

```
"mixTableFz" : [ 1, 1, 0, 0, 0, 0, 0, 1, 1],
"mixTableTx" : [ 1, 1, 0, 0, 0, 0, -1, -1],
"mixTableTy" : [-1, 1, 0, 0, 0, 0, -1, 1],
"mixTableTz" : [ 1,-1, 0, 0, 0, 0, -1, 1],
```

## xquad