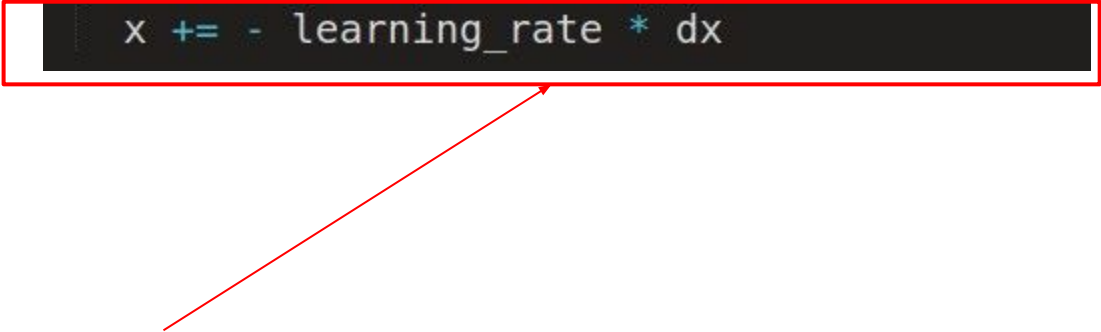


Training a neural network, main loop:

```
while True:
    data_batch = dataset.sample_data_batch()
    loss = network.forward(data_batch)
    dx = network.backward()
    x += - learning_rate * dx
```

Training a neural network, main loop:

```
while True:
    data_batch = dataset.sample_data_batch()
    loss = network.forward(data_batch)
    dx = network.backward()
    x += - learning_rate * dx
```



simple gradient descent update
now: complicate.

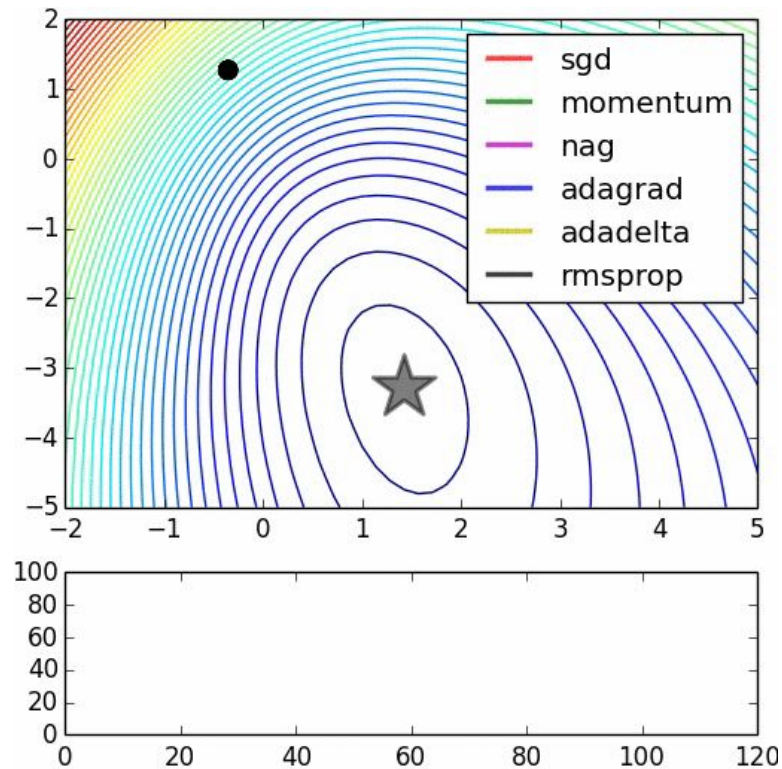
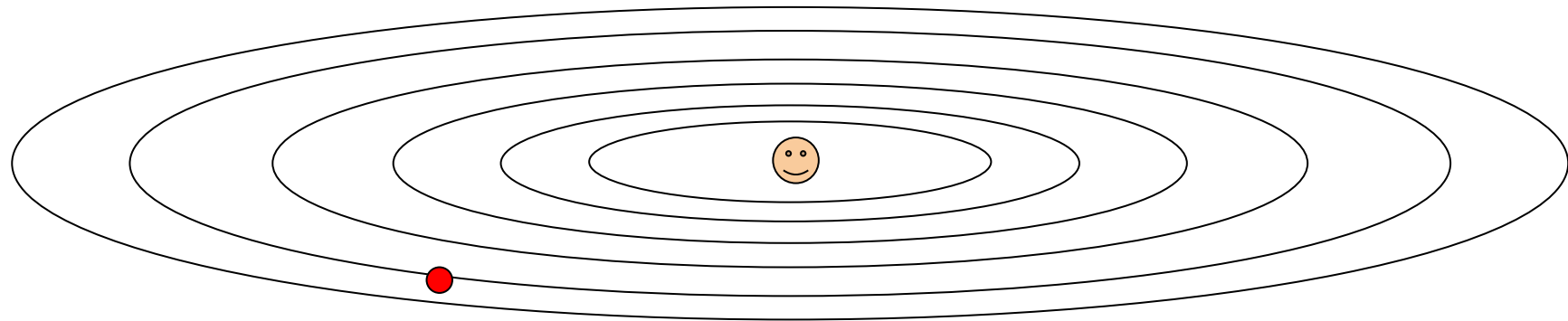


