hw2_p1

February 16, 2018

In [1]:
```
import numpy as np
import tensorflow as tf
%matplotlib inline
import matplotlib
import matplotlib.pyplot as plt
```

In [2]:
```
from tensorflow.examples.tutorials.mnist import input_data
mnist = input_data.read_data_sets("MNIST_data/", one_hot=False)
print(mnist.train.images.shape, mnist.train.labels.shape)
```

```
Extracting MNIST_data/train-images-idx3-ubyte.gz
Extracting MNIST_data/train-labels-idx1-ubyte.gz
Extracting MNIST_data/t10k-images-idx3-ubyte.gz
Extracting MNIST_data/t10k-labels-idx1-ubyte.gz
(55000, 784) (55000,)
```

In [3]:
```
def showimage(image, label):
    plt.gray()
    plt.imshow(image.reshape(28, 28))
    plt.show()
    print(label)

def extract_target_data(X, Y, target, num):
    p = (Y == target)
    x_target = X[p,:]
    y_target = Y[p]
    y_target = np.expand_dims(y_target, axis=1)
    return x_target[:num,:], y_target[:num,:]

# computer euclidean distance matrix
def euclidean_distance_matrix(x):
    r = tf.reduce_sum(x*x, 1)
    r = tf.reshape(r, [-1, 1])
    distance_mat = r - 2*tf.matmul(x, tf.transpose(x)) + tf.transpose(r)
    #return tf.sqrt(distance_mat)
    return distance_mat
```

In [4]:
```
train_images, train_labels = extract_target_data(mnist.train.images, mnist.train.labels,

# get 1000 data from each category
for i in range(1, 10):
    cur_train_images, cur_train_labels = extract_target_data(mnist.train.images, mnist.t
    train_images = np.concatenate((train_images, cur_train_images), axis=0)
    train_labels = np.concatenate((train_labels, cur_train_labels), axis=0)

train_images /= 255.
#print(train_images.shape, train_labels.shape)
```

In [5]:
```
distance_mat = euclidean_distance_matrix(train_images)
with tf.Session() as sess:
    M = sess.run(distance_mat)
```

In [6]:
```
with tf.device('/device:GPU:0'):
    x = tf.placeholder(tf.float32, shape=[None, 784], name='x')
    w = tf.get_variable('w', shape=[784, 2], initializer=tf.contrib.layers.xavier_initia
    b = tf.get_variable('b', shape=[2], initializer=tf.zeros_initializer())

    z = tf.matmul(x, w) + b
    M_ = euclidean_distance_matrix(z)
    # MSE cost function
    cost = tf.reduce_mean(tf.square(M_ - M))
    optimizer = tf.train.AdamOptimizer().minimize(cost)
```

