

Android Security Lab

Goal: try to find a secret hidden in an Android app

Step 1: Static analysis

- Download [jadx](#) (with jre)
 - Unzip
 - Launch jadx.exe
- Copy app1.apk
- Open app1.apk with jadx
 - Find MainActivity in Resources section
 - Find package name thanks to R class
- Browse through the Source code files and try to understand
 - The root detection protection
 - The encryption logic
 - The main application logic
- What would be needed to retrieve the secret ?

Step 2: Dynamic analysis

- Install [Android Studio](#)
 - Including Android Virtual Device
- New project / No activity
 - Accept default parameters
- From Tools menu
 - Device Manager
 - Create a new device
 - With x86_64
 - WITHOUT Google Play
 - Emulator will launch slowly in the bottom right corner
- Run app1.apk in the emulator
 - Drag and drop app1.apk on the Android screen to install it
 - Start the Android application called Uncrackable1
- Download [Frida](#) server
 - Choose [Frida server Android x86 64](#) (to match the architecture of the Pixel virtual device you created in Android studio)
 - Unzip the file and rename it frida-server
 - Use Device File Explorer in Android Studio (bottom right instead of Emulator)
 - Drag and drop unzipped frida-server file to data/local/tmp folder
- Find adb path
 - Android Studio, Tools menu then SDK Manager
 - Android SDK Location text box: copy paste this path
 - In a terminal, go this path
 - Then subfolder platform-tools
 - Check with command adb version
- Start Frida server
 - adb shell
 - su (to become root)
 - ./data/local/tmp/frida-server &
- Install [Frida](#) client on your laptop
 - Check if you have pip3 installed: pip3 --version
 - If not, install [latest version of Python](#)
 - Find out where pip3 binary has been installed and go to the corresponding folder
 - pip3 install frida-tools

- See how to write Frida hooking scripts thanks to [those examples](#)
 - hooking scripts are in .js files
 - Hook application with

```
frida -U -l your_script.js -f <package_name>
```

where package_name has been found in Step 1
- Display the secret