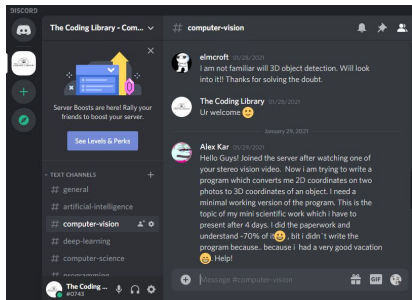


Neural Networks

Callback Functions



Discord Link in Description

What are Callback Functions?

- A Callback Function is a function which is accessible by another function
- It is invoked after the first function if that first function completes
- Useful for asynchronous behaviour where we want an activity to take place whenever a previous event completes.
- Can be used to change values/parameters during function calls
- Can be used for logging and storing relevant information on the way

Callback Functions in Keras



Available callbacks

- Base Callback class
- ModelCheckpoint
- TensorBoard
- EarlyStopping
- LearningRateScheduler
- ReduceLROnPlateau
- RemoteMonitor
- LambdaCallback
- TerminateOnNaN
- CSVLogger
- ProgbarLogger

Callback Functions in Keras



`ModelCheckpoint` class

```
tf.keras.callbacks.ModelCheckpoint(  
    filepath,  
    monitor="val_loss",  
    verbose=0,  
    save_best_only=False,  
    save_weights_only=False,  
    mode="auto",  
    save_freq="epoch",  
    options=None,  
    **kwargs  
)
```

Callback Functions in Keras



ReduceLROnPlateau class

```
tf.keras.callbacks.ReduceLROnPlateau(  
    monitor="val_loss",  
    factor=0.1,  
    patience=10,  
    verbose=0,  
    mode="auto",  
    min_delta=0.0001,  
    cooldown=0,  
    min_lr=0,  
    **kwargs  
)
```

Create Your Own Callback Functions



```
class CustomCallback(keras.callbacks.Callback):  
    def on_train_begin(self, logs=None):  
        keys = list(logs.keys())  
        print("Starting training; got log keys: {}".format(keys))  
  
    def on_train_end(self, logs=None):  
        keys = list(logs.keys())  
        print("Stop training; got log keys: {}".format(keys))  
  
    def on_epoch_begin(self, epoch, logs=None):  
        keys = list(logs.keys())  
        print("Start epoch {} of training; got log keys: {}".format(epoch, keys))  
  
    def on_epoch_end(self, epoch, logs=None):  
        keys = list(logs.keys())  
        print("End epoch {} of training; got log keys: {}".format(epoch, keys))
```