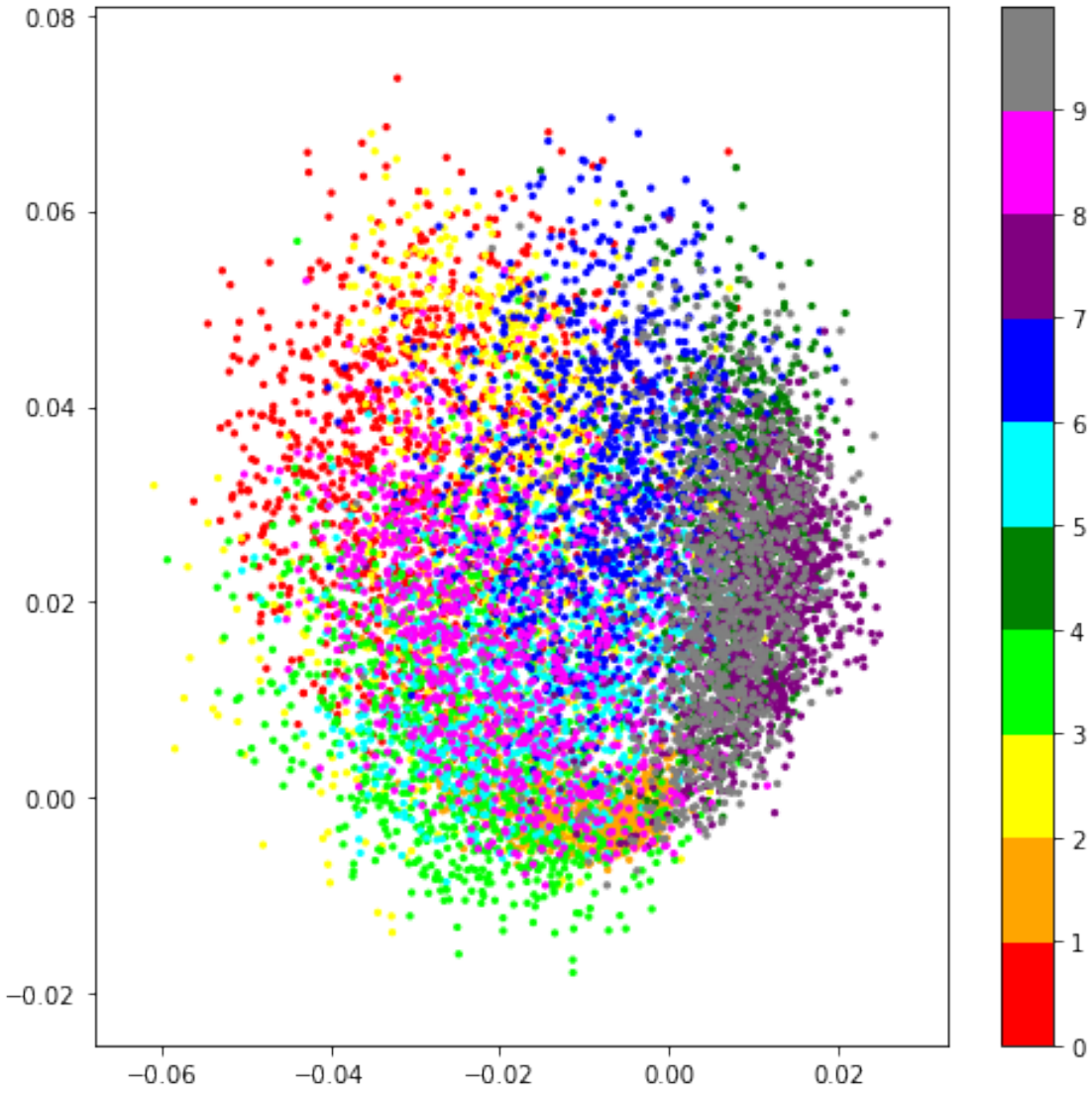
In [7]:
```
epoch = 1000
config = tf.ConfigProto()
config.gpu_options.allow_growth = True
with tf.Session(config=config) as sess:
    sess.run(tf.global_variables_initializer())
    for i in range(epoch):
        _, epoch_cost, transform_mat = sess.run([optimizer, cost, w], feed_dict = {x:tra
```

In [8]:
```
emb_images = np.dot(train_images, transform_mat)
print(emb_images.shape)
```

```
(10000, 2)
```

In [9]:
```
x = emb_images[:,0]
y = emb_images[:,1]
label = train_labels
colors = ['red','orange','yellow','lime','green','cyan','blue','purple','magenta','grey'

fig = plt.figure(figsize=(8,8))
plt.scatter(x, y, c=label, cmap=matplotlib.colors.ListedColormap(colors),s=5)

cb = plt.colorbar()
```

```
loc = np.arange(0,max(label),max(label)/float(len(colors)))
cb.set_ticks(loc)
cb.set_ticklabels(list(range(10)))
```



We can see from the image above, the datapoints of same category are clustering together. This infers the embedding, even though with only 2 dimensions, perserve essential distance information from 786 dimensional matrix and are able to dissimilate from other categories.

hw2_p2

February 16, 2018

In [1]:
```
import numpy as np
import pandas as pd
import tensorflow as tf

%matplotlib inline
import matplotlib
import matplotlib.pyplot as plt

import pymesh
from pyntcloud import PyntCloud
```

In [2]:
```
# compute triangle mesh surface area
def triangle_area(x):
    a = x[:,0,:] - x[:,1,:]
    b = x[:,0,:] - x[:,2,:]
    cross = np.cross(a, b)
    area = 0.5 * np.linalg.norm(np.cross(a, b), axis=1)
    return area

# compute euclidean distance matrix
def euclidean_distance_matrix(x):
    r = np.sum(x*x, 1)
    r = r.reshape(-1, 1)
    distance_mat = r - 2*np.dot(x, x.T) + r.T
    #return np.sqrt(distance_mat)
    return distance_mat

# update distance matrix and select the farthest point from set S after a new point is s
def update_farthest_distance(far_mat, dist_mat, s):
    for i in range(far_mat.shape[0]):
        far_mat[i] = dist_mat[i,s] if far_mat[i] > dist_mat[i,s] else far_mat[i]
    return far_mat, np.argmax(far_mat)

# initialize matrix to keep track of distance from set s
def init_farthest_distance(far_mat, dist_mat, s):
    for i in range(far_mat.shape[0]):
        far_mat[i] = dist_mat[i,s]
    return far_mat
```

