Simplicial surfaces in GAP

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Lehrstuhl B für Mathematik RWTH Aachen University

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- consider surfaces built from triangles (simplicial surfaces)

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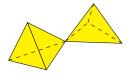
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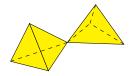




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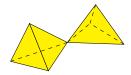




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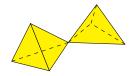




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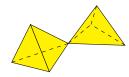




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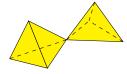
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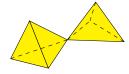






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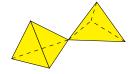




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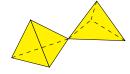




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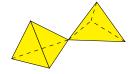




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- works well with group-theoretic descriptions
- difference to FinInG-package by De Beule, Neunhöffer et al.
 - only two dimensions but it can work with colourings and foldings

2 Edge colouring and group properties

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3 Abstract folding

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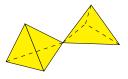
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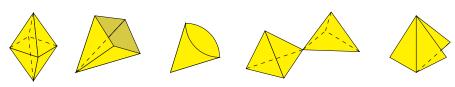








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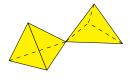
→ triangular complexes

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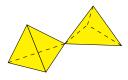
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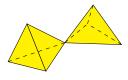
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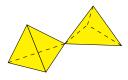
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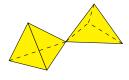
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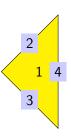




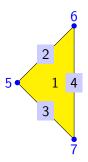
- sets of vertices, edges and faces
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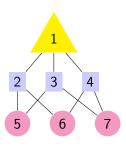


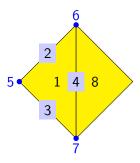


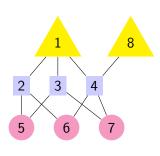


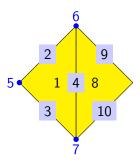


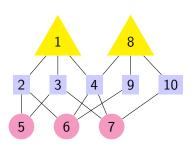


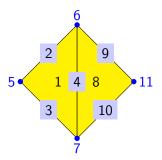


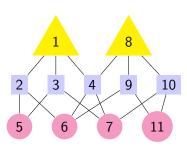




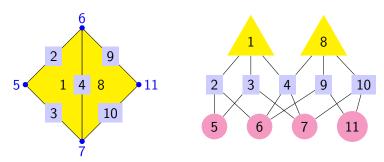




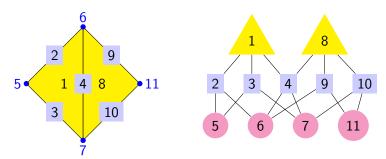




Incidence structures can be interpreted as coloured graphs:

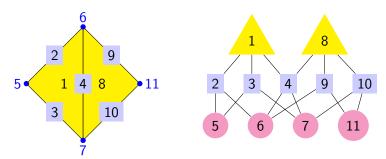


→ reduce to graph isomorphism problem



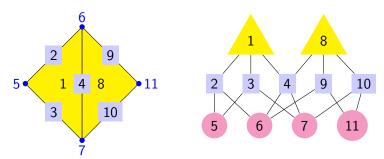
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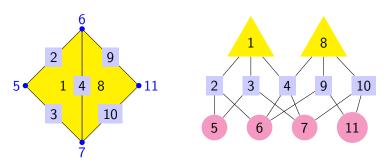


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 In GAP: NautyTracesInterface (Gutsche, Niemeyer, Schweitzer)
 - calls C-functions directly without writing files
 - also returns automorphism group

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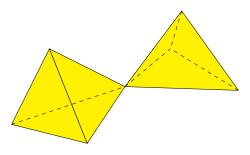
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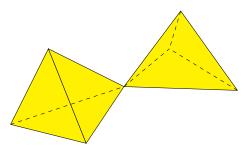


- ⇒ every edge lies in at most two faces (for well–definedness)
- → ramified simplicial surfaces

Typical example of a ramified simplicial surface:

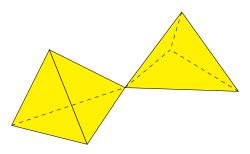


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Typical example of a ramified simplicial surface:



 \Rightarrow It is not a surface – there is a *ramification* at the central vertex A **simplicial surface** does not have these ramifications.

