.notdef

min = 104, -185 max = 496, 690
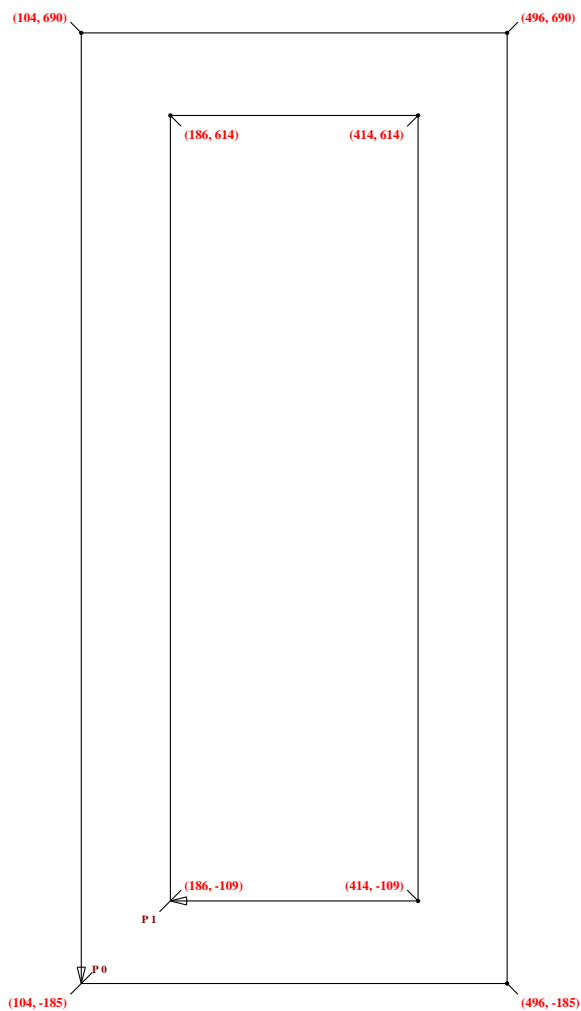**L = 104, R = 104 Width = 600**
T = 310, B = -185, vAdv = 1000
Parts: m = 2, l = 6, c = 0, total = 8
Paths: 2
Hints: 0 horiz: 0, vert: 0

(104, 690)   (496, 690)

(186, 614)   (414, 614)

(186, -109)   (414, -109)

P 1

P 0

(104, -185)   (496, -185)

NULL

min = 0, 0 max = 0, 0
L = 0, R = 0 Width = 0
T = 1000, B = 0, vAdv = 1000
Parts: m = 0, l = 0, c = 0, total = 0
Paths: 0
Hints: 0 horiz: 0, vert: 0

CR

min = 0, 0 max = 0, 0
L = 0, R = 0 Width = 0
T = 1000, B = 0, vAdv = 1000
Parts: m = 0, l = 0, c = 0, total = 0
Paths: 0
Hints: 0 horiz: 0, vert: 0

space
min = 0, 0 max = 0, 0
L = 0, R = 250 Width = 250
T = 1000, B = 0, vAdv = 1000
Parts: m = 0, l = 0, c = 0, total = 0
Paths: 0
Hints: 0 horiz: 0, vert: 0

nbspace
min = 0, 0 max = 0, 0
L = 0, R = 250 Width = 250
T = 1000, B = 0, vAdv = 1000
Parts: m = 0, l = 0, c = 0, total = 0
Paths: 0
Hints: 0 horiz: 0, vert: 0
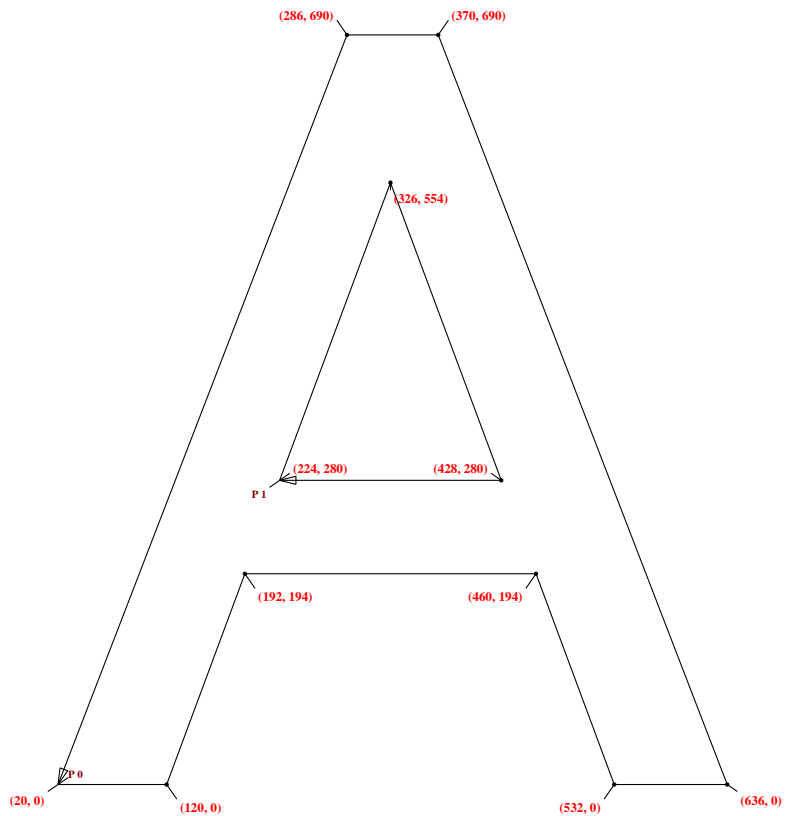
A

A
min = 20, 0 max = 636, 690
L = 20, R = 20 Width = 656
T = 310, B = 0, vAdv = 1000
Parts: m = 2, l = 9, c = 0, total = 11
Paths: 2
Hints: 0 horiz: 0, vert: 0

(286, 690)   (370, 690)

(326, 554)

(224, 280)   (428, 280)

P 1

(192, 194)   (460, 194)

P 0

(20, 0)   (120, 0)   (532, 0)   (636, 0)
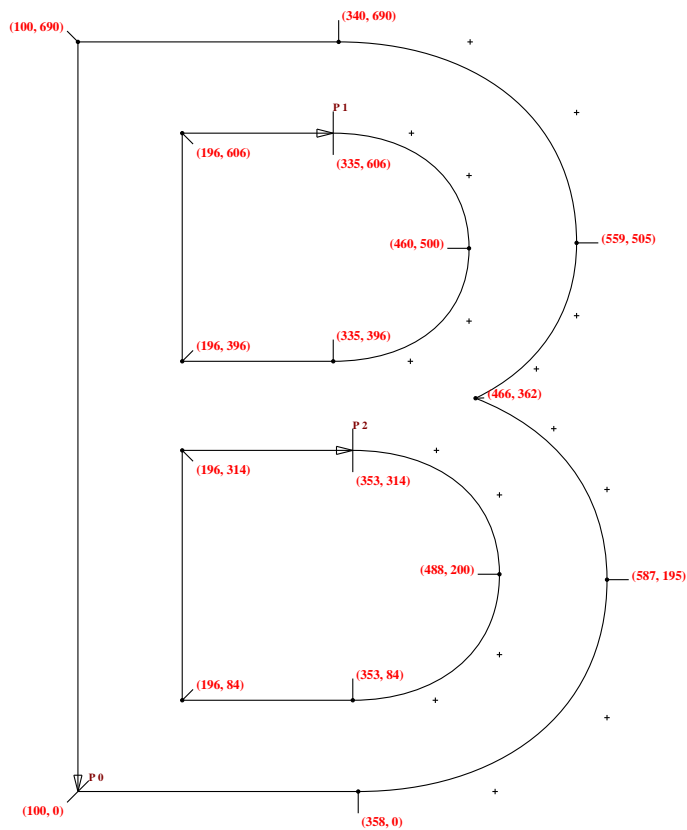
B

min = 100, 0 max = 587, 690
L = 100, R = 60 Width = 647
T = 310, B = 0, vAdv = 1000
Parts: m = 3, l = 6, c = 8, total = 17
Paths: 3
Hints: 0 horiz: 0, vert: 0

(100, 690)   (340, 690)

P 1

(196, 606)   (335, 606)

(460, 500)   (559, 505)

(196, 396)   (335, 396)

(466, 362)

P 2

(196, 314)   (353, 314)

(488, 200)   (587, 195)

(196, 84)   (353, 84)
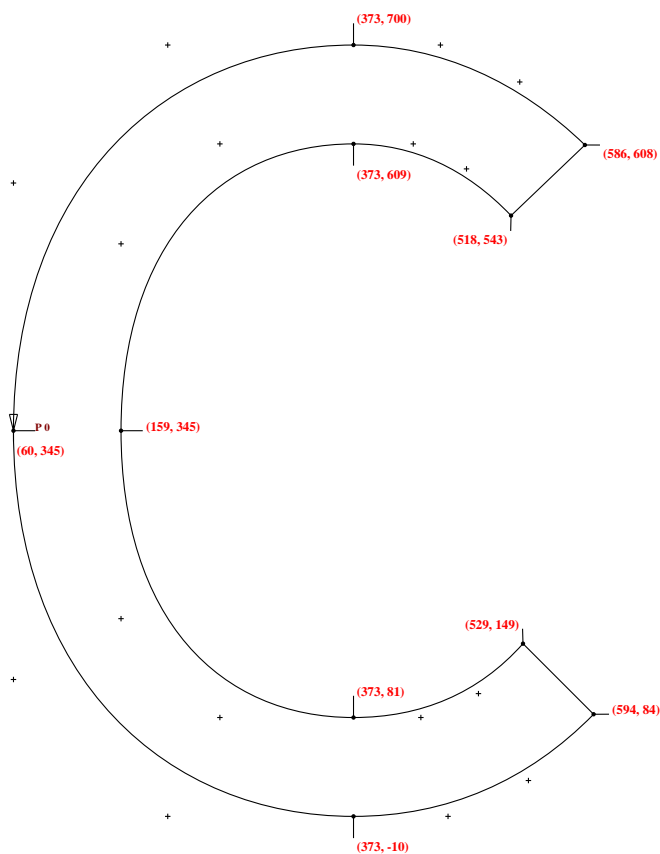
P 0

(100, 0)   (358, 0)

C

C
min = 60, -10 max = 594, 700
L = 60, R = 50 Width = 644
T = 300, B = -10, vAdv = 1000
Parts: m = 1, l = 2, c = 8, total = 11
Paths: 1
Hints: 0 horiz: 0, vert: 0

(373, 700)

(586, 608)

(373, 609)

(518, 543)

P 0

(159, 345)

(60, 345)

(529, 149)

(373, 81)

(594, 84)

(373, -10)
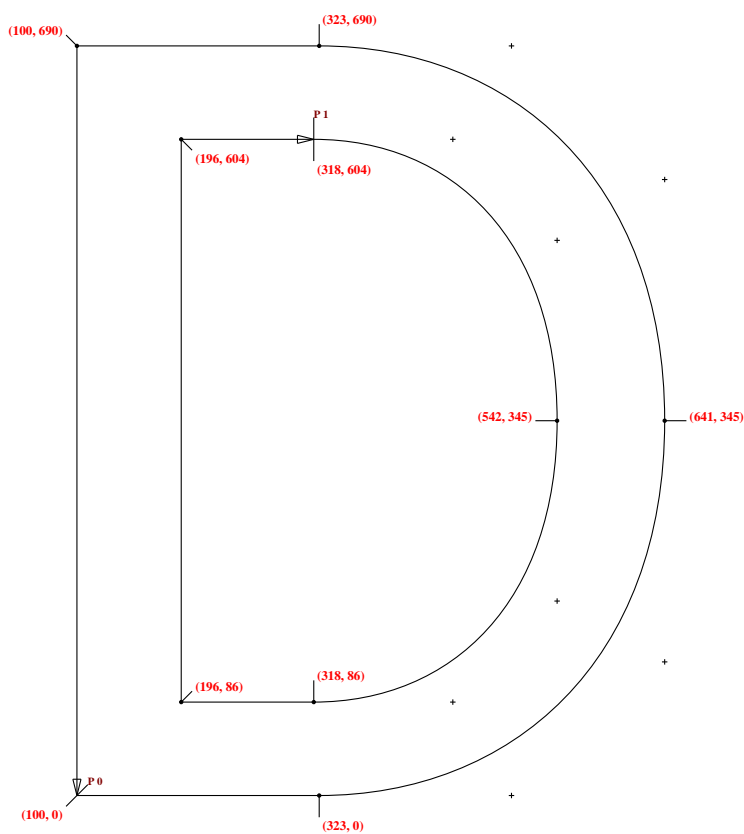
D

D
min = 100, 0 max = 641, 690
L = 100, R = 60 Width = 701
T = 310, B = 0, vAdv = 1000
Parts: m = 2, l = 4, c = 4, total = 10
Paths: 2
Hints: 0 horiz: 0, vert: 0

(100, 690)   (323, 690)

P 1
(196, 604)
(318, 604)

(542, 345)   (641, 345)

(196, 86)   (318, 86)

P 0
(100, 0)
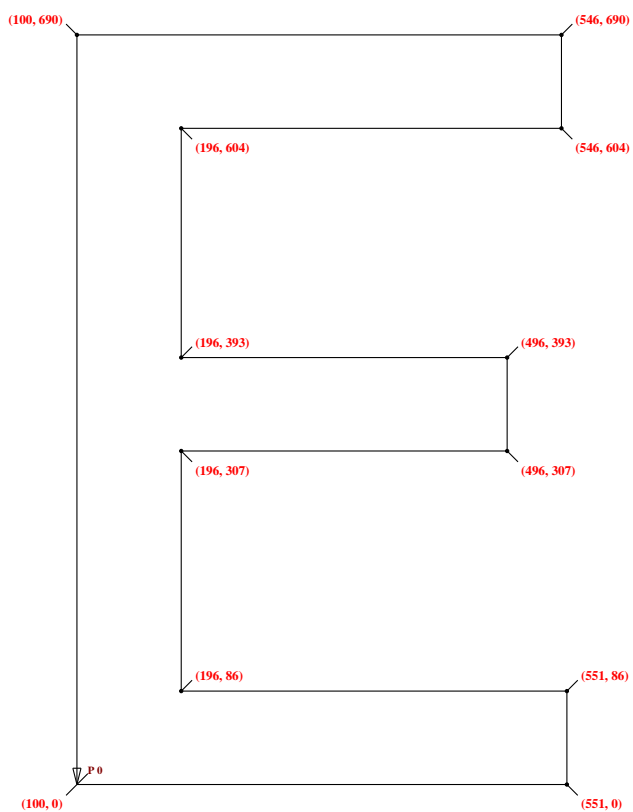(323, 0)

E

E
min = 100, 0 max = 551, 690
L = 100, R = 70 Width = 621
T = 310, B = 0, vAdv = 1000
Parts: m = 1, l = 11, c = 0, total = 12
Paths: 1
Hints: 0 horiz: 0, vert: 0

(100, 690)   (546, 690)

(196, 604)   (546, 604)

(196, 393)   (496, 393)

(196, 307)   (496, 307)

(196, 86)   (551, 86)

P 0

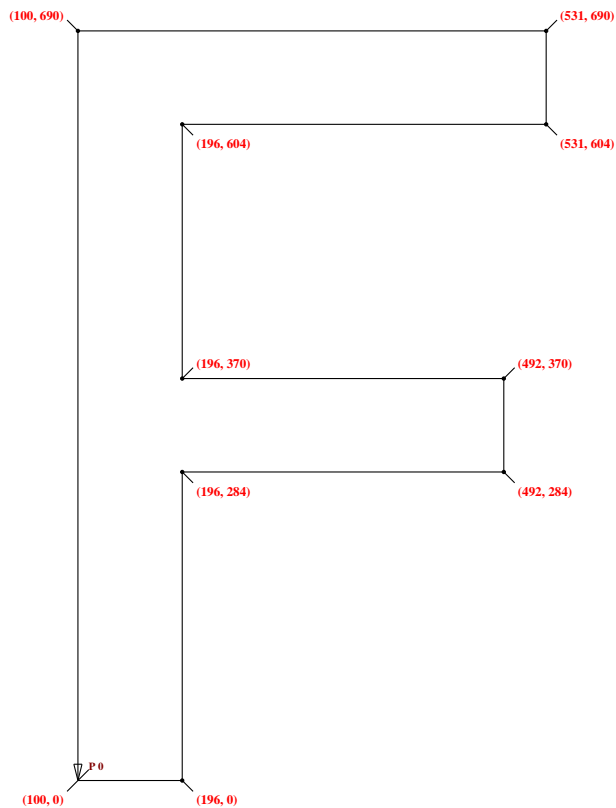(100, 0)   (551, 0)

F

F
min = 100, 0 max = 531, 690
L = 100, R = 40 Width = 571
T = 310, B = 0, vAdv = 1000
Parts: m = 1, l = 9, c = 0, total = 10
Paths: 1
Hints: 0 horiz: 0, vert: 0

(100, 690)   (531, 690)

                    (196, 604)   (531, 604)

                    (196, 370)   (492, 370)

                    (196, 284)   (492, 284)

P 0

(100, 0)   (196, 0)

G

G
min = 60, -10 max = 621, 700
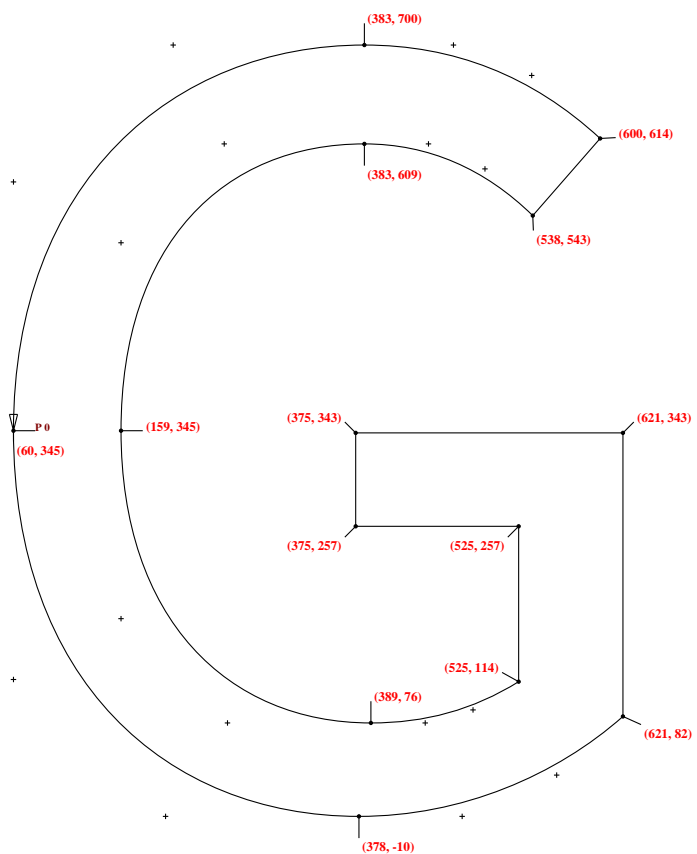L = 60, R = 80 Width = 701
T = 300, B = -10, vAdv = 1000
Parts: m = 1, l = 6, c = 8, total = 15
Paths: 1
Hints: 0 horiz: 0, vert: 0

(383, 700)

(600, 614)

(383, 609)

(538, 543)

(375, 343)   (621, 343)

P 0

(60, 345)

(159, 345)

(375, 257)   (525, 257)

(525, 114)

(389, 76)

(621, 82)

(378, -10)
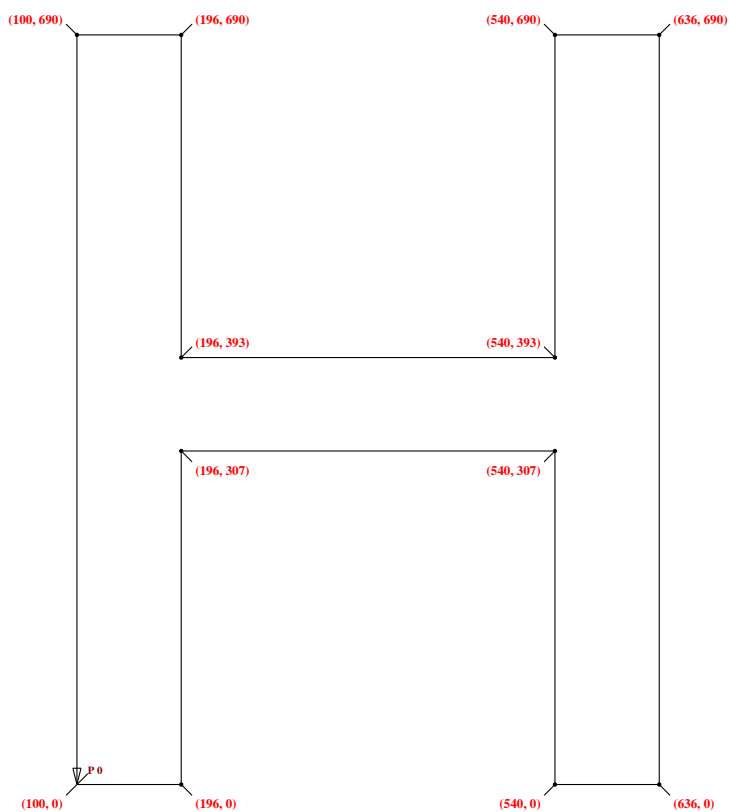
H

min = 100, 0 max = 636, 690
L = 100, R = 100 Width = 736
T = 310, B = 0, vAdv = 1000
Parts: m = 1, l = 11, c = 0, total = 12
Paths: 1
Hints: 0 horiz: 0, vert: 0

(100, 690)   (196, 690)   (540, 690)   (636, 690)

(196, 393)   (540, 393)

(196, 307)   (540, 307)

P 0

(100, 0)   (196, 0)   (540, 0)   (636, 0)
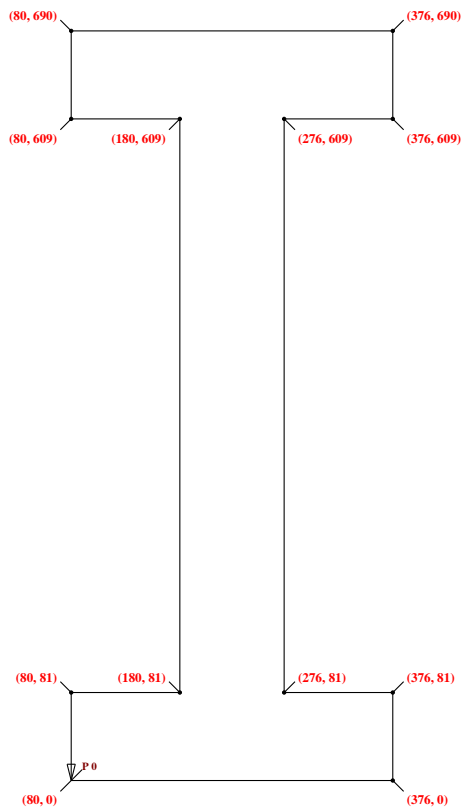
I

I
min = 80, 0 max = 376, 690
L = 80, R = 80 Width = 456
T = 310, B = 0, vAdv = 1000
Parts: m = 1, l = 11, c = 0, total = 12
Paths: 1
Hints: 0 horiz: 0, vert: 0

(80, 690)   (376, 690)

(80, 609)   (180, 609)   (276, 609)   (376, 609)

(80, 81)   (180, 81)   (276, 81)   (376, 81)

P 0

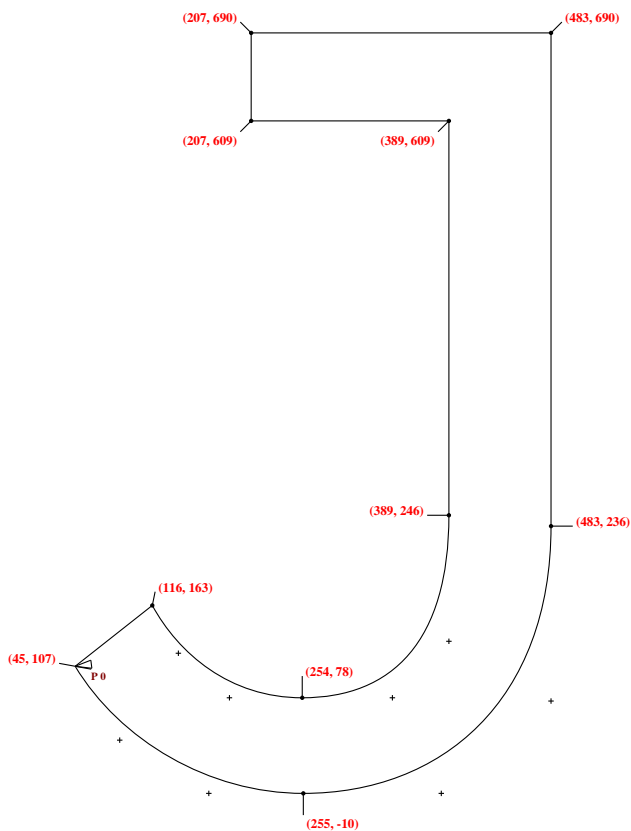(80, 0)   (376, 0)

J

J
min = 45, -10 max = 483, 690
L = 45, R = 90 Width = 573
T = 310, B = -10, vAdv = 1000
Parts: m = 1, l = 5, c = 4, total = 10
Paths: 1
Hints: 0 horiz: 0, vert: 0

(207, 690) (483, 690)

(207, 609) (389, 609)

(389, 246) (483, 236)

(116, 163)

(45, 107) P 0

(254, 78)

(255, -10)
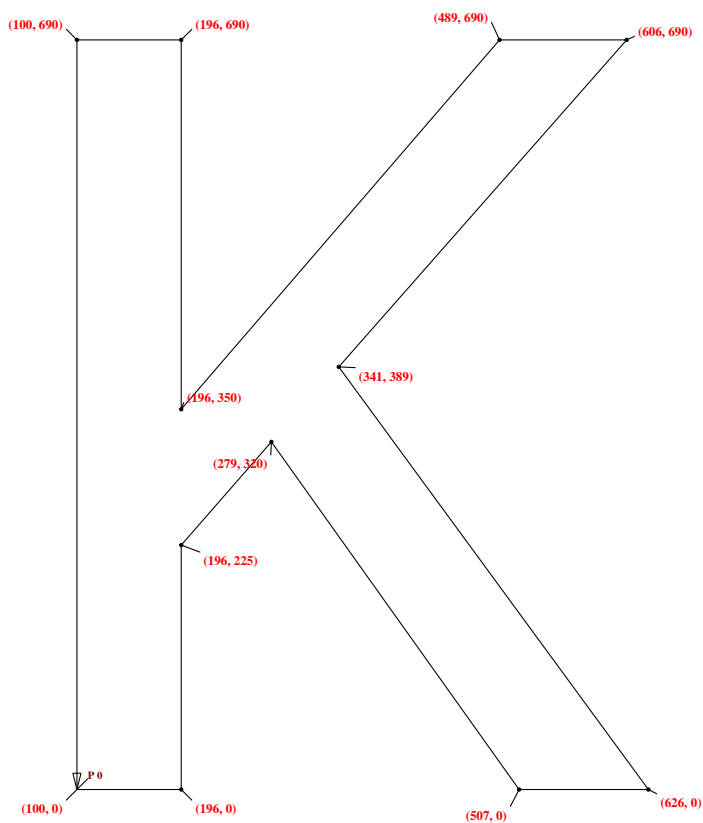
K

K
min = 100, 0 max = 626, 690
L = 100, R = 15 Width = 641
T = 310, B = 0, vAdv = 1000
Parts: m = 1, l = 11, c = 0, total = 12
Paths: 1
Hints: 0 horiz: 0, vert: 0
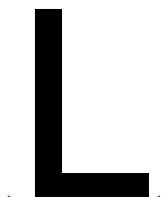
(100, 690)   (196, 690)   (489, 690)   (606, 690)

(196, 350)   (341, 389)

(279, 320)

(196, 225)

P 0

(100, 0)   (196, 0)   (507, 0)   (626, 0)
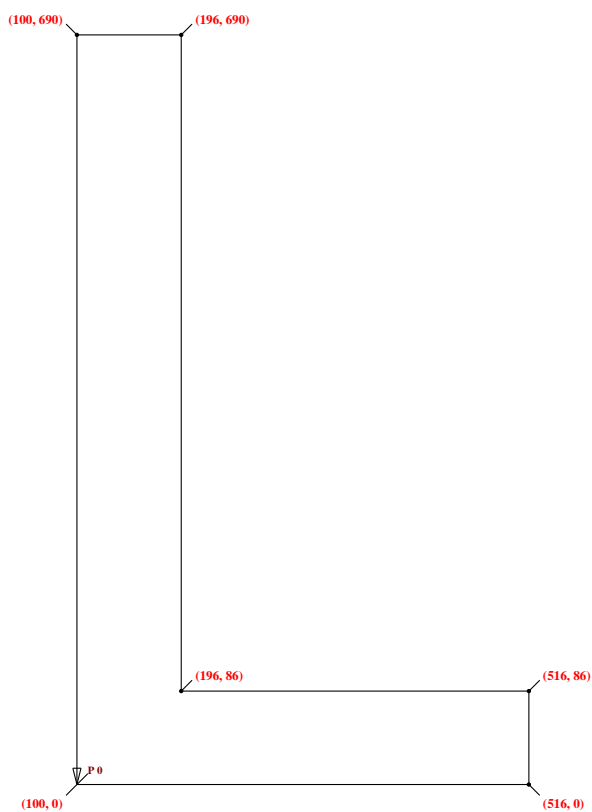
L

L
min = 100, 0 max = 516, 690
L = 100, R = 40 Width = 556
T = 310, B = 0, vAdv = 1000
Parts: m = 1, l = 5, c = 0, total = 6
Paths: 1
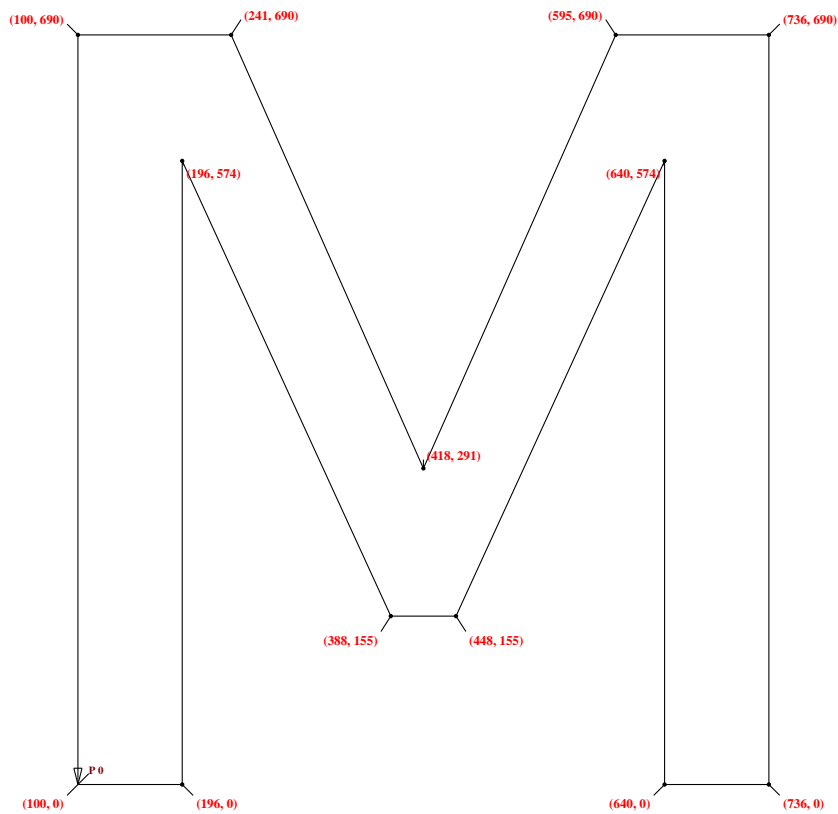Hints: 0 horiz: 0, vert: 0

(100, 690)   (196, 690)

(196, 86)   (516, 86)

P 0

(100, 0)   (516, 0)

M

M
min = 100, 0 max = 736, 690
L = 100, R = 100 Width = 836
T = 310, B = 0, vAdv = 1000
Parts: m = 1, l = 12, c = 0, total = 13
Paths: 1
Hints: 0 horiz: 0, vert: 0

(100, 690)　　(241, 690)　　(595, 690)　　(736, 690)

(196, 574)　　(640, 574)

(418, 291)

(388, 155)　　(448, 155)

P 0

(100, 0)　　(196, 0)　　(640, 0)　　(736, 0)
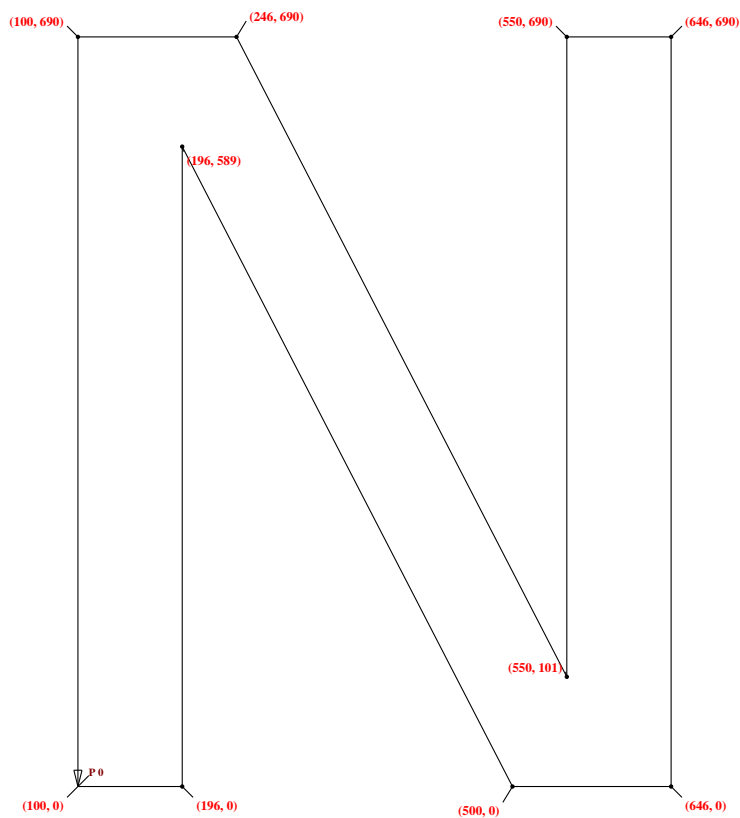
N

N

min = 100, 0 max = 646, 690
L = 100, R = 100 Width = 746
T = 310, B = 0, vAdv = 1000
Parts: m = 1, l = 9, c = 0, total = 10
Paths: 1
Hints: 0 horiz: 0, vert: 0

(100, 690) (246, 690) (550, 690) (646, 690)

(196, 589)

(550, 101)

P 0

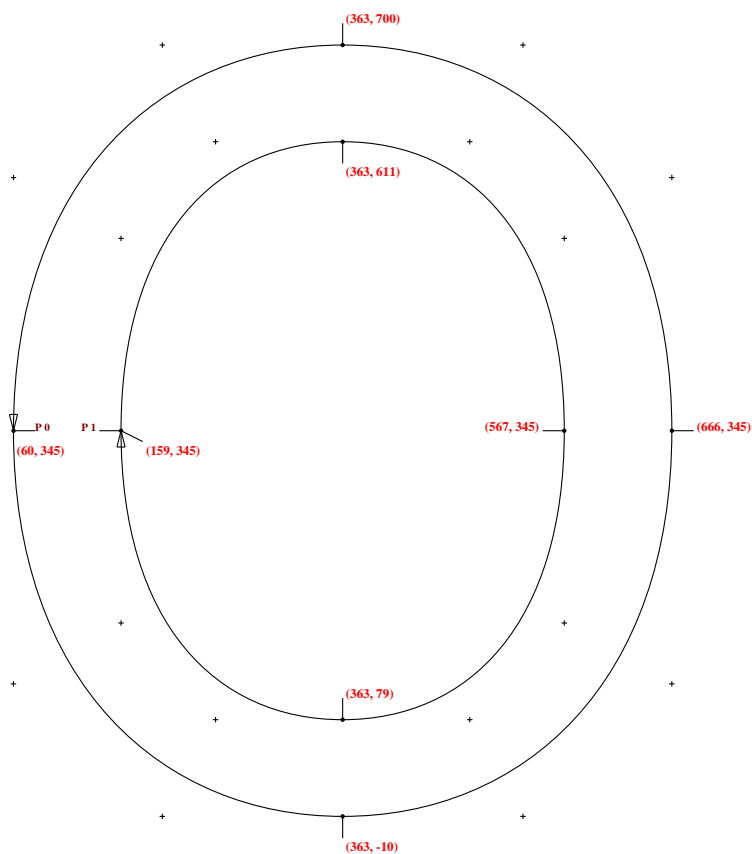(100, 0) (196, 0) (500, 0) (646, 0)

O

O
min = 60, -10 max = 666, 700
L = 60, R = 60 Width = 726
T = 300, B = -10, vAdv = 1000
Parts: m = 2, l = 0, c = 8, total = 10
Paths: 2
Hints: 0 horiz: 0, vert: 0

(363, 700)

(363, 611)

P 0   P 1
(60, 345)   (159, 345)   (567, 345)   (666, 345)

(363, 79)
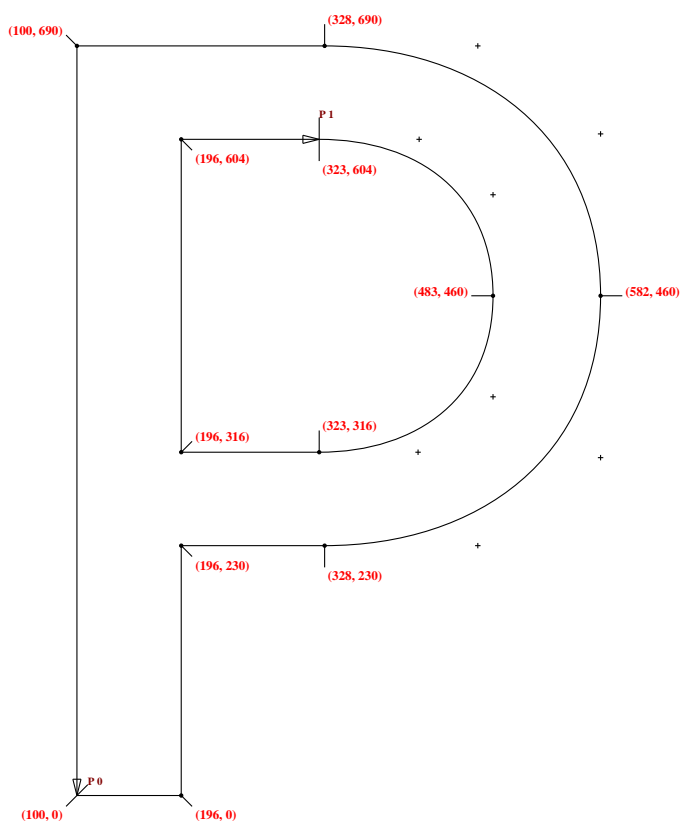
(363, -10)

P

P
min = 100, 0 max = 582, 690
L = 100, R = 50 Width = 632
T = 310, B = 0, vAdv = 1000
Parts: m = 2, l = 6, c = 4, total = 12
Paths: 2
Hints: 0 horiz: 0, vert: 0

(100, 690) (328, 690)

P 1

(196, 604) (323, 604)

(483, 460) (582, 460)

(323, 316)

(196, 316)

(196, 230) (328, 230)

P 0

(100, 0) (196, 0)

Q

min = 60, -165 max = 666, 700
L = 60, R = 60 Width = 726
T = 300, B = -165, vAdv = 1000
Parts: m = 2, l = 1, c = 11, total = 14
Paths: 2
Hints: 0 horiz: 0, vert: 0

(363, 700)

(363, 611)

P 0   P 1

(60, 345)   (159, 345)

(567, 345)   (666, 345)

(363, 79)

(501, 22)

(423, -4)
(363, -10)

(656, -71)

(656, -165)

R
min = 100, 0 max = 595, 690
L = 100, R = 55 Width = 650
T = 310, B = 0, vAdv = 1000
Parts: m = 2, l = 9, c = 4, total = 15
Paths: 2
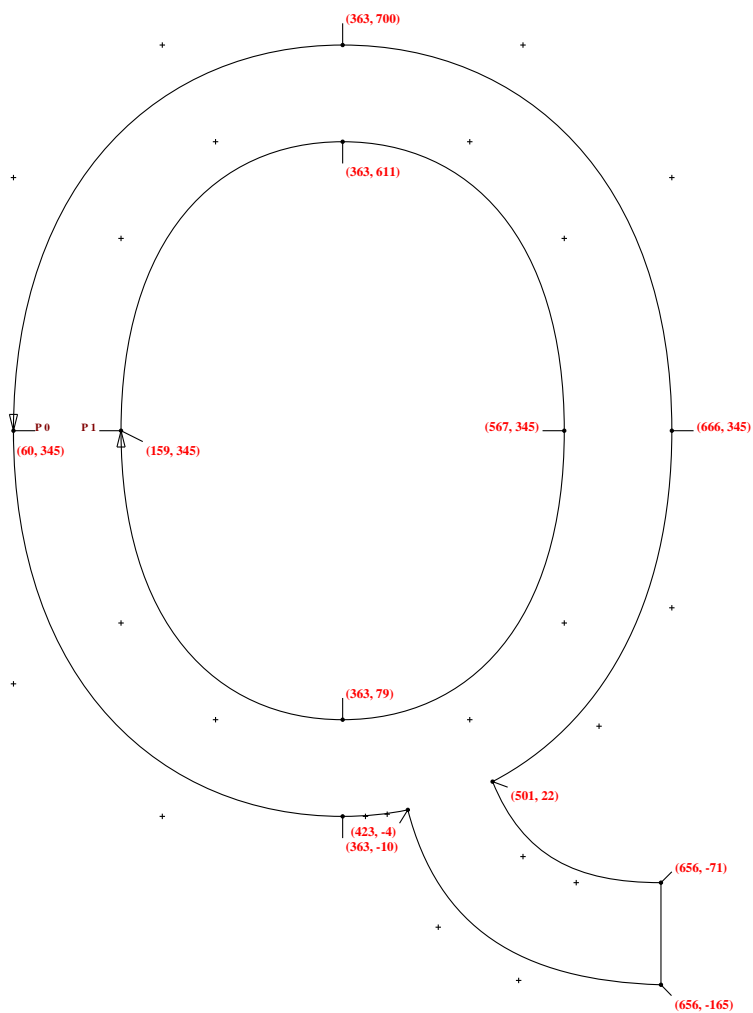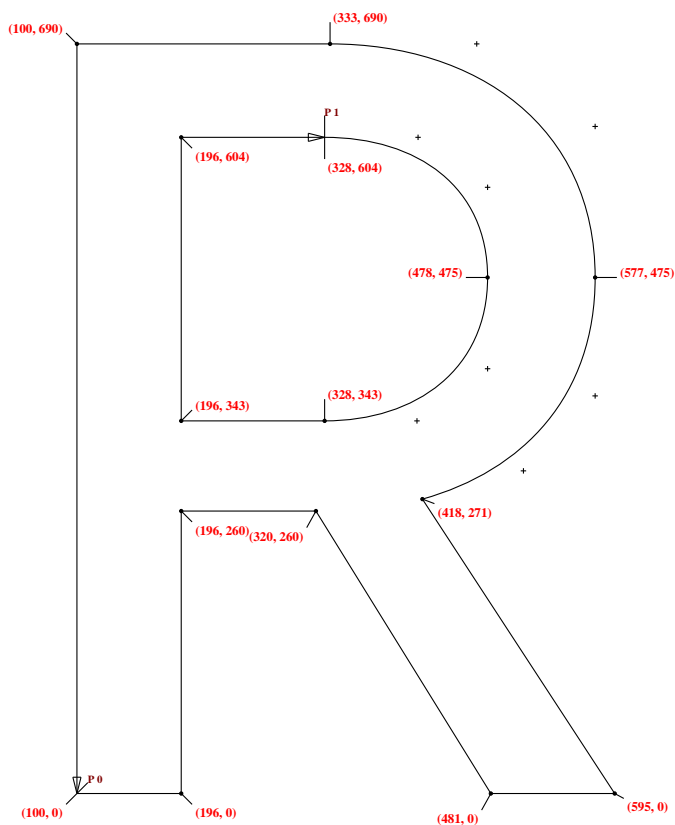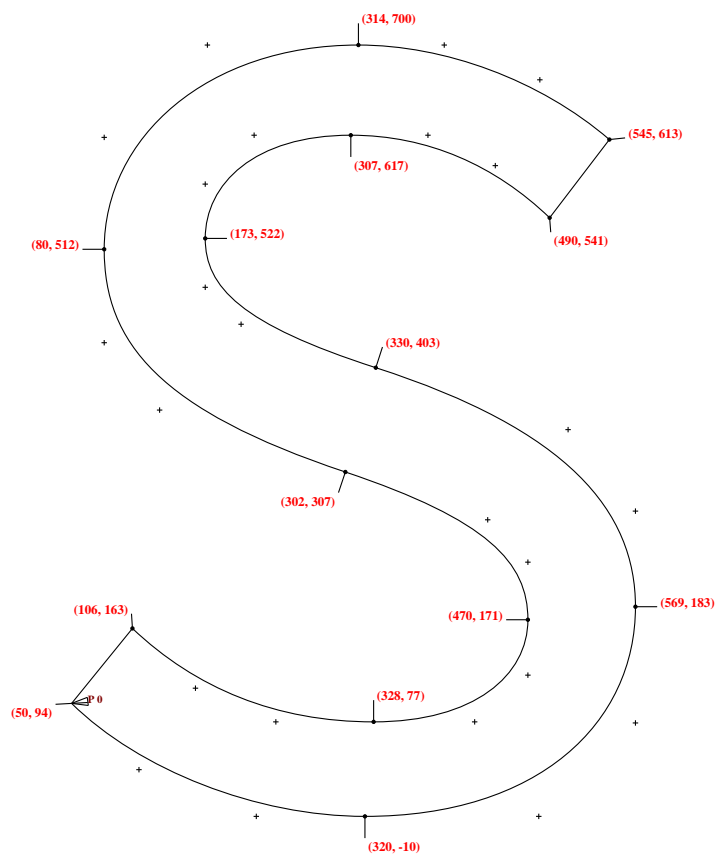Hints: 0 horiz: 0, vert: 0

S

S
min = 50, -10 max = 569, 700
L = 50, R = 55 Width = 624
T = 300, B = -10, vAdv = 1000
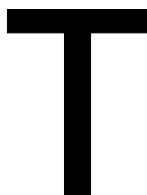Parts: m = 1, l = 1, c = 12, total = 14
Paths: 1
Hints: 0 horiz: 0, vert: 0

(314, 700)

(545, 613)

(307, 617)

(490, 541)

(173, 522)

(80, 512)

(330, 403)

(302, 307)

(569, 183)

(106, 163)

(470, 171)

P 0

(50, 94)

(328, 77)

(320, -10)

T

T
min = 30, 0 max = 546, 690
L = 30, R = 30 Width = 576
T = 310, B = 0, vAdv = 1000
Parts: m = 1, l = 7, c = 0, total = 8
Paths: 1
Hints: 0 horiz: 0, vert: 0

(30, 690)   (546, 690)

(30, 604)   (240, 604)   (336, 604)   (546, 604)

P 0

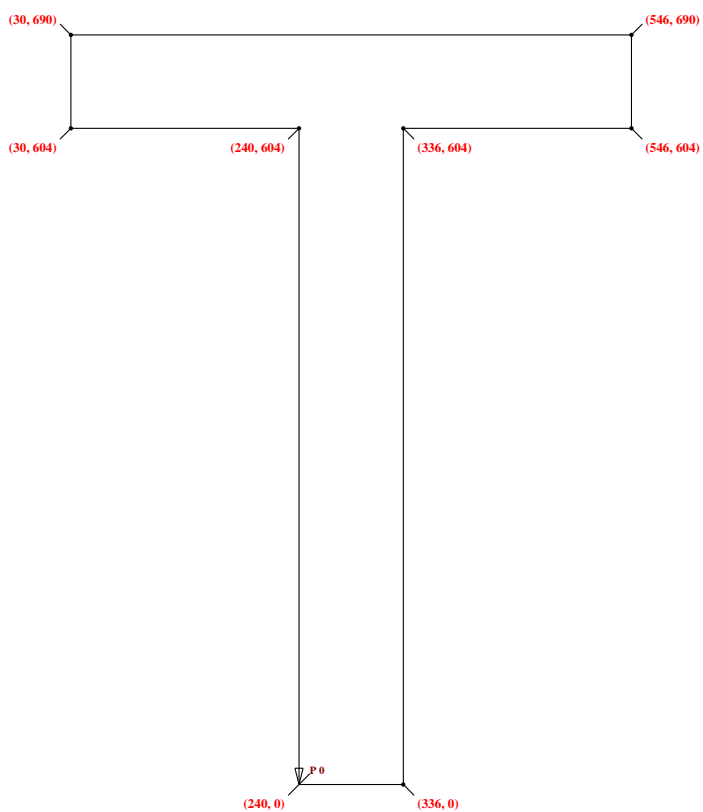(240, 0)   (336, 0)

U

U
min = 90, -10 max = 616, 690
L = 90, R = 90 Width = 706
T = 310, B = -10, vAdv = 1000
Parts: m = 1, l = 5, c = 4, total = 10
Paths: 1
Hints: 0 horiz: 0, vert: 0
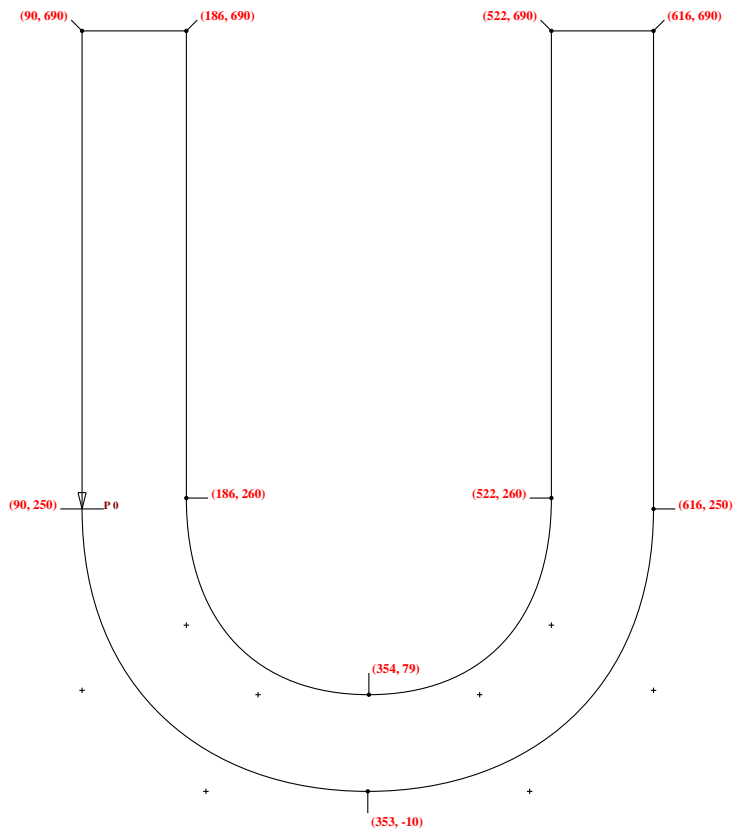
(90, 690)   (186, 690)   (522, 690)   (616, 690)

(90, 250)   P 0   (186, 260)   (522, 260)   (616, 250)

(354, 79)

(353, -10)

V

V
min = 20, 0 max = 616, 690
L = 20, R = 20 Width = 636
T = 310, B = 0, vAdv = 1000
Parts: m = 1, l = 6, c = 0, total = 7
Paths: 1
Hints: 0 horiz: 0, vert: 0

(20, 690)   (124, 690)   (516, 690)   (616, 690)

P 0

(320, 138)

(276, 0)   (360, 0)
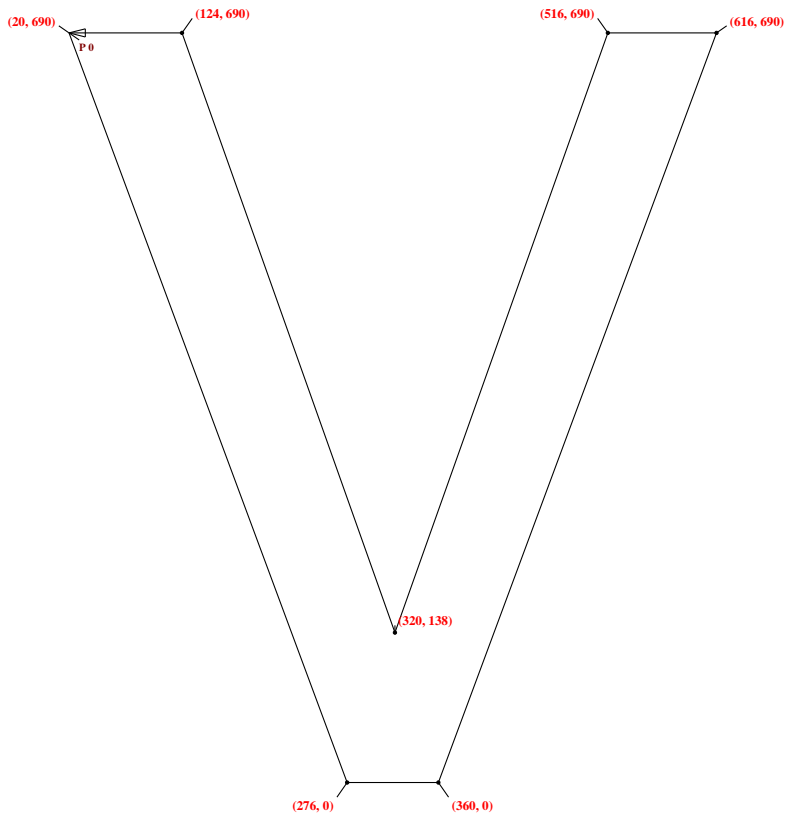
W

W
min = 20, 0 max = 941, 690
L = 20, R = 20 Width = 961
T = 310, B = 0, vAdv = 1000
Parts: m = 1, l = 12, c = 0, total = 13
Paths: 1
Hints: 0 horiz: 0, vert: 0

(20, 690) (122, 690) (442, 690) (523, 690) (843, 690) (941, 690)

P 0

(481, 520)

(280, 153) (686, 153)

(238, 0) (318, 0) (644, 0) (724, 0)
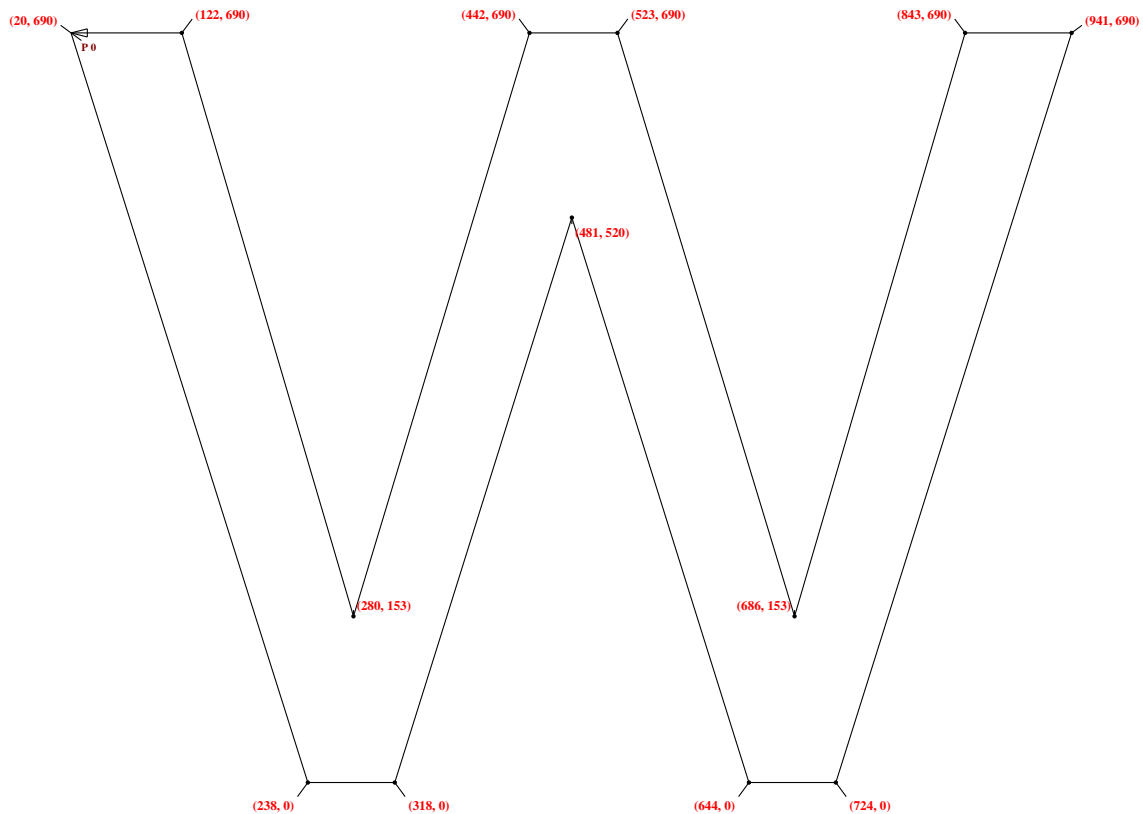
X

X
min = 30, 0 max = 614, 690
L = 30, R = 30 Width = 644
T = 310, B = 0, vAdv = 1000
Parts: m = 1, l = 11, c = 0, total = 12
Paths: 1
Hints: 0 horiz: 0, vert: 0

(40, 690)   (156, 690)   (494, 690)   (604, 690)

(327, 433)

(266, 350)   (379, 355)

(317, 272)

(30, 0)   (140, 0)   (498, 0)   (614, 0)
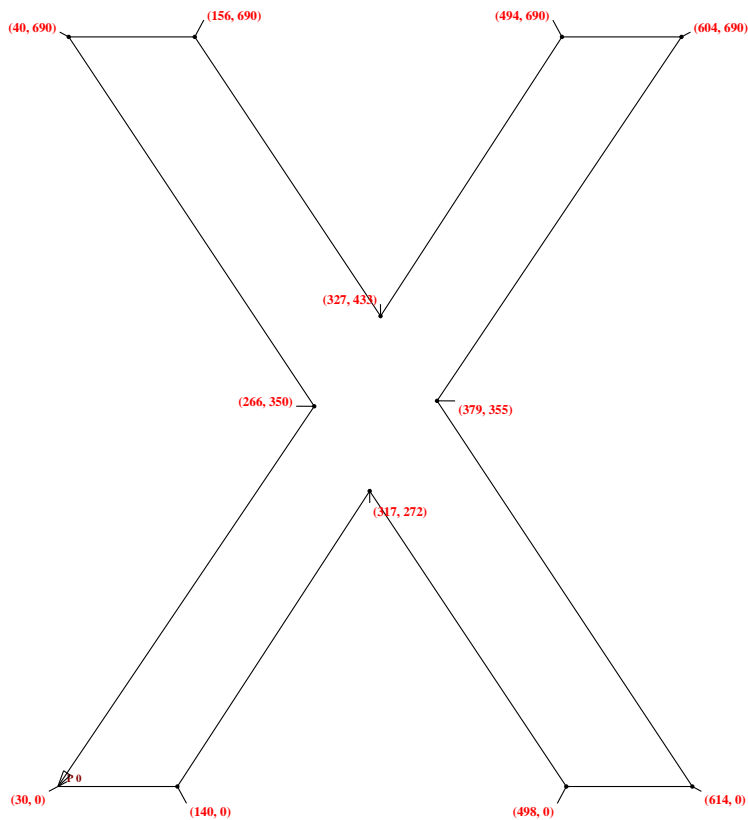
Y

Y
min = 15, 0 max = 601, 690
L = 15, R = 15 Width = 616
T = 310, B = 0, vAdv = 1000
Parts: m = 1, l = 8, c = 0, total = 9
Paths: 1
Hints: 0 horiz: 0, vert: 0

(15, 690)   (125, 690)   (495, 690)   (601, 690)

(310, 374)

(260, 283)   (356, 283)

P 0

(260, 0)   (356, 0)
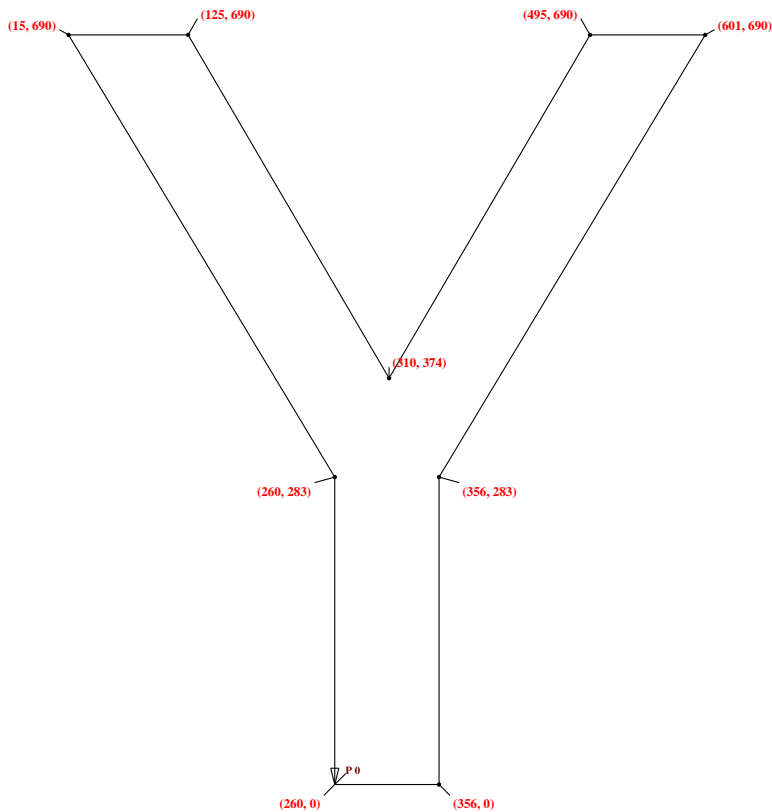
Z

Z

min = 60, 0 max = 554, 690
L = 60, R = 60 Width = 614
T = 310, B = 0, vAdv = 1000
Parts: m = 1, l = 9, c = 0, total = 10
Paths: 1
Hints: 0 horiz: 0, vert: 0

(70, 690)   (544, 690)

(544, 624)

(70, 604)   (422, 604)

(60, 66)

(182, 86)   (554, 86)

P 0

(60, 0)   (554, 0)
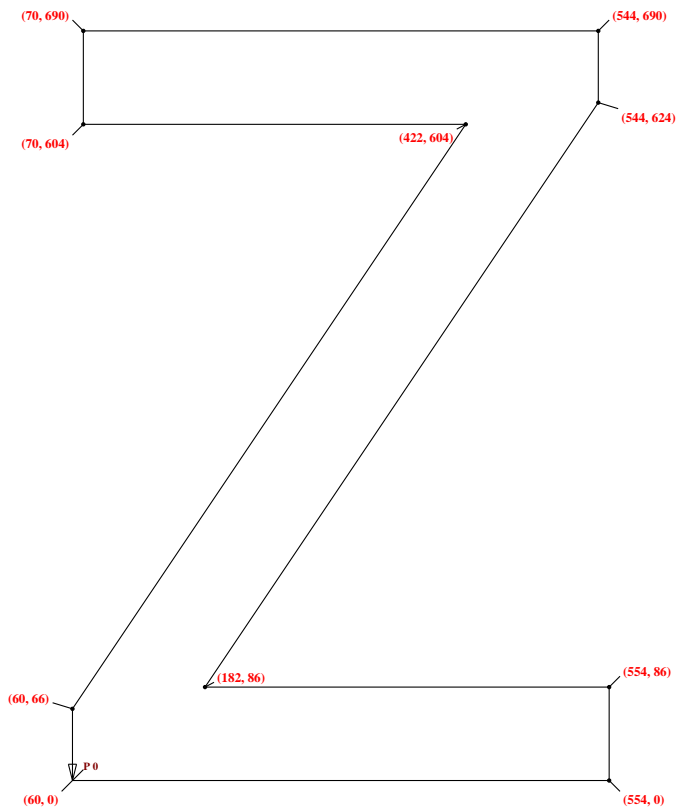
a

a
min = 60, -10 max = 473, 525
L = 60, R = 70 Width = 543
T = 475, B = -10, vAdv = 1000
Parts: m = 2, l = 9, c = 11, total = 22
Paths: 2
Hints: 0 horiz: 0, vert: 0

(258, 525)

(75, 472)

(249, 437)

(107, 394)

(311, 306) (366, 308)
(366, 314)

(458, 325)

(366, 242)
(315, 237)

(366, 141)

P 0   P 1

(60, 132)   (154, 140)

(222, 74)

(458, 122)

(372, 73)

(465, 44)

(202, -10)

(387, 0)   (473, 0)
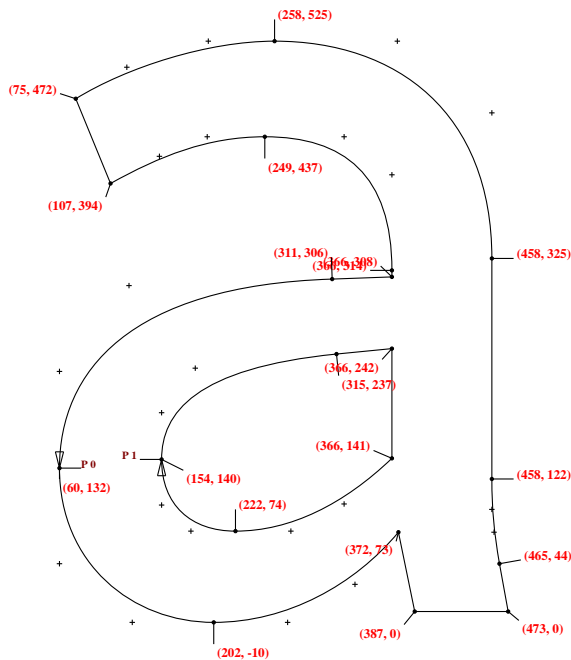
b
min = 75, -10 max = 531, 735
L = 75, R = 55 Width = 586
T = 265, B = -10, vAdv = 1000
Parts: m = 2, l = 6, c = 9, total = 17
Paths: 2
Hints: 0 horiz: 0, vert: 0

(90, 715)
(182, 735)
(339, 525)
(182, 448)
(314, 440)
(182, 377)
(437, 259)
(531, 262)
P 1
(182, 232)
(90, 122)
(83, 44)
(176, 73)
(303, 67)
P 0
(75, 0)
(161, 0)
(318, -10)

C

c
min = 55, -10 max = 469, 525
L = 55, R = 35 Width = 504
T = 475, B = -10, vAdv = 1000
Parts: m = 1, l = 2, c = 8, total = 11
Paths: 1
Hints: 0 horiz: 0, vert: 0

(306, 525)

(467, 460)

(302, 441)

(411, 393)

P 0
(149, 252)
(55, 252)

(416, 122)

(297, 74)

(469, 55)

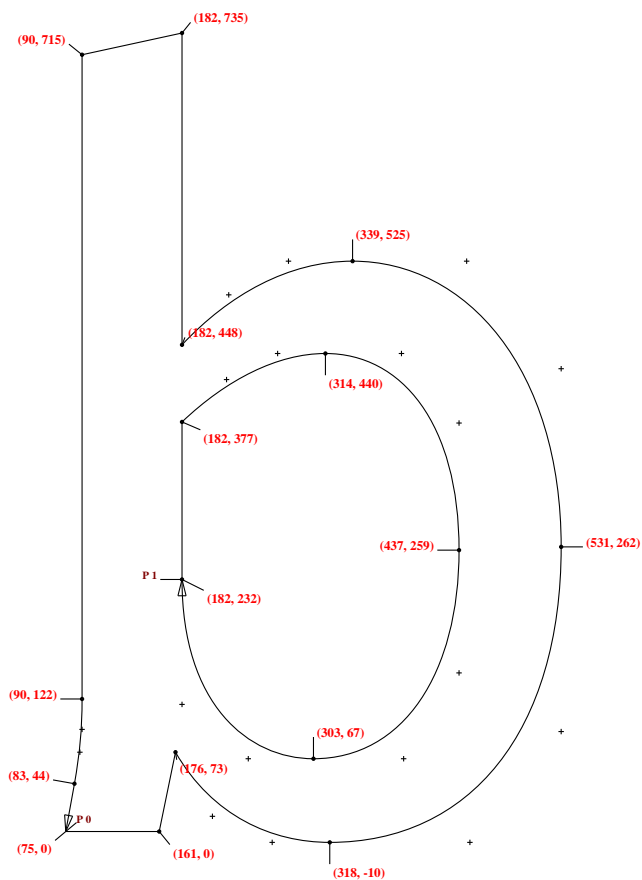(301, -10)

d

d
min = 55, -10 max = 511, 735
L = 55, R = 75 Width = 586
T = 265, B = -10, vAdv = 1000
Parts: m = 2, l = 7, c = 9, total = 18
Paths: 2
Hints: 0 horiz: 0, vert: 0

(496, 735)

(404, 715)

(267, 525)

(404, 451)

(283, 448)

(404, 283)

P 0   P 1

(55, 253)   (149, 256)

(404, 141)

(496, 122)

(272, 75)

(410, 74)

(503, 44)

(425, 0)
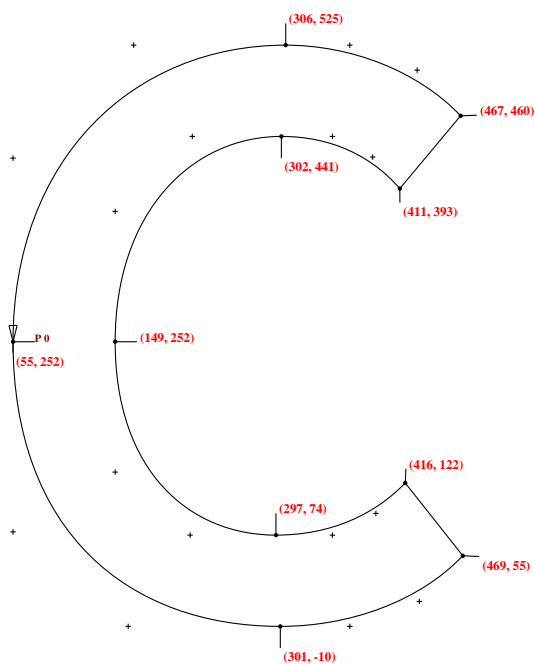
(511, 0)

(247, -10)

e

e
min = 55, -10 max = 498, 525
L = 55, R = 55 Width = 553
T = 475, B = -10, vAdv = 1000
Parts: m = 2, l = 3, c = 9, total = 14
Paths: 2
Hints: 0 horiz: 0, vert: 0

(285, 525)

P 1

(284, 444)

(152, 304)   (406, 304)

(498, 267)

P 0
(55, 252)

(150, 230)   (496, 230)

(428, 116)

(309, 74)

(471, 43)

(306, -10)

f

f

min = 20, 0 max = 381, 730
L = 20, R = -20 Width = 361
T = 270, B = 0, vAdv = 1000
Parts: m = 1, l = 11, c = 4, total = 16
Paths: 1
Hints: 0 horiz: 0, vert: 0

(272, 730)

(381, 707)

(285, 651)

(363, 633)

(110, 557)

(202, 554)

(20, 515)   (110, 515)

(202, 515)

(354, 515)

(20, 435)   (110, 435)

(202, 435)

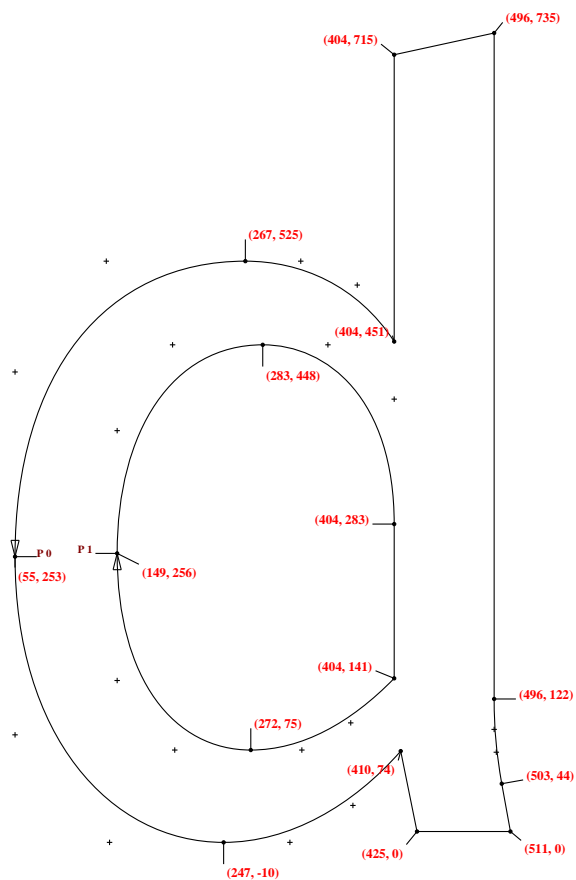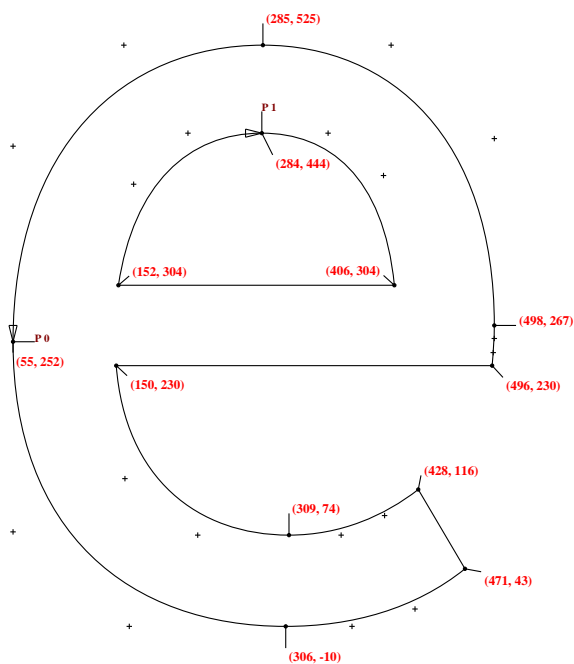(354, 435)

P 0

(110, 0)

(202, 0)

g
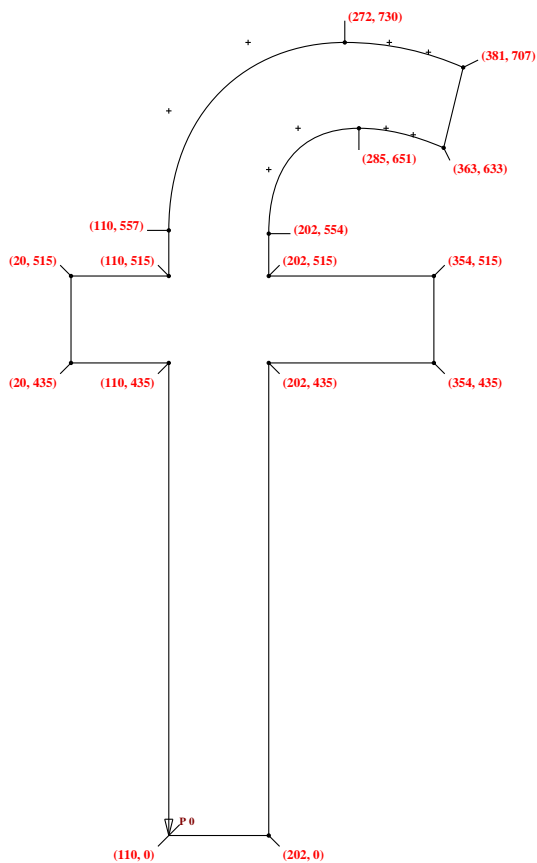
g

min = 55, -195 max = 511, 525
L = 55, R = 75 Width = 586
T = 475, B = -195, vAdv = 1000
Parts: m = 2, l = 6, c = 13, total = 21
Paths: 2
Hints: 0 horiz: 0, vert: 0

(268, 525)
(425, 515)
(511, 515)
(503, 471)
(410, 442)
(283, 448)
(496, 393)
(404, 283)
(55, 263)
P 1
(149, 266)
(404, 154)
(272, 95)
(404, 83)
(404, 49)
(496, 46)
(247, 10)
(112, -64)
(261, -109)
(79, -145)
P 0
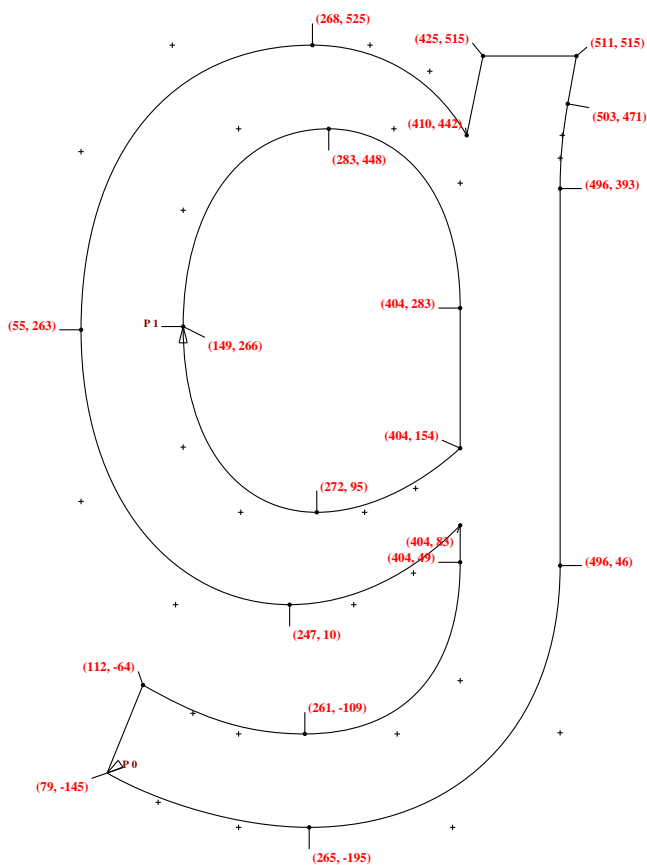(265, -195)

h

h
min = 90, 0 max = 519, 735
L = 90, R = 85 Width = 604
T = 265, B = 0, vAdv = 1000
Parts: m = 1, l = 7, c = 4, total = 12
Paths: 1
Hints: 0 horiz: 0, vert: 0
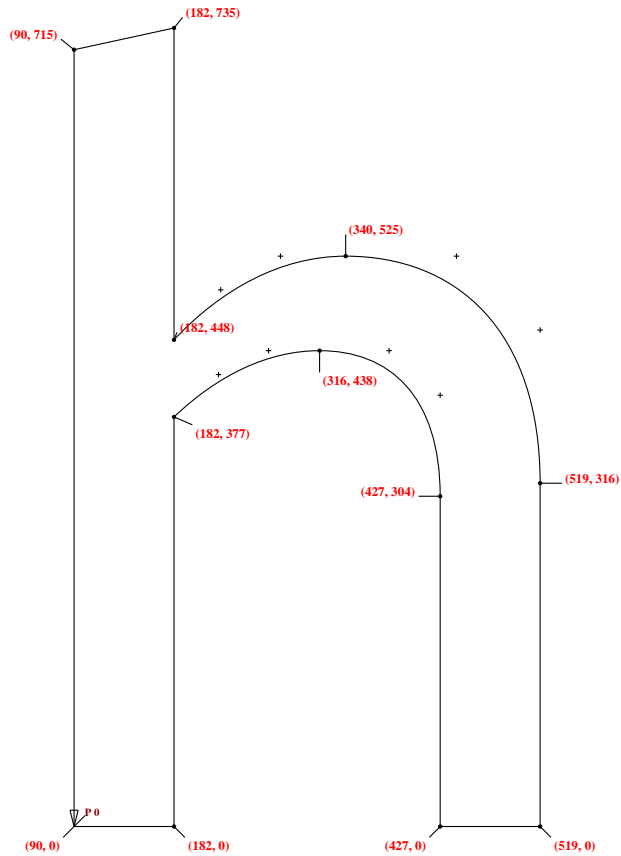
(182, 735)

(90, 715)

(340, 525)

(182, 448)

(316, 438)

(182, 377)

(519, 316)

(427, 304)

P 0

(90, 0)   (182, 0)   (427, 0)   (519, 0)

i

min = 75, 0 max = 197, 730
L = 75, R = 75 Width = 272
T = 270, B = 0, vAdv = 1000
Parts: m = 2, l = 3, c = 4, total = 9
Paths: 2
Hints: 0 horiz: 0, vert: 0

(136, 730)

(197, 667)

P 0

(75, 667)

(136, 605)

(90, 515)   (182, 515)

P 1

(90, 0)   (182, 0)
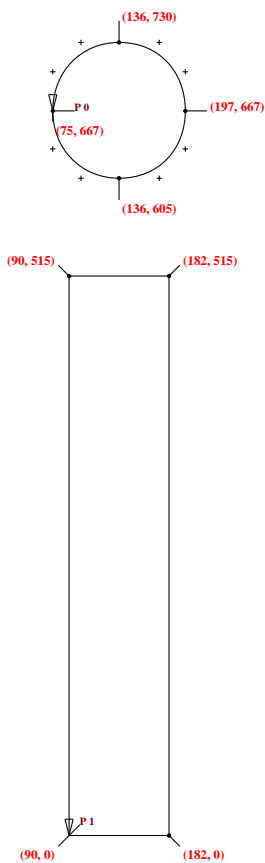
j

j
min = -51, -195 max = 197, 730
L = -51, R = 75 Width = 272
T = 270, B = -195, vAdv = 1000
Parts: m = 2, l = 3, c = 8, total = 13
Paths: 2
Hints: 0 horiz: 0, vert: 0

(136, 730)

(197, 667)

P 0

(75, 667)

(136, 605)

(90, 515)   (182, 515)

(90, -30)   (182, -34)

(-35, -105)   (18, -114)

P 1

(-51, -181)

(24, -195)
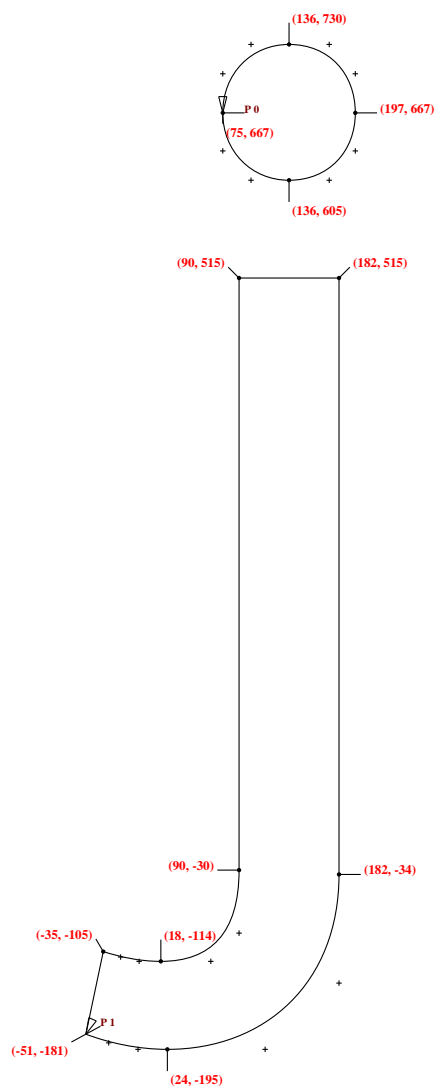
k

k
min = 90, 0 max = 518, 735
L = 90, R = 15 Width = 533
T = 265, B = 0, vAdv = 1000
Parts: m = 1, l = 11, c = 0, total = 12
Paths: 1
Hints: 0 horiz: 0, vert: 0

(182, 735)

(90, 715)

(386, 515)

(503, 515)

(182, 289)

(309, 308)

(248, 243)

(182, 172)

P 0

(90, 0)

(182, 0)

(406, 0)

(518, 0)
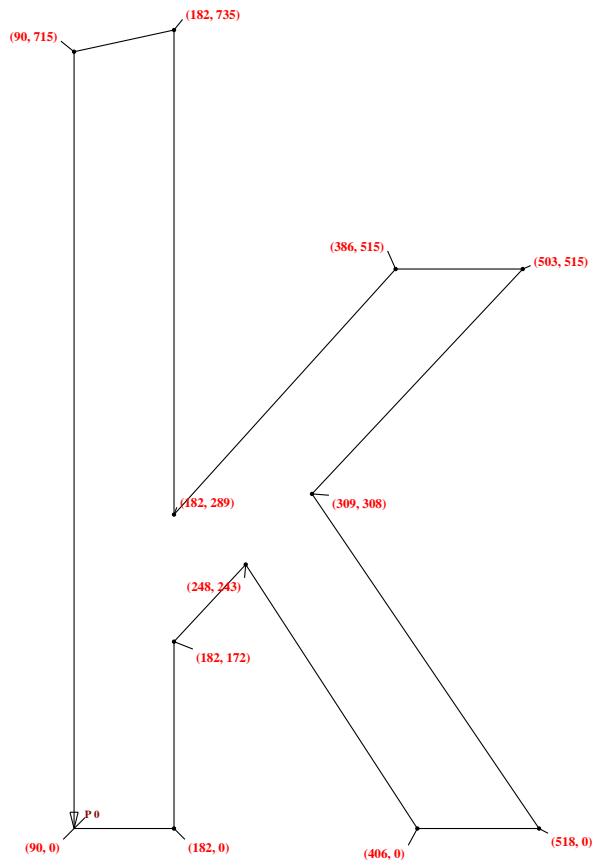
l

min = 90, 0 max = 182, 735
L = 90, R = 90 Width = 272
T = 265, B = 0, vAdv = 1000
Parts: m = 1, l = 3, c = 0, total = 4
Paths: 1
Hints: 0 horiz: 0, vert: 0

(182, 735)

(90, 715)

P 0

(90, 0)

(182, 0)

m

m
min = 75, 0 max = 796, 525
L = 75, R = 85 Width = 881
T = 475, B = 0, vAdv = 1000
Parts: m = 1, l = 11, c = 10, total = 22
Paths: 1
Hints: 0 horiz: 0, vert: 0

(75, 515)   P 0   (161, 515)   (331, 525)   (638, 525)

(83, 471)

(176, 442)   (469, 434)

(90, 393)   (299, 438)   (606, 438)

(182, 376)   (486, 372)

(397, 313)   (489, 325)   (704, 313)   (796, 325)

(90, 0)   (182, 0)   (397, 0)   (489, 0)   (704, 0)   (796, 0)
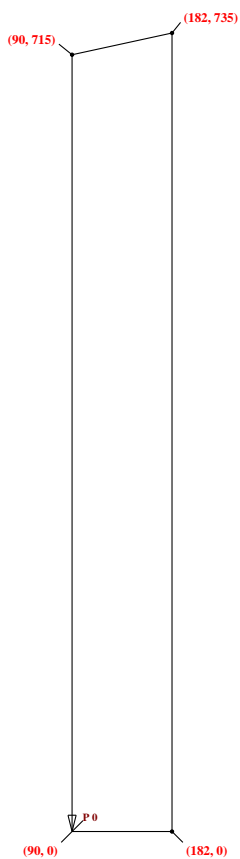
n

n
min = 75, 0 max = 519, 525
L = 75, R = 85 Width = 604
T = 475, B = 0, vAdv = 1000
Parts: m = 1, l = 8, c = 5, total = 14
Paths: 1
Hints: 0 horiz: 0, vert: 0

(75, 515)

P 0

(161, 515)

(340, 525)

(83, 471)

(176, 441)

(316, 438)

(90, 393)

(182, 374)

(427, 304)

(519, 316)

(90, 0)

(182, 0)

(427, 0)

(519, 0)

O

O
min = 55, -10 max = 517, 525
L = 55, R = 55 Width = 572
T = 475, B = -10, vAdv = 1000
Parts: m = 2, l = 0, c = 8, total = 10
Paths: 2
Hints: 0 horiz: 0, vert: 0

(286, 525)

(286, 444)

P 0   P 1   (423, 257)   (517, 257)
(55, 257)   (149, 257)
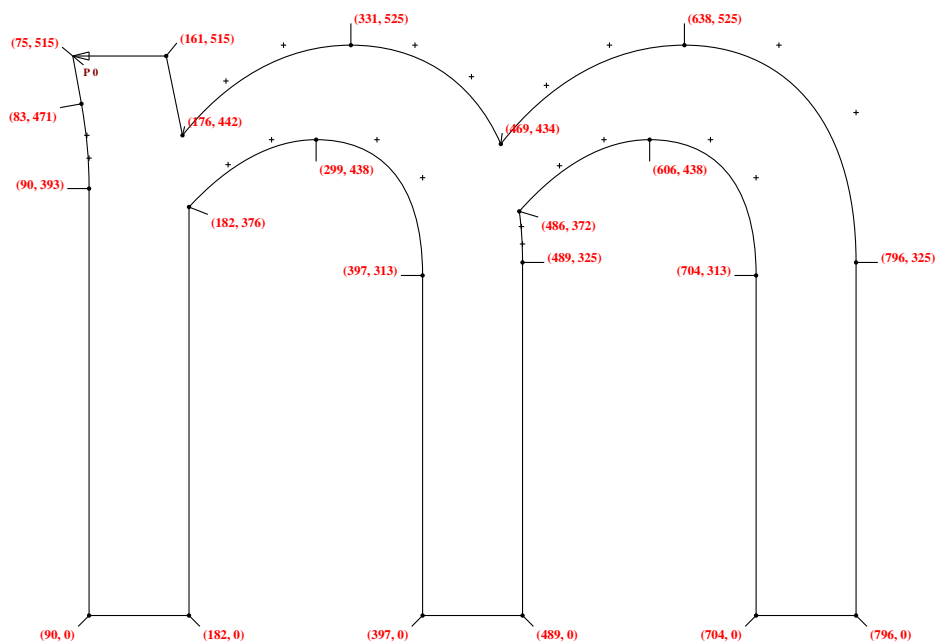
(286, 71)

(286, -10)

p
min = 75, -200 max = 531, 525
L = 75, R = 55 Width = 586
T = 475, B = -200, vAdv = 1000
Parts: m = 2, l = 6, c = 9, total = 17
Paths: 2
Hints: 0 horiz: 0, vert: 0

(339, 525)

(75, 515)   (161, 515)

P 0

(83, 471)

(176, 441)

(314, 440)

(90, 393)

(182, 374)

(437, 259)   (531, 262)

P 1
(182, 232)

(303, 67)

(182, 63)

(318, -10)

(182, -180)

(90, -200)

q

q
min = 55, -200 max = 511, 525
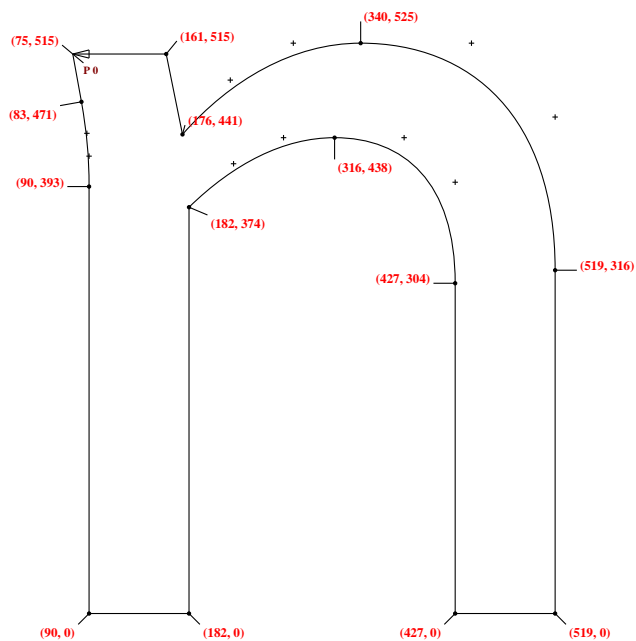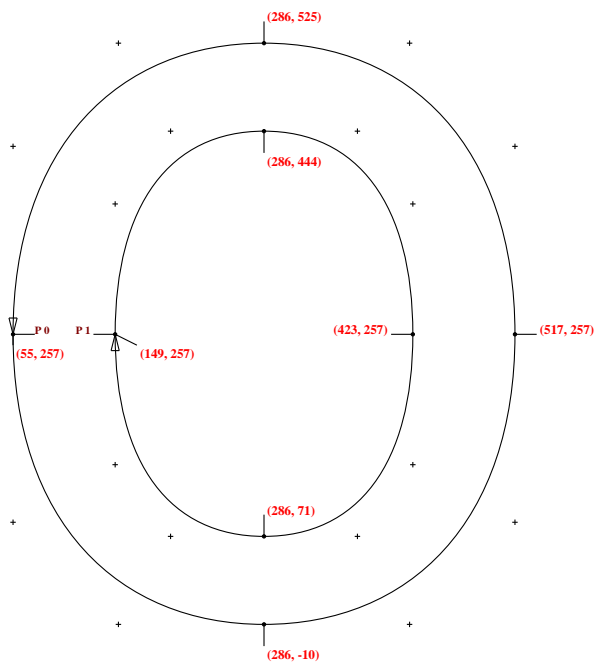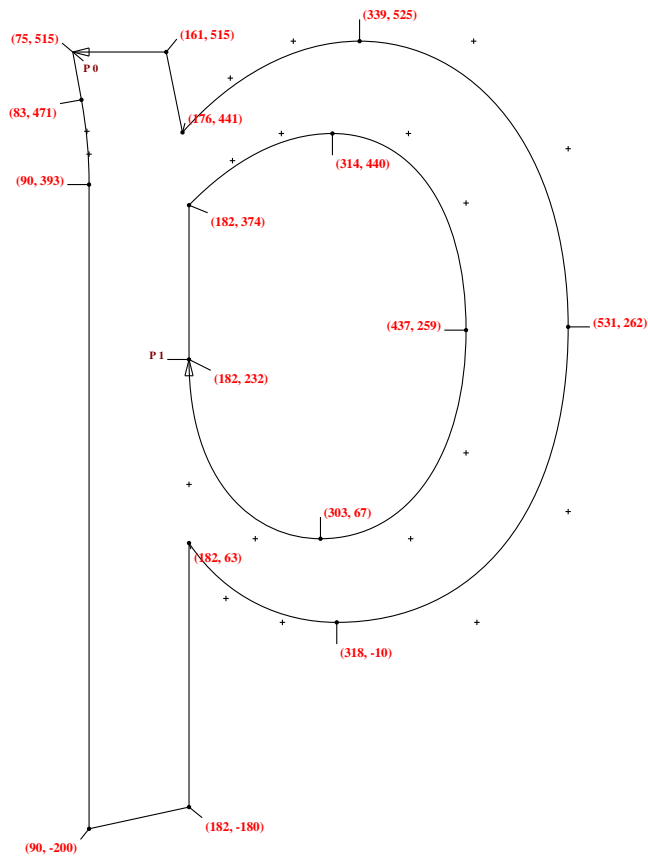L = 55, R = 75 Width = 586
T = 475, B = -200, vAdv = 1000
Parts: m = 2, l = 7, c = 9, total = 18
Paths: 2
Hints: 0 horiz: 0, vert: 0

(268, 525)
(425, 515)
(511, 515)
(503, 471)
(410, 442)
(283, 448)
(496, 393)
(404, 283)
P 0   P 1
(55, 253)   (149, 256)
(404, 138)
(272, 75)
(404, 67)
(247, -10)
(496, -180)
(404, -200)
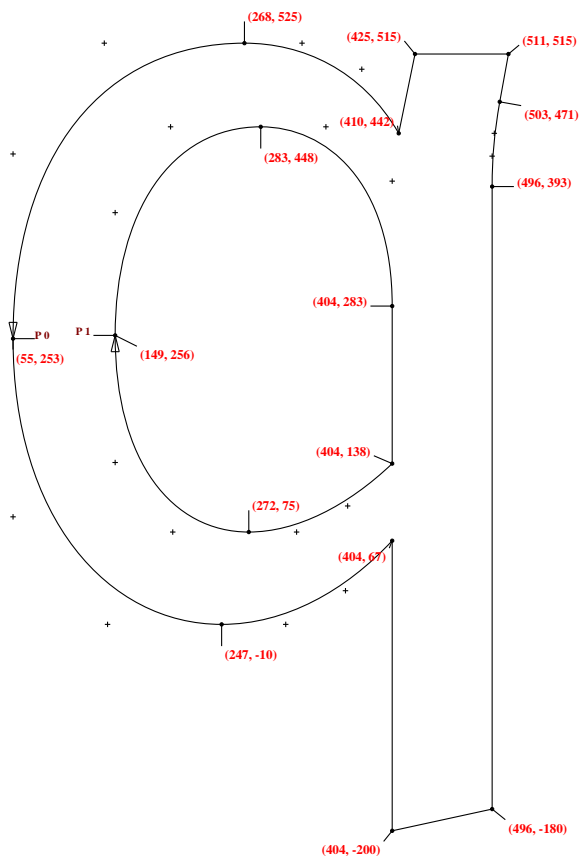
r

r
min = 75, 0 max = 345, 525
L = 75, R = 25 Width = 370
T = 475, B = 0, vAdv = 1000
Parts: m = 1, l = 6, c = 3, total = 10
Paths: 1
Hints: 0 horiz: 0, vert: 0

(75, 515)   P 0   (161, 515)   (345, 525)

(83, 471)

(178, 433)

(90, 393)   (345, 426)

(182, 362)

(90, 0)   (182, 0)

S

S
min = 50, -10 max = 446, 525
L = 50, R = 55 Width = 501
T = 475, B = -10, vAdv = 1000
Parts: m = 1, l = 1, c = 12, total = 14
Paths: 1
Hints: 0 horiz: 0, vert: 0

(258, 525)

(427, 467)

(249, 448)

(156, 390)

(68, 380)

(376, 401)

(277, 306)

(232, 221)

(446, 140)

(104, 123)

(354, 129)

(253, 67)

(50, 61)

(245, -10)

t

t
min = 20, -10 max = 369, 654
L = 20, R = 25 Width = 394
T = 346, B = -10, vAdv = 1000
Parts: m = 1, l = 11, c = 4, total = 16
Paths: 1
Hints: 0 horiz: 0, vert: 0

(202, 654)

(110, 634)

(20, 515)   (110, 515)   (202, 515)   (354, 515)

(20, 435)   (110, 435)   (202, 435)   (354, 435)

(110, 152)   P 0   (202, 156)

(280, 73)   (353, 90)
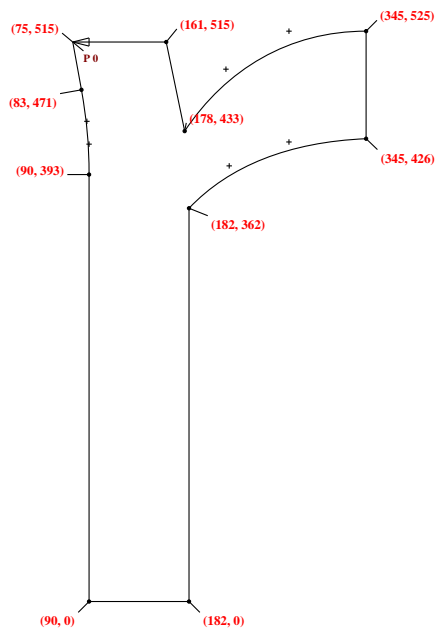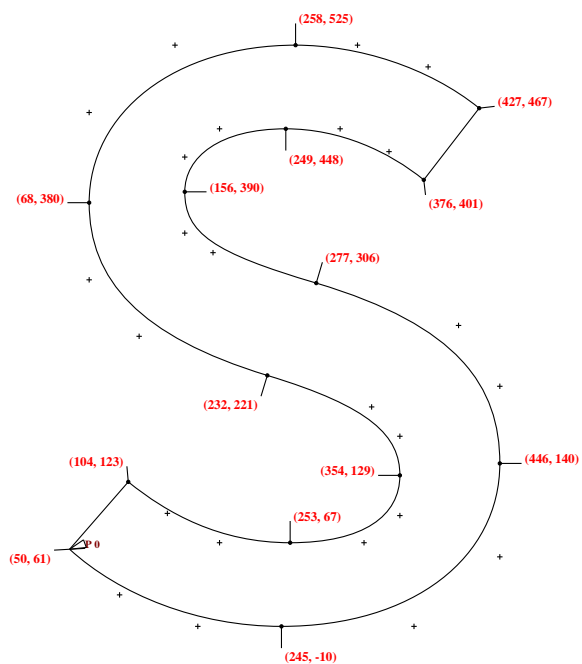
(369, 11)

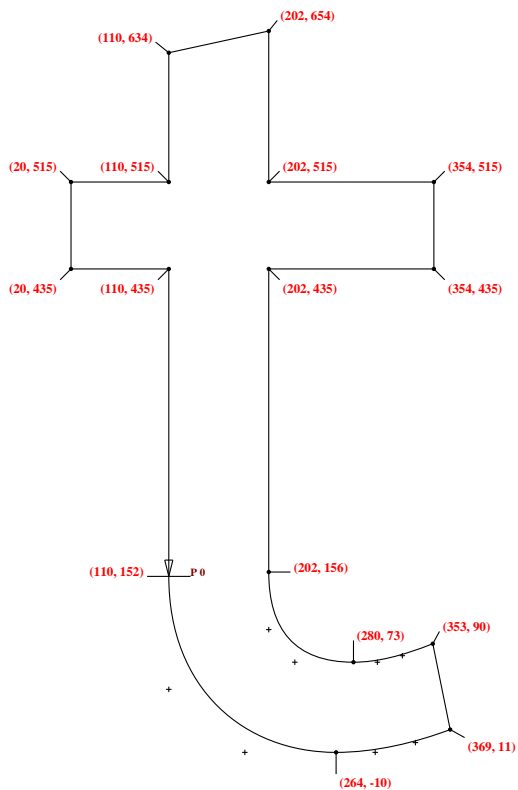(264, -10)

u

u
min = 85, -10 max = 525, 515
L = 85, R = 75 Width = 600
T = 485, B = -10, vAdv = 1000
Parts: m = 1, l = 8, c = 5, total = 14
Paths: 1
Hints: 0 horiz: 0, vert: 0

(85, 515)   (177, 515)   (418, 515)   (510, 515)

(85, 199)   P 0   (177, 211)

(418, 141)

(286, 77)

(510, 122)

(424, 74)

(517, 44)

(439, 0)   (525, 0)

(262, -10)
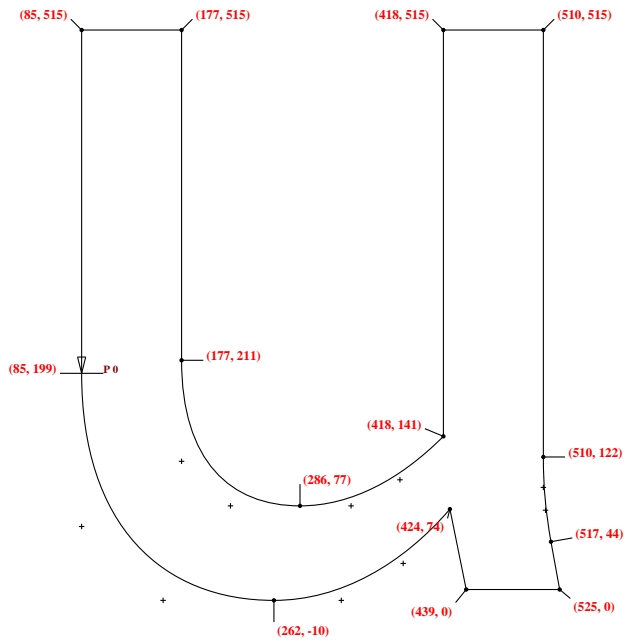
V

V
min = 10, 0 max = 486, 515
L = 10, R = 10 Width = 496
T = 485, B = 0, vAdv = 1000
Parts: m = 1, l = 6, c = 0, total = 7
Paths: 1
Hints: 0 horiz: 0, vert: 0

(10, 515)

P 0

(109, 515)

(391, 515)

(486, 515)

(251, 126)

(212, 0)

(284, 0)
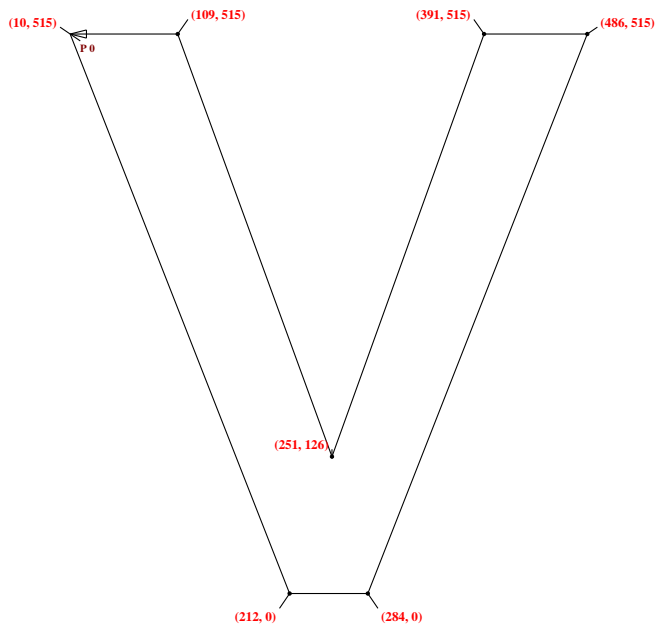
W

W
min = 10, 0 max = 739, 515
L = 10, R = 10 Width = 749
T = 485, B = 0, vAdv = 1000
Parts: m = 1, l = 12, c = 0, total = 13
Paths: 1
Hints: 0 horiz: 0, vert: 0

(10, 515)   (108, 515)   (339, 515)   (414, 515)   (645, 515)   (739, 515)

P 0

(374, 362)

(221, 137)   (534, 137)

(182, 0)   (254, 0)   (495, 0)   (567, 0)
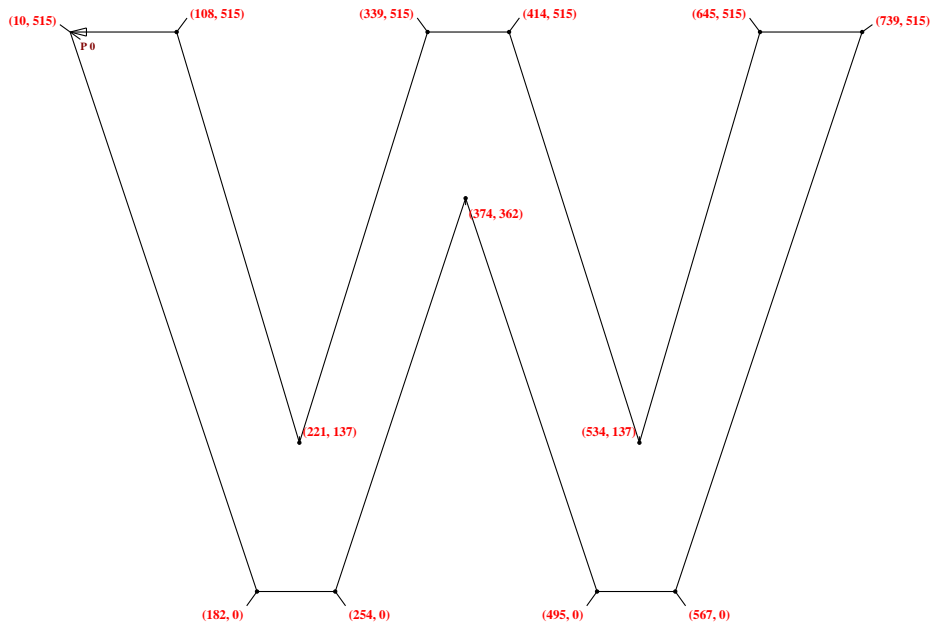
X

X
min = 30, 0 max = 499, 515
L = 30, R = 30 Width = 529
T = 485, B = 0, vAdv = 1000
Parts: m = 1, l = 11, c = 0, total = 12
Paths: 1
Hints: 0 horiz: 0, vert: 0

(40, 515)   (148, 515)   (386, 515)   (489, 515)

(269, 338)

(212, 264)   (317, 266)

(260, 192)

(30, 0)   (133, 0)   (391, 0)   (499, 0)
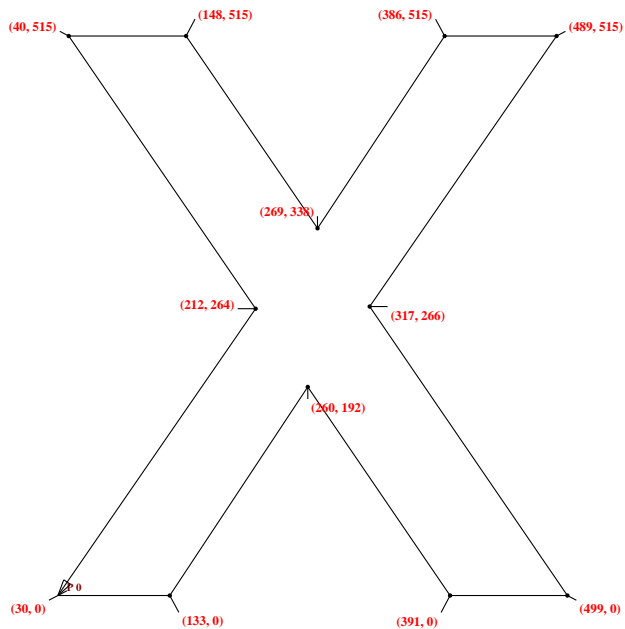
y

y
min = 10, -195 max = 486, 515
L = 10, R = 10 Width = 496
T = 485, B = -195, vAdv = 1000
Parts: m = 1, l = 6, c = 4, total = 11
Paths: 1
Hints: 0 horiz: 0, vert: 0

(10, 515)   (109, 515)   (391, 515)   (486, 515)

(251, 126)

(207, 13)

(274, -26)

(37, -108)   (82, -115)

P 0

(24, -183)

(83, -195)
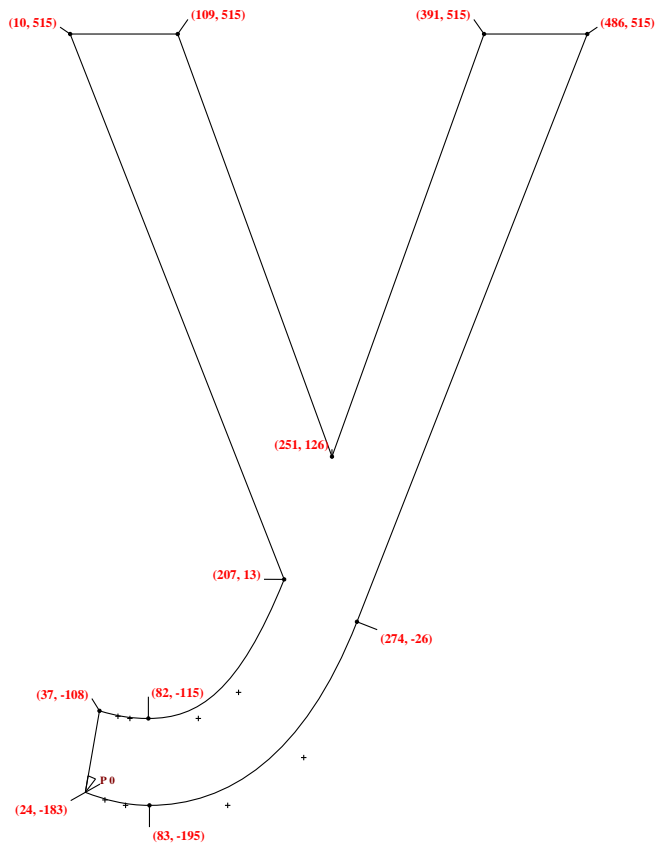
z

z
min = 50, 0 max = 454, 515
L = 50, R = 50 Width = 504
T = 485, B = 0, vAdv = 1000
Parts: m = 1, l = 9, c = 0, total = 10
Paths: 1
Hints: 0 horiz: 0, vert: 0

(60, 515)   (444, 515)

(444, 455)

(60, 435)   (325, 435)

(50, 60)

(169, 80)   (454, 80)

P 0

(50, 0)   (454, 0)

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Agrave
min = 20, 0 max = 636, 885
L = 20, R = 20 Width = 656
T = 115, B = 0, vAdv = 1000
Parts: m = 3, l = 12, c = 0, total = 15
Paths: 3
Hints: 0 horiz: 0, vert: 0

(273, 885)

(152, 885)
P 0

(382, 750)

(293, 750)
(286, 690)

(370, 690)

(326, 554)

(224, 280)
P 2

(428, 280)

(192, 194)

(460, 194)

P 1

(20, 0)

(120, 0)

(532, 0)

(636, 0)

à

agrave
min = 60, -10 max = 473, 740
L = 60, R = 70 Width = 543
T = 260, B = -10, vAdv = 1000
Parts: m = 3, l = 12, c = 11, total = 26
Paths: 3
Hints: 0 horiz: 0, vert: 0

(124, 740)   P 0   (235, 740)

(234, 590)   (310, 590)

(258, 525)

(75, 472)

(249, 437)

(107, 394)

(311, 306)   (366, 308)
(366, 314)

(458, 325)

(366, 242)
(315, 237)

(366, 141)

P 1   P 2   (154, 140)
(60, 132)

(222, 74)

(458, 122)

(372, 73)

(465, 44)

(387, 0)   (473, 0)

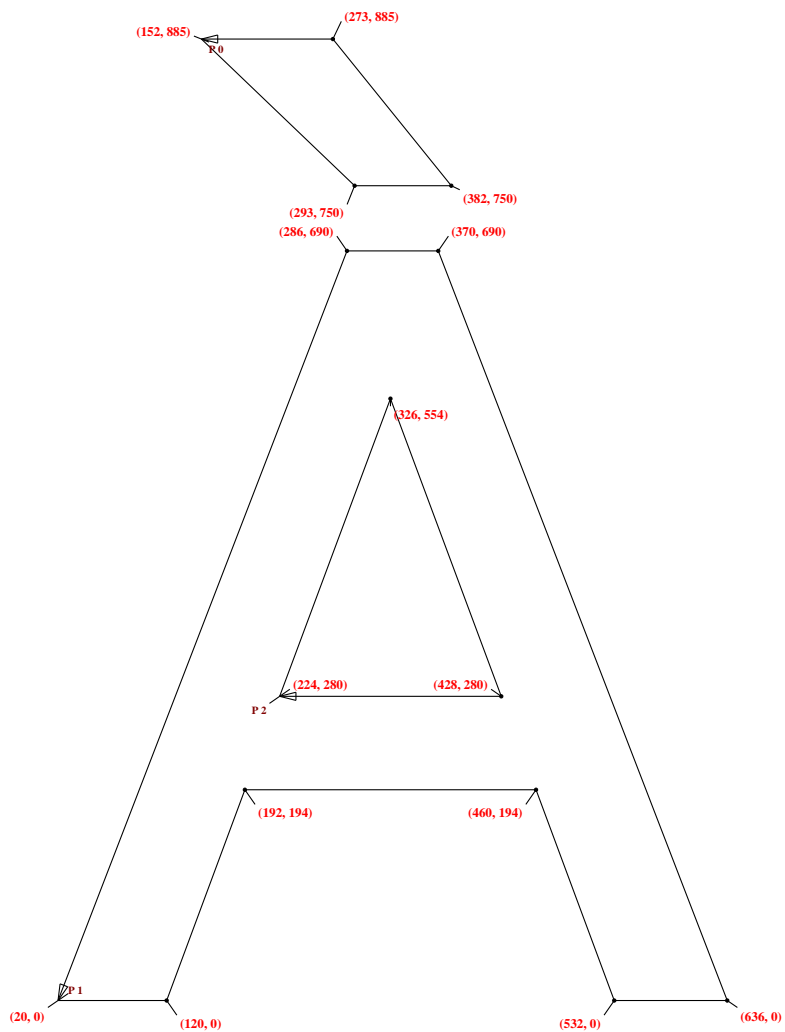(202, -10)

