2022 Retrospective: Managing Complexity in Psi

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Talk Goals

▶ What in the codebase did I change?

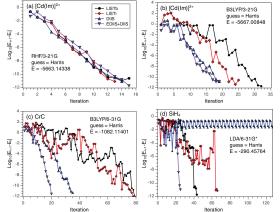
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- ▶ What in the codebase do I want to change?
- What in the workflow do I want to change?

ADIIS/EDIIS accelerate SCF convergence when far from converged



 $\mathsf{DOI:}\ 10.1063/1.4740249;\ \mathsf{J.}\ \mathsf{Chem.}\ \mathsf{Phys.}\ 137,\ 054110\ (2012);\ \mathsf{Garza}\ \mathsf{and}\ \mathsf{Scuseria}$

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- Problem: Users (and test suite) keep reporting the solver fails to work.
- ▶ Ver. 2: Use SciPy SLSQP solver on constrained minimization.
- Works for physical geometries!

Everything Else

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- What does Psi need special forces for?
- ▶ Dealing with the consequences of our past decisions

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- Psi wants to solve TDDFT.
- Problem: Code duplication! Both algorithms star the same step.
- By unifying, we can determine if a KS solution is at a minimum.
- (UKS-LDA currently supported. RKS and UKS supported for LDA and GGA is planned for 1.8. We can already handle exact exchange and long-range.)

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- When refactoring MOM, I kept needing to change both classes
- Unified them into template classes, so I can change both at once

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- Now we store the alpha and beta occupations and compute the occupations

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- Remaining examples are "big" but highly technical, suggest (to me) Psi workflow should change

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Story 5: DCT Convergence

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- $ightharpoonup \gamma_{\rm ref}$ converged when orbitals converged, and we already check that (with lin. dep. accounted for).
- ▶ 2006 Orbitals: We already check that the commutator is small
- 2012 Orbitals: It's better to check the orbital gradient

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- ▶ Purpose of check not written down. Obnoxiously technical theory expertise required to find it.
- This is not the open-source way.
- ► Usual solution of institutional knowledge worked here. What about when I'm gone?
- ► How can we reasonably lower the expertise threshhold?

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- Institutional knowledge failed.

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- Original coder unavailable

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- ▶ I reached out to them for the papers...
- ► Cross-referenced against PSI4NUMPY...
- Looked at (sparse) code comments...
- Mostly debugged the function!

```
for (int P = 0: P < npoints: P++) {</pre>
    rho ak[P] = 0.5 * C DDOT(nlocal, phi[P], 1, Tap[P], 1);
    rho_bk[P] = 0.5 * C_DDOT(nlocal, phi[P], 1, Tbp[P], 1);
// Rho^d k and gamma k
if (ansatz >= 1) {
    for (int P = 0; P < npoints; P++) {
        // Alpha
        rho ak x[P] = C DDOT(nlocal, phi x[P], 1, Tap[P], 1);
        rho ak v[P] = C DDOT(nlocal, phi v[P], 1, Tap[P], 1):
        rho_ak_z[P] = C_DDOT(nlocal, phi_z[P], 1, Tap[P], 1);
        gamma_aak[P] = rho_ak_x[P] * rho_ax[P];
        gamma_aak[P] += rho_ak_y[P] * rho_ay[P];
        gamma aak[P] += rho ak z[P] * rho az[P];
        gamma_aak[P] *= 2.0;
        // Beta
        rho bk x[P] = C DDOT(nlocal, phi x[P], 1, Tbp[P], 1);
        rho_bk_y[P] = C_DDOT(nlocal, phi_y[P], 1, Tbp[P], 1);
        rho bk z[P] = C DDOT(nlocal, phi z[P], 1, Tbp[P], 1);
        gamma_bbk[P] = rho_bk_x[P] * rho_bx[P];
        gamma bbk[P] += rho bk v[P] * rho bv[P];
        gamma_bbk[P] += rho_ak_z[P] * rho_bz[P];
        qamma bbk[P] *= 2.0;
        // Alpha-Beta
        gamma_abk[P] = rho_ak_x[P] * rho_bx[P] + rho_bk_x[P] * rho_ax[P];
        gamma abk[P] += rho ak y[P] * rho by[P] + rho bk y[P] * rho ay[P];
        gamma abk[P] += rho ak z[P] * rho bz[P] + rho bk z[P] * rho az[P]:
```

```
// This one is a doozy
for (int P = 0; P < npoints; P++) {</pre>
   // V alpha contributions
   if (rho_a[P] > v2_rho_cutoff_) {
       tmp val = v2 rho a gamma aa[P] * gamma aak[P];
       tmp val += v2 rho a gamma ab[P] * gamma abk[P];
       tmp_val += v2_rho_a_gamma_bb[P] * gamma_bbk[P];
       C_DAXPY(nlocal, (0.5 * w[P] * tmp_val), phi[P], 1, Tap[P], 1);
    // V beta contributions
   if (rho_b[P] > v2_rho_cutoff_) {
       tmp val = v2 rho b gamma aa[P] * gamma aak[P];
       tmp_val += v2_rho_b_gamma_ab[P] * gamma_abk[P];
       tmp_val += v2_rho_b_gamma_bb[P] * gamma_bbk[P];
       C_DAXPY(nlocal, (0.5 * w[P] * tmp_val), phi[P], 1, Tbp[P], 1);
    // => Alpha W terms <= //
   if ((rho a[P] < v2 rho cutoff ) || (rho b[P] < v2 rho cutoff )) continue;
    // rho ak
   v2_val_aa = v2_rho_a_gamma_aa[P] * rho_ak[P];
   v2 val ab = v2 rho a gamma ab[P] * rho ak[P];
   // rho bk
   v2_val_aa += v2_rho_b_gamma_aa[P] * rho_bk[P];
   v2 val ab += v2 rho b gamma ab[P] * rho bk[P];
   // gamma_aak
   v2 val aa += v2 gamma aa gamma aa[P] * gamma aak[P];
   v2 val ab += v2 gamma aa gamma ab[P] * gamma aak[P];
```

- ► Tests work, let's have more of them.
 - Caught numerous issues during my refactoring
 - ▶ Would have caught CCSD dipoles, DF-wK

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 - \blacktriangleright Comments and $Ps\mathrm{I4NumPy}$ and paper/equation references

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 - ► Comments and PSI4NUMPY and paper/equation references
 - Internal discussion on this point for the best.
 - This is an up-front cost to method addition
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 - This makes debugging so much easier

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 - ► Comments and PSI4NUMPY and paper/equation references
 - Internal discussion on this point for the best.
 - This is an up-front cost to method addition
 - This is an up-front cost to reviewing
 - This makes debugging so much easier
 - Great for new developers

A Word to New Devs

- ► There's a lot of Psi. Best way to learn is "small projects," e.g., forum topics
- ► Comments and cleanup welcome as you go

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 - Nowadays, difficult to debug and steep learning curve
 - Let's use a standard library!
 - One of our afternoon talks uses hdf5 I/O

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 - OPDM and Lagrangian down, TPDM to go

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- Next targets are refactoring gradients and I/O, and some new DFT tech
- My experience doing so reinforces "can other people understand this code?"

Fin