```
import numpy as np
import gym
import matplotlib.pyplot as plt
import tensorflow as tf
env = gym.make("CartPole-v1")
state = env.reset()
state
# position, velocity, angle, angular velocity
    array([ 0.01174233, -0.02763735, 0.02245947, -0.04262478])
import keras
from keras.models import Sequential
from keras.layers import Dense
from collections import deque
import random
model = Sequential()
model.add(Dense(units = 50, input dim=4, activation='relu'))
model.add(Dense(units = 50, activation = "relu"))
model.add(Dense(units = 2, activation = "linear"))
#opt = keras.optimizers.Adam(learning rate=0.001)#bad
opt = tf.keras.optimizers.Adam(learning rate=0.001)
#opt = keras.optimizers.SGD(learning rate=0.001)
model.compile(loss='MSE',optimizer=opt)
model.summary()
```

Model: "sequential"

Layer (type)	Output Shape	Param #
dense (Dense)	(None, 50)	250
dense_1 (Dense)	(None, 50)	2550

Parametry:

```
train_episodes = 10
epsilon = 0.3
gamma = 0.99
max steps = 200
```

Tworzymy sieć docelową (ang. target network):

```
target model = tf.keras.models.clone model(model)
```

Ustalamy jak często sieć ma być synchronizowana:

```
sync_freq = 50
```

Definiujemy pamięć jako kolejkę:

```
memory = deque(maxlen=100)
```

Ustalamy rozmiar batch:

```
batch_size = 10
```

Funkcja odpowiedzialna za trenowanie modelu:

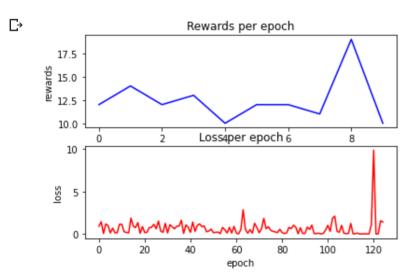
```
def train():
 state batch, Qs target batch = [], []
 minibatch = random.sample(memory, batch size)
 for state, action, reward, next state, done in minibatch:
   if done:
     y = reward
   else:
     #UWAGA!!!!
     #_____
     #wyliczając max Q korzystamy z 'target network'
     y = reward + gamma*np.max(target model.predict(next state)[0])
   Q target = model.predict(state)
   Q target[0][action] = y
   state batch.append(state)
   Qs target batch.append(Q target)
 state batch = np.array(state batch).reshape(batch size,4)
 Qs target batch = np.array(Qs target batch).reshape(batch size,2)
 h = model.fit(state batch,Qs target batch,epochs=1,verbose=0)
 loss = h.history['loss'][0]
 return loss
Loss = []
Rewards = []
#zmienna do zliczania kroków w epizodach
j = 0
for e in range(1, train episodes+1):
 total reward = 0
```

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```

```
state = env.reset()
state = np.reshape(state, [1, 4])
done = False
while t < max steps and done == False:
  #!!!!!
  j=j+1
  Qs = model.predict(state)[0]
  if np.random.rand()<epsilon:</pre>
    action = env.action space.sample()
  else:
    action = np.argmax(Qs)
  next_state, reward, done, _ = env.step(action)
  next_state = np.reshape(next_state, [1, 4])
  total reward += reward
  memory.append((state,action,reward,next state,done))
  if batch size < len(memory):</pre>
    loss = train()
    Loss.append(loss)
  state = next state
  t.+=1
  #synchronizacja 'target network'
  if j%sync freq==0:
    #w = self.model.get weights()
    w = model.get_weights()
    target model.set weights(w)
print(e, " R=", total_reward)
Rewards.append(total reward)
  1 R = 12.0
  2 R = 14.0
```

3 R = 12.0

```
R = 13.0
       R = 10.0
       R = 12.0
       R = 12.0
       R = 11.0
       R = 19.0
    10 R= 10.0
plt.subplot(211)
plt.ylabel('rewards')
plt.title('Rewards per epoch')
plt.plot(range(len(Rewards)),Rewards, "b")
plt.subplot(212)
plt.xlabel('epoch')
plt.ylabel('loss')
plt.title('Loss per epoch')
plt.plot(range(len(Loss)),Loss,"r")
plt.show()
```



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