

Simplicial surfaces in GAP

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Motivation

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- rigid folding in \mathbb{R}^3

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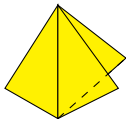
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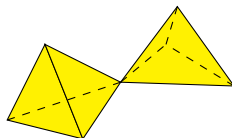
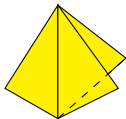
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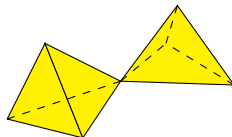
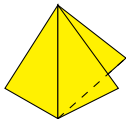
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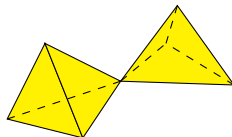
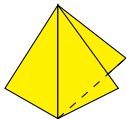


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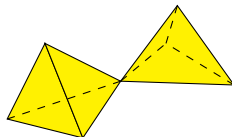
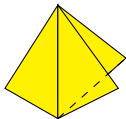


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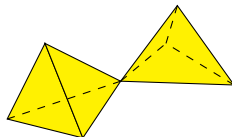
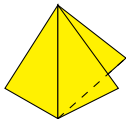
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- embeddings are difficult to compute
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- ~> focus on intrinsic properties
- ~> incidence geometry

Implementation in GAP

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- can describe incidence geometry

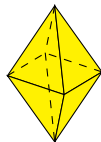
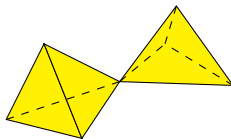
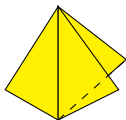
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Implementation in GAP

- can describe incidence geometry
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- can manage hierarchy of structures

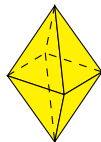
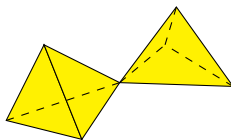
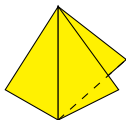
Implementation in GAP

- can describe incidence geometry
 - allows flexible access to the incidence geometry
- can manage hierarchy of structures
- works well with group-theoretic descriptions



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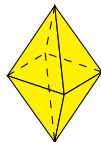
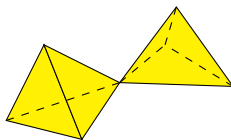
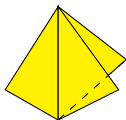
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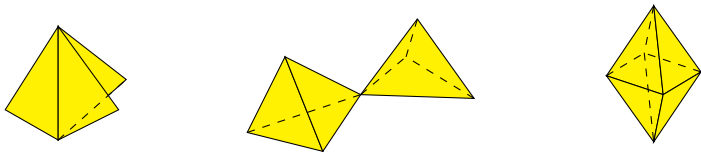
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Implementation in GAP

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- difference to FinInG-package by De Beule, Neunhöffer et al.
 - only two dimensions but it can work with colourings and foldings

1 General simplicial surfaces

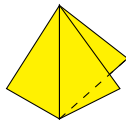
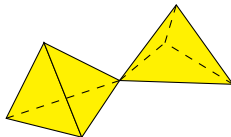
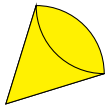
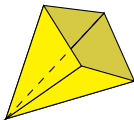
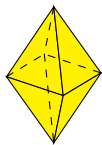
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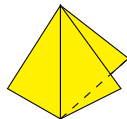
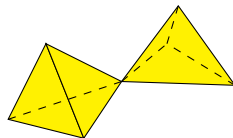
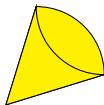
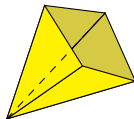
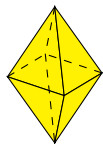
We want to describe different structures:

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Triangular complexes

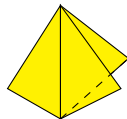
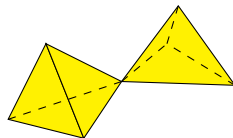
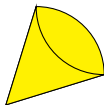
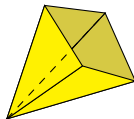
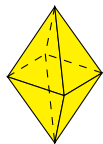
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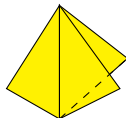
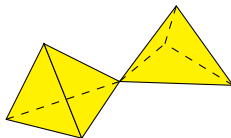
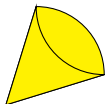
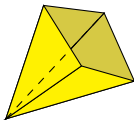


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- sets of vertices, edges and faces

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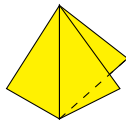
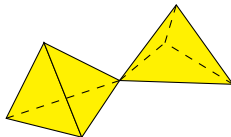
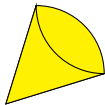
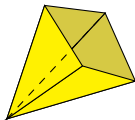
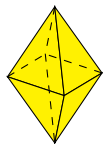


⇒ **triangular complexes**

- sets of vertices, edges and faces
- incidence relation between them

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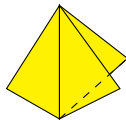
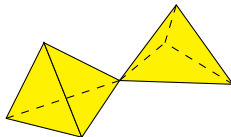
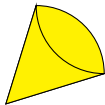
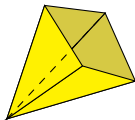
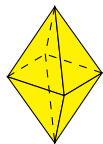


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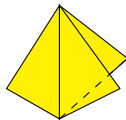
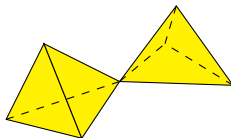
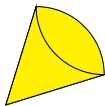
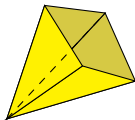
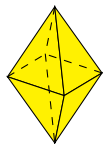


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- sets of vertices, edges and faces
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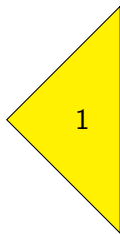
- sets of vertices, edges and faces
- incidence relation between them
- every face is a triangle
- every vertex lies in an edge and every edge lies in a face

Isomorphism testing

Incidence structure can be interpreted as a coloured graph:

