F# |> I ♥

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About F#

- Functional-first programming language
 - Also supports object-oriented and imperative programming
- Strongly typed with type inference

- Full citizen .NET language
 - Can be comiled to i.e. JavaScript
- Open-sourced ab ovo: Microsoft's first OSS project

History

From engineering side (Turing-machine)

Machine Code
$$\rightarrow$$
 Assembly \rightarrow C \rightarrow C++ \rightarrow Java \rightarrow C#

• From scientific side (λ-calculus, Alonzo Church, 1930s)

Functional programming

- Functions are first-class citizens
- Data is immutable by default
- The application evaluates expressions, functions and returns the result
 - Transforms the immutable state to a new state
 - Functions don't have any side effects
- Information can come from data sources or event sources

Ideal for scientific and GPU computations

Don Syme's recommendation

• If you don't need mutable values (state), use FP

If you need to store mutable values, use OOP

Demo