Á

Aacute
min = 20, 0 max = 636, 885
L = 20, R = 20 Width = 656
T = 115, B = 0, vAdv = 1000
Parts: m = 3, l = 12, c = 0, total = 15
Paths: 3
Hints: 0 horiz: 0, vert: 0

(383, 885)   (504, 885)

P 0
(274, 750)
(363, 750)
(286, 690)   (370, 690)

(326, 554)

(224, 280)   (428, 280)
P 2

(192, 194)   (460, 194)

P 1
(20, 0)   (120, 0)   (532, 0)   (636, 0)

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aacute
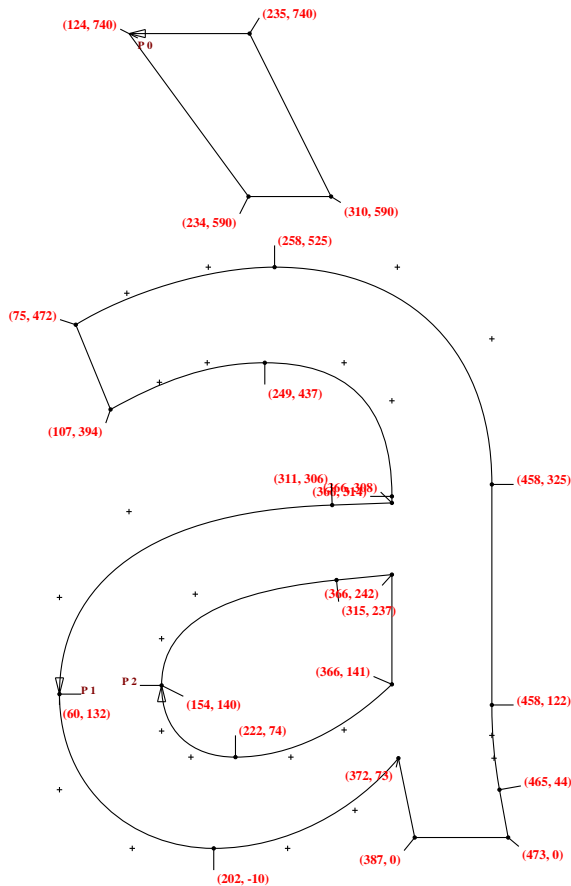**min = 60, -10 max = 473, 740**
L = 60, R = 70 Width = 543
T = 260, B = -10, vAdv = 1000
Parts: m = 3, l = 12, c = 11, total = 26
Paths: 3
Hints: 0 horiz: 0, vert: 0

(295, 740)
(406, 740)
(220, 590)
(296, 590)
P 0
(258, 525)
(75, 472)
(249, 437)
(107, 394)
(311, 306)
(366, 308)
(366, 314)
(458, 325)
(366, 242)
(315, 237)
(366, 141)
P 1
P 2
(60, 132)
(154, 140)
(222, 74)
(458, 122)
(372, 73)
(465, 44)
(387, 0)
(473, 0)
(202, -10)

Â

Acircumflex
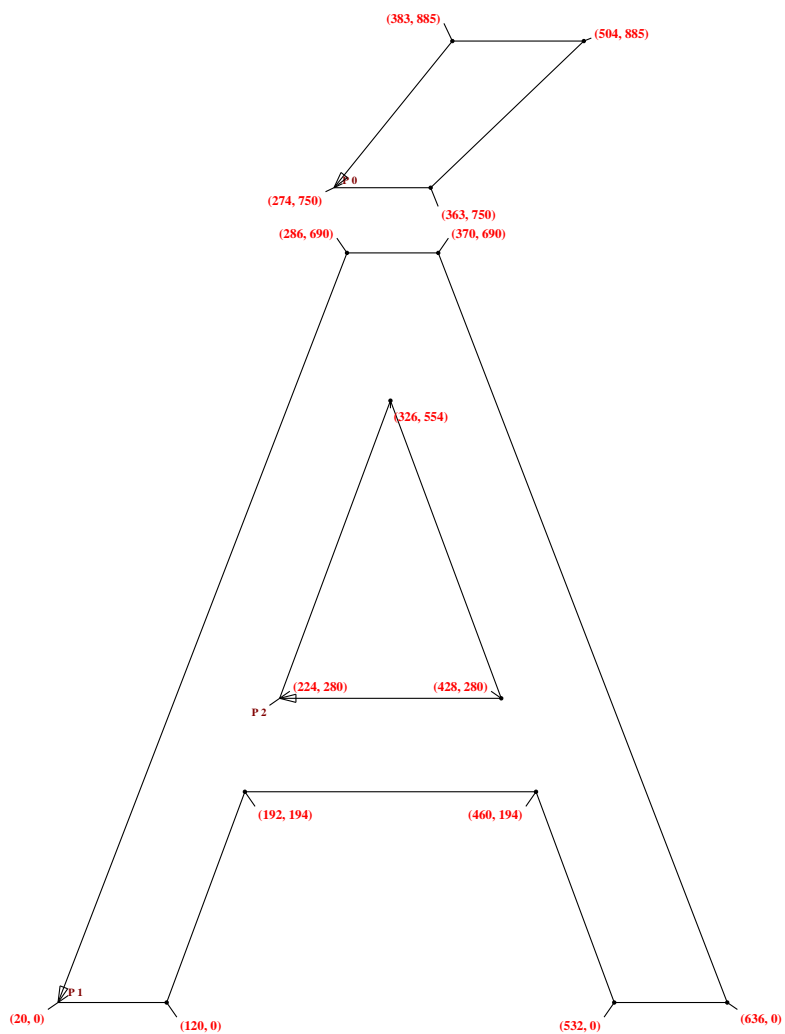**min = 20, 0 max = 636, 885**
L = 20, R = 20 Width = 656
T = 115, B = 0, vAdv = 1000
Parts: m = 3, l = 15, c = 0, total = 18
Paths: 3
Hints: 0 horiz: 0, vert: 0

(272, 885)
(384, 885)

(328, 826)

P 0
(176, 750)
(480, 750)
(258, 750)
(398, 750)
(286, 690)
(370, 690)

(326, 554)

(224, 280)
(428, 280)
P 2

(192, 194)
(460, 194)

P 1
(20, 0)
(120, 0)
(532, 0)
(636, 0)
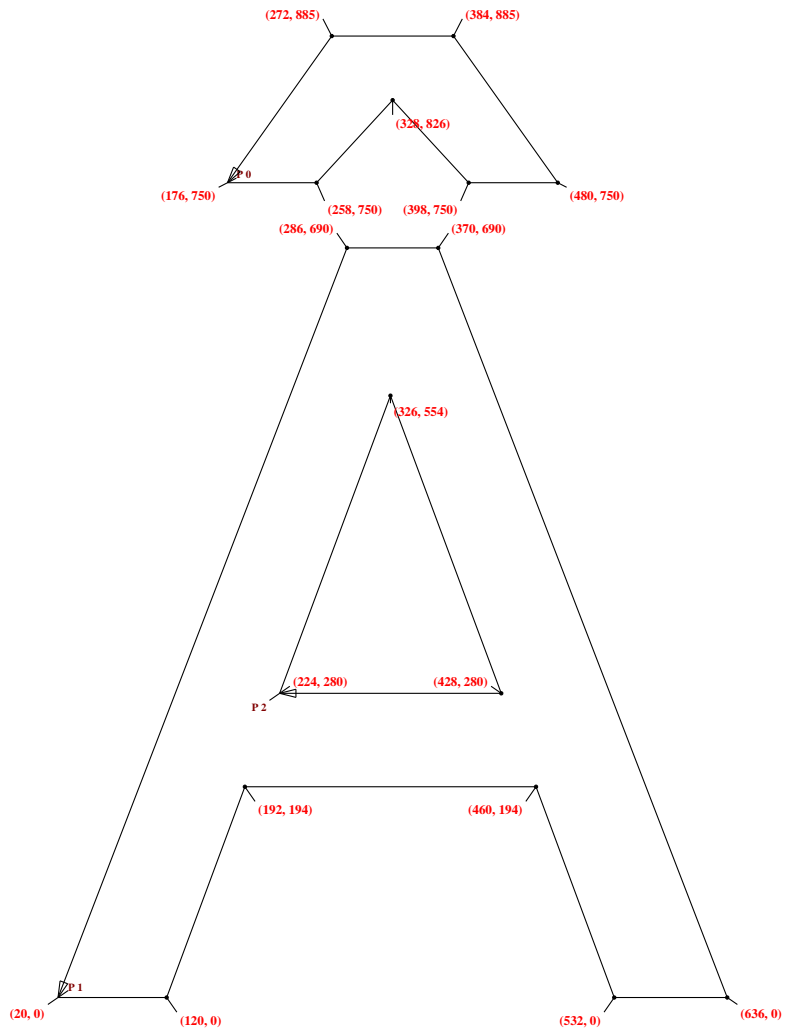
â

acircumflex
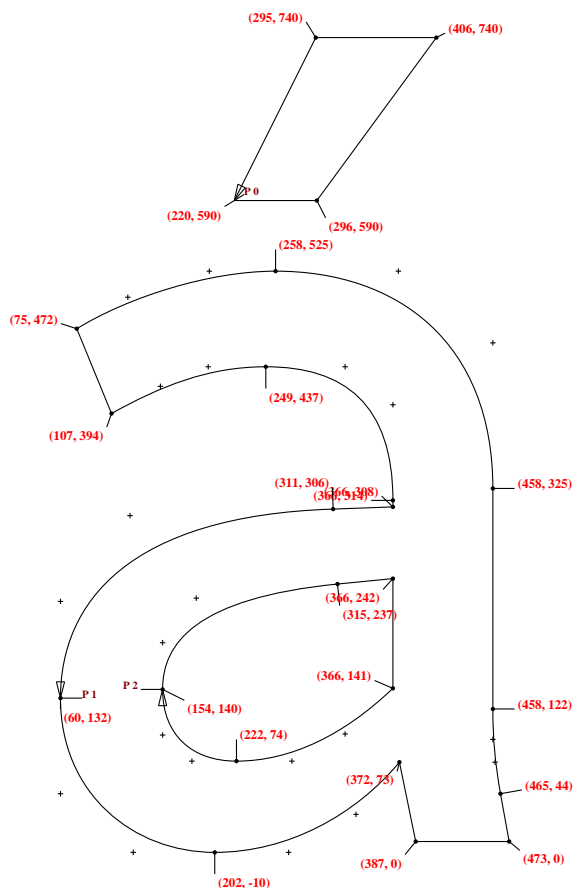**min = 60, -10 max = 473, 740**
L = 60, R = 70 Width = 543
T = 260, B = -10, vAdv = 1000
Parts: m = 3, l = 15, c = 11, total = 29
Paths: 3
Hints: 0 horiz: 0, vert: 0

(214, 740)   (316, 740)

(265, 676)

P 0

(127, 590)   (204, 590)(326, 590)   (403, 590)
(258, 525)

(75, 472)

(249, 437)

(107, 394)

(311, 306)(366, 308)
(366, 314)   (458, 325)

(366, 242)
(315, 237)

P 1   P 2   (154, 140)   (366, 141)

(60, 132)

(222, 74)

(372, 73)   (458, 122)

(465, 44)

(387, 0)   (473, 0)

(202, -10)

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Atilde
min = 20, 0 max = 636, 881
L = 20, R = 20 Width = 656
T = 119, B = 0, vAdv = 1000
Parts: m = 3, l = 11, c = 6, total = 20
Paths: 3
Hints: 0 horiz: 0, vert: 0

(261, 881)

(429, 876)

(489, 876)

(394, 829)

(262, 808)

P 0

(167, 761)

(227, 761)

(395, 756)

(286, 690)

(370, 690)

(326, 554)

(224, 280)

(428, 280)

P 2

(192, 194)

(460, 194)

P 1

(20, 0)

(120, 0)

(532, 0)

(636, 0)

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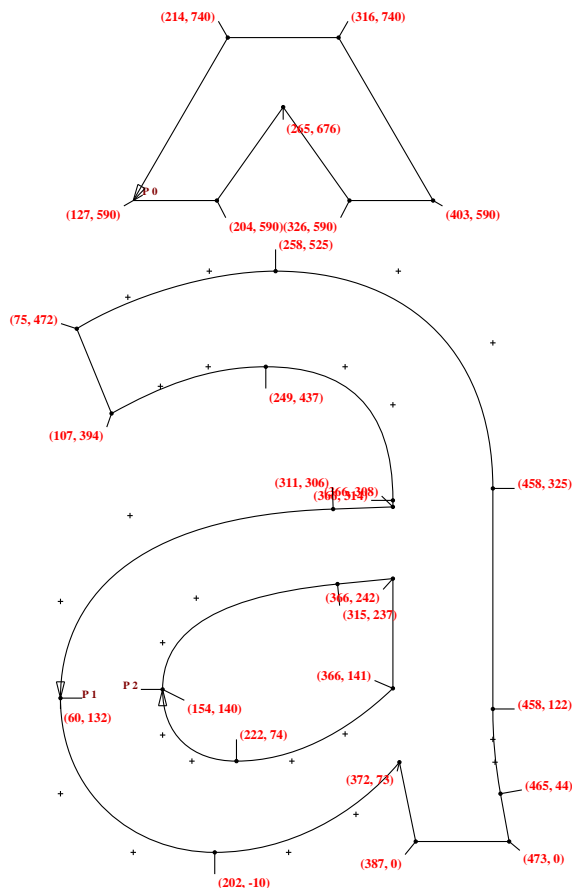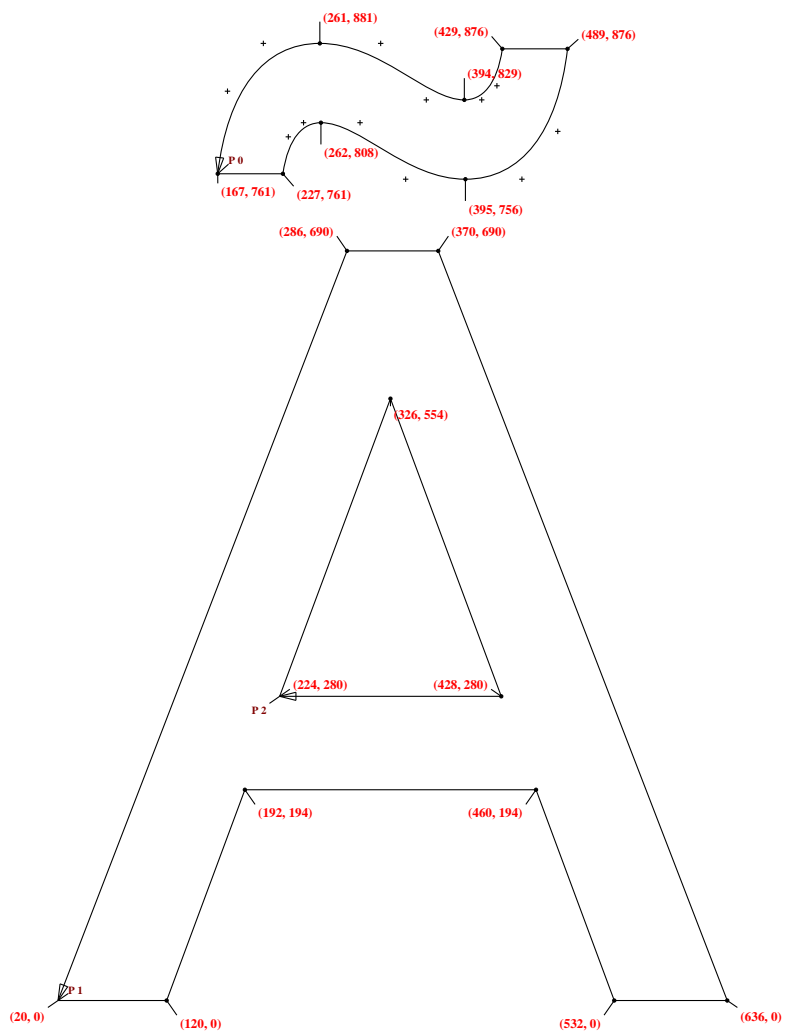**atilde**
min = 60, -10 max = 473, 725
L = 60, R = 70 Width = 543
T = 275, B = -10, vAdv = 1000
Parts: m = 3, l = 11, c = 17, total = 31
Paths: 3
Hints: 0 horiz: 0, vert: 0

(208, 725)
(351, 720)
(411, 720)
(321, 676)
(209, 649)
P 0
(119, 605)
(179, 605)
(322, 600)
(258, 525)
(75, 472)
(249, 437)
(107, 394)
(311, 306)
(366, 308)
(366, 314)
(458, 325)
(366, 242)
(315, 237)
(366, 141)
P 1
P 2
(60, 132)
(154, 140)
(222, 74)
(372, 73)
(458, 122)
(465, 44)
(387, 0)
(473, 0)
(202, -10)

Adieresis

min = 20, 0 max = 636, 875
L = 20, R = 20 Width = 656
T = 125, B = 0, vAdv = 1000
Parts: m = 4, l = 9, c = 8, total = 21
Paths: 4
Hints: 0 horiz: 0, vert: 0

(222, 875)

(434, 875)

P 0

(279, 817)

(165, 817)

P 1

(491, 817)

(377, 817)

(222, 760)

(434, 760)

(286, 690)

(370, 690)

(326, 554)

(224, 280)

(428, 280)

P 3

(192, 194)

(460, 194)

P 2

(20, 0)

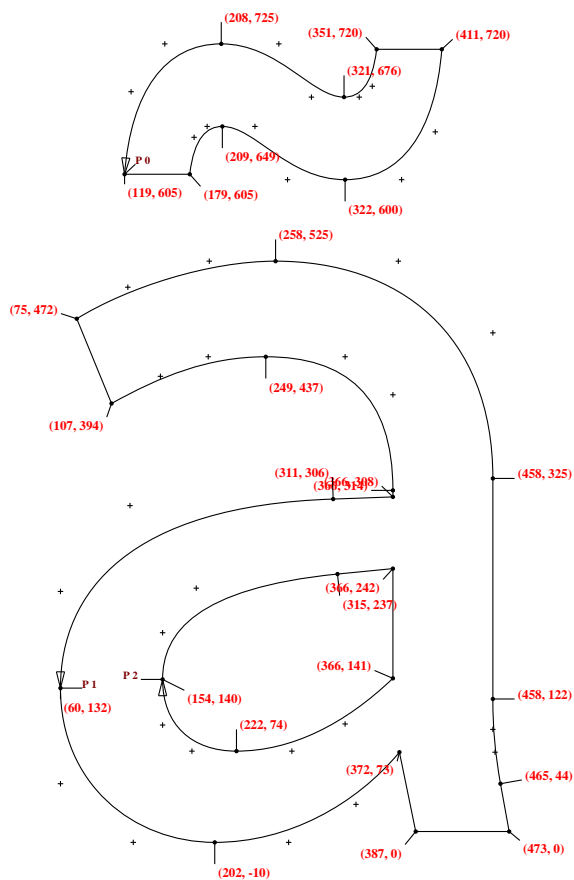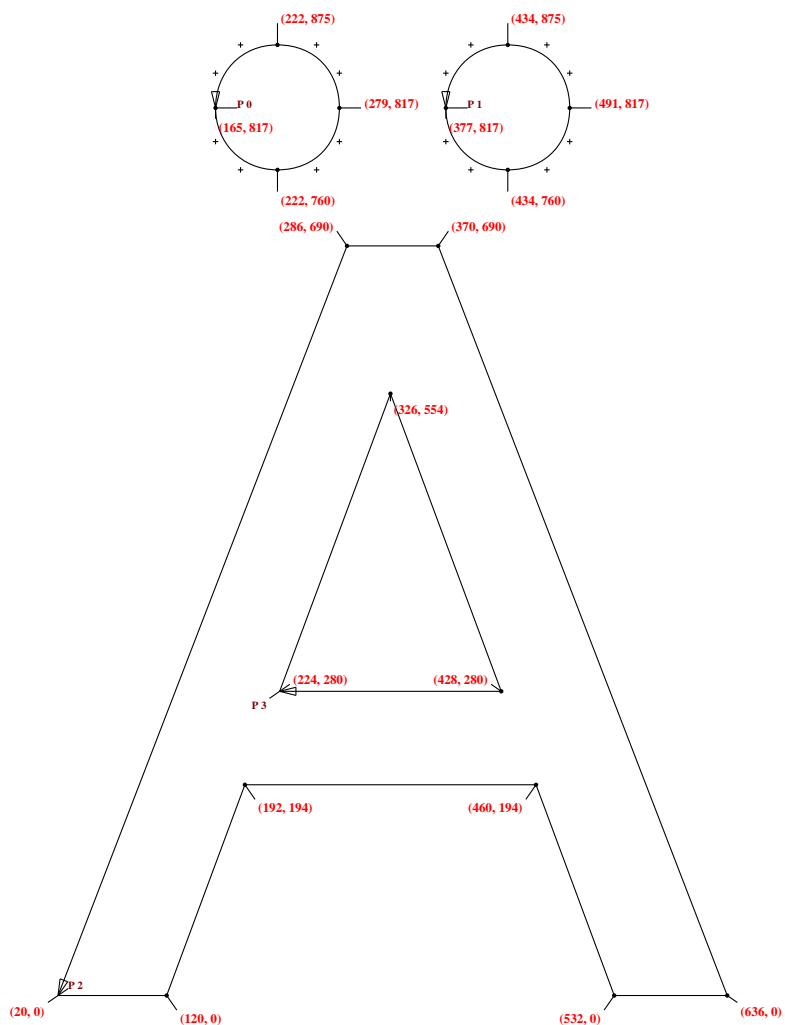(120, 0)

(532, 0)

(636, 0)

adieresis
min = 60, -10 max = 473, 730
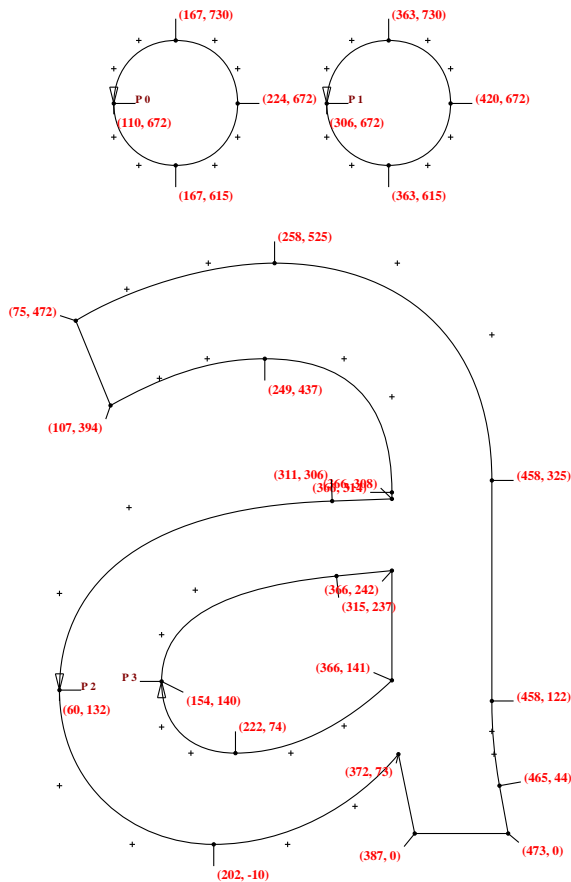L = 60, R = 70 Width = 543
T = 270, B = -10, vAdv = 1000
Parts: m = 4, l = 9, c = 19, total = 32
Paths: 4
Hints: 0 horiz: 0, vert: 0

(167, 730)
(363, 730)
P 0
(224, 672)
P 1
(420, 672)
(110, 672)
(306, 672)
(167, 615)
(363, 615)
(258, 525)
(75, 472)
(249, 437)
(107, 394)
(311, 306)
(366, 308)
(366, 314)
(458, 325)
(366, 242)
(315, 237)
(366, 141)
(458, 122)
P 2
P 3
(154, 140)
(60, 132)
(222, 74)
(372, 73)
(465, 44)
(387, 0)
(473, 0)
(202, -10)

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Amacron
min = 20, 0 max = 636, 860
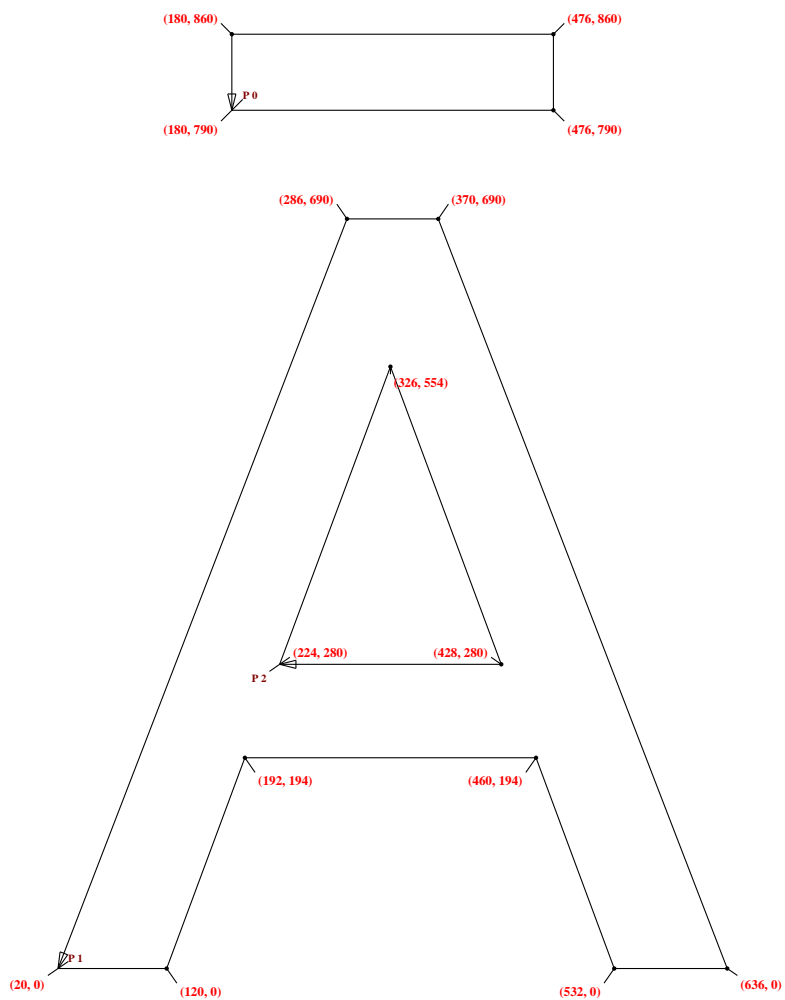**L = 20, R = 20 Width = 656**
T = 140, B = 0, vAdv = 1000
Parts: m = 3, l = 12, c = 0, total = 15
Paths: 3
Hints: 0 horiz: 0, vert: 0

(180, 860)
(476, 860)
P 0
(180, 790)
(476, 790)

(286, 690)
(370, 690)

(326, 554)

(224, 280)
(428, 280)
P 2

(192, 194)
(460, 194)

P 1
(20, 0)
(120, 0)
(532, 0)
(636, 0)

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amacron
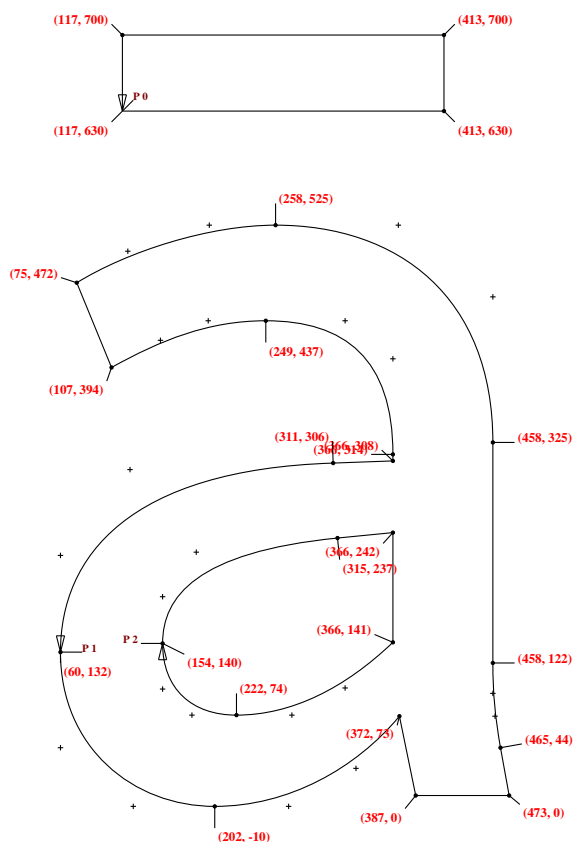**min = 60, -10 max = 473, 700**
L = 60, R = 70 Width = 543
T = 300, B = -10, vAdv = 1000
Parts: m = 3, l = 12, c = 11, total = 26
Paths: 3
Hints: 0 horiz: 0, vert: 0

(117, 700)

(413, 700)

P 0

(117, 630)

(413, 630)

(258, 525)

(75, 472)

(249, 437)

(107, 394)

(311, 306)

(366, 308)

(458, 325)

(366, 242)

(315, 237)

(366, 141)

(366, 141)

P 1

P 2

(154, 140)

(60, 132)

(222, 74)

(372, 73)

(458, 122)

(465, 44)

(202, -10)

(387, 0)

(473, 0)

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Abreve
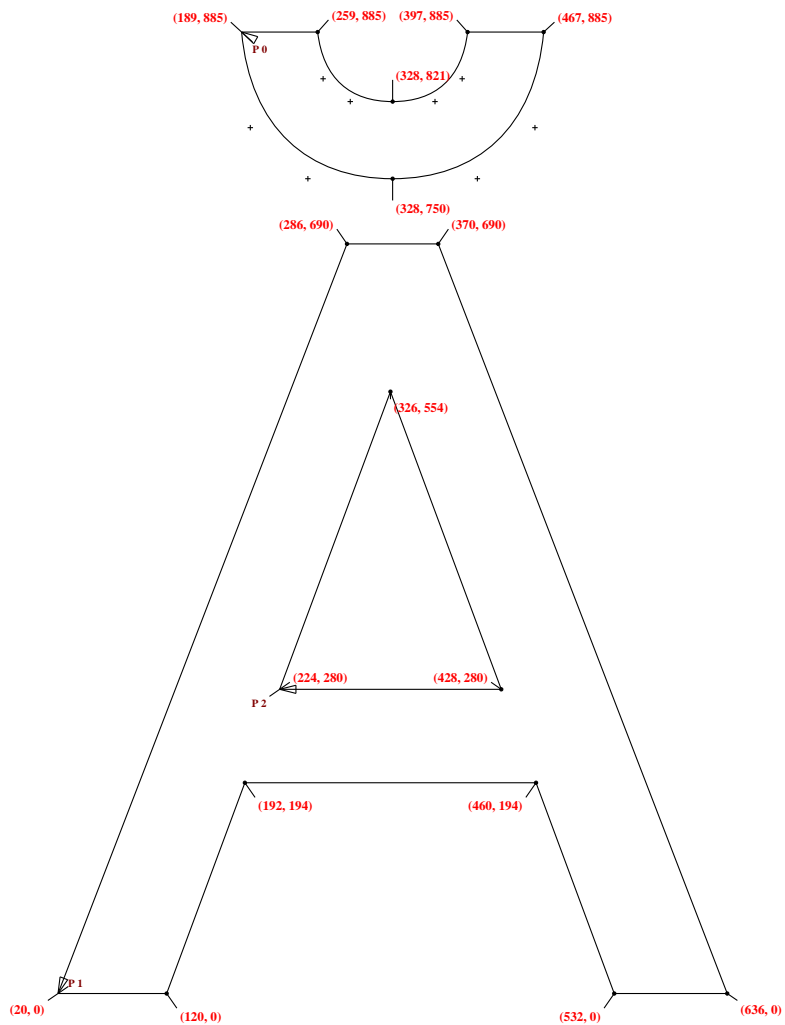**min = 20, 0 max = 636, 885**
L = 20, R = 20 Width = 656
T = 115, B = 0, vAdv = 1000
Parts: m = 3, l = 10, c = 4, total = 17
Paths: 3
Hints: 0 horiz: 0, vert: 0

(189, 885)   (259, 885)   (397, 885)   (467, 885)

P 0

(328, 821)

(328, 750)

(286, 690)   (370, 690)

(326, 554)

(224, 280)   (428, 280)

P 2

(192, 194)   (460, 194)

P 1

(20, 0)   (120, 0)   (532, 0)   (636, 0)

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abreve
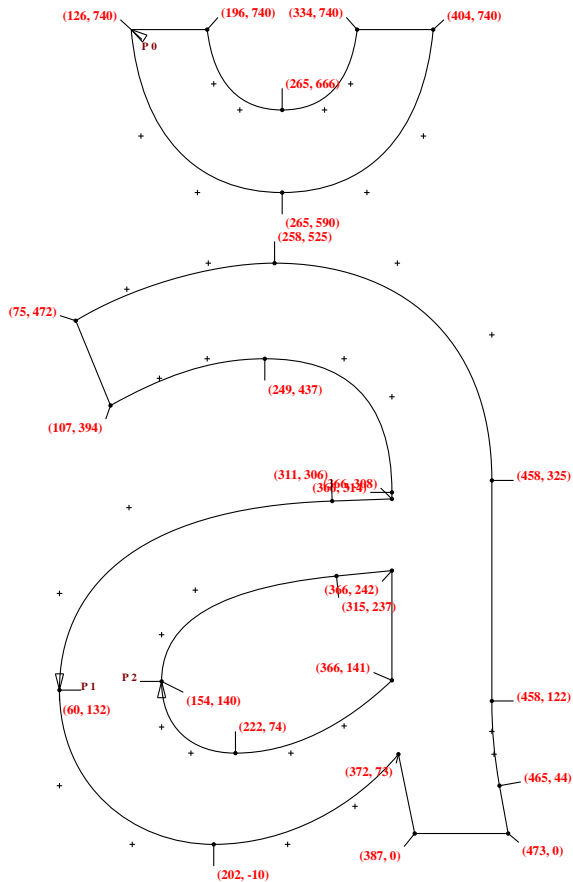**min = 60, -10 max = 473, 740**
L = 60, R = 70 Width = 543
T = 260, B = -10, vAdv = 1000
Parts: m = 3, l = 10, c = 15, total = 28
Paths: 3
Hints: 0 horiz: 0, vert: 0

(126, 740)   (196, 740)   (334, 740)   (404, 740)

(265, 666)

P 0

(265, 590)
(258, 525)

(75, 472)

(249, 437)

(107, 394)

(311, 306)
(366, 314)   (366, 308)

(458, 325)

(356, 242)
(315, 237)

(366, 141)

P 2

P 1   (154, 140)

(60, 132)

(222, 74)

(458, 122)

(372, 73)

(465, 44)

(387, 0)

(473, 0)
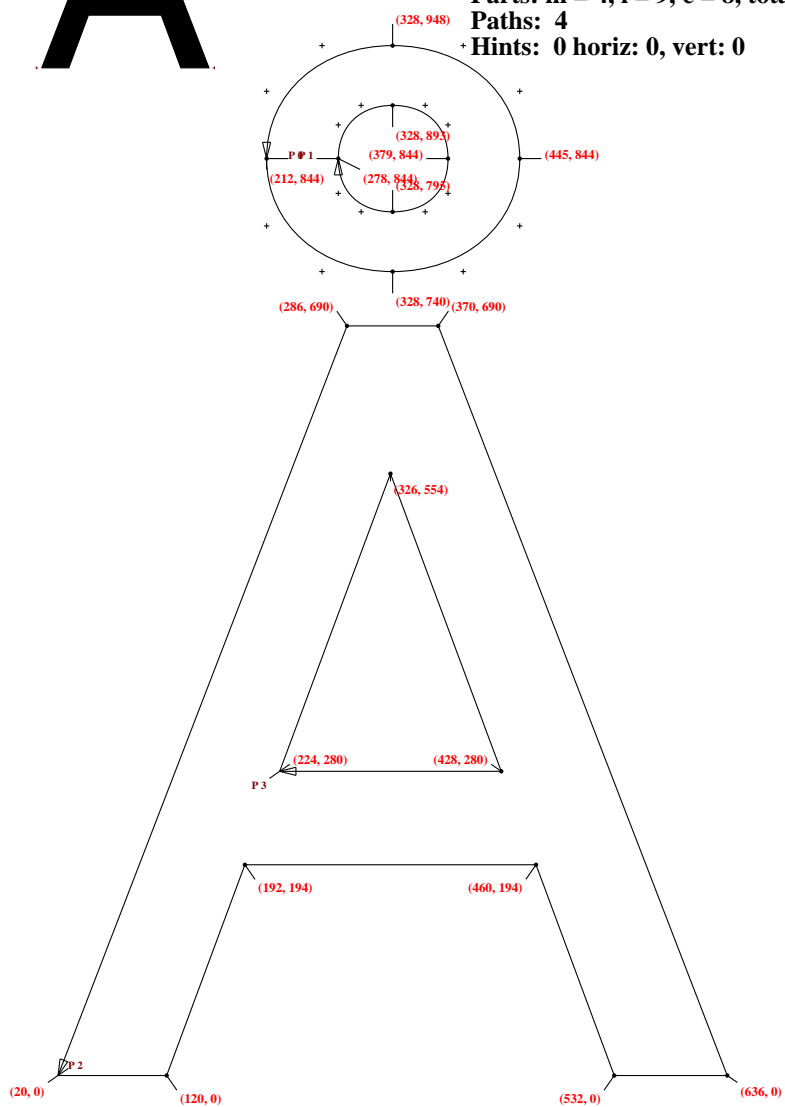
(202, -10)

Å

Aring

min = 20, 0 max = 636, 948
L = 20, R = 20 Width = 656
T = 52, B = 0, vAdv = 1000
Parts: m = 4, l = 9, c = 8, total = 21
Paths: 4
Hints: 0 horiz: 0, vert: 0

(328, 948)

(328, 893)
(379, 844)
(445, 844)
P 1
(212, 844)
(278, 844)
(328, 795)

(286, 690)
(328, 740)
(370, 690)

(326, 554)

(224, 280)
(428, 280)
P 3

(192, 194)
(460, 194)

P 2
(20, 0)
(120, 0)
(532, 0)
(636, 0)
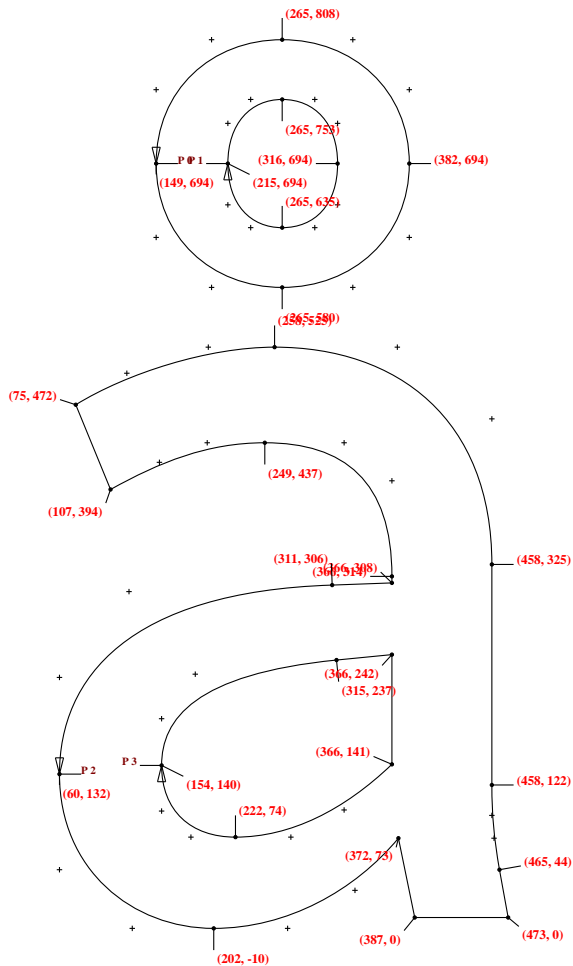
aring

min = 60, -10 max = 473, 808
L = 60, R = 70 Width = 543
T = 192, B = -10, vAdv = 1000
Parts: m = 4, l = 9, c = 19, total = 32
Paths: 4
Hints: 0 horiz: 0, vert: 0

(265, 808)

(265, 755)

(316, 694)

(382, 694)

P 0 1

(149, 694) (215, 694)

(265, 635)

(265, 580)

(75, 472)

(249, 437)

(107, 394)

(311, 306) (366, 308)
(366, 314)

(458, 325)

(366, 242)
(315, 237)

(366, 141)

P 2   P 3

(60, 132)   (154, 140)

(222, 74)

(458, 122)

(372, 73)

(465, 44)

(387, 0)

(473, 0)

(202, -10)

Aringacute
min = 20, 0 max = 636, 1123
L = 20, R = 20 Width = 656
T = -123, B = 0, vAdv = 1000
Parts: m = 5, l = 12, c = 8, total = 25
Paths: 5
Hints: 0 horiz: 0, vert: 0

(383, 1123)   (504, 1123)

(274, 988)

(328, 948)
(363, 888)

(328, 893)
(379, 844)   (445, 844)
P P 2
(212, 844)   (278, 844)
(328, 795)

(286, 690)   (328, 740) (370, 690)

(326, 554)

(224, 280)   (428, 280)
P 4

(192, 194)   (460, 194)

P 3
(20, 0)   (120, 0)   (532, 0)   (636, 0)

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aringacute
min = 60, -10 max = 473, 998
L = 60, R = 70 Width = 543
T = 2, B = -10, vAdv = 1000
Parts: m = 5, l = 12, c = 19, total = 36
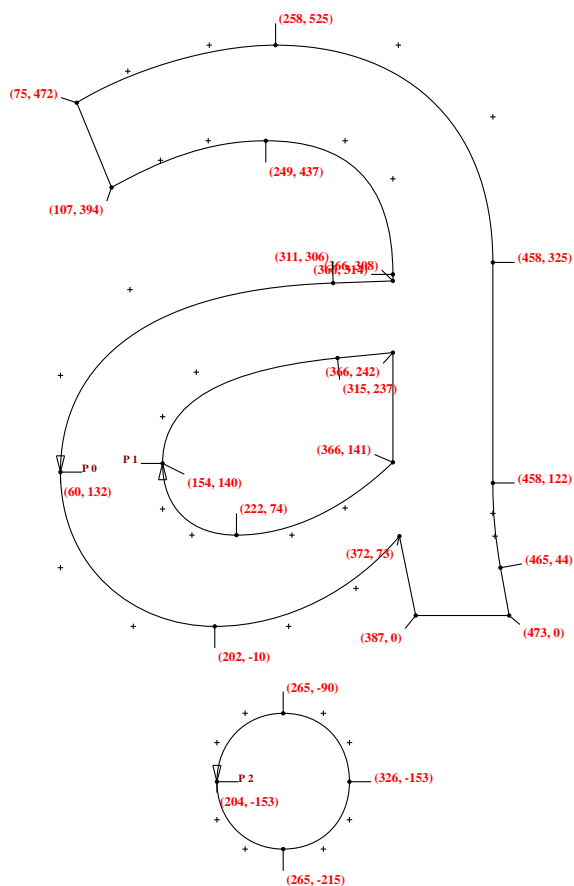Paths: 5
Hints: 0 horiz: 0, vert: 0

(295, 998)

(406, 998)

P 0

(220, 848)

(265, 808)
(296, 848)

(265, 755)

P P 2

(316, 694)

(149, 694)

(215, 694)

(382, 694)

(265, 635)

(265, 580)

(75, 472)

(249, 437)

(107, 394)

(311, 306)
(366, 308)
(366, 314)

(458, 325)

(366, 242)
(315, 237)

(366, 141)

P 4

P 3

(154, 140)

(60, 132)

(222, 74)

(372, 73)

(458, 122)

(465, 44)

(387, 0)

(473, 0)

(202, -10)
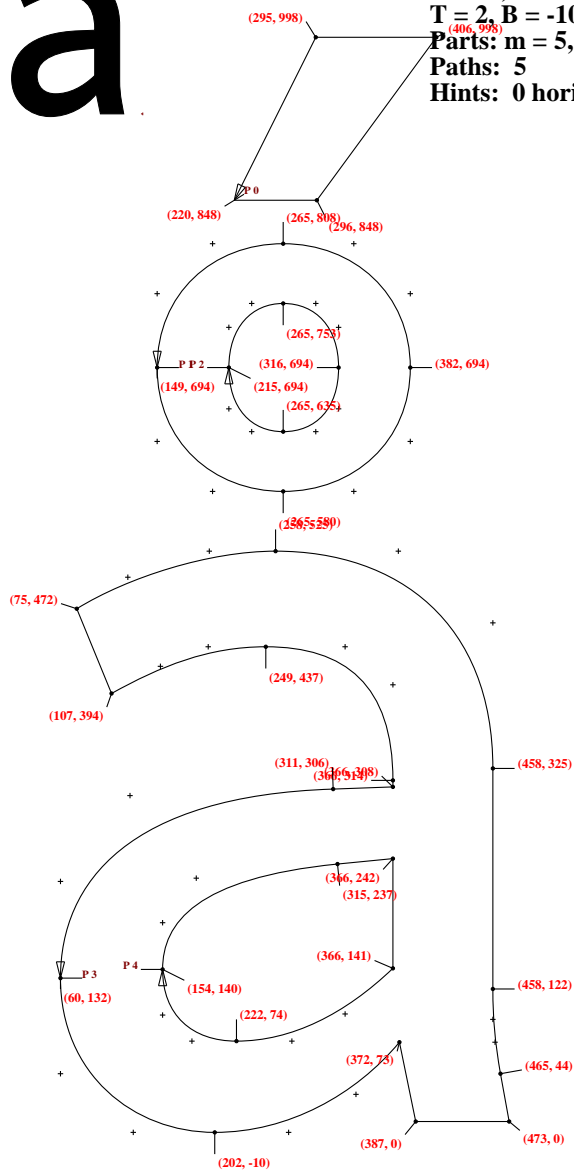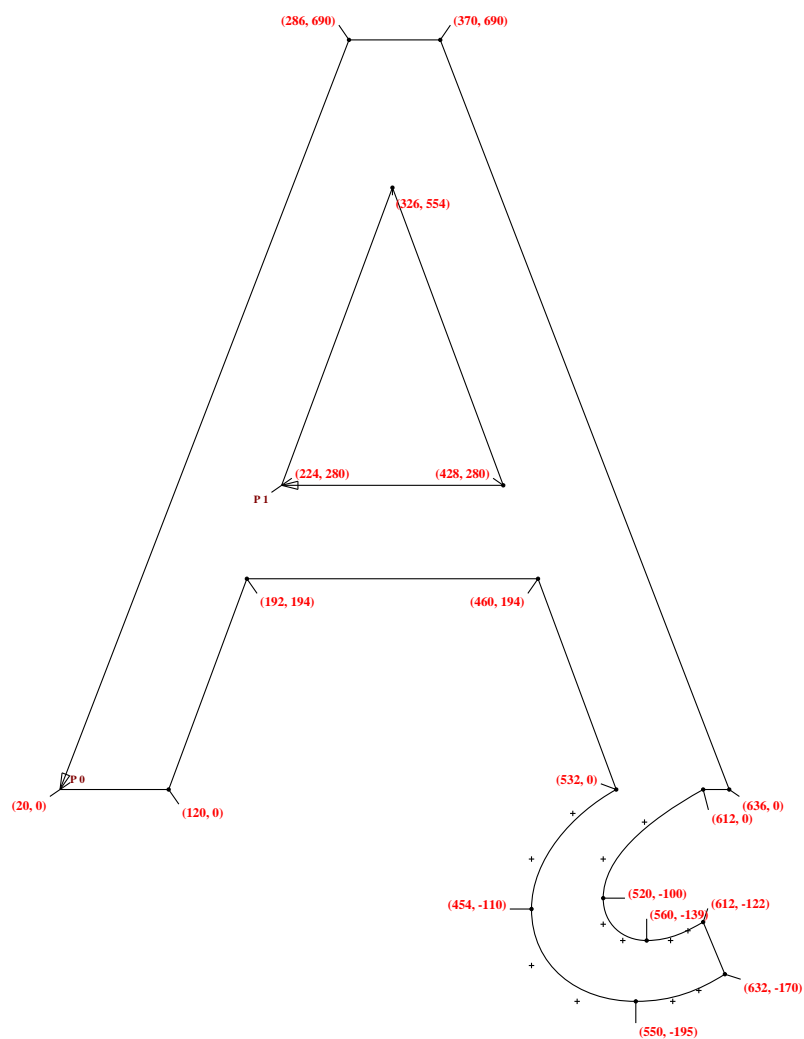
Adotbelow

min = 20, -215 max = 636, 690
L = 20, R = 20 Width = 656
T = 310, B = -215, vAdv = 1000
Parts: m = 3, l = 9, c = 4, total = 16
Paths: 3
Hints: 0 horiz: 0, vert: 0

(286, 690)   (370, 690)

(326, 554)

(224, 280)   (428, 280)
P 1

(192, 194)   (460, 194)

P 0
(20, 0)   (120, 0)   (532, 0)   (636, 0)

(328, -90)

P 2   (389, -153)
(267, -153)

(328, -215)
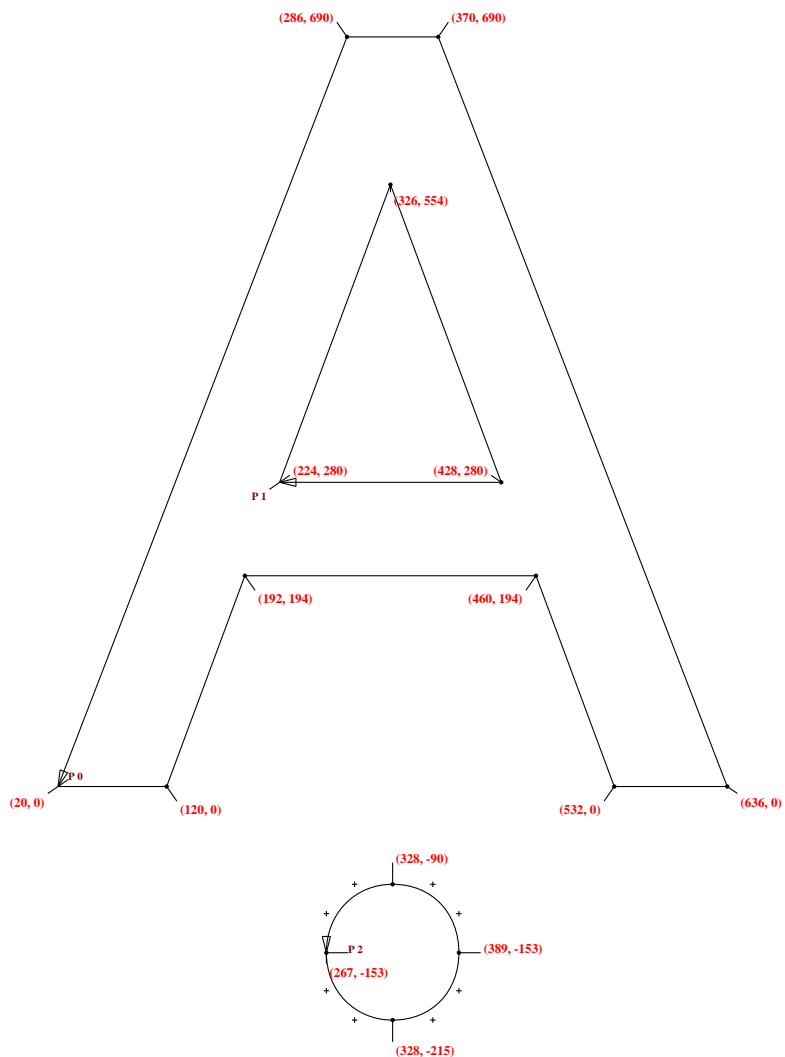
adotbelow
min = 60, -215 max = 473, 525
L = 60, R = 70 Width = 543
T = 475, B = -215, vAdv = 1000
Parts: m = 3, l = 9, c = 15, total = 27
Paths: 3
Hints: 0 horiz: 0, vert: 0

(258, 525)
(75, 472)
(249, 437)
(107, 394)
(311, 306)
(366, 308)
(366, 314)
(458, 325)
(366, 242)
(315, 237)
(366, 141)
(458, 122)
P 0
P 1
(60, 132)
(154, 140)
(222, 74)
(372, 73)
(465, 44)
(387, 0)
(473, 0)
(202, -10)
(265, -90)
P 2
(326, -153)
(204, -153)
(265, -215)

Aogonek
min = 20, -195 max = 636, 690
L = 20, R = 20 Width = 656
T = 310, B = -195, vAdv = 1000
Parts: m = 2, l = 10, c = 6, total = 18
Paths: 2
Hints: 0 horiz: 0, vert: 0

(286, 690)   (370, 690)

(326, 554)

(224, 280)   (428, 280)

P 1

(192, 194)   (460, 194)

(532, 0)

P 0

(636, 0)

(20, 0)   (120, 0)   (612, 0)

(454, -110)   (520, -100)   (612, -122)

(560, -139)

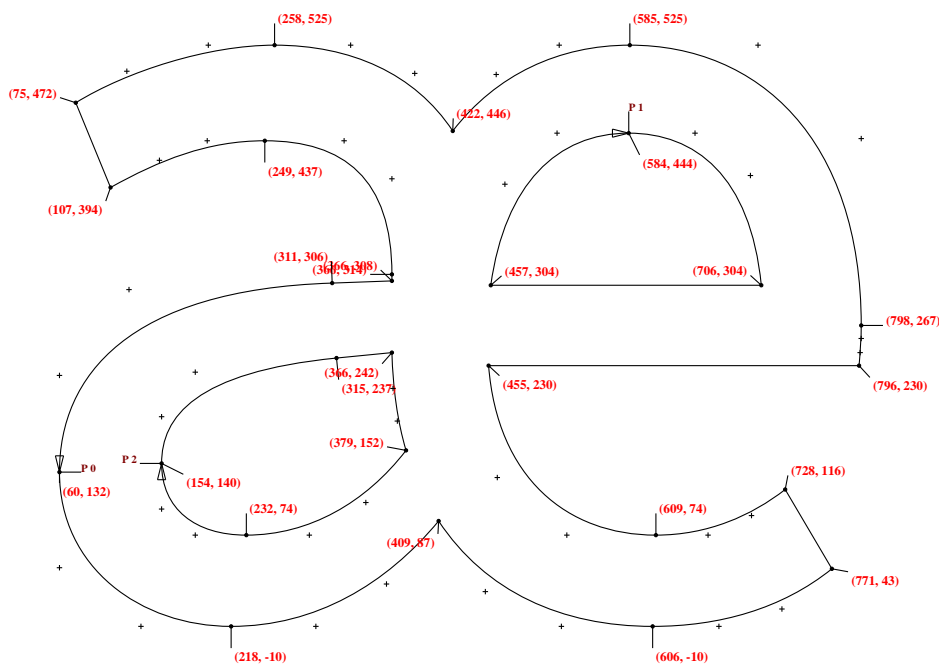(632, -170)

(550, -195)

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aogonek
min = 60, -195 max = 487, 525
L = 60, R = 56 Width = 543
T = 475, B = -195, vAdv = 1000
Parts: m = 2, l = 10, c = 17, total = 29
Paths: 2
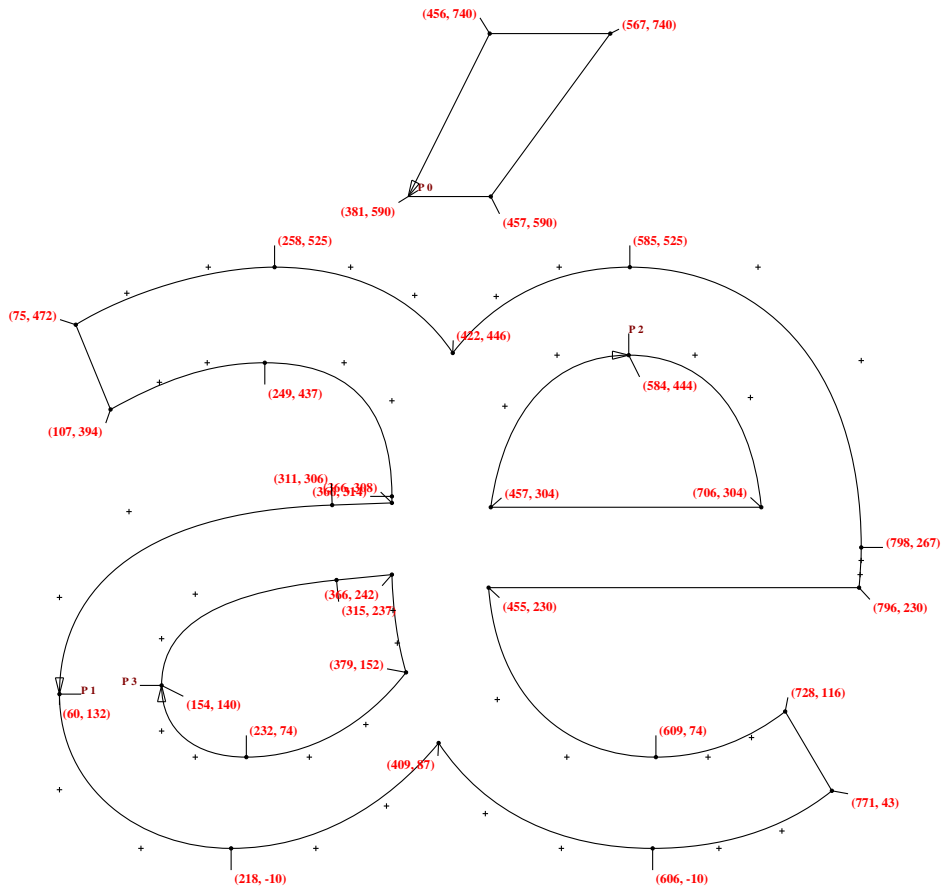Hints: 0 horiz: 0, vert: 0

(258, 525)

(75, 472)

(249, 437)

(107, 394)

(311, 306)
(366, 308)

(458, 325)

(366, 314)

(366, 242)
(315, 237)

(366, 141)

(458, 122)

P 0
(60, 132)

P 1

(154, 140)

(222, 74)

(372, 73)

(465, 44)

(387, 0)

(473, 0)
(467, 0)

(202, -10)

(375, -100)
(415, -139)

(467, -122)

(309, -110)

(487, -170)

(405, -195)
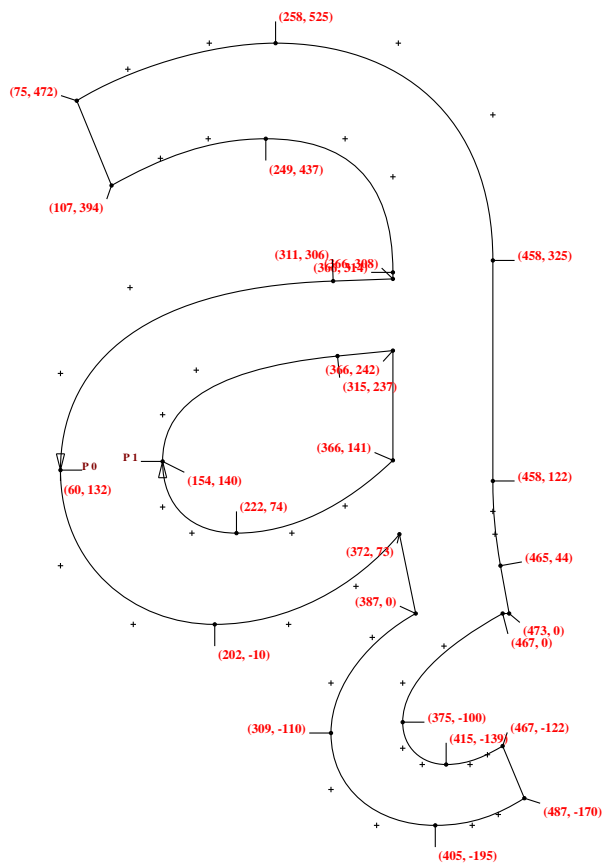
AE
min = 10, 0 max = 891, 690
L = 10, R = 70 Width = 961
T = 310, B = 0, vAdv = 1000
Parts: m = 2, l = 18, c = 0, total = 20
Paths: 2
Hints: 0 horiz: 0, vert: 0
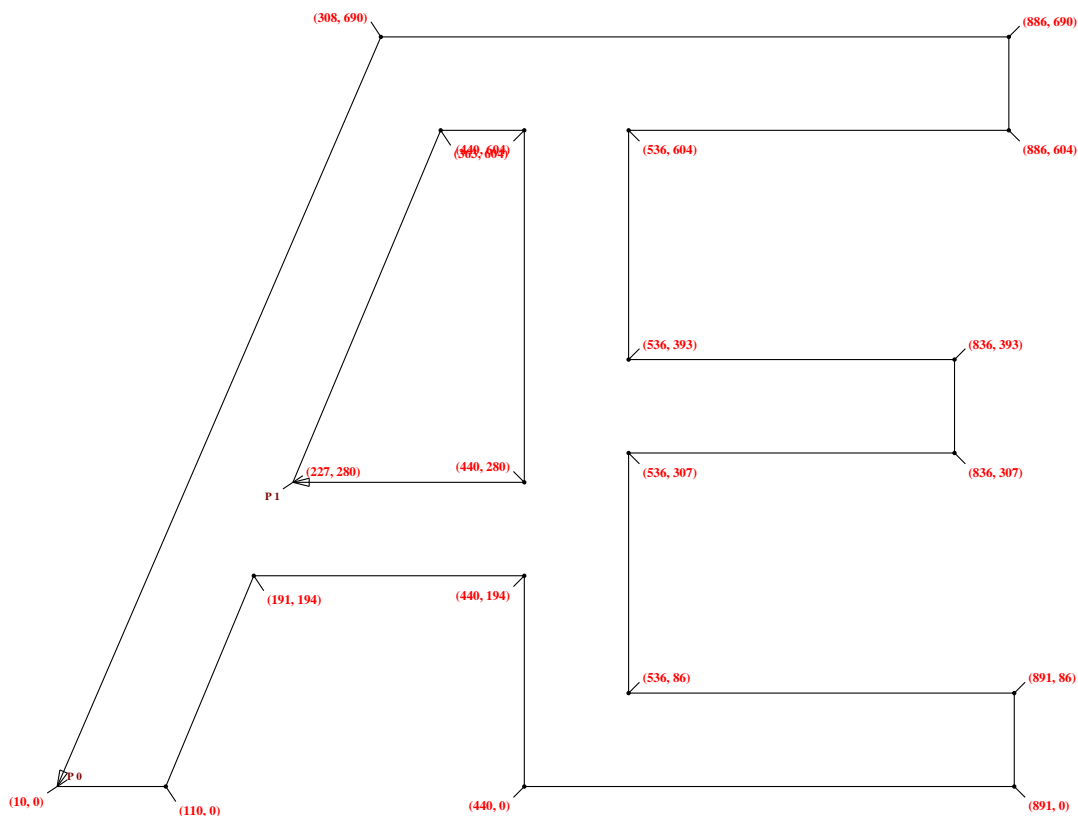
ae
min = 60, -10 max = 798, 525
L = 60, R = 55 Width = 853
T = 475, B = -10, vAdv = 1000
Parts: m = 3, l = 7, c = 20, total = 30
Paths: 3
Hints: 0 horiz: 0, vert: 0

(258, 525)

(585, 525)

(75, 472)

(422, 446)

P 1

(584, 444)

(249, 437)

(107, 394)

(311, 306)

(366, 308)

(366, 514)

(457, 304)

(706, 304)

(798, 267)

(366, 242)

(315, 237)

(455, 230)

(796, 230)

(379, 152)

P 0

P 2

(728, 116)

(60, 132)

(154, 140)

(232, 74)

(609, 74)

(409, 87)

(771, 43)

(218, -10)
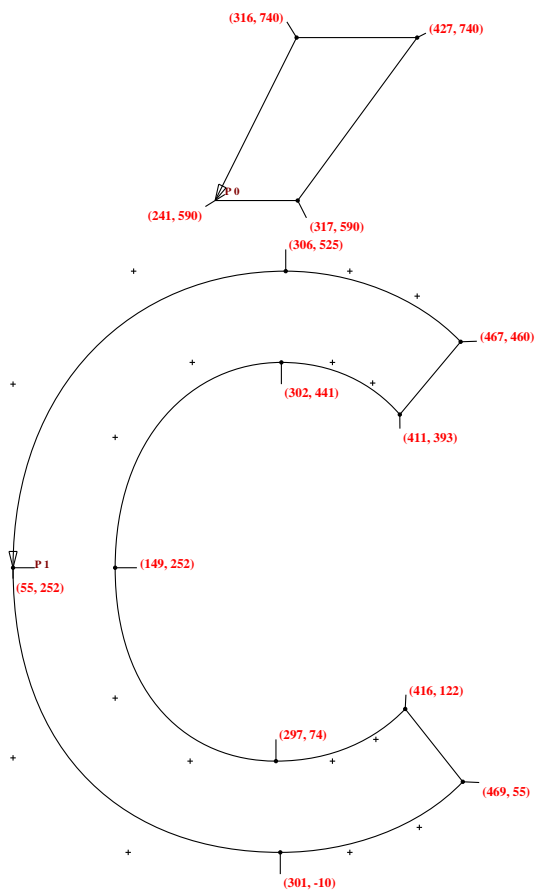
(606, -10)

AEacute
min = 10, 0 max = 891, 885
L = 10, R = 70 Width = 961
T = 115, B = 0, vAdv = 1000
Parts: m = 3, l = 21, c = 0, total = 24
Paths: 3
Hints: 0 horiz: 0, vert: 0

(635, 885)   (756, 885)

P 0   (615, 750)
(526, 750)

(308, 690)   (886, 690)

(449, 604)   (536, 604)   (886, 604)
(505, 604)

(536, 393)   (836, 393)

(227, 280)   (440, 280)   (536, 307)   (836, 307)
P 2

(191, 194)   (440, 194)

(536, 86)   (891, 86)

P 1
(10, 0)   (110, 0)   (440, 0)   (891, 0)

aeacute
min = 60, -10 max = 798, 740
L = 60, R = 55 Width = 853
T = 260, B = -10, vAdv = 1000
Parts: m = 4, l = 10, c = 20, total = 34
Paths: 4
Hints: 0 horiz: 0, vert: 0

(456, 740)   (567, 740)

(381, 590)   P 0   (457, 590)

(258, 525)   (585, 525)

(75, 472)

(422, 446)   P 2

(249, 437)   (584, 444)

(107, 394)

(311, 306)   (366, 308)

(457, 304)   (706, 304)

(798, 267)

(366, 242)   (455, 230)   (796, 230)

(315, 237)

(379, 152)

P 1   P 3   (728, 116)

(60, 132)   (154, 140)   (609, 74)

(232, 74)

(409, 87)   (771, 43)

(218, -10)   (606, -10)
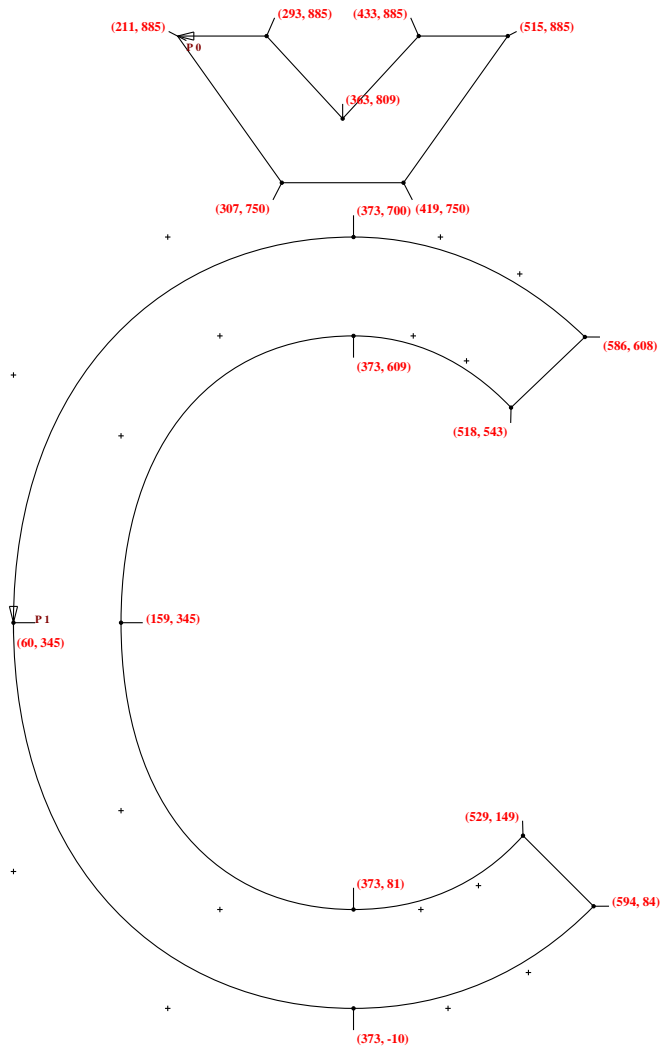
Ć

Cacute

min = 60, -10 max = 594, 885
L = 60, R = 50 Width = 644
T = 115, B = -10, vAdv = 1000
Parts: m = 2, l = 5, c = 8, total = 15
Paths: 2
Hints: 0 horiz: 0, vert: 0

(418, 885)

(539, 885)

(309, 750)

(373, 750)(398, 750)

(586, 608)

(373, 609)

(518, 543)

P 1

(159, 345)

(60, 345)

(529, 149)

(373, 81)

(594, 84)

(373, -10)
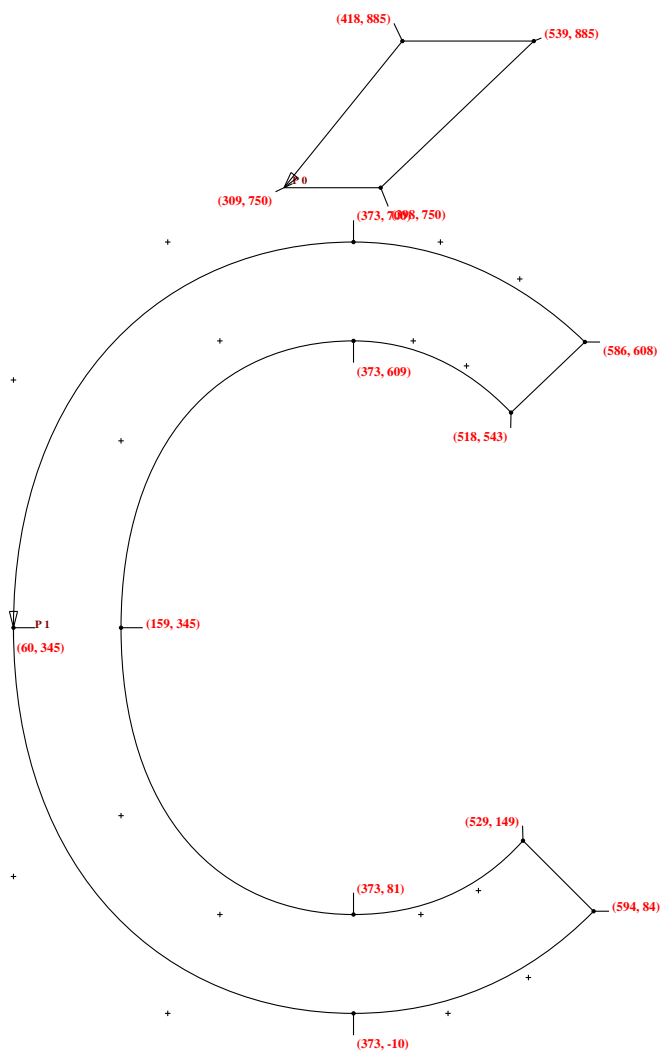
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cacute
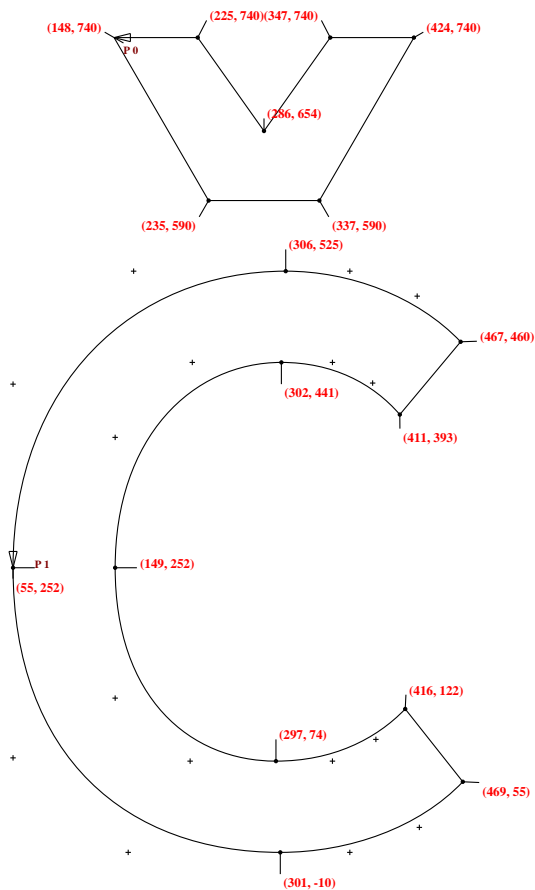**min = 55, -10 max = 469, 740**
L = 55, R = 35 Width = 504
T = 260, B = -10, vAdv = 1000
Parts: m = 2, l = 5, c = 8, total = 15
Paths: 2
Hints: 0 horiz: 0, vert: 0

(316, 740)   (427, 740)

P 0
(241, 590)
(317, 590)
(306, 525)

(467, 460)

(302, 441)

(411, 393)

P 1   (149, 252)
(55, 252)

(416, 122)

(297, 74)

(469, 55)

(301, -10)

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Ccircumflex

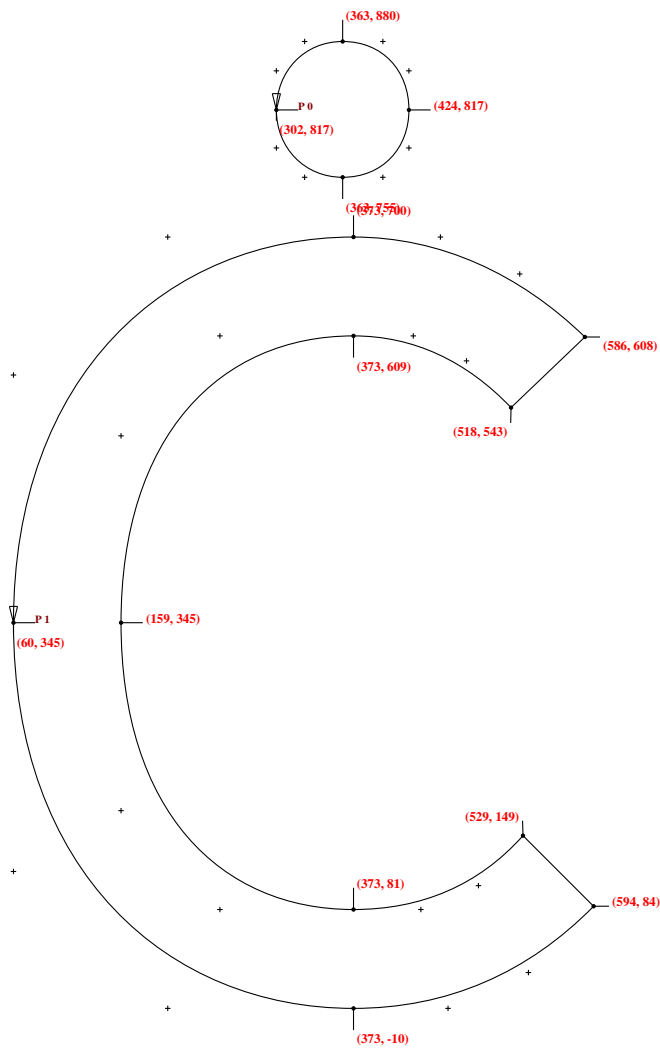**min = 60, -10 max = 594, 885**
L = 60, R = 50 Width = 644
T = 115, B = -10, vAdv = 1000
Parts: m = 2, l = 8, c = 8, total = 18
Paths: 2
Hints: 0 horiz: 0, vert: 0

(307, 885)   (419, 885)

(303, 826)

(211, 750)   P 0

(293, 750)   (353, 750)   (515, 750)

(586, 608)

(373, 609)

(518, 543)

P 1
(159, 345)
(60, 345)

(529, 149)

(373, 81)   (594, 84)

(373, -10)
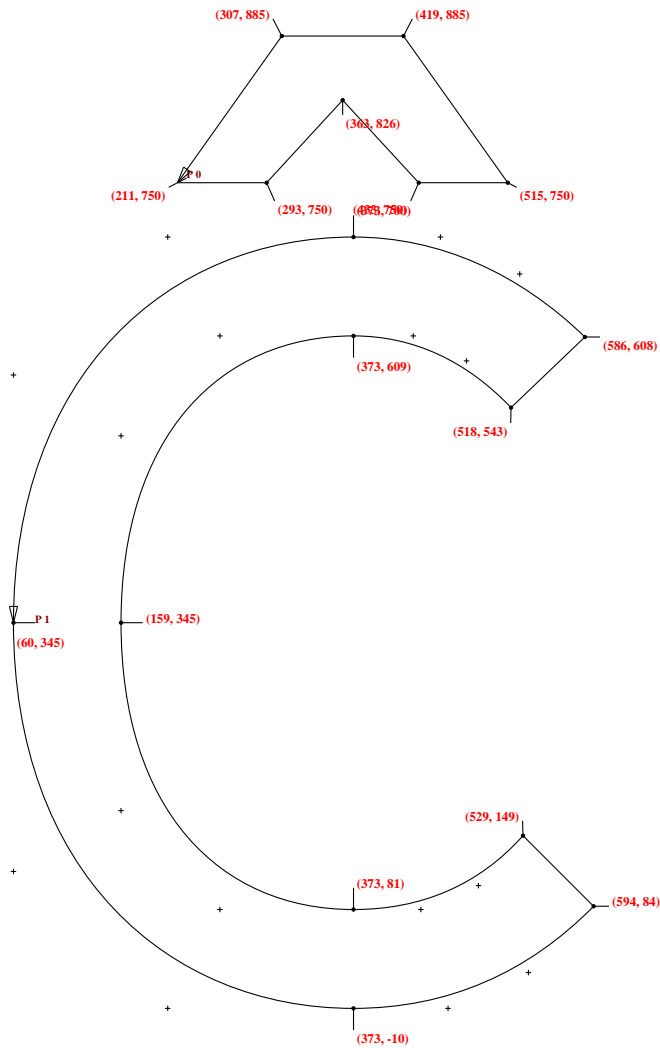
Ĉ
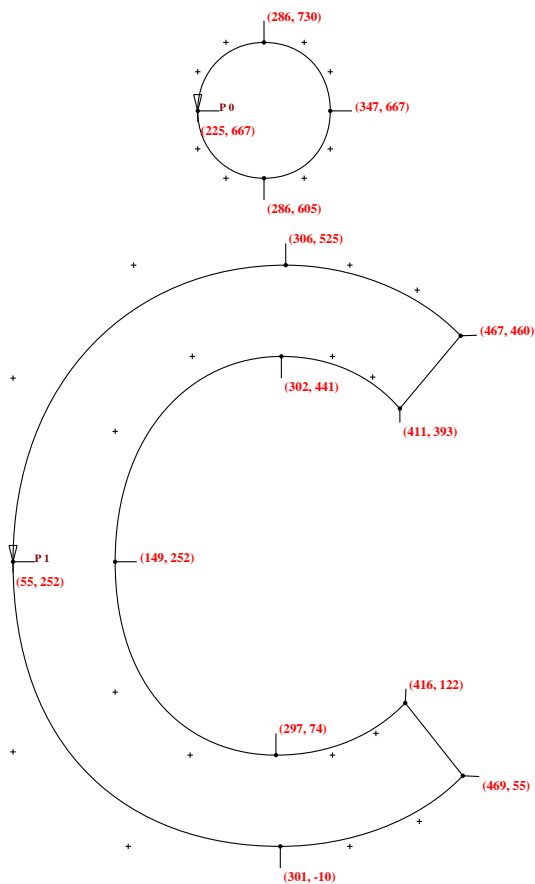
ccircumflex

min = 55, -10 max = 469, 740
L = 55, R = 35 Width = 504
T = 260, B = -10, vAdv = 1000
Parts: m = 2, l = 8, c = 8, total = 18
Paths: 2
Hints: 0 horiz: 0, vert: 0

(235, 740)   (337, 740)

(286, 676)

P 0

(148, 590)

(225, 590)(347, 590)   (424, 590)

(306, 525)

(467, 460)

(302, 441)

(411, 393)

P 1   (149, 252)

(55, 252)

(416, 122)

(297, 74)

(469, 55)

(301, -10)
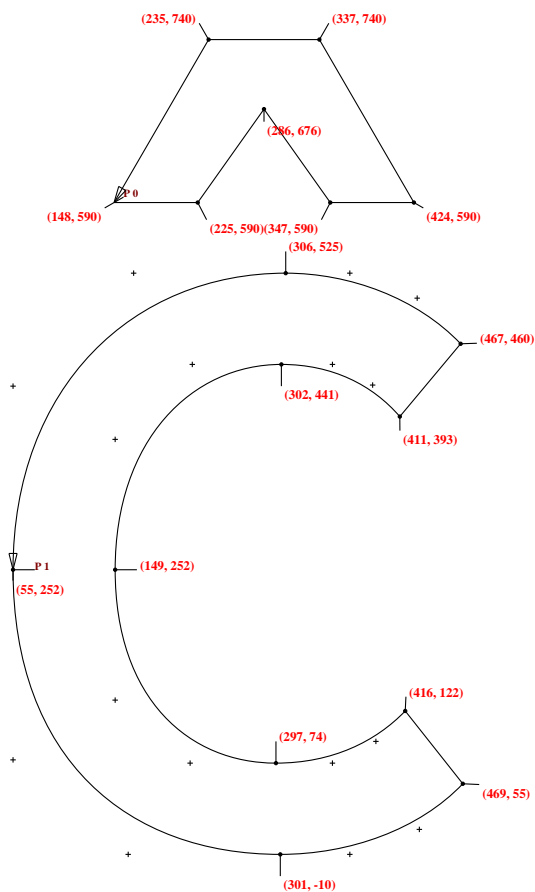
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Ccaron
min = 60, -10 max = 594, 885
L = 60, R = 50 Width = 644
T = 115, B = -10, vAdv = 1000
Parts: m = 2, l = 8, c = 8, total = 18
Paths: 2
Hints: 0 horiz: 0, vert: 0

(211, 885)
P 0
(293, 885)
(433, 885)
(515, 885)
(363, 809)
(307, 750)
(373, 700)
(419, 750)
(586, 608)
(373, 609)
(518, 543)
P 1
(159, 345)
(60, 345)
(529, 149)
(373, 81)
(594, 84)
(373, -10)

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ccaron
min = 55, -10 max = 469, 740
L = 55, R = 35 Width = 504
T = 260, B = -10, vAdv = 1000
Parts: m = 2, l = 8, c = 8, total = 18
Paths: 2
Hints: 0 horiz: 0, vert: 0

(148, 740)   (225, 740)(347, 740)   (424, 740)

P 0

(286, 654)

(235, 590)   (337, 590)

(306, 525)

(467, 460)

(302, 441)

(411, 393)

P 1   (149, 252)

(55, 252)

(416, 122)

(297, 74)

(469, 55)

(301, -10)

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Cdotaccent
min = 60, -10 max = 594, 880
L = 60, R = 50 Width = 644
T = 120, B = -10, vAdv = 1000
Parts: m = 2, l = 2, c = 12, total = 16
Paths: 2
Hints: 0 horiz: 0, vert: 0

(363, 880)

P 0
(424, 817)
(302, 817)

(363, 757)
(373, 700)

(586, 608)

(373, 609)

(518, 543)

P 1
(159, 345)
(60, 345)

(529, 149)

(373, 81)

(594, 84)
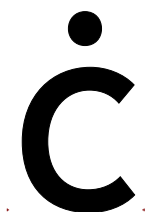
(373, -10)

cdotaccent

min = 55, -10 max = 469, 730
L = 55, R = 35 Width = 504
T = 270, B = -10, vAdv = 1000
Parts: m = 2, l = 2, c = 12, total = 16
Paths: 2
Hints: 0 horiz: 0, vert: 0

(286, 730)

(347, 667)

P 0

(225, 667)

(286, 605)

(306, 525)

(467, 460)

(302, 441)

(411, 393)

(149, 252)

P 1

(55, 252)

(416, 122)

(297, 74)

(469, 55)

(301, -10)

Ç

Ccedilla
min = 60, -240 max = 594, 700
L = 60, R = 50 Width = 644
T = 300, B = -240, vAdv = 1000
Parts: m = 1, l = 7, c = 12, total = 20
Paths: 1
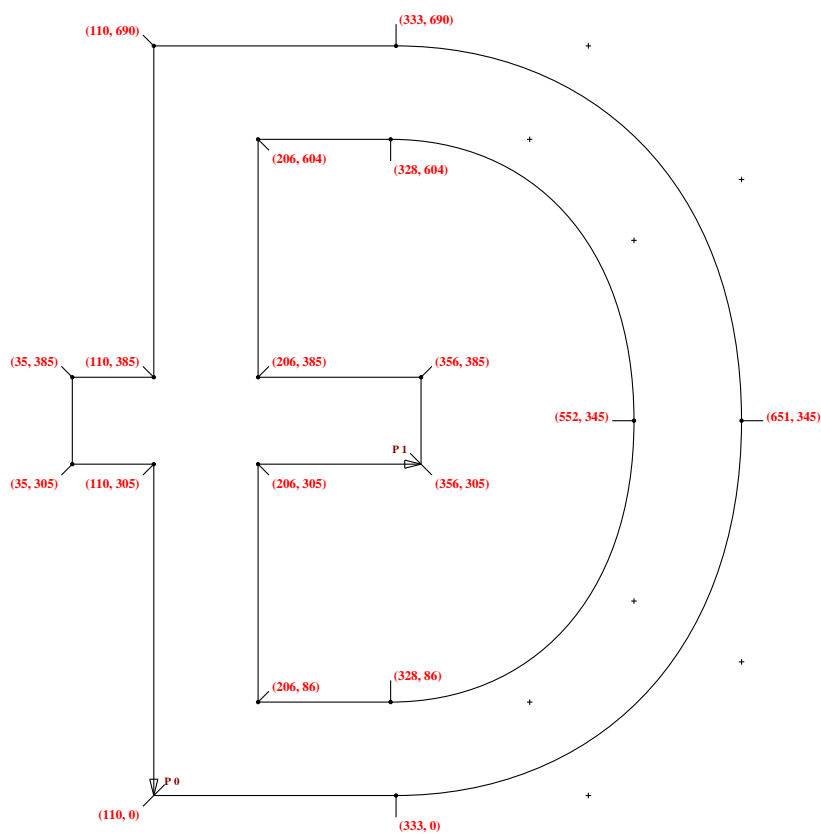Hints: 0 horiz: 0, vert: 0

(373, 700)

(586, 608)

(373, 609)

(518, 543)

P 0
(60, 345)
(159, 345)

(529, 149)

(373, 81)

(594, 84)

(330, -7)

(388, -10)
(379, -65)

(315, -103)
(345, -105)
(351, -140)

(463, -141)

(297, -185)

(285, -240)

(315, -240)
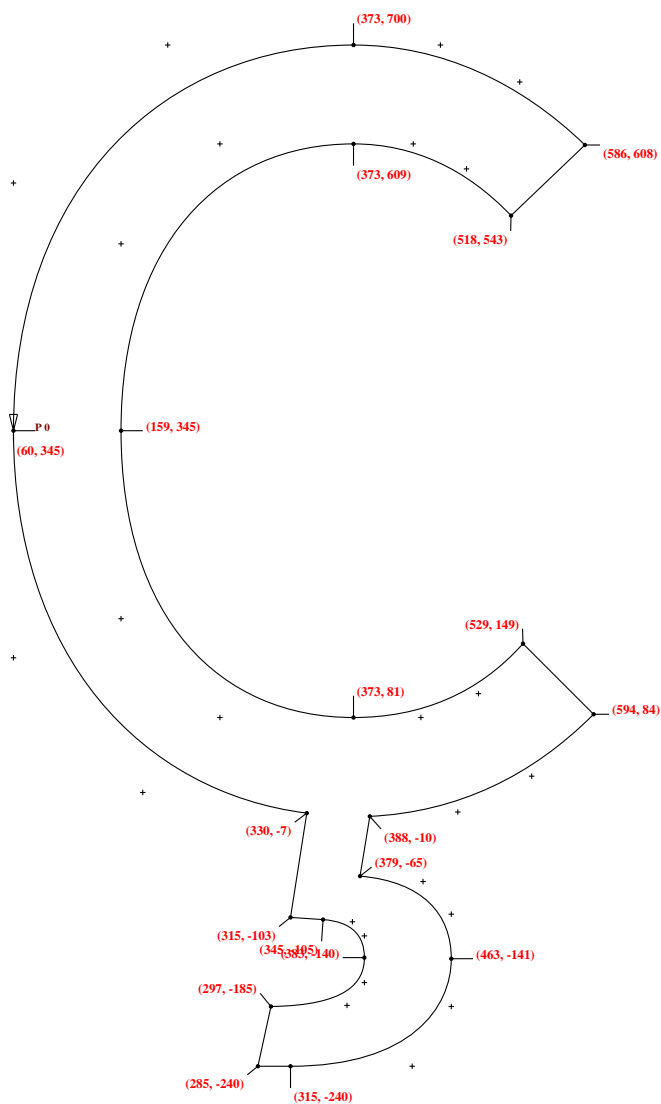
Ç

ccedilla
min = 55, -240 max = 469, 525
L = 55, R = 35 Width = 504
T = 475, B = -240, vAdv = 1000
Parts: m = 1, l = 7, c = 12, total = 20
Paths: 1
Hints: 0 horiz: 0, vert: 0

(306, 525)

(467, 460)

(302, 441)

(411, 393)

P 0
(149, 252)
(55, 252)

(416, 122)

(297, 74)

(469, 55)

(253, -6)

(311, -10)

(302, -65)

(238, -103)

(268, -105)
(300, -140)

(386, -141)

(220, -185)

(208, -240)

(238, -240)
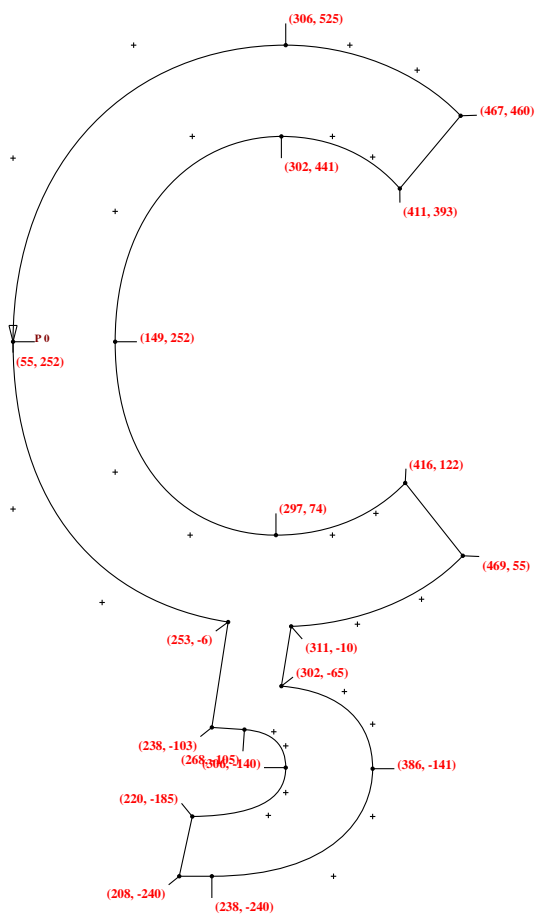
Dcaron

min = 100, 0 max = 641, 885
L = 100, R = 60 Width = 701
T = 115, B = 0, vAdv = 1000
Parts: m = 3, l = 10, c = 4, total = 17
Paths: 3
Hints: 0 horiz: 0, vert: 0

(156, 885)
P 0
(238, 885)
(378, 885)
(460, 885)
(308, 809)
(252, 750)
(364, 750)
(100, 690)
(323, 690)
P 2
(196, 604)
(318, 604)
(542, 345)
(641, 345)
(196, 86)
(318, 86)
P 1
(100, 0)
(323, 0)
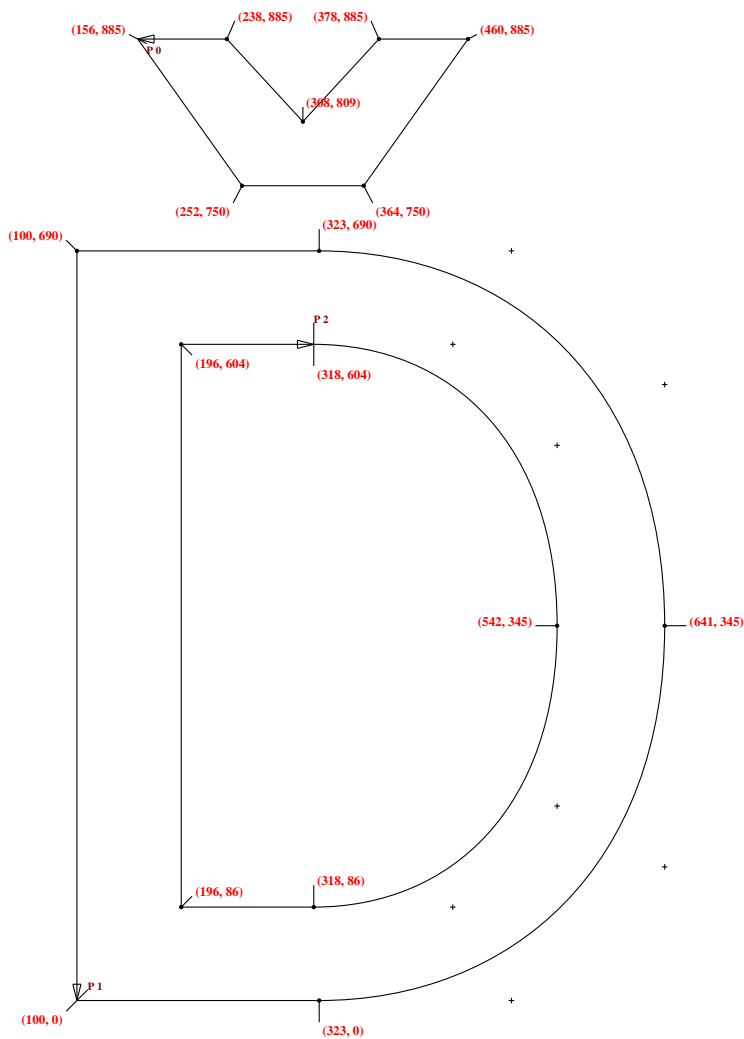
d'

dcaron
min = 55, -10 max = 660, 735
L = 55, R = -74 Width = 586
T = 265, B = -10, vAdv = 1000
Parts: m = 3, l = 10, c = 9, total = 22
Paths: 3
Hints: 0 horiz: 0, vert: 0

(404, 715)
(496, 735)
(660, 730)
(536, 540)
(606, 540)
P 1
(267, 525)
(404, 451)
(283, 448)
(404, 283)
P 0
P 2
(55, 253)
(149, 256)
(404, 141)
(496, 122)
(272, 75)
(410, 74)
(503, 44)
(425, 0)
(511, 0)
(247, -10)

Dcroat

min = 35, 0 max = 651, 690
L = 35, R = 60 Width = 711
T = 310, B = 0, vAdv = 1000
Parts: m = 2, l = 12, c = 4, total = 18
Paths: 2
Hints: 0 horiz: 0, vert: 0

(110, 690)   (333, 690)

(206, 604)   (328, 604)

(35, 385) (110, 385)   (206, 385)   (356, 385)

(552, 345)   (651, 345)

P 1

(35, 305) (110, 305)   (206, 305)   (356, 305)

(206, 86)   (328, 86)

P 0

(110, 0)

(333, 0)
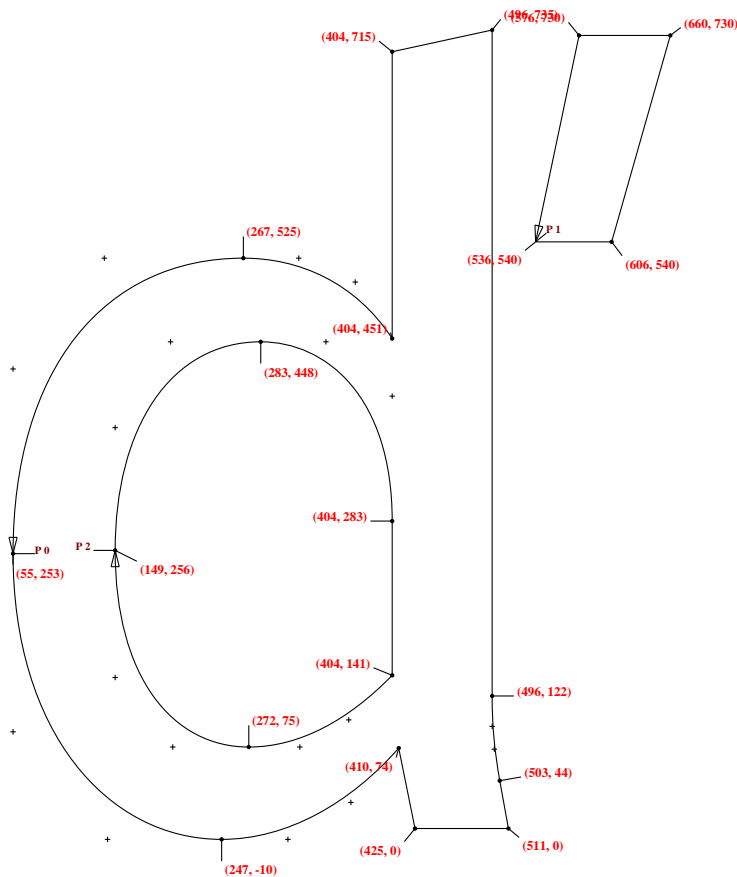
dcroat

min = 55, -10 max = 571, 735
L = 55, R = 20 Width = 591
T = 265, B = -10, vAdv = 1000
Parts: m = 2, l = 15, c = 9, total = 26
Paths: 2
Hints: 0 horiz: 0, vert: 0
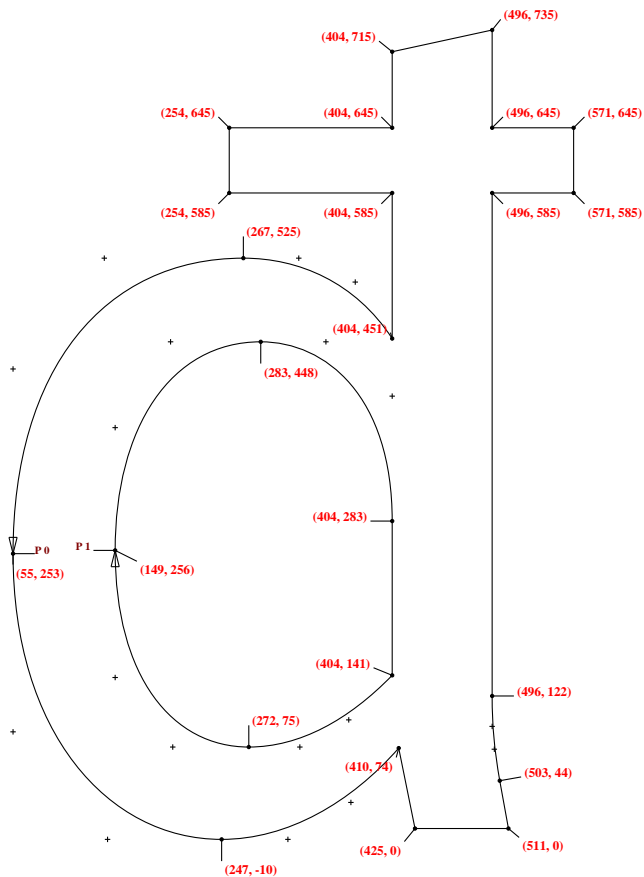
(496, 735)
(404, 715)
(254, 645)   (404, 645)   (496, 645)   (571, 645)
(254, 585)   (404, 585)   (496, 585)   (571, 585)
(267, 525)
(404, 451)
(283, 448)
(404, 283)
P 0   P 1
(55, 253)   (149, 256)
(404, 141)
(272, 75)
(496, 122)
(410, 74)
(503, 44)
(425, 0)   (511, 0)
(247, -10)

Eth
min = 35, 0 max = 651, 690
L = 35, R = 60 Width = 711
T = 310, B = 0, vAdv = 1000
Parts: m = 2, l = 12, c = 4, total = 18
Paths: 2
Hints: 0 horiz: 0, vert: 0

(110, 690) (333, 690)

(206, 604) (328, 604)

(35, 385) (110, 385) (206, 385) (356, 385)

(552, 345) (651, 345)

P 1

(35, 305) (110, 305) (206, 305) (356, 305)

(206, 86) (328, 86)

P 0

(110, 0) (333, 0)
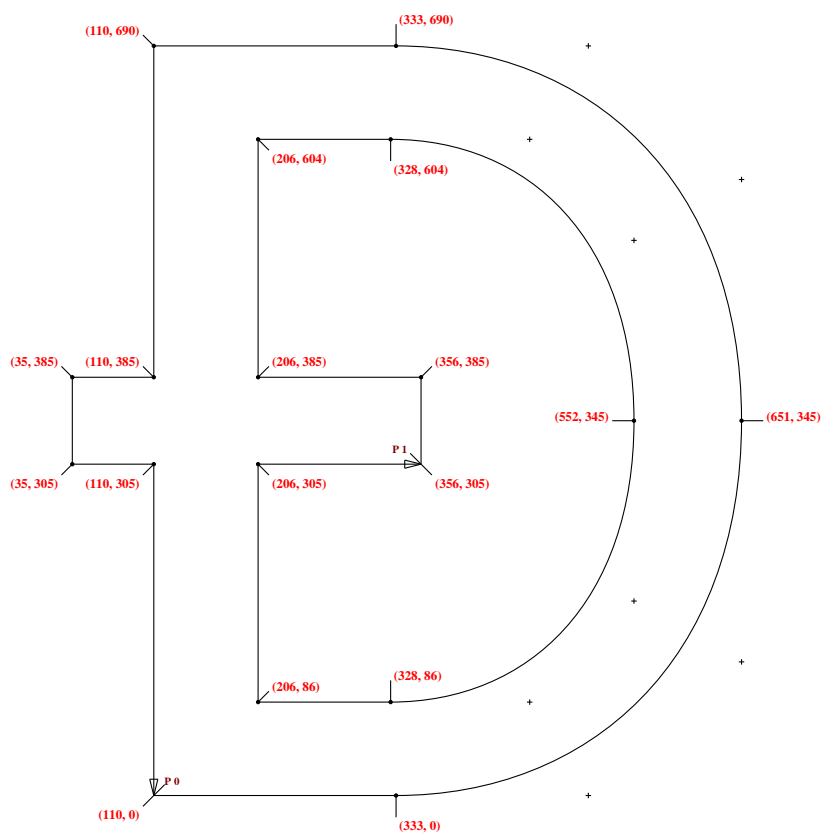
eth

min = 55, -10 max = 515.011385909, 730
L = 55, R = 59.9886140915 Width = 575
T = 270, B = -10, vAdv = 1000
Parts: m = 2, l = 7, c = 13, total = 22
Paths: 2
Hints: 0 horiz: 0, vert: 0

(160, 720)   (280, 720)   (420, 730)

(329, 679)

(254, 637)   (449, 678)

(170, 590)   (371, 634)

(295, 592)

(199, 538)

(266, 480)

(389, 432)

(286, 399)

(417, 331)

(423, 260)   (515, 260)

P 0   P 1

(55, 235)   (149, 235)

(286, 71)

(286, -10)
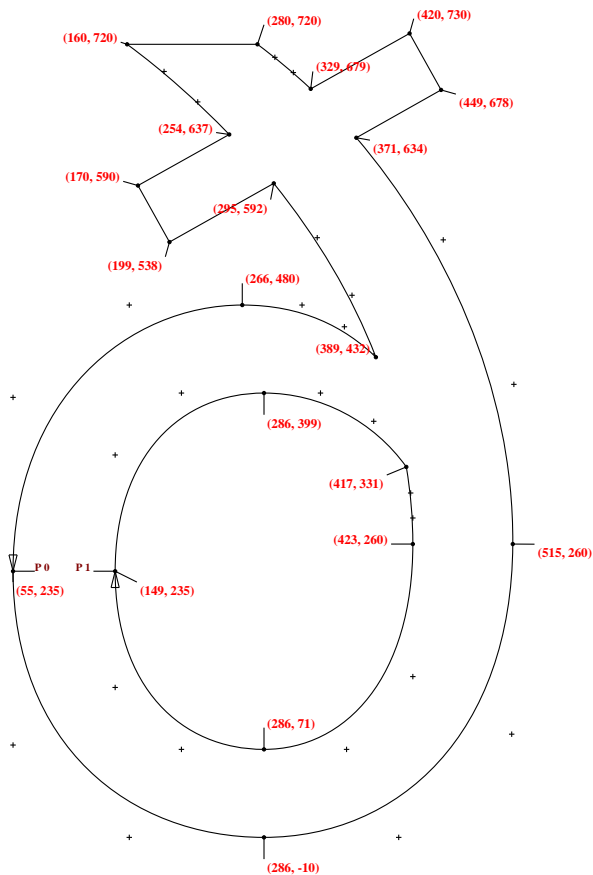
È

Egrave

min = 100, 0 max = 551, 885
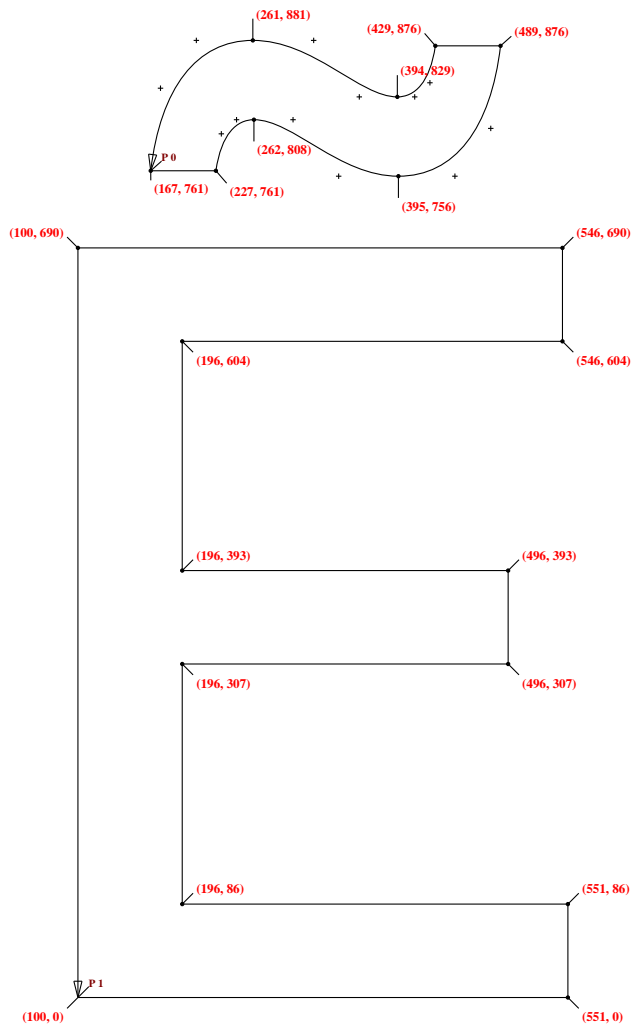**L = 100, R = 70 Width = 621**
T = 115, B = 0, vAdv = 1000
Parts: m = 2, l = 14, c = 0, total = 16
Paths: 2
Hints: 0 horiz: 0, vert: 0

(152, 885)   P 0

(273, 885)

(293, 750)   (382, 750)

(100, 690)   (546, 690)

(196, 604)   (546, 604)

(196, 393)   (496, 393)

(196, 307)   (496, 307)

(196, 86)   (551, 86)

P 1

(100, 0)   (551, 0)
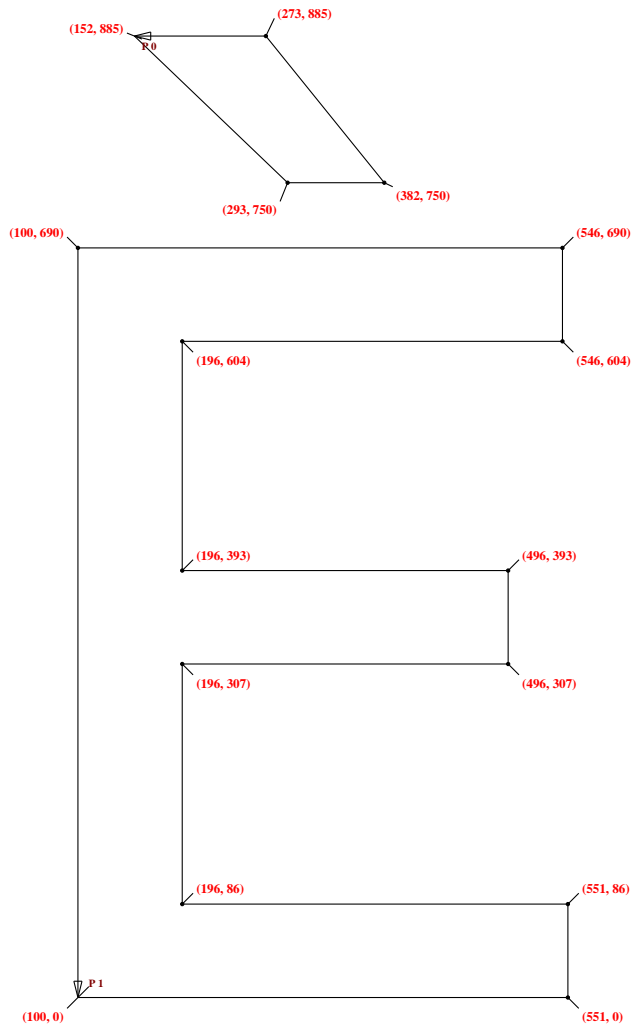
è

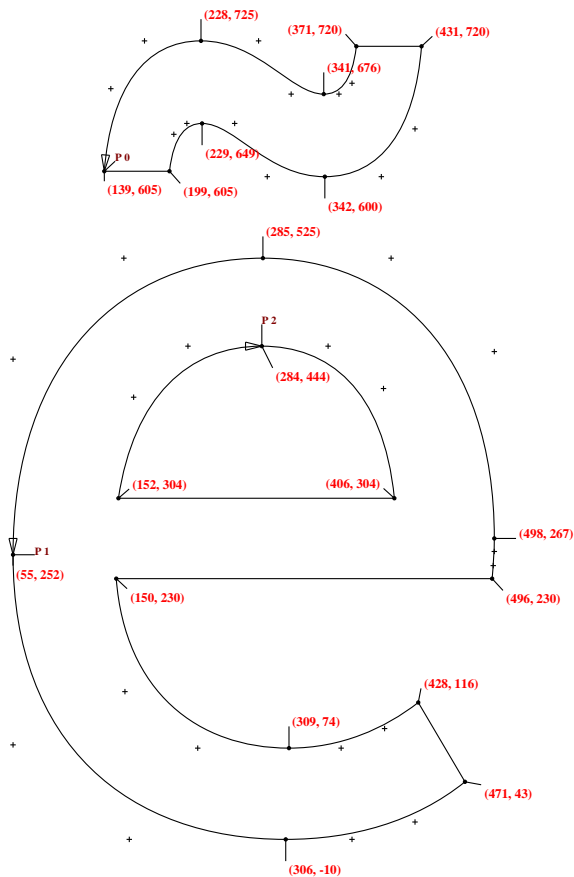**egrave**
min = 55, -10 max = 498, 740
L = 55, R = 55 Width = 553
T = 260, B = -10, vAdv = 1000
Parts: m = 3, l = 6, c = 9, total = 18
Paths: 3
Hints: 0 horiz: 0, vert: 0
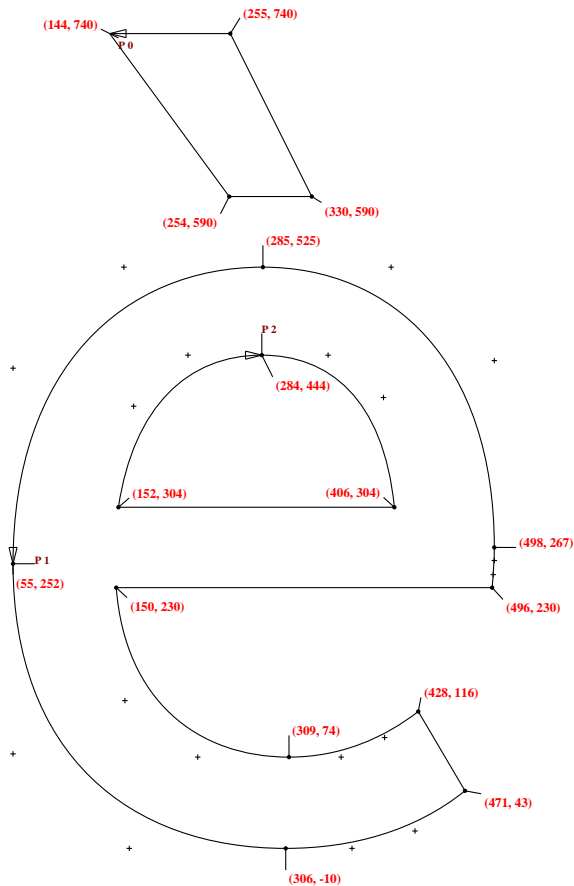
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Eacute
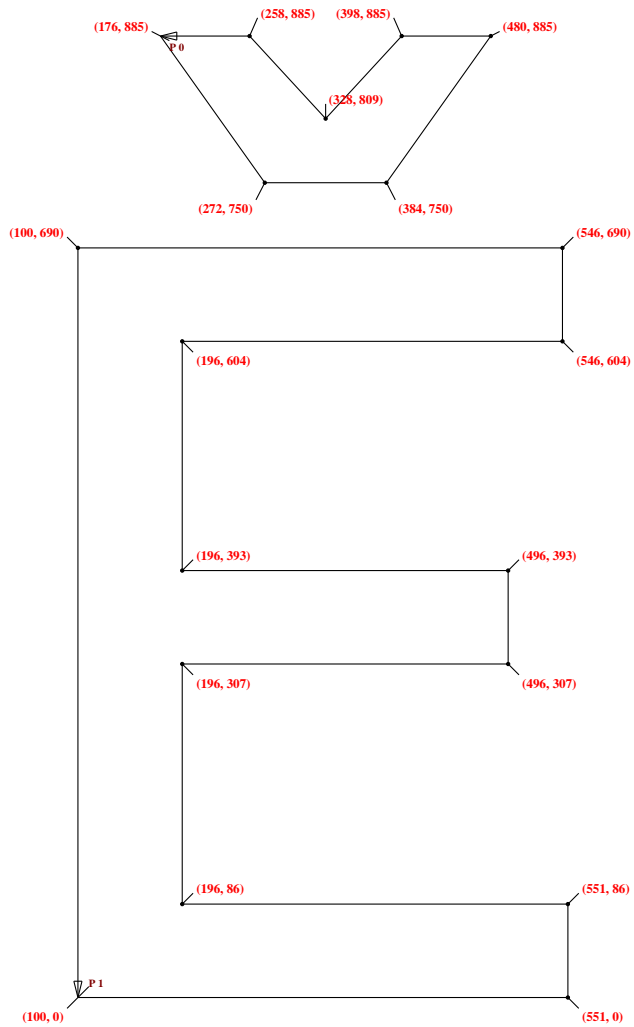**min = 100, 0 max = 551, 885**
L = 100, R = 70 Width = 621
T = 115, B = 0, vAdv = 1000
Parts: m = 2, l = 14, c = 0, total = 16
Paths: 2
Hints: 0 horiz: 0, vert: 0

(383, 885)

(504, 885)

P 0

(274, 750)