In [3]:
```
# get sample from farthest point on every iteration
def farthest_point_sampling(obj_file, num_samples=1000):
    mesh = pymesh.load_mesh(obj_file)
    faces = mesh.vertices[mesh.faces]
    area = triangle_area(faces)
    total_area = np.sum(area)

    set_P = []
    for i in range(faces.shape[0]):
        num_gen = area[i] / total_area * 10000
        for j in range(int(num_gen)+1):
            r1, r2 = np.random.rand(2)
            d = (1-np.sqrt(r1)) * faces[i,0] + np.sqrt(r1)*(1-r2) * faces[i,1] + np.sqrt
            set_P.append(d)

    set_P = np.array(set_P)
    num_P = set_P.shape[0]

    distance_mat = euclidean_distance_matrix(set_P)

    set_S = []
    s = np.random.randint(num_P)
    far_mat = init_farthest_distance(np.zeros((num_P)), distance_mat, s)

    for i in range(num_samples):
        set_S.append(set_P[s])
        far_mat, s = update_farthest_distance(far_mat, distance_mat, s)

    return np.array(set_S)
```

In [4]:
```
teapot_pts = farthest_point_sampling('teapot.obj')
```

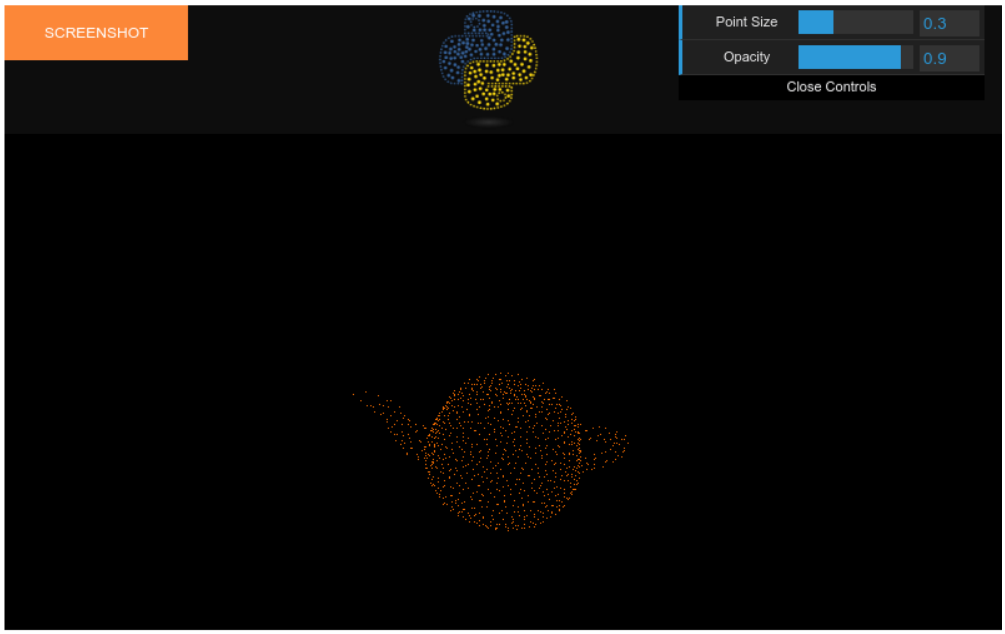
In [5]:
```
points = pd.DataFrame(teapot_pts, columns=['x', 'y', 'z'])
cloud = PyntCloud(points)
cloud.plot(line_color='')
```

Out[5]:
```
<IPython.lib.display.IFrame at 0x7fc5efb855f8>
```

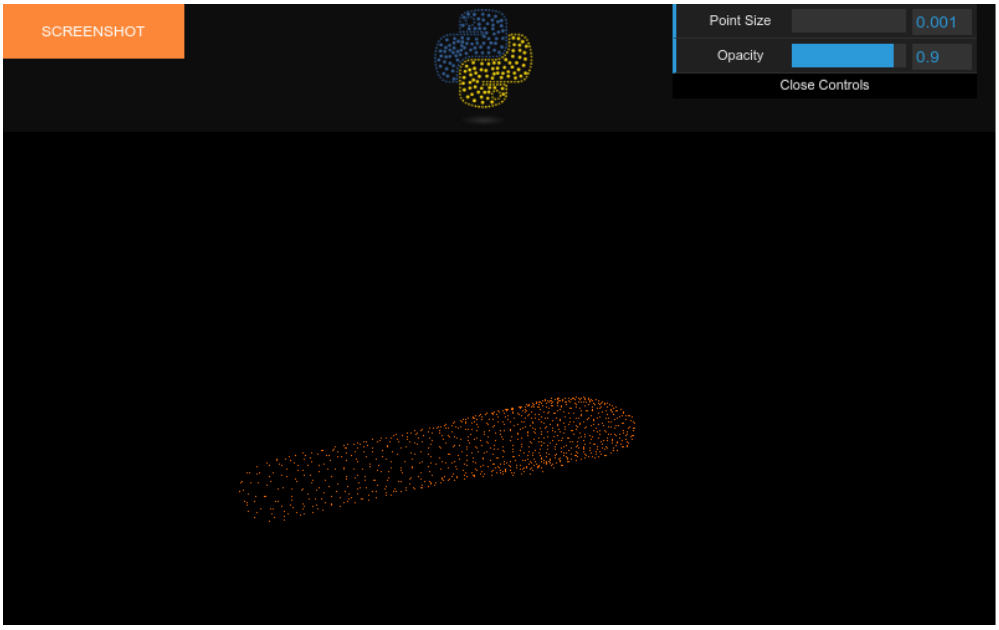
In [6]:
```
violin_pts = farthest_point_sampling('violin_case.obj')
```

