

Half-time evaluation

Communication in the group is working well and everyone is taking part in discussions during sprint meetings. It is also quite interesting how our meetings has become shorter and more productive. Partly because we are getting a more and more clear picture on how the app should be designed. Next meeting should become even shorter as during the half-time review (mentioned further down) we got feedback and insight from the Interactive Design students, which helped us further finalize our app concept.

During our first sprint we managed to build a user profile view, a list view showing static data and we also implemented a user authentication system which lets the user sign in using their already existing Google or Facebook account. We had a pretty good idea from the start about what different parts or user stories that were needed for the app. But because none of the group members had any previous knowledge about Android development, it was kind of difficult to split these into smaller task. We decided to assign two group members to work on each of the parts we identified as the most important and then hopefully, after we got some more experience with the platform, it would become easier and clearer how to split the user stories into smaller tasks.

Another problem related to this was that it was difficult to divide the work, so that it felt like everyone in the group had something meaningful to work on that would contribute to the project. The familiarity and knowledge of the tools needed especially Android Studio and Git varied quite a lot between group members. So getting these setup and some basic experience in the form of a working "Hello World" project was something we included in our first sprint. In hindsight this was something that could have been done in the weeks leading up to the first sprint, so that we wouldn't need to spend some of the time on this.

On the half-time review meeting we got feedback on what to take into consideration when implementing our app and they also gave us some insights in how to make our app stand out as something different. The post-it-note exercise we did was really helpful into giving us as a group a good understanding over how our app is going to be like from a user perspective when we have finished our prototype.

From the first sprint we have a MVP in the form of that you can as a user start the app and sign in with either a Google or a Facebook account. You are then shown a view with your account email and a sign out button. We also have other parts of the app finished but these are not yet integrated properly. With customer value in mind our goal for the second sprint is to get more of these different parts integrated with each other so that before the third sprint begins, you should be able as a user to sign in and register your information and then be shown a list of the other users that have already registered. This is a bare-boned version of our visioned final product and can be used to it's intended purpose immediately.