Implementing the Finite Element Method

Part II: Global Assembly and Linear Solvers

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Global Assembly

$$-\nabla^2 \psi = f(\vec{x})$$

on some domain Ω with boundary condition $\nabla \psi \cdot \mathbf{n} = 0$.

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$$-\int_{\Omega} N\nabla^2 \psi dV = \int_{\Omega} Nf(\vec{x})dV$$

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$$-\int_{\Omega} N\nabla^2 \psi dV = \int_{\Omega} Nf(\vec{x})dV$$

Integrate by parts.

$$\int_{\Omega} \nabla N \nabla \psi dV - \int_{\Gamma} N \nabla \psi \cdot \mathbf{n} dA = \int_{\Omega} N f(\vec{x}) dV$$



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Integrate by parts.

$$\int_{\Omega} \nabla N \nabla \psi dV = \int_{\Omega} N f(\vec{x}) dV$$



Discretisation

$$\int_{\Omega} \vec{\nabla} N \cdot \vec{\nabla} \psi dV = \int_{\Omega} N f(\vec{x}) dV$$

Discretisation follows by choosing a set of tests function N_i and decomposing our solution in a number of trial functions (in this case the same) N_j :

$$\psi(x) = \sum_{j} \psi_{j} N_{j}(x)$$

which gives:

$$\sum_{i} \int_{\Omega} \vec{\nabla} N_{i} \cdot \vec{\nabla} N_{j} \psi_{j} dV = \int_{\Omega} N_{i} f(\vec{x}) dV$$

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Or in matrix form

$$\sum_{i} \int_{\Omega} \vec{\nabla} N_i \cdot \vec{\nabla} N_j \psi_j dV = \int_{\Omega} N_i f(\vec{x}) dV$$

can be written in matrix form:

$$\sum_{j} A_{ij} \psi_j = b_i$$

where

$$A_{ij} = \int_{\Omega} \vec{\nabla} N_i \cdot \vec{\nabla} N_j dV$$
$$b_i = \int_{\Omega} N_i f(\vec{x}) dV$$

Matrix form

$$\begin{pmatrix} A_{11} & A_{12} & A_{13} & A_{14} & A_{15} & \dots \\ A_{21} & A_{22} & A_{23} & A_{24} & A_{25} & \dots \\ A_{31} & A_{32} & A_{33} & A_{34} & A_{35} & \dots \\ A_{41} & A_{42} & A_{43} & A_{44} & A_{45} & \dots \\ A_{51} & A_{52} & A_{53} & A_{54} & A_{55} & \dots \\ \vdots & \vdots & \vdots & \vdots & \vdots & \ddots \end{pmatrix} \begin{pmatrix} \psi_1 \\ \psi_2 \\ \psi_3 \\ \psi_4 \\ \psi_5 \\ \vdots \end{pmatrix} = \begin{pmatrix} b_1 \\ b_2 \\ \psi_3 \\ b_4 \\ b_5 \\ \vdots \end{pmatrix}$$

$$A_{ij} = \int_{\Omega} \vec{\nabla} N_i \cdot \vec{\nabla} N_j dV$$
$$b_j = \int_{\Omega} N_i f(\vec{x}) dV$$

Matrix form

$$\begin{pmatrix} A_{11} & A_{12} & 0 & 0 & 0 & \dots \\ A_{21} & A_{22} & A_{23} & 0 & 0 & \dots \\ 0 & A_{32} & A_{33} & A_{34} & 0 & \dots \\ 0 & 0 & A_{43} & A_{44} & A_{45} & \dots \\ 0 & 0 & 0 & A_{54} & A_{55} & \dots \\ \vdots & \vdots & \vdots & \vdots & \vdots & \ddots \end{pmatrix} \begin{pmatrix} \psi_1 \\ \psi_2 \\ \psi_3 \\ \psi_4 \\ \psi_5 \\ \vdots \end{pmatrix} = \begin{pmatrix} b_1 \\ b_2 \\ b_3 \\ b_4 \\ b_5 \\ \vdots \end{pmatrix}$$

$$A_{ij} = \int_{\Omega} \vec{\nabla} N_i \cdot \vec{\nabla} N_j dV$$
$$b_j = \int_{\Omega} N_i f(\vec{x}) dV$$