In [7]:
```
points = pd.DataFrame(violin_pts, columns=['x', 'y', 'z'])
cloud = PyntCloud(points)
cloud.plot(line_color='')
```

Out[7]:
```
<IPython.lib.display.IFrame at 0x7fc5ef922630>
```



teapot



violin case

hw2_p3

February 17, 2018

In [1]:
```
import numpy as np
import pandas as pd
import tensorflow as tf
import time
from scipy.optimize import linear_sum_assignment

%matplotlib inline
import matplotlib
import matplotlib.pyplot as plt

import pymesh
from pyntcloud import PyntCloud

from tf_emddistance import emd_distance
```

In [2]:
```
# This section of code is copied from problem 2
def triangle_area(x):
    a = x[:,0,:] - x[:,1,:]
    b = x[:,0,:] - x[:,2,:]
    cross = np.cross(a, b)
    area = 0.5 * np.linalg.norm(np.cross(a, b), axis=1)
    return area

def euclidean_distance_matrix(x):
    r = np.sum(x*x, 1)
    r = r.reshape(-1, 1)
    distance_mat = r - 2*np.dot(x, x.T) + r.T
    #return np.sqrt(distance_mat)
    return distance_mat

def update_farthest_distance(far_mat, dist_mat, s):
    for i in range(far_mat.shape[0]):
        far_mat[i] = dist_mat[i,s] if far_mat[i] > dist_mat[i,s] else far_mat[i]
    return far_mat, np.argmax(far_mat)

def init_farthest_distance(far_mat, dist_mat, s):
    for i in range(far_mat.shape[0]):
```

```
            far_mat[i] = dist_mat[i,s]
        return far_mat

    def farthest_point_sampling(obj_file, num_samples=1000):
        mesh = pymesh.load_mesh(obj_file)
        faces = mesh.vertices[mesh.faces]
        area = triangle_area(faces)
        total_area = np.sum(area)

        set_P = []
        for i in range(faces.shape[0]):
            num_gen = area[i] / total_area * 10000
            for j in range(int(num_gen)+1):
                r1, r2 = np.random.rand(2)
                d = (1-np.sqrt(r1)) * faces[i,0] + np.sqrt(r1)*(1-r2) * faces[i,1] + np.sqrt
                set_P.append(d)

        set_P = np.array(set_P)
        num_P = set_P.shape[0]

        distance_mat = euclidean_distance_matrix(set_P)

        set_S = []
        s = np.random.randint(num_P)
        far_mat = init_farthest_distance(np.zeros((num_P)), distance_mat, s)

        for i in range(num_samples):
            set_S.append(set_P[s])
            far_mat, s = update_farthest_distance(far_mat, distance_mat, s)

        return np.array(set_S, dtype=np.float32)

    def pointcloud_distance_matrix(x1, x2):
        a = tf.expand_dims(x1, axis=1)
        b = tf.expand_dims(x2, axis=0)
        distance_mat = tf.norm(a - b, axis=-1)
        return distance_mat
```

In [3]:
```
# Sample cloud points -- same procedure as problem 2
teapot_pts = farthest_point_sampling('../teapot.obj', 200)
violin_pts = farthest_point_sampling('../violin_case.obj', 200)
```

In [4]:
```
# compute distance matrix between 2 cloud points
with tf.Session() as sess:
    distance_mat = sess.run(pointcloud_distance_matrix(teapot_pts, violin_pts))
```

