Unit-testing exercises

The focus of today is on testing. Where possible, you should solve the exercises below using testdriven development¹ and you should aim for 100% code coverage. If that is not attainable, you should be able to explain why.

- 1. Explain, in your own words, the concept of exceptions.
- 2. Explain, in your own words, the concept of code coverage.
- 3. Explain, in your own words, the process of test-driven development.
- 4. Write a class to represent a circle. A circle has a center and a radius. Add a method to determine if a point (x, y) is inside the circle. Add a method to determine if two circles overlap.
- 5. Write tests and correct the bad code in BadList.cs. Find BadList.cs here: https://git.io/JTxO6
- 6. Write a class to represent a 2d vector. Add an appropriate constructor and methods for addition and subtraction of vectors. Add methods to compute the scalar and cross product.
- 7. Write your own String class. Internally the class should use an array of characters to represent the string. Add the following methods: CharAt, length, substring, ToLowerCase, and Equals. You must not use any part of the .NET string type in your implementation.
- 8. Write a class to represent a time duration. Internally the class should store the time in miliseconds. The class should expose two constructors:
 - Duration(long miliseconds),
 - Duration(long hours, long minutes, long seconds), and

Add properties to the class which return the different **components** of the duration:

- long MiliSeconds
- long Seconds
- .
- long Years

Add a total-variant of the above properties, eg. TotalSeconds

Add methods to the class which allow manipulation of time units.

- Duration Add(Duration d) which adds two durations and returns the result.
- Duration Sub(Duration d) which subtracts two durations and returns the result.
- Duration Mul(int m) which multiplies the duration by a factor of m.
- 9. Write a class to represent a stack of integers. Internally the class should use an array of integers to represent the stack. Add methods for pushing and popping elements of the stack.

See: https://en.wikipedia.org/wiki/Stack (abstract data type)

- 10. Rewrite the class from the previous problem to internally store the time in hours, minutes, seconds, and nanoseconds. This is a painful refactoring, but thanks to your many test cases, you should feel confident that your changes are correct.
- 11. Write tests for last week's exercises a test-project for some of the exercises already exists

