About the "After Effects Plugin Match Name" spreadsheet

This series of sheets contains After Effects match name data for stock plugins and 3rd party plugins. What is the difference? Stock plugins are the effects plugins that ship with After Effects when you purchase it. 3rd party plugins are plugins that you purchase separately from After Effects and have to install separately as well.

These sheets are updated randomly as new information is received from contributors like yourself or found by me (David Torno), the creator of this collection. When viewing these sheets, please take note of the "Updated" header in the absolute top left of each sheet. This will inform you as to how recently that particular sheet was updated.

For organizational purposes, the stock plugins for each version of After Effects are broken out into their own sheets, and then 3rd party plugins have their own sheet based on the developer company name. For single or very small released plugin collections, they have been gathered into one sheet called "Misc". This was in an effort to conserve space.

How do I contribute to this collection? Well you can certainly help me out. I am only one person and just simply cannot have access to every single plugin ever created for After Effects. If you would like to contribute to this collection, please download the Contribution Script file located at:

https://fendrafx.com/utility/after-effects-plugin-match-names-list/

When you open the zip file, you'll see two files, One is a script that will gather the plugin match names for all installed plugins for the version of After Effects you are currently running. The script creates a .txt file on your Desktop with all of the match name information. If running AE CC 2014 or newer, it will also gather the plugin version number as well. Simply email that txt file to the address in the directions. If it's easier, you can copy and paste the resulting text into an email as well. You must make sure to include all of the text though.

What information does the script gather?: When you run the script in After Effects it will check your application to verify it has permission to read/write so it can create the txt document. This is a preference in After Effects that you will need to turn on to run this script. The script will then access the ExtendScript ".effects" attribute of the Application object. This returns a list of all installed plugins in After Effects only. This includes native and 3rd party effects. This also includes any psuedo plugins, also known as Custom Effects, that you may have installed. Once the script has gone through all of the effects, it will gather the effect plugin Name, MatchName, and Version (CC2014 or newer). Other than those three bits of information, the script will also get the After Effects version number, as well as the OS platform version that is running. This info will be included in the header of the txt document.

COMMON QUESTIONS AND TROUBLE SHOOTING:

What is a match name?:

A match name is a secondary name that a developer has assigned to their plugin. This usually differs from the display name which is what the user will normally see when searching for the plugin effect in the Effects Panels. This match name is hidden from public view, but is accessible via scripting and ensures compatibility of a script across versions of After Effects that are being run in different languages. The match name is always written in english, and in some cases is not even a name, but a series of special characters. It's up to the developer as to what they want to call it. One example of why a match name is helpful, is if you had a script that loops through layers and was trying to find a match for a specific effect. We'll say you are trying to find the "Levels" plugin on a layer. Since the user has the ability to customize the effect name and call it something like "My Color Correction", we would never find a match for the name "Levels". However if we use the match name and search the plugin effects"s .matchName attribute via scripting, we will indeed find a match for "ADBE Easy Levels2" since this name remains unchanged even if the user customizes the display name.

I can't find my version of After Effects: A sheet was created for each version of After Effects that I had access to. If you have an After Effects version not listed or would like to contribute to this collection, please follow the directions for "Contributing" above.

How come some sheets do not have the plugin version number?:

Adobe added the ".version" attribute to ExtendScript starting with After Effects CC 2014, which allowed scripting access to the plugin version number. Unfortunately older versions of After Effects before CC 2014 do not have this feature and I am unable to gather that data.

I emailed my match names data and I do not see the updates yet.:

I review each email as I receive them, and have to sort through your data to make sure I do not add duplicates. This is a manual process and can take some time. I usually can add the updates within a 2-3 day period depending on my personal schedule. Once I have made any updates, they populate to the online viewable documentation and the downloadable PDF within minutes barring any internet issues. I appreciate the valuable information you are kindly giving to me and will always do my best to make updates as fast as I can. Thank you for your patience.

What information does the script gather?:

When you run the script in After Effects it will check your application to verify it has permission to read/write so it can create the txt document. This is a preference in After Effects that you will need to turn on to run this script. The script will then access the ExtendScript ".effects" attribute of the Application object. This returns a list of all installed plugins in After Effects only. This includes native and 3rd party effects. This also includes any psuedo plugins, also known as Custom Effects, that you may have installed. Once the script has gone through all of the effects, it will gather the effect plugin Name, MatchName, and Version (CC2014 or newer). Other than those three bits of information, the script will also get the After Effects version number, as well as the OS platform version that is running. This info will be included in the header of the txt document.

Updated: 06/05/2016 4:06pm	After Effects CC (12.0)		
Category	Name	Match Name	Version
_Obsolete	3D Glasses (Obsolete)	ADBE 3D Glasses	
_Obsolete	Alpha Levels	ADBE Alpha Levels2	
_Obsolete	Alpha Levels	ADBE Alpha Levels3	
_Obsolete	Apply Color LUT	ADBE Apply Color LUT	
_Obsolete	Box Blur	ADBE Box Blur	
_Obsolete	Brightness & Contrast	ADBE Brightness & Contrast	
_Obsolete	CC PS Classic (obsolete)	CC PS Classic	
_Obsolete	CC PS LE Classic (obsolete)	CC PS LE Classic	
_Obsolete	CC Rain	CC Rain	
_Obsolete	CC Snow	CC Snow	
_Obsolete	Cineon Converter	ADBE Cineon Converter	
_Obsolete	Color Balance	ADBE Color Balance	
_Obsolete	Exposure	ADBE Exposure	
_Obsolete	Lens Blur	ADBE Lens Blur	
_Obsolete	Levels	ADBE Easy Levels	
_Obsolete	Levels (Individual Controls)	ADBE Pro Levels	
_Obsolete	LF Aperture Reflection	KNSW LF ApertureRefl	
_Obsolete	LF Chroma Hoop	KNSW LF ChromaHoop	
_Obsolete	LF ChromaFan	KNSW LF ChromaFan	
_Obsolete	LF Circle Spread	KNSW LF CircleSpread	
_Obsolete	LF Disc	KNSW LF Disc	
_Obsolete	LF Ellipse	KNSW LF Ellipse	
_Obsolete	LF Elliptical Caustic	KNSW LF EllipticalCaustic	
_Obsolete	LF Fadedring	KNSW LF Fadedring	
_Obsolete	LF Glow	KNSW LF Glow	
_Obsolete	LF Photon Spikeball	KNSW LF PhotonSpikeball	
_Obsolete	LF Poly Spikeball	KNSW LF PolySpikeball	
_Obsolete	LF Poly Spread	KNSW LF PolySpread	
_Obsolete	LF RandomFan	KNSW LF RandomFan	
_Obsolete	LF Single Poly	KNSW LF Single Poly	

Updated: 06/05/2016 4:06pm	After Effects CC (12.0)		
Category	Name	Match Name	Version
_Obsolete	LF Sparkle	KNSW LF Sparkle	
_Obsolete	LF Spikeball	KNSW LF Spikeball	
_Obsolete	LF Star Caustic	KNSW LF Starcaustic	
_Obsolete	LF Star Filter	KNSW LF StarFilter	
_Obsolete	LF Stripe	KNSW LF Stripe	
_Obsolete	Light Factory EZ	KNSW Custom Flare EZ	
_Obsolete	Light Factory LE	KNSW Custom Flare LE	
_Obsolete	Light Factory Spectacular	KNSW Spectacular	
_Obsolete	Noise Alpha	ADBE Noise Alpha	
_Obsolete	Noise HLS	ADBE Noise HLS	
_Obsolete	Noise HLS Auto	ADBE Noise HLS Auto	
_Obsolete	Paint	ADBE Paint	
_Obsolete	Photo Filter	ADBE Photo Filter	
_Obsolete	Photoshop Bevel And Emboss	ADBE PSL Bevel Emboss	
_Obsolete	Photoshop Drop Shadow	ADBE PSL Drop Shadow	
_Obsolete	Photoshop Inner Glow	ADBE PSL Inner Glow	
_Obsolete	Photoshop Inner Shadow	ADBE PSL Inner Shadow	
_Obsolete	Photoshop Outer Glow	ADBE PSL Outer Glow	
_Obsolete	Photoshop Solid Fill	ADBE PSL Solid Fill	
_Obsolete	Puppet	ADBE FreePin3	
_Obsolete	Refine Matte	ADBE RefineMatte	
_Obsolete	Roto Brush & Refine Edge	ADBE Samurai	
_Obsolete	Set Matte	ADBE Set Matte2	
_Obsolete	Three-Way Color Corrector	ADBE Three-Way Color Corrector	
_Obsolete	Threshold	ADBE Threshold	
_Obsolete	Transform	ADBE Geometry	
_Obsolete	Unsharp Mask	ADBE Unsharp Mask	
_Obsolete	Vector Paint	ADBE Vector Paint	
3D Channel	3D Channel Extract	ADBE AUX CHANNEL EXTRACT	

Updated: 06/05/2016 4:0	06pm After Effects CC (12.0)		
Category	Name	Match Name	Version
3D Channel	Depth Matte	ADBE DEPTH MATTE	
3D Channel	Depth of Field	ADBE DEPTH FIELD	
3D Channel	EXtractoR	EXtractoR	
3D Channel	Fog 3D	ADBE FOG_3D	
3D Channel	ID Matte	ADBE ID MATTE	
3D Channel	IDentifier	IDentifier	
Audio	Backwards	ADBE Aud Reverse	
Audio	Bass & Treble	ADBE Aud BT	
Audio	Delay	ADBE Aud Delay	
Audio	Flange & Chorus	ADBE Aud_Flange	
Audio	High-Low Pass	ADBE Aud HiLo	
Audio	Modulator	ADBE Aud Modulator	
Audio	Parametric EQ	ADBE Param EQ	
Audio	Reverb	ADBE Aud Reverb	
Audio	Stereo Mixer	ADBE Aud Stereo Mixer	
Audio	Tone	ADBE Aud Tone	
Blur & Sharpen	Bilateral Blur	ADBE Bilateral	
Blur & Sharpen	Box Blur	ADBE Box Blur2	
Blur & Sharpen	Camera Lens Blur	ADBE Camera Lens Blur	
Blur & Sharpen	CC Cross Blur	CS CrossBlur	
Blur & Sharpen	CC Radial Blur	CC Radial Blur	
Blur & Sharpen	CC Radial Fast Blur	CC Radial Fast Blur	
Blur & Sharpen	CC Vector Blur	CC Vector Blur	
Blur & Sharpen	Channel Blur	ADBE Channel Blur	
Blur & Sharpen	Compound Blur	ADBE Compound Blur	
Blur & Sharpen	Directional Blur	ADBE Motion Blur	
Blur & Sharpen	Fast Blur	ADBE Fast Blur	
Blur & Sharpen	Gaussian Blur	ADBE Gaussian Blur	
Blur & Sharpen	Radial Blur	ADBE Radial Blur	

Updated: 06/05/2016 4:06pm	After Effects CC (12.0)		
Category	Name	Match Name	Version
Blur & Sharpen	Reduce Interlace Flicker	ADBE Reduce Interlace Flicker	
Blur & Sharpen	Sharpen	ADBE Sharpen	
Blur & Sharpen	Smart Blur	ADBE Smart Blur	
Blur & Sharpen	Unsharp Mask	ADBE Unsharp Mask2	
Channel	Arithmetic	ADBE Arithmetic	
Channel	Blend	ADBE Blend	
Channel	Calculations	ADBE Calculations	
Channel	CC Composite	CC Composite	
Channel	Channel Combiner	ADBE Channel Combiner	
Channel	Compound Arithmetic	ADBE Compound Arithmetic	
Channel	Invert	ADBE Invert	
Channel	Minimax	ADBE Minimax	
Channel	Remove Color Matting	ADBE Remove Color Matting	
Channel	Set Channels	ADBE Set Channels	
Channel	Set Matte	ADBE Set Matte3	
Channel	Shift Channels	ADBE Shift Channels	
Channel	Solid Composite	ADBE Solid Composite	
CINEMA 4D	CINEWARE	CINEMA 4D Effect	
Color Correction	Auto Color	ADBE AutoColor	
Color Correction	Auto Contrast	ADBE AutoContrast	
Color Correction	Auto Levels	ADBE AutoLevels	
Color Correction	Black & White	ADBE Black&White	
Color Correction	Brightness & Contrast	ADBE Brightness & Contrast 2	
Color Correction	Broadcast Colors	ADBE Broadcast Colors	
Color Correction	CC Color Neutralizer	CS Color Neutralizer	
Color Correction	CC Color Offset	CC Color Offset	
Color Correction	CC Kernel	CS Kernel	
Color Correction	CC Toner	CC Toner	
Color Correction	Change Color	ADBE Change Color	

Updated: 06/05/2016 4:06pm	After Effects CC (12.0)		
Category	Name	Match Name	Version
Color Correction	Change to Color	ADBE Change To Color	
Color Correction	Channel Mixer	ADBE CHANNEL MIXER	
Color Correction	Color Balance	ADBE Color Balance 2	
Color Correction	Color Balance (HLS)	ADBE Color Balance (HLS)	
Color Correction	Color Link	ADBE Color Link	
Color Correction	Color Stabilizer	ADBE Deflicker	
Color Correction	Colorama	APC Colorama	
Color Correction	Curves	ADBE CurvesCustom	
Color Correction	Equalize	ADBE Equalize	
Color Correction	Exposure	ADBE Exposure2	
Color Correction	Gamma/Pedestal/Gain	ADBE Gamma/Pedestal/Gain2	
Color Correction	Hue/Saturation	ADBE HUE SATURATION	
Color Correction	Leave Color	ADBE Leave Color	
Color Correction	Levels	ADBE Easy Levels2	
Color Correction	Levels (Individual Controls)	ADBE Pro Levels2	
Color Correction	Photo Filter	ADBE PhotoFilterPS	
Color Correction	PS Arbitrary Map	ADBE PS Arbitrary Map	
Color Correction	Selective Color	ADBE SelectiveColor	
Color Correction	Shadow/Highlight	ADBE ShadowHighlight	
Color Correction	Tint	ADBE Tint	
Color Correction	Tritone	ADBE Tritone	
Color Correction	Vibrance	ADBE Vibrance	
Distort	Bezier Warp	ADBE BEZMESH	
Distort	Bulge	ADBE Bulge	
Distort	CC Bend It	CC Bend It	
Distort	CC Bender	CC Bender	
Distort	CC Blobbylize	CC Blobbylize	
Distort	CC Flo Motion	CC Flo Motion	
Distort	CC Griddler	CC Griddler	

Updated: 06/05/2016 4:06pm	After Effects CC (12.0)		
Category	Name	Match Name	Version
Distort	CC Lens	CC Lens	
Distort	CC Page Turn	CC Page Turn	
Distort	CC Power Pin	CC Power Pin	
Distort	CC Ripple Pulse	CC Ripple Pulse	
Distort	CC Slant	CC Slant	
Distort	CC Smear	CC Smear	
Distort	CC Split	CC Split	
Distort	CC Split 2	CC Split 2	
Distort	CC Tiler	CC Tiler	
Distort	Corner Pin	ADBE Corner Pin	
Distort	Detail-preserving Upscale	ADBE Upscale	
Distort	Displacement Map	ADBE Displacement Map	
Distort	Liquify	ADBE LIQUIFY	
Distort	Magnify	ADBE Magnify	
Distort	Mesh Warp	ADBE MESH WARP	
Distort	Mirror	ADBE Mirror	
Distort	Offset	ADBE Offset	
Distort	Optics Compensation	ADBE Optics Compensation	
Distort	Polar Coordinates	ADBE Polar Coordinates	
Distort	Reshape	ADBE RESHAPE	
Distort	Ripple	ADBE Ripple	
Distort	Rolling Shutter Repair	ADBE Rolling Shutter	
Distort	Smear	ADBE SCHMEAR	
Distort	Spherize	ADBE Spherize	
Distort	Transform	ADBE Geometry2	
Distort	Turbulent Displace	ADBE Turbulent Displace	
Distort	Twirl	ADBE Twirl	
Distort	Warp	ADBE WRPMESH	
Distort	Warp Stabilizer VFX	ADBE SubspaceStabilizer	

Updated: 06/05/2016 4:06pm	After Effects CC (12.0)		
Category	Name	Match Name	Version
Distort	Wave Warp	ADBE Wave Warp	
Expression Controls	3D Point Control	ADBE Point3D Control	
Expression Controls	Angle Control	ADBE Angle Control	
Expression Controls	Checkbox Control	ADBE Checkbox Control	
Expression Controls	Color Control	ADBE Color Control	
Expression Controls	Layer Control	ADBE Layer Control	
Expression Controls	Point Control	ADBE Point Control	
Expression Controls	Slider Control	ADBE Slider Control	
Generate	4-Color Gradient	ADBE 4ColorGradient	
Generate	Advanced Lightning	ADBE Lightning 2	
Generate	Audio Spectrum	ADBE AudSpect	
Generate	Audio Waveform	ADBE AudWave	
Generate	Beam	ADBE Laser	
Generate	CC Glue Gun	CC Glue Gun	
Generate	CC Light Burst 2.5	CC Light Burst 2.5	
Generate	CC Light Rays	CC Light Rays	
Generate	CC Light Sweep	CC Light Sweep	
Generate	CC Threads	CS Threads	
Generate	Cell Pattern	ADBE Cell Pattern	
Generate	Checkerboard	ADBE Checkerboard	
Generate	Circle	ADBE Circle	
Generate	Ellipse	ADBE ELLIPSE	
Generate	Eyedropper Fill	ADBE Eyedropper Fill	
Generate	Fill	ADBE Fill	
Generate	Fractal	ADBE Fractal	
Generate	Gradient Ramp	ADBE Ramp	
Generate	Grid	ADBE Grid	
Generate	Lens Flare	ADBE Lens Flare	
Generate	Paint Bucket	ADBE Paint Bucket	

Updated: 06/05/2016 4:06pm	After Effects CC (12.0)		
Category	Name	Match Name	Version
Generate	Radio Waves	APC Radio Waves	
Generate	Scribble	ADBE Scribble Fill	
Generate	Stroke	ADBE Stroke	
Generate	Vegas	APC Vegas	
Generate	Write-on	ADBE Write-on	
Keying	CC Simple Wire Removal	CC Simple Wire Removal	
Keying	Color Difference Key	ADBE Color Difference Key	
Keying	Color Range	ADBE Color Range	
Keying	Difference Matte	ADBE Difference Matte2	
Keying	Extract	ADBE Extract	
Keying	Inner/Outer Key	ADBE ATG Extract	
Keying	Keylight (1.2)	Keylight 906	
Keying	Linear Color Key	ADBE Linear Color Key2	
Keying	Spill Suppressor	ADBE Spill Suppressor	
Matte	Matte Choker	ADBE Matte Choker	
Matte	mocha shape	ISL MochaShapeImporter	
Matte	Refine Hard Matte	ADBE RefineRBMatte	
Matte	Refine Soft Matte	ADBE RefineMatte2	
Matte	Simple Choker	ADBE Simple Choker	
Noise & Grain	Add Grain	VISINF Grain Implant	
Noise & Grain	Dust & Scratches	ADBE Dust & Scratches	
Noise & Grain	Fractal Noise	ADBE Fractal Noise	
Noise & Grain	Match Grain	VISINF Grain Duplication	
Noise & Grain	Median	ADBE Median	
Noise & Grain	Noise	ADBE Noise	
Noise & Grain	Noise Alpha	ADBE Noise Alpha2	
Noise & Grain	Noise HLS	ADBE Noise HLS2	
Noise & Grain	Noise HLS Auto	ADBE Noise HLS Auto2	
Noise & Grain	Remove Grain	VISINF Grain Removal	

Updated: 06/05/2016 4:06pm	After Effects CC (12.0)		
Category	Name	Match Name	Version
Noise & Grain	Turbulent Noise	ADBE AIF Perlin Noise 3D	
Obsolete	Basic 3D	ADBE Basic 3D	
Obsolete	Basic Text	ADBE Basic Text2	
Obsolete	Color Key	ADBE Color Key	
Obsolete	Lightning	ADBE Lightning	
Obsolete	Luma Key	ADBE Luma Key	
Obsolete	Path Text	ADBE Path Text	
Perspective	3D Camera Tracker	ADBE 3D Tracker	
Perspective	3D Glasses	ADBE 3D Glasses2	
Perspective	Bevel Alpha	ADBE Bevel Alpha	
Perspective	Bevel Edges	ADBE Bevel Edges	
Perspective	CC Cylinder	CC Cylinder	
Perspective	CC Environment	CC Environment	
Perspective	CC Sphere	CC Sphere	
Perspective	CC Spotlight	CC Spotlight	
Perspective	Drop Shadow	ADBE Drop Shadow	
Perspective	Radial Shadow	ADBE Radial Shadow	
Simulation	Card Dance	APC CardDanceCam	
Simulation	Caustics	APC Caustics	
Simulation	CC Ball Action	CC Ball Action	
Simulation	CC Bubbles	CC Bubbles	
Simulation	CC Drizzle	CC Drizzle	
Simulation	CC Hair	CC Hair	
Simulation	CC Mr. Mercury	CC Mr. Mercury	
Simulation	CC Particle Systems II	CC Particle Systems II	
Simulation	CC Particle World	CC Particle World	
Simulation	CC Pixel Polly	CC Pixel Polly	
Simulation	CC Rainfall	CSRainfall	
Simulation	CC Scatterize	CC Scatterize	

Updated: 06/05/2016 4:06pm	After Effects CC (12.0)		
Category	Name	Match Name	Version
Simulation	CC Snowfall	CSSnowfall	
Simulation	CC Star Burst	CC Star Burst	
Simulation	Foam	APC Foam	
Simulation	Particle Playground	ADBE Playgnd	
Simulation	Shatter	APC Shatter	
Simulation	Wave World	APC Wave World	
Stylize	Brush Strokes	ADBE Brush Strokes	
Stylize	Cartoon	ADBE Cartoonify	
Stylize	CC Block Load	CS BlockLoad	
Stylize	CC Burn Film	CC Burn Film	
Stylize	CC Glass	CC Glass	
Stylize	CC Kaleida	CC Kaleida	
Stylize	CC Mr. Smoothie	CC Mr. Smoothie	
Stylize	CC Plastic	CC Plastic	
Stylize	CC RepeTile	CC RepeTile	
Stylize	CC Threshold	CC Threshold	
Stylize	CC Threshold RGB	CC Threshold RGB	
Stylize	Color Emboss	ADBE Color Emboss	
Stylize	Emboss	ADBE Emboss	
Stylize	Find Edges	ADBE Find Edges	
Stylize	Glow	ADBE Glo2	
Stylize	Mosaic	ADBE Mosaic	
Stylize	Motion Tile	ADBE Tile	
Stylize	Posterize	ADBE Posterize	
Stylize	Roughen Edges	ADBE Roughen Edges	
Stylize	Scatter	ADBE Scatter	
Stylize	Strobe Light	ADBE Strobe	
Stylize	Texturize	ADBE Texturize	
Stylize	Threshold	ADBE Threshold2	

Updated: 06/05/2016 4:0	6pm After Effects CC (12.0)		
Category	Name	Match Name	Version
Synthetic Aperture	SA Color Finesse 3	SYNTHAP CF Color Finesse 2	
Text	Numbers	ADBE Numbers2	
Text	Timecode	ADBE Timecode	
Time	CC Force Motion Blur	CC Force Motion Blur	
Time	CC Time Blend	CC Time Blend	
Time	CC Time Blend FX	CC Time Blend FX	
Time	CC Wide Time	CC Wide Time	
Time	Echo	ADBE Echo	
Time	Pixel Motion Blur	ADBE OFMotionBlur	
Time	Posterize Time	ADBE Posterize Time	
Time	Time Difference	ADBE Difference	
Time	Time Displacement	ADBE Time Displacement	
Time	Timewarp	ADBE Timewarp	
Transition	Block Dissolve	ADBE Block Dissolve	
Transition	Card Wipe	APC CardWipeCam	
Transition	CC Glass Wipe	CC Glass Wipe	
Transition	CC Grid Wipe	CC Grid Wipe	
Transition	CC Image Wipe	CC Image Wipe	
Transition	CC Jaws	CC Jaws	
Transition	CC Light Wipe	CC Light Wipe	
Transition	CC Line Sweep	CS LineSweep	
Transition	CC Radial ScaleWipe	CC Radial ScaleWipe	
Transition	CC Scale Wipe	CC Scale Wipe	
Transition	CC Twister	CC Twister	
Transition	CC WarpoMatic	CC WarpoMatic	
Transition	Gradient Wipe	ADBE Gradient Wipe	
Transition	Iris Wipe	ADBE IRIS_WIPE	
Transition	Linear Wipe	ADBE Linear Wipe	
Transition	Radial Wipe	ADBE Radial Wipe	

Updated: 06/05/2016 4:06pm	After Effects CC (12.0)		
Category	Name	Match Name	Version
Transition	Venetian Blinds	ADBE Venetian Blinds	
Utility	Apply Color LUT	ADBE Apply Color LUT2	
Utility	CC Overbrights	CC Overbrights	
Utility	Cineon Converter	ADBE Cineon Converter2	
Utility	Color Profile Converter	ADBE ProfileToProfile	
Utility	Grow Bounds	ADBE GROW BOUNDS	
Utility	HDR Compander	ADBE Compander	
Utility	HDR Highlight Compression	ADBE HDR ToneMap	
	Animated Shape Control	ADBE CM Animated Shape Control	
	Animated Shape Control	ADBE CM Animated Shape 3	
	Autoscroll - horizontal	ADBE CM AutoscrollHorizontal	
	Autoscroll - vertical	ADBE CM AutoscrollVertical	
	Bounce	ADBE DE Bounce	
	Bounce At Marker	ADBE DE Bounce At Marker	
	Bounce On Beat	ADBE DE Bounce On Beat	
	Bounce Random	ADBE DE Bounce Random	
	Card Wipe Master Control	ADBE CM TransCard	
	Chaser Control	ADBE CM Animated Shape 2	
	Color Swirl	ADBE Color Swirl	
	Corner Reveal	ADBE CM CornerReveal	
	Cracked Tiles	ADBE CM CrackedTiles	
	Crop Edges	ADBE CM CropEdges	
	Dissolve - unmelt	ADBE CM DissolveUnmelt	
	Dissolve Master Control	ADBE CM TransDissolve	
	Drift Over Time	ADBE CM Throw	
	Fade In+Out - frames	ADBE CM FadeInOutFrames	
	Fade In+Out - msec	ADBE CM FadeInOutmsec	
	Fade Master Control	ADBE CM TransFade	
	Fly to Inset	ADBE CM FlyToInset	

Updated: 06/05/2016 4:06pm	After Effects CC (12.0)		
Category	Name	Match Name	Version
	Follow	ADBE DE Follow	
	Getting Jiggy	ADBE Getting Jiggy	
	Grid Wipe	ADBE CM GridWipe	
	Inset Video - framed	ADBE CM InsetVideoFramed	
	Inset Video - torn edges	ADBE CM InsetVideoTorn	
	Iris Wipe Master Controls	ADBE CM TransIris	
	Jiggle	ADBE DE Jiggle	
	Jiggle At Marker	ADBE DE Jiggle At Marker	
	Jiggle On Beat	ADBE DE Jiggle On Beat	
	Jiggle Random	ADBE DE Jiggle Random	
	Light Leaks - layer markers	ADBE CM LightLeaksMarkers	
	Light Leaks - random	ADBE CM LightLeaksRandom	
	Mask Fade Controls	ADBE CM TransFadeMask	
	Mood Lighting - amorphous	ADBE CM MoodLightAmorph	
	Mood Lighting - digital	ADBE CM MoodLightDigital	
	Mood Lighting - streaks	ADBE CM MoodLightStreaks	
	Opacity Flash - layer markers	ADBE CM OpacityFlashMarkers	
	Opacity Flash - random	ADBE CM OpacityFlashRandom	
	Opacity Pulse	ADBE DE Opacity Pulse	
	Opacity Pulse At Marker	ADBE DE Opacity Pulse At Marker	
	Opacity Pulse On Beat	ADBE DE Opacity Pulse On Beat	
	Opacity Pulse Random	ADBE DE Opacity Pulse Random	
	Orbit	ADBE DE Orbit	
	Orbit 3D	ADBE DE Orbit 3D	
	Oscillate	ADBE DE Oscillate	
	Oscillate At Marker	ADBE DE Oscillate At Marker	
	Oscillate On Beat	ADBE DE Oscillate On Beat	
	Oscillate Random	ADBE DE Oscillate Random	
	Pendulum	ADBE DE Pendulum	

Updated: 06/05/2016 4:06pm	After Effects CC (12.0)		
Category	Name	Match Name	Version
	Pendulum At Marker	ADBE DE Pendulum At Marker	
	Pendulum On Beat	ADBE DE Pendulum On Beat	
	Pendulum Random	ADBE DE Pendulum Random	
	Pulse	ADBE DE Pulse	
	Pulse At Marker	ADBE DE Pulse At Marker	
	Pulse On Beat	ADBE DE Pulse On Beat	
	Pulse Random	ADBE DE Pulse Random	
	Radial Wipe Master Controls	ADBE CM TransRadial	
	Random Fill Color	ADBE DE Random Fill Color	
	Random Motion	ADBE DE Random Motion	
	Random Motion 1D	ADBE DE Random Motion 1D	
	Random Opacity	ADBE DE Random Opacity	
	Random Rotation	ADBE DE Random Rotation	
	Random Rotation 3D	ADBE DE Random Rotation 3D	
	Random Scale	ADBE DE Random Scale	
	Rotate Over Time	ADBE CM Spin	
	Sample Image	ADBE Sample Image	
	Scale Bounce - layer markers	ADBE CM ScaleBounceMarkers	
	Scale Bounce - random	ADBE CM ScaleBounceRandom	
	Separate XYZ Position	ADBE Separate XYZ Position	
	Slide - variable	ADBE CM SlideVariable	
	Slide Master Control	ADBE CM TransSlide	
	Stereo 3D Controls	ADBE Stereo 3D Controls	
	Stretch Master Control	ADBE CM TransStretch	
	Stretch Master Control (edge)	ADBE CM TransDirection	
	Stretch Master Control(corner)	ADBE CM TransCorner	
	Swarm	ADBE DE Swarm	
	Transition Master Control	ADBE CM TransComplete	
	Wiggle - gelatin	ADBE CM WiggleGelatin	