In [5]:
```
class hungrary():
```

```
def __init__(self, weight):
    self.n = weight.shape[0]

    self.w = np.copy(weight)
    # cost matrix
    self.c = np.copy(weight)
    self.m = np.zeros((self.n, self.n), dtype=int)

    # record row and col covers
    self.RowCover = np.zeros((self.n), dtype=bool)
    self.ColCover = np.zeros((self.n), dtype=bool)
    # record augment paths
    self.path = np.zeros((2*self.n, 2), dtype=int)

# main program, run the algo through steps
def run_hungrary(self):
    done = False
    step = 1
    while not done:
        if step == 1:
            step = self.step1()
        elif step == 2:
            step = self.step2()
        elif step == 3:
            step = self.step3()
        elif step == 4:
            step = self.step4()
        elif step == 5:
            step = self.step5()
        elif step == 6:
            step = self.step6()
        elif step == 7:
            done = True

# Each row subtract smallest elements
def step1(self):
    self.c -= np.min(self.c, axis=1, keepdims=True)
    return 2

# star zeros
def step2(self):
    for u in range(self.n):
        for v in range(self.n):
            if self.c[u,v] == 0 and not self.RowCover[u] and not self.ColCover[v]:
                self.m[u, v] = 1
                self.RowCover[u] = True
                self.ColCover[v] = True
                break
```

```
        self.clear_covers()
        return 3

    # cover cols with starred zeros. check if done
    def step3(self):
        for u in range(self.n):
            for v in range(self.n):
                if self.m[u, v] == 1:
                    self.ColCover[v] = True

        colcnt = np.sum(self.ColCover)

        if colcnt >= self.n:
            return 7
        else:
            return 4

    # find noncovered zero and prime it (starred as 2)
    def step4(self):
        while True:
            row, col = self.find_a_zero()
            if row == -1:
                return 6
            else:
                self.m[row, col] = 2
                if self.star_in_row(row):
                    col = self.find_star_in_row(row)
                    self.RowCover[row] = True
                    self.ColCover[col] = False
                else:
                    self.path_row_0 = row
                    self.path_col_0 = col
                    return 5

    # use augment algo to increase matches
    def step5(self):
        done = False
        self.path_count = 1
        self.path[self.path_count-1, 0] = self.path_row_0
        self.path[self.path_count-1, 1] = self.path_col_0

        while not done:
            row = self.find_star_in_col(self.path[self.path_count-1, 1])
            if row > -1:
                self.path_count += 1
                self.path[self.path_count-1, 0] = row
                self.path[self.path_count-1, 1] = self.path[self.path_count-2, 1]
            else:
```

```
                done = True
            if not done:
                col = self.find_prime_in_row(self.path[self.path_count-1, 0])
                self.path_count += 1
                self.path[self.path_count-1, 0] = self.path[self.path_count-2, 0]
                self.path[self.path_count-1, 1] = col

        self.augment_path()
        self.clear_covers()
        self.erase_prime()
        return 3

    # add minval val to double covered elements and subtract it to noncovered elements
    def step6(self):
        minval = self.find_smallest()
        for u in range(self.n):
            for v in range(self.n):
                if self.RowCover[u]:
                    self.c[u,v] += minval
                if not self.ColCover[v]:
                    self.c[u,v] -= minval
        return 4

    # find first uncovered zero
    def find_a_zero(self):
        for u in range(self.n):
            for v in range(self.n):
                if self.c[u,v] == 0 and not self.RowCover[u] and not self.ColCover[v]:
                    return u, v
        return -1, -1

    def star_in_row(self, row):
        for v in range(self.n):
            if self.m[row, v] == 1:
                return True
        return False

    def find_star_in_row(self, row):
        for v in range(self.n):
            if self.m[row, v] == 1:
                return v
        return -1

    def find_star_in_col(self, col):
        for u in range(self.n):
            if self.m[u, col] == 1:
                return u
        return -1
```

```
            def find_prime_in_row(self, row):
                for v in range(self.n):
                    if self.m[row, v] == 2:
                        return v
                return -1

            def augment_path(self):
                for p in range(self.path_count):
                    if self.m[self.path[p,0], self.path[p,1]]  == 1:
                        self.m[self.path[p,0], self.path[p,1]] = 0
                    else:
                        self.m[self.path[p,0], self.path[p,1]] = 1

            def clear_covers(self):
                self.RowCover = np.zeros((self.n), dtype=bool)
                self.ColCover = np.zeros((self.n), dtype=bool)

            def erase_prime(self):
                for u in range(self.n):
                    for v in range(self.n):
                        if self.m[u,v] == 2:
                            self.m[u,v] = 0

            def find_smallest(self):
                minval = np.max(self.c)
                for u in range(self.n):
                    for v in range(self.n):
                        if self.c[u,v] < minval and not self.RowCover[u] and not self.ColCover[v
                            minval = self.c[u,v]
                return minval
```

```
In [7]: H = hungrary(distance_mat)
        H.run_hungrary()
```

```
In [8]: # EMD computed by my hungarian algorithm
        np.sum(H.w * H.m)
```

```
Out[8]: 10703.283664703369
```

```
In [9]: # EMD computed by scipy linear_sum_assignment
        row_ind, col_ind = linear_sum_assignment(distance_mat)
        print(distance_mat[row_ind, col_ind].sum())
```

```
10703.3
```

hw2_p4

February 16, 2018

In [1]:
```
import numpy as np
import tensorflow as tf
%matplotlib inline
import matplotlib
import matplotlib.pyplot as plt
```

