Florian Laplanche

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Personal Summary

Before I wrote my first line of code or learned anything of programming languages, I was always positive that I wanted to involve myself in software development. Once I took the plunge, I quickly learned that it's not all roses. Programming requires a ton of effort, dedication, and time. Through all the challenges that I've faced big or small, I've always stuck to it which has reaffirmed my conviction. Programming isn't another job. It's something I genuinely enjoy doing. Below you'll find projects I've completed that showcase my skills as a software developer.

Project Summary

Creator - Techlo 11/18-2/19

Created and designed an app that allows users to request an appointment to have a technical specialist visit a specified site where they are having a technological issues. Implemented features such as push notifications, in-app payments, database, user interface, etc.

Languages: Swift, JavaScript

API's & Frameworks: Stripe, Google Places, Firebase, Facebook, Google Sign In, UIKit, AVFoundation

Creator - TechloAdmin 2/19-3/19

A helper application that is to be used in conjunction with the Techlo app. Used by the technical speciaist to see all appointment requests and corresponding information. Implemented push notification, Stripe API payments, and a database.

Languages: Swift, JavaScript

API's & Frameworks: Stripe, Firebase, UIKit, AVFoundation

iOS Developer - Lemonade Stand 1/18-5/18

Developed a social network application to connect event planners and vendors. Implemented features such as direct messaging, comments, database, main feed, keyword searches, etc.

API's & Frameworks: Google Maps, Google Places, Firebase, CoreLocation, AVFoundation, SafariServices, MapKit

Creator/Designer- Hollywood Apocalypse 12/16-11/17

Created an endless game where you have to swipe away zombies before they hit you to progress. Implemented features such as game center and in-app purchases. Profiled app performance on devices with Instruments.

Languages: Swift

Frameworks: SpriteKit, StoreKit

Creator - Restauranté 6/16-6/16

Created an application that provides users with location based restaurant suggestions. Fetches (JSON) and displays relevant restaurant data such as price level, hours, contact info, food category, etc.

Languages: Swift

API's & Frameworks: Foursquare, CoreLocation, UIKit

Creator - Rooms 4/19-4/19

Developed an application that stores information to the device about where items are stored in a respective space. Users can create room, spaces inside a room, and add items to spaces.

Languages: Swift

Frameworks: Core Data, UIKit

Education:	**Activities & Interests:**
Georgia State University	Web development (HTML5, CSS, JavaScript)
Computer Science Major	Android development (Kotlin, Java)