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Category	Name	Match Name	Version
	Wiggle - position	ADBE CM WigglePosition	
	Wiggle - rotation	ADBE CM WiggleRotation	
	Wiggle - scale	ADBE CM WiggleScale	
	Wiggle - shear	ADBE CM WiggleShear	
	Wigglerama	ADBE CM Wigglerama	
	Wipe Master Control	ADBE CM TransWipe	
	Wipe Master Controls	ADBE CM TransWipeFeath	
	Wobble Bounce	ADBE DE Wobble Bounce	
	Wobble Bounce At Marker	ADBE DE Wobble Bounce At Marker	
	Wobble Bounce On Beat	ADBE DE Wobble Bounce On Beat	
	Wobble Bounce Random	ADBE DE Wobble Bounce Random	
	Z Spring	ADBE DE Z Spring	
	Z Spring At Marker	ADBE DE Z Spring At Marker	
	Zoom - 2D spin	ADBE CM Zoom2DSpin	
	Zoom - 3D tumble	ADBE CM Zoom3DTumble	
	Zoom - bubble	ADBE CM ZoomBubble	
	Zoom - spiral	ADBE CM ZoomSpiral	
	Zoom - wobble	ADBE CM ZoomWobble	

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Category	Name	Match Name	Version
_Obsolete	3D Glasses (Obsolete)	ADBE 3D Glasses	2.0.1
_Obsolete	Alpha Levels	ADBE Alpha Levels2	1.40
_Obsolete	Alpha Levels	ADBE Alpha Levels3	1.40
_Obsolete	Apply Color LUT	ADBE Apply Color LUT	1.00
_Obsolete	Box Blur	ADBE Box Blur	1.00
_Obsolete	Brightness & Contrast	ADBE Brightness & Contrast	2.50
_Obsolete	CC PS Classic (obsolete)	CC PS Classic	1.60
_Obsolete	CC PS LE Classic (obsolete)	CC PS LE Classic	1.60
_Obsolete	CC Rain	CC Rain	2.10
_Obsolete	CC Snow	CC Snow	2.10
_Obsolete	Cineon Converter	ADBE Cineon Converter	1.30
_Obsolete	Color Balance	ADBE Color Balance	1.90
_Obsolete	Exposure	ADBE Exposure	1.00
_Obsolete	Lens Blur	ADBE Lens Blur	1.00
_Obsolete	Levels	ADBE Easy Levels	2.50
_Obsolete	Levels (Individual Controls)	ADBE Pro Levels	2.50
_Obsolete	LF Aperture Reflection	KNSW LF ApertureRefl	3.00
_Obsolete	LF Chroma Hoop	KNSW LF ChromaHoop	3.00
_Obsolete	LF ChromaFan	KNSW LF ChromaFan	3.00
_Obsolete	LF Circle Spread	KNSW LF CircleSpread	3.00
_Obsolete	LF Disc	KNSW LF Disc	3.00
_Obsolete	LF Ellipse	KNSW LF Ellipse	3.00
_Obsolete	LF Elliptical Caustic	KNSW LF EllipticalCaustic	3.00
_Obsolete	LF Fadedring	KNSW LF Fadedring	3.00
_Obsolete	LF Glow	KNSW LF Glow	3.00
_Obsolete	LF Photon Spikeball	KNSW LF PhotonSpikeball	3.00
_Obsolete	LF Poly Spikeball	KNSW LF PolySpikeball	3.00
_Obsolete	LF Poly Spread	KNSW LF PolySpread	3.00
_Obsolete	LF RandomFan	KNSW LF RandomFan	3.00
Obsolete	LF Single Poly	KNSW LF Single Poly	3.00

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Category	Name	Match Name	Version
_Obsolete	LF Sparkle	KNSW LF Sparkle	3.00
_Obsolete	LF Spikeball	KNSW LF Spikeball	3.00
_Obsolete	LF Star Caustic	KNSW LF Starcaustic	3.00
_Obsolete	LF Star Filter	KNSW LF StarFilter	3.00
_Obsolete	LF Stripe	KNSW LF Stripe	3.00
_Obsolete	Light Factory EZ	KNSW Custom Flare EZ	3.00
_Obsolete	Light Factory LE	KNSW Custom Flare LE	3.00
_Obsolete	Light Factory Spectacular	KNSW Spectacular	3.00
_Obsolete	Noise Alpha	ADBE Noise Alpha	1.10
_Obsolete	Noise HLS	ADBE Noise HLS	1.0.1
_Obsolete	Noise HLS Auto	ADBE Noise HLS Auto	1.0.1
_Obsolete	Paint	ADBE Paint	1.00
_Obsolete	Photo Filter	ADBE Photo Filter	1.00
_Obsolete	Photoshop Bevel And Emboss	ADBE PSL Bevel Emboss	1.20
_Obsolete	Photoshop Drop Shadow	ADBE PSL Drop Shadow	1.20
_Obsolete	Photoshop Inner Glow	ADBE PSL Inner Glow	1.20
_Obsolete	Photoshop Inner Shadow	ADBE PSL Inner Shadow	1.20
_Obsolete	Photoshop Outer Glow	ADBE PSL Outer Glow	1.20
_Obsolete	Photoshop Solid Fill	ADBE PSL Solid Fill	1.20
_Obsolete	Puppet	ADBE FreePin3	1.5x0
_Obsolete	Refine Matte	ADBE RefineMatte	1.00
_Obsolete	Roto Brush & Refine Edge	ADBE Samurai	2.00
_Obsolete	Set Matte	ADBE Set Matte2	2.30
_Obsolete	Three-Way Color Corrector	ADBE Three-Way Color Corrector	1.0x2
_Obsolete	Threshold	ADBE Threshold	2.20
_Obsolete	Transform	ADBE Geometry	2.00
_Obsolete	Unsharp Mask	ADBE Unsharp Mask	1.20
_Obsolete	Vector Paint	ADBE Vector Paint	1.2.2
3D Channel	3D Channel Extract	ADBE AUX CHANNEL EXTRACT	1.5x1

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Category	Name	Match Name	Version
3D Channel	Depth Matte	ADBE DEPTH MATTE	1.6x1
3D Channel	Depth of Field	ADBE DEPTH FIELD	1.6x1
3D Channel	EXtractoR	EXtractoR	1.90
3D Channel	Fog 3D	ADBE FOG_3D	1.5x1
3D Channel	ID Matte	ADBE ID MATTE	1.50
3D Channel	IDentifier	IDentifier	1.90
Audio	Backwards	ADBE Aud Reverse	1.4x0
Audio	Bass & Treble	ADBE Aud BT	1.5x1
Audio	Delay	ADBE Aud Delay	1.11x1
Audio	Flange & Chorus	ADBE Aud_Flange	1.7x1
Audio	High-Low Pass	ADBE Aud HiLo	1.5x1
Audio	Modulator	ADBE Aud Modulator	1.1x1
Audio	Parametric EQ	ADBE Param EQ	1.80
Audio	Reverb	ADBE Aud Reverb	1.6x1
Audio	Stereo Mixer	ADBE Aud Stereo Mixer	1.2x1
Audio	Tone	ADBE Aud Tone	1.7x1
Blur & Sharpen	Bilateral Blur	ADBE Bilateral	1.00
Blur & Sharpen	Box Blur	ADBE Box Blur2	1.00
Blur & Sharpen	Camera Lens Blur	ADBE Camera Lens Blur	1.00
Blur & Sharpen	CC Cross Blur	CS CrossBlur	1.20
Blur & Sharpen	CC Radial Blur	CC Radial Blur	1.50
Blur & Sharpen	CC Radial Fast Blur	CC Radial Fast Blur	1.50
Blur & Sharpen	CC Vector Blur	CC Vector Blur	1.50
Blur & Sharpen	Channel Blur	ADBE Channel Blur	1.60
Blur & Sharpen	Compound Blur	ADBE Compound Blur	1.50
Blur & Sharpen	Directional Blur	ADBE Motion Blur	2.5.1
Blur & Sharpen	Fast Blur	ADBE Fast Blur	2.10
Blur & Sharpen	Gaussian Blur	ADBE Gaussian Blur	2.70
Blur & Sharpen	Radial Blur	ADBE Radial Blur	2.11

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Category	Name	Match Name	Version
Blur & Sharpen	Reduce Interlace Flicker	ADBE Reduce Interlace Flicker	2.10
Blur & Sharpen	Sharpen	ADBE Sharpen	1.80
Blur & Sharpen	Smart Blur	ADBE Smart Blur	1.0x0
Blur & Sharpen	Unsharp Mask	ADBE Unsharp Mask2	1.20
Channel	Arithmetic	ADBE Arithmetic	2.50
Channel	Blend	ADBE Blend	1.80
Channel	Calculations	ADBE Calculations	1.0x0
Channel	CC Composite	CC Composite	1.70
Channel	Channel Combiner	ADBE Channel Combiner	1.00
Channel	Compound Arithmetic	ADBE Compound Arithmetic	2.00
Channel	Invert	ADBE Invert	2.80
Channel	Minimax	ADBE Minimax	3.00
Channel	Remove Color Matting	ADBE Remove Color Matting	1.10
Channel	Set Channels	ADBE Set Channels	3.0.1
Channel	Set Matte	ADBE Set Matte3	2.30
Channel	Shift Channels	ADBE Shift Channels	2.00
Channel	Solid Composite	ADBE Solid Composite	1.00
CINEMA 4D	CINEWARE	CINEMA 4D Effect	2.00
Color Correction	Auto Color	ADBE AutoColor	1.00
Color Correction	Auto Contrast	ADBE AutoContrast	1.00
Color Correction	Auto Levels	ADBE AutoLevels	1.00
Color Correction	Black & White	ADBE Black&White	1.00
Color Correction	Brightness & Contrast	ADBE Brightness & Contrast 2	1.00
Color Correction	Broadcast Colors	ADBE Broadcast Colors	2.30
Color Correction	Change Color	ADBE Change Color	2.00
Color Correction	Change to Color	ADBE Change To Color	1.0.1
Color Correction	Channel Mixer	ADBE CHANNEL MIXER	2.0x1
Color Correction	Color Balance (HLS)	ADBE Color Balance (HLS)	2.40
Color Correction	Color Balance	ADBE Color Balance 2	2.1x1

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Category	Name	Match Name	Version
Color Correction	Color Link	ADBE Color Link	1.10
Color Correction	Curves	ADBE CurvesCustom	2.40
Color Correction	Color Stabilizer	ADBE Deflicker	1.00
Color Correction	Levels	ADBE Easy Levels2	2.50
Color Correction	Equalize	ADBE Equalize	2.30
Color Correction	Exposure	ADBE Exposure2	1.00
Color Correction	Gamma/Pedestal/Gain	ADBE Gamma/Pedestal/Gain2	2.00
Color Correction	Hue/Saturation	ADBE HUE SATURATION	3.0.1
Color Correction	Leave Color	ADBE Leave Color	2.30
Color Correction	Photo Filter	ADBE PhotoFilterPS	1.00
Color Correction	Levels (Individual Controls)	ADBE Pro Levels2	2.50
Color Correction	PS Arbitrary Map	ADBE PS Arbitrary Map	1.70
Color Correction	Selective Color	ADBE SelectiveColor	1.00
Color Correction	Shadow/Highlight	ADBE ShadowHighlight	1.00
Color Correction	Tint	ADBE Tint	2.40
Color Correction	Tritone	ADBE Tritone	1.00
Color Correction	Vibrance	ADBE Vibrance	1.00
Color Correction	Colorama	APC Colorama	1.1x1
Color Correction	CC Color Offset	CC Color Offset	1.70
Color Correction	CC Toner	CC Toner	1.50
Color Correction	CC Color Neutralizer	CS Color Neutralizer	1.10
Color Correction	CC Kernel	CS Kernel	1.00
Distort	Bezier Warp	ADBE BEZMESH	2.0x0
Distort	Bulge	ADBE Bulge	2.10
Distort	CC Bend It	CC Bend It	1.40
Distort	CC Bender	CC Bender	1.40
Distort	CC Blobbylize	CC Blobbylize	1.70
Distort	CC Flo Motion	CC Flo Motion	1.80
Distort	CC Griddler	CC Griddler	2.10

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Category	Name	Match Name	Version
Distort	CC Lens	CC Lens	2.00
Distort	CC Page Turn	CC Page Turn	2.10
Distort	CC Power Pin	CC Power Pin	1.90
Distort	CC Ripple Pulse	CC Ripple Pulse	1.60
Distort	CC Slant	CC Slant	2.00
Distort	CC Smear	CC Smear	1.80
Distort	CC Split	CC Split	1.40
Distort	CC Split 2	CC Split 2	1.50
Distort	CC Tiler	CC Tiler	1.70
Distort	Corner Pin	ADBE Corner Pin	2.00
Distort	Detail-preserving Upscale	ADBE Upscale	1.10
Distort	Displacement Map	ADBE Displacement Map	2.60
Distort	Liquify	ADBE LIQUIFY	3.0x0
Distort	Magnify	ADBE Magnify	1.10
Distort	Mesh Warp	ADBE MESH WARP	2.0x0
Distort	Mirror	ADBE Mirror	2.40
Distort	Offset	ADBE Offset	2.20
Distort	Optics Compensation	ADBE Optics Compensation	1.10
Distort	Polar Coordinates	ADBE Polar Coordinates	2.30
Distort	Reshape	ADBE RESHAPE	3.0x0
Distort	Ripple	ADBE Ripple	2.40
Distort	Rolling Shutter Repair	ADBE Rolling Shutter	1.0x0
Distort	Smear	ADBE SCHMEAR	3.0x0
Distort	Spherize	ADBE Spherize	2.30
Distort	Transform	ADBE Geometry2	2.00
Distort	Turbulent Displace	ADBE Turbulent Displace	1.10
Distort	Twirl	ADBE Twirl	2.40
Distort	Warp	ADBE WRPMESH	1.0x0
Distort	Warp Stabilizer VFX	ADBE SubspaceStabilizer	1.10

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Category	Name	Match Name	Version
Distort	Wave Warp	ADBE Wave Warp	2.7.1
Expression Controls	3D Point Control	ADBE Point3D Control	1.00
Expression Controls	Angle Control	ADBE Angle Control	1.00
Expression Controls	Checkbox Control	ADBE Checkbox Control	1.00
Expression Controls	Color Control	ADBE Color Control	1.00
Expression Controls	Layer Control	ADBE Layer Control	1.00
Expression Controls	Point Control	ADBE Point Control	1.00
Expression Controls	Slider Control	ADBE Slider Control	1.00
Generate	4-Color Gradient	ADBE 4ColorGradient	1.10
Generate	Advanced Lightning	ADBE Lightning 2	1.10
Generate	Audio Spectrum	ADBE AudSpect	2.6x2
Generate	Audio Waveform	ADBE AudWave	2.6x3
Generate	Beam	ADBE Laser	1.8x0
Generate	CC Glue Gun	CC Glue Gun	1.70
Generate	CC Light Burst 2.5	CC Light Burst 2.5	3.30
Generate	CC Light Rays	CC Light Rays	1.80
Generate	CC Light Sweep	CC Light Sweep	1.60
Generate	CC Threads	CS Threads	1.00
Generate	Cell Pattern	ADBE Cell Pattern	1.10
Generate	Checkerboard	ADBE Checkerboard	1.00
Generate	Circle	ADBE Circle	1.10
Generate	Ellipse	ADBE ELLIPSE	1.0x1
Generate	Eyedropper Fill	ADBE Eyedropper Fill	1.0.1
Generate	Fill	ADBE Fill	1.8x0
Generate	Fractal	ADBE Fractal	2.00
Generate	Gradient Ramp	ADBE Ramp	3.20
Generate	Grid	ADBE Grid	1.10
Generate	Lens Flare	ADBE Lens Flare	1.00
Generate	Paint Bucket	ADBE Paint Bucket	1.10

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Category	Name	Match Name	Version
Generate	Radio Waves	APC Radio Waves	1.1x1
Generate	Scribble	ADBE Scribble Fill	1.0x0
Generate	Stroke	ADBE Stroke	1.6x0
Generate	Vegas	APC Vegas	1.1x1
Generate	Write-on	ADBE Write-on	1.50
Keying	Advanced Spill Suppressor	ADBE Spill2	1.00
Keying	CC Simple Wire Removal	CC Simple Wire Removal	1.80
Keying	Color Difference Key	ADBE Color Difference Key	2.12
Keying	Color Range	ADBE Color Range	1.13
Keying	Difference Matte	ADBE Difference Matte2	2.00
Keying	Extract	ADBE Extract	1.80
Keying	Inner/Outer Key	ADBE ATG Extract	1.30
Keying	Key Cleaner	ADBE KeyCleaner	1.00
Keying	Keylight (1.2)	Keylight 906	1.20
Keying	Linear Color Key	ADBE Linear Color Key2	3.50
Matte	Matte Choker	ADBE Matte Choker	2.00
Matte	mocha shape	ISL MochaShapeImporter	1.0x1
Matte	Refine Hard Matte	ADBE RefineRBMatte	1.10
Matte	Refine Soft Matte	ADBE RefineMatte2	1.00
Matte	Simple Choker	ADBE Simple Choker	2.00
Noise & Grain	Add Grain	VISINF Grain Implant	3.00
Noise & Grain	Dust & Scratches	ADBE Dust & Scratches	1.0x0
Noise & Grain	Fractal Noise	ADBE Fractal Noise	1.00
Noise & Grain	Match Grain	VISINF Grain Duplication	3.00
Noise & Grain	Median	ADBE Median	2.20
Noise & Grain	Noise	ADBE Noise	2.60
Noise & Grain	Noise Alpha	ADBE Noise Alpha2	1.10
Noise & Grain	Noise HLS	ADBE Noise HLS2	1.0.1
Noise & Grain	Noise HLS Auto	ADBE Noise HLS Auto2	1.0.1

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Category	Name	Match Name	Version
Noise & Grain	Remove Grain	VISINF Grain Removal	3.00
Noise & Grain	Turbulent Noise	ADBE AIF Perlin Noise 3D	1.00
Obsolete	Basic 3D	ADBE Basic 3D	4.00
Obsolete	Basic Text	ADBE Basic Text2	5.20
Obsolete	Color Key	ADBE Color Key	2.40
Obsolete	Lightning	ADBE Lightning	1.12
Obsolete	Luma Key	ADBE Luma Key	2.40
Obsolete	Path Text	ADBE Path Text	4.7x13
Obsolete	Spill Suppressor	ADBE Spill Suppressor	1.40
Perspective	3D Glasses	ADBE 3D Glasses2	2.0.1
Perspective	3D Camera Tracker	ADBE 3D Tracker	1.10
Perspective	Bevel Alpha	ADBE Bevel Alpha	1.70
Perspective	Bevel Edges	ADBE Bevel Edges	1.80
Perspective	Drop Shadow	ADBE Drop Shadow	2.80
Perspective	Radial Shadow	ADBE Radial Shadow	1.10
Perspective	CC Cylinder	CC Cylinder	1.50
Perspective	CC Environment	CC Environment	1.40
Perspective	CC Sphere	CC Sphere	2.20
Perspective	CC Spotlight	CC Spotlight	1.80
Simulation	Card Dance	APC CardDanceCam	1.1x1
Simulation	Caustics	APC Caustics	1.1x1
Simulation	CC Ball Action	CC Ball Action	2.00
Simulation	CC Bubbles	CC Bubbles	2.20
Simulation	CC Drizzle	CC Drizzle	1.60
Simulation	CC Hair	CC Hair	1.50
Simulation	CC Mr. Mercury	CC Mr. Mercury	1.90
Simulation	CC Particle Systems II	CC Particle Systems II	2.00
Simulation	CC Particle World	CC Particle World	1.9.2
Simulation	CC Pixel Polly	CC Pixel Polly	1.80

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Category	Name	Match Name	Version
Simulation	CC Rainfall	CSRainfall	1.10
Simulation	CC Scatterize	CC Scatterize	1.80
Simulation	CC Snowfall	CSSnowfall	1.10
Simulation	CC Star Burst	CC Star Burst	2.10
Simulation	Foam	APC Foam	1.1x1
Simulation	Particle Playground	ADBE Playgnd	3.13
Simulation	Shatter	APC Shatter	1.1x1
Simulation	Wave World	APC Wave World	1.1x1
Stylize	Brush Strokes	ADBE Brush Strokes	2.30
Stylize	Cartoon	ADBE Cartoonify	1.00
Stylize	CC Block Load	CS BlockLoad	1.10
Stylize	CC Burn Film	CC Burn Film	1.60
Stylize	CC Glass	CC Glass	1.70
Stylize	CC Kaleida	CC Kaleida	1.80
Stylize	CC Mr. Smoothie	CC Mr. Smoothie	1.40
Stylize	CC Plastic	CC Plastic	1.30
Stylize	CC RepeTile	CC RepeTile	1.80
Stylize	CC Threshold	CC Threshold	1.60
Stylize	CC Threshold RGB	CC Threshold RGB	1.60
Stylize	Color Emboss	ADBE Color Emboss	2.00
Stylize	Emboss	ADBE Emboss	2.30
Stylize	Find Edges	ADBE Find Edges	1.50
Stylize	Glow	ADBE Glo2	2.50
Stylize	Mosaic	ADBE Mosaic	1.70
Stylize	Motion Tile	ADBE Tile	1.90
Stylize	Posterize	ADBE Posterize	2.0x1
Stylize	Roughen Edges	ADBE Roughen Edges	1.0.1
Stylize	Scatter	ADBE Scatter	2.30
Stylize	Strobe Light	ADBE Strobe	1.10

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Category	Name	Match Name	Version
Stylize	Texturize	ADBE Texturize	2.20
Stylize	Threshold	ADBE Threshold2	2.20
Synthetic Aperture	SA Color Finesse 3	SYNTHAP CF Color Finesse 2	3.0.10
Text	Numbers	ADBE Numbers2	3.15
Text	Timecode	ADBE Timecode	2.50
Time	CC Force Motion Blur	CC Force Motion Blur	1.80
Time	CC Time Blend	CC Time Blend	1.50
Time	CC Time Blend FX	CC Time Blend FX	1.50
Time	CC Wide Time	CC Wide Time	1.70
Time	Echo	ADBE Echo	2.50
Time	Pixel Motion Blur	ADBE OFMotionBlur	1.0x0
Time	Posterize Time	ADBE Posterize Time	1.50
Time	Time Difference	ADBE Difference	1.10
Time	Time Displacement	ADBE Time Displacement	1.6.1
Time	Timewarp	ADBE Timewarp	1.0x0
Transition	Block Dissolve	ADBE Block Dissolve	2.50
Transition	Card Wipe	APC CardWipeCam	1.1x1
Transition	CC Glass Wipe	CC Glass Wipe	1.90
Transition	CC Grid Wipe	CC Grid Wipe	1.50
Transition	CC Image Wipe	CC Image Wipe	1.60
Transition	CC Jaws	CC Jaws	1.50
Transition	CC Light Wipe	CC Light Wipe	1.50
Transition	CC Line Sweep	CS LineSweep	1.00
Transition	CC Radial ScaleWipe	CC Radial ScaleWipe	1.80
Transition	CC Scale Wipe	CC Scale Wipe	1.60
Transition	CC Twister	CC Twister	1.60
Transition	CC WarpoMatic	CC WarpoMatic	1.30
Transition	Gradient Wipe	ADBE Gradient Wipe	1.60
Transition	Iris Wipe	ADBE IRIS_WIPE	1.4x0

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Category	Name	Match Name	Version
Transition	Linear Wipe	ADBE Linear Wipe	2.20
Transition	Radial Wipe	ADBE Radial Wipe	2.30
Transition	Venetian Blinds	ADBE Venetian Blinds	2.30
Utility	Apply Color LUT	ADBE Apply Color LUT2	1.10
Utility	CC Overbrights	CC Overbrights	1.00
Utility	Cineon Converter	ADBE Cineon Converter2	1.30
Utility	Color Profile Converter	ADBE ProfileToProfile	1.00
Utility	Grow Bounds	ADBE GROW BOUNDS	1.1x1
Utility	HDR Compander	ADBE Compander	1.00
Utility	HDR Highlight Compression	ADBE HDR ToneMap	1.00
	Color Swirl	ADBE Color Swirl	0.0x0
	Animated Shape Control	ADBE CM Animated Shape Control	0.0x0
	Animated Shape Control	ADBE CM Animated Shape 3	0.0x0
	Autoscroll - horizontal	ADBE CM AutoscrollHorizontal	0.0x0
	Autoscroll - vertical	ADBE CM AutoscrollVertical	0.0x0
	Bounce	ADBE DE Bounce	0.0x0
	Bounce At Marker	ADBE DE Bounce At Marker	0.0x0
	Bounce On Beat	ADBE DE Bounce On Beat	0.0x0
	Bounce Random	ADBE DE Bounce Random	0.0x0
	Card Wipe Master Control	ADBE CM TransCard	0.0x0
	Chaser Control	ADBE CM Animated Shape 2	0.0x0
	Corner Reveal	ADBE CM CornerReveal	0.0x0
	Cracked Tiles	ADBE CM CrackedTiles	0.0x0
	Crop Edges	ADBE CM CropEdges	0.0x0
	Dissolve - unmelt	ADBE CM DissolveUnmelt	0.0x0
	Dissolve Master Control	ADBE CM TransDissolve	0.0x0
	Drift Over Time	ADBE CM Throw	0.0x0
	Fade In+Out - frames	ADBE CM FadeInOutFrames	0.0x0
	Fade In+Out - msec	ADBE CM FadeInOutmsec	0.0x0

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Category	Name	Match Name	Version
	Fade Master Control	ADBE CM TransFade	0.0x0
	Fly to Inset	ADBE CM FlyToInset	0.0x0
	Follow	ADBE DE Follow	0.0x0
	Getting Jiggy	ADBE Getting Jiggy	0.0x0
	Grid Wipe	ADBE CM GridWipe	0.0x0
	Inset Video - framed	ADBE CM InsetVideoFramed	0.0x0
	Inset Video - torn edges	ADBE CM InsetVideoTorn	0.0x0
	Iris Wipe Master Controls	ADBE CM TransIris	0.0x0
	Jiggle	ADBE DE Jiggle	0.0x0
	Jiggle At Marker	ADBE DE Jiggle At Marker	0.0x0
	Jiggle On Beat	ADBE DE Jiggle On Beat	0.0x0
	Jiggle Random	ADBE DE Jiggle Random	0.0x0
	Light Leaks - layer markers	ADBE CM LightLeaksMarkers	0.0x0
	Light Leaks - random	ADBE CM LightLeaksRandom	0.0x0
	Mask Fade Controls	ADBE CM TransFadeMask	0.0x0
	Mood Lighting - amorphous	ADBE CM MoodLightAmorph	0.0x0
	Mood Lighting - digital	ADBE CM MoodLightDigital	0.0x0
	Mood Lighting - streaks	ADBE CM MoodLightStreaks	0.0x0
	Opacity Flash - layer markers	ADBE CM OpacityFlashMarkers	0.0x0
	Opacity Flash - random	ADBE CM OpacityFlashRandom	0.0x0
	Opacity Pulse	ADBE DE Opacity Pulse	0.0x0
	Opacity Pulse At Marker	ADBE DE Opacity Pulse At Marker	0.0x0
	Opacity Pulse On Beat	ADBE DE Opacity Pulse On Beat	0.0x0
	Opacity Pulse Random	ADBE DE Opacity Pulse Random	0.0x0
	Orbit	ADBE DE Orbit	0.0x0
	Orbit 3D	ADBE DE Orbit 3D	0.0x0
	Oscillate	ADBE DE Oscillate	0.0x0
	Oscillate At Marker	ADBE DE Oscillate At Marker	0.0x0
	Oscillate On Beat	ADBE DE Oscillate On Beat	0.0x0

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Category	Name	Match Name	Version
	Oscillate Random	ADBE DE Oscillate Random	0.0x0
	Pendulum	ADBE DE Pendulum	0.0x0
	Pendulum At Marker	ADBE DE Pendulum At Marker	0.0x0
	Pendulum On Beat	ADBE DE Pendulum On Beat	0.0x0
	Pendulum Random	ADBE DE Pendulum Random	0.0x0
	Pulse	ADBE DE Pulse	0.0x0
	Pulse At Marker	ADBE DE Pulse At Marker	0.0x0
	Pulse On Beat	ADBE DE Pulse On Beat	0.0x0
	Pulse Random	ADBE DE Pulse Random	0.0x0
	Radial Wipe Master Controls	ADBE CM TransRadial	0.0x0
	Random Fill Color	ADBE DE Random Fill Color	0.0x0
	Random Motion	ADBE DE Random Motion	0.0x0
	Random Motion 1D	ADBE DE Random Motion 1D	0.0x0
	Random Opacity	ADBE DE Random Opacity	0.0x0
	Random Rotation	ADBE DE Random Rotation	0.0x0
	Random Rotation 3D	ADBE DE Random Rotation 3D	0.0x0
	Random Scale	ADBE DE Random Scale	0.0x0
	Rotate Over Time	ADBE CM Spin	0.0x0
	Sample Image	ADBE Sample Image	0.0x0
	Scale Bounce - layer markers	ADBE CM ScaleBounceMarkers	0.0x0
	Scale Bounce - random	ADBE CM ScaleBounceRandom	0.0x0
	Separate XYZ Position	ADBE Separate XYZ Position	0.0x0
	Slide - variable	ADBE CM SlideVariable	0.0x0
	Slide Master Control	ADBE CM TransSlide	0.0x0
	Stereo 3D Controls	ADBE Stereo 3D Controls	0.0x0
	Stretch Master Control	ADBE CM TransStretch	0.0x0
	Stretch Master Control (edge)	ADBE CM TransDirection	0.0x0
	Stretch Master Control(corner)	ADBE CM TransCorner	0.0x0
	Swarm	ADBE DE Swarm	0.0x0