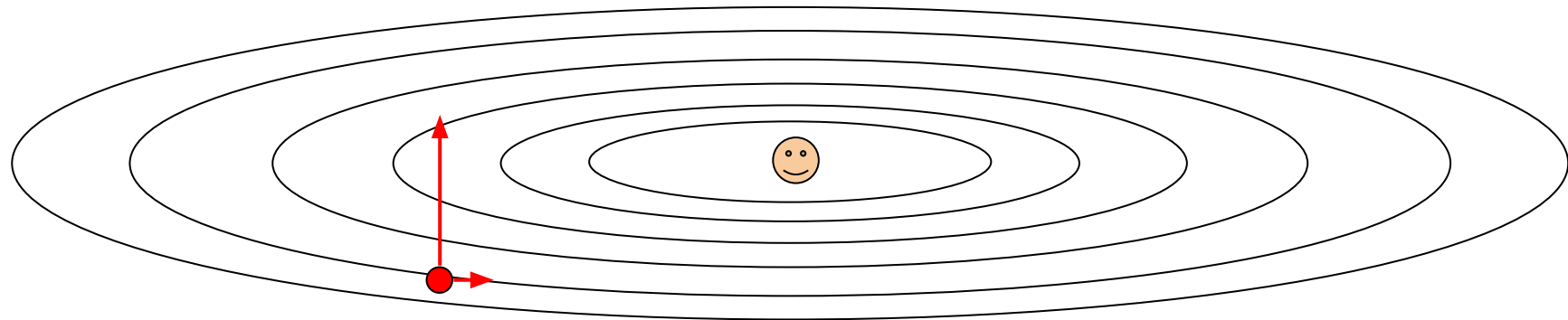
Image credits: Alec Radford

Suppose loss function is steep vertically but shallow horizontally:



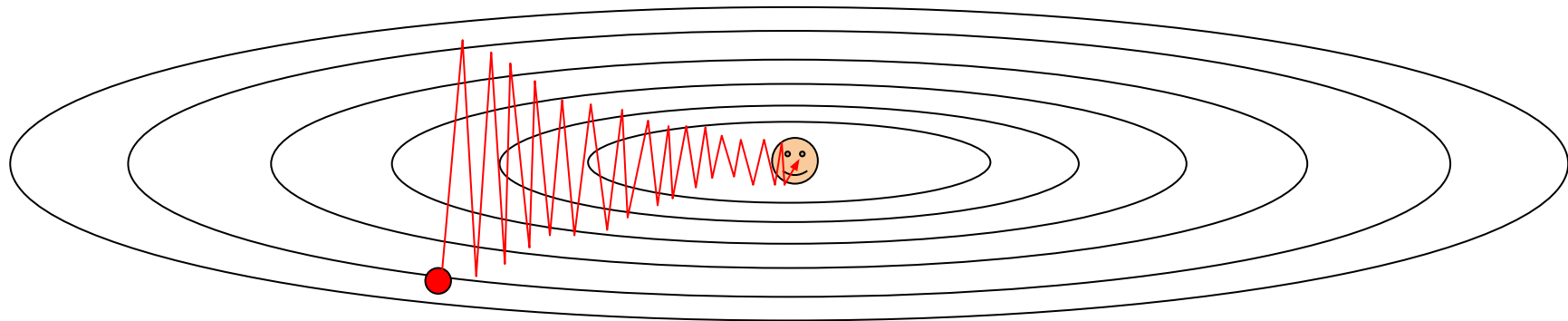
Q: What is the trajectory along which we converge towards the minimum with SGD?

