CTA: CERN (CASTOR) Tape Archive Rationale and Status

Germán Cancio, Daniele Kruse, Eric Cano, Steven Murray



A talk in two parts

What is CTA - Presented by Eric Cano

- Requirements of a tape storage system
- Architecture of CTA (CERN/CASTOR Tape Archive)

Rationale and status - Presented by Steven Murray

- Rationale
- The prototype / proof of concept
- What's next



Main characteristics of tape

- It's cheap, safe, power efficient
- Media is the biggest cost driver
- Tapes can be reformatted to higher density when newer drives come out
- High throughput
 - 360MB/s per drive today, 1GB/s already in the roadmaps
- High capacity
 - 7-10TB per tape, 220TB demonstrated in labs
 - About 8 hours to fill or read a complete tape
- High latency
 - Tape mount and unmount take ~30s/1min+ each
 - Full tape seek ~30s
 - This does not improve with new equipment
- Sequential access
- Low concurrency
 - Limited number of tape drives in the library
- Locality and format constraints
 - Drive only mount tapes from their own library and right format



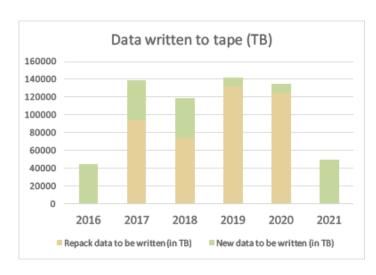




January 2016 CTA Project

Our infrastructure and forecast

- 2 vendors
- 7 libraries (~70k slots)
- ~30k tape (7-10TB each)
- 80 drives (250-360MB/s)



- Expected load for the coming years
 - 2016 last cool year (40PB to write, as much to verify, plus user reads)
 - From 2017 on write 120-140PB/year (multiply by 2-3 for reads)
 - Repack and verification are high volume, low priority tasks
 - Should yield drives to user activity

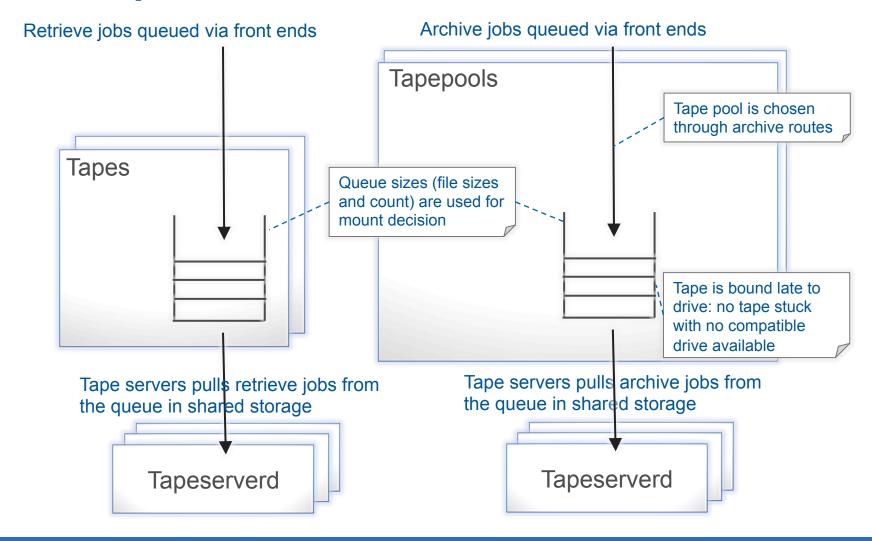


Requirements for tape efficiency

- Mounts should be made worthwhile
 - 1 mount operation ⇔ 20GB of bandwidth
 - Queue file transfers until we have enough data to transfer
- Single step mount decision for tape-drive couple
- Drives should run full speed
 - Buffering in memory (12-64GB/drive) absorbs glitches
 - Disk system should achieve proper average
- Drives should run all the time
 - Repack and verification should fill all idle drive time
 - ... but also yield to experiment activity
- Data has to be repacked regularly
 - Allowing re formatting of media
- Data needs to be verified
 - Detection of problem tapes

