iOs bug report 8-12-13

From: Jed Frumkin <jed@gearmarket.com>
To: Stine Richvoldsen <stine@focus-43.com>
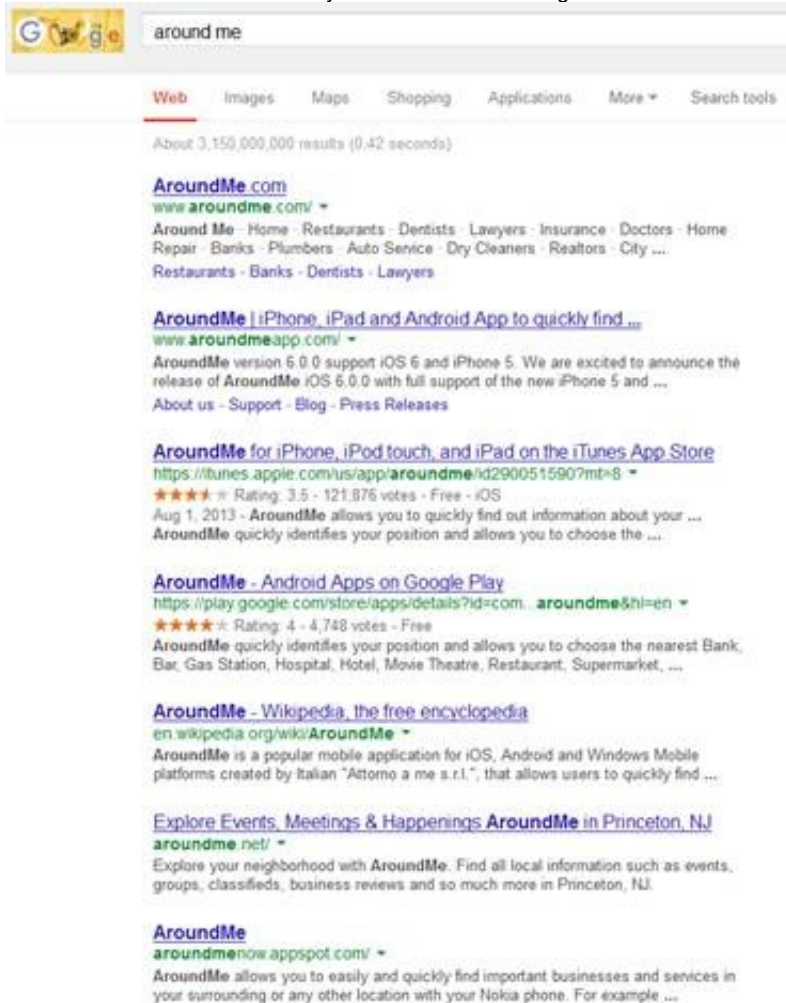**Date:** Monday, August 12, 2013 1:43:19 PM
Subject: FW: iOs bug report 8-12-13

I have yet to go through this yet..

Noted bugs:

AROUND ME BUGS
·   Will's note: "Around Me" is already in use by at least one company providing this service. I thought this was just a temporary name for us until we thought of a good one. Aroundme.com is taken. I couldn't find any trademark application for "Around Me" though. "hotspot" "silverplatter" "thescoop" "here&now" "bam!" "convenient" "handy" "near me" "it's close" "get some" "…

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Logout | Please logout when you are done to release system resources allocated for you.

Start | List At: [____] OR Jump | to record: [____] **23 Records(s) found (This page: 1 ~ 23)**

Refine Search [(around me)[COMB]] [Submit]

Current Search: S1: (around me)[COMB] docs: 23 occ: 141

	Serial Number	Reg. Number	Word Mark	Check Status	Live/Dead
1	85858105		CREAM ALL NATURAL GOURMET ICE CREAM SANDWICHES FRESHLY BAKED COOKIES RULE EVERYTHING AROUND ME	TSDR	LIVE
2	85858099		CREAM (COOKIES RULE EVERYTHING AROUND ME)	TSDR	LIVE
3	85416284	4294305	GAYS AROUND ME	TSDR	LIVE
4	85460859		WRAPAROUNDME	TSDR	DEAD
5	85441424		GREEN AROUND ME	TSDR	DEAD
6	85072555	4158345	FOOD AROUND WITH ME	TSDR	LIVE
7	85332862	4114165	CREAM ALL NATURAL GOURMET ICE CREAM SANDWICHES FRESHLY BAKED COOKIES RULE EVERYTHING AROUND ME	TSDR	LIVE
8	85332869	4095831	CREAM (COOKIES RULE EVERYTHING AROUND ME)	TSDR	LIVE
9	85283720	4082700	TURN ME 'ROUND	TSDR	LIVE
10	85100663		SAM	TSDR	DEAD
11	85010242	3996045	SINGLES AROUND ME	TSDR	LIVE
12	85021821		SHE'S ALL AROUND ME	TSDR	DEAD
13	77504556	3694719	WHAT'S GOING ON AROUND ME RIGHT NOW?	TSDR	LIVE
14	77914082	4143116	FRIENDS AROUND ME	TSDR	LIVE
15	77822317	3777820	SHOW ME AROUND	TSDR	LIVE
16	77344953	3544763	AAA AROUND ME	TSDR	LIVE
17	77333688	3601052	I LIKE HAVING YOU AROUND ME. ME U	TSDR	LIVE
18	77273530		CREAM CHRIST RUNS EVERYTHING AROUND ME	TSDR	DEAD
19	77169084		SHOW ME AROUND	TSDR	DEAD
20	76309746		YOU DON'T HAVE TO FOLLOW ME AROUND THE STORE. I'M NOT GOING TO ROB THE STORE. THAT MEANS I WANT TO STEAL YOUR PURSE? THAT MEANS I'M NOT EDUCATED? YOU DON'T TRUST ME? YOU DON'T HAVE TO BE AFRAID OF ME. AND DRIVING A NICE CAR YOU WANT TO PULL ME OVER. AND WEALTHY I MUST BE A CRIMINAL, A RAPPER OR A SPORTS STAR? THAT'S WHY YOU DON'T LIKE ME? THAT DON'T MEAN I'M A NIGGER!	TSDR	DEAD
21	75489452	2302880	SPIN ME AROUND	TSDR	DEAD
22	75176646	2124528	HE IS WITH ME HE IS AROUND ME HE IS IN ME.	TSDR	DEAD
23	74468498	2025822	WORDS AROUND ME	TSDR	LIVE