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Category	Name	Match Name	Version
	Transition Master Control	ADBE CM TransComplete	0.0x0
	Wiggle - gelatin	ADBE CM WiggleGelatin	0.0x0
	Wiggle - position	ADBE CM WigglePosition	0.0x0
	Wiggle - rotation	ADBE CM WiggleRotation	0.0x0
	Wiggle - scale	ADBE CM WiggleScale	0.0x0
	Wiggle - shear	ADBE CM WiggleShear	0.0x0
	Wigglerama	ADBE CM Wigglerama	0.0x0
	Wipe Master Control	ADBE CM TransWipe	0.0x0
	Wipe Master Controls	ADBE CM TransWipeFeath	0.0x0
	Wobble Bounce	ADBE DE Wobble Bounce	0.0x0
	Wobble Bounce At Marker	ADBE DE Wobble Bounce At Marker	0.0x0
	Wobble Bounce On Beat	ADBE DE Wobble Bounce On Beat	0.0x0
	Wobble Bounce Random	ADBE DE Wobble Bounce Random	0.0x0
	Z Spring	ADBE DE Z Spring	0.0x0
	Z Spring At Marker	ADBE DE Z Spring At Marker	0.0x0
	Zoom - 2D spin	ADBE CM Zoom2DSpin	0.0x0
	Zoom - 3D tumble	ADBE CM Zoom3DTumble	0.0x0
	Zoom - bubble	ADBE CM ZoomBubble	0.0x0
	Zoom - spiral	ADBE CM ZoomSpiral	0.0x0
	Zoom - wobble	ADBE CM ZoomWobble	0.0x0

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Category	Name	Match Name	Version
_Obsolete	3D Glasses (Obsolete)	ADBE 3D Glasses	2.0.1
_Obsolete	Alpha Levels	ADBE Alpha Levels2	1.40
_Obsolete	Alpha Levels	ADBE Alpha Levels3	1.40
_Obsolete	Apply Color LUT	ADBE Apply Color LUT	1.00
_Obsolete	Box Blur	ADBE Box Blur	1.00
_Obsolete	Brightness & Contrast	ADBE Brightness & Contrast	2.50
_Obsolete	CC PS Classic (obsolete)	CC PS Classic	1.60
_Obsolete	CC PS LE Classic (obsolete)	CC PS LE Classic	1.60
_Obsolete	CC Rain	CC Rain	2.10
_Obsolete	CC Snow	CC Snow	2.10
_Obsolete	CC Time Blend	CC Time Blend	1.50
_Obsolete	CC Time Blend FX	CC Time Blend FX	1.50
_Obsolete	Cineon Converter	ADBE Cineon Converter	1.30
_Obsolete	Color Balance	ADBE Color Balance	1.90
_Obsolete	Exposure	ADBE Exposure	1.00
_Obsolete	Lens Blur	ADBE Lens Blur	1.00
_Obsolete	Levels	ADBE Easy Levels	2.50
_Obsolete	Levels (Individual Controls)	ADBE Pro Levels	2.50
_Obsolete	Noise Alpha	ADBE Noise Alpha	1.10
_Obsolete	Noise HLS	ADBE Noise HLS	1.0.1
_Obsolete	Noise HLS Auto	ADBE Noise HLS Auto	1.0.1
_Obsolete	Paint	ADBE Paint	1.00
_Obsolete	Photo Filter	ADBE Photo Filter	1.00
_Obsolete	Photoshop Bevel And Emboss	ADBE PSL Bevel Emboss	1.20
_Obsolete	Photoshop Drop Shadow	ADBE PSL Drop Shadow	1.20
_Obsolete	Photoshop Inner Glow	ADBE PSL Inner Glow	1.20
_Obsolete	Photoshop Inner Shadow	ADBE PSL Inner Shadow	1.20
_Obsolete	Photoshop Outer Glow	ADBE PSL Outer Glow	1.20
_Obsolete	Photoshop Solid Fill	ADBE PSL Solid Fill	1.20
Obsolete	Puppet	ADBE FreePin3	1.5x0

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Category	Name	Match Name	Version
_Obsolete	Refine Matte	ADBE RefineMatte	1.00
_Obsolete	Roto Brush & Refine Edge	ADBE Samurai	2.00
_Obsolete	Set Matte	ADBE Set Matte2	2.30
_Obsolete	Three-Way Color Corrector	ADBE Three-Way Color Corrector	1.0x2
_Obsolete	Threshold	ADBE Threshold	2.20
_Obsolete	Transform	ADBE Geometry	2.00
_Obsolete	Unsharp Mask	ADBE Unsharp Mask	1.20
_Obsolete	Vector Paint	ADBE Vector Paint	1.2.2
3D Channel	3D Channel Extract	ADBE AUX CHANNEL EXTRACT	1.5x1
3D Channel	Depth Matte	ADBE DEPTH MATTE	1.6x1
3D Channel	Depth of Field	ADBE DEPTH FIELD	1.6x1
3D Channel	EXtractoR	EXtractoR	1.90
3D Channel	Fog 3D	ADBE FOG_3D	1.5x1
3D Channel	ID Matte	ADBE ID MATTE	1.50
3D Channel	IDentifier	IDentifier	1.90
Audio	Backwards	ADBE Aud Reverse	1.4x0
Audio	Bass & Treble	ADBE Aud BT	1.5x1
Audio	Delay	ADBE Aud Delay	1.11x1
Audio	Flange & Chorus	ADBE Aud_Flange	1.7x1
Audio	High-Low Pass	ADBE Aud HiLo	1.5x1
Audio	Modulator	ADBE Aud Modulator	1.1x1
Audio	Parametric EQ	ADBE Param EQ	1.80
Audio	Reverb	ADBE Aud Reverb	1.6x1
Audio	Stereo Mixer	ADBE Aud Stereo Mixer	1.2x1
Audio	Tone	ADBE Aud Tone	1.7x1
Blur & Sharpen	Bilateral Blur	ADBE Bilateral	1.00
Blur & Sharpen	Box Blur	ADBE Box Blur2	1.00
Blur & Sharpen	Camera Lens Blur	ADBE Camera Lens Blur	1.00
Blur & Sharpen	CC Cross Blur	CS CrossBlur	1.20

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Category	Name	Match Name	Version
Blur & Sharpen	CC Radial Blur	CC Radial Blur	1.50
Blur & Sharpen	CC Radial Fast Blur	CC Radial Fast Blur	1.50
Blur & Sharpen	CC Vector Blur	CC Vector Blur	1.50
Blur & Sharpen	Channel Blur	ADBE Channel Blur	1.60
Blur & Sharpen	Compound Blur	ADBE Compound Blur	1.50
Blur & Sharpen	Directional Blur	ADBE Motion Blur	2.5.1
Blur & Sharpen	Fast Blur	ADBE Fast Blur	2.10
Blur & Sharpen	Gaussian Blur	ADBE Gaussian Blur	2.70
Blur & Sharpen	Radial Blur	ADBE Radial Blur	2.11
Blur & Sharpen	Reduce Interlace Flicker	ADBE Reduce Interlace Flicker	2.10
Blur & Sharpen	Sharpen	ADBE Sharpen	1.80
Blur & Sharpen	Smart Blur	ADBE Smart Blur	1.0x0
Blur & Sharpen	Unsharp Mask	ADBE Unsharp Mask2	1.20
Channel	Arithmetic	ADBE Arithmetic	2.50
Channel	Blend	ADBE Blend	1.80
Channel	Calculations	ADBE Calculations	1.0x0
Channel	CC Composite	CC Composite	1.70
Channel	Channel Combiner	ADBE Channel Combiner	1.00
Channel	Compound Arithmetic	ADBE Compound Arithmetic	2.00
Channel	Invert	ADBE Invert	2.80
Channel	Minimax	ADBE Minimax	3.00
Channel	Remove Color Matting	ADBE Remove Color Matting	1.10
Channel	Set Channels	ADBE Set Channels	3.0.1
Channel	Set Matte	ADBE Set Matte3	2.30
Channel	Shift Channels	ADBE Shift Channels	2.00
Channel	Solid Composite	ADBE Solid Composite	1.00
CINEMA 4D	CINEWARE	CINEMA 4D Effect	3.00
Color Correction	Auto Color	ADBE AutoColor	1.00
Color Correction	Auto Contrast	ADBE AutoContrast	1.00

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Category	Name	Match Name	Version
Color Correction	Auto Levels	ADBE AutoLevels	1.00
Color Correction	Black & White	ADBE Black&White	1.00
Color Correction	Brightness & Contrast	ADBE Brightness & Contrast 2	1.00
Color Correction	Broadcast Colors	ADBE Broadcast Colors	2.30
Color Correction	CC Color Neutralizer	CS Color Neutralizer	1.10
Color Correction	CC Color Offset	CC Color Offset	1.70
Color Correction	CC Kernel	CS Kernel	1.00
Color Correction	CC Toner	CC Toner	1.50
Color Correction	Change Color	ADBE Change Color	2.00
Color Correction	Change to Color	ADBE Change To Color	1.0.1
Color Correction	Channel Mixer	ADBE CHANNEL MIXER	2.0x1
Color Correction	Color Balance	ADBE Color Balance 2	2.1x1
Color Correction	Color Balance (HLS)	ADBE Color Balance (HLS)	2.40
Color Correction	Color Link	ADBE Color Link	1.10
Color Correction	Color Stabilizer	ADBE Deflicker	1.00
Color Correction	Colorama	APC Colorama	1.1x1
Color Correction	Curves	ADBE CurvesCustom	2.40
Color Correction	Equalize	ADBE Equalize	2.30
Color Correction	Exposure	ADBE Exposure2	1.00
Color Correction	Gamma/Pedestal/Gain	ADBE Gamma/Pedestal/Gain2	2.00
Color Correction	Hue/Saturation	ADBE HUE SATURATION	3.0.1
Color Correction	Leave Color	ADBE Leave Color	2.30
Color Correction	Levels	ADBE Easy Levels2	2.50
Color Correction	Levels (Individual Controls)	ADBE Pro Levels2	2.50
Color Correction	Photo Filter	ADBE PhotoFilterPS	1.00
Color Correction	PS Arbitrary Map	ADBE PS Arbitrary Map	1.70
Color Correction	Selective Color	ADBE SelectiveColor	1.00
Color Correction	Shadow/Highlight	ADBE ShadowHighlight	1.00
Color Correction	Tint	ADBE Tint	2.40

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Category	Name	Match Name	Version
Color Correction	Tritone	ADBE Tritone	1.00
Color Correction	Vibrance	ADBE Vibrance	1.00
Distort	Bezier Warp	ADBE BEZMESH	2.0x0
Distort	Bulge	ADBE Bulge	2.10
Distort	CC Bend It	CC Bend It	1.40
Distort	CC Bender	CC Bender	1.40
Distort	CC Blobbylize	CC Blobbylize	1.70
Distort	CC Flo Motion	CC Flo Motion	1.80
Distort	CC Griddler	CC Griddler	2.10
Distort	CC Lens	CC Lens	2.00
Distort	CC Page Turn	CC Page Turn	2.10
Distort	CC Power Pin	CC Power Pin	1.90
Distort	CC Ripple Pulse	CC Ripple Pulse	1.60
Distort	CC Slant	CC Slant	2.00
Distort	CC Smear	CC Smear	1.80
Distort	CC Split	CC Split	1.40
Distort	CC Split 2	CC Split 2	1.60
Distort	CC Tiler	CC Tiler	1.70
Distort	Corner Pin	ADBE Corner Pin	2.00
Distort	Detail-preserving Upscale	ADBE Upscale	1.10
Distort	Displacement Map	ADBE Displacement Map	2.60
Distort	Liquify	ADBE LIQUIFY	3.0x0
Distort	Magnify	ADBE Magnify	1.10
Distort	Mesh Warp	ADBE MESH WARP	2.0x0
Distort	Mirror	ADBE Mirror	2.40
Distort	Offset	ADBE Offset	2.20
Distort	Optics Compensation	ADBE Optics Compensation	1.10
Distort	Polar Coordinates	ADBE Polar Coordinates	2.30
Distort	Reshape	ADBE RESHAPE	3.0x0

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Category	Name	Match Name	Version
Distort	Ripple	ADBE Ripple	2.40
Distort	Rolling Shutter Repair	ADBE Rolling Shutter	1.0x0
Distort	Smear	ADBE SCHMEAR	3.0x0
Distort	Spherize	ADBE Spherize	2.30
Distort	Transform	ADBE Geometry2	2.00
Distort	Turbulent Displace	ADBE Turbulent Displace	1.10
Distort	Twirl	ADBE Twirl	2.40
Distort	Warp	ADBE WRPMESH	1.0x0
Distort	Warp Stabilizer VFX	ADBE SubspaceStabilizer	1.10
Distort	Wave Warp	ADBE Wave Warp	2.7.1
Expression Controls	3D Point Control	ADBE Point3D Control	1.00
Expression Controls	Angle Control	ADBE Angle Control	1.00
Expression Controls	Checkbox Control	ADBE Checkbox Control	1.00
Expression Controls	Color Control	ADBE Color Control	1.00
Expression Controls	Layer Control	ADBE Layer Control	1.00
Expression Controls	Point Control	ADBE Point Control	1.00
Expression Controls	Slider Control	ADBE Slider Control	1.00
Generate	4-Color Gradient	ADBE 4ColorGradient	1.10
Generate	Advanced Lightning	ADBE Lightning 2	1.10
Generate	Audio Spectrum	ADBE AudSpect	2.6x2
Generate	Audio Waveform	ADBE AudWave	2.6x3
Generate	Beam	ADBE Laser	1.8x0
Generate	CC Glue Gun	CC Glue Gun	1.70
Generate	CC Light Burst 2.5	CC Light Burst 2.5	3.30
Generate	CC Light Rays	CC Light Rays	1.80
Generate	CC Light Sweep	CC Light Sweep	1.60
Generate	CC Threads	CS Threads	1.00
Generate	Cell Pattern	ADBE Cell Pattern	1.10
Generate	Checkerboard	ADBE Checkerboard	1.00

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Category	Name	Match Name	Version
Generate	Circle	ADBE Circle	1.10
Generate	Ellipse	ADBE ELLIPSE	1.0x1
Generate	Eyedropper Fill	ADBE Eyedropper Fill	1.0.1
Generate	Fill	ADBE Fill	1.8x0
Generate	Fractal	ADBE Fractal	2.00
Generate	Gradient Ramp	ADBE Ramp	3.20
Generate	Grid	ADBE Grid	1.10
Generate	Lens Flare	ADBE Lens Flare	1.00
Generate	Paint Bucket	ADBE Paint Bucket	1.10
Generate	Radio Waves	APC Radio Waves	1.1x1
Generate	Scribble	ADBE Scribble Fill	1.0x0
Generate	Stroke	ADBE Stroke	1.6x0
Generate	Vegas	APC Vegas	1.1x1
Generate	Write-on	ADBE Write-on	1.50
Keying	Advanced Spill Suppressor	ADBE Spill2	1.00
Keying	CC Simple Wire Removal	CC Simple Wire Removal	1.80
Keying	Color Difference Key	ADBE Color Difference Key	2.12
Keying	Color Range	ADBE Color Range	1.13
Keying	Difference Matte	ADBE Difference Matte2	2.00
Keying	Extract	ADBE Extract	1.80
Keying	Inner/Outer Key	ADBE ATG Extract	1.30
Keying	Key Cleaner	ADBE KeyCleaner	1.00
Keying	Keylight (1.2)	Keylight 906	1.20
Keying	Linear Color Key	ADBE Linear Color Key2	3.50
Matte	Matte Choker	ADBE Matte Choker	2.00
Matte	mocha shape	ISL MochaShapeImporter	1.0x1
Matte	Refine Hard Matte	ADBE RefineRBMatte	1.10
Matte	Refine Soft Matte	ADBE RefineMatte2	1.00
Matte	Simple Choker	ADBE Simple Choker	2.00

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Category	Name	Match Name	Version
Noise & Grain	Add Grain	VISINF Grain Implant	3.00
Noise & Grain	Dust & Scratches	ADBE Dust & Scratches	1.0x0
Noise & Grain	Fractal Noise	ADBE Fractal Noise	1.00
Noise & Grain	Match Grain	VISINF Grain Duplication	3.00
Noise & Grain	Median	ADBE Median	2.20
Noise & Grain	Noise	ADBE Noise	2.60
Noise & Grain	Noise Alpha	ADBE Noise Alpha2	1.10
Noise & Grain	Noise HLS	ADBE Noise HLS2	1.0.1
Noise & Grain	Noise HLS Auto	ADBE Noise HLS Auto2	1.0.1
Noise & Grain	Remove Grain	VISINF Grain Removal	3.00
Noise & Grain	Turbulent Noise	ADBE AIF Perlin Noise 3D	1.00
Obsolete	Basic 3D	ADBE Basic 3D	4.00
Obsolete	Basic Text	ADBE Basic Text2	5.20
Obsolete	Color Key	ADBE Color Key	2.40
Obsolete	Lightning	ADBE Lightning	1.12
Obsolete	Luma Key	ADBE Luma Key	2.40
Obsolete	Path Text	ADBE Path Text	4.7x13
Obsolete	Spill Suppressor	ADBE Spill Suppressor	1.40
Perspective	3D Camera Tracker	ADBE 3D Tracker	1.10
Perspective	3D Glasses	ADBE 3D Glasses2	2.0.1
Perspective	Bevel Alpha	ADBE Bevel Alpha	1.70
Perspective	Bevel Edges	ADBE Bevel Edges	1.80
Perspective	CC Cylinder	CC Cylinder	1.60
Perspective	CC Environment	CC Environment	1.40
Perspective	CC Sphere	CC Sphere	2.20
Perspective	CC Spotlight	CC Spotlight	1.80
Perspective	Drop Shadow	ADBE Drop Shadow	2.80
Perspective	Radial Shadow	ADBE Radial Shadow	1.10
Simulation	Card Dance	APC CardDanceCam	1.1x1

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Category	Name	Match Name	Version
Simulation	Caustics	APC Caustics	1.1x1
Simulation	CC Ball Action	CC Ball Action	2.00
Simulation	CC Bubbles	CC Bubbles	2.20
Simulation	CC Drizzle	CC Drizzle	1.60
Simulation	CC Hair	CC Hair	1.50
Simulation	CC Mr. Mercury	CC Mr. Mercury	1.90
Simulation	CC Particle Systems II	CC Particle Systems II	2.00
Simulation	CC Particle World	CC Particle World	1.9.3
Simulation	CC Pixel Polly	CC Pixel Polly	1.80
Simulation	CC Rainfall	CSRainfall	1.10
Simulation	CC Scatterize	CC Scatterize	1.80
Simulation	CC Snowfall	CSSnowfall	1.10
Simulation	CC Star Burst	CC Star Burst	2.10
Simulation	Foam	APC Foam	1.1x1
Simulation	Particle Playground	ADBE Playgnd	3.13
Simulation	Shatter	APC Shatter	1.1x1
Simulation	Wave World	APC Wave World	1.1x1
Stylize	Brush Strokes	ADBE Brush Strokes	2.30
Stylize	Cartoon	ADBE Cartoonify	1.00
Stylize	CC Block Load	CS BlockLoad	1.10
Stylize	CC Burn Film	CC Burn Film	1.60
Stylize	CC Glass	CC Glass	1.70
Stylize	CC HexTile	CS HexTile	1.00
Stylize	CC Kaleida	CC Kaleida	1.80
Stylize	CC Mr. Smoothie	CC Mr. Smoothie	1.40
Stylize	CC Plastic	CC Plastic	1.30
Stylize	CC RepeTile	CC RepeTile	1.80
Stylize	CC Threshold	CC Threshold	1.60
Stylize	CC Threshold RGB	CC Threshold RGB	1.60

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Category	Name	Match Name	Version
Stylize	CC Vignette	CS Vignette	1.00
Stylize	Color Emboss	ADBE Color Emboss	2.00
Stylize	Emboss	ADBE Emboss	2.30
Stylize	Find Edges	ADBE Find Edges	1.50
Stylize	Glow	ADBE Glo2	2.50
Stylize	Mosaic	ADBE Mosaic	1.70
Stylize	Motion Tile	ADBE Tile	1.90
Stylize	Posterize	ADBE Posterize	2.0x1
Stylize	Roughen Edges	ADBE Roughen Edges	1.0.1
Stylize	Scatter	ADBE Scatter	2.30
Stylize	Strobe Light	ADBE Strobe	1.10
Stylize	Texturize	ADBE Texturize	2.20
Stylize	Threshold	ADBE Threshold2	2.20
Synthetic Aperture	SA Color Finesse 3	SYNTHAP CF Color Finesse 2	3.0.14
Text	Numbers	ADBE Numbers2	3.15
Text	Timecode	ADBE Timecode	2.50
Time	CC Force Motion Blur	CC Force Motion Blur	1.80
Time	CC Wide Time	CC Wide Time	1.70
Time	Echo	ADBE Echo	2.50
Time	Pixel Motion Blur	ADBE OFMotionBlur	1.0x0
Time	Posterize Time	ADBE Posterize Time	1.50
Time	Time Difference	ADBE Difference	1.10
Time	Time Displacement	ADBE Time Displacement	1.6.1
Time	Timewarp	ADBE Timewarp	1.0x0
Transition	Block Dissolve	ADBE Block Dissolve	2.50
Transition	Card Wipe	APC CardWipeCam	1.1x1
Transition	CC Glass Wipe	CC Glass Wipe	1.90
Transition	CC Grid Wipe	CC Grid Wipe	1.50
Transition	CC Image Wipe	CC Image Wipe	1.60

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Category	Name	Match Name	Version
Transition	CC Jaws	CC Jaws	1.50
Transition	CC Light Wipe	CC Light Wipe	1.50
Transition	CC Line Sweep	CS LineSweep	1.00
Transition	CC Radial ScaleWipe	CC Radial ScaleWipe	1.80
Transition	CC Scale Wipe	CC Scale Wipe	1.60
Transition	CC Twister	CC Twister	1.60
Transition	CC WarpoMatic	CC WarpoMatic	1.30
Transition	Gradient Wipe	ADBE Gradient Wipe	1.60
Transition	Iris Wipe	ADBE IRIS_WIPE	1.4x0
Transition	Linear Wipe	ADBE Linear Wipe	2.20
Transition	Radial Wipe	ADBE Radial Wipe	2.30
Transition	Venetian Blinds	ADBE Venetian Blinds	2.30
Trapcode	3D Stroke	tc 3DStrokePath	2.6.7
Trapcode	Echospace	tc Echospace	1.1.6
Trapcode	Form	tc Form	2.10
Trapcode	Horizon	tc Trapcode Horizon	1.1.7
Trapcode	Lux	tc Lux	1.3.5
Trapcode	Mir	tc Mir	2.00
Trapcode	Particular	tc Particular	2.5.1
Trapcode	Shine	tc Shine	2.00
Trapcode	Sound Keys	tc Sound Keys	1.30
Trapcode	Starglow	tc Starglow	1.70
Trapcode	Tao	tc Tao	1.0.1
Utility	Apply Color LUT	ADBE Apply Color LUT2	1.10
Utility	CC Overbrights	CC Overbrights	1.00
Utility	Cineon Converter	ADBE Cineon Converter2	1.30
Utility	Color Profile Converter	ADBE ProfileToProfile	1.00
Utility	Grow Bounds	ADBE GROW BOUNDS	1.1x1
Utility	HDR Compander	ADBE Compander	1.00

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Category	Name	Match Name	Version
Utility	HDR Highlight Compression	ADBE HDR ToneMap	1.00
Utility	Lumetri Color	ADBE Lumetri	3.0x0
	Animated Shape Control	ADBE CM Animated Shape Control	0.0x0
	Animated Shape Control	ADBE CM Animated Shape 3	0.0x0
	Autoscroll - horizontal	ADBE CM AutoscrollHorizontal	0.0x0
	Autoscroll - vertical	ADBE CM AutoscrollVertical	0.0x0
	Bounce	ADBE DE Bounce	0.0x0
	Bounce At Marker	ADBE DE Bounce At Marker	0.0x0
	Bounce On Beat	ADBE DE Bounce On Beat	0.0x0
	Bounce Random	ADBE DE Bounce Random	0.0x0
	Card Wipe Master Control	ADBE CM TransCard	0.0x0
	Chaser Control	ADBE CM Animated Shape 2	0.0x0
	Color Swirl	ADBE Color Swirl	0.0x0
	Corner Reveal	ADBE CM CornerReveal	0.0x0
	Cracked Tiles	ADBE CM CrackedTiles	0.0x0
	Crop Edges	ADBE CM CropEdges	0.0x0
	Dissolve - unmelt	ADBE CM DissolveUnmelt	0.0x0
	Dissolve Master Control	ADBE CM TransDissolve	0.0x0
	Drift Over Time	ADBE CM Throw	0.0x0
	Face Measurements	Pseudo/ADBE Animal Head14	0.0x0
	Face Track Points	Pseudo/ADBE Animal Head66	0.0x0
	Fade In+Out - frames	ADBE CM FadeInOutFrames	0.0x0
	Fade In+Out - msec	ADBE CM FadeInOutmsec	0.0x0
	Fade Master Control	ADBE CM TransFade	0.0x0
	Fly to Inset	ADBE CM FlyToInset	0.0x0
	Follow	ADBE DE Follow	0.0x0
	Getting Jiggy	ADBE Getting Jiggy	0.0x0
	Grid Wipe	ADBE CM GridWipe	0.0x0
	Inset Video - framed	ADBE CM InsetVideoFramed	0.0x0

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Category	Name	Match Name	Version
	Inset Video - torn edges	ADBE CM InsetVideoTorn	0.0x0
	Iris Wipe Master Controls	ADBE CM TransIris	0.0x0
	Jiggle	ADBE DE Jiggle	0.0x0
	Jiggle At Marker	ADBE DE Jiggle At Marker	0.0x0
	Jiggle On Beat	ADBE DE Jiggle On Beat	0.0x0
	Jiggle Random	ADBE DE Jiggle Random	0.0x0
	Light Leaks - layer markers	ADBE CM LightLeaksMarkers	0.0x0
	Light Leaks - random	ADBE CM LightLeaksRandom	0.0x0
	Mask Fade Controls	ADBE CM TransFadeMask	0.0x0
	Mood Lighting - amorphous	ADBE CM MoodLightAmorph	0.0x0
	Mood Lighting - digital	ADBE CM MoodLightDigital	0.0x0
	Mood Lighting - streaks	ADBE CM MoodLightStreaks	0.0x0
	Opacity Flash - layer markers	ADBE CM OpacityFlashMarkers	0.0x0
	Opacity Flash - random	ADBE CM OpacityFlashRandom	0.0x0
	Opacity Pulse	ADBE DE Opacity Pulse	0.0x0
	Opacity Pulse At Marker	ADBE DE Opacity Pulse At Marker	0.0x0
	Opacity Pulse On Beat	ADBE DE Opacity Pulse On Beat	0.0x0
	Opacity Pulse Random	ADBE DE Opacity Pulse Random	0.0x0
	Orbit	ADBE DE Orbit	0.0x0
	Orbit 3D	ADBE DE Orbit 3D	0.0x0
	Oscillate	ADBE DE Oscillate	0.0x0
	Oscillate At Marker	ADBE DE Oscillate At Marker	0.0x0
	Oscillate On Beat	ADBE DE Oscillate On Beat	0.0x0
	Oscillate Random	ADBE DE Oscillate Random	0.0x0
	Pendulum	ADBE DE Pendulum	0.0x0
	Pendulum At Marker	ADBE DE Pendulum At Marker	0.0x0
	Pendulum On Beat	ADBE DE Pendulum On Beat	0.0x0
	Pendulum Random	ADBE DE Pendulum Random	0.0x0
	Pulse	ADBE DE Pulse	0.0x0

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Category	Name	Match Name	Version
	Pulse At Marker	ADBE DE Pulse At Marker	0.0x0
	Pulse On Beat	ADBE DE Pulse On Beat	0.0x0
	Pulse Random	ADBE DE Pulse Random	0.0x0
	Radial Wipe Master Controls	ADBE CM TransRadial	0.0x0
	Random Fill Color	ADBE DE Random Fill Color	0.0x0
	Random Motion	ADBE DE Random Motion	0.0x0
	Random Motion 1D	ADBE DE Random Motion 1D	0.0x0
	Random Opacity	ADBE DE Random Opacity	0.0x0
	Random Rotation	ADBE DE Random Rotation	0.0x0
	Random Rotation 3D	ADBE DE Random Rotation 3D	0.0x0
	Random Scale	ADBE DE Random Scale	0.0x0
	Rotate Over Time	ADBE CM Spin	0.0x0
	Sample Image	ADBE Sample Image	0.0x0
	Scale Bounce - layer markers	ADBE CM ScaleBounceMarkers	0.0x0
	Scale Bounce - random	ADBE CM ScaleBounceRandom	0.0x0
	Separate XYZ Position	ADBE Separate XYZ Position	0.0x0
	Slide - variable	ADBE CM SlideVariable	0.0x0
	Slide Master Control	ADBE CM TransSlide	0.0x0
	Stereo 3D Controls	ADBE Stereo 3D Controls	0.0x0
	Stretch Master Control	ADBE CM TransStretch	0.0x0
	Stretch Master Control (edge)	ADBE CM TransDirection	0.0x0
	Stretch Master Control(corner)	ADBE CM TransCorner	0.0x0
	Swarm	ADBE DE Swarm	0.0x0
	Transition Master Control	ADBE CM TransComplete	0.0x0
	Wiggle - gelatin	ADBE CM WiggleGelatin	0.0x0
	Wiggle - position	ADBE CM WigglePosition	0.0x0
	Wiggle - rotation	ADBE CM WiggleRotation	0.0x0
	Wiggle - scale	ADBE CM WiggleScale	0.0x0
	Wiggle - shear	ADBE CM WiggleShear	0.0x0

