Visualisation of Fluidity output

Jon Hill¹

1 - Dept of Earth Science and Engineering, Imperial College London



Outline

Filetypes and tools

The stat file

Paraview

Python





Filetypes

There are **two** main filetypes:

- .stat file
- Unstructured VTK file (.vtu or .pvtu)

You may also have log files:

- fluidity.log.*
- fluidity.err.*



Tools

- Statplot
- Paraview
- Python
 - vtktools
 - fluidity.statparser

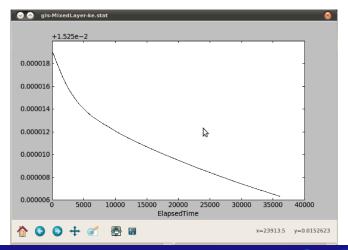
The stat file

- Bespoke data file type
- Various tools to read and process these data
- Either ASCII or binary

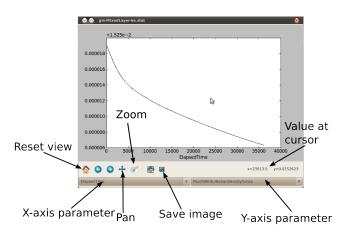




Statplot



Statplot





Statplot keys

- ▶ s scatter plot
- ▶ I line plot
- r refresh data
- R refersh data, but keep current bounds
- x switch x-axis from linear to log or vice versa
- y switch y-axis from linear to log or vice versa
- q quit (note: no warnings!)



Statplot example

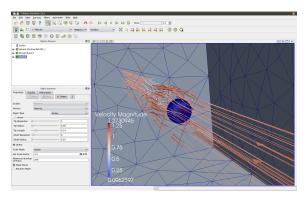
Open the stat file at from your advection problem Things to try:

- Switch between scatter plot and line plot views
- Change the graph to show the number of elements through the run
- Plot velocity magnitude minimum against velocity magnitude maximum
- Zoom in and save a small part of the plot to file

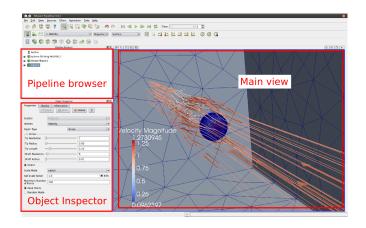


Paraview

Open-source scientific visualisation software from KitView









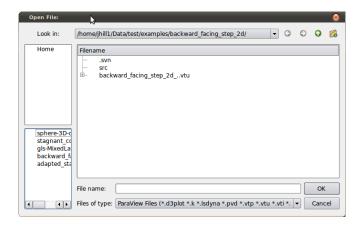


	Pipeline Browser
	builtin:
3	sphere-3D-drag-Re1000_*
3	streamTracer1
3	Glyph1

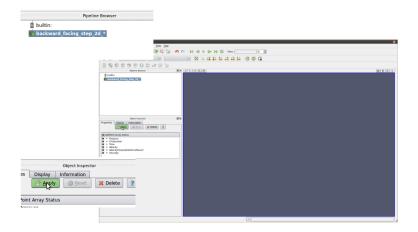


Properties	Display	Information		
	Apply	<u> </u>	X Delete	
Scalars	Pre	ssure		
Vectors	Vel	ocity		-
Glyph Type			Arrow	
- ⊟-Arrow —				
Tip Resoluti	on 🤃		1	
Tip Radius			0.05	
Tip Length	-0		0.14	
Shaft Resolu	ution 🗇			
Shaft Radius			0.01	
X Orient				
Scale Mode	vec	tor		
Set Scale Fa	ctor 1.5	5		≭ Edi
Maximum N of Points	umber 20	0		
Mask Poir	nts			
Random	Mode			

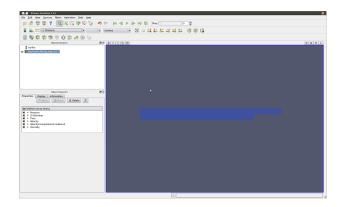












- Right click: Zoom-in and out
- Left-click: rotate
- Middle-button: move
- Zoom in and save a small part of the plot to file



Animations

- 1. File \rightarrow Save Animation
- 2. Set up parameters
- 3. Click "Save Animation"
- 4. create folder and give filename

Animations

From PNGs produce movie via mencoder:

```
export opt=
"vbitrate=4705000:mbd=2:keyint=132:vqblur=1.0:cmp=2:subcmp=2:dia=2:mv0
mencoder -ovc lavc -lavcopts vcodec=msmpeg4v2:vpass=1:$opt -mf
    type=png:fps=10 -nosound -o /dev/null mf://*.png
mencoder -ovc lavc -lavcopts vcodec=msmpeg4v2:vpass=2:$opt -mf
    type=png:fps=10 -nosound -o output.avi mf://*.png
```

Script in fluidity/bin/encode.sh



Practical

- Visualise the advection example replicating the pre-built visualisation
- Visualise the flow past a sphere example with streamlines and velocity glyphs



Python tools

- vtktools read vtu files
- statparser read stat files



Useful python modules

- numpy numerical package, including arrays
- stats linear regression, etc
- matplotlib plotting 2- and 3-D



Python VTU

```
#!/usr/bin/env python
import vtktools
x 0 = 0
v0 = 0
for file in filelist:
  num = int(file.split(".vtu")[0].split('_')[-1])
  u=vtktools.vtu(file)
  time = u.GetScalarField('Time')
  tt = time[0]
  den = u.GetScalarField('Density')
  p = u.GetLocations()
  xvz data = []
  for i in range(0,len(den)):
    if (x0-0.1 < p[i, 0] < x0+0.1 and y0-0.1 < p[i, 1] < y0+0.1):
      xyz_{data.append((p[i,0],p[i,1],-p[i,2],1024*den[i]))}
```



Examples

```
#!/usr/bin/env python
from fluidity_tools import stat_parser

# load in statfile to get element info
stat=stat_parser( direc + '/' + stat_file )

elements = stat['CoordinateMesh']['elements']
nodes = stat['CoordinateMesh']['nodes']

maxVelocity = stat["Fluid"]["Velocity%magnitude"]["max"]
```



Examples

