

Pre Game

Match	0	1	2	3	4	5	6	7	8	9
	<input checked="" type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
	<input type="radio"/>	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>

Team #	0	1	2	3	4	5	6	7	8	9
	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input checked="" type="radio"/>
	<input checked="" type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
	<input type="radio"/>	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>

Position	
B1	<input type="radio"/>
B2	<input type="radio"/>
B3	<input type="radio"/>
R1	<input type="radio"/>
R2	<input type="radio"/>
R3	<input checked="" type="radio"/>

Start level ☐ 1 ☒ 2 Cross Hab Line Yes ☒ No ☐










































<p>Far</p> <div style="display: flex; justify-content: space-around;"> <div> <p>LEVEL 3</p> <p>Hatch Cargo</p> <p>SandStorm <input type="radio"/> <input type="radio"/></p> <p>Tele-Op <input checked="" type="radio"/> <input checked="" type="radio"/></p> <p>LEVEL 2</p> <p>Hatch Cargo</p> <p>SandStorm <input type="radio"/> <input type="radio"/></p> <p>Tele-Op <input type="radio"/> <input type="radio"/></p> <p>LEVEL 1</p> <p>Hatch Cargo</p> <p>SandStorm <input type="radio"/> <input type="radio"/></p> <p>Tele-Op <input type="radio"/> <input type="radio"/></p> </div> <div> <p>LEVEL 3</p> <p>Hatch Cargo</p> <p><input type="radio"/> <input type="radio"/></p> <p><input checked="" type="radio"/> <input checked="" type="radio"/></p> <p>LEVEL 2</p> <p>Hatch Cargo</p> <p><input type="radio"/> <input type="radio"/></p> <p><input type="radio"/> <input checked="" type="radio"/></p> <p>LEVEL 1</p> <p>Hatch Cargo</p> <p><input type="radio"/> <input type="radio"/></p> <p><input type="radio"/> <input type="radio"/></p> </div> </div> <div style="display: flex; justify-content: space-around; margin-top: 20px;"> <div> <p>Hatch Cargo</p> <p>SandStorm <input type="radio"/> <input type="radio"/></p> <p>Tele-Op <input type="radio"/> <input type="radio"/></p> </div> <div> <p><input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/> <input type="radio"/></p> </div> </div> <div style="display: flex; justify-content: space-around; margin-top: 20px;"> <div> <p>Hatch Cargo</p> <p>SandStorm <input type="radio"/> <input checked="" type="radio"/></p> <p>Tele-Op <input type="radio"/> <input type="radio"/></p> </div> <div style="border: 1px solid black; width: 150px; height: 100px;"></div> </div> <div style="display: flex; justify-content: space-around; margin-top: 20px;"> <div> <p>Hatch Cargo</p> <p>SandStorm <input checked="" type="radio"/> <input type="radio"/></p> <p>Tele-Op <input type="radio"/> <input type="radio"/></p> </div> <div style="border: 1px solid black; width: 150px; height: 100px;"></div> </div> <div style="display: flex; justify-content: space-around; margin-top: 20px;"> <div> <p>Hatch Cargo</p> <p>SandStorm <input type="radio"/> <input type="radio"/></p> <p>Tele-Op <input type="radio"/> <input type="radio"/></p> </div> <div> <p>Hatch Cargo</p> <p><input type="radio"/> <input checked="" type="radio"/></p> <p><input type="radio"/> <input type="radio"/></p> </div> </div> <div style="display: flex; justify-content: space-around; margin-top: 20px;"> <div> <p>LEVEL 3</p> <p>Hatch Cargo</p> <p>SandStorm <input type="radio"/> <input type="radio"/></p> <p>Tele-Op <input checked="" type="radio"/> <input checked="" type="radio"/></p> <p>LEVEL 2</p> <p>Hatch Cargo</p> <p>SandStorm <input type="radio"/> <input type="radio"/></p> <p>Tele-Op <input type="radio"/> <input checked="" type="radio"/></p> <p>LEVEL 1</p> <p>Hatch Cargo</p> <p>SandStorm <input type="radio"/> <input type="radio"/></p> <p>Tele-Op <input type="radio"/> <input checked="" type="radio"/></p> </div> <div> <p>LEVEL 3</p> <p>Hatch Cargo</p> <p><input type="radio"/> <input type="radio"/></p> <p><input checked="" type="radio"/> <input checked="" type="radio"/></p> <p>LEVEL 2</p> <p>Hatch Cargo</p> <p><input type="radio"/> <input type="radio"/></p> <p><input type="radio"/> <input type="radio"/></p> <p>LEVEL 1</p> <p>Hatch Cargo</p> <p><input type="radio"/> <input type="radio"/></p> <p><input checked="" type="radio"/> <input type="radio"/></p> </div> </div>	<p>Near</p>
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END GAME