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Category	Name	Match Name	Version
	Wigglerama	ADBE CM Wigglerama	0.0x0
	Wipe Master Control	ADBE CM TransWipe	0.0x0
	Wipe Master Controls	ADBE CM TransWipeFeath	0.0x0
	Wobble Bounce	ADBE DE Wobble Bounce	0.0x0
	Wobble Bounce At Marker	ADBE DE Wobble Bounce At Marker	0.0x0
	Wobble Bounce On Beat	ADBE DE Wobble Bounce On Beat	0.0x0
	Wobble Bounce Random	ADBE DE Wobble Bounce Random	0.0x0
	Z Spring	ADBE DE Z Spring	0.0x0
	Z Spring At Marker	ADBE DE Z Spring At Marker	0.0x0
	Zoom - 2D spin	ADBE CM Zoom2DSpin	0.0x0
	Zoom - 3D tumble	ADBE CM Zoom3DTumble	0.0x0
	Zoom - bubble	ADBE CM ZoomBubble	0.0x0
	Zoom - spiral	ADBE CM ZoomSpiral	0.0x0
	Zoom - wobble	ADBE CM ZoomWobble	0.0x0

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Category	Name	Match Name	Version
_Obsolete	Paint	ADBE Paint	1
_Obsolete	Roto Brush & Refine Edge	ADBE Samurai	2
_Obsolete	Puppet	ADBE FreePin3	1.5x0
_Obsolete	Refine Matte	ADBE RefineMatte	1
_Obsolete	3D Glasses (Obsolete)	ADBE 3D Glasses	2.0.1
_Obsolete	Alpha Levels	ADBE Alpha Levels2	1.4
_Obsolete	Alpha Levels	ADBE Alpha Levels3	1.4
_Obsolete	Apply Color LUT	ADBE Apply Color LUT	1
_Obsolete	Brightness & Contrast	ADBE Brightness & Contrast	2.5
_Obsolete	Box Blur	ADBE Box Blur	1
_Obsolete	Cineon Converter	ADBE Cineon Converter	1.3
_Obsolete	Color Balance	ADBE Color Balance	1.9
_Obsolete	CC PS Classic (obsolete)	CC PS Classic	1.6
_Obsolete	CC PS LE Classic (obsolete)	CC PS LE Classic	1.6
_Obsolete	CC Rain	CC Rain	2.1
_Obsolete	CC Snow	CC Snow	2.1
_Obsolete	CC Time Blend	CC Time Blend	1.5
_Obsolete	CC Time Blend FX	CC Time Blend FX	1.5
_Obsolete	Exposure	ADBE Exposure	1
_Obsolete	Lens Blur	ADBE Lens Blur	1
_Obsolete	Levels	ADBE Easy Levels	2.5
_Obsolete	Levels (Individual Controls)	ADBE Pro Levels	2.5
_Obsolete	Noise Alpha	ADBE Noise Alpha	1.1
_Obsolete	Noise HLS	ADBE Noise HLS	1.0.1
_Obsolete	Noise HLS Auto	ADBE Noise HLS Auto	1.0.1
_Obsolete	Photo Filter	ADBE Photo Filter	1
_Obsolete	Photoshop Bevel And Emboss	ADBE PSL Bevel Emboss	1.2
_Obsolete	Photoshop Drop Shadow	ADBE PSL Drop Shadow	1.2
Obsolete	Photoshop Inner Glow	ADBE PSL Inner Glow	1.2
Obsolete	Photoshop Inner Shadow	ADBE PSL Inner Shadow	1.2

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Category	Name	Match Name	Version
_Obsolete	Photoshop Outer Glow	ADBE PSL Outer Glow	1.2
_Obsolete	Photoshop Solid Fill	ADBE PSL Solid Fill	1.2
_Obsolete	Set Matte	ADBE Set Matte2	2.3
_Obsolete	Three-Way Color Corrector	ADBE Three-Way Color Corrector	1.0x2
_Obsolete	Threshold	ADBE Threshold	2.2
_Obsolete	Transform	ADBE Geometry	2
_Obsolete	Unsharp Mask	ADBE Unsharp Mask	1.2
_Obsolete	Vector Paint	ADBE Vector Paint	1.2.2
3D Channel	3D Channel Extract	ADBE AUX CHANNEL EXTRACT	1.5x1
3D Channel	Depth Matte	ADBE DEPTH MATTE	1.6x1
3D Channel	Depth of Field	ADBE DEPTH FIELD	1.6x1
3D Channel	EXtractoR	EXtractoR	1.9
3D Channel	Fog 3D	ADBE FOG_3D	1.5x1
3D Channel	ID Matte	ADBE ID MATTE	1.5
3D Channel	IDentifier	IDentifier	1.9
Audio	Backwards	ADBE Aud Reverse	1.4x0
Audio	Bass & Treble	ADBE Aud BT	1.5x1
Audio	Delay	ADBE Aud Delay	1.11x1
Audio	Flange & Chorus	ADBE Aud_Flange	1.7x1
Audio	High-Low Pass	ADBE Aud HiLo	1.5x1
Audio	Modulator	ADBE Aud Modulator	1.1x1
Audio	Parametric EQ	ADBE Param EQ	1.8
Audio	Reverb	ADBE Aud Reverb	1.6x1
Audio	Stereo Mixer	ADBE Aud Stereo Mixer	1.2x1
Audio	Tone	ADBE Aud Tone	1.7x1
Blur & Sharpen	Gaussian Blur	ADBE Gaussian Blur 2	1.00
Blur & Sharpen	Bilateral Blur	ADBE Bilateral	1
Blur & Sharpen	Box Blur	ADBE Box Blur2	1
Blur & Sharpen	Camera Lens Blur	ADBE Camera Lens Blur	1

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Category	Name	Match Name	Version
Blur & Sharpen	CC Cross Blur	CS CrossBlur	1.2
Blur & Sharpen	CC Radial Blur	CC Radial Blur	1.5
Blur & Sharpen	CC Radial Fast Blur	CC Radial Fast Blur	1.5
Blur & Sharpen	CC Vector Blur	CC Vector Blur	1.5
Blur & Sharpen	Channel Blur	ADBE Channel Blur	1.6
Blur & Sharpen	Compound Blur	ADBE Compound Blur	1.5
Blur & Sharpen	Directional Blur	ADBE Motion Blur	2.5.1
Blur & Sharpen	Radial Blur	ADBE Radial Blur	2.11
Blur & Sharpen	Sharpen	ADBE Sharpen	1.8
Blur & Sharpen	Smart Blur	ADBE Smart Blur	1.0x0
Blur & Sharpen	Unsharp Mask	ADBE Unsharp Mask2	1.2
Channel	Arithmetic	ADBE Arithmetic	2.5
Channel	Blend	ADBE Blend	1.8
Channel	Calculations	ADBE Calculations	1.0x0
Channel	CC Composite	CC Composite	1.7
Channel	Channel Combiner	ADBE Channel Combiner	1
Channel	Compound Arithmetic	ADBE Compound Arithmetic	2
Channel	Invert	ADBE Invert	2.8
Channel	Minimax	ADBE Minimax	3
Channel	Remove Color Matting	ADBE Remove Color Matting	1.1
Channel	Set Channels	ADBE Set Channels	3.0.1
Channel	Set Matte	ADBE Set Matte3	2.3
Channel	Shift Channels	ADBE Shift Channels	2
Channel	Solid Composite	ADBE Solid Composite	1
CINEMA 4D	CINEWARE	CINEMA 4D Effect	3.1
Color Correction	Auto Color	ADBE AutoColor	1
Color Correction	Auto Contrast	ADBE AutoContrast	1
Color Correction	Auto Levels	ADBE AutoLevels	1
Color Correction	Black & White	ADBE Black&White	1

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Category	Name	Match Name	Version
Color Correction	Brightness & Contrast	ADBE Brightness & Contrast 2	1
Color Correction	Broadcast Colors	ADBE Broadcast Colors	2.3
Color Correction	CC Color Neutralizer	CS Color Neutralizer	1.1
Color Correction	CC Color Offset	CC Color Offset	1.7
Color Correction	CC Kernel	CS Kernel	1
Color Correction	CC Toner	CC Toner	1.5
Color Correction	Change Color	ADBE Change Color	2
Color Correction	Change to Color	ADBE Change To Color	1.0.1
Color Correction	Channel Mixer	ADBE CHANNEL MIXER	2.0x1
Color Correction	Color Balance	ADBE Color Balance 2	2.1x1
Color Correction	Color Balance (HLS)	ADBE Color Balance (HLS)	2.4
Color Correction	Color Link	ADBE Color Link	1.1
Color Correction	Color Stabilizer	ADBE Deflicker	1
Color Correction	Colorama	APC Colorama	1.1x1
Color Correction	Curves	ADBE CurvesCustom	2.4
Color Correction	Equalize	ADBE Equalize	2.3
Color Correction	Exposure	ADBE Exposure2	1
Color Correction	Gamma/Pedestal/Gain	ADBE Gamma/Pedestal/Gain2	2
Color Correction	Hue/Saturation	ADBE HUE SATURATION	3.0.1
Color Correction	Leave Color	ADBE Leave Color	2.3
Color Correction	Levels	ADBE Easy Levels2	2.5
Color Correction	Levels (Individual Controls)	ADBE Pro Levels2	2.5
Color Correction	Lumetri Color	ADBE Lumetri	3.0x0
Color Correction	Photo Filter	ADBE PhotoFilterPS	1
Color Correction	PS Arbitrary Map	ADBE PS Arbitrary Map	1.7
Color Correction	Selective Color	ADBE SelectiveColor	1
Color Correction	Shadow/Highlight	ADBE ShadowHighlight	1
Color Correction	Tint	ADBE Tint	2.4
Color Correction	Tritone	ADBE Tritone	1

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Category	Name	Match Name	Version
Color Correction	Vibrance	ADBE Vibrance	1
Distort	Bezier Warp	ADBE BEZMESH	2.0x0
Distort	Bulge	ADBE Bulge	2.1
Distort	CC Bend It	CC Bend It	1.4
Distort	CC Bender	CC Bender	1.4
Distort	CC Blobbylize	CC Blobbylize	1.7
Distort	CC Flo Motion	CC Flo Motion	1.8
Distort	CC Griddler	CC Griddler	2.1
Distort	CC Lens	CC Lens	2
Distort	CC Page Turn	CC Page Turn	2.1
Distort	CC Power Pin	CC Power Pin	1.9
Distort	CC Ripple Pulse	CC Ripple Pulse	1.6
Distort	CC Slant	CC Slant	2
Distort	CC Smear	CC Smear	1.8
Distort	CC Split	CC Split	1.4
Distort	CC Split 2	CC Split 2	1.6
Distort	CC Tiler	CC Tiler	1.7
Distort	Corner Pin	ADBE Corner Pin	2
Distort	Detail-preserving Upscale	ADBE Upscale	1.1
Distort	Displacement Map	ADBE Displacement Map	2.6
Distort	Liquify	ADBE LIQUIFY	3.0x0
Distort	Magnify	ADBE Magnify	1.1
Distort	Mesh Warp	ADBE MESH WARP	2.0x0
Distort	Mirror	ADBE Mirror	2.4
Distort	Offset	ADBE Offset	2.2
Distort	Optics Compensation	ADBE Optics Compensation	1.1
Distort	Polar Coordinates	ADBE Polar Coordinates	2.3
Distort	Reshape	ADBE RESHAPE	3.0x0
Distort	Ripple	ADBE Ripple	2.4

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Category	Name	Match Name	Version
Distort	Rolling Shutter Repair	ADBE Rolling Shutter	1.0x0
Distort	Smear	ADBE SCHMEAR	3.0x0
Distort	Spherize	ADBE Spherize	2.3
Distort	Transform	ADBE Geometry2	2
Distort	Turbulent Displace	ADBE Turbulent Displace	1.1
Distort	Twirl	ADBE Twirl	2.4
Distort	Warp	ADBE WRPMESH	1.0x0
Distort	Warp Stabilizer VFX	ADBE SubspaceStabilizer	1.1
Distort	Wave Warp	ADBE Wave Warp	2.7.1
Expression Controls	3D Point Control	ADBE Point3D Control	1
Expression Controls	Angle Control	ADBE Angle Control	1
Expression Controls	Checkbox Control	ADBE Checkbox Control	1
Expression Controls	Color Control	ADBE Color Control	1
Expression Controls	Layer Control	ADBE Layer Control	1
Expression Controls	Point Control	ADBE Point Control	1
Expression Controls	Slider Control	ADBE Slider Control	1
Generate	4-Color Gradient	ADBE 4ColorGradient	1.1
Generate	Advanced Lightning	ADBE Lightning 2	1.1
Generate	Audio Spectrum	ADBE AudSpect	2.6x2
Generate	Audio Waveform	ADBE AudWave	2.6x3
Generate	Beam	ADBE Laser	1.8x0
Generate	CC Glue Gun	CC Glue Gun	1.7
Generate	CC Light Burst 2.5	CC Light Burst 2.5	3.3
Generate	CC Light Rays	CC Light Rays	1.8
Generate	CC Light Sweep	CC Light Sweep	1.6
Generate	CC Threads	CS Threads	1
Generate	Cell Pattern	ADBE Cell Pattern	1.1
Generate	Checkerboard	ADBE Checkerboard	1
Generate	Circle	ADBE Circle	1.1

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Category	Name	Match Name	Version
Generate	Ellipse	ADBE ELLIPSE	1.0x1
Generate	Eyedropper Fill	ADBE Eyedropper Fill	1.0.1
Generate	Fill	ADBE Fill	1.8x0
Generate	Fractal	ADBE Fractal	2
Generate	Gradient Ramp	ADBE Ramp	3.2
Generate	Grid	ADBE Grid	1.1
Generate	Lens Flare	ADBE Lens Flare	1
Generate	Paint Bucket	ADBE Paint Bucket	1.1
Generate	Radio Waves	APC Radio Waves	1.1x1
Generate	Scribble	ADBE Scribble Fill	1.0x0
Generate	Stroke	ADBE Stroke	1.6x0
Generate	Vegas	APC Vegas	1.1x1
Generate	Write-on	ADBE Write-on	1.5
Keying	Advanced Spill Suppressor	ADBE Spill2	1
Keying	CC Simple Wire Removal	CC Simple Wire Removal	1.8
Keying	Color Difference Key	ADBE Color Difference Key	2.12
Keying	Color Range	ADBE Color Range	1.13
Keying	Difference Matte	ADBE Difference Matte2	2
Keying	Extract	ADBE Extract	1.8
Keying	Inner/Outer Key	ADBE ATG Extract	1.3
Keying	Key Cleaner	ADBE KeyCleaner	1
Keying	Keylight (1.2)	Keylight 906	1.2
Keying	Linear Color Key	ADBE Linear Color Key2	3.5
Matte	Matte Choker	ADBE Matte Choker	2
Matte	mocha shape	ISL MochaShapeImporter	1.0x1
Matte	Refine Hard Matte	ADBE RefineRBMatte	1.1
Matte	Refine Soft Matte	ADBE RefineMatte2	1
Matte	Simple Choker	ADBE Simple Choker	2
Noise & Grain	Add Grain	VISINF Grain Implant	3

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Category	Name	Match Name	Version
Noise & Grain	Dust & Scratches	ADBE Dust & Scratches	1.0x0
Noise & Grain	Fractal Noise	ADBE Fractal Noise	1
Noise & Grain	Match Grain	VISINF Grain Duplication	3
Noise & Grain	Median	ADBE Median	2.2
Noise & Grain	Noise	ADBE Noise	2.6
Noise & Grain	Noise Alpha	ADBE Noise Alpha2	1.1
Noise & Grain	Noise HLS	ADBE Noise HLS2	1.0.1
Noise & Grain	Noise HLS Auto	ADBE Noise HLS Auto2	1.0.1
Noise & Grain	Remove Grain	VISINF Grain Removal	3
Noise & Grain	Turbulent Noise	ADBE AIF Perlin Noise 3D	1
Obsolete	Gaussian Blur (Legacy)	ADBE Gaussian Blur	2.70
Obsolete	Basic 3D	ADBE Basic 3D	4
Obsolete	Basic Text	ADBE Basic Text2	5.2
Obsolete	Color Key	ADBE Color Key	2.4
Obsolete	Fast Blur	ADBE Fast Blur	2.1
Obsolete	Lightning	ADBE Lightning	1.12
Obsolete	Luma Key	ADBE Luma Key	2.4
Obsolete	Path Text	ADBE Path Text	4.7x13
Obsolete	Reduce Interlace Flicker	ADBE Reduce Interlace Flicker	2.1
Obsolete	Spill Suppressor	ADBE Spill Suppressor	1.4
Perspective	3D Camera Tracker	ADBE 3D Tracker	1.1
Perspective	3D Glasses	ADBE 3D Glasses2	2.0.1
Perspective	Bevel Alpha	ADBE Bevel Alpha	1.7
Perspective	Bevel Edges	ADBE Bevel Edges	1.8
Perspective	CC Cylinder	CC Cylinder	1.6
Perspective	CC Environment	CC Environment	1.4
Perspective	CC Sphere	CC Sphere	2.2
Perspective	CC Spotlight	CC Spotlight	1.8
Perspective	Drop Shadow	ADBE Drop Shadow	2.8

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Category	Name	Match Name	Version
Perspective	Radial Shadow	ADBE Radial Shadow	1.1
Simulation	Card Dance	APC CardDanceCam	1.1x1
Simulation	Caustics	APC Caustics	1.1x1
Simulation	CC Ball Action	CC Ball Action	2
Simulation	CC Bubbles	CC Bubbles	2.2
Simulation	CC Drizzle	CC Drizzle	1.6
Simulation	CC Hair	CC Hair	1.5
Simulation	CC Mr. Mercury	CC Mr. Mercury	1.9
Simulation	CC Particle Systems II	CC Particle Systems II	2
Simulation	CC Particle World	CC Particle World	1.9.3
Simulation	CC Pixel Polly	CC Pixel Polly	1.8
Simulation	CC Rainfall	CSRainfall	1.1
Simulation	CC Scatterize	CC Scatterize	1.8
Simulation	CC Snowfall	CSSnowfall	1.1
Simulation	CC Star Burst	CC Star Burst	2.1
Simulation	Foam	APC Foam	1.1x1
Simulation	Particle Playground	ADBE Playgnd	3.13
Simulation	Shatter	APC Shatter	1.1x1
Simulation	Wave World	APC Wave World	1.1x1
Stylize	Brush Strokes	ADBE Brush Strokes	2.3
Stylize	Cartoon	ADBE Cartoonify	1
Stylize	CC Block Load	CS BlockLoad	1.1
Stylize	CC Burn Film	CC Burn Film	1.6
Stylize	CC Glass	CC Glass	1.7
Stylize	CC HexTile	CS HexTile	1
Stylize	CC Kaleida	CC Kaleida	1.8
Stylize	CC Mr. Smoothie	CC Mr. Smoothie	1.4
Stylize	CC Plastic	CC Plastic	1.3
Stylize	CC RepeTile	CC RepeTile	1.8

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Category	Name	Match Name	Version
Stylize	CC Threshold	CC Threshold	1.6
Stylize	CC Threshold RGB	CC Threshold RGB	1.6
Stylize	CC Vignette	CS Vignette	1
Stylize	Color Emboss	ADBE Color Emboss	2
Stylize	Emboss	ADBE Emboss	2.3
Stylize	Find Edges	ADBE Find Edges	1.5
Stylize	Glow	ADBE Glo2	2.5
Stylize	Mosaic	ADBE Mosaic	1.7
Stylize	Motion Tile	ADBE Tile	1.9
Stylize	Posterize	ADBE Posterize	2.0x1
Stylize	Roughen Edges	ADBE Roughen Edges	1.0.1
Stylize	Scatter	ADBE Scatter	2.3
Stylize	Strobe Light	ADBE Strobe	1.1
Stylize	Texturize	ADBE Texturize	2.2
Stylize	Threshold	ADBE Threshold2	2.2
Synthetic Aperture	SA Color Finesse 3	SYNTHAP CF Color Finesse 2	3.0.14
Text	Numbers	ADBE Numbers2	3.15
Text	Timecode	ADBE Timecode	2.5
Time	CC Force Motion Blur	CC Force Motion Blur	1.8
Time	CC Wide Time	CC Wide Time	1.7
Time	Echo	ADBE Echo	2.5
Time	Pixel Motion Blur	ADBE OFMotionBlur	1.0x0
Time	Posterize Time	ADBE Posterize Time	1.5
Time	Time Difference	ADBE Difference	1.1
Time	Time Displacement	ADBE Time Displacement	1.6.1
Time	Timewarp	ADBE Timewarp	1.0x0
Transition	Block Dissolve	ADBE Block Dissolve	2.5
Transition	Card Wipe	APC CardWipeCam	1.1x1
Transition	CC Glass Wipe	CC Glass Wipe	1.9

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Category	Name	Match Name	Version
Transition	CC Grid Wipe	CC Grid Wipe	1.5
Transition	CC Image Wipe	CC Image Wipe	1.6
Transition	CC Jaws	CC Jaws	1.5
Transition	CC Light Wipe	CC Light Wipe	1.5
Transition	CC Line Sweep	CS LineSweep	1
Transition	CC Radial ScaleWipe	CC Radial ScaleWipe	1.8
Transition	CC Scale Wipe	CC Scale Wipe	1.6
Transition	CC Twister	CC Twister	1.6
Transition	CC WarpoMatic	CC WarpoMatic	1.3
Transition	Gradient Wipe	ADBE Gradient Wipe	1.6
Transition	Iris Wipe	ADBE IRIS_WIPE	1.4x0
Transition	Linear Wipe	ADBE Linear Wipe	2.2
Transition	Radial Wipe	ADBE Radial Wipe	2.3
Transition	Venetian Blinds	ADBE Venetian Blinds	2.3
Utility	Apply Color LUT	ADBE Apply Color LUT2	1.1
Utility	CC Overbrights	CC Overbrights	1
Utility	Cineon Converter	ADBE Cineon Converter2	1.3
Utility	Color Profile Converter	ADBE ProfileToProfile	1
Utility	Grow Bounds	ADBE GROW BOUNDS	1.1x1
Utility	HDR Compander	ADBE Compander	1
Utility	HDR Highlight Compression	ADBE HDR ToneMap	1
	Color Swirl	ADBE Color Swirl	0.0x0
	Getting Jiggy	ADBE Getting Jiggy	0.0x0
	Separate XYZ Position	ADBE Separate XYZ Position	0.0x0
	Inset Video - framed	ADBE CM InsetVideoFramed	0.0x0
	Inset Video - torn edges	ADBE CM InsetVideoTorn	0.0x0
	Mood Lighting - amorphous	ADBE CM MoodLightAmorph	0.0x0
	Mood Lighting - digital	ADBE CM MoodLightDigital	0.0x0
	Mood Lighting - streaks	ADBE CM MoodLightStreaks	0.0x0

Updated: 08/18/2016 7:29pm	After Effects CC 2015.3 (13.8)		
Category	Name	Match Name	Version
	Cracked Tiles	ADBE CM CrackedTiles	0.0x0
	Light Leaks - layer markers	ADBE CM LightLeaksMarkers	0.0x0
	Light Leaks - random	ADBE CM LightLeaksRandom	0.0x0
	Opacity Flash - layer markers	ADBE CM OpacityFlashMarkers	0.0x0
	Opacity Flash - random	ADBE CM OpacityFlashRandom	0.0x0
	Crop Edges	ADBE CM CropEdges	0.0x0
	Autoscroll - horizontal	ADBE CM AutoscrollHorizontal	0.0x0
	Autoscroll - vertical	ADBE CM AutoscrollVertical	0.0x0
	Drift Over Time	ADBE CM Throw	0.0x0
	Fade In+Out - frames	ADBE CM FadeInOutFrames	0.0x0
	Fade In+Out - msec	ADBE CM FadeInOutmsec	0.0x0
	Rotate Over Time	ADBE CM Spin	0.0x0
	Scale Bounce - layer markers	ADBE CM ScaleBounceMarkers	0.0x0
	Scale Bounce - random	ADBE CM ScaleBounceRandom	0.0x0
	Wiggle - gelatin	ADBE CM WiggleGelatin	0.0x0
	Wiggle - position	ADBE CM WigglePosition	0.0x0
	Wiggle - rotation	ADBE CM WiggleRotation	0.0x0
	Wiggle - scale	ADBE CM WiggleScale	0.0x0
	Wiggle - shear	ADBE CM WiggleShear	0.0x0
	Wigglerama	ADBE CM Wigglerama	0.0x0
	Dissolve - unmelt	ADBE CM DissolveUnmelt	0.0x0
	Zoom - 2D spin	ADBE CM Zoom2DSpin	0.0x0
	Zoom - 3D tumble	ADBE CM Zoom3DTumble	0.0x0
	Zoom - wobble	ADBE CM ZoomWobble	0.0x0
	Zoom - bubble	ADBE CM ZoomBubble	0.0x0
	Zoom - spiral	ADBE CM ZoomSpiral	0.0x0
	Slide - variable	ADBE CM SlideVariable	0.0x0
	Fly to Inset	ADBE CM FlyToInset	0.0x0
	Corner Reveal	ADBE CM CornerReveal	0.0x0

Updated: 08/18/2016 7:29pm	After Effects CC 2015.3 (13.8)		
Category	Name	Match Name	Version
	Grid Wipe	ADBE CM GridWipe	0.0x0
	Transition Master Control	ADBE CM TransComplete	0.0x0
	Stretch Master Control	ADBE CM TransStretch	0.0x0
	Dissolve Master Control	ADBE CM TransDissolve	0.0x0
	Fade Master Control	ADBE CM TransFade	0.0x0
	Mask Fade Controls	ADBE CM TransFadeMask	0.0x0
	Wipe Master Control	ADBE CM TransWipe	0.0x0
	Wipe Master Controls	ADBE CM TransWipeFeath	0.0x0
	Card Wipe Master Control	ADBE CM TransCard	0.0x0
	Slide Master Control	ADBE CM TransSlide	0.0x0
	Stretch Master Control(corner)	ADBE CM TransCorner	0.0x0
	Stretch Master Control (edge)	ADBE CM TransDirection	0.0x0
	Iris Wipe Master Controls	ADBE CM TransIris	0.0x0
	Radial Wipe Master Controls	ADBE CM TransRadial	0.0x0
	Jiggle	ADBE DE Jiggle	0.0x0
	Jiggle At Marker	ADBE DE Jiggle At Marker	0.0x0
	Jiggle On Beat	ADBE DE Jiggle On Beat	0.0x0
	Jiggle Random	ADBE DE Jiggle Random	0.0x0
	Pulse	ADBE DE Pulse	0.0x0
	Pulse At Marker	ADBE DE Pulse At Marker	0.0x0
	Pulse On Beat	ADBE DE Pulse On Beat	0.0x0
	Pulse Random	ADBE DE Pulse Random	0.0x0
	Bounce	ADBE DE Bounce	0.0x0
	Bounce At Marker	ADBE DE Bounce At Marker	0.0x0
	Bounce On Beat	ADBE DE Bounce On Beat	0.0x0
	Bounce Random	ADBE DE Bounce Random	0.0x0
	Opacity Pulse	ADBE DE Opacity Pulse	0.0x0
	Opacity Pulse At Marker	ADBE DE Opacity Pulse At Marker	0.0x0
	Opacity Pulse On Beat	ADBE DE Opacity Pulse On Beat	0.0x0

Updated: 08/18/2016 7:29pm	After Effects CC 2015.3 (13.8)		
Category	Name	Match Name	Version
	Opacity Pulse Random	ADBE DE Opacity Pulse Random	0.0x0
	Oscillate	ADBE DE Oscillate	0.0x0
	Oscillate At Marker	ADBE DE Oscillate At Marker	0.0x0
	Oscillate On Beat	ADBE DE Oscillate On Beat	0.0x0
	Oscillate Random	ADBE DE Oscillate Random	0.0x0
	Pendulum	ADBE DE Pendulum	0.0x0
	Pendulum At Marker	ADBE DE Pendulum At Marker	0.0x0
	Pendulum On Beat	ADBE DE Pendulum On Beat	0.0x0
	Pendulum Random	ADBE DE Pendulum Random	0.0x0
	Swarm	ADBE DE Swarm	0.0x0
	Follow	ADBE DE Follow	0.0x0
	Orbit	ADBE DE Orbit	0.0x0
	Orbit 3D	ADBE DE Orbit 3D	0.0x0
	Random Motion 1D	ADBE DE Random Motion 1D	0.0x0
	Random Motion	ADBE DE Random Motion	0.0x0
	Random Rotation	ADBE DE Random Rotation	0.0x0
	Random Rotation 3D	ADBE DE Random Rotation 3D	0.0x0
	Random Opacity	ADBE DE Random Opacity	0.0x0
	Random Scale	ADBE DE Random Scale	0.0x0
	Random Fill Color	ADBE DE Random Fill Color	0.0x0
	Z Spring	ADBE DE Z Spring	0.0x0
	Z Spring At Marker	ADBE DE Z Spring At Marker	0.0x0
	Wobble Bounce	ADBE DE Wobble Bounce	0.0x0
	Wobble Bounce At Marker	ADBE DE Wobble Bounce At Marker	0.0x0
	Wobble Bounce On Beat	ADBE DE Wobble Bounce On Beat	0.0x0
	Wobble Bounce Random	ADBE DE Wobble Bounce Random	0.0x0
	Animated Shape Control	ADBE CM Animated Shape Control	0.0x0
	Chaser Control	ADBE CM Animated Shape 2	0.0x0
	Animated Shape Control	ADBE CM Animated Shape 3	0.0x0

