

TCPCommunication

| TCPCommunication | |
|--------------------|---------------------|
| TCPCommunication1 | |
| coDataMng | ClassSvr |
| 0 | 0 |
| coIntern | InitError |
| 0 | 0 |
| coIpToConnect | ConnectionType |
| 0 | 0 |
| coStationToConnect | ComPort |
| 0 | 500 |
| coLogFilter | Online |
| 0 | 0 |
| coStdLib | ErrorSend |
| 0 | 0 |
| coMultiTask | ErrorRecive |
| 0 | 0 |
| coSigCLib | TransferRateSend |
| 0 | 0 |
| ErrRuntime | TransferRateReceive |
| 0 | 0 |
| | TimeLastSend |
| | 0 |
| | TimeLastReceive |
| | 0 |
| | LogEnable |
| | 0 |
| | ResetLogBuffer |
| | 0 |
| | TaskName |
| | 0 |
| | DeactivateCom |
| | 0 |

The class is used to exchange data between two CPUs or terminals.

Can be used to send data between two CPUs.

The class cannot operate independently, the DataManager class is required for correct function.

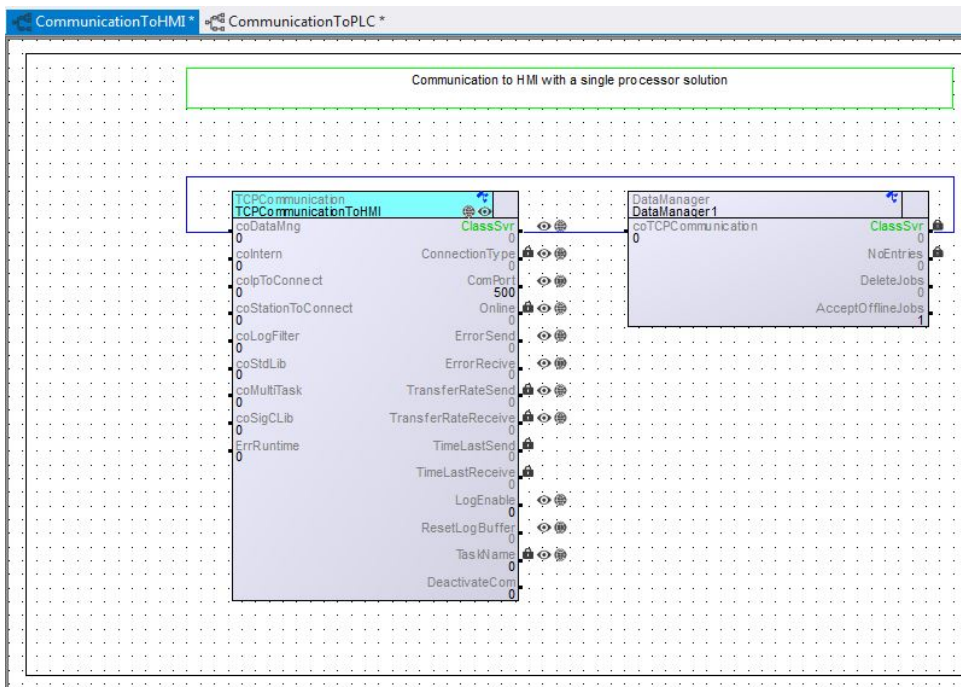
Depending on the clients connected, the class operates as

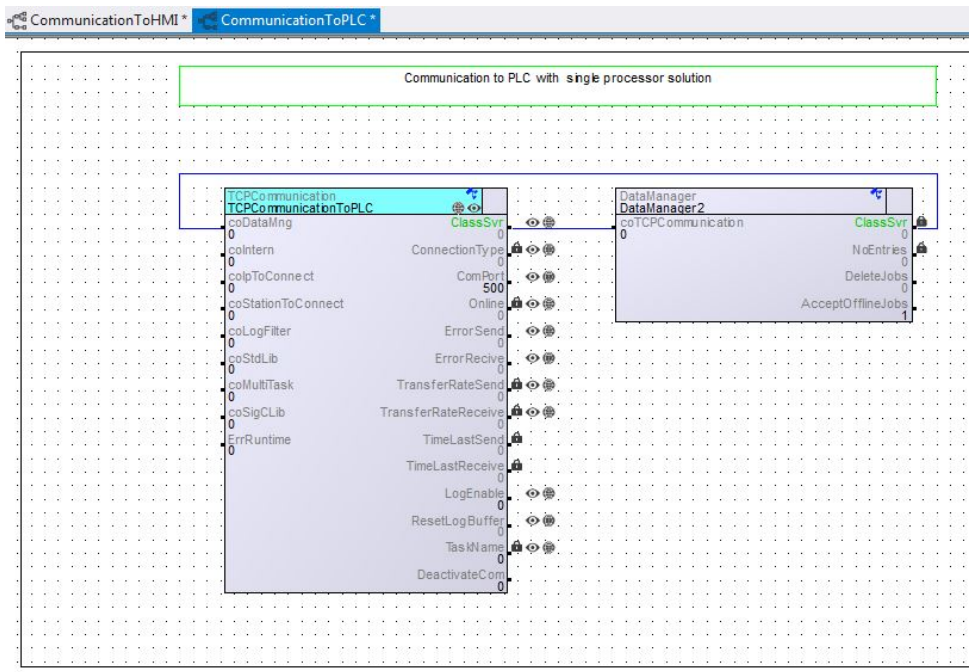
- TCPIP client
- TCPIP server
- Internal connection