Suppose loss function is steep vertically but shallow horizontally:



Q: What is the trajectory along which we converge towards the minimum with SGD?

Suppose loss function is steep vertically but shallow horizontally:



Q: What is the trajectory along which we converge towards the minimum with SGD? **very slow progress along flat direction, jitter along steep one**

Momentum update

```
# Gradient descent update  
x += - learning_rate * dx
```



```
# Momentum update  
v = mu * v - learning_rate * dx # integrate velocity  
x += v # integrate position
```

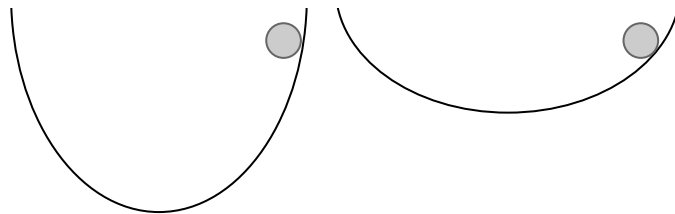
- Physical interpretation as ball rolling down the loss function + friction (mu coefficient).
- mu = usually ~0.5, 0.9, or 0.99 (Sometimes annealed over time, e.g. from 0.5 -> 0.99)

Momentum update

```
# Gradient descent update  
x += - learning_rate * dx
```



```
# Momentum update  
v = mu * v - learning_rate * dx # integrate velocity  
x += v # integrate position
```

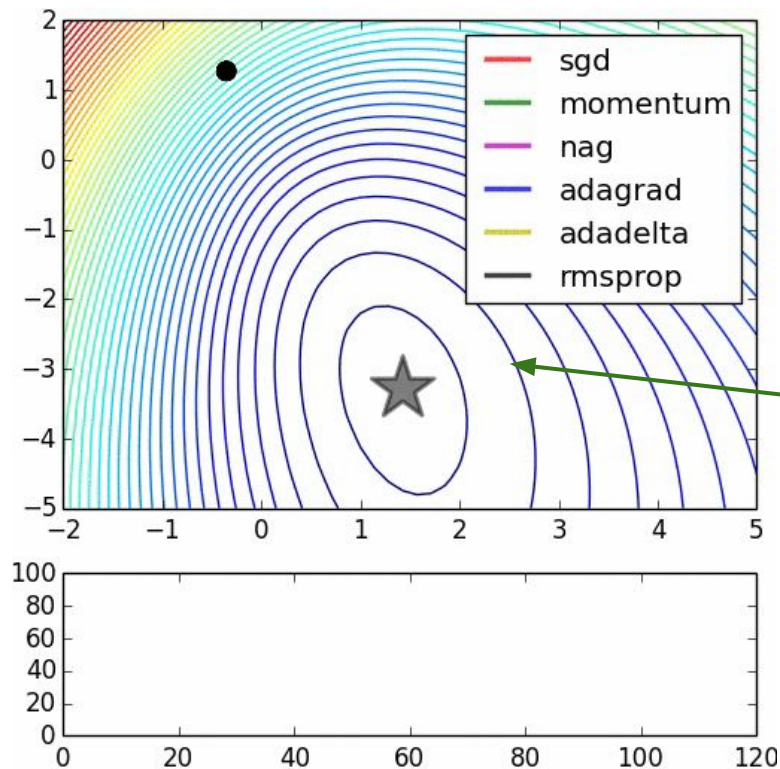


- Allows a velocity to “build up” along shallow directions
- Velocity becomes damped in steep direction due to quickly changing sign

