

## Introduction

The castLabs DASH Everywhere product is a web-based video player that runs on all relevant browsers. Some of the noteworthy features are multiple language and subtitle support, cross-platform compatibility and support of multiple DRM schemes for content protection.

The content (e.g. a video or audio track) is given in a container format and streamed to the player via the DASH or Smooth Streaming protocol.

## The MPEG-4 Part 12 ISO Base Media File Format

For both DASH and Smooth Streaming content, the files are based on the MPEG-4 Part 12 ISO Base Media File Format. Details about the format can be found at

[https://en.wikipedia.org/wiki/ISO\\_base\\_media\\_file\\_format](https://en.wikipedia.org/wiki/ISO_base_media_file_format),

but for this exercise, it is sufficient to know the general layout of such a file:

*Files conforming to the ISO base media file format are formed as a series of objects, called "boxes". All data is contained in boxes and there is no other data within the file. This includes any initial signature required by the specific file format. The "box" is object-oriented building block defined by a unique type identifier and length. It was called "atom" in some specifications (e.g. the first definition of MP4 file format).*

To view the structure and layout of such a file, we recommend using *ISO Viewer*, which can be downloaded at:

<https://github.com/sannies/isoviewer>

## Sample File

For this exercise, the following sample MP4 file will be used:

<http://demo.castlabs.com/tmp/text0.mp4>

It's layout can be seen using ISO Viewer:

The screenshot shows the ISO Viewer interface. On the left, the 'Box Structure' pane displays a tree view of the file's structure. The selected box is '/moof[0]/mfhd[0]'. The main pane shows the details for the 'Movie Fragment Header Box'. The properties listed are: flags, offset (8), parsed (true), path (/moof[0]/mfhd[0]), sequenceNumber (1041331), size (16), userType (null), and version (0). At the bottom, a hex dump shows the raw data of the box, with the first 16 bytes highlighted in red: 00 01 02 03 04 05 06 07 08 09 0a 0b 0c 0d 0e 0f, followed by 00 00 00 00 6d 66 68 64 00 00 00 00 00 0f e3 b3.

Property	Value
flags	
offset	8
parsed	true
path	/moof[0]/mfhd[0]
sequenceNumber	1041331
size	16
userType	null
version	0

Hex Dump: 00 01 02 03 04 05 06 07 08 09 0a 0b 0c 0d 0e 0f, 00 00 00 00 6d 66 68 64 00 00 00 00 00 0f e3 b3

The file contains multiple, nested boxes, as seen in the tree-structure of ISO Viewer.

The file contains one MOOF box (which itself has two sub boxes) and one MDAT box:

- MOOF
  - MFHD
  - TRAF
    - TFHD
    - TRUN
    - UUID
    - UUID
- MDAT

As seen, each box can contain other boxes (sub boxes) or actual data. The basic layout that all kind of boxes have in common is this:

The first four bytes (bytes 0-3) specify the size (or length) of the box. Bytes 4-7 specify the type of the box. Without knowing any more details about the different types of boxes, this knowledge is enough to read the basic structure of such a file.

**Example:** Let's take a look at the *MFHD* box from the sample file. The first four bytes are:

*00 00 00 10*

which indicates a box size of 16 bytes.

Bytes 4-7 are

*6D 66 68 64*

which tells us the box type *mfhd*.

The box size includes the 8 bytes for the size and the type, so in this example, there are 8 remaining bytes for actual box data.

## Exercise

In this exercise, a JavaScript application should be written that prints the layout of the sample file and extracts the content of the *mdat* box. The application should work in recent versions of Chrome browsers, Internet Explorer 11/Edge Browser and make use of typed arrays.

It should provide the following:

1. Read the sample file as arraybuffer from <http://demo.castlabs.com/tmp/text0.mp4>
2. Iterate through the file and print the size and type of each box found to the console. The following assumptions can be made:
  - a. A box of type *moof* only contains other boxes
  - b. A box of type *traf* only contains other boxes
  - c. All other boxes don't contain other boxes.
3. If the box of type *mdat* is found, extract and print the content of that box. It can be assumed that the content is a UTF-8 encoded XML string.

Sample output of such an application:

2015-11-30	18:11:55.644	Successfully loaded file <a href="http://demo.castlabs.com/tmp/text0.mp4">http://demo.castlabs.com/tmp/text0.mp4</a>
2015-11-30	18:11:55.650	Found box of type moof and size 181
2015-11-30	18:11:55.650	Found box of type mfhd and size 16
2015-11-30	18:11:55.650	Found box of type traf and size 157
2015-11-30	18:11:55.651	Found box of type tfhd and size 24
2015-11-30	18:11:55.651	Found box of type trun and size 20
2015-11-30	18:11:55.651	Found box of type uuid and size 44
2015-11-30	18:11:55.651	Found box of type uuid and size 61
2015-11-30	18:11:55.651	Found box of type mdat and size 17908
2015-11-30	18:11:55.652	Content of mdat box is: <?xml version="1.0" encoding="UTF-8"?><tt xml:lang="xmlns:tts="http://www.w3.org/ns/ttml#styling" xmlns:smppte="http://www.smppte-ra.org/schemas/2052-1/20<smppte:information smppte:mode="Enhanced" /><styling><style xml:id="emb" tts:fontSize="4.1%" tts:fontFamily="monospaceSansSerif" /><style xml:id="ttx" tts:fontSize="3.21%" tts:fontFamily="monospaceSansSerif"/><style xml:id="backgroundStyle" tts:fontFamily="proportionalSansSerif" tts:fontSize="18px" tts:textA

**Bonus:** Which problem can occur if the content of the *mdat* box is very large?

**Bonus 2:** The *mdat* box contains base64-encoded images. Display those images on the HTML page.