Establishing Internal Communication

In order to establish an internal communication (1 CPU solution), the clients of the two objects have to be connected to the ClassSvr of the other side. For establishing an external communication, these clients must not be connected.

HMI and PLC component are on the same processor:





Configuring a TCPIP Client resp. Server

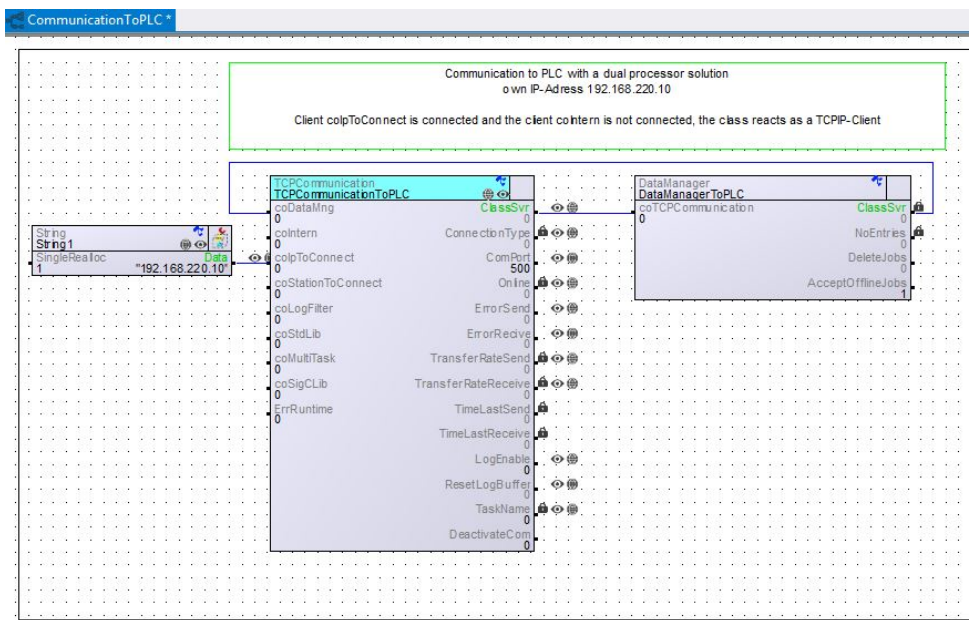
If the client colpToConnect is connected to a string object containing the IP address of the TCPIP server, this block of the communication acts as a TCPIP client. It has to be cared, that the client colIntern must not be connected in a 2 CPU solution.

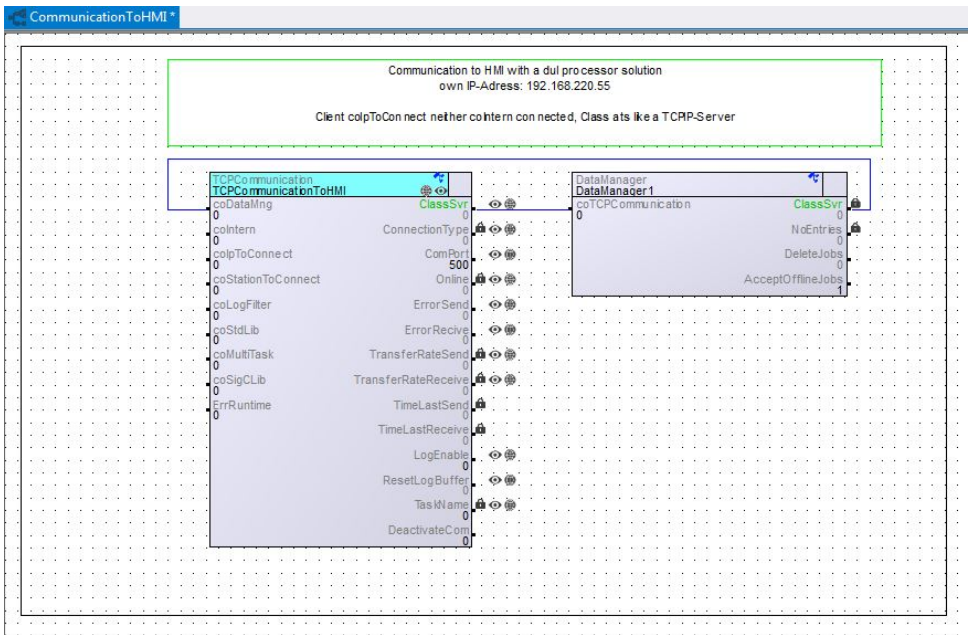
If the object should act as a TCPIP server, the clients colpToConnect and colIntern may not be connected.