Most matrix entries are zero! (example for 1D mesh) Imperial College

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Matrix form

$$\begin{pmatrix} A_{11} & A_{12} & 0 & 0 & 0 & \dots \\ A_{21} & A_{22} & A_{23} & 0 & 0 & \dots \\ 0 & A_{32} & A_{33} & A_{34} & 0 & \dots \\ 0 & 0 & A_{43} & A_{44} & A_{45} & \dots \\ 0 & 0 & 0 & A_{54} & A_{55} & \dots \\ \vdots & \vdots & \vdots & \vdots & \vdots & \ddots \end{pmatrix} \begin{pmatrix} \psi_1 \\ \psi_2 \\ \psi_3 \\ \psi_4 \\ \psi_5 \\ \vdots \end{pmatrix} = \begin{pmatrix} b_1 \\ b_2 \\ b_3 \\ b_4 \\ b_5 \\ \vdots \end{pmatrix}$$

$$A_{ij} = \int_{\Omega} \vec{\nabla} N_i \cdot \vec{\nabla} N_j dV, \quad b_j = \int_{\Omega} N_i f(\vec{x}) dV$$

More generally: $A_{ij} \neq 0$ if and only if the nodes i and j belong to the same element.



$$\begin{pmatrix}
\mathbf{1.0} & \mathbf{4.0} & 0.0 & 0.0 & 0.0 & 0.0 \\
\mathbf{2.0} & \mathbf{1.0} & 0.0 & \mathbf{3.0} & 0.0 & 0.0 \\
0.0 & 0.0 & \mathbf{2.0} & 0.0 & 0.0 & 0.0 \\
0.0 & \mathbf{5.0} & 0.0 & \mathbf{2.0} & 0.0 & 0.0 \\
0.0 & 0.0 & 0.0 & \mathbf{2.0} & \mathbf{1.0} & 0.0 \\
0.0 & 0.0 & 0.0 & 0.0 & 0.0 & \mathbf{7.0}
\end{pmatrix}$$

For *sparse* matrices it is more efficient to only store the nonzero entries.

Compressed Sparse Row (CSR):

values: $1.0 ext{ } 4.0 ext{ } 2.0 ext{ } 1.0 ext{ } 3.0 ext{ } 2.0 ext{ } 5.0 ext{ } 2.0 ext{ } 2.0 ext{ } 7.0 ext{ }$

$$\begin{pmatrix}
\mathbf{1.0} & \mathbf{4.0} & 0.0 & 0.0 & 0.0 & 0.0 \\
\mathbf{2.0} & \mathbf{1.0} & 0.0 & \mathbf{3.0} & 0.0 & 0.0 \\
0.0 & 0.0 & \mathbf{2.0} & 0.0 & 0.0 & 0.0 \\
0.0 & \mathbf{5.0} & 0.0 & \mathbf{2.0} & 0.0 & 0.0 \\
0.0 & 0.0 & 0.0 & \mathbf{2.0} & \mathbf{1.0} & 0.0 \\
0.0 & 0.0 & 0.0 & 0.0 & 0.0 & \mathbf{7.0}
\end{pmatrix}$$

For *sparse* matrices it is more efficient to only store the nonzero entries.

Compressed Sparse Row (CSR):

values:	1.0	4.0	2.0	1.0	3.0	2.0	5.0	2.0	2.0	1.0	7.0
columns:	1	2	1	2	4	3		4	4	5	6

$$\begin{pmatrix}
\mathbf{1.0} & \mathbf{4.0} & 0.0 & 0.0 & 0.0 & 0.0 \\
\mathbf{2.0} & \mathbf{1.0} & 0.0 & \mathbf{3.0} & 0.0 & 0.0 \\
0.0 & 0.0 & \mathbf{2.0} & 0.0 & 0.0 & 0.0 \\
0.0 & \mathbf{5.0} & 0.0 & \mathbf{2.0} & 0.0 & 0.0 \\
0.0 & 0.0 & 0.0 & \mathbf{2.0} & \mathbf{1.0} & 0.0 \\
0.0 & 0.0 & 0.0 & 0.0 & 0.0 & \mathbf{7.0}
\end{pmatrix}$$

For *sparse* matrices it is more efficient to only store the nonzero entries.