Updated: 08/18/2016 7:29pm	After Effects CC 2015.3 (13.8)		
Category	Name	Match Name	Version
	Sample Image	ADBE Sample Image	0.0x0
	Stereo 3D Controls	ADBE Stereo 3D Controls	0.0x0
	Face Track Points	Pseudo/ADBE Animal Head66	0.0x0
	Face Measurements	Pseudo/ADBE Animal Head14	0.0x0

Updated: 04/24/2020 6:21pm	After Effects CC 2018 (15.1.2)		
Category	Name	Match Name	Version
_Obsolete	Paint	ADBE Paint	1
_Obsolete	Roto Brush & Refine Edge	ADBE Samurai	2
_Obsolete	Puppet	ADBE FreePin3	2.0x0
_Obsolete	Refine Matte	ADBE RefineMatte	1
_Obsolete	3D Glasses (Obsolete)	ADBE 3D Glasses	2.0.1
_Obsolete	Alpha Levels	ADBE Alpha Levels2	1.4
_Obsolete	Alpha Levels	ADBE Alpha Levels3	1.4
_Obsolete	Apply Color LUT	ADBE Apply Color LUT	1
Obsolete	Basic 3D	ADBE Basic 3D	4
Obsolete	Basic Text	ADBE Basic Text2	5.2
_Obsolete	Brightness & Contrast	ADBE Brightness & Contrast	2.5
_Obsolete	Box Blur	ADBE Box Blur	1
_Obsolete	Cineon Converter	ADBE Cineon Converter	1.3
_Obsolete	Color Balance	ADBE Color Balance	1.9
Obsolete	Color Key	ADBE Color Key	2.4
_Obsolete	Exposure	ADBE Exposure	1
Obsolete	Fast Blur (Legacy)	ADBE Fast Blur	2.1
Obsolete	Gaussian Blur (Legacy)	ADBE Gaussian Blur	2.7
_Obsolete	Levels (Individual Controls)	ADBE Pro Levels	2.5
_Obsolete	Levels	ADBE Easy Levels	2.5
Obsolete	Lightning	ADBE Lightning	1.12
Obsolete	Luma Key	ADBE Luma Key	2.4
_Obsolete	Noise Alpha	ADBE Noise Alpha	1.1
_Obsolete	Noise HLS	ADBE Noise HLS	1.0.1
_Obsolete	Noise HLS Auto	ADBE Noise HLS Auto	1.0.1
Obsolete	Path Text	ADBE Path Text	4.7x13
_Obsolete	Photo Filter	ADBE Photo Filter	1
_Obsolete	Photoshop Bevel And Emboss	ADBE PSL Bevel Emboss	1.2
_Obsolete	Photoshop Drop Shadow	ADBE PSL Drop Shadow	1.2
Obsolete	Photoshop Inner Glow	ADBE PSL Inner Glow	1.2

Updated: 04/24/2020 6:21pm	After Effects CC 2018 (15.1.2)		
Category	Name	Match Name	Version
_Obsolete	Photoshop Inner Shadow	ADBE PSL Inner Shadow	1.2
_Obsolete	Photoshop Outer Glow	ADBE PSL Outer Glow	1.2
_Obsolete	Photoshop Solid Fill	ADBE PSL Solid Fill	1.2
Obsolete	Reduce Interlace Flicker	ADBE Reduce Interlace Flicker	2.1
_Obsolete	Set Matte	ADBE Set Matte2	2.3
Obsolete	Spill Suppressor	ADBE Spill Suppressor	1.4
_Obsolete	Three-Way Color Corrector	ADBE Three-Way Color Corrector	1.0x2
_Obsolete	Threshold	ADBE Threshold	2.2
_Obsolete	Transform	ADBE Geometry	2
_Obsolete	Unsharp Mask	ADBE Unsharp Mask	1.2
_Obsolete	Vector Paint	ADBE Vector Paint	1.2.2
_Obsolete	CC PS Classic (obsolete)	CC PS Classic	1.6
_Obsolete	CC PS LE Classic (obsolete)	CC PS LE Classic	1.6
_Obsolete	CC Rain	CC Rain	2.1
_Obsolete	CC Snow	CC Snow	2.1
_Obsolete	CC Time Blend	CC Time Blend	1.5
_Obsolete	CC Time Blend FX	CC Time Blend FX	1.5
3D Channel	3D Channel Extract	ADBE AUX CHANNEL EXTRACT	1.5x1
3D Channel	Depth Matte	ADBE DEPTH MATTE	1.6x1
3D Channel	Depth of Field	ADBE DEPTH FIELD	1.6x1
3D Channel	EXtractoR	EXtractoR	1.9
3D Channel	Fog 3D	ADBE FOG_3D	1.5x1
3D Channel	ID Matte	ADBE ID MATTE	1.5
3D Channel	IDentifier	IDentifier	1.9
Audio	Backwards	ADBE Aud Reverse	1.4x0
Audio	Bass & Treble	ADBE Aud BT	1.5x1
Audio	Delay	ADBE Aud Delay	1.11x1
Audio	Flange & Chorus	ADBE Aud_Flange	1.7x1
Audio	High-Low Pass	ADBE Aud HiLo	1.5x1

Updated: 04/24/2020 6:21pm	After Effects CC 2018 (15.1.2)		
Category	Name	Match Name	Version
Audio	Modulator	ADBE Aud Modulator	1.1x1
Audio	Parametric EQ	ADBE Param EQ	1.8
Audio	Reverb	ADBE Aud Reverb	1.6x1
Audio	Stereo Mixer	ADBE Aud Stereo Mixer	1.2x1
Audio	Tone	ADBE Aud Tone	1.7x1
Blur & Sharpen	Bilateral Blur	ADBE Bilateral	1
Blur & Sharpen	Camera Lens Blur	ADBE Camera Lens Blur	1
Blur & Sharpen	Camera-Shake Deblur	ADBE CameraShakeDeblur	1
Blur & Sharpen	CC Cross Blur	CS CrossBlur	1.2
Blur & Sharpen	CC Radial Blur	CC Radial Blur	1.5
Blur & Sharpen	CC Radial Fast Blur	CC Radial Fast Blur	1.5
Blur & Sharpen	CC Vector Blur	CC Vector Blur	1.5
Blur & Sharpen	Channel Blur	ADBE Channel Blur	1.6
Blur & Sharpen	Compound Blur	ADBE Compound Blur	1.5
Blur & Sharpen	Directional Blur	ADBE Motion Blur	2.5.1
Blur & Sharpen	Fast Box Blur	ADBE Box Blur2	1
Blur & Sharpen	Gaussian Blur	ADBE Gaussian Blur 2	1
Blur & Sharpen	Radial Blur	ADBE Radial Blur	2.11
Blur & Sharpen	Sharpen	ADBE Sharpen	1.8
Blur & Sharpen	Smart Blur	ADBE Smart Blur	1.0x0
Blur & Sharpen	Unsharp Mask	ADBE Unsharp Mask2	1.2
Channel	Arithmetic	ADBE Arithmetic	2.5
Channel	Blend	ADBE Blend	1.8
Channel	Calculations	ADBE Calculations	1.0x0
Channel	CC Composite	CC Composite	1.7
Channel	Channel Combiner	ADBE Channel Combiner	1
Channel	Compound Arithmetic	ADBE Compound Arithmetic	2
Channel	Invert	ADBE Invert	2.8
Channel	Minimax	ADBE Minimax	3

Updated: 04/24/2020 6:21pm	After Effects CC 2018 (15.1.2)		
Category	Name	Match Name	Version
Channel	Remove Color Matting	ADBE Remove Color Matting	1.1
Channel	Set Channels	ADBE Set Channels	3.0.1
Channel	Set Matte	ADBE Set Matte3	2.3
Channel	Shift Channels	ADBE Shift Channels	2
Channel	Solid Composite	ADBE Solid Composite	1
CINEMA 4D	CINEWARE	CINEMA 4D Effect	3.1
Color Correction	Auto Color	ADBE AutoColor	1
Color Correction	Auto Contrast	ADBE AutoContrast	1
Color Correction	Auto Levels	ADBE AutoLevels	1
Color Correction	Black & White	ADBE Black&White	1
Color Correction	Brightness & Contrast	ADBE Brightness & Contrast 2	1
Color Correction	Broadcast Colors	ADBE Broadcast Colors	2.3
Color Correction	CC Color Neutralizer	CS Color Neutralizer	1.1
Color Correction	CC Color Offset	CC Color Offset	1.7
Color Correction	CC Kernel	CS Kernel	1
Color Correction	CC Toner	CC Toner	1.5
Color Correction	Change Color	ADBE Change Color	2
Color Correction	Change to Color	ADBE Change To Color	1.0.1
Color Correction	Channel Mixer	ADBE CHANNEL MIXER	2.0x1
Color Correction	Color Balance	ADBE Color Balance 2	2.1x1
Color Correction	Color Balance (HLS)	ADBE Color Balance (HLS)	2.4
Color Correction	Color Link	ADBE Color Link	1.1
Color Correction	Color Stabilizer	ADBE Deflicker	1
Color Correction	Colorama	APC Colorama	1.1x1
Color Correction	Curves	ADBE CurvesCustom	2.4
Color Correction	Equalize	ADBE Equalize	2.3
Color Correction	Exposure	ADBE Exposure2	1
Color Correction	Gamma/Pedestal/Gain	ADBE Gamma/Pedestal/Gain2	2
Color Correction	Hue/Saturation	ADBE HUE SATURATION	3.0.1

Updated: 04/24/2020 6:21pm	After Effects CC 2018 (15.1.2)		
Category	Name	Match Name	Version
Color Correction	Leave Color	ADBE Leave Color	2.3
Color Correction	Levels	ADBE Easy Levels2	2.5
Color Correction	Levels (Individual Controls)	ADBE Pro Levels2	2.5
Color Correction	Lumetri Color	ADBE Lumetri	3.0x0
Color Correction	Photo Filter	ADBE PhotoFilterPS	1
Color Correction	PS Arbitrary Map	ADBE PS Arbitrary Map	1.7
Color Correction	Selective Color	ADBE SelectiveColor	1
Color Correction	Shadow/Highlight	ADBE ShadowHighlight	1
Color Correction	Tint	ADBE Tint	2.4
Color Correction	Tritone	ADBE Tritone	1
Color Correction	Vibrance	ADBE Vibrance	1
Color Correction	Video Limiter	ADBE DigitalVideoLimiter	2
Distort	Bezier Warp	ADBE BEZMESH	2.0x0
Distort	Bulge	ADBE Bulge	2.1
Distort	CC Bend It	CC Bend It	1.4
Distort	CC Bender	CC Bender	1.4
Distort	CC Blobbylize	CC Blobbylize	1.7
Distort	CC Flo Motion	CC Flo Motion	1.8
Distort	CC Griddler	CC Griddler	2.1
Distort	CC Lens	CC Lens	2
Distort	CC Page Turn	CC Page Turn	2.1
Distort	CC Power Pin	CC Power Pin	1.9
Distort	CC Ripple Pulse	CC Ripple Pulse	1.6
Distort	CC Slant	CC Slant	2
Distort	CC Smear	CC Smear	1.8
Distort	CC Split	CC Split	1.4
Distort	CC Split 2	CC Split 2	1.6
Distort	CC Tiler	CC Tiler	1.7
Distort	Corner Pin	ADBE Corner Pin	2

Updated: 04/24/2020 6:21pr	After Effects CC 2018 (15.1.2)		
Category	Name	Match Name	Version
Distort	Detail-preserving Upscale	ADBE Upscale	1.1
Distort	Displacement Map	ADBE Displacement Map	2.6
Distort	Liquify	ADBE LIQUIFY	3.0x0
Distort	Magnify	ADBE Magnify	1.1
Distort	Mesh Warp	ADBE MESH WARP	2.0x0
Distort	Mirror	ADBE Mirror	2.4
Distort	Offset	ADBE Offset	2.2
Distort	Optics Compensation	ADBE Optics Compensation	1.1
Distort	Polar Coordinates	ADBE Polar Coordinates	2.3
Distort	Reshape	ADBE RESHAPE	3.0x0
Distort	Ripple	ADBE Ripple	2.4
Distort	Rolling Shutter Repair	ADBE Rolling Shutter	1.0x0
Distort	Smear	ADBE SCHMEAR	3.0x0
Distort	Spherize	ADBE Spherize	2.3
Distort	Transform	ADBE Geometry2	2
Distort	Turbulent Displace	ADBE Turbulent Displace	1.1
Distort	Twirl	ADBE Twirl	2.4
Distort	Warp	ADBE WRPMESH	1.0x0
Distort	Warp Stabilizer VFX	ADBE SubspaceStabilizer	1.1
Distort	Wave Warp	ADBE Wave Warp	2.7.1
Expression Controls	3D Point Control	ADBE Point3D Control	1
Expression Controls	Angle Control	ADBE Angle Control	1
Expression Controls	Checkbox Control	ADBE Checkbox Control	1
Expression Controls	Color Control	ADBE Color Control	1
Expression Controls	Layer Control	ADBE Layer Control	1
Expression Controls	Point Control	ADBE Point Control	1
Expression Controls	Slider Control	ADBE Slider Control	1
Frischluft	FL Depth Of Field	DRFL Depth of Field	1.4.8
Frischluft	FL Out Of Focus	DRFL Out of Focus	1.4.8

Updated: 04/24/2020 6:21pr	After Effects CC 2018 (15.1.2)		
Category	Name	Match Name	Version
Generate	4-Color Gradient	ADBE 4ColorGradient	1.1
Generate	Advanced Lightning	ADBE Lightning 2	1.1
Generate	Audio Spectrum	ADBE AudSpect	2.6x2
Generate	Audio Waveform	ADBE AudWave	2.6x3
Generate	Beam	ADBE Laser	1.8x0
Generate	CC Glue Gun	CC Glue Gun	1.7
Generate	CC Light Burst 2.5	CC Light Burst 2.5	3.3
Generate	CC Light Rays	CC Light Rays	1.8
Generate	CC Light Sweep	CC Light Sweep	1.6
Generate	CC Threads	CS Threads	1
Generate	Cell Pattern	ADBE Cell Pattern	1.1
Generate	Checkerboard	ADBE Checkerboard	1
Generate	Circle	ADBE Circle	1.1
Generate	Ellipse	ADBE ELLIPSE	1.0x1
Generate	Eyedropper Fill	ADBE Eyedropper Fill	1.0.1
Generate	Fill	ADBE Fill	1.8x0
Generate	Fractal	ADBE Fractal	2
Generate	Gradient Ramp	ADBE Ramp	3.2
Generate	Grid	ADBE Grid	1.1
Generate	Lens Flare	ADBE Lens Flare	1
Generate	Paint Bucket	ADBE Paint Bucket	1.1
Generate	Radio Waves	APC Radio Waves	1.1x1
Generate	Scribble	ADBE Scribble Fill	1.0x0
Generate	Stroke	ADBE Stroke	1.6x0
Generate	Vegas	APC Vegas	1.1x1
Generate	Write-on	ADBE Write-on	1.5
Immersive Video	VR Blur	Mettle SkyBox Blur	1.0x0
Immersive Video	VR Chromatic Aberrations	Mettle SkyBox Chromatic Aberrat	1.0x0
Immersive Video	VR Color Gradients	Mettle SkyBox Color Gradients	1.0x0

Updated: 04/24/2020 6:21pr	After Effects CC 2018 (15.1.2)		
Category	Name	Match Name	Version
Immersive Video	VR Converter	Mettle SkyBox Converter	1.0x0
Immersive Video	VR De-Noise	Mettle SkyBox Denoise	1.0x0
Immersive Video	VR Digital Glitch	Mettle SkyBox Digital Glitch	1.0x0
Immersive Video	VR Fractal Noise	Mettle SkyBox Fractal Noise	1.0x0
Immersive Video	VR Glow	Mettle SkyBox Glow	1.0x0
Immersive Video	VR Plane to Sphere	Mettle SkyBox Project 2D	1.0x0
Immersive Video	VR Rotate Sphere	Mettle SkyBox Rotate Sphere	1.0x0
Immersive Video	VR Sharpen	Mettle SkyBox Sharpen	1.0x0
Immersive Video	VR Sphere to Plane	Mettle SkyBox Viewer	1.0x0
JAe Tools	Real Glow	ADBE JAeToolsRealGlow	1
Keying	Advanced Spill Suppressor	ADBE Spill2	1
Keying	CC Simple Wire Removal	CC Simple Wire Removal	1.8
Keying	Color Difference Key	ADBE Color Difference Key	2.12
Keying	Color Range	ADBE Color Range	1.13
Keying	Difference Matte	ADBE Difference Matte2	2
Keying	Extract	ADBE Extract	1.8
Keying	Inner/Outer Key	ADBE ATG Extract	1.3
Keying	Key Cleaner	ADBE KeyCleaner	1
Keying	Keylight (1.2)	Keylight 906	1.2
Keying	Linear Color Key	ADBE Linear Color Key2	3.5
Knoll	UnMult	KNSW Unmult	1.1.1
Matte	Matte Choker	ADBE Matte Choker	2
Matte	mocha shape	ISL MochaShapeImporter	1.0x1
Matte	Refine Hard Matte	ADBE RefineRBMatte	1.1
Matte	Refine Soft Matte	ADBE RefineMatte2	1
Matte	Simple Choker	ADBE Simple Choker	2
minning.de Normality	Normality	ADBE Normality	3.0x1
Neat Video	Reduce Noise v4	NeatVideo4A	4.0x1
Noise & Grain	Add Grain	VISINF Grain Implant	3

Updated: 04/24/2020 6:21pm	After Effects CC 2018 (15.1.2)		
Category	Name	Match Name	Version
Noise & Grain	Dust & Scratches	ADBE Dust & Scratches	1.0x0
Noise & Grain	Fractal Noise	ADBE Fractal Noise	1
Noise & Grain	Match Grain	VISINF Grain Duplication	3
Noise & Grain	Median	ADBE Median	2.2
Noise & Grain	Noise	ADBE Noise	2.6
Noise & Grain	Noise Alpha	ADBE Noise Alpha2	1.1
Noise & Grain	Noise HLS	ADBE Noise HLS2	1.0.1
Noise & Grain	Noise HLS Auto	ADBE Noise HLS Auto2	1.0.1
Noise & Grain	Remove Grain	VISINF Grain Removal	3
Noise & Grain	Turbulent Noise	ADBE AIF Perlin Noise 3D	1
Perspective	3D Camera Tracker	ADBE 3D Tracker	1.1
Perspective	3D Glasses	ADBE 3D Glasses2	2.0.1
Perspective	Bevel Alpha	ADBE Bevel Alpha	1.7
Perspective	Bevel Edges	ADBE Bevel Edges	1.8
Perspective	CC Cylinder	CC Cylinder	1.6
Perspective	CC Environment	CC Environment	1.4
Perspective	CC Sphere	CC Sphere	2.3
Perspective	CC Spotlight	CC Spotlight	1.8
Perspective	Drop Shadow	ADBE Drop Shadow	2.8
Perspective	Radial Shadow	ADBE Radial Shadow	1.1
RE:Vision Plug-ins	RSMB	Smart Motion Blur 3.x	5.1.9x0
RE:Vision Plug-ins	RSMB Pro	RS Motion Blur Pro A 3.x	5.1.9x0
RE:Vision Plug-ins	RSMB Pro Vectors	RS Motion Blur Pro Vectors 3.x	5.1.9x0
Simulation	Card Dance	APC CardDanceCam	1.1x1
Simulation	Caustics	APC Caustics	1.1x1
Simulation	CC Ball Action	CC Ball Action	2
Simulation	CC Bubbles	CC Bubbles	2.2
Simulation	CC Drizzle	CC Drizzle	1.6
Simulation	CC Hair	CC Hair	1.5

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Category	Name	Match Name	Version
Simulation	CC Mr. Mercury	CC Mr. Mercury	1.9
Simulation	CC Particle Systems II	CC Particle Systems II	2
Simulation	CC Particle World	CC Particle World	1.9.3
Simulation	CC Pixel Polly	CC Pixel Polly	1.8
Simulation	CC Rainfall	CSRainfall	1.1
Simulation	CC Scatterize	CC Scatterize	1.8
Simulation	CC Snowfall	CSSnowfall	1.1
Simulation	CC Star Burst	CC Star Burst	2.1
Simulation	Foam	APC Foam	1.1x1
Simulation	Particle Playground	ADBE Playgnd	3.13
Simulation	Shatter	APC Shatter	1.1x1
Simulation	Wave World	APC Wave World	1.1x1
Stylize	Brush Strokes	ADBE Brush Strokes	2.3
Stylize	Cartoon	ADBE Cartoonify	1
Stylize	CC Block Load	CS BlockLoad	1.1
Stylize	CC Burn Film	CC Burn Film	1.6
Stylize	CC Glass	CC Glass	1.7
Stylize	CC HexTile	CS HexTile	1
Stylize	CC Kaleida	CC Kaleida	1.8
Stylize	CC Mr. Smoothie	CC Mr. Smoothie	1.4
Stylize	CC Plastic	CC Plastic	1.3
Stylize	CC RepeTile	CC RepeTile	1.8
Stylize	CC Threshold	CC Threshold	1.6
Stylize	CC Threshold RGB	CC Threshold RGB	1.6
Stylize	CC Vignette	CS Vignette	1
Stylize	Color Emboss	ADBE Color Emboss	2
Stylize	Emboss	ADBE Emboss	2.3
Stylize	Find Edges	ADBE Find Edges	1.5
Stylize	Glow	ADBE Glo2	2.6

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Category	Name	Match Name	Version
Stylize	Mosaic	ADBE Mosaic	1.7
Stylize	Motion Tile	ADBE Tile	1.9
Stylize	Posterize	ADBE Posterize	2.0x1
Stylize	Roughen Edges	ADBE Roughen Edges	1.0.1
Stylize	Scatter	ADBE Scatter	2.3
Stylize	Strobe Light	ADBE Strobe	1.1
Stylize	Texturize	ADBE Texturize	2.2
Stylize	Threshold	ADBE Threshold2	2.2
Synthetic Aperture	SA Color Finesse 3	SYNTHAP CF Color Finesse 2	3.0.15
SynthEyes	SynthEyes 360VR Stabilization	SSONTECH SyAFXVRS	1.1x1
SynthEyes	SynthEyes Cubemapper	SSONTECH SyAFXCube	1.1x1
SynthEyes	SynthEyes Distortion	SSONTECH SyAFXLens	1.2x1
SynthEyes	SynthEyes Image Mapper	SSONTECH SyAFXMapper	1.1x1
Text	Numbers	ADBE Numbers2	3.15
Text	Timecode	ADBE Timecode	2.5
Time	CC Force Motion Blur	CC Force Motion Blur	1.8
Time	CC Wide Time	CC Wide Time	1.7
Time	Echo	ADBE Echo	2.5
Time	Pixel Motion Blur	ADBE OFMotionBlur	1.0x0
Time	Posterize Time	ADBE Posterize Time	1.5
Time	Time Difference	ADBE Difference	1.1
Time	Time Displacement	ADBE Time Displacement	1.6.1
Time	Timewarp	ADBE Timewarp	1.0x0
Transition	Block Dissolve	ADBE Block Dissolve	2.5
Transition	Card Wipe	APC CardWipeCam	1.1x1
Transition	CC Glass Wipe	CC Glass Wipe	1.9
Transition	CC Grid Wipe	CC Grid Wipe	1.5
Transition	CC Image Wipe	CC Image Wipe	1.6
Transition	CC Jaws	CC Jaws	1.5

Updated: 04/24/2020 6:21pm	After Effects CC 2018 (15.1.2)		
Category	Name	Match Name	Version
Transition	CC Light Wipe	CC Light Wipe	1.5
Transition	CC Line Sweep	CS LineSweep	1
Transition	CC Radial ScaleWipe	CC Radial ScaleWipe	1.8
Transition	CC Scale Wipe	CC Scale Wipe	1.6
Transition	CC Twister	CC Twister	1.6
Transition	CC WarpoMatic	CC WarpoMatic	1.3
Transition	Gradient Wipe	ADBE Gradient Wipe	1.6
Transition	Iris Wipe	ADBE IRIS_WIPE	1.4x0
Transition	Linear Wipe	ADBE Linear Wipe	2.2
Transition	Radial Wipe	ADBE Radial Wipe	2.3
Transition	Venetian Blinds	ADBE Venetian Blinds	2.3
Utility	Apply Color LUT	ADBE Apply Color LUT2	1.1
Utility	CC Overbrights	CC Overbrights	1
Utility	Cineon Converter	ADBE Cineon Converter2	1.3
Utility	Color Profile Converter	ADBE ProfileToProfile	1
Utility	Grow Bounds	ADBE GROW BOUNDS	1.1x1
Utility	HDR Compander	ADBE Compander	1
Utility	HDR Highlight Compression	ADBE HDR ToneMap	1
Video Copilot	Element	VIDEOCOPILOT 3DArray	2.2.1x120
	Color Swirl	ADBE Color Swirl	0.0x0
	Getting Jiggy	ADBE Getting Jiggy	0.0x0
	Separate XYZ Position	ADBE Separate XYZ Position	0.0x0
	Inset Video - framed	ADBE CM InsetVideoFramed	0.0x0
	Inset Video - torn edges	ADBE CM InsetVideoTorn	0.0x0
	Mood Lighting - amorphous	ADBE CM MoodLightAmorph	0.0x0
	Mood Lighting - digital	ADBE CM MoodLightDigital	0.0x0
	Mood Lighting - streaks	ADBE CM MoodLightStreaks	0.0x0
	Cracked Tiles	ADBE CM CrackedTiles	0.0x0
	Light Leaks - layer markers	ADBE CM LightLeaksMarkers	0.0x0

Updated: 04/24/2020 6:21pm	After Effects CC 2018 (15.1.2)		
Category	Name	Match Name	Version
	Light Leaks - random	ADBE CM LightLeaksRandom	0.0x0
	Opacity Flash - layer markers	ADBE CM OpacityFlashMarkers	0.0x0
	Opacity Flash - random	ADBE CM OpacityFlashRandom	0.0x0
	Crop Edges	ADBE CM CropEdges	0.0x0
	Autoscroll - horizontal	ADBE CM AutoscrollHorizontal	0.0x0
	Autoscroll - vertical	ADBE CM AutoscrollVertical	0.0x0
	Drift Over Time	ADBE CM Throw	0.0x0
	Fade In+Out - frames	ADBE CM FadeInOutFrames	0.0x0
	Fade In+Out - msec	ADBE CM FadeInOutmsec	0.0x0
	Rotate Over Time	ADBE CM Spin	0.0x0
	Scale Bounce - layer markers	ADBE CM ScaleBounceMarkers	0.0x0
	Scale Bounce - random	ADBE CM ScaleBounceRandom	0.0x0
	Wiggle - gelatin	ADBE CM WiggleGelatin	0.0x0
	Wiggle - position	ADBE CM WigglePosition	0.0x0
	Wiggle - rotation	ADBE CM WiggleRotation	0.0x0
	Wiggle - scale	ADBE CM WiggleScale	0.0x0
	Wiggle - shear	ADBE CM WiggleShear	0.0x0
	Wigglerama	ADBE CM Wigglerama	0.0x0
	Dissolve - unmelt	ADBE CM DissolveUnmelt	0.0x0
	Zoom - 2D spin	ADBE CM Zoom2DSpin	0.0x0
	Zoom - 3D tumble	ADBE CM Zoom3DTumble	0.0x0
	Zoom - wobble	ADBE CM ZoomWobble	0.0x0
	Zoom - bubble	ADBE CM ZoomBubble	0.0x0
	Zoom - spiral	ADBE CM ZoomSpiral	0.0x0
	Slide - variable	ADBE CM SlideVariable	0.0x0
	Fly to Inset	ADBE CM FlyToInset	0.0x0
	Corner Reveal	ADBE CM CornerReveal	0.0x0
	Grid Wipe	ADBE CM GridWipe	0.0x0
	Transition Master Control	ADBE CM TransComplete	0.0x0

Updated: 04/24/2020 6:21pm	After Effects CC 2018 (15.1.2)		
Category	Name	Match Name	Version
	Stretch Master Control	ADBE CM TransStretch	0.0x0
	Dissolve Master Control	ADBE CM TransDissolve	0.0x0
	Fade Master Control	ADBE CM TransFade	0.0x0
	Mask Fade Controls	ADBE CM TransFadeMask	0.0x0
	Wipe Master Control	ADBE CM TransWipe	0.0x0
	Wipe Master Controls	ADBE CM TransWipeFeath	0.0x0
	Card Wipe Master Control	ADBE CM TransCard	0.0x0
	Slide Master Control	ADBE CM TransSlide	0.0x0
	Stretch Master Control(corner)	ADBE CM TransCorner	0.0x0
	Stretch Master Control (edge)	ADBE CM TransDirection	0.0x0
	Iris Wipe Master Controls	ADBE CM TransIris	0.0x0
	Radial Wipe Master Controls	ADBE CM TransRadial	0.0x0
	Jiggle	ADBE DE Jiggle	0.0x0
	Jiggle At Marker	ADBE DE Jiggle At Marker	0.0x0
	Jiggle On Beat	ADBE DE Jiggle On Beat	0.0x0
	Jiggle Random	ADBE DE Jiggle Random	0.0x0
	Pulse	ADBE DE Pulse	0.0x0
	Pulse At Marker	ADBE DE Pulse At Marker	0.0x0
	Pulse On Beat	ADBE DE Pulse On Beat	0.0x0
	Pulse Random	ADBE DE Pulse Random	0.0x0
	Bounce	ADBE DE Bounce	0.0x0
	Bounce At Marker	ADBE DE Bounce At Marker	0.0x0
	Bounce On Beat	ADBE DE Bounce On Beat	0.0x0
	Bounce Random	ADBE DE Bounce Random	0.0x0
	Opacity Pulse	ADBE DE Opacity Pulse	0.0x0
	Opacity Pulse At Marker	ADBE DE Opacity Pulse At Marker	0.0x0
	Opacity Pulse On Beat	ADBE DE Opacity Pulse On Beat	0.0x0
	Opacity Pulse Random	ADBE DE Opacity Pulse Random	0.0x0
	Oscillate	ADBE DE Oscillate	0.0x0