SGD

VS

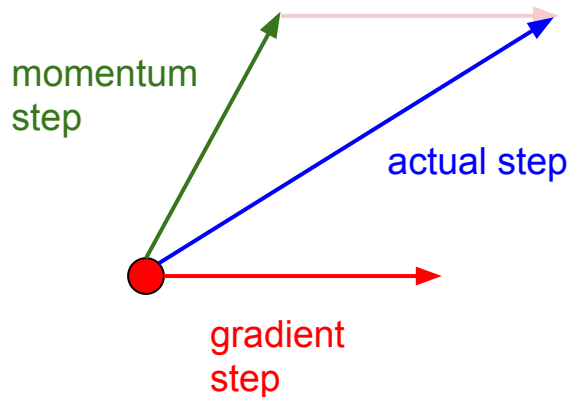
Momentum



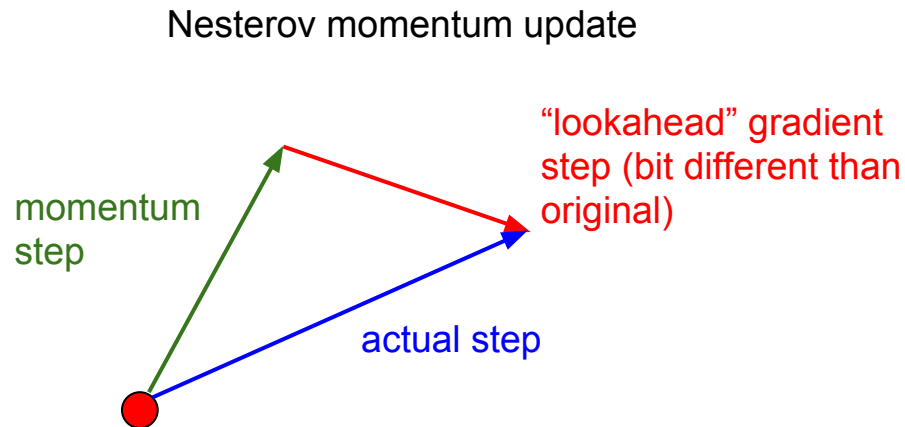
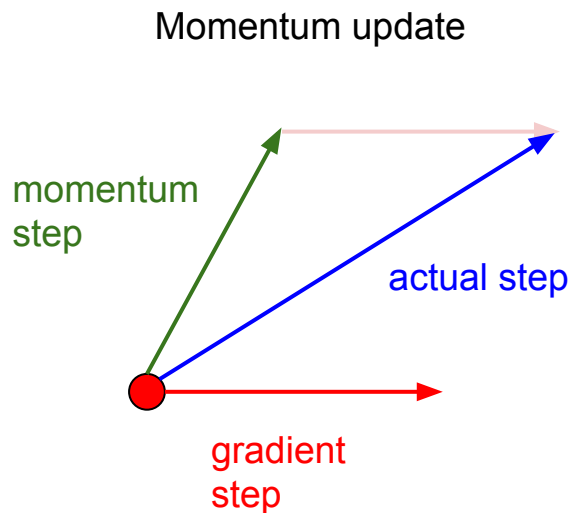
Nesterov Momentum update

```
# Momentum update  
v = mu * v - learning_rate * dx # integrate velocity  
x += v # integrate position
```

