S/N	Task	Date	Wayne Zhang (hrs)	Wong Rende (hrs)	Remarks
1	Meeting with Mentor	May 10, 2022	1	1	Discussion of expectations and introduction of ideas.
2	Market Research	May 12, 2022	5	5	Consulted with D&D players to reinforce user stories and for greater understanding of the target audience's needs.
3	Mission Control #1	May 14, 2022	4	4	AM: Web App Development: ReactJS (Rende), Git/Github (Wayne) Workshops PM: Database: Supabase Workshop (Rende & Wayne)
4	Poster Making	May 15, 2022	10	10	Design and construction of poster and logo, alongside clarification of project goals.
5	Video Making	May 16, 2022	5	5	Scripting and adoption of ideas into presentation format.
6	Fundamental Knowledge Research	May 17 - 20, 2022	10	10	Review of Mission Control 1 workshop material and recommended readings on JavaScript and HTML. Learning of JS/HTML/CSS from scratch.
7	Mission Control #2	May 21, 2022	4	4	AM: Web App Development: ReactJS PM: Database: Supabase Workshop
8	Technical Knowledge Research	May 23-30, 2022	15	2 (Reservice)	Review of Mission Control 2 workshop material and continued reading on JavaScript, HTML, Git. Exploration of additional web design tutorials online and reconciliation of concepts with React framework and Supabase abstractions. Narrowing of scope with regards to Dungeons & Dragons content.
9	Working on very shoddy skeleton + other deliverables	May 28-30, 2022	12	12	Trial and error with heavy focus on the latter :(Implementation of a very basic dice rolling system and database linkage.