Example:

HMI component located on processor with the IP 192.168.220.10

PLC component located on processor with the IP 192.168.220.55





Interfaces

Clients

| | |
|----------------------|---|
| coDataManager | Connection to the data manager Object channel: DataManager (via this client, the manager reads the data to send) |
| Data type | Object channel to DataManager |
| coIntern | Must be internally connected (single processor solution) to the other TCPCommunication object (to ClassSvr). |
| Data type | Object channel to TCPCommunication |
| coIpToConnect | Needed when the TCP/IP client should function as a class. Connection to an object of the String or StringRAM class (IP address of the desired TCP/IP server). |
| Data type | UDINT |
| coLogFilter | Connection to the TCPCommunicationLogFilter. |
| Data type | Object channel to TCPCommunicationLogFilter |

| | | |
|----------------------|--|------------------------------|
| coStdLib | Connection to the _StdLib operating system interface (established automatically) | |
| | Data type | Object channel to _StdLib |
| coMultiTask | Connection to the operating system interface _MultiTask class (created automatically). | |
| | Data type | Object channel to _MultiTask |
| coSigCLib | Connection to the operating system interface SigClib (created automatically). | |
| | Data type | Object channel to SigClib |
| ErrRuntime | If the parallel communication task is not called for a longer time, an error is output here. | |
| | Data type | DINT |
| SizeOfComBuff ers | Size of Rx as well as Tx buffer in bytes. | |
| | Data type | DINT |
| CyclicTaskInter n | Configuration, which task should be used for an internal connection 0 parallel communication task is created >0 communication is handled in the cyclic task Here, you must care for the set cyclic time! (default = 100 ms) | |
| | Data type | DINT |

Servers

| | | | |
|-----------------------|--|----------|------------------------------|
| ClassSvr | Object server of the class. The coTCPCommunication client of the DataManager must be connected here. The TCPCommunicationLogViewer class can also be connected here, in order to display and export log entries. | | |
| | Unit | - | Data type DINT |
| | Value range | - | Write protected FALSE |
| | Default value | - | Retentive FALSE |
| InitError | If this server is unequal to 0, a severe error occurred during the initialization of the class. A communication cannot be started. -1 The parallel communication task could not be started -2 A required CIL Interface pointer could not be gathered -3 Error while allocating memory | | |
| | Unit | - | Data type DINT |
| | Value range | -3 ... 0 | Write protected TRUE |
| | Default value | - | Retentive FALSE |
| ConnectionType | Shows the type of configured connection. | | |
| | Unit | - | Data type t_e_ConnectionType |
| | Value range | 0-4 | Write protected TRUE |
| | Default value | - | Retentive FALSE |
| ComPort | Here, the TCP port over which to communicate must be entered. When sending and receiving, the same port must be specified. When communicating with several CPUs, different ports must be assigned for the different CPUs. | | |

