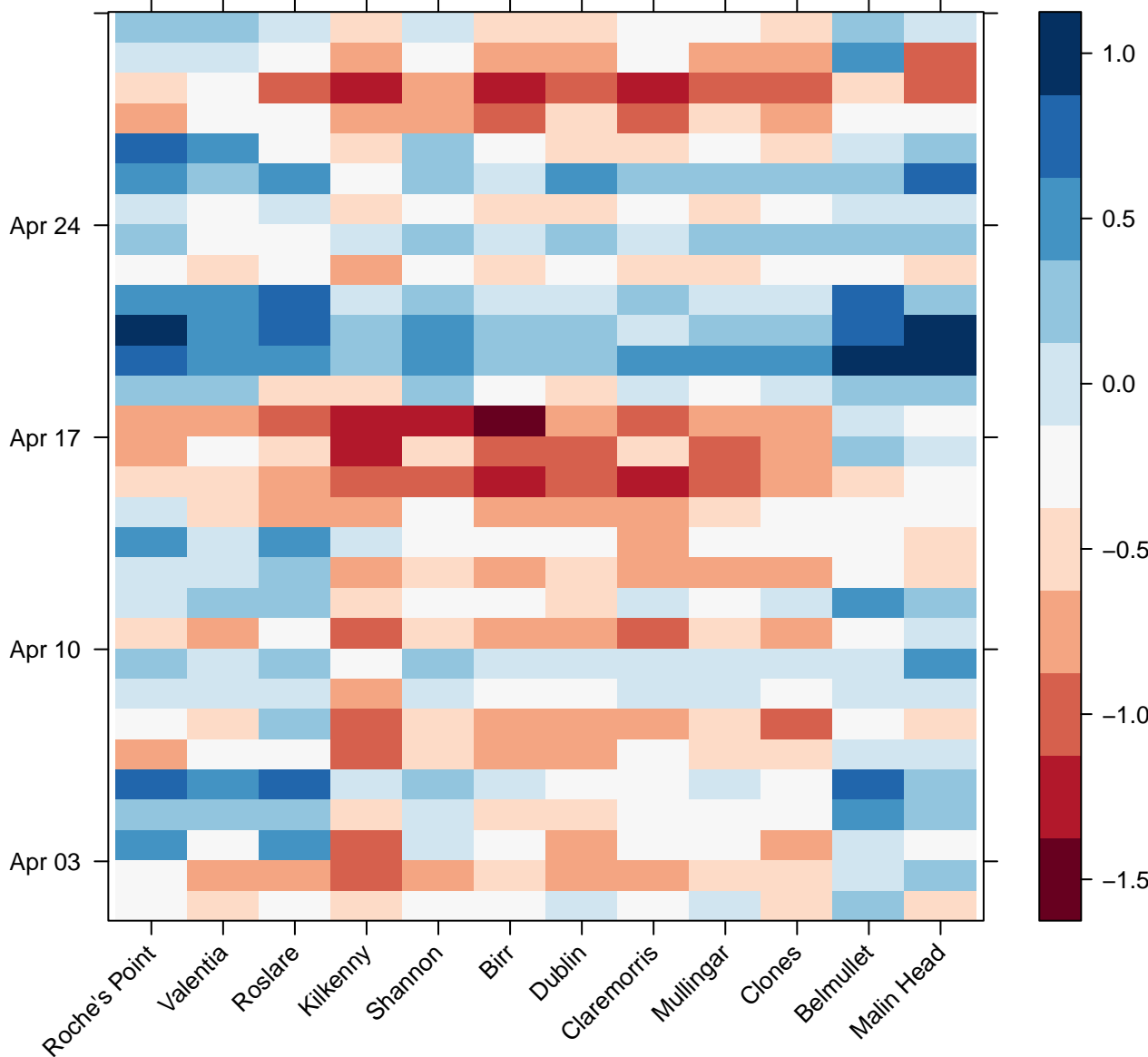
