### Lattice Boltzmann Method

Foundations of Multiscale Modelling: Kinetics Fedor Loginov

Mocsow, 2019

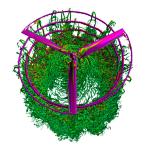


### Plan

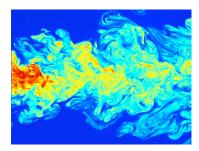
- Application of LBM
- Introduction to the theory
- ► Lattice Boltzmann
- Results
- Conclusion

# Application of Lattice Boltzmann method

- Simulating a complex fluid dynamics
- Computing Quantum systems
- Modeling a Navier-Stokes



https://www.nas.nasa.gov



https://www.quantamagazine.org/

# Introduction: Boltzmann equation

We consider a homogeneous system, where  $f(\overrightarrow{r}, \overrightarrow{V}, t)$  (velocity distribution function) is independent of the spatial variable  $\overrightarrow{r}$ .

Boltzmann equation:

$$\frac{\partial}{\partial t}f(\overrightarrow{r},\overrightarrow{V},t) + \overrightarrow{V}\frac{\partial}{\partial \overrightarrow{r}}f(\overrightarrow{r},\overrightarrow{V},t) + \frac{\overrightarrow{F}}{m}\frac{\partial}{\partial \overrightarrow{V}}f(\overrightarrow{r},\overrightarrow{V},t) = I(f,f)$$

Normalization:

$$\int d\overrightarrow{V} \int d\overrightarrow{r} f(\overrightarrow{r}, \overrightarrow{V}, t) = N,$$

where N is a number of particles.



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# Introduction: equilibrium VDK

The Velocity distribution function(VDK) that satisfy  $\frac{\partial f(\overrightarrow{V},t)}{\partial t} = I(f,f) = 0$  called equilibrium VDK.

$$f_{eq}(\overrightarrow{V},t) = f_M(\overrightarrow{V},t) = n\Big(\frac{m}{2\pi k_B T}\Big)^{3/2} \exp\Big(\frac{m(\overrightarrow{V}-\overrightarrow{U})^2}{2k_B T}\Big)$$

For considered case, where equilibrium VDK that independent of time is Maxwellian velocity distribution.

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### Lattice Boltzmann

Lattice Boltzmann method(LBM) is a method solving sampled Boltzmann equation.

# D2Q9 $\vec{e}_{6} \qquad \vec{e}_{2} \qquad \vec{e}_{5}$ $\vec{e}_{3} \qquad \vec{e}_{1}$ $\vec{e}_{7} \qquad \vec{e}_{4} \qquad \vec{e}_{8}$

- ► All particles are confined in the nodes of lattice.
- ► The particle can move with velocity *e<sub>i</sub>* or stay at rest.

### Lattice Boltzmann

### Two main steps:

- Computing of particles streaming
- Computing of particles collisions

 $f_i(\overrightarrow{V},t)$  - is a probability of streaming in a particular direction.

$$\rho(\overrightarrow{r},t) = \sum_{i=1}^{k} f_i(\overrightarrow{r},t)$$

$$\overrightarrow{V}(\overrightarrow{r},t) = \frac{1}{\rho(\overrightarrow{r})} \sum_{i=1}^{\kappa} f_i(\overrightarrow{r},t) \overrightarrow{c_i},$$

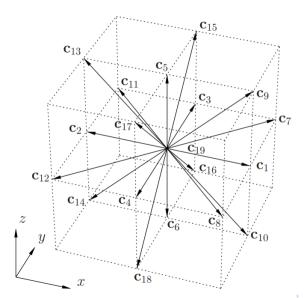
where k is the number of directions.



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# Lattice Boltzmann: D3Q19



# Lattice Boltzmann: Bhatnagar-Gross-Krook model

$$f_i^{(eq)}(\rho, \mathbf{v}) = w_i \rho \left[ 1 + \frac{\mathbf{c}_i \cdot \mathbf{v}}{c_s^2} + \frac{(\mathbf{c}_i \cdot \mathbf{v})^2}{2c_s^4} - \frac{v^2}{2c_s^2} \right]$$

with the lattice speed of sound  $c_s = \frac{1}{\sqrt{3}}$  for the D3Q19 lattice and the lattice weights

$$w_i = \begin{cases} \frac{2}{36}, & i = 1 \dots 6 \\ \frac{1}{36}, & i = 7 \dots 18 \\ \frac{12}{36}, & i = 19 \end{cases}$$

# Boundary conditions: bottom plane (z = 0)

$$v_z = 1 - \frac{1}{\rho} (f_1 + f_2 + f_3 + f_4 + f_7 + f_8 + f_{11} + f_{12} + f_{19} +$$
 $+ 2 * (f_6 + f_{10} + f_{14} + f_{16} + f_{18})$ 

Consider nonequilibrium part of  $f_i$ :  $f_i^* = f_i - f_i^{(eq)}$  The bounce-back condition in +z-direction (in normal direction to the boundary) would read as:

$$f_5^* = f_5 - f_5^{(eq)} = f_6^* = f_6 - f_6^{(eq)}$$

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# Boundary conditions: bottom plane (z = 0)

We have a system:

$$\begin{cases} \rho = \sum_{i=1}^{19} f_i \\ \overrightarrow{V} = \frac{1}{\rho} \sum_{i=1}^{k} f_i \overrightarrow{c_i} \\ f_5 - f_5^{(eq)} = f_6 - f_6^{(eq)} \end{cases}$$

Unknown variables:  $f_9$ ,  $f_{13}$ ,  $f_{15}$ ,  $f_{17}$ ,  $\rho$ 

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# Boundary conditions: bottom plane (z = 0)

Solution:

$$\rho = \sum_{i=1}^{19} f_i$$

$$f_9 = f_{14} + \frac{2w_9}{c_s^2} \rho(v_z + v_x)$$

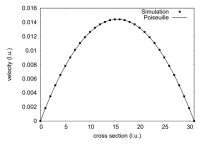
$$f_{13} = f_{10} + \frac{2w_{13}}{c_s^2} \rho(v_z - v_x)$$

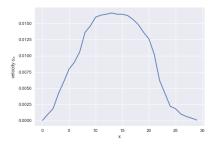
$$f_{15} = f_{18} + \frac{2w_{15}}{c_s^2} \rho(v_z + v_y)$$

$$f_{17} = f_{16} + \frac{2w_{17}}{c^2} \rho(v_z - v_y)$$

### Results

Box size: 30x30x30,  $\tau = 4$ 



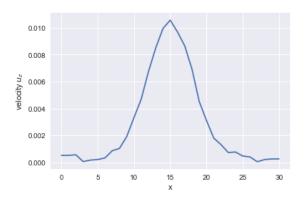


from Article (5000 iterations)

my result (30 iterations,y=15)

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## Results



my result (30 iterations,y=10)

### Results

Lattice Boltzmann method (D3Q19) with uniform boundaries has been realized on Python Notebook.

You can find the realisation and the presentation on the Github: https://github.com/FlyingArrogantCat/Kinetic

### Literature and articles

- ► Implementation of on-site velocity boundary conditions for D3Q19 lattice Boltzmann by Martin Hecht, Jens Harting
- ► The Lattice Boltzmann Method:Principles and Practice by Timm Kruger, Halim Kusumaatmaja,Alexandr Kuzmin
- ► An immersed boundary-lattice Boltzmann model by M. Navidbakhsh, M. Rezazadeh

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Thank you for your attention!

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