In [2]:
```
from tensorflow.examples.tutorials.mnist import input_data
mnist = input_data.read_data_sets("MNIST_data/", one_hot=False)
print(mnist.train.images.shape, mnist.train.labels.shape)
```

```
Extracting MNIST_data/train-images-idx3-ubyte.gz
Extracting MNIST_data/train-labels-idx1-ubyte.gz
Extracting MNIST_data/t10k-images-idx3-ubyte.gz
Extracting MNIST_data/t10k-labels-idx1-ubyte.gz
(55000, 784) (55000,)
```

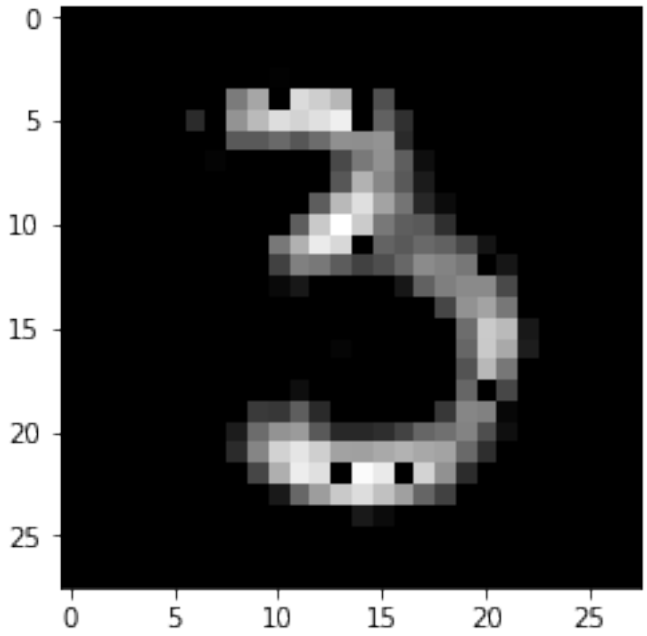
In [3]:
```
def show_image(image):
    plt.gray()
    plt.imshow(image.reshape(28, 28))
    plt.show()

# add gaussian noise to image -- mean = 0, variance = 0.1
def add_noise(image):
    mu, sigma = 0, 0.1
    gauss = np.random.normal(mu, sigma, 28*28)
    return image + gauss
```

In [4]:
```
# This is an encoder
# 2 convolutional layers and 1 fully connected layer
def encoder(x):
    x_image = tf.reshape(x, [-1, 28, 28, 1])

    conv1 = tf.contrib.layers.conv2d(x_image, 16, [3,3], stride=2, padding='VALID')

    conv2 = tf.contrib.layers.conv2d(conv1, 32, [3,3], stride=2, padding='VALID')

    pool2_flat = tf.reshape(conv2, [-1, 6*6*32])
```

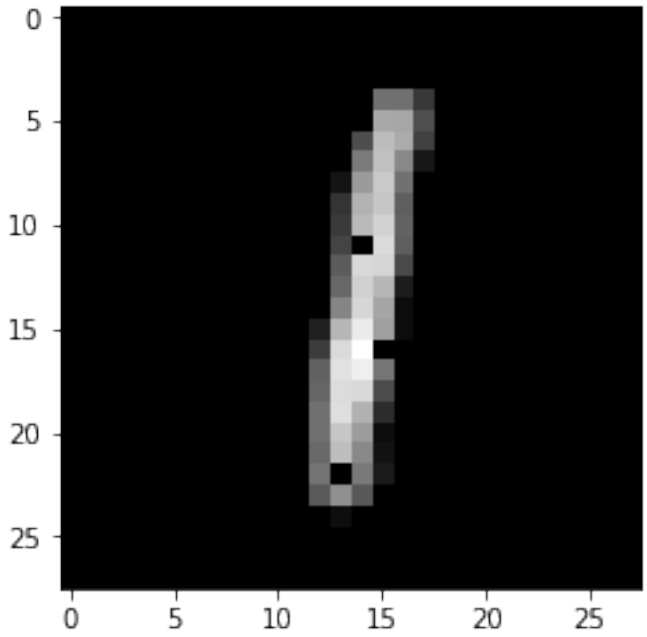
```
        fc = tf.contrib.layers.fully_connected(pool2_flat, 100)

        return fc

    # This is a decoder -- well commented!
    # 1 fully connected layer, 2 convolutional layers and 1 fc layer
    def decoder(x):
        fc = tf.contrib.layers.fully_connected(x, 6*6*32)
        fc_layer = tf.reshape(fc, [-1, 6, 6, 32])

        deconv1 = tf.contrib.layers.conv2d_transpose(fc_layer, 16, [3,3], stride=2, padding=
        deconv2 = tf.contrib.layers.conv2d_transpose(deconv1, 1, [3,3], stride=2, padding='V
        deconv2_flat = tf.reshape(deconv2, [-1, 27*27])
        fc = tf.contrib.layers.fully_connected(deconv2_flat, 28*28)
        return fc
```