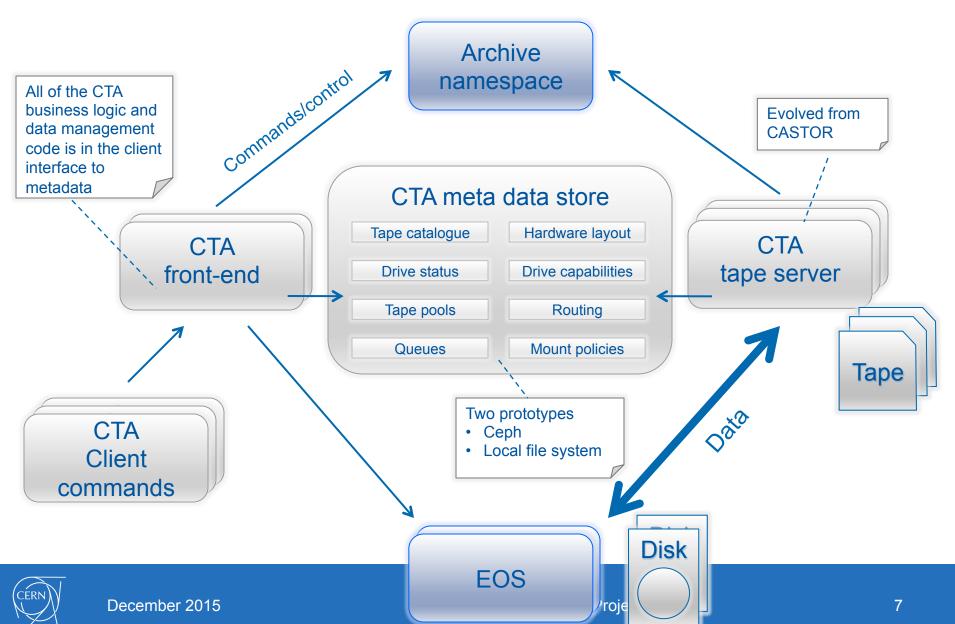


Jobs queues





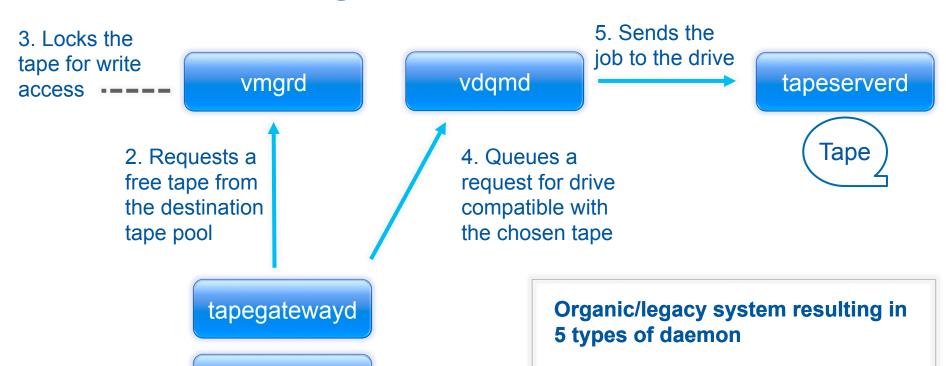
Global architecture



- Less daemons
 - CASTOR
 - 5 types of daemon
 - stagerd + tapegatewayd + vmgrd + vdqmd + tapeserverd
 - CTA
 - 2 types of daemon
 - xrootd (front end) + tapeserverd
- Tapes and drives can be scheduled simultaneously



Scheduling a CASTOR archival



1. Schedules a archival mount based because:

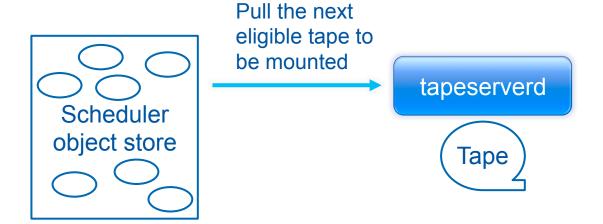
stagerd

- There are enough files OR
- There is enough data OR
- A pending file is too old

Partial decisions made by different daemons results in tape being chosen independently of drive

Generates needless queues on busy drives whilst other eligible drives are idle

Scheduling a CTA archival



Single step "pull" scheduling using only a single type of daemon

Tape and drive scheduled simultaneously

Workload is naturally load balanced across eligible drives



Simpler solution for a simpler problem

- No need to support random access
 - Tape access has evolved from random access to bulk archival and retrieval
- Centralized disk scheduling no longer needed
 - Distributed striped file systems now exist
 - Only really need to prioritize tape streams
 - Can concentrate on scheduling tape



- Less wire protocols
 - Will follow the EOS approach of using XrootD
- All scheduling information in one place (hardware catalogues, queues, policies)
 - Global view
 - Easier to understand
 - Easier to improve
 - Easier to maintain
- Support preemptive scheduling
 - Throttle repack and tape verification
 - Use drives 100% of the time with little operator effort



