```
namespace eval ::image {
 proc width {im} { dict get $im width }
 proc height {im} { dict get $im height }
 proc subimage {im x y subwidth subheight} {
  dict with im {
   set x [expr {int($x)}]
   set y [expr {int($y)}]
   set subdata [expr {$data + ($y * $width + $x) * $cor
   dict create \
                                                         21 (Fri, 18 Nov 2022, 05:39:14 pm)
    width $subwidth height $subheight \
    components \components \
    bytesPerRow \bytesPerRow \
    data [format 0x%x $subdata]
  }
 namespace export *
 namespace ensemble create
When the camera frame is /f/ {
 When $this has region /r/ {
  lassign [projectorToCamera [lindex $r 0 0]] x0 y0
  lassign [projectorToCamera [lindex $r 0 2]] x1 y1
  set thisimage [image subimage $f \
   [expr {min($x0,$x1)}] [expr {min($y0,$y1)}] \
   [expr \{int(abs(\$x1-\$x0))\}] [expr \{int(abs(\$y1-\$y0))\}]]
  Wish display runs [list Display::image {*}[lindex $r 0 0] $thisimage]
 }
Wish $this is outlined red
```