Mutiple climb ☒
 Help climb to L2 ☒
 Help climb to L3 ☐

What Level can they climb to
 0 1 2 3
☐ ☐ ☒ ☐
 Climb with help ☐

Weak Good Great
 Defense ☐ ☐ ☒
 Cargo pick up ☐ ☒ ☐
 Hatch pick up ☐ ☐ ☒
 Speed ☐ ☐ ☒

			Far		Played defense 								
			LEVEL 3		LEVEL 3								
			Hatch	Cargo	Hatch	Cargo							
SandStorm													
Tele-Op													
			LEVEL 2		LEVEL 2								
			Hatch	Cargo	Hatch	Cargo							
SandStorm													
Tele-Op													
			LEVEL 1		LEVEL 1								
			Hatch	Cargo	Hatch	Cargo							
SandStorm													
Tele-Op													
			SandStorm			Hatch		Cargo		Hatch		Cargo	
			Tele-Op										
			SandStorm										
			Tele-Op										

			SandStorm										
			Tele-Op										
			SandStorm			Hatch		Cargo		Hatch		Cargo	
			Tele-Op										
			LEVEL 3		LEVEL 3								
			Hatch	Cargo	Hatch	Cargo							
SandStorm													
Tele-Op													
			LEVEL 2		LEVEL 2								
			Hatch	Cargo	Hatch	Cargo							
SandStorm													
Tele-Op													
			LEVEL 1		LEVEL 1								
			Hatch	Cargo	Hatch	Cargo							
SandStorm													
Tele-Op													
			Near										

END GAME

Weak Good Great

Mutple climb

Help climb to L2 ○

Help climb to L3 ○

What Level can they climb to

0 1 2 3

Climb with help ○

Defense

Cargo pick up

Hatch pick up

Speed

Pre Game

Match	0	1	2	3	4	5	6	7	8	9
	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

Team #	0	1	2	3	4	5	6	7	8	9
	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

Position	
B1	<input type="checkbox"/>
B2	<input type="checkbox"/>
B3	<input type="checkbox"/>
R1	<input type="checkbox"/>
R2	<input type="checkbox"/>
R3	<input checked="" type="checkbox"/>

Start level ☒ 1 ☐ 2 Cross Hab Line Yes ☐ No ☒

<p>Far</p> <div style="display: flex; justify-content: space-around;"> <div> <p>LEVEL 3</p> <p>Hatch Cargo</p> <p>SandStorm <input checked="" type="checkbox"/> <input type="checkbox"/></p> <p>Tele-Op <input type="checkbox"/> <input checked="" type="checkbox"/></p> </div> <div> <p>LEVEL 2</p> <p>Hatch Cargo</p> <p>SandStorm <input checked="" type="checkbox"/> <input type="checkbox"/></p> <p>Tele-Op <input type="checkbox"/> <input checked="" type="checkbox"/></p> </div> <div> <p>LEVEL 1</p> <p>Hatch Cargo</p> <p>SandStorm <input type="checkbox"/> <input checked="" type="checkbox"/></p> <p>Tele-Op <input checked="" type="checkbox"/> <input type="checkbox"/></p> </div> </div> <div style="display: flex; justify-content: space-around; margin-top: 20px;"> <div> <p>SandStorm <input checked="" type="checkbox"/> <input type="checkbox"/></p> <p>Tele-Op <input type="checkbox"/> <input checked="" type="checkbox"/></p> </div> <div> <p>Hatch Cargo</p> <p><input type="checkbox"/> <input checked="" type="checkbox"/></p> </div> </div> <hr style="border-top: 1px dashed black;"/> <div style="display: flex; justify-content: space-around;"> <div> <p>SandStorm <input type="checkbox"/> <input checked="" type="checkbox"/></p> <p>Tele-Op <input type="checkbox"/> <input checked="" type="checkbox"/></p> </div> <div> <p>Hatch Cargo</p> <p><input type="checkbox"/> <input checked="" type="checkbox"/></p> </div> </div> <div style="display: flex; justify-content: space-around; margin-top: 20px;"> <div> <p>SandStorm <input type="checkbox"/> <input checked="" type="checkbox"/></p> <p>Tele-Op <input type="checkbox"/> <input checked="" type="checkbox"/></p> </div> <div> <p>Hatch Cargo</p> <p><input type="checkbox"/> <input checked="" type="checkbox"/></p> </div> </div>	<p>Played defense <input type="checkbox"/></p> <div style="display: flex; justify-content: space-around;"> <div> <p>LEVEL 3</p> <p>Hatch Cargo</p> <p><input type="checkbox"/> <input checked="" type="checkbox"/></p> <p><input type="checkbox"/> <input type="checkbox"/></p> </div> <div> <p>LEVEL 2</p> <p>Hatch Cargo</p> <p><input type="checkbox"/> <input type="checkbox"/></p> <p><input type="checkbox"/> <input type="checkbox"/></p> </div> <div> <p>LEVEL 1</p> <p>Hatch Cargo</p> <p><input type="checkbox"/> <input type="checkbox"/></p> <p><input type="checkbox"/> <input type="checkbox"/></p> </div> </div> <div style="display: flex; justify-content: space-around; margin-top: 20px;"> <div> <p>Hatch Cargo</p> <p><input checked="" type="checkbox"/> <input type="checkbox"/></p> </div> <div> <p>Hatch Cargo</p> <p><input type="checkbox"/> <input checked="" type="checkbox"/></p> </div> <div> <p>Hatch Cargo</p> <p><input type="checkbox"/> <input checked="" type="checkbox"/></p> </div> </div> <div style="display: flex; justify-content: space-around; margin-top: 20px;"> <div> <p>Hatch Cargo</p> <p><input type="checkbox"/> <input checked="" type="checkbox"/></p> </div> <div> <p>Hatch Cargo</p> <p><input type="checkbox"/> <input checked="" type="checkbox"/></p> </div> </div> <div style="display: flex; justify-content: space-around; margin-top: 20px;"> <div> <p>Hatch Cargo</p> <p><input type="checkbox"/> <input checked="" type="checkbox"/></p> </div> <div> <p>Hatch Cargo</p> <p><input type="checkbox"/> <input checked="" type="checkbox"/></p> </div> </div>
<p>Near</p> <div style="display: flex; justify-content: space-around;"> <div> <p>LEVEL 3</p> <p>Hatch Cargo</p> <p>SandStorm <input type="checkbox"/> <input checked="" type="checkbox"/></p> <p>Tele-Op <input type="checkbox"/> <input type="checkbox"/></p> </div> <div> <p>LEVEL 2</p> <p>Hatch Cargo</p> <p>SandStorm <input checked="" type="checkbox"/> <input type="checkbox"/></p> <p>Tele-Op <input type="checkbox"/> <input type="checkbox"/></p> </div> <div> <p>LEVEL 1</p> <p>Hatch Cargo</p> <p>SandStorm <input type="checkbox"/> <input checked="" type="checkbox"/></p> <p>Tele-Op <input checked="" type="checkbox"/> <input type="checkbox"/></p> </div> </div>	

