
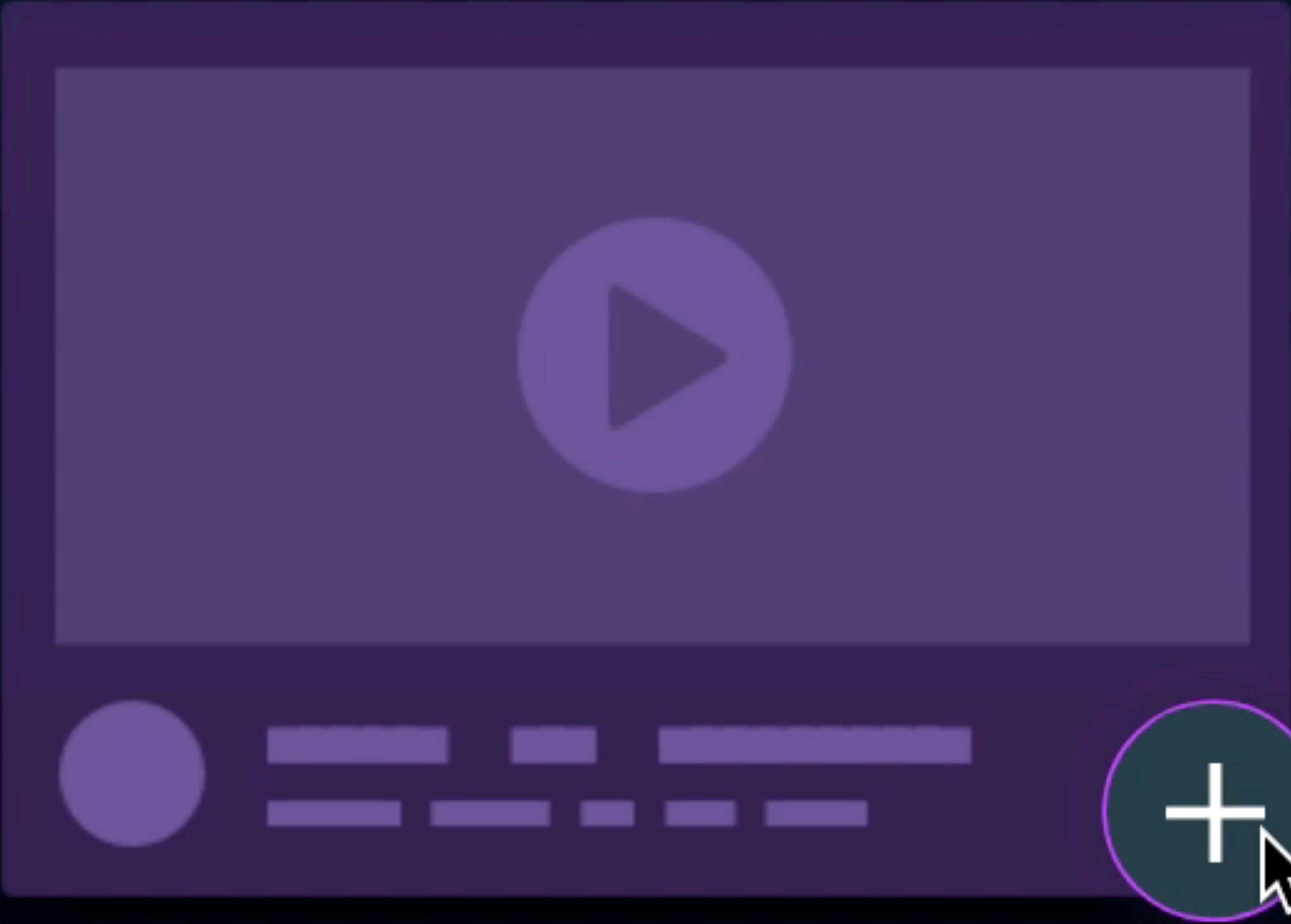


```
<template lang='pug'>
  .floating-menu__wrapper
    transition(name="fade")
      .floating-menu__overlay(
        v-if="menuIsVisible"
        @click='toggleMenu'
      )
    button.floating-menu__button(
      @click='toggleMenu'
    )
    a.floating-menu__child(
      v-for='(item, index) in childButtons'
      v-bind:key='index'
      :href='item.link'
      :style='calculateButtonStyle(index)'
    )
    img.floating-menu__child-img(:src='item.icon')
</template>
```

```
calculateButtonStyle(index) {  
  return {  
    'bottom': `${this.menuIsVisible ? (index + 1.3) * 50 : 0}px`,  
    'transition-delay': `${index * .1}s`,  
    'transform': `scale(${this.menuIsVisible ? 1 : .5})`,  
  };  
}
```







# FLOATING BUTTON MENU

```
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  .floating-menu__wrapper
    transition(name="fade")
      .floating-menu__overlay(
        v-if="menuIsVisible"
        @click='toggleMenu'
      )
    button.floating-menu__button
      @click='toggleMenu'
    )
    a.floating-menu__child(
      v-for='(item, index) in items'
      v-bind:key='index'
      :href='item.link'
      :style='calculateButtonStyle(index)'
    )
    img.floating-menu__child-img(:src='item.icon')
</template>
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// 1.3 \* 50 = 65x

// 2.3 \* 50 = 115px

// 3.3 \* 50 = 165px

...