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· Listings page
o Bug: Featured listings should be listed first, and aren't.
o Bug: Should not say "Featured Event", maybe say NotLost Recommended, or nothing at all
o The blue highlighting is good
o Bug: The distance from the user to the point should be in the rectangle (e.g., not the address for building 7)

o see pic

· Around Me listing
o Within a listing, when checked (I'm going) the words "I'm going" should be highlighted just like the icon
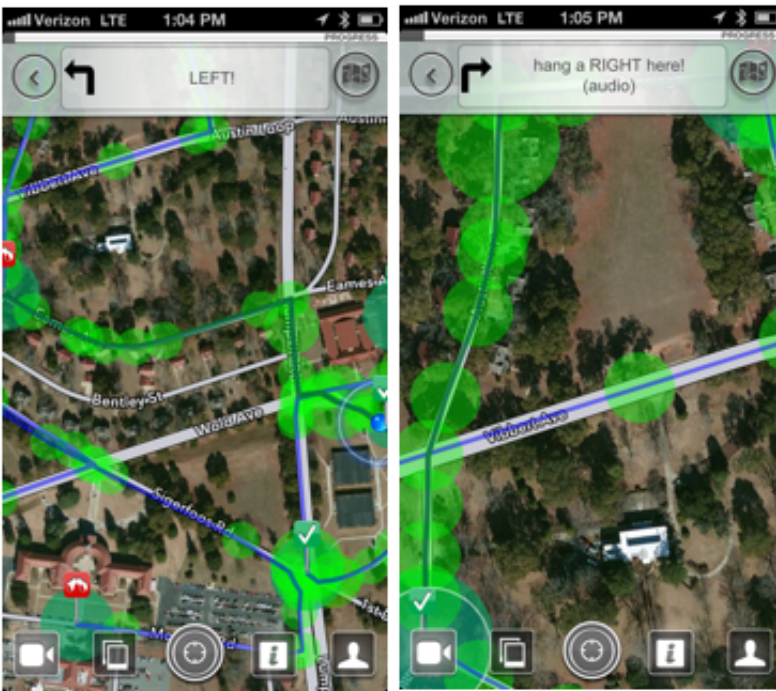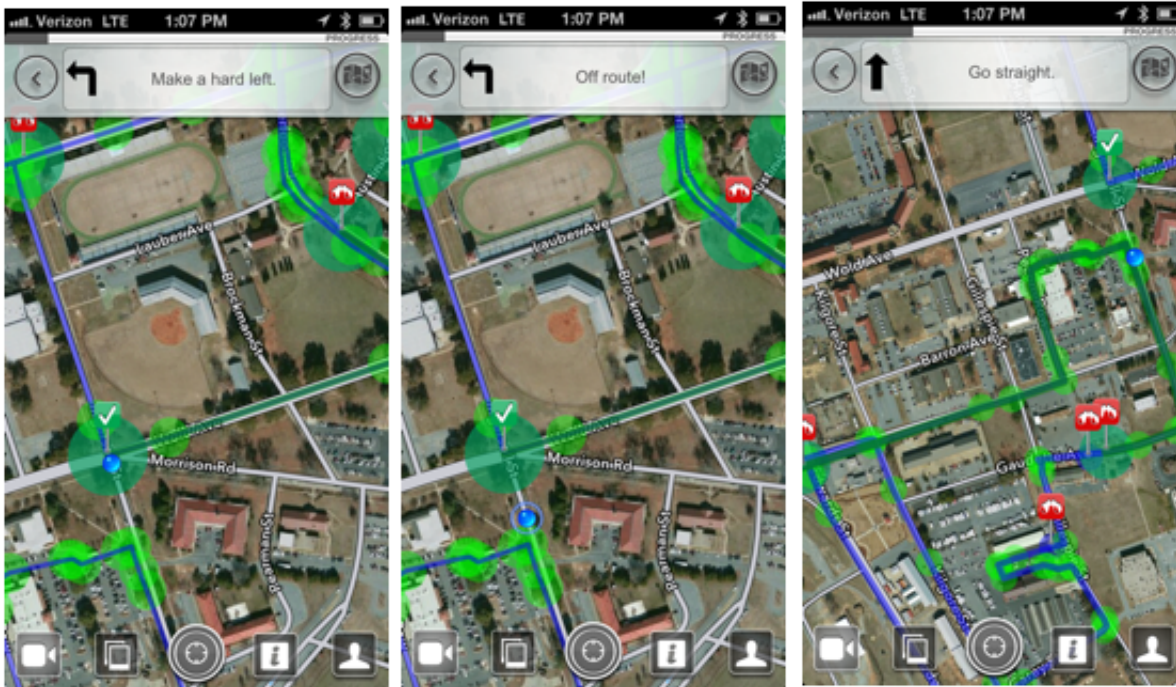
o see pic