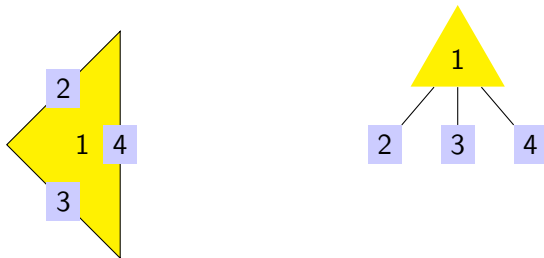
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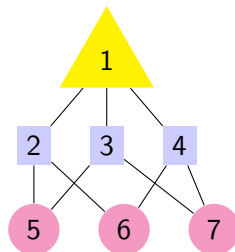
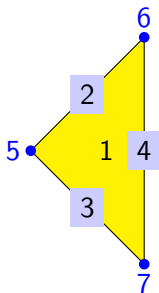
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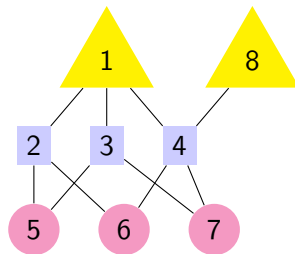
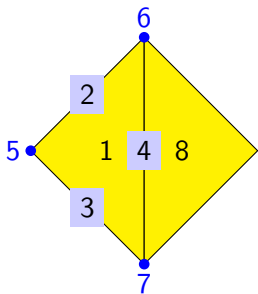
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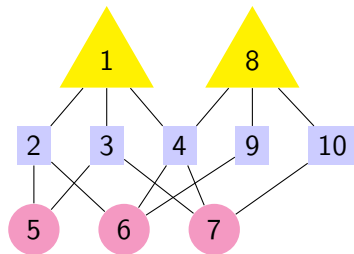
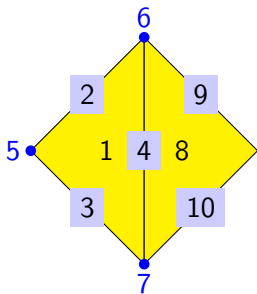
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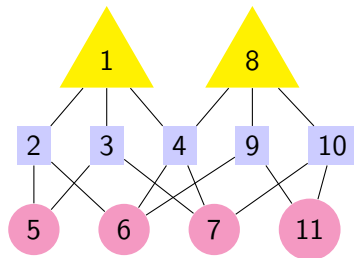
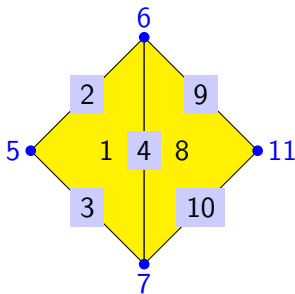
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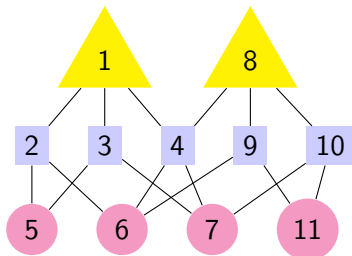
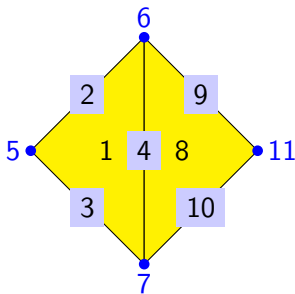
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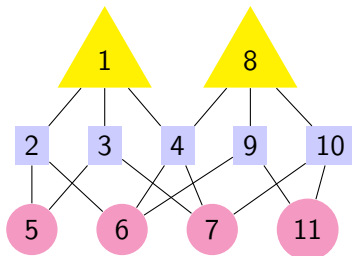
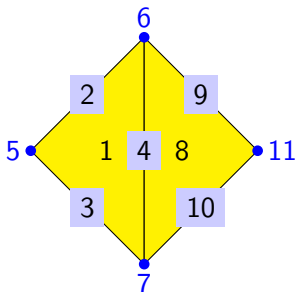
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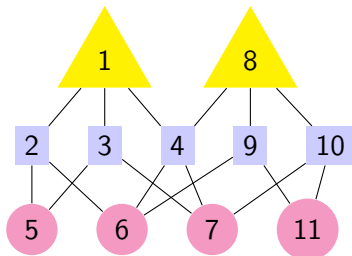
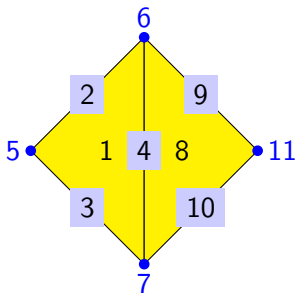


⇒ reduce to graph isomorphism problem

⇒ can be solved quite easily by Nauty (McKay, Piperno)

Isomorphism testing

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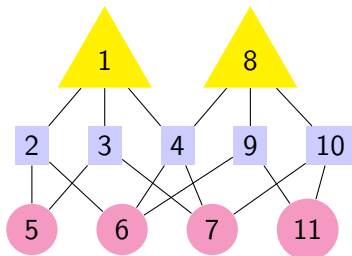
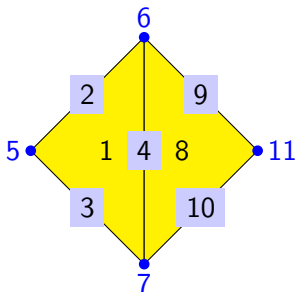
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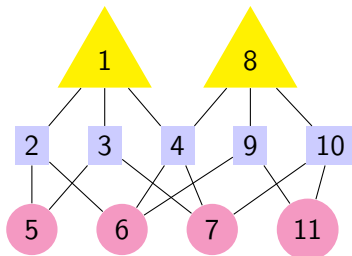
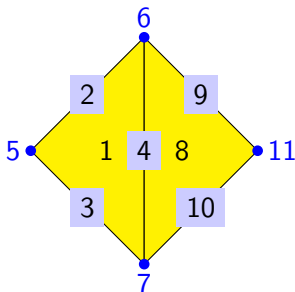
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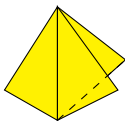
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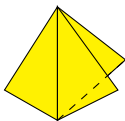
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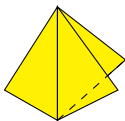


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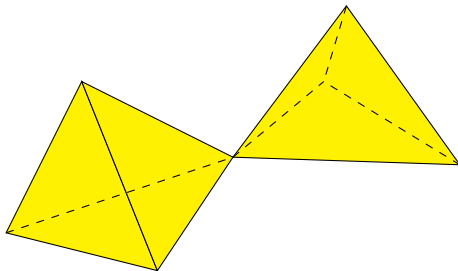
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⇔ **ramified simplicial surfaces**

Why ramified?

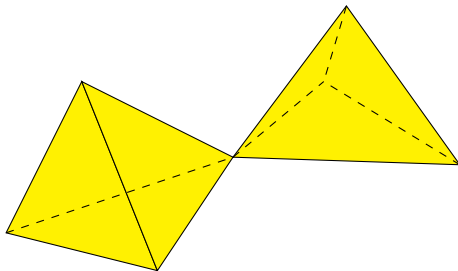
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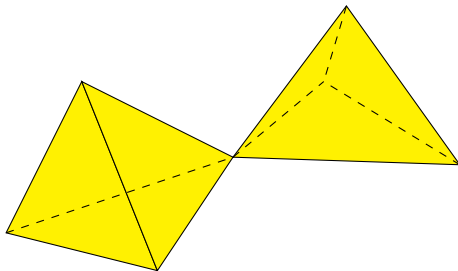
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A **simplicial surface** does not have these ramifications.