Updated: 04/24/2020 6:21pm	After Effects CC 2018 (15.1.2)		
Category	Name	Match Name	Version
	Oscillate At Marker	ADBE DE Oscillate At Marker	0.0x0
	Oscillate On Beat	ADBE DE Oscillate On Beat	0.0x0
	Oscillate Random	ADBE DE Oscillate Random	0.0x0
	Pendulum	ADBE DE Pendulum	0.0x0
	Pendulum At Marker	ADBE DE Pendulum At Marker	0.0x0
	Pendulum On Beat	ADBE DE Pendulum On Beat	0.0x0
	Pendulum Random	ADBE DE Pendulum Random	0.0x0
	Swarm	ADBE DE Swarm	0.0x0
	Follow	ADBE DE Follow	0.0x0
	Orbit	ADBE DE Orbit	0.0x0
	Orbit 3D	ADBE DE Orbit 3D	0.0x0
	Random Motion 1D	ADBE DE Random Motion 1D	0.0x0
	Random Motion	ADBE DE Random Motion	0.0x0
	Random Rotation	ADBE DE Random Rotation	0.0x0
	Random Rotation 3D	ADBE DE Random Rotation 3D	0.0x0
	Random Opacity	ADBE DE Random Opacity	0.0x0
	Random Scale	ADBE DE Random Scale	0.0x0
	Random Fill Color	ADBE DE Random Fill Color	0.0x0
	Z Spring	ADBE DE Z Spring	0.0x0
	Z Spring At Marker	ADBE DE Z Spring At Marker	0.0x0
	Wobble Bounce	ADBE DE Wobble Bounce	0.0x0
	Wobble Bounce At Marker	ADBE DE Wobble Bounce At Marker	0.0x0
	Wobble Bounce On Beat	ADBE DE Wobble Bounce On Beat	0.0x0
	Wobble Bounce Random	ADBE DE Wobble Bounce Random	0.0x0
	Animated Shape Control	ADBE CM Animated Shape Control	0.0x0
	Chaser Control	ADBE CM Animated Shape 2	0.0x0
	Animated Shape Control	ADBE CM Animated Shape 3	0.0x0
	Sample Image	ADBE Sample Image	0.0x0
	Stereo 3D Controls	ADBE Stereo 3D Controls	0.0x0

Updated: 04/24/2020 6:21pm	After Effects CC 2018 (15.1.2)		
Category	Name	Match Name	Version
	Face Track Points	Pseudo/ADBE Animal Head66	0.0x0
	Face Measurements	Pseudo/ADBE Animal Head14	0.0x0
	Trace Path	Pseudo/ADBE Trace Path	0.0x0

Updated: 08/09/2016 1:23pm	Misc Plugins		
Category	Name	Match Name	Version
_Obsolete	Plexus Beams Renderer	RWB PLEXREN Beams	2.0.6
_Obsolete	Plexus Color Map	RWB PLEXEFF Color Map	2.0.6
_Obsolete	Plexus Container	RWB PLEXEFF Container	2.0.6
_Obsolete	Plexus Facets Renderer	RWB PLEXREN Facets	2.0.6
_Obsolete	Plexus Instances Object	RWB PLEXSRC Instances	2.0.6
_Obsolete	Plexus Layers Object	RWB PLEXSRC Lights	2.0.6
_Obsolete	Plexus Legacy Renderer	RWB PLEXUS	2.0.6
_Obsolete	Plexus Lines Renderer	RWB PLEXREN Lines	2.0.6
_Obsolete	Plexus Noise Effector	RWB PLEXEFF Noise	2.0.6
_Obsolete	Plexus OBJ Object	RWB PLEXSRC OBJ	2.0.6
_Obsolete	Plexus Path Object	RWB PLEXSRC Paths	2.0.6
_Obsolete	Plexus Points Renderer	RWB PLEXREN Points	2.0.6
_Obsolete	Plexus Primitives Object	RWB PLEXSRC Primitives	2.0.6
_Obsolete	Plexus Shade Effector	RWB PLEXEFF Shade Effector	2.0.6
_Obsolete	Plexus Spherical Field	RWB PLEXEFF Spherical Field	2.0.6
_Obsolete	Plexus Toolkit	RWB PLEXKIT	2.0.6
_Obsolete	Plexus Transform	RWB PLEXEFF Transform	2.0.6
_Obsolete	Plexus Triangulation Rende	RWB PLEXREN Triangles	2.0.6
AndrewYY	YY_HexTex	YY_HexTex/1/AndrewYY's_6287ED9	1.20
AndrewYY	YY_MagicKey	YY_MagicKey/1/AndrewYY_9715BE2	1.10
AndrewYY	YY_Ramp+	YY_Ramp+/2/AndrewYY's _3ECF151	2.70
AndrewYY	YY_ShockRing	YY_ShockRing/1/AndrewY_678FCDA	2.00
Blurrypixel	Pixel Cloud	ADBE pixelCloud	
CROSSPHERE	PBAccelerator	CROSSPHERE_PBAccelerator	1.0x1
Film Emulation	FilmConvert Pro 2.1	ADBE FC PRO 2.1	2.10

Updated: 08/09/2016 1:23pm	Misc Plugins		
Category	Name	Match Name	Version
francois-tarlier.com	ft-Lens Distortion	FTTF LensDistortion	7.1x4
Frischluft	FL Amiga Rulez	DRFL Amiga Rulez	1.2.7
Frischluft	FL Box Blur	DRFL BoxBlur	1.2.7
Frischluft	FL Curves - Absolute	DRFL Absolute Curves	1.0.4
Frischluft	FL Curves - Relative	DRFL Relative Curves	1.0.4
Frischluft	FL Depth Of Field	DRFL Depth of Field	1.4.6
Frischluft	FL Glas Sphere	DRFL Glassphere	1.2.7
Frischluft	FL Glow	DRFL Glow	1.2.7
Frischluft	FL Highlight	DRFL Highlight	1.2.7
Frischluft	FL Mosaic Plane	DRFL Mosaic Plane	1.2.7
Frischluft	FL Out Of Focus	DRFL Out of Focus	1.4.6
Frischluft	FL Radial Blur	DRFL RadialBlur	1.2.7
Frischluft	FL Volumetrics	DRFL Volumetrics	1.2.7
JAe Tools	Real Glow	ADBE JAeToolsRealGlow	1.00
Knoll	UnMult	KNSW Unmult	1.1.1
Knoll Light Factory	Light Factory	KNSW Custom Flare	3.0.3
Mettle	FreeForm	Mettle 3D Mesh Warp	1.0x1
Mettle	Mettle FreeForm Pro	Mettle FreeForm Pro	1.0x1
Mettle	Mettle ShapeShifter	Mettle ShapeShifter	1.0x1
Mettle	Mettle SkyBox Blur	Mettle SkyBox Blur	1.0x1
Mettle	Mettle SkyBox Converter	Mettle SkyBox Converter	1.0x1
Mettle	Mettle SkyBox Denoise	Mettle SkyBox Denoise	1.0x1
Mettle	Mettle SkyBox Glow	Mettle SkyBox Glow	1.0x1
Mettle	Mettle SkyBox Sharpen	Mettle SkyBox Sharpen	1.0x1
Mettle	Mettle SkyBox Viewer	Mettle SkyBox Viewer	1.0x1

Updated: 08/09/2016 1:23pn	Misc Plugins		
Category	Name	Match Name	Version
minning.de Normality	Normality	ADBE Normality	3.0x1
Neat Video	Reduce Noise	NeatVideoA	2.0x1
Neat Video	Reduce Noise v4	NeatVideo4A	4.0x1
Rowbyte	Bad TV	GUTS BadTV	2.10
Rowbyte	Data Glitch	RWB DATA GLITCH	2.0.3
Rowbyte	Dot Pixels	RWB DOT PIXELS	2.50
Rowbyte	Plexus	RWB PLEXUS TWO	2.0.6
Rowbyte	Separate RGB	GUTS SEPRGB	3.00
Rowbyte	TVPixel	RWB TV PIXEL	1.00
Taronites	ZbornToy	TARONITE ZBTOY	
Trapcode	3D Stroke	tc 3DStrokePath	2.6.7
Trapcode	Echospace	tc Echospace	1.1.6
Trapcode	Form	tc Form	2.10
Trapcode	Horizon	tc Trapcode Horizon	1.1.5
Trapcode	Lux	tc Lux	1.3.5
Trapcode	Mir	tc Mir	2.00
Trapcode	Particular	tc Particular	2.5.1
Trapcode	Shine	tc Shine	2.00
Trapcode	Sound Keys	tc Sound Keys	1.30
Trapcode	Starglow	tc Starglow	1.70
Trapcode	Tao	tc Tao	1.0.1
Trapcode	Horizon	tc Trapcode Horizon	1.1.7
SynthEyes	SynthEyes Distortion	SSONTECH SyAFXLens	1.0x1

Updated: 08/09/2016 1:23pm	Misc Plugins		
Category	Name	Match Name	Version
Video Copilot	Element	VIDEOCOPILOT 3DArray	2.00
Video Copilot	Heat Distortion	VIDEOCOPILOT HeatDistortion	1.0x30
Video Copilot	Optical Flares	VIDEOCOPILOT OpticalFlares	1.20
Video Copilot	VC Color Vibrance	VIDEOCOPILOT VIBRANCE	
Video Copilot	Saber	VIDEOCOPILOT LightSaber	1.0x39
Video Copilot	Twitch	Videocopilot Twitch	1.10

Updated: 06/05/2016 4:08pm	Boris Continuum Complete		
Category	Name	Match Name	Version
_Obsolete	BCC Blobs Wipe	BCC Blobs WipePrTr	7.00
_Obsolete	BCC Blur (Obsolete)	BCC3Blur	7.00
_Obsolete	BCC Blur Dissolve	BCC Blur DissolvePrTr	7.00
_Obsolete	BCC Burnt Film	BCC Burnt FilmPrTr	7.00
_Obsolete	BCC Checker Wipe	BCCChecker WipePrTr	7.00
_Obsolete	BCC Composite Dissolve	BCC Composite DissolvePrTr	7.00
_Obsolete	BCC Criss-Cross Wipe	BCC Criss-Cross WipePrTr	7.00
_Obsolete	BCC Damaged TV Dissolve	BCC Damaged TV DissolvePrTr	7.00
_Obsolete	BCC Fast Film Glow Dissolve	BCC Fast Film Glow DissolvePrTr	7.00
_Obsolete	BCC Film Glow Dissolve	BCC Film Glow DissolvePrTr	7.00
_Obsolete	BCC Flutter Cut	BCCFlutterPrTr	7.00
_Obsolete	BCC Grid Wipe	BCC Grid WipePrTr	7.00
_Obsolete	BCC Lens Distortion Wipe	BCC Lens Distortion WipePrTr	7.00
_Obsolete	BCC Lens Flare Dissolve	BCC Lens Flare DissolvePrTr	7.00
_Obsolete	BCC Lens Flare Round	BCC Lens Flare RoundPrTr	7.00
_Obsolete	BCC Lens Flare Spiked	BCC Lens Flare SpikedPrTr	7.00
_Obsolete	BCC Lens Flash	BCC Lens FlashPrTr	7.00
_Obsolete	BCC Lens Transition	BCC LensTransitionPrTr	7.00
_Obsolete	BCC Light Wipe	BCC Light WipePrTr	7.00
_Obsolete	BCC Linear Wipe	BCC Linear WipePrTr	7.00
_Obsolete	BCC Multi Stretch Wipe	BCC Multi Stretch WipePrTr	7.00
_Obsolete	BCC Multi Stripe Wipe	BCC Multi Stripe WipePrTr	7.00
_Obsolete	BCC Pencil Sketch (Obsolete)	BCC6PencilSketch	7.00
_Obsolete	BCC Radial Wipe	BCC Radial WipePrTr	7.00
_Obsolete	BCC Rays Dissolve	BCC Rays DissolvePrTr	7.00
_Obsolete	BCC Rectangular Wipe	BCC Rectangular WipePrTr	7.00
_Obsolete	BCC Ribbon Wipe	BCC Ribbon WipePrTr	7.00
_Obsolete	BCC Rings Wipe	BCC Rings WipePrTr	7.00
_Obsolete	BCC Ripple Dissolve	BCC Ripple DissolvePrTr	7.00
_Obsolete	BCC Swish Pan	BCC Swish PanPrTr	7.00

Updated: 06/05/2016 4:08pm	Boris Continuum Complete		
Category	Name	Match Name	Version
_Obsolete	BCC Textured Wipe	BCC Textured WipePrTr	7.00
_Obsolete	BCC Tile Wipe	BCC Tile WipePrTr	7.00
_Obsolete	BCC Tritone Dissolve	BCC Tritone DissolvePrTr	7.00
_Obsolete	BCC Twister	BCC TwisterPrTr	7.00
_Obsolete	BCC Vector Blur Dissolve	BCC Vector Blur DissolvePrTr	7.00
_Obsolete	BCC Vignette Wipe	BCCVignette WipePrTr	7.00
_Obsolete	BCC Water Waves Dissolve	BCC Water Waves DissolvePrTr	7.00
BCC Browser	BCC FX Browser	BCCFXBrowser	7.00
BCC9 3D Objects	BCC Extruded EPS	ScriptEP	1.0.3
BCC9 3D Objects	BCC Extruded Spline	ScriptSP	1.0.3
BCC9 3D Objects	BCC Extruded Text	ScriptET	1.0.3
BCC9 3D Objects	BCC Layer Deformer	ScriptLD	1.0.3
BCC9 3D Objects	BCC Type On Text	ScriptTO	1.0.3
BCC9 Art Looks	BCC Artist's Poster	BCC3Artists Poster	7.00
BCC9 Art Looks	BCC Bump Map	BCC3Bump Map	7.00
BCC9 Art Looks	BCC Cartoon Look	BCC6Cartoon2Look	7.00
BCC9 Art Looks	BCC Cartooner	BCC3Cartooner	7.00
BCC9 Art Looks	BCC Charcoal Sketch	BCC6Charcoal Sketch	7.00
BCC9 Art Looks	BCC Halftone	BCC Halftone	7.00
BCC9 Art Looks	BCC Median	BCC3Median	7.00
BCC9 Art Looks	BCC Pencil Sketch	BCC6Pencil Sketch	7.00
BCC9 Art Looks	BCC Posterize	BCC3Posterize	7.00
BCC9 Art Looks	BCC Spray Paint Noise	BCC3Spray Paint Noise	7.00
BCC9 Art Looks	BCC Tile Mosaic	BCC4Tile Mosaic	7.00
BCC9 Art Looks	BCC Water Color	BCC6Water Color	7.00
BCC9 Blur & Sharpen	BCC Directional Blur	BCC3Directional Blur	7.00
BCC9 Blur & Sharpen	BCC Gaussian Blur	BCC3Gaussian Blur	7.00
BCC9 Blur & Sharpen	BCC Lens Blur	BCC6LensBlur	7.00
BCC9 Blur & Sharpen	BCC Lens Shape	BCC6LensShape	7.00

Updated: 06/05/2016 4:08pm	Boris Continuum Complete		
Category	Name	Match Name	Version
BCC9 Blur & Sharpen	BCC Motion Blur	BCC3Motion Blur	7.00
BCC9 Blur & Sharpen	BCC Pyramid Blur	BCC3Pyramid Blur	7.00
BCC9 Blur & Sharpen	BCC Radial Blur	BCC3Radial Blur	7.00
BCC9 Blur & Sharpen	BCC Spiral Blur	BCC3Spiral Blur	7.00
BCC9 Blur & Sharpen	BCC Unsharp Mask	BCC3Unsharp Mask	7.00
BCC9 Blur & Sharpen	BCC Z-Blur	BCC3Z-Blur	7.00
BCC9 Color & Tone	BCC 3 Way Color Grade	BCC6ThreeWayCC	7.00
BCC9 Color & Tone	BCC Brightness-Contrast	BCC3Brightness-Contrast	7.00
BCC9 Color & Tone	BCC Color Balance	BCC3Color Balance	7.00
BCC9 Color & Tone	BCC Color Correction	BCC3Color Correction	7.00
BCC9 Color & Tone	BCC Color Match	BCC3Color Match	7.00
BCC9 Color & Tone	BCC Color Palette	BCC3Color Palette	7.00
BCC9 Color & Tone	BCC Colorize	BCC3Colorize	7.00
BCC9 Color & Tone	BCC Correct Selected Color	BCC3Correct Selected Color	7.00
BCC9 Color & Tone	BCC Hue-Sat-Lightness	BCC3Hue-Sat-Lightness	7.00
BCC9 Color & Tone	BCC Invert Solarize	BCC3Invert Solarize	7.00
BCC9 Color & Tone	BCC Levels Gamma	BCC3Levels Gamma	7.00
BCC9 Color & Tone	BCC MultiTone Mix	BCC3MultiTone Mix	7.00
BCC9 Color & Tone	BCC Safe Colors	BCC3Safe Colors	7.00
BCC9 Color & Tone	BCC Tritone	BCC3Tritone	7.00
BCC9 Color & Tone	BCC Videoscope	BCC6Videoscope	7.00
BCC9 Film Style	BCC Deinterlace	BCC3Deinterlace	7.00
BCC9 Film Style	BCC Fast Film Glow	BCC Fast Film Glow	7.00
BCC9 Film Style	BCC Fast Film Process	BCC Fast Film Process	7.00
BCC9 Film Style	BCC Film Damage	BCC3Film Damage	7.00
BCC9 Film Style	BCC Film Glow	BCC3Ultra Glow	7.00
BCC9 Film Style	BCC Film Grain	BCC3Film Grain	7.00
BCC9 Film Style	BCC Film Process	BCC3Film Process	7.00
BCC9 Film Style	BCC Match Grain	BCC3Match Grain	7.00

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Category	Name	Match Name	Version
BCC9 Film Style	BCC Two Strip Color	BCC Two Strip Color	7.00
BCC9 Film Style	BCC Vignette	BCCVignette	7.00
BCC9 Image Restoration	BCC Dust and Scratches	BCC3Dust and Scratches	7.00
BCC9 Image Restoration	BCC DV Fixer	BCC6DV Fixer	7.00
BCC9 Image Restoration	BCC Flicker Fixer	BCC3Flicker Fixer	7.00
BCC9 Image Restoration	BCC Lens Correction	BCC Lens Correction	7.00
BCC9 Image Restoration	BCC Magic Sharp	BCC Magic Sharp	7.00
BCC9 Image Restoration	BCC Motion Key	BCC3MotionKey	7.00
BCC9 Image Restoration	BCC Noise Reduction	BCC6Noise Reduction	7.00
BCC9 Image Restoration	BCC Optical Stabilizer	BCC3Stabilizer	7.00
BCC9 Image Restoration	BCC Pixel Fixer	BCC6Pixel Fixer	7.00
BCC9 Image Restoration	BCC Smooth Tone	BCC6Smooth Tone	7.00
BCC9 Image Restoration	BCC UpRez	BCC UpRez	7.00
BCC9 Image Restoration	BCC Wire Remover	BCC3Wire Remover	7.00
BCC9 Key & Blend	BCC Alpha Process	BCC3Alpha Process	7.00
BCC9 Key & Blend	BCC Boost Blend	BCC3Boost Blend	7.00
BCC9 Key & Blend	BCC Chroma Key	BCC3Chroma Key	7.00
BCC9 Key & Blend	BCC Chroma Key Studio	BCC Chroma Key Studio	7.00
BCC9 Key & Blend	BCC Composite	BCC3Composite	7.00
BCC9 Key & Blend	BCC Composite Choker	BCC3Composite Choker	7.00
BCC9 Key & Blend	BCC Glow Matte	BCC3Glow Matte	7.00
BCC9 Key & Blend	BCC Light Matte	BCC3Light Matte	7.00
BCC9 Key & Blend	BCC Light Wrap	BCC3Light Wrap	7.00
BCC9 Key & Blend	BCC Linear Color Key	BCC3Linear Color Key	7.00
BCC9 Key & Blend	BCC Linear Luma Key	BCC3Linear Luma Key	7.00
BCC9 Key & Blend	BCC Make Alpha Key	BCC3Make Alpha Key	7.00
BCC9 Key & Blend	BCC Matte Choker	BCC3Matte Choker	7.00
BCC9 Key & Blend	BCC Matte Cleanup	BCC3Matte Cleanup	7.00
BCC9 Key & Blend	BCC Pixel Chooser	BCC3Pixel Chooser	7.00

Updated: 06/05/2016 4:08pm	Boris Continuum Complete		
Category	Name	Match Name	Version
BCC9 Key & Blend	BCC Premult	BCC3Premult	7.00
BCC9 Key & Blend	BCC RGB Blend	BCC3RGB Blend	7.00
BCC9 Key & Blend	BCC Star Matte	BCC3Star Matte	7.00
BCC9 Key & Blend	BCC Super Blend	BCC3Super Blend	7.00
BCC9 Key & Blend	BCC Two Way Key	BCC3Two Way Key	7.00
BCC9 Lights	BCC Alpha Spotlight	BCC3Alpha Spotlight	7.00
BCC9 Lights	BCC Edge Lighting	BCC3Edge Lighting	7.00
BCC9 Lights	BCC Glare	BCC3Glare	7.00
BCC9 Lights	BCC Glint	BCC3Glint	7.00
BCC9 Lights	BCC Glitter	BCC3Glitter	7.00
BCC9 Lights	BCC Laser Beam	BCC Laser Beam	7.00
BCC9 Lights	BCC Lens Flare 3D	BCC3Lens Flare 3D	7.00
BCC9 Lights	BCC Light Sweep	BCC3Light Sweep	7.00
BCC9 Lights	BCC Lightning	BCC3Lightning	7.00
BCC9 Lights	BCC Rays Cartoon	BCC3Rays Cartoon	7.00
BCC9 Lights	BCC Rays Puffy	BCC3Rays Puffy	7.00
BCC9 Lights	BCC Rays Radiant Edges	BCC3Rays Radiant Edges	7.00
BCC9 Lights	BCC Rays Radiant Spotlight	BCC3Rays Radiant Spotlight	7.00
BCC9 Lights	BCC Rays Ring	BCC3Rays Ring	7.00
BCC9 Lights	BCC Rays Ripply	BCC3Rays Ripply	7.00
BCC9 Lights	BCC Rays Streaky	BCC3Rays Streaky	7.00
BCC9 Lights	BCC Rays Textured	BCC3Rays Textured	7.00
BCC9 Lights	BCC Rays Wedge	BCC3Rays Wedge	7.00
BCC9 Lights	BCC Reverse Spotlight	BCC3Reverse Spotlight	7.00
BCC9 Lights	BCC Spotlight	BCC3Spotlight	7.00
BCC9 Lights	BCC Stage Light	BCC3Stage Light	7.00
BCC9 Match Move	BCC Corner Pin	BCC3CornerPin	7.00
BCC9 Match Move	BCC Match Move	BCC3MatchMove	7.00
BCC9 Match Move	BCC WitnessProtection	Boris3WitnessProtection	7.00

Updated: 06/05/2016 4:08pm	Boris Continuum Complete		
Category	Name	Match Name	Version
BCC9 Obsolete	BCC DeGrain	BCC3DeGrain	7.00
BCC9 Obsolete	BCC DeNoise	BCC3DeNoise	7.00
BCC9 Obsolete	BCC Fire	BCC3Fire	7.00
BCC9 Obsolete	BCC Glow	BCC3Glow	7.00
BCC9 Obsolete	BCC Lens Flare	BCC3Lens Flare	7.00
BCC9 Obsolete	BCC Lens Flare Adv	BCC3Lens Flare Adv	7.00
BCC9 Obsolete	BCC Light Zoom	BCC3Light Zoom	7.00
BCC9 Obsolete	BCC Noise Map	BCC3Noise Map	7.00
BCC9 Obsolete	BCC Rough Glow	BCC3Rough Glow	7.00
BCC9 Particles	BCC 2D Particles	BCC32D Particles	7.00
BCC9 Particles	BCC Comet	BCC3Comet	7.00
BCC9 Particles	BCC Organic Strands	BCC Organic Strands	7.00
BCC9 Particles	BCC Particle Array 3D	BCC Particle Array 3D	7.00
BCC9 Particles	BCC Particle Emitter 3D	BCC Particle Emitter 3D	7.00
BCC9 Particles	BCC Particle System	BCC3Particle System	7.00
BCC9 Particles	BCC Pin Art 3D	BCC Pin Art 3D	7.00
BCC9 Particles	BCC Rain	BCC3Rain	7.00
BCC9 Particles	BCC Snow	BCC3Snow	7.00
BCC9 Particles	BCC Sparks	BCC3Sparks	7.00
BCC9 Particles	BCC Wild Cards	BCC Card Array	7.00
BCC9 Perspective	BCC 3D Extruded Image Shatter	BCC 3D Extruded Image Shatter	7.00
BCC9 Perspective	BCC 3D Image Shatter	BCC33D Image Shatter	7.00
BCC9 Perspective	BCC Cube	BCC3Cube	7.00
BCC9 Perspective	BCC Cylinder	BCC3Cylinder	7.00
BCC9 Perspective	BCC DVE	BCC3DVE	7.00
BCC9 Perspective	BCC DVE Basic	BCC3DVE Basic	7.00
BCC9 Perspective	BCC Fast Flipper	BCC3Fast Flipper	7.00
BCC9 Perspective	BCC Page Turn	BCC3Page Turn	7.00
BCC9 Perspective	BCC Pan and Zoom	BCC Pan and Zoom	7.00

Updated: 06/05/2016 4:08pm	Boris Continuum Complete		
Category	Name	Match Name	Version
BCC9 Perspective	BCC Sphere	BCC3Sphere	7.00
BCC9 Perspective	BCC Sphere Transition	BCC3Sphere Transition	7.00
BCC9 Perspective	BCC Z Space I	BCC3Z Space I	7.00
BCC9 Perspective	BCC Z Space II	BCC3Z Space II	7.00
BCC9 Perspective	BCC Z Space III	BCC3Z Space III	7.00
BCC9 Stylize	BCC Alpha Pixel Noise	BCC3Alpha Pixel Noise	7.00
BCC9 Stylize	BCC Color Choker	BCC4Color Choker	7.00
BCC9 Stylize	BCC Colorize Glow	BCC3Colorize Glow	7.00
BCC9 Stylize	BCC Damaged TV	BCC4Damaged TV	7.00
BCC9 Stylize	BCC Drop Shadow	BCC3Drop Shadow	7.00
BCC9 Stylize	BCC Edge Grunge	BCC Edge Grunge	7.00
BCC9 Stylize	BCC Emboss	BCC3Emboss	7.00
BCC9 Stylize	BCC Glow Alpha Edges	BCC3Glow Alpha Edges	7.00
BCC9 Stylize	BCC Grunge	BCC Grunge	7.00
BCC9 Stylize	BCC LED	BCC4LED	7.00
BCC9 Stylize	BCC Misalignment	BCC3Misalignment	7.00
BCC9 Stylize	BCC Mosaic	Boris3Pixelate	7.00
BCC9 Stylize	BCC Multi Shadow	BCC3Multi Shadow	7.00
BCC9 Stylize	BCC Prism	BCC4Prism	7.00
BCC9 Stylize	BCC RGB Edges	BCC3RGB Edges	7.00
BCC9 Stylize	BCC RGB Pixel Noise	BCC3RGB Pixel Noise	7.00
BCC9 Stylize	BCC Scanline	BCC4Scanline	7.00
BCC9 Stylize	BCC Scatterize	BCC3Scatterize	7.00
BCC9 Textures	BCC Brick	BCC3Brick	7.00
BCC9 Textures	BCC Caustics	BCC3Caustics	7.00
BCC9 Textures	BCC Cloth	BCC3Cloth	7.00
BCC9 Textures	BCC Clouds	BCC3Clouds	7.00
BCC9 Textures	BCC Fractal Noise	BCC3Fractal Noise	7.00
BCC9 Textures	BCC Granite	BCC3Granite	7.00

Updated: 06/05/2016 4:08pm	Boris Continuum Complete		
Category	Name	Match Name	Version
BCC9 Textures	BCC Mixed Colors	BCC3Mixed Colors	7.00
BCC9 Textures	BCC Noise Map 2	BCC4Noise Map 2	7.00
BCC9 Textures	BCC Rays	BCC3Rays	7.00
BCC9 Textures	BCC Reptilian	BCC3Reptilian	7.00
BCC9 Textures	BCC Rock	BCC3Rock	7.00
BCC9 Textures	BCC Stars	BCC3Stars	7.00
BCC9 Textures	BCC Steel Plate	BCC3Steel Plate	7.00
BCC9 Textures	BCC Veined Marble	BCC3Veined Marble	7.00
BCC9 Textures	BCC Weave	BCC3Weave	7.00
BCC9 Textures	BCC Wood Grain	BCC3Wood Grain	7.00
BCC9 Textures	BCC Wooden Planks	BCC3Wooden Planks	7.00
BCC9 Time	BCC Beat Reactor	BCC Beat Reactor	7.00
BCC9 Time	BCC Jitter	BCC3Jitter	7.00
BCC9 Time	BCC Jitter Basic	BCC3Jitter Basic	7.00
BCC9 Time	BCC Looper	BCC3Looper	7.00
BCC9 Time	BCC Optical Flow	BCC3Optical Flow	7.00
BCC9 Time	BCC Posterize Time	BCC3Posterize Time	7.00
BCC9 Time	BCC Sequencer	BCC3Sequencer	7.00
BCC9 Time	BCC Temporal Blur	BCC3Temporal Blur	7.00
BCC9 Time	BCC Time Displacement	BCC3Time Displacement	7.00
BCC9 Time	BCC Trails	BCC3Trails	7.00
BCC9 Time	BCC Trails Basic	BCC3Trails Basic	7.00
BCC9 Time	BCC Velocity Remap	BCC3Velocity Remap	7.00
BCC9 Transitions	BCC Blobs Wipe	BCC Blobs Wipe	7.00
BCC9 Transitions	BCC Blur Dissolve	BCC Blur Dissolve	7.00
BCC9 Transitions	BCC Burnt Film	BCC3Burnt Film	7.00
BCC9 Transitions	BCC Checker Wipe	BCCChecker Wipe	7.00
BCC9 Transitions	BCC Composite Dissolve	BCC Composite Dissolve	7.00
BCC9 Transitions	BCC Criss-Cross Wipe	BCC3Criss-Cross Wipe	7.00