(363, 750)

(100, 690)

(546, 690)

(196, 604)

(546, 604)

(196, 393)

(496, 393)

(196, 307)

(496, 307)

(196, 86)

(551, 86)

P 1

(100, 0)

(551, 0)

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eacute
min = 55, -10 max = 498, 740
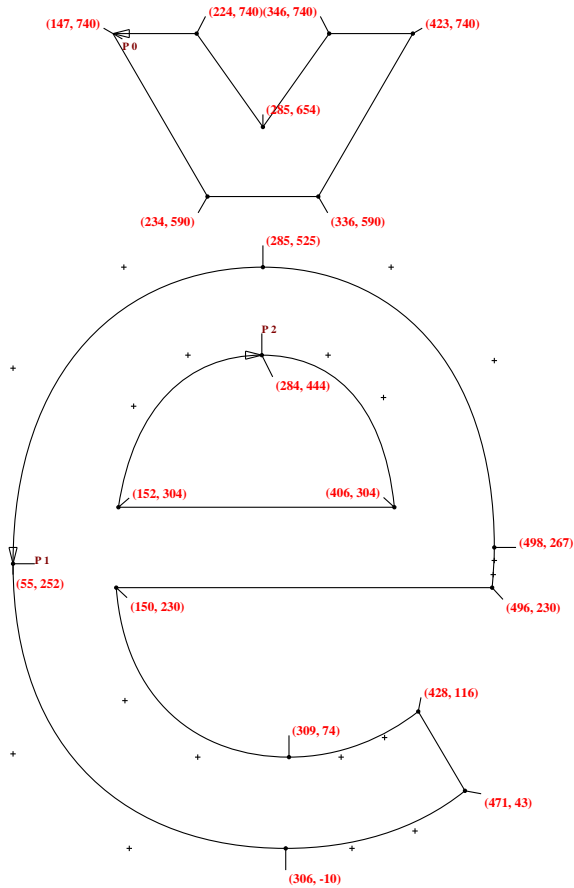**L = 55, R = 55 Width = 553**
T = 260, B = -10, vAdv = 1000
Parts: m = 3, l = 6, c = 9, total = 18
Paths: 3
Hints: 0 horiz: 0, vert: 0

(315, 740)

(426, 740)

P 0

(240, 590)

(316, 590)

(285, 525)

P 2

(284, 444)

(152, 304)

(406, 304)

(498, 267)

P 1

(55, 252)

(150, 230)

(496, 230)

(428, 116)

(309, 74)

(471, 43)

(306, -10)
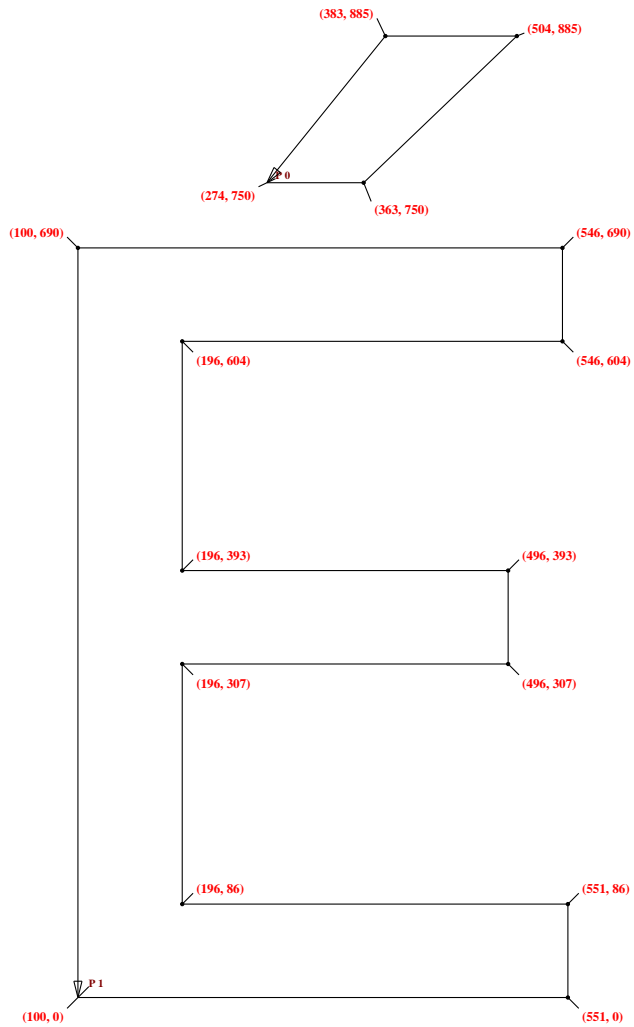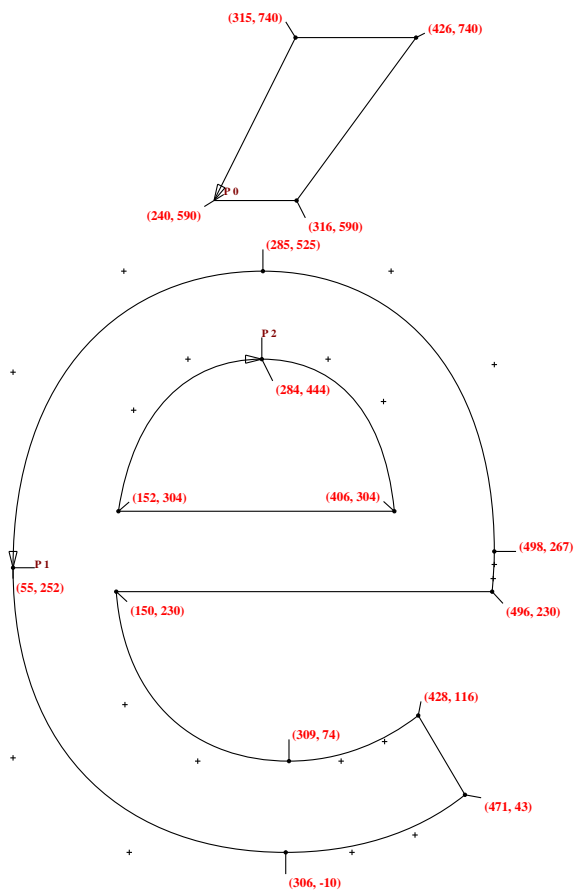
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Ecircumflex

min = 100, 0 max = 551, 885
L = 100, R = 70 Width = 621
T = 115, B = 0, vAdv = 1000
Parts: m = 2, l = 17, c = 0, total = 19
Paths: 2
Hints: 0 horiz: 0, vert: 0

(272, 885)   (384, 885)

(328, 826)

(176, 750)   P 0   (480, 750)

(258, 750)   (398, 750)

(100, 690)   (546, 690)

(196, 604)   (546, 604)

(196, 393)   (496, 393)

(196, 307)   (496, 307)

(196, 86)   (551, 86)

P 1

(100, 0)   (551, 0)
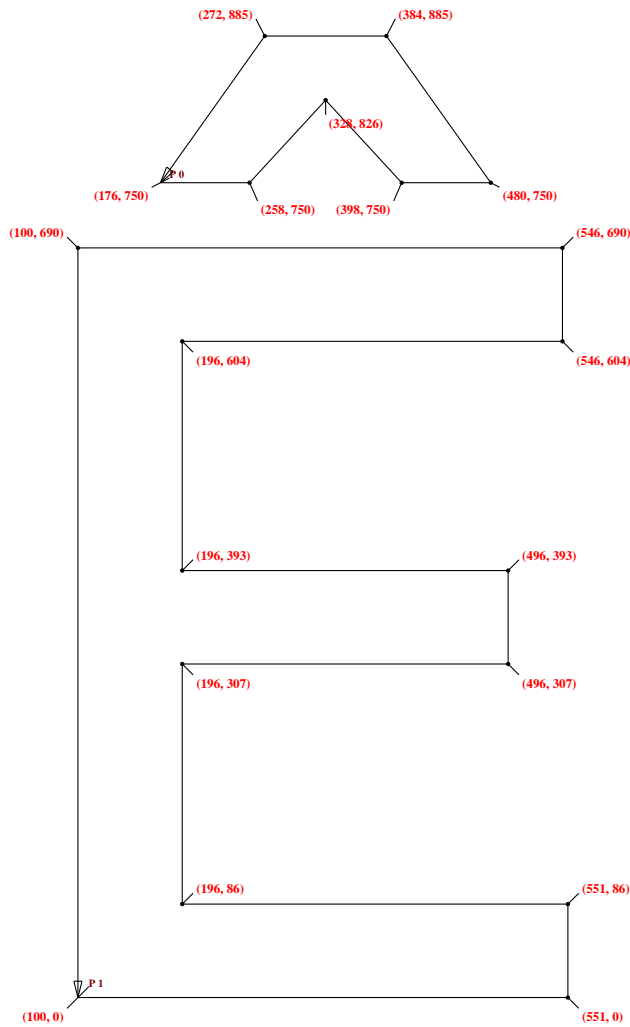
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ecircumflex

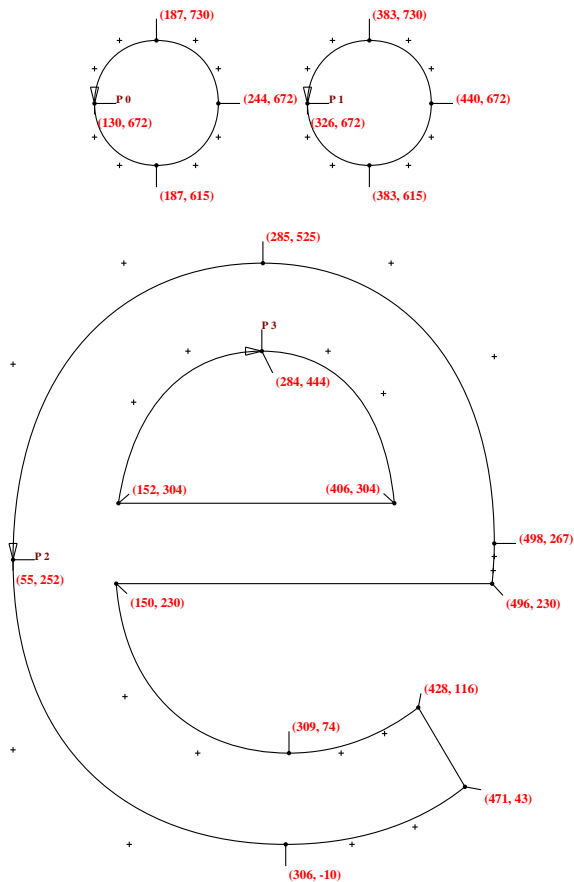**min = 55, -10 max = 498, 740**
L = 55, R = 55 Width = 553
T = 260, B = -10, vAdv = 1000
Parts: m = 3, l = 9, c = 9, total = 21
Paths: 3
Hints: 0 horiz: 0, vert: 0

(234, 740)   (336, 740)

(285, 676)

P 0

(147, 590)

(224, 590)(346, 590)

(423, 590)

(285, 525)

P 2

(284, 444)

(152, 304)   (406, 304)

(498, 267)

P 1

(55, 252)

(150, 230)

(496, 230)

(428, 116)

(309, 74)

(471, 43)

(306, -10)
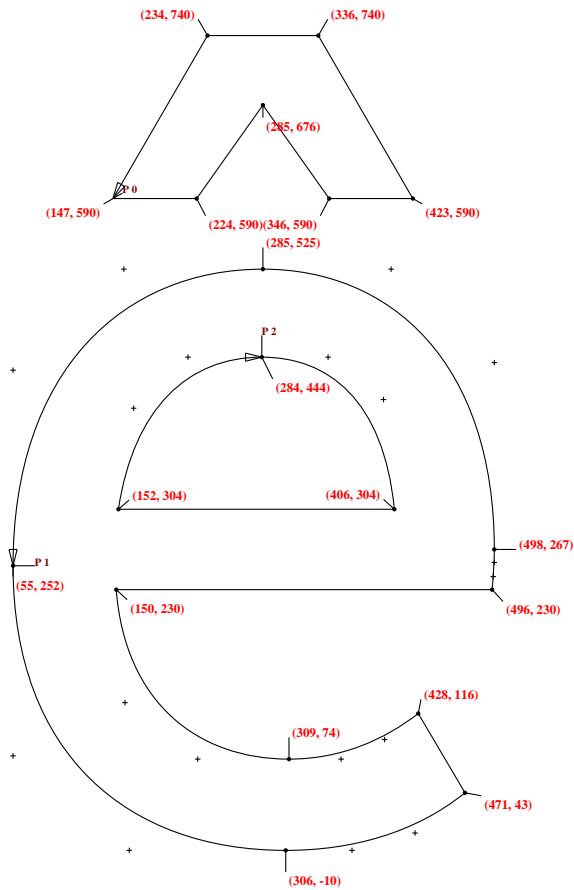
Etilde
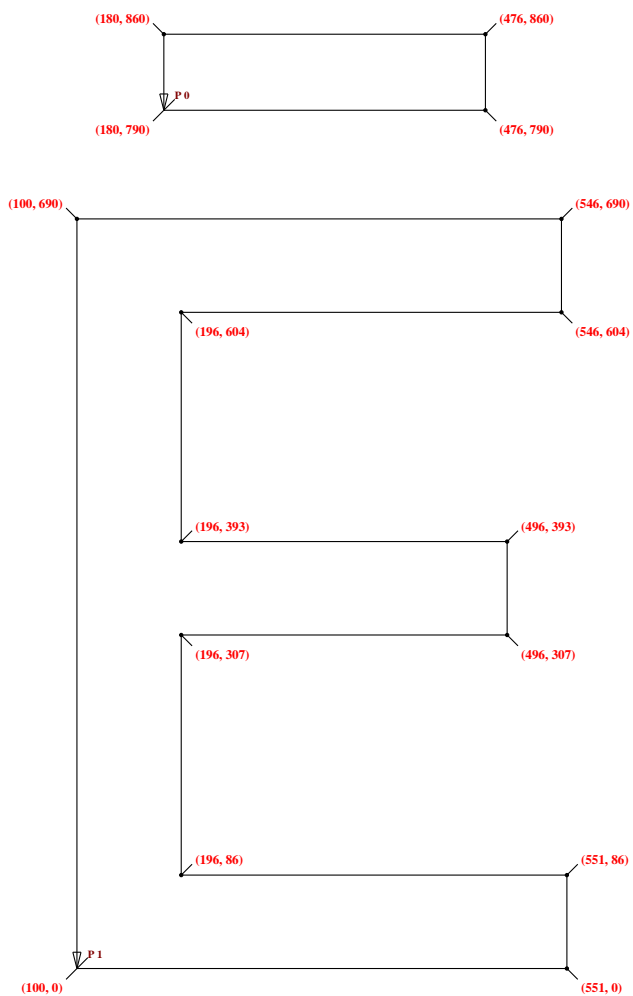
min = 100, 0 max = 551, 881
L = 100, R = 70 Width = 621
T = 119, B = 0, vAdv = 1000
Parts: m = 2, l = 13, c = 6, total = 21
Paths: 2
Hints: 0 horiz: 0, vert: 0

(261, 881)
(429, 876)
(489, 876)
(394, 829)
(262, 808)
P 0
(167, 761)
(227, 761)
(395, 756)
(100, 690)
(546, 690)
(196, 604)
(546, 604)
(196, 393)
(496, 393)
(196, 307)
(496, 307)
(196, 86)
(551, 86)
P 1
(100, 0)
(551, 0)

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etilde
min = 55, -10 max = 498, 725
L = 55, R = 55 Width = 553
T = 275, B = -10, vAdv = 1000
Parts: m = 3, l = 5, c = 15, total = 23
Paths: 3
Hints: 0 horiz: 0, vert: 0

(228, 725)
(371, 720)
(431, 720)
(341, 676)
(229, 649)
P 0
(139, 605)
(199, 605)
(342, 600)

(285, 525)

P 2
(284, 444)

(152, 304)
(406, 304)

(498, 267)

P 1
(55, 252)

(150, 230)
(496, 230)

(428, 116)
(309, 74)

(471, 43)

(306, -10)
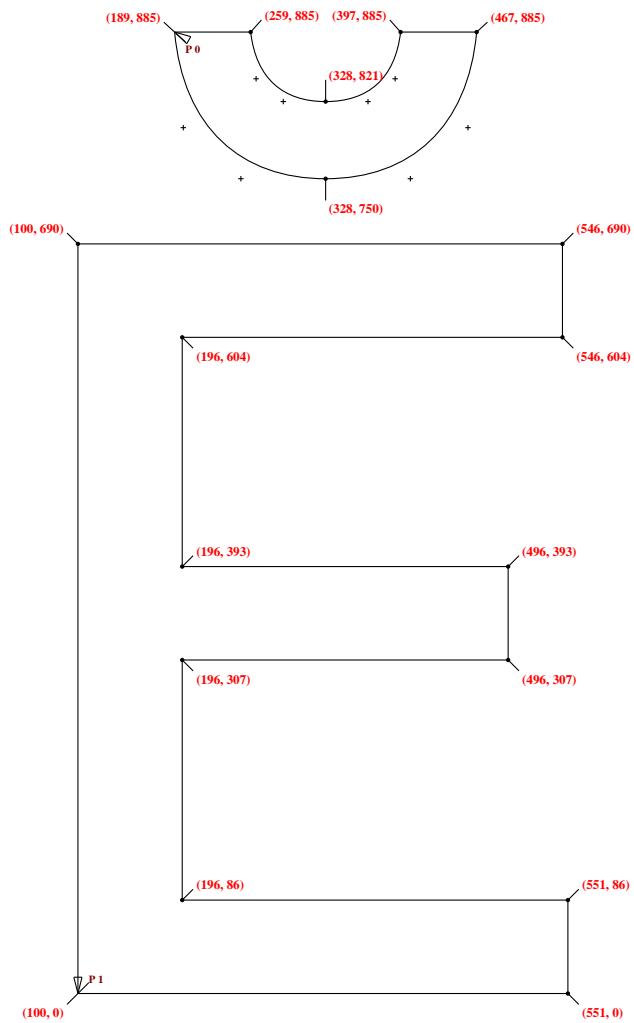
Ě

Ecaron
min = 100, 0 max = 551, 885
L = 100, R = 70 Width = 621
T = 115, B = 0, vAdv = 1000
Parts: m = 2, l = 17, c = 0, total = 19
Paths: 2
Hints: 0 horiz: 0, vert: 0

(176, 885)   P 0   (258, 885)   (398, 885)   (480, 885)

(328, 809)

(272, 750)   (384, 750)

(100, 690)   (546, 690)

(196, 604)   (546, 604)

(196, 393)   (496, 393)

(196, 307)   (496, 307)

(196, 86)   (551, 86)

P 1

(100, 0)   (551, 0)
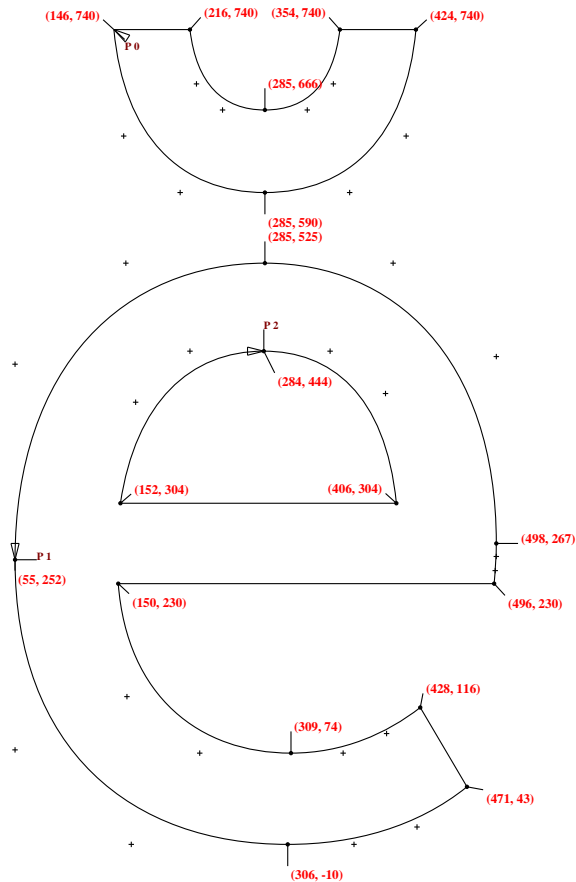
ecaron
min = 55, -10 max = 498, 740
L = 55, R = 55 Width = 553
T = 260, B = -10, vAdv = 1000
Parts: m = 3, l = 9, c = 9, total = 21
Paths: 3
Hints: 0 horiz: 0, vert: 0

(147, 740)   (224, 740)(346, 740)   (423, 740)
P 0
(285, 654)
(234, 590)   (336, 590)
(285, 525)
P 2
(284, 444)
(152, 304)   (406, 304)
(498, 267)
P 1
(55, 252)
(150, 230)   (496, 230)
(428, 116)
(309, 74)
(471, 43)
(306, -10)

Edieresis

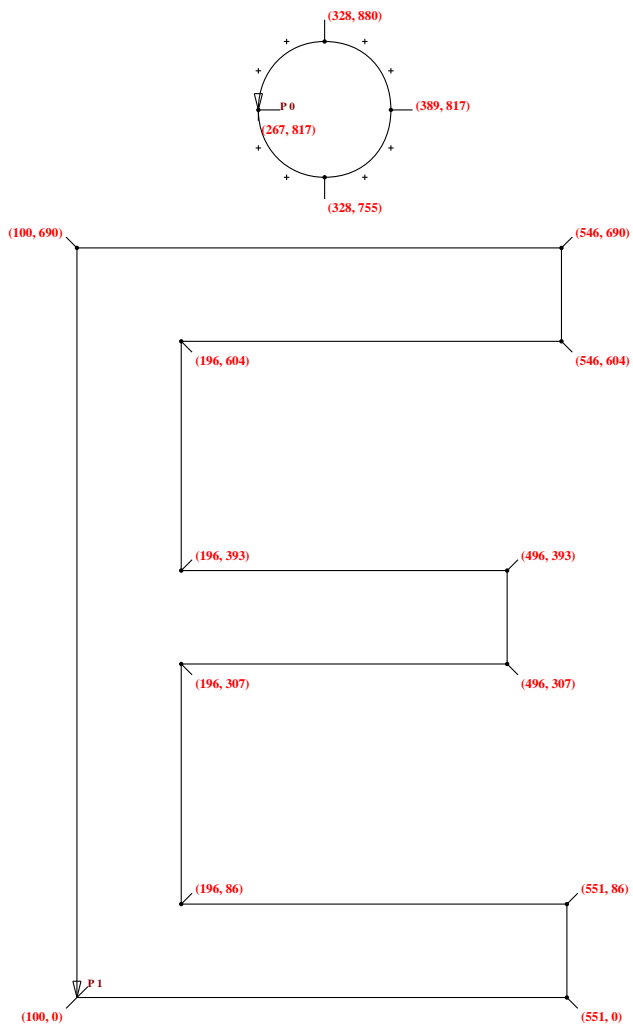**min = 100, 0 max = 551, 875**
L = 100, R = 70 Width = 621
T = 125, B = 0, vAdv = 1000
Parts: m = 3, l = 11, c = 8, total = 22
Paths: 3
Hints: 0 horiz: 0, vert: 0

(222, 875)

(434, 875)

P 0

(279, 817)

P 1

(491, 817)

(165, 817)

(377, 817)

(222, 760)

(434, 760)

(100, 690)

(546, 690)

(196, 604)

(546, 604)

(196, 393)

(496, 393)

(196, 307)

(496, 307)

(196, 86)

(551, 86)

P 2
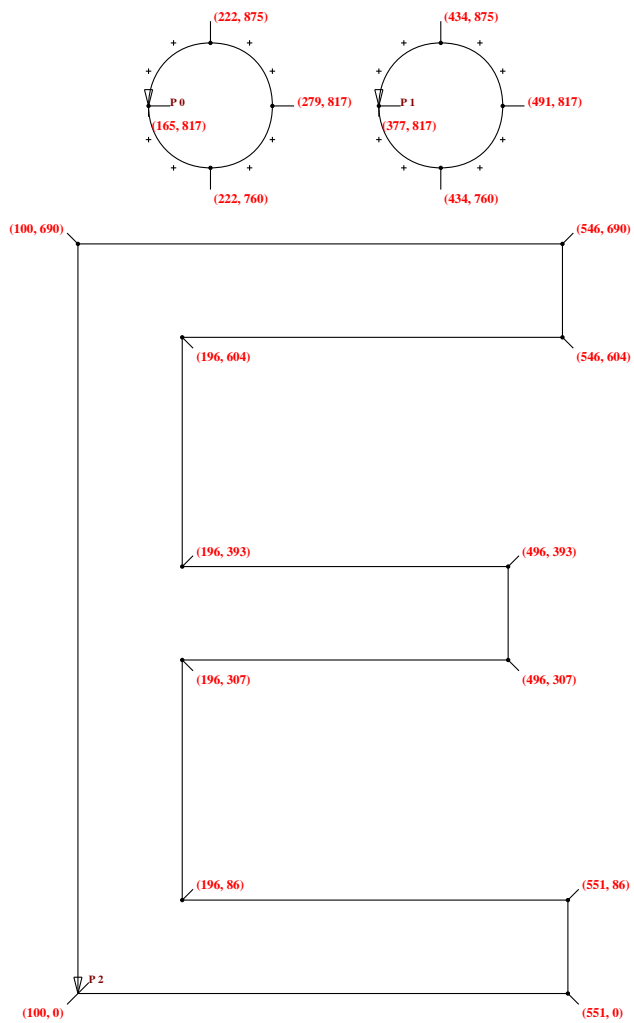
(100, 0)

(551, 0)

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edieresis
min = 55, -10 max = 498, 730
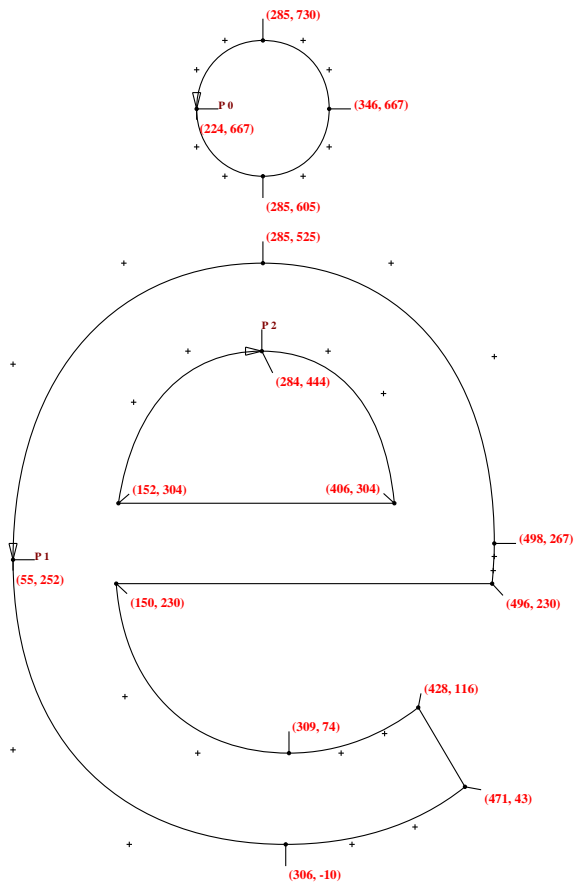L = 55, R = 55 Width = 553
T = 270, B = -10, vAdv = 1000
Parts: m = 4, l = 3, c = 17, total = 24
Paths: 4
Hints: 0 horiz: 0, vert: 0

(187, 730)

(383, 730)

P 0

(244, 672)

P 1

(440, 672)

(130, 672)

(326, 672)

(187, 615)

(383, 615)

(285, 525)

P 3

(284, 444)

(152, 304)

(406, 304)

(498, 267)

P 2

(55, 252)

(150, 230)

(496, 230)

(428, 116)

(309, 74)

(471, 43)

(306, -10)

Emacron

min = 100, 0 max = 551, 860
L = 100, R = 70 Width = 621
T = 140, B = 0, vAdv = 1000
Parts: m = 2, l = 14, c = 0, total = 16
Paths: 2
Hints: 0 horiz: 0, vert: 0

(180, 860)   (476, 860)

P 0

(180, 790)   (476, 790)

(100, 690)   (546, 690)

(196, 604)   (546, 604)

(196, 393)   (496, 393)

(196, 307)   (496, 307)

(196, 86)   (551, 86)

P 1

(100, 0)   (551, 0)

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emacron
min = 55, -10 max = 498, 700
L = 55, R = 55 Width = 553
T = 300, B = -10, vAdv = 1000
Parts: m = 3, l = 6, c = 9, total = 18
Paths: 3
Hints: 0 horiz: 0, vert: 0
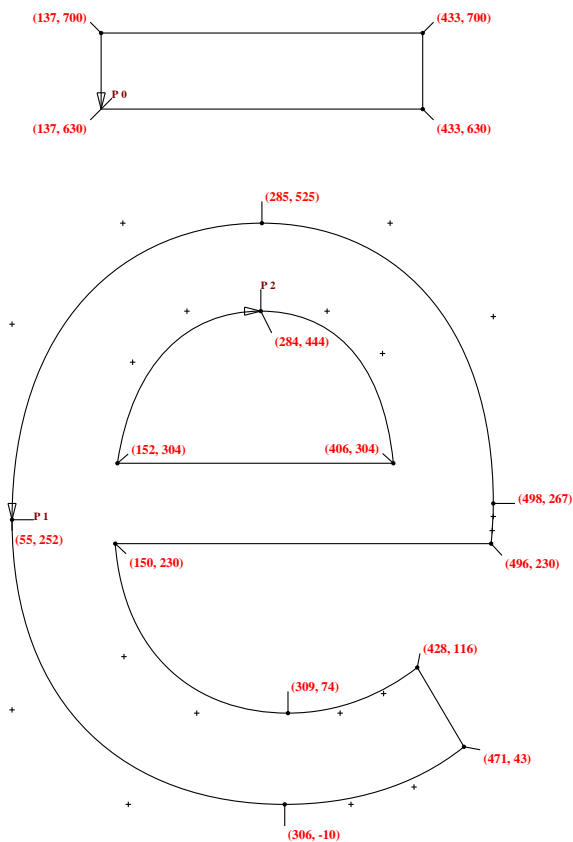
(137, 700)   (433, 700)

P 0

(137, 630)   (433, 630)

(285, 525)

P 2

(284, 444)

(152, 304)   (406, 304)

(498, 267)

P 1
(55, 252)

(150, 230)   (496, 230)

(428, 116)

(309, 74)

(471, 43)

(306, -10)

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Ebreve

min = 100, 0 max = 551, 885
L = 100, R = 70 Width = 621
T = 115, B = 0, vAdv = 1000
Parts: m = 2, l = 12, c = 4, total = 18
Paths: 2
Hints: 0 horiz: 0, vert: 0

(189, 885)   P 0

(259, 885)   (397, 885)

(467, 885)

(328, 821)

(328, 750)

(100, 690)

(546, 690)

(196, 604)

(546, 604)

(196, 393)

(496, 393)

(196, 307)

(496, 307)

(196, 86)

(551, 86)

P 1

(100, 0)

(551, 0)

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ebreve
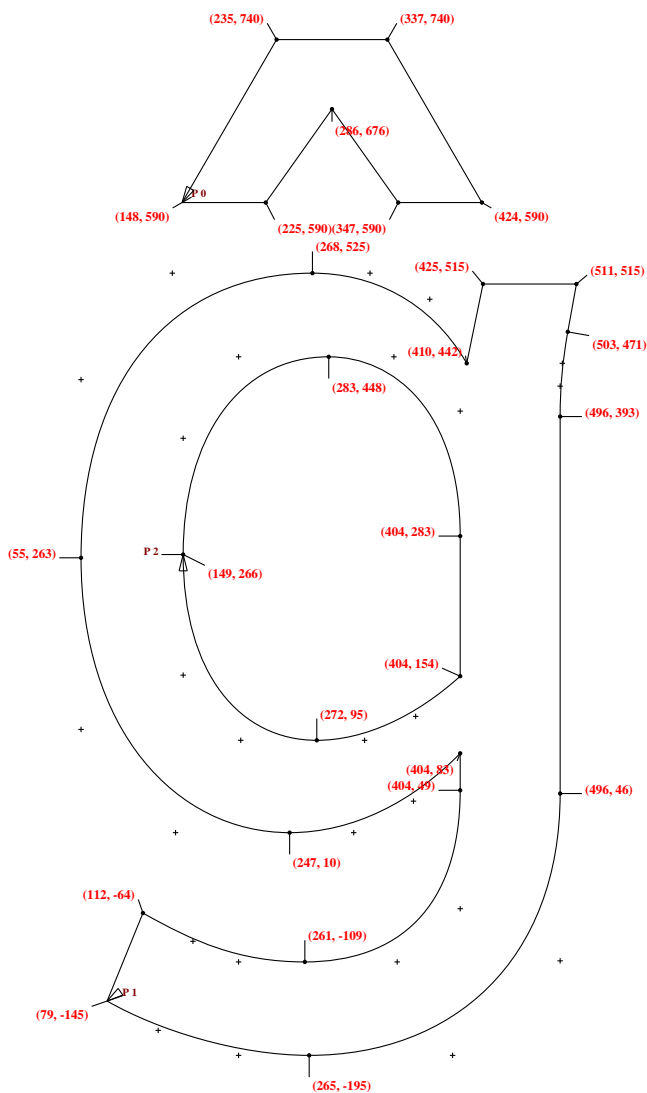**min = 55, -10 max = 498, 740**
L = 55, R = 55 Width = 553
T = 260, B = -10, vAdv = 1000
Parts: m = 3, l = 4, c = 13, total = 20
Paths: 3
Hints: 0 horiz: 0, vert: 0

(146, 740)   (216, 740)   (354, 740)   (424, 740)

P 0

(285, 666)

(285, 590)
(285, 525)

P 2

(284, 444)

(152, 304)   (406, 304)

(498, 267)

P 1

(55, 252)

(150, 230)   (496, 230)

(428, 116)

(309, 74)

(471, 43)

(306, -10)

Edotaccent

min = 100, 0 max = 551, 880
L = 100, R = 70 Width = 621
T = 120, B = 0, vAdv = 1000
Parts: m = 2, l = 11, c = 4, total = 17
Paths: 2
Hints: 0 horiz: 0, vert: 0

(328, 880)

(389, 817)

P 0

(267, 817)

(328, 755)

(100, 690)

(546, 690)

(196, 604)

(546, 604)

(196, 393)

(496, 393)

(196, 307)

(496, 307)

(196, 86)

(551, 86)

P 1

(100, 0)

(551, 0)

edotaccent
min = 55, -10 max = 498, 730
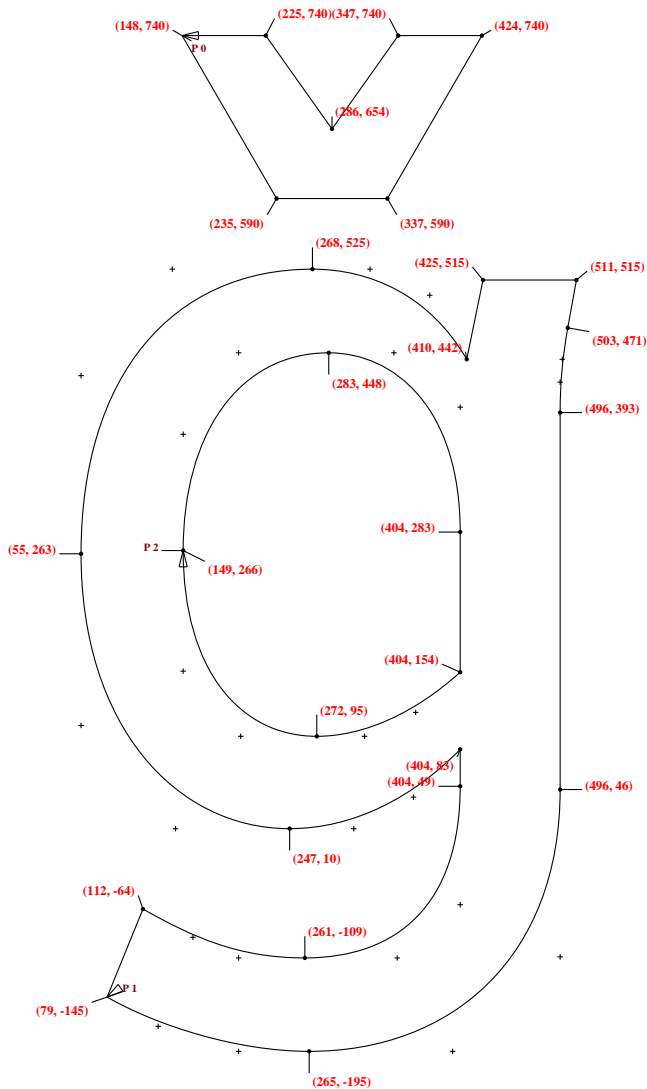L = 55, R = 55 Width = 553
T = 270, B = -10, vAdv = 1000
Parts: m = 3, l = 3, c = 13, total = 19
Paths: 3
Hints: 0 horiz: 0, vert: 0

(285, 730)

(346, 667)

P 0
(224, 667)

(285, 605)

(285, 525)

P 2
(284, 444)

(152, 304)   (406, 304)

(498, 267)

P 1
(55, 252)

(150, 230)   (496, 230)

(428, 116)

(309, 74)

(471, 43)

(306, -10)

E.

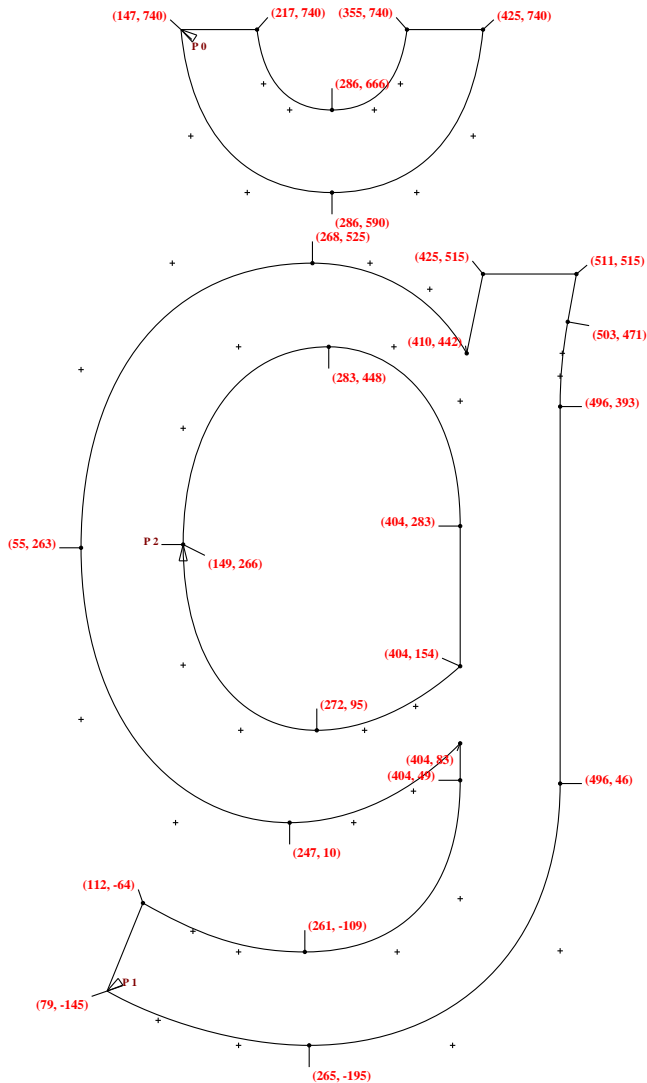## Edotbelow

min = 100, -215 max = 551, 690
L = 100, R = 70 Width = 621
T = 310, B = -215, vAdv = 1000
Parts: m = 2, l = 11, c = 4, total = 17
Paths: 2
Hints: 0 horiz: 0, vert: 0

(100, 690)   (546, 690)

(196, 604)   (546, 604)

(196, 393)   (496, 393)

(196, 307)   (496, 307)

(196, 86)   (551, 86)

P 0

(100, 0)   (551, 0)

(328, -90)

(389, -153)

P 1

(267, -153)

(328, -215)

edotbelow

min = 55, -215 max = 498, 525
L = 55, R = 55 Width = 553
T = 475, B = -215, vAdv = 1000
Parts: m = 3, l = 3, c = 13, total = 19
Paths: 3
Hints: 0 horiz: 0, vert: 0

(285, 525)

P 1

(284, 444)

(152, 304)   (406, 304)

(498, 267)

P 0
(55, 252)

(150, 230)   (496, 230)

(428, 116)

(309, 74)

(471, 43)

(306, -10)

(285, -90)

P 2
(224, -153)   (346, -153)

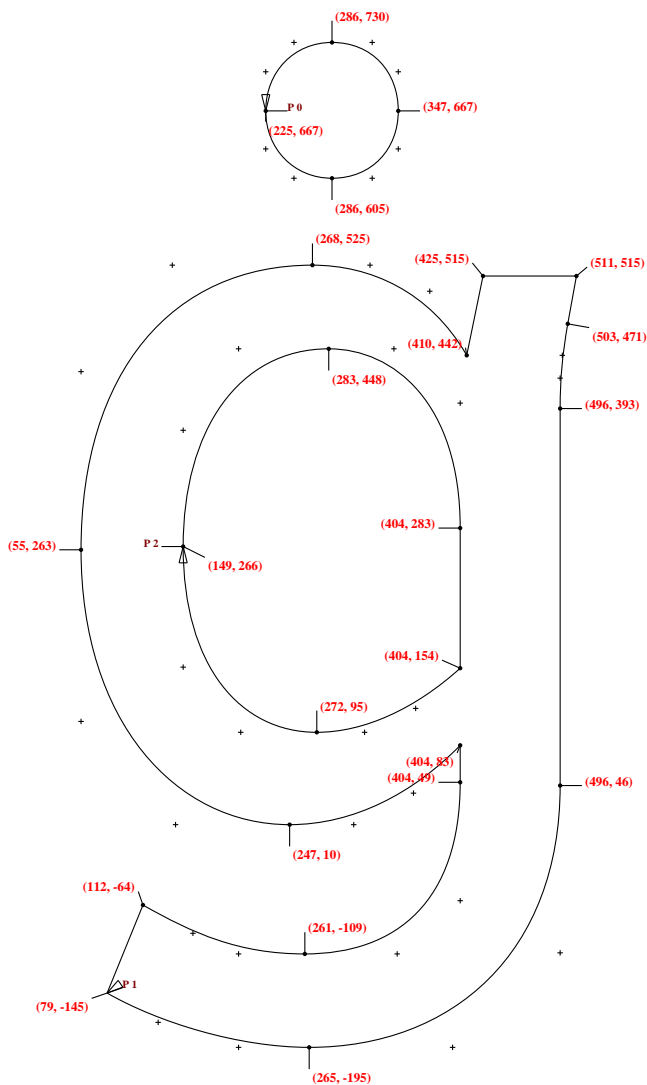(285, -215)
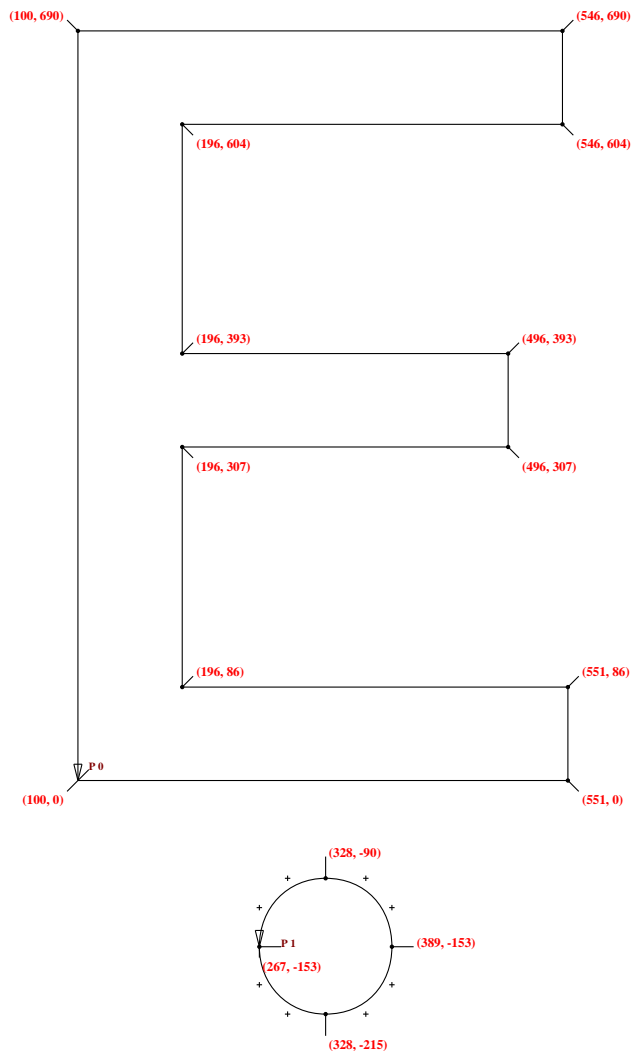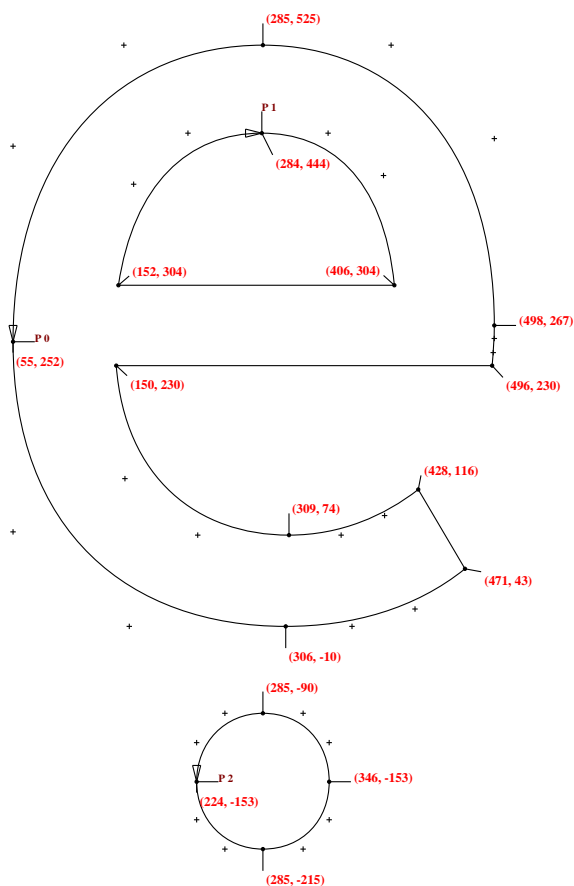
Eogonek
min = 100, -195 max = 571, 690
L = 100, R = 50 Width = 621
T = 310, B = -195, vAdv = 1000
Parts: m = 1, l = 12, c = 6, total = 19
Paths: 1
Hints: 0 horiz: 0, vert: 0

(100, 690)   (546, 690)

(196, 604)   (546, 604)

(196, 393)   (496, 393)

(196, 307)   (496, 307)

(196, 86)   (551, 86)

P 0

(100, 0)   (471, 0)   (551, 0)

(393, -110)   (459, -100)   (551, -122)
                   (499, -139)

                              (571, -170)

(489, -195)
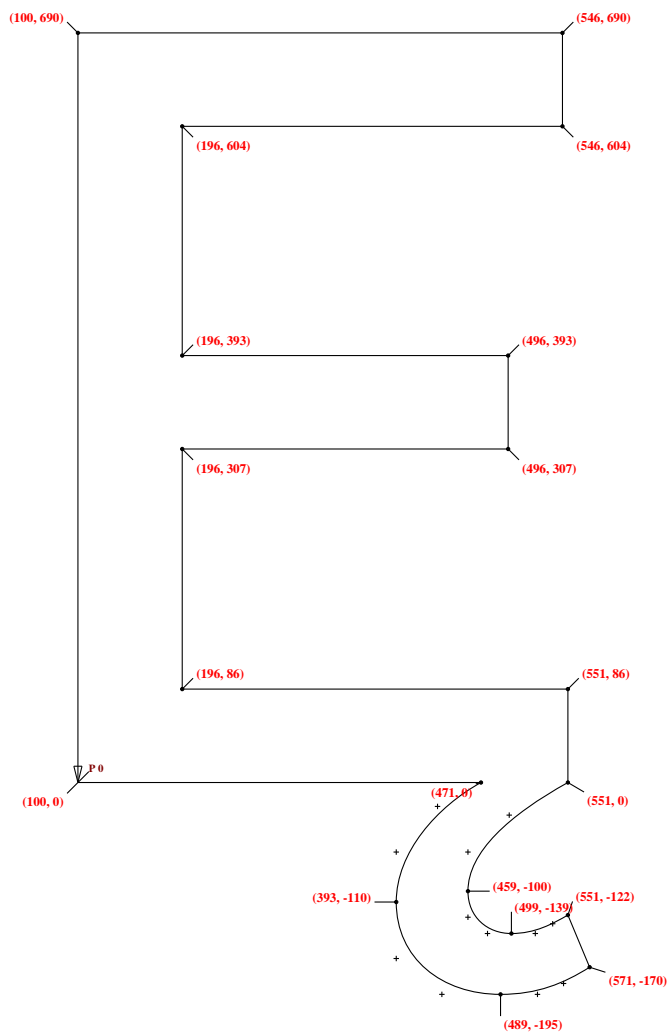
eogonek
min = 55, -195 max = 498, 525
L = 55, R = 55 Width = 553
T = 475, B = -195, vAdv = 1000
Parts: m = 2, l = 4, c = 15, total = 21
Paths: 2
Hints: 0 horiz: 0, vert: 0

(285, 525)

P 1
(284, 444)

(152, 304)   (406, 304)

(498, 267)

P 0
(55, 252)

(150, 230)   (496, 230)

(428, 116)

(309, 74)

(471, 43)

(336, -9)
(306, -10)

(338, -100)   (430, -122)
(272, -110)   (378, -139)

(450, -170)

(368, -195)
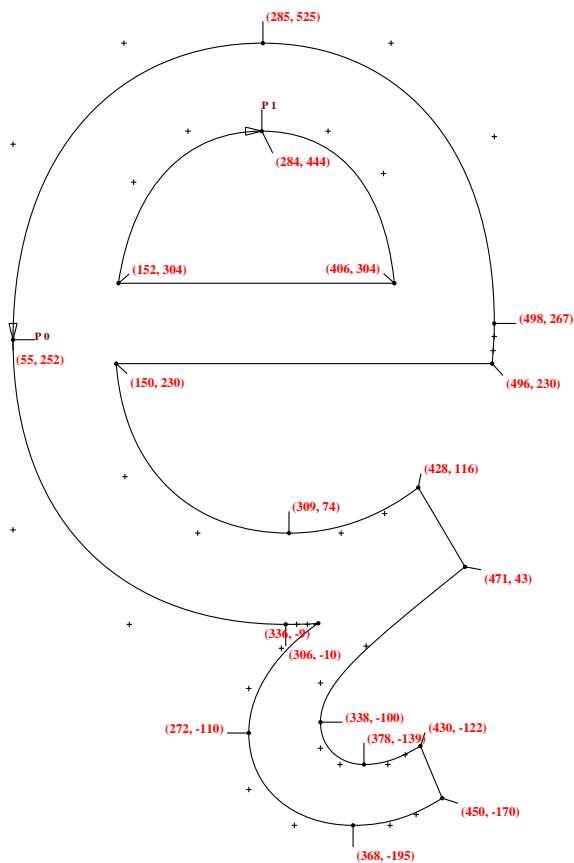
Ĝ

Gcircumflex
min = 60, -10 max = 621, 885
L = 60, R = 80 Width = 701
T = 115, B = -10, vAdv = 1000
Parts: m = 2, l = 12, c = 8, total = 22
Paths: 2
Hints: 0 horiz: 0, vert: 0

(307, 885)   (419, 885)

(303, 826)

P 0

(211, 750)   (293, 750)   (433, 750)   (375, 750)   (515, 750)

(600, 614)

(383, 609)

(538, 543)

(159, 345)   (375, 343)   (621, 343)

P 1

(60, 345)

(375, 257)   (525, 257)

(525, 114)

(525, 114)

(389, 76)   (621, 82)

(378, -10)
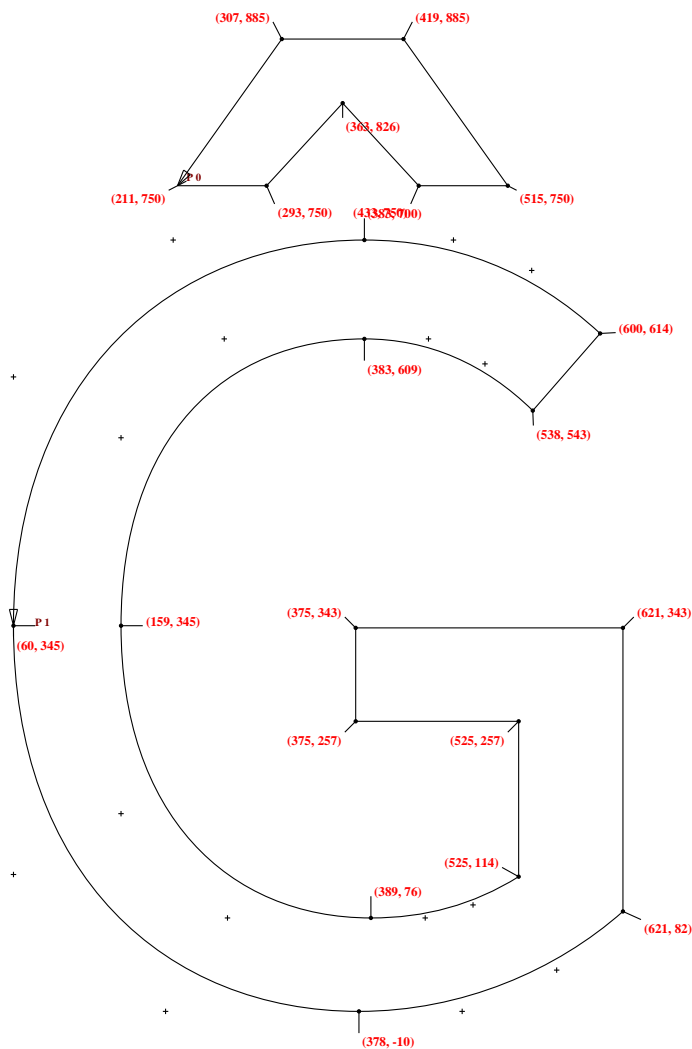
ĝ

gcircumflex
min = 55, -195 max = 511, 740
L = 55, R = 75 Width = 586
T = 260, B = -195, vAdv = 1000
Parts: m = 3, l = 12, c = 13, total = 28
Paths: 3
Hints: 0 horiz: 0, vert: 0

(235, 740) (337, 740)

(286, 676)

P 0

(148, 590)

(225, 590)(347, 590) (424, 590)

(268, 525)

(425, 515) (511, 515)

(503, 471)

(410, 442)

(283, 448)

(496, 393)

(404, 283)

(55, 263) P 2

(149, 266)

(404, 154)

(272, 95)

(404, 83)
(404, 49) (496, 46)

(247, 10)

(112, -64)

(261, -109)

P 1

(79, -145)

(265, -195)

Ğ

Gcaron

min = 60, -10 max = 621, 885
L = 60, R = 80 Width = 701
T = 115, B = -10, vAdv = 1000
Parts: m = 2, l = 12, c = 8, total = 22
Paths: 2
Hints: 0 horiz: 0, vert: 0

(211, 885)   (293, 885)   (433, 885)   (515, 885)

P 0

(363, 809)

(307, 750)   (383, 700) (419, 750)

(600, 614)

(383, 609)

(538, 543)

(159, 345)   (375, 343)   (621, 343)

P 1

(60, 345)

(375, 257)   (525, 257)

(525, 114)

(389, 76)

(621, 82)

(378, -10)
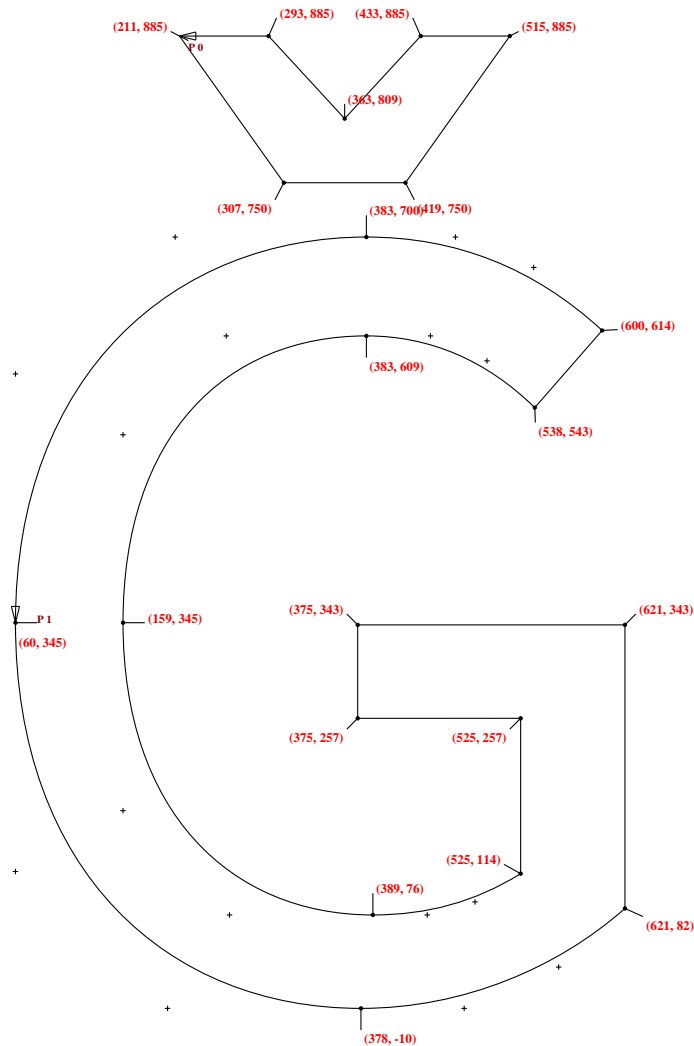
ǧ

gcaron
min = 55, -195 max = 511, 740
L = 55, R = 75 Width = 586
T = 260, B = -195, vAdv = 1000
Parts: m = 3, l = 12, c = 13, total = 28
Paths: 3
Hints: 0 horiz: 0, vert: 0

(148, 740)   (225, 740)(347, 740)   (424, 740)
P 0
(286, 654)

(235, 590)   (337, 590)
(268, 525)
(425, 515)   (511, 515)
(503, 471)
(410, 442)
(283, 448)
(496, 393)

(404, 283)
(55, 263)   P 2
(149, 266)

(404, 154)
(272, 95)
(404, 83)
(404, 49)   (496, 46)
(247, 10)

(112, -64)
(261, -109)
P 1
(79, -145)
(265, -195)

Ğ

Gbreve
min = 60, -10 max = 621, 885
L = 60, R = 80 Width = 701
T = 115, B = -10, vAdv = 1000
Parts: m = 2, l = 7, c = 12, total = 21
Paths: 2
Hints: 0 horiz: 0, vert: 0

(224, 885)
P 0
(294, 885) (432, 885)
(502, 885)
(363, 821)
(363, 758)(700)
(600, 614)
(383, 609)
(538, 543)
P 1
(60, 345)
(159, 345)
(375, 343)
(621, 343)
(375, 257)
(525, 257)
(525, 114)
(389, 76)
(621, 82)
(378, -10)
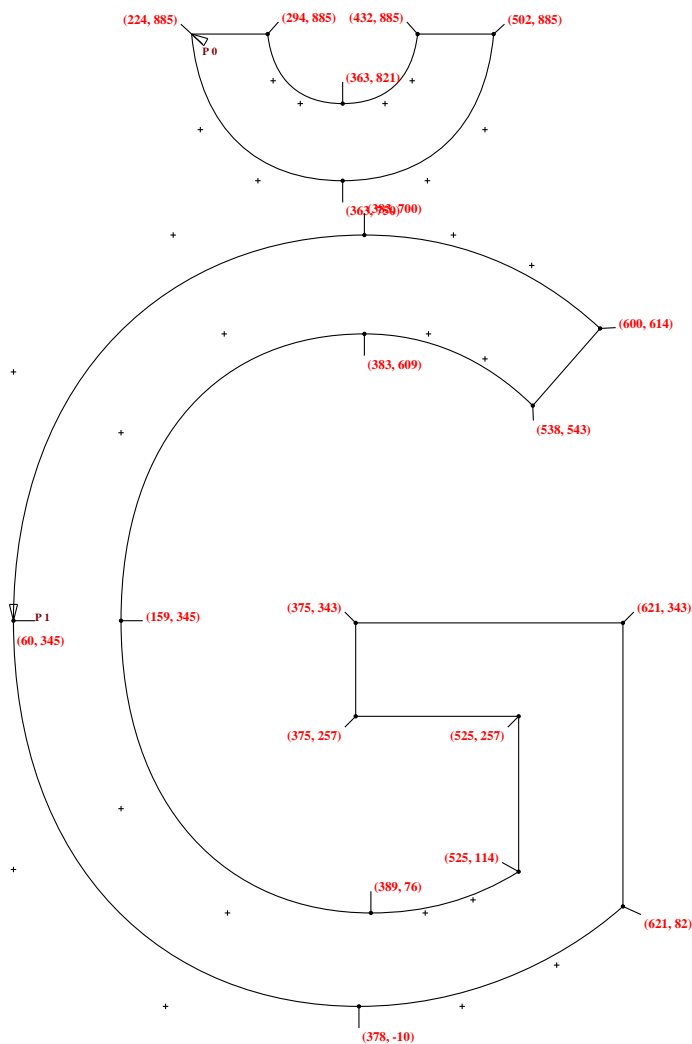
gbreve
min = 55, -195 max = 511, 740
L = 55, R = 75 Width = 586
T = 260, B = -195, vAdv = 1000
Parts: m = 3, l = 7, c = 17, total = 27
Paths: 3
Hints: 0 horiz: 0, vert: 0

(147, 740)
(217, 740)   (355, 740)
(425, 740)
P 0
(286, 666)
(286, 590)
(268, 525)
(425, 515)
(511, 515)
(503, 471)
(410, 442)
(496, 393)
(283, 448)
(404, 283)
(55, 263)
P 2
(149, 266)
(404, 154)
(272, 95)
(404, 83)
(404, 49)
(496, 46)
(247, 10)
(112, -64)
(261, -109)
P 1
(79, -145)
(265, -195)

Gdotaccent

min = 60, -10 max = 621, 880
L = 60, R = 80 Width = 701
T = 120, B = -10, vAdv = 1000
Parts: m = 2, l = 6, c = 12, total = 20
Paths: 2
Hints: 0 horiz: 0, vert: 0

(363, 880)

P 0
(302, 817)
(424, 817)

(363, 755)(363, 700)

(600, 614)

(383, 609)

(538, 543)

P 1
(60, 345)
(159, 345)
(375, 343)
(621, 343)

(375, 257)
(525, 257)

(525, 114)

(389, 76)
(621, 82)

(378, -10)

g

gdotaccent
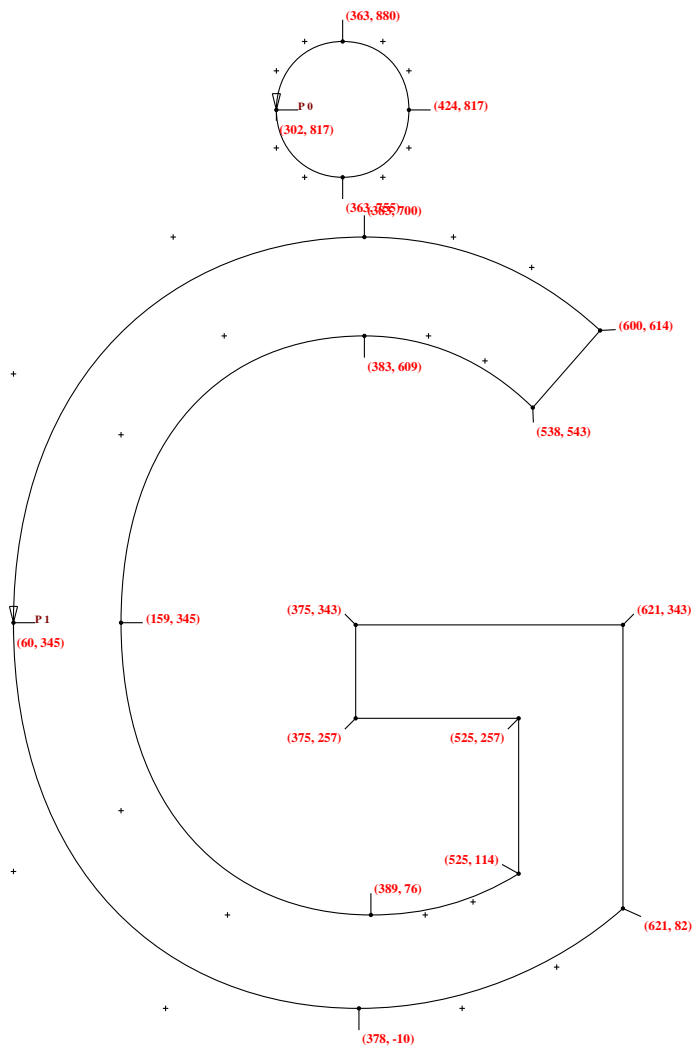
min = 55, -195 max = 511, 730
L = 55, R = 75 Width = 586
T = 270, B = -195, vAdv = 1000
Parts: m = 3, l = 6, c = 17, total = 26
Paths: 3
Hints: 0 horiz: 0, vert: 0

(286, 730)

P 0

(347, 667)

(225, 667)

(286, 605)

(268, 525)

(425, 515)

(511, 515)

(503, 471)

(410, 442)

(283, 448)

(496, 393)

(404, 283)

(55, 263)

P 2

(149, 266)

(404, 154)

(272, 95)

(404, 83)

(404, 49)

(496, 46)

(247, 10)

(112, -64)

(261, -109)

P 1

(79, -145)

(265, -195)

Gcedilla

min = 60, -310 max = 621, 700
L = 60, R = 80 Width = 701
T = 300, B = -310, vAdv = 1000
Parts: m = 2, l = 8, c = 12, total = 22
Paths: 2
Hints: 0 horiz: 0, vert: 0

(383, 700)

(600, 614)

(383, 609)

(538, 543)

(375, 343)   (621, 343)

P 0
(60, 345)   (159, 345)

(375, 257)   (525, 257)

(525, 114)

(389, 76)   (621, 82)

(378, -10)

(378, -90)

(321, -148)   (435, -154)

(366, -204)

(420, -222)

P 1

(336, -310)   (390, -310)
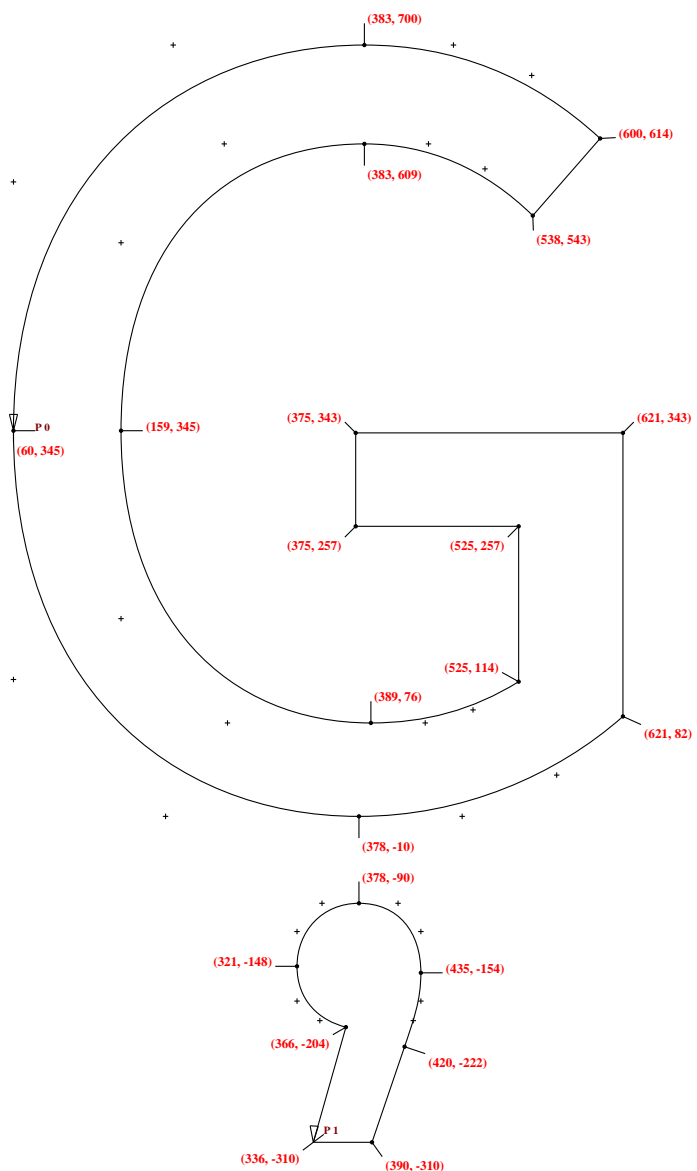
gcedilla

min = 55, -195 max = 511, 825
L = 55, R = 75 Width = 586
T = 175, B = -195, vAdv = 1000
Parts: m = 3, l = 9, c = 17, total = 29
Paths: 3
Hints: 0 horiz: 0, vert: 0

(274, 825)   (328, 825)

(244, 737)

(298, 719)

P 0

(229, 669)   (343, 663)

(286, 605)

(268, 525)

(425, 515)   (511, 515)

(503, 471)

(410, 442)

(283, 448)

(496, 393)

(404, 283)

(55, 263)   P 2   (149, 266)

(404, 154)

(272, 95)

(404, 83)

(404, 49)   (496, 46)

(247, 10)

(112, -64)

(261, -109)

P 1

(79, -145)

(265, -195)

Ĥ
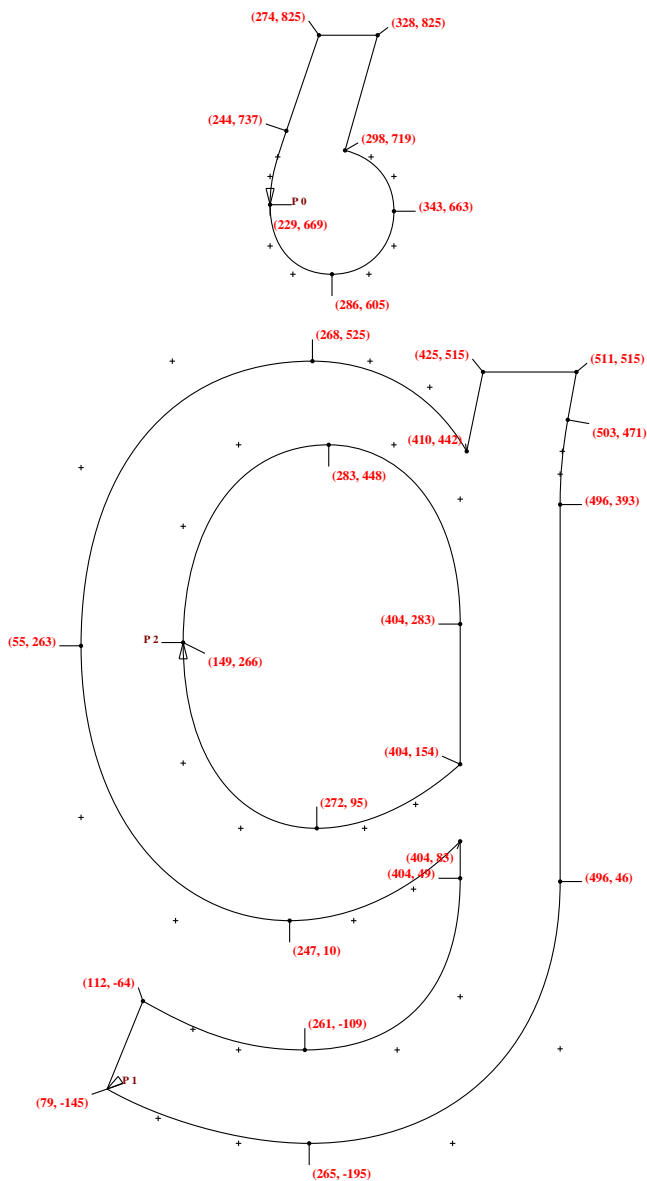
Hcircumflex
min = 100, 0 max = 636, 885
L = 100, R = 100 Width = 736
T = 115, B = 0, vAdv = 1000
Parts: m = 2, l = 17, c = 0, total = 19
Paths: 2
Hints: 0 horiz: 0, vert: 0

(312, 885)
(424, 885)

(368, 826)

(216, 750)
P 0
(298, 750)
(438, 750)
(520, 750)

(100, 690)
(196, 690)
(540, 690)
(636, 690)

(196, 393)
(540, 393)

(196, 307)
(540, 307)

P 1
(100, 0)
(196, 0)
(540, 0)
(636, 0)

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h
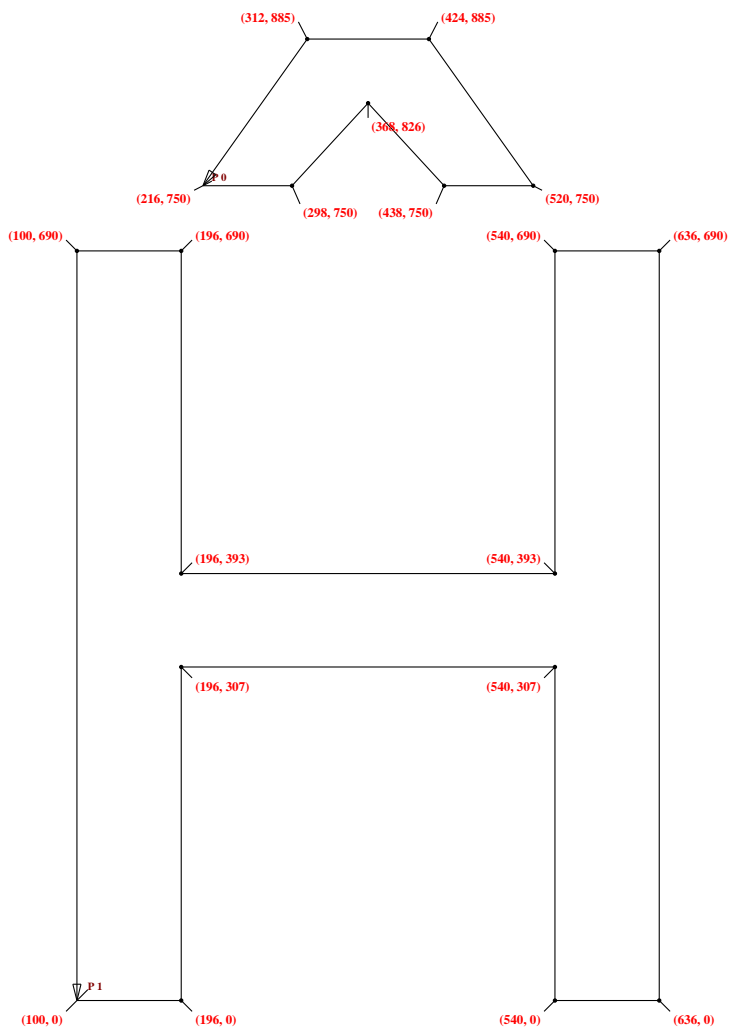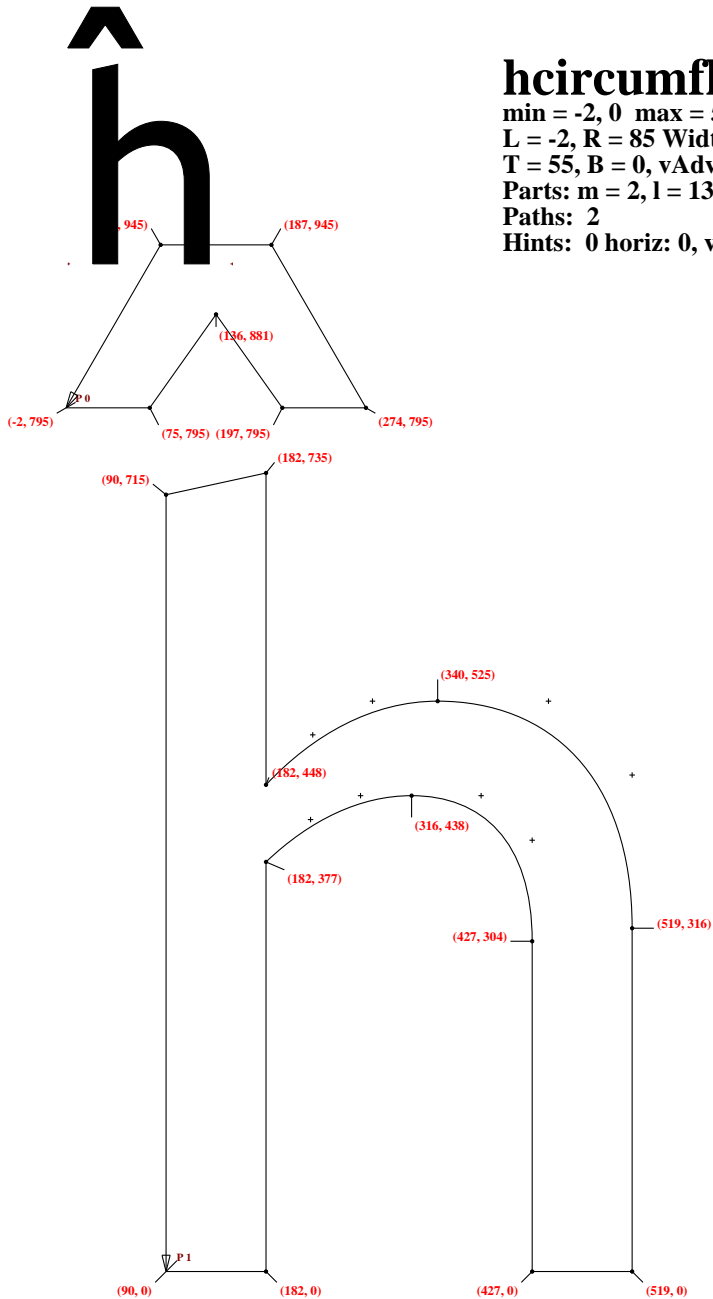
hcircumflex
min = -2, 0 max = 519, 945
L = -2, R = 85 Width = 604
T = 55, B = 0, vAdv = 1000
Parts: m = 2, l = 13, c = 4, total = 19
Paths: 2
Hints: 0 horiz: 0, vert: 0

(187, 945)

(186, 881)

(-2, 795)   P 0

(75, 795) (197, 795)

(274, 795)

(182, 735)

(90, 715)

(340, 525)

(182, 448)

(316, 438)

(182, 377)

(427, 304)

(519, 316)

P 1

(90, 0)

(182, 0)

(427, 0)

(519, 0)
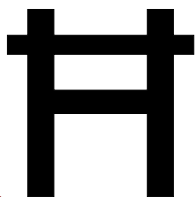
Hbar

min = 30, 0 max = 716, 690
L = 30, R = 30 Width = 746
T = 310, B = 0, vAdv = 1000
Parts: m = 2, l = 22, c = 0, total = 24
Paths: 2
Hints: 0 horiz: 0, vert: 0

(105, 690)   (201, 690)   (545, 690)   (641, 690)

(30, 595) (105, 595)   (201, 595)   (545, 595)   (641, 595) (716, 595)

(30, 525) (105, 525)   (201, 525)   (545, 525)   (641, 525) (716, 525)

(201, 393)   (545, 393)

P 1

(201, 307)   (545, 307)

P 0

(105, 0)   (201, 0)   (545, 0)   (641, 0)
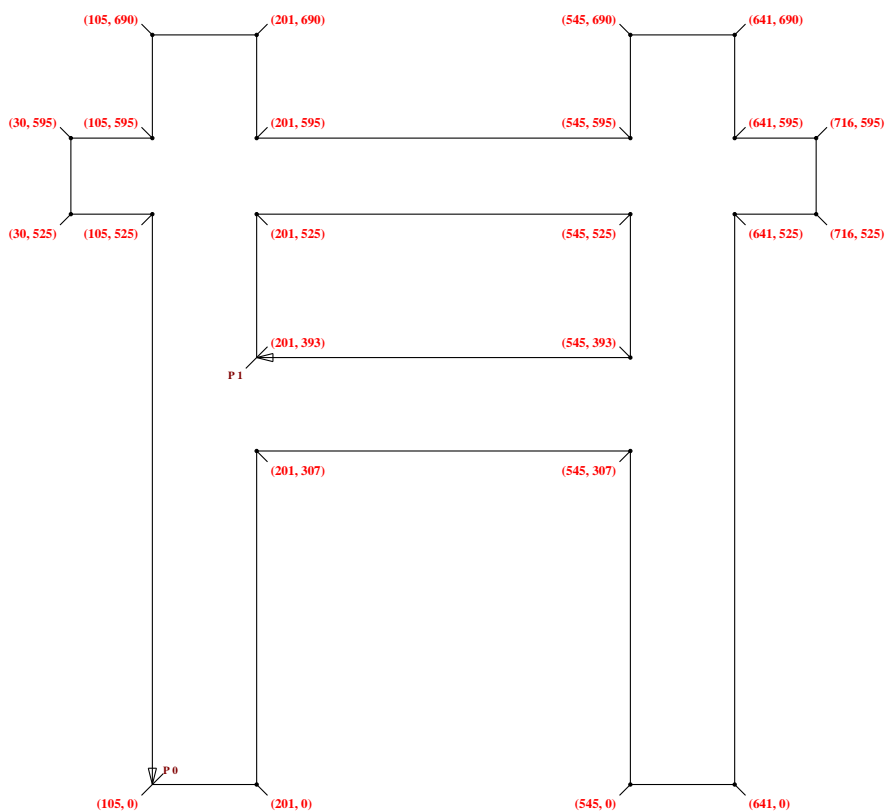
hbar

min = 20, 0 max = 524, 735
L = 20, R = 85 Width = 609
T = 265, B = 0, vAdv = 1000
Parts: m = 1, l = 15, c = 4, total = 20
Paths: 1
Hints: 0 horiz: 0, vert: 0

(187, 735)

(95, 715)

(20, 645)   (95, 645)   (187, 645)   (337, 645)

(20, 585)   (95, 585)   (187, 585)   (337, 585)

(345, 525)

(187, 448)

(321, 438)

(187, 377)

(432, 304)   (524, 316)

P 0

(95, 0)   (187, 0)   (432, 0)   (524, 0)
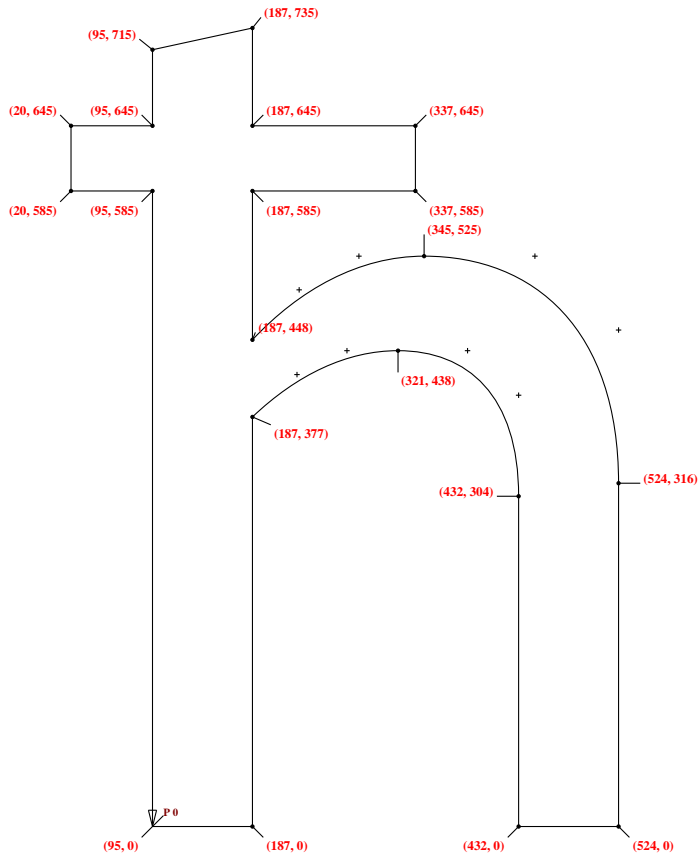
dotlessi

min = 90, 0 max = 182, 515
L = 90, R = 90 Width = 272
T = 485, B = 0, vAdv = 1000
Parts: m = 1, l = 3, c = 0, total = 4
Paths: 1
Hints: 0 horiz: 0, vert: 0

(90, 515)   (182, 515)
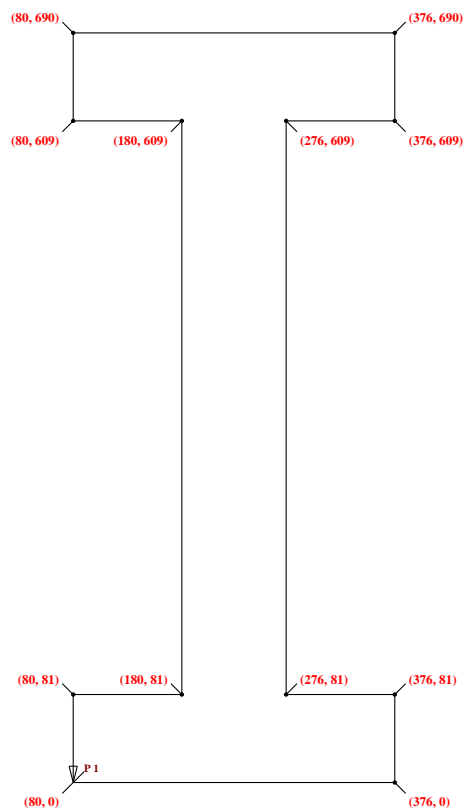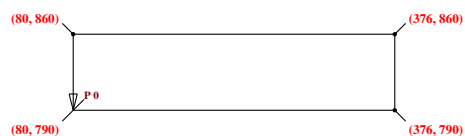
P 0

(90, 0)   (182, 0)
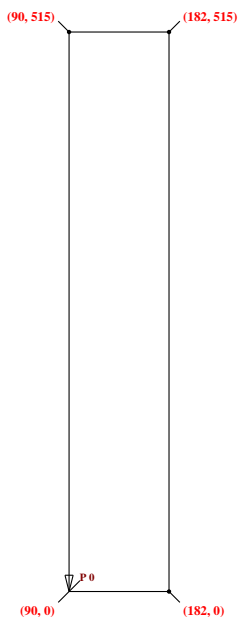
Igrave

min = 52, 0 max = 376, 885
L = 52, R = 80 Width = 456
T = 115, B = 0, vAdv = 1000
Parts: m = 2, l = 14, c = 0, total = 16
Paths: 2
Hints: 0 horiz: 0, vert: 0

(173, 885)
(52, 885)
P 0
(193, 750)
(282, 750)
(80, 690)
(376, 690)
(80, 609)
(180, 609)
(276, 609)
(376, 609)
(80, 81)
(180, 81)
(276, 81)
(376, 81)
P 1
(80, 0)
(376, 0)
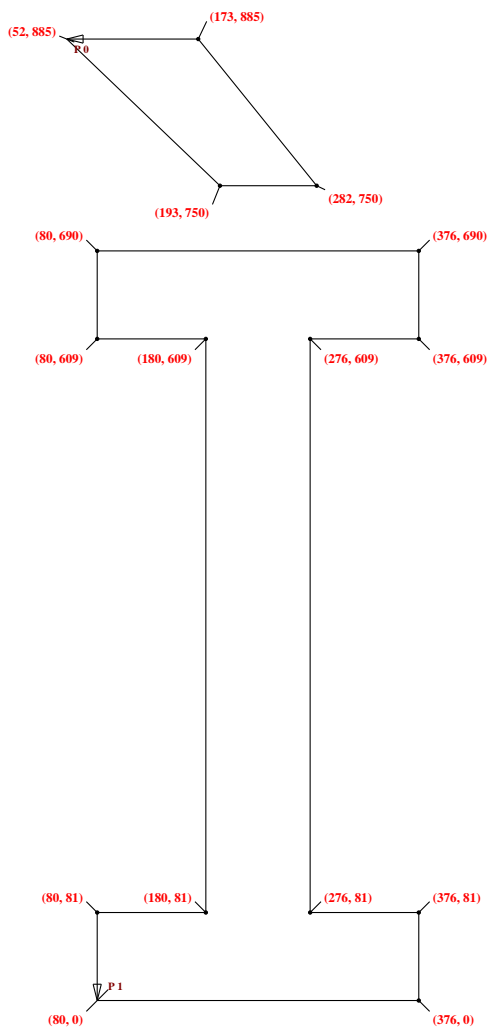
igrave

min = -5, 0 max = 182, 740
L = -5, R = 90 Width = 272
T = 260, B = 0, vAdv = 1000
Parts: m = 2, l = 6, c = 0, total = 8
Paths: 2
Hints: 0 horiz: 0, vert: 0

(-5, 740) P 0

(106, 740)

(105, 590)

(181, 590)

(90, 515)

(182, 515)

P 1

(90, 0)

(182, 0)
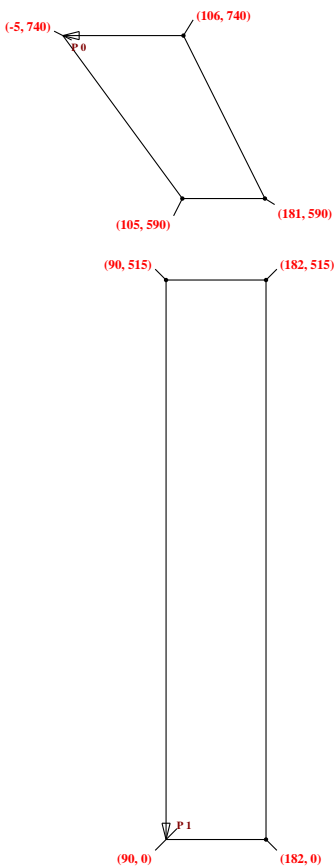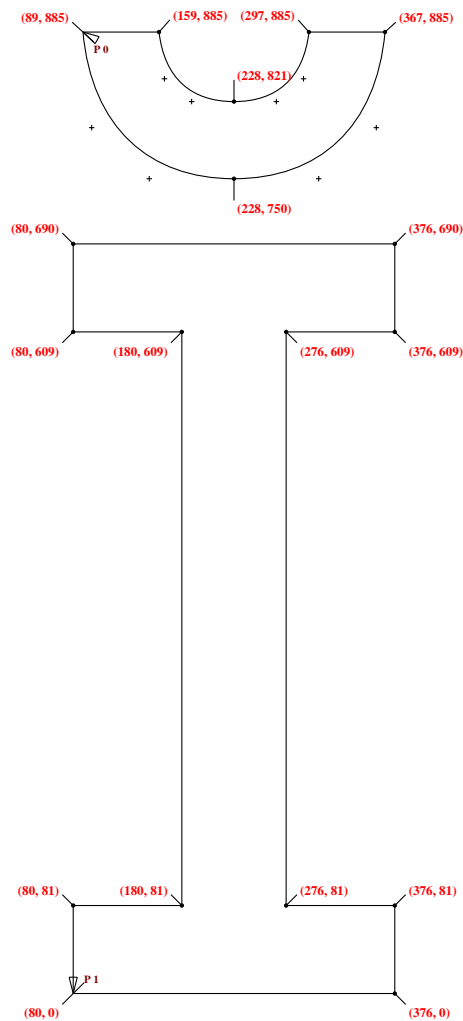
Í

Iacute
min = 80, 0 max = 404, 885
L = 80, R = 52 Width = 456
T = 115, B = 0, vAdv = 1000
Parts: m = 2, l = 14, c = 0, total = 16
Paths: 2
Hints: 0 horiz: 0, vert: 0

(283, 885)

(404, 885)

P 0

(174, 750)

(263, 750)

(80, 690)

(376, 690)

(80, 609)

(180, 609)

(276, 609)

(376, 609)

(80, 81)

(180, 81)

(276, 81)

(376, 81)

P 1

(80, 0)

(376, 0)
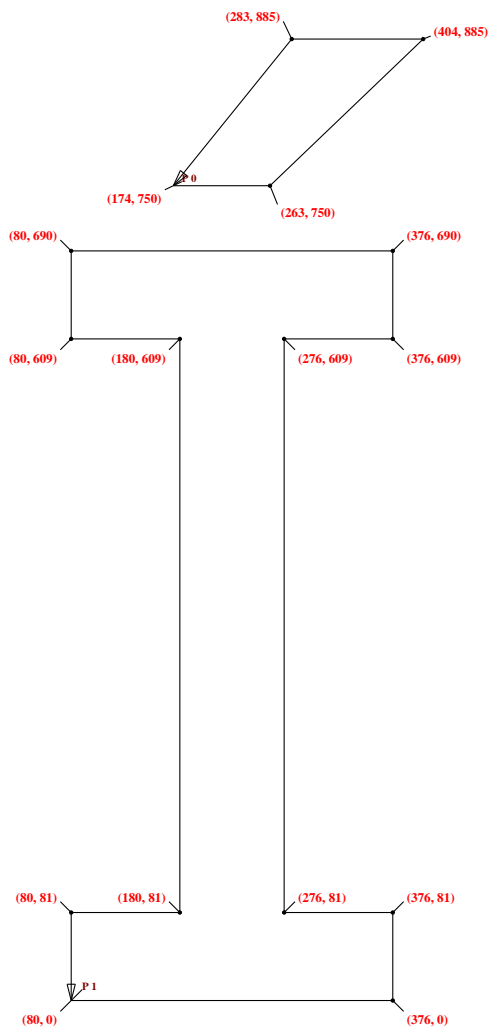
iacute

min = 90, 0 max = 277, 740
L = 90, R = -5 Width = 272
T = 260, B = 0, vAdv = 1000
Parts: m = 2, l = 6, c = 0, total = 8
Paths: 2
Hints: 0 horiz: 0, vert: 0

(166, 740) (277, 740)

P 0
(91, 590) (167, 590)

(90, 515) (182, 515)

P 1
(90, 0) (182, 0)
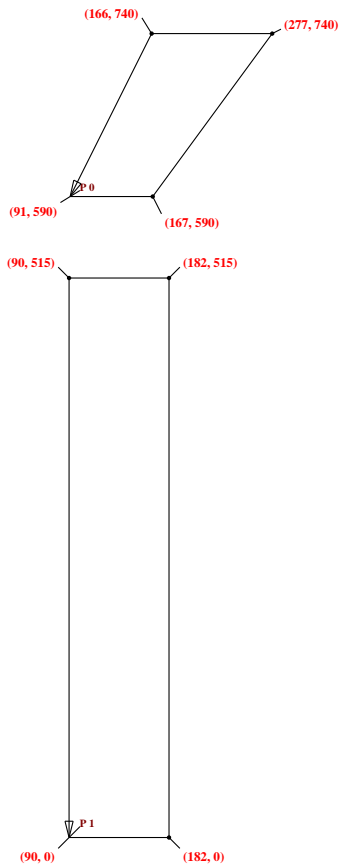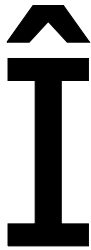
Icircumflex

min = 76, 0 max = 380, 885
L = 76, R = 76 Width = 456
T = 115, B = 0, vAdv = 1000
Parts: m = 2, l = 17, c = 0, total = 19
Paths: 2
Hints: 0 horiz: 0, vert: 0

(172, 885)   (284, 885)

(228, 826)

P 0

(76, 750)   (158, 750)   (298, 750)   (380, 750)

(80, 690)   (376, 690)

(80, 609)   (180, 609)   (276, 609)   (376, 609)

(80, 81)   (180, 81)   (276, 81)   (376, 81)

P 1

(80, 0)   (376, 0)
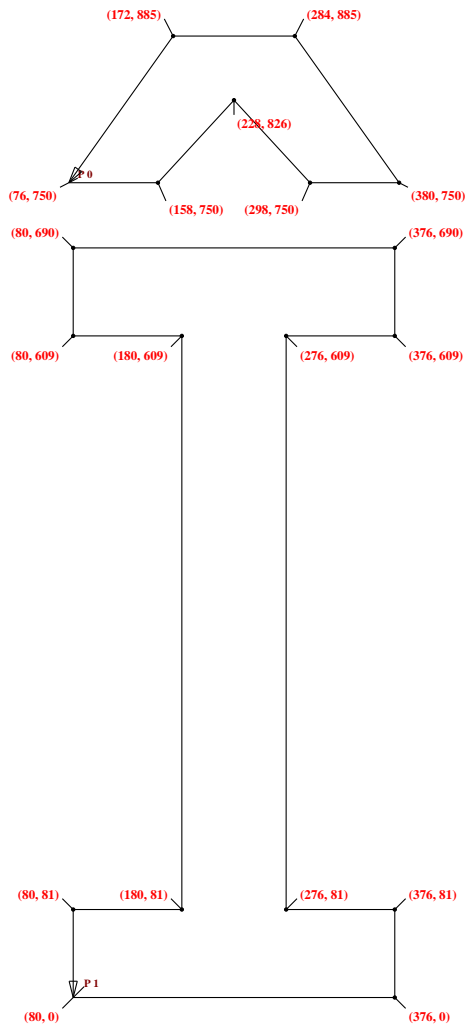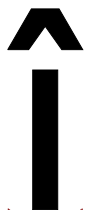
icircumflex

min = -2, 0 max = 274, 740
L = -2, R = -2 Width = 272
T = 260, B = 0, vAdv = 1000
Parts: m = 2, l = 9, c = 0, total = 11
Paths: 2
Hints: 0 horiz: 0, vert: 0

(85, 740)   (187, 740)

(136, 676)

P 0

(-2, 590)

(75, 590) (197, 590)

(274, 590)

(90, 515)   (182, 515)

P 1

(90, 0)   (182, 0)
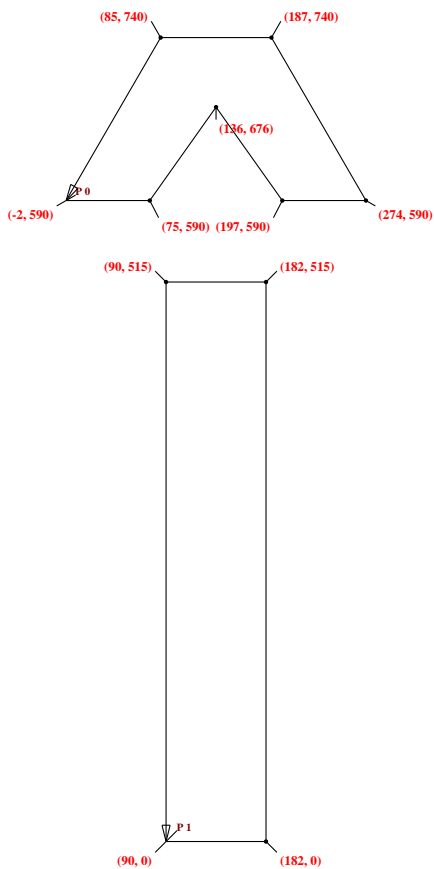
Itilde

min = 67, 0 max = 389, 881
L = 67, R = 67 Width = 456
T = 119, B = 0, vAdv = 1000
Parts: m = 2, l = 13, c = 6, total = 21
Paths: 2
Hints: 0 horiz: 0, vert: 0

(161, 881)
(329, 876)
(389, 876)
(294, 829)
P 0
(162, 808)
(67, 761)
(127, 761)
(295, 756)
(80, 690)
(376, 690)
(80, 609)
(180, 609)
(276, 609)
(376, 609)
(80, 81)
(180, 81)
(276, 81)
(376, 81)
P 1
(80, 0)
(376, 0)
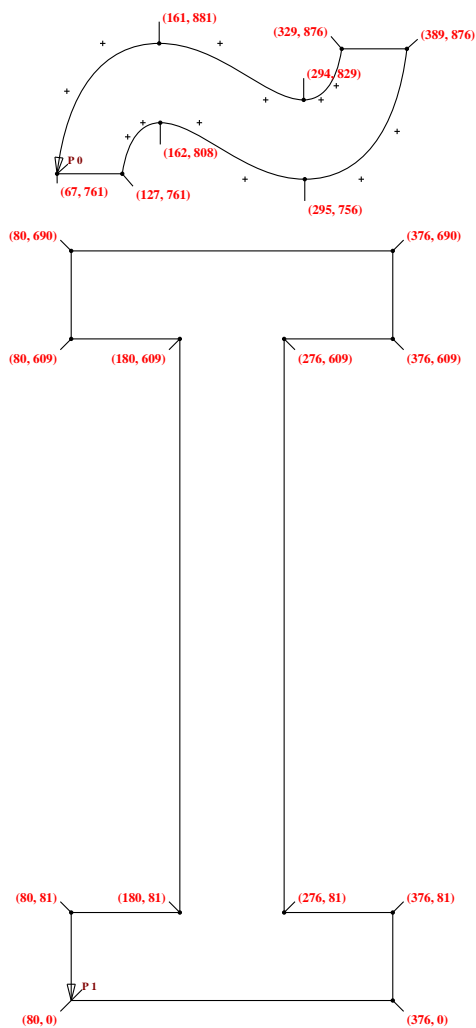
~
i

itilde

min = -10, 0 max = 282, 725
L = -10, R = -10 Width = 272
T = 275, B = 0, vAdv = 1000
Parts: m = 2, l = 5, c = 6, total = 13
Paths: 2
Hints: 0 horiz: 0, vert: 0

(79, 725)

(222, 720)

(282, 720)

(192, 676)

(80, 649)

P 0

(-10, 605)   (50, 605)

(193, 600)

(90, 515)   (182, 515)

P 1

(90, 0)   (182, 0)
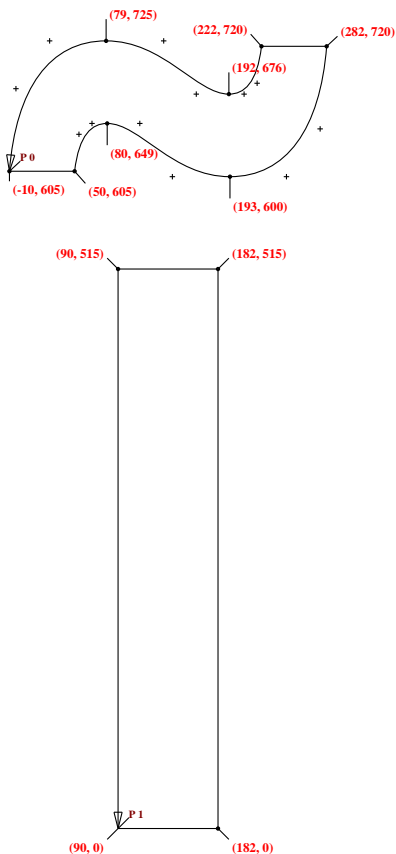
Idieresis
min = 65, 0 max = 391, 875
L = 65, R = 65 Width = 456
T = 125, B = 0, vAdv = 1000
Parts: m = 3, l = 11, c = 8, total = 22
Paths: 3
Hints: 0 horiz: 0, vert: 0

(122, 875)

(334, 875)

P 0

(179, 817)

P 1

(391, 817)

(65, 817)

(277, 817)

(122, 760)

(334, 760)

(80, 690)

(376, 690)

(80, 609)

(180, 609)

(276, 609)

(376, 609)

(80, 81)

(180, 81)

(276, 81)

(376, 81)

(80, 0)

P 2

(376, 0)
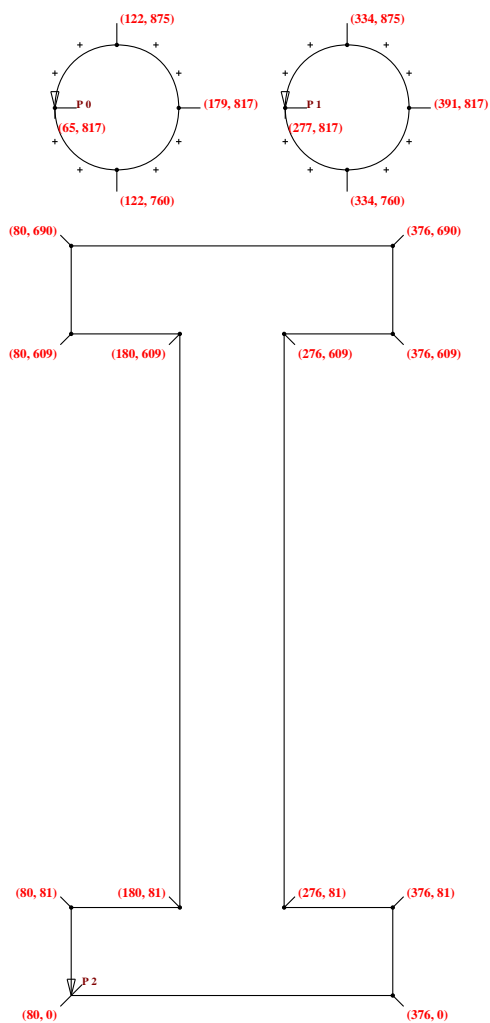
idieresis

min = -19, 0 max = 291, 730
L = -19, R = -19 Width = 272
T = 270, B = 0, vAdv = 1000
Parts: m = 3, l = 3, c = 8, total = 14
Paths: 3
Hints: 0 horiz: 0, vert: 0

(38, 730)

(234, 730)

P 0   (95, 672)

(-19, 672)

P 1   (291, 672)

(177, 672)

(38, 615)

(234, 615)

(90, 515)   (182, 515)

P 2

(90, 0)   (182, 0)
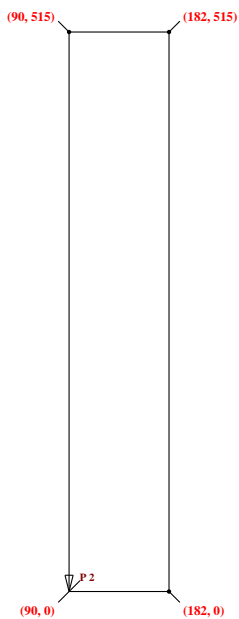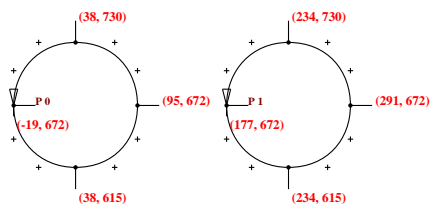
Imacron

min = 80, 0 max = 376, 860
L = 80, R = 80 Width = 456
T = 140, B = 0, vAdv = 1000
Parts: m = 2, l = 14, c = 0, total = 16
Paths: 2
Hints: 0 horiz: 0, vert: 0

(80, 860)   (376, 860)

P 0

(80, 790)   (376, 790)

(80, 690)   (376, 690)

(80, 609)   (180, 609)   (276, 609)   (376, 609)

(80, 81)   (180, 81)   (276, 81)   (376, 81)

P 1

(80, 0)   (376, 0)

imacron

min = -12, 0 max = 284, 700
L = -12, R = -12 Width = 272
T = 300, B = 0, vAdv = 1000
Parts: m = 2, l = 6, c = 0, total = 8
Paths: 2
Hints: 0 horiz: 0, vert: 0

(-12, 700)   (284, 700)

P 0

(-12, 630)   (284, 630)

(90, 515)   (182, 515)

P 1

(90, 0)   (182, 0)
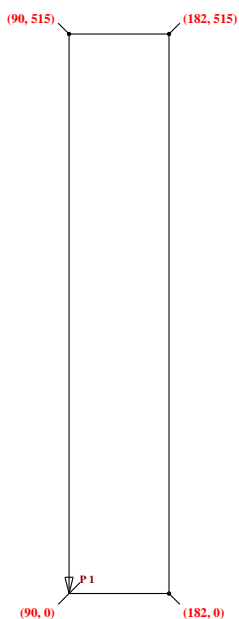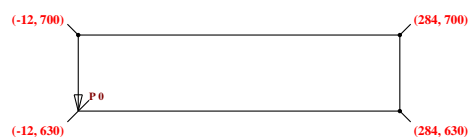
Ibreve

min = 80, 0 max = 376, 885
L = 80, R = 80 Width = 456
T = 115, B = 0, vAdv = 1000
Parts: m = 2, l = 12, c = 4, total = 18
Paths: 2
Hints: 0 horiz: 0, vert: 0

(89, 885)   P 0
(159, 885)   (297, 885)
(367, 885)
(228, 821)
(228, 750)
(80, 690)   (376, 690)
(80, 609)   (180, 609)   (276, 609)   (376, 609)
(80, 81)   (180, 81)   (276, 81)   (376, 81)
P 1
(80, 0)   (376, 0)

ibreve

min = -3, 0 max = 275, 740
L = -3, R = -3 Width = 272
T = 260, B = 0, vAdv = 1000
Parts: m = 2, l = 4, c = 4, total = 10
Paths: 2
Hints: 0 horiz: 0, vert: 0

(-3, 740)   (67, 740)   (205, 740)   (275, 740)

P 0

(136, 666)

(136, 590)

(90, 515)   (182, 515)

P 1

(90, 0)   (182, 0)
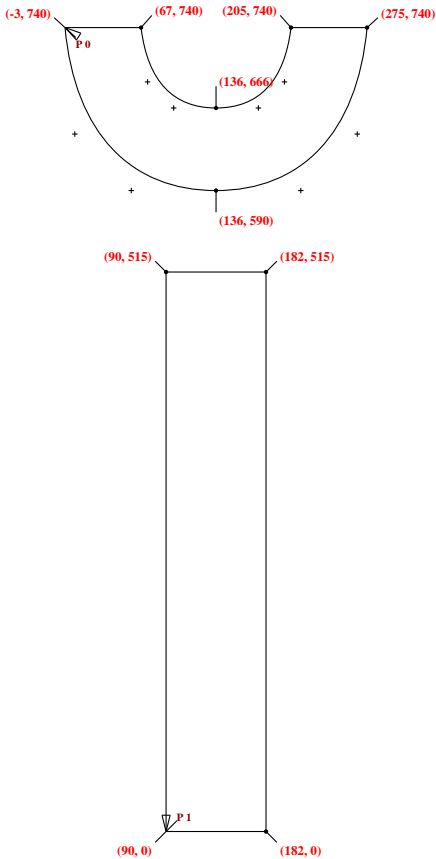
Idotaccent

min = 80, 0 max = 376, 880
L = 80, R = 80 Width = 456
T = 120, B = 0, vAdv = 1000
Parts: m = 2, l = 11, c = 4, total = 17
Paths: 2
Hints: 0 horiz: 0, vert: 0
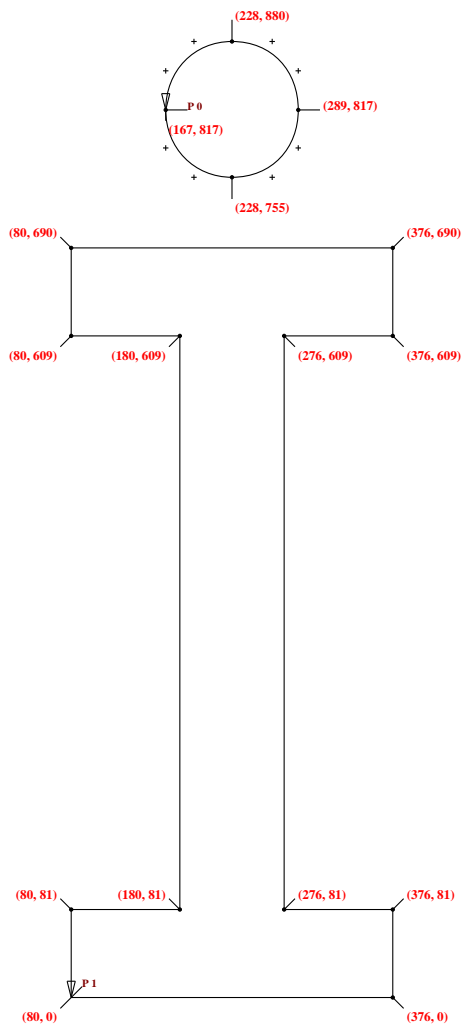
(228, 880)

(289, 817)

P 0
(167, 817)

(228, 755)

(80, 690)   (376, 690)

(80, 609)   (180, 609)   (276, 609)   (376, 609)

(80, 81)   (180, 81)   (276, 81)   (376, 81)

P 1

(80, 0)   (376, 0)

i.TRK

min = 75, 0 max = 197, 730
L = 75, R = 75 Width = 272
T = 270, B = 0, vAdv = 1000
Parts: m = 2, l = 3, c = 4, total = 9
Paths: 2
Hints: 0 horiz: 0, vert: 0

(136, 730)

(197, 667)

P 0

(75, 667)

(136, 605)

(90, 515)   (182, 515)

P 1

(90, 0)   (182, 0)
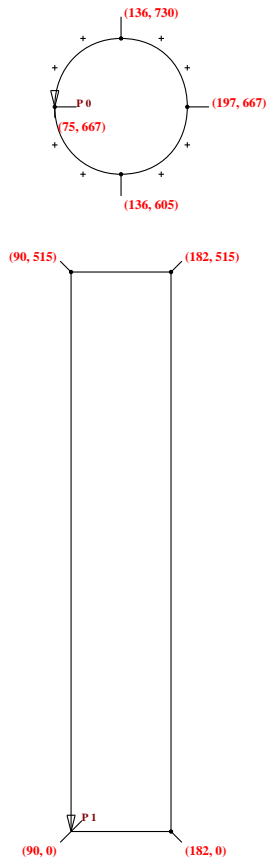
Idotbelow

min = 80, -215 max = 376, 690
L = 80, R = 80 Width = 456
T = 310, B = -215, vAdv = 1000
Parts: m = 2, l = 11, c = 4, total = 17
Paths: 2
Hints: 0 horiz: 0, vert: 0

(80, 690)   (376, 690)

(80, 609)   (180, 609)   (276, 609)   (376, 609)

(80, 81)   (180, 81)   (276, 81)   (376, 81)

P 0

(80, 0)   (376, 0)

(228, -90)

(289, -153)

P 1

(167, -153)

(228, -215)
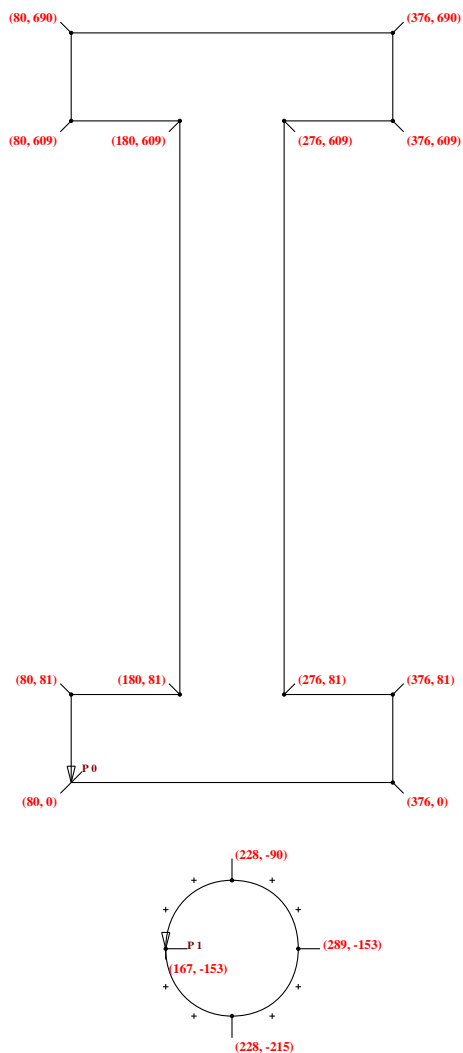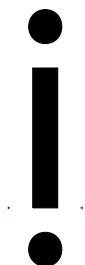
idotbelow

min = 75, -215 max = 197, 730
L = 75, R = 75 Width = 272
T = 270, B = -215, vAdv = 1000
Parts: m = 3, l = 3, c = 8, total = 14
Paths: 3
Hints: 0 horiz: 0, vert: 0

(136, 730)

(197, 667)

P 0

(75, 667)

(136, 605)

(90, 515)   (182, 515)