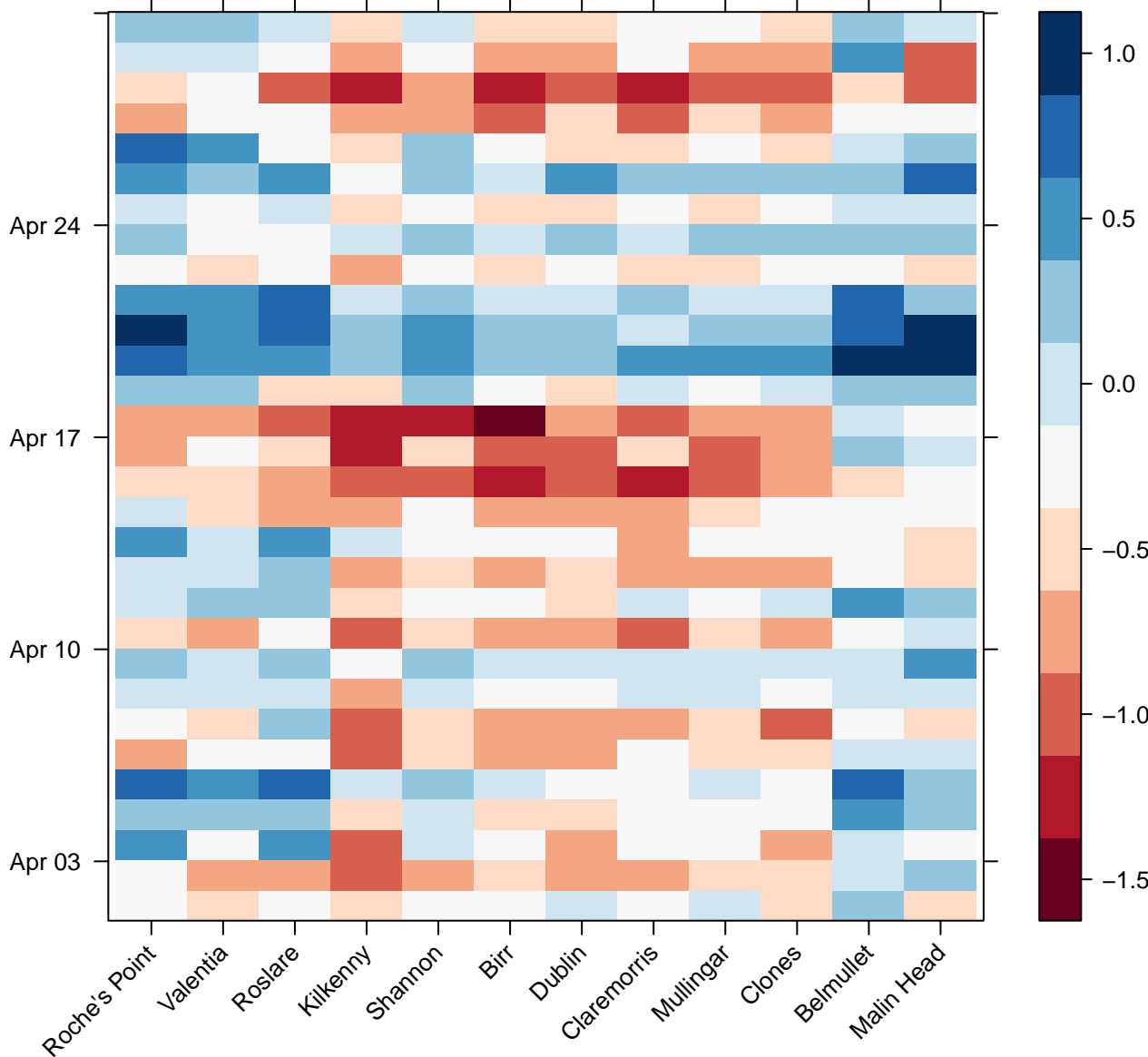


