

```
import numpy as np
import gym
import matplotlib.pyplot as plt

env = gym.make("CartPole-v1")
state = env.reset()
state
# position, velocity, angle, angular velocity

array([ 0.00243197, -0.04045838,  0.03059702,  0.03196711])
```

```
import keras
from keras.models import Sequential
from keras.layers import Dense
from collections import deque
import random
import tensorflow as tf
```

```
model = Sequential()
model.add(Dense(units = 50, input_dim=4, activation='relu'))
model.add(Dense(units = 50, activation = "relu"))
model.add(Dense(units = 2, activation = "linear"))
```

```
opt = tf.keras.optimizers.Adam(learning_rate=0.001)
#opt = tf.keras.optimizers.SGD(learning_rate=0.001)
```

```
model.compile(loss='MSE',optimizer=opt)
model.summary()
```

Model: "sequential"

Layer (type)	Output Shape	Param #
=====		
dense (Dense)	(None, 50)	250
dense_1 (Dense)	(None, 50)	2550

```
dense_2 (Dense)                (None, 2)                102
```

```
=====
Total params: 2,902
Trainable params: 2,902
Non-trainable params: 0
=====
```

Parametry:

```
train_episodes = 100
epsilon = 0.16
gamma = 0.99
max_steps = 50
```

Definiujemy **pamięć** jako kolejkę:

```
memory = deque(maxlen=150)
```

Ustalamy rozmiar **batch**:

```
batch_size = 15
```

```
def train():
    state_batch, Qs_target_batch = [], []

    minibatch = random.sample(memory, batch_size)

    for state, action, reward, next_state, done in minibatch:

        if done:
            y = reward
        else:
            y = reward + gamma*np.max(model.predict(next_state)[0])
```

```
Q_target = model.predict(state)
Q_target[0][action] = y

state_batch.append(state)
Qs_target_batch.append(Q_target)

state_batch = np.array(state_batch).reshape(batch_size,4)
Qs_target_batch = np.array(Qs_target_batch).reshape(batch_size,2)

h = model.fit(state_batch,Qs_target_batch,epochs=1,verbose=0)

loss = h.history['loss'][0]

return loss

Loss = []
Rewards = []

for e in range(1, train_episodes+1):
    total_reward = 0
    t = 0

    state = env.reset()
    state = np.reshape(state, [1, 4])

    done = False
    while t < max_steps and done == False:

        Qs = model.predict(state)[0]

        if np.random.rand()<epsilon:
            action = env.action_space.sample()
        else:
            action = np.argmax(Qs)

        next_state, reward, done, _ = env.step(action)
        next_state = np.reshape(next_state, [1, 4])

        total_reward += reward
```

```
memory.append((state,action,reward,next_state,done))

if batch_size < len(memory):
    loss = train()
    Loss.append(loss)

state = next_state
t+=1

print(e," R=",total_reward)
Rewards.append(total_reward)

43  R= 50.0
44  R= 50.0
45  R= 50.0
46  R= 50.0
47  R= 50.0
48  R= 50.0
49  R= 50.0
50  R= 50.0
51  R= 50.0
52  R= 50.0
53  R= 50.0
54  R= 50.0
55  R= 50.0
56  R= 50.0
57  R= 50.0
58  R= 50.0
59  R= 50.0
60  R= 50.0
61  R= 50.0
62  R= 50.0
63  R= 50.0
64  R= 50.0
65  R= 50.0
66  R= 50.0
67  R= 43.0
68  R= 25.0
69  R= 41.0
70  R= 14.0
71  R= 11.0
72  R= 26.0
73  R= 10.0
74  R= 13.0
--  --  --
```

```
75 R= 50.0
76 R= 18.0
77 R= 50.0
78 R= 50.0
79 R= 50.0
80 R= 50.0
81 R= 50.0
82 R= 50.0
83 R= 50.0
84 R= 50.0
85 R= 50.0
86 R= 50.0
87 R= 50.0
88 R= 50.0
89 R= 50.0
90 R= 50.0
91 R= 50.0
92 R= 50.0
93 R= 38.0
94 R= 19.0
95 R= 13.0
96 R= 32.0
97 R= 13.0
98 R= 17.0
99 R= 12.0
100 R= 50.0
```

```
plt.subplot(211)
plt.ylabel('rewards')
plt.title('Rewards per epoch')
plt.plot(range(len(Rewards)), Rewards, "b")
```

```
plt.subplot(212)
plt.xlabel('epoch')
plt.ylabel('loss')
plt.title('Loss per epoch')
plt.plot(range(len(Loss)), Loss, "r")
```

```
plt.show()
```

