

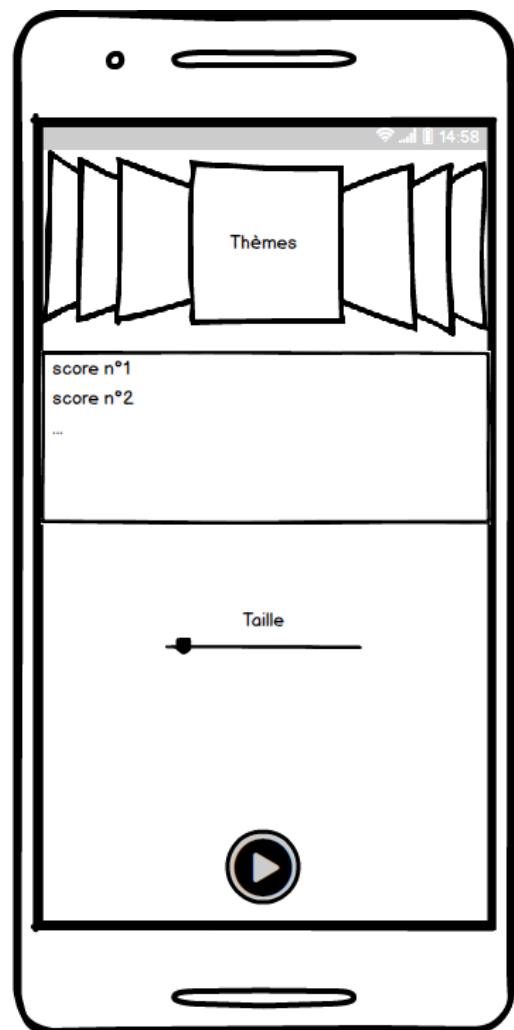
Compte-rendu TD2

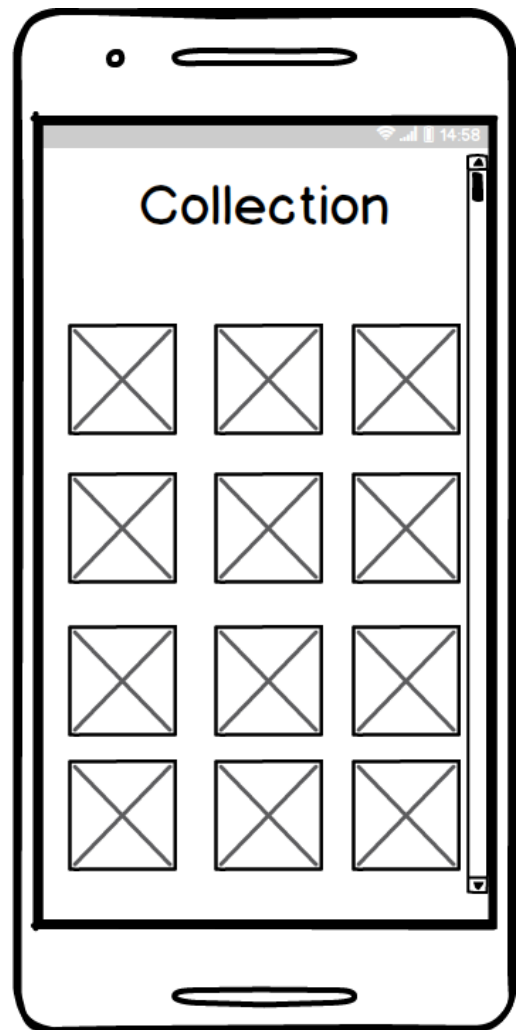
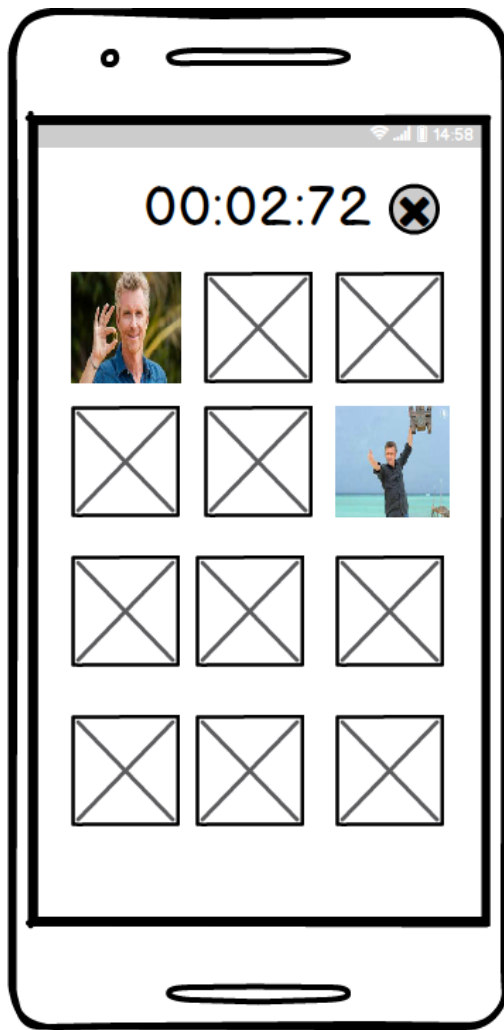
Brocherieux Thibault

Sebille Florian

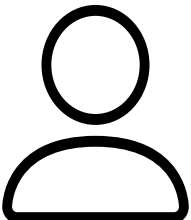
GitHub: https://github.com/FlorianSebille/jeuxDesPaires_M1Embarquees

Sketch





Persona

	<p>Identity</p> <p>Name: not important age: 15 – 60 Gender: not important Job: not important Informatic level: low</p>
<p>Goals</p> <p>People who want to relax him, and pass a good time in a game</p>	<p>Characteristics</p> <p>People who are using smartphone, and downloading an app and playing memory game.</p>

Users stories

- US 1: As a user, I want to enable/disable sound so that I won't disturb anyone.
- US 2: As a user, I want to enable/disable music so that I won't disturb anyone.
- US 3: As a user, I want to check my cards so that I can see which one I am missing.
- US 4: As a user, I want to choose level difficulty so that it will adjust to my abilities
- US 5: As a user, I want to check game time so that I can see my swiftness
- US 6: As a user, I want to check scoreboard so that I can compare my score to others/ my old scores.

Model MVC

Modèle :

Score utilisateur.

Vue :

Layouts utilisés par Android

Contrôleur :

Toutes nos activités et nos fragments.

(MainActivity, MenuActivity, PlayActivity, GameActivity)