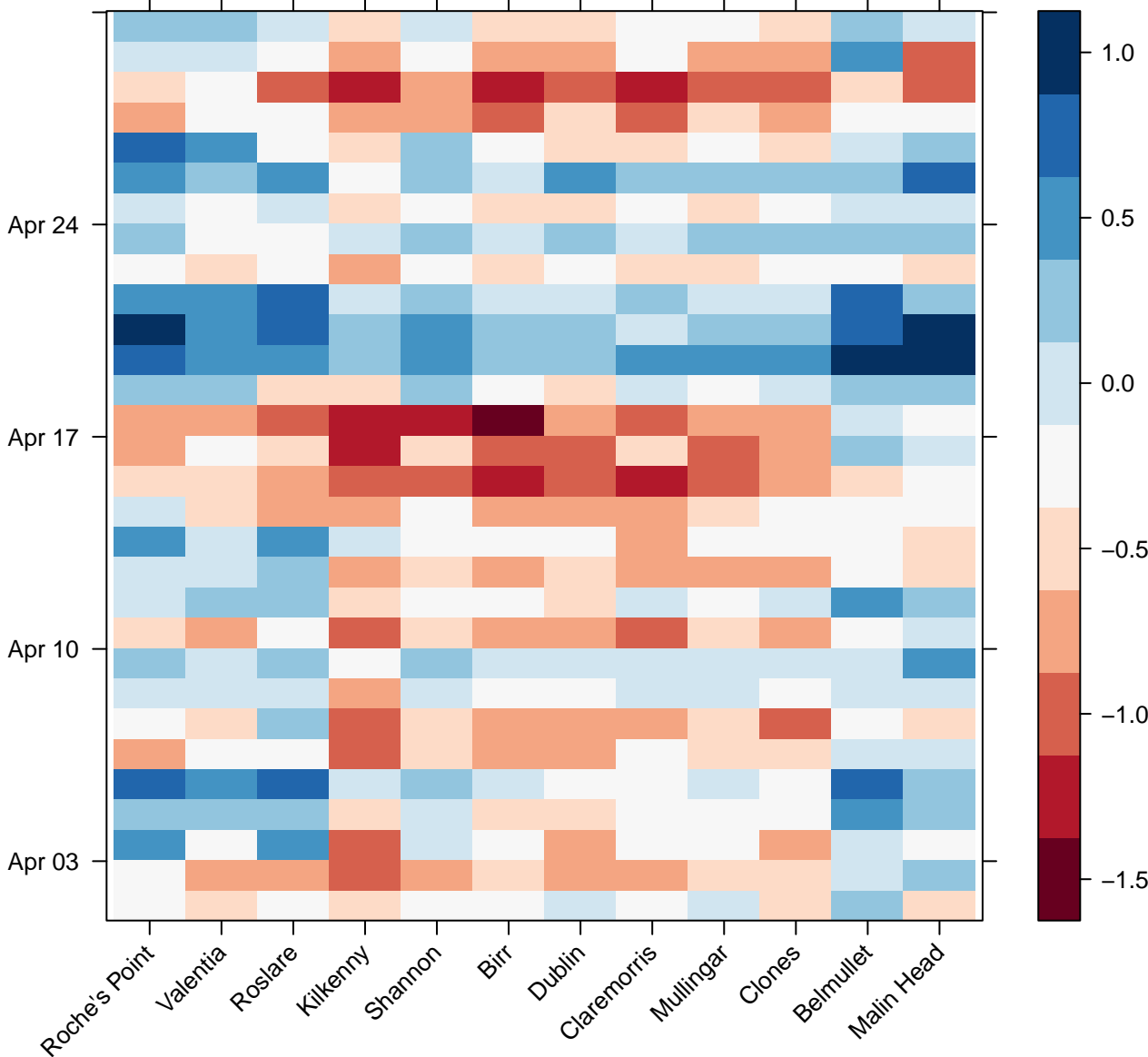
values

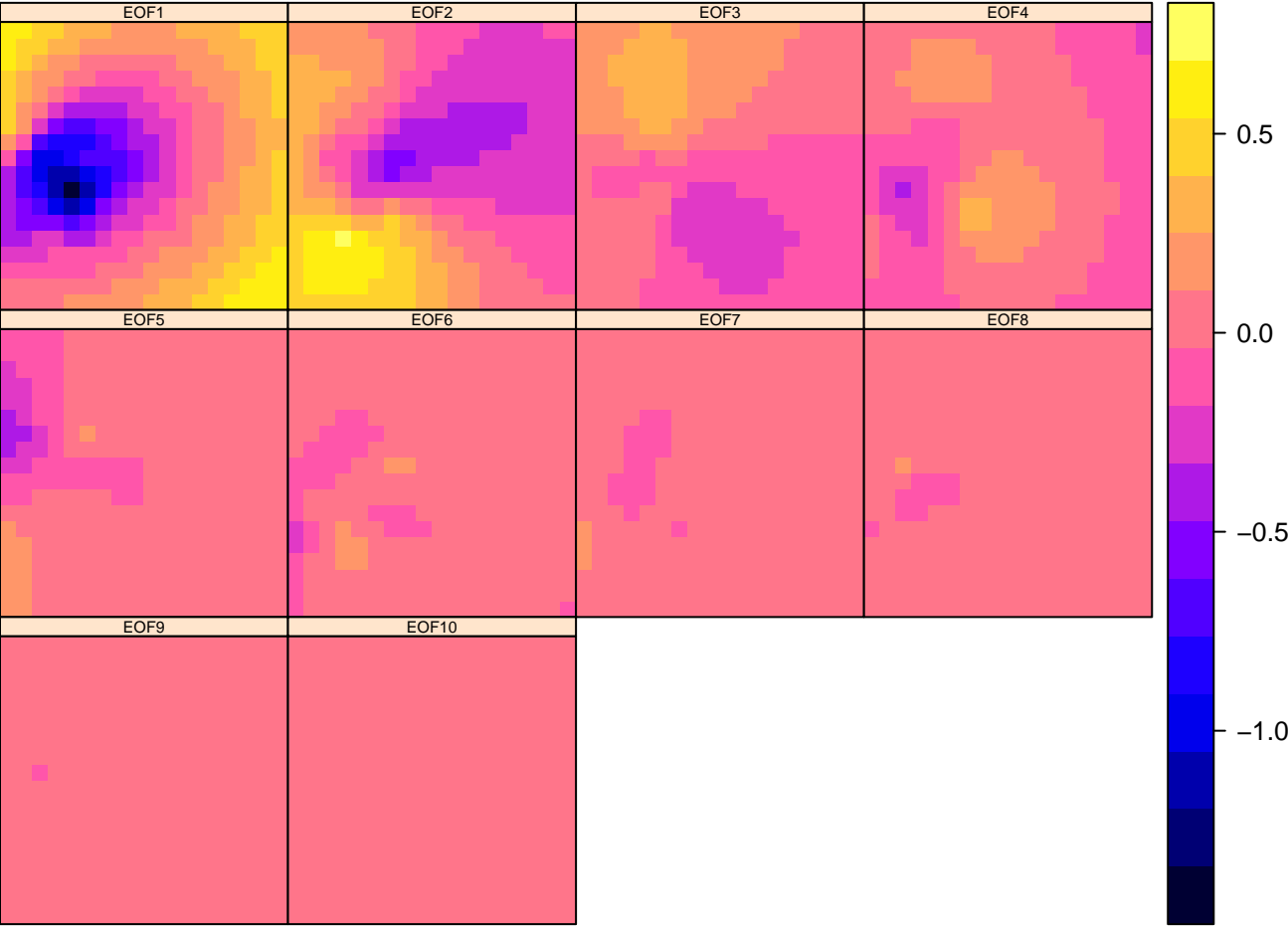