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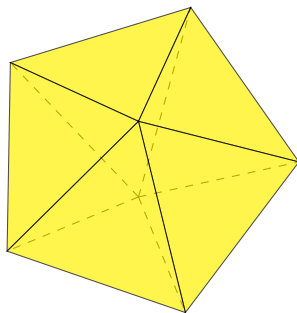
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- 1 General simplicial surfaces
- 2 Edge colouring and group properties
- 3 Abstract folding

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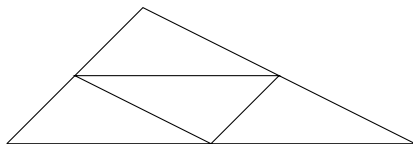
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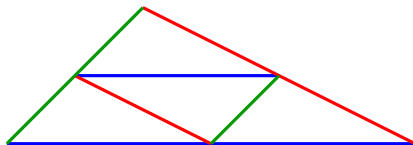
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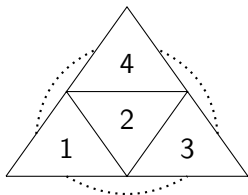
↪ Edge-colouring encodes different lengths



Colouring as permutation

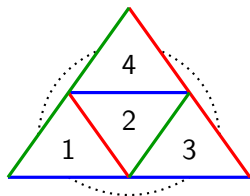
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Consider tetrahedron



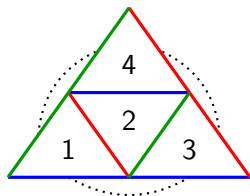
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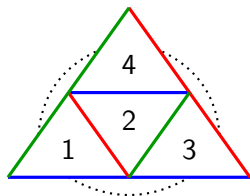
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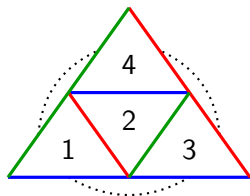
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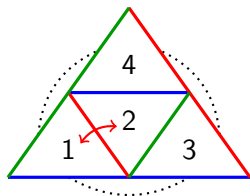


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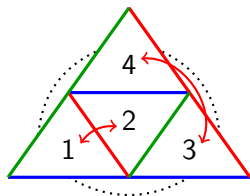
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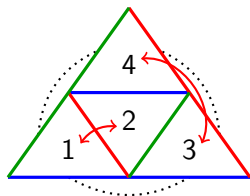
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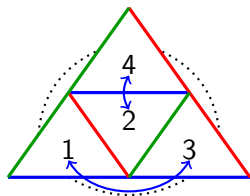


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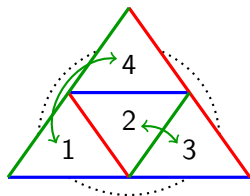


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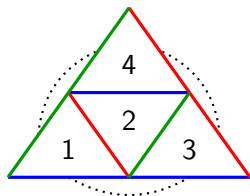


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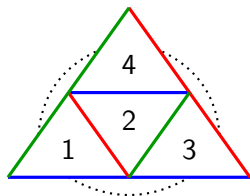


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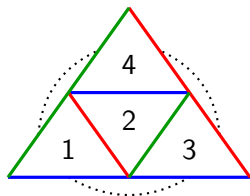


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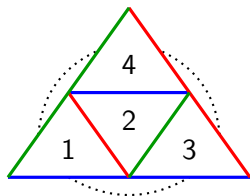
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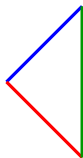
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- The connected components of the surface correspond to the orbits of $\langle \sigma_a, \sigma_b, \sigma_c \rangle$ on the faces (fast computation for permutation groups)

How do faces fit together?

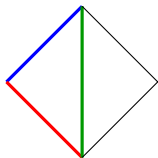
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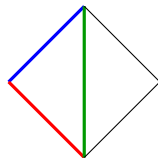
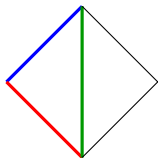
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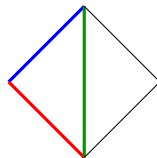
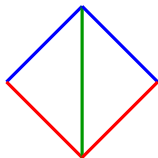
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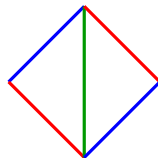
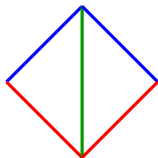
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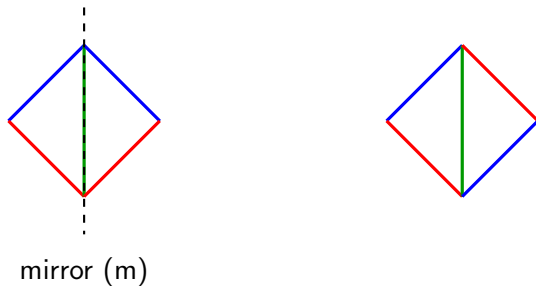
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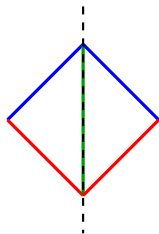
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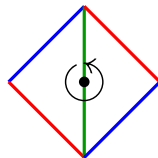


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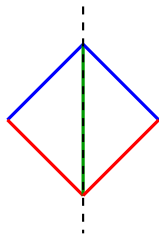
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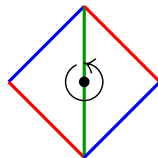
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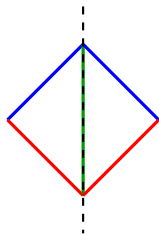


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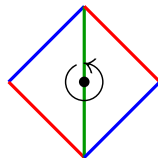
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Permutations and mr-assignment uniquely determine the surface.

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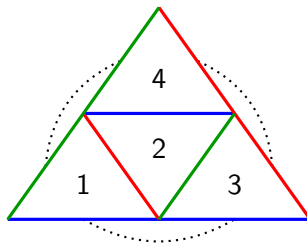
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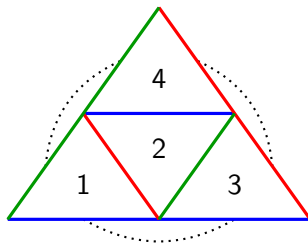
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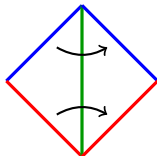
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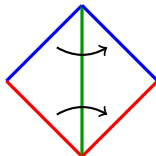
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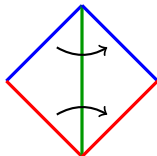
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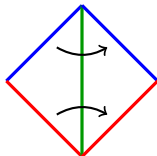
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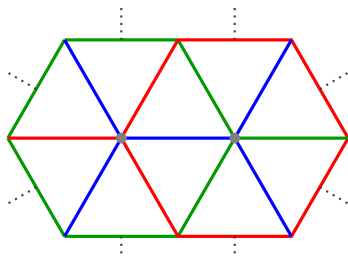
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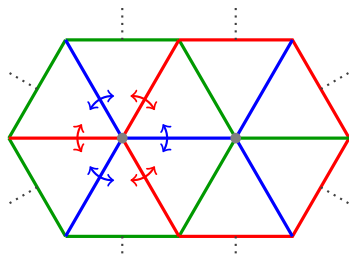
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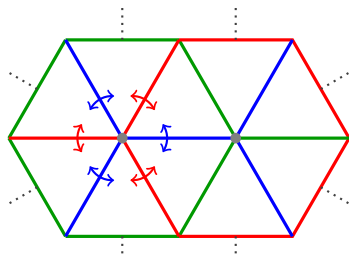
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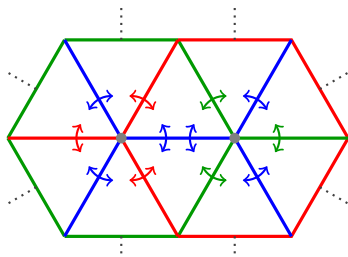
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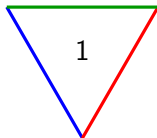
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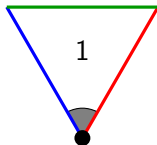


