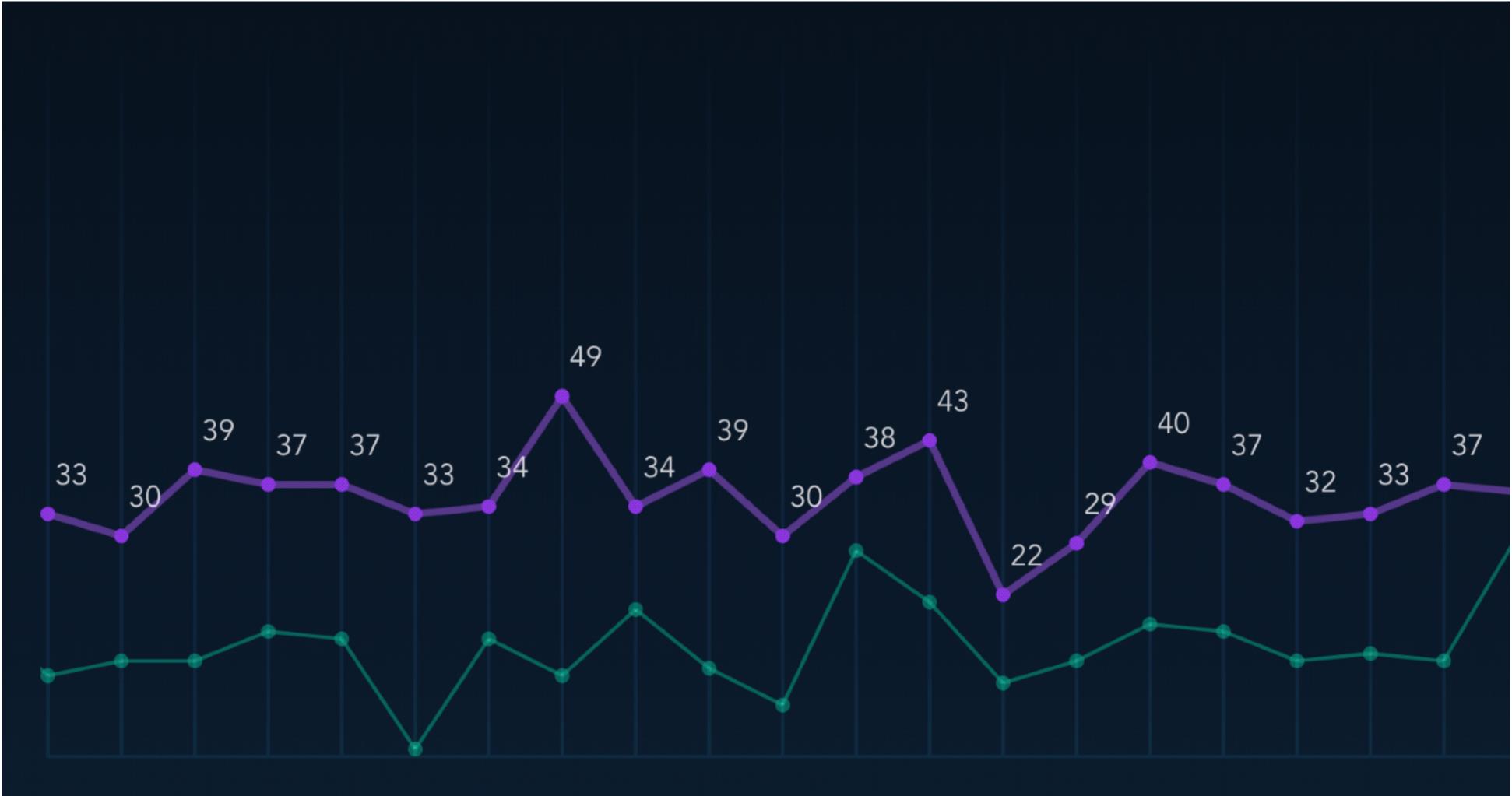
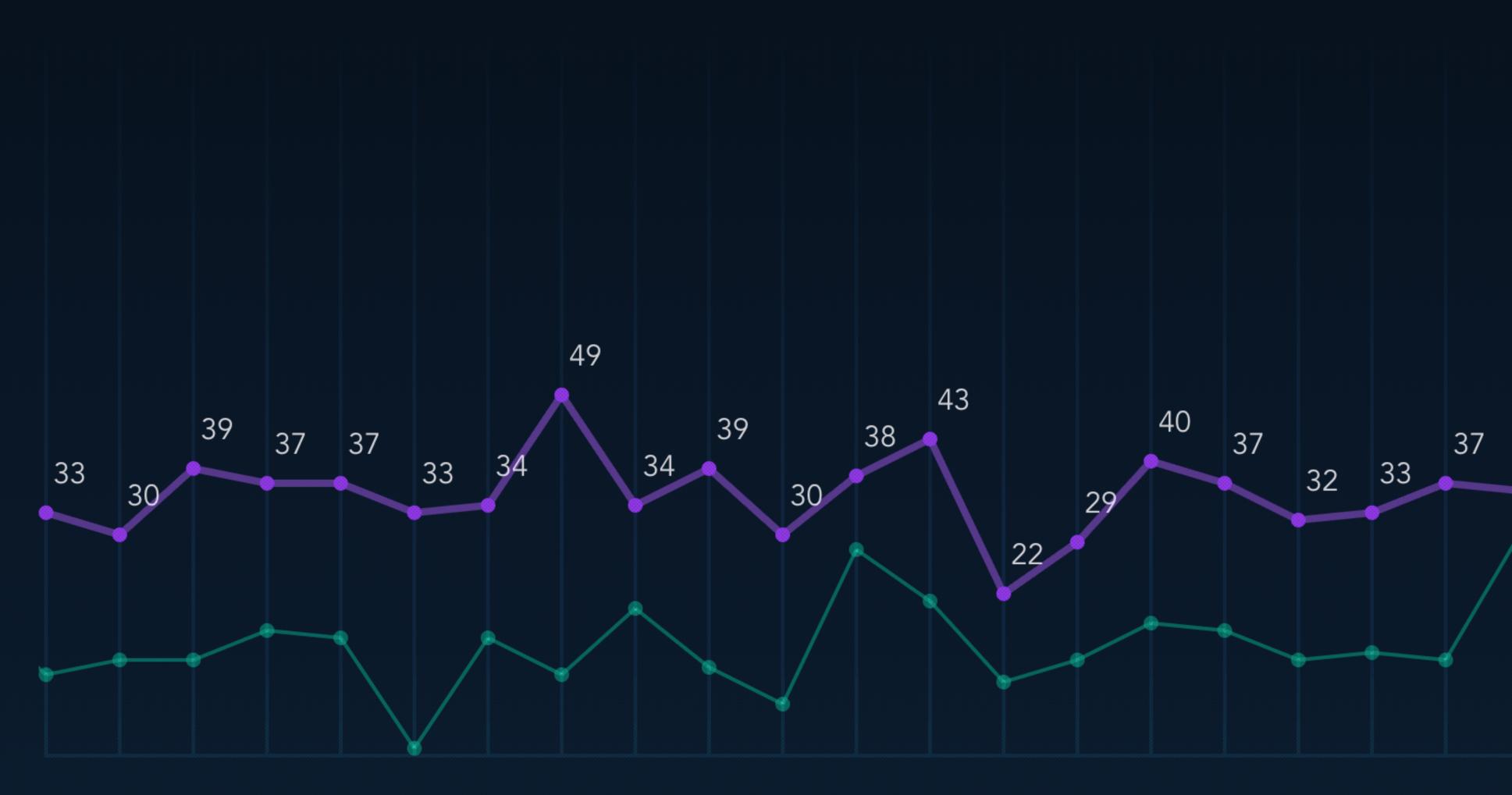


```
<template lang='pug'>
 div
    svg.chart(xmlns='http://www.w3.org/2000/svg' viewBox='9 -1 200 100' preserveAspectRatio='xMidYMid meet')
      defs...
      g(v-for='line in lines')
        text.chart__text(
          :x='line.from[0]'
          :y='line.from[1]'
          transform='scale(1 -1)'
          | {{ line.from[1].toFixed() }}
        circle.chart__dots(
          :cx='line.from[0]'
          :cy='line.from[1]'
          r='1'
    button(@click='newSet') New data set
</template>
<script>
import { TweenLite, Elastic } from 'gsap'
export default {
 data () {
    return {
      points: []
 props: {
    numberOfPoints: {
     type: Number,
     default: 25
  computed: {
    lines () {
      const temp = []
      this.points.map((i, index) => {
        if (index -1 >= 0) {
          temp.push({
            from: [index * 10, this.points[index - 1]],
            to: [index * 10 + 10, this.points[index]]
          })
```







```
<script>
import { TweenLite, Elastic } from 'gsap'
export default {
 data () {
    return {
      points: [],
     numberOfPoints: 25,
  computed: {
    lines () {
      const temp = []
      this.points.map((i, index) => {
        if (index -1 >= 0) {
          temp.push({
            from: [index * 10, this.points[index - 1]],
            to: [index * 10 + 10, this.points[index]]
          })
      return temp
 methods: {
    generatePoints () { "
    },
    newSet () {
      const previousPoints = this.points.slice()
      const newPoints = this.generatePoints()
      TweenLite.defaultEase = Elastic.easeOut.config(1, 0.3)
      TweenLite.to(previousPoints, 2, newPoints)
      newPoints.onUpdate = () => {
        previousPoints.forEach((i, index) => {
          this.$set(this.points, index, i)
        })
  },
  mounted () {
    this.points = this.generatePoints()
</script>
```