values

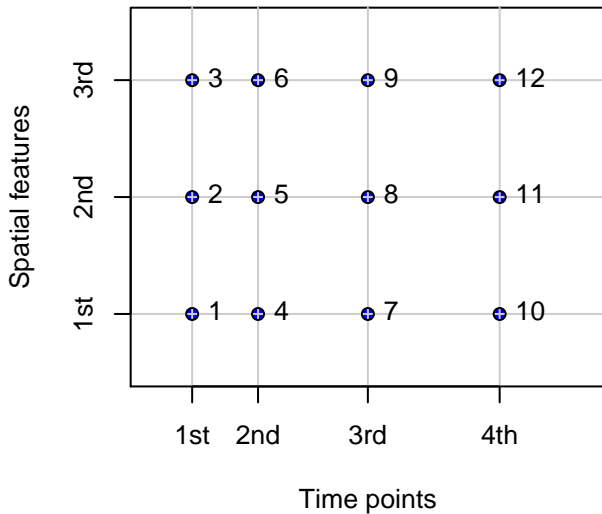


## values

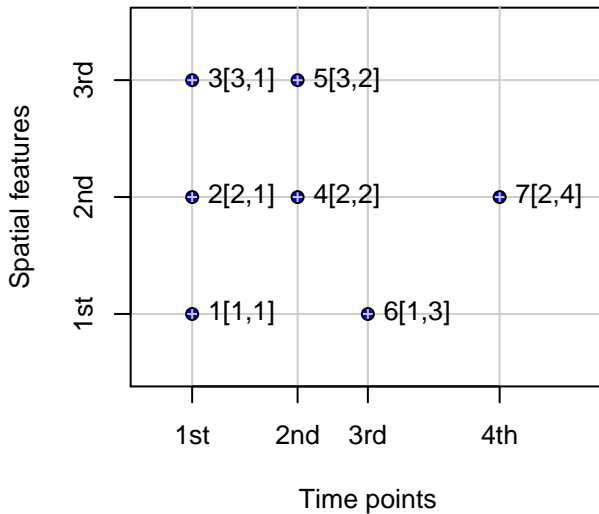