| | | | | |
|----------------------------|---|--------------|-----------------|---------------|
| | Unit | - | Data type | _FSM_TCP_USER |
| | Value range | max. UDINT | Write protected | TRUE |
| | Default value | configurable | Retentive | FALSE |
| Online | Online connection status. 0 offline 1 online | | | |
| | Unit | - | Data type | DINT |
| | Value range | 0-1 | Write protected | TRUE |
| | Default value | - | Retentive | FALSE |
| ErrorSend | When incremented, an error should occur when sending. | | | |
| | Unit | - | Data type | DINT |
| | Value range | max. DINT | Write protected | FALSE |
| | Default value | - | Retentive | FALSE |
| ErrorReceive | When incremented, an error should occur when receiving. | | | |
| | Unit | - | Data type | _FSM_TCP_USER |
| | Value range | max. DINT | Write protected | TRUE |
| | Default value | - | Retentive | FALSE |
| TransferRateSend | Communication speed in [Bits/s] (Upload) | | | |
| | Unit | Bits/s | Data type | DINT |
| | Value range | - | Write protected | TRUE |
| | Default value | - | Retentive | FALSE |
| TransferRateReceive | Communication speed in [Bits/s] (Download) | | | |
| | Unit | Bits/s | Data type | DINT |
| | Value range | - | Write protected | TRUE |
| | Default value | - | Retentive | FALSE |
| TimeLastSend | Time required by the last TCP packet sent [µs]. | | | |
| | Unit | µs | Data type | UDINT |
| | Value range | - | Write protected | TRUE |
| | Default value | - | Retentive | FALSE |
| TimeLastReceive | Time to completion needed by the last TCP packet received [µs]. | | | |
| | Unit | µs | Data type | UDINT |
| | Value range | - | Write protected | TRUE |
| | Default value | - | Retentive | FALSE |
| LogEnable | This server can be used to activate Logging. So that the TCPCommunicationLogViewer can export the data into an Excel file, logging must be disabled. 0 Logging deactivated 1 Logging active | | | |
| | Unit | - | Data type | DINT |
| | Value range | 0-1 | Write protected | FALSE |
| | Default value | - | Retentive | FALSE |

| | | | |
|-----------------------|---|-----|-----------------------|
| ResetLogBuffer | Writing to this server clears the internal log buffer. This function can only be performed when the LogEnable server is set to 0. | | |
| | Unit | - | Data type DINT |
| | Value range | - | Write protected FALSE |
| | Default value | - | Retentive FALSE |
| TaskName | With this server string functions can be used | | |
| | Unit | - | Data type UDINT |
| | Value range | - | Write protected TRUE |
| | Default value | 0 | Retentive FALSE |
| DeactivateCom | Here, the entire communication can be disabled. DeactivateCom.Write(input := 1); // communication is deactivated DeactivateCom.Write(input := 0); // communication is activated again | | |
| | Unit | - | Data type DINT |
| | Value range | 0-1 | Write protected FALSE |
| | Default value | 0 | Retentive FALSE |

Global Methods

| | |
|-----------------------|---|
| Init | Not for the user. |
| GetOnlineState | Here, the status of the TCP/IP connection can be read. |
| | <ul style="list-style-type: none"> ▶ none ◀ retcode |
| | 0 Off line |
| | 1 Online |
| SetParameter | Function to set different communication parameters. |
| | <ul style="list-style-type: none"> ▶ ParaNo parameter number ▶ ParaVal value to be set ◀ retcode: |
| | 0 value successfully changed |
| | -1001 invalid parameter number |
| ReadParameter | Constants for parameter numbers: |
| | TCPCom_ParaWR_ComPort communication port |
| | TCPCom_ParaWR_AliveSignalTime time interval for sending Alive packets |
| | TCPCom_ParaWR_MissingAliveError error threshold for lost Alive packets: after X missing packets an error is triggered and the connection is reestablished. |
| ReadParameter | TCPCom_ParaWR_TaskPriority task priority for the TCP task (must be set after the 1st and before the last run of Init(!)) |
| | |
| | |
| | |
| ReadParameter | Function to read different communication parameters. |

▶ ParaNo parameter number
▶ pParaVal to this address the value is written to
◀ retcode

0 value successfully changed
-1001 invalid parameter number
-1002 for pParaVal a NIL pointer was transferred

Constants for parameter numbers:

TCPCom_ParaRD_ComPort communication port

TCPCom_ParaRD_AliveSignalTime time interval for sending Alive packets

TCPCom_ParaRD_MissingAliveError error threshold for lost Alive packets: after X missing packets an error is triggered and the connection is reestablished.

