F# |> I ♥

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About F#

- Functional first programming language
 - Also supports object-oriented and imperative programming
- Full citizen .NET language
 - Can be comiled to i.e. JavaScript
- Strongly typed with type inference

About F# 2

- For application development and scripting (tooling)
 - Desktop and mobile, web and cloud
 - FAKE
- Support exists for VS, VS Code, Atom and Xamarin Studio

Open-sourced ab ovo: Microsoft's first OSS project

History

From engineering side (Turing-machine)

Machine Code
$$\rightarrow$$
 Assembly \rightarrow C \rightarrow C++ \rightarrow Java \rightarrow C#

From scientific side (λ-calculus)

$$IPL \rightarrow LISP \rightarrow ML \rightarrow SML \rightarrow Caml \rightarrow OCaml \rightarrow F#$$

Functional programming

• Originates from lambda calculus (Alonzo Church, 1930s)

- Functions are first-class citizens
- Data is immutable by default
- The application evaluates expressions and returns the result
- Information can come from data sources or event sources

Ideal for scientific and GPU computations

Don Syme's recommendation

• If you don't need mutable values (state), use FP

If you need to store mutable values, use OOP

Demo