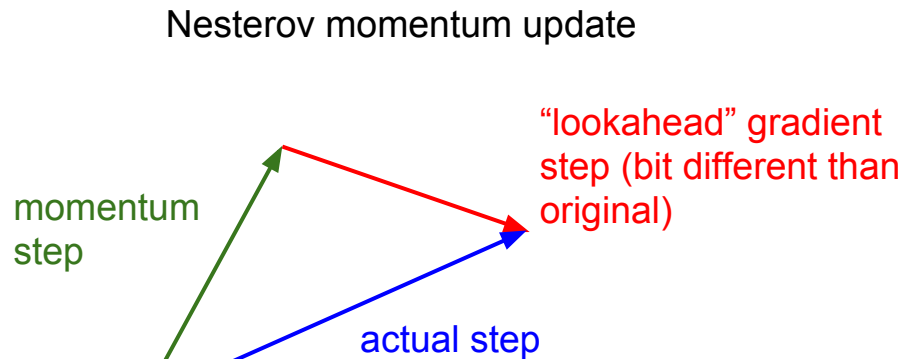
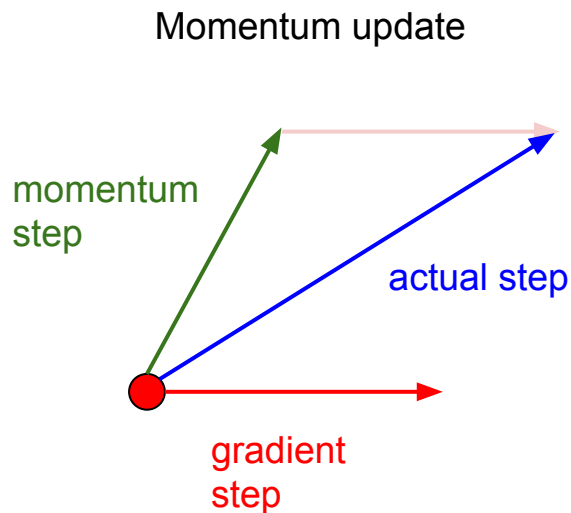
Ordinary momentum update:



Nesterov Momentum update



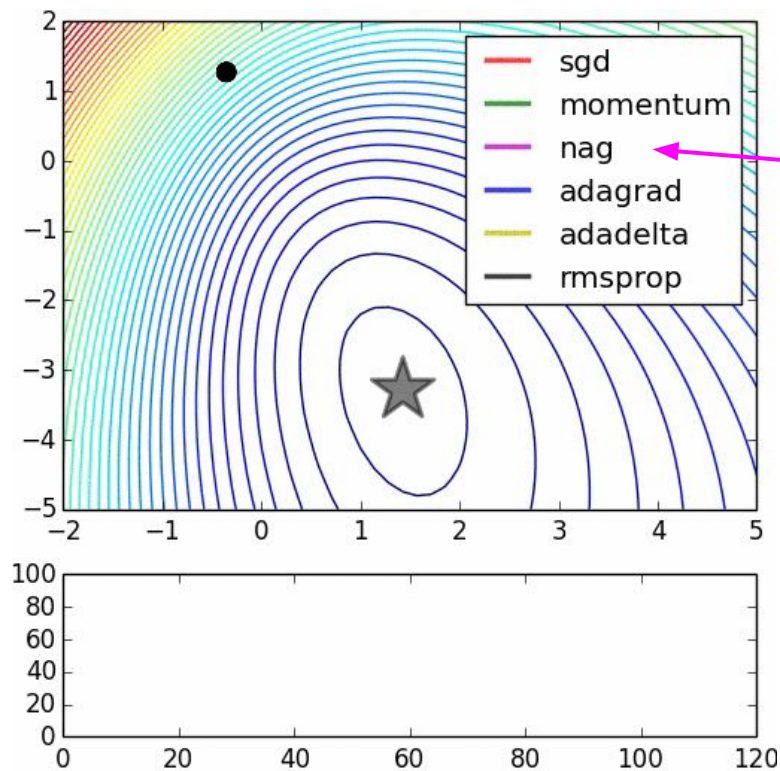
Nesterov Momentum update



Nesterov: the only difference...

