

$\frac{D \rightarrow 1}{A}$

$$\begin{aligned} \Rightarrow {}_A P &= [2, 8, 8]^T & {}_B P &= [12, 20, -8]^T \end{aligned}$$

Hệ quy chiếu $\{B\}$ ban đầu trùng $\{A\} \rightarrow$ Tính tiền hệ quy chiếu $\{B\}$ theo vecto $[P_x, P_y, P_z]^T$

\rightarrow Quay hệ quy chiếu $\{B\}$ nua thu được quanh trục z_A met goc 45°

$$\Rightarrow \{A\} \xrightarrow[\substack{[P_x \ P_y \ P_z]}]{\text{Tính tiền}} \{C\} \xrightarrow{\text{Quay } z_A, 45^\circ} \{B\}$$

$${}^A_C T = \text{Trans}(P_x, P_y, P_z) = \begin{bmatrix} 1 & 0 & 0 & P_x \\ 0 & 1 & 0 & P_y \\ 0 & 0 & 1 & P_z \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

${}^A X_C$ ${}^A Y_C$ ${}^A Z_C$

Chú ý: Phép quay là quay quanh trục z_A

$${}^A P_{B_0} = \text{Rot}(z, 45^\circ) {}^A P_C$$

Ảnh của các vecto ${}^A X_C$, ${}^A Y_C$ và ${}^A Z_C$ sau phép quay quanh trục z_A met goc 45° là

$${}^A X_B = \text{Rot}(z, 45^\circ) {}^A X_C$$

$${}^A Y_B = \text{Rot}(z, 45^\circ) {}^A Y_C$$

$${}^A Z_B = \text{Rot}(z, 45^\circ) {}^A Z_C$$

$$\Rightarrow {}^A_B T = \text{Rot}(z, 45^\circ) \begin{bmatrix} {}^A X_B & {}^A Y_B & {}^A Z_B & {}^A P_{B_0} \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

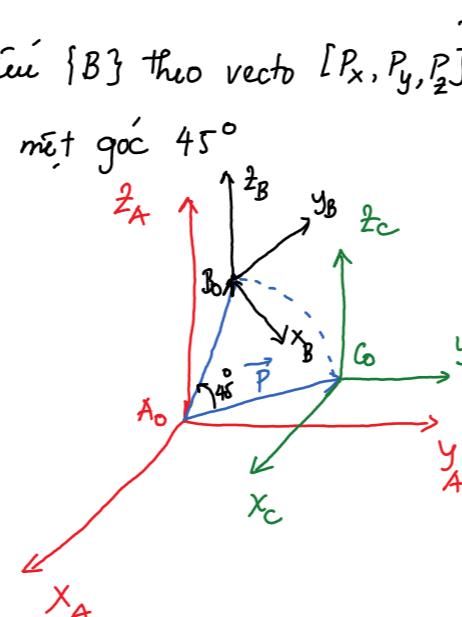
$$\Rightarrow {}^A_B T = \text{Rot}(z, 45^\circ) {}^A_C T = \text{Rot}(z, 45^\circ) \cdot \text{Trans}(P_x, P_y, P_z)$$

Chú ý:

$$\begin{aligned} \Rightarrow \text{Nếu } \{A\} \xrightarrow[\substack{x_A, \alpha}]{\text{Quay}} \{C\} \xrightarrow[\substack{c_P = [P_x \ P_y \ P_z]}]{\text{Tính tiền}} \{D\} \xrightarrow{\text{Quay } z_D, \beta} \{B\} \end{aligned}$$

Tính tiền theo vecto
trong hệ toạ độ $\{C\}$

Quay theo
hệ trục z_D



$${}^A_B T = \text{Rot}(x_A, \alpha) \text{Trans}(P_x, P_y, P_z) \text{Rot}(z_D, \beta)$$

