

Lab09-Network Flow

CS214-Algorithm and Complexity, Xiaofeng Gao & Lei Wang, Spring 2021.

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1. Consider there is a network consists n computers. For some pairs of computers, a wire i exists in the pair, which means these two computers can communicate with each other. When a signal passes through the wires, the noise in the signal will be amplified. If you know the magnification rate of noise $m_{i,j}$ of each wire (which must be greater than 1). Design an algorithm to find the route for each other computer to send signals to the computer v with the minimum total magnification rate of noise and analyze the time complexity.

Solution. What we need to do is just find a route for each other computer to v , making sure that the product of magnification rate s along the route is minimal. We can simply take the logarithm of each rate to get a new weight. By denoting $w_{i,j} = \ln m_{i,j}$, we can change the multiplication problem into an addition problem. Because $m_{i,j}$ is always greater than 1, we can make sure that all the weights are non-negative. Then, using Dijkstra's Algorithm, we can find a path with the smallest sum of weight for each computer except v , and this is also the route we want. Assume there are m wires. The calculation of logarithm is $O(m)$, and the time complexity of Dijkstra's Algorithm is $O(m + n)$. So the final time complexity is $O(m + n)$. \square

2. Suppose that we wish to maintain the transitive closure of a directed graph $G = (V, E)$ as we insert edges into E . That is, after each edge has been inserted, we want to update the transitive closure of the edges inserted so far. Assume that the graph G has no edges initially and that we represent the transitive closure as a boolean matrix.
 - (a) Show how to update the transitive closure of a graph $G = (V, E)$ in $O(V^2)$ time when a new edge is added to G .
 - (b) Give an example of a graph G and an edge e such that $\Omega(V^2)$ time is required to update the transitive closure after the insertion of e into G , no matter what algorithm is used.
 - (c) Describe an efficient algorithm for updating the transitive closure as edges are inserted into the graph. For any sequence of m insertions, your algorithm should run in total time $\sum_{i=1}^m t_i = O(V^3)$, where t_i is the time to update the transitive closure upon inserting the i th edge. Prove that your algorithm attains this time bound.

Solution. (a) Assume that there are n vertices in the graph. Denote T as the transitive closure matrix. If we want to add edge (v_m, v_n) , we can solve it in $O(V^2)$ with the algorithm below:

First, find the n -th row of T . Record all the number of column that the value of it is 1 in an array a_n . Obviously $\forall i \in a_n$, there is a path from v_n to v_i .

Second, find the m -th column of T . Record all the number of row that the value of it is 1 in an array b_m . Obviously $\forall i \in b_m$, there is a path from v_i to v_m .

Third, for all the $i \in b_m$ and $j \in a_n$, change the value of $T(i, j)$ into 1.

Because the size of a_n and b_m are both at most V , the time complexity is $O(V^2)$.

(b) The graph is shown below:

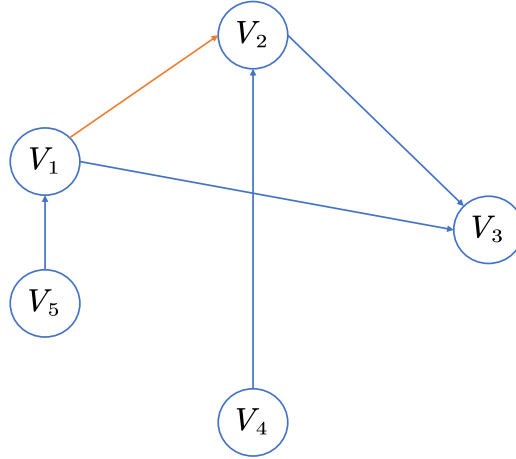


Figure 1: Add (v_1, v_2) to the original directed graph

The original transitive closure matrix is:

$$\begin{bmatrix} 1 & 0 & 1 & 0 & 0 \\ 0 & 1 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 1 & 1 & 1 & 0 \\ 1 & 0 & 1 & 0 & 1 \end{bmatrix}$$