P 1

(90, 0)   (182, 0)

(136, -90)

P 2

(197, -153)

(75, -153)

(136, -215)
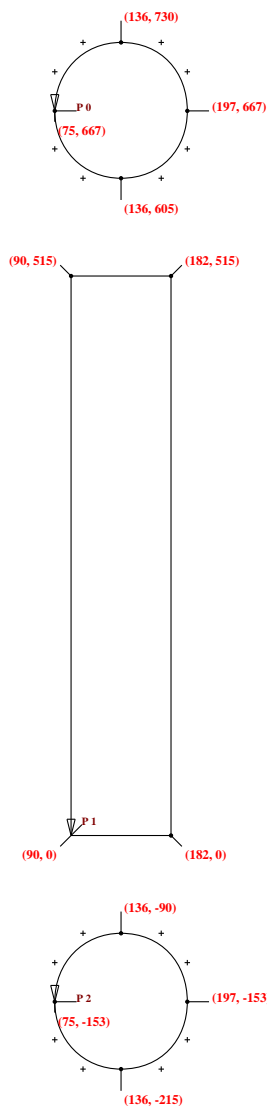
Iogonek
min = 80, -195 max = 376, 690
L = 80, R = 80 Width = 456
T = 310, B = -195, vAdv = 1000
Parts: m = 1, l = 13, c = 6, total = 20
Paths: 1
Hints: 0 horiz: 0, vert: 0

(80, 690)   (376, 690)

(80, 609)   (180, 609)   (276, 609)   (376, 609)

(80, 81)   (180, 81)   (276, 81)   (376, 81)

P 0

(80, 0)   (196, 0)   (276, 0)   (376, 0)

(118, -110)   (184, -100)   (276, -122)
(224, -139)

(296, -170)

(214, -195)
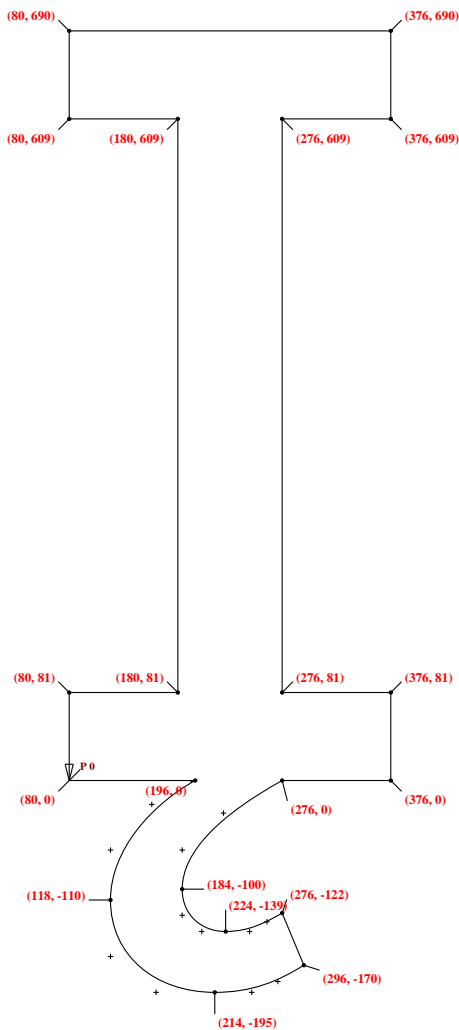
iogonek

min = 12, -195 max = 197, 730
L = 12, R = 75 Width = 272
T = 270, B = -195, vAdv = 1000
Parts: m = 2, l = 5, c = 10, total = 17
Paths: 2
Hints: 0 horiz: 0, vert: 0

(136, 730)

(197, 667)

P 0

(75, 667)

(136, 605)

(90, 515)   (182, 515)

(90, 0)

(182, 0)
(170, 0)

P 1

(78, -100)

(12, -110)

(118, -139)

(170, -122)

(190, -170)

(108, -195)
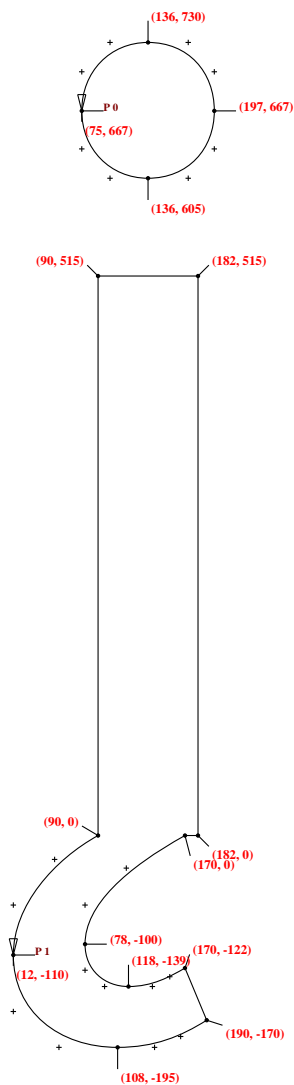
J

dotlessj
min = -51, -195 max = 182, 515
L = -51, R = 90 Width = 272
T = 485, B = -195, vAdv = 1000
Parts: m = 1, l = 3, c = 4, total = 8
Paths: 1
Hints: 0 horiz: 0, vert: 0

(90, 515)   (182, 515)

(90, -30)   (182, -34)

(-35, -105)   (18, -114)

P 0

(-51, -181)

(24, -195)
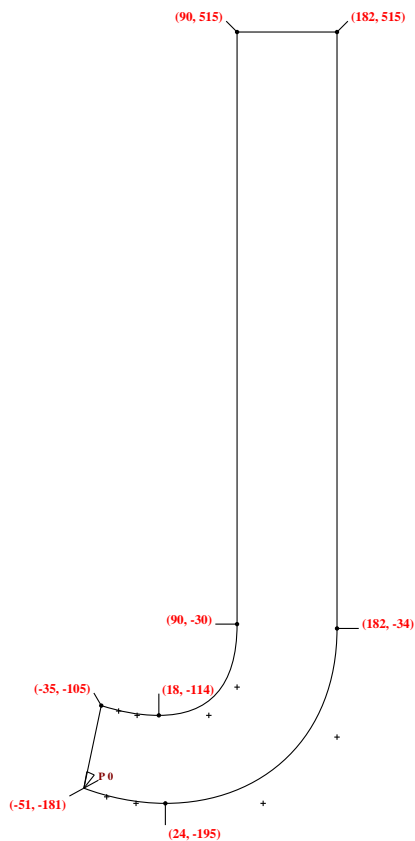
Ĵ

Jcircumflex
min = 45, -10 max = 497, 885
L = 45, R = 76 Width = 573
T = 115, B = -10, vAdv = 1000
Parts: m = 2, l = 11, c = 4, total = 17
Paths: 2
Hints: 0 horiz: 0, vert: 0

(289, 885)   (401, 885)

(345, 826)

(193, 750)   P 0

(275, 750)   (415, 750)   (497, 750)

(207, 690)   (483, 690)

(207, 609)   (389, 609)

(389, 246)   (483, 236)

(116, 163)

(45, 107)   P 1

(254, 78)

(255, -10)
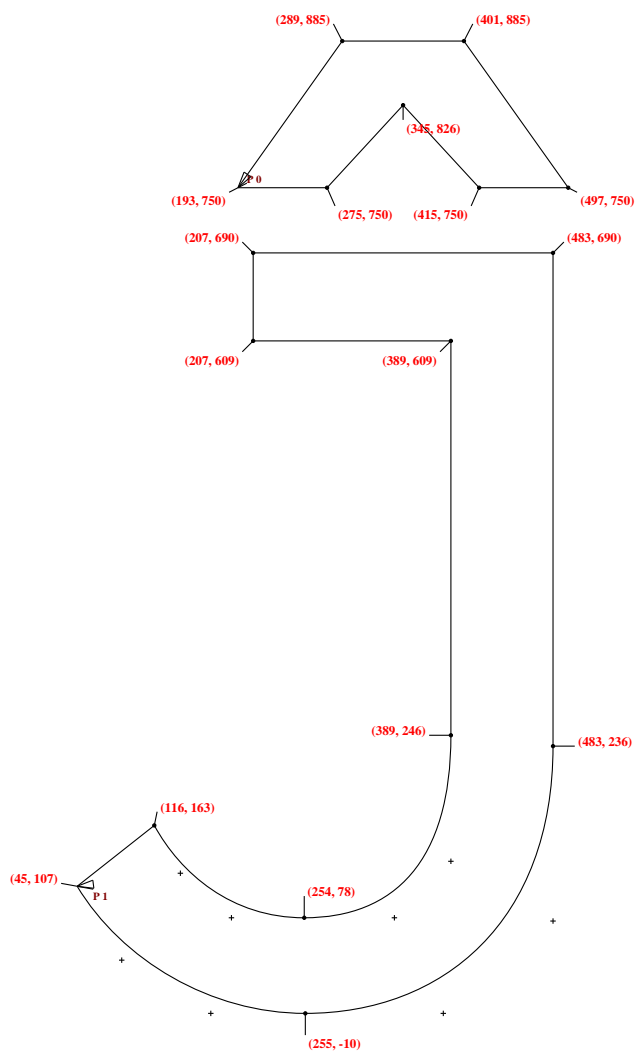
Ĵ

jcircumflex

min = -51, -195 max = 274, 740
L = -51, R = -2 Width = 272
T = 260, B = -195, vAdv = 1000
Parts: m = 2, l = 9, c = 4, total = 15
Paths: 2
Hints: 0 horiz: 0, vert: 0

(85, 740) (187, 740)

(136, 676)

P 0

(-2, 590)

(75, 590) (197, 590)

(274, 590)

(90, 515) (182, 515)

(90, -30)

(182, -34)

(-35, -105)

(18, -114)

P 1

(-51, -181)

(24, -195)

K
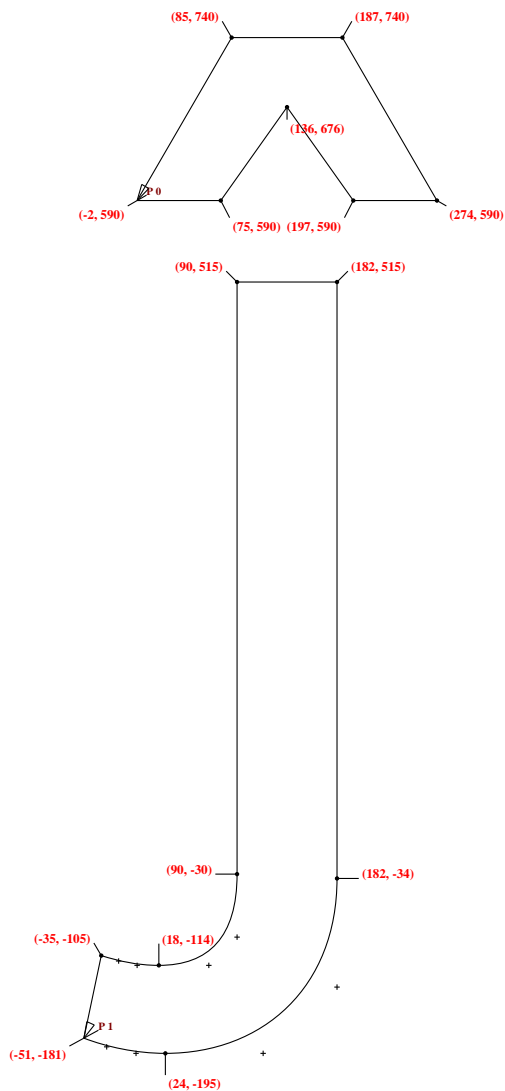
Kcedilla
min = 100, -310 max = 626, 690
L = 100, R = 15 Width = 641
T = 310, B = -310, vAdv = 1000
Parts: m = 2, l = 13, c = 4, total = 19
Paths: 2
Hints: 0 horiz: 0, vert: 0

(100, 690)   (196, 690)   (489, 690)   (606, 690)

(341, 389)

(196, 350)

(279, 320)

(196, 225)

P 0

(100, 0)   (196, 0)   (507, 0)   (626, 0)

(340, -90)

(283, -148)   (397, -154)

(328, -204)   (382, -222)

P 1

(298, -310)   (352, -310)
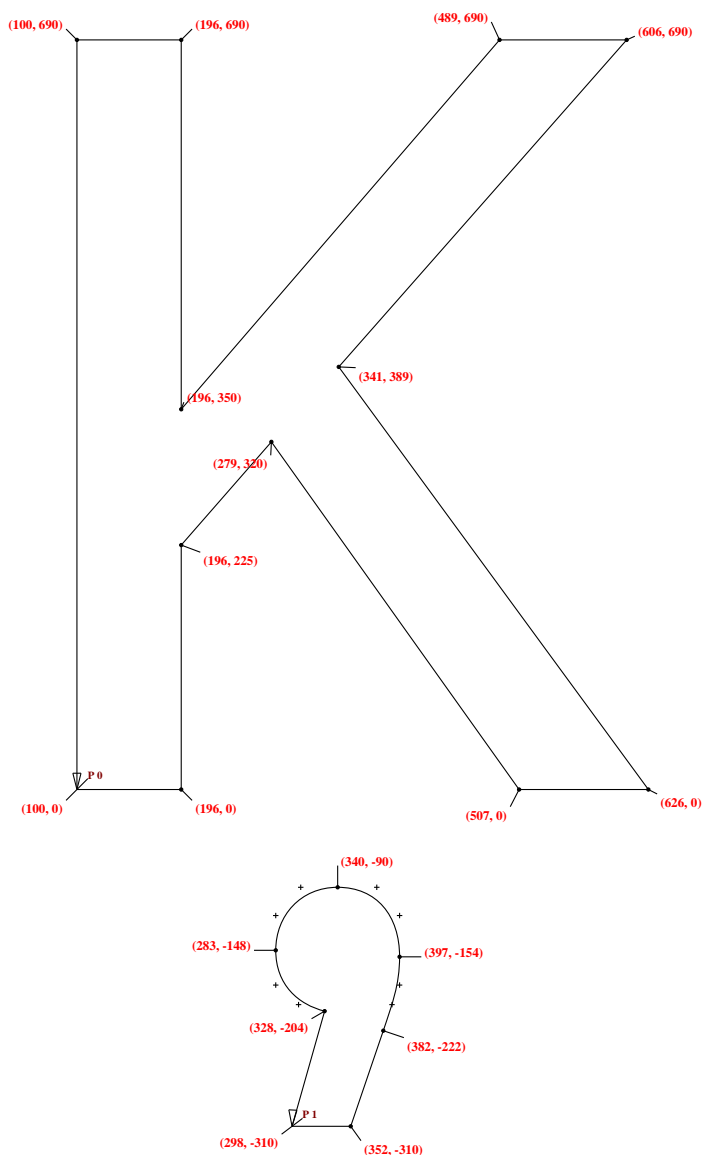
k

kcedilla
min = 90, -310 max = 518, 735
L = 90, R = 15 Width = 533
T = 265, B = -310, vAdv = 1000
Parts: m = 2, l = 13, c = 4, total = 19
Paths: 2
Hints: 0 horiz: 0, vert: 0

(182, 735)

(90, 715)

(386, 515)

(503, 515)

(182, 289)

(309, 308)

(248, 243)

(182, 172)

P 0

(90, 0)

(182, 0)

(406, 0)

(518, 0)

(286, -90)

(229, -148)

(343, -154)

(274, -204)

(328, -222)

P 1

(244, -310)

(298, -310)
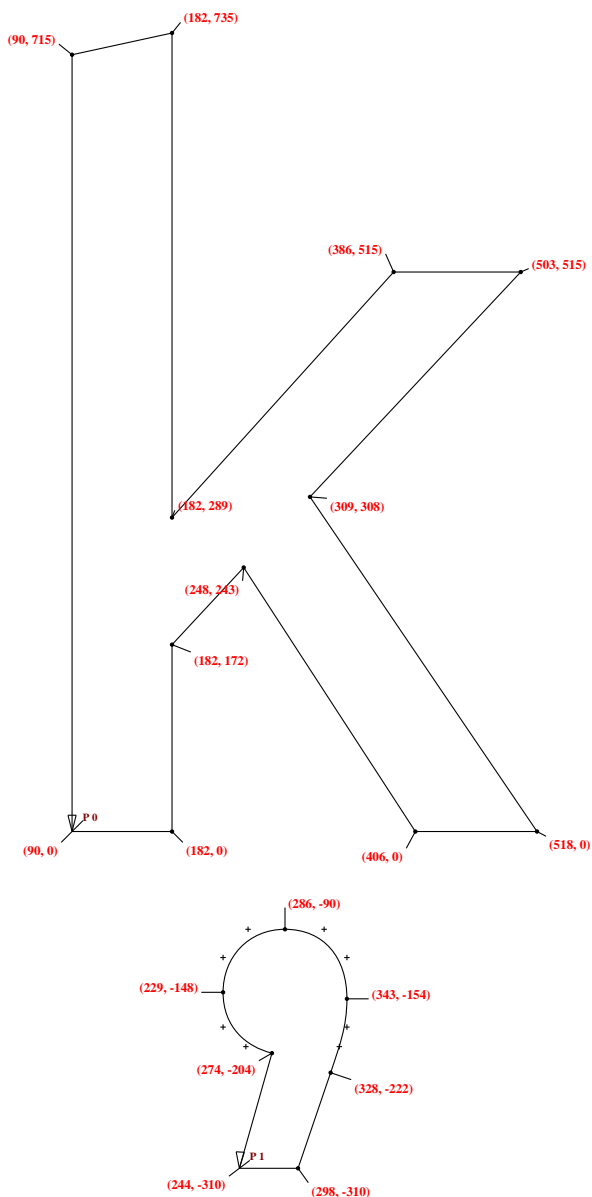
K

kra
min = 90, 0 max = 518, 515
L = 90, R = 15 Width = 533
T = 485, B = 0, vAdv = 1000
Parts: m = 1, l = 11, c = 0, total = 12
Paths: 1
Hints: 0 horiz: 0, vert: 0

(90, 515)   (182, 515)   (386, 515)   (503, 515)

(182, 289)   (309, 308)

(248, 243)

(182, 172)

P 0

(90, 0)   (182, 0)   (406, 0)   (518, 0)
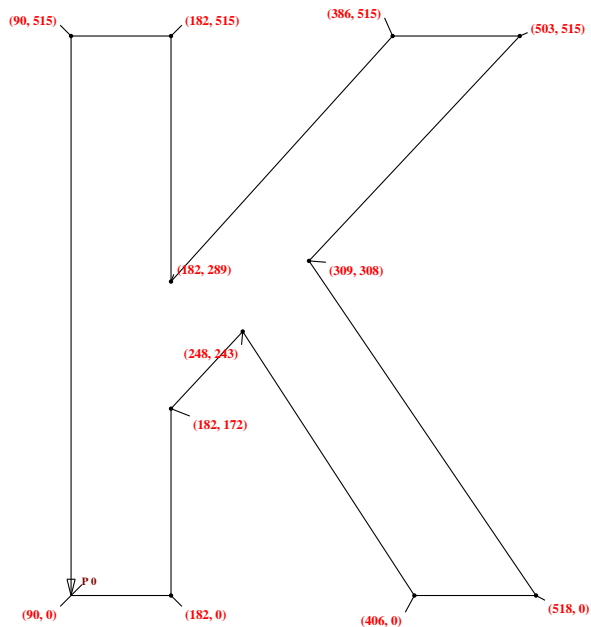
Lacute

min = 94, 0 max = 516, 885
L = 94, R = 40 Width = 556
T = 115, B = 0, vAdv = 1000
Parts: m = 2, l = 8, c = 0, total = 10
Paths: 2
Hints: 0 horiz: 0, vert: 0

(203, 885)

(324, 885)

P 0

(94, 750)

(183, 750)

(100, 690)

(196, 690)

(196, 86)

(516, 86)

P 1

(100, 0)

(516, 0)
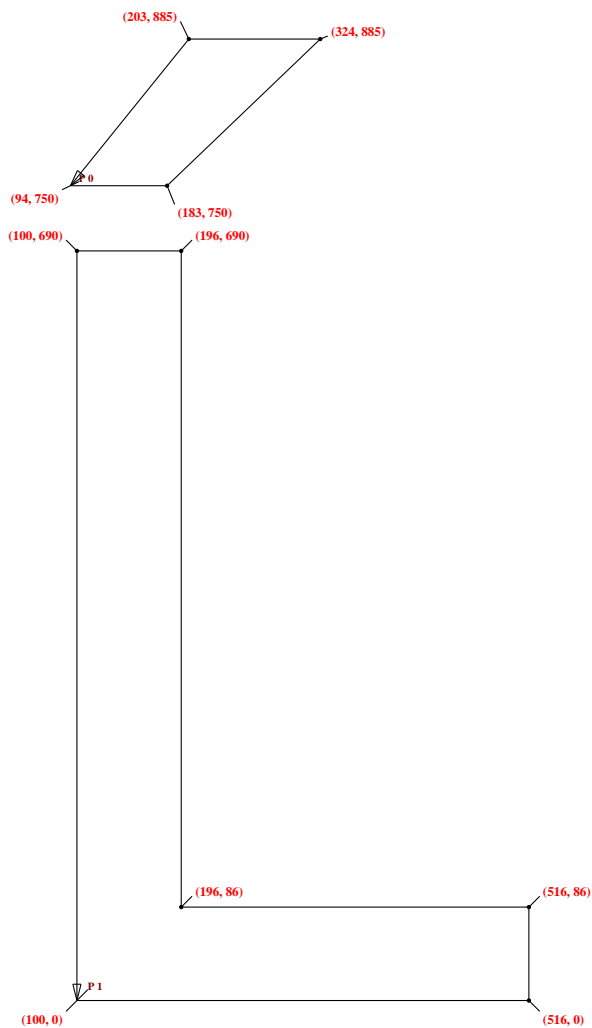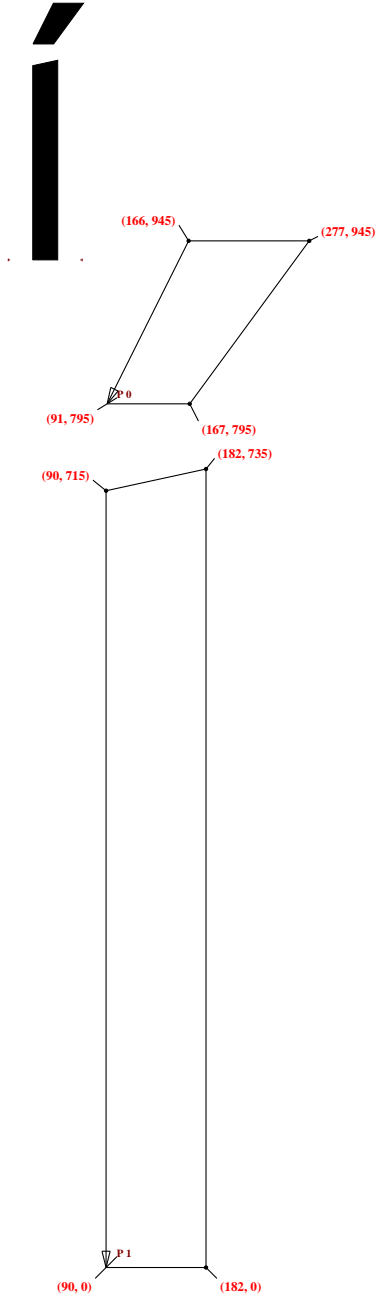
Iacute

min = 90, 0 max = 277, 945
L = 90, R = -5 Width = 272
T = 55, B = 0, vAdv = 1000
Parts: m = 2, l = 6, c = 0, total = 8
Paths: 2
Hints: 0 horiz: 0, vert: 0
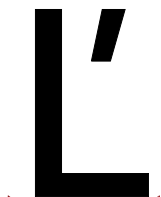
(166, 945)

(277, 945)

P 0

(91, 795)

(167, 795)

(182, 735)

(90, 715)

P 1

(90, 0)

(182, 0)

Lcaron

min = 100, 0 max = 516, 690
L = 100, R = 40 Width = 556
T = 310, B = 0, vAdv = 1000
Parts: m = 2, l = 8, c = 0, total = 10
Paths: 2
Hints: 0 horiz: 0, vert: 0

(100, 690)   (196, 690)   (346, 690)   (430, 690)

P 1

(306, 500)   (376, 500)

(196, 86)   (516, 86)

P 0

(100, 0)   (516, 0)
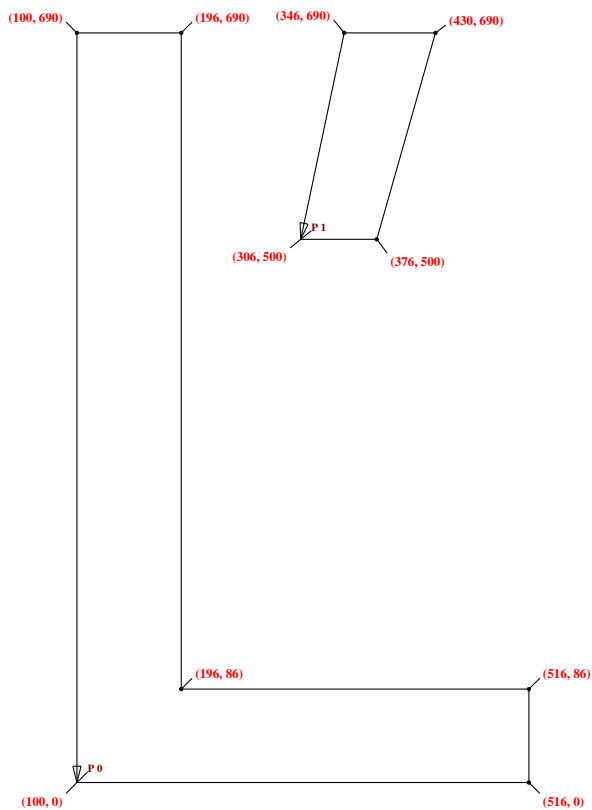
lcaron
min = 90, 0 max = 346, 735
L = 90, R = -74 Width = 272
T = 265, B = 0, vAdv = 1000
Parts: m = 2, l = 6, c = 0, total = 8
Paths: 2
Hints: 0 horiz: 0, vert: 0

(182, 735)
(262, 730)
(90, 715)
(346, 730)
(222, 540)
(292, 540)
P 1
P 0
(90, 0)
(182, 0)
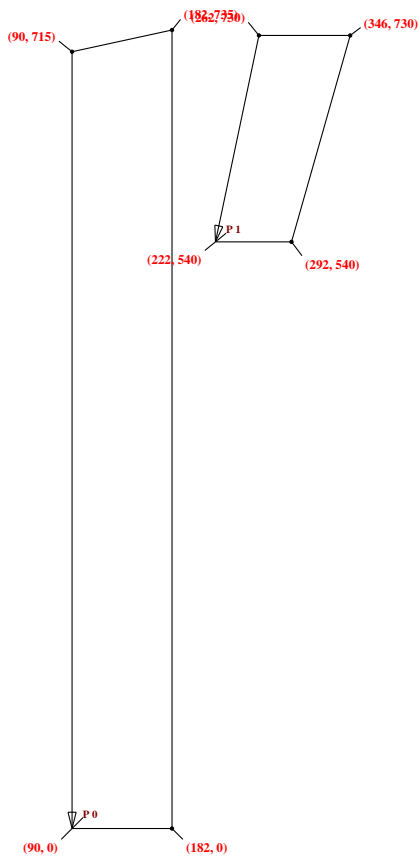
Lcedilla

min = 100, -310 max = 516, 690
L = 100, R = 40 Width = 556
T = 310, B = -310, vAdv = 1000
Parts: m = 2, l = 7, c = 4, total = 13
Paths: 2
Hints: 0 horiz: 0, vert: 0

(100, 690)   (196, 690)

(196, 86)   (516, 86)

P 0

(100, 0)   (516, 0)

(280, -90)

(223, -148)   (337, -154)

(268, -204)

(322, -222)

P 1

(238, -310)   (292, -310)
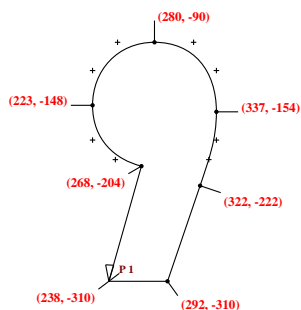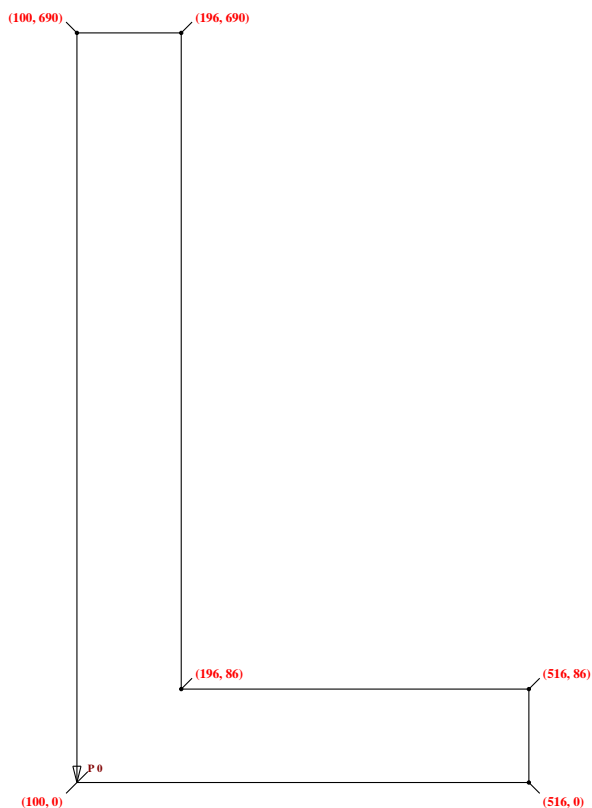
lcedilla
min = 79, -310 max = 193, 735
L = 79, R = 79 Width = 272
T = 265, B = -310, vAdv = 1000
Parts: m = 2, l = 5, c = 4, total = 11
Paths: 2
Hints: 0 horiz: 0, vert: 0

(182, 735)

(90, 715)

P 0

(90, 0)

(182, 0)

(136, -90)

(79, -148)

(193, -154)

(124, -204)

(178, -222)

P 1

(94, -310)

(148, -310)
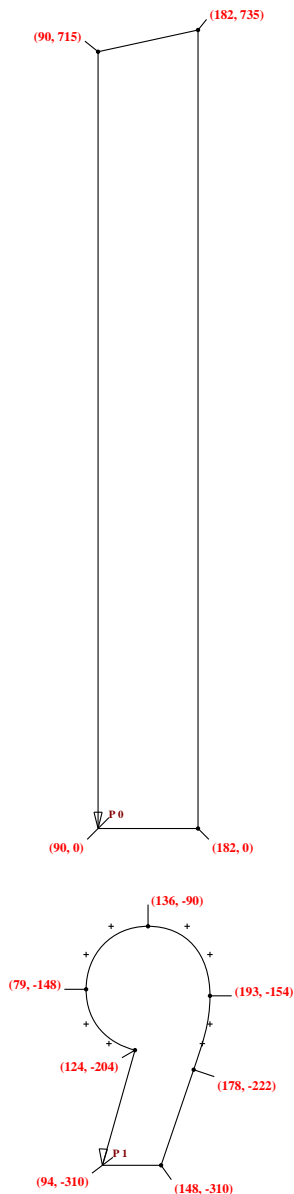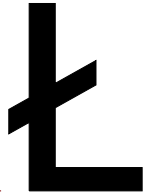
Lslash

min = 35, 0 max = 526, 690
L = 35, R = 40 Width = 566
T = 310, B = 0, vAdv = 1000
Parts: m = 1, l = 13, c = 0, total = 14
Paths: 1
Hints: 0 horiz: 0, vert: 0

(110, 690)   (206, 690)

(356, 480)

(206, 396)

(356, 390)

(110, 342)

(35, 300)

(206, 306)

(110, 252)

(35, 210)

(206, 86)   (526, 86)

P 0

(110, 0)   (526, 0)
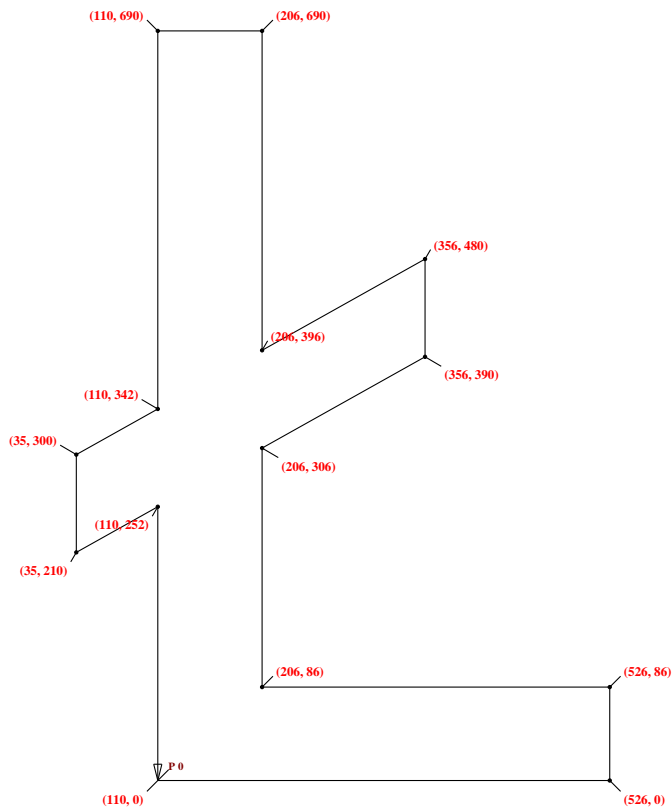
lslash

min = 35, 0 max = 282, 735
L = 35, R = 30 Width = 312
T = 265, B = 0, vAdv = 1000
Parts: m = 1, l = 11, c = 0, total = 12
Paths: 1
Hints: 0 horiz: 0, vert: 0

(202, 735)

(110, 715)

(282, 440)

(202, 395)

(110, 343)

(282, 360)

(35, 300)

(202, 315)

(110, 263)

(35, 220)

P 0

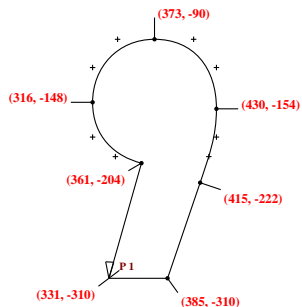(110, 0)

(202, 0)
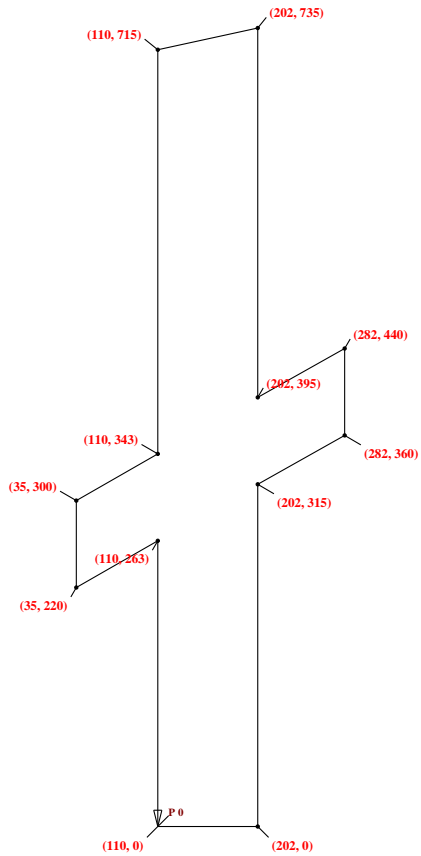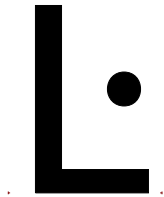
Ldot

min = 100, 0 max = 516, 690
L = 100, R = 50 Width = 566
T = 310, B = 0, vAdv = 1000
Parts: m = 2, l = 5, c = 4, total = 11
Paths: 2
Hints: 0 horiz: 0, vert: 0

(100, 690)   (196, 690)

(426, 445)

P 1   (487, 382)
(365, 382)

(426, 320)

(196, 86)   (516, 86)

P 0

(100, 0)   (516, 0)
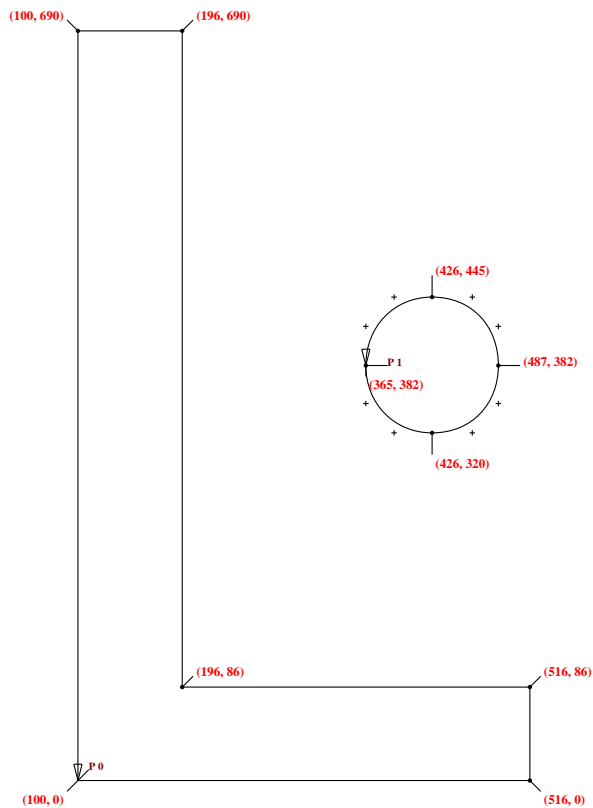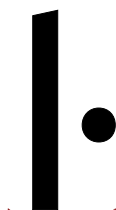
ldot

min = 90, 0 max = 394, 735
L = 90, R = 0 Width = 394
T = 265, B = 0, vAdv = 1000
Parts: m = 2, l = 3, c = 4, total = 9
Paths: 2
Hints: 0 horiz: 0, vert: 0

(182, 735)
(90, 715)

(333, 375)

(394, 312)

P 1
(272, 312)

(333, 250)

P 0
(90, 0)   (182, 0)
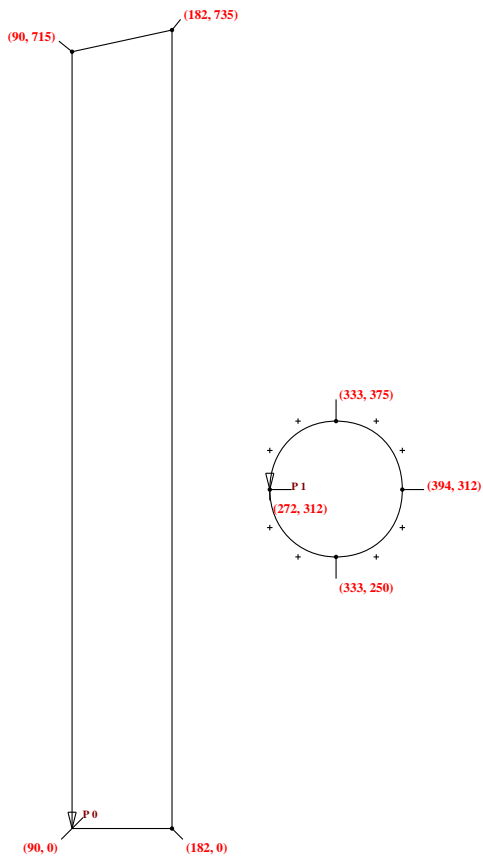
Ń

Nacute

min = 100, 0 max = 646, 885
L = 100, R = 100 Width = 746
T = 115, B = 0, vAdv = 1000
Parts: m = 2, l = 12, c = 0, total = 14
Paths: 2
Hints: 0 horiz: 0, vert: 0

(444, 885)

(565, 885)

P 0

(335, 750)

(424, 750)

(100, 690)

(246, 690)

(550, 690)

(646, 690)

(196, 589)

(550, 101)

P 1

(100, 0)

(196, 0)

(500, 0)

(646, 0)
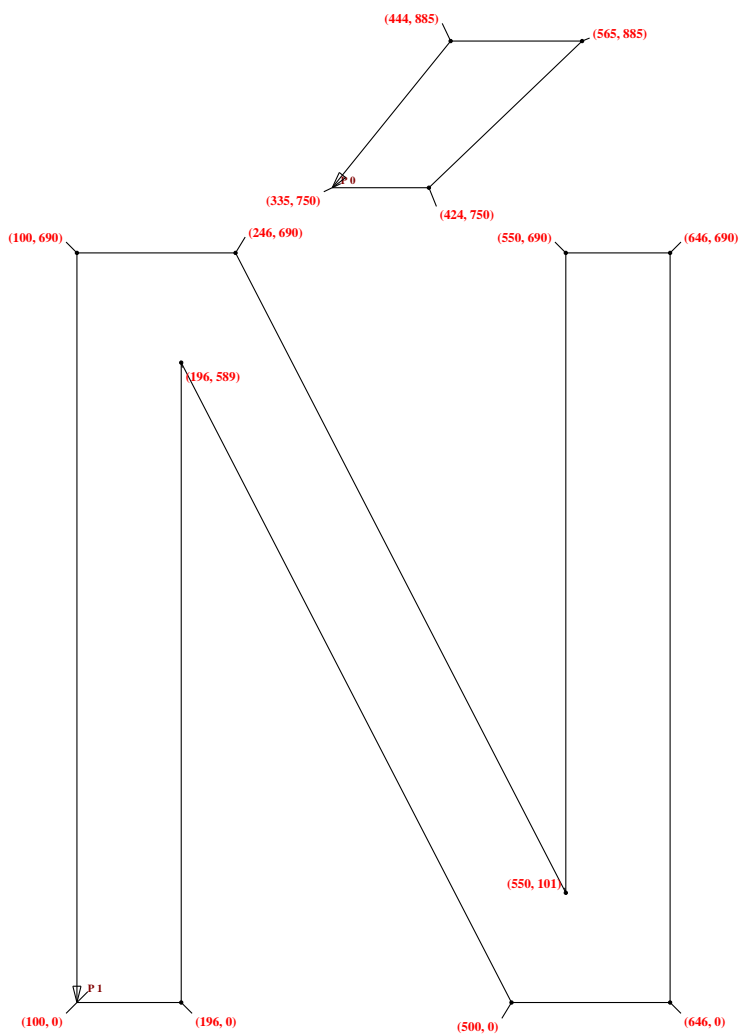
ń

nacute
min = 75, 0 max = 519, 740
L = 75, R = 85 Width = 604
T = 260, B = 0, vAdv = 1000
Parts: m = 2, l = 11, c = 5, total = 18
Paths: 2
Hints: 0 horiz: 0, vert: 0

(344, 740)   (455, 740)

P 0
(269, 590)   (345, 590)
(340, 525)

(75, 515)   (161, 515)

P 1

(83, 471)

(176, 441)

(90, 393)

(316, 438)

(182, 374)

(427, 304)

(519, 316)

(90, 0)   (182, 0)   (427, 0)   (519, 0)
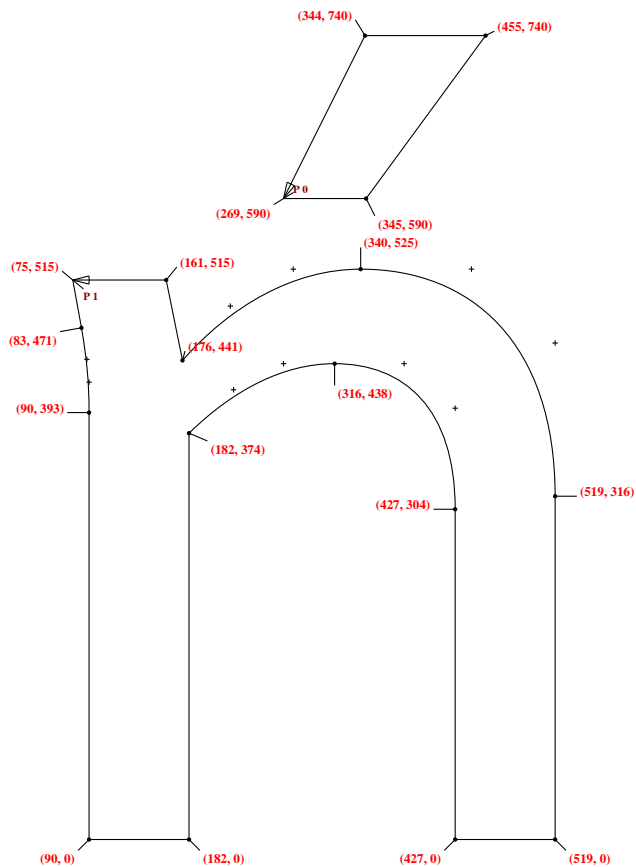
Ñ

Ntilde
min = 100, 0 max = 646, 881
L = 100, R = 100 Width = 746
T = 119, B = 0, vAdv = 1000
Parts: m = 2, l = 11, c = 6, total = 19
Paths: 2
Hints: 0 horiz: 0, vert: 0

(322, 881)
(490, 876)   (550, 876)
(455, 829)
(323, 808)
P 0
(228, 761)   (288, 761)
(456, 756)
(100, 690)   (246, 690)   (550, 690)   (646, 690)
(196, 589)
(550, 101)
P 1
(100, 0)   (196, 0)   (500, 0)   (646, 0)
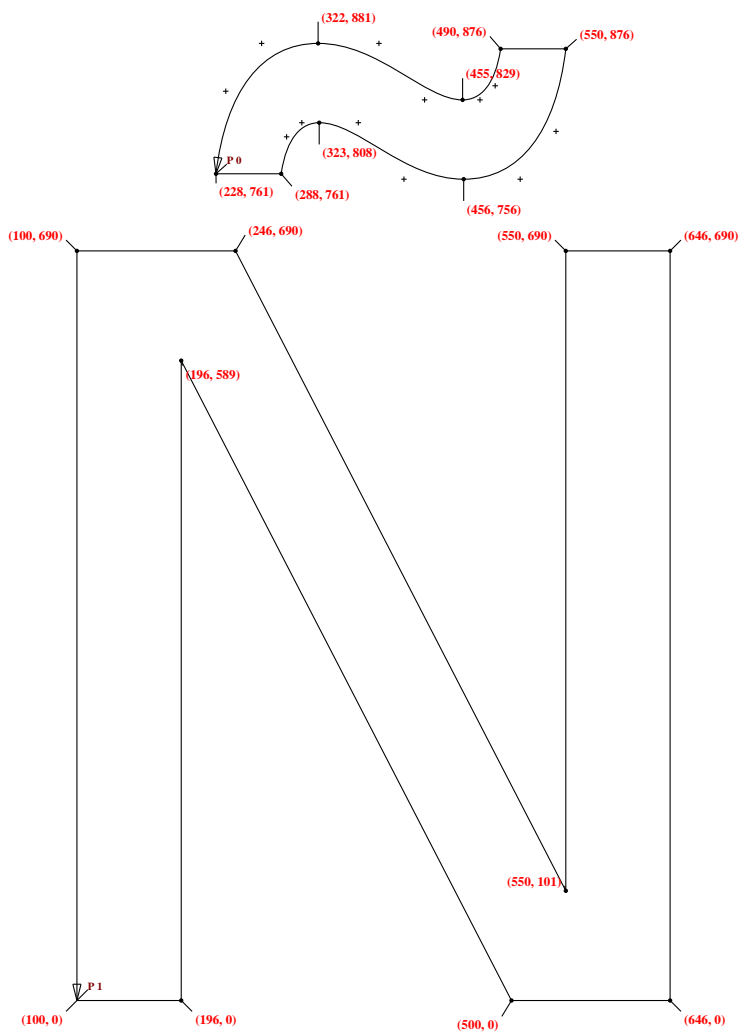
ñ

ntilde
min = 75, 0 max = 519, 725
L = 75, R = 85 Width = 604
T = 275, B = 0, vAdv = 1000
Parts: m = 2, l = 10, c = 11, total = 23
Paths: 2
Hints: 0 horiz: 0, vert: 0
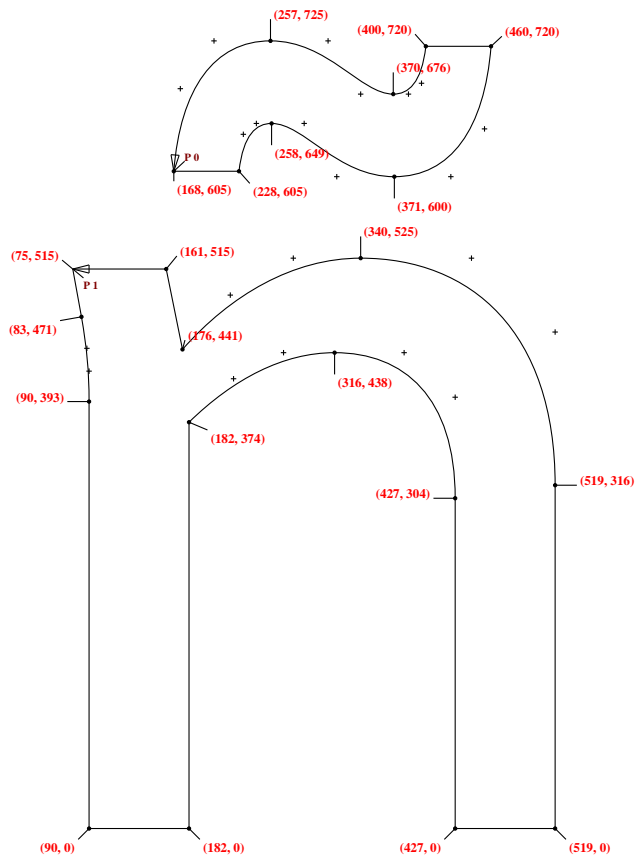
(257, 725)

(400, 720)

(460, 720)

(370, 676)

P 0

(258, 649)

(168, 605)

(228, 605)

(371, 600)

(340, 525)

(75, 515)

(161, 515)

P 1

(83, 471)

(176, 441)

(90, 393)

(316, 438)

(182, 374)

(427, 304)

(519, 316)

(90, 0)

(182, 0)

(427, 0)

(519, 0)

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Ncaron

min = 100, 0 max = 646, 885
L = 100, R = 100 Width = 746
T = 115, B = 0, vAdv = 1000
Parts: m = 2, l = 15, c = 0, total = 17
Paths: 2
Hints: 0 horiz: 0, vert: 0

(237, 885)   P 0   (319, 885)   (459, 885)   (541, 885)

(389, 809)

(333, 750)   (445, 750)

(100, 690)   (246, 690)   (550, 690)   (646, 690)

(196, 589)

(550, 101)

P 1

(100, 0)   (196, 0)   (500, 0)   (646, 0)
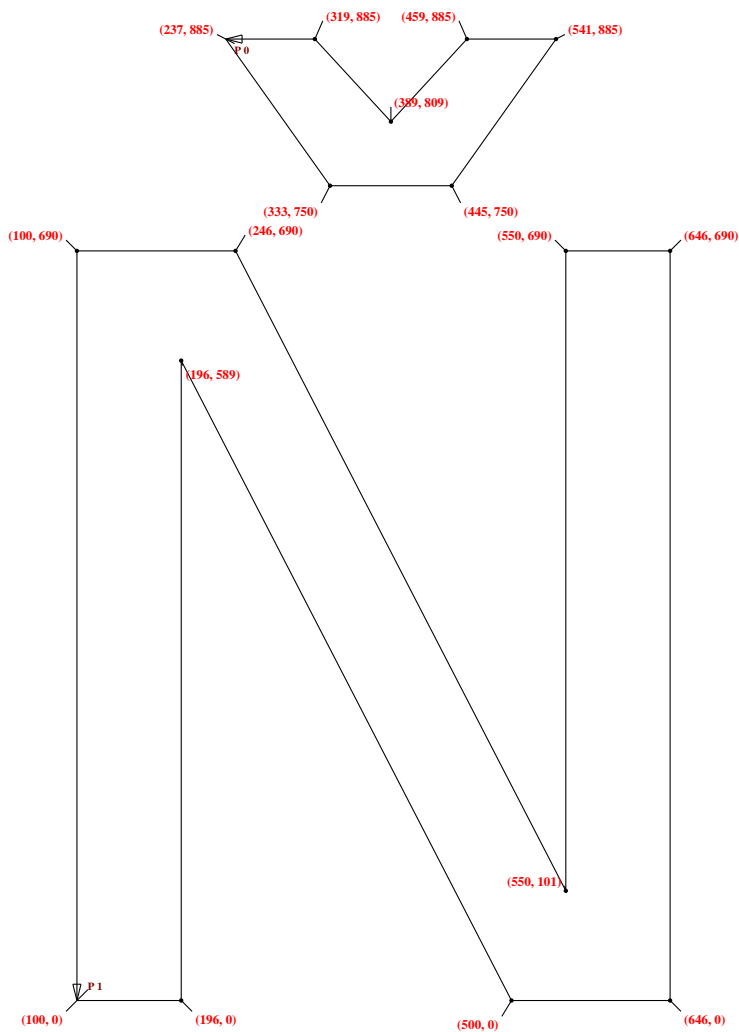
ncaron

min = 75, 0 max = 519, 740
L = 75, R = 85 Width = 604
T = 260, B = 0, vAdv = 1000
Parts: m = 2, l = 14, c = 5, total = 21
Paths: 2
Hints: 0 horiz: 0, vert: 0

(176, 740)   P 0   (253, 740)(375, 740)   (452, 740)

(314, 654)

(263, 590)   (365, 590)

(340, 525)

(75, 515)   P 1   (161, 515)

(83, 471)

(176, 441)

(90, 393)

(316, 438)

(182, 374)

(427, 304)   (519, 316)

(90, 0)   (182, 0)   (427, 0)   (519, 0)
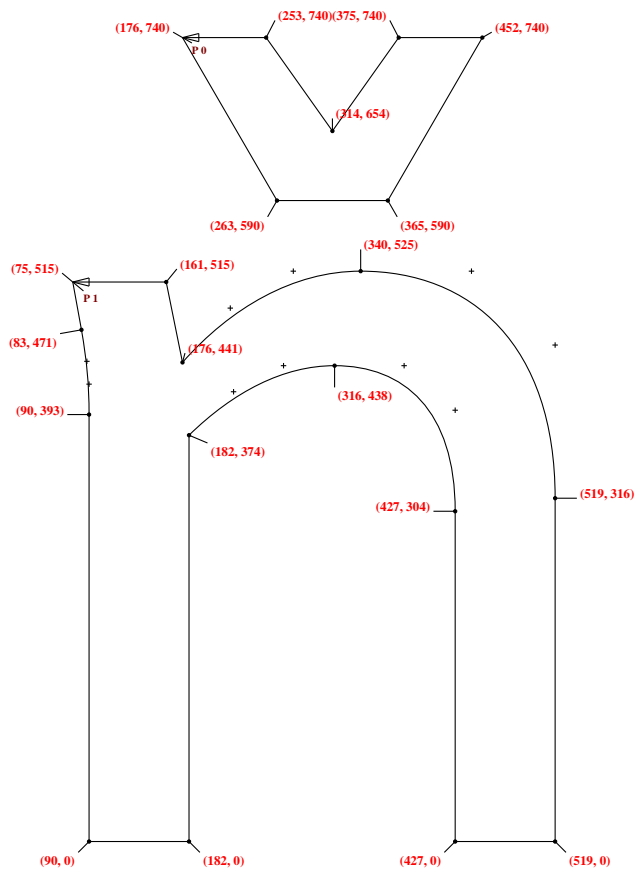
Ncedilla

min = 100, -310 max = 646, 690
L = 100, R = 100 Width = 746
T = 310, B = -310, vAdv = 1000
Parts: m = 2, l = 11, c = 4, total = 17
Paths: 2
Hints: 0 horiz: 0, vert: 0

(100, 690)   (246, 690)   (550, 690)   (646, 690)

(196, 589)

(550, 101)

P 0

(100, 0)   (196, 0)   (500, 0)   (646, 0)

(373, -90)

(316, -148)   (430, -154)

(361, -204)

(415, -222)

P 1

(331, -310)   (385, -310)
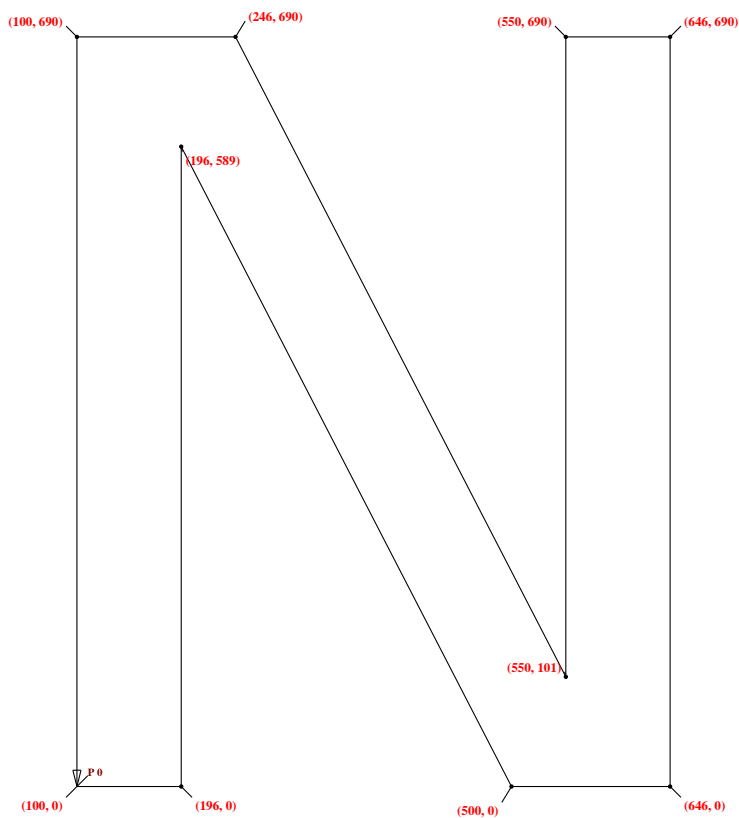
ncedilla

min = 75, -310 max = 519, 525
L = 75, R = 85 Width = 604
T = 475, B = -310, vAdv = 1000
Parts: m = 2, l = 10, c = 9, total = 21
Paths: 2
Hints: 0 horiz: 0, vert: 0

(75, 515)   (161, 515)   (340, 525)

P 0

(83, 471)

(176, 441)

(316, 438)

(90, 393)

(182, 374)

(519, 316)

(427, 304)

(90, 0)   (182, 0)   (427, 0)   (519, 0)

(304, -90)

(247, -148)   (361, -154)

(292, -204)

(346, -222)

P 1

(262, -310)   (316, -310)
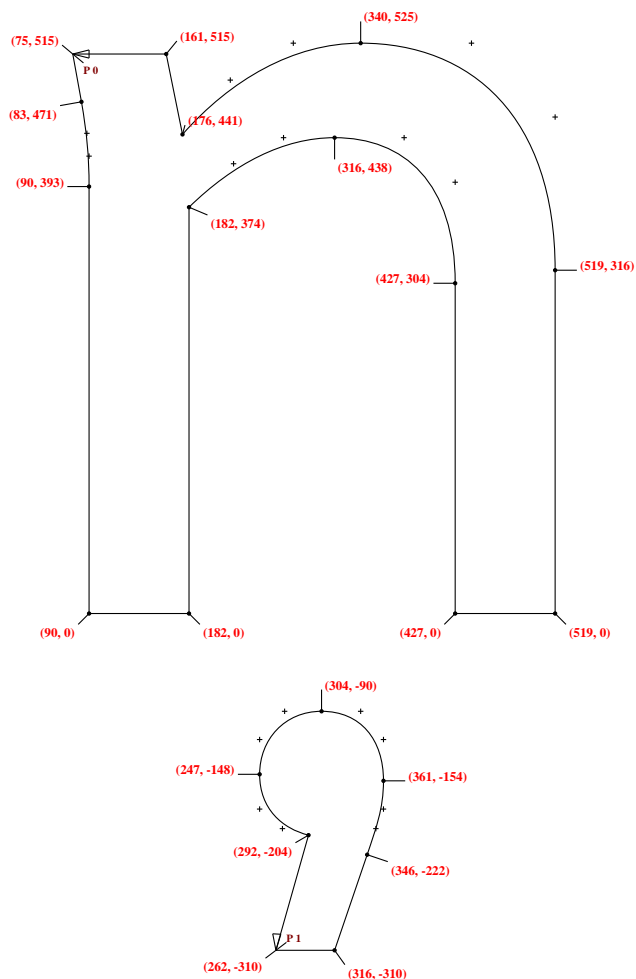
Nhookleft
min = -41, -195 max = 646, 690
L = -41, R = 100 Width = 746
T = 310, B = -195, vAdv = 1000
Parts: m = 1, l = 9, c = 4, total = 14
Paths: 1
Hints: 0 horiz: 0, vert: 0

(100, 690)   (246, 690)   (550, 690)   (646, 690)

(196, 589)

(550, 101)

(100, -30)   (196, -34)

(-25, -105)   (28, -114)

P 0

(-41, -181)

(34, -195)

(500, 0)   (646, 0)
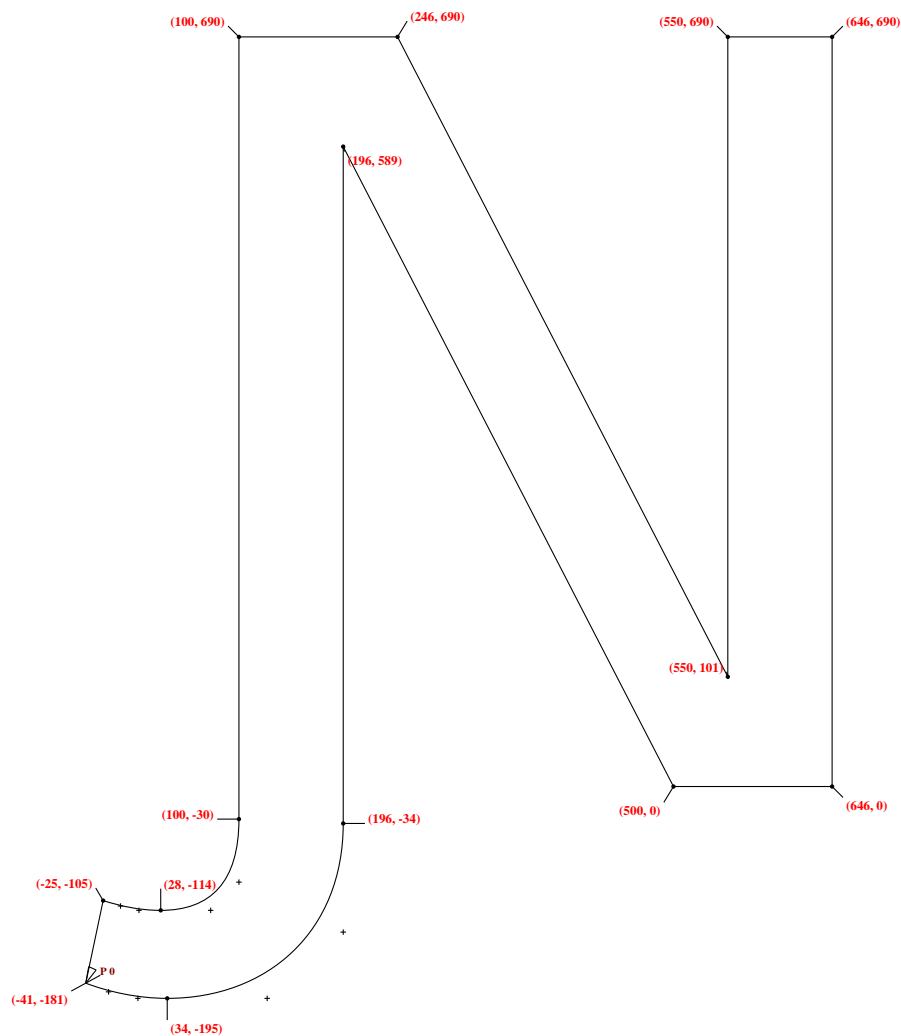
nhookleft

min = -51, -195 max = 519, 525
L = -51, R = 85 Width = 604
T = 475, B = -195, vAdv = 1000
Parts: m = 1, l = 8, c = 9, total = 18
Paths: 1
Hints: 0 horiz: 0, vert: 0

(75, 515)
(161, 515)
(340, 525)
(83, 471)
(176, 441)
(316, 438)
(90, 393)
(182, 374)
(427, 304)
(519, 316)
(90, -30)
(182, -34)
(427, 0)
(519, 0)
(-35, -105)
(18, -114)
P 0
(-51, -181)
(24, -195)
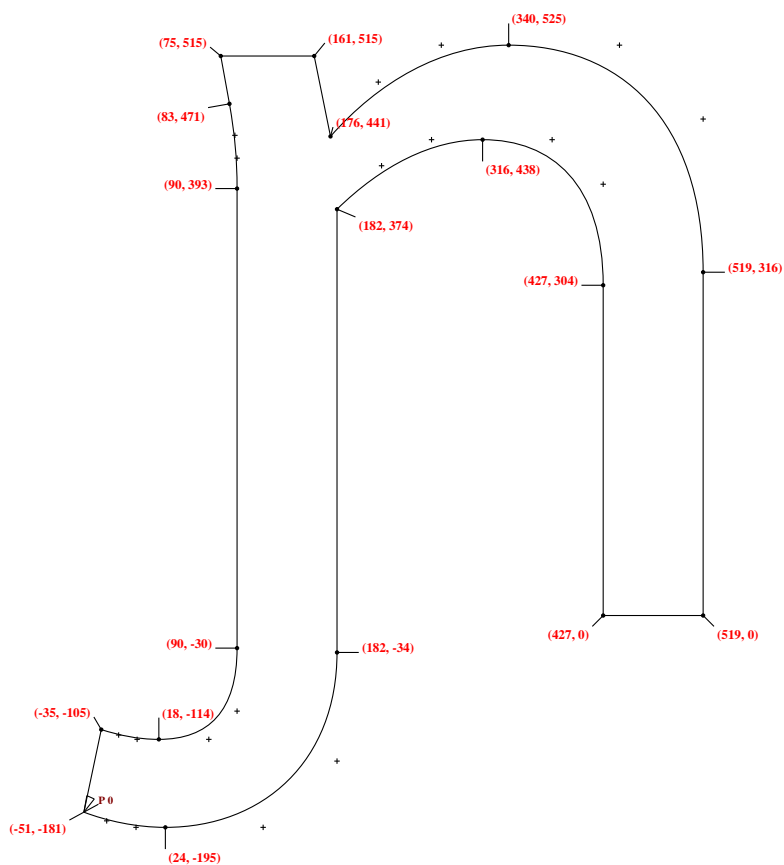
Eng

min = 100, -195 max = 646, 690
L = 100, R = 100 Width = 746
T = 310, B = -195, vAdv = 1000
Parts: m = 1, l = 10, c = 4, total = 15
Paths: 1
Hints: 0 horiz: 0, vert: 0

(100, 690)   (246, 690)   (550, 690)   (646, 690)

(196, 599)

(550, 176)

P 0

(100, 0)   (196, 0)

(550, 0)
(550, -30)

(646, -34)

(425, -105)   (478, -114)

(409, -181)

(484, -195)
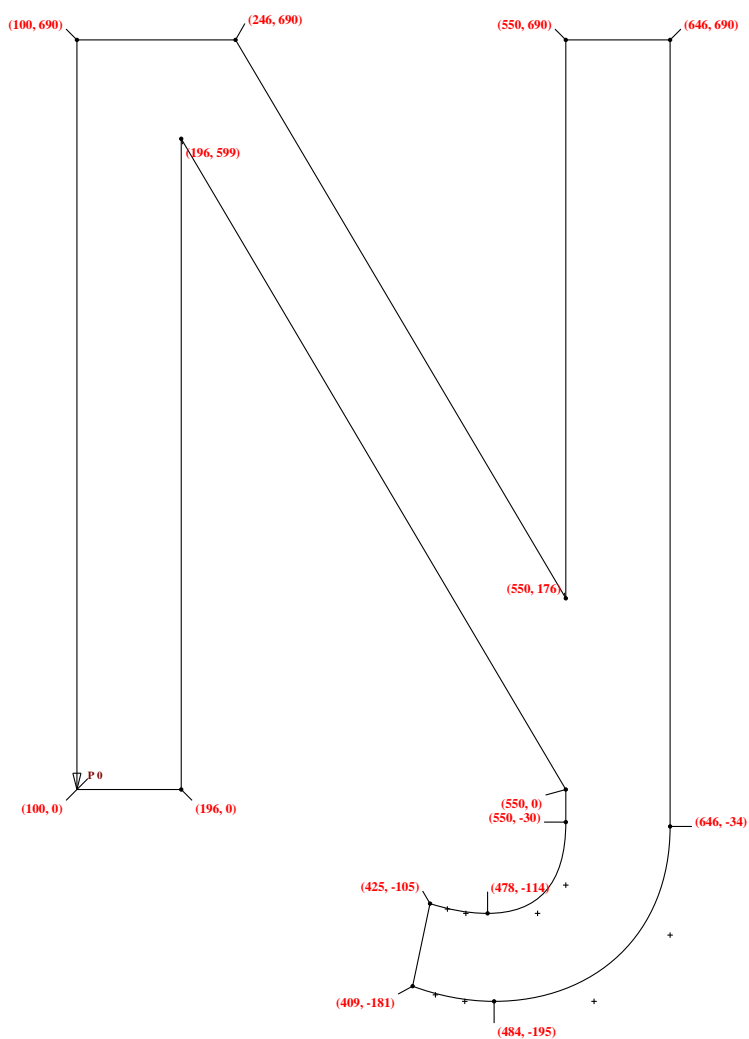
eng
min = 75, -195 max = 519, 525
L = 75, R = 85 Width = 604
T = 475, B = -195, vAdv = 1000
Parts: m = 1, l = 8, c = 9, total = 18
Paths: 1
Hints: 0 horiz: 0, vert: 0

(340, 525)
(75, 515)   (161, 515)
(83, 471)
(176, 441)
(90, 393)
(316, 438)
(519, 316)
(182, 374)
(427, 304)
(90, 0)   (182, 0)
(427, -30)
(519, -34)
(302, -105)   (355, -114)
P 0
(286, -181)
(361, -195)
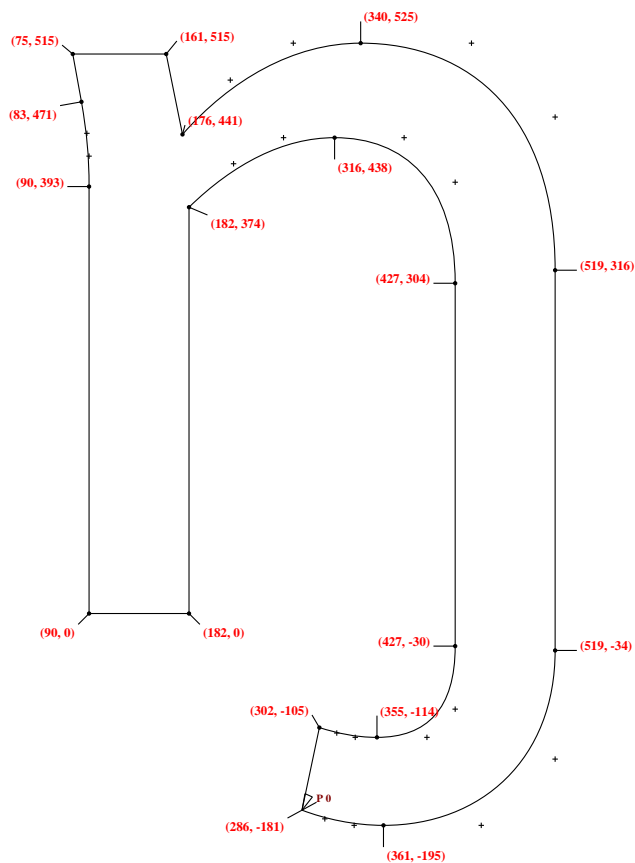
napostrophe

min = 48, 0 max = 681, 730
L = 48, R = 85 Width = 766
T = 270, B = 0, vAdv = 1000
Parts: m = 2, l = 10, c = 9, total = 21
Paths: 2
Hints: 0 horiz: 0, vert: 0
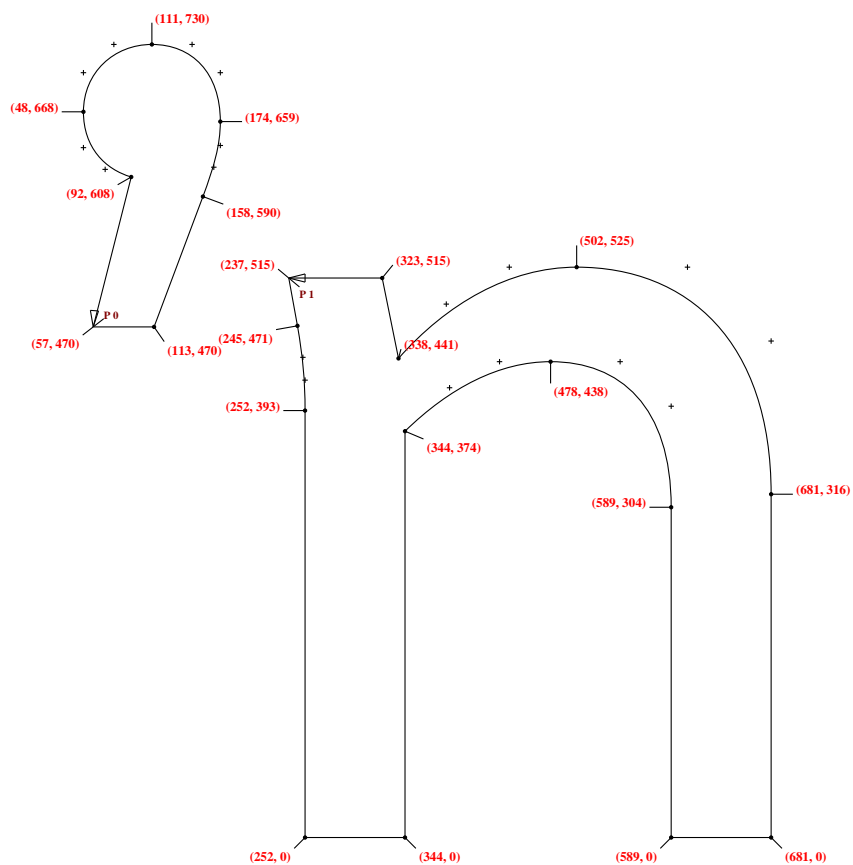
(111, 730)

(48, 668)

(174, 659)

(92, 608)

(158, 590)

(237, 515)

(323, 515)

(502, 525)

P 1

(245, 471)

(238, 441)

(57, 470)

P 0

(113, 470)

(478, 438)

(252, 393)

(344, 374)

(589, 304)

(681, 316)

(252, 0)

(344, 0)

(589, 0)

(681, 0)

Ograve

min = 60, -10 max = 666, 885
L = 60, R = 60 Width = 726
T = 115, B = -10, vAdv = 1000
Parts: m = 3, l = 3, c = 8, total = 14
Paths: 3
Hints: 0 horiz: 0, vert: 0

(187, 885)   (308, 885)

(328, 750)   (363, 700)   (417, 750)

(363, 611)

P 1   P 2
(60, 345)   (159, 345)   (567, 345)   (666, 345)

(363, 79)

(363, -10)

ograve

min = 55, -10 max = 517, 740
L = 55, R = 55 Width = 572
T = 260, B = -10, vAdv = 1000
Parts: m = 3, l = 3, c = 8, total = 14
Paths: 3
Hints: 0 horiz: 0, vert: 0

(145, 740)   P 0   (256, 740)

(255, 590)   (331, 590)

(286, 525)

(286, 444)

P 1   P 2   (423, 257)   (517, 257)
(55, 257)   (149, 257)

(286, 71)
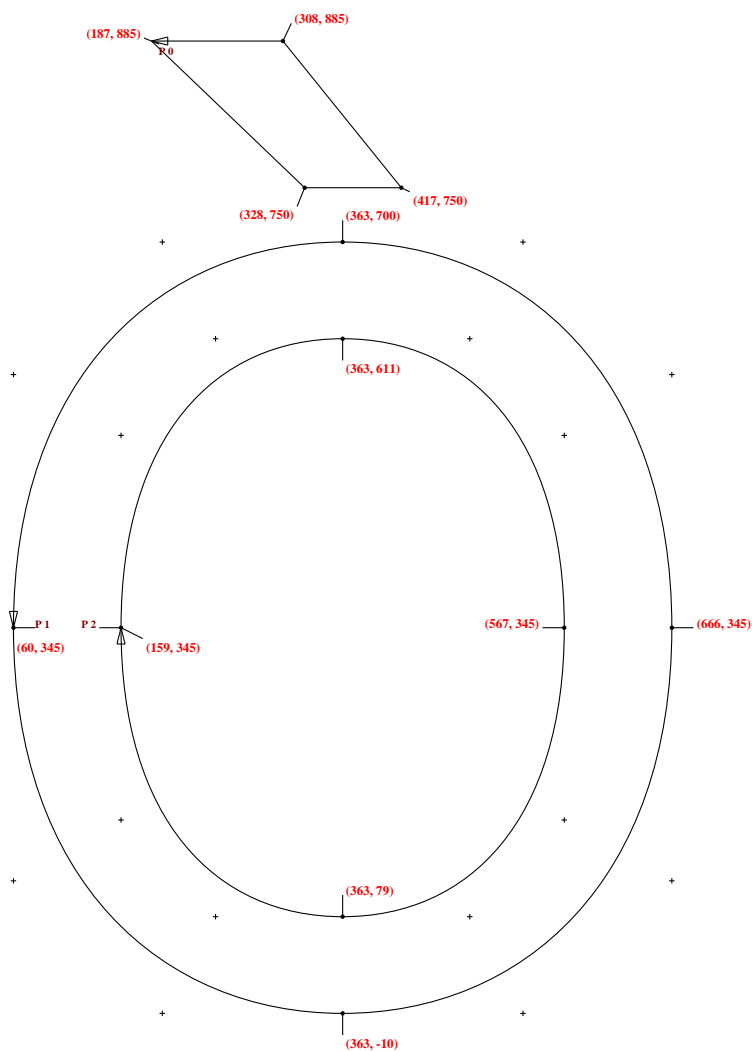
(286, -10)
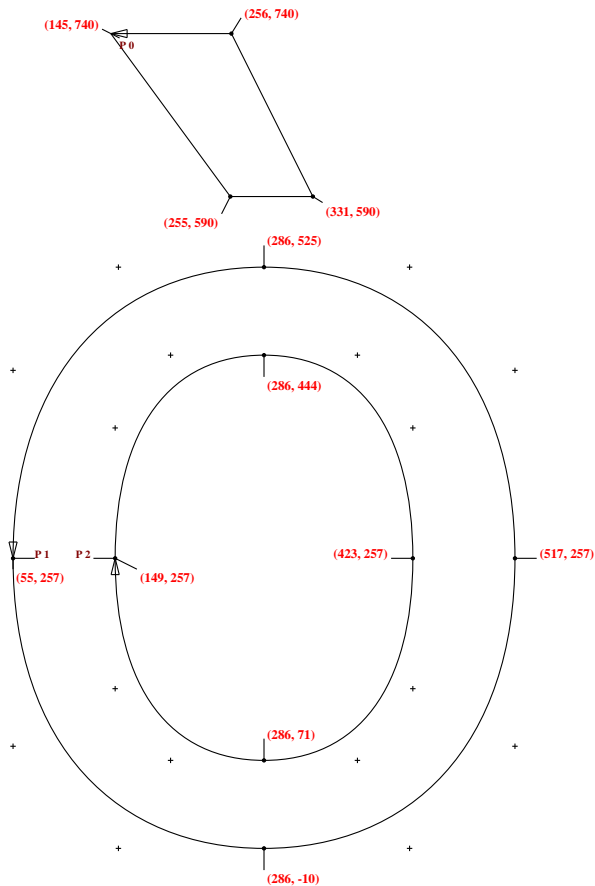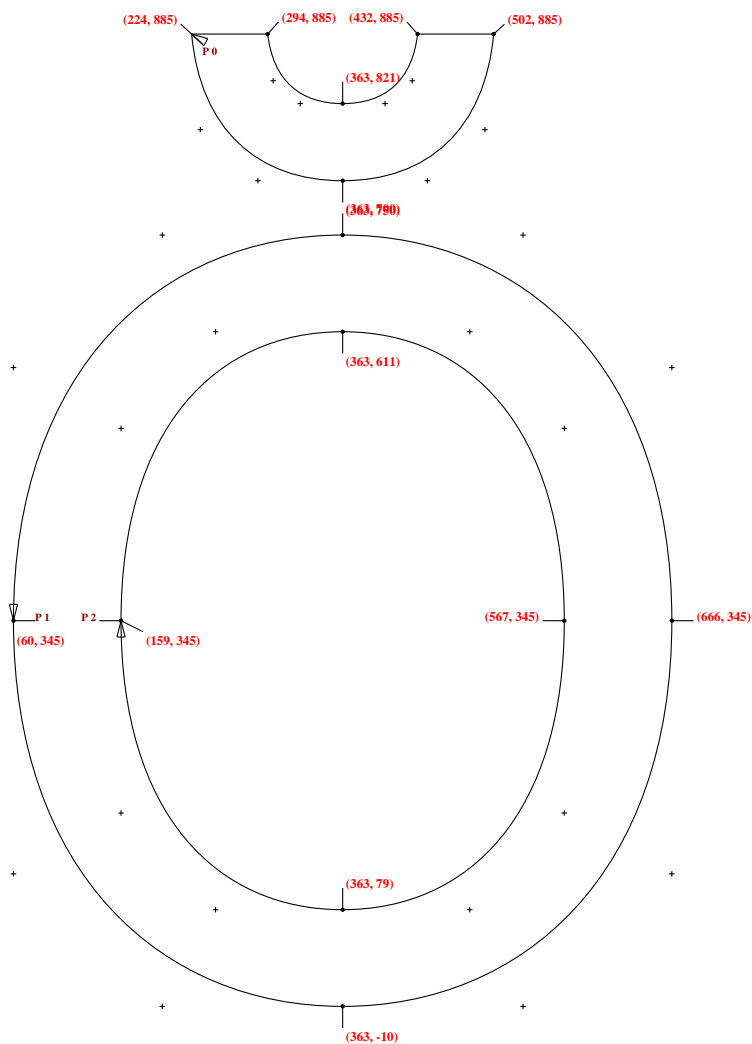
Ó

Oacute
min = 60, -10 max = 666, 885
L = 60, R = 60 Width = 726
T = 115, B = -10, vAdv = 1000
Parts: m = 3, l = 3, c = 8, total = 14
Paths: 3
Hints: 0 horiz: 0, vert: 0

(418, 885)

(539, 885)

(309, 750)

P 0

(363, 700)(398, 750)

(363, 611)

P 1

P 2

(60, 345)

(159, 345)

(567, 345)

(666, 345)

(363, 79)

(363, -10)

Ó

oacute
min = 55, -10 max = 517, 740
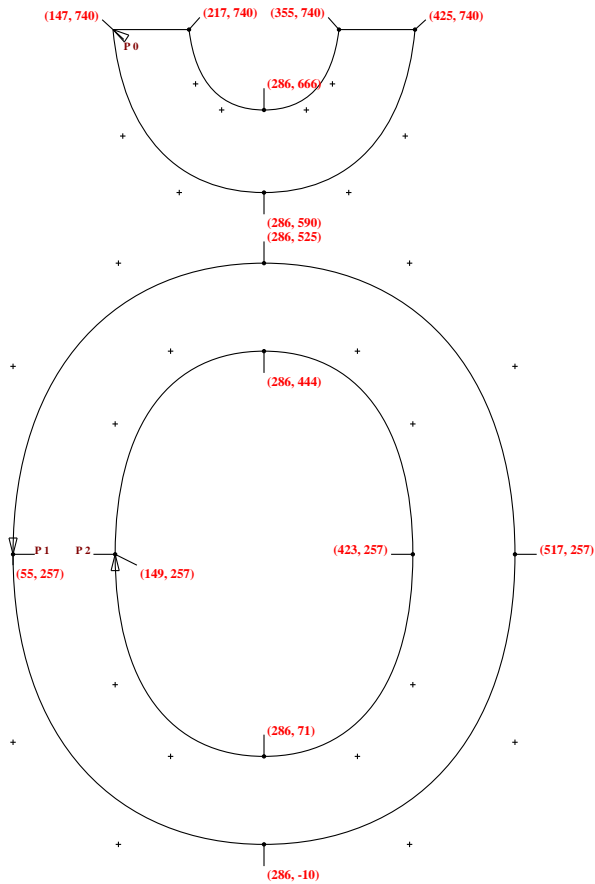**L = 55, R = 55 Width = 572**
T = 260, B = -10, vAdv = 1000
Parts: m = 3, l = 3, c = 8, total = 14
Paths: 3
Hints: 0 horiz: 0, vert: 0

(316, 740)
(427, 740)

P 0

(241, 590)
(317, 590)
(286, 525)

(286, 444)

P 1   P 2
(423, 257)
(517, 257)
(55, 257)
(149, 257)

(286, 71)

(286, -10)
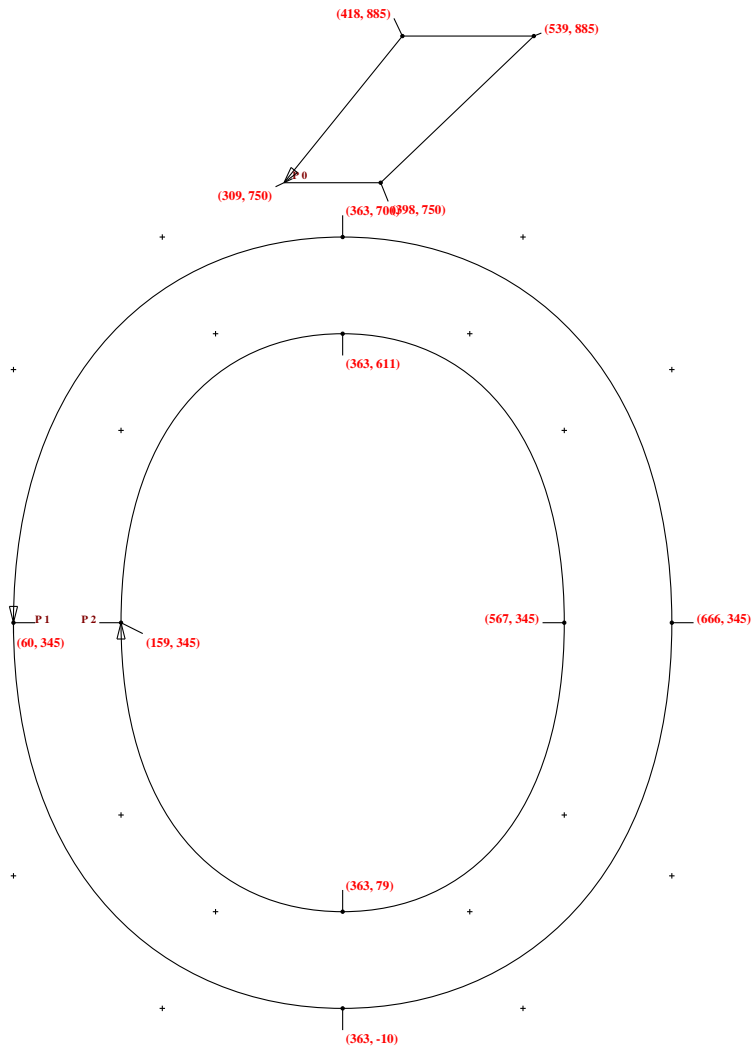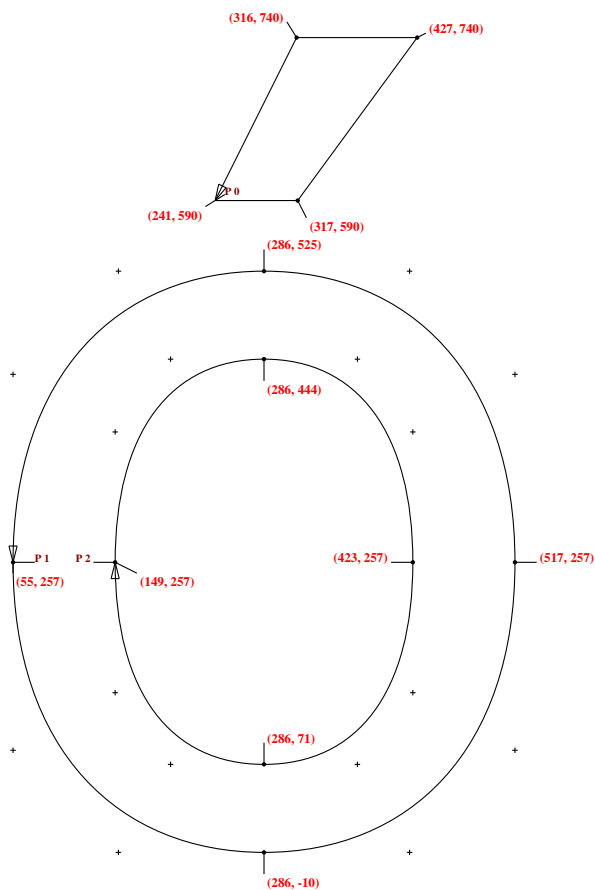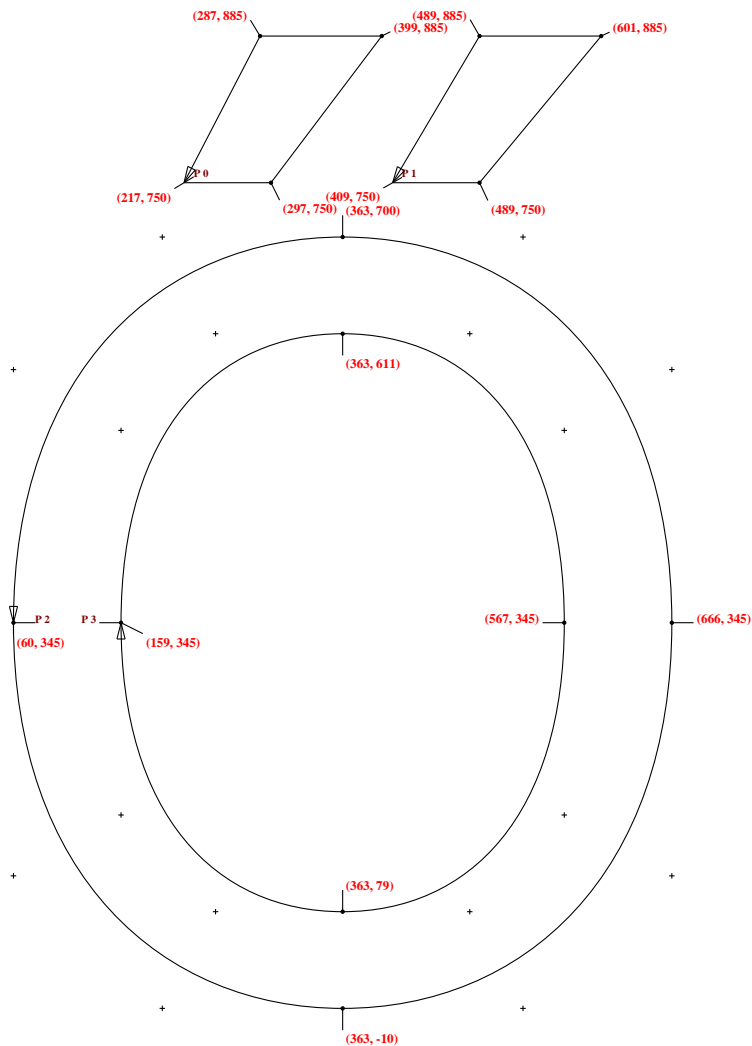
Ô

Ocircumflex
min = 60, -10 max = 666, 885
L = 60, R = 60 Width = 726
T = 115, B = -10, vAdv = 1000
Parts: m = 3, l = 6, c = 8, total = 17
Paths: 3
Hints: 0 horiz: 0, vert: 0

(307, 885)   (419, 885)

(363, 826)

(211, 750)   (293, 750) (363, 750) (515, 750)

(363, 611)

P 1   P 2
(60, 345)   (159, 345)

(567, 345)   (666, 345)

(363, 79)

(363, -10)
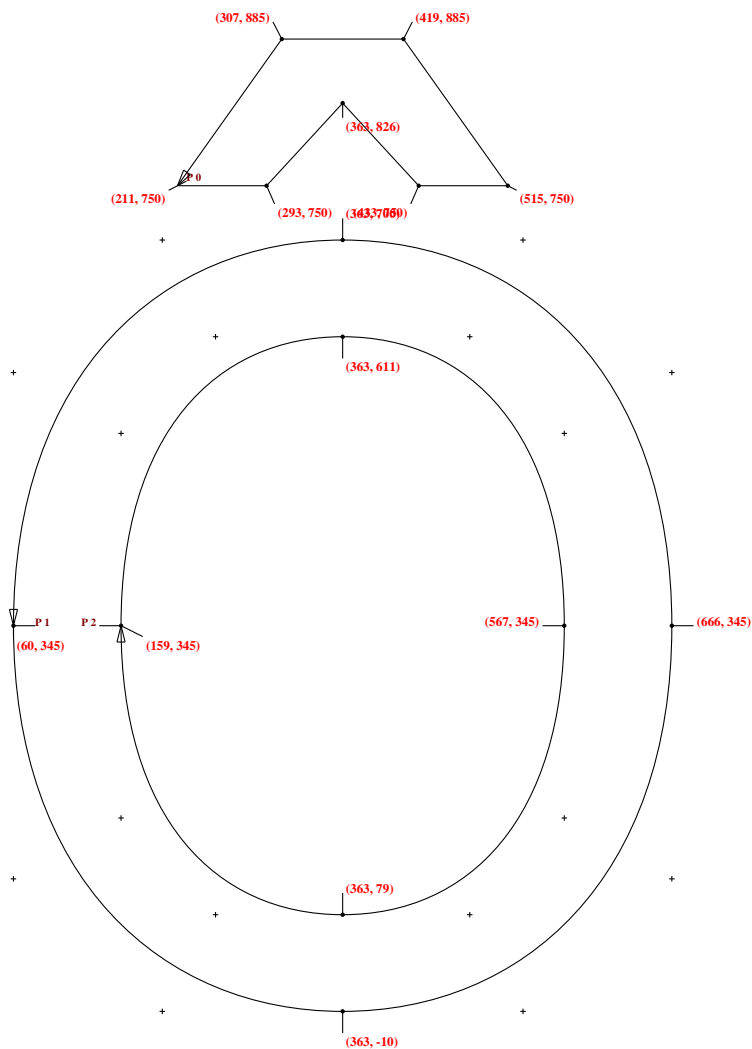
Ô

ocircumflex
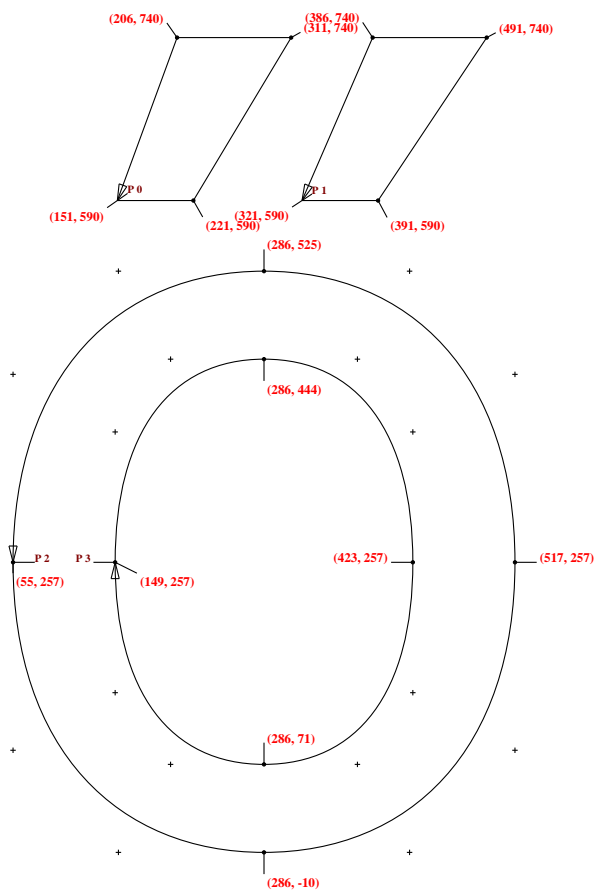**min = 55, -10 max = 517, 740**
L = 55, R = 55 Width = 572
T = 260, B = -10, vAdv = 1000
Parts: m = 3, l = 6, c = 8, total = 17
Paths: 3
Hints: 0 horiz: 0, vert: 0

(235, 740)   (337, 740)

(286, 676)

P 0

(148, 590)

(225, 590)(347, 590)

(424, 590)

(286, 525)

(286, 444)

P 1   P 2

(423, 257)   (517, 257)

(55, 257)   (149, 257)

(286, 71)

(286, -10)
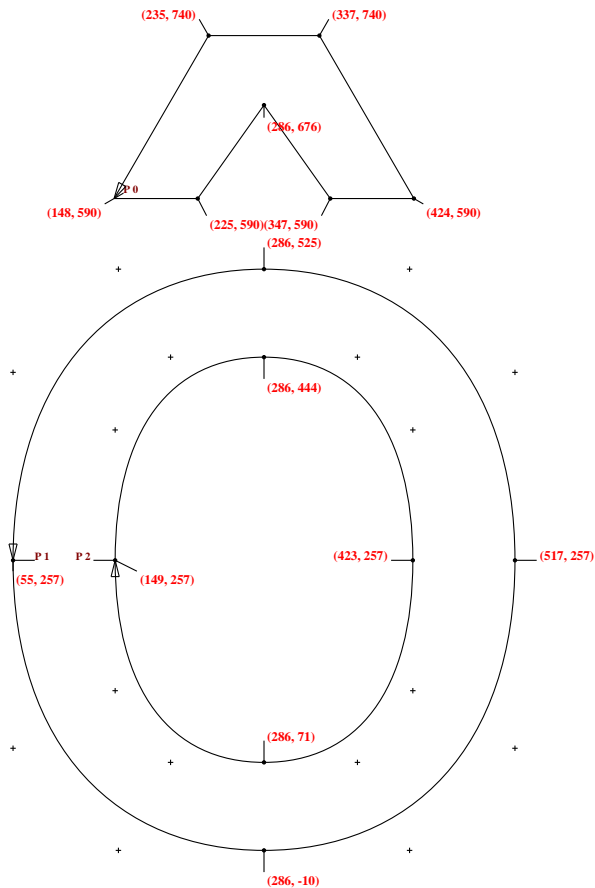
Õ

Otilde
min = 60, -10 max = 666, 881
L = 60, R = 60 Width = 726
T = 119, B = -10, vAdv = 1000
Parts: m = 3, l = 2, c = 14, total = 19
Paths: 3
Hints: 0 horiz: 0, vert: 0

(296, 881)

(464, 876)

(524, 876)

(429, 829)

(297, 808)

P 0

(202, 761)

(262, 761)

(363, 700)

(430, 756)

(363, 611)

P 1

P 2

(60, 345)

(159, 345)

(567, 345)

(666, 345)

(363, 79)

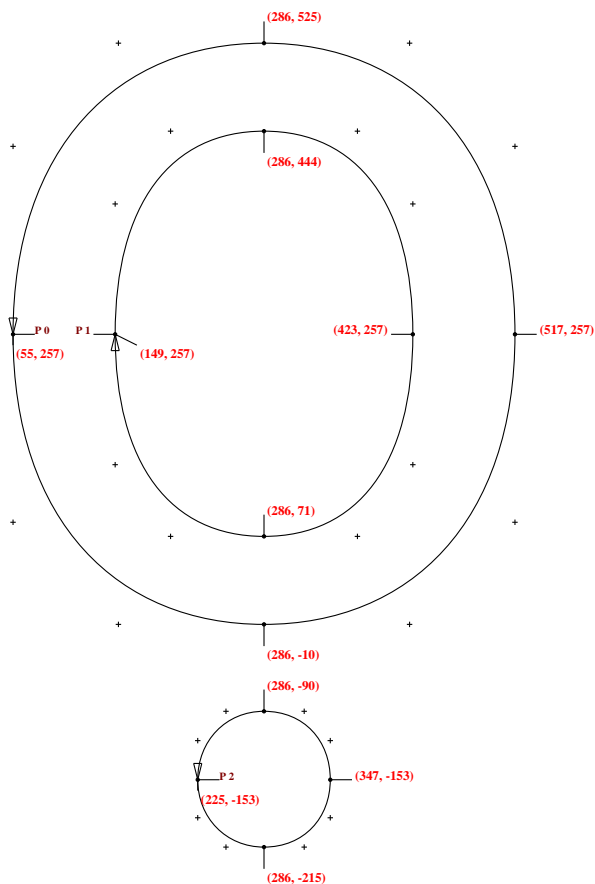(363, -10)
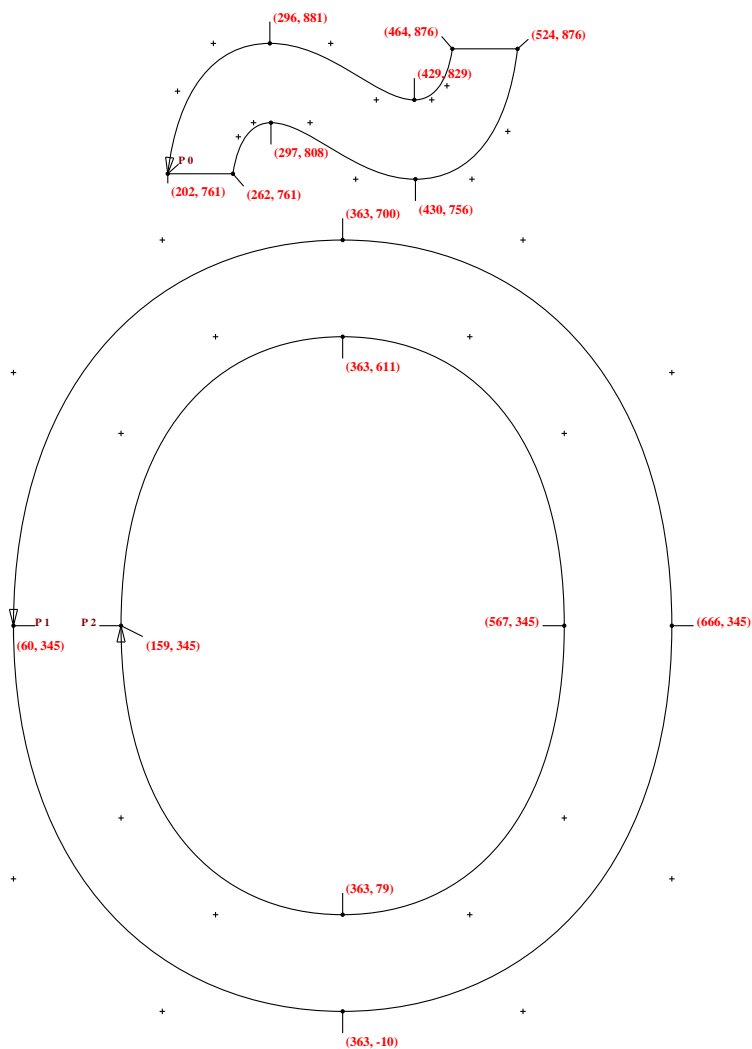
otilde
min = 55, -10 max = 517, 725
L = 55, R = 55 Width = 572
T = 275, B = -10, vAdv = 1000
Parts: m = 3, l = 2, c = 14, total = 19
Paths: 3
Hints: 0 horiz: 0, vert: 0

(229, 725)
(372, 720)
(432, 720)
(342, 676)
(230, 649)
P 0
(140, 605)   (200, 605)
(343, 600)
(286, 525)
(286, 444)
P 1   P 2
(423, 257)   (517, 257)
(55, 257)   (149, 257)
(286, 71)
(286, -10)
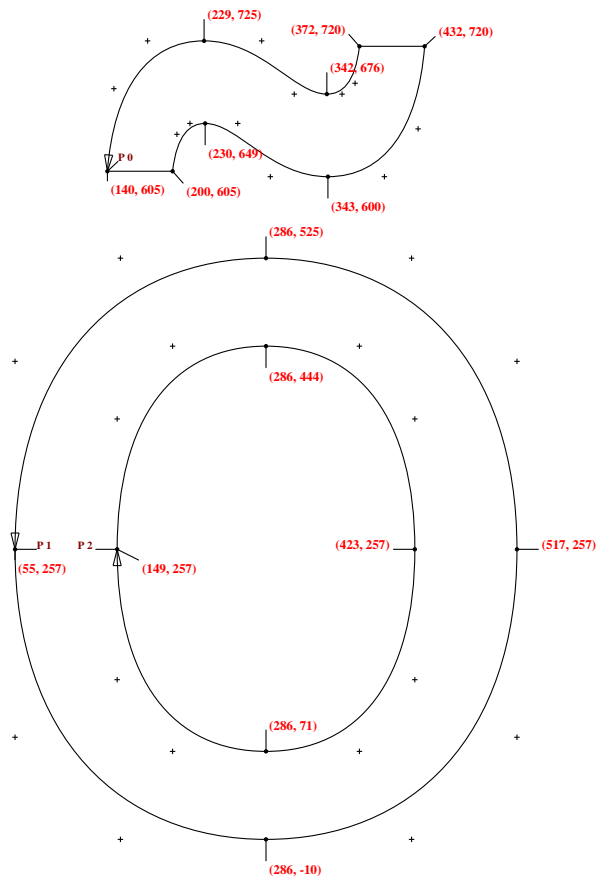
Odieresis

min = 60, -10 max = 666, 875
L = 60, R = 60 Width = 726
T = 125, B = -10, vAdv = 1000
Parts: m = 4, l = 0, c = 16, total = 20
Paths: 4
Hints: 0 horiz: 0, vert: 0

(257, 875)
(469, 875)
P 0
(314, 817)
P 1
(526, 817)
(200, 817)
(412, 817)
(257, 760)
(363, 700)
(469, 760)
(363, 611)
P 2
P 3
(567, 345)
(666, 345)
(60, 345)
(159, 345)
(363, 79)
(363, -10)
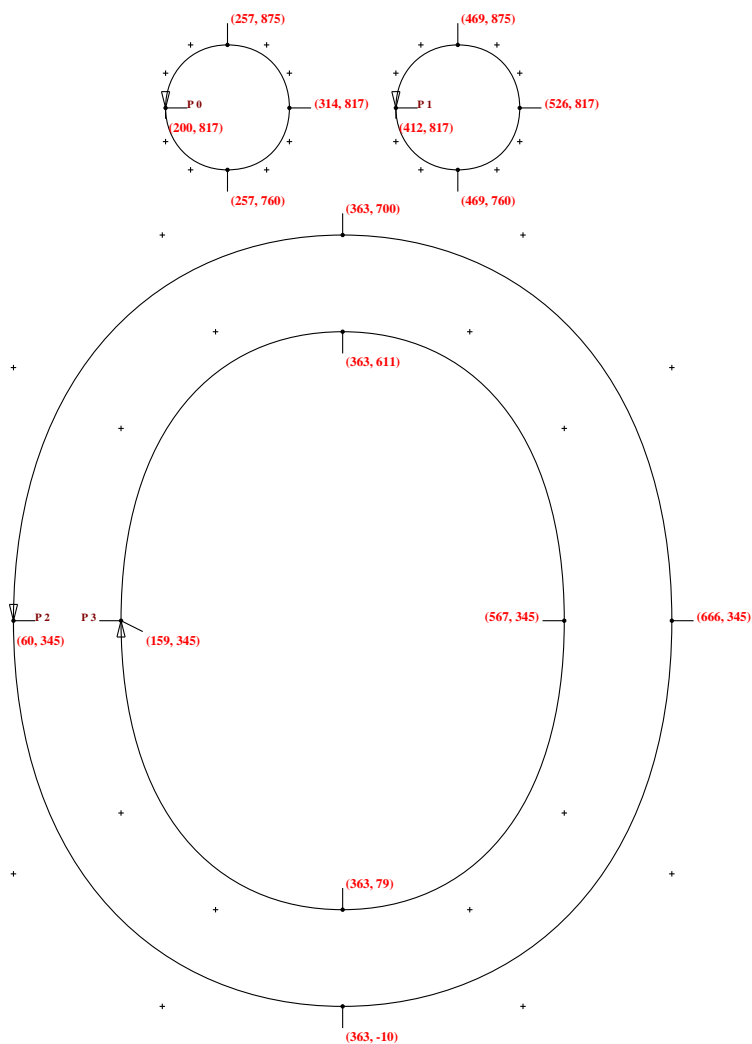
ö

odieresis
min = 55, -10 max = 517, 730
L = 55, R = 55 Width = 572
T = 270, B = -10, vAdv = 1000
Parts: m = 4, l = 0, c = 16, total = 20
Paths: 4
Hints: 0 horiz: 0, vert: 0

(188, 730)

(384, 730)

P 0

(245, 672)

P 1

(441, 672)

(131, 672)

(327, 672)

(188, 615)

(384, 615)

(286, 525)

(286, 444)

P 2

P 3

(423, 257)

(517, 257)

(55, 257)

(149, 257)

(286, 71)

(286, -10)
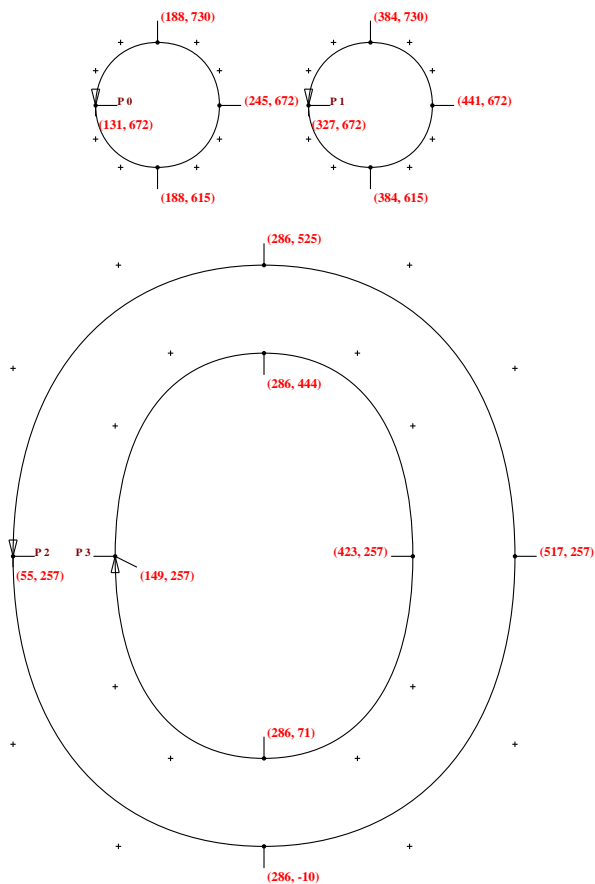
Ō

Omacron
min = 60, -10 max = 666, 860
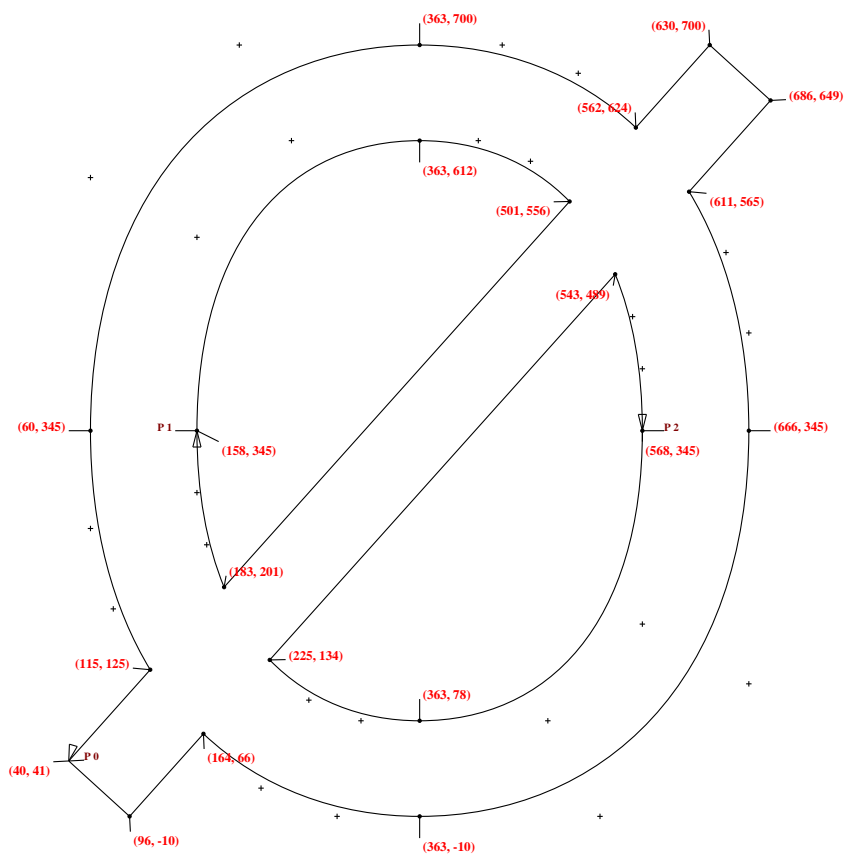L = 60, R = 60 Width = 726
T = 140, B = -10, vAdv = 1000
Parts: m = 3, l = 3, c = 8, total = 14
Paths: 3
Hints: 0 horiz: 0, vert: 0

(215, 860)   (511, 860)

P 0

(215, 790)   (511, 790)

(363, 700)

(363, 611)

P 1   P 2
(60, 345)   (159, 345)   (567, 345)   (666, 345)

(363, 79)

(363, -10)
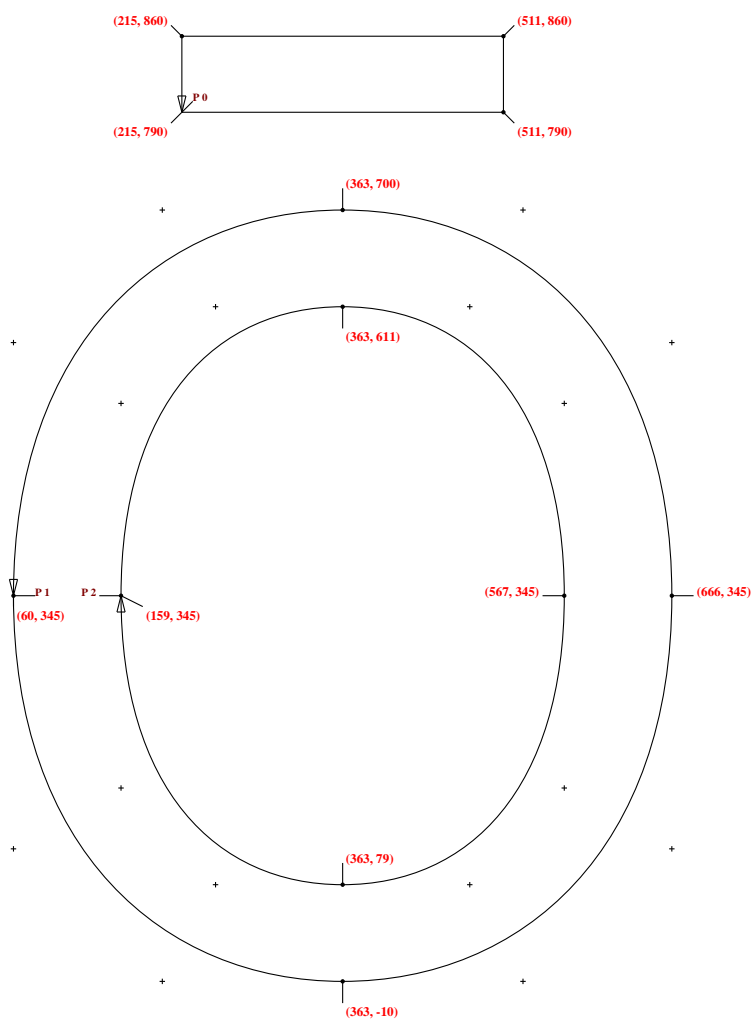
omacron
min = 55, -10 max = 517, 700
L = 55, R = 55 Width = 572
T = 300, B = -10, vAdv = 1000
Parts: m = 3, l = 3, c = 8, total = 14
Paths: 3
Hints: 0 horiz: 0, vert: 0
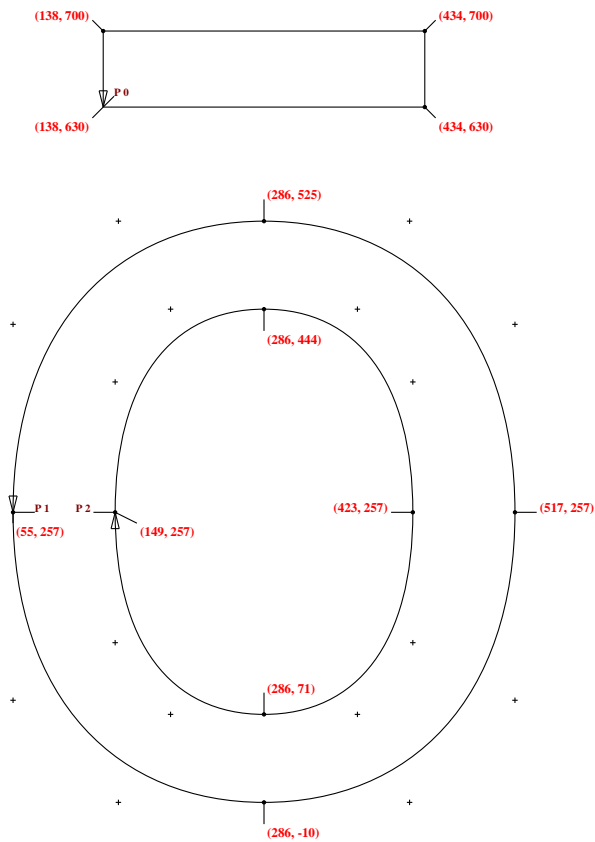
(138, 700)   (434, 700)
P 0
(138, 630)   (434, 630)