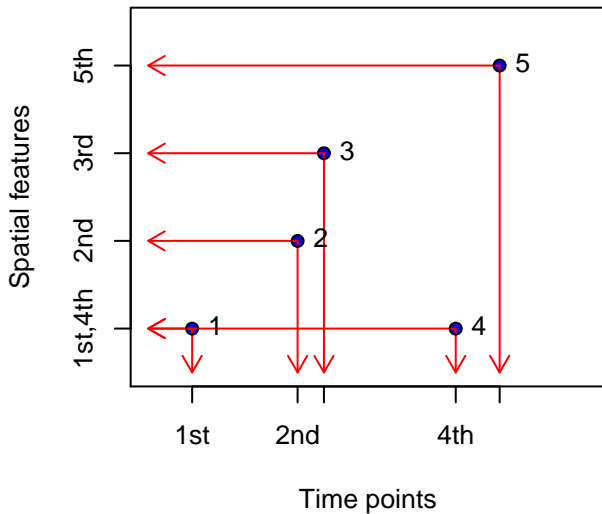
**STF: full grid layout**



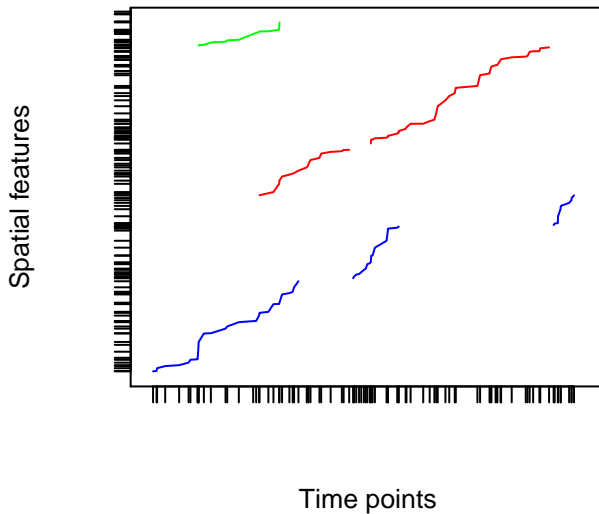
**STS: sparse grid layout**

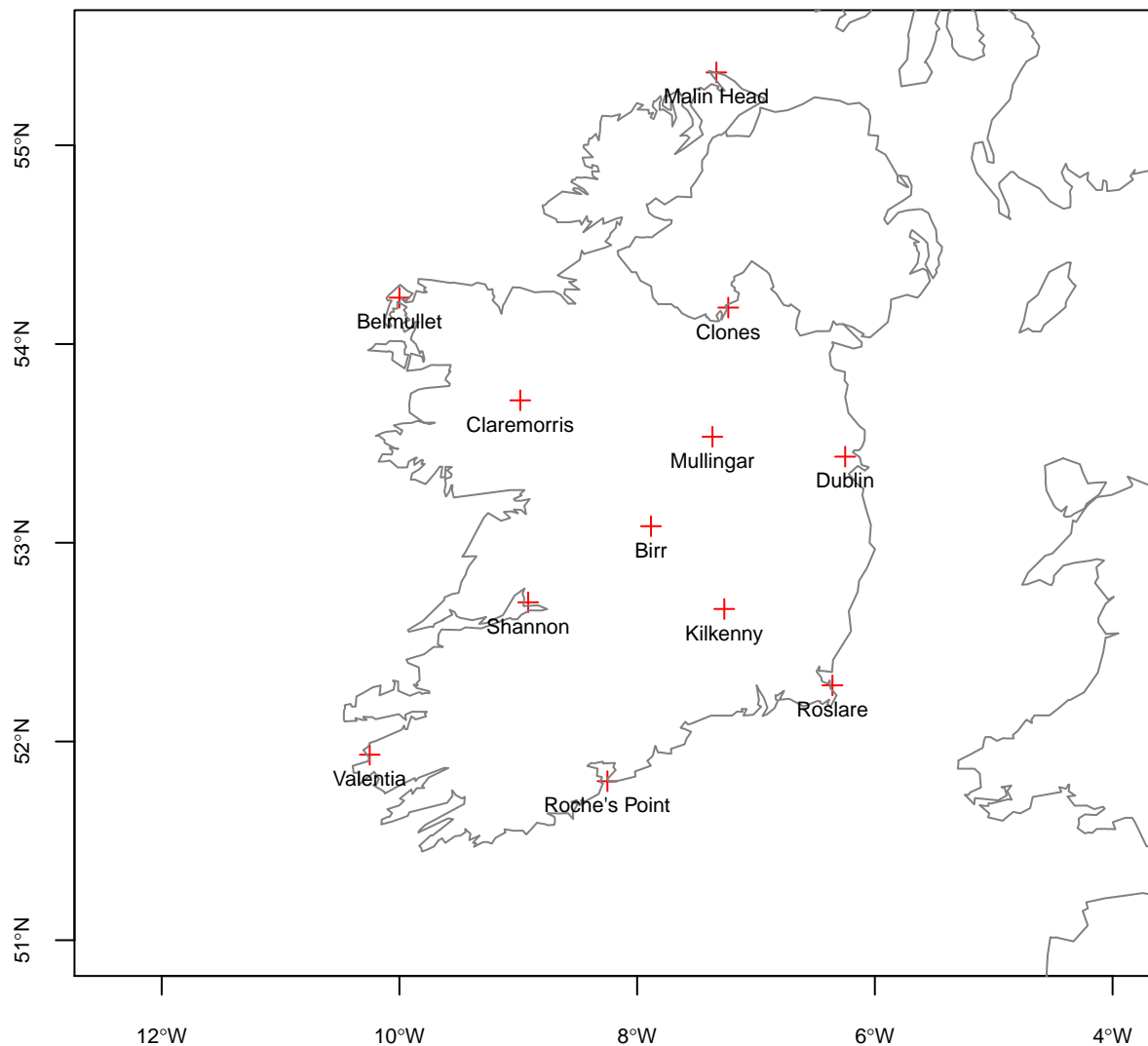


