

Eberhard Karls Universität Tübingen

Faculty of Science
Cognitive Neuroscience

Title2

Master Thesis Cognitive Science

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Abstract

One or two sentences providing a **basic introduction** to the field, comprehensible to a scientist in any discipline.

Two to three sentences of **more detailed background**, comprehensible to scientists in related disciplines.

One sentence *clearly* stating the **general problem** being addressed by this particular study.

One sentence summarizing the main result (with the words “**here we show**” or their equivalent).

Two or three sentences explaining what the **main result** reveals in direct comparison to what was thought to be the case previously, or how the main result adds to previous knowledge.

One or two sentences to put the results into a more **general context**.

Two or three sentences to provide a **broader perspective**, readily comprehensible to a scientist in any discipline.

(From: https://crsh.github.io/papaja_man/r-markdown-components.html)

Zusammenfassung

Abstract auf deutsch.

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1 Introduction

Citation test: Bülthoff & Christou (2000). (Bülthoff & Christou, 2000). Borghi (2018).

2 Methods

Godot Engine v4.1.3.stable.official -> still correct?

Godot XR tools 4.3.0

3 Analysis

4 Results

5 Discussion

6 References

- Borghi, A. M. (2018). Affordances, context and sociality. *Synthese*, 199(5-6), 12485–12515. <https://doi.org/10.1007/s11229-018-02044-1>
- Bülthoff, H. H., & Christou, C. G. (2000). The perception of spatial layout in a virtual world. In *Biologically motivated computer vision* (pp. 10–19). Springer Berlin Heidelberg. https://doi.org/10.1007/3-540-45482-9_2

7 Appendix

Selbstständigkeitserklärung

Hiermit erkläre ich, dass ich diese schriftliche Abschlussarbeit selbstständig verfasst habe, keine anderen als die angegebenen Hilfsmittel und Quellen benutzt habe und alle wörtlich oder sinngemäß aus anderen Werken übernommenen Aussagen als solche gekennzeichnet habe.

Ort, Datum

Unterschrift