

Project 3

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Whole Lotto Tokens

Modernizing lottery systems through smart contracts



Lottery Contract

Create an [interactive lottery system](#) through [smart contracts](#) utilizing [Solidity](#)

1.

Project Background!

Here's a bit more about our idea.

Objectives

First

Allow multiple addresses to purchase lottery tickets for a set price

Second

Pool the earnings from the ticket purchase

Third

Select a randomized winner

Last

Pay out the earnings to the winner and reset to zero

Definitions



Blockchain

A **network of nodes** linked peer-to-peer that facilitates **transactions** similar to a distributed ledger.



Wallet Address

A **digital wallet** used to store cryptocurrencies and conduct secure transactions.



Block Hash

A function that **converts** an input of letters and numbers into an **encrypted** output.



Constructor

A special method that gets called whenever an **object** of a class is **initialized**.



Smart Contract

Computer code that **automatically executes** all or parts of an agreement and is stored on a **blockchain-based** platform.



Token

A **virtual asset** or utility that resides on their own **blockchain**.

Coding Roadmap

A **constructor** sets up the token on the Ethereum network.

1

The **Buy function** sets the ticket price and pushes each purchaser's address into the array.

3

Lottery proceeds can be withdrawn by the winner.

5

An **array** stores the addresses of ticket purchasers.
The index = lottery ticket number.

2

The **contract** generates a random number within a set range to determine the winner.

4

The **contract** resets everything to zero.

6

Testing

Phase 1

A **single person** purchased multiple lottery tickets from several accounts. This initial test verified the contract would **select** a **random winner**.

Phase 2

Several different individuals purchased lottery tickets. This test verified others could **import** the contract and **buy** a ticket.

2.

Demo!

Ethere-UM, you just won the lottery!

Challenges

Getting a **random number generator** to work.

Conversion rate of
Ethereum to our Lottery
Token.

Determining how to give
multiple people the ability
to **buy tickets**.

Getting prompted by
MetaMask to **send Ether**
for the token.

Next Steps

Exchange Rate

Use **multiple types** of cryptocurrency in the **same** contract

Other Methods

Have users **pick a number** to win instead of assigning a **random** winner

More Security

Restrict certain functionality to the **contract owner**

Thanks!

Any questions?

We'll miss you guys.