Updated: 06/05/2016 4:08pm	Boris Continuum Complete		
Category	Name	Match Name	Version
BCC9 Transitions	BCC Damaged TV Dissolve	BCC Damaged TV Dissolve	7.00
BCC9 Transitions	BCC Fast Film Glow Dissolve	BCC Fast Film Glow Dissolve	7.00
BCC9 Transitions	BCC Film Glow Dissolve	BCC Film Glow Dissolve	7.00
BCC9 Transitions	BCC Flutter Cut	BCCFlutter	7.00
BCC9 Transitions	BCC Grid Wipe	BCC Grid Wipe	7.00
BCC9 Transitions	BCC Lens Distortion Wipe	BCC Lens Distortion Wipe	7.00
BCC9 Transitions	BCC Lens Flare Dissolve	BCC Lens Flare Dissolve	7.00
BCC9 Transitions	BCC Lens Flare Round	BCC Lens Flare Round	7.00
BCC9 Transitions	BCC Lens Flare Spiked	BCC Lens Flare Spiked	7.00
BCC9 Transitions	BCC Lens Flash	BCC Lens Flash	7.00
BCC9 Transitions	BCC Lens Transition	BCC6LensTransition	7.00
BCC9 Transitions	BCC Light Wipe	BCC Light Wipe	7.00
BCC9 Transitions	BCC Linear Wipe	BCC3Linear Wipe	7.00
BCC9 Transitions	BCC Multi Stretch Wipe	BCC3Multi Stretch Wipe	7.00
BCC9 Transitions	BCC Multi Stripe Wipe	BCC3Multi Stripe Wipe	7.00
BCC9 Transitions	BCC Radial Wipe	BCC3Radial Wipe	7.00
BCC9 Transitions	BCC Rays Dissolve	BCC Rays Dissolve	7.00
BCC9 Transitions	BCC Rectangular Wipe	BCC3Rectangular Wipe	7.00
BCC9 Transitions	BCC Ribbon Wipe	BCC Ribbon Wipe	7.00
BCC9 Transitions	BCC Rings Wipe	BCC Rings Wipe	7.00
BCC9 Transitions	BCC Ripple Dissolve	BCC Ripple Dissolve	7.00
BCC9 Transitions	BCC Swish Pan	BCC6Swish Pan	7.00
BCC9 Transitions	BCC Textured Wipe	BCC3Textured Wipe	7.00
BCC9 Transitions	BCC Tile Wipe	BCC Tile Wipe	7.00
BCC9 Transitions	BCC Tritone Dissolve	BCC Tritone Dissolve	7.00
BCC9 Transitions	BCC Twister	BCC Twister	7.00
BCC9 Transitions	BCC Vector Blur Dissolve	BCC Vector Blur Dissolve	7.00
BCC9 Transitions	BCC Vignette Wipe	BCCVignette Wipe	7.00
BCC9 Transitions	BCC Water Waves Dissolve	BCC Water Waves Dissolve	7.00

Updated: 06/05/2016 4:08pm	Boris Continuum Complete		
Category	Name	Match Name	Version
BCC9 Warp	BCC Bulge	BCC3Bulge	7.00
BCC9 Warp	BCC Displacement Map	BCC3Displacement Map	7.00
BCC9 Warp	BCC Morph	BCC4Morph	7.00
BCC9 Warp	BCC Polar Displacement	BCC3Polar Displacement	7.00
BCC9 Warp	BCC Ripple	BCC3Ripple	7.00
BCC9 Warp	BCC Turbulence	BCC4Turbulence	7.00
BCC9 Warp	BCC Twirl	BCC3Twirl	7.00
BCC9 Warp	BCC Vector Displacement	BCC3Vector Displacement	7.00
BCC9 Warp	BCC Video Morph	BCC4Video Morph	7.00
BCC9 Warp	BCC Warp	BCC4Warp	7.00
BCC9 Warp	BCC Wave	BCC3Wave	7.00

Updated: 08/09/2016 1:23pm	RE:Vision		
Category	Name	Match Name	Version
RE:Vision Plug-ins	DE:Flicker Auto Levels	DE:Fluctuate	1.3x0
RE:Vision Plug-ins	DE:Flicker High Speed	DE:Flicker	1.3x0
RE:Vision Plug-ins	DE:Flicker Time Lapse	DEFlickerTimeLapse	1.3x0
RE:Vision Plug-ins	DE:Noise	DE:Noise	2.3x0
RE:Vision Plug-ins	DE:Noise Frame Average	DE:Noise_FrameAverage	2.3x0
RE:Vision Plug-ins	FieldsKit Deinterlacer	ReelSmart Deinterlacer	3.3x0
RE:Vision Plug-ins	FieldsKit Pulldown	ReelSmart Pulldown	3.3x0
RE:Vision Plug-ins	FieldsKit Reinterlacer	ReelSmart Reinterlacer	3.3x0
RE:Vision Plug-ins	Motion Vectors: Create	Create Motion Vectors 3.x	6.2x0
RE:Vision Plug-ins	PV Feather	RFX Soft Edge Mask	1.7x0
RE:Vision Plug-ins	RE:FILL Alpha	REFill Alpha	2.2x0
RE:Vision Plug-ins	RE:FILL Area Fill	ReFill AreaFill	2.2x0
RE:Vision Plug-ins	RE:FILL Choke	RE:FILL Choke	2.2x0
RE:Vision Plug-ins	RE:FILL Frame Borders	RE:Fill FrameBorder	2.2x0
RE:Vision Plug-ins	RE:FILL GrowShrink	RE:FILL GrowShrink	2.2x0
RE:Vision Plug-ins	RE:FILL Offset	RE:Fill Offset	2.2x0
RE:Vision Plug-ins	RE:Flex Morph	ReelSmart Morph2	4.1.1x0
RE:Vision Plug-ins	RE:Flex Motion Morph	ReelSmart Moving Morph	4.1.1x0
RE:Vision Plug-ins	RE:Flex Warp	ReelSmart Morph	4.1.1x0
RE:Vision Plug-ins	RE:Map Displace	RE:Map Displace	2.3x0-3.0.2x0
RE:Vision Plug-ins	RE:Map Distort	RE:Map Distort	2.3x0-3.0.2x0
RE:Vision Plug-ins	RE:Map Inverse UV	UV Inverse Mapper	2.3x0-3.0.2x0
RE:Vision Plug-ins	RE:Map Planar	RE:Map Planar	2.3x0-3.0.2x0
RE:Vision Plug-ins	RE:Map UV	UV Mapper Pete	2.3x0-3.0.2x0
RE:Vision Plug-ins	RE:Match Color	ColorUnmanaged	1.3.6x0
RE:Vision Plug-ins	RE:Match Stereo	ColorStereoMatch	1.3.6x0
RE:Vision Plug-ins	RSMB	Smart Motion Blur 3.x	5.1.5x0
RE:Vision Plug-ins	RSMB Pro	RS Motion Blur Pro A 3.x	5.1.5x0
RE:Vision Plug-ins	RSMB Pro Vectors	RS Motion Blur Pro Vectors 3.x	5.1.5x0
RE:Vision Plug-ins	Shade Normals	Shade Normals	4.2.1x0

Updated: 08/09/2016 1:23pm	RE:Vision		
Category	Name	Match Name	Version
RE:Vision Plug-ins	Shade Shape	SHAdE SHApE	4.2.1x0
RE:Vision Plug-ins	SK Diffusion	SKSmoother	3.3x0
RE:Vision Plug-ins	SK Directional Per Pixel	SKDirectional	3.3x0
RE:Vision Plug-ins	SK Directional With Splines	SK Directional Splines	3.3x0
RE:Vision Plug-ins	SK Frame Accumulate	SKFrameAccumulate	3.3x0
RE:Vision Plug-ins	SK Gaussian	SKGaussian	3.3x0
RE:Vision Plug-ins	SK Gaussian Per Pixel	SKGaussianPerPixel	3.3x0
RE:Vision Plug-ins	SK Sharpen	SKSharpen	3.3x0
RE:Vision Plug-ins	SK Staircase Suppress	SKSmoothAliasing	3.3x0
RE:Vision Plug-ins	SK ZBlur	SKZBlur	3.3x0
RE:Vision Plug-ins	Twixtor	Twixtor 45 Lite	6.2x0
RE:Vision Plug-ins	Twixtor Pro	Twixtor 45	6.2x0
RE:Vision Plug-ins	Twixtor Pro, Vectors In	Twixtor 4 Vectors In	6.2x0
RE:Vision Plug-ins	Video Gogh	Video Gogh	3.7x0
RE:Vision Plug-ins	Video Gogh Pro	Video Gogh 3	3.7x0

Updated: 06/05/2016 4:22pm	Red Giant		
Category	Name	Match Name	Version
_Obsolete	Holomatrix	ARDE Holomatrix	
Composite Wizard	Composite Color Matcher	ISFX Color Matcher	1.4.8
Composite Wizard	Deluxe Edge Finder	ISFX Edge Border Pro	1.4.8
Composite Wizard	Deluxe Edge Finder EZ	ISFX Edge Border	1.4.8
Composite Wizard	Denoiser	ISFX Denoiser	1.4.8
Composite Wizard	Edge Blur	ISFX Edge Blur Pro	1.4.8
Composite Wizard	Edge Blur EZ	ISFX Edge Blur	1.4.8
Composite Wizard	Light Wrap	ISFX Light Wrap	1.4.8
Composite Wizard	Matte Feather	ISFX Edge Feather Pro	1.4.8
Composite Wizard	Matte Feather EZ	Edge Feather	1.4.8
Composite Wizard	Matte Feather Sharp	ISFX Edge Feather Sharp	1.4.8
Composite Wizard	Miracle Alpha Cleaner	ISFX Alpha Clean	1.4.8
Composite Wizard	Re-Matter	ISFX Matte Cutter	1.4.8
Composite Wizard	Smooth Screen	ISFX Smooth Screen	1.4.8
Composite Wizard	Spill Killer	ISFX Spill Killer Pro	1.4.8
Composite Wizard	Spill Killer EZ	ISFX Spill Killer	1.4.8
Composite Wizard	Super Blur	ISFX Faster Blur	1.4.8
Composite Wizard	Super Compound Blur	ISFX Composite Blur 2	1.4.8
Composite Wizard	Super Rack Focus	ISFX Rack Focus	1.4.8
Composite Wizard	Wire&Rig Zapper	ISFX Wire&RigRemoval	1.4.8
Composite Wizard	Zone HLS	ISFX Zone HLS	1.4.8
Image Lounge	Alpha Ramp	ISFX Alpha Ramp	1.4.8
Image Lounge	Border Patrol	ISFX Outliner 2	1.4.8
Image Lounge	Color Map	ISFX Color Map	1.4.8
Image Lounge	Effect Blender	ISFX Blender	1.4.8
Image Lounge	Fractal Brimstone	ISFX Brimstone	1.4.8
Image Lounge	Fractal Clouds	ISFX Clouds	1.4.8
Image Lounge	Fractal Fire	ISFX Fire	1.4.8

Updated: 06/05/2016 4:22pm	Red Giant		
Category	Name	Match Name	Version
Image Lounge	Fractal Tunnel	ISFX Tunnel	1.4.8
Image Lounge	Framer	ISFX Framer	1.4.8
Image Lounge	Grunge	ISFX Grunge	1.4.8
Image Lounge	Hall of Mirrors	ISFX Hall of Mirrors	1.4.8
Image Lounge	Hall of Time	ISFX Hall of Time	1.4.8
Image Lounge	Mirage	ISFX Mirage	1.4.8
Image Lounge	Real Shadows	ISFX Real Shadows	1.4.8
Image Lounge	Text Scroll	ISFX Title Scroll 2	1.4.8
Image Lounge	Text Typewriter	ISFX Typewriter	1.4.8
Image Lounge	True Camera Blur	ISFX Camera Blur	1.4.8
Image Lounge	TrueCamera Rack Focus	ISFX Camera Blur Pro	1.4.8
Image Lounge	Turbulent Distortion	ISFX Turbulent Distortion Pro	1.4.8
Image Lounge	Turbulent Distortion EZ	ISFX Turbulent Distortion	1.4.8
Image Lounge	Turbulent Edges	ISFX Turbulent Edges	1.4.8
Image Lounge	Ultra Displacer	ISFX Super Displacer	1.4.8
Image Lounge	Video Feedback	ISFX Video Feedback	1.4.8
Key Correct	Alpha Cleaner	Stonetics Alpha Cleaner	1.40
Key Correct	Alpha Ramp	Stonetics Alpha Ramp	1.40
Key Correct	Color Matcher	Stonetics Color Matcher 2	1.40
Key Correct	Deartifactor	Stonetics Deartifacter	1.40
Key Correct	Edge Blur	Stonetics Alpha Blur	1.40
Key Correct	Edge Finder	Stonetics Edge Finder	1.40
Key Correct	KC Denoiser	Stonetics Denoiser	1.40
Key Correct	Light Wrap	Stonetics Light Wrap	1.40
Key Correct	Matte Feather	Stonetics Matte Feather	1.40
Key Correct	Matte Feather EZ	Stonetics Alpha Feather	1.40
Key Correct	Matte Feather Sharp	Stonetics Matte Feather Sharp	1.40
Key Correct	Rack Focus	Stonetics Rack Focus	1.40

Updated: 06/05/2016 4:22pm	Red Giant		
Category	Name	Match Name	Version
Key Correct	Smooth Screen	Stonetics PreKey	1.40
Key Correct	Speedy Blur	Stonetics Speedy Blur	1.40
Key Correct	Spill Killer	Stonetics Spill Killer	1.40
Key Correct	Wire/Rig Remover	Stonetics Wire/Rig Remover	1.40
Key Correct	Zone HLS	Stonetics Zone HLS	1.40
Magic Bullet QuickLooks Free	Quick Looks Free	MB QuickLooksLimited	1.4.4
Magic Bullet Suite	Colorista III	RG MB COLORISTA III	1.0.3
Magic Bullet Suite	Magic Bullet Film	Magic_Bullet_Suite_Magic_Bullet	1.0.2
Primatte	Primatte Keyer	Photron Primatte	5.1.3
Primatte	Primatte Keyer 6	Photron Primatte6	6.00
Red Giant	RGS Grow Bounds	Red Giant GrowBounds	1.10
Red Giant Color Suite	Colorista II	RG MBCC 2	1.10
Red Giant Color Suite	Cosmo	RG Cosmo	1.0.2
Red Giant Color Suite	Magic Bullet Looks	MB LookSuite3	2.5.3
Red Giant Color Suite	Mojo	ADBE MagicBulletMojo	1.2.5
Red Giant Colorista	Colorista Free	RG MBCC CDL	1.0.2
Red Giant Denoiser II	Denoiser II	RG Denoiser2	1.4.3
Red Giant LUT Buddy	LUT Buddy	lutbuddy	1.0.2
Red Giant MisFire	MisFire	Red Giant Misfire	1.2.2
Red Giant MisFire	MisFire Basic Scratches	Red Giant MisFire Basic Scratch	1.2.2
Red Giant MisFire	MisFire Deep Scratches	Red Giant MisFire Deep Scratche	1.2.2
Red Giant MisFire	MisFire Displacement	Red Giant MisFire Displacement	1.2.2
Red Giant MisFire	MisFire Dust	Red Giant MisFire Dust	1.2.2
Red Giant MisFire	MisFire Fading	Red Giant MisFire Fading	1.2.2
Red Giant MisFire	MisFire Flicker	Red Giant MisFire Flicker	1.2.2
Red Giant MisFire	MisFire Funk	Red Giant MisFire Funk	1.2.2

Updated: 06/05/2016 4:22pm	Red Giant		
Category	Name	Match Name	Version
Red Giant MisFire	MisFire Gate Weave	Red Giant MisFire Gate Weave	1.2.2
Red Giant MisFire	MisFire Grain	Red Giant MisFire Grain	1.2.2
Red Giant MisFire	MisFire MicroScratches	Red Giant MisFire MicroScratche	1.2.2
Red Giant MisFire	MisFire Post Contrast	Red Giant MisFire Post Contrast	1.2.2
Red Giant MisFire	MisFire Splotches	Red Giant MisFire Splotches	1.2.2
Red Giant MisFire	MisFire Vignette	Red Giant MisFire Vignette	1.2.2
Red Giant Psunami	Psunami	Atomic_TSunami_01	1.4.3
Red Giant Shooter Suite	Broadcast Spec	ADBE MB Broadcast Spec	1.1.4
Red Giant Shooter Suite	Deartifacter	MBS Deartifacter	1.1.4
Red Giant Shooter Suite	Frames	RG_Deinterlace2Film	1.1.4
Red Giant Shooter Suite	Frames Plus	ADBE Magic Bullet SD	1.1.4
Red Giant Shooter Suite	Instant 4K	DGE Instant 4K	1.5.1
Red Giant Shooter Suite	Instant HD	DGE Instant HD	1.2.2
Red Giant Shooter Suite	Letterboxer	ADBE MB Letterboxer	1.1.4
Red Giant Shooter Suite	Opticals	MB Opticals	1.1.4
Red Giant Shooter Suite	ReSizer	Digital Anarchy Resizer	2.3.4
Red Giant Text Anarchy	Cool Text	Digital Anarchy Cool Text	2.4.3
Red Giant Text Anarchy	Font Changer	Digital Anarchy Font Changer	2.4.3
Red Giant Text Anarchy	Gradient	DGE Gradient	2.4.3
Red Giant Text Anarchy	Gradient Path	DA_GRADIENTPATH	2.4.3
Red Giant Text Anarchy	GridLines	DGE GridLine	2.4.3
Red Giant Text Anarchy	GridSquares	DGE GridSquare	2.4.3
Red Giant Text Anarchy	Hairlines	DGE Hairline	2.4.3
Red Giant Text Anarchy	Path Distort	DA_PATHDISTORT	2.4.3
Red Giant Text Anarchy	Screen Text	Digital Anarchy Screen Text	2.4.3
Red Giant Text Anarchy	Smooth Tiler	DA_SMOOTHTILER	2.4.3
Red Giant Text Anarchy	Text Grid	Digital Anarchy Text Grid	2.4.3
Red Giant Text Anarchy	Text Hacker	Digital Anarchy Text Hacker	2.4.3
Red Giant Text Anarchy	Text Matrix	Digital Anarchy Text Matrix	2.4.3

Updated: 06/05/2016 4:22pm	Red Giant		
Category	Name	Match Name	Version
Red Giant Text Anarchy	Text Spiral	Digital Anarchy Text Spiral	2.4.3
Red Giant Text Anarchy	Type On	Digital Anarchy Type On	2.4.3
Red Giant ToonIt	ToonIt! Blacklight Edges	Digital Anarchy ToonIt! Blackli	2.1.3
Red Giant ToonIt	ToonIt! Goth	Digital Anarchy ToonIt! Goth	2.1.3
Red Giant ToonIt	ToonIt! Heat Vision	Digital Anarchy ToonIt! Heat	2.1.3
Red Giant ToonIt	ToonIt! Outlines Only	Digital Anarchy ToonIt! Outline	2.1.3
Red Giant ToonIt	ToonIt! Roto Toon	Digital Anarchy ToonIt! Roto To	2.1.3
Red Giant Warp	Radium Glow	rg Glow	1.1.4
Red Giant Warp	Radium Glow Edge	rg GlowEdge	1.1.4
Red Giant Warp	Radium Glow Lite	rg GlowLite	1.1.4
Red Giant Warp	RG Corner Pin	rg CornerPin	1.1.4
Red Giant Warp	RG Reflection	rg Reflect	1.1.4
Red Giant Warp	RG Shadow	rg RealShadows	1.1.4

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Category	Name	Match Name	Version
Sapphire Adjust	S_ChannelSwitcher	S_ChannelSwitcher	7.6x488
Sapphire Adjust	S_ClampChroma	S_ClampChroma	7.6x488
Sapphire Adjust	S_DuoTone	S_DuoTone	7.6x488
Sapphire Adjust	S_Gamma	S_Gamma	7.6x488
Sapphire Adjust	S_Hotspots	S_Hotspots	7.6x488
Sapphire Adjust	S_HueSatBright	S_HueSatBright	7.6x488
Sapphire Adjust	S_Invert	S_Invert	7.6x488
Sapphire Adjust	S_Monochrome	S_Monochrome	7.6x488
Sapphire Adjust	S_QuadTone	S_QuadTone	7.6x488
Sapphire Adjust	S_ShowBadColors	S_ShowBadColors	7.6x488
Sapphire Adjust	S_Threshold	S_Threshold	7.6x488
Sapphire Adjust	S_Tint	S_Tint	7.6x488
Sapphire Adjust	S_TriTone	S_TriTone	7.6x488
Sapphire Blur+Sharpen	S_Beauty	S_Beauty	7.6x488
Sapphire Blur+Sharpen	S_Blur	S_Blur	7.6x488
Sapphire Blur+Sharpen	S_BlurChannels	S_BlurChannels	7.6x488
Sapphire Blur+Sharpen	S_BlurChroma	S_BlurChroma	7.6x488
Sapphire Blur+Sharpen	S_BlurDirectional	S_BlurDirectional	7.6x488
Sapphire Blur+Sharpen	S_BlurMoCurves	S_BlurMoCurves	7.6x488
Sapphire Blur+Sharpen	S_BlurMotion	S_BlurMotion	7.6x488
Sapphire Blur+Sharpen	S_Convolve	S_Convolve	7.6x488
Sapphire Blur+Sharpen	S_ConvolveComp	S_ConvolveComp	7.6x488
Sapphire Blur+Sharpen	S_Deband	S_Deband	7.6x488
Sapphire Blur+Sharpen	S_DefocusPrism	S_DefocusPrism	7.6x488
Sapphire Blur+Sharpen	S_EdgeAwareBlur	S_EdgeAwareBlur	7.6x488
Sapphire Blur+Sharpen	S_EdgeBlur	S_EdgeBlur	7.6x488
Sapphire Blur+Sharpen	S_GrainRemove	S_GrainRemove	7.6x488
Sapphire Blur+Sharpen	S_Median	S_Median	7.6x488
Sapphire Blur+Sharpen	S_RackDefocus	S_RackDefocus	7.6x488
Sapphire Blur+Sharpen	S_RackDfComp	S_RackDfComp	7.6x488

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Category	Name	Match Name	Version
Sapphire Blur+Sharpen	S_Sharpen	S_Sharpen	7.6x488
Sapphire Blur+Sharpen	S_SoftFocus	S_SoftFocus	7.6x488
Sapphire Blur+Sharpen	S_ZBlur	S_ZBlur	7.6x488
Sapphire Blur+Sharpen	S_ZConvolve	S_ZConvolve	7.6x488
Sapphire Blur+Sharpen	S_ZDefocus	S_ZDefocus	7.6x488
Sapphire Builder	S_Effect	S_Effect	7.6x488
Sapphire Builder	S_Transition	S_Transition	7.6x488
Sapphire Composite	S_EdgeFlash	S_EdgeFlash	7.6x488
Sapphire Composite	S_Layer	S_Layer	7.6x488
Sapphire Composite	S_MathOps	S_MathOps	7.6x488
Sapphire Composite	S_MatteOps	S_MatteOps	7.6x488
Sapphire Composite	S_MatteOpsComp	S_MatteOpsComp	7.6x488
Sapphire Composite	S_ZComp	S_ZComp	7.6x488
Sapphire Distort	S_Distort	S_Distort	7.6x488
Sapphire Distort	S_DistortBlur	S_DistortBlur	7.6x488
Sapphire Distort	S_DistortChroma	S_DistortChroma	7.6x488
Sapphire Distort	S_DistortRGB	S_DistortRGB	7.6x488
Sapphire Distort	S_Shake	S_Shake	7.6x488
Sapphire Distort	S_StretchFrameEdges	S_StretchFrameEdges	7.6x488
Sapphire Distort	S_WarpBubble	S_WarpBubble	7.6x488
Sapphire Distort	S_WarpBubble2	S_WarpBubble2	7.6x488
Sapphire Distort	S_WarpChroma	S_WarpChroma	7.6x488
Sapphire Distort	S_WarpCornerPin	S_WarpCornerPin	7.6x488
Sapphire Distort	S_WarpDrops	S_WarpDrops	7.6x488
Sapphire Distort	S_WarpFishEye	S_WarpFishEye	7.6x488
Sapphire Distort	S_WarpMagnify	S_WarpMagnify	7.6x488
Sapphire Distort	S_WarpPerspective	S_WarpPerspective	7.6x488
Sapphire Distort	S_WarpPolar	S_WarpPolar	7.6x488
Sapphire Distort	S_WarpPuddle	S_WarpPuddle	7.6x488

Sapphire DistortS_WarpPuffS_WarpPuff7.6Sapphire DistortS_WarpRepeatS_WarpRepeat7.6Sapphire DistortS_WarpTransformS_WarpTransform7.6Sapphire DistortS_WarpVortexS_WarpVortex7.6Sapphire DistortS_WarpWavesS_WarpWaves7.6Sapphire DistortS_WarpWaves2S_WarpWaves27.6Sapphire LightingS_DropShadowS_DropShadow7.6Sapphire LightingS_EdgeRaysS_EdgeRays7.6Sapphire LightingS_FlashbulbsS_Flashbulbs7.6Sapphire LightingS_GlareS_Glare7.6Sapphire LightingS_GlintS_Glint7.6Sapphire LightingS_GlintRainbowS_GlintRainbow7.6Sapphire LightingS_GlowAuraS_GlowAura7.6Sapphire LightingS_GlowDarksS_GlowDarks7.6Sapphire LightingS_GlowDarksS_GlowDarks7.6Sapphire LightingS_GlowDarksS_GlowEdges7.6Sapphire LightingS_GlowEdgesS_GlowEdges7.6Sapphire LightingS_GlowDoiseS_GlowNoise7.6Sapphire LightingS_GlowNoiseS_GlowNoise7.6Sapphire LightingS_GlowOrthiconS_GlowOrthicon7.6	rsion x488 x488 x488 x488 x488 x488
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Sapphire Lighting S_GlowDarks S_GlowDarks 7.6 Sapphire Lighting S_GlowDist S_GlowDist 7.6 Sapphire Lighting S_GlowEdges S_GlowEdges 7.6 Sapphire Lighting S_GlowNoise S_GlowNoise 7.6 Sapphire Lighting S_GlowOrthicon S_GlowOrthicon 7.6	x488
Sapphire LightingS_GlowDistS_GlowDist7.6Sapphire LightingS_GlowEdgesS_GlowEdges7.6Sapphire LightingS_GlowNoiseS_GlowNoise7.6Sapphire LightingS_GlowOrthiconS_GlowOrthicon7.6	x488
Sapphire LightingS_GlowEdgesS_GlowEdges7.6Sapphire LightingS_GlowNoiseS_GlowNoise7.6Sapphire LightingS_GlowOrthiconS_GlowOrthicon7.6	x488
Sapphire Lighting S_GlowNoise S_GlowNoise 7.6 Sapphire Lighting S_GlowOrthicon S_GlowOrthicon 7.6	x488
Sapphire Lighting S_GlowOrthicon S_GlowOrthicon 7.6	x488
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Sapphire Lighting S_GlowRainbow S_GlowRainbow 7.6	x488
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Sapphire Lighting S_GlowRings S_GlowRings 7.6	x488
Sapphire Lighting S_LensFlare S_LensFlare 7.6	x488
Sapphire Lighting S_LensFlareAutoTrack S_LensFlareAutoTrack 7.6	x488
Sapphire Lighting S_Light3D S_Light3D 7.6	x488
Sapphire Lighting S_LightLeak S_LightLeak 7.6	x488
Sapphire Lighting S_Rays S_Rays 7.6	x488
Sapphire Lighting S_SpotLight S_SpotLight 7.6	x488
Sapphire Lighting S_Streaks S_Streaks 7.6	x488
Sapphire Lighting S_ZGlow S_ZGlow 7.6	X400

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Category	Name	Match Name	Version
Sapphire Render	S_Caustics	S_Caustics	7.6x488
Sapphire Render	S_Clouds	S_Clouds	7.6x488
Sapphire Render	S_CloudsColorSmooth	S_CloudsColorSmooth	7.6x488
Sapphire Render	S_CloudsMultColor	S_CloudsMultColor	7.6x488
Sapphire Render	S_CloudsPerspective	S_CloudsPerspective	7.6x488
Sapphire Render	S_CloudsPsyko	S_CloudsPsyko	7.6x488
Sapphire Render	S_CloudsVortex	S_CloudsVortex	7.6x488
Sapphire Render	S_Gradient	S_Gradient	7.6x488
Sapphire Render	S_GradientMulti	S_GradientMulti	7.6x488
Sapphire Render	S_GradientRadial	S_GradientRadial	7.6x488
Sapphire Render	S_Grid	S_Grid	7.6x488
Sapphire Render	S_Grunge	S_Grunge	7.6x488
Sapphire Render	S_LaserBeam	S_LaserBeam	7.6x488
Sapphire Render	S_MuzzleFlash	S_MuzzleFlash	7.6x488
Sapphire Render	S_Shape	S_Shape	7.6x488
Sapphire Render	S_Sparkles	S_Sparkles	7.6x488
Sapphire Render	S_SparklesColor	S_SparklesColor	7.6x488
Sapphire Render	S_TextureCells	S_TextureCells	7.6x488
Sapphire Render	S_TextureChromaSpiral	S_TextureChromaSpiral	7.6x488
Sapphire Render	S_TextureFlux	S_TextureFlux	7.6x488
Sapphire Render	S_TextureFolded	S_TextureFolded	7.6x488
Sapphire Render	S_TextureLoops	S_TextureLoops	7.6x488
Sapphire Render	S_TextureMicro	S_TextureMicro	7.6x488
Sapphire Render	S_TextureMoire	S_TextureMoire	7.6x488
Sapphire Render	S_TextureNeurons	S_TextureNeurons	7.6x488
Sapphire Render	S_TextureNoiseEmboss	S_TextureNoiseEmboss	7.6x488
Sapphire Render	S_TextureNoisePaint	S_TextureNoisePaint	7.6x488
Sapphire Render	S_TexturePlasma	S_TexturePlasma	7.6x488
Sapphire Render	S_TextureSpots	S_TextureSpots	7.6x488

