

Lab04 实验报告

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一、 实验名称

简单的类 MIPS 单周期处理器部件实现——寄存器与存储器

二、 实验目的

1. 理解CPU 的寄存器、存储器、有符号扩展
2. Register 的实现
3. Data Memory 的实现
4. 有符号扩展的实现
5. 使用行为仿真

三、 功能实现

1. 寄存器 Registers

寄存器的读取是组合逻辑，写入是时序逻辑，所以只要遇到 readReg 信号就可以读取，在下降沿进行写入操作。

```
module Registers(  
    input [25:21] readReg1,  
    input [20:16] readReg2,  
    input [4:0] writeReg,  
    input [31:0] writeData,  
    input regWrite,  
    input Clk,  
    output reg [31:0] readData1,  
    output reg [31:0] readData2  
);  
  
    reg [31:0] regFile[31:0];  
  
    integer i=0;  
    initial begin  
        for(i=0;i<32;i=i+1)  
            begin  
                regFile[i]=0;  
            end  
    end  
end
```

```

always @(readReg1 or readReg2 or writeReg)
begin
    readData1=regFile[readReg1];
    readData2=regFile[readReg2];
end

always @(negedge Clk)
begin

    if(regWrite)
    begin
        regFile[writeReg]=writeData;
    end
end
endmodule

```

2. 数据存储器模块 dataMemory

数据存储器模块和寄存器模块类似，写数据也要考虑信号同步，实现代码和寄存器基本相同。

```

module dataMemory(
    input Clk,
    input [31:0] address,
    input [31:0] writeData,
    input memWrite,
    input memRead,
    output reg [31:0] readData
);
    reg [31:0] memFile[63:0];

    integer i=0;

    initial begin
        for(i=0;i<32;i=i+1)
        begin
            memFile[i]=0;
        end
    end

    always@ (memRead, address)
    begin
        readData=memFile[address];
    end

    always @(negedge Clk)
    begin
        if(memWrite==1'b1)
        begin
            memFile[address]=writeData;
        end
    end
endmodule

```

3. 符号扩展模块

判断一个 16 位带符号数是否表示的是负数，只要看其最高位是否为 1。

如果为 1，那么扩展后的高 16 位全为 1，否则全为 0。按照此逻辑编写模块即可。

```
module signext(  
    input [15:0] inst,  
    output reg [31:0] data  
);  
always@(inst)  
begin  
    if(inst[15] == 0)  
        assign data = {16'b0000000000000000, inst};  
  
    if(inst[15] == 1)  
        assign data = {16'b1111111111111111, inst};  
end  
endmodule
```

四、激励文件

1. Registers_tb:

```

module Registers_tb(

);
  reg Clk;
  reg [25:21] readReg1;
  reg [20:16] readReg2;
  reg [4:0] writeReg;
  reg [31:0] writeData;
  reg regWrite;

  wire [31:0] readData1;
  wire [31:0] readData2;

  Registers u0(
    .Clk(Clk),
    .readReg1(readReg1),
    .readReg2(readReg2),
    .writeReg(writeReg),
    .writeData(writeData),
    .readData1(readData1),
    .readData2(readData2),

    .regWrite(regWrite)
  );
  parameter DELAY=100;
  always #(DELAY) Clk=!Clk;

  initial begin
    Clk=0;
    readReg1=0;
    readReg2=0;
    writeReg=0;
    writeData=0;
    regWrite=0;

    #285;
    regWrite=1'b1;
    writeReg=5'b10101;
    writeData=32'b111111111111110000000000000000;

    #200;
    writeReg=5'b01010;
    writeData=32'b000000000000000111111111111111;

    #200;
    regWrite = 1'b0;
    writeReg = 5'b00000;
    writeData = 32'b00000000000000000000000000000000;

    #50;
    readReg1=5'b10101;
    readReg2=5'b01010;
  end
endmodule

```

2. dataMemory_tb

```
module dataMemory_tb(

);
  reg Clk;
  reg [31:0] address;
  reg [31:0] writeData;
  reg memWrite;
  reg memRead;

  wire [31:0] readData;

  dataMemory u0(
    .Clk(Clk),
    .address(address),
    .writeData(writeData),
    .memWrite(memWrite),
    .memRead(memRead),
    .readData(readData)
  );

  parameter DELAY=100;
  always #(DELAY) Clk=!Clk;

  initial begin
    Clk=0;
    address=0;
    writeData=0;
    memWrite=0;
    memRead=0;

    #185;
    memWrite =1'b1;
    address = 32'b00000000000000000000000000000111;
    writeData = 32'b11100000000000000000000000000000;

    #100;
    memWrite = 1'b1;
    writeData = 32'hfffffff;
    address = 32'b00000000000000000000000000000110;

    #185;
    memRead=1'b1;
    memWrite= 1'b0;
    address=7;
```

```

        #80;
        memWrite=1;
        address= 8;
        writeData=32'haaaaaaaa;

        #80;
        memWrite = 0;
        memRead = 1;
        address=6;

    end

endmodule