Compressed Sparse Row (CSR):

values:

$$1.0$$
 4.0
 2.0
 1.0
 3.0
 2.0
 5.0
 2.0
 2.0
 1.0
 7.0

 columns:
 1
 2
 1
 2
 4
 3
 2
 4
 4
 5
 6

row start: 1 3 6 7 9 11 12

Back to the code: sparsities

Usually multiple matrices will have the same non-zero structure. This structure is therefore stored as a separate object called csr_sparsity.

```
use sparse_tools
type(csr_sparsity):: sparsity
integer:: rows, columns, entries

! Number of matrix rows:
rows = 100
! Number of matrix columns:
columns = 100
! Number of non-zero entries in the sparsity:
entries = 300
call allocate(sparsity, rows, columns, entries, name="MySparsity")
```

Back to the code: sparsities

In a lot of cases the sparsity of the matrix of a FEM discretisation is defined by:

 $A_{ij} \neq 0$ if and only if the nodes i and j belong to the same (at least one) element.

i.e. in an expression like:

$$\int \nabla N_i \cdot \nabla M_j$$

both the test function N_i and the trial function M_j overlap in at least one element. In this case we can use $make_sparsity()$.

```
use fields
use sparse_tools
type(mesh_type):: test_mesh, trial_mesh
type(csr_sparsity):: sparsity

! create a sparsity based on test_mesh and trial_mesh
sparsity=make_sparsity(test_mesh, trial_mesh, name="MySparsity")
```

Now we have a sparsity we can make a matrix

```
use fields
use sparse_tools
type(mesh_type):: test_mesh, trial_mesh
type(csr_sparsity):: sparsity
type(csr_matrix):: A

! create a sparsity based on test_mesh and trial_mesh
sparsity=make_sparsity(test_mesh, trial_mesh, name="MySparsity")
! allocate a matrix with this sparsity
call allocate(A, sparsity, name="MyMatrix")
```

First thing to do is zero all entries:

```
! zero all entries
call zero(A)
```

Setting values in the matrix

Then we would like to set the value of some entries:

```
! set A_12=pi
call set(A, 1, 2, 3.14159)
```

or add something to previously set entries:

```
! add 2.0 to A_{10,12}
call addto(A, 10, 12, 2.0)
```

You can also addto/set multiple entries at once:

```
real, dimension(1:2,1:2):: val_mat

! add val_mat to a (non-contigous) submatrix of A
call addto(A, (/ 2,5 /), (/ 2,5 /), val_mat)
```

Setting multiple values in the matrix

```
\begin{pmatrix}
0.0 & 0.0 & 0.0 & 0.0 & 0.0 & 0.0 \\
0.0 & 1.0 & 0.0 & 0.0 & 0.0 & 2.0 \\
0.0 & 0.0 & 0.0 & 0.0 & 0.0 & 0.0 \\
0.0 & 0.0 & 0.0 & 0.0 & 0.0 & 0.0 \\
0.0 & 0.0 & 0.0 & 0.0 & 0.0 & 0.0 \\
0.0 & 3.0 & 0.0 & 0.0 & 0.0 & 4.0
\end{pmatrix}
```

```
real, dimension(1:2,1:2):: val_mat = &
  reshape( (/ 1.0, 2.0, 3.0, 4.0 /), (/ 2, 2 /) )

call zero(A)
! add val_mat to a (non-contigous) submatrix of A
call addto(A, (/ 2,5 /), (/ 2,5 /), val_mat)
```

Element-wise matrix assembly

This is handy for setting all coefficients related to the integrals inside one element. Let's consider again

$$A_{ij} = \int_{\Omega} \nabla N_i \cdot \nabla N_j \ dV = \sum_{e} \int_{\Omega_e} \nabla N_i \cdot \nabla N_j \ dV$$

```
type(scalar_field):: psi
real, dimension(1:ele_loc(psi,ele), 1:ele_loc(psi,ele)):: ele_mat
integer, dimension(:), pointer:: ele_psi

! compute ele_mat=\int dN_i dN_j for element ele
...
! return a pointer to the node numbers of element ele
ele_psi => ele_nodes(psi, ele)
! add ele_mat into (non-contigous) submatrix of A
call addto(A, ele_psi, ele_psi, ele_mat)
```

Element-wise matrix assembly

Similarly the rhs is added in element by element:

$$b_i = \int_{\Omega} N_i f(\mathbf{x}) dV = \sum_{e} \int_{\Omega_e} N_i f(\mathbf{x}) dV$$

```
type(scalar_field):: psi, rhs
<u>real</u>, <u>dimension</u>(1:ele_loc(psi,ele), 1:ele_loc(psi,ele)):: ele_mat
real , dimension(1:ele_loc(psi,ele)):: ele_rhs
integer, dimension(:), pointer:: ele_psi
! compute ele mat=\int dN i dN j for element ele
! and ele rhs=\int N i f for element ele
! return a pointer to the node numbers of element ele
ele psi => ele nodes(psi, ele)
! add ele_mat into (non-contigous) submatrix of A
call addto(A, ele_psi, ele_psi, ele_mat)
! add ele_rhs to the rhs of the equation
call addto(rhs, ele_psi, ele_rhs)
```

The assembly is done

```
! Assemble A element by element.
do ele=1, element_count(psi)
    call assemble_element_contribution(A, rhs, positions, psi, &
    rhs_func, ele)
end do
```

Solving the equation

PETSc

PETSc, the Portable, Extensible Toolkit for Scientific Computation - library with a.o. a large collection of linear solvers, preconditioners, etc.