**STI: irregular layout**

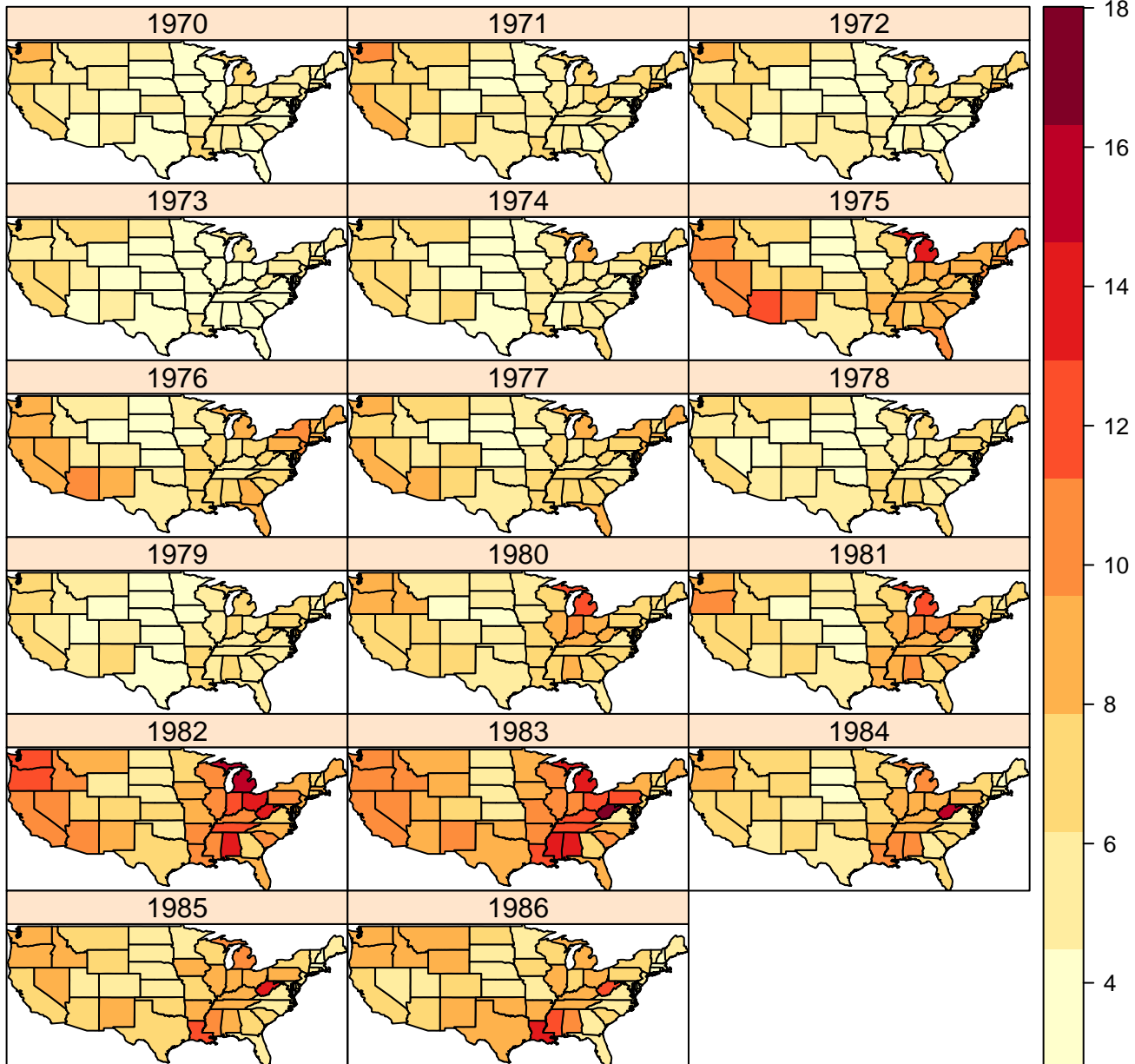


**STT: trajectory**