```

3. signext_tb

```

module signext_tb();
    reg [15:0] inst;
    wire [31:0] data;

    signext u0(
        .inst(inst),
        .data(data) );

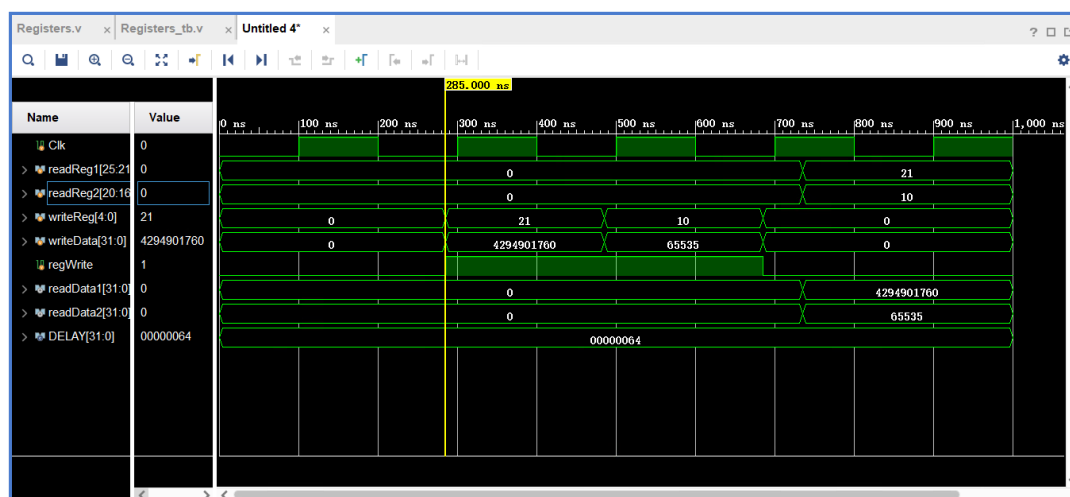
    initial begin
        //inst=0;

        // #100;
        inst=16'b0000000000000000;
        #100;
        inst=16'b0000000000000001;
        #100;
        inst=16'b1111111111111111;
        #100;
        inst=16'b0000000000000010;
        #100;
        inst=16'b1111111111111110;
        #100;
    end
endmodule

```

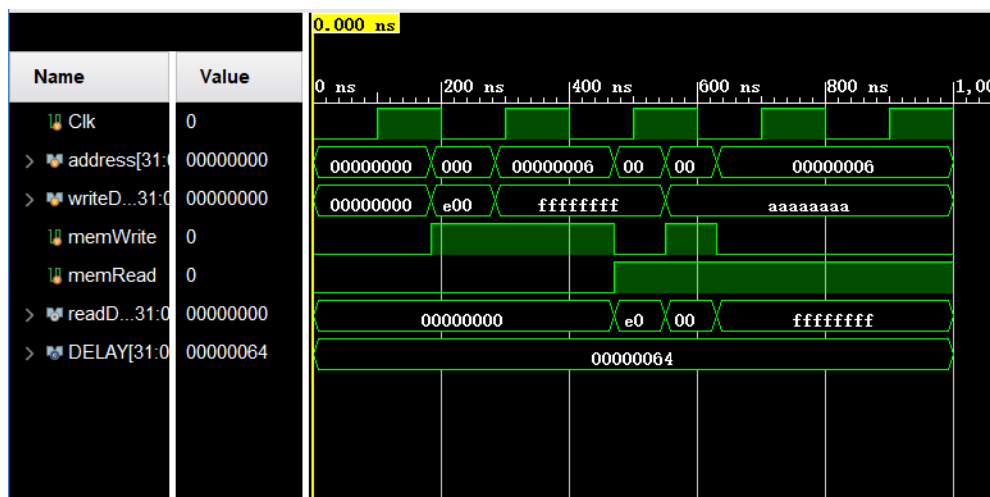
五、 结果展示

1. Registers 仿真波形



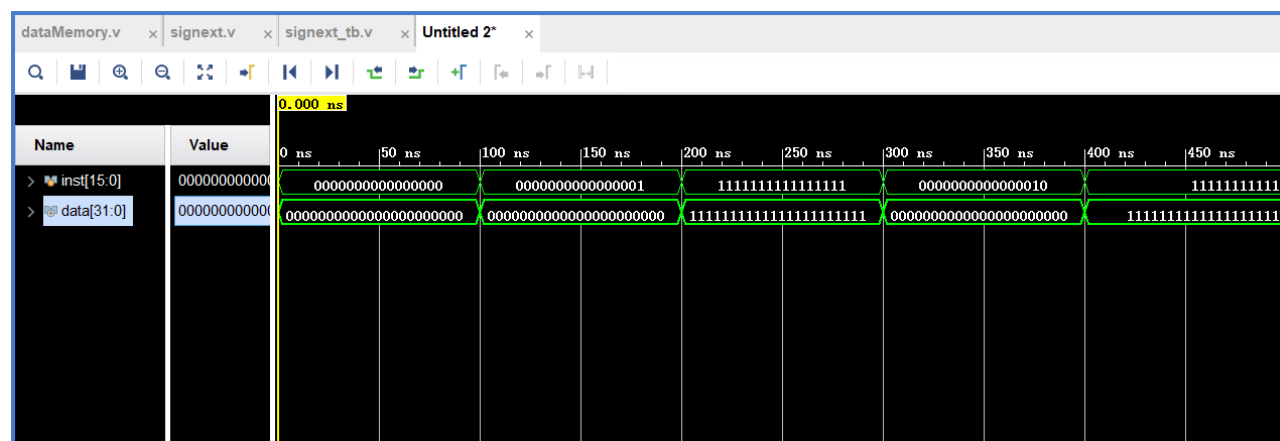
波形符合预期，仿真成功。

2. DataMemory 仿真波形



分别观察不同激励信号下存储器的输出信号的内部状态，符合预期。

3. signext 仿真波形



由波形可知，仿真结果满足预期设计。

六、 心得体会

本次实验实现了简单 MIPS 处理器中的存储器。通过这次实验，我认识到各模块中组合逻辑和时序逻辑的区别，使我对寄存器，数据存储器 and 符号位扩展的工作原理有了更进一步的认识。