$$v_t = \mu v_{t-1} - \epsilon \nabla f(\theta_{t-1} + \mu v_{t-1})$$

$$\theta_t = \theta_{t-1} + v_t$$



nag =
Nesterov
Accelerated
Gradient

AdaGrad update

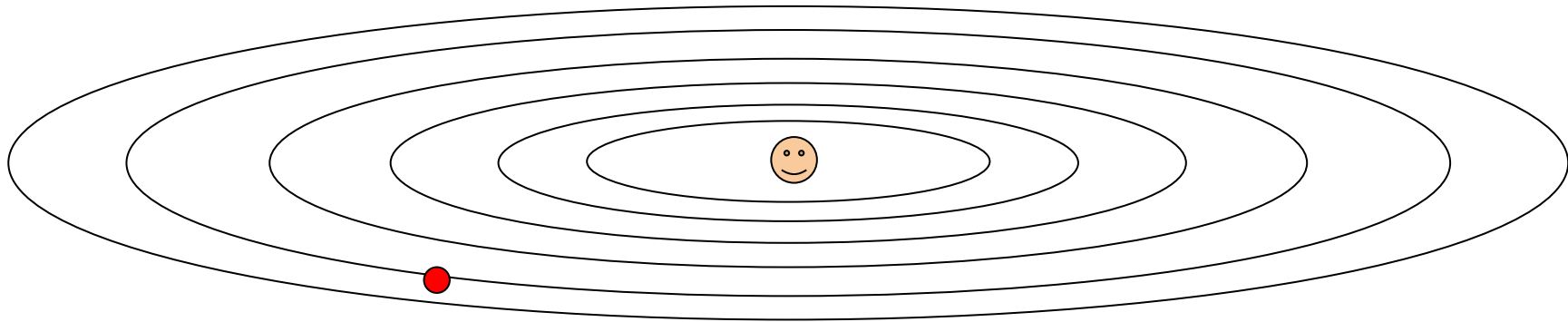
[Duchi et al., 2011]

```
# Adagrad update  
cache += dx**2  
x += - learning_rate * dx / (np.sqrt(cache) + 1e-7)
```

Added element-wise scaling of the gradient based on the historical sum of squares in each dimension

AdaGrad update

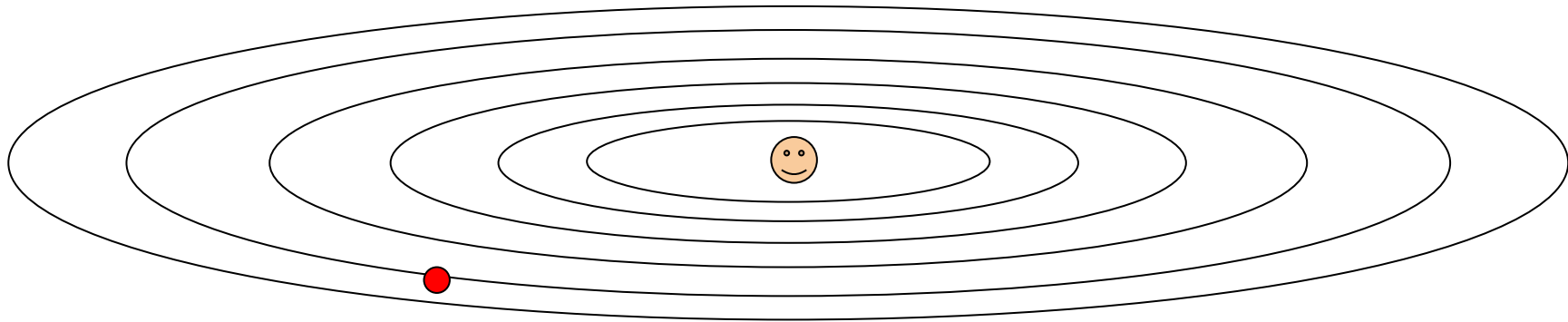
```
# Adagrad update  
cache += dx**2  
x += - learning_rate * dx / (np.sqrt(cache) + 1e-7)
```



Q: What happens with AdaGrad?

AdaGrad update

```
# Adagrad update  
cache += dx**2  
x += - learning_rate * dx / (np.sqrt(cache) + 1e-7)
```




Q2: What happens to the step size over long time?