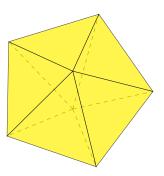
Plesken/Strzelczyk classified all closed simplicial surfaces up to 20 triangles.

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Progress report of triangulated complexes

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surface hierarchy

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- advanced properties (any wishes?)

General simplicial surfaces

2 Edge colouring and group properties

3 Abstract folding

Given: A triangular complex

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• Can it be embedded into \mathbb{R}^3 ?

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Simplifications:

Only simplicial surfaces (that are built from triangles)

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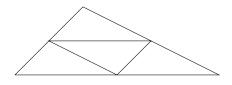
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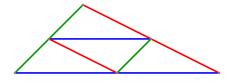
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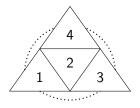
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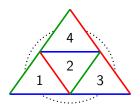
- Only simplicial surfaces (that are built from triangles)
- All triangles are isometric
- → Edge-colouring encodes different lengths



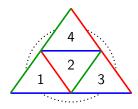
Consider tetrahedron



Consider tetrahedron with edge colouring

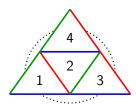


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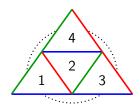


 $\textit{simplicial surface} \Rightarrow$

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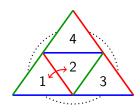
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 $simplicial surface \Rightarrow$ at most two faces at each edge

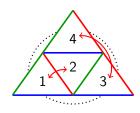
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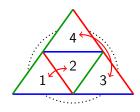
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Consider tetrahedron with edge colouring



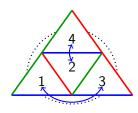
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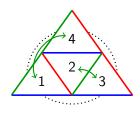
- → every edge defines a transposition of incident faces
- → every colour class defines a permutation of the faces
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Consider tetrahedron with edge colouring



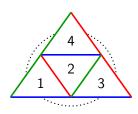
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 - (1,2)(3,4), (1,3)(2,4)

Consider tetrahedron with edge colouring



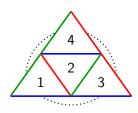
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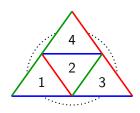
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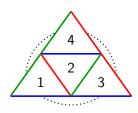
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 - (1,2)(3,4) , (1,3)(2,4) , (1,4)(2,3)
- → group theoretic considerations
 - The connected components of the surface correspond to the orbits of $\langle \sigma_a, \sigma_b, \sigma_c \rangle$ on the faces (fast computation for permutation groups)

How do faces fit together?

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Consider a face of the surface



How do faces fit together?

Consider a face of the surface and a neighbouring face.





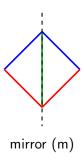


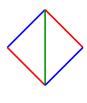


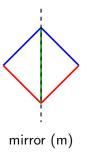


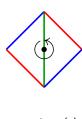






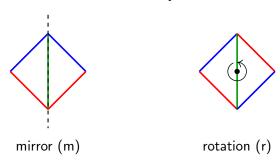






rotation (r)

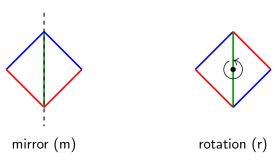
Consider a face of the surface and a neighbouring face. The neighbour can be coloured in two ways:



This gives an **mr–assignment** for the edges of the surface.

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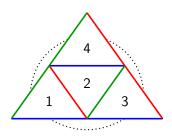
Lemma

Permutations and mr-assignment uniquely determine the surface.

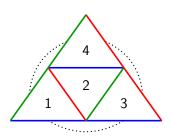
A general mr-assignment leads to complicated surfaces.

