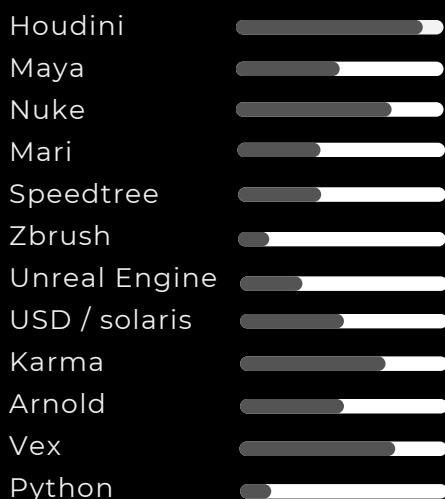




CONTACT

- [Showreel](#)
- +41 78 776 20 80
- florian.furrer.vfx@gmail.com
- Bern - Switzerland
(open to relocation)

SOFTWARE



SKILLS

- Fast Learner
- Problemsolving
- organized
- Teamwork
- Reliable
- Adaptable

LANGUAGES

German <i>Native</i>	Englisch <i>Fluent</i>
Italian <i>Intermediate</i>	French <i>Intermediate</i>

FLORIAN FURRER

CG GENERALIST

SUMMARY

A CG generalist with a broad skillset across the VFX pipeline. From Modelling and texturing to lighting, rendering and compositing. I'm passionate about creating stunning visuals as well as intuitive tools. Being both creative and technical, I can't get enough of exploring Houdini's procedural world.

EXPERIENCE

CG GENERALIST - IN.VISIBLE.INC

11/2025 - 11/2025

- creation of 3 shots for a shortfilm visualizing the emergence of life in the desert

STUDENT AT PIXLVISN

04/2024 - 10/2025

Mystical Cave (Demoproject)

- Procedural rocks & buildings
- creating custom hda's to speedup workflow
- lighting / rendering (Solaris / Karma CPU)
- Compositing (using particle systems)

Abandonned City (Demoproject)

- Setdressing & scattering
- Procedural modelling of ground and buildings
- Lighting / rendering (Solaris / Karma CPU)
- Compositing (including 2.5D setextension)

Dying Dragon (Demoproject)

- Procedural modelling & Texturing
- Creating vegetation using Speedtree
- Dragon animation
- lighting / rendering (Solaris / Karma XPU)
- Compositing (including 2.5D cloud setup)

Class Supervisor

- Managing Instructor & Student Attendance
- Maintaining Classroom Environment
- Supporting Struggling Students

EDUCATION

PixlVisn Media Arts Accademy

April 2024 - October 2025

Focustrack: 3D Generalist

Mechanical Engeneering Degree

August 2018 - Juli 2022