

### Backend

```
traverseOpcuaPagesFromSql(startPageID : uint64_t)
opcua_dispatch(changeRequest : const opcua_changeRequest&)
ws_dispatch(msg : const ws_message&, ws_session_ : std::shared_ptr< ws_session >)
sql_dispatch(msg : const sql_message&)
```

### SqlClient

```
sql_dispatch(msg : const sql_message&)
initDB() : bool
getParamNodeValue(paramNodeSqlIID : undef) : undef
updateParamNode(paramNodeSqlIID : undef, newParamValue : undef) : bool
```

### OpcuaServer

```
opcua_dispatch(changeRequest : const opcua_changeRequest&)
flushChangeRequest(newValue : const std::string&, dataNodeSqlIID : const std::string&)
readDataNode(sqlIID : const std::string&) : undef
```

### WebsocketServer

```
ws_dispatch(msg : const ws_message&, ws_session_ : std::shared_ptr< ws_session >)
publishToAllSessions(msg : const ws_message&)
```