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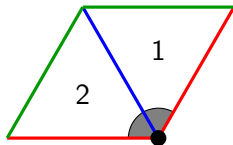


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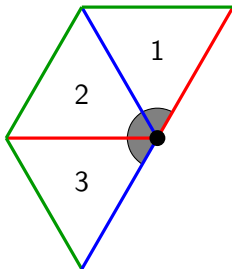


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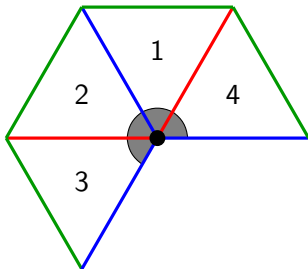


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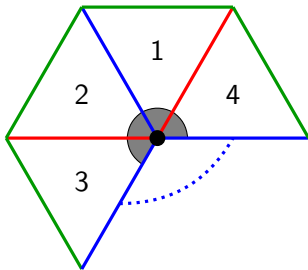


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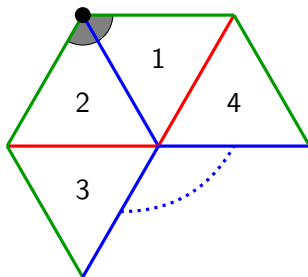


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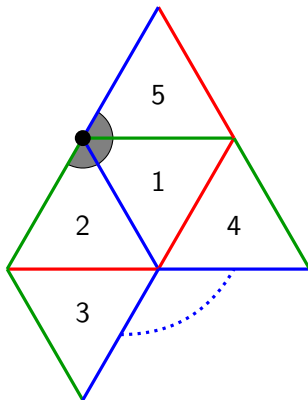


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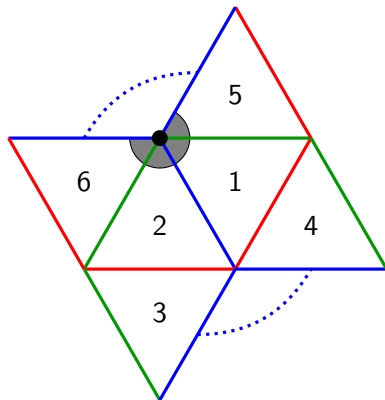


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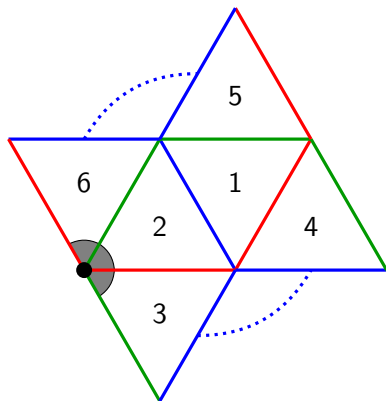


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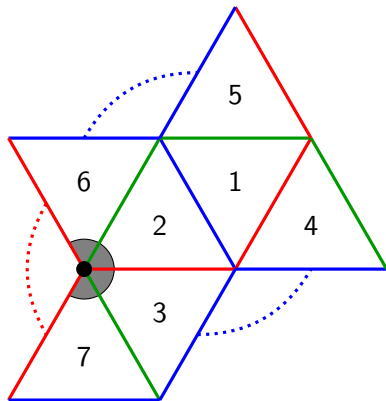


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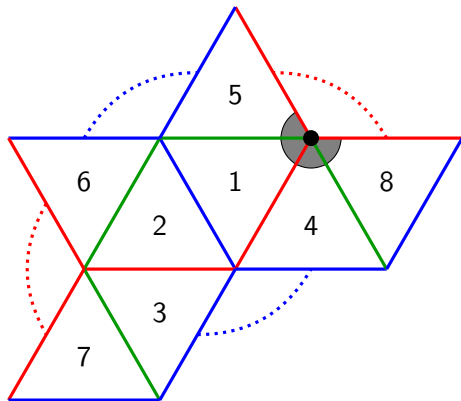


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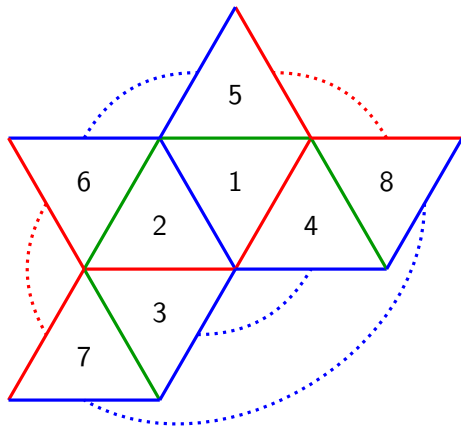


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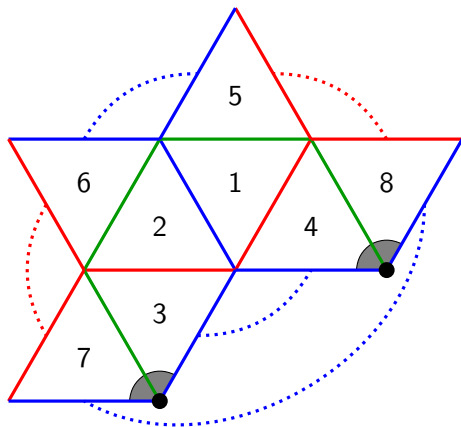


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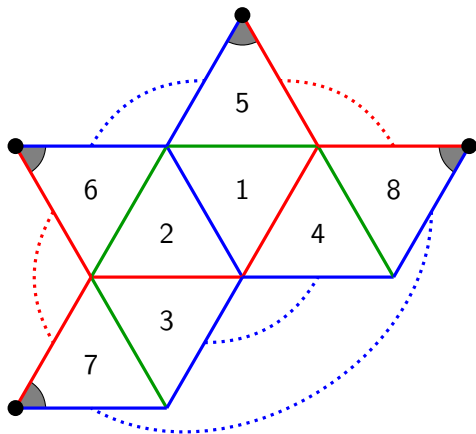


