```
floringDrapomBlanco:-/Documentos/eclipse-workspace/BufferAcotado2022-Cucumber$ mvn test

WARNING: An illegal reflective access operation has occurred

WARNING: Illegal reflective access by com.google.inject.internal.cglib.core.$ReflectUtils$1 (file:/usr/share/maven/lib/guice.jar) to method java.lang.ClassLoader.defineClass(java.lang.String,byte[],int,int,java.security.ProtectionDomain)

WARNING: Use -:llegal-access-warn to enable warnings of further illegal reflective access operations

WARNING: Stal lillegal access operations will be denied in a future release

[INFO] Scanning for projects...

[INFO]
                                  --- maven-resources-plugin:2.6:resources (default-resources) @ hellocucumber ---
Using 'UTF-8' encoding to copy filtered resources.
skip non existing resourceDirectory /home/florin/Documentos/eclipse-workspace/BufferAcotado2022-Cucumber/src/main/resources
   --- maven-resources.plugin:2.6:testResources (default-testResources) @ hellocucumber --- Using 'UTF-8' encoding to copy filtered resources. Copying 6 resources
 INPO]

[INFO] --- maven-surefire-plugin:3.0.0-M5:test (default-test) @ hellocucumber ---
[INFO] ---
[INFO] T E S T S
[INFO] | [IN
Scenarios Cetting an element from a buffer

Given I have a buffer with a capacity of 3

#bufferAcotado2822/StepDefinitions.i have a buffer with a capacity of (java.lang.Integer)

When I add an "element"

#bufferAcotado2822.StepDefinitions.in_add an[java.lang.String)

And "element"

#bufferAcotado2822.StepDefinitions.in_add an[java.lang.String)

When I add an "element2"

#bufferAcotado2822.StepDefinitions.in_add an[java.lang.String)

When I add an "element2"

#bufferAcotado2822.StepDefinitions.in_add an[java.lang.String)

Then The first element to get should be the first I have put in the buffer #bufferAcotado2822.StepDefinitions.in_add an[java.lang.String)
   Scenario: Checking the correct size of the buffer # bufferAcotado2822/isEmpty.feature:4
Given I have a buffer with a capacity of 1 # bufferAcotado2822.StepDefinitions.i.have a buffer with a_capacity of(java.lang.Integer)
Then The buffer should be empty # bufferAcotado2822.StepDefinitions.the_buffer.should be_empty()
 Scenario: Checking the correct size of the buffer # bufferAcotada2822/isFull.feature:4
Given I have a buffer with a capacity of 2
When I add an "element2" # bufferAcotada282.StepDefinitions.i have a buffer with a capacity_of(java.lang.Integer)
When I add an "element2" # bufferAcotada282.StepDefinitions.i add an(java.lang.String)
# bufferAcotada282.StepDefinitions.i add an(java.lang.string)
# bufferAcotada282.StepDefinitions.it be size should be full()
# bufferAcotada282.StepDefinitions.the size should be full()
     Scenario Outline: Adding elements untill it is almost full # bufferAcotado2022/put.feature:12
Given I have a buffer with a capacity of 4 # bufferAcotado2022.StepDefinitions.i have a buffer_with a capacity_of(java.lang.Integer)
And The buffer is not full
When I add an "a" # bufferAcotado2022.StepDefinitions.i add an (java.lang.String)
Then It will be added to the buffer # bufferAcotado2022.StepDefinitions.i add an (java.lang.String)
**bufferAcotado2022.StepDefinitions.i will be added to the buffer ()
**bufferAcotado2022.StepDefinitions.i will be added to the buffer ()
     Scenario Outline: Adding elements untill it is almost full # bufferAcotado2022/put.feature:13
Given I have a buffer with a capacity of 4
And The buffer is not full
When I add an "a2" # bufferAcotado2022.StepDefinitions.the buffer is not full
When I add an "a2" # bufferAcotado2022.StepDefinitions.i add an(java.lang.String)
# bufferAcotado2022.StepDefinitions.i add an(java.lang.String)
# bufferAcotado2022.StepDefinitions.i will be added to the buffer |
 Scenario Outline: Adding elements untill it is almost full # bufferAcotado2022/put.feature:14
Given I have a buffer with a capacity of 4
And The buffer is not full
When I add an "a" # bufferAcotado2022.StepDefinitions.i he buffer is not full()
Then I it will be added to the buffer # bufferAcotado2022.StepDefinitions.i add an(java.lang.String)
* bufferAcotado2022.StepDefinitions.i add an(java.lang.String)

     Scenario: Try to add an element when the buffer is full # bufferAcotado2922/put.feature:16
Given I have a full buffer
# bufferAcotado2922.StepDefinitions.i_have_a_full_buffer()
# bufferAcotado2922.StepDefinitions.i_add_an(java.lang.String)
Then I will not be able to add the element # bufferAcotado2922.StepDefinitions.i_won_t_be_able_to_add_the_element()
   Scenario: Checking the correct size of the buffer # bufferAcotado2022/size.feature:4
Given I have a buffer with a capacity of 2
# bufferAcotado2022.StepDefinitions.i_abd_an(java.lang.String)
When I add an "element2" # bufferAcotado2022.StepDefinitions.i_add_an(java.lang.String)
When I add an "element2" # bufferAcotado2022.StepDefinitions.i_add_an(java.lang.String)
# bufferAcotado2022.StepDefinitions.i_be_size_should_be[java.lang.Integer)
             Share your Cucumber Report with your team at \frac{https://reports.cucumber.io}{https://reports.cucumber.io} Activate publishing with one of the following:
           src/test/resources/cucumber.properties:
    src/test/resources/junit-platform.properties:
    cucumber.publish.enabled=true
    cucumber.
           [INF0] Tests run: 8, Failures: 0, Errors: 0, Skipped: 8, Time elapsed: 0.167 s - in bufferAcotado2022.RunCucumber
[INF0]
[INF0] Results:
[INF0] Tests run: 8, Failures: 0, Errors: 0, Skipped: 0
[INF0] Tests run: 8, Failures: 0, Errors: 0, Skipped: 0
   INFO]
[INFO]
[IN
```

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