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Category	Name	Match Name	Version
Sapphire Render	S_TextureTiles	S_TextureTiles	7.6x488
Sapphire Render	S_TextureWeave	S_TextureWeave	7.6x488
Sapphire Render	S_Zap	S_Zap	7.6x488
Sapphire Render	S_ZapFrom	S_ZapFrom	7.6x488
Sapphire Render	S_ZapTo	S_ZapTo	7.6x488
Sapphire Stylize	S_AutoPaint	S_AutoPaint	7.6x488
Sapphire Stylize	S_BandPass	S_BandPass	7.6x488
Sapphire Stylize	S_BleachBypass	S_BleachBypass	7.6x488
Sapphire Stylize	S_Cartoon	S_Cartoon	7.6x488
Sapphire Stylize	S_CartoonPaint	S_CartoonPaint	7.6x488
Sapphire Stylize	S_Crosshatch	S_Crosshatch	7.6x488
Sapphire Stylize	S_Diffuse	S_Diffuse	7.6x488
Sapphire Stylize	S_DigitalDamage	S_DigitalDamage	7.6x488
Sapphire Stylize	S_DogVision	S_DogVision	7.6x488
Sapphire Stylize	S_EdgeColorize	S_EdgeColorize	7.6x488
Sapphire Stylize	S_EdgeDetect	S_EdgeDetect	7.6x488
Sapphire Stylize	S_EdgeDetectDouble	S_EdgeDetectDouble	7.6x488
Sapphire Stylize	S_EdgesInDirection	S_EdgesInDirection	7.6x488
Sapphire Stylize	S_Emboss	S_Emboss	7.6x488
Sapphire Stylize	S_EmbossDistort	S_EmbossDistort	7.6x488
Sapphire Stylize	S_EmbossGlass	S_EmbossGlass	7.6x488
Sapphire Stylize	S_EmbossShiny	S_EmbossShiny	7.6x488
Sapphire Stylize	S_Etching	S_Etching	7.6x488
Sapphire Stylize	S_FilmDamage	S_FilmDamage	7.6x488
Sapphire Stylize	S_FilmEffect	S_FilmEffect	7.6x488
Sapphire Stylize	S_FlysEyeCircles	S_FlysEyeCircles	7.6x488
Sapphire Stylize	S_FlysEyeHex	S_FlysEyeHex	7.6x488
Sapphire Stylize	S_FlysEyeRect	S_FlysEyeRect	7.6x488
Sapphire Stylize	S_Grain	S_Grain	7.6x488

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Category	Name	Match Name	Version
Sapphire Stylize	S_GrainStatic	S_GrainStatic	7.6x488
Sapphire Stylize	S_HalfTone	S_HalfTone	7.6x488
Sapphire Stylize	S_HalfToneColor	S_HalfToneColor	7.6x488
Sapphire Stylize	S_HalfToneRings	S_HalfToneRings	7.6x488
Sapphire Stylize	S_JpegDamage	S_JpegDamage	7.6x488
Sapphire Stylize	S_Kaleido	S_Kaleido	7.6x488
Sapphire Stylize	S_KaleidoPolar	S_KaleidoPolar	7.6x488
Sapphire Stylize	S_KaleidoRadial	S_KaleidoRadial	7.6x488
Sapphire Stylize	S_Mosaic	S_Mosaic	7.6x488
Sapphire Stylize	S_Posterize	S_Posterize	7.6x488
Sapphire Stylize	S_PseudoColor	S_PseudoColor	7.6x488
Sapphire Stylize	S_PsykoBlobs	S_PsykoBlobs	7.6x488
Sapphire Stylize	S_PsykoStripes	S_PsykoStripes	7.6x488
Sapphire Stylize	S_ScanLines	S_ScanLines	7.6x488
Sapphire Stylize	S_ScanLinesMono	S_ScanLinesMono	7.6x488
Sapphire Stylize	S_Sketch	S_Sketch	7.6x488
Sapphire Stylize	S_Solarize	S_Solarize	7.6x488
Sapphire Stylize	S_TileScramble	S_TileScramble	7.6x488
Sapphire Stylize	S_TVDamage	S_TVDamage	7.6x488
Sapphire Stylize	S_Vignette	S_Vignette	7.6x488
Sapphire Stylize	S_VintageColor2Strip	S_VintageColor2Strip	7.6x488
Sapphire Stylize	S_VintageColor3Strip	S_VintageColor3Strip	7.6x488
Sapphire Stylize	S_Zebrafy	S_Zebrafy	7.6x488
Sapphire Stylize	S_ZebrafyColor	S_ZebrafyColor	7.6x488
Sapphire Stylize	S_ZFogExponential	S_ZFogExponential	7.6x488
Sapphire Stylize	S_ZFogLinear	S_ZFogLinear	7.6x488
Sapphire Time	S_Feedback	S_Feedback	7.6x488
Sapphire Time	S_FeedbackBubble	S_FeedbackBubble	7.6x488
Sapphire Time	S_FeedbackDistort	S_FeedbackDistort	7.6x488

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Category	Name	Match Name	Version
Sapphire Time	S_FieldRemove	S_FieldRemove	7.6x488
Sapphire Time	S_Flicker	S_Flicker	7.6x488
Sapphire Time	S_FlickerMatch	S_FlickerMatch	7.6x488
Sapphire Time	S_FlickerMatchColor	S_FlickerMatchColor	7.6x488
Sapphire Time	S_FlickerMatchMatte	S_FlickerMatchMatte	7.6x488
Sapphire Time	S_FlickerMchMatteColor	S_FlickerMchMatteColor	7.6x488
Sapphire Time	S_FlickerRemove	S_FlickerRemove	7.6x488
Sapphire Time	S_FlickerRemoveColor	S_FlickerRemoveColor	7.6x488
Sapphire Time	S_FlickerRemoveMatte	S_FlickerRemoveMatte	7.6x488
Sapphire Time	S_FlickerRmMatteColor	S_FlickerRmMatteColor	7.6x488
Sapphire Time	S_FreezeFrame	S_FreezeFrame	7.6x488
Sapphire Time	S_GetFrame	S_GetFrame	7.6x488
Sapphire Time	S_JitterFrames	S_JitterFrames	7.6x488
Sapphire Time	S_MotionDetect	S_MotionDetect	7.6x488
Sapphire Time	S_NearestColor	S_NearestColor	7.6x488
Sapphire Time	S_RandomEdits	S_RandomEdits	7.6x488
Sapphire Time	S_Retime	S_Retime	7.6x488
Sapphire Time	S_ReverseClip	S_ReverseClip	7.6x488
Sapphire Time	S_ReverseEdits	S_ReverseEdits	7.6x488
Sapphire Time	S_TimeAverage	S_TimeAverage	7.6x488
Sapphire Time	S_TimeDisplace	S_TimeDisplace	7.6x488
Sapphire Time	S_TimeSlice	S_TimeSlice	7.6x488
Sapphire Time	S_TimeWarpRGB	S_TimeWarpRGB	7.6x488
Sapphire Time	S_Trails	S_Trails	7.6x488
Sapphire Time	S_TrailsDiffuse	S_TrailsDiffuse	7.6x488
Sapphire Transitions	S_CardFlip	S_CardFlip	7.6x488
Sapphire Transitions	S_Dissolve	S_Dissolve	7.6x488
Sapphire Transitions	S_DissolveAutoPaint	S_DissolveAutoPaint	7.6x488
Sapphire Transitions	S_DissolveBlur	S_DissolveBlur	7.6x488

Updated: 06/05/2016 4:21pm	Sapphire		
Category	Name	Match Name	Version
Sapphire Transitions	S_DissolveBubble	S_DissolveBubble	7.6x488
Sapphire Transitions	S_DissolveDefocus	S_DissolveDefocus	7.6x488
Sapphire Transitions	S_DissolveDiffuse	S_DissolveDiffuse	7.6x488
Sapphire Transitions	S_DissolveDistort	S_DissolveDistort	7.6x488
Sapphire Transitions	S_DissolveEdgeRays	S_DissolveEdgeRays	7.6x488
Sapphire Transitions	S_DissolveFilm	S_DissolveFilm	7.6x488
Sapphire Transitions	S_DissolveFlashbulbs	S_DissolveFlashbulbs	7.6x488
Sapphire Transitions	S_DissolveGlare	S_DissolveGlare	7.6x488
Sapphire Transitions	S_DissolveGlint	S_DissolveGlint	7.6x488
Sapphire Transitions	S_DissolveGlintRainbow	S_DissolveGlintRainbow	7.6x488
Sapphire Transitions	S_DissolveGlow	S_DissolveGlow	7.6x488
Sapphire Transitions	S_DissolveLensFlare	S_DissolveLensFlare	7.6x488
Sapphire Transitions	S_DissolveLuma	S_DissolveLuma	7.6x488
Sapphire Transitions	S_DissolvePuddle	S_DissolvePuddle	7.6x488
Sapphire Transitions	S_DissolveRays	S_DissolveRays	7.6x488
Sapphire Transitions	S_DissolveShake	S_DissolveShake	7.6x488
Sapphire Transitions	S_DissolveSpeckle	S_DissolveSpeckle	7.6x488
Sapphire Transitions	S_DissolveStatic	S_DissolveStatic	7.6x488
Sapphire Transitions	S_DissolveTiles	S_DissolveTiles	7.6x488
Sapphire Transitions	S_DissolveVortex	S_DissolveVortex	7.6x488
Sapphire Transitions	S_DissolveWaves	S_DissolveWaves	7.6x488
Sapphire Transitions	S_DissolveZap	S_DissolveZap	7.6x488
Sapphire Transitions	S_FilmRoll	S_FilmRoll	7.6x488
Sapphire Transitions	S_FlutterCut	S_FlutterCut	7.6x488
Sapphire Transitions	S_Swish3D	S_Swish3D	7.6x488
Sapphire Transitions	S_SwishPan	S_SwishPan	7.6x488
Sapphire Transitions	S_TVChannelChange	S_TVChannelChange	7.6x488
Sapphire Transitions	S_WipeBlobs	S_WipeBlobs	7.6x488
Sapphire Transitions	S_WipeBubble	S_WipeBubble	7.6x488

Updated: 06/05/2016 4:21pm	Sapphire		
Category	Name	Match Name	Version
Sapphire Transitions	S_WipeCells	S_WipeCells	7.6x488
Sapphire Transitions	S_WipeChecker	S_WipeChecker	7.6x488
Sapphire Transitions	S_WipeCircle	S_WipeCircle	7.6x488
Sapphire Transitions	S_WipeClock	S_WipeClock	7.6x488
Sapphire Transitions	S_WipeClouds	S_WipeClouds	7.6x488
Sapphire Transitions	S_WipeDiffuse	S_WipeDiffuse	7.6x488
Sapphire Transitions	S_WipeDots	S_WipeDots	7.6x488
Sapphire Transitions	S_WipeDoubleWedge	S_WipeDoubleWedge	7.6x488
Sapphire Transitions	S_WipeFlux	S_WipeFlux	7.6x488
Sapphire Transitions	S_WipeFourWedges	S_WipeFourWedges	7.6x488
Sapphire Transitions	S_WipeLine	S_WipeLine	7.6x488
Sapphire Transitions	S_WipeMoire	S_WipeMoire	7.6x488
Sapphire Transitions	S_WipePixelate	S_WipePixelate	7.6x488
Sapphire Transitions	S_WipePlasma	S_WipePlasma	7.6x488
Sapphire Transitions	S_WipePointalize	S_WipePointalize	7.6x488
Sapphire Transitions	S_WipeRectangle	S_WipeRectangle	7.6x488
Sapphire Transitions	S_WipeRings	S_WipeRings	7.6x488
Sapphire Transitions	S_WipeStar	S_WipeStar	7.6x488
Sapphire Transitions	S_WipeStripes	S_WipeStripes	7.6x488
Sapphire Transitions	S_WipeTiles	S_WipeTiles	7.6x488
Sapphire Transitions	S_WipeWeave	S_WipeWeave	7.6x488
Sapphire Transitions	S_WipeWedge	S_WipeWedge	7.6x488

Updated: 06/05/2016 6:10pm	Tiffen DFX		
Category	Name	Match Name	Version
Tiffen Dfx v2 Film Lab	Bleach Bypass	DFX_BLEACH_BYPASS_2	
Tiffen Dfx v2 Film Lab	Cross Processing	DFX_CROSS_PROCESSING_2	
Tiffen Dfx v2 Film Lab	Faux Film	DFX_FAUX_FILM_2	
Tiffen Dfx v2 Film Lab	Flashing	DFX_FLASHING_2	
Tiffen Dfx v2 Film Lab	Grain	DFX_GRAIN_2	
Tiffen Dfx v2 Film Lab	Overexpose	DFX_OVEREXPOSE_2	
Tiffen Dfx v2 Film Lab	Three Strip	DFX_THREE_STRIP_2	
Tiffen Dfx v2 Film Lab	Two Strip	DFX_TWO_STRIP_2	
Tiffen Dfx v2 Gels	GamColor	DFX_GAM_COLOR_2	
Tiffen Dfx v2 Gels	GamColor Cine Filters	DFX_GAM_CINE_FILTERS_2	
Tiffen Dfx v2 Gels	GamColor Naked Cosmetics	DFX_GAM_NAKED_COSMETICS_2	
Tiffen Dfx v2 Gels	Gels	DFX_GELS_2	
Tiffen Dfx v2 Gels	Rosco Calcolor	DFX_ROSCO_CALCOLOR_2	
Tiffen Dfx v2 Gels	Rosco Cinegel	DFX_ROSCO_CINEGEL_2	
Tiffen Dfx v2 Gels	Rosco Cinelux	DFX_ROSCO_CINELUX_2	
Tiffen Dfx v2 Gels	Rosco Storaro Selection	DFX_ROSCO_STORARO_2	
Tiffen Dfx v2 HFX Diffusion	Black Diffusion/FX®	DFX_BLACK_DIFFUSION_2	
Tiffen Dfx v2 HFX Diffusion	Black Pro-Mist®	DFX_BLACK_PRO_MIST_2	
Tiffen Dfx v2 HFX Diffusion	Bronze Glimmerglass®	DFX_BRONZE_GLIMMERGLASS_2	
Tiffen Dfx v2 HFX Diffusion	Center Spot	DFX_CENTER_SPOT_2	
Tiffen Dfx v2 HFX Diffusion	Cool Pro-Mist®	DFX_COOL_PRO_MOST_2	
Tiffen Dfx v2 HFX Diffusion	Diffusion	DFX_DIFFUSION_2	
Tiffen Dfx v2 HFX Diffusion	Glimmerglass®	DFX_GLIMMERGLASS_2	
Tiffen Dfx v2 HFX Diffusion	Gold Diffusion/FX®	DFX_GOLD_DIFFUSION_2	
Tiffen Dfx v2 HFX Diffusion	HDTV/FX®	DFX_HDTV_FX_2	
Tiffen Dfx v2 HFX Diffusion	High Contrast	DFX_HIGH_CONTRAST_2	
Tiffen Dfx v2 HFX Diffusion	Low Contrast	DFX_LOW_CONTRAST_2	
Tiffen Dfx v2 HFX Diffusion	Pro-Mist®	DFX_PRO_MIST_2	
Tiffen Dfx v2 HFX Diffusion	Smoque®	DFX_SMOQUE_2	
Tiffen Dfx v2 HFX Diffusion	Soft Contrast	DFX_SOFT_CONTRAST_2	

Updated: 06/05/2016 6:10pm	Tiffen DFX		
Category	Name	Match Name	Version
Tiffen Dfx v2 HFX Diffusion	Soft/FX®	DFX_SOFT_FX_2	
Tiffen Dfx v2 HFX Diffusion	Ultra Contrast	DFX_ULTRA_CONTRAST_2	
Tiffen Dfx v2 HFX Diffusion	Warm Black Pro-Mist®	DFX_WARM_BLACK_PRO_MIST_2	
Tiffen Dfx v2 HFX Diffusion	Warm Center Spot	DFX_WARM_CENTER_SPOT_2	
Tiffen Dfx v2 HFX Diffusion	Warm Pro-Mist®	DFX_WARM_PRO_MIST_2	
Tiffen Dfx v2 HFX Diffusion	Warm Soft/FX®	DFX_WARM_SOFT_EFX_2	
Tiffen Dfx v2 HFX Grads-Tints	812® Warming	DFX_812_WARMING_2	
Tiffen Dfx v2 HFX Grads-Tints	Color Spot	DFX_COLOR_SPOT_2	
Tiffen Dfx v2 HFX Grads-Tints	Color-Grad®	DFX_COLOR_GRAD_2	
Tiffen Dfx v2 HFX Grads-Tints	Dual Grad	DFX_DUAL_GRAD_2	
Tiffen Dfx v2 HFX Grads-Tints	Mono Tint	DFX_MONO_TINT_2	
Tiffen Dfx v2 HFX Grads-Tints	ND-Grad	DFX_NDGRAD_2	
Tiffen Dfx v2 HFX Grads-Tints	Nude/FX®	DFX_NUDE_FX_2	
Tiffen Dfx v2 HFX Grads-Tints	Old Photo	DFX_OLD_PHOTO_2	
Tiffen Dfx v2 HFX Grads-Tints	Sepia	DFX_SEPIA_2	
Tiffen Dfx v2 HFX Grads-Tints	Split Tone	DFX_SPLIT_TONE_2	
Tiffen Dfx v2 HFX Grads-Tints	Strip Grad	DFX_STRIP_GRAD_2	
Tiffen Dfx v2 HFX Grads-Tints	Sunset/Twilight	DFX_SUNSET_TWILIGHT_2	
Tiffen Dfx v2 HFX Grads-Tints	Tint	DFX_TINT_2	
Tiffen Dfx v2 Image	Black and White	DFX_BLACK_AND_WHITE_2	
Tiffen Dfx v2 Image	Color Correct	DFX_COLORCORRECT_2	
Tiffen Dfx v2 Image	F-Stop	DFX_FSTOP_2	
Tiffen Dfx v2 Image	FL-B/D®	DFX_FLUORESCENT_2	
Tiffen Dfx v2 Image	Haze	DFX_HAZE_2	
Tiffen Dfx v2 Image	Kelvin	DFX_KELVIN_2	
Tiffen Dfx v2 Image	Ozone	DFX_OZONE_2	
Tiffen Dfx v2 Image	Printer Points	DFX_PRINTER_POINTS_2	
Tiffen Dfx v2 Image	Selective Color Correct	DFX_SELECTIVE_COLOR_2	
Tiffen Dfx v2 Image	Selective Saturation	DFX_SELECTIVE_SATURATION_2	

Updated: 06/05/2016 6:10pm	Tiffen DFX		
Category	Name	Match Name	Version
Tiffen Dfx v2 Image	Sky	DFX_SKY_2	
Tiffen Dfx v2 Image	Telecine	DFX_TELECINE_2	
Tiffen Dfx v2 Image	Temperature	DFX_TEMPERATURE_2	
Tiffen Dfx v2 Lens	Blur	DFX_BLUR_2	
Tiffen Dfx v2 Lens	Chromatic Aberration	DFX_CHROMATIC_ABERRATION_2	
Tiffen Dfx v2 Lens	Close-Up Lens	DFX_CLOSE_UP_LENS_2	
Tiffen Dfx v2 Lens	Defringe	DFX_DEFRINGE_2	
Tiffen Dfx v2 Lens	Depth of Field	DFX_DEPTH_OF_FIELD_2	
Tiffen Dfx v2 Lens	Lens Distortion	DFX_LENS_DISTORTION_2	
Tiffen Dfx v2 Lens	Rack Focus	DFX_RACK_FOCUS_2	
Tiffen Dfx v2 Lens	Radial Exposure	DFX_RADIAL_EXPOSURE_2	
Tiffen Dfx v2 Lens	Split Field	DFX_SPLIT_FIELD_2	
Tiffen Dfx v2 Lens	Vignette	DFX_VIGNETTE_2	
Tiffen Dfx v2 Lens	Wide Angle Lens	DFX_WIDE_ANGLE_LENS_2	
Tiffen Dfx v2 Light	Ambient Light	DFX_AMBIENT_LIGHT_2	
Tiffen Dfx v2 Light	Dot	DFX_DOT_2	
Tiffen Dfx v2 Light	Edge Glow	DFX_EDGE_GLOW_2	
Tiffen Dfx v2 Light	Eye Light	DFX_EYE_LIGHT_2	
Tiffen Dfx v2 Light	Flag	DFX_FLAG_2	
Tiffen Dfx v2 Light	Glow	DFX_GLOW_2	
Tiffen Dfx v2 Light	Gobo	DFX_GOBO_2	
Tiffen Dfx v2 Light	Gold Reflector	DFX_GOLD_REFLECTOR_2	
Tiffen Dfx v2 Light	Halo	DFX_HALO_2	
Tiffen Dfx v2 Light	HFX® Star	DFX_HFX_STAR_2	
Tiffen Dfx v2 Light	Ice Halos	DFX_ICE_HALOS_2	
Tiffen Dfx v2 Light	Light	DFX_LIGHT_2	
Tiffen Dfx v2 Light	Rainbow	DFX_RAINBOW_2	
Tiffen Dfx v2 Light	ReLight	DFX_RELIGHT_2	
Tiffen Dfx v2 Light	Silver Reflector	DFX_SILVER_REFLECTOR_2	

Category Name Match Name Viffen Dfx v2 Light Soft Light DFX_SOFT_LIGHT_2 Tiffen Dfx v2 Light Star DFX_STREAKS_2 Tiffen Dfx v2 Light Vari-Star DFX_VARISTAR_2 Tiffen Dfx v2 Light Water Droplets DFX_WATER_DROPLETS_2 Tiffen Dfx v2 Photographic Color Compensating DFX_COLOR_COMPENSATING_2 Tiffen Dfx v2 Photographic Color Conversion DFX_COLOR_CONVERSION_2 Tiffen Dfx v2 Photographic Light Balancing DFX_LIGHT_BALANCING_2 Tiffen Dfx v2 Photographic Photographic DFX_PHOTO_FILTERS_2 Tiffen Dfx v2 Special Effects Day for Night DFX_DAY_FOR_NIGHT_2 Tiffen Dfx v2 Special Effects Defog DFX_DEFOG_2 Tiffen Dfx v2 Special Effects Double Fog DFX_DOUBLE FOG_2	
Tiffen Dfx v2 Light Streaks DFX_STAR_2 Tiffen Dfx v2 Light Streaks DFX_STREAKS_2 Tiffen Dfx v2 Light Vari-Star DFX_VARISTAR_2 Tiffen Dfx v2 Light Water Droplets DFX_WATER_DROPLETS_2 Tiffen Dfx v2 Photographic Color Compensating DFX_COLOR_COMPENSATING_2 Tiffen Dfx v2 Photographic Color Conversion DFX_COLOR_CONVERSION_2 Tiffen Dfx v2 Photographic Light Balancing DFX_LIGHT_BALANCING_2 Tiffen Dfx v2 Photographic Photographic DFX_PHOTO_FILTERS_2 Tiffen Dfx v2 Special Effects Color Infrared DFX_COLOR_INFRARED_2 Tiffen Dfx v2 Special Effects Day for Night DFX_DAY_FOR_NIGHT_2 Tiffen Dfx v2 Special Effects Defog DFX_DEFOG_2	Version
Tiffen Dfx v2 Light Streaks DFX_STREAKS_2 Tiffen Dfx v2 Light Vari-Star DFX_VARISTAR_2 Tiffen Dfx v2 Light Water Droplets DFX_WATER_DROPLETS_2 Tiffen Dfx v2 Photographic Color Compensating DFX_COLOR_COMPENSATING_2 Tiffen Dfx v2 Photographic Color Conversion DFX_COLOR_CONVERSION_2 Tiffen Dfx v2 Photographic Light Balancing DFX_LIGHT_BALANCING_2 Tiffen Dfx v2 Photographic Photographic DFX_PHOTO_FILTERS_2 Tiffen Dfx v2 Special Effects Color Infrared DFX_COLOR_INFRARED_2 Tiffen Dfx v2 Special Effects Day for Night DFX_DAY_FOR_NIGHT_2 Tiffen Dfx v2 Special Effects Defog DFX_DEFOG_2	
Tiffen Dfx v2 Light Vari-Star DFX_VARISTAR_2 Tiffen Dfx v2 Light Water Droplets DFX_WATER_DROPLETS_2 Tiffen Dfx v2 Photographic Color Compensating DFX_COLOR_COMPENSATING_2 Tiffen Dfx v2 Photographic Color Conversion DFX_COLOR_CONVERSION_2 Tiffen Dfx v2 Photographic Light Balancing DFX_LIGHT_BALANCING_2 Tiffen Dfx v2 Photographic Photographic DFX_PHOTO_FILTERS_2 Tiffen Dfx v2 Special Effects Color Infrared DFX_COLOR_INFRARED_2 Tiffen Dfx v2 Special Effects Day for Night DFX_DAY_FOR_NIGHT_2 Tiffen Dfx v2 Special Effects Defog DFX_DEFOG_2	
Tiffen Dfx v2 Light Water Droplets DFX_WATER_DROPLETS_2 Tiffen Dfx v2 Photographic Color Compensating DFX_COLOR_COMPENSATING_2 Tiffen Dfx v2 Photographic Color Conversion DFX_COLOR_CONVERSION_2 Tiffen Dfx v2 Photographic Light Balancing DFX_LIGHT_BALANCING_2 Tiffen Dfx v2 Photographic Photographic DFX_PHOTO_FILTERS_2 Tiffen Dfx v2 Special Effects Color Infrared DFX_COLOR_INFRARED_2 Tiffen Dfx v2 Special Effects Day for Night DFX_DAY_FOR_NIGHT_2 Tiffen Dfx v2 Special Effects Defog DFX_DEFOG_2	
Tiffen Dfx v2 Photographic Color Compensating DFX_COLOR_COMPENSATING_2 Tiffen Dfx v2 Photographic Color Conversion DFX_COLOR_CONVERSION_2 Tiffen Dfx v2 Photographic Light Balancing DFX_LIGHT_BALANCING_2 Tiffen Dfx v2 Photographic Photographic DFX_PHOTO_FILTERS_2 Tiffen Dfx v2 Special Effects Color Infrared DFX_COLOR_INFRARED_2 Tiffen Dfx v2 Special Effects Day for Night DFX_DAY_FOR_NIGHT_2 Tiffen Dfx v2 Special Effects Defog DFX_DEFOG_2	
Tiffen Dfx v2 Photographic Color Conversion DFX_COLOR_CONVERSION_2 Tiffen Dfx v2 Photographic Light Balancing DFX_LIGHT_BALANCING_2 Tiffen Dfx v2 Photographic Photographic DFX_PHOTO_FILTERS_2 Tiffen Dfx v2 Special Effects Color Infrared DFX_COLOR_INFRARED_2 Tiffen Dfx v2 Special Effects Day for Night DFX_DAY_FOR_NIGHT_2 Tiffen Dfx v2 Special Effects Defog DFX_DEFOG_2	
Tiffen Dfx v2 Photographic Light Balancing DFX_LIGHT_BALANCING_2 Tiffen Dfx v2 Photographic Photographic DFX_PHOTO_FILTERS_2 Tiffen Dfx v2 Special Effects Color Infrared DFX_COLOR_INFRARED_2 Tiffen Dfx v2 Special Effects Day for Night DFX_DAY_FOR_NIGHT_2 Tiffen Dfx v2 Special Effects Defog DFX_DEFOG_2	
Tiffen Dfx v2 Photographic Photographic DFX_PHOTO_FILTERS_2 Tiffen Dfx v2 Special Effects Color Infrared DFX_COLOR_INFRARED_2 Tiffen Dfx v2 Special Effects Day for Night DFX_DAY_FOR_NIGHT_2 Tiffen Dfx v2 Special Effects Defog DFX_DEFOG_2	
Tiffen Dfx v2 Special Effects Color Infrared DFX_COLOR_INFRARED_2 Tiffen Dfx v2 Special Effects Day for Night DFX_DAY_FOR_NIGHT_2 Tiffen Dfx v2 Special Effects Defog DFX_DEFOG_2	
Tiffen Dfx v2 Special Effects Day for Night DFX_DAY_FOR_NIGHT_2 Tiffen Dfx v2 Special Effects Defog DFX_DEFOG_2	
Tiffen Dfx v2 Special Effects Defog DFX_DEFOG_2	
Tiffen Dfx v2 Special Effects Double Fog DFX DOUBLE FOG 2	
Tiffen Dfx v2 Special Effects Enhancing DFX_ENHANCING_2	
Tiffen Dfx v2 Special Effects Fog DFX_FOG_2	
Tiffen Dfx v2 Special Effects	
Tiffen Dfx v2 Special Effects Looks DFX_LOOKS_2	
Tiffen Dfx v2 Special Effects Night Vision DFX_NIGHT_VISION_2	
Tiffen Dfx v2 Special Effects Pencil DFX_PENCIL_2	
Tiffen Dfx v2 Special Effects Polarizer DFX_POLARIZER_2	
Tiffen Dfx v2 Special Effects Warm Polarizer DFX_WARM_POLARIZER_2	
Tiffen Dfx v2 Special Effects X-Ray DFX_XRAY_2	