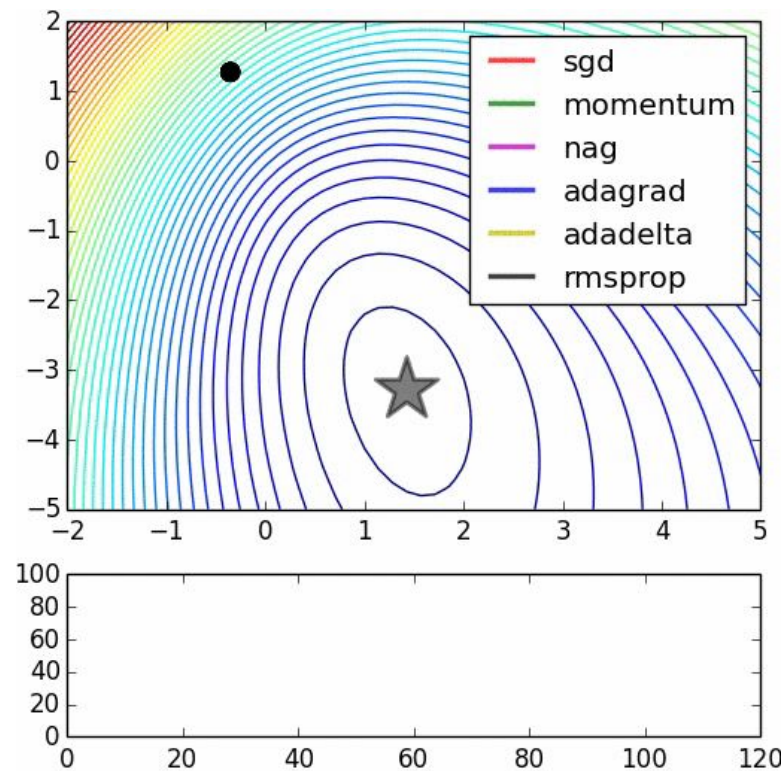
RMSProp update

[Tieleman and Hinton, 2012]

```
# Adagrad update  
cache += dx**2  
x += - learning_rate * dx / (np.sqrt(cache) + 1e-7)
```



```
# RMSProp  
cache = decay_rate * cache + (1 - decay_rate) * dx**2  
x += - learning_rate * dx / (np.sqrt(cache) + 1e-7)
```



adagrad
rmsprop

Adam update

[Kingma and Ba, 2014]

(incomplete, but close)

```
# Adam
m = beta1*m + (1-beta1)*dx # update first moment
v = beta2*v + (1-beta2)*(dx**2) # update second moment
x += - learning_rate * m / (np.sqrt(v) + 1e-7)
```

Adam update

(incomplete, but close)

```
# Adam
m = beta1*m + (1-beta1)*dx # update first moment
v = beta2*v + (1-beta2)*(dx**2) # update second moment
x += - learning_rate * m / (np.sqrt(v) + 1e-7)
```

momentum

RMSProp-like

Looks a bit like RMSProp with momentum

Adam update

[Kingma and Ba, 2014]

(incomplete, but close)

```
# Adam
m = beta1*m + (1-beta1)*dx # update first moment
v = beta2*v + (1-beta2)*(dx**2) # update second moment
x += - learning_rate * m / (np.sqrt(v) + 1e-7)
```

momentum

RMSProp-like

Looks a bit like RMSProp with momentum

```
# RMSProp
cache = decay_rate * cache + (1 - decay_rate) * dx**2
x += - learning_rate * dx / (np.sqrt(cache) + 1e-7)
```

