

Backend

```
traverseOpcuaPagesFromSql(startPageID : uint64_t)
opcua_dispatch(changeRequest : const opcua_changeRequest&)
ws_dispatch(msg : const ws_message&, ws_session_ : std::shared_ptr< ws_session >)
sql_dispatch(msg : const sql_message&)
```

SqlClient

```
sql_dispatch(msg : const sql_message&)
initDB() : bool
getParamNodeValue(paramNodeSqlID : string) : string
updateParamNode(paramNodeSqlID : string, newParamValue : string) : bool
```

OpcuaServer

```
opcua_dispatch(changeRequest : const opcua_changeRequest&)
flushChangeRequest(newValue : const std::string&, dataNodeSqlID : const std::string&)
readDataNode(sqlID : const std::string&) : string
```

WebsocketServer

```
ws_dispatch(msg : const ws_message&, ws_session_ : std::shared_ptr< ws_session >)
publishtAllSessions(msg : const ws_message&)
```