In [5]:
```
with tf.device('/device:GPU:0'):
    # noisy image
    x = tf.placeholder(tf.float32, shape=[None, 784], name='x')
    # origin image (before adding noise)
    y = tf.placeholder(tf.float32, shape=[None, 784], name='y')

# reconstruct images
pred = decoder(encoder(x))
# MSE cost function
#compute difference between reconstructed images and imges before adding noise
cost = tf.reduce_mean(tf.squared_difference(y, pred))
optimizer = tf.train.AdamOptimizer(1e-4).minimize(cost)
```

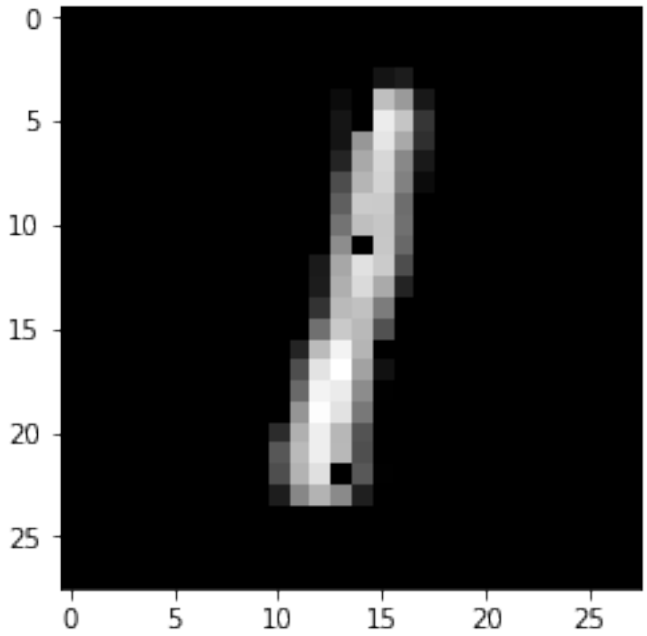
In [6]:
```
epoch = 15000
batch_size = 16
config = tf.ConfigProto()
config.gpu_options.allow_growth = True

sess = tf.Session(config=config)
sess.run(tf.global_variables_initializer())

for i in range(epoch):
    batch_x, _ = mnist.train.next_batch(batch_size)
    _, batch_cost = sess.run([optimizer, cost], feed_dict = {x:add_noise(batch_x), y:bat

    # show reconstructed images after every 5000 iterations of training
    if (i+1) % 5000 == 0:
        batch_x, _ = mnist.test.next_batch(1)
        noise_image = add_noise(batch_x)
        gen_image, test_cost = sess.run([pred,cost], feed_dict = {x:noise_image, y:batch
        #show_image(noise_image)
        show_image(gen_image)
        print('%d epochs-- train cost: %f    test cost: %f' % (i+1, batch_cost, test_cos
```




```
5000 epochs-- train cost: 0.015710    test cost: 0.017580
```



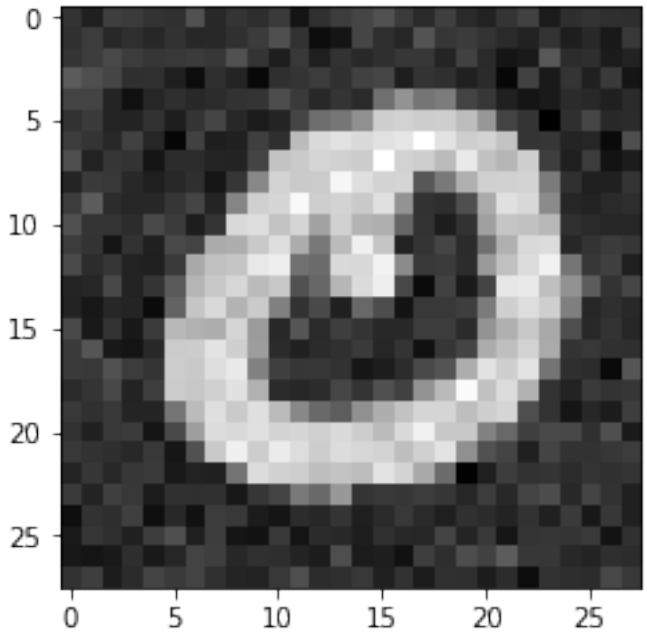
```
10000 epochs-- train cost: 0.013543    test cost: 0.005779
```



