

WebsocketServer

- ws_sessions_m : std::list< std :: weak_ptr < ws_session > >
- ws_sessionsMutex_m : std::mutex
- address : net::ip::address const
- port : unsigned short const
- threadCnt : int const
- listener_m : std::shared_ptr< listener >
- ioThreads : std::vector< std :: thread >

+ WebsocketServer() «constructor»

+ ~ WebsocketServer() «destructor»

addSession(ws_session_p : std::shared_ptr< ws_session >)

removeDeletedSessions()

publishToAllSessions(msg : const ws_message&)

ws_dispatch(msg : const ws_message&, ws_session_ : std::shared_ptr< ws_session >)

- ioc() : net::io_context

- ctx() : ssl::context