(286, 525)

(286, 444)

P 1   P 2
(55, 257)   (149, 257)   (423, 257)   (517, 257)

(286, 71)

(286, -10)

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Obreve
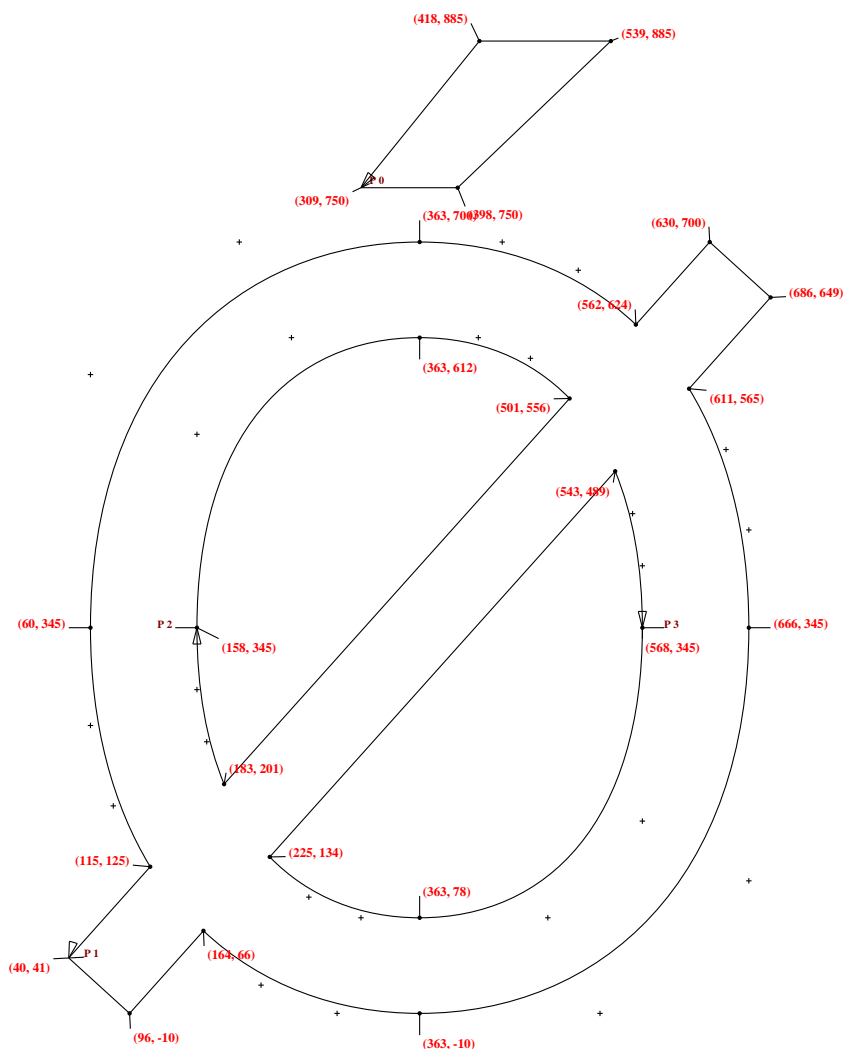**min = 60, -10 max = 666, 885**
L = 60, R = 60 Width = 726
T = 115, B = -10, vAdv = 1000
Parts: m = 3, l = 1, c = 12, total = 16
Paths: 3
Hints: 0 horiz: 0, vert: 0

(224, 885)

P 0

(294, 885)   (432, 885)

(502, 885)

(363, 821)

(363, 790)

(363, 611)

(60, 345)   P 1   P 2   (159, 345)

(567, 345)

(666, 345)

(363, 79)

(363, -10)

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obreve
min = 55, -10 max = 517, 740
L = 55, R = 55 Width = 572
T = 260, B = -10, vAdv = 1000
Parts: m = 3, l = 1, c = 12, total = 16
Paths: 3
Hints: 0 horiz: 0, vert: 0

(147, 740)   (217, 740) (355, 740)   (425, 740)

P 0

(286, 666)

(286, 590)
(286, 525)

(286, 444)

P 1   P 2   (423, 257)   (517, 257)

(55, 257)   (149, 257)

(286, 71)

(286, -10)

Ohungarumlaut

min = 60, -10 max = 666, 885
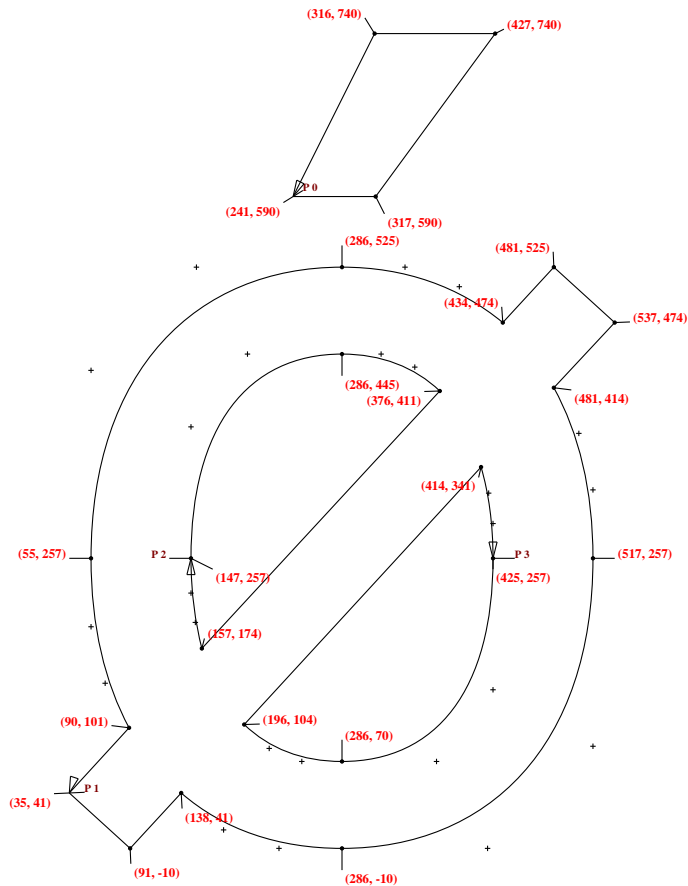**L = 60, R = 60 Width = 726**
T = 115, B = -10, vAdv = 1000
Parts: m = 4, l = 6, c = 8, total = 18
Paths: 4
Hints: 0 horiz: 0, vert: 0

(287, 885)   (489, 885) (399, 885)   (601, 885)

P 0   P 1

(217, 750)   (409, 750) (297, 750) (363, 700)   (489, 750)

(363, 611)

P 2   P 3
(60, 345)   (159, 345)   (567, 345)   (666, 345)

(363, 79)

(363, -10)

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ohungarumlaut
min = 55, -10 max = 517, 740
L = 55, R = 55 Width = 572
T = 260, B = -10, vAdv = 1000
Parts: m = 4, l = 6, c = 8, total = 18
Paths: 4
Hints: 0 horiz: 0, vert: 0

(206, 740)   (386, 740)
               (311, 740)   (491, 740)

P 0
(151, 590)   (321, 590)   P 1
               (221, 590)   (391, 590)

(286, 525)

(286, 444)

P 2   P 3   (423, 257)   (517, 257)
(55, 257)   (149, 257)

(286, 71)

(286, -10)

Odotbelow

min = 60, -215 max = 666, 700
L = 60, R = 60 Width = 726
T = 300, B = -215, vAdv = 1000
Parts: m = 3, l = 0, c = 12, total = 15
Paths: 3
Hints: 0 horiz: 0, vert: 0

(363, 700)

(363, 611)

(60, 345) P 0   P 1   (159, 345)

(567, 345)   (666, 345)

(363, 79)

(363, -10)

(363, -90)

P 2

(302, -153)   (424, -153)

(363, -215)
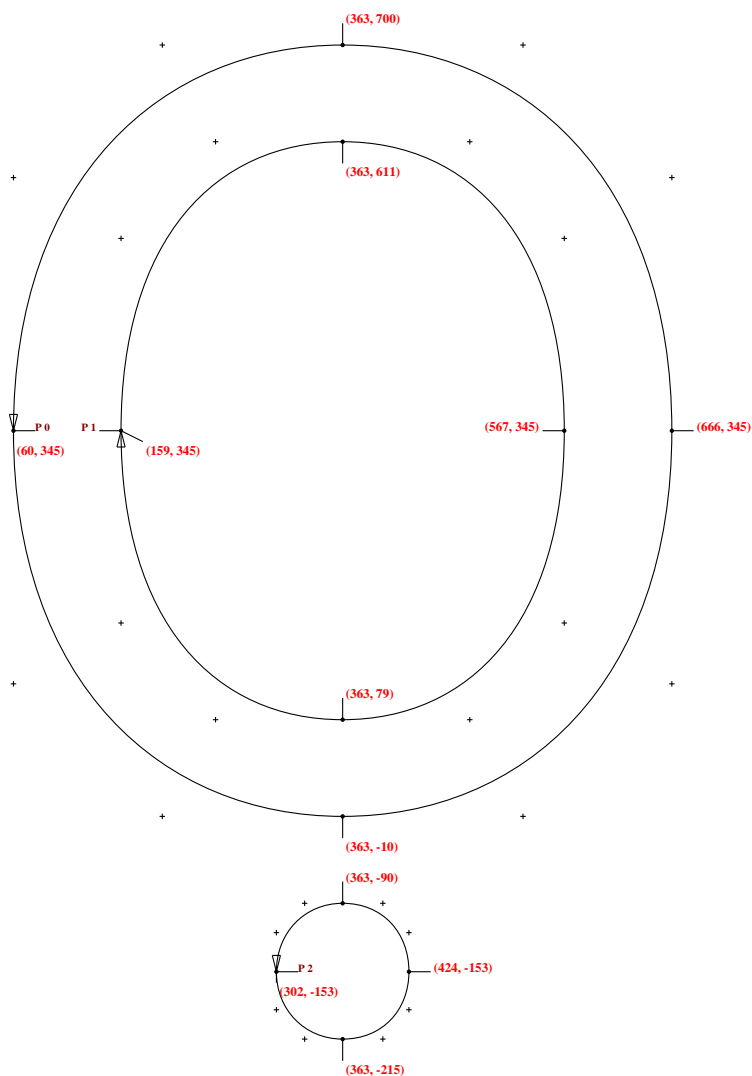
odotbelow

min = 55, -215 max = 517, 525
L = 55, R = 55 Width = 572
T = 475, B = -215, vAdv = 1000
Parts: m = 3, l = 0, c = 12, total = 15
Paths: 3
Hints: 0 horiz: 0, vert: 0

(286, 525)

(286, 444)

P 0   P 1   (423, 257)   (517, 257)
(55, 257)   (149, 257)

(286, 71)

(286, -10)

(286, -90)

P 2   (347, -153)
(225, -153)

(286, -215)

Oogonek
min = 60, -195 max = 666, 700
L = 60, R = 60 Width = 726
T = 300, B = -195, vAdv = 1000
Parts: m = 2, l = 1, c = 15, total = 18
Paths: 2
Hints: 0 horiz: 0, vert: 0

(363, 700)

(363, 611)

(60, 345)   P 1   (567, 345)   (666, 345)
(159, 345)

(363, 79)

(516, 30)

(385, -9)
(363, -10)

(322, -110)   (388, -100)   (480, -122)
(428, -139)

P 0

(500, -170)

(418, -195)
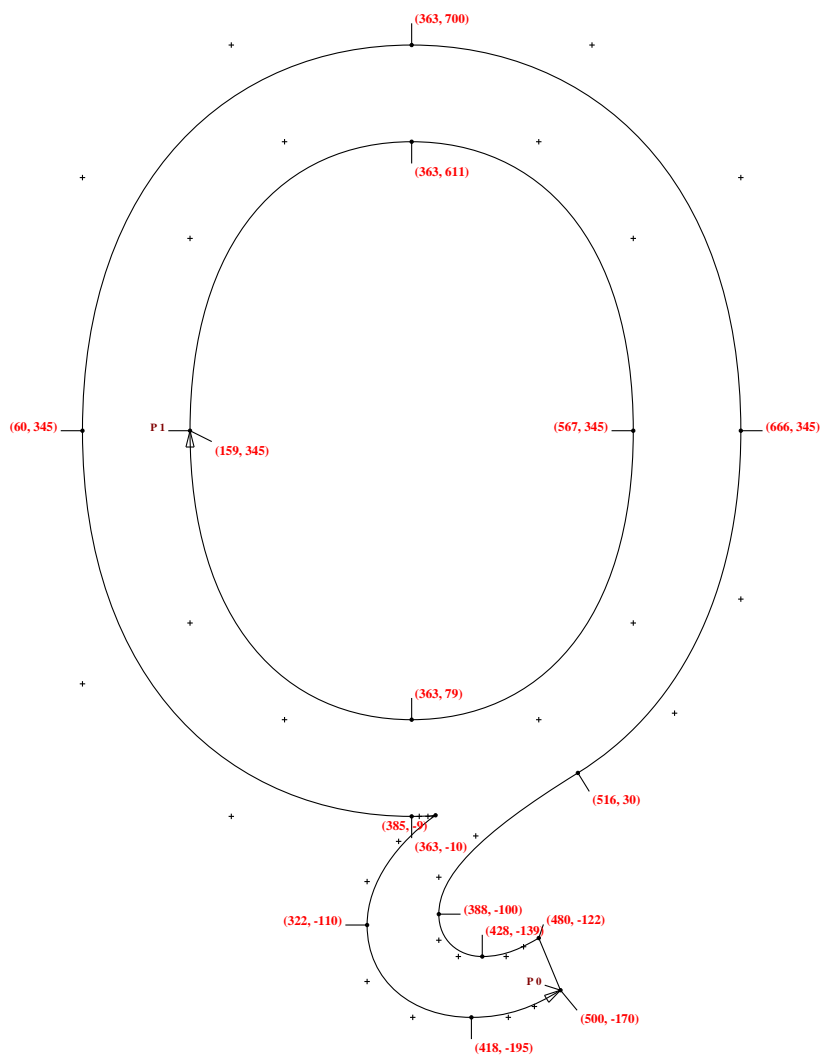
oogonek

min = 55, -195 max = 517, 525
L = 55, R = 55 Width = 572
T = 475, B = -195, vAdv = 1000
Parts: m = 2, l = 2, c = 14, total = 18
Paths: 2
Hints: 0 horiz: 0, vert: 0

(286, 525)

(286, 444)

(55, 257)   P 1   (149, 257)   (423, 257)   (517, 257)

(286, 71)

(412, 24)

(294, -10)
(286, -10)

(232, -110)   (298, -100)   (390, -122)
(338, -139)

P 0

(410, -170)

(328, -195)
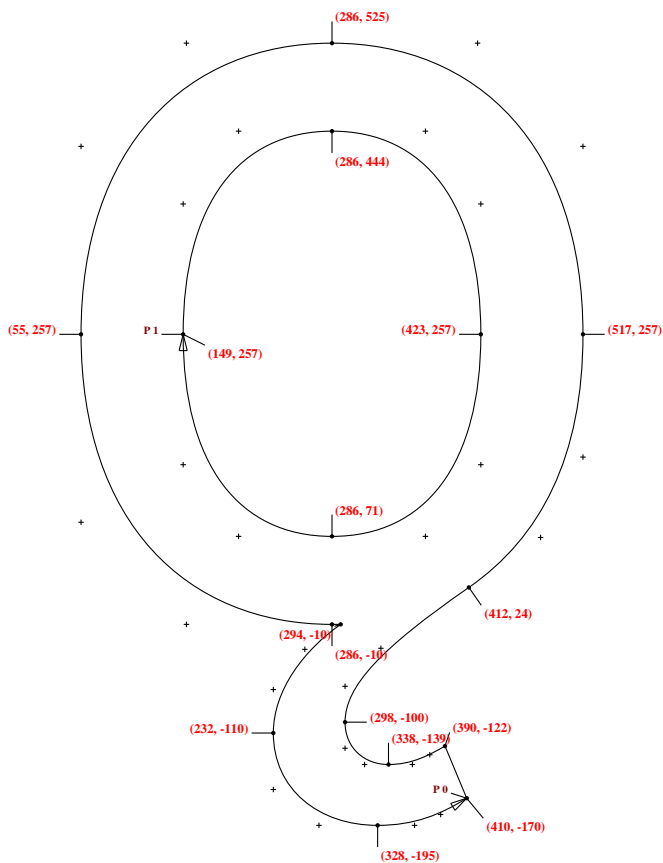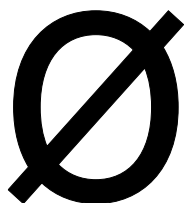
Oslash

min = 40, -10 max = 686, 700
L = 40, R = 40 Width = 726
T = 300, B = -10, vAdv = 1000
Parts: m = 3, l = 7, c = 12, total = 22
Paths: 3
Hints: 0 horiz: 0, vert: 0

(363, 700)   (630, 700)
(562, 624)   (686, 649)
(363, 612)
(501, 556)   (611, 565)
(543, 489)
(60, 345)   P 1   P 2   (666, 345)
(158, 345)   (568, 345)
(183, 201)
(225, 134)
(115, 125)
(363, 78)
P 0
(40, 41)   (164, 66)
(96, -10)   (363, -10)

oslash

min = 35, -10 max = 537, 525
L = 35, R = 35 Width = 572
T = 475, B = -10, vAdv = 1000
Parts: m = 3, l = 7, c = 12, total = 22
Paths: 3
Hints: 0 horiz: 0, vert: 0

(286, 525)

(481, 525)

(434, 474)

(537, 474)

(286, 445)
(376, 411)

(481, 414)

(414, 341)

(55, 257)

P 1

(147, 257)

P 2

(425, 257)

(517, 257)

(157, 174)

(90, 101)

(196, 104)

(286, 70)

(35, 41)

P 0

(138, 41)

(91, -10)

(286, -10)
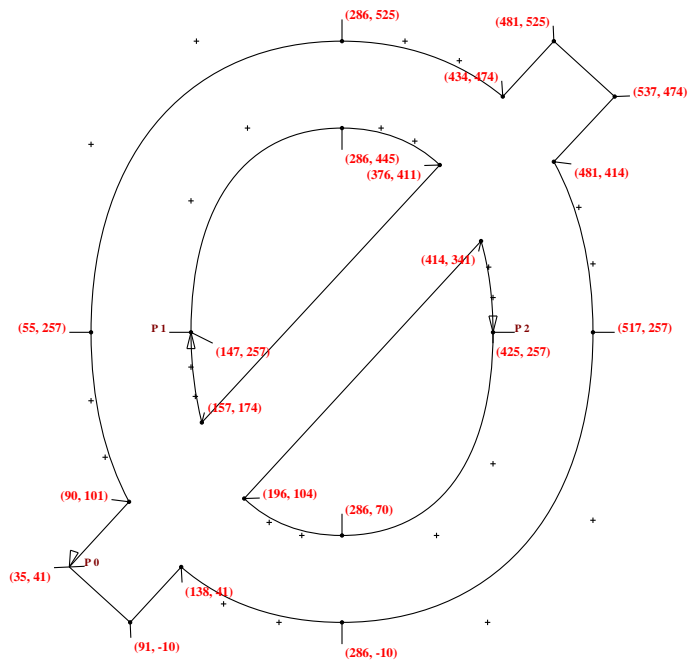
Oslashacute

min = 40, -10 max = 686, 885
L = 40, R = 40 Width = 726
T = 115, B = -10, vAdv = 1000
Parts: m = 4, l = 10, c = 12, total = 26
Paths: 4
Hints: 0 horiz: 0, vert: 0

(418, 885)   (539, 885)

(309, 750)   P 0
(363, 700)(398, 750)   (630, 700)

(562, 624)   (686, 649)

(363, 612)
(501, 556)   (611, 565)

(543, 489)

(60, 345)   P 2   (666, 345)
(158, 345)   P 3
(568, 345)

(183, 201)

(115, 125)   (225, 134)

(363, 78)

(40, 41)   P 1   (164, 66)

(96, -10)   (363, -10)
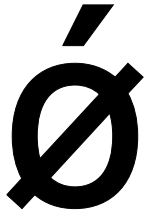
oslashacute
min = 35, -10 max = 537, 740
L = 35, R = 35 Width = 572
T = 260, B = -10, vAdv = 1000
Parts: m = 4, l = 10, c = 12, total = 26
Paths: 4
Hints: 0 horiz: 0, vert: 0

(316, 740)   (427, 740)

P 0
(241, 590)   (317, 590)
(286, 525)   (481, 525)
(434, 474)   (537, 474)
(286, 445)
(376, 411)   (481, 414)
(414, 341)
(55, 257)   P 2   (517, 257)
(147, 257)   P 3
(425, 257)
(157, 174)
(90, 101)   (196, 104)   (286, 70)
P 1
(35, 41)
(138, 41)
(91, -10)   (286, -10)

OE

min = 60, 0 max = 911, 690
L = 60, R = 70 Width = 981
T = 310, B = 0, vAdv = 1000
Parts: m = 2, l = 13, c = 4, total = 19
Paths: 2
Hints: 0 horiz: 0, vert: 0

(408, 690)
(906, 690)
(480, 604)
(408, 604)
(576, 604)
(906, 604)
(576, 393)
(856, 393)
P 0
(159, 345)
(60, 345)
(576, 307)
(856, 307)
(408, 86)
(480, 86)
(576, 86)
(911, 86)
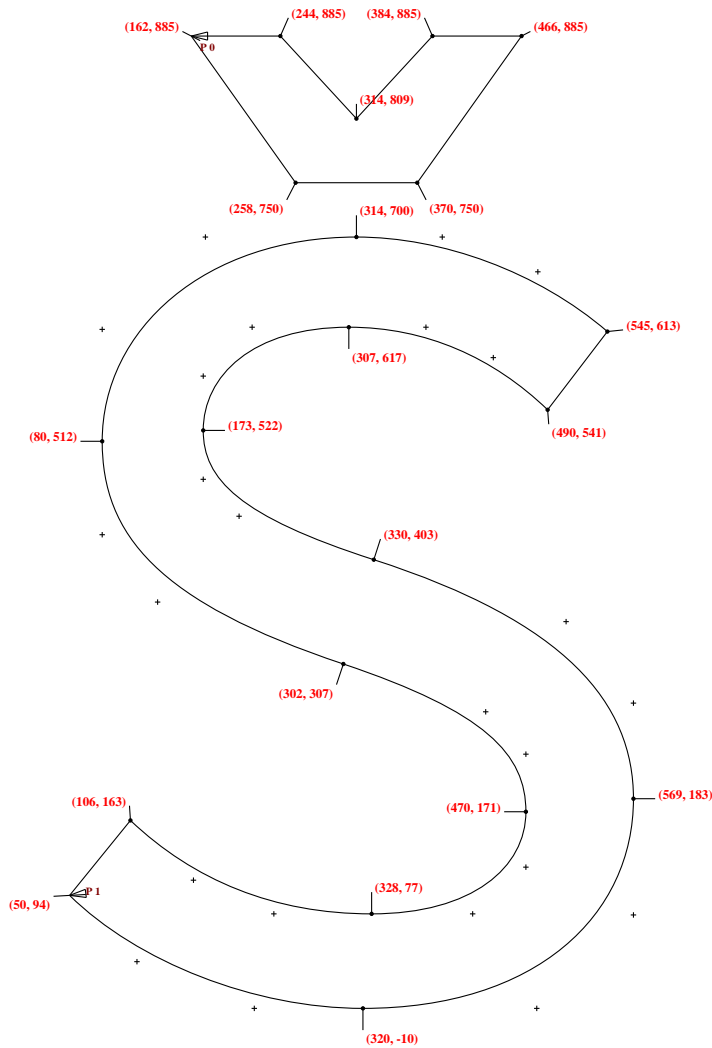P 1
(408, 0)
(911, 0)
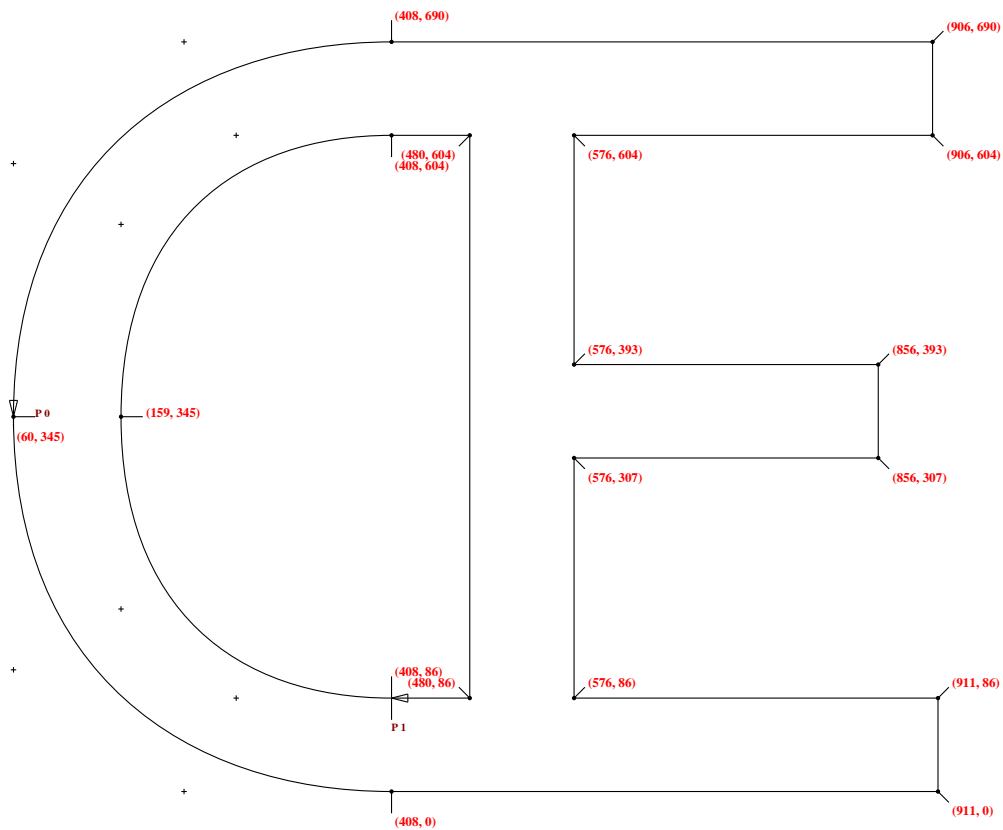
oe
min = 55, -11 max = 821, 525
L = 55, R = 55 Width = 876
T = 475, B = -11, vAdv = 1000
Parts: m = 3, l = 3, c = 17, total = 23
Paths: 3
Hints: 0 horiz: 0, vert: 0
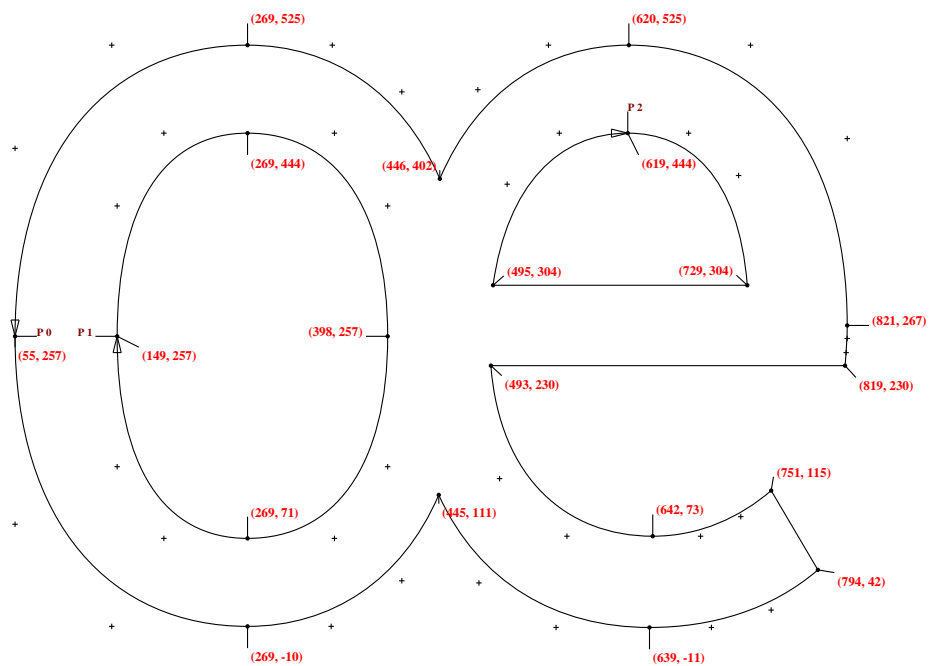
Racute

min = 100, 0 max = 595, 885
L = 100, R = 55 Width = 650
T = 115, B = 0, vAdv = 1000
Parts: m = 3, l = 12, c = 4, total = 19
Paths: 3
Hints: 0 horiz: 0, vert: 0

(373, 885)
(494, 885)
(264, 750)
(353, 750)
(333, 690)
(100, 690)
(196, 604)
(328, 604)
P 2
(478, 475)
(577, 475)
(196, 343)
(328, 343)
(418, 271)
(196, 260)
(320, 260)
P 1
(100, 0)
(196, 0)
(481, 0)
(595, 0)

ŕ
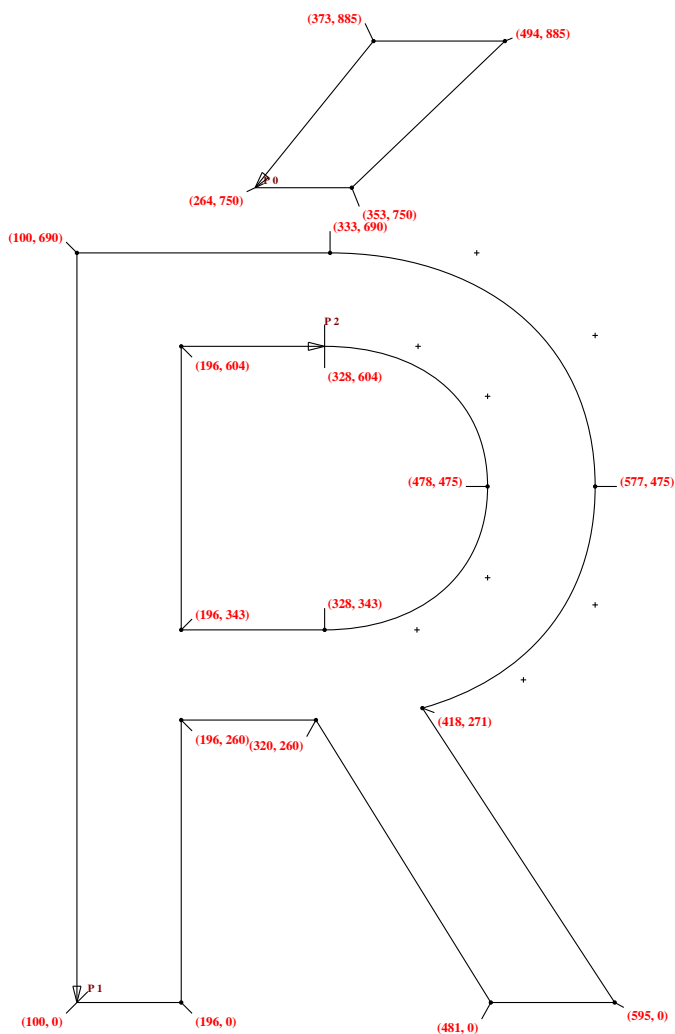
racute
min = 75, 0 max = 346, 740
L = 75, R = 24 Width = 370
T = 260, B = 0, vAdv = 1000
Parts: m = 2, l = 9, c = 3, total = 14
Paths: 2
Hints: 0 horiz: 0, vert: 0

(235, 740)
(346, 740)
P 0
(160, 590)
(236, 590)
(75, 515)
(161, 515)
(345, 525)
P 1
(83, 471)
(178, 433)
(90, 393)
(345, 426)
(182, 362)
(90, 0)
(182, 0)
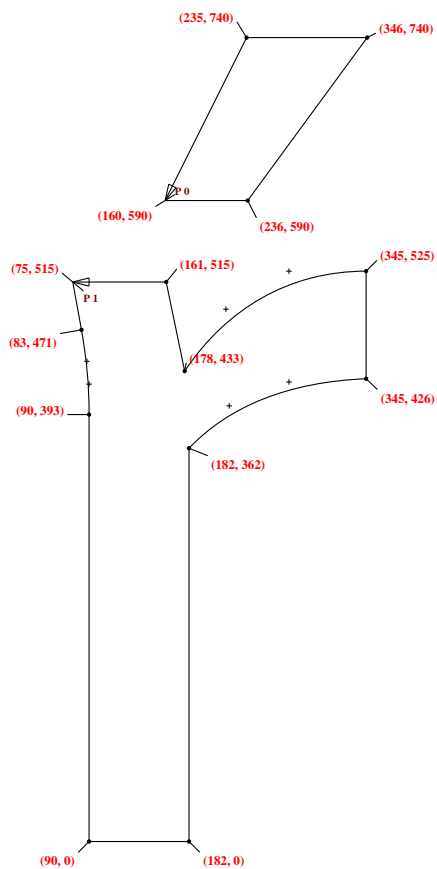
Rcaron

min = 100, 0 max = 595, 885
L = 100, R = 55 Width = 650
T = 115, B = 0, vAdv = 1000
Parts: m = 3, l = 15, c = 4, total = 22
Paths: 3
Hints: 0 horiz: 0, vert: 0

(166, 885) (248, 885) (388, 885) (470, 885)

P 0

(328, 809)

(262, 750) (374, 750)

(100, 690) (333, 690)

P 2

(196, 604) (328, 604)

(478, 475) (577, 475)

(196, 343) (328, 343)

(418, 271)

(196, 260)(320, 260)

P 1

(100, 0) (196, 0) (481, 0) (595, 0)
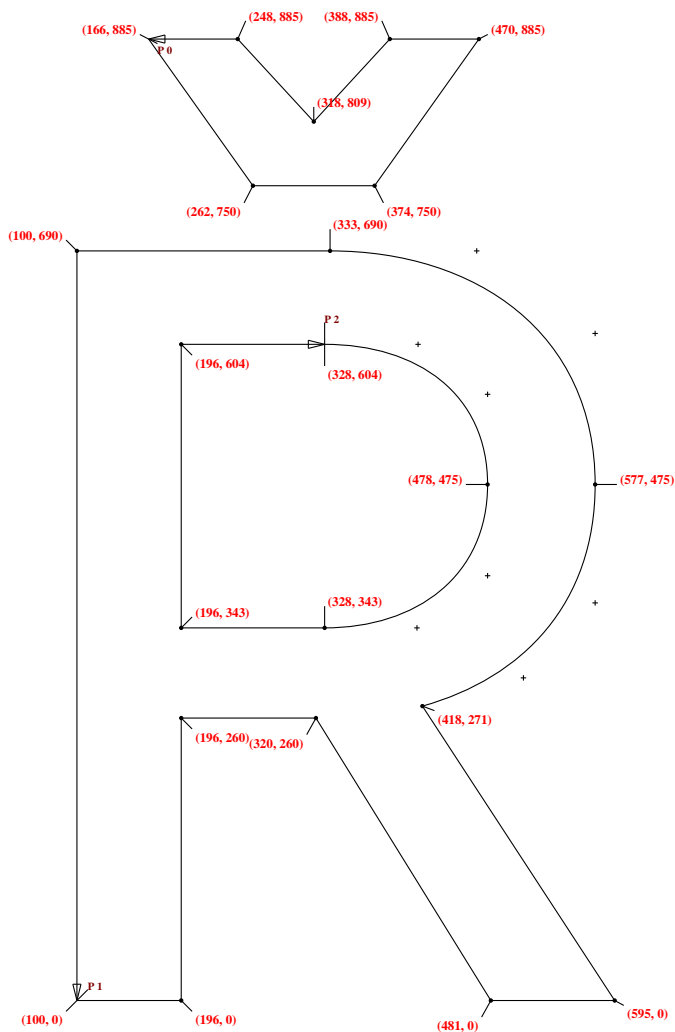
rcaron

min = 67, 0 max = 345, 740
L = 67, R = 25 Width = 370
T = 260, B = 0, vAdv = 1000
Parts: m = 2, l = 12, c = 3, total = 17
Paths: 2
Hints: 0 horiz: 0, vert: 0

(67, 740)   (144, 740)(266, 740)   (343, 740)

P 0

(205, 654)

(154, 590)   (256, 590)

(75, 515)   (161, 515)   (345, 525)

P 1

(83, 471)

(178, 433)

(90, 393)   (345, 426)

(182, 362)

(90, 0)   (182, 0)
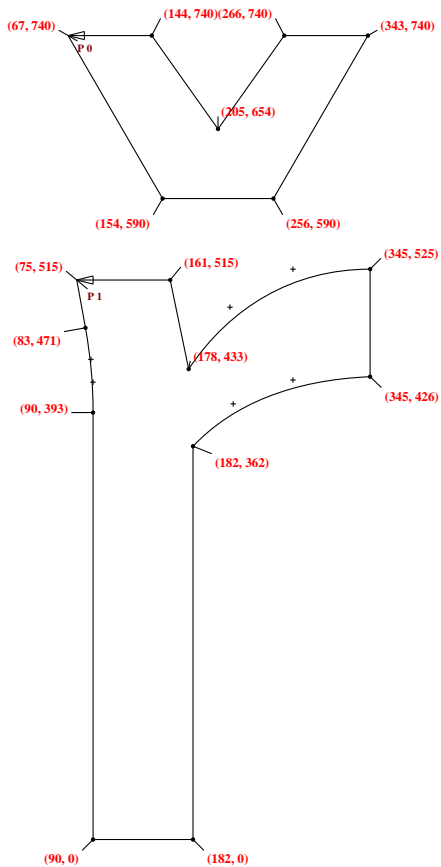
Rcedilla

min = 100, -310 max = 595, 690
L = 100, R = 55 Width = 650
T = 310, B = -310, vAdv = 1000
Parts: m = 3, l = 11, c = 8, total = 22
Paths: 3
Hints: 0 horiz: 0, vert: 0
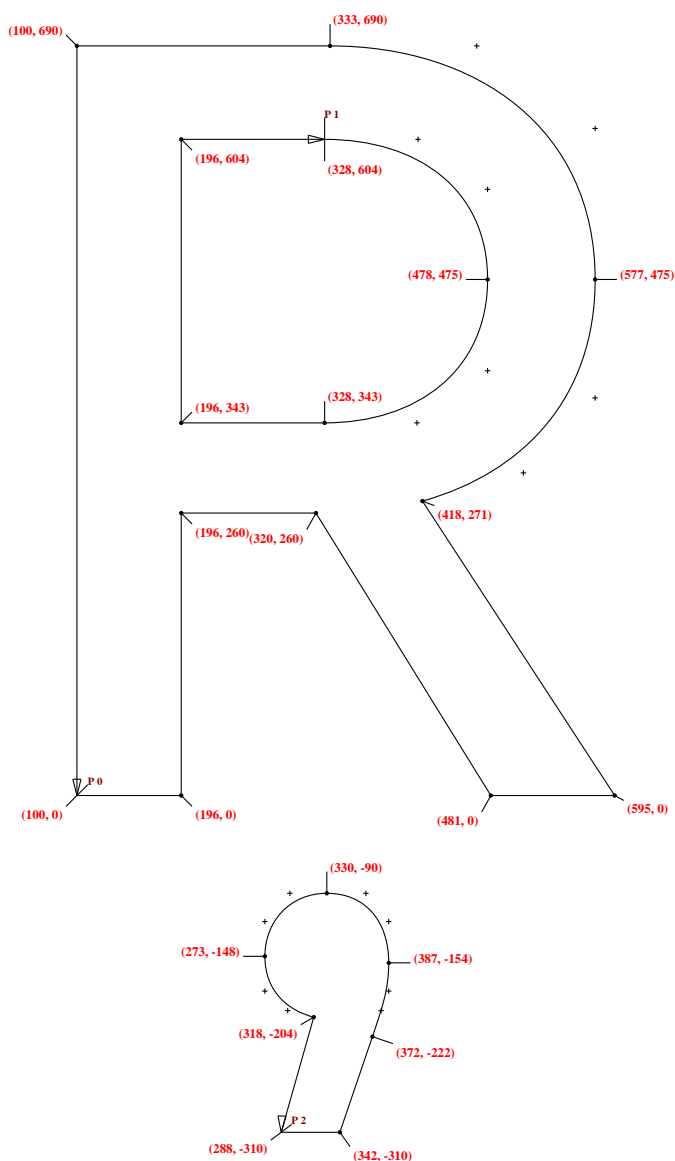
rcedilla
min = 75, -310 max = 345, 525
L = 75, R = 25 Width = 370
T = 475, B = -310, vAdv = 1000
Parts: m = 2, l = 8, c = 7, total = 17
Paths: 2
Hints: 0 horiz: 0, vert: 0

(75, 515)
(161, 515)
(345, 525)
P 0
(83, 471)
(178, 433)
(90, 393)
(345, 426)
(182, 362)
(90, 0)
(182, 0)
(136, -90)
(79, -148)
(193, -154)
(124, -204)
(178, -222)
P 1
(94, -310)
(148, -310)
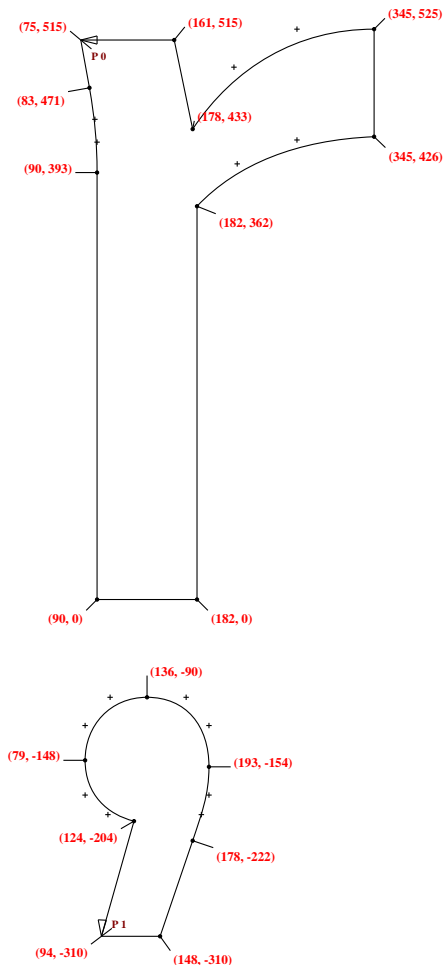
Ś

Sacute
min = 50, -10 max = 569, 885
L = 50, R = 55 Width = 624
T = 115, B = -10, vAdv = 1000
Parts: m = 2, l = 4, c = 12, total = 18
Paths: 2
Hints: 0 horiz: 0, vert: 0

(369, 885)
(490, 885)

(260, 750)
(314, 700)
(349, 750)

(545, 613)

(307, 617)

(490, 541)

(80, 512)
(173, 522)

(330, 403)

(302, 307)

(106, 163)
(470, 171)
(569, 183)

(50, 94)
(328, 77)

(320, -10)
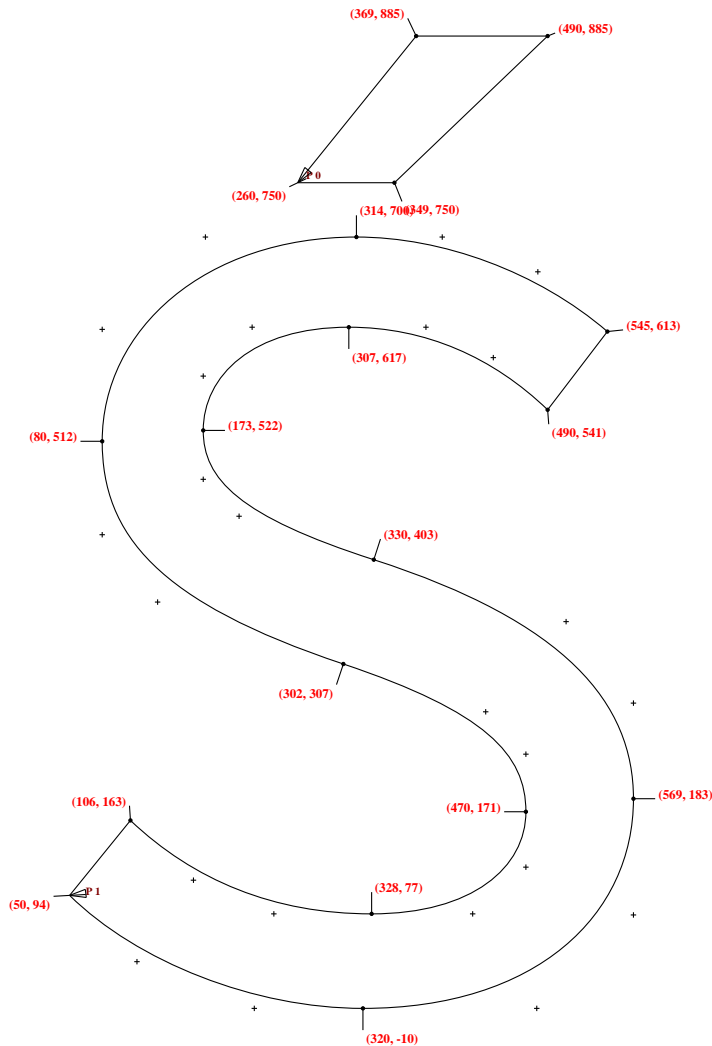
sacute

min = 50, -10 max = 446, 740
L = 50, R = 55 Width = 501
T = 260, B = -10, vAdv = 1000
Parts: m = 2, l = 4, c = 12, total = 18
Paths: 2
Hints: 0 horiz: 0, vert: 0

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Scircumflex

min = 50, -10 max = 569, 885
L = 50, R = 55 Width = 624
T = 115, B = -10, vAdv = 1000
Parts: m = 2, l = 7, c = 12, total = 21
Paths: 2
Hints: 0 horiz: 0, vert: 0

(258, 885)
(370, 885)
(314, 826)
(162, 750)
(244, 750)
(314, 750)
(466, 750)
(545, 613)
(307, 617)
(490, 541)
(80, 512)
(173, 522)
(330, 403)
(302, 307)
(569, 183)
(106, 163)
(470, 171)
(50, 94)
(328, 77)
(320, -10)

Ŝ

scircumflex
min = 50, -10 max = 446, 740
L = 50, R = 55 Width = 501
T = 260, B = -10, vAdv = 1000
Parts: m = 2, l = 7, c = 12, total = 21
Paths: 2
Hints: 0 horiz: 0, vert: 0

(207, 740)　(309, 740)

(258, 676)

(120, 590)

P 0

(197, 590)(319, 590)

(396, 590)

(258, 525)

(427, 467)

(249, 448)

(156, 390)

(68, 380)

(376, 401)

(277, 306)

(232, 221)

(104, 123)

(354, 129)

(446, 140)

(253, 67)

(50, 61)

P 1
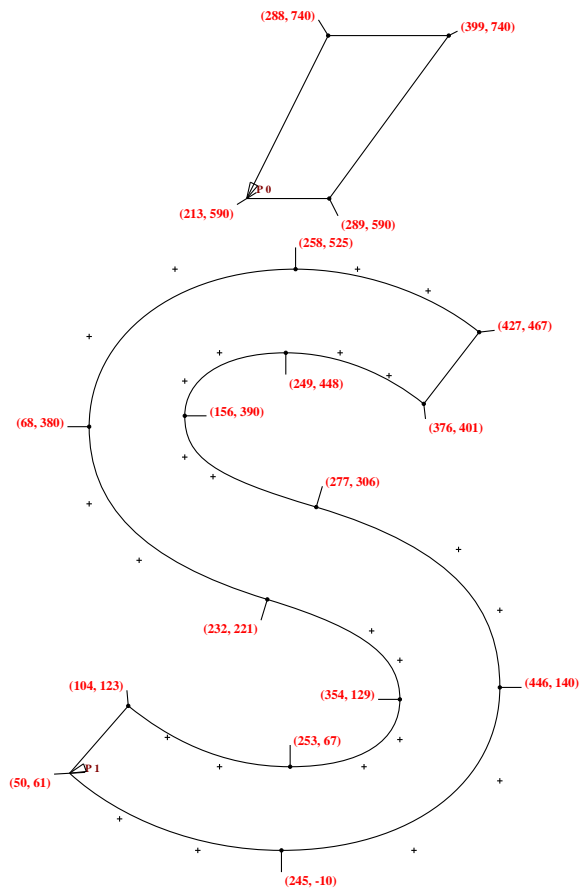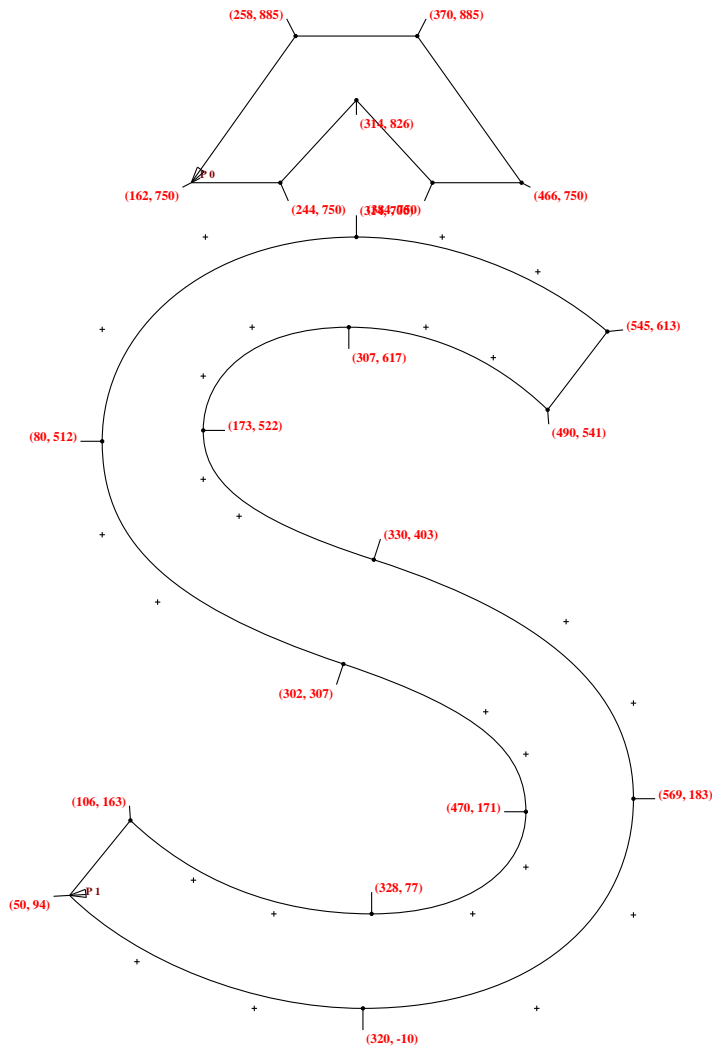
(245, -10)
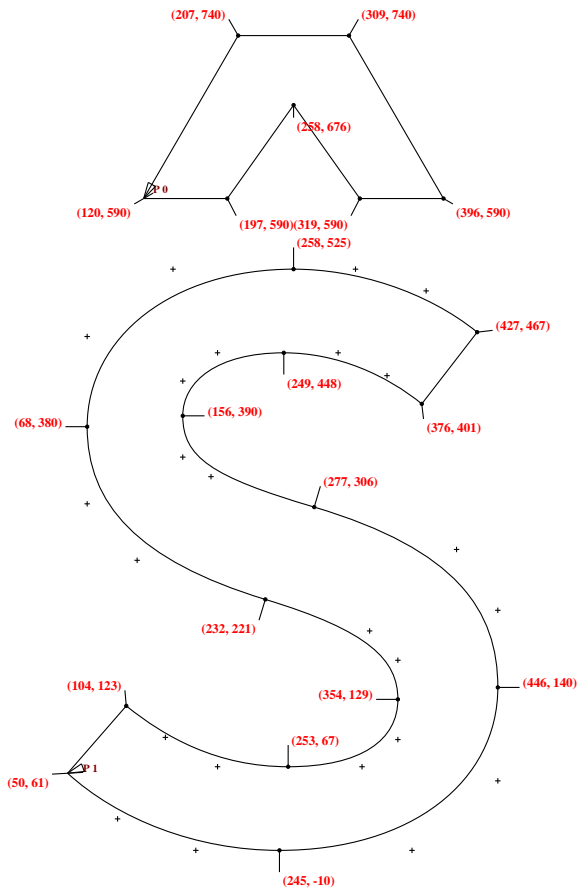
Š

Scaron
min = 50, -10 max = 569, 885
L = 50, R = 55 Width = 624
T = 115, B = -10, vAdv = 1000
Parts: m = 2, l = 7, c = 12, total = 21
Paths: 2
Hints: 0 horiz: 0, vert: 0

(162, 885)   (244, 885)   (384, 885)   (466, 885)

(314, 809)

(258, 750)   (314, 700)   (370, 750)

(545, 613)

(307, 617)

(80, 512)   (173, 522)

(490, 541)

(330, 403)

(302, 307)

(106, 163)   (470, 171)   (569, 183)

(50, 94)   P 1

(328, 77)

(320, -10)

P 0

scaron
min = 50, -10 max = 446, 740
L = 50, R = 55 Width = 501
T = 260, B = -10, vAdv = 1000
Parts: m = 2, l = 7, c = 12, total = 21
Paths: 2
Hints: 0 horiz: 0, vert: 0

(120, 740)   (197, 740)(319, 740)   (396, 740)

(258, 654)

P 0

(207, 590)   (309, 590)

(258, 525)

(427, 467)

(249, 448)

(156, 390)   (376, 401)

(68, 380)

(277, 306)

(232, 221)

(104, 123)   (354, 129)   (446, 140)

(50, 61)   (253, 67)

P 1

(245, -10)
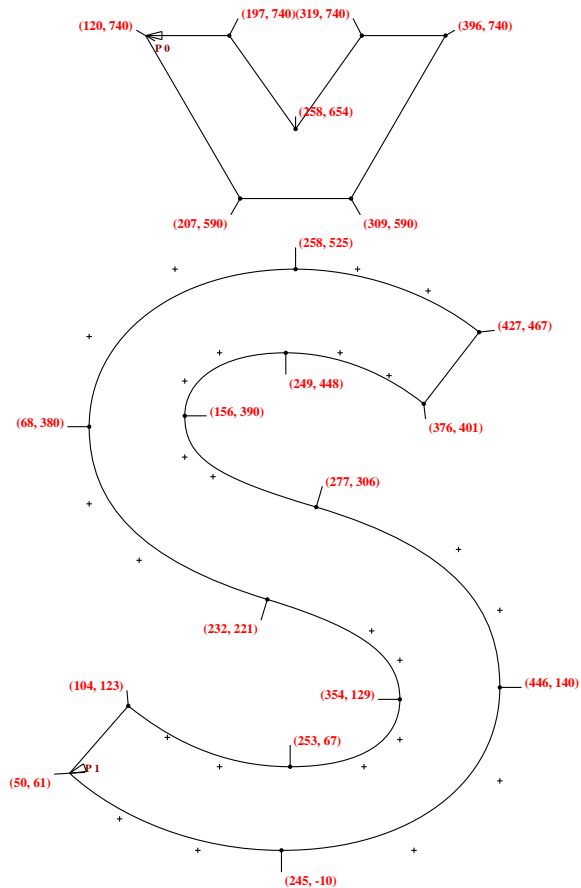
Scedilla

min = 50, -240 max = 569, 700
L = 50, R = 55 Width = 624
T = 300, B = -240, vAdv = 1000
Parts: m = 1, l = 6, c = 16, total = 23
Paths: 1
Hints: 0 horiz: 0, vert: 0

(314, 700)
(545, 613)
(307, 617)
(490, 541)
(173, 522)
(80, 512)
(330, 403)
(302, 307)
(569, 183)
(470, 171)
(106, 163)
(328, 77)
(50, 94)
P 0
(286, -8)
(345, -9)
(336, -65)
(272, -103)
(302, -105)
(342, -140)
(420, -141)
(254, -185)
(242, -240)
(272, -240)

Ş
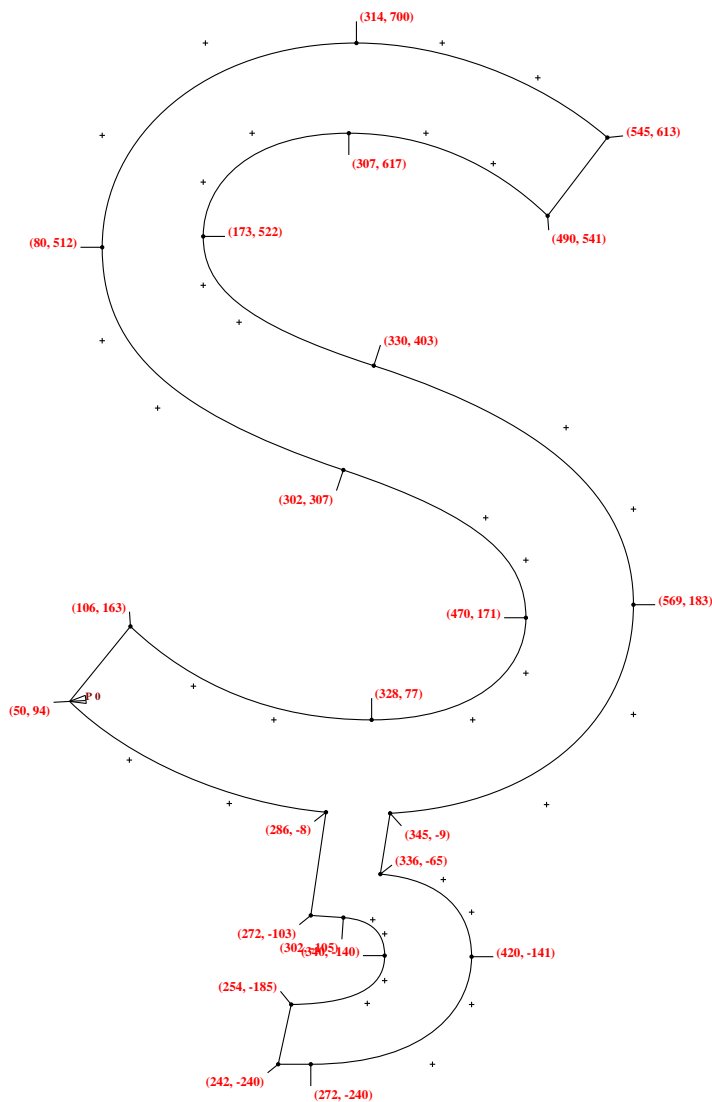
scedilla
min = 50, -240 max = 446, 525
L = 50, R = 55 Width = 501
T = 475, B = -240, vAdv = 1000
Parts: m = 1, l = 6, c = 16, total = 23
Paths: 1
Hints: 0 horiz: 0, vert: 0

(258, 525)
(427, 467)
(249, 448)
(156, 390)
(376, 401)
(68, 380)
(277, 306)
(232, 221)
(104, 123)
(354, 129)
(446, 140)
(253, 67)
(50, 61)
(211, -8)
(270, -9)
(261, -65)
(197, -103)
(227, 105)
(205, 140)
(345, -141)
(179, -185)
(167, -240)
(197, -240)

Ş
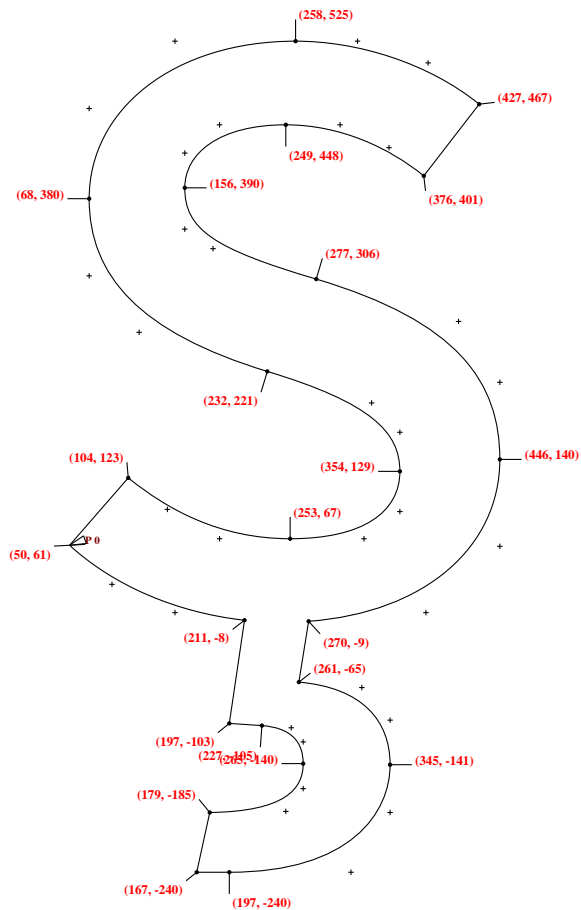
Scommaaccent
min = 50, -310 max = 569, 700
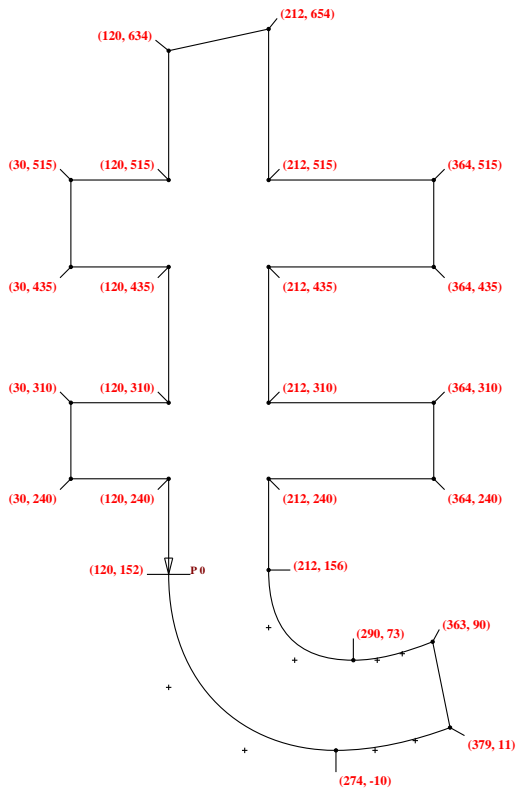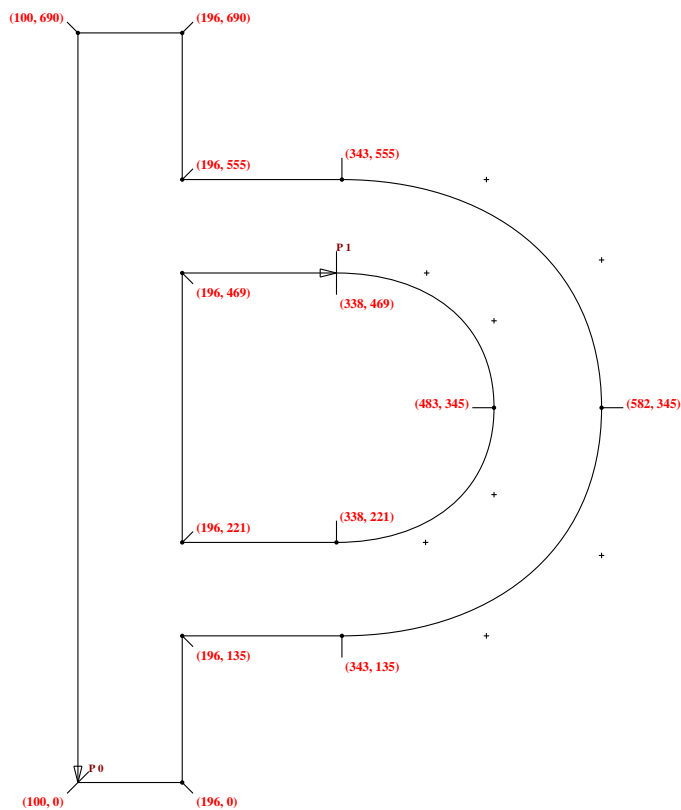L = 50, R = 55 Width = 624
T = 300, B = -310, vAdv = 1000
Parts: m = 2, l = 3, c = 16, total = 21
Paths: 2
Hints: 0 horiz: 0, vert: 0

(314, 700)

(545, 613)

(307, 617)

(490, 541)

(80, 512)

(173, 522)

(330, 403)

(302, 307)

(569, 183)

(106, 163)

(470, 171)

P 0

(50, 94)

(328, 77)

(320, -10)

(320, -90)

(263, -148)

(377, -154)

(308, -204)

(362, -222)

P 1

(278, -310)

(332, -310)

Ş
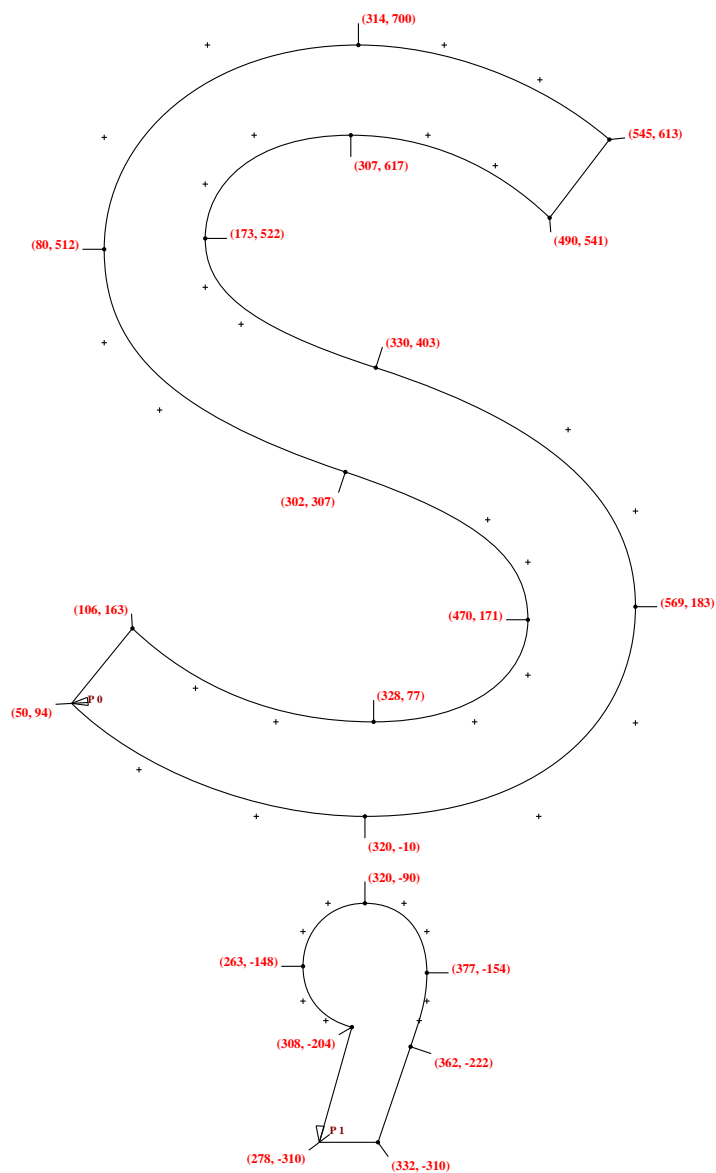
scommaaccent
min = 50, -310 max = 446, 525
L = 50, R = 55 Width = 501
T = 475, B = -310, vAdv = 1000
Parts: m = 2, l = 3, c = 16, total = 21
Paths: 2
Hints: 0 horiz: 0, vert: 0

(258, 525)
(427, 467)
(249, 448)
(156, 390)
(68, 380)
(376, 401)
(277, 306)
(232, 221)
(446, 140)
(104, 123)
(354, 129)
(50, 61)
P 0
(253, 67)
(245, -10)
(245, -90)
(188, -148)
(302, -154)
(233, -204)
(287, -222)
P 1
(203, -310)
(257, -310)
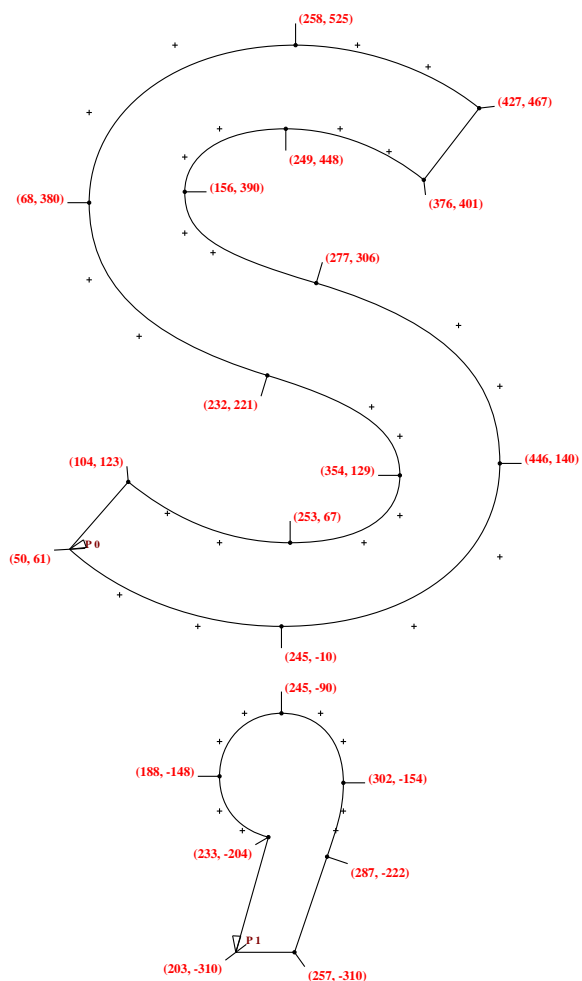
SS

Germandbls
min = 50, -10 max = 1193, 700
L = 50, R = 55 Width = 1248
T = 300, B = -10, vAdv = 1000
Parts: m = 2, l = 2, c = 24, total = 28
Paths: 2
Hints: 0 horiz: 0, vert: 0

(314, 700)

(938, 700)

(545, 613)

(1169, 613)

(307, 617)

(931, 617)

(490, 541)

(1114, 541)

(80, 512)

(173, 522)

(704, 512)

(797, 522)

(330, 403)

(954, 403)

(302, 307)

(926, 307)

(106, 163)

(470, 171)

(569, 183)

(730, 163)

(1094, 171)

(1193,

(50, 94)

P 0

(328, 77)

(674, 94)

P 1

(952, 77)

(320, -10)

(944, -10)
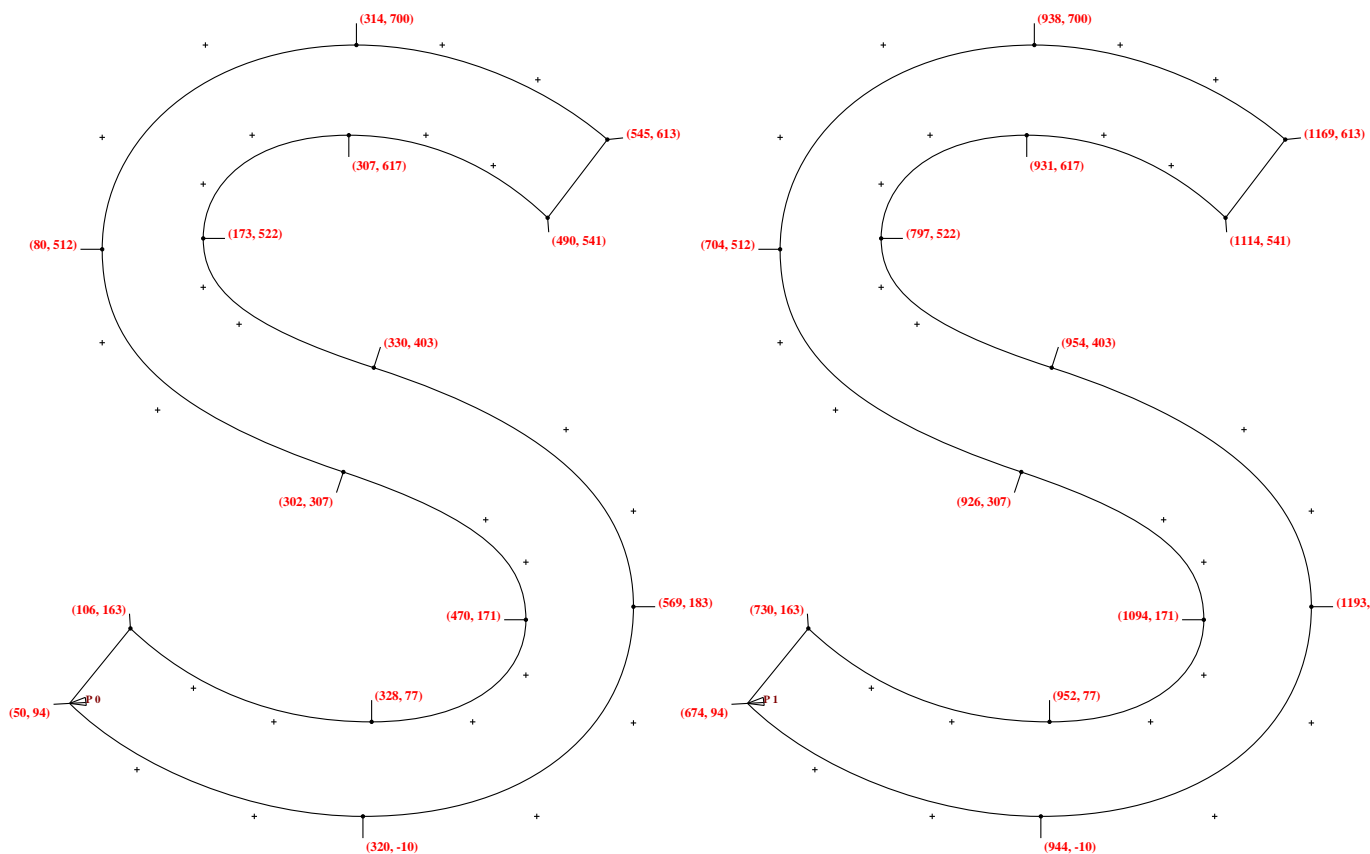
germandbls

min = 90, -10 max = 562, 730
L = 90, R = 40 Width = 602
T = 270, B = -10, vAdv = 1000
Parts: m = 1, l = 6, c = 12, total = 19
Paths: 1
Hints: 0 horiz: 0, vert: 0

(290, 730)

(290, 651)

(488, 570)

(396, 560)

(90, 536)

(182, 534)

(265, 400)

(354, 366)

(440, 315)

(265, 310)

(386, 238)

(468, 138)

(562, 140)

(280, 106)

(392, 67)

(246, 30)

P 0

(90, 0)

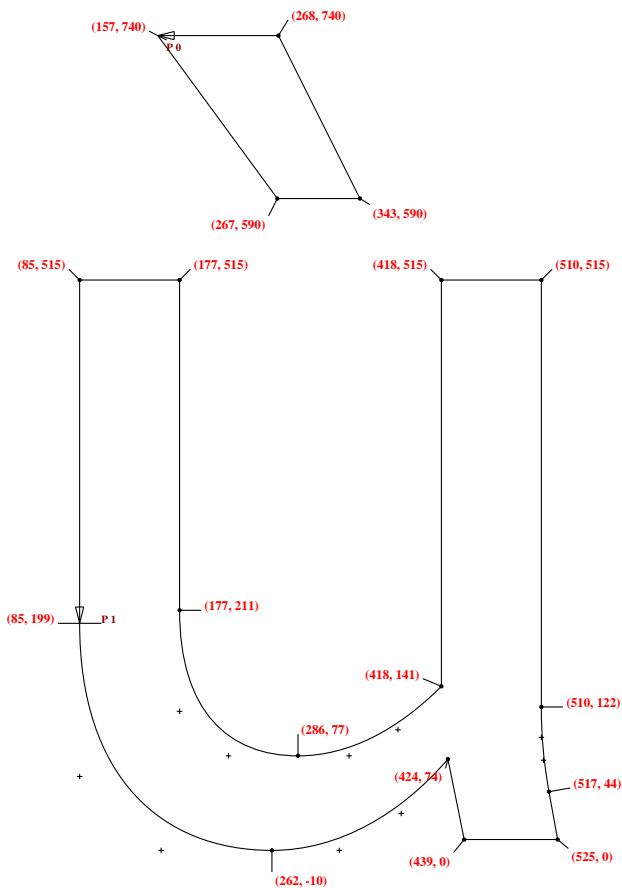(182, 0)

(388, -10)
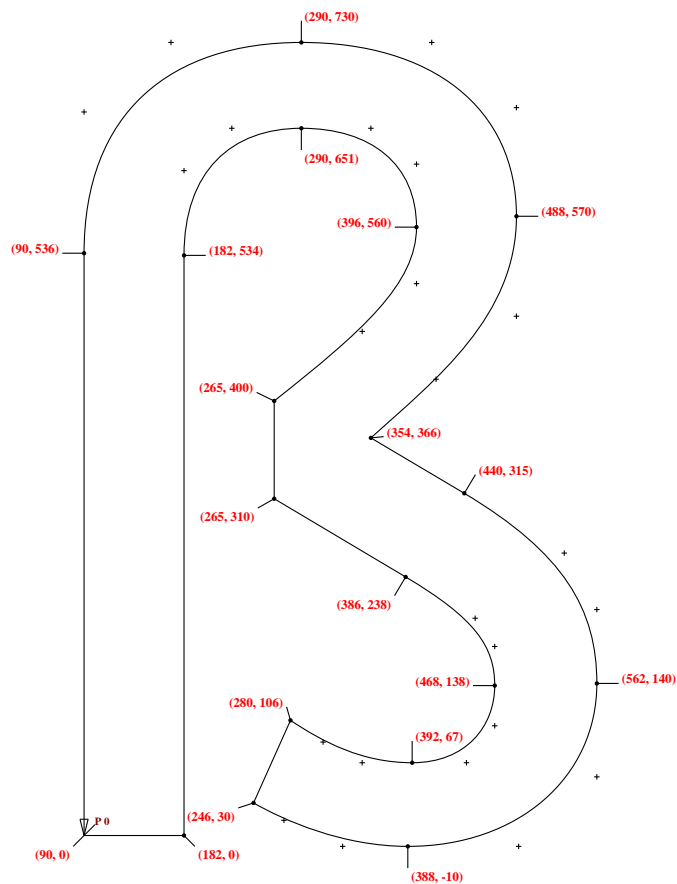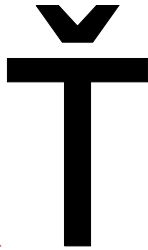
Tcaron

min = 30, 0 max = 546, 885
L = 30, R = 30 Width = 576
T = 115, B = 0, vAdv = 1000
Parts: m = 2, l = 13, c = 0, total = 15
Paths: 2
Hints: 0 horiz: 0, vert: 0

(136, 885)   (218, 885)   (358, 885)   (440, 885)

P 0

(288, 809)

(232, 750)   (344, 750)

(30, 690)   (546, 690)

(30, 604)   (240, 604)   (336, 604)   (546, 604)

P 1

(240, 0)   (336, 0)
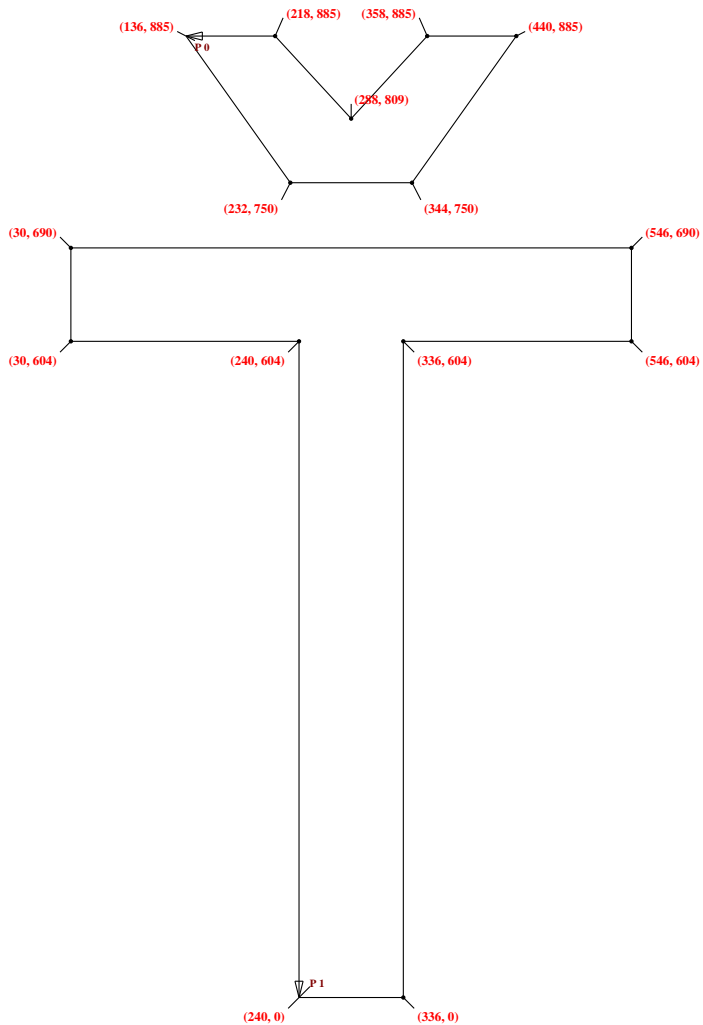
t'

tcaron
min = 20, -10 max = 468, 730
L = 20, R = -74 Width = 394
T = 270, B = -10, vAdv = 1000
Parts: m = 2, l = 14, c = 4, total = 20
Paths: 2
Hints: 0 horiz: 0, vert: 0

(384, 730)   (468, 730)

(202, 654)

(110, 634)

(202, 515)   (354, 515)

(20, 515)   (110, 515)   (344, 540)   (414, 540)   P 0

(20, 435)   (110, 435)   (202, 435)   (354, 435)

(110, 152)   P 1   (202, 156)

(280, 73)   (353, 90)

(369, 11)

(264, -10)
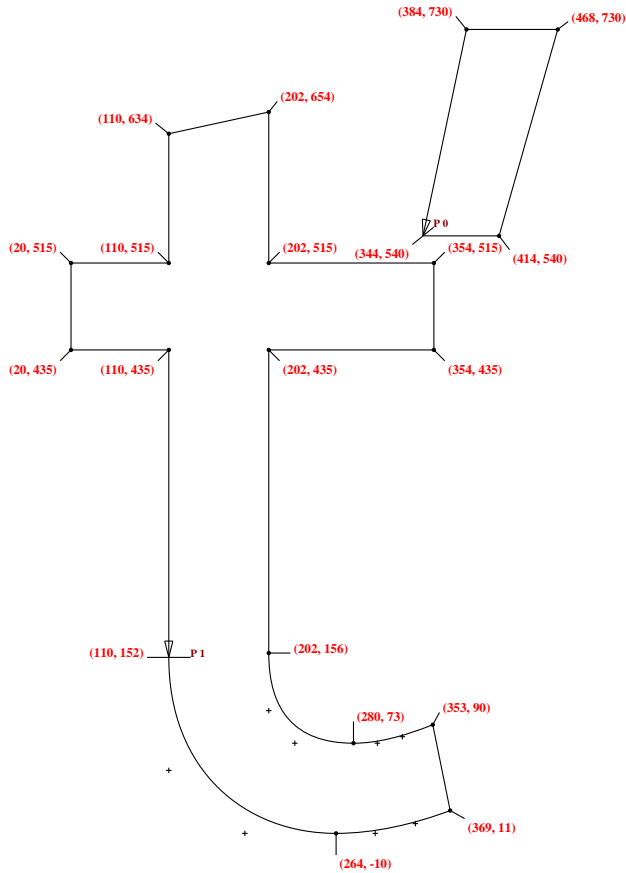
T

Tcedilla
min = 30, -240 max = 546, 690
L = 30, R = 30 Width = 576
T = 310, B = -240, vAdv = 1000
Parts: m = 1, l = 13, c = 4, total = 18
Paths: 1
Hints: 0 horiz: 0, vert: 0

(30, 690)   (546, 690)

(30, 604)   (240, 604)   (336, 604)   (546, 604)

P 0

(240, 0)(236, 0)   (315, 0)(336, 0)

(304, -65)

(240, -103)

(270, -140)(300, -140)

(388, -141)

(222, -185)

(210, -240)   (240, -240)
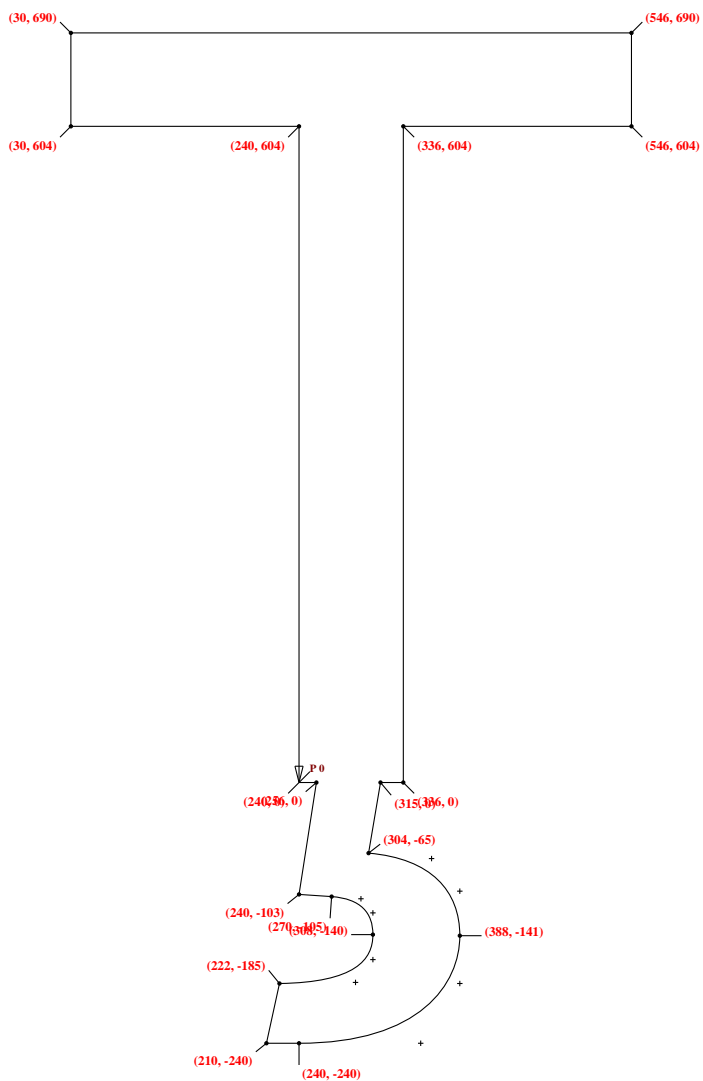
tcedilla

min = 20, -240 max = 369, 654
L = 20, R = 25 Width = 394
T = 346, B = -240, vAdv = 1000
Parts: m = 1, l = 16, c = 9, total = 26
Paths: 1
Hints: 0 horiz: 0, vert: 0

(202, 654)
(110, 634)
(20, 515) (110, 515) (202, 515) (354, 515)
(20, 435) (110, 435) (202, 435) (354, 435)
(110, 152)   P 0   (202, 156)
(280, 73) (353, 90)
(198, 3) (369, 11)
(255, -10)
(264, -10)
(246, -65)
(182, -103)
(212, -105)
(225, -140)
(330, -141)
(164, -185)
(152, -240)
(182, -240)

T
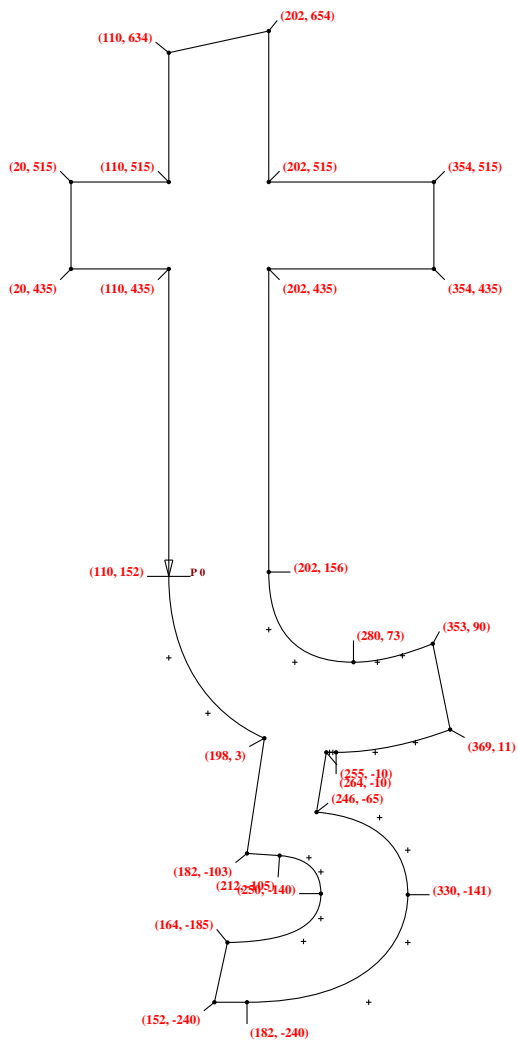
Tcommaaccent
min = 30, -310 max = 546, 690
L = 30, R = 30 Width = 576
T = 310, B = -310, vAdv = 1000
Parts: m = 2, l = 9, c = 4, total = 15
Paths: 2
Hints: 0 horiz: 0, vert: 0

(30, 690)   (546, 690)

(30, 604)   (240, 604)   (336, 604)   (546, 604)

P 0

(240, 0)   (336, 0)

(288, -90)

(231, -148)   (345, -154)

(276, -204)

(330, -222)

P 1

(246, -310)   (300, -310)

t
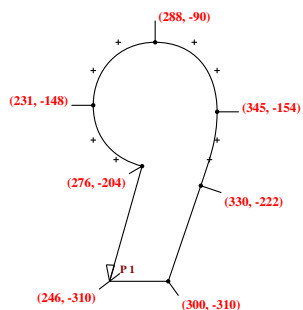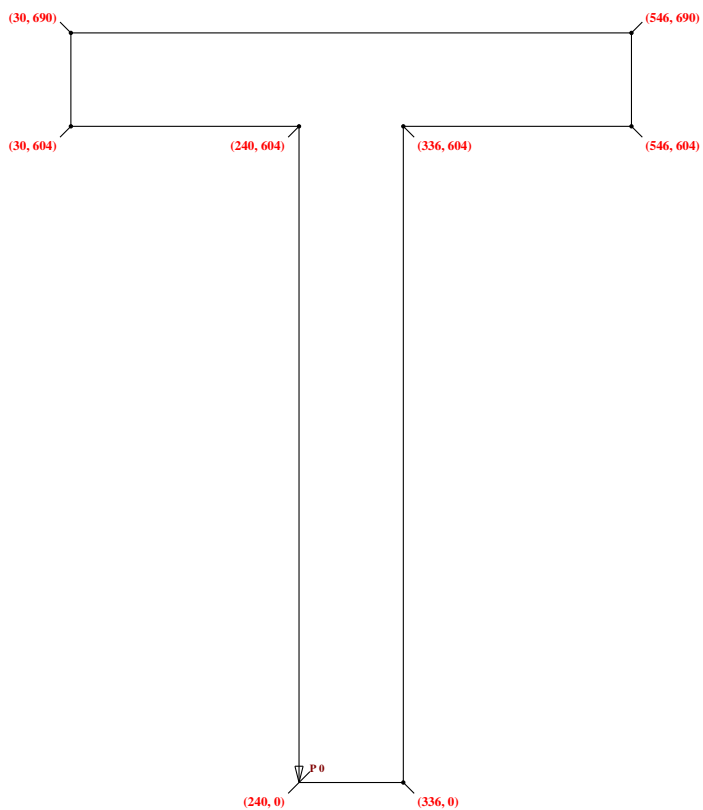
tcommaaccent
min = 20, -310 max = 369, 654
L = 20, R = 25 Width = 394
T = 346, B = -310, vAdv = 1000
Parts: m = 2, l = 13, c = 8, total = 23
Paths: 2
Hints: 0 horiz: 0, vert: 0

(202, 654)
(110, 634)
(20, 515)   (110, 515)   (202, 515)   (354, 515)
(20, 435)   (110, 435)   (202, 435)   (354, 435)
(110, 152)   P 0   (202, 156)
(280, 73)   (353, 90)
(369, 11)
(264, -10)
(230, -90)
(173, -148)   (287, -154)
(218, -204)
(272, -222)
P 1
(188, -310)   (242, -310)
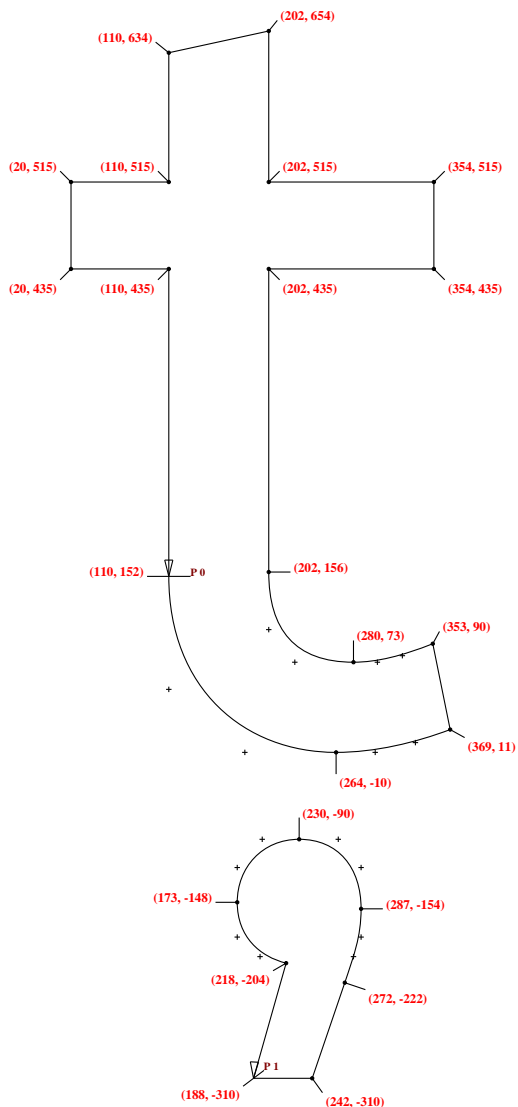
Tbar

min = 35, 0 max = 551, 690
L = 35, R = 35 Width = 586
T = 310, B = 0, vAdv = 1000
Parts: m = 1, l = 15, c = 0, total = 16
Paths: 1
Hints: 0 horiz: 0, vert: 0

(35, 690)   (551, 690)

(35, 604)   (245, 604)   (341, 604)   (551, 604)

(95, 370)   (245, 370)   (341, 370)   (491, 370)

(95, 290)   (245, 290)   (341, 290)   (491, 290)
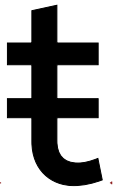
P 0
(245, 0)   (341, 0)
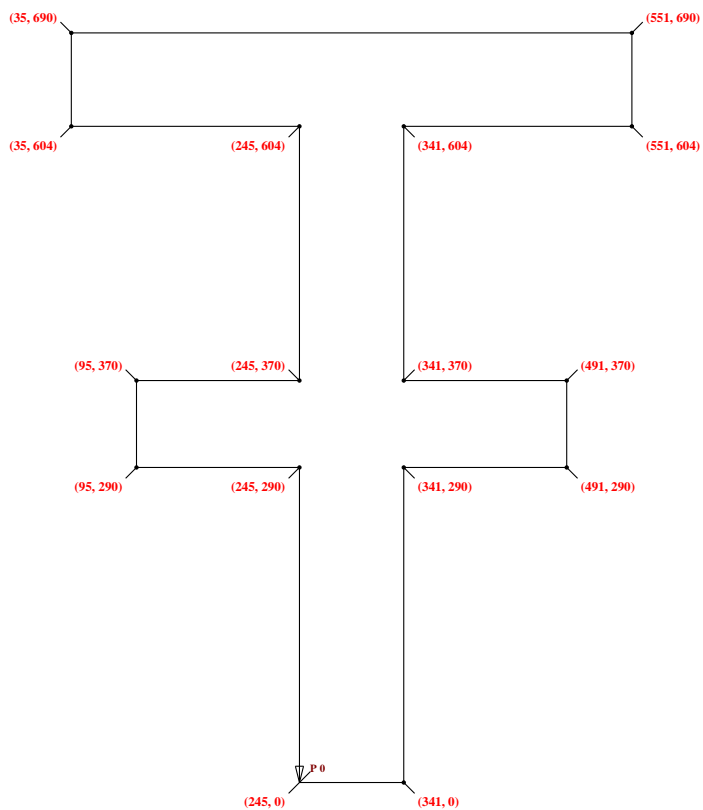
tbar

min = 30, -10 max = 379, 654
L = 30, R = 35 Width = 414
T = 346, B = -10, vAdv = 1000
Parts: m = 1, l = 19, c = 4, total = 24
Paths: 1
Hints: 0 horiz: 0, vert: 0

(212, 654)

(120, 634)

(30, 515)   (120, 515)   (212, 515)   (364, 515)

(30, 435)   (120, 435)   (212, 435)   (364, 435)

(30, 310)   (120, 310)   (212, 310)   (364, 310)

(30, 240)   (120, 240)   (212, 240)   (364, 240)

(120, 152)   P 0   (212, 156)

(290, 73)   (363, 90)

(379, 11)

(274, -10)

Thorn

min = 100, 0 max = 582, 690
L = 100, R = 50 Width = 632
T = 310, B = 0, vAdv = 1000
Parts: m = 2, l = 8, c = 4, total = 14
Paths: 2
Hints: 0 horiz: 0, vert: 0

(100, 690)   (196, 690)

(196, 555)   (343, 555)

P 1

(196, 469)   (338, 469)

(483, 345)   (582, 345)

(196, 221)   (338, 221)

(196, 135)   (343, 135)

P 0

(100, 0)   (196, 0)

thorn
min = 90, -200 max = 531, 735
L = 90, R = 55 Width = 586
T = 265, B = -200, vAdv = 1000
Parts: m = 2, l = 5, c = 8, total = 15
Paths: 2
Hints: 0 horiz: 0, vert: 0
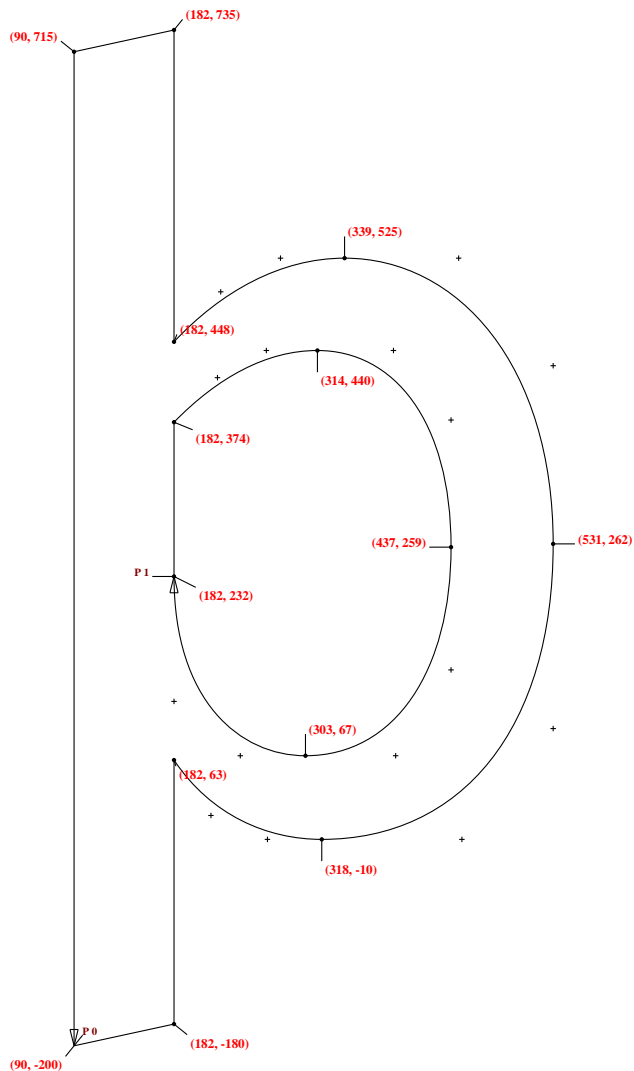
(90, 715)
(182, 735)
(339, 525)
(182, 448)
(314, 440)
(182, 374)
(531, 262)
(437, 259)
P 1
(182, 232)
(303, 67)
(182, 63)
(318, -10)
P 0
(182, -180)
(90, -200)

Ù

Ugrave
min = 90, -10 max = 616, 885
L = 90, R = 90 Width = 706
T = 115, B = -10, vAdv = 1000
Parts: m = 2, l = 8, c = 4, total = 14
Paths: 2
Hints: 0 horiz: 0, vert: 0

(298, 885)
(177, 885)
P 0
(318, 750)
(407, 750)
(90, 690)
(186, 690)
(522, 690)
(616, 690)
(90, 250)
P 1
(186, 260)
(522, 260)
(616, 250)
(354, 79)
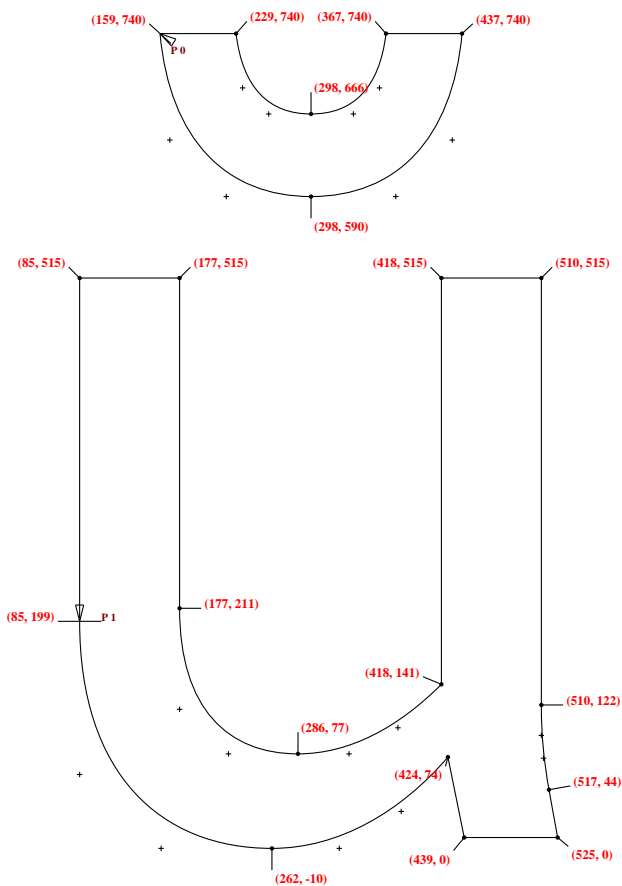(353, -10)

ù

ugrave
min = 85, -10 max = 525, 740
L = 85, R = 75 Width = 600
T = 260, B = -10, vAdv = 1000
Parts: m = 2, l = 11, c = 5, total = 18
Paths: 2
Hints: 0 horiz: 0, vert: 0

(157, 740)   P 0   (268, 740)

(267, 590)   (343, 590)

(85, 515)   (177, 515)   (418, 515)   (510, 515)

(177, 211)

(85, 199)   P 1

(418, 141)

(510, 122)

(286, 77)

(424, 74)   (517, 44)

(439, 0)   (525, 0)
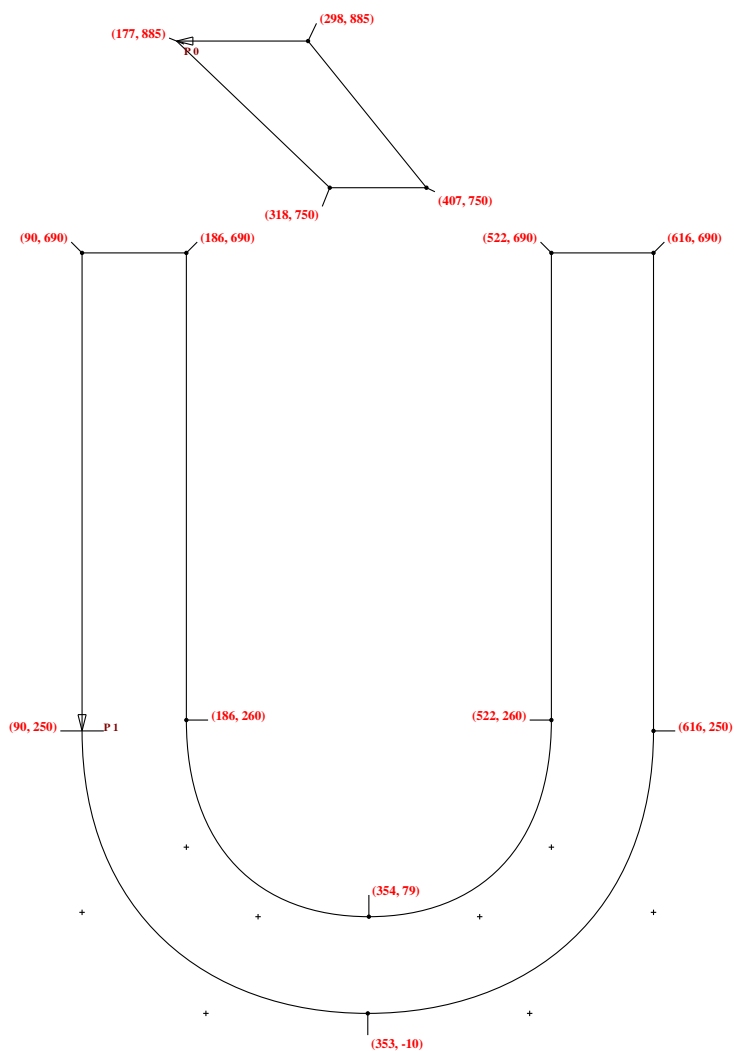
(262, -10)

Ú

Uacute
min = 90, -10 max = 616, 885
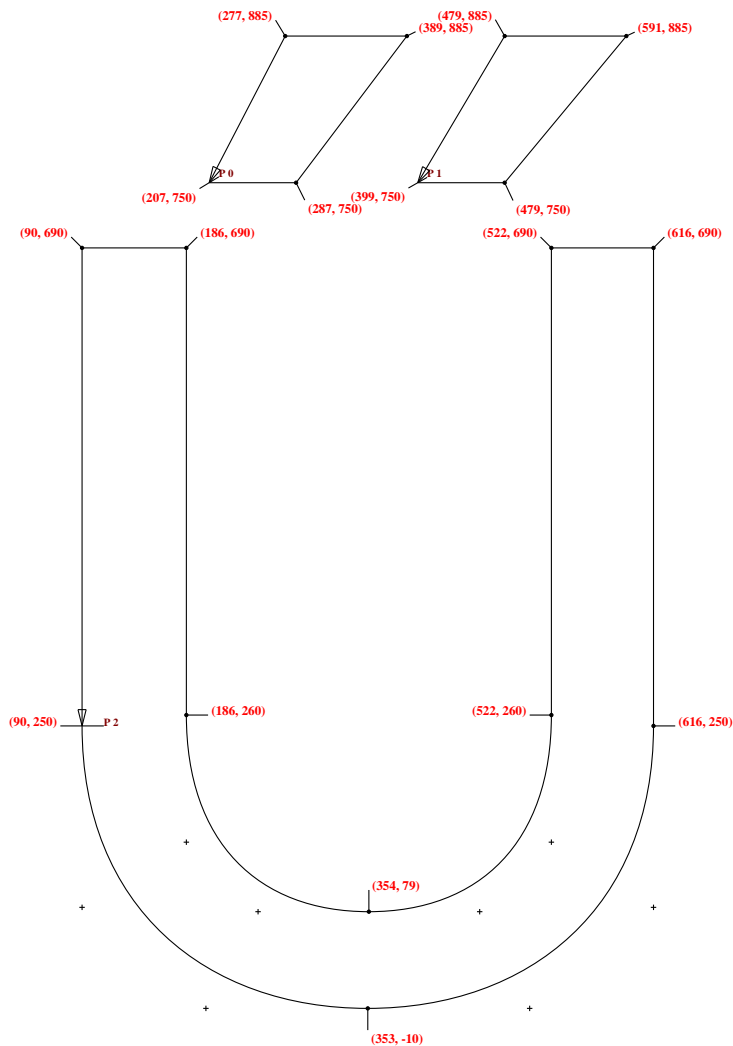**L = 90, R = 90 Width = 706**
T = 115, B = -10, vAdv = 1000
Parts: m = 2, l = 8, c = 4, total = 14
Paths: 2
Hints: 0 horiz: 0, vert: 0

(408, 885)   (529, 885)

(299, 750)   (388, 750)

(90, 690)   (186, 690)   (522, 690)   (616, 690)

(90, 250)   P 1   (186, 260)   (522, 260)   (616, 250)

(354, 79)

(353, -10)
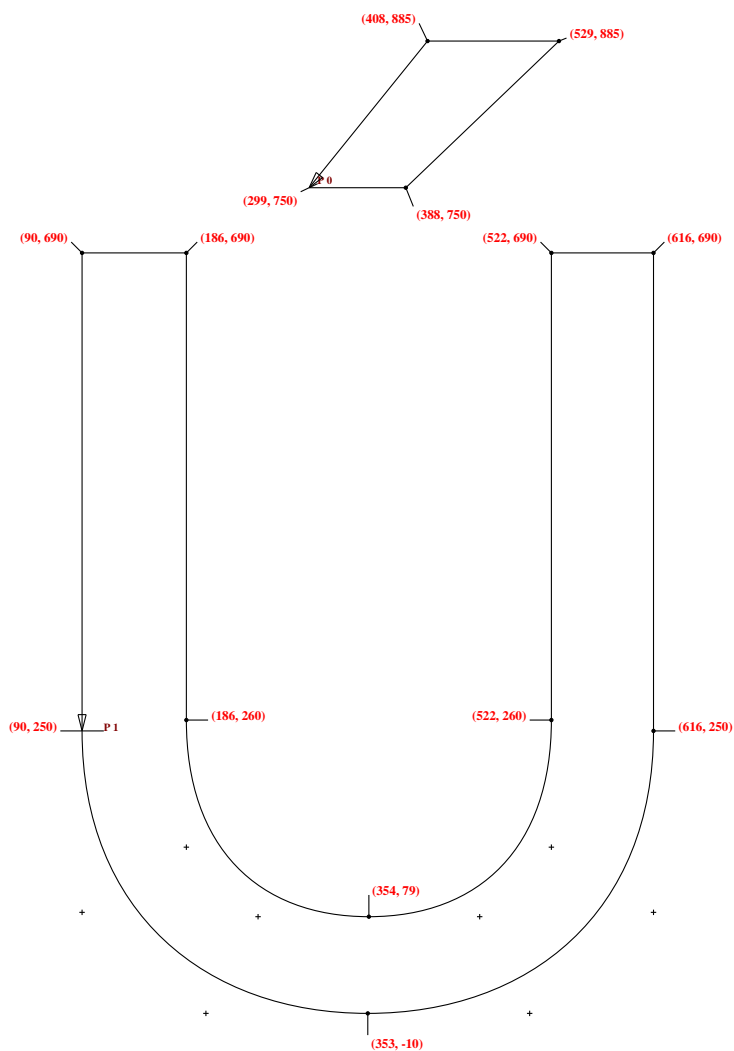
ú

uacute
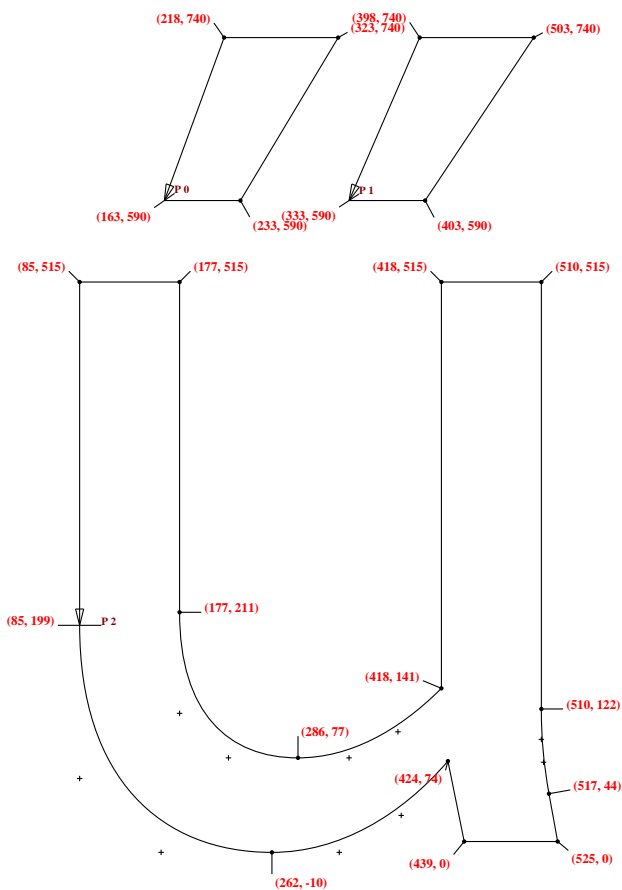**min = 85, -10 max = 525, 740**
L = 85, R = 75 Width = 600
T = 260, B = -10, vAdv = 1000
Parts: m = 2, l = 11, c = 5, total = 18
Paths: 2
Hints: 0 horiz: 0, vert: 0

(328, 740)   (439, 740)

P 0

(253, 590)   (329, 590)

(85, 515)   (177, 515)   (418, 515)   (510, 515)

(177, 211)

(85, 199)   P 1

(418, 141)

(510, 122)

(286, 77)

(424, 74)   (517, 44)

(439, 0)   (525, 0)

(262, -10)