- Range of avalailable matrix formats, linear solvers and preconditioners.
- Provides common interface, also to yet other libraries:
 - Hypre: BoomerAMG
 - Prometheus
 - Trilinos/ML
- Interface in Fortran, C, C++ and Python(!).
- Has already been used in very many large-scale applications.

Linear solvers

Solution of a linear system

$$A\mathbf{x} = \mathbf{b} \tag{1}$$

Direct methods

Construct inverse A^{-1} of matrix and so computes $\mathbf{x} = A^{-1}\mathbf{b}$. Construction of dense inverse matrix is expensive in both memory and time.

Iterative methods

Series of approximations \mathbf{x}^k with improvement each step, so that (hopefully) \mathbf{x}^k converges to \mathbf{x} .

Residual

Solution of a linear system

$$A\mathbf{x} = \mathbf{b}$$

Approximation x^k in k-th iteration.

Error:
$$e^k = \mathbf{x}^k - \mathbf{x}$$
 (hopefully $e^k \to 0$)

Residual:
$$\mathbf{r}^k = A\mathbf{x}^k - \mathbf{b}$$

Note:
$$Ae^k = Ax^k - Ax = r^k$$

Stationary iterative method

Suppose M is an approximation of the matrix A such that M^{-1} is easy to calculate.

Then the error can be approximated by

$$\mathbf{e}^k = \mathbf{x}^k - \mathbf{x} \approx M^{-1} A \mathbf{e}^k = M^{-1} \mathbf{r}^k$$

Stationary iterative method:

$$\mathbf{x}^{k+1} = \mathbf{x}^k - M^{-1}\mathbf{r}^k$$

Jacobi and Gauss Seidel

Jacobi iteration

Take approximate matrix M to be only the diagonal of A.

Gauss Seidel iteration

Take M to be everything on or below the diagonal:

$$\begin{pmatrix} A_{11} & 0 & 0 & \dots \\ A_{21} & A_{22} & 0 & \dots \\ A_{31} & A_{32} & A_{33} & \dots \end{pmatrix} \begin{pmatrix} z_1 \\ z_2 \\ z_3 \end{pmatrix} = \begin{pmatrix} r_1 \\ r_2 \\ r_3 \end{pmatrix}$$
...

thus computing error approximation $\mathbf{z}^k = M^{-1}\mathbf{r}^k$.

Krylov subspace methods

Consider iteration:

$$\mathbf{x}^{k+1} = \mathbf{x}^k + \alpha_k \mathbf{r}^k$$

$$\implies \mathbf{r}^{k+1} = \mathbf{r}^k + \alpha_k A \mathbf{r}^k$$

Working out:

$$\mathbf{r}^{0} = \mathbf{b} - A\mathbf{x}^{0}$$

$$\mathbf{r}^{1} = \mathbf{r}^{0} + \alpha_{0}A\mathbf{r}^{0}$$

$$\mathbf{r}^{2} = \mathbf{r}^{1} + \alpha_{1}A\mathbf{r}^{1} = \mathbf{r}^{0} + (\alpha_{0} + \alpha_{1})A\mathbf{r}^{0} + \alpha_{1}A^{2}\mathbf{r}^{0}$$

Thus \mathbf{r}^k is linear combination of $\mathbf{r}^0, A\mathbf{r}^0, A^2\mathbf{r}^0, \dots A^k\mathbf{r}^0$.

Krylov subspace methods

Krylov subspace is linear space spanned by these vectors:

$$K^k = span\left(\mathbf{r}^0, A\mathbf{r}^0, A^2\mathbf{r}^0, \dots A^k\mathbf{r}^0\right)$$

Krylov subspace methods try to find optimal approximation in this space

Well known methods:

- Conjugate Gradient (CG) for symmetric positive definite matrices
- GMRES
- others: BiCGSTAB, CGSquared, ...