Thứ tự ngược: \longrightarrow

$$2, \text{ Nếu } \{A\} \xrightarrow[\substack{x_A, \alpha}]{\text{Quay}} \{C\} \xrightarrow[\substack{c_P = [P_x \ P_y \ P_z]}]{\text{Tính tiền}} \{D\} \xrightarrow{\text{Quay } z_D, \beta} \{B\}$$

$${}^A_B T = \text{Rot}(z_A, \beta) \text{Trans}(P_x, P_y, P_z) \cdot \text{Rot}(x_A, \alpha)$$

Thứ tự xuôi: \longrightarrow

$${}^A_B T = \begin{bmatrix} \frac{\sqrt{2}}{2} & -\frac{\sqrt{2}}{2} & 0 & 0 \\ \frac{\sqrt{2}}{2} & \frac{\sqrt{2}}{2} & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 & P_x \\ 0 & 1 & 0 & P_y \\ 0 & 0 & 1 & P_z \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$= \begin{bmatrix} \frac{\sqrt{2}}{2} & -\frac{\sqrt{2}}{2} & 0 & \frac{\sqrt{2}}{2}(P_x - P_y) \\ \frac{\sqrt{2}}{2} & \frac{\sqrt{2}}{2} & 0 & \frac{\sqrt{2}}{2}(P_x + P_y) \\ 0 & 0 & 1 & P_z \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

Để tìm P_x, P_y, P_z ta có

$$AP = \begin{matrix} A \\ B \end{matrix} T \begin{matrix} B \\ P \end{matrix}$$

$$\begin{bmatrix} 2 \\ 8 \\ 8 \\ 1 \end{bmatrix} = \begin{bmatrix} \frac{\sqrt{2}}{2} & -\frac{\sqrt{2}}{2} & 0 & \frac{\sqrt{2}}{2}(P_x - P_y) \\ \frac{\sqrt{2}}{2} & \frac{\sqrt{2}}{2} & 0 & \frac{\sqrt{2}}{2}(P_x + P_y) \\ 0 & 0 & 1 & P_z \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 12 \\ 20 \\ -8 \\ 1 \end{bmatrix}$$

$$\Rightarrow \begin{aligned} 2 &= 6\sqrt{2} - 10\sqrt{2} + \frac{\sqrt{2}}{2}(P_x - P_y) \Rightarrow \begin{cases} P_x - P_y = 2\sqrt{2} + 8 \\ P_x + P_y = 8\sqrt{2} - 32 \\ P_z = 16 \end{cases} \\ 8 &= 6\sqrt{2} + 10\sqrt{2} + \frac{\sqrt{2}}{2}(P_x + P_y) \\ 8 &= P_z - 8 \end{aligned}$$

$$\begin{cases} P_x = 5\sqrt{2} - 12 \\ P_y = 3\sqrt{2} - 20 \\ P_z = 16 \end{cases}$$

Như vậy

$$\begin{matrix} A \\ B \end{matrix} T = \begin{bmatrix} \frac{\sqrt{2}}{2} & -\frac{\sqrt{2}}{2} & 0 & 2 + 4\sqrt{2} \\ \frac{\sqrt{2}}{2} & \frac{\sqrt{2}}{2} & 0 & 8 - 16\sqrt{2} \\ 0 & 0 & 1 & 16 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$b) \quad AP = \begin{matrix} A \\ B \end{matrix} T \begin{matrix} B \\ Q \end{matrix}$$

$$A Q = \begin{bmatrix} \frac{\sqrt{2}}{2} & -\frac{\sqrt{2}}{2} & 0 & 2 + 4\sqrt{2} \\ \frac{\sqrt{2}}{2} & \frac{\sqrt{2}}{2} & 0 & 8 - 16\sqrt{2} \\ 0 & 0 & 1 & 16 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 \\ 2 \\ 0 \\ -1 \end{bmatrix} = \begin{bmatrix} 2 + 3\sqrt{2} \\ 8 - 15\sqrt{2} \\ 16 \\ 1 \end{bmatrix}$$