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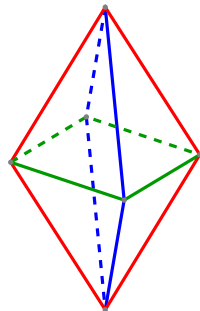
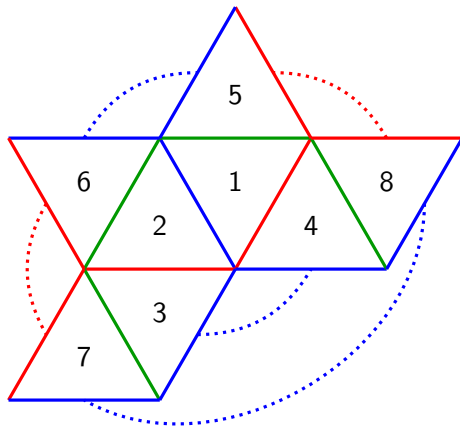


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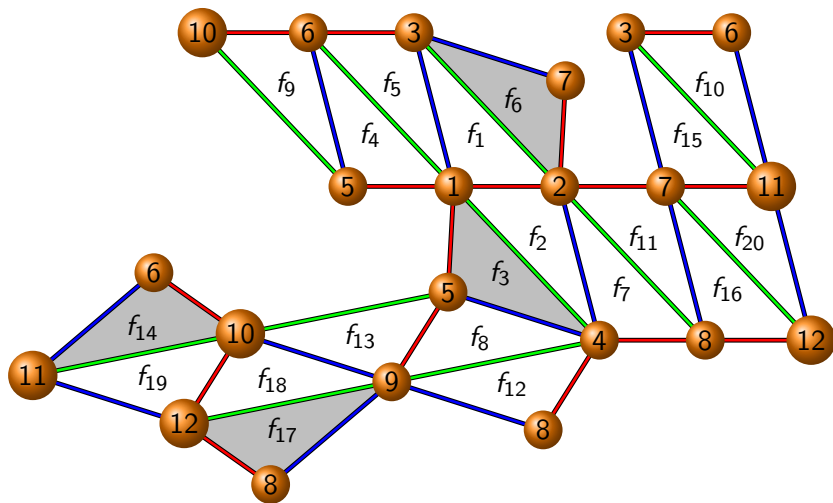
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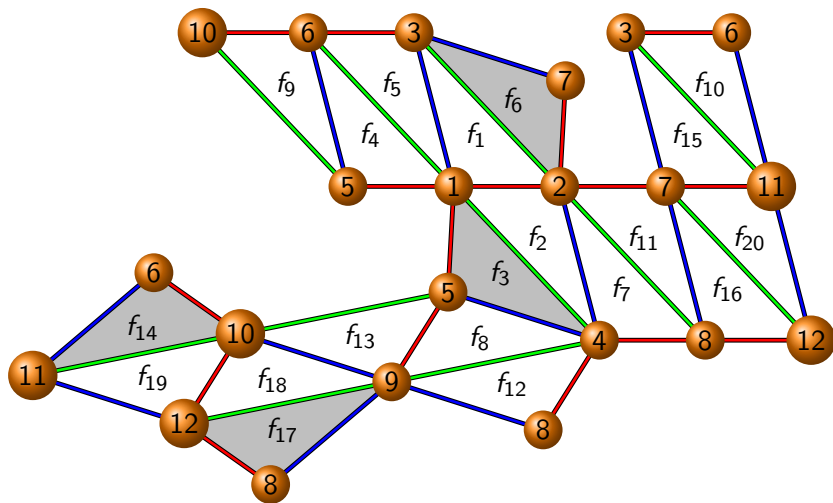
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Progress report of edge colouring

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Still missing:

- Research TODO?

- 1 General simplicial surfaces
- 2 Edge colouring and group properties
- 3 Abstract folding

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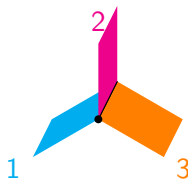
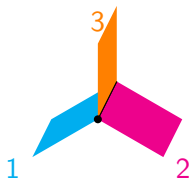
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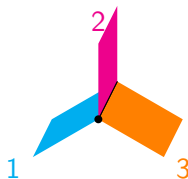
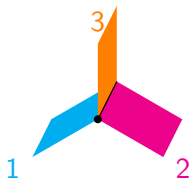


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~> **folding complex**

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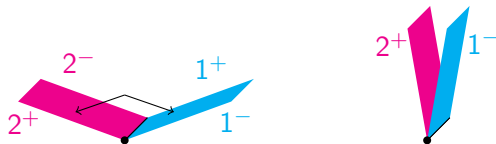
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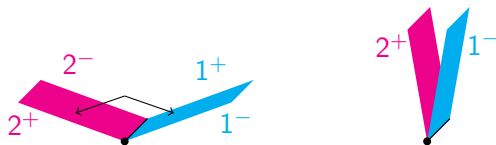
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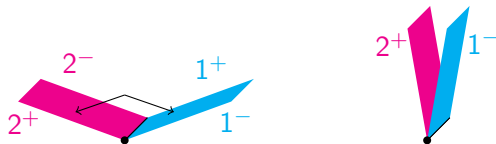
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⇝ **folding plan**

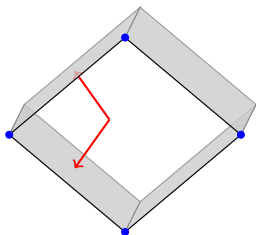
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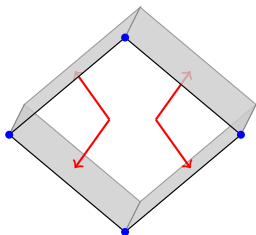
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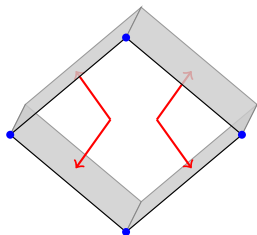
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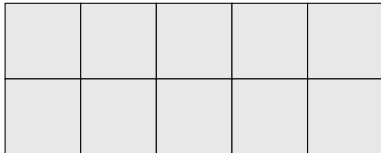
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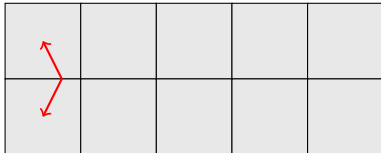
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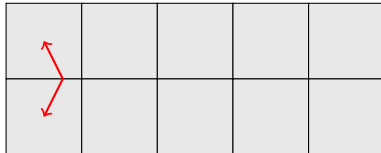
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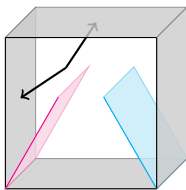
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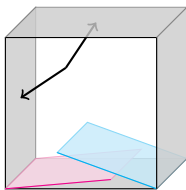
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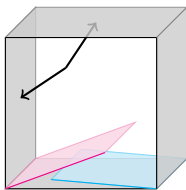
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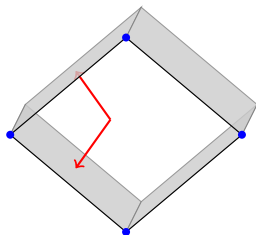
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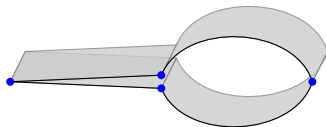
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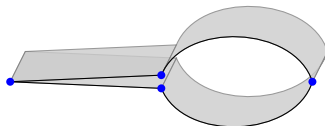
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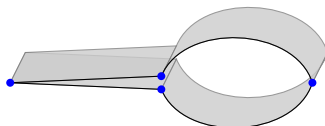
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- Allow non-rigid configurations as transitional states