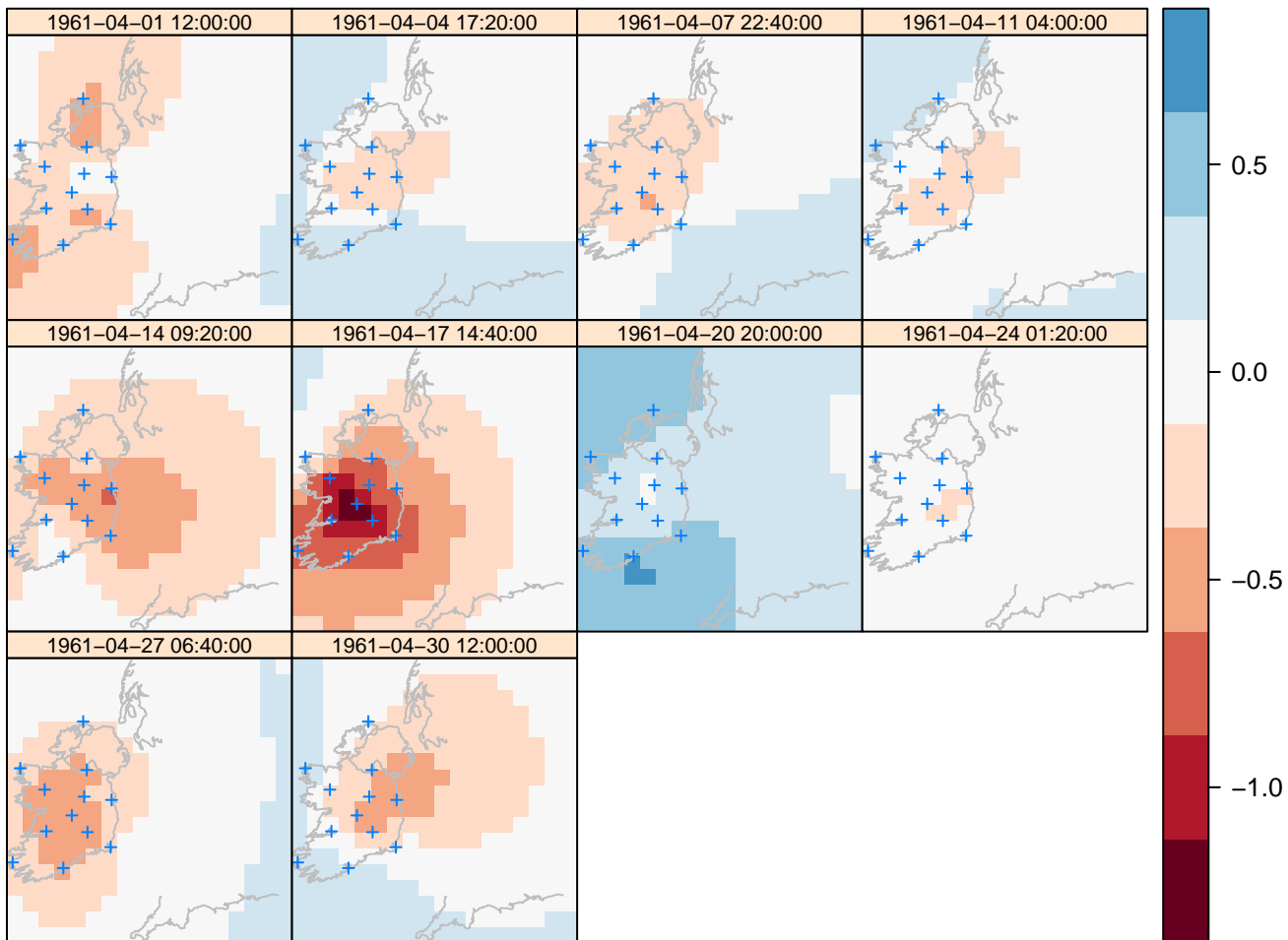




# unemp



# **sqrt\_speed**





# values