Condition number

Consider eigenvalue decomposition of A:

$$A\mathbf{v}_i = \lambda_i \mathbf{v}_i$$
, with $i = 1, 2, \dots, n$

and decompose the error and residual using those eigenvectors:

$$\mathbf{e}^k = \sum_i \epsilon_i \mathbf{v}_i$$

$$\mathbf{r}^k = A\mathbf{e}^k = \sum_i \lambda_i \epsilon_i \mathbf{v}_i$$

the components of the error with large eigenvalue will be enlarged, and those with small eigenvalue diminished.

Condition number:
$$\frac{\max_i |\lambda_i|}{\min_i |\lambda_i|}$$

Preconditioning

Combine stationary approach with approximate inverse matrix ${\cal M}^{-1}$ with Krylov methods

$$\mathbf{x}^{k+1} = \mathbf{x}^k + \alpha_k M^{-1} \mathbf{r}^k$$

this is equivalent with applying original Krylov method to solve

$$M^{-1}A\mathbf{x} = M^{-1}\mathbf{b}$$

Thus now we should consider the condition number of $M^{-1}A$. The approximate inverse matrix, also called preconditioner, is useful if it brings down the condition number of $M^{-1}A$.

Preconditioned Krylov Subspace

Combines Krylov subspace methods:

- Conjugate Gradient (CG) for symmetric matrices
- GMRES
- others: BiCGSTAB, CGSq, ...

with suitable preconditioner:

- Jacobi
- Gauss Seidel
- Symmetric Successive Over-Relaxation (SSOR)
- Incomplete LU (ILU)
- Multigrid methods
- many others

Error bounds

Error bounds are based on preconditioned residual: $M^{-1}r^k$

Absolute error tolerance:

$$||M^{-1}r^k|| \le \epsilon$$

Relative error tolerance:

$$||M^{-1}r^k|| \le C||M^{-1}b||$$

Divergence tolerance:

$$||M^{-1}r^k|| > D||M^{-1}b||$$

Solve the equation

- Choose iterative method (ksptype)
- Choose preconditioner (pctype)
- Choose error tolerance (rtol and/or atol)
- Choose maximum number of iterations (max_its)

```
use solvers
use sparse_tools

! assemble A and rhs
...
! zero initial guess:
call zero(psi)
! set solver options
call set_solver_options(psi, ksptype='cg', pctype='sor', &
    rtol=1.0e-7, atol=0.0, max_its=500)
! solve the equation A \psi=rhs
call petsc_solve(psi, A, rhs)
```

What solver options to choose?

Scalar advection-diffusion equation and momentum (advection and viscosity) equation:

gmres + sor (Or hypre/boomeramg)

Pressure equation and pure diffusion (heat) equation:

cg + sor (or mg multigrid)

When to use multigrid instead of sor:

- large systems, more generally: large range of length scales, mg + vertical_lumping for large aspect ratio ocean.
- large diffusion/viscosity contrasts

Relative tolerance of 1e-6 or 1e-7. Absolute tolerance when running to steady state. max_its according to patience.

Questions?

Trouble shooting

If a linear solve fails in fluidity it will:

- Put big warnings in the log.
- ▶ Tell you why it didn't succeed, e.g.: KSP_DIVERGED_ITS, KSP_DIVERGED_DTOL, KSP_DIVERGED_NAN.
- Dump the matrix equation it was trying to solve in a file called matrixdump.
- Stop the run at the end of the time step with the usual final vtk dump.

Trouble shooting

What to do if a linear solve fails:

- Check that your model is set up correctly, the problem is well-posed, right boundary conditions, etc.
- Check that your model results are reasonable before the first failing solve (for instance to see if it is not blowing up, or if there are NaNs).
- Check your mesh.
- Only if you are reasonably certain that is this the actual equation you want to solve try changing the solver options. For this purpose you can use petsc_readnsolve (see the wiki for instructions).

Closer look at the log

```
Using PETSc to solve pressure.
Inside petsc_solve_(block_)csr, solving for: Pressure
Assembling matrix.
Number of rows ==
Number of blocks ==
Matrix assembly completed.
Using solver options defined at: /material_phase[0]/scalar_field::Pressure/prognost
ksp_type:cg
pc_type: sor
ksp_max_it, ksp_atol, ksp_rtol, ksp_dtol:
                                                    1000
                                                           0.0000000000000000
startfromzero: F
Assembling RHS.
RHS assembly completed.
Assembling initial guess.
Initial guess assembly completed.
Entering solver.
Out of solver.
Pressure PETSc reason of convergence: 2
Pressure PETSc n/o iterations: 5
PETSc has solved pressure.
```