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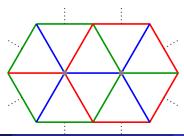
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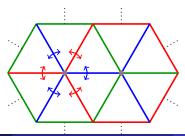
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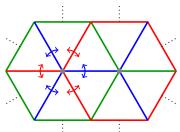
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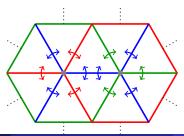
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Construction example

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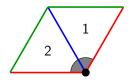
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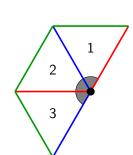
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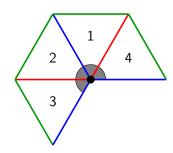
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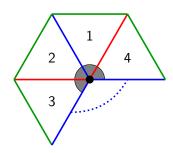
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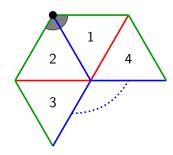




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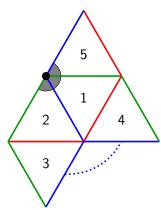




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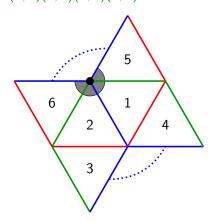




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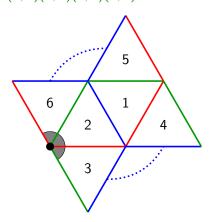
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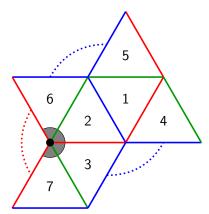
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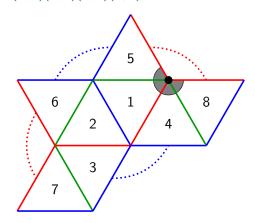
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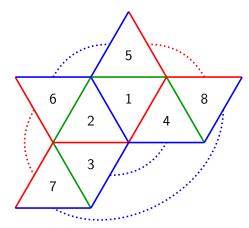
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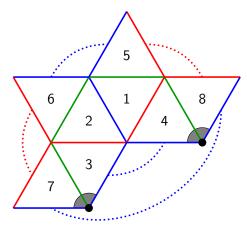
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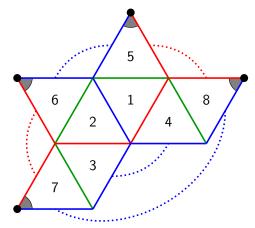
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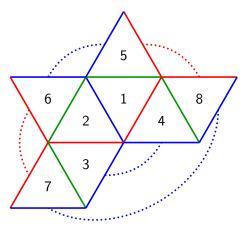
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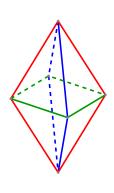


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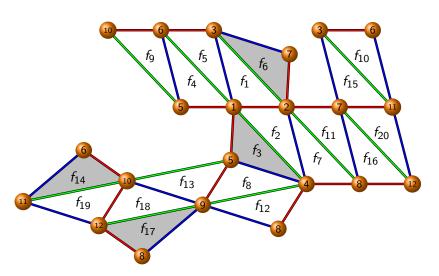
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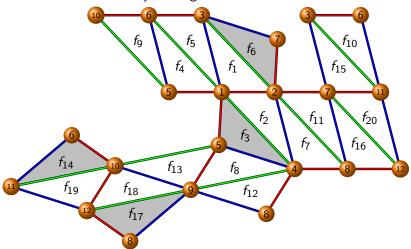
gap> DrawSurfaceToTikZ(iko,"NetIko.tex");

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• Has to be manually untangled



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General simplicial surfaces

2 Edge colouring and group properties

3 Abstract folding

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Central idea:

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 - Has to be refined

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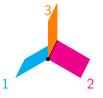
We also need a cyclic order of the faces around an edge:

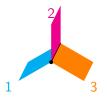
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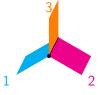


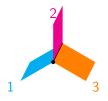
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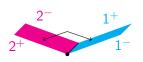
→ folding complex

Needs specification of two face sides:

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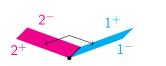


Needs specification of two face sides:



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 \rightsquigarrow folding plan

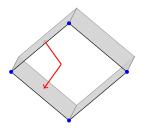
How does folding plan work?

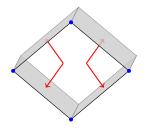
How does folding plan work?