Û
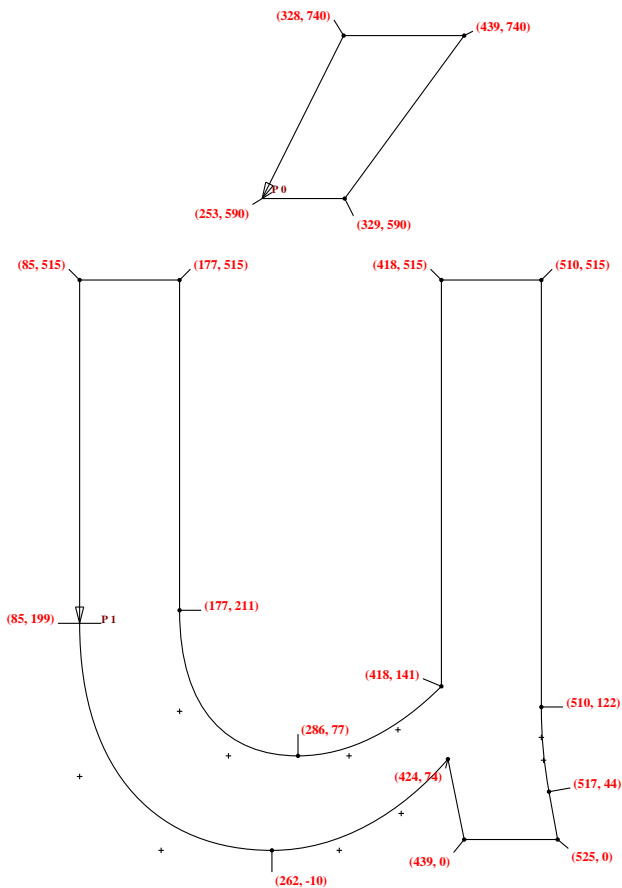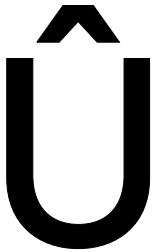
Ucircumflex
min = 90, -10 max = 616, 885
L = 90, R = 90 Width = 706
T = 115, B = -10, vAdv = 1000
Parts: m = 2, l = 11, c = 4, total = 17
Paths: 2
Hints: 0 horiz: 0, vert: 0

(297, 885) (409, 885)

(353, 826)

(201, 750) P 0

(283, 750) (423, 750) (505, 750)

(90, 690) (186, 690) (522, 690) (616, 690)

(186, 260) (522, 260)

(90, 250) P 1 (616, 250)

(354, 79)

(353, -10)
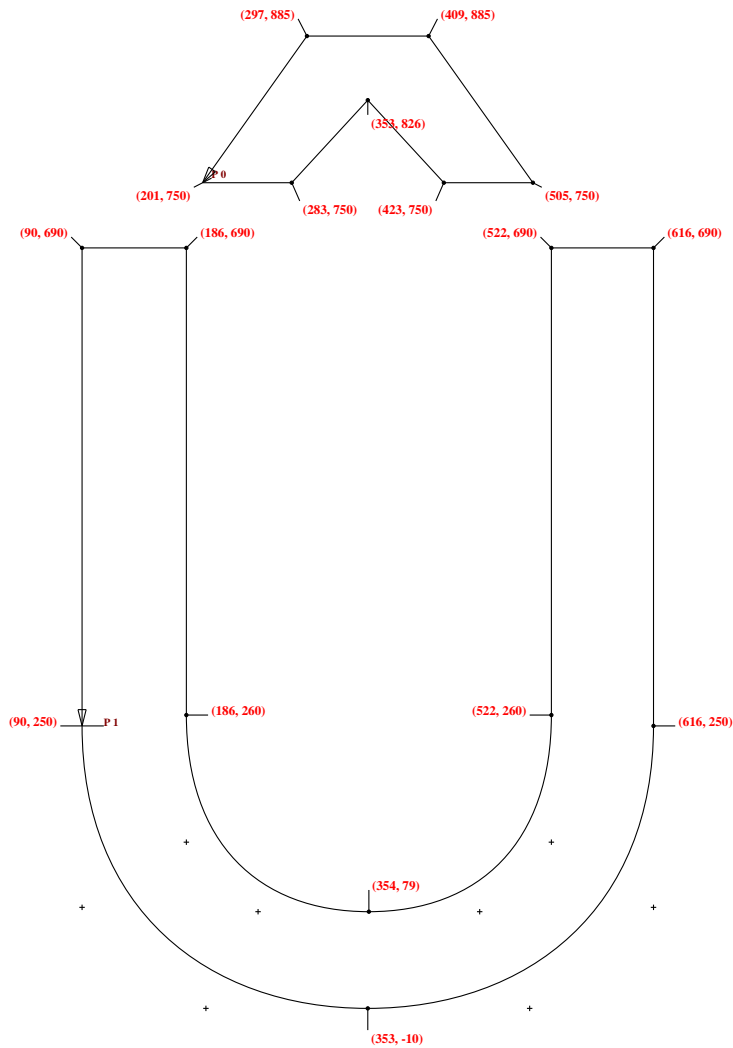
û

ucircumflex
min = 85, -10 max = 525, 740
L = 85, R = 75 Width = 600
T = 260, B = -10, vAdv = 1000
Parts: m = 2, l = 14, c = 5, total = 21
Paths: 2
Hints: 0 horiz: 0, vert: 0
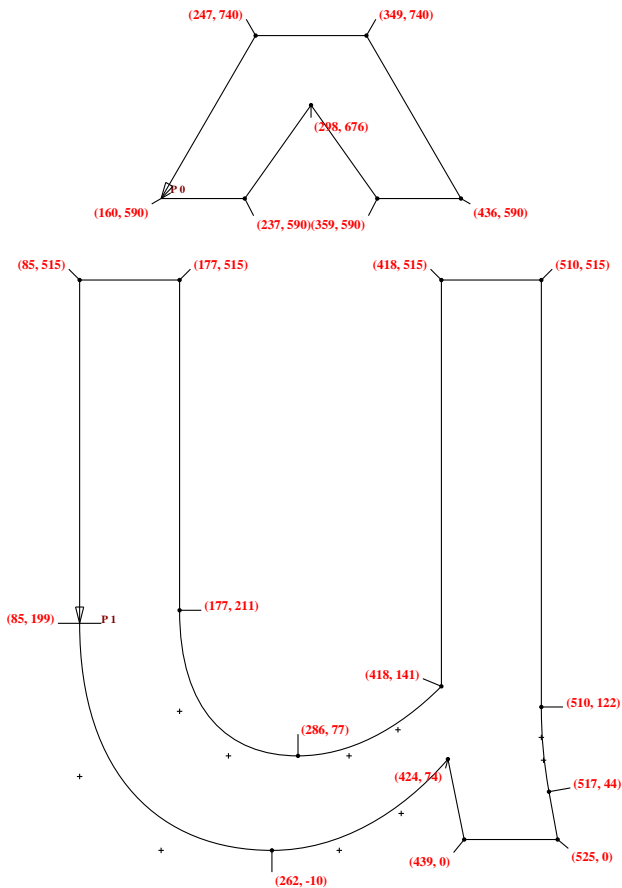
Ũ

Utilde

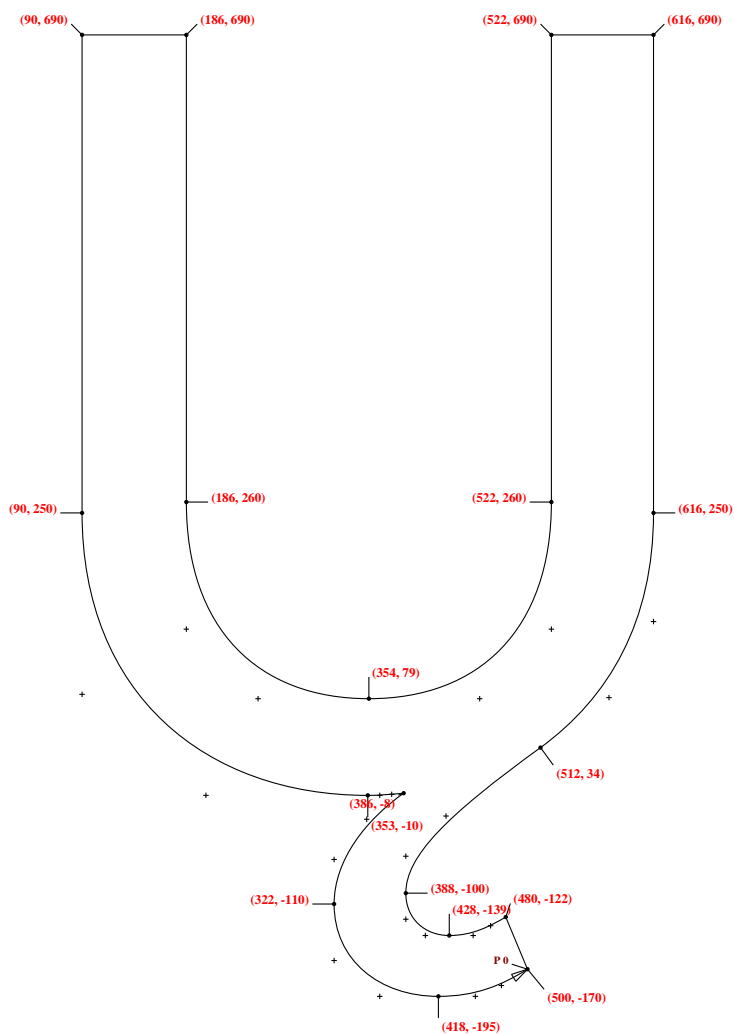**min = 90, -10 max = 616, 881**
L = 90, R = 90 Width = 706
T = 119, B = -10, vAdv = 1000
Parts: m = 2, l = 7, c = 10, total = 19
Paths: 2
Hints: 0 horiz: 0, vert: 0

(286, 881)
(454, 876)
(514, 876)
(419, 829)
(287, 808)
P 0
(192, 761)
(252, 761)
(420, 756)
(90, 690)
(186, 690)
(522, 690)
(616, 690)
(90, 250)   P 1
(186, 260)
(522, 260)
(616, 250)
(354, 79)
(353, -10)
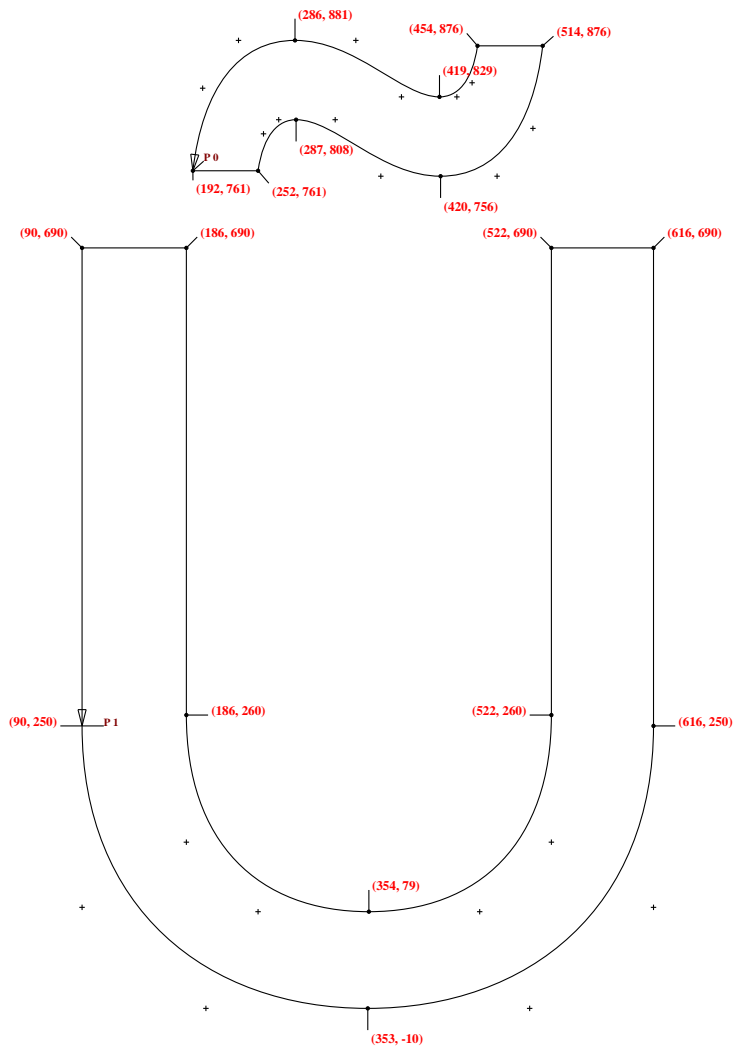
ũ

utilde
min = 85, -10 max = 525, 725
L = 85, R = 75 Width = 600
T = 275, B = -10, vAdv = 1000
Parts: m = 2, l = 10, c = 11, total = 23
Paths: 2
Hints: 0 horiz: 0, vert: 0

(241, 725)

(384, 720)

(444, 720)

(354, 676)

(242, 649)

P 0

(152, 605)

(212, 605)

(355, 600)

(85, 515)

(177, 515)

(418, 515)

(510, 515)

(177, 211)

(85, 199)   P 1

(418, 141)

(510, 122)

(286, 77)

(424, 74)

(517, 44)

(439, 0)

(525, 0)

(262, -10)
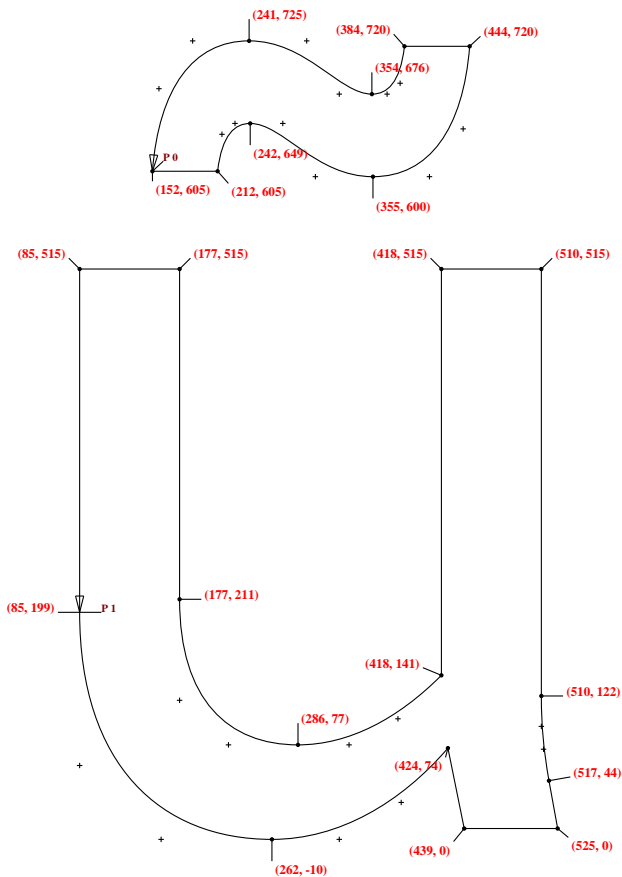
Udieresis

min = 90, -10 max = 616, 875
L = 90, R = 90 Width = 706
T = 125, B = -10, vAdv = 1000
Parts: m = 3, l = 5, c = 12, total = 20
Paths: 3
Hints: 0 horiz: 0, vert: 0

(247, 875)

(459, 875)

P 0 (304, 817)

(190, 817)

P 1 (516, 817)

(402, 817)

(247, 760)

(459, 760)

(90, 690)   (186, 690)

(522, 690)   (616, 690)

(90, 250) P 2   (186, 260)

(522, 260)   (616, 250)

(354, 79)

(353, -10)
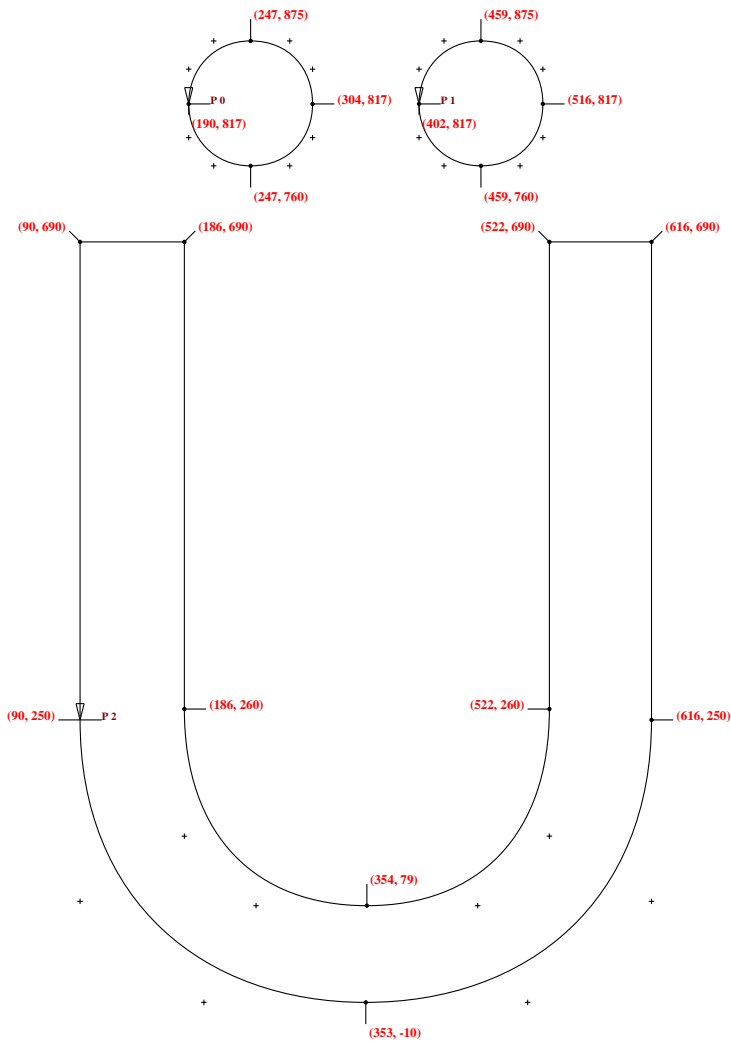
ü

udieresis
min = 85, -10 max = 525, 730
L = 85, R = 75 Width = 600
T = 270, B = -10, vAdv = 1000
Parts: m = 3, l = 8, c = 13, total = 24
Paths: 3
Hints: 0 horiz: 0, vert: 0

(200, 730)

(396, 730)

P 0   (257, 672)   P 1   (453, 672)

(143, 672)   (339, 672)

(200, 615)

(396, 615)

(85, 515)   (177, 515)   (418, 515)   (510, 515)

(177, 211)

(85, 199)   P 2

(418, 141)

(510, 122)

(286, 77)

(424, 74)   (517, 44)

(439, 0)   (525, 0)

(262, -10)
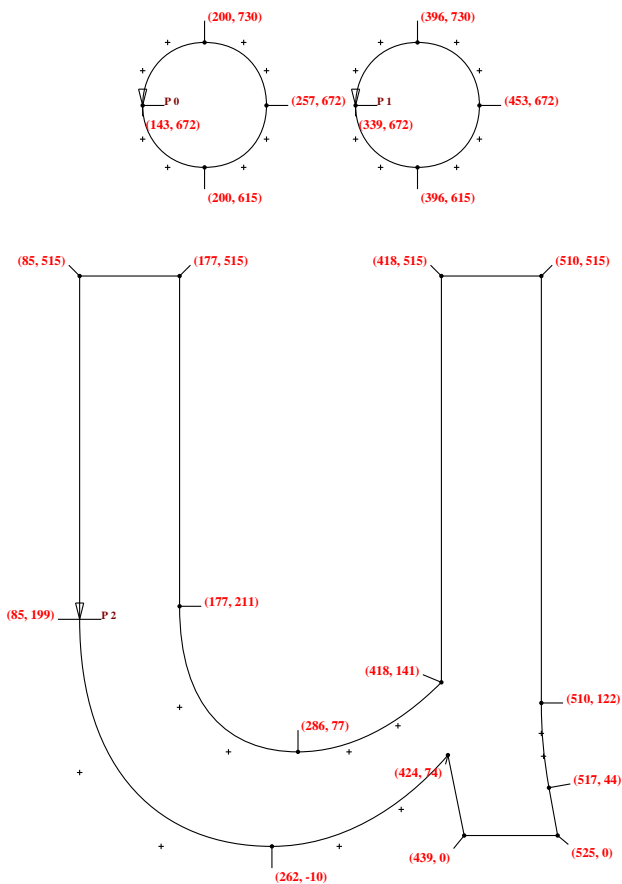
Ū

Umacron
min = 90, -10 max = 616, 860
L = 90, R = 90 Width = 706
T = 140, B = -10, vAdv = 1000
Parts: m = 2, l = 8, c = 4, total = 14
Paths: 2
Hints: 0 horiz: 0, vert: 0

(205, 860)   (501, 860)

P 0

(205, 790)   (501, 790)

(90, 690)   (186, 690)   (522, 690)   (616, 690)

(90, 250)   P 1   (186, 260)   (522, 260)   (616, 250)

(354, 79)

(353, -10)
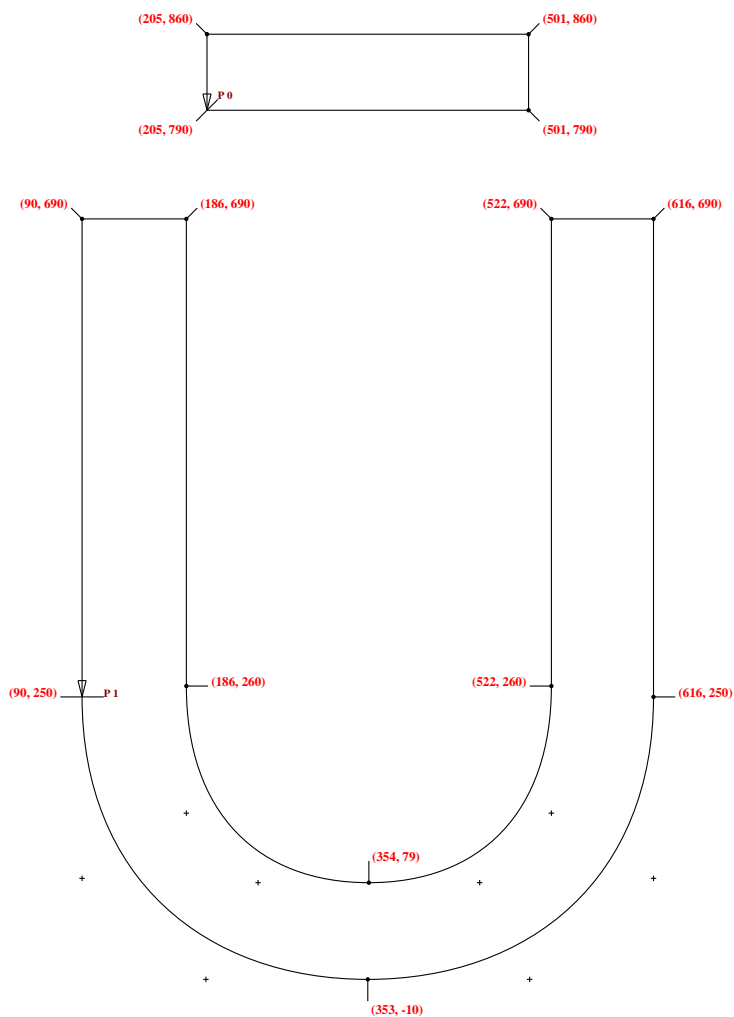
ū

umacron
min = 85, -10 max = 525, 700
L = 85, R = 75 Width = 600
T = 300, B = -10, vAdv = 1000
Parts: m = 2, l = 11, c = 5, total = 18
Paths: 2
Hints: 0 horiz: 0, vert: 0

(150, 700)   (446, 700)

P 0

(150, 630)   (446, 630)

(85, 515)   (177, 515)   (418, 515)   (510, 515)

(177, 211)

(85, 199)   P 1

(418, 141)

(510, 122)

(286, 77)

(424, 74)

(517, 44)

(439, 0)   (525, 0)

(262, -10)
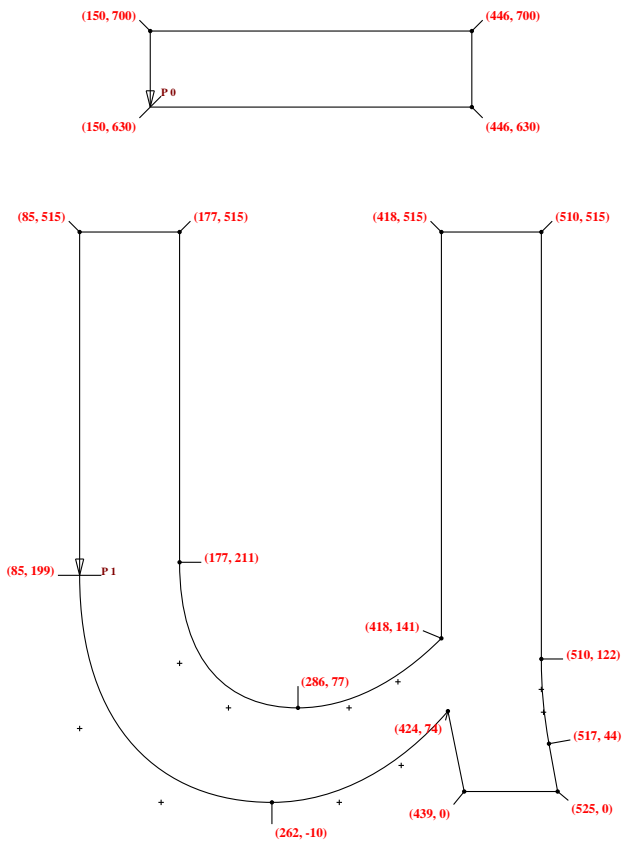
Ŭ

Ubreve
min = 90, -10 max = 616, 885
L = 90, R = 90 Width = 706
T = 115, B = -10, vAdv = 1000
Parts: m = 2, l = 6, c = 8, total = 16
Paths: 2
Hints: 0 horiz: 0, vert: 0

(214, 885)

P 0

(284, 885)   (422, 885)

(492, 885)

(353, 821)

(353, 750)

(90, 690)   (186, 690)

(522, 690)   (616, 690)

(90, 250)   P 1

(186, 260)

(522, 260)

(616, 250)

(354, 79)

(353, -10)
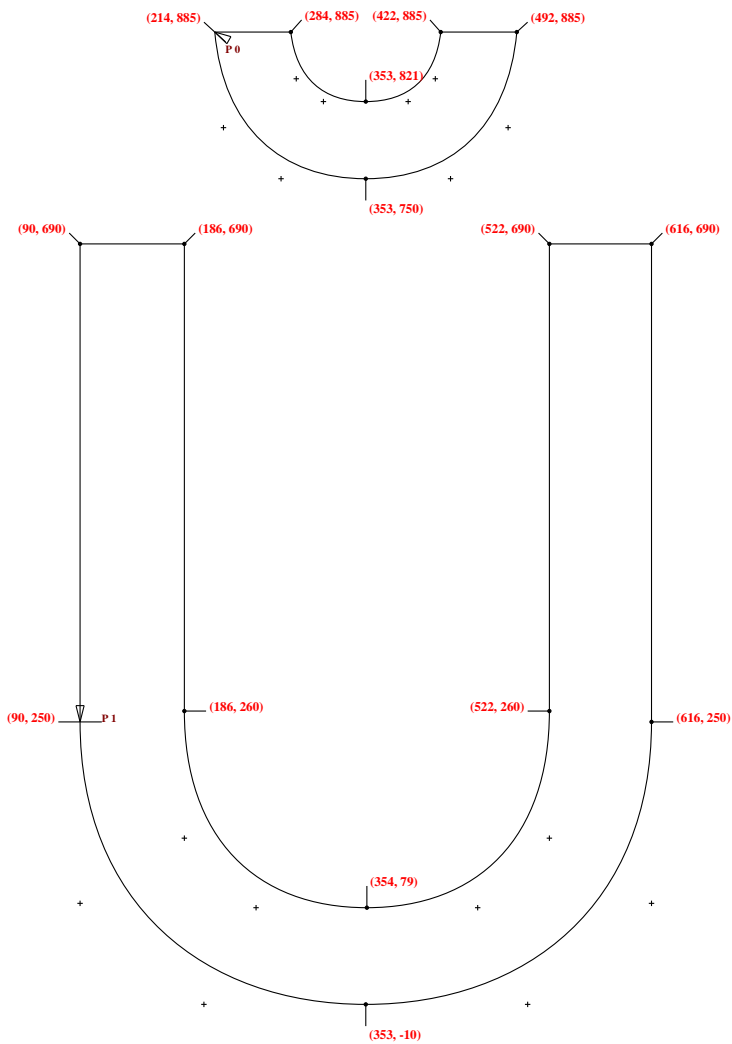
ŭ

ubreve
min = 85, -10 max = 525, 740
L = 85, R = 75 Width = 600
T = 260, B = -10, vAdv = 1000
Parts: m = 2, l = 9, c = 9, total = 20
Paths: 2
Hints: 0 horiz: 0, vert: 0

(159, 740)   (229, 740)   (367, 740)   (437, 740)
P 0
(298, 666)
(298, 590)

(85, 515)   (177, 515)   (418, 515)   (510, 515)

(177, 211)

(85, 199)   P 1

(418, 141)

(510, 122)

(286, 77)

(424, 74)

(517, 44)

(439, 0)   (525, 0)

(262, -10)

Uring

min = 90, -10 max = 616, 948
L = 90, R = 90 Width = 706
T = 52, B = -10, vAdv = 1000
Parts: m = 3, l = 5, c = 12, total = 20
Paths: 3
Hints: 0 horiz: 0, vert: 0

(353, 948)

(353, 893)
(404, 844)
(470, 844)
P 0 1
(237, 844)
(303, 844)
(353, 795)
(353, 740)

(90, 690)   (186, 690)   (522, 690)   (616, 690)

(90, 250)   P 2   (186, 260)   (522, 260)   (616, 250)

(354, 79)

(353, -10)
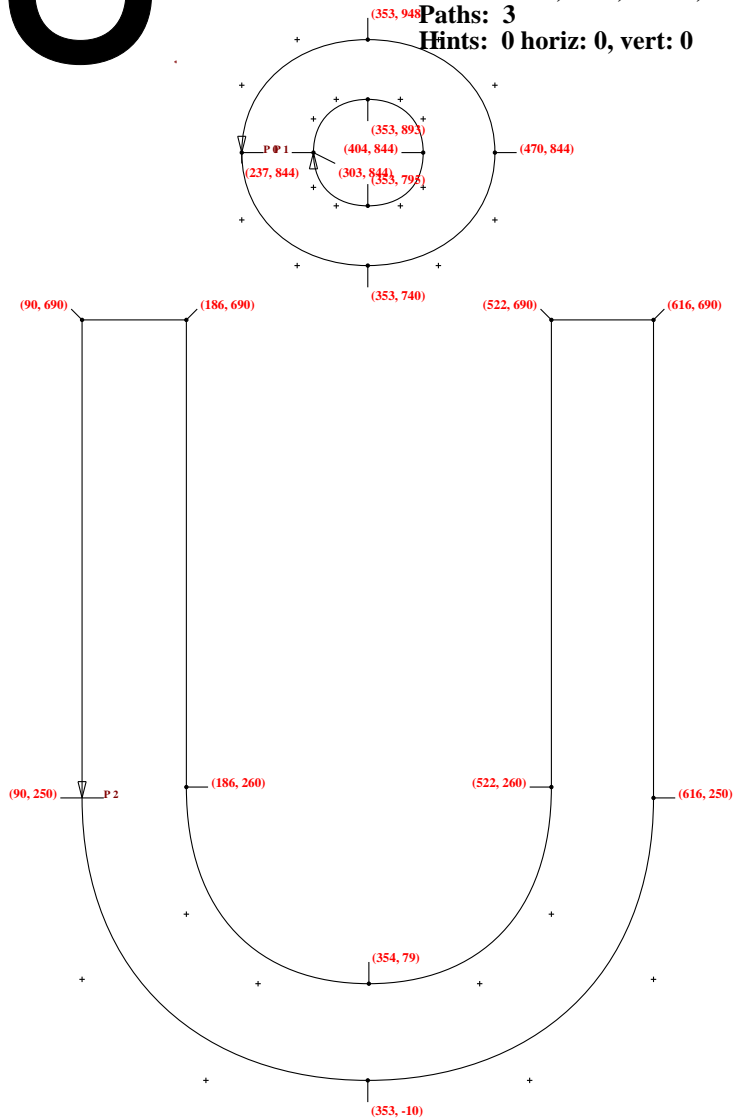
ů

uring
min = 85, -10 max = 525, 808
L = 85, R = 75 Width = 600
T = 192, B = -10, vAdv = 1000
Parts: m = 3, l = 8, c = 13, total = 24
Paths: 3
Hints: 0 horiz: 0, vert: 0

(298, 808)

(298, 759)

(349, 694)
(415, 694)
P 1
(182, 694)
(248, 694)
(298, 635)

(298, 580)

(85, 515)   (177, 515)   (418, 515)   (510, 515)

(177, 211)

(85, 199)   P 2

(418, 141)

(510, 122)

(286, 77)

(424, 74)

(517, 44)

(439, 0)   (525, 0)

(262, -10)

Ü
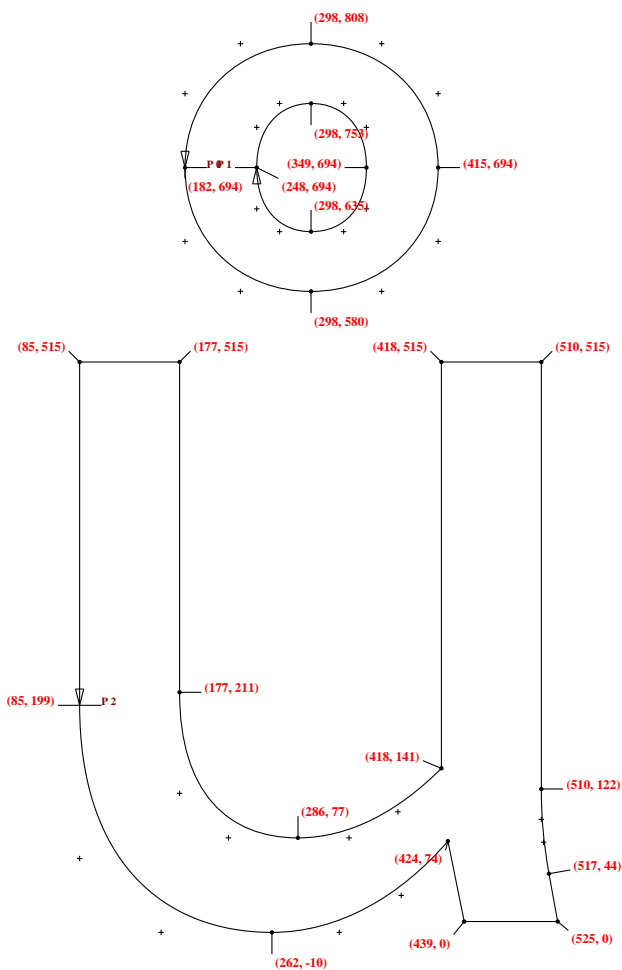
Uhungarumlaut

min = 90, -10 max = 616, 885
L = 90, R = 90 Width = 706
T = 115, B = -10, vAdv = 1000
Parts: m = 3, l = 11, c = 4, total = 18
Paths: 3
Hints: 0 horiz: 0, vert: 0

(277, 885)

(479, 885)
(389, 885)

(591, 885)

(207, 750)   P 0

(287, 750)   (399, 750)

(479, 750)   P 1

(90, 690)   (186, 690)

(522, 690)   (616, 690)

(90, 250)   P 2

(186, 260)

(522, 260)

(616, 250)

(354, 79)

(353, -10)

ü

uhungarumlaut
min = 85, -10 max = 525, 740
L = 85, R = 75 Width = 600
T = 260, B = -10, vAdv = 1000
Parts: m = 3, l = 14, c = 5, total = 22
Paths: 3
Hints: 0 horiz: 0, vert: 0

(218, 740)

(398, 740)
(323, 740)

(503, 740)

P 0

P 1

(163, 590)

(333, 590)
(233, 590)

(403, 590)

(85, 515)

(177, 515)

(418, 515)

(510, 515)

(177, 211)

(85, 199)   P 2

(418, 141)

(510, 122)

(286, 77)

(424, 74)

(517, 44)

(439, 0)

(525, 0)

(262, -10)

Udotbelow

min = 90, -215 max = 616, 690
L = 90, R = 90 Width = 706
T = 310, B = -215, vAdv = 1000
Parts: m = 2, l = 5, c = 8, total = 15
Paths: 2
Hints: 0 horiz: 0, vert: 0

(90, 690)   (186, 690)   (522, 690)   (616, 690)

(90, 250)   P 0   (186, 260)   (522, 260)   (616, 250)

(354, 79)

(353, -10)

(353, -90)

(292, -153)   P 1   (414, -153)

(353, -215)
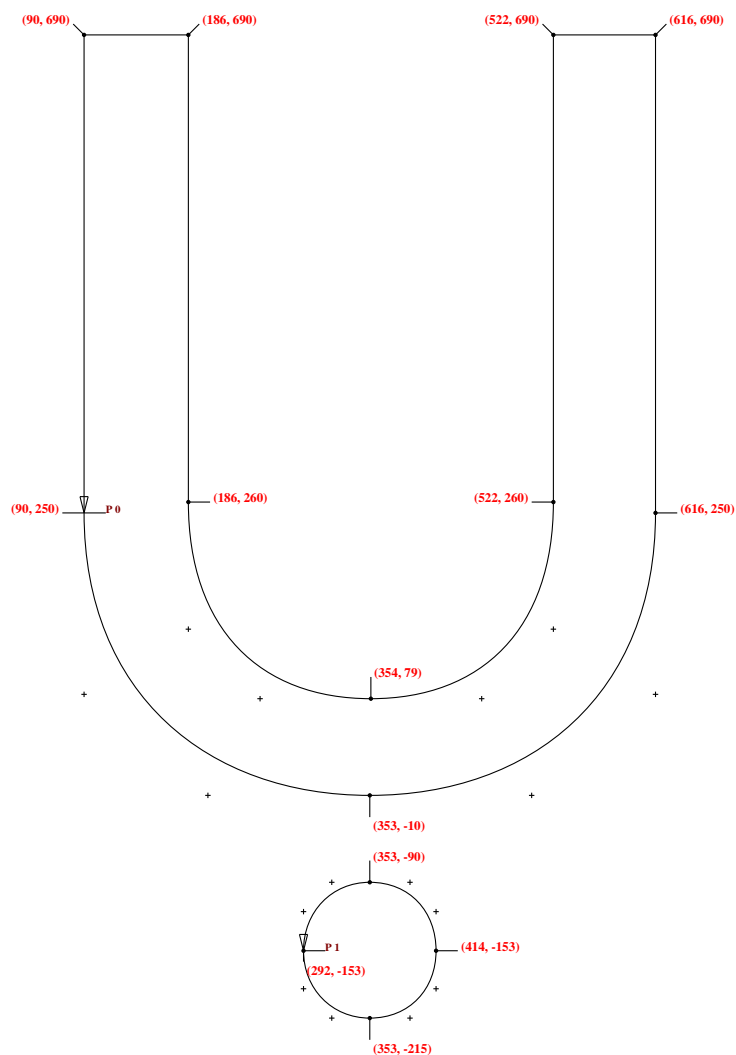
udotbelow
min = 85, -215 max = 525, 515
L = 85, R = 75 Width = 600
T = 485, B = -215, vAdv = 1000
Parts: m = 2, l = 8, c = 9, total = 19
Paths: 2
Hints: 0 horiz: 0, vert: 0

(85, 515)   (177, 515)   (418, 515)   (510, 515)

(85, 199)   P 0   (177, 211)

(418, 141)

(286, 77)

(510, 122)

(424, 74)

(517, 44)

(439, 0)   (525, 0)

(262, -10)

(298, -90)

P 1   (359, -153)
(237, -153)

(298, -215)
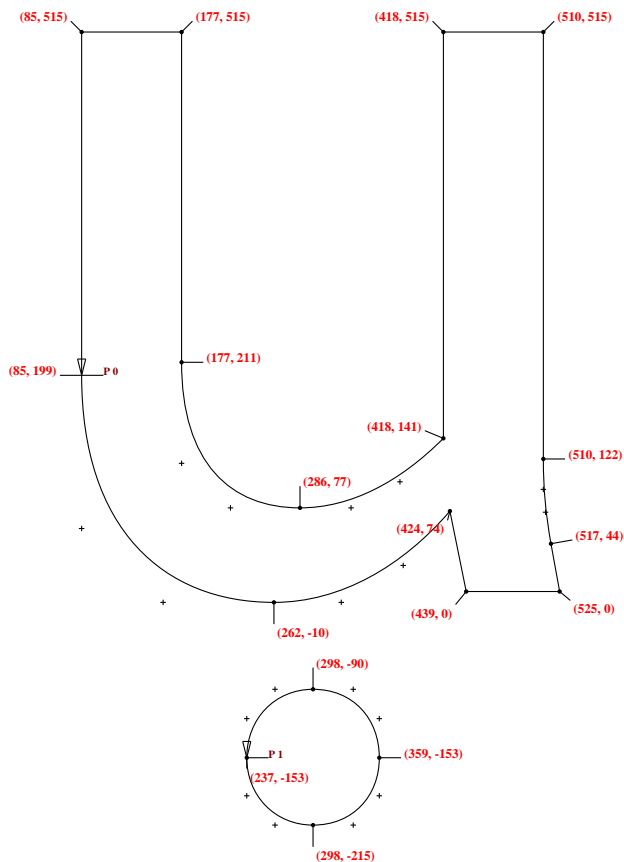
Uogonek
min = 90, -195 max = 616, 690
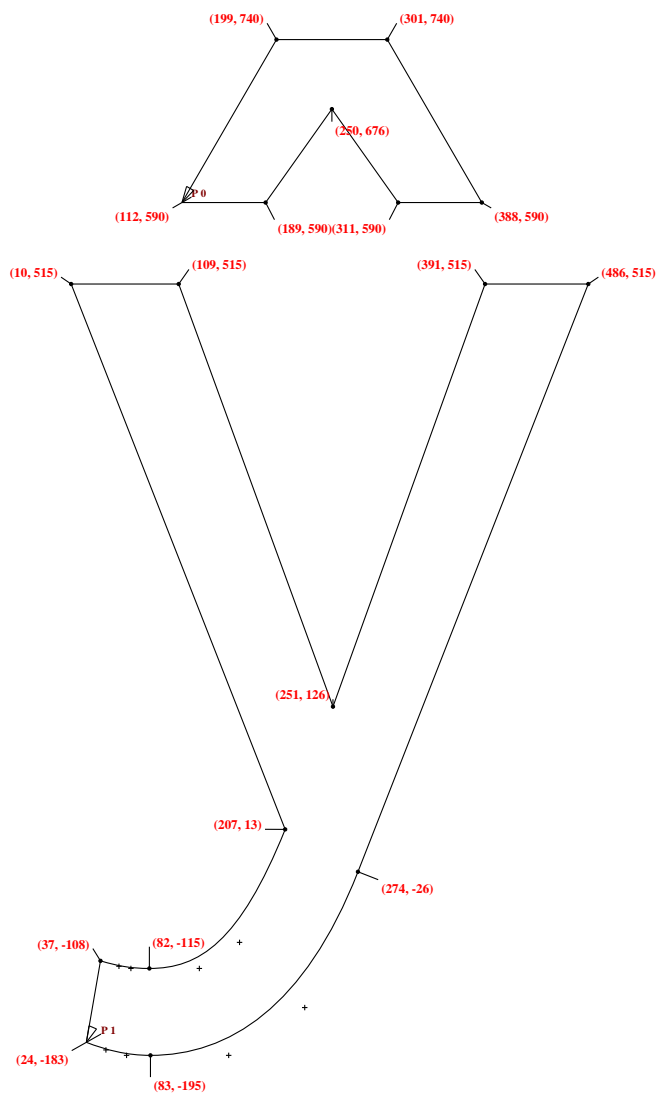L = 90, R = 90 Width = 706
T = 310, B = -195, vAdv = 1000
Parts: m = 1, l = 7, c = 11, total = 19
Paths: 1
Hints: 0 horiz: 0, vert: 0

(90, 690)   (186, 690)   (522, 690)   (616, 690)

(90, 250)   (186, 260)   (522, 260)   (616, 250)

(354, 79)

(512, 34)

(386, -8)
(353, -10)

(322, -110)   (388, -100)   (480, -122)
(428, -139)

P 0
(500, -170)

(418, -195)

uogonek

min = 85, -195 max = 539, 515
L = 85, R = 61 Width = 600
T = 485, B = -195, vAdv = 1000
Parts: m = 1, l = 9, c = 11, total = 21
Paths: 1
Hints: 0 horiz: 0, vert: 0
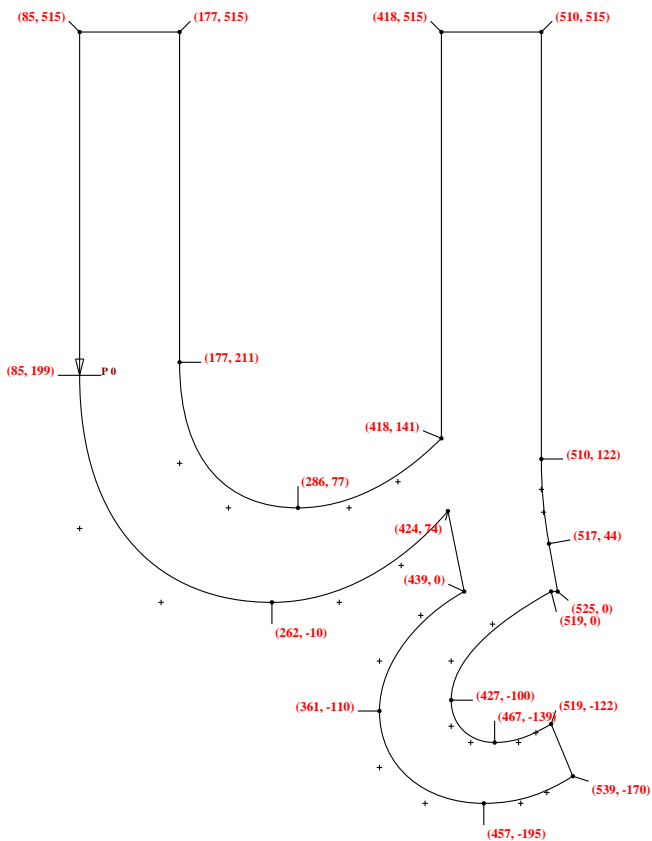
(85, 515)   (177, 515)   (418, 515)   (510, 515)

(85, 199)   P 0

(177, 211)

(418, 141)

(510, 122)

(286, 77)

(424, 74)

(517, 44)

(439, 0)

(525, 0)
(519, 0)

(262, -10)

(427, -100)   (519, -122)

(361, -110)   (467, -139)

(539, -170)

(457, -195)

Wgrave
min = 20, 0 max = 941, 885
L = 20, R = 20 Width = 961
T = 115, B = 0, vAdv = 1000
Parts: m = 2, l = 15, c = 0, total = 17
Paths: 2
Hints: 0 horiz: 0, vert: 0

(304, 885)   (425, 885)
R 0

(445, 750)   (534, 750)

(20, 690)   (122, 690)   (442, 690)   (523, 690)   (843, 690)   (941, 690)
P 1

(481, 520)

(280, 153)   (686, 153)

(238, 0)   (318, 0)   (644, 0)   (724, 0)

wgrave
min = 10, 0 max = 739, 740
L = 10, R = 10 Width = 749
T = 260, B = 0, vAdv = 1000
Parts: m = 2, l = 15, c = 0, total = 17
Paths: 2
Hints: 0 horiz: 0, vert: 0

(233, 740)   P 0   (344, 740)

(343, 590)   (419, 590)

(10, 515)   P 1   (108, 515)   (339, 515)   (414, 515)   (645, 515)   (739, 515)

(374, 362)

(221, 137)   (534, 137)
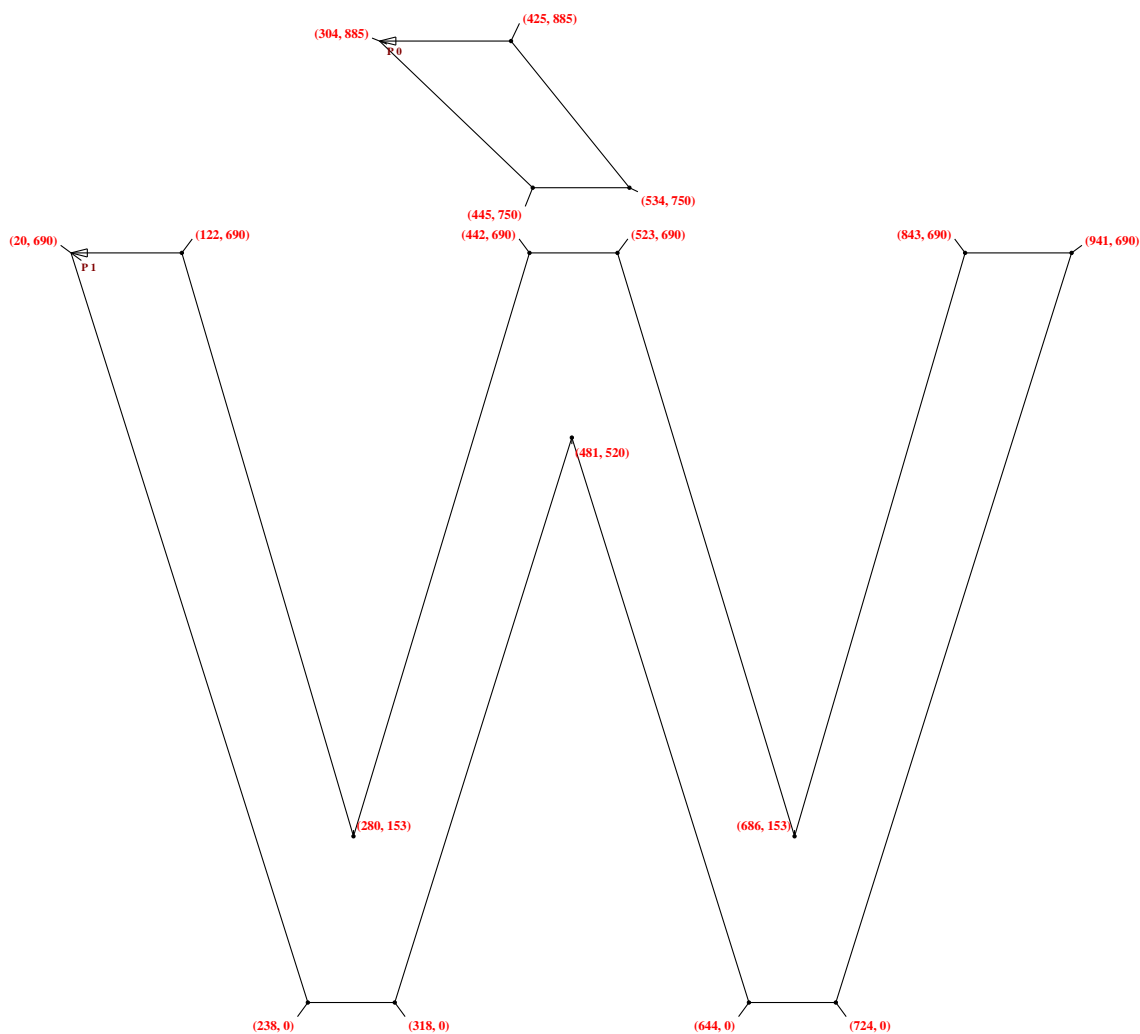
(182, 0)   (254, 0)   (495, 0)   (567, 0)
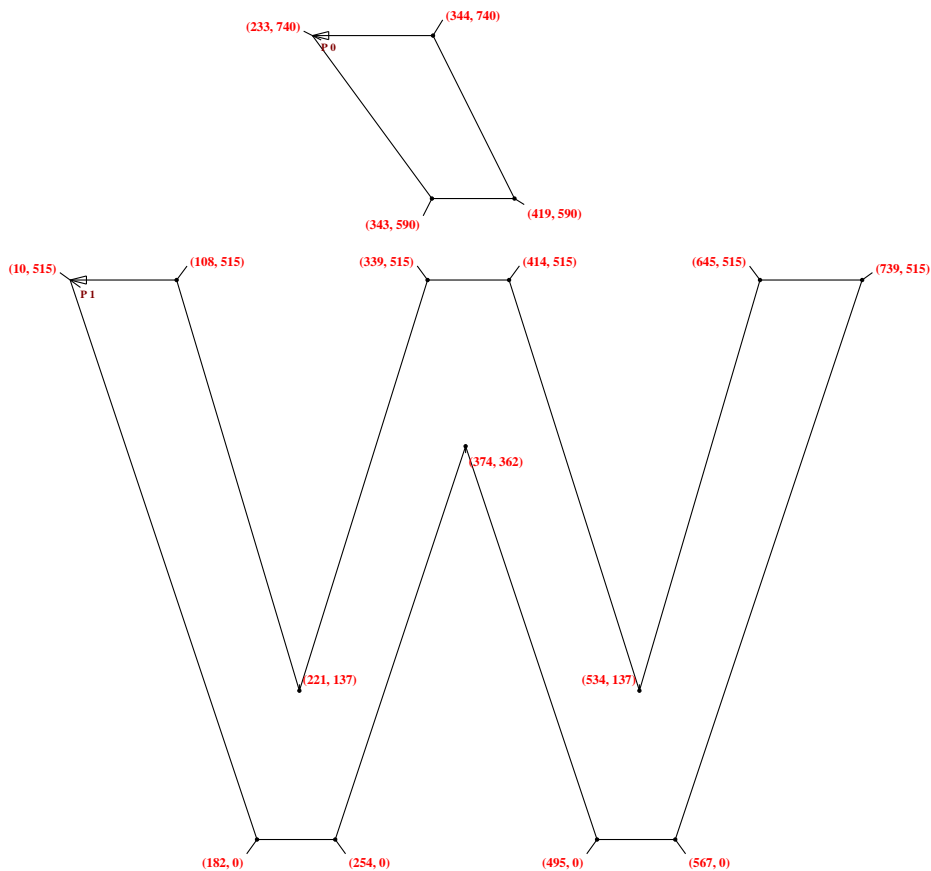
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Wacute
min = 20, 0 max = 941, 885
L = 20, R = 20 Width = 961
T = 115, B = 0, vAdv = 1000
Parts: m = 2, l = 15, c = 0, total = 17
Paths: 2
Hints: 0 horiz: 0, vert: 0

(535, 885)

(656, 885)

P 0

(426, 750)

(515, 750)

(20, 690)

(122, 690)

(442, 690)

(523, 690)

(843, 690)

(941, 690)

P 1

(481, 520)

(280, 153)

(686, 153)

(238, 0)

(318, 0)

(644, 0)

(724, 0)

wacute
min = 10, 0 max = 739, 740
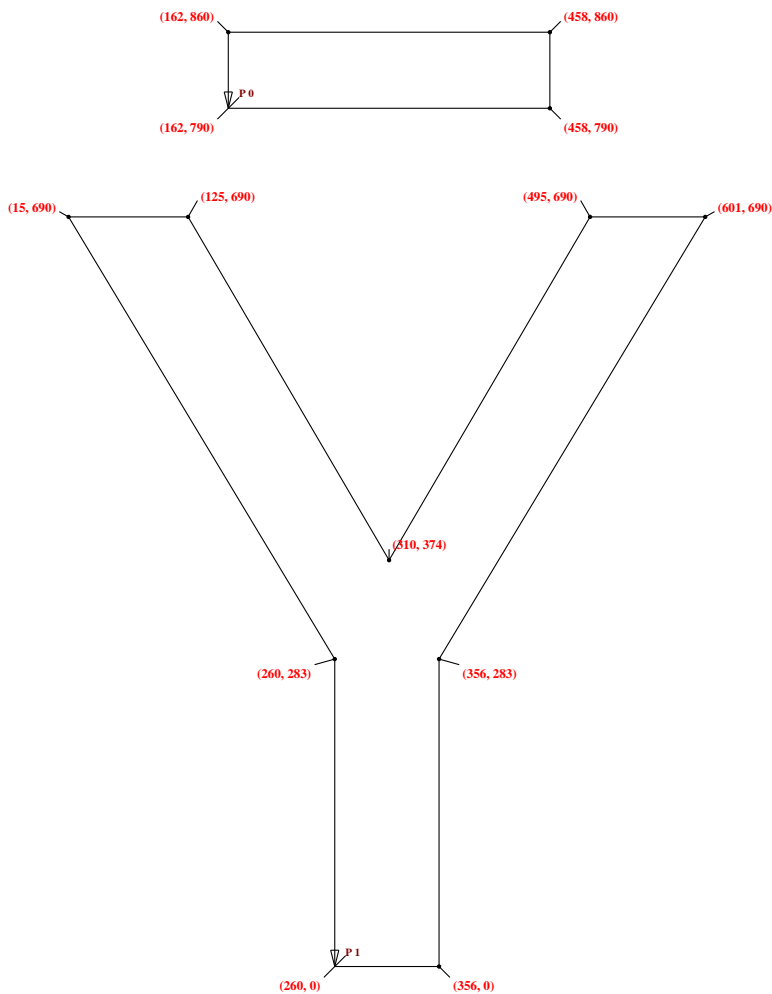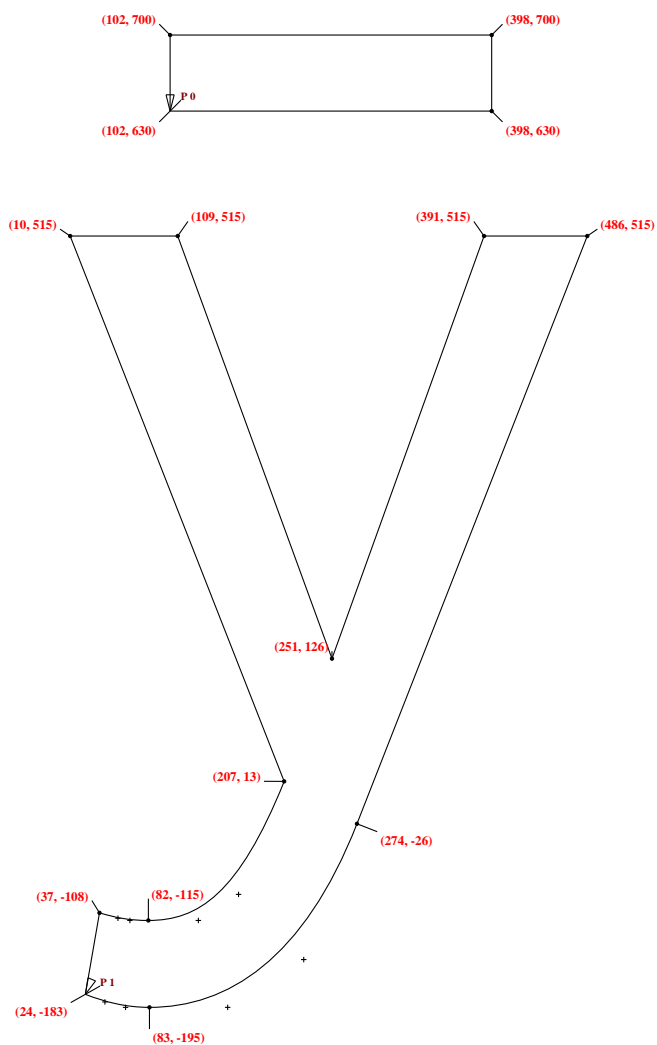L = 10, R = 10 Width = 749
T = 260, B = 0, vAdv = 1000
Parts: m = 2, l = 15, c = 0, total = 17
Paths: 2
Hints: 0 horiz: 0, vert: 0

(404, 740)   (515, 740)

(329, 590)   P 0
(405, 590)

(10, 515)   (108, 515)   (339, 515)   (414, 515)   (645, 515)   (739, 515)
P 1

(374, 362)

(221, 137)   (534, 137)

(182, 0)   (254, 0)   (495, 0)   (567, 0)
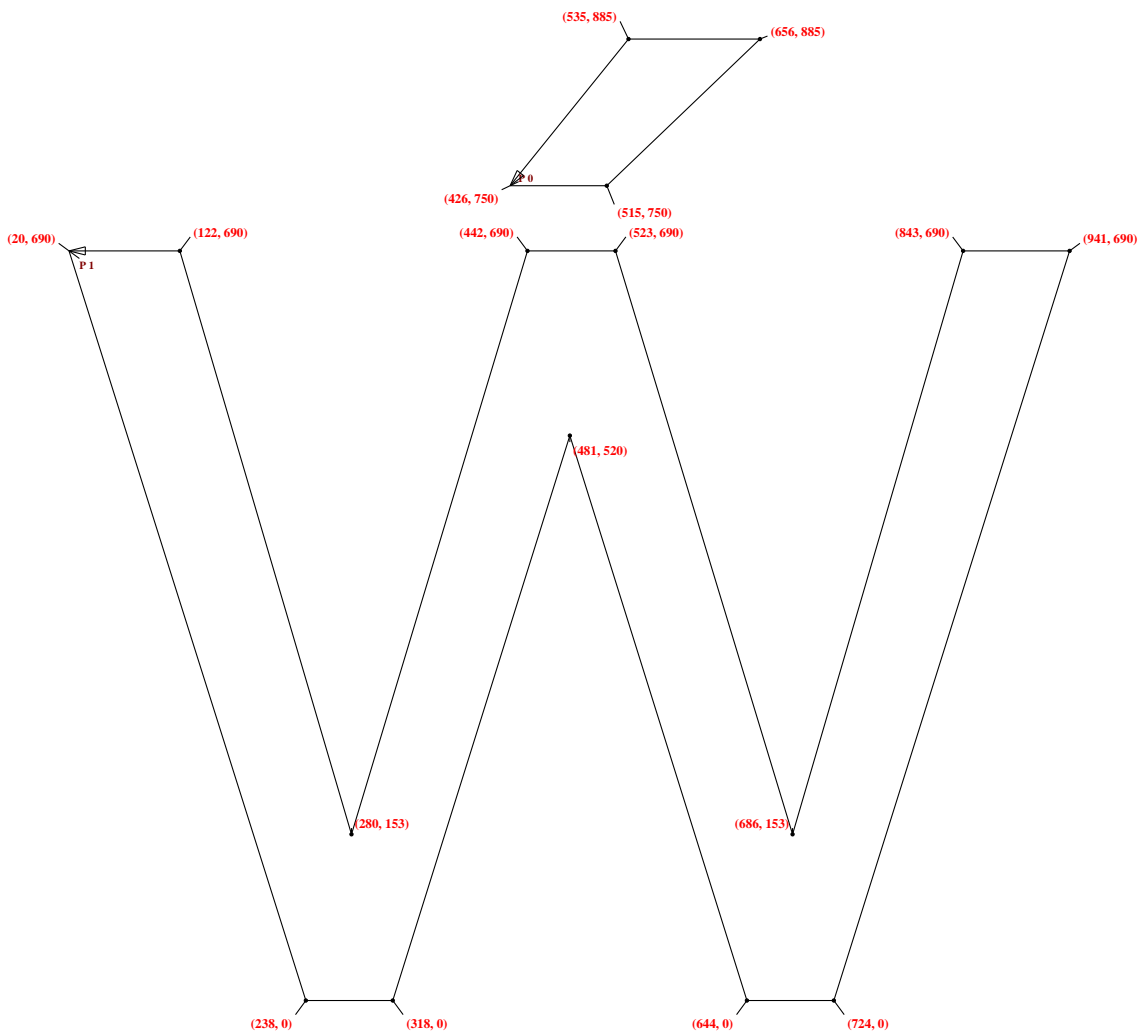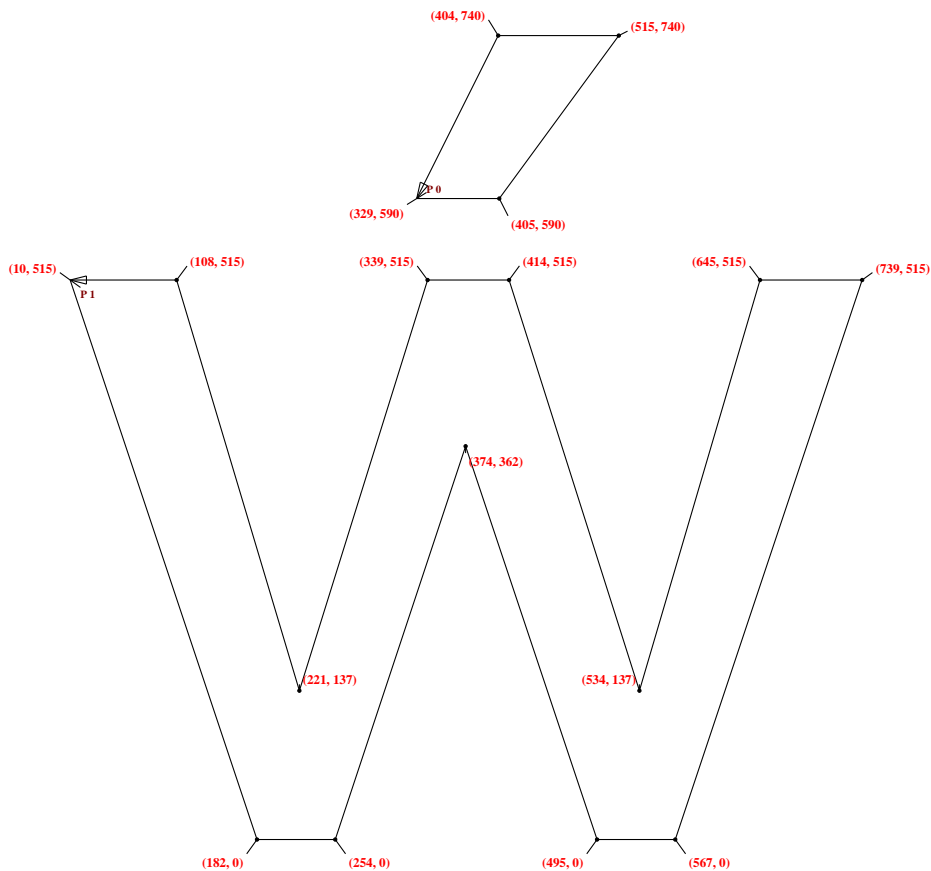
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Wcircumflex
min = 20, 0 max = 941, 885
L = 20, R = 20 Width = 961
T = 115, B = 0, vAdv = 1000
Parts: m = 2, l = 18, c = 0, total = 20
Paths: 2
Hints: 0 horiz: 0, vert: 0

(424, 885)   (536, 885)

(480, 826)

0

(328, 750)   (410, 750)   (550, 750)   (632, 750)

(20, 690)   (122, 690)   (442, 690)   (523, 690)   (843, 690)   (941, 690)

P 1

(481, 520)

(280, 153)   (686, 153)

(238, 0)   (318, 0)   (644, 0)   (724, 0)
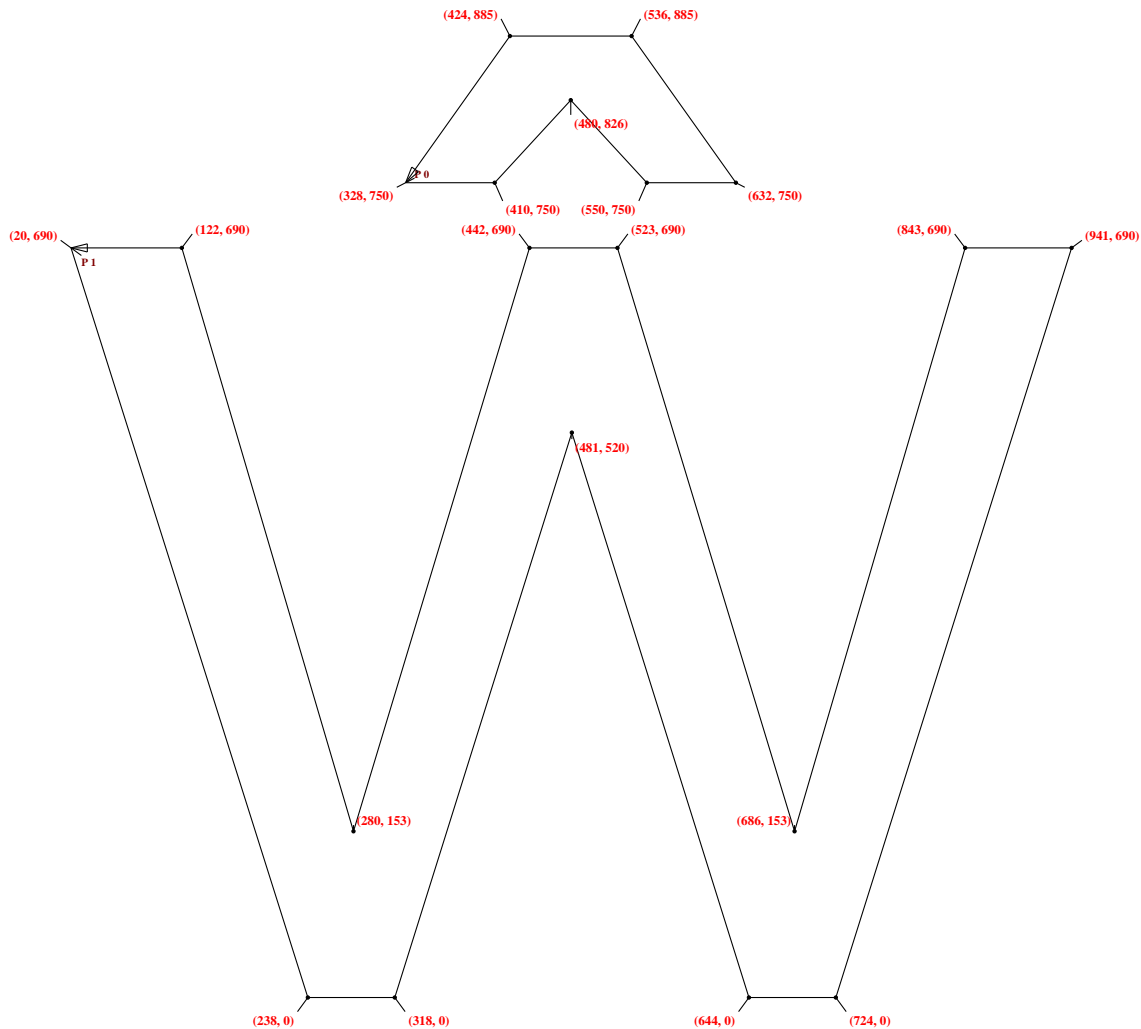
Ŵ

wcircumflex
min = 10, 0 max = 739, 740
L = 10, R = 10 Width = 749
T = 260, B = 0, vAdv = 1000
Parts: m = 2, l = 18, c = 0, total = 20
Paths: 2
Hints: 0 horiz: 0, vert: 0

(323, 740)   (425, 740)

(374, 676)

(236, 590)   P 0

(313, 590)(435, 590)   (512, 590)

(10, 515)   (108, 515)   (339, 515)   (414, 515)   (645, 515)   (739, 515)

P 1

(374, 362)

(221, 137)   (534, 137)

(182, 0)   (254, 0)   (495, 0)   (567, 0)
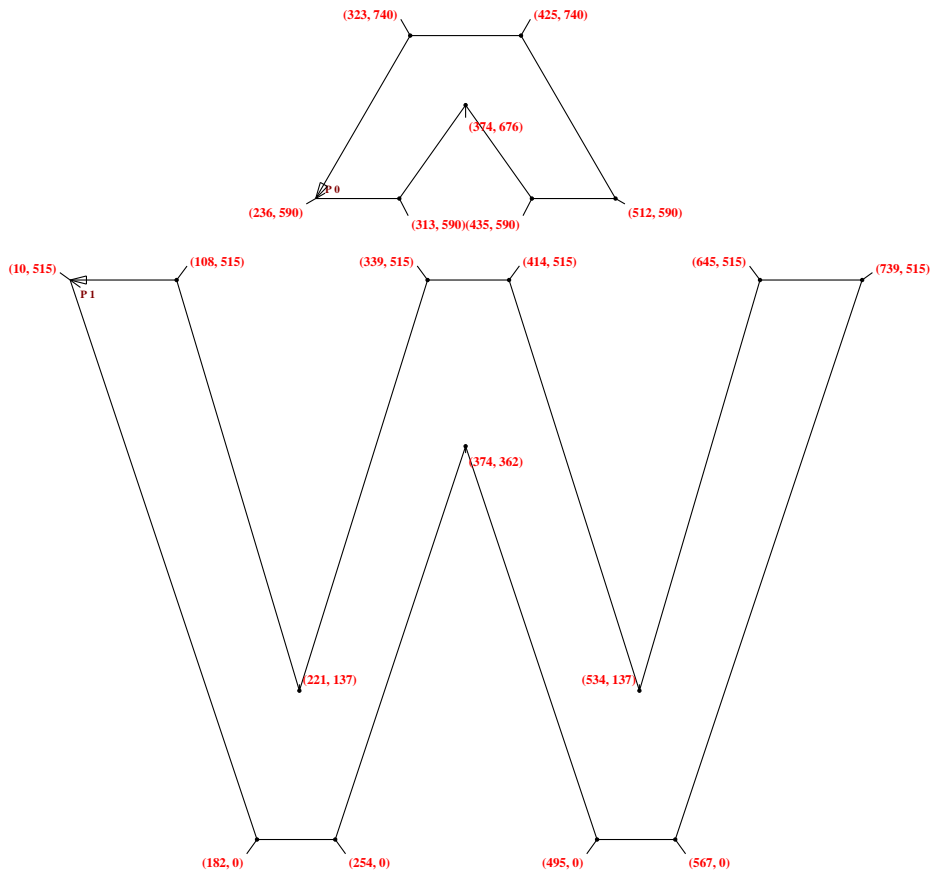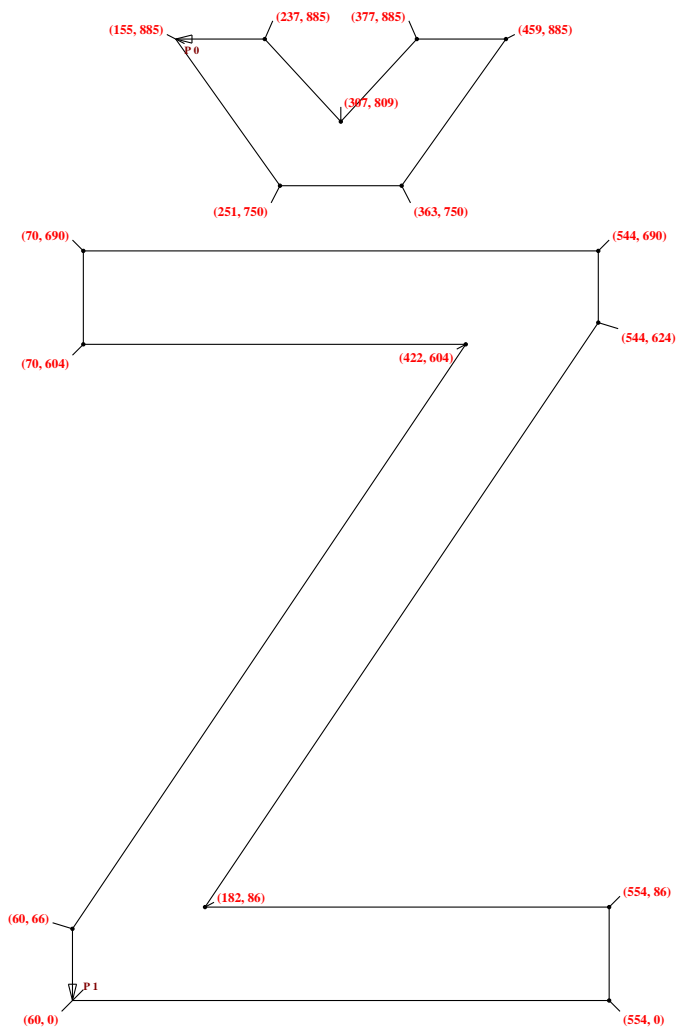
Wdieresis

min = 20, 0 max = 941, 875
L = 20, R = 20 Width = 961
T = 125, B = 0, vAdv = 1000
Parts: m = 3, l = 12, c = 8, total = 23
Paths: 3
Hints: 0 horiz: 0, vert: 0

(374, 875)

(586, 875)

P 0
(431, 817)

(317, 817)

P 1
(643, 817)

(529, 817)

(374, 760)

(586, 760)

(20, 690)
P 2

(122, 690)

(442, 690)

(523, 690)

(843, 690)

(941, 690)

(481, 520)

(280, 153)

(686, 153)

(238, 0)

(318, 0)

(644, 0)

(724, 0)
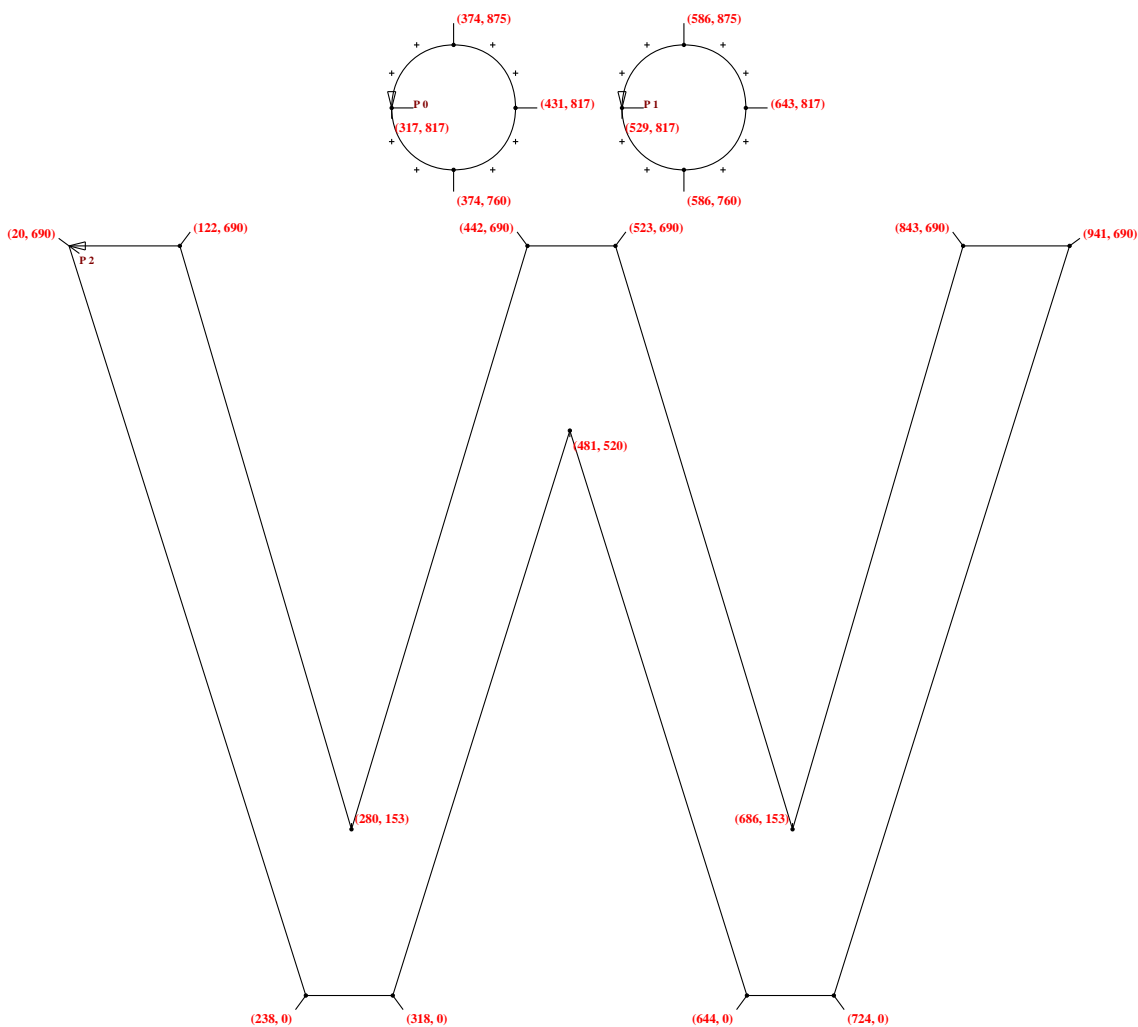
wdieresis

min = 10, 0 max = 739, 730
L = 10, R = 10 Width = 749
T = 270, B = 0, vAdv = 1000
Parts: m = 3, l = 12, c = 8, total = 23
Paths: 3
Hints: 0 horiz: 0, vert: 0
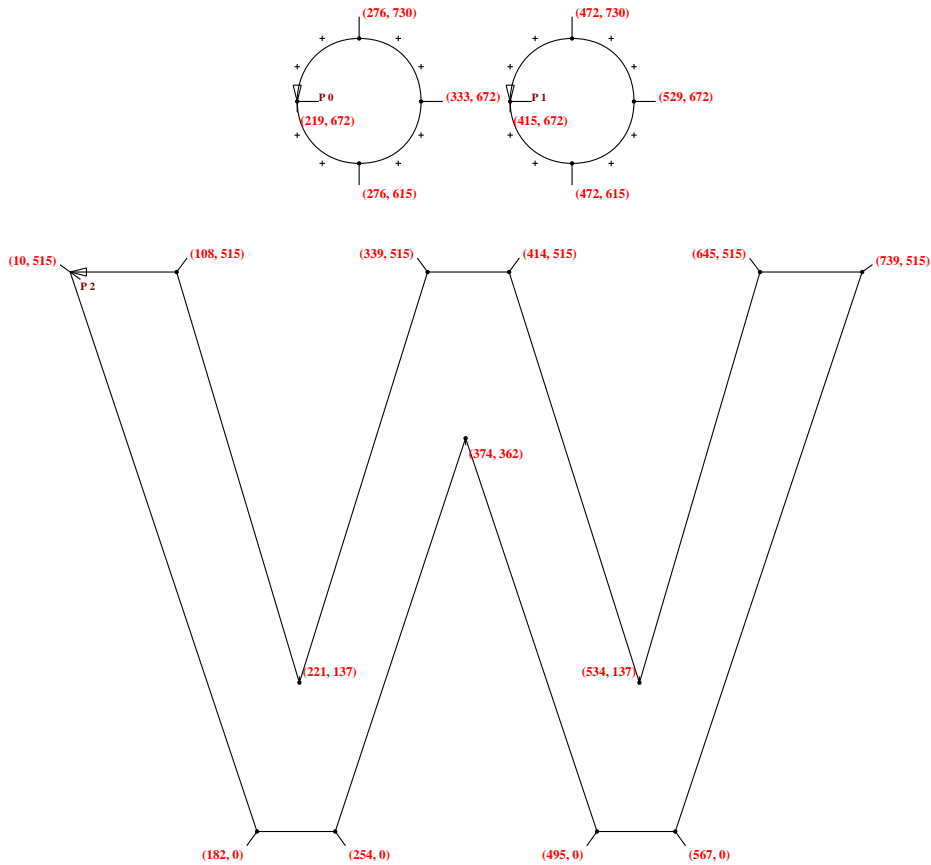
(276, 730)   (472, 730)

P 0   (333, 672)   P 1   (529, 672)
(219, 672)   (415, 672)

(276, 615)   (472, 615)

(10, 515)   (108, 515)   (339, 515)   (414, 515)   (645, 515)   (739, 515)
P 2

(374, 362)

(221, 137)   (534, 137)

(182, 0)   (254, 0)   (495, 0)   (567, 0)

Ygrave

min = 15, 0 max = 601, 885
L = 15, R = 15 Width = 616
T = 115, B = 0, vAdv = 1000
Parts: m = 2, l = 11, c = 0, total = 13
Paths: 2
Hints: 0 horiz: 0, vert: 0

(134, 885)   (255, 885)

(275, 750)   (364, 750)

(15, 690)   (125, 690)   (495, 690)   (601, 690)

(310, 374)

(260, 283)   (356, 283)

P 1

(260, 0)   (356, 0)
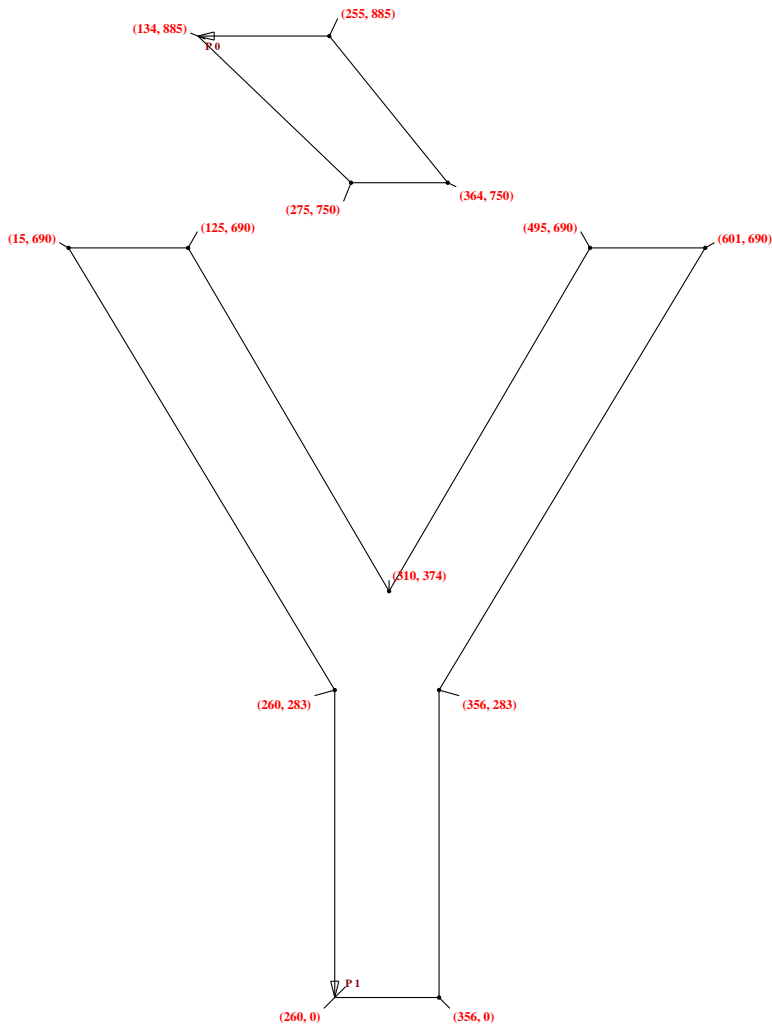
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ygrave
min = 10, -195 max = 486, 740
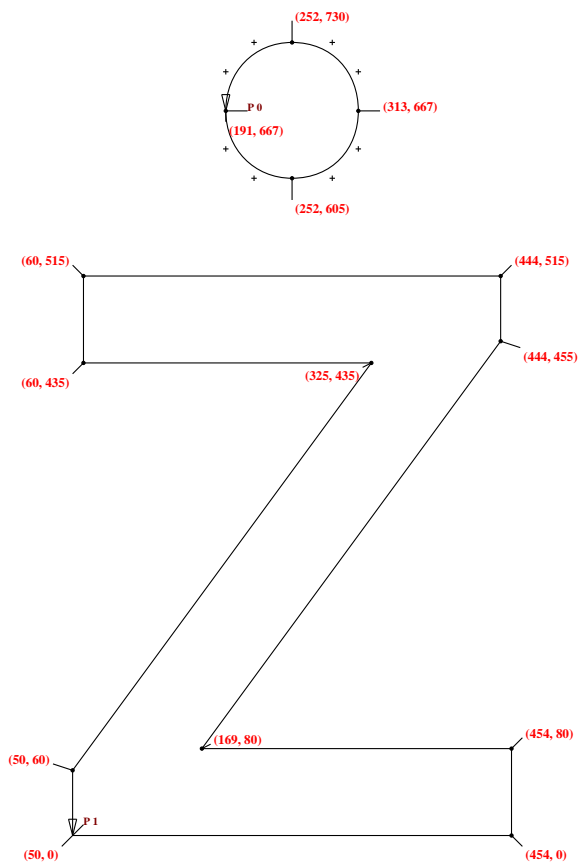L = 10, R = 10 Width = 496
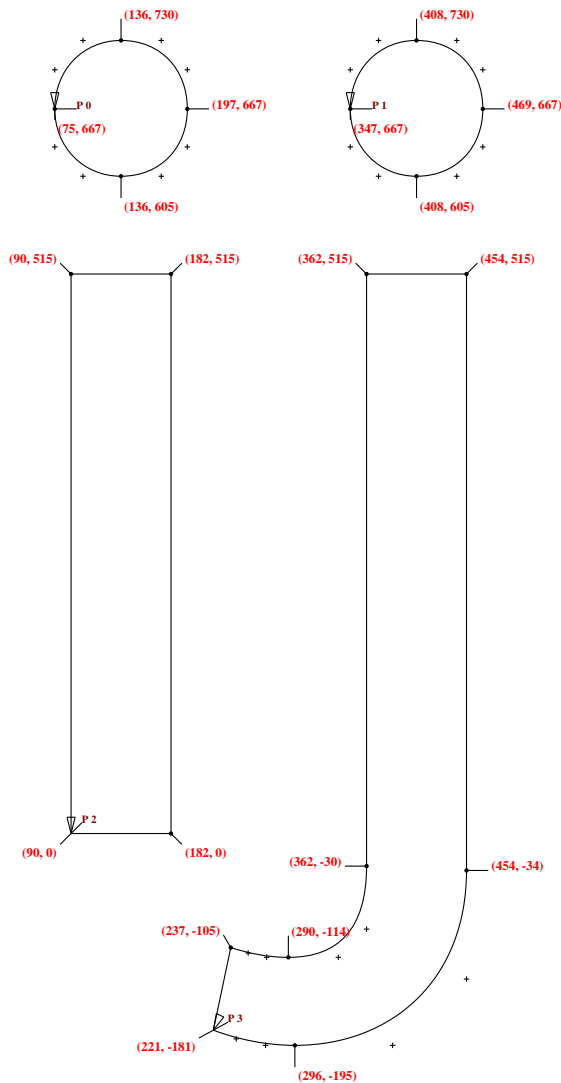T = 260, B = -195, vAdv = 1000
Parts: m = 2, l = 9, c = 4, total = 15
Paths: 2
Hints: 0 horiz: 0, vert: 0

(109, 740)   (220, 740)
P 0

(219, 590)   (295, 590)

(10, 515)   (109, 515)   (391, 515)   (486, 515)

(251, 126)

(207, 13)

(274, -26)

(37, -108)   (82, -115)

P 1
(24, -183)

(83, -195)
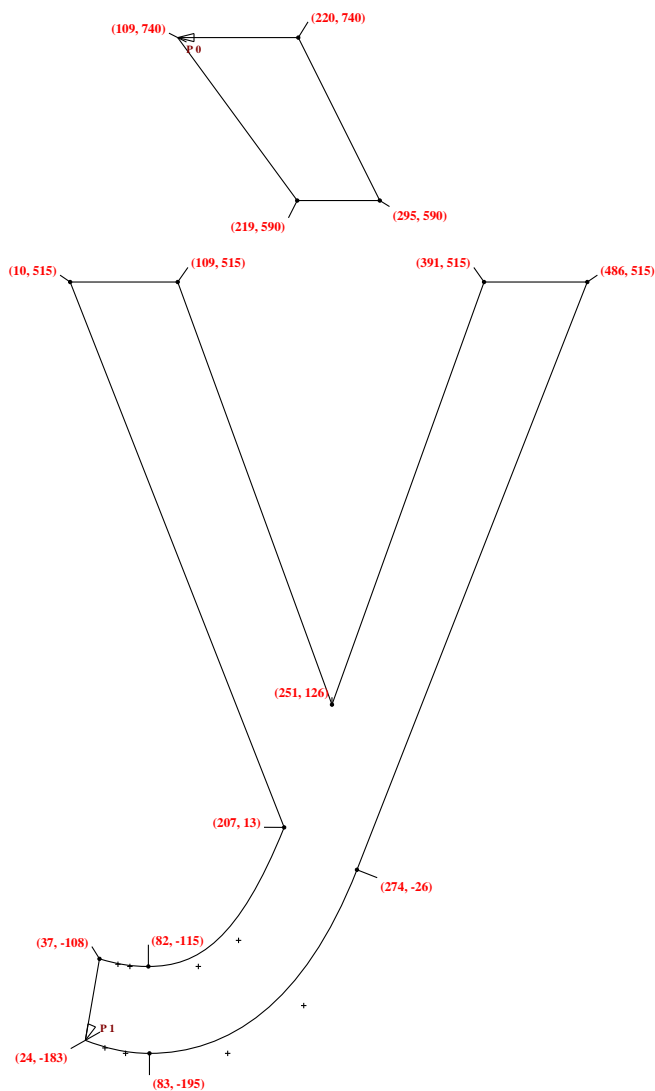
Ý

Yacute
min = 15, 0 max = 601, 885
L = 15, R = 15 Width = 616
T = 115, B = 0, vAdv = 1000
Parts: m = 2, l = 11, c = 0, total = 13
Paths: 2
Hints: 0 horiz: 0, vert: 0

(365, 885)   (486, 885)

(256, 750)
(345, 750)

(15, 690)   (125, 690)   (495, 690)   (601, 690)

(310, 374)

(260, 283)   (356, 283)

P 1

(260, 0)   (356, 0)
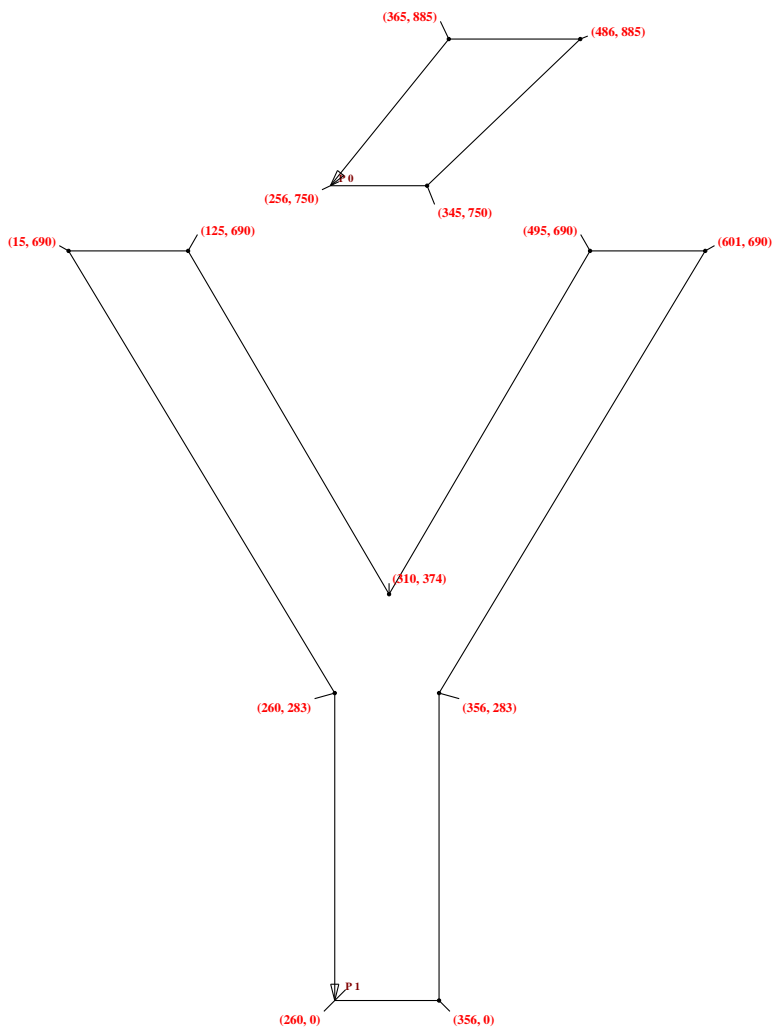
ý

yacute
min = 10, -195 max = 486, 740
L = 10, R = 10 Width = 496
T = 260, B = -195, vAdv = 1000
Parts: m = 2, l = 9, c = 4, total = 15
Paths: 2
Hints: 0 horiz: 0, vert: 0

(280, 740)
(391, 740)
P 0
(205, 590)
(281, 590)
(10, 515)
(109, 515)
(391, 515)
(486, 515)
(251, 126)
(207, 13)
(274, -26)
(37, -108)
(82, -115)
P 1
(24, -183)
(83, -195)
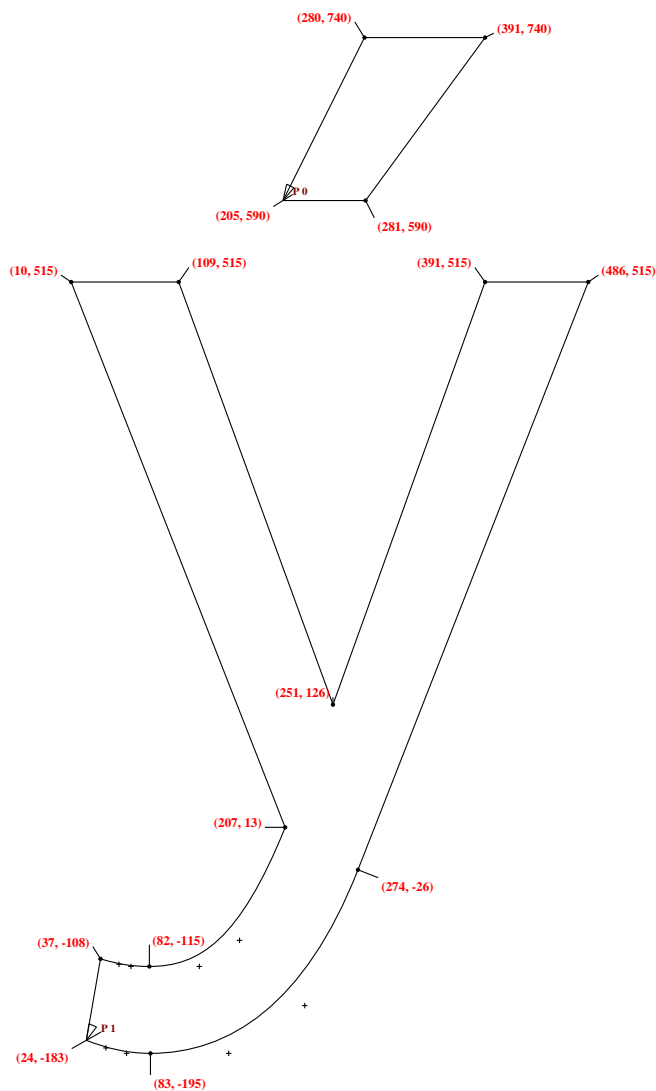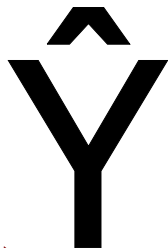
Ycircumflex

min = 15, 0 max = 601, 885
L = 15, R = 15 Width = 616
T = 115, B = 0, vAdv = 1000
Parts: m = 2, l = 14, c = 0, total = 16
Paths: 2
Hints: 0 horiz: 0, vert: 0

(254, 885)   (366, 885)

(319, 826)

P 0
(158, 750)   (240, 750)   (380, 750)   (462, 750)

(15, 690)   (125, 690)   (495, 690)   (601, 690)

(310, 374)

(260, 283)   (356, 283)

P 1
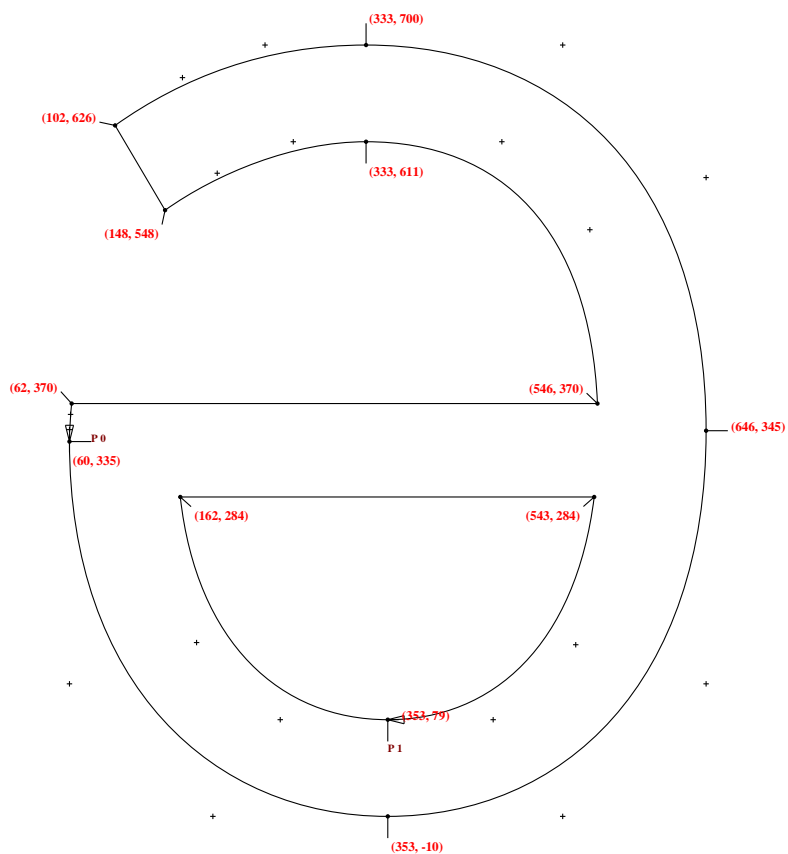(260, 0)   (356, 0)
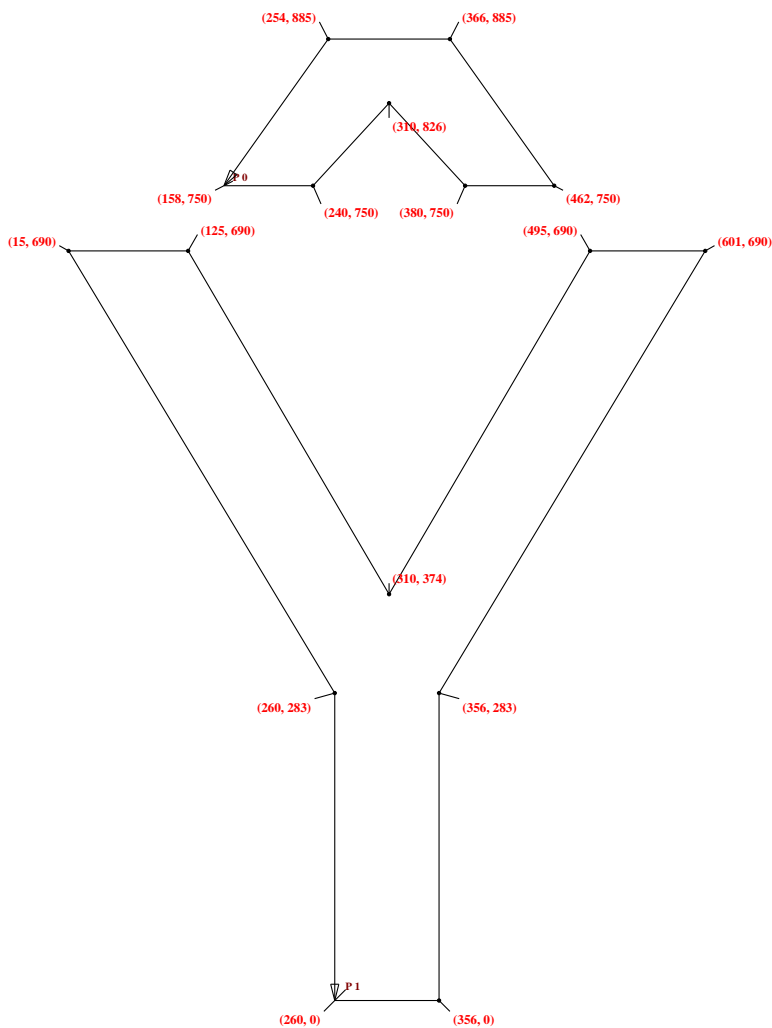
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ycircumflex
min = 10, -195 max = 486, 740
L = 10, R = 10 Width = 496
T = 260, B = -195, vAdv = 1000
Parts: m = 2, l = 12, c = 4, total = 18
Paths: 2
Hints: 0 horiz: 0, vert: 0

(199, 740)   (301, 740)

(250, 676)

P 0

(112, 590)

(189, 590)(311, 590)   (388, 590)

(10, 515)   (109, 515)   (391, 515)   (486, 515)

(251, 126)

(207, 13)

(274, -26)

(37, -108)   (82, -115)

P 1

(24, -183)

(83, -195)

Ytilde

min = 15, 0 max = 601, 881
L = 15, R = 15 Width = 616
T = 119, B = 0, vAdv = 1000
Parts: m = 2, l = 10, c = 6, total = 18
Paths: 2
Hints: 0 horiz: 0, vert: 0

(243, 881)
(411, 876)
(471, 876)
(376, 829)
(244, 808)
P 0
(149, 761)
(209, 761)
(377, 756)
(15, 690)
(125, 690)
(495, 690)
(601, 690)
(310, 374)
(260, 283)
(356, 283)
P 1
(260, 0)
(356, 0)
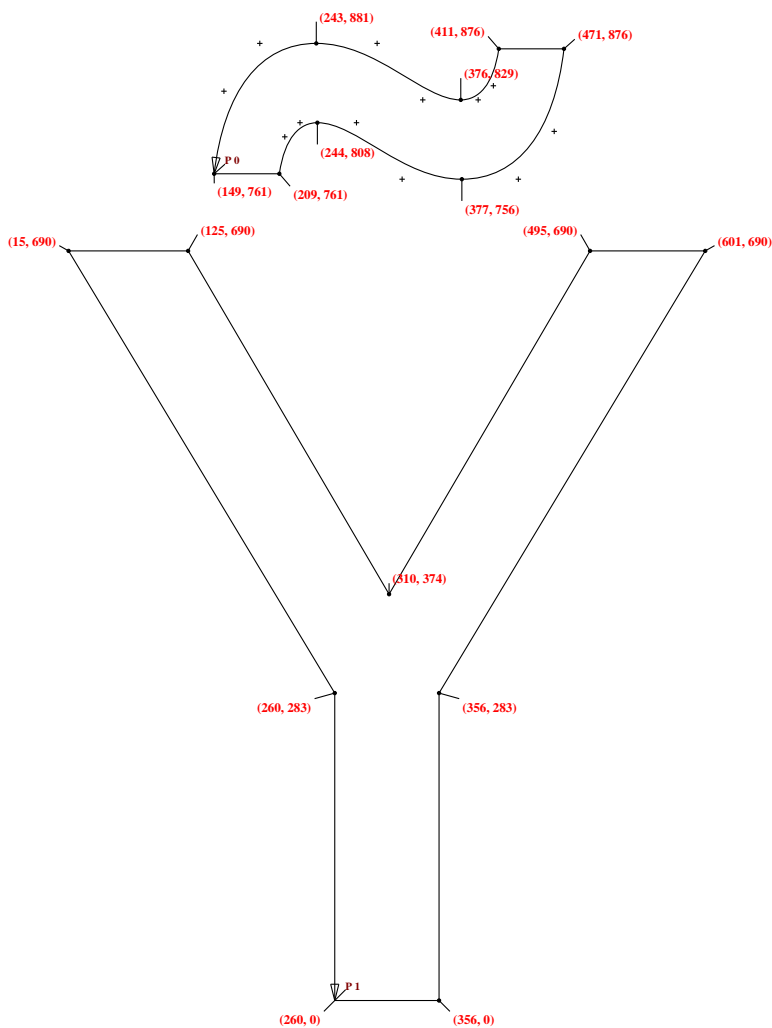
ỹ

ytilde
min = 10, -195 max = 486, 725
L = 10, R = 10 Width = 496
T = 275, B = -195, vAdv = 1000
Parts: m = 2, l = 8, c = 10, total = 20
Paths: 2
Hints: 0 horiz: 0, vert: 0

(193, 725)
(336, 720)
(396, 720)
(306, 676)
(194, 649)
P 0
(104, 605)   (164, 605)
(307, 600)
(10, 515)   (109, 515)   (391, 515)   (486, 515)
(251, 126)
(207, 13)
(274, -26)
(37, -108)   (82, -115)
P 1
(24, -183)
(83, -195)
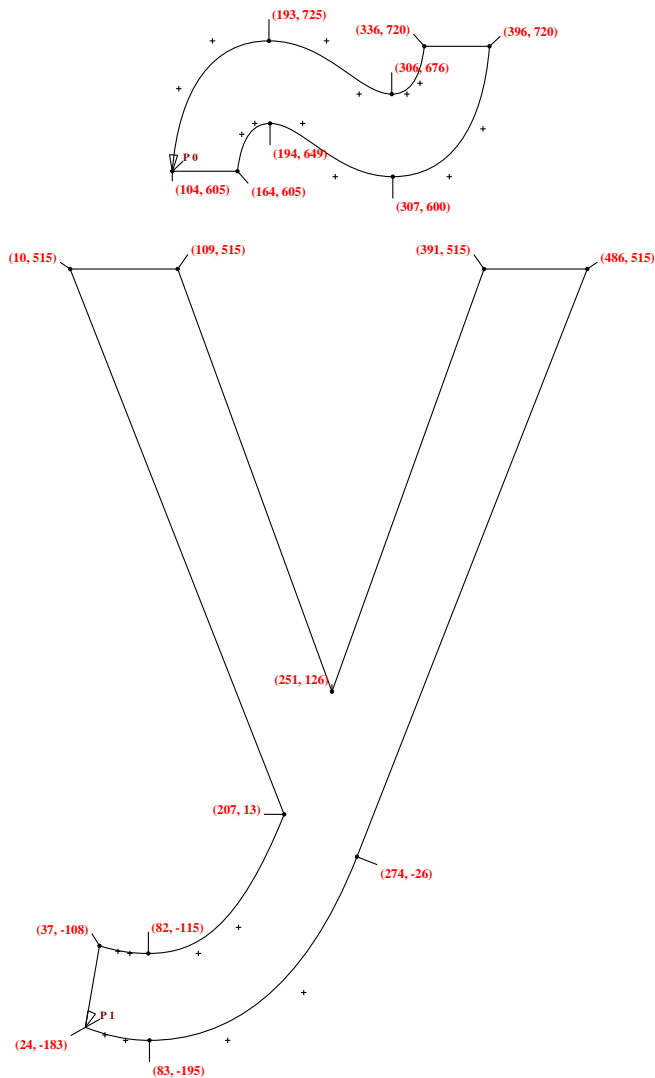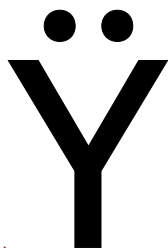
Ydieresis

min = 15, 0 max = 601, 875
L = 15, R = 15 Width = 616
T = 125, B = 0, vAdv = 1000
Parts: m = 3, l = 8, c = 8, total = 19
Paths: 3
Hints: 0 horiz: 0, vert: 0

(204, 875)

(416, 875)

P 0   (261, 817)

(147, 817)

P 1   (473, 817)

(359, 817)

(204, 760)

(416, 760)

(15, 690)

(125, 690)

(495, 690)

(601, 690)

(310, 374)

(260, 283)

(356, 283)

P 2

(260, 0)

(356, 0)
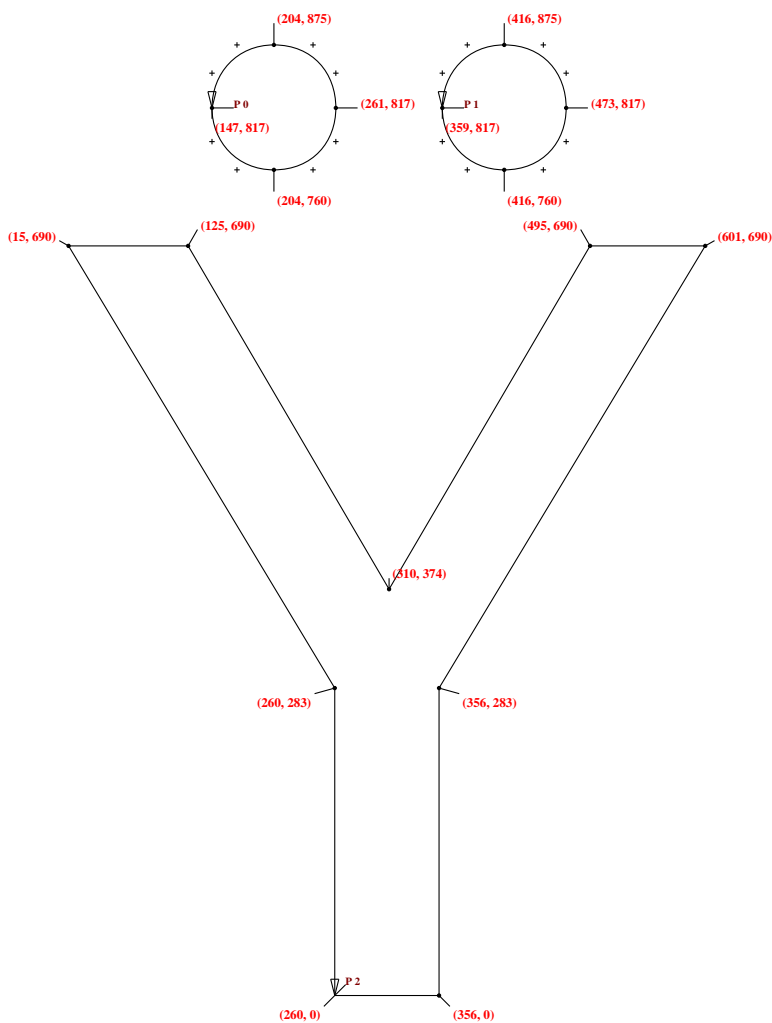
ydieresis

min = 10, -195 max = 486, 730
L = 10, R = 10 Width = 496
T = 270, B = -195, vAdv = 1000
Parts: m = 3, l = 6, c = 12, total = 21
Paths: 3
Hints: 0 horiz: 0, vert: 0

(152, 730)

(348, 730)

P 0

(209, 672)

P 1

(405, 672)

(95, 672)

(291, 672)

(152, 615)

(348, 615)

(10, 515)

(109, 515)

(391, 515)

(486, 515)

(251, 126)

(207, 13)

(274, -26)

(37, -108)

(82, -115)

P 2

(24, -183)

(83, -195)
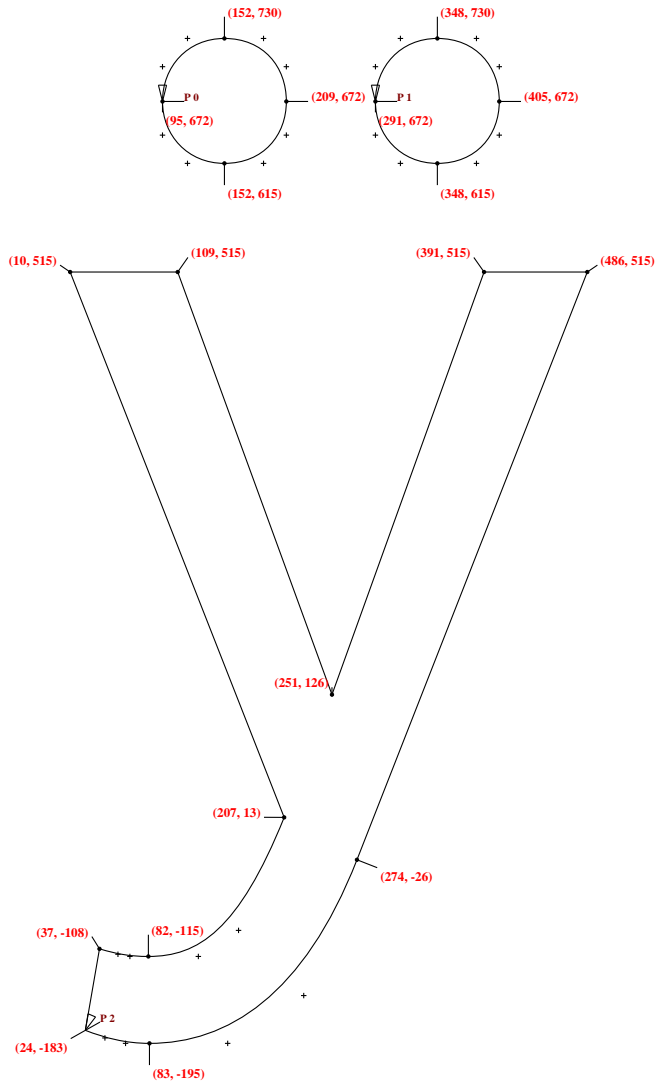
Ymacron

min = 15, 0 max = 601, 860
L = 15, R = 15 Width = 616
T = 140, B = 0, vAdv = 1000
Parts: m = 2, l = 11, c = 0, total = 13
Paths: 2
Hints: 0 horiz: 0, vert: 0

(162, 860)　　　　(458, 860)

P 0

(162, 790)　　　　(458, 790)