Adam update

[Kingma and Ba, 2014]

```
# Adam
m,v = #... initialize caches to zeros
for t in xrange(1, big_number):
    dx = # ... evaluate gradient
    m = beta1*m + (1-beta1)*dx # update first moment
    v = beta2*v + (1-beta2)*(dx**2) # update second moment
    mb = m/(1-beta1**t) # correct bias
    vb = v/(1-beta2**t) # correct bias
    x += - learning_rate * mb / (np.sqrt(vb) + 1e-7)
```

momentum

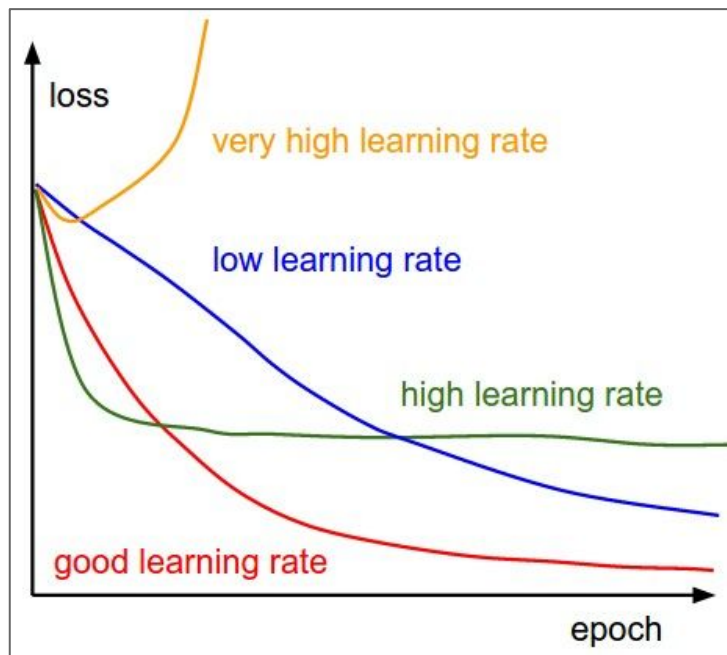
bias correction

(only relevant in first few iterations when t is small)

RMSProp-like

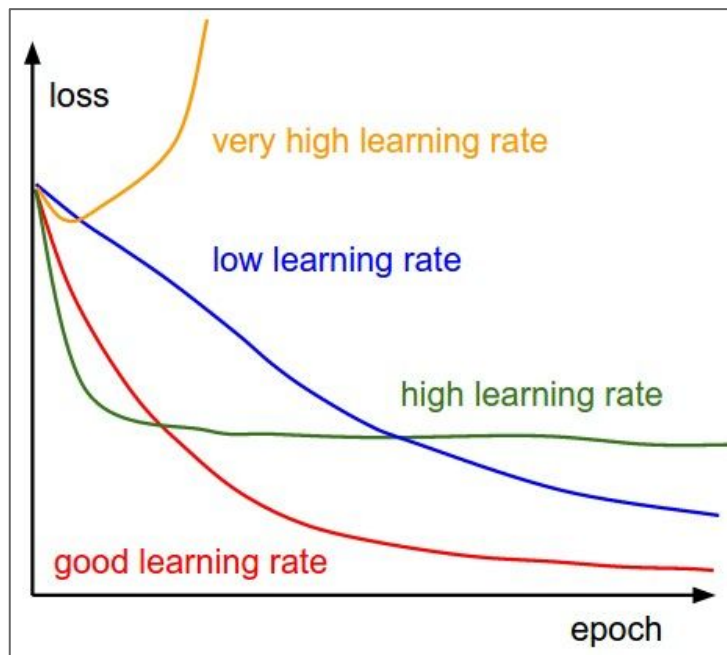
The bias correction compensates for the fact that m, v are initialized at zero and need some time to “warm up”.

SGD, SGD+Momentum, Adagrad, RMSProp, Adam all have **learning rate** as a hyperparameter.



Q: Which one of these learning rates is best to use?

SGD, SGD+Momentum, Adagrad, RMSProp, Adam all have **learning rate** as a hyperparameter.



=> Learning rate decay over time!

step decay:

e.g. decay learning rate by half every few epochs.

exponential decay:

$$\alpha = \alpha_0 e^{-kt}$$

1/t decay:

$$\alpha = \alpha_0 / (1 + kt)$$