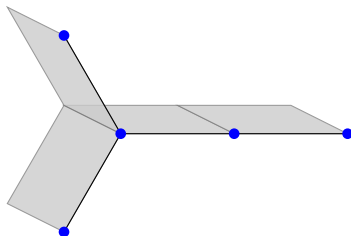
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With folding plans we can perform the same folding in different folding complexes

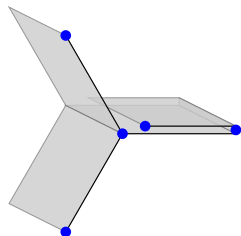
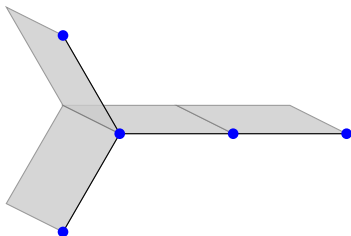
Structure of multiple foldings

With folding plans we can perform the same folding in different folding complexes



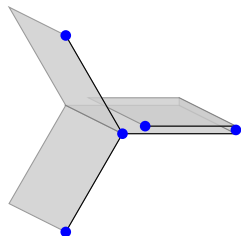
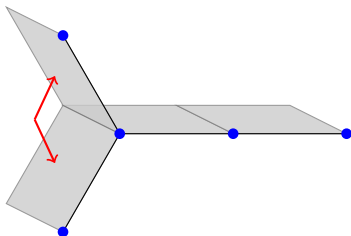
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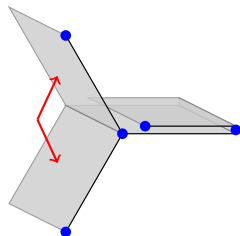
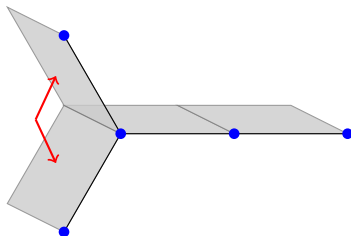
Structure of multiple foldings

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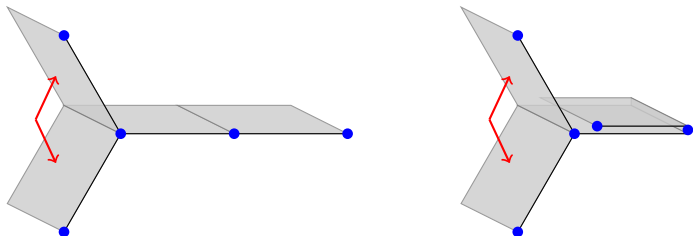
Structure of multiple foldings

With folding plans we can perform the same folding in different folding complexes



Structure of multiple foldings

With folding plans we can perform the same folding in different folding complexes



\rightsquigarrow more structure on the set of possible foldings

Folding graph

Folding graph

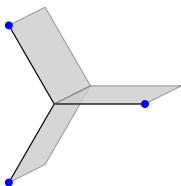
- Vertices are folding complexes (modelling folding states)

Folding graph

- Vertices are folding complexes (modelling folding states)
- Edges are folding plans connecting two folding complexes