(15, 690)　　(125, 690)　　(495, 690)　　(601, 690)

(310, 374)

(260, 283)　　(356, 283)

P 1

(260, 0)　　(356, 0)

ȳ

ymacron
min = 10, -195 max = 486, 700
L = 10, R = 10 Width = 496
T = 300, B = -195, vAdv = 1000
Parts: m = 2, l = 9, c = 4, total = 15
Paths: 2
Hints: 0 horiz: 0, vert: 0

(102, 700)   (398, 700)

P 0

(102, 630)   (398, 630)

(10, 515)   (109, 515)   (391, 515)   (486, 515)

(251, 126)

(207, 13)

(274, -26)

(37, -108)   (82, -115)

P 1

(24, -183)

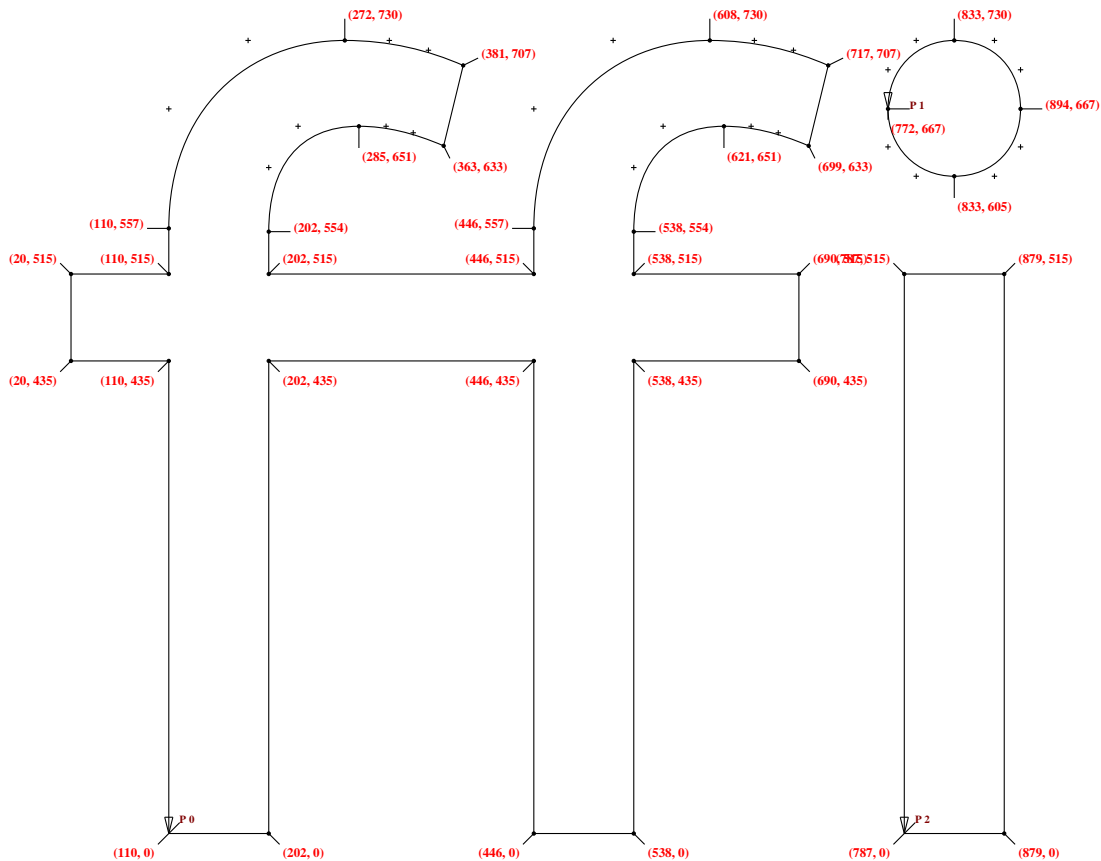(83, -195)

Ź

Zacute
min = 60, 0 max = 554, 885
L = 60, R = 60 Width = 614
T = 115, B = 0, vAdv = 1000
Parts: m = 2, l = 12, c = 0, total = 14
Paths: 2
Hints: 0 horiz: 0, vert: 0

(362, 885)
(483, 885)
(253, 750)
(342, 750)
(70, 690)
(544, 690)
(544, 624)
(70, 604)
(422, 604)
(182, 86)
(554, 86)
(60, 66)
P 1
(60, 0)
(554, 0)
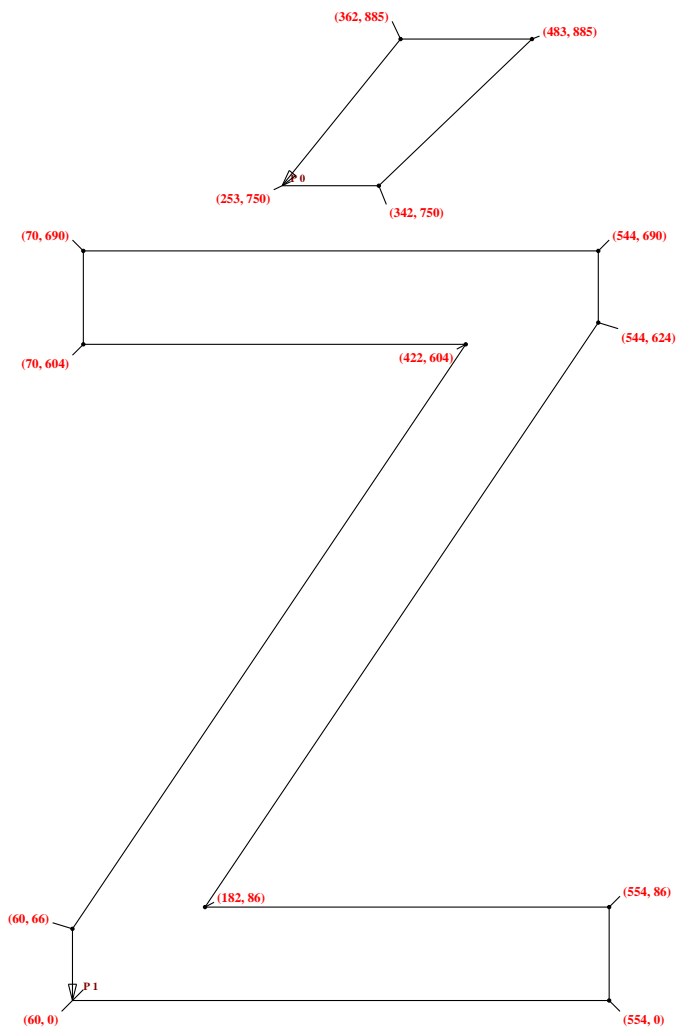
Ź

zacute
min = 50, 0 max = 454, 740
L = 50, R = 50 Width = 504
T = 260, B = 0, vAdv = 1000
Parts: m = 2, l = 12, c = 0, total = 14
Paths: 2
Hints: 0 horiz: 0, vert: 0

(282, 740)   (393, 740)

(207, 590)   P 0

(283, 590)

(60, 515)   (444, 515)

(444, 455)

(60, 435)   (325, 435)

(169, 80)   (454, 80)

(50, 60)

P 1

(50, 0)   (454, 0)

Ž

Zcaron
min = 60, 0 max = 554, 885
L = 60, R = 60 Width = 614
T = 115, B = 0, vAdv = 1000
Parts: m = 2, l = 15, c = 0, total = 17
Paths: 2
Hints: 0 horiz: 0, vert: 0

(155, 885)   P 0
(237, 885)   (377, 885)
(459, 885)
(307, 809)
(251, 750)   (363, 750)
(70, 690)   (544, 690)
(544, 624)
(70, 604)   (422, 604)
(182, 86)   (554, 86)
(60, 66)
(60, 0)   P 1   (554, 0)
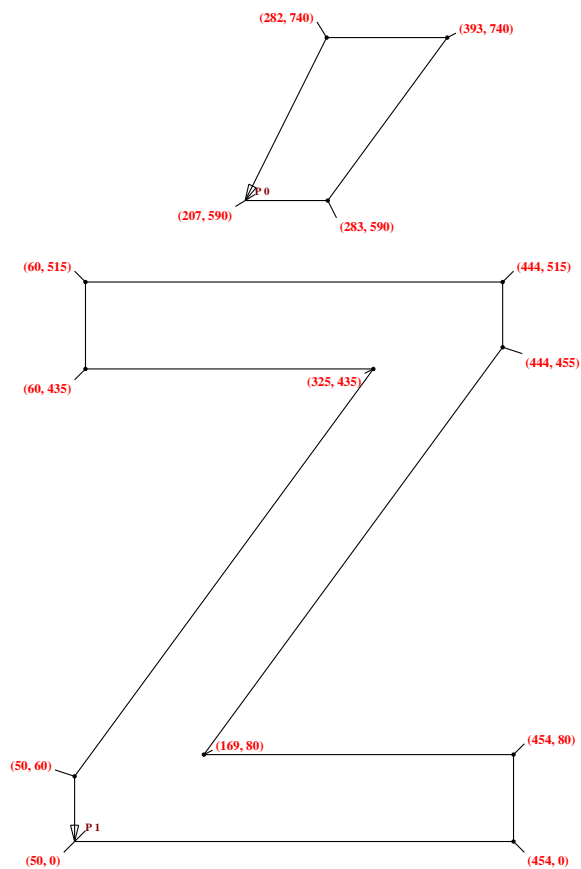
zcaron

min = 50, 0 max = 454, 740
L = 50, R = 50 Width = 504
T = 260, B = 0, vAdv = 1000
Parts: m = 2, l = 15, c = 0, total = 17
Paths: 2
Hints: 0 horiz: 0, vert: 0

(114, 740)   P 0   (191, 740)(313, 740)   (390, 740)

(252, 654)

(201, 590)   (303, 590)

(60, 515)   (444, 515)

(444, 455)

(60, 435)   (325, 435)

(50, 60)   (169, 80)   (454, 80)

P 1

(50, 0)   (454, 0)
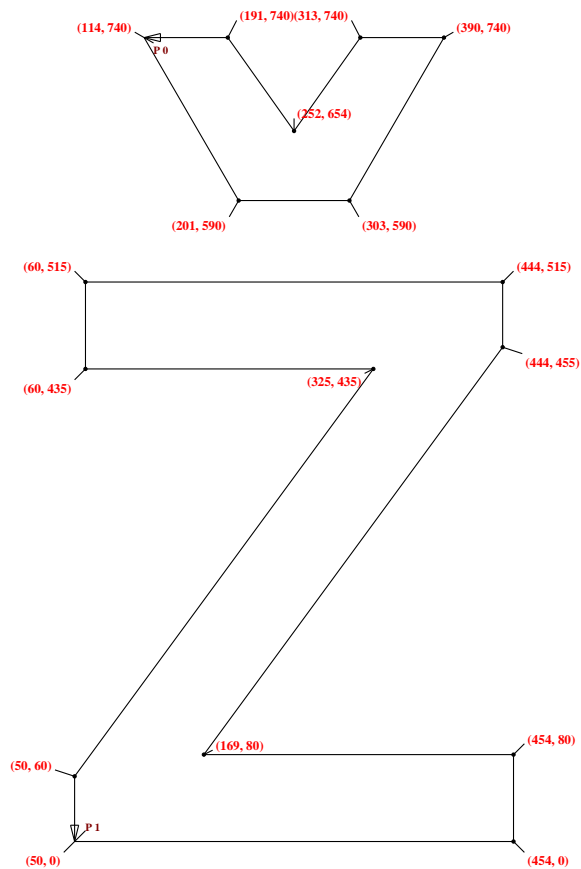
Ż

Zdotaccent
min = 60, 0 max = 554, 880
L = 60, R = 60 Width = 614
T = 120, B = 0, vAdv = 1000
Parts: m = 2, l = 9, c = 4, total = 15
Paths: 2
Hints: 0 horiz: 0, vert: 0

(307, 880)

P 0

(246, 817)

(368, 817)

(307, 755)

(70, 690)

(544, 690)

(544, 624)

(70, 604)

(422, 604)

(182, 86)

(554, 86)

(60, 66)

P 1

(60, 0)

(554, 0)
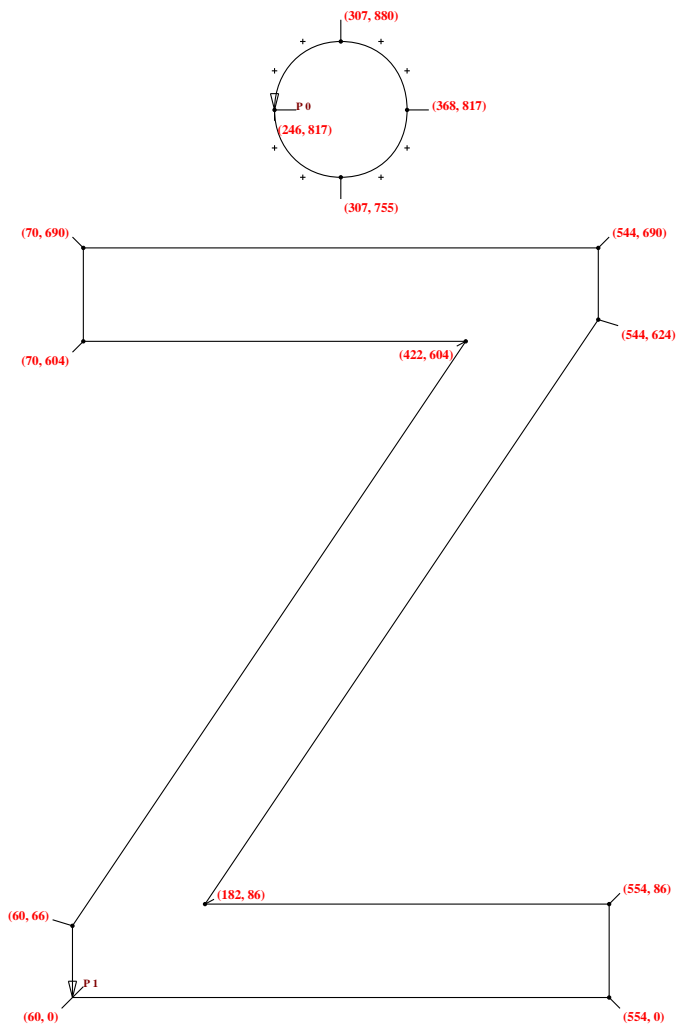
zdotaccent

min = 50, 0 max = 454, 730
L = 50, R = 50 Width = 504
T = 270, B = 0, vAdv = 1000
Parts: m = 2, l = 9, c = 4, total = 15
Paths: 2
Hints: 0 horiz: 0, vert: 0

(252, 730)

(313, 667)

P 0

(191, 667)

(252, 605)

(60, 515)

(444, 515)

(444, 455)

(60, 435)

(325, 435)

(169, 80)

(454, 80)

(50, 60)

P 1

(50, 0)

(454, 0)

IJ

IJ
min = 100, -10 max = 649, 690
L = 100, R = 90 Width = 739
T = 310, B = -10, vAdv = 1000
Parts: m = 2, l = 6, c = 4, total = 12
Paths: 2
Hints: 0 horiz: 0, vert: 0

(100, 690)   (196, 690)   (555, 690)   (649, 690)

(555, 246)   (649, 236)

(334, 104)   (420, 78)

P 1
(296, 25)

P 0
(100, 0)   (196, 0)

(421, -10)
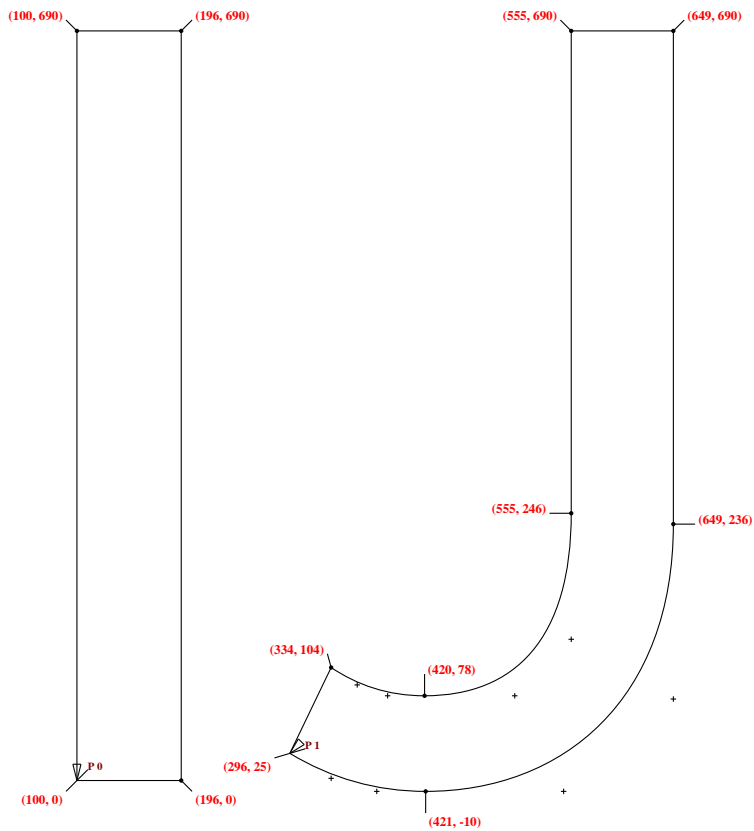
ij

ij
min = 75, -195 max = 469, 730
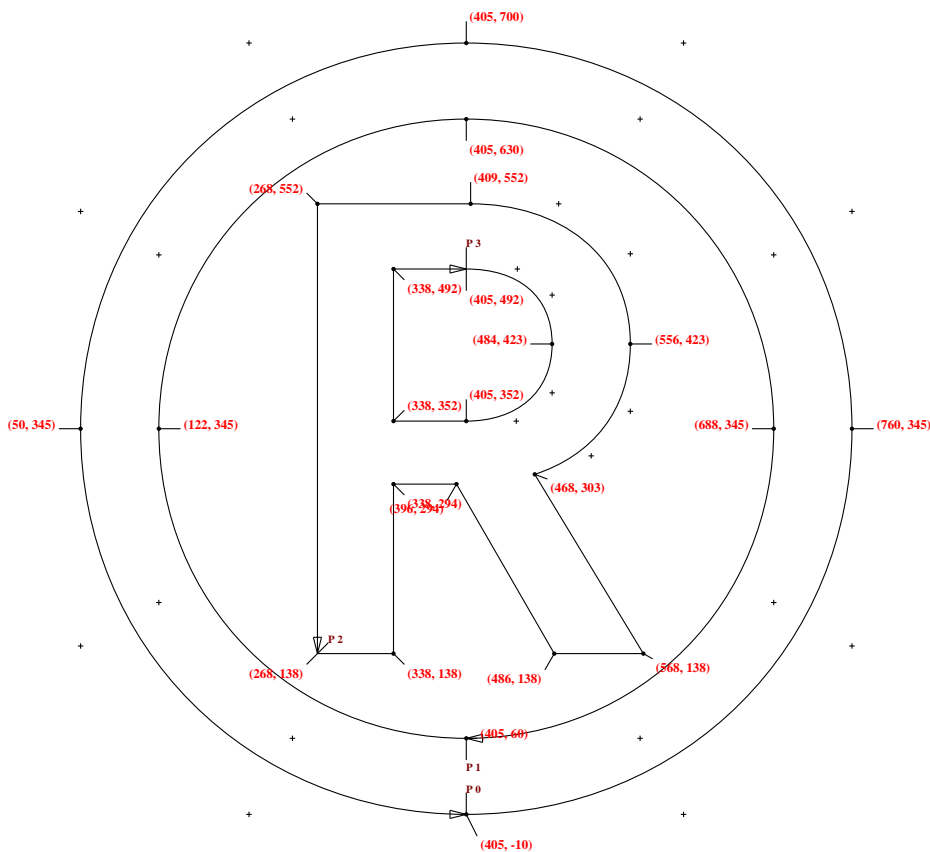L = 75, R = 75 Width = 544
T = 270, B = -195, vAdv = 1000
Parts: m = 4, l = 6, c = 12, total = 22
Paths: 4
Hints: 0 horiz: 0, vert: 0

(136, 730)   (408, 730)

P 0   (197, 667)   P 1   (469, 667)
(75, 667)   (347, 667)

(136, 605)   (408, 605)

(90, 515)   (182, 515)   (362, 515)   (454, 515)

P 2
(90, 0)   (182, 0)   (362, -30)   (454, -34)

(237, -105)   (290, -114)

P 3
(221, -181)

(296, -195)

IJ́

IJacute
min = 94, -10 max = 778, 885
L = 94, R = -39 Width = 739
T = 115, B = -10, vAdv = 1000
Parts: m = 4, l = 12, c = 4, total = 20
Paths: 4
Hints: 0 horiz: 0, vert: 0

(203, 885)
(324, 885)
(657, 885)
(778, 885)

P 0
(94, 750)
(183, 750)
P 1
(548, 750)
(637, 750)

(100, 690)
(196, 690)
(555, 690)
(649, 690)

(555, 246)
(649, 236)

(334, 104)
(420, 78)

P 3
(296, 25)

P 2
(100, 0)
(196, 0)

(421, -10)
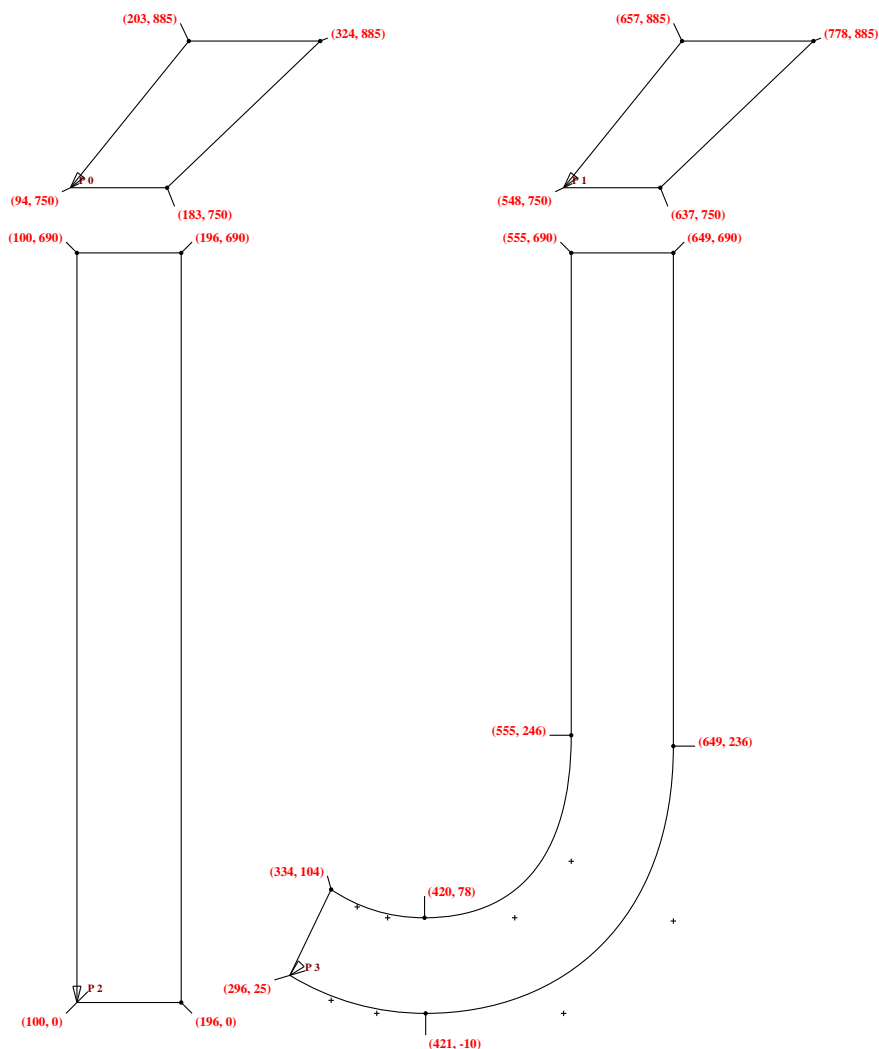
ijacute

min = 90, -195 max = 549, 740
L = 90, R = -5 Width = 544
T = 260, B = -195, vAdv = 1000
Parts: m = 4, l = 12, c = 4, total = 20
Paths: 4
Hints: 0 horiz: 0, vert: 0
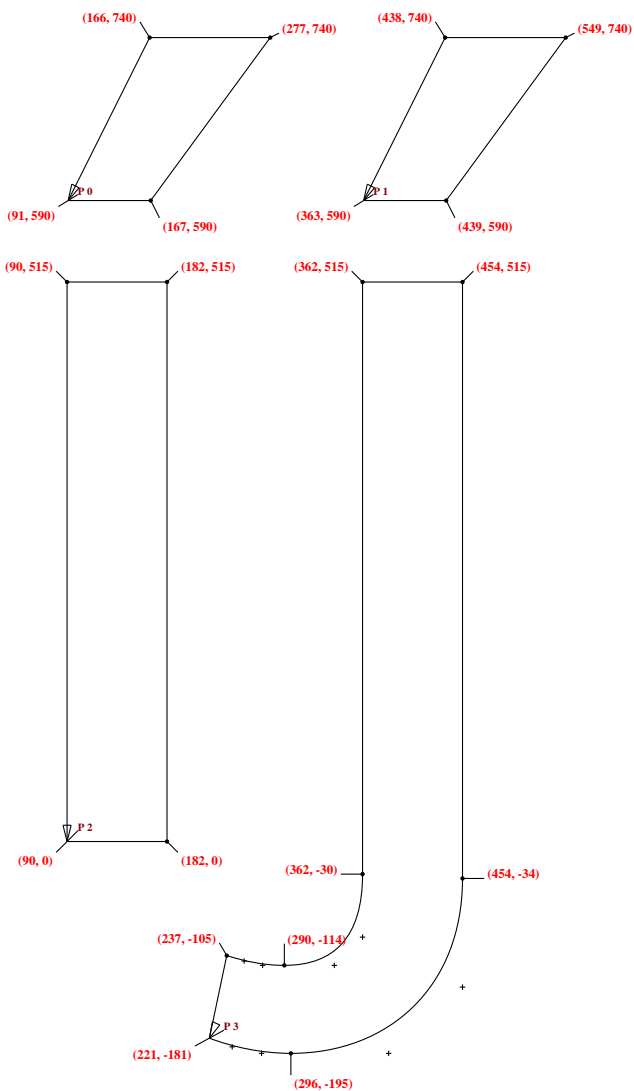
(166, 740)   (277, 740)   (438, 740)   (549, 740)

P 0   P 1

(91, 590)   (363, 590)

(167, 590)   (439, 590)

(90, 515)   (182, 515)   (362, 515)   (454, 515)

(90, 0)   (182, 0)

P 2

(362, -30)   (454, -34)

(237, -105)   (290, -114)

P 3

(221, -181)

(296, -195)

Schwa

min = 60, -10 max = 646, 700
L = 60, R = 60 Width = 706
T = 300, B = -10, vAdv = 1000
Parts: m = 2, l = 3, c = 9, total = 14
Paths: 2
Hints: 0 horiz: 0, vert: 0

(333, 700)

(102, 626)

(333, 611)

(148, 548)

(62, 370)

(546, 370)

(646, 345)

P 0

(60, 335)

(162, 284)

(543, 284)

(353, 79)

P 1

(353, -10)

ipa:schwa

min = 55, -10 max = 498, 525
L = 55, R = 55 Width = 553
T = 475, B = -10, vAdv = 1000
Parts: m = 2, l = 3, c = 9, total = 14
Paths: 2
Hints: 0 horiz: 0, vert: 0

(247, 525)

(82, 472)

(244, 441)

(125, 399)

(57, 285)   (403, 285)

(498, 263)

P 0

(55, 248)

(147, 211)   (401, 211)

(269, 71)

P 1

(268, -10)
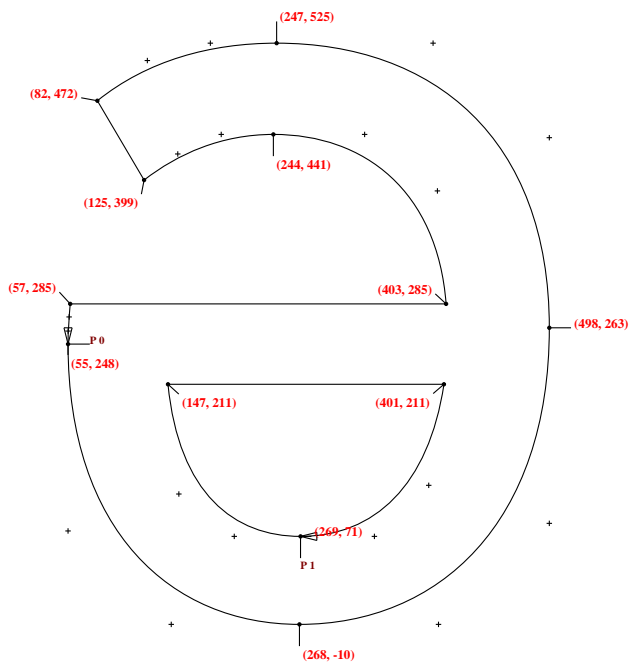
ff

f_f

min = 20, 0 max = 717, 730
L = 20, R = -20 Width = 697
T = 270, B = 0, vAdv = 1000
Parts: m = 1, l = 19, c = 8, total = 28
Paths: 1
Hints: 0 horiz: 0, vert: 0
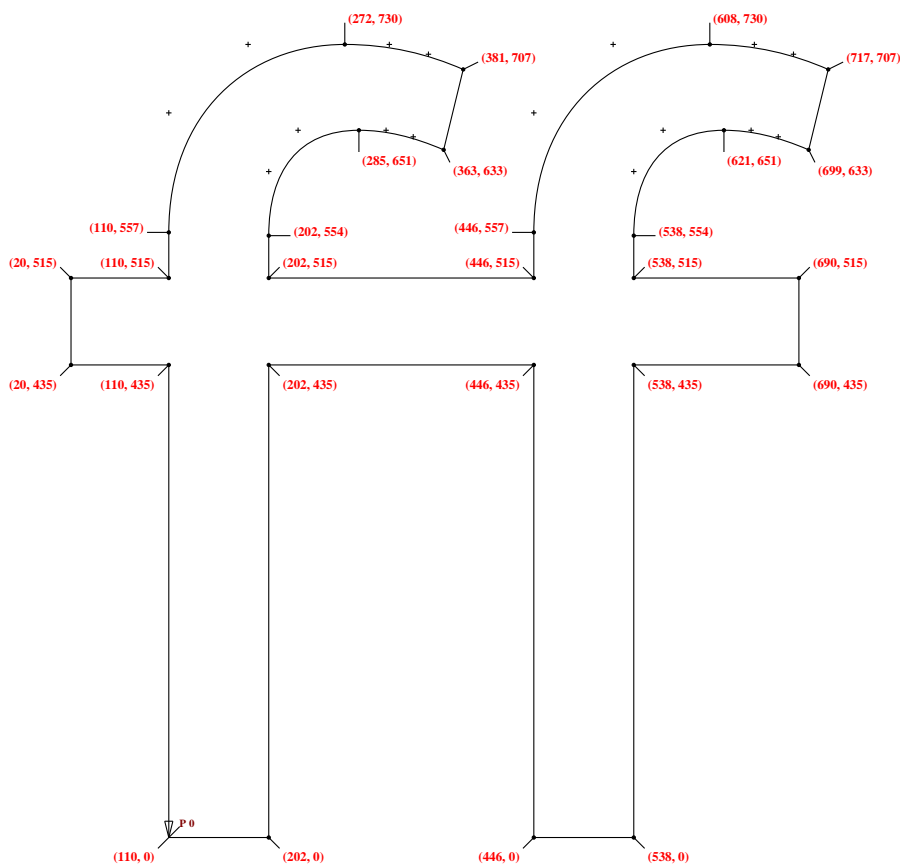
(272, 730)   (608, 730)
(381, 707)   (717, 707)
(285, 651) (363, 633)   (621, 651) (699, 633)
(110, 557)   (202, 554)   (446, 557)   (538, 554)
(20, 515) (110, 515)   (202, 515)   (446, 515)   (538, 515)   (690, 515)
(20, 435) (110, 435)   (202, 435)   (446, 435)   (538, 435)   (690, 435)
P 0
(110, 0)   (202, 0)   (446, 0)   (538, 0)

fi

fi
min = 20, 0 max = 558, 730
L = 20, R = 75 Width = 633
T = 270, B = 0, vAdv = 1000
Parts: m = 3, l = 14, c = 8, total = 25
Paths: 3
Hints: 0 horiz: 0, vert: 0

fi

f_i

min = 20, 0 max = 558, 730

L = 20, R = 75 Width = 633

T = 270, B = 0, vAdv = 1000

Parts: m = 3, l = 14, c = 8, total = 25

Paths: 3

Hints: 0 horiz: 0, vert: 0

(272, 730)

(497, 730)

(381, 707)

P 1

(558, 667)

(436, 667)

(285, 651)

(363, 633)

(497, 605)

(110, 557)

(202, 554)

(20, 515)

(110, 515)

(202, 515)

(354, 515)

(515, 515)

(543, 515)

(20, 435)

(110, 435)

(202, 435)

(354, 435)

P 0

P 2

(110, 0)

(202, 0)

(451, 0)

(543, 0)

fl

fl
min = 20, 0 max = 543, 735
L = 20, R = 90 Width = 633
T = 265, B = 0, vAdv = 1000
Parts: m = 2, l = 14, c = 4, total = 20
Paths: 2
Hints: 0 horiz: 0, vert: 0

f_l

min = 20, 0 max = 543, 735

L = 20, R = 90 Width = 633

T = 265, B = 0, vAdv = 1000

Parts: m = 2, l = 14, c = 4, total = 20

Paths: 2

Hints: 0 horiz: 0, vert: 0

(272, 730)

(543, 735)

(451, 715)

(381, 707)

(285, 651)

(363, 633)

(110, 557)

(202, 554)

(20, 515)   (110, 515)   (202, 515)   (354, 515)

(20, 435)   (110, 435)   (202, 435)   (354, 435)

P 1

P 0
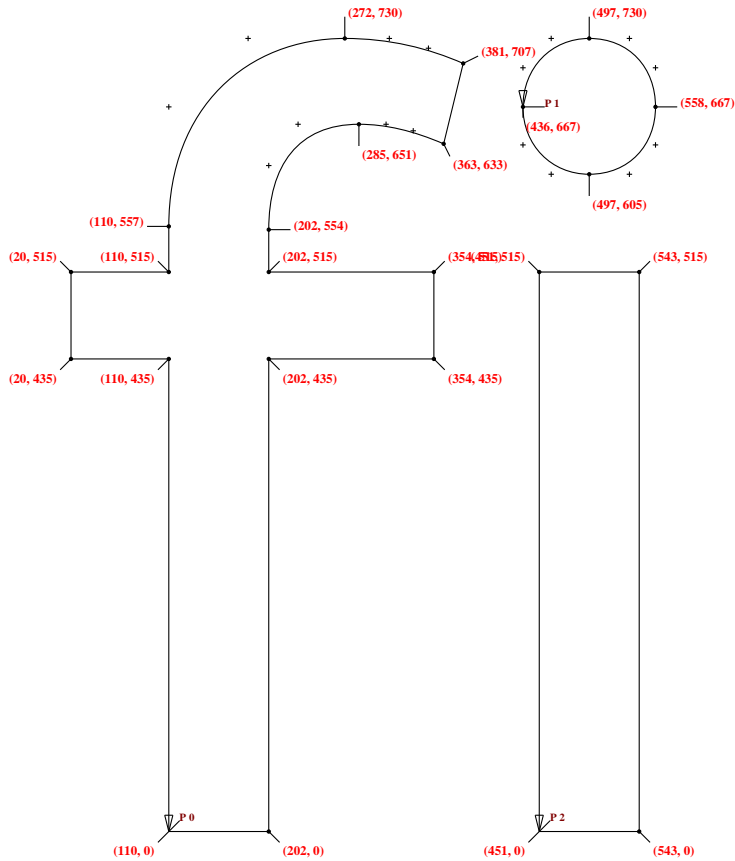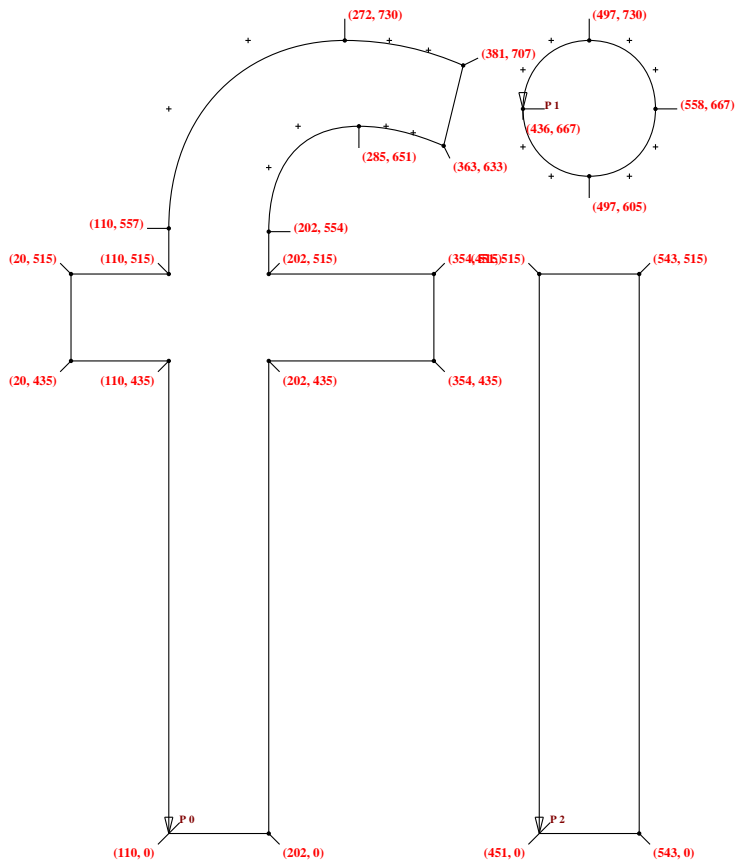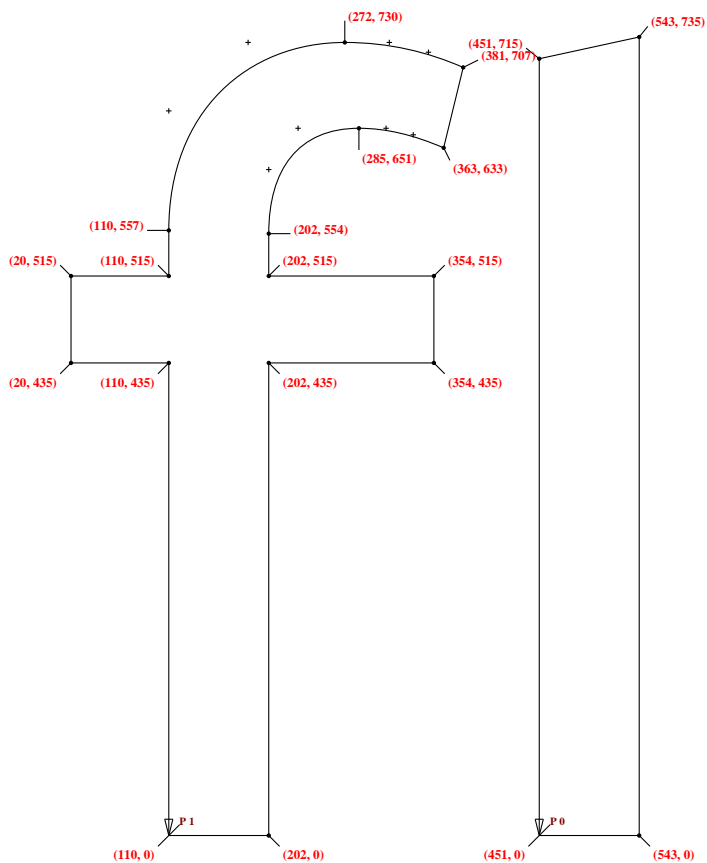
(110, 0)   (202, 0)   (451, 0)   (543, 0)
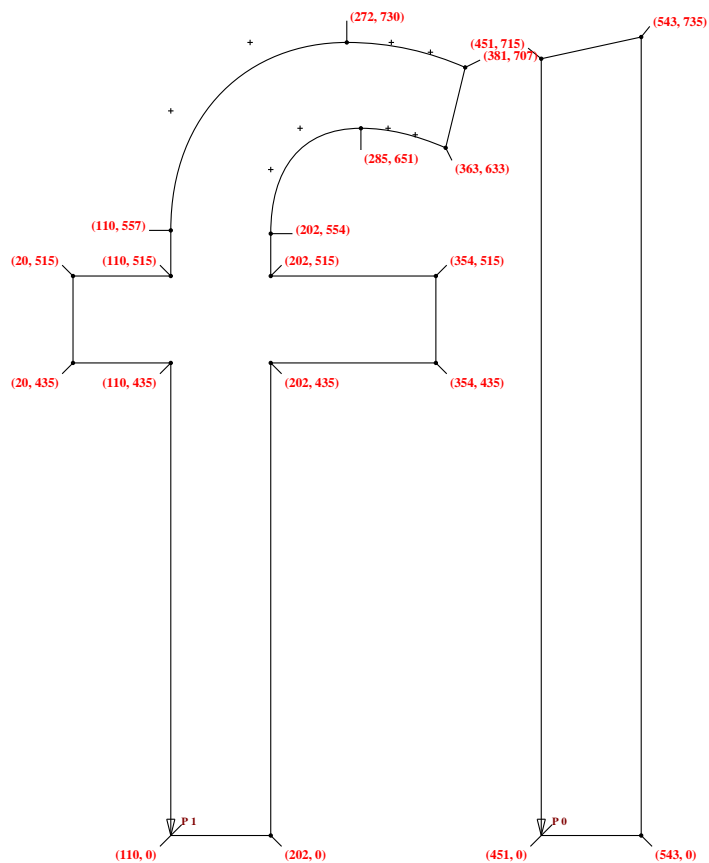
fij

f_ij
min = 20, -195 max = 830, 730
L = 20, R = 75 Width = 905
T = 270, B = -195, vAdv = 1000
Parts: m = 5, l = 17, c = 16, total = 38
Paths: 5
Hints: 0 horiz: 0, vert: 0

ffi

f_f_i
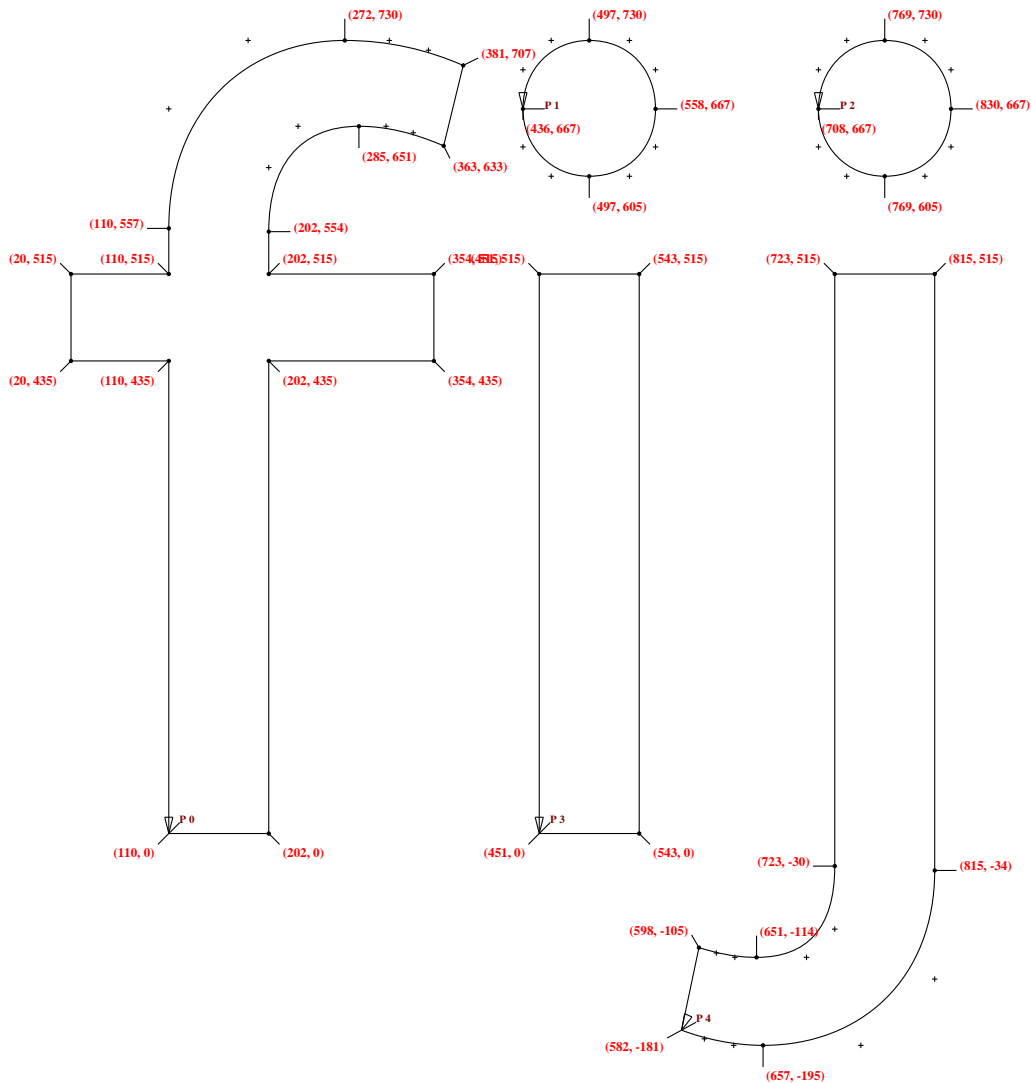
min = 20, 0 max = 894, 730
L = 20, R = 75 Width = 969
T = 270, B = 0, vAdv = 1000
Parts: m = 3, l = 22, c = 12, total = 37
Paths: 3
Hints: 0 horiz: 0, vert: 0

(272, 730)   (381, 707)   (608, 730)   (717, 707)   (833, 730)

(285, 651)   (363, 633)   (621, 651)   (699, 633)   (894, 667)

P 1
(772, 667)

(110, 557)   (202, 554)   (446, 557)   (538, 554)   (833, 605)

(20, 515)   (110, 515)   (202, 515)   (446, 515)   (538, 515)   (690, 515)(787, 515)   (879, 515)

(20, 435)   (110, 435)   (202, 435)   (446, 435)   (538, 435)   (690, 435)

P 0   (110, 0)   (202, 0)   (446, 0)   (538, 0)   P 2   (787, 0)   (879, 0)

ffl

f_f_l

min = 20, 0 max = 879, 735

L = 20, R = 90 Width = 969

T = 265, B = 0, vAdv = 1000

Parts: m = 2, l = 22, c = 8, total = 32

Paths: 2

Hints: 0 horiz: 0, vert: 0
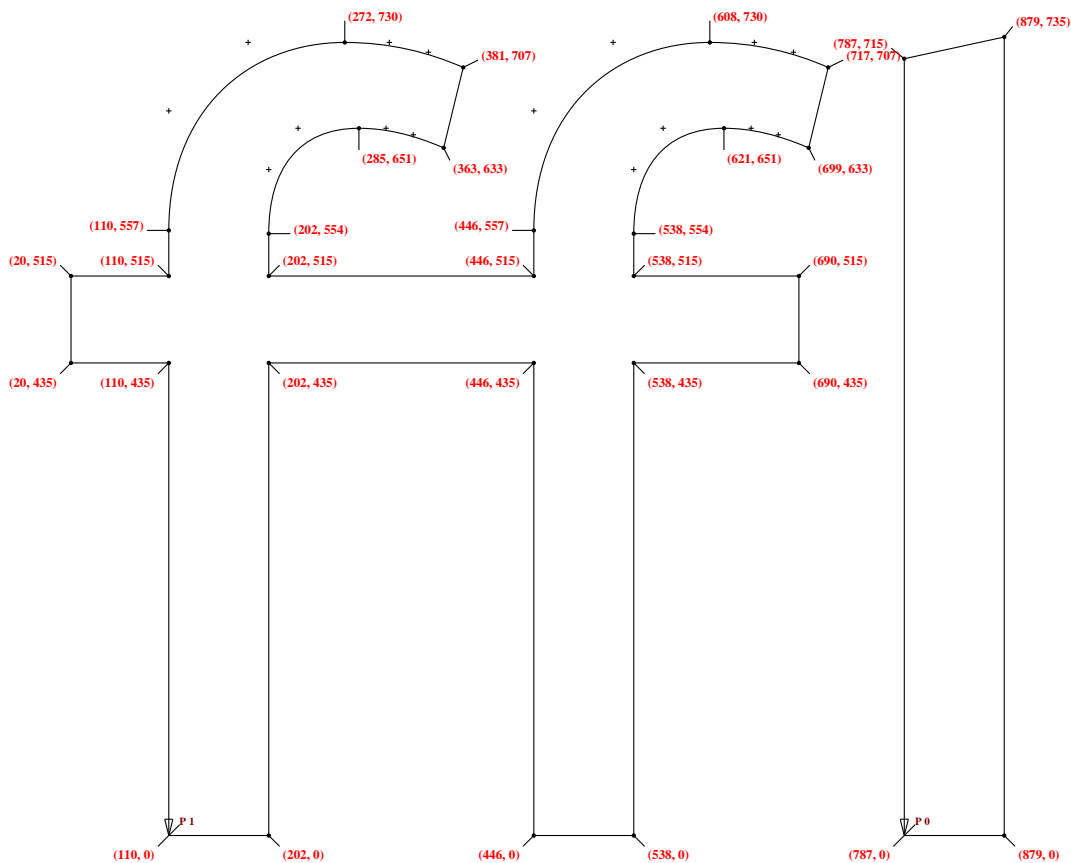
ffij

f_f_ij
min = 20, -195 max = 1166, 730
L = 20, R = 75 Width = 1241
T = 270, B = -195, vAdv = 1000
Parts: m = 5, l = 25, c = 20, total = 50
Paths: 5
Hints: 0 horiz: 0, vert: 0
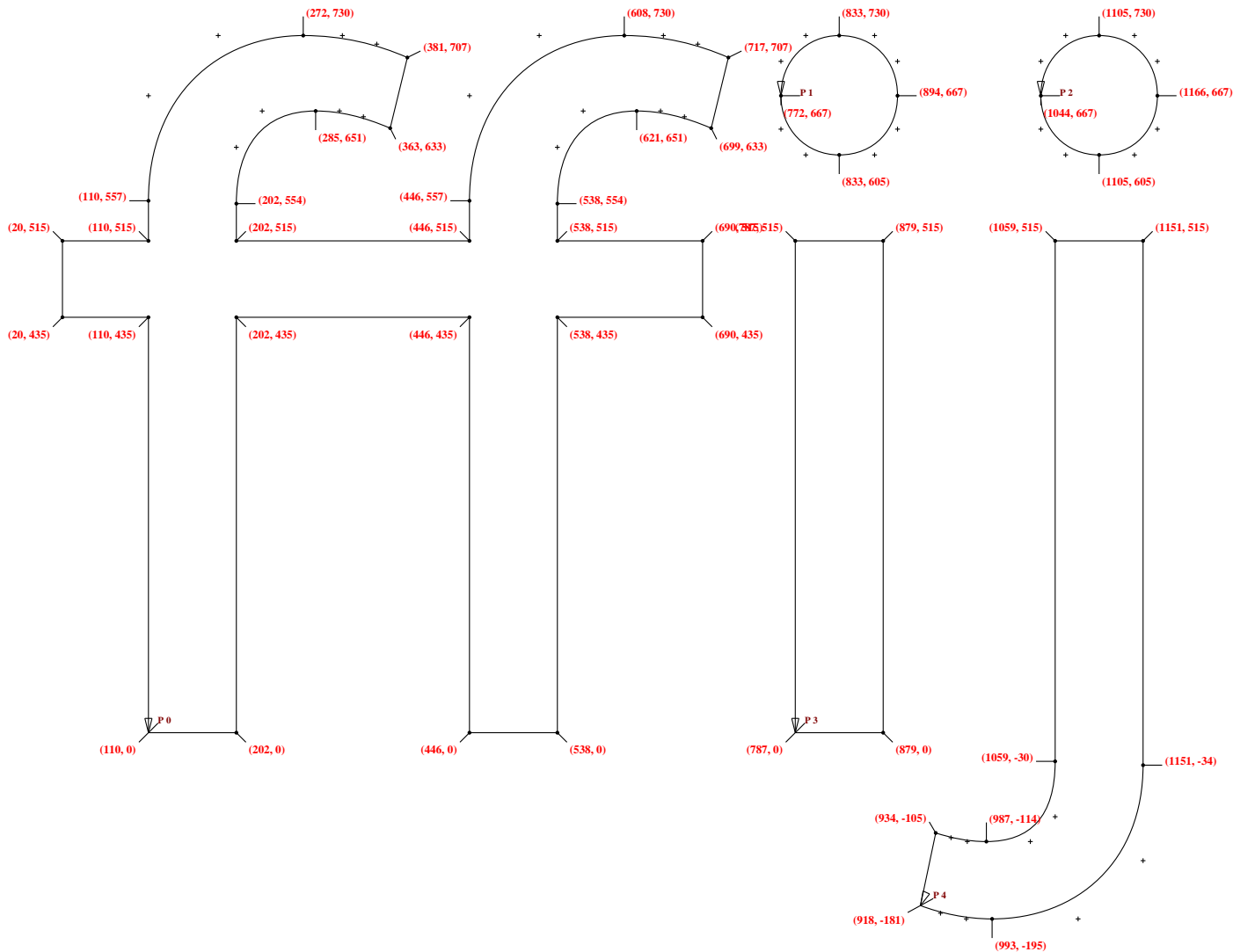
ampersand

min = 48, -10 max = 650, 700
L = 48, R = 10 Width = 660
T = 300, B = -10, vAdv = 1000
Parts: m = 3, l = 10, c = 16, total = 29
Paths: 3
Hints: 0 horiz: 0, vert: 0

(310, 700)

(310, 620)

(130, 530)   P 1   (400, 530)   (488, 540)

(220, 530)

(330, 440)

(283, 414)

(184, 360)
(202, 370)

(370, 380)
(332, 358)

(520, 320)

(600, 290)

(253, 313)
(230, 300)

(467, 206)

P 0   P 2
(48, 170)   (142, 170)

(522, 144)

(411, 134)

(260, 70)

(462, 76)

(650, 0)

(530, 0)

(250, -10)

at
min = 65, -195 max = 917, 700
L = 65, R = 65 Width = 982
T = 300, B = -195, vAdv = 1000
Parts: m = 2, l = 6, c = 21, total = 29
Paths: 2
Hints: 0 horiz: 0, vert: 0

(502, 700)

(502, 624)

(466, 505)   (613, 495)   (699, 495)

(598, 425)   (691, 451)

(481, 428)

(684, 373)

P 0   (147, 253)   (260, 253)   P 1   (592, 263)   (835, 259)   (917, 259)

(65, 252)   (357, 256)

(592, 157)

(470, 95)   (684, 133)

(598, 95)   (739, 66)

(445, 10)

(735, -10)
(727, -66)

(506, -119)

(758, -138)

(506, -195)
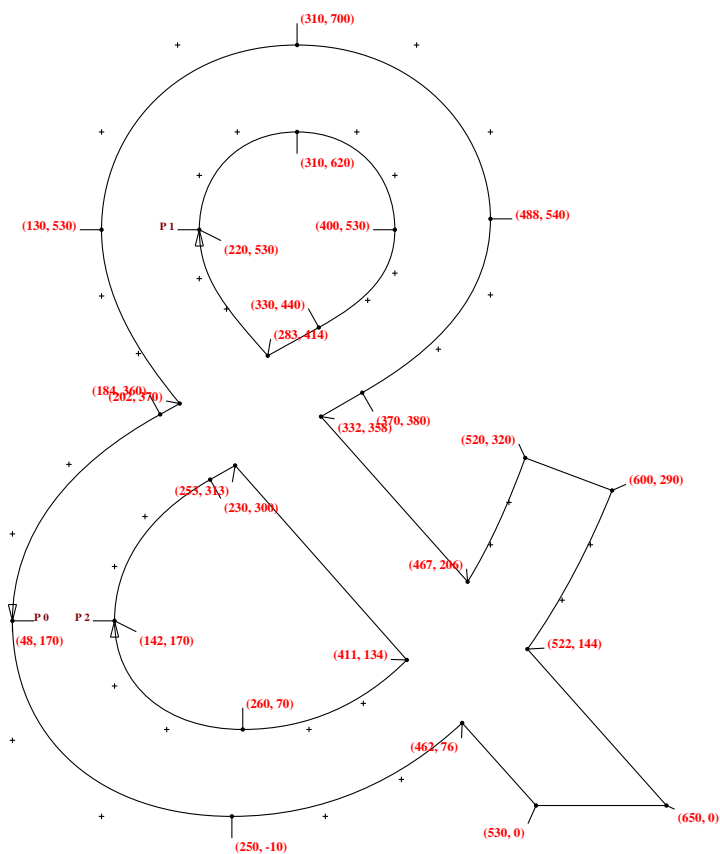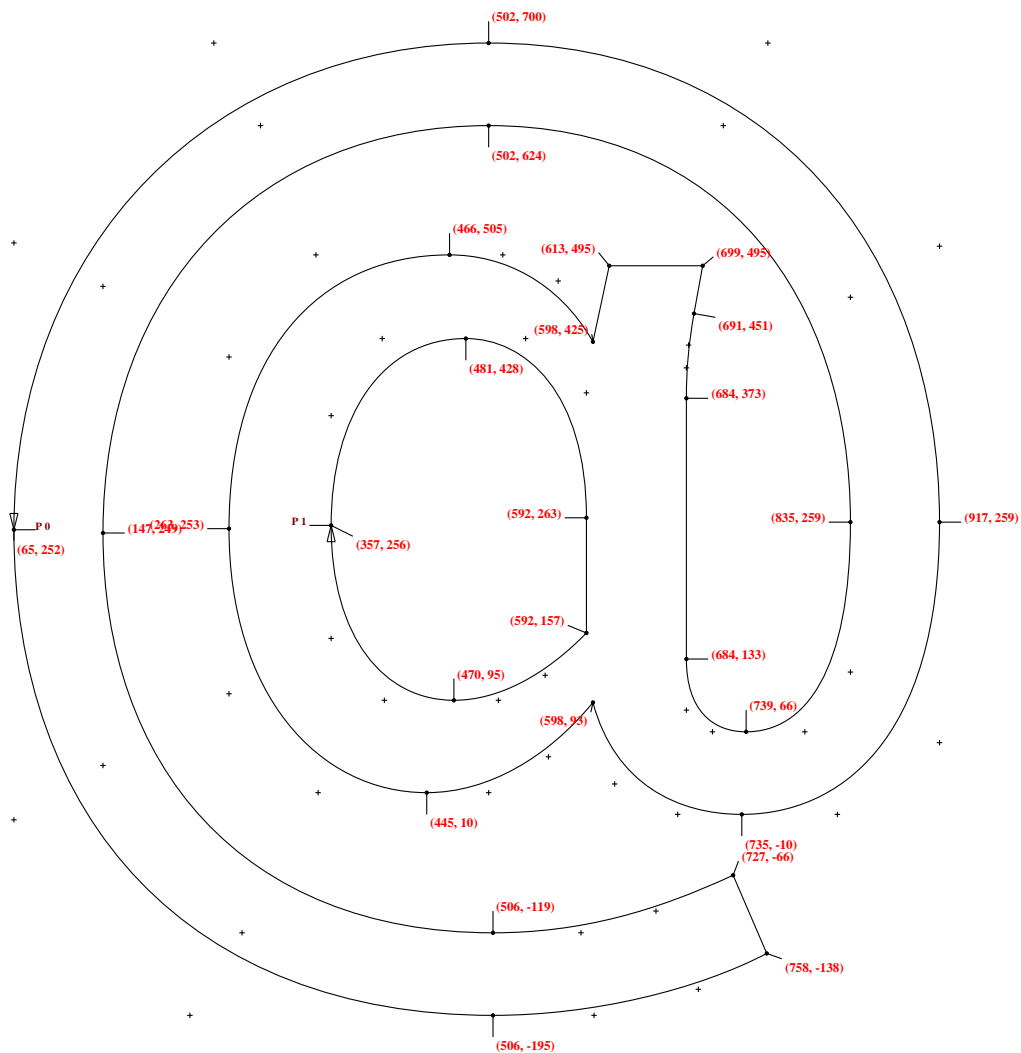
asterisk

min = 65, 272 max = 533, 720
L = 65, R = 65 Width = 598
T = 280, B = 272, vAdv = 1000
Parts: m = 1, l = 14, c = 0, total = 15
Paths: 1
Hints: 0 horiz: 0, vert: 0

(254, 720)   (344, 720)

(93, 602)   (505, 602)

(267, 531)   (331, 531)

P 0

(65, 517)   (533, 517)

(252, 470)   (346, 470)

(299, 426)

(130, 325)   (468, 325)

(203, 272)   (395, 272)
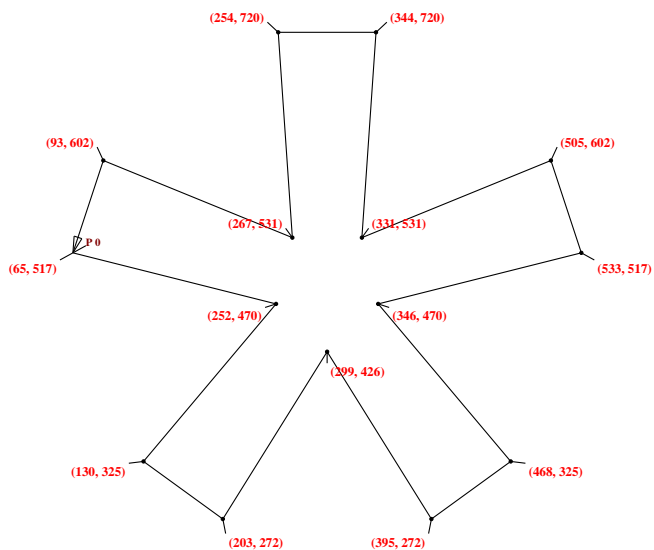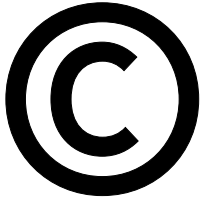
copyright

min = 50, -10 max = 760, 700
L = 50, R = 50 Width = 810
T = 300, B = -10, vAdv = 1000
Parts: m = 3, l = 2, c = 16, total = 21
Paths: 3
Hints: 0 horiz: 0, vert: 0

(405, 700)

(405, 630)
(405, 555)

(532, 500)

(406, 485)
(485, 450)

(50, 345)   (122, 345)   P 2   (290, 345)   (688, 345)   (760, 345)
(216, 345)

(490, 241)
(406, 205)

(537, 191)

(405, 135)

(405, 60)

P 1

P 0

(405, -10)
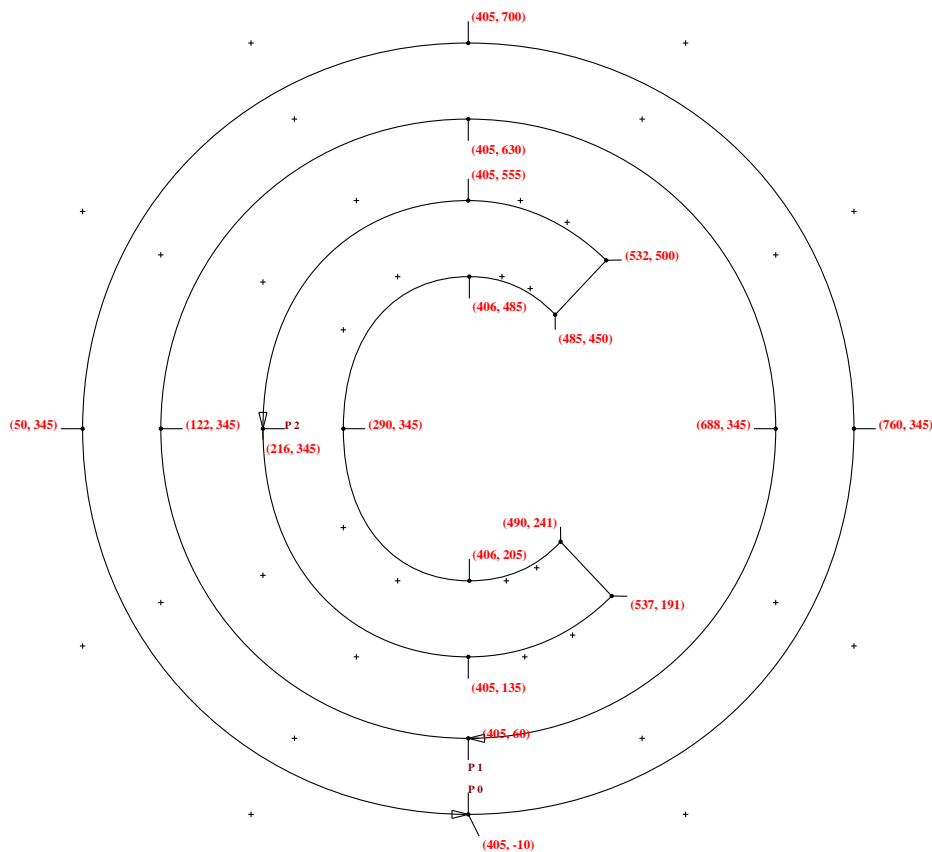
registered

min = 50, -10 max = 760, 700
L = 50, R = 50 Width = 810
T = 300, B = -10, vAdv = 1000
Parts: m = 4, l = 9, c = 12, total = 25
Paths: 4
Hints: 0 horiz: 0, vert: 0

(405, 700)

(405, 630)

(409, 552)

(268, 552)

P 3

(338, 492)

(405, 492)

(484, 423)

(556, 423)

(338, 352)

(405, 352)

(50, 345)   (122, 345)

(688, 345)   (760, 345)

(468, 303)

(338, 294)

(396, 294)

P 2

(268, 138)   (338, 138)   (486, 138)   (568, 138)

(405, 60)

P 1

P 0

(405, -10)

TM

trademark
min = 40, 290 max = 820, 690
L = 40, R = 100 Width = 920
T = 310, B = 290, vAdv = 1000
Parts: m = 2, l = 19, c = 0, total = 21
Paths: 2
Hints: 0 horiz: 0, vert: 0

(40, 690)
(426, 690)
(538, 690)
(708, 690)
(820, 690)
(40, 618)
(160, 618)
(240, 618)
(360, 618)
(500, 591)
(746, 591)
(623, 461)
(585, 369)
(661, 369)
P 0
P 1
(160, 290)
(240, 290)
(426, 290)
(500, 290)
(746, 290)
(820, 290)
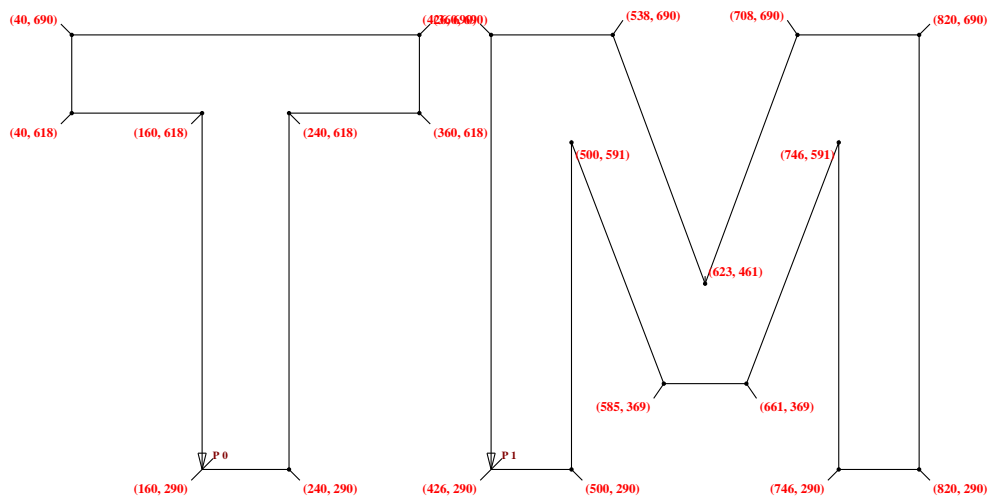
asciicircum

min = 65, 265 max = 535, 690
L = 65, R = 65 Width = 600
T = 310, B = 265, vAdv = 1000
Parts: m = 1, l = 6, c = 0, total = 7
Paths: 1
Hints: 0 horiz: 0, vert: 0

(264, 690)   (336, 690)

(298, 581)

(65, 265)   (155, 265)   (442, 265)   (535, 265)

P 0
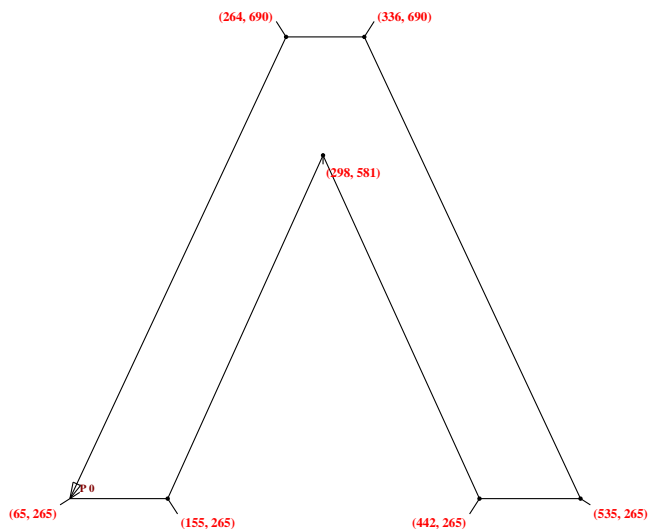
asciitilde

min = 83, 296 max = 517, 461
L = 83, R = 83 Width = 600
T = 539, B = 296, vAdv = 1000
Parts: m = 1, l = 2, c = 6, total = 9
Paths: 1
Hints: 0 horiz: 0, vert: 0

(214, 461)

(454, 456)   (517, 456)

(395, 373)

(205, 384)

P 0

(83, 301)   (146, 301)

(386, 296)
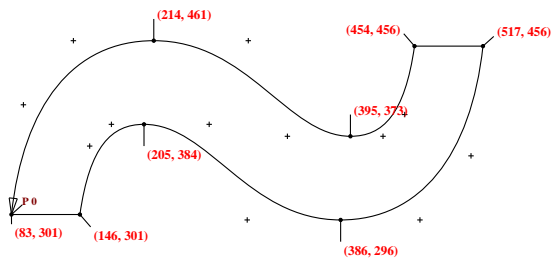
grave

min = 159, 590 max = 345, 740
L = 159, R = 255 Width = 600
T = 260, B = 590, vAdv = 1000
Parts: m = 1, l = 3, c = 0, total = 4
Paths: 1
Hints: 0 horiz: 0, vert: 0

(159, 740)   P 0   (270, 740)

(269, 590)   (345, 590)
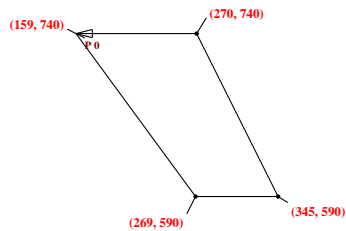
grave.cap

min = 124, 750 max = 354, 885
L = 124, R = 246 Width = 600
T = 115, B = 750, vAdv = 1000
Parts: m = 1, l = 3, c = 0, total = 4
Paths: 1
Hints: 0 horiz: 0, vert: 0

(245, 885)

(124, 885)

R 0

(265, 750)

(354, 750)
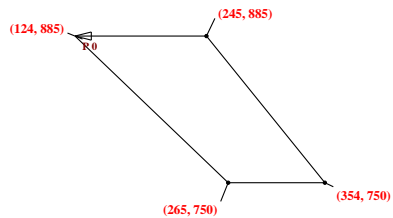
acute

min = 255, 590 max = 441, 740
L = 255, R = 159 Width = 600
T = 260, B = 590, vAdv = 1000
Parts: m = 1, l = 3, c = 0, total = 4
Paths: 1
Hints: 0 horiz: 0, vert: 0

(330, 740)   (441, 740)

P 0

(255, 590)   (331, 590)
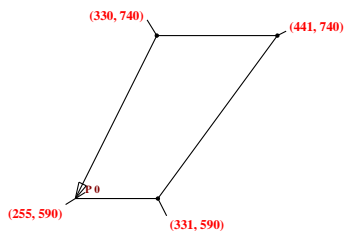
acute.cap

min = 246, 750 max = 476, 885
L = 246, R = 124 Width = 600
T = 115, B = 750, vAdv = 1000
Parts: m = 1, l = 3, c = 0, total = 4
Paths: 1
Hints: 0 horiz: 0, vert: 0

(355, 885)   (476, 885)

(246, 750)
(335, 750)
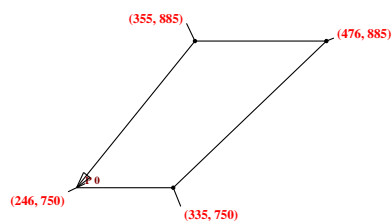
circumflex

min = 162, 590 max = 438, 740
L = 162, R = 162 Width = 600
T = 260, B = 590, vAdv = 1000
Parts: m = 1, l = 6, c = 0, total = 7
Paths: 1
Hints: 0 horiz: 0, vert: 0

(249, 740)   (351, 740)

(300, 676)

0

(162, 590)

(239, 590) (361, 590)

(438, 590)
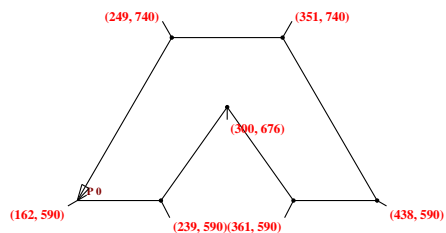
circumflex.cap

min = 148, 750 max = 452, 885
L = 148, R = 148 Width = 600
T = 115, B = 750, vAdv = 1000
Parts: m = 1, l = 6, c = 0, total = 7
Paths: 1
Hints: 0 horiz: 0, vert: 0

(244, 885)   (356, 885)

(300, 826)

0

(148, 750)

(230, 750)   (370, 750)

(452, 750)

caron

min = 162, 590 max = 438, 740
L = 162, R = 162 Width = 600
T = 260, B = 590, vAdv = 1000
Parts: m = 1, l = 6, c = 0, total = 7
Paths: 1
Hints: 0 horiz: 0, vert: 0

(162, 740)   (239, 740)(361, 740)   (438, 740)

P 0

(300, 654)
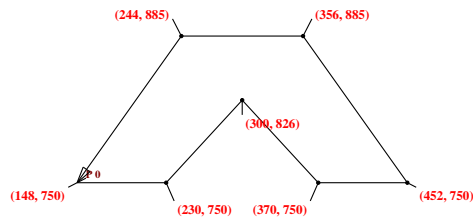
(249, 590)   (351, 590)

caron.cap

min = 148, 750 max = 452, 885
L = 148, R = 148 Width = 600
T = 115, B = 750, vAdv = 1000
Parts: m = 1, l = 6, c = 0, total = 7
Paths: 1
Hints: 0 horiz: 0, vert: 0

(148, 885)

P 0

(230, 885)   (370, 885)

(452, 885)

(390, 809)

(244, 750)
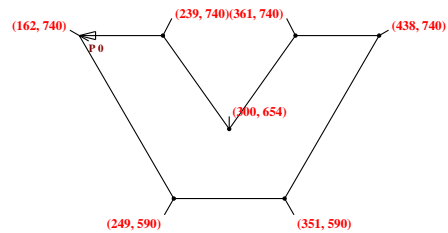
(356, 750)
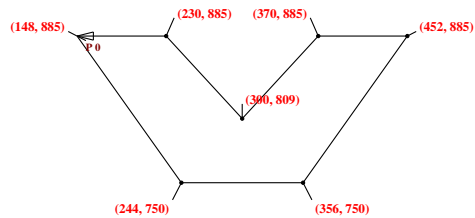
caron.alt

min = 250, 540 max = 374, 730
L = 250, R = 226 Width = 600
T = 270, B = 540, vAdv = 1000
Parts: m = 1, l = 3, c = 0, total = 4
Paths: 1
Hints: 0 horiz: 0, vert: 0

(290, 730)   (374, 730)

P 0

(250, 540)   (320, 540)

~
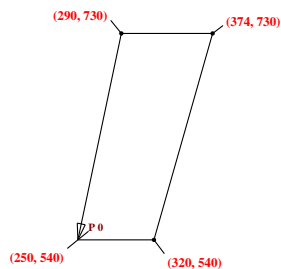
tilde

min = 154, 600 max = 446, 725
L = 154, R = 154 Width = 600
T = 275, B = 600, vAdv = 1000
Parts: m = 1, l = 2, c = 6, total = 9
Paths: 1
Hints: 0 horiz: 0, vert: 0

(243, 725)

(386, 720)

(446, 720)

(356, 676)

(244, 649)

P 0

(154, 605)   (214, 605)

(357, 600)

~
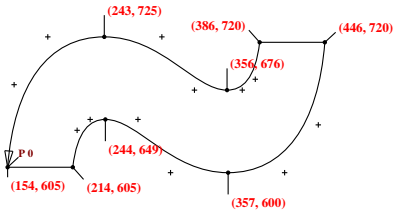
tilde.cap
min = 139, 756 max = 461, 881
L = 139, R = 139 Width = 600
T = 119, B = 756, vAdv = 1000
Parts: m = 1, l = 2, c = 6, total = 9
Paths: 1
Hints: 0 horiz: 0, vert: 0

(233, 881)

(401, 876)

(461, 876)

(366, 829)

(234, 808)

P 0

(139, 761)   (199, 761)

(367, 756)
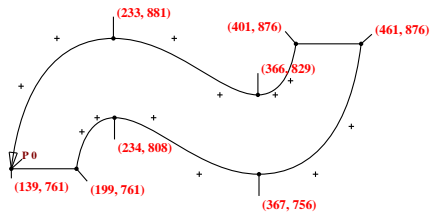
dieresis

min = 145, 615 max = 455, 730
L = 145, R = 145 Width = 600
T = 270, B = 615, vAdv = 1000
Parts: m = 2, l = 0, c = 8, total = 10
Paths: 2
Hints: 0 horiz: 0, vert: 0

(202, 730)   (398, 730)

P 0   (259, 672)   P 1   (455, 672)

(145, 672)   (341, 672)

(202, 615)   (398, 615)
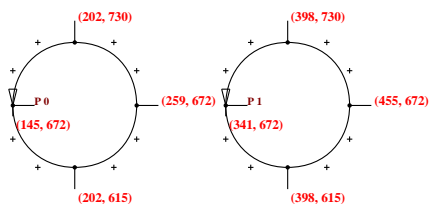
dieresis.cap

min = 137, 760 max = 463, 875
L = 137, R = 137 Width = 600
T = 125, B = 760, vAdv = 1000
Parts: m = 2, l = 0, c = 8, total = 10
Paths: 2
Hints: 0 horiz: 0, vert: 0

(194, 875)

(406, 875)

P 0

P 1

(251, 817)

(463, 817)

(137, 817)

(349, 817)

(194, 760)

(406, 760)
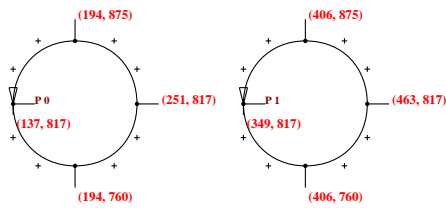
macron

min = 152, 630 max = 448, 700
L = 152, R = 152 Width = 600
T = 300, B = 630, vAdv = 1000
Parts: m = 1, l = 3, c = 0, total = 4
Paths: 1
Hints: 0 horiz: 0, vert: 0

(152, 700)   (448, 700)

P 0

(152, 630)   (448, 630)
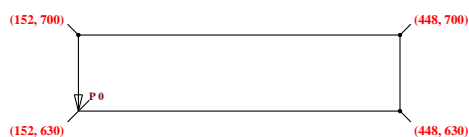
macron.cap

min = 152, 790 max = 448, 860
L = 152, R = 152 Width = 600
T = 140, B = 790, vAdv = 1000
Parts: m = 1, l = 3, c = 0, total = 4
Paths: 1
Hints: 0 horiz: 0, vert: 0

(152, 860)   (448, 860)

P 0

(152, 790)   (448, 790)
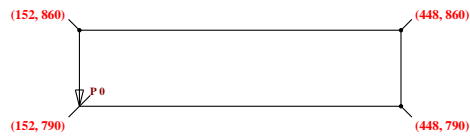
macronmod

min = -148, 630 max = 148, 700
L = -148, R = -148 Width = 0
T = 300, B = 630, vAdv = 1000
Parts: m = 1, l = 3, c = 0, total = 4
Paths: 1
Hints: 0 horiz: 0, vert: 0

(-148, 700)   (148, 700)

P 0

(-148, 630)   (148, 630)
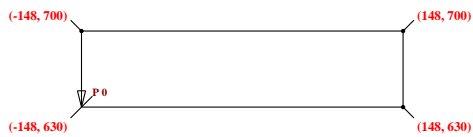
breve

min = 161, 590 max = 439, 740
L = 161, R = 161 Width = 600
T = 260, B = 590, vAdv = 1000
Parts: m = 1, l = 1, c = 4, total = 6
Paths: 1
Hints: 0 horiz: 0, vert: 0

(161, 740)   (231, 740)   (369, 740)   (439, 740)

P 0

(300, 666)

(300, 590)
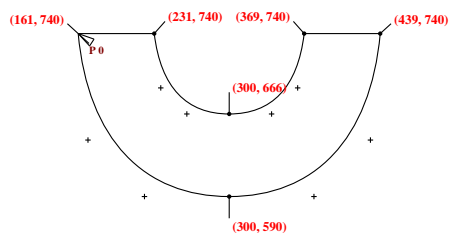
breve.cap

min = 161, 750 max = 439, 885
L = 161, R = 161 Width = 600
T = 115, B = 750, vAdv = 1000
Parts: m = 1, l = 1, c = 4, total = 6
Paths: 1
Hints: 0 horiz: 0, vert: 0

(161, 885)   (231, 885)   (369, 885)   (439, 885)

P 0

(300, 821)

(300, 750)
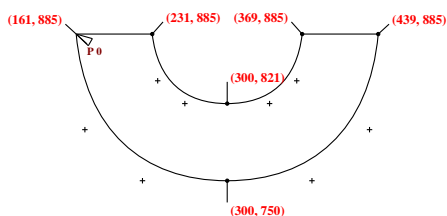
O

ring
min = 184, 580 max = 417, 808
L = 184, R = 183 Width = 600
T = 192, B = 580, vAdv = 1000
Parts: m = 2, l = 0, c = 8, total = 10
Paths: 2
Hints: 0 horiz: 0, vert: 0

(300, 808)

(300, 758)

(351, 694)

P P 1

(184, 694)   (250, 694)   (417, 694)

(300, 635)

(300, 580)
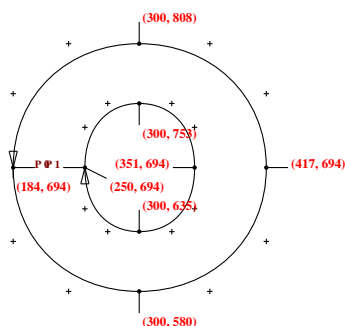
ring.cap

min = 184, 740 max = 417, 948
L = 184, R = 183 Width = 600
T = 52, B = 740, vAdv = 1000
Parts: m = 2, l = 0, c = 8, total = 10
Paths: 2
Hints: 0 horiz: 0, vert: 0

(300, 948)

(300, 893)

(351, 844)

(250, 844)

(300, 795)

P 0 1

(184, 844)

(417, 844)

(300, 740)
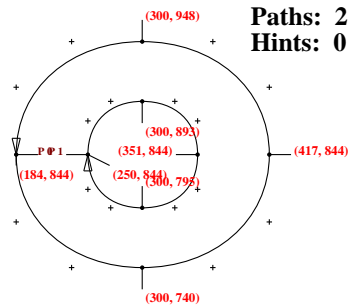
ring_acute

min = 184, 580 max = 441, 998

L = 184, R = 159 Width = 600

T = 2, B = 580, vAdv = 1000

Parts: m = 3, l = 3, c = 8, total = 14

Paths: 3

Hints: 0 horiz: 0, vert: 0

(330, 998)

(441, 998)

(255, 848)

P 0

(300, 808)

(331, 848)

(300, 753)

P P 2

(351, 694)

(417, 694)

(184, 694)

(250, 694)

(300, 635)

(300, 580)

ring_acute.cap

min = 184, 740 max = 476, 1123

L = 184, R = 124 Width = 600

T = -123, B = 740, vAdv = 1000

Parts: m = 3, l = 3, c = 8, total = 14

Paths: 3

Hints: 0 horiz: 0, vert: 0

(355, 1123)   (476, 1123)

(246, 988)   (300, 948)   (335, 988)

(300, 893)

(351, 844)   (417, 844)

(184, 844)   (250, 844)   (300, 795)

(300, 740)

P P 0

P P 2
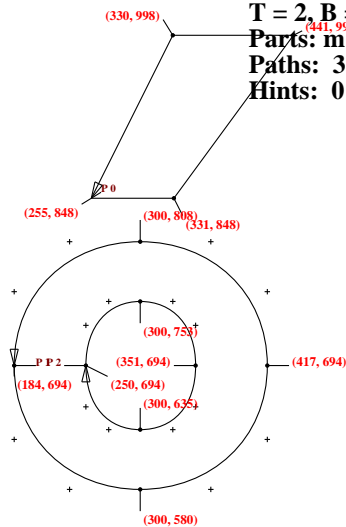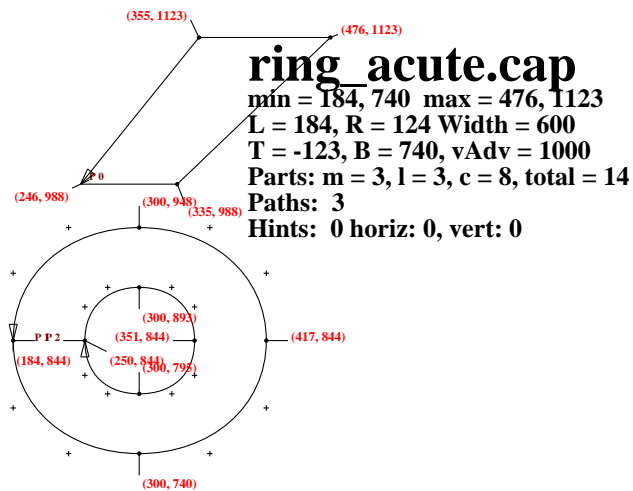
hungarumlaut

min = 165, 590 max = 505, 740
L = 165, R = 95 Width = 600
T = 260, B = 590, vAdv = 1000
Parts: m = 2, l = 6, c = 0, total = 8
Paths: 2
Hints: 0 horiz: 0, vert: 0

(220, 740)   (400, 740)   (505, 740)
(325, 740)

P 0   P 1

(165, 590)   (335, 590)   (405, 590)
(235, 590)
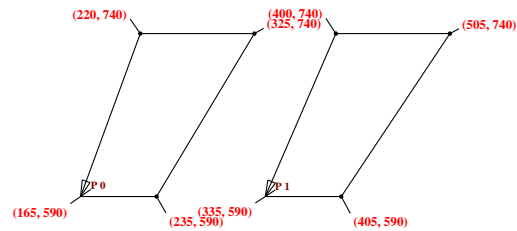
hungarumlaut.cap

min = 154, 750 max = 538, 885
L = 154, R = 62 Width = 600
T = 115, B = 750, vAdv = 1000
Parts: m = 2, l = 6, c = 0, total = 8
Paths: 2
Hints: 0 horiz: 0, vert: 0

(224, 885)   (426, 885)
(336, 885)   (538, 885)

P 0   P 1

(154, 750)   (346, 750)
(234, 750)   (426, 750)
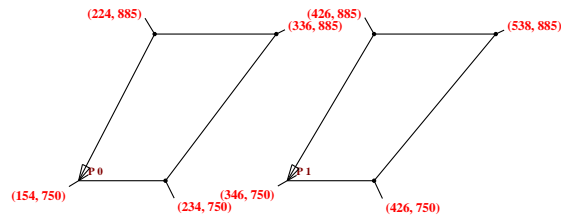
dotaccent

min = 239, 605 max = 361, 730
L = 239, R = 239 Width = 600
T = 270, B = 605, vAdv = 1000
Parts: m = 1, l = 0, c = 4, total = 5
Paths: 1
Hints: 0 horiz: 0, vert: 0

(300, 730)

(361, 667)

P 0

(239, 667)

(300, 605)
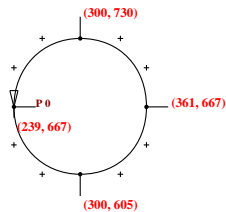
dotaccent.cap

min = 239, 755 max = 361, 880
L = 239, R = 239 Width = 600
T = 120, B = 755, vAdv = 1000
Parts: m = 1, l = 0, c = 4, total = 5
Paths: 1
Hints: 0 horiz: 0, vert: 0

(300, 880)

(361, 817)

P 0

(239, 817)

(300, 755)
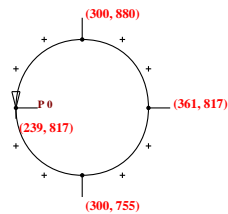
cedilla

min = 222, -240 max = 400, 15
L = 222, R = 200 Width = 600
T = 985, B = -240, vAdv = 1000
Parts: m = 1, l = 5, c = 4, total = 10
Paths: 1
Hints: 0 horiz: 0, vert: 0

(270, 15)   (328, 9)

(316, -65)

(252, -103)
(282, -105)(320, 140)
(234, -185)

(400, -141)

(222, -240)
(252, -240)
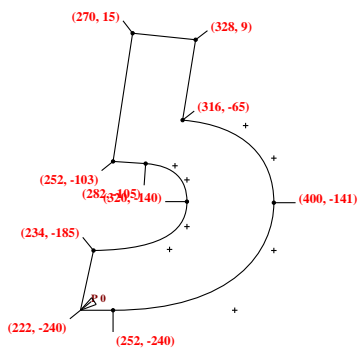
dotbelow

min = 239, -215 max = 361, -90
L = 239, R = 239 Width = 600
T = 1090, B = -215, vAdv = 1000
Parts: m = 1, l = 0, c = 4, total = 5
Paths: 1
Hints: 0 horiz: 0, vert: 0

(300, -90)

(361, -153)

P 0

(239, -153)

(300, -215)
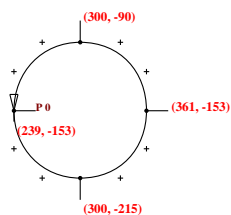
ogonek

min = 222, -195 max = 400, 0
L = 222, R = 200 Width = 600
T = 1000, B = -195, vAdv = 1000
Parts: m = 1, l = 2, c = 6, total = 9
Paths: 1
Hints: 0 horiz: 0, vert: 0

(300, 0)

(380, 0)

(288, -100)

(380, -122)

P 0

(328, -139)

(222, -110)

(400, -170)

(318, -195)
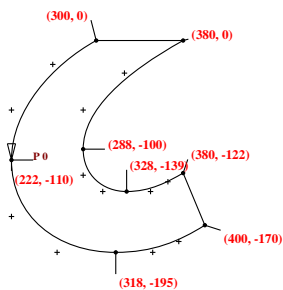
commaaccent
min = 243, -310 max = 357, -90
L = 243, R = 243 Width = 600
T = 1090, B = -310, vAdv = 1000
Parts: m = 1, l = 2, c = 4, total = 7
Paths: 1
Hints: 0 horiz: 0, vert: 0

(300, -90)

(243, -148)   (357, -154)

(288, -204)

(342, -222)

P 0

(258, -310)   (312, -310)

'
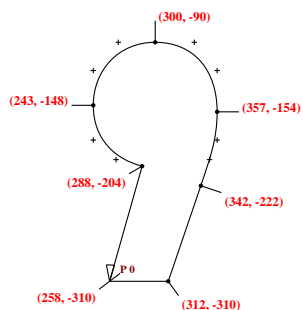
commaaccent.alt

min = 243, 605 max = 357, 825
L = 243, R = 243 Width = 600
T = 175, B = 605, vAdv = 1000
Parts: m = 1, l = 3, c = 4, total = 8
Paths: 1
Hints: 0 horiz: 0, vert: 0

(288, 825)   (342, 825)

(258, 737)

(312, 719)

(357, 663)

P 0
(243, 669)

(300, 605)
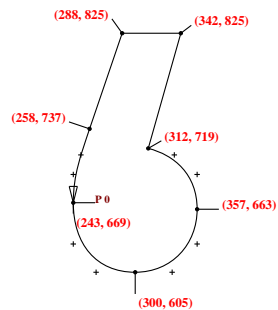
hyphensoft
min = 0, 0 max = 0, 0
L = 0, R = 0 Width = 0
T = 1000, B = 0, vAdv = 1000
Parts: m = 0, l = 0, c = 0, total = 0
Paths: 0
Hints: 0 horiz: 0, vert: 0

hyphen

min = 60, 235 max = 308, 315
L = 60, R = 60 Width = 368
T = 685, B = 235, vAdv = 1000
Parts: m = 1, l = 3, c = 0, total = 4
Paths: 1
Hints: 0 horiz: 0, vert: 0

(60, 315)   (308, 315)

P 0

(60, 235)   (308, 235)
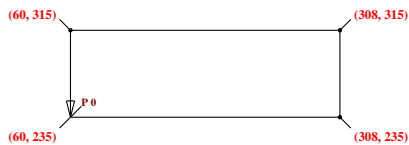
endash

min = 60, 240 max = 544, 310
L = 60, R = 60 Width = 604
T = 690, B = 240, vAdv = 1000
Parts: m = 1, l = 3, c = 0, total = 4
Paths: 1
Hints: 0 horiz: 0, vert: 0

(60, 310)   (544, 310)

P 0

(60, 240)   (544, 240)
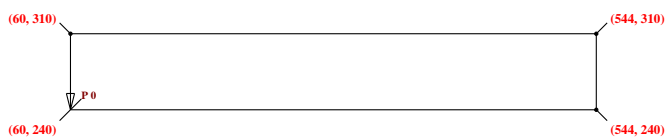
emdash

min = 60, 240 max = 821, 310
L = 60, R = 60 Width = 881
T = 690, B = 240, vAdv = 1000
Parts: m = 1, l = 3, c = 0, total = 4
Paths: 1
Hints: 0 horiz: 0, vert: 0

(60, 310)

(821, 310)

P 0

(60, 240)

(821, 240)
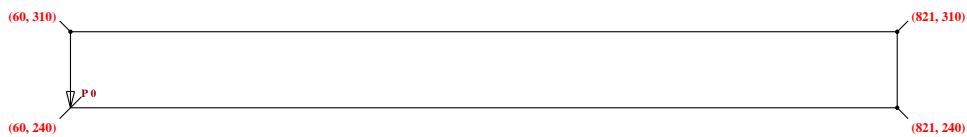
underscore

min = 0, -80 max = 428, 0
L = 0, R = 0 Width = 428
T = 1000, B = -80, vAdv = 1000
Parts: m = 1, l = 3, c = 0, total = 4
Paths: 1
Hints: 0 horiz: 0, vert: 0

(0, 0)

(428, 0)

P 0

(0, -80)

(428, -80)
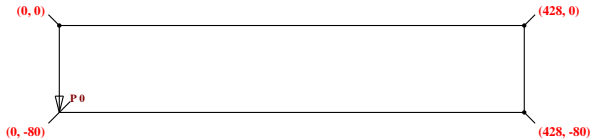
period

min = 50, -10 max = 172, 115
L = 50, R = 50 Width = 222
T = 885, B = -10, vAdv = 1000
Parts: m = 1, l = 0, c = 4, total = 5
Paths: 1
Hints: 0 horiz: 0, vert: 0
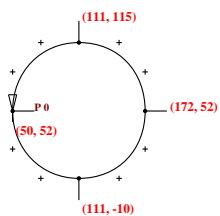
(111, 115)

P 0

(172, 52)

(50, 52)

(111, -10)

comma

min = 48, -145 max = 174, 115
L = 48, R = 48 Width = 222
T = 885, B = -145, vAdv = 1000
Parts: m = 1, l = 2, c = 4, total = 7
Paths: 1
Hints: 0 horiz: 0, vert: 0

(111, 115)

(48, 53)

(174, 44)

(92, -7)

(158, -25)

P 0

(57, -145)

(113, -145)
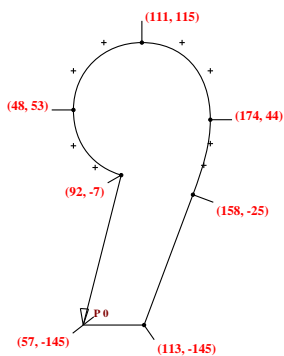
colon

min = 50, -10 max = 172, 525
L = 50, R = 50 Width = 222
T = 475, B = -10, vAdv = 1000
Parts: m = 2, l = 0, c = 8, total = 10
Paths: 2
Hints: 0 horiz: 0, vert: 0

(111, 525)

(172, 462)

P 0

(50, 462)

(111, 400)

(111, 115)

(172, 52)

P 1

(50, 52)

(111, -10)
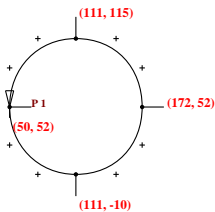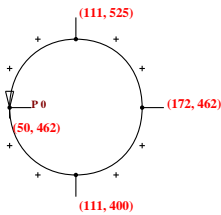
semicolon

min = 48, -145 max = 174, 525
L = 48, R = 48 Width = 222
T = 475, B = -145, vAdv = 1000
Parts: m = 2, l = 2, c = 8, total = 12
Paths: 2
Hints: 0 horiz: 0, vert: 0

(111, 525)

(172, 462)

P 0

(50, 462)

(111, 400)

(111, 115)

(48, 53)

(174, 44)

(92, -7)

(158, -25)

P 1

(57, -145)

(113, -145)
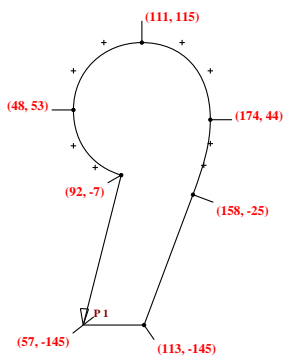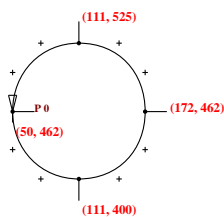
exclam

min = 100, -10 max = 222, 690
L = 100, R = 100 Width = 322
T = 310, B = -10, vAdv = 1000
Parts: m = 2, l = 5, c = 4, total = 11
Paths: 2
Hints: 0 horiz: 0, vert: 0

(110, 690)   (212, 690)

(110, 515)   (212, 515)

P 0

(126, 210)   (196, 210)

(161, 115)

P 1   (222, 52)
(100, 52)

(161, -10)
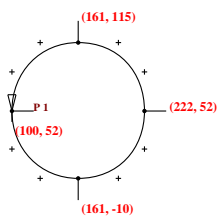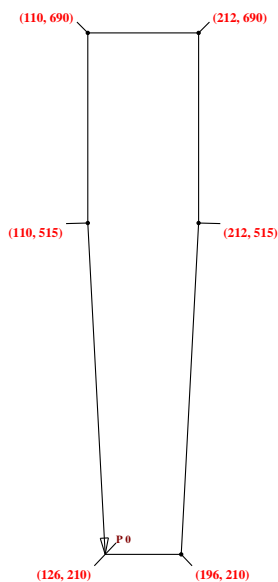
exclamdown

min = 100, -185 max = 222, 525
L = 100, R = 100 Width = 322
T = 475, B = -185, vAdv = 1000
Parts: m = 2, l = 5, c = 4, total = 11
Paths: 2
Hints: 0 horiz: 0, vert: 0

(161, 525)

P 0

(222, 463)

(100, 463)

(161, 400)

(126, 305)

(196, 305)

(110, 0)

(212, 0)

P 1

(110, -185)

(212, -185)
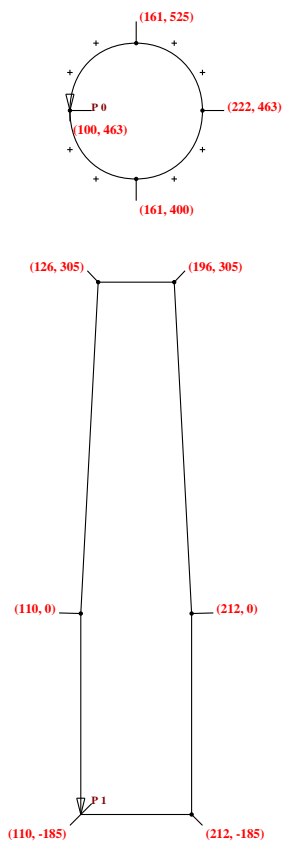
question

min = 25, -10 max = 448, 700
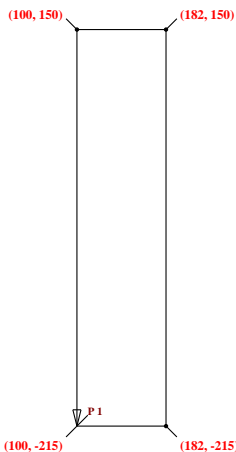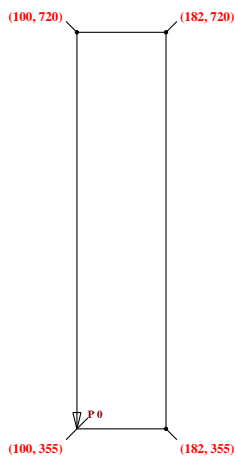L = 25, R = 60 Width = 508
T = 300, B = -10, vAdv = 1000
Parts: m = 2, l = 4, c = 12, total = 18
Paths: 2
Hints: 0 horiz: 0, vert: 0

(246, 700)

P 0
(25, 588)

(243, 609)

(88, 522)

(349, 510)

(448, 510)

(257, 392)

(336, 343)

(197, 273)

(285, 260)

(203, 210)

(282, 210)

(243, 115)

P 1
(182, 52)

(304, 52)

(243, -10)
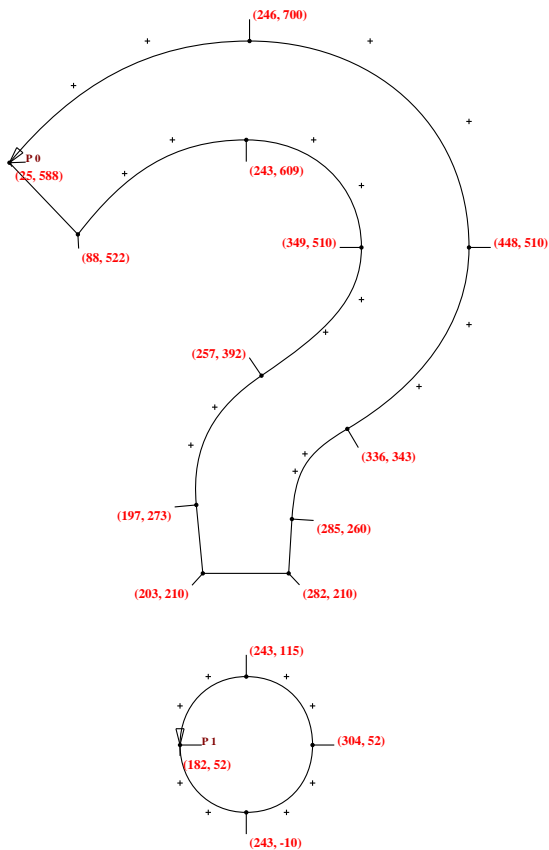
questiondown

min = 60, -195 max = 483, 525
L = 60, R = 25 Width = 508
T = 475, B = -195, vAdv = 1000
Parts: m = 2, l = 4, c = 12, total = 18
Paths: 2
Hints: 0 horiz: 0, vert: 0

(265, 525)

P 0
(204, 463)   (326, 463)

(265, 400)

(226, 305)   (305, 305)

(223, 245)
(311, 232)

(172, 162)

(251, 113)

P 1
(60, -5)   (159, -5)   (420, -17)

(265, -104)   (483, -83)

(262, -195)
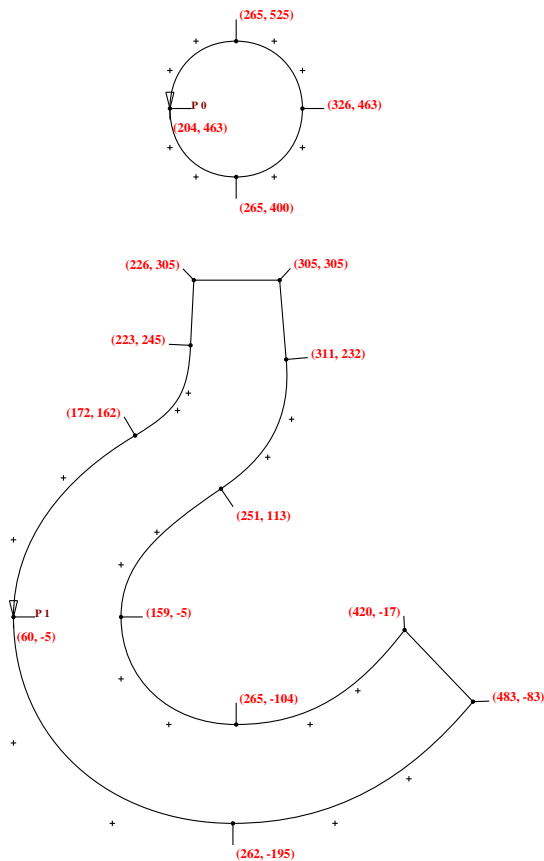
ellipsis

min = 50, -10 max = 616, 115
L = 50, R = 50 Width = 666
T = 885, B = -10, vAdv = 1000
Parts: m = 3, l = 0, c = 12, total = 15
Paths: 3
Hints: 0 horiz: 0, vert: 0

(111, 115)

(333, 115)

(555, 115)

P 0   (172, 52)

(50, 52)

P 1   (394, 52)

(272, 52)

P 2   (616, 52)

(494, 52)

(111, -10)

(333, -10)

(555, -10)
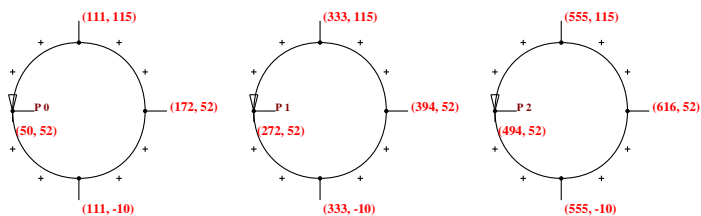
periodcentered

min = 50, 250 max = 172, 375
L = 50, R = 50 Width = 222
T = 625, B = 250, vAdv = 1000
Parts: m = 1, l = 0, c = 4, total = 5
Paths: 1
Hints: 0 horiz: 0, vert: 0

(111, 375)

(172, 312)

P 0

(50, 312)

(111, 250)
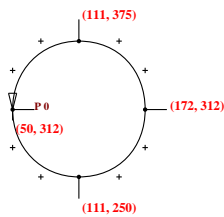
bulletoperator

min = 180, 170 max = 420, 410
L = 180, R = 180 Width = 600
T = 590, B = 170, vAdv = 1000
Parts: m = 1, l = 0, c = 4, total = 5
Paths: 1
Hints: 0 horiz: 0, vert: 0

(300, 410)

P 0

(180, 290)

(420, 290)

(300, 170)
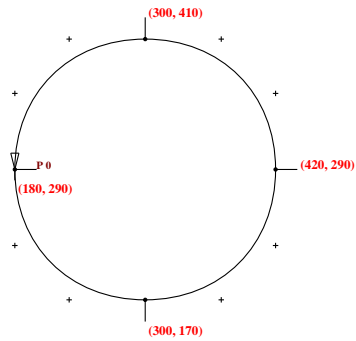
bullet

min = 80, 170 max = 320, 410
L = 80, R = 80 Width = 400
T = 590, B = 170, vAdv = 1000
Parts: m = 1, l = 0, c = 4, total = 5
Paths: 1
Hints: 0 horiz: 0, vert: 0
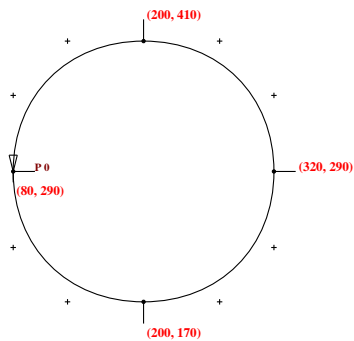
(200, 410)

P 0

(80, 290)   (320, 290)

(200, 170)

slash

min = 0, -30 max = 336, 720
L = 0, R = 0 Width = 336
T = 280, B = -30, vAdv = 1000
Parts: m = 1, l = 3, c = 0, total = 4
Paths: 1
Hints: 0 horiz: 0, vert: 0

(250, 720)   (336, 720)

P 0

(0, -30)   (86, -30)

backslash

min = 0, -30 max = 336, 720
L = 0, R = 0 Width = 336
T = 280, B = -30, vAdv = 1000
Parts: m = 1, l = 3, c = 0, total = 4
Paths: 1
Hints: 0 horiz: 0, vert: 0

(0, 720)   (86, 720)
P 0

(250, -30)   (336, -30)

bar

min = 100, -215 max = 182, 720
L = 100, R = 100 Width = 282
T = 280, B = -215, vAdv = 1000
Parts: m = 1, l = 3, c = 0, total = 4
Paths: 1
Hints: 0 horiz: 0, vert: 0

(100, 720)   (182, 720)

P 0

(100, -215)   (182, -215)
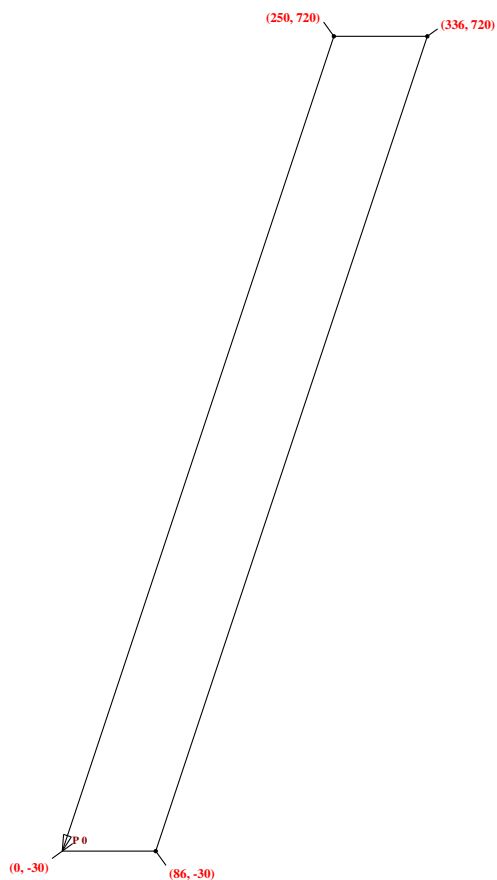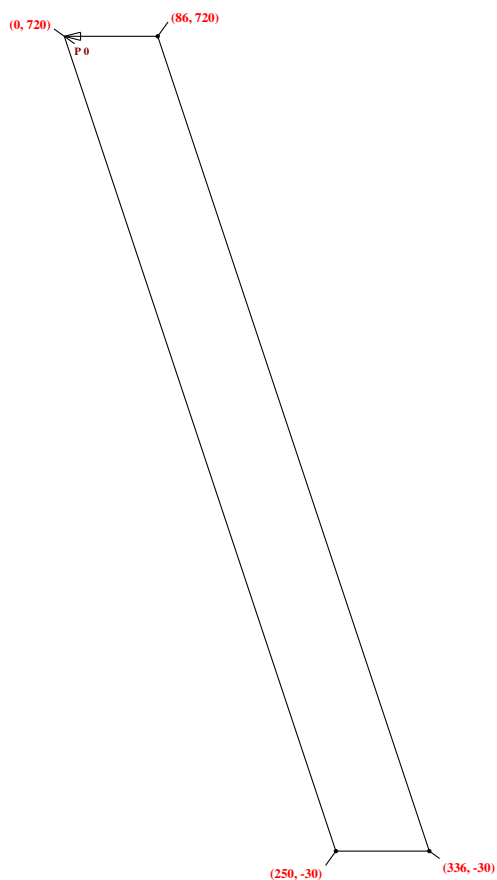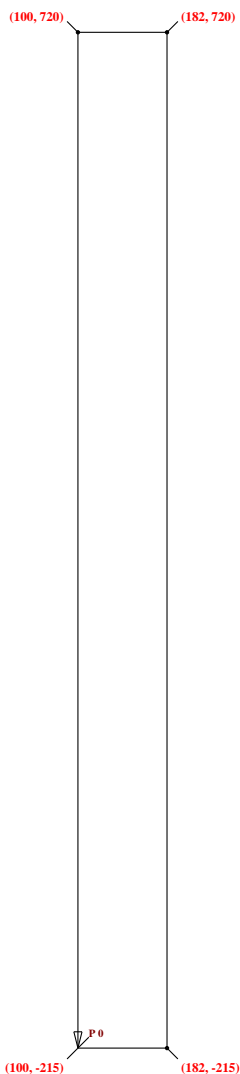
brokenbar

min = 100, -215 max = 182, 720
L = 100, R = 100 Width = 282
T = 280, B = -215, vAdv = 1000
Parts: m = 2, l = 6, c = 0, total = 8
Paths: 2
Hints: 0 horiz: 0, vert: 0

(100, 720)   (182, 720)

P 0

(100, 355)   (182, 355)

(100, 150)   (182, 150)

P 1

(100, -215)   (182, -215)

parenleft
min = 75, -238 max = 367, 773
L = 75, R = -35 Width = 332
T = 227, B = -238, vAdv = 1000
Parts: m = 1, l = 2, c = 4, total = 7
Paths: 1
Hints: 0 horiz: 0, vert: 0

(333, 773)

(367, 730)

P 0

(157, 268)

(75, 268)

(367, -195)

(333, -238)
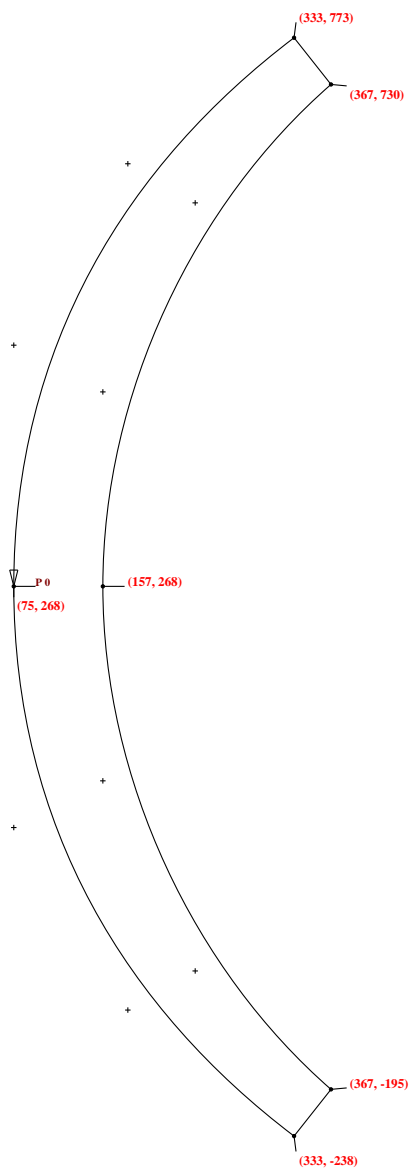
parenright

min = -35, -238 max = 257, 773
L = -35, R = 75 Width = 332
T = 227, B = -238, vAdv = 1000
Parts: m = 1, l = 2, c = 4, total = 7
Paths: 1
Hints: 0 horiz: 0, vert: 0

(-1, 773)

(-35, 730)

(175, 268)   (257, 268)

(-35, -195)