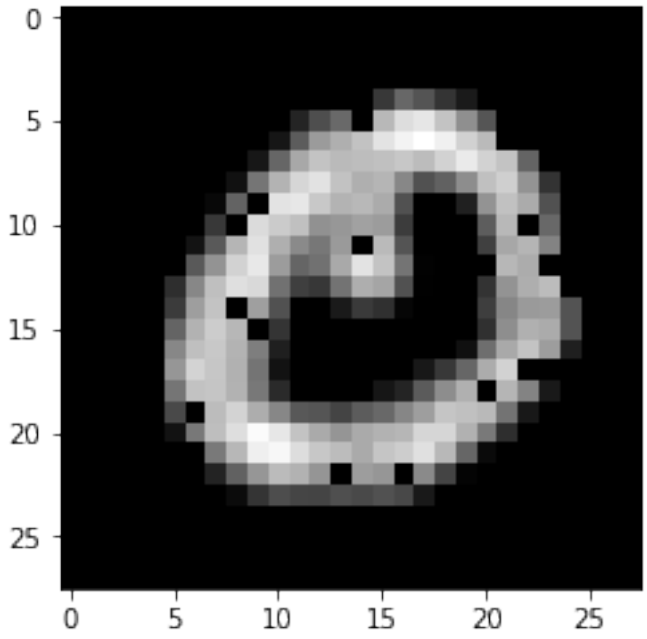

```
15000 epochs-- train cost: 0.014058    test cost: 0.006856
```

```
In [7]: # Testing -- reconstruct images from test set
        batch_x, _ = mnist.test.next_batch(1)
        noise_image = add_noise(batch_x)
        gen_image, test_cost = sess.run([pred,cost], feed_dict = {x:noise_image, y:batch_x})
        print('Noisy image')
        show_image(noise_image)
        print('Generated image')
        show_image(gen_image)
```

```
Noisy image
```

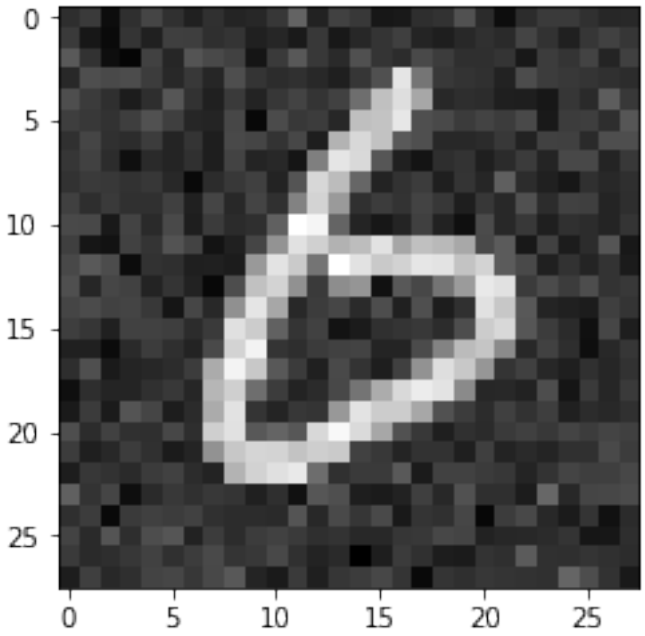


Generated image

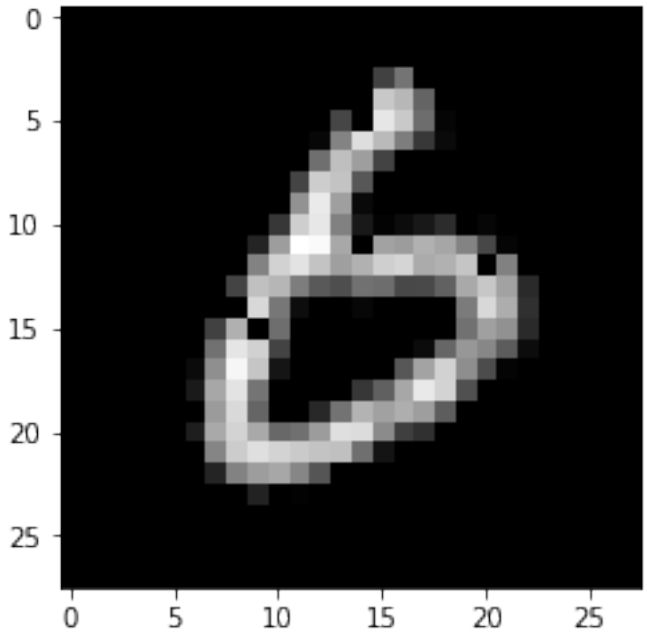


In [8]:
```
# Testing -- reconstruct images from test set
batch_x, _ = mnist.test.next_batch(1)
noise_image = add_noise(batch_x)
gen_image, test_cost = sess.run([pred,cost], feed_dict = {x:noise_image, y:batch_x})
print('Noisy image')
show_image(noise_image)
print('Generated image')
show_image(gen_image)
```

```
Noisy image
```




```
Generated image
```


0
5
10
15
20
25
0
5
10
15
20
25