According to the algorithm above, we have $m = 1$ and $n = 2$. So $a_2 = 2, 3$ and $b_1 = 1, 5$. So just change $T(1, 2), T(1, 3), T(5, 2)$ and $T(5, 3)$ into 1. So the result is:

$$\begin{bmatrix} 1 & 1 & 1 & 0 & 0 \\ 0 & 1 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 1 & 1 & 1 & 0 \\ 1 & 1 & 1 & 0 & 1 \end{bmatrix}$$

- (c) We can just use the Floyd-Warshall Algorithm to solve this problem. Denote $d_{i,j}$ as the distance from v_i to v_j . In the beginning, set all $d_{i,j}$ to ∞ . Then for each edge (v_m, v_n) , set $d_{m,n}$ to 1. After that, to get the shortest distance from v_i to v_j , we should check all the vertices v_c . If $d_{i,c}$ and $d_{c,j}$ are not all ∞ , check whether $d_{i,c} + d_{c,j} < d_{i,j}$. If it is true, update $d_{i,j}$ with the value of $d_{i,c} + d_{c,j}$.

After all vertices are traversed, if $d_{i,j}$ is still ∞ , we can make sure that there is not a path from v_i to v_j . So finally what we need to do is set $T(i, j) = 0$ if $d_{i,j} = \infty$, and set $T(i, j) = 1$ if $d_{i,j}$ is a finite value.

Because when checking whether $d_{i,c} + d_{c,j} < d_{i,j}$ we need to traverse v_i, v_j and v_c , the time complexity is $O(V^3)$.

□

3. An $n \times n$ grid is an undirected graph consisting of n rows and n columns of vertices, as shown in Figure 26.11. We denote the vertex in the i th row and the j th column by (i, j) . All vertices in a grid have exactly four neighbors, except for the boundary vertices, which are the points (i, j) for which $i = 1, i = n, j = 1$, or $j = n$. Given $m \leq n^2$ starting points $(x_1, y_1), (x_2, y_2), \dots, (x_m, y_m)$ in the grid, the escape problem is to determine whether or not there are m vertex-disjoint paths from the starting points to any m different points on the boundary such that every vertex in V is included in at most one of the m paths. For example, the grid in Figure 2(a) has an escape, but the grid in 2(b) does not.

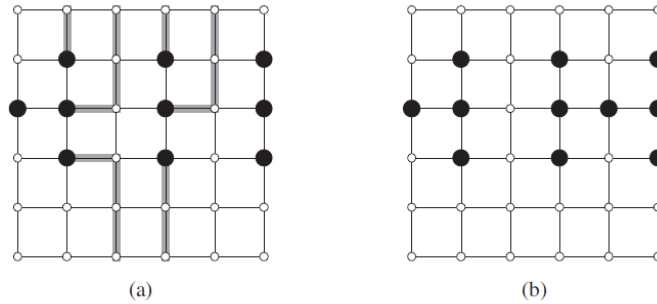


Figure 2: Grids for the escape problem. Starting points are black, and other grid vertices are white. (a) A grid with an escape, shown by shaded paths. (b) A grid with no escape.

- (a) Consider a flow network in which vertices, as well as edges, have capacities. That is, the total positive flow entering any given vertex is subject to a capacity constraint. Show that determining the maximum flow in a network with edge and vertex capacities can be reduced to an ordinary maximum-flow problem on a flow network of comparable size. That is, the sizes of the two graph are in the same order of magnitude.
- (b) Describe an efficient algorithm to solve the escape problem, and analyze its running time.

Solution. (a) We can capture the vertex capacities by splitting out each vertex v into two vertices v_1 and v_2 , where the capacity of edge (v_1, v_2) is the vertex capacity of v . If there is an edge (u, v) in the graph, in the new graph there is an edge (u_2, v_1) with the same capacity as (u, v) . Then the new flow network will have $2|V|$ vertices and $|V + E|$ edges, which is the same order of magnitude of the original graph.

- (b) First we need to construct a flow network in which vertices have capacities. For each instruction of grid lines, set a vertex with an unit capacity. For each pair of vertices adjacent in the grid, set a bidirectional edge with unit capacity. For the m starting vertices, set an edge of unit capacity from s to each one; And for all the vertices on the sides, set an edge of unit capacity from each one to t . Using the method above to an ordinary max flow network problem. If the max flow is less then m , then we can conclude that there is no escape in that grid; else the max flow through the network will be the escape path.

□

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