Folding of two faces can induce folding of other faces:

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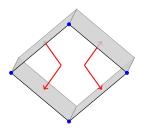
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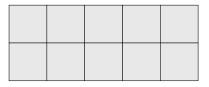
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• Can apply to arbitrarily many faces



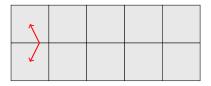
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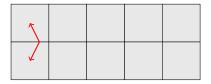


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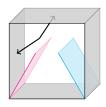
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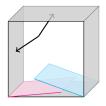
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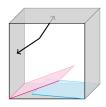
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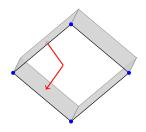
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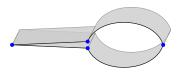
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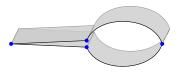
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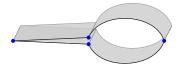
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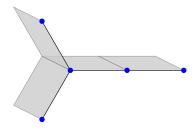


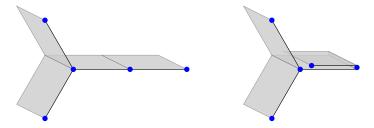
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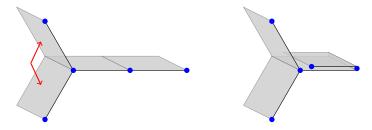


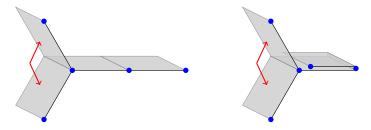
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 - → Relax the rigidity–constraint:
 - Allow non-rigid configurations as transitional states



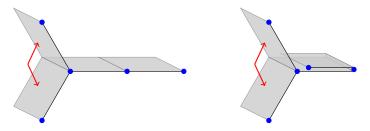








With folding plans we can perform the same folding in different folding complexes

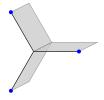


→ more structure on the set of possible foldings

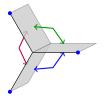
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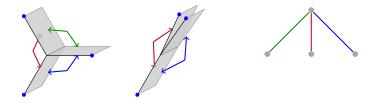
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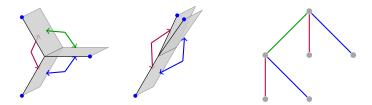
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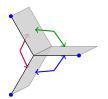
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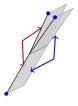


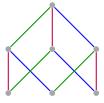
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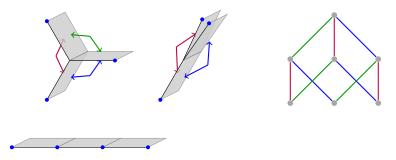
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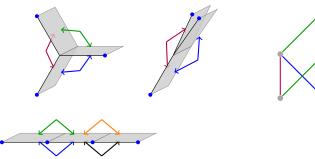




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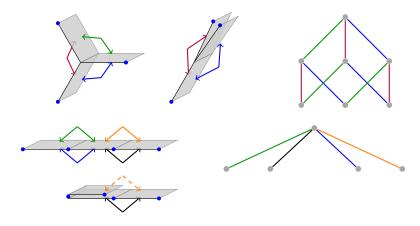


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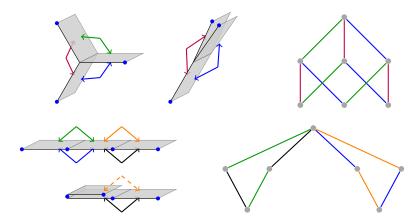




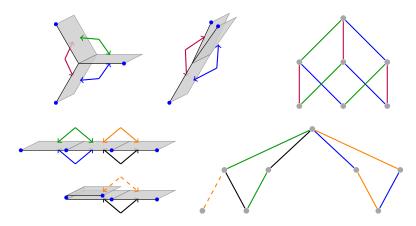
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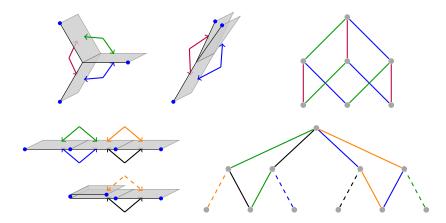
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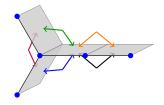