TCPCom_ParaRD_TaskPriority task priority for the TCP task

Example of a 3-Processor Solution

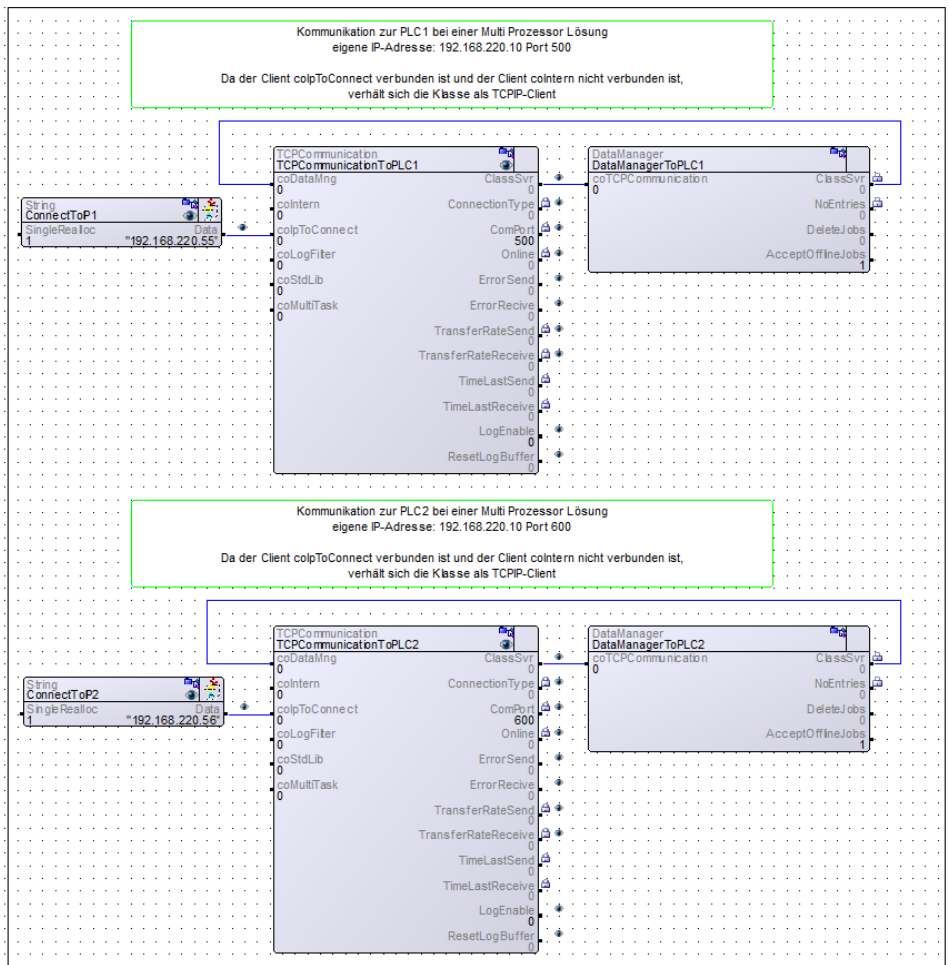
HMI component located on processor with the IP 192.168.220.10

PLC1 component located on processor with the IP 192.168.220.55

PLC2 component located on processor with the IP 192.168.220.56

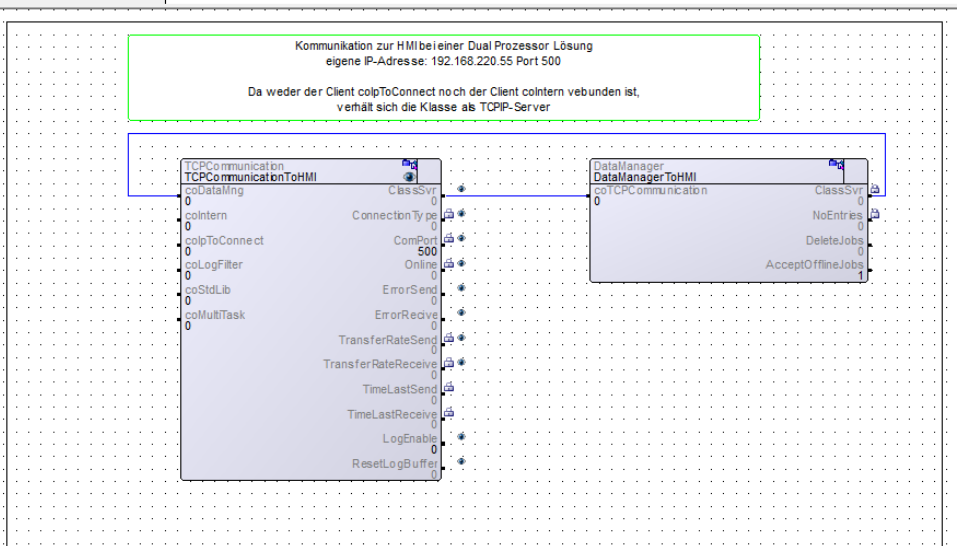
HMI Component

CommunicationToPLC *



PLC1 Component

CommunicationToHMI *



PLC2 Component

CommunicationToHMI *