TOUR BUGS
· bug: "intro" played twice
o WPT0011
o Audio waypoint
o Still in radius
o audio content should not play more than once
§ intro in dogwalk tour 2 (WPT0011) played twice at beginning of tour, and after walking back into WPT radius at the end of the tour)
· Zoom to section worked
o Bug: if user manually zooms, user should stay in center of screen until next zoom to section occurs due to hitting next POI
o Bug: the POI is covered up by the nav bar

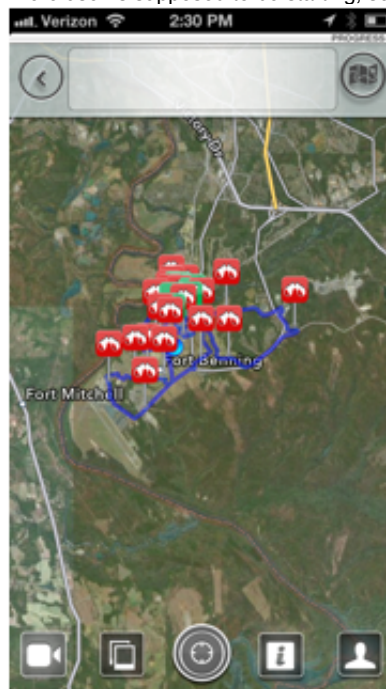

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o Bug: Cuts off half of POI, second pic shows both

- Bug: Will put user into sections out of order of the tour.
  o So it skips sections if you run into a section that haven't arrived at yet,
  o see pics (1 leaving route, 2 notice off route, 3 – 2 sections on same route, registered user on incorrect section) :

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- Bug: Can drive off map: user can actually get off map: (see pic., drove off straight down and triggered POI to zoom to next section, but user went straight)

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o Solution: when off-route, include both user and last POI checked on screen i.e., where user is, and where user is supposed to be.

§ The further the user drives off route, the more it will zoom out to include both user and last POI.

· Bug: When continuing a tour (i.e., selecting "continue" rather than "restart" when asked to continue or restart) – should zoom to fit user and first POI of where user is supposed to be starting, see pics:

o can't tell where to go

- when off route, should highlight section that the user is supposed to be in
- When you continue a tour it should zoom to fit users location and user's last point or section so the user can re-enter tour correctly (last point? last section? next point?)
· Media should flow per wireframes
- Within a media waypoint
§ Bug: scrolls through ALL photos, not photos relevant to specific POI
§ Bug: no button to return to tour
· It forces you to back out through the media library
· Bug: end user's music (Pandora, local playlist) is STOPPED, rather than MUTED, when any of NL's audio plays
- Should just be muted and then unmuted when the NL audio is over
· Bug: soft close of app STOPS tour.
- Should run in background
- Should keep tracking user's location
- Should play NL audio
· Bug: interrupts audio content with audio content
- Should play through first audio
- If still in POI of second audio, should trigger after first audio is complete
· Bug: Playing audio, nav, media from other sections even though showing user is in current section
- Should only trigger nav, audio, media of current section
- s/w should be looking at which section the user is in for audio, nav, media triggering
· personal content
- bug: adding personal content (PHOTO, when click on "use") crashes NL completely
- bug: adding personal content (VIDEO, when click on "use") crashes NL completely
- can add personal content NOTES
- bug: unable to share personal content (option/button not available)
§ see wireframe for what should be there

ENHANCEMENTS
1.   when starting a tour for the first time, the first POI bubble is open
a.   user not required to be within radius
b.   don't need to click on it to open it
2.   when in the radius of a POI, it's bubble opens and stays open while user is within radius
3.   when continuing a tour that is "in process", the first POI in the screen they are supposed to be going is open
a.   to show user where they are supposed to be going
b.   shortcut to getting users back on route
4.   in a virtual tour
a.   all POIs should be open
            i.   how do we make this look good in the UI?

That's it. Easy.

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