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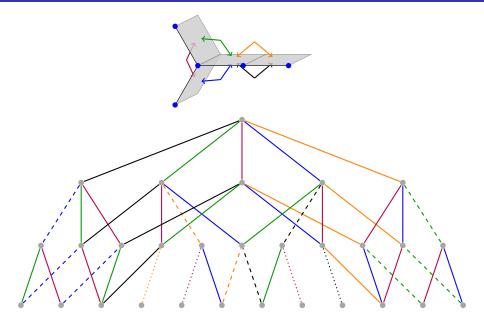


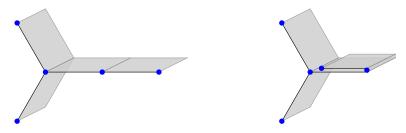
Larger graph

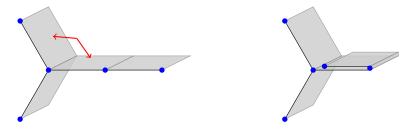
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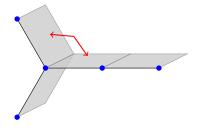


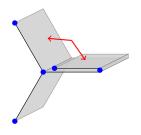
Larger graph



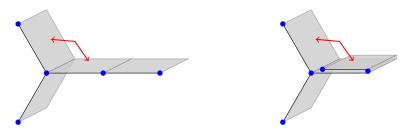






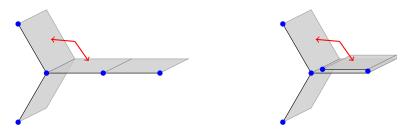


Some foldings that "should" be the same, aren't:

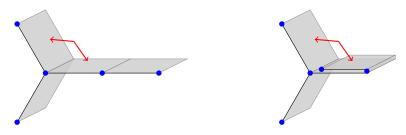


⇒ If you know the folding structure of a small complex,

Some foldings that "should" be the same, aren't:



 \Rightarrow If you know the folding structure of a small complex, you can't easily find the folding structure of an extended complex



- \Rightarrow If you know the folding structure of a small complex, you can't easily find the folding structure of an extended complex
- → Folding plans are not optimal to model folding

In development:

In development:

folding complex

In development:

- folding complex
- folding plans

In development:

- folding complex
- folding plans
- folding graph

In development:

- folding complex
- folding plans
- folding graph

Missing:

In development:

- folding complex
- folding plans
- folding graph

Missing:

better folding description

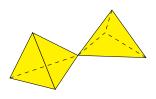
In development:

- folding complex
- folding plans
- folding graph

Missing:

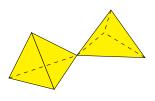
- better folding description
- properties of folding graphs

Triangulated complexes



Triangulated complexes

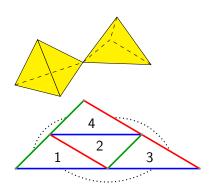
mostly complete



Triangulated complexes

mostly complete

Edge colouring

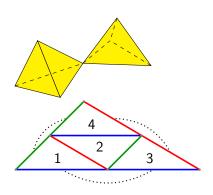


Triangulated complexes

mostly complete

Edge colouring

current theory implemented

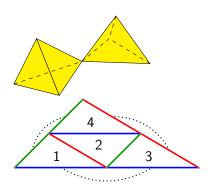


Triangulated complexes

mostly complete

Edge colouring

- current theory implemented
- a lot of theory missing



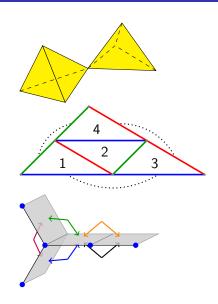
Triangulated complexes

mostly complete

Edge colouring

- current theory implemented
- a lot of theory missing

Abstract folding



Triangulated complexes

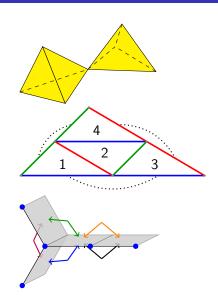
mostly complete

Edge colouring

- current theory implemented
- a lot of theory missing

Abstract folding

framework exists



Triangulated complexes

mostly complete

Edge colouring

- current theory implemented
- a lot of theory missing

Abstract folding

- framework exists
- needs proper implementation