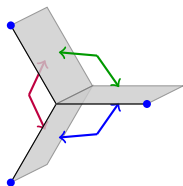
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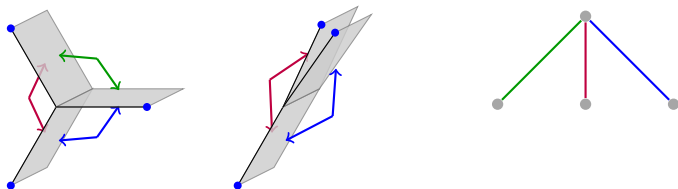
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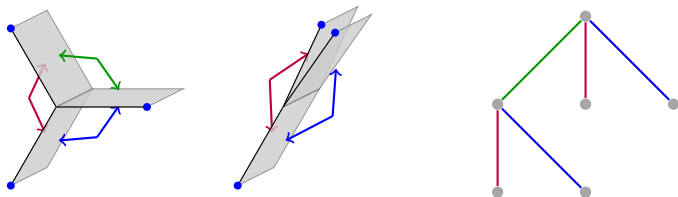
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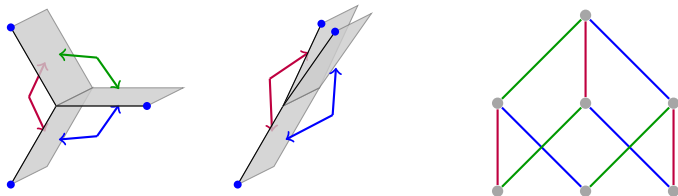
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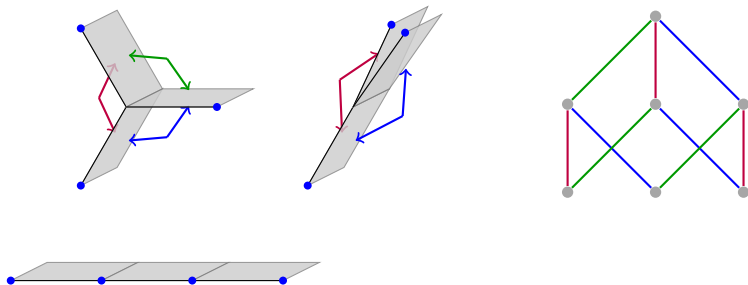
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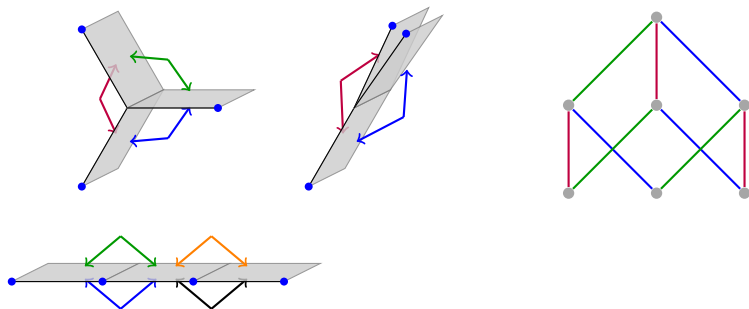
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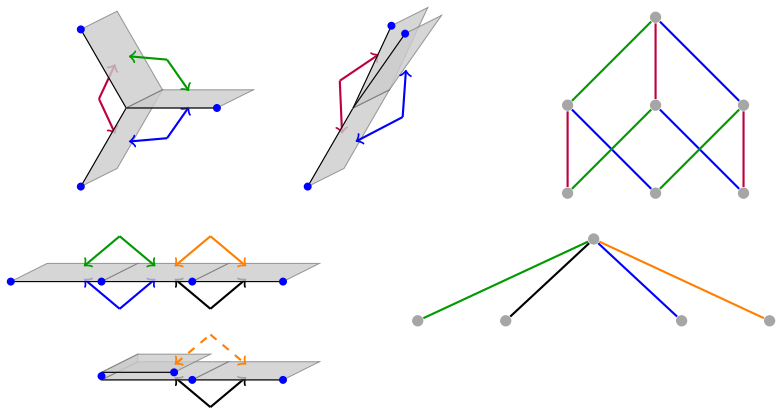
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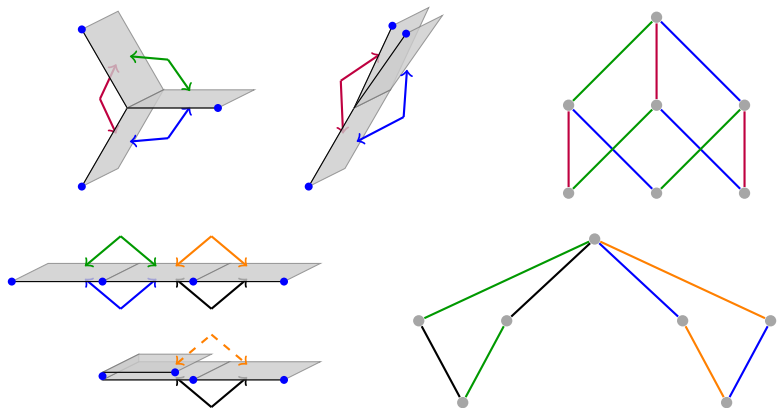
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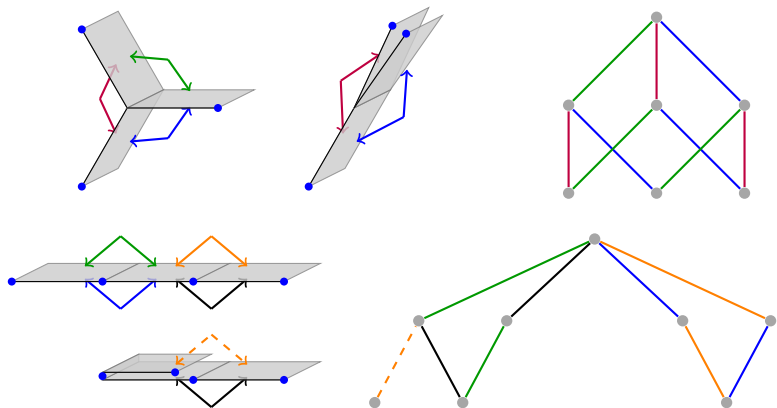
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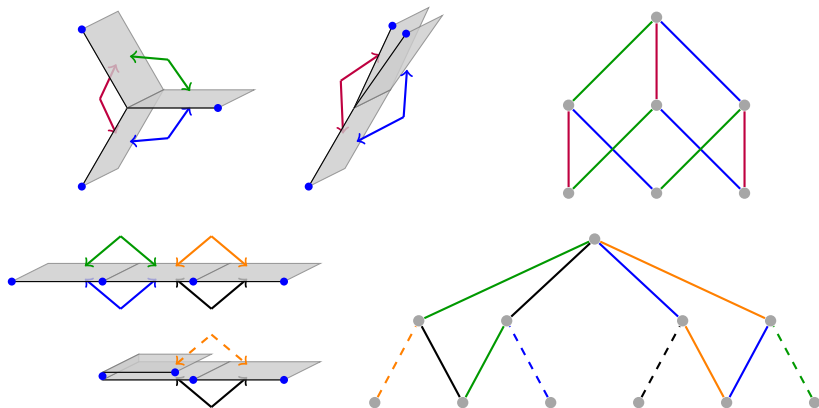
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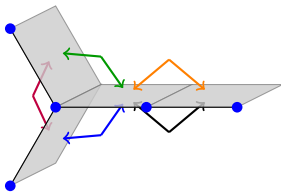
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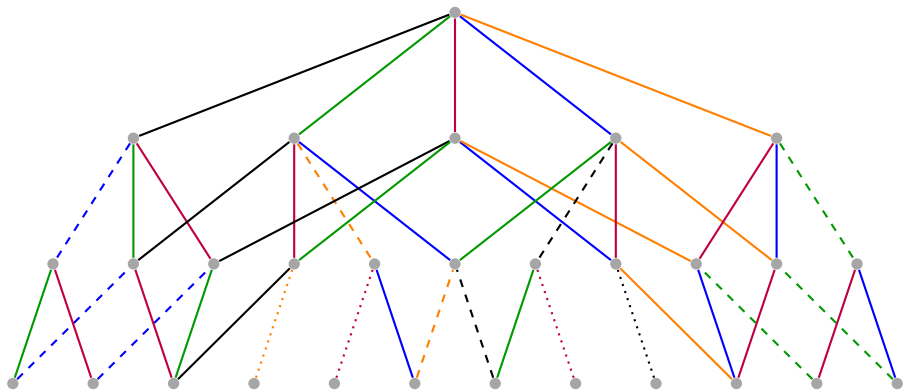
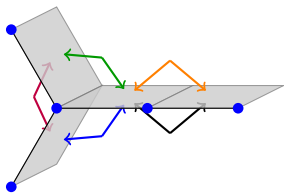


Larger graph

Larger graph



Larger graph



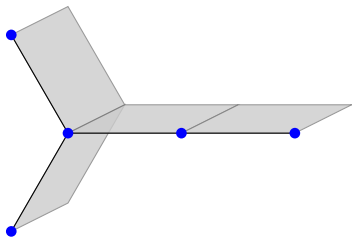
Drawback of folding plans

Drawback of folding plans

Some foldings that “should” be the same, aren’t:

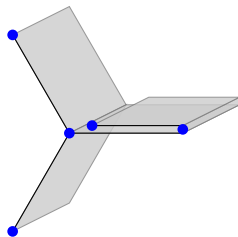
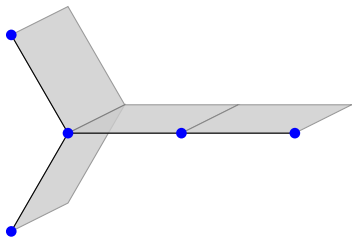
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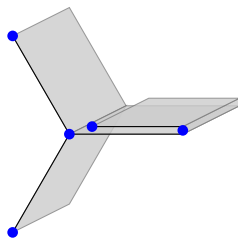
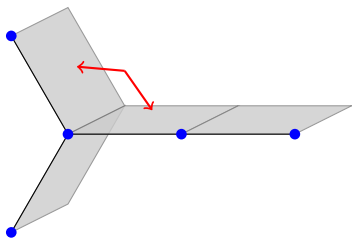
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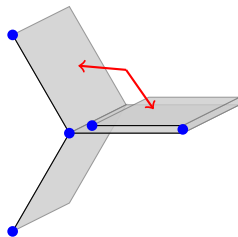
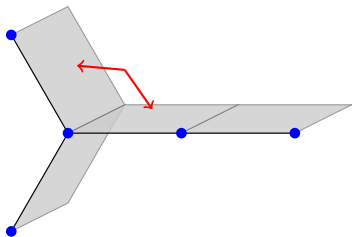
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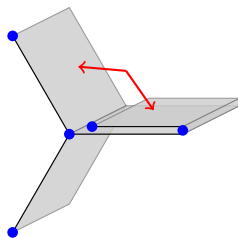
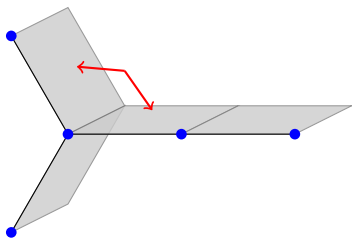
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Drawback of folding plans

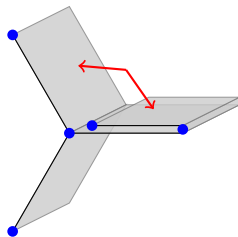
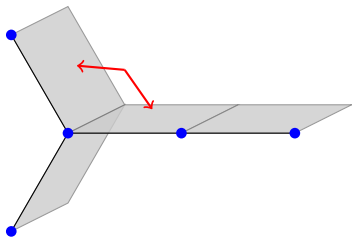
Some foldings that “should” be the same, aren't:



⇒ If you know the folding structure of a small complex,

Drawback of folding plans

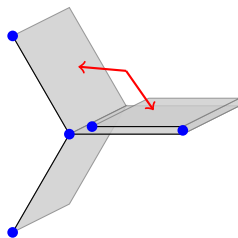
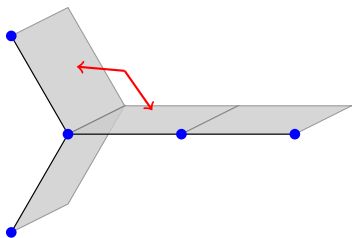
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⇒ If you know the folding structure of a small complex, you can’t easily find the folding structure of an extended complex

Drawback of folding plans

Some foldings that “should” be the same, aren't:



- ⇒ If you know the folding structure of a small complex, you can't easily find the folding structure of an extended complex
- ⇝ Folding plans are not optimal to model folding

Progress of abstract folding

Progress of abstract folding

In development:

Progress of abstract folding

In development:

- folding complex

In development:

- folding complex
- folding plans

In development:

- folding complex
- folding plans
- folding graph

Progress of abstract folding

In development:

- folding complex
- folding plans
- folding graph

Missing:

In development:

- folding complex
- folding plans
- folding graph

Missing:

- better folding description

In development:

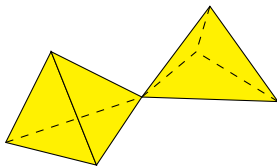
- folding complex
- folding plans
- folding graph

Missing:

- better folding description
- properties of folding graphs

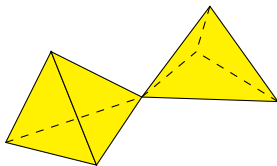
Summary `SimplicialSurfaces`

Triangulated complexes



Triangulated complexes

- mostly complete

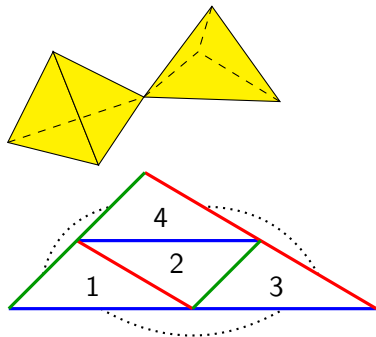


Summary SimplicialSurfaces

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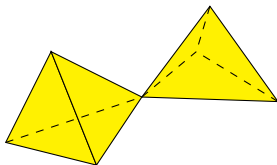
Edge colouring



Summary SimplicialSurfaces

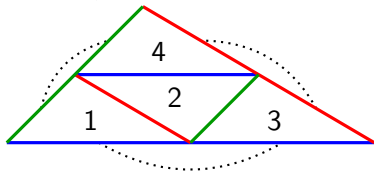
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Edge colouring

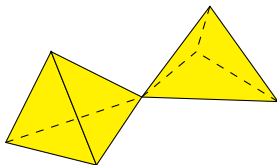
- current theory implemented



Summary SimplicialSurfaces

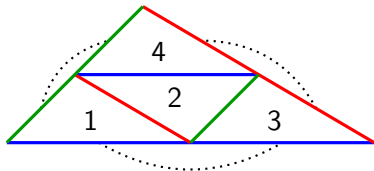
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Edge colouring

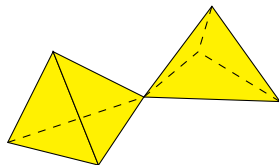
- current theory implemented
- a lot of theory missing



Summary SimplicialSurfaces

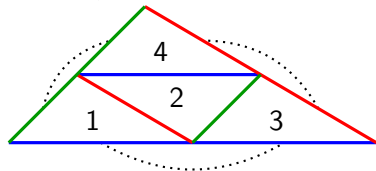
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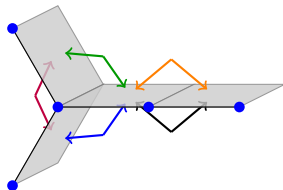


Edge colouring

- current theory implemented
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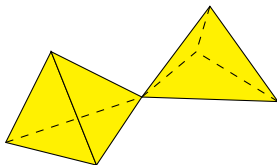
Abstract folding



Summary SimplicialSurfaces

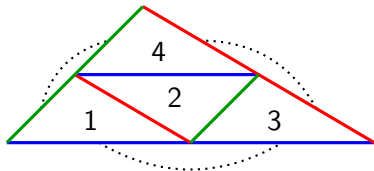
Triangulated complexes

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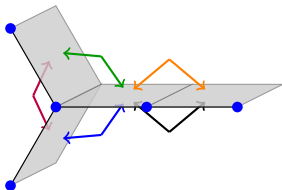
Edge colouring

- current theory implemented
- a lot of theory missing



Abstract folding

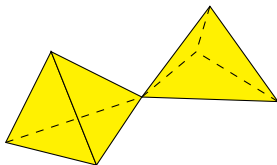
- framework exists



Summary SimplicialSurfaces

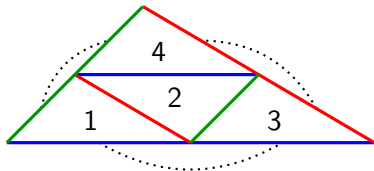
Triangulated complexes

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Edge colouring

- current theory implemented
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Abstract folding

- framework exists
- needs proper implementation

