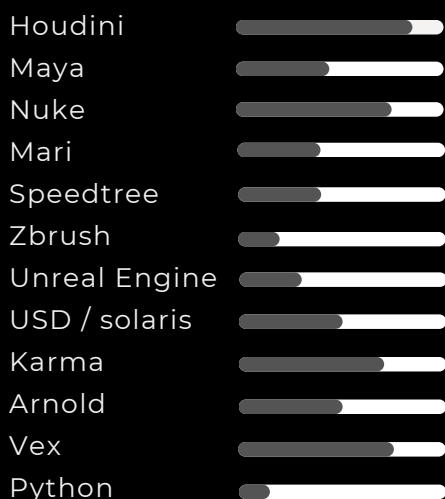




CONTACT

- [Showreel](#)
- +41 78 776 20 80
- florian.furrer.vfx@gmail.com
- Bern - Switzerland
(open to relocation)

SOFTWARE



SKILLS

- Fast Learner
- Problemsolving
- organized
- Teamwork
- Reliable
- Adaptable

LANGUAGES

German <i>Native</i>	Englisch <i>Fluent</i>
Italian <i>Intermediate</i>	French <i>Intermediate</i>

FLORIAN FURRER

ENVIRONEMENT GENERALIST

SUMMARY

An Environment Artist with a strong generalist foundation, passionate about creating both stunning visuals as well as intuitive tools. Being both creative and technical, I can't get enough of exploring Houdini's procedural world.

EXPERIENCE

- CG GENERALIST - IN.VISIBLE.INC**
11/2025- 11/2025
 - creation of 3 shots for a shortfilm visualizing the emergence of life in the desert
- STUDENT AT PIXLVISN**
04/2024 - 10/2025
- Mystical Cave (Demoproject)**
 - Procedural rocks & buildings
 - creating custom hda's to speedup workflow
 - lighting / rendering (Solaris / Karma CPU)
 - Compositing (using particle systems)
- Abandonned City (Demoproject)**
 - Setdressing & scattering
 - Procedural modelling of ground and buildings
 - Lighting / rendering (Solaris / Karma CPU)
 - Compositing (including 2.5D setextension)
- Dying Dragon (Demoproject)**
 - Procedural modelling & Texturing
 - Creating vegetation using Speedtree
 - Dragon animation
 - lighting / rendering (Solaris / Karma XPU)
 - Compositing (including 2.5D cloud setup)
- Class Supervisor**
 - Managing Instructor & Student Attendance
 - Maintaining Classroom Environment
 - Supporting Struggling Students

EDUCATION

PixlVisn Media Arts Accademy

April 2024 - October 2025
Focustrack: 3D Generalist

Mechanical Engeneering Degree

August 2018 - Juli 2022