END GAME

Mutiple climb ☒
 Help climb to L2 ☒
 Help climb to L3 ☐

What Level can they climb to

0	1	2	3
<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>

Climb with help ☐

Weak Good Great

Defense	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Cargo pick up	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>
Hatch pick up	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>
Speed	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>

Pre Game

Match	0	1	2	3	4	5	6	7	8	9
	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>

Team #	0	1	2	3	4	5	6	7	8	9
	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>

Position	
B1	<input type="checkbox"/>
B2	<input type="checkbox"/>
B3	<input type="checkbox"/>
R1	<input type="checkbox"/>
R2	<input type="checkbox"/>
R3	<input type="checkbox"/>

Start level ☐ 1 ☐ 2 Cross Hab Line Yes ☐ No ☐

		Far		Played defense <input type="checkbox"/>	
		LEVEL 3		LEVEL 3	
		Hatch Cargo		Hatch Cargo	
SandStorm		<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
Tele-Op		<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
		LEVEL 2		LEVEL 2	
		Hatch Cargo		Hatch Cargo	
SandStorm		<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
Tele-Op		<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
		LEVEL 1		LEVEL 1	
		Hatch Cargo		Hatch Cargo	
SandStorm		<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
Tele-Op		<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
		Hatch Cargo		Hatch Cargo	
SandStorm		<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
Tele-Op		<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
		Hatch Cargo		Hatch Cargo	
SandStorm		<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
Tele-Op		<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
		Hatch Cargo		Hatch Cargo	
SandStorm		<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
Tele-Op		<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
		LEVEL 3		LEVEL 3	
		Hatch Cargo		Hatch Cargo	
SandStorm		<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
Tele-Op		<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
		LEVEL 2		LEVEL 2	
		Hatch Cargo		Hatch Cargo	
SandStorm		<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
Tele-Op		<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
		LEVEL 1		LEVEL 1	
		Hatch Cargo		Hatch Cargo	
SandStorm		<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
Tele-Op		<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
		Near			

END GAME

Mutiple climb
Help climb to L2 ☐
Help climb to L3 ☐

What Level can they climb to
0 1 2 3
☐ ☐ ☐ ☐
Climb with help ☐

Weak Good Great
Defense ☐ ☐ ☐
Cargo pick up ☐ ☐ ☐
Hatch pick up ☐ ☐ ☐
Speed ☐ ☐ ☐

[illegible]

Mutple climb What Level can they climb to Defense Weak Good Great
 Help climb to L2 0 1 2 3 Cargo pick up
 Help climb to L3 Climbs with help Hatch pick up Speed