```
import numpy as np
import gym
import matplotlib.pyplot as plt
env = gym.make("CartPole-v1")
state = env.reset()
state
# position, velocity, angle, angular velocity
     array([-0.01175612, 0.01549245, 0.04724288, -0.03946634])
import keras
from keras.models import Sequential
from keras.layers import Dense
from collections import deque
import random
model = Sequential()
model.add(Dense(units = 50, input_dim=4, activation='relu'))
model.add(Dense(units = 50, activation = "relu"))
model.add(Dense(units = 2, activation = "linear"))
opt = keras.optimizers.Adam(learning_rate=0.001)
#opt = keras.optimizers.SGD(learning_rate=0.001)
model.compile(loss='MSE',optimizer=opt)
model.summary()
```

Model: "sequential\_5"

Layer (type)	Output Shape	Param #
dense_15 (Dense)	(None, 50)	250
dense_16 (Dense)	(None, 50)	2550
dense_17 (Dense)	(None, 2)	102

Total params: 2,902 Trainable params: 2,902 Non-trainable params: 0

Parametry:

train\_episodes = 10
epsilon = 0.3
gamma = 0.99
max\_steps = 200

Tworzymy sieć docelową (ang. target network):

```
target_model = tf.keras.models.clone_model(model)
```

Ustalamy jak często sieć ma być synchronizowana:

```
sync_freq = 30
```

Definiujemy **pamięć** jako kolejkę:

```
memory = deque(maxlen=100)
```

Ustalamy rozmiar batch:

```
batch_size = 10
```

Funkcja odpowiedzialna za trenowanie modelu:

```
def train():
 state_batch, Qs_target_batch = [], []
 minibatch = random.sample(memory, batch_size)
 for state, action, reward, next_state, done in minibatch:
   if done:
     y = reward
   else:
     #UWAGA!!!!
     #-----
     #wyliczając max Q korzystamy z 'target network'
     y = reward + gamma*np.max(target_model.predict(next_state)[0])
   Q_target = model.predict(state)
   Q target[0][action] = y
   state_batch.append(state)
   Qs target batch.append(Q target)
 state_batch = np.array(state_batch).reshape(batch_size,4)
 Qs_target_batch = np.array(Qs_target_batch).reshape(batch_size,2)
 h = model.fit(state_batch,Qs_target_batch,epochs=1,verbose=0)
 loss = h.history['loss'][0]
```

```
noturn loca
Loss = []
Rewards = []
#zmienna do zliczania kroków w epizodach
j = 0
for e in range(1, train_episodes+1):
  total_reward = 0
  t = 0
  state = env.reset()
  state = np.reshape(state, [1, 4])
  done = False
  while t < max steps and done == False:
    #!!!!!
    j++
    Qs = model.predict(state)[0]
    if np.random.rand()<epsilon:</pre>
      action = env.action_space.sample()
    else:
      action = np.argmax(Qs)
    next_state, reward, done, _ = env.step(action)
    next_state = np.reshape(next_state, [1, 4])
    total_reward += reward
    memory.append((state,action,reward,next_state,done))
    if batch_size < len(memory):</pre>
      loss = train()
      Loss.append(loss)
    state = next state
    t+=1
    #synchronizacja 'target network'
    if j%sync_freq==0:
      w = self.model.get_weights()
      target_model.set_weights(w)
  print(e," R=",total_reward)
  Rewards.append(total_reward)
     1 R= 10.0
     2 R= 12.0
     3 R = 27.0
     4 R= 11.0
     5 R= 12.0
     6 R= 13.0
     7 R= 11.0
```

```
8 R= 10.0
9 R= 11.0
10 R= 12.0
```

```
plt.subplot(211)
plt.ylabel('rewards')
plt.title('Rewards per epoch')
plt.plot(range(len(Rewards)),Rewards,"b")

plt.subplot(212)
plt.xlabel('epoch')
plt.ylabel('loss')
plt.title('Loss per epoch')
plt.plot(range(len(Loss)),Loss,"r")

plt.show()
```