- Avoid duplication of disk management between CASTOR and EOS
- Preserve the knowledge and code driving the tape hardware from CASTOR
- System boundary between EOS and CTA
 - Clean separation of concerns
 - Independent EOS and CTA releases
- Simpler system to operate
 - Less daemons
 - Tape operators responsible for stager disks



CTA prototype

What was in the prototype

- End user and admin command-line tools
- Frontend server A CTA plugin for xrootd
- Ported tapeserverd from CASTOR to CTA
- Central object store for scheduling
 - Hardware catalogues
 - Policies
 - Queues



CTA prototype

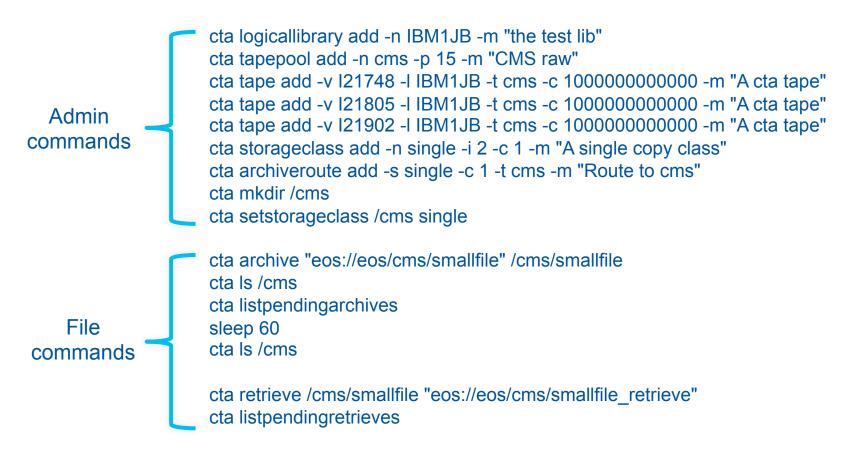
What was shown by a demo of the prototype

- Archived files from EOS to tape
- 2 tape drives were used in parallel
- Each EOS file had two tape replicas
- Retrieved the file back from tape to EOS
- Provided a user interface targeted at end users and at administrators



CTA prototype

CTA commands used during the demo

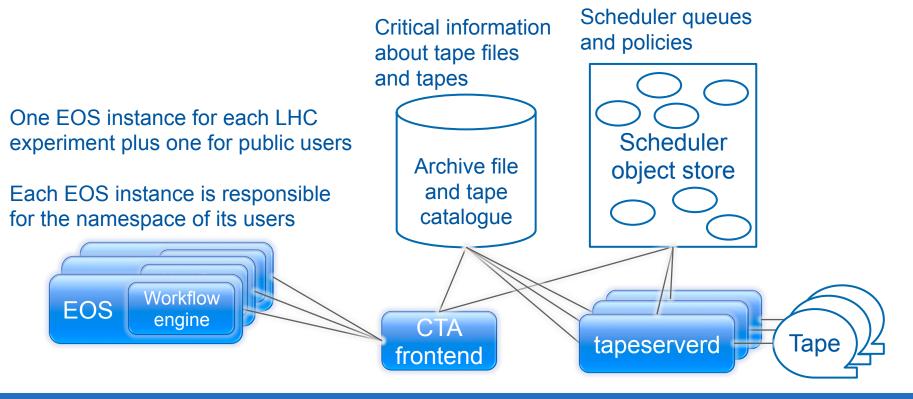




- Conclusions from architecture meetings
 - Several models and approaches were discussed within the section and group
 - Models ranged from
 - Putting CTA on the back of EOS
 - Through to
 - A new orchestrator in front of EOS and CTA
- Similar systems were studied and in particular the IBM Spectrum Archive Solution (GPFS)
- Will now concentrate on putting CTA on the back of EOS



EOS at the front – CTA hidden from end users





January 2016 CTA Project 18

Modules to be developed

- Archive file and tape catalogue
- Production version of scheduler object store
 Functionalities to be developed
- EOS workflow engine to CTA glue
- Repack
- Tape verification
- EOS to CTA reconciliation engine
- Operations scripts and procedures



Migration strategy from CASTOR to CTA

- CTA uses the same tape format at CASTOR
- No need to transfer data
- Only need to transfer metadata
- Many possibilities still under discussion
 - Transfer one experiment at a time
 - Transfer one tape pool at a time
 - Transfer one tape at a time
 - Transfer based on the namespace