(-1, -238)
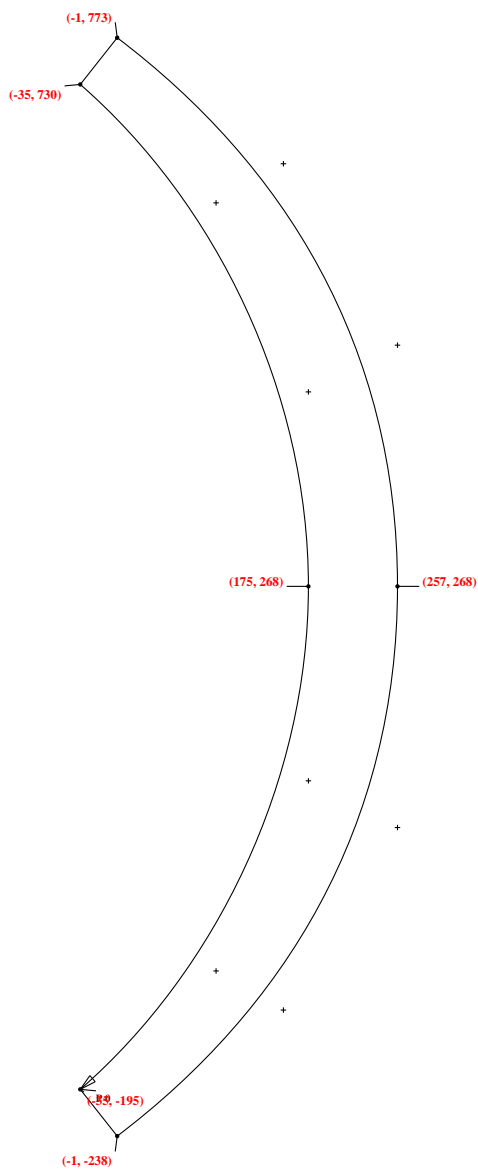
bracketleft

min = 100, -245 max = 345, 780
L = 100, R = -25 Width = 320
T = 220, B = -245, vAdv = 1000
Parts: m = 1, l = 7, c = 0, total = 8
Paths: 1
Hints: 0 horiz: 0, vert: 0

(100, 780)   (345, 780)

(182, 710)   (345, 710)

(182, -175)   (345, -175)

P 0

(100, -245)   (345, -245)
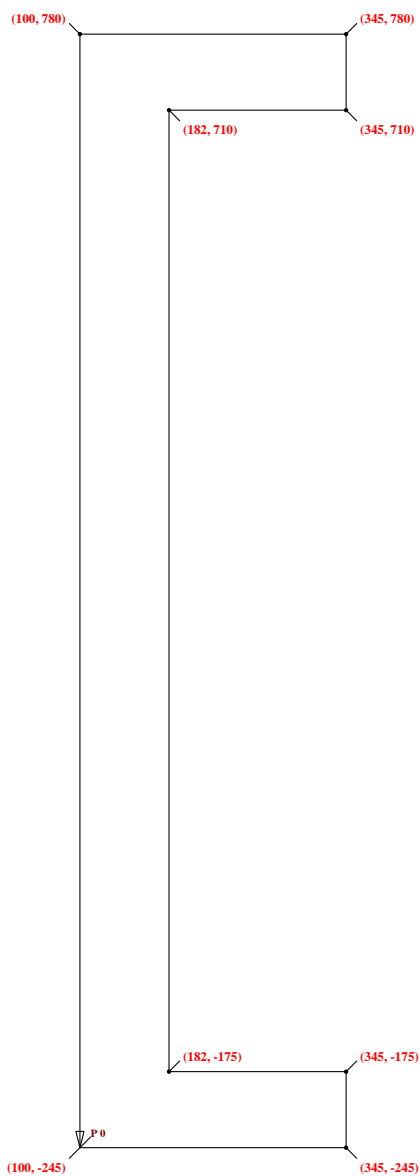
bracketright

min = -25, -245 max = 220, 780
L = -25, R = 100 Width = 320
T = 220, B = -245, vAdv = 1000
Parts: m = 1, l = 7, c = 0, total = 8
Paths: 1
Hints: 0 horiz: 0, vert: 0

(-25, 780)   (220, 780)

(-25, 710)   (138, 710)

(-25, -175)   (138, -175)

P 0

(-25, -245)   (220, -245)
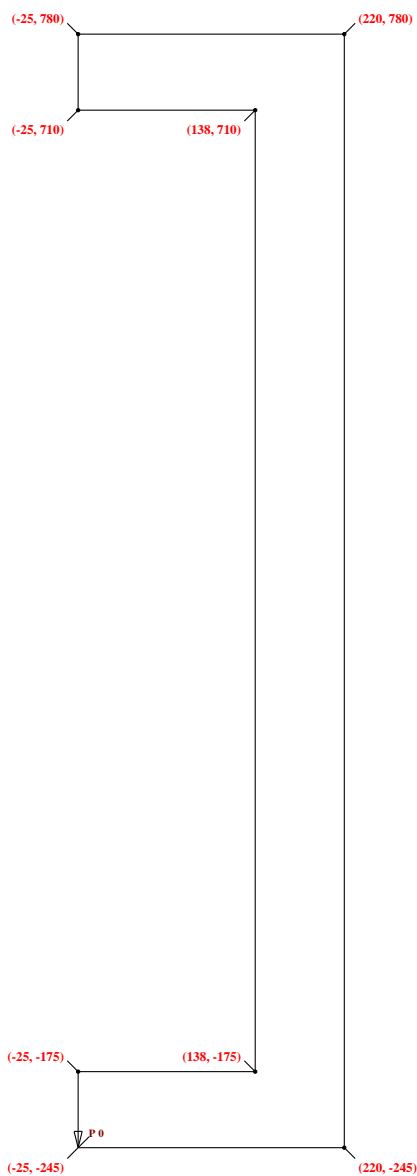
braceleft

min = 70, -252 max = 318, 787
L = 70, R = 30 Width = 348
T = 213, B = -252, vAdv = 1000
Parts: m = 1, l = 2, c = 12, total = 15
Paths: 1
Hints: 0 horiz: 0, vert: 0

(307, 787)

(318, 730)

(113, 616)   (195, 617)

(196, 399)   (273, 405)

(70, 300)

(146, 268)

P 0

(70, 236)

(196, 137)   (273, 131)

(113, -81)   (195, -82)

(318, -195)

(307, -252)
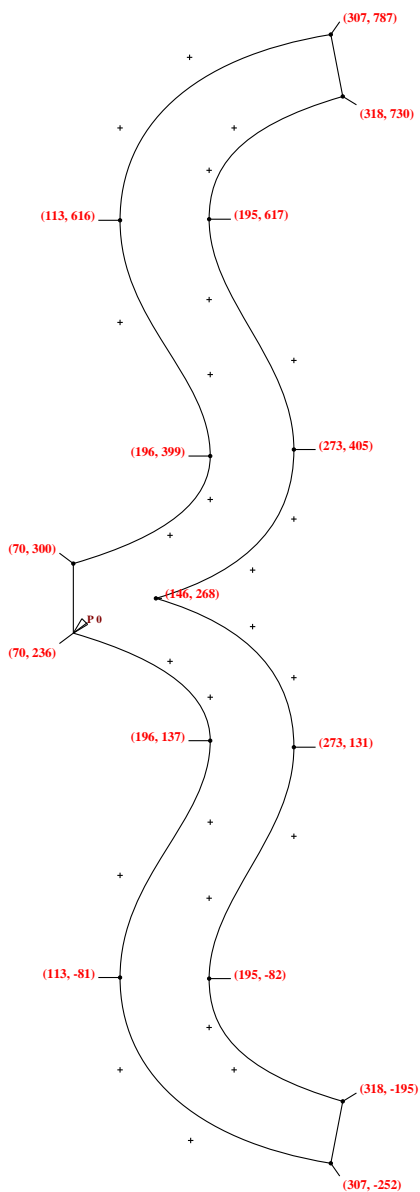
braceright
min = 30, -252 max = 278, 787
L = 30, R = 70 Width = 348
T = 213, B = -252, vAdv = 1000
Parts: m = 1, l = 3, c = 12, total = 16
Paths: 1
Hints: 0 horiz: 0, vert: 0

(41, 787)

(30, 730)

(153, 617)

(235, 616)

(75, 404)

(152, 398)

(278, 299)

(202, 267)

(278, 235)

(75, 130)

(152, 136)

(153, -82)

(235, -81)

(30, -195)

(41, -252)
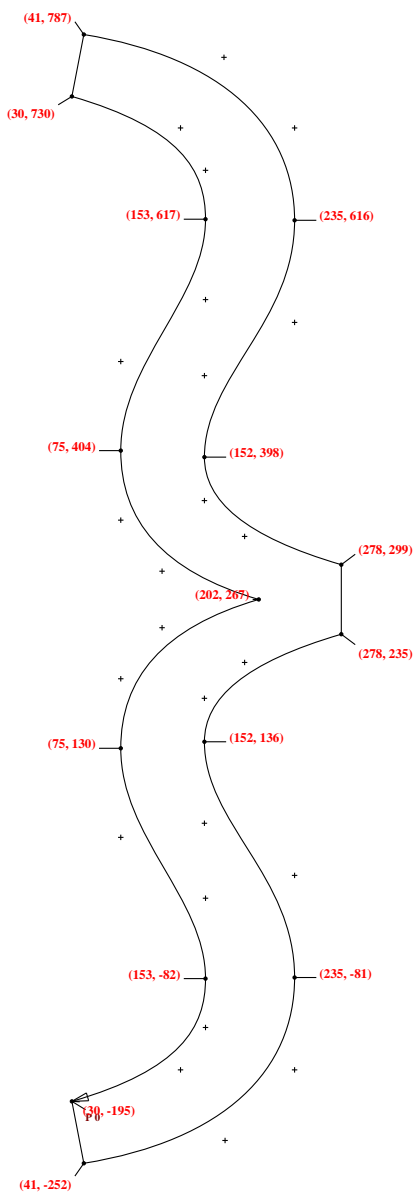
quotesingle

min = 65, 470 max = 167, 720
L = 65, R = 65 Width = 232
T = 280, B = 470, vAdv = 1000
Parts: m = 1, l = 3, c = 0, total = 4
Paths: 1
Hints: 0 horiz: 0, vert: 0

(65, 720)   (167, 720)

P 0

(82, 470)   (150, 470)

"
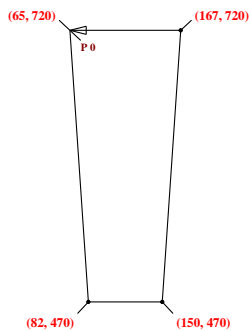
quotedbl
min = 65, 470 max = 337, 720
L = 65, R = 65 Width = 402
T = 280, B = 470, vAdv = 1000
Parts: m = 2, l = 6, c = 0, total = 8
Paths: 2
Hints: 0 horiz: 0, vert: 0

(65, 720)   (337, 720)   (337, 720)

P 0   P 1

(82, 470)   (150, 470)   (320, 470)

‘
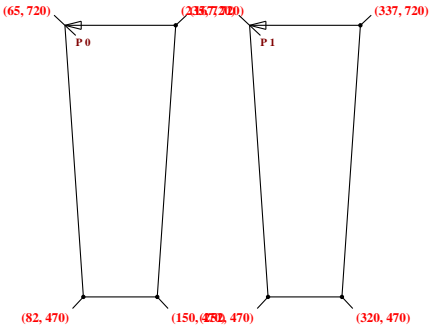
quoteleft

min = 48, 460 max = 174, 720
L = 48, R = 48 Width = 222
T = 280, B = 460, vAdv = 1000
Parts: m = 1, l = 2, c = 4, total = 7
Paths: 1
Hints: 0 horiz: 0, vert: 0

(109, 720)   (165, 720)

P 0

(64, 600)

(130, 582)

(48, 531)

(174, 522)

(111, 460)
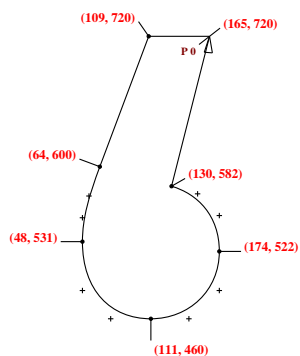
quoteright

min = 48, 470 max = 174, 730
L = 48, R = 48 Width = 222
T = 270, B = 470, vAdv = 1000
Parts: m = 1, l = 2, c = 4, total = 7
Paths: 1
Hints: 0 horiz: 0, vert: 0

(111, 730)

(48, 668)

(174, 659)

(92, 608)

(158, 590)

P 0

(57, 470)

(113, 470)
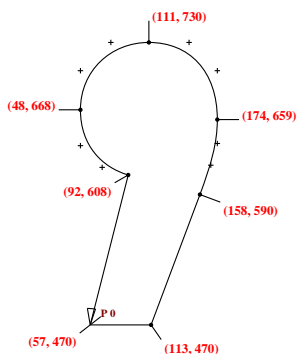
quotedblleft

min = 48, 460 max = 349, 720
L = 48, R = 48 Width = 397
T = 280, B = 460, vAdv = 1000
Parts: m = 2, l = 4, c = 8, total = 14
Paths: 2
Hints: 0 horiz: 0, vert: 0

(109, 720)   (165, 720) (284, 720)   (340, 720)

P 0   P 1

(64, 600)   (239, 600)   (305, 582)

(130, 582)

(48, 531)   (223, 531) (174, 522)   (349, 522)

(111, 460)   (286, 460)
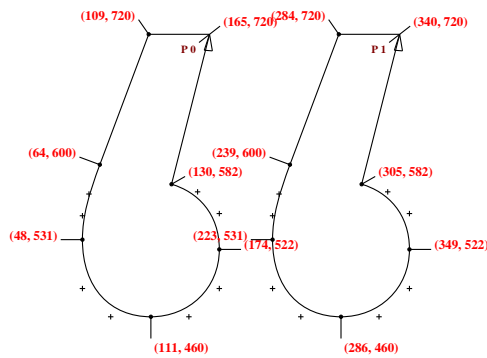
quotedblright

min = 48, 470 max = 349, 730
L = 48, R = 48 Width = 397
T = 270, B = 470, vAdv = 1000
Parts: m = 2, l = 4, c = 8, total = 14
Paths: 2
Hints: 0 horiz: 0, vert: 0

(111, 730)

(286, 730)

(48, 668)

(223, 668)

(174, 659)

(349, 659)

(92, 608)

(267, 608)

(158, 590)

(333, 590)

P 0

P 1

(57, 470)

(113, 470)

(232, 470)

(288, 470)
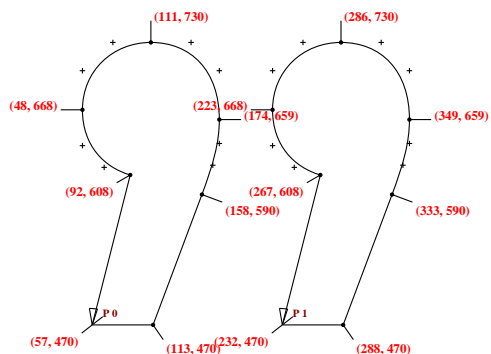
quotesinglbase
min = 48, -145 max = 174, 115
L = 48, R = 48 Width = 222
T = 885, B = -145, vAdv = 1000
Parts: m = 1, l = 2, c = 4, total = 7
Paths: 1
Hints: 0 horiz: 0, vert: 0

(111, 115)

(48, 53)

(174, 44)

(92, -7)

(158, -25)

P 0

(57, -145)

(113, -145)
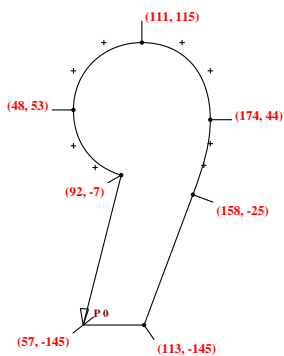
quotedblbase

min = 48, -145 max = 349, 115
L = 48, R = 48 Width = 397
T = 885, B = -145, vAdv = 1000
Parts: m = 2, l = 4, c = 8, total = 14
Paths: 2
Hints: 0 horiz: 0, vert: 0

(111, 115)
(286, 115)
(48, 53)
(223, 53)
(174, 44)
(349, 44)
(92, -7)
(267, -7)
(158, -25)
(333, -25)
P 0
P 1
(57, -145)
(113, -145)
(232, -145)
(288, -145)
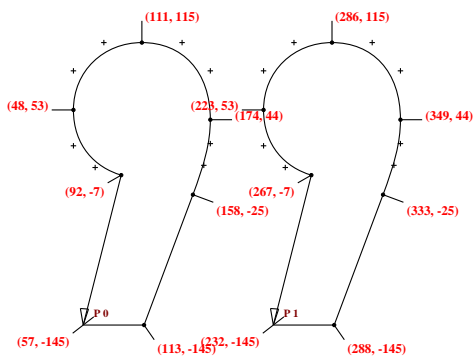
guilsinglleft

min = 45, 83 max = 264, 458
L = 45, R = 35 Width = 299
T = 542, B = 83, vAdv = 1000
Parts: m = 1, l = 6, c = 0, total = 7
Paths: 1
Hints: 0 horiz: 0, vert: 0

(165, 458)   (264, 458)

(45, 294)

(122, 270)

P 0

(45, 247)

(165, 83)   (264, 83)
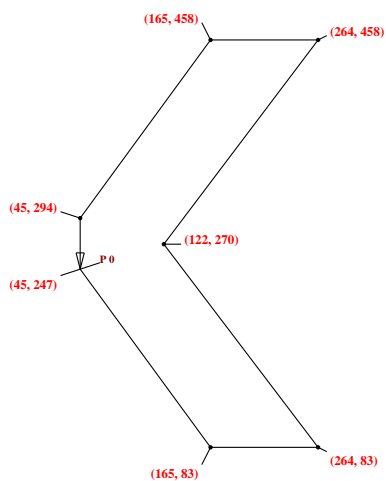
guilsinglright

min = 35, 83 max = 254, 458
L = 35, R = 45 Width = 299
T = 542, B = 83, vAdv = 1000
Parts: m = 1, l = 6, c = 0, total = 7
Paths: 1
Hints: 0 horiz: 0, vert: 0

(35, 458)   (134, 458)

(254, 294)

(177, 270)

(254, 247)

(35, 83)   0

(134, 83)
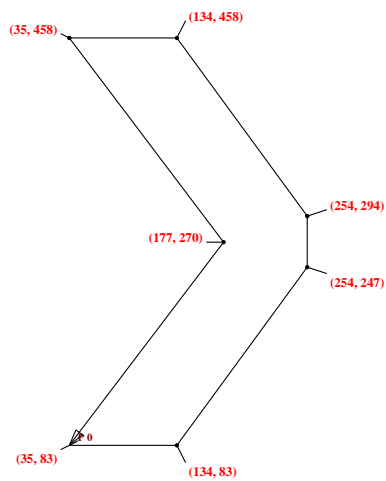
guillemetleft

min = 40, 83 max = 480, 458
L = 40, R = 20 Width = 500
T = 542, B = 83, vAdv = 1000
Parts: m = 2, l = 12, c = 0, total = 14
Paths: 2
Hints: 0 horiz: 0, vert: 0

(160, 458)   (259, 458)   (381, 458)   (480, 458)

(40, 294)   (261, 294)

(117, 270)   (338, 270)

P 0   P 1

(40, 247)   (261, 247)

(160, 83)   (259, 83)   (381, 83)   (480, 83)
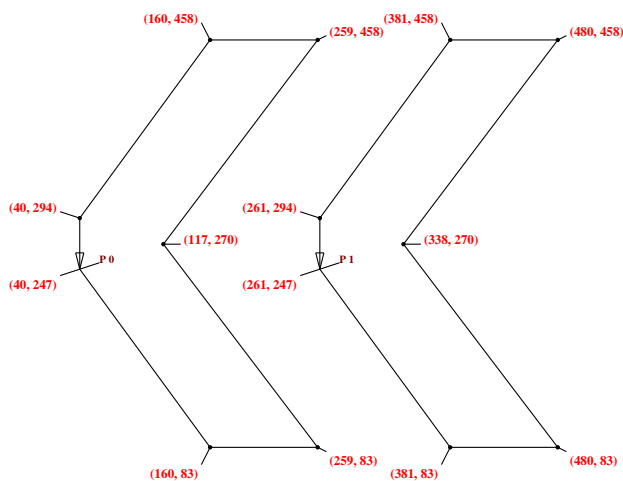
guillemetright

min = 20, 83 max = 460, 458
L = 20, R = 40 Width = 500
T = 542, B = 83, vAdv = 1000
Parts: m = 2, l = 12, c = 0, total = 14
Paths: 2
Hints: 0 horiz: 0, vert: 0

(20, 458)   (119, 458)   (241, 458)   (340, 458)

(239, 294)   (460, 294)

(162, 270)   (383, 270)

(239, 247)   (460, 247)

0   1

(20, 83)   (119, 83)   (241, 83)   (340, 83)
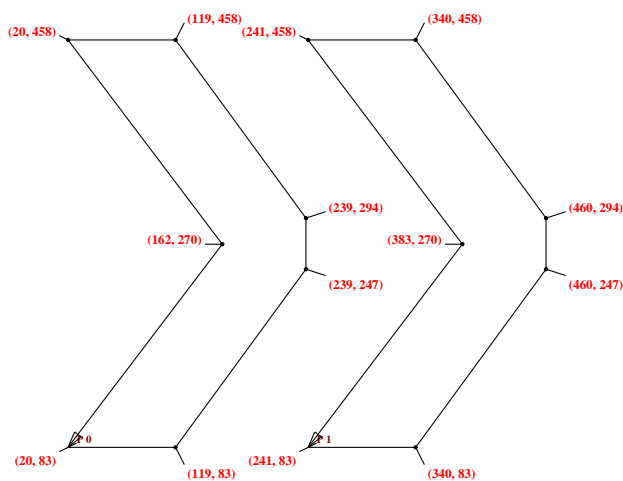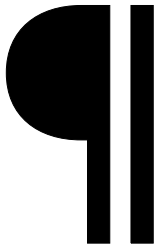
paragraph
min = 70, -185 max = 611, 690
L = 70, R = 100 Width = 711
T = 310, B = -185, vAdv = 1000
Parts: m = 2, l = 8, c = 2, total = 12
Paths: 2
Hints: 0 horiz: 0, vert: 0

(346, 690)   (611, 690)

P 0
(70, 442)

(369, 195)
(346, 195)

P 1

(369, -185)   (611, -185)
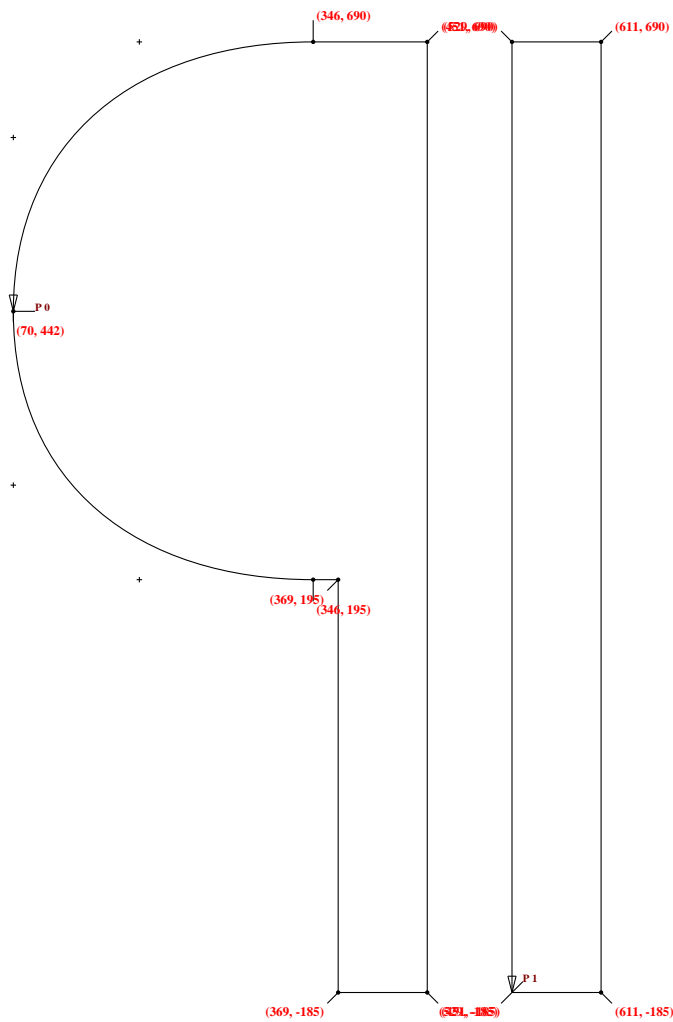
gem

min = 40, -180 max = 1040, 820
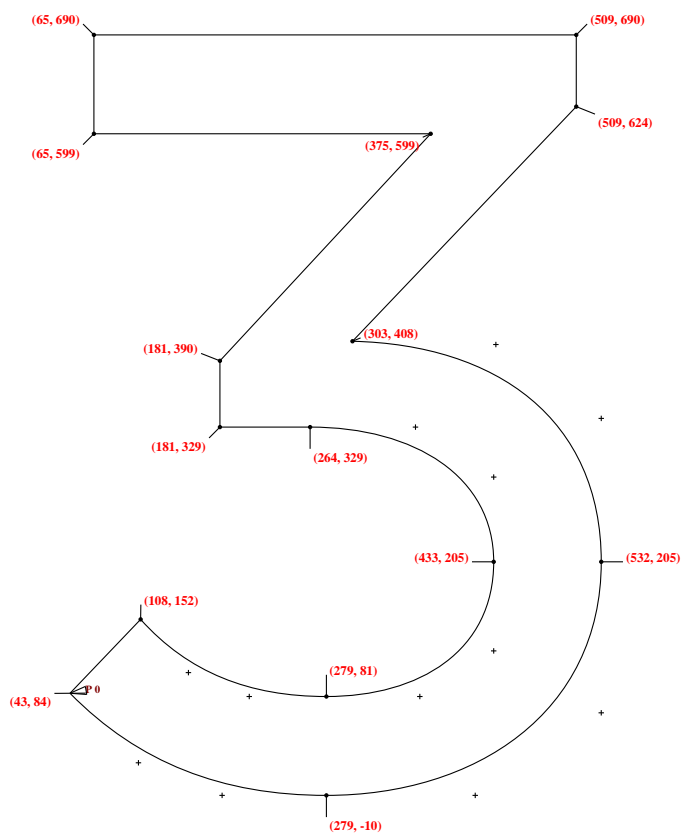L = 40, R = 40 Width = 1080
T = 180, B = -180, vAdv = 1000
Parts: m = 13, l = 9, c = 24, total = 46
Paths: 13
Hints: 0 horiz: 0, vert: 0
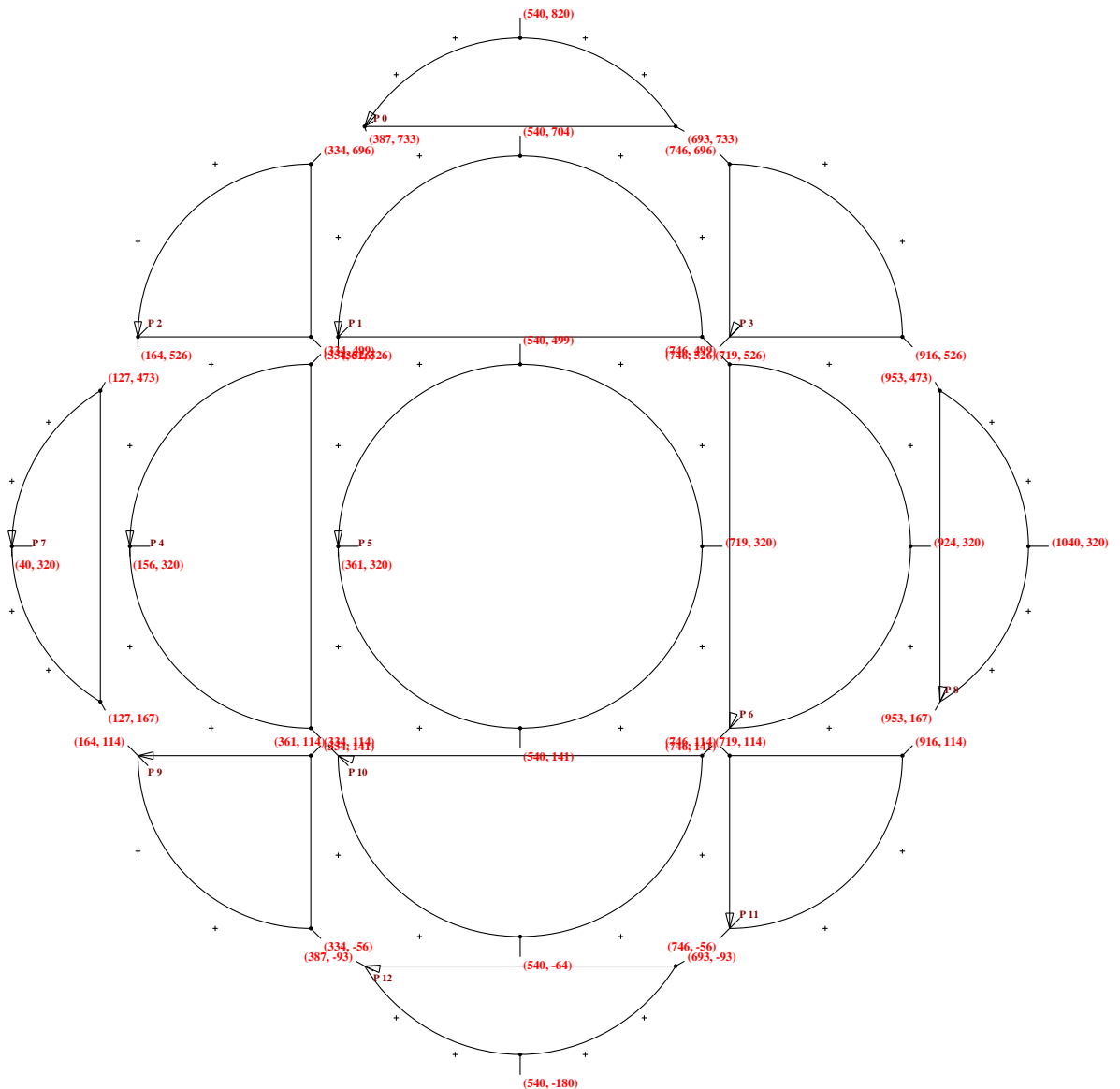
numbersign

min = 65, 0 max = 673, 690
L = 65, R = 65 Width = 738
T = 310, B = 0, vAdv = 1000
Parts: m = 2, l = 30, c = 0, total = 32
Paths: 2
Hints: 0 horiz: 0, vert: 0
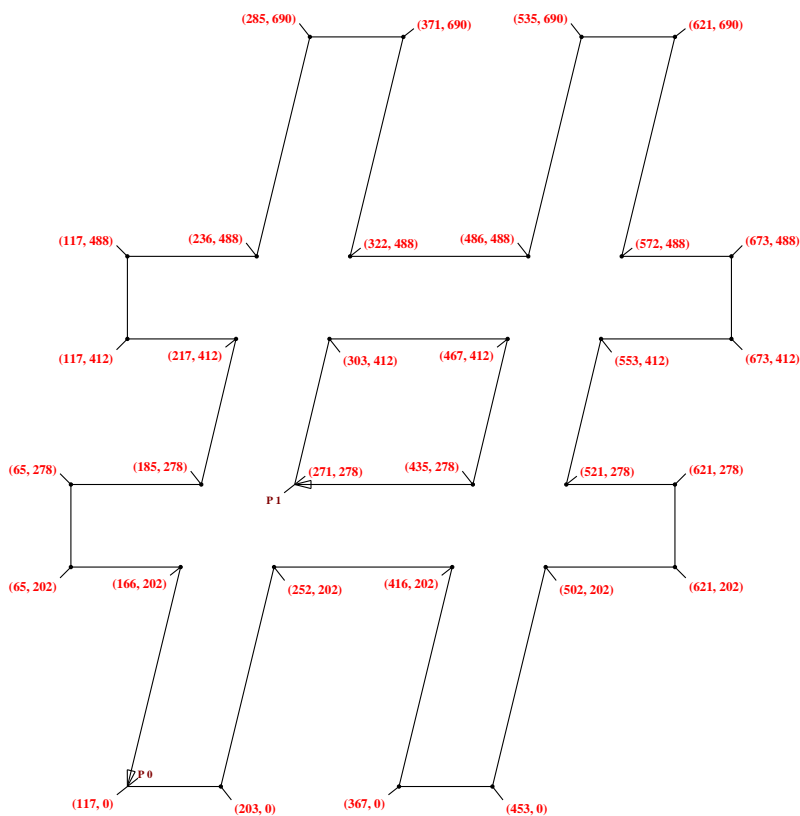
(285, 690)   (371, 690)   (535, 690)   (621, 690)

(117, 488)   (236, 488)   (322, 488)   (486, 488)   (572, 488)   (673, 488)

(117, 412)   (217, 412)   (303, 412)   (467, 412)   (553, 412)   (673, 412)

(65, 278)   (185, 278)   (271, 278)   (435, 278)   (521, 278)   (621, 278)

P 1

(65, 202)   (166, 202)   (252, 202)   (416, 202)   (502, 202)   (621, 202)

P 0

(117, 0)   (203, 0)   (367, 0)   (453, 0)

O

zero
min = 37, -10 max = 563, 700
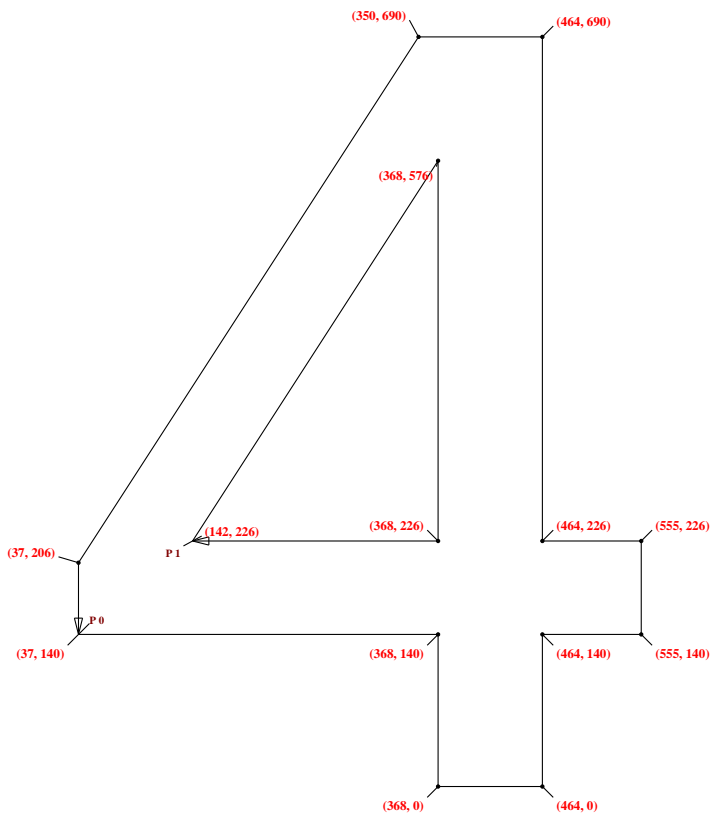L = 37, R = 37 Width = 600
T = 300, B = -10, vAdv = 1000
Parts: m = 2, l = 0, c = 8, total = 10
Paths: 2
Hints: 0 horiz: 0, vert: 0

(300, 700)

(300, 611)

P 0   P 1

(37, 345)   (136, 345)   (464, 345)   (563, 345)
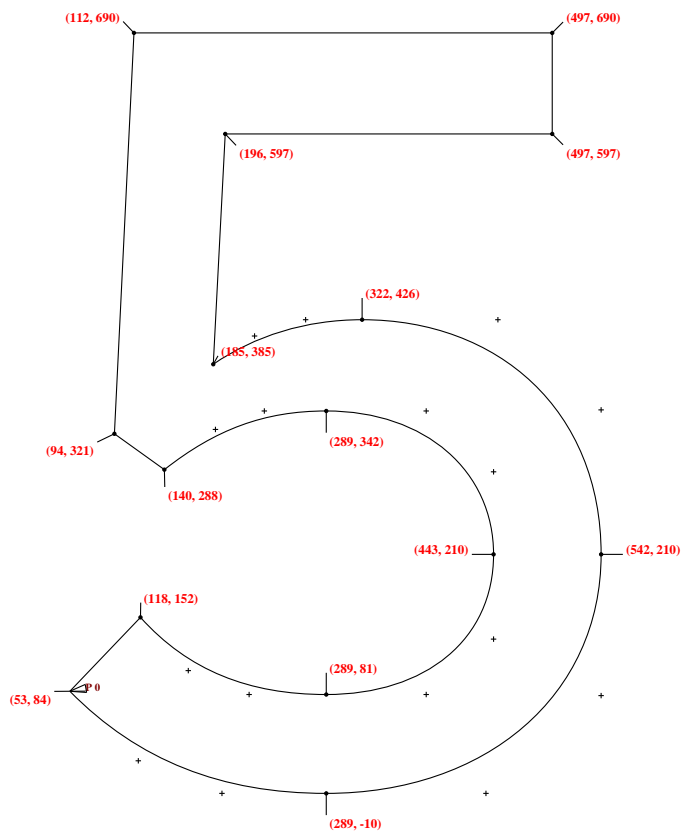
(300, 79)

(300, -10)
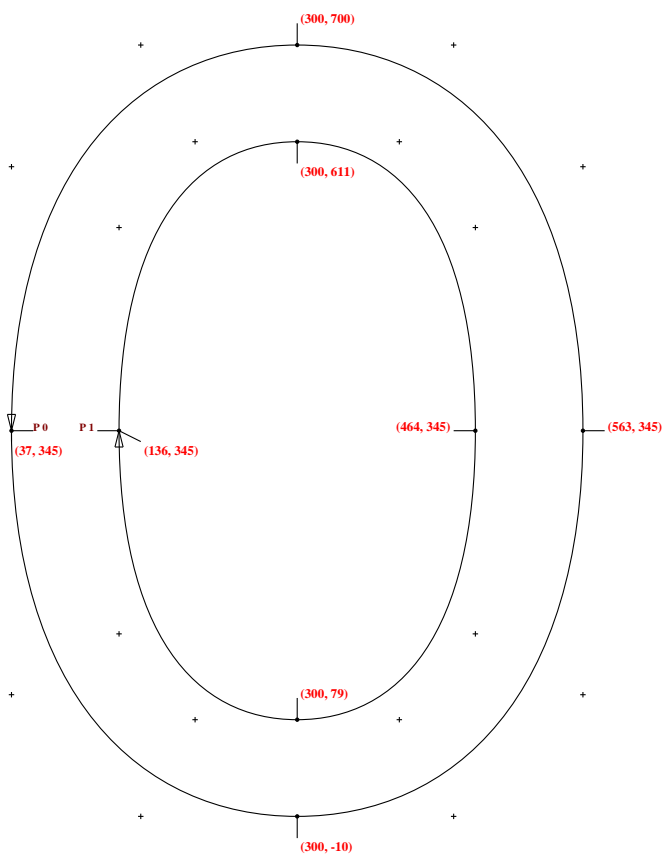
one

min = 82, 0 max = 518, 690
L = 82, R = 82 Width = 600
T = 310, B = 0, vAdv = 1000
Parts: m = 1, l = 10, c = 0, total = 11
Paths: 1
Hints: 0 horiz: 0, vert: 0
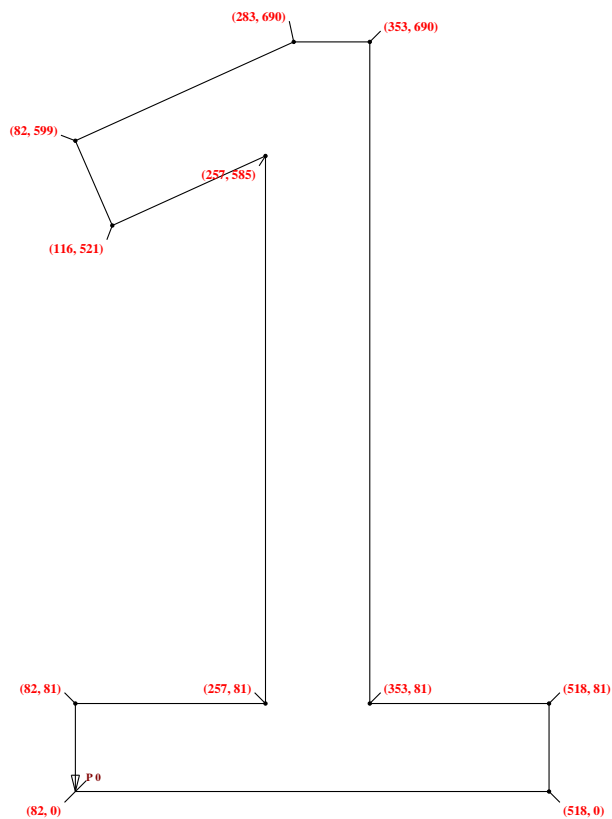
(283, 690) (353, 690)

(82, 599)

(257, 585)

(116, 521)

(82, 81) (257, 81) (353, 81) (518, 81)
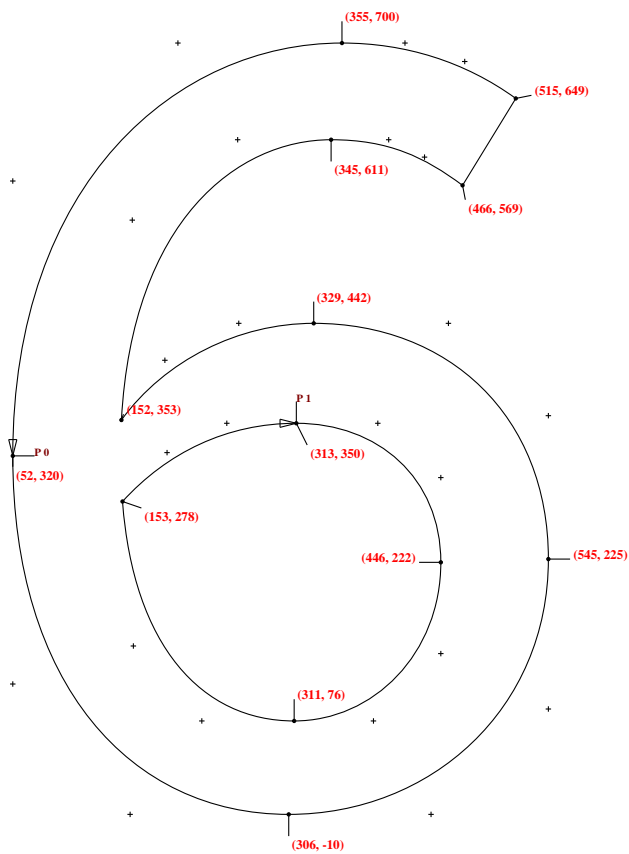
P 0

(82, 0) (518, 0)

2

two
min = 53, 0 max = 526, 700
L = 53, R = 74 Width = 600
T = 300, B = 0, vAdv = 1000
Parts: m = 1, l = 6, c = 6, total = 13
Paths: 1
Hints: 0 horiz: 0, vert: 0

(287, 700)

(53, 588)

(284, 609)

(118, 523)

(417, 488)   (516, 488)

(311, 316)

(375, 250)

(203, 86)   (526, 86)

(62, 66)

P 0

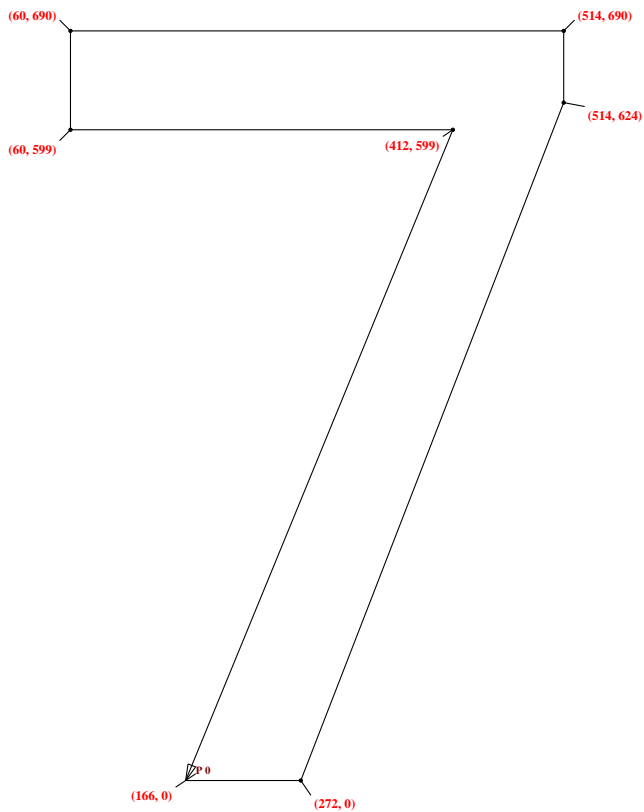(62, 0)   (526, 0)

three

min = 43, -10 max = 532, 690
L = 43, R = 68 Width = 600
T = 310, B = -10, vAdv = 1000
Parts: m = 1, l = 8, c = 6, total = 15
Paths: 1
Hints: 0 horiz: 0, vert: 0

(65, 690)
(509, 690)
(509, 624)
(65, 599)
(375, 599)
(303, 408)
(181, 390)
(181, 329)
(264, 329)
(433, 205)
(532, 205)
(108, 152)
(279, 81)
(43, 84)
P 0
(279, -10)

four

min = 37, 0 max = 555, 690
L = 37, R = 45 Width = 600
T = 310, B = 0, vAdv = 1000
Parts: m = 2, l = 12, c = 0, total = 14
Paths: 2
Hints: 0 horiz: 0, vert: 0

(350, 690)   (464, 690)

(368, 576)

(37, 206)   (142, 226)   P 1   (368, 226)   (464, 226)   (555, 226)

P 0

(37, 140)   (368, 140)   (464, 140)   (555, 140)
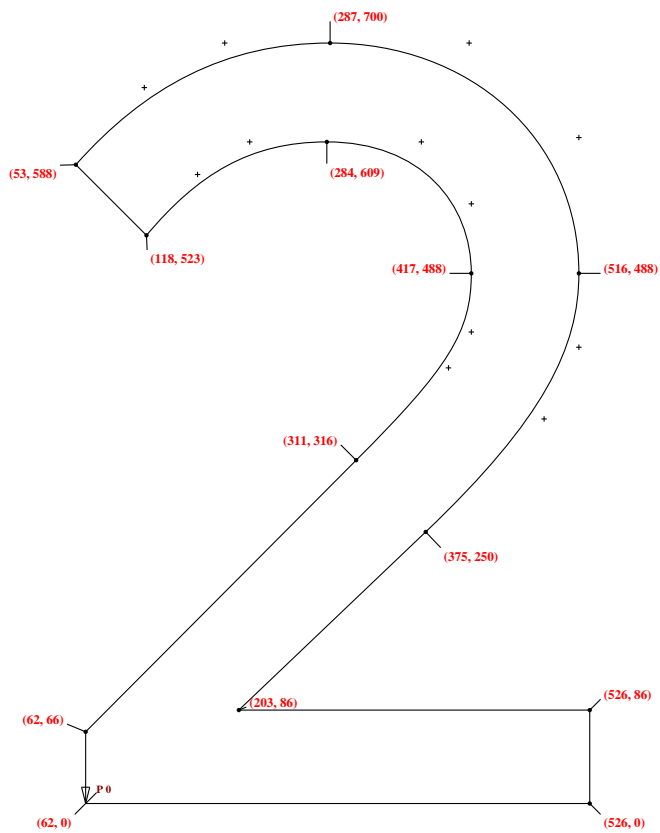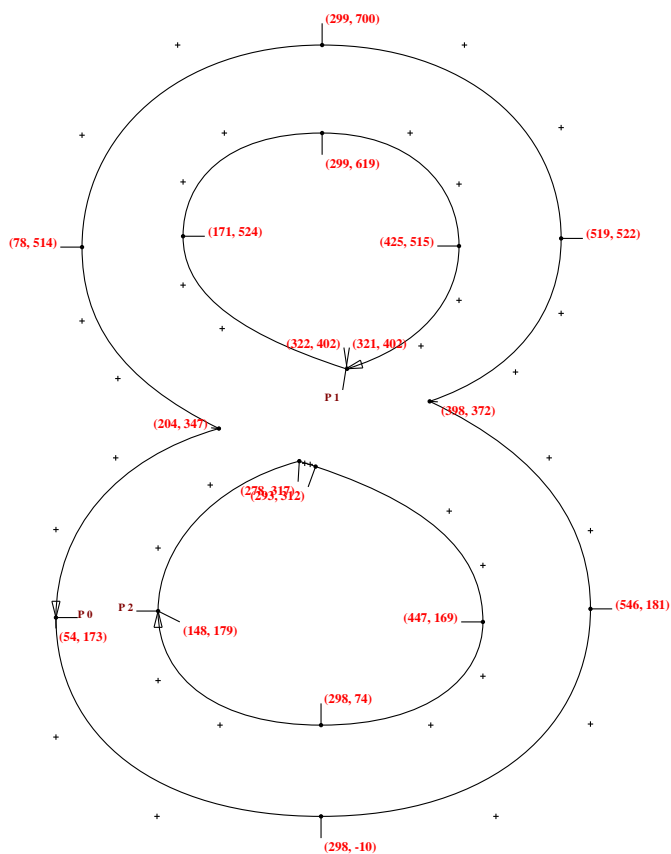
(368, 0)   (464, 0)

5

five
min = 53, -10 max = 542, 690
L = 53, R = 58 Width = 600
T = 310, B = -10, vAdv = 1000
Parts: m = 1, l = 6, c = 8, total = 15
Paths: 1
Hints: 0 horiz: 0, vert: 0

(112, 690)   (497, 690)

(196, 597)   (497, 597)

(322, 426)

(185, 385)

(289, 342)

(94, 321)

(140, 288)

(443, 210)   (542, 210)

(118, 152)

(53, 84)   P 0

(289, 81)

(289, -10)

6

six

min = 52, -10 max = 545, 700
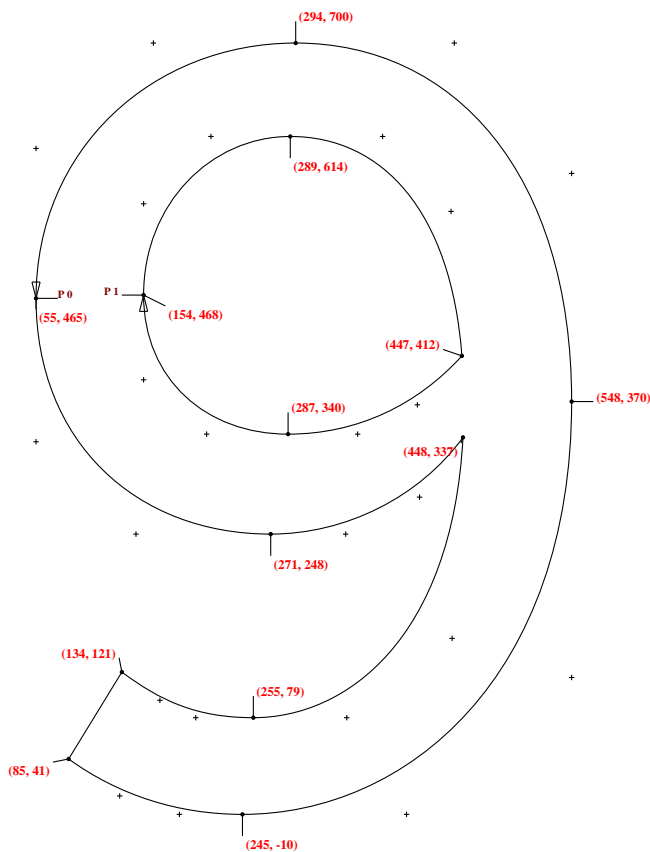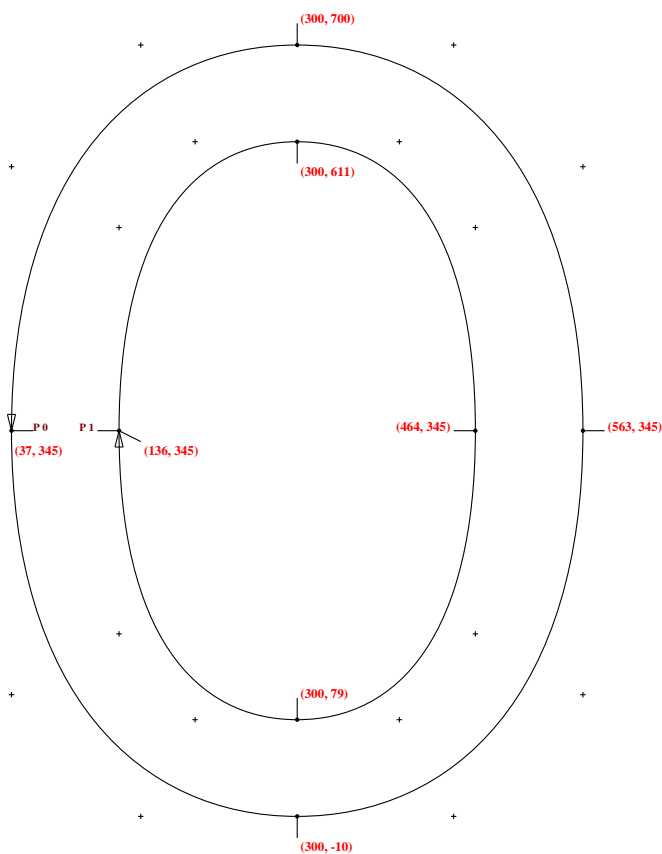L = 52, R = 55 Width = 600
T = 300, B = -10, vAdv = 1000
Parts: m = 2, l = 1, c = 12, total = 15
Paths: 2
Hints: 0 horiz: 0, vert: 0

(355, 700)

(515, 649)

(345, 611)

(466, 569)

(329, 442)

(152, 353)

P 1

P 0

(313, 350)

(52, 320)

(153, 278)

(446, 222)

(545, 225)

(311, 76)

(306, -10)

7

seven
min = 60, 0 max = 514, 690
L = 60, R = 86 Width = 600
T = 310, B = 0, vAdv = 1000
Parts: m = 1, l = 6, c = 0, total = 7
Paths: 1
Hints: 0 horiz: 0, vert: 0

(60, 690)

(514, 690)

(514, 624)

(60, 599)

(412, 599)

P 0

(166, 0)

(272, 0)

eight
min = 54, -10 max = 546, 700
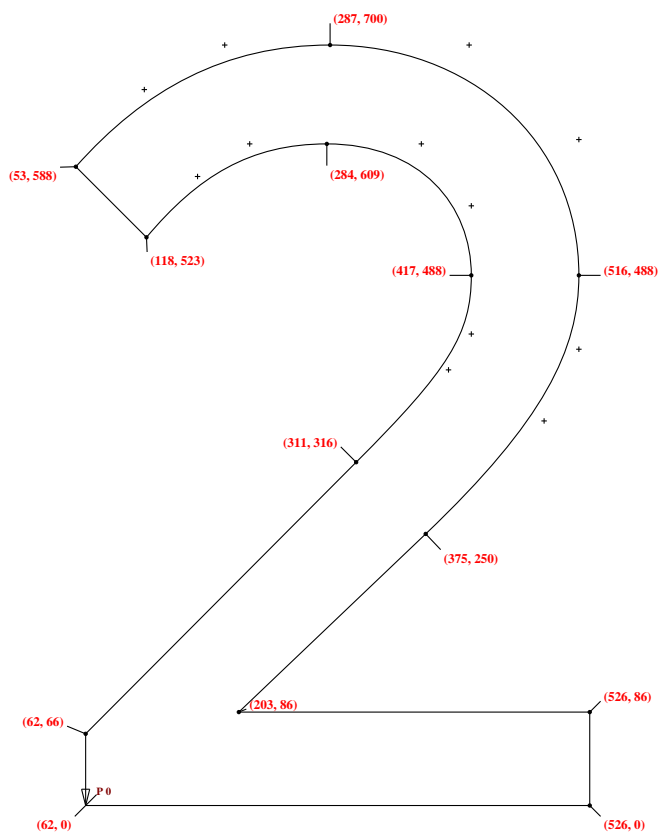L = 54, R = 54 Width = 600
T = 300, B = -10, vAdv = 1000
Parts: m = 3, l = 0, c = 17, total = 20
Paths: 3
Hints: 0 horiz: 0, vert: 0

(299, 700)
(299, 619)
(171, 524)   (425, 515)
(78, 514)   (519, 522)
(322, 402) (321, 402)
P 1
(398, 372)
(204, 347)
(278, 315)
(293, 312)
P 0   P 2
(54, 173)   (148, 179)   (447, 169)   (546, 181)
(298, 74)
(298, -10)

nine

min = 55, -10 max = 548, 700
L = 55, R = 52 Width = 600
T = 300, B = -10, vAdv = 1000
Parts: m = 2, l = 1, c = 12, total = 15
Paths: 2
Hints: 0 horiz: 0, vert: 0

(294, 700)

(289, 614)

P 0
(55, 465)

P 1
(154, 468)

(447, 412)

(548, 370)

(287, 340)

(448, 337)

(271, 248)

(134, 121)

(255, 79)

(85, 41)

(245, -10)

0

zero.pl
min = 37, -10 max = 563, 700
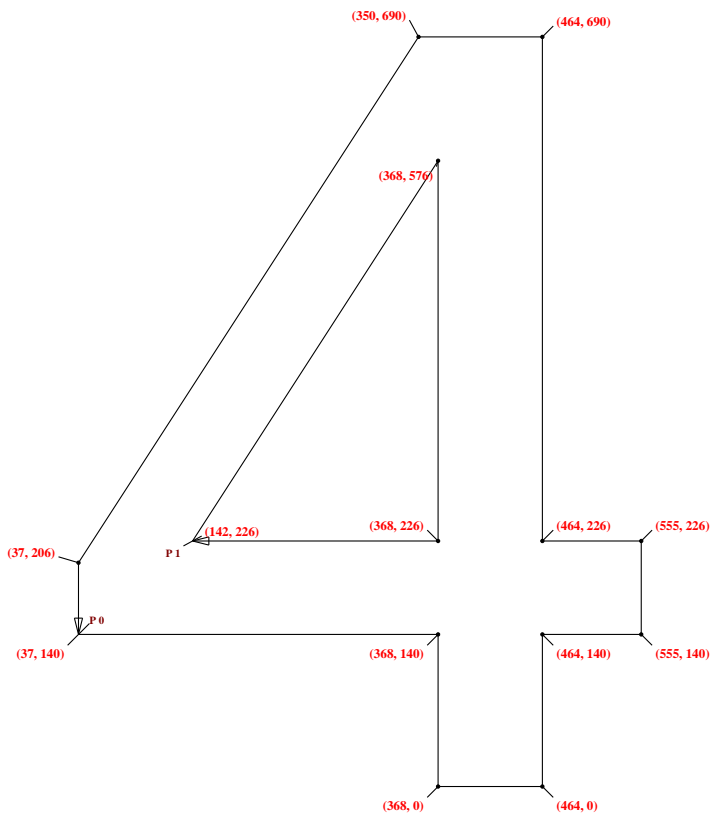L = 37, R = 37 Width = 600
T = 300, B = -10, vAdv = 1000
Parts: m = 2, l = 0, c = 8, total = 10
Paths: 2
Hints: 0 horiz: 0, vert: 0

(300, 700)

(300, 611)

(464, 345)   (563, 345)

P 0   P 1

(37, 345)   (136, 345)

(300, 79)

(300, -10)

one.pl
min = 32, 0 max = 303, 690
L = 32, R = 147 Width = 450
T = 310, B = 0, vAdv = 1000
Parts: m = 1, l = 6, c = 0, total = 7
Paths: 1
Hints: 0 horiz: 0, vert: 0

(233, 690)

(303, 690)

(32, 599)

(207, 585)

(66, 521)

P 0

(207, 0)

(303, 0)
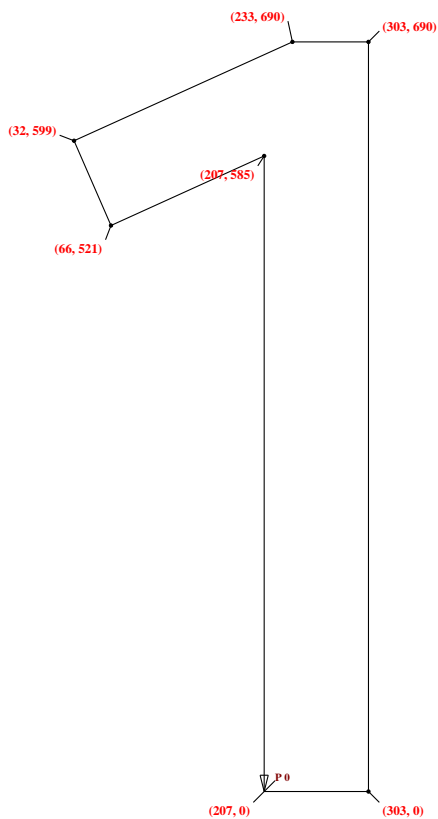
2

two.pl
min = 53, 0 max = 526, 700
L = 53, R = 74 Width = 600
T = 300, B = 0, vAdv = 1000
Parts: m = 1, l = 6, c = 6, total = 13
Paths: 1
Hints: 0 horiz: 0, vert: 0

(287, 700)

(53, 588)

(284, 609)

(118, 523)

(417, 488)   (516, 488)

(311, 316)

(375, 250)

(203, 86)   (526, 86)

(62, 66)

P 0

(62, 0)   (526, 0)

3

three.pl
min = 43, -10 max = 532, 690
L = 43, R = 68 Width = 600
T = 310, B = -10, vAdv = 1000
Parts: m = 1, l = 8, c = 6, total = 15
Paths: 1
Hints: 0 horiz: 0, vert: 0

(65, 690)   (509, 690)

(509, 624)

(65, 599)   (375, 599)

(303, 408)

(181, 390)

(181, 329)   (264, 329)

(433, 205)   (532, 205)

(108, 152)

(279, 81)

(43, 84) P 0

(279, -10)
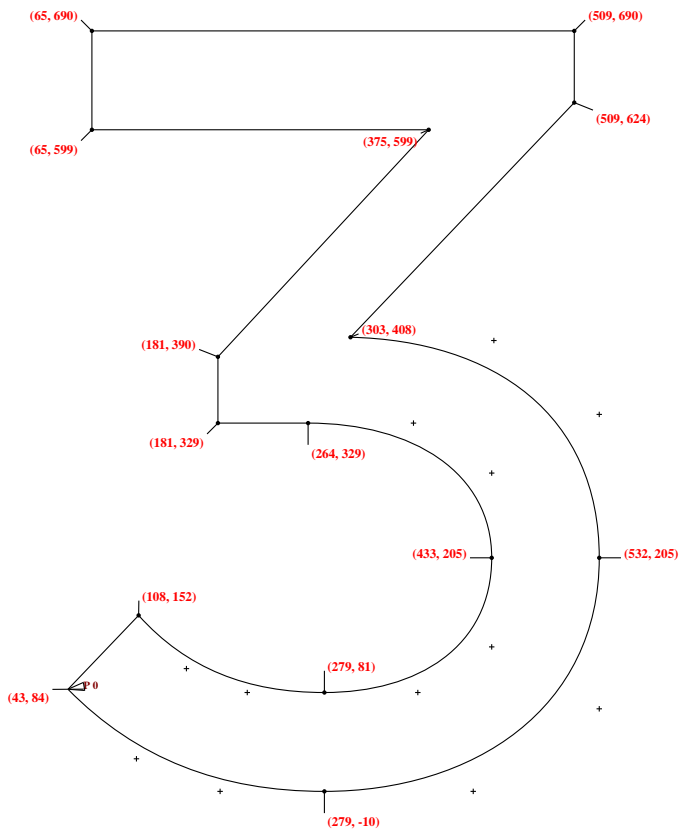
four.pl

min = 37, 0 max = 555, 690
L = 37, R = 45 Width = 600
T = 310, B = 0, vAdv = 1000
Parts: m = 2, l = 12, c = 0, total = 14
Paths: 2
Hints: 0 horiz: 0, vert: 0

(350, 690)   (464, 690)

(368, 576)

(37, 206)

(142, 226)   (368, 226)   (464, 226)   (555, 226)

P 1

P 0

(37, 140)   (368, 140)   (464, 140)   (555, 140)

(368, 0)   (464, 0)

5

five.pl
min = 53, -10 max = 542, 690
L = 53, R = 58 Width = 600
T = 310, B = -10, vAdv = 1000
Parts: m = 1, l = 6, c = 8, total = 15
Paths: 1
Hints: 0 horiz: 0, vert: 0

(112, 690)
(497, 690)
(196, 597)
(497, 597)
(322, 426)
(185, 385)
(94, 321)
(289, 342)
(140, 288)
(542, 210)
(443, 210)
(118, 152)
(53, 84)
(289, 81)
P 0
(289, -10)
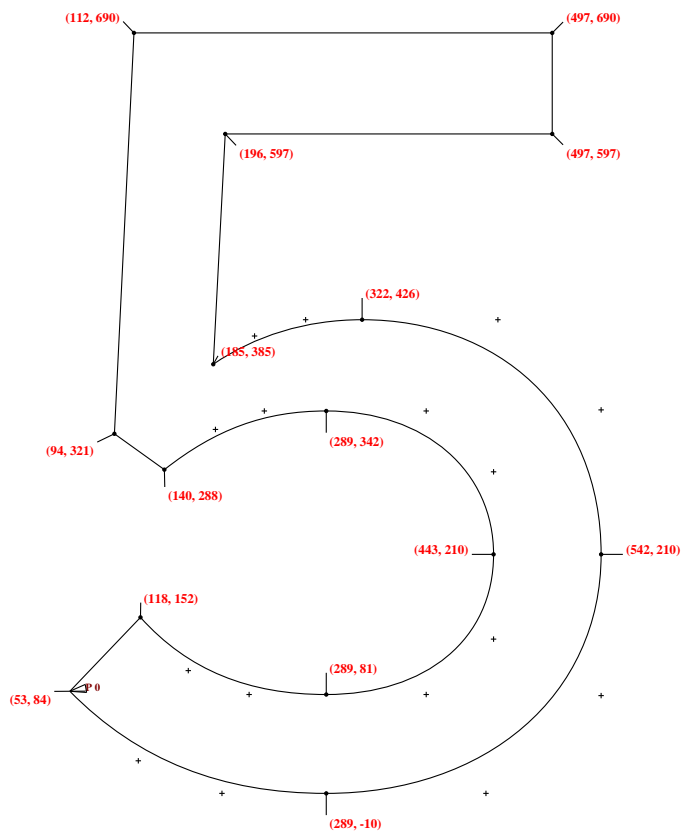
6

six.pl
min = 52, -10 max = 545, 700
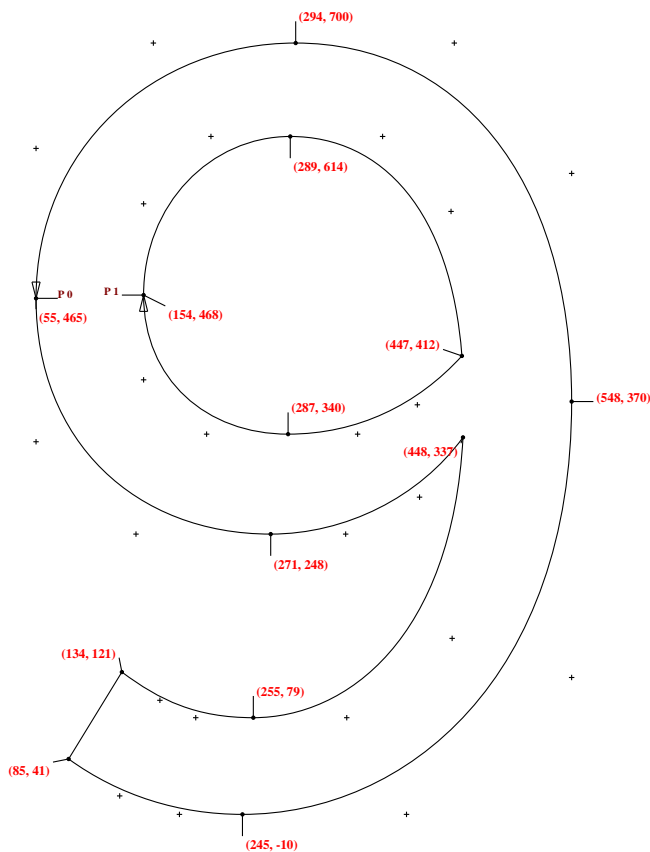L = 52, R = 55 Width = 600
T = 300, B = -10, vAdv = 1000
Parts: m = 2, l = 1, c = 12, total = 15
Paths: 2
Hints: 0 horiz: 0, vert: 0

(355, 700)

(515, 649)

(345, 611)

(466, 569)

(329, 442)

(152, 353)

P 1

(313, 350)

P 0
(52, 320)

(153, 278)

(446, 222)

(545, 225)

(311, 76)

(306, -10)
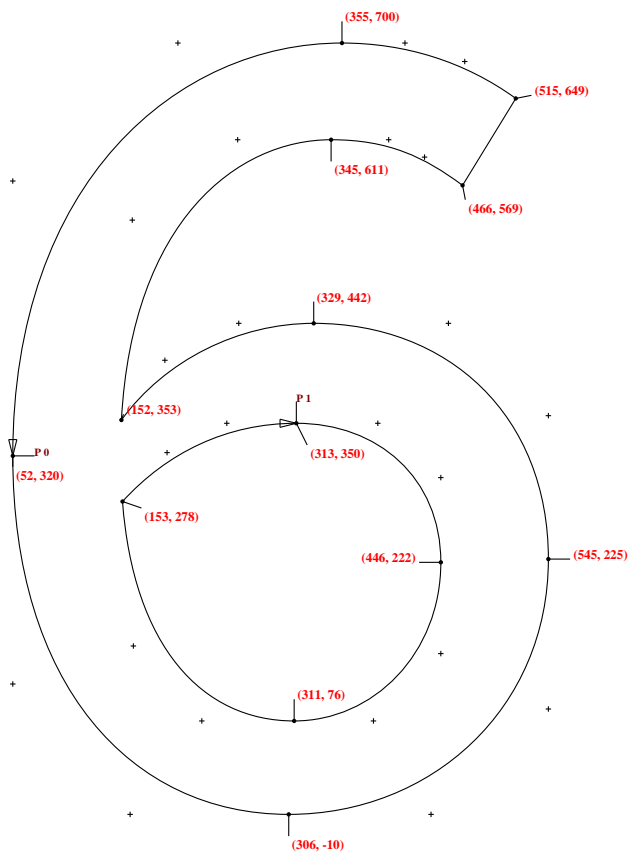
7

seven.pl
min = 60, 0 max = 514, 690
L = 60, R = 86 Width = 600
T = 310, B = 0, vAdv = 1000
Parts: m = 1, l = 6, c = 0, total = 7
Paths: 1
Hints: 0 horiz: 0, vert: 0

(60, 690)   (514, 690)

                                             (514, 624)

(60, 599)   (412, 599)

                    P 0
(166, 0)   (272, 0)
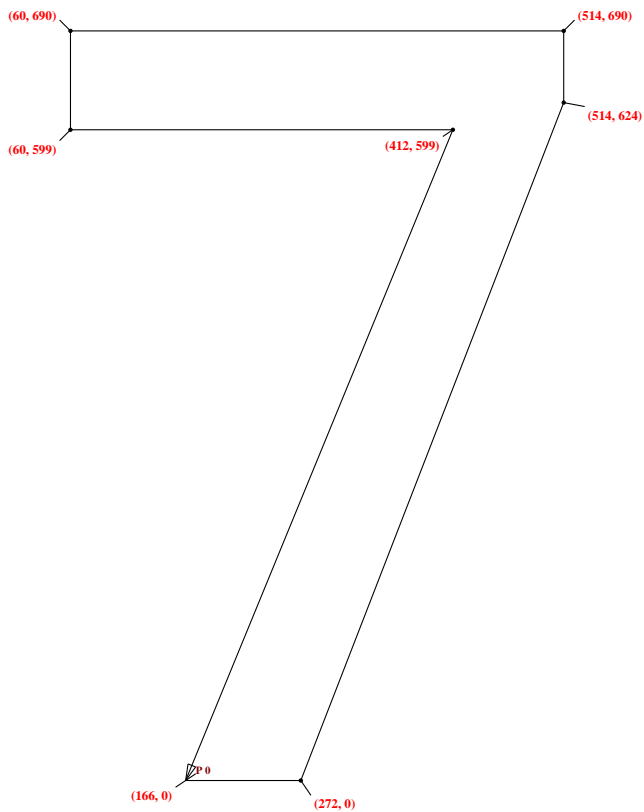
8

eight.pl
min = 54, -10 max = 546, 700
L = 54, R = 54 Width = 600
T = 300, B = -10, vAdv = 1000
Parts: m = 3, l = 0, c = 17, total = 20
Paths: 3
Hints: 0 horiz: 0, vert: 0

(299, 700)

(299, 619)

(78, 514)

(171, 524)

(425, 515)

(519, 522)

(322, 402)   (321, 402)

P 1

(398, 372)

(204, 347)

(278, 315)
(293, 312)

P 0   P 2

(54, 173)

(148, 179)

(447, 169)

(546, 181)

(298, 74)

(298, -10)
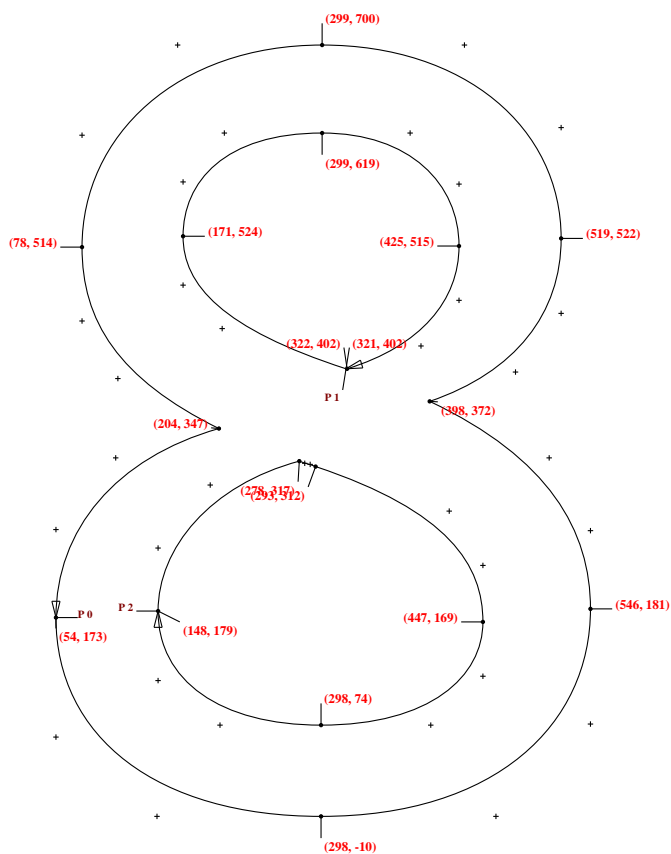
nine.pl

min = 55, -10 max = 548, 700
L = 55, R = 52 Width = 600
T = 300, B = -10, vAdv = 1000
Parts: m = 2, l = 1, c = 12, total = 15
Paths: 2
Hints: 0 horiz: 0, vert: 0

(294, 700)

(289, 614)

P 0
(55, 465)

P 1
(154, 468)

(447, 412)

(548, 370)

(287, 340)

(448, 337)

(271, 248)

(134, 121)

(255, 79)

(85, 41)

(245, -10)
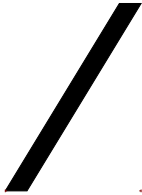
fraction

min = 0, 0 max = 500, 690
L = 0, R = 0 Width = 500
T = 310, B = 0, vAdv = 1000
Parts: m = 1, l = 3, c = 0, total = 4
Paths: 1
Hints: 0 horiz: 0, vert: 0

(420, 690)   (500, 690)

(0, 0)   (80, 0)
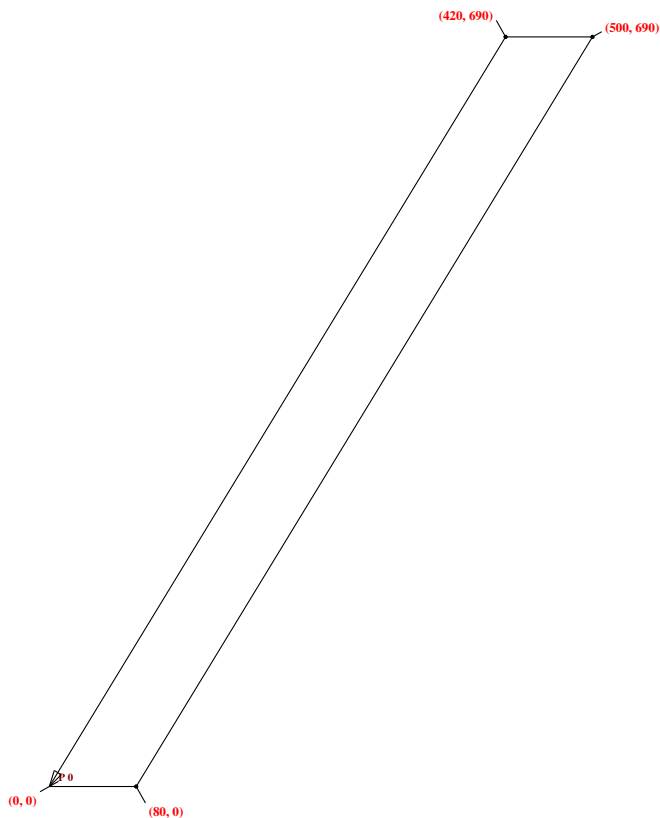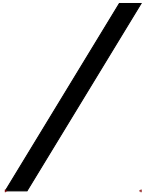
divisionslash

min = 0, 0 max = 500, 690
L = 0, R = 0 Width = 500
T = 310, B = 0, vAdv = 1000
Parts: m = 1, l = 3, c = 0, total = 4
Paths: 1
Hints: 0 horiz: 0, vert: 0

(420, 690)   (500, 690)

(0, 0)   (80, 0)
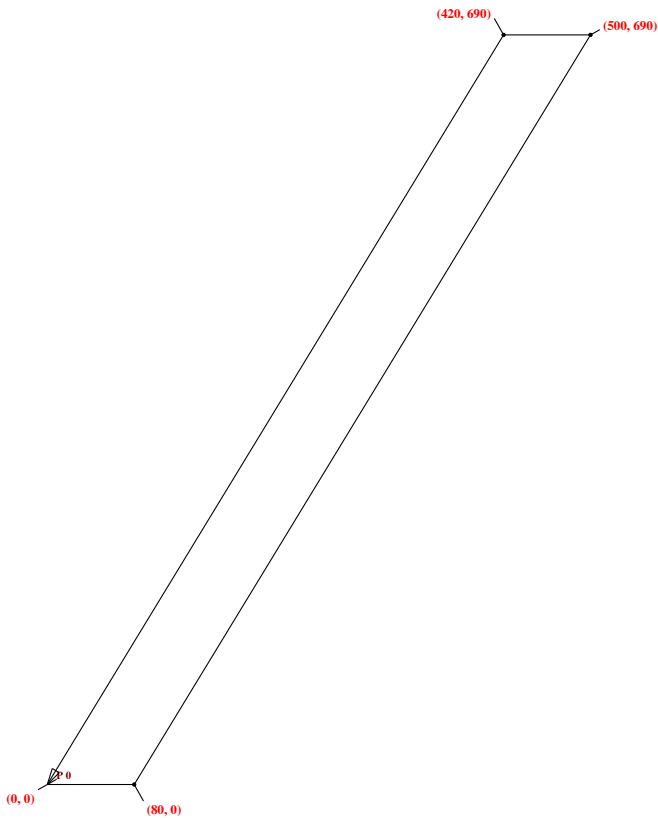
degree

min = 50, 420 max = 334, 700
L = 50, R = 50 Width = 384
T = 300, B = 420, vAdv = 1000
Parts: m = 2, l = 0, c = 8, total = 10
Paths: 2
Hints: 0 horiz: 0, vert: 0

(192, 700)

(192, 634)

(262, 560)

(334, 560)

P 0 P 1

(50, 560)

(122, 560)

(192, 486)

(192, 420)
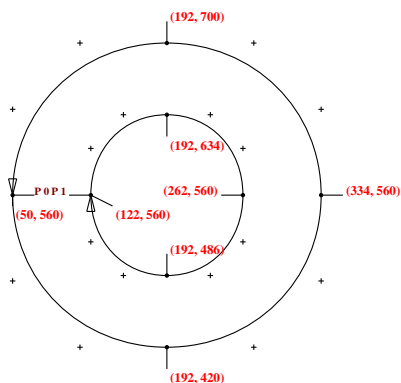
percent

min = 75, -10 max = 868, 700
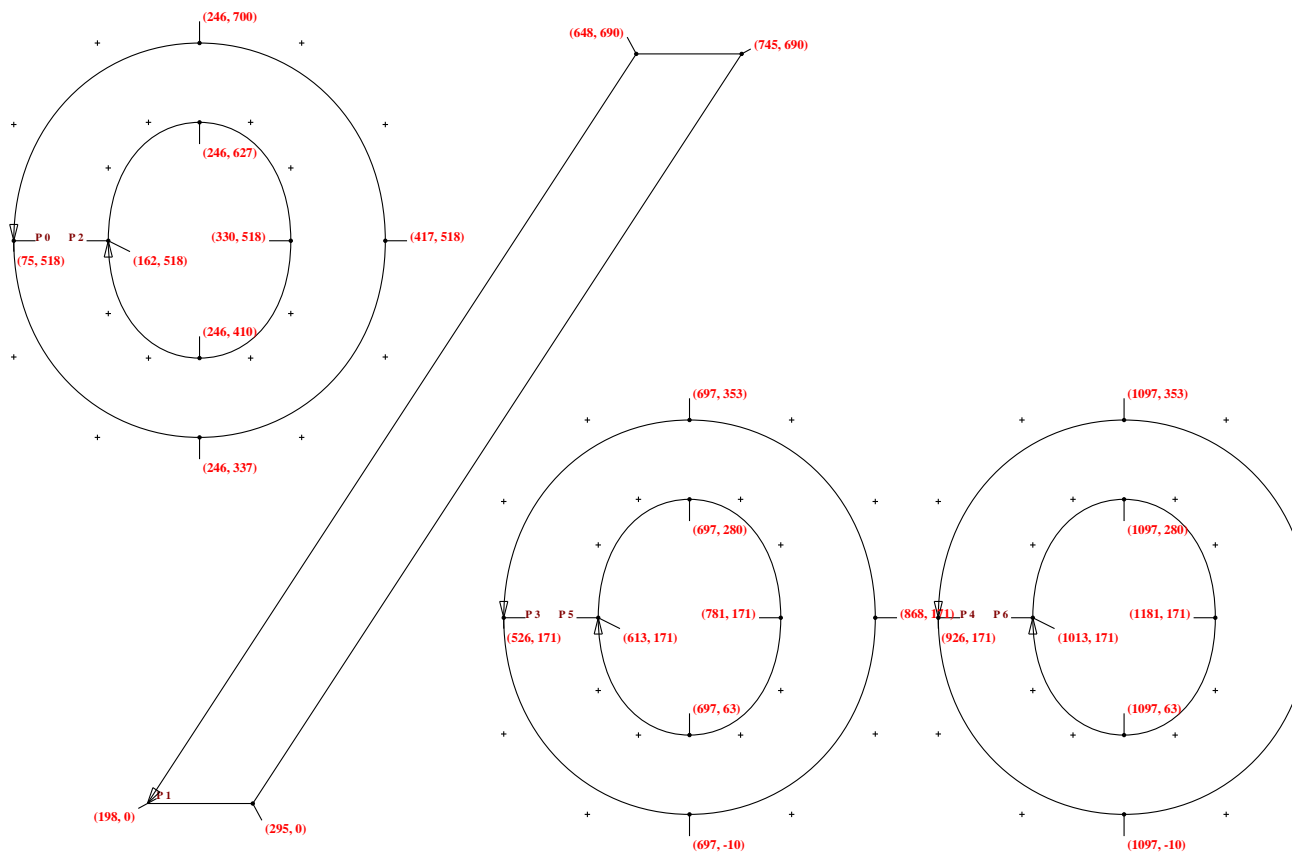L = 75, R = 75 Width = 943
T = 300, B = -10, vAdv = 1000
Parts: m = 5, l = 3, c = 16, total = 24
Paths: 5
Hints: 0 horiz: 0, vert: 0

(246, 700)

(648, 690)   (745, 690)

(246, 627)

(330, 518)   (417, 518)

P 0   P 2
(75, 518)   (162, 518)

(246, 410)

(246, 337)

(697, 353)

(697, 280)

P 3   P 4
(781, 171)   (868, 171)
(526, 171)   (613, 171)

(697, 63)

P 1
(198, 0)   (295, 0)

(697, -10)
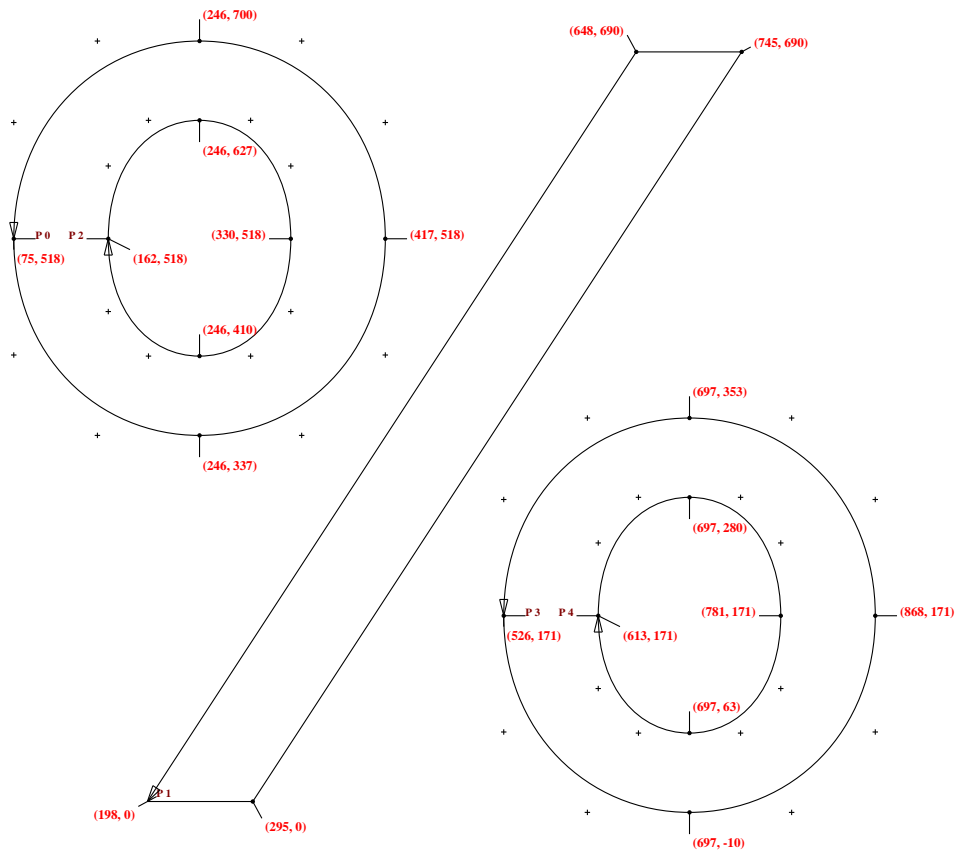
perthousand
min = 75, -10 max = 1268, 700
L = 75, R = 75 Width = 1343
T = 300, B = -10, vAdv = 1000
Parts: m = 7, l = 3, c = 24, total = 34
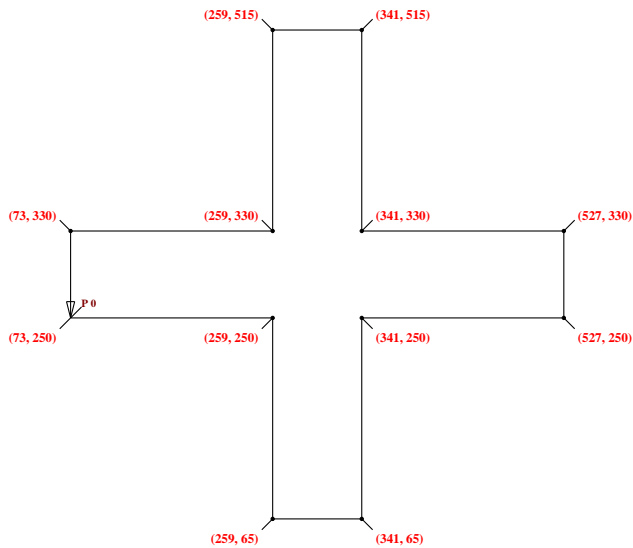Paths: 7
Hints: 0 horiz: 0, vert: 0

(246, 700)

(648, 690)   (745, 690)

(246, 627)

P 0   P 2   (330, 518)   (417, 518)
(75, 518)   (162, 518)

(246, 410)

(246, 337)

(697, 353)   (1097, 353)

(697, 280)   (1097, 280)

P 3   P 5   (781, 171)   (868, 171) P 4   P 6   (1181, 171)
(526, 171)   (613, 171)   (926, 171)   (1013, 171)

(697, 63)   (1097, 63)

P 1
(198, 0)   (295, 0)

(697, -10)   (1097, -10)
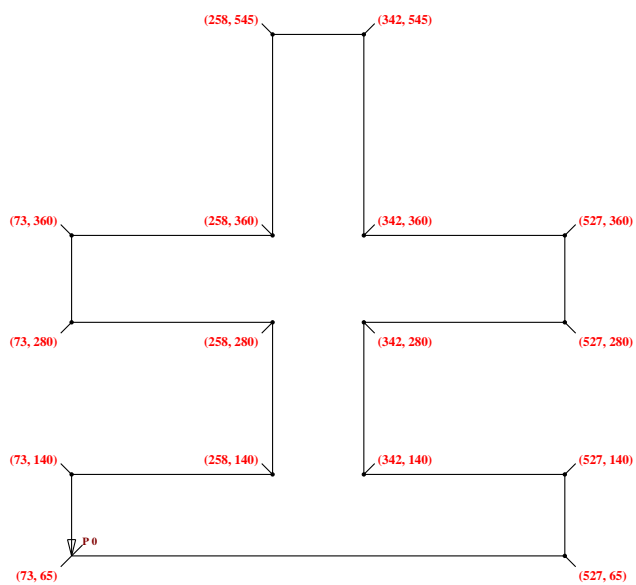
plus

min = 73, 65 max = 527, 515
L = 73, R = 73 Width = 600
T = 485, B = 65, vAdv = 1000
Parts: m = 1, l = 11, c = 0, total = 12
Paths: 1
Hints: 0 horiz: 0, vert: 0

(259, 515)   (341, 515)

(73, 330)   (259, 330)   (341, 330)   (527, 330)

P 0

(73, 250)   (259, 250)   (341, 250)   (527, 250)

(259, 65)   (341, 65)

minus

min = 73, 250 max = 527, 330
L = 73, R = 73 Width = 600
T = 670, B = 250, vAdv = 1000
Parts: m = 1, l = 3, c = 0, total = 4
Paths: 1
Hints: 0 horiz: 0, vert: 0

(73, 330)   (527, 330)

P 0

(73, 250)   (527, 250)
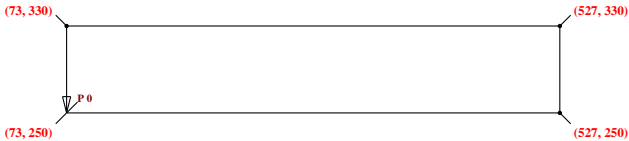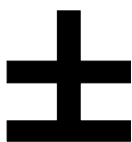
plusminus

min = 73, 65 max = 527, 545
L = 73, R = 73 Width = 600
T = 455, B = 65, vAdv = 1000
Parts: m = 1, l = 15, c = 0, total = 16
Paths: 1
Hints: 0 horiz: 0, vert: 0

(258, 545)   (342, 545)

(73, 360)   (258, 360)   (342, 360)   (527, 360)

(73, 280)   (258, 280)   (342, 280)   (527, 280)

(73, 140)   (258, 140)   (342, 140)   (527, 140)

P 0

(73, 65)   (527, 65)

equal

min = 73, 130 max = 527, 450
L = 73, R = 73 Width = 600
T = 550, B = 130, vAdv = 1000
Parts: m = 2, l = 6, c = 0, total = 8
Paths: 2
Hints: 0 horiz: 0, vert: 0

(73, 450)   (527, 450)

P 0

(73, 370)   (527, 370)

(73, 210)   (527, 210)

P 1

(73, 130)   (527, 130)

≠
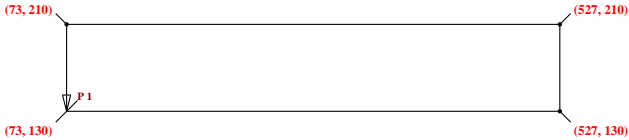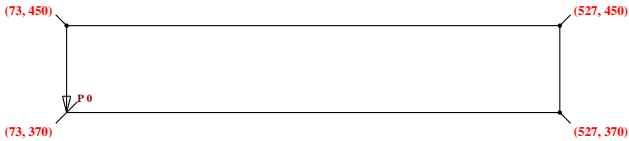
notequal
min = 73, -30 max = 527, 610
L = 73, R = 73 Width = 600
T = 390, B = -30, vAdv = 1000
Parts: m = 1, l = 19, c = 0, total = 20
Paths: 1
Hints: 0 horiz: 0, vert: 0

(370, 610)   (450, 610)

(73, 450)   (315, 450)   (395, 450)   (527, 450)

(73, 370)   (288, 370)   (368, 370)   (527, 370)

(73, 210)   (232, 210)   (312, 210)   (527, 210)

P 0

(73, 130)   (205, 130)   (285, 130)   (527, 130)

(150, -30)   (230, -30)
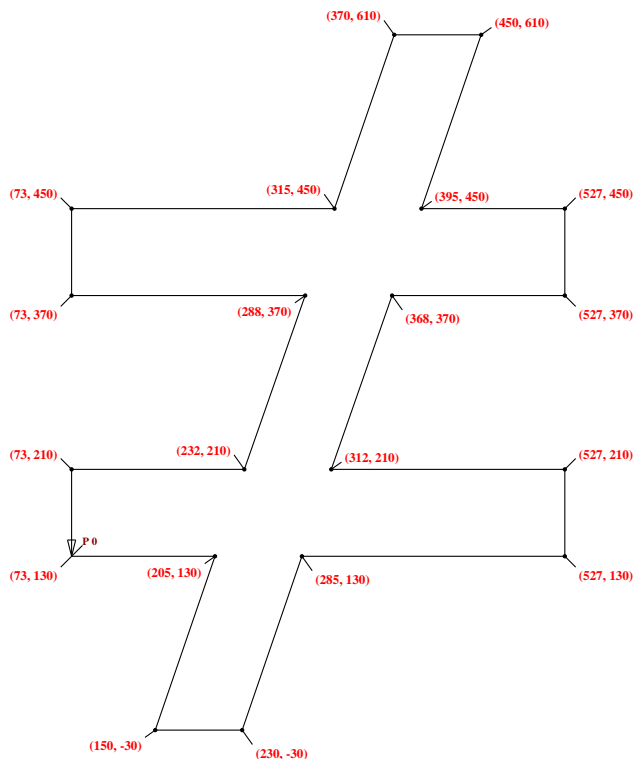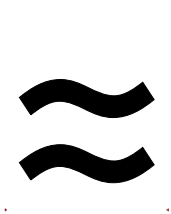
approxequal
min = 52, 100 max = 548, 480
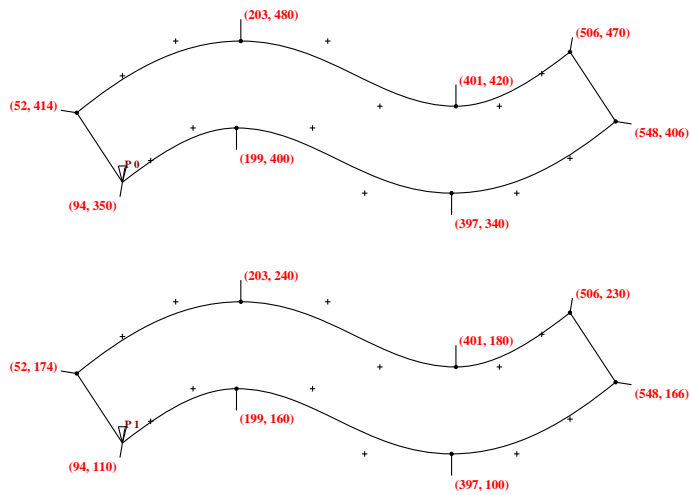L = 52, R = 52 Width = 600
T = 520, B = 100, vAdv = 1000
Parts: m = 2, l = 2, c = 12, total = 16
Paths: 2
Hints: 0 horiz: 0, vert: 0

(203, 480)
(506, 470)
(401, 420)
(52, 414)
(548, 406)
P 0
(199, 400)
(94, 350)
(397, 340)

(203, 240)
(506, 230)
(401, 180)
(52, 174)
(548, 166)
P 1
(199, 160)
(94, 110)
(397, 100)

multiply

min = 84, 73 max = 516, 505
L = 84, R = 84 Width = 600
T = 495, B = 73, vAdv = 1000
Parts: m = 1, l = 11, c = 0, total = 12
Paths: 1
Hints: 0 horiz: 0, vert: 0

(141, 505) (459, 505)
(84, 448) (516, 448)
(300, 346)
(243, 289) (357, 289)
(300, 232)
(84, 130) P 0 (516, 130)
(141, 73) (459, 73)
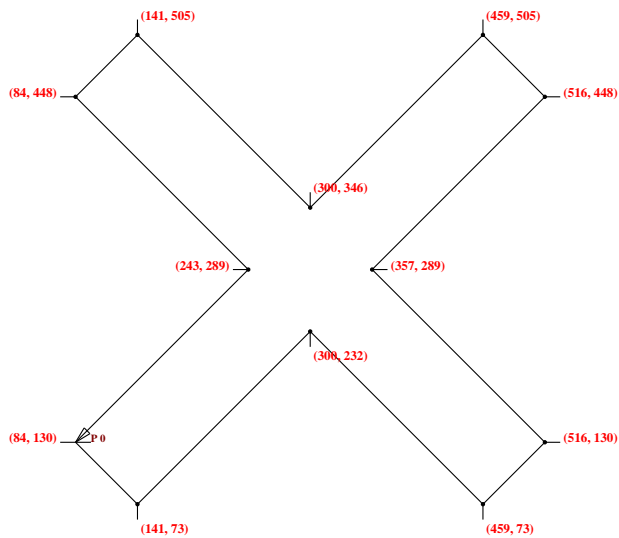
less
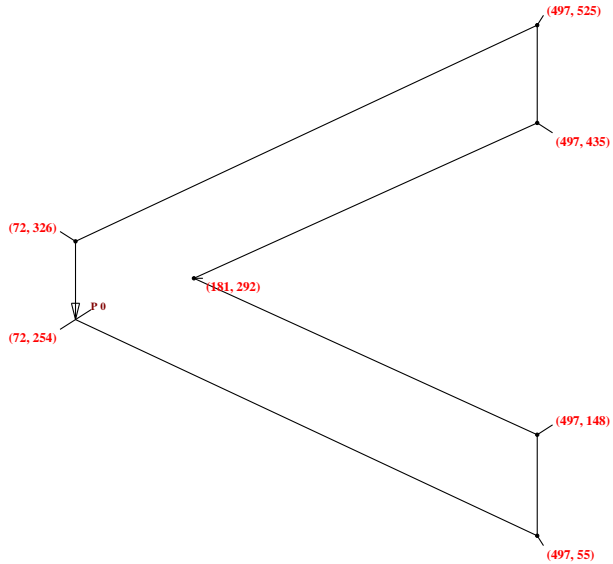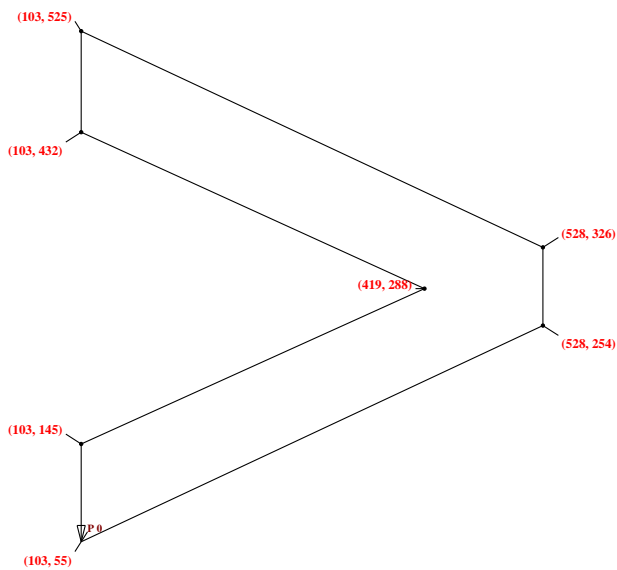**min = 72, 55 max = 497, 525**
L = 72, R = 103 Width = 600
T = 475, B = 55, vAdv = 1000
Parts: m = 1, l = 6, c = 0, total = 7
Paths: 1
Hints: 0 horiz: 0, vert: 0

(497, 525)

(497, 435)

(72, 326)

(181, 292)

P 0

(72, 254)

(497, 148)

(497, 55)

greater

min = 103, 55 max = 528, 525
L = 103, R = 72 Width = 600
T = 475, B = 55, vAdv = 1000
Parts: m = 1, l = 6, c = 0, total = 7
Paths: 1
Hints: 0 horiz: 0, vert: 0

(103, 525)

(103, 432)

(528, 326)

(419, 288)

(528, 254)

(103, 145)

P 0

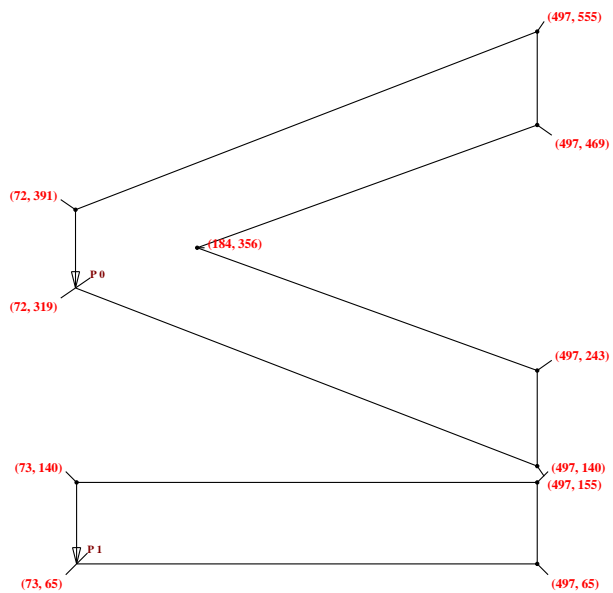(103, 55)

lessequal

min = 72, 65 max = 497, 555
L = 72, R = 103 Width = 600
T = 445, B = 65, vAdv = 1000
Parts: m = 2, l = 9, c = 0, total = 11
Paths: 2
Hints: 0 horiz: 0, vert: 0

(497, 555)

(497, 469)

(72, 391)

(184, 356)

P 0

(72, 319)

(497, 243)

(73, 140)   (497, 140)
            (497, 155)

P 1

(73, 65)   (497, 65)

greaterequal

min = 102, 65 max = 527, 555
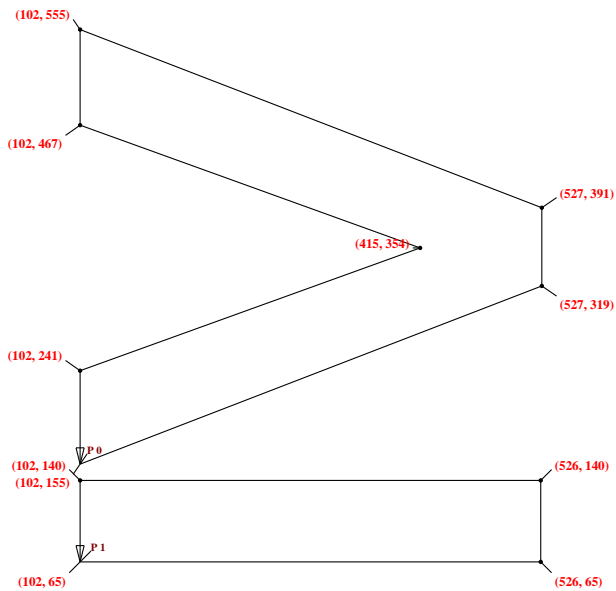L = 102, R = 73 Width = 600
T = 445, B = 65, vAdv = 1000
Parts: m = 2, l = 9, c = 0, total = 11
Paths: 2
Hints: 0 horiz: 0, vert: 0

(102, 555)

(102, 467)

(527, 391)

(415, 354)

(527, 319)

(102, 241)

P 0

(102, 140)
(102, 155)

(526, 140)

P 1

(102, 65)

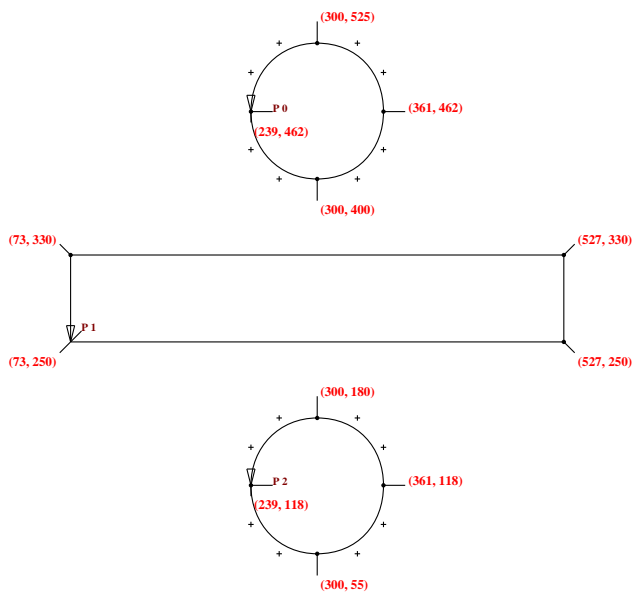(526, 65)
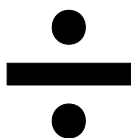
divide

min = 73, 55 max = 527, 525
L = 73, R = 73 Width = 600
T = 475, B = 55, vAdv = 1000
Parts: m = 3, l = 3, c = 8, total = 14
Paths: 3
Hints: 0 horiz: 0, vert: 0

(300, 525)

(239, 462)   P 0   (361, 462)

(300, 400)

(73, 330)   (527, 330)

P 1

(73, 250)   (527, 250)

(300, 180)

(239, 118)   P 2   (361, 118)

(300, 55)
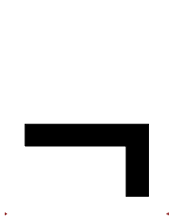
logicalnot

min = 73, 65 max = 527, 330
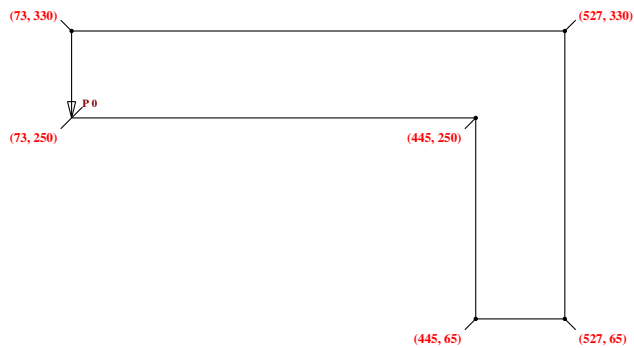**L = 73, R = 73 Width = 600**
T = 670, B = 65, vAdv = 1000
Parts: m = 1, l = 5, c = 0, total = 6
Paths: 1
Hints: 0 horiz: 0, vert: 0

(73, 330)   (527, 330)

P 0

(73, 250)   (445, 250)

(445, 65)   (527, 65)

dagger
min = 30, -185 max = 412, 720
L = 30, R = 30 Width = 442
T = 280, B = -185, vAdv = 1000
Parts: m = 1, l = 11, c = 0, total = 12
Paths: 1
Hints: 0 horiz: 0, vert: 0

(180, 720)   (262, 720)

(30, 515)   (180, 515)   (262, 515)   (412, 515)

(30, 445)   (180, 445)   (262, 445)   (412, 445)

P 0

(180, -185)   (262, -185)
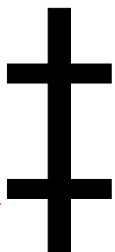
daggerdbl

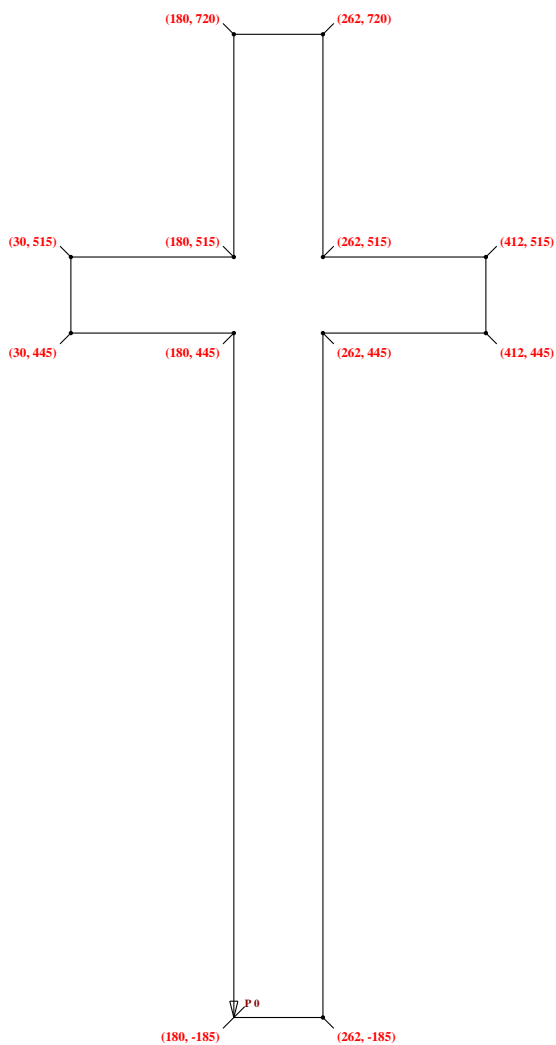**min = 30, -185 max = 412, 720**
L = 30, R = 30 Width = 442
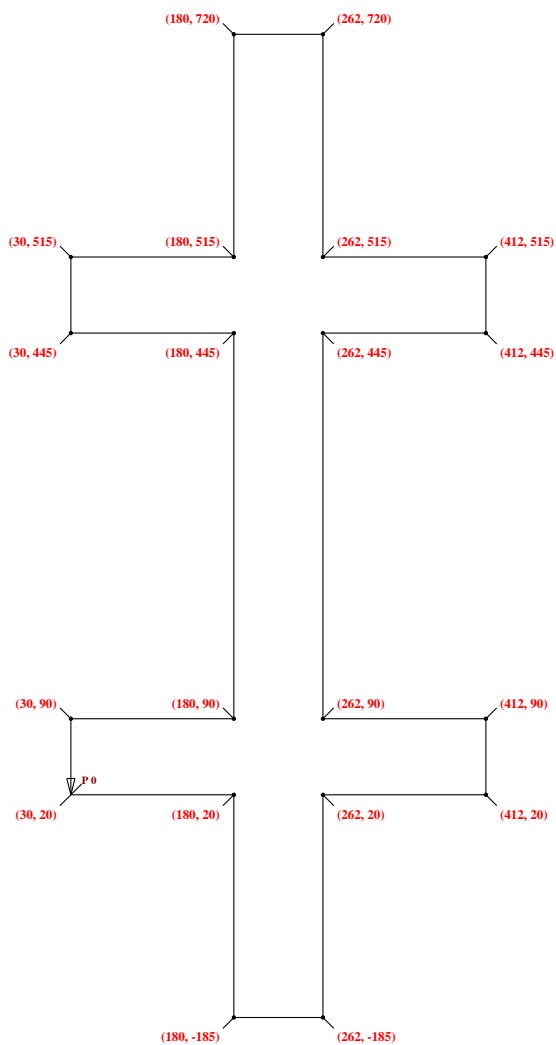**T = 280, B = -185, vAdv = 1000**
Parts: m = 1, l = 19, c = 0, total = 20
Paths: 1
Hints: 0 horiz: 0, vert: 0

(180, 720)   (262, 720)

(30, 515)   (180, 515)   (262, 515)   (412, 515)

(30, 445)   (180, 445)   (262, 445)   (412, 445)

(30, 90)   (180, 90)   (262, 90)   (412, 90)

P 0

(30, 20)   (180, 20)   (262, 20)   (412, 20)

(180, -185)   (262, -185)

§

section
min = 40, -196 max = 580, 700
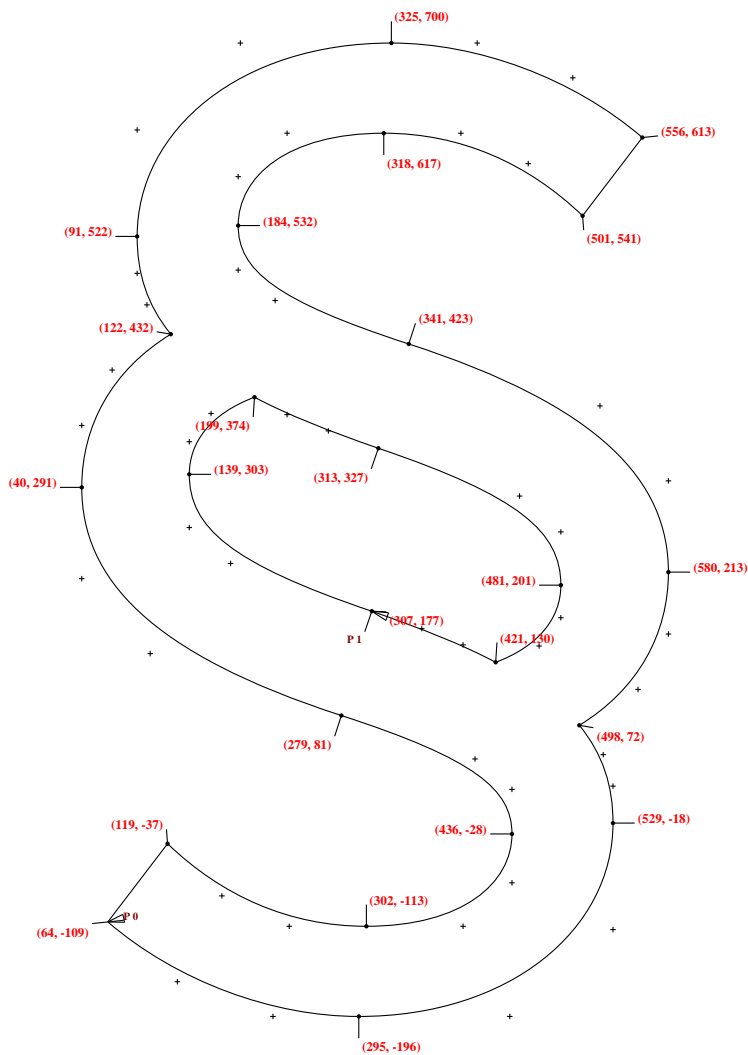L = 40, R = 40 Width = 620
T = 300, B = -196, vAdv = 1000
Parts: m = 2, l = 1, c = 22, total = 25
Paths: 2
Hints: 0 horiz: 0, vert: 0

(325, 700)

(556, 613)

(318, 617)

(501, 541)

(184, 532)

(91, 522)

(122, 432)

(341, 423)

(199, 374)

(139, 303)

(313, 327)

(40, 291)

(481, 201)

(580, 213)

(307, 177)

(421, 130)

P 1

(498, 72)

(279, 81)

(529, -18)

(119, -37)

(436, -28)

(302, -113)

P 0

(64, -109)

(295, -196)
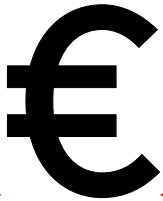
Euro

min = 30, -10 max = 590, 700
L = 30, R = 10 Width = 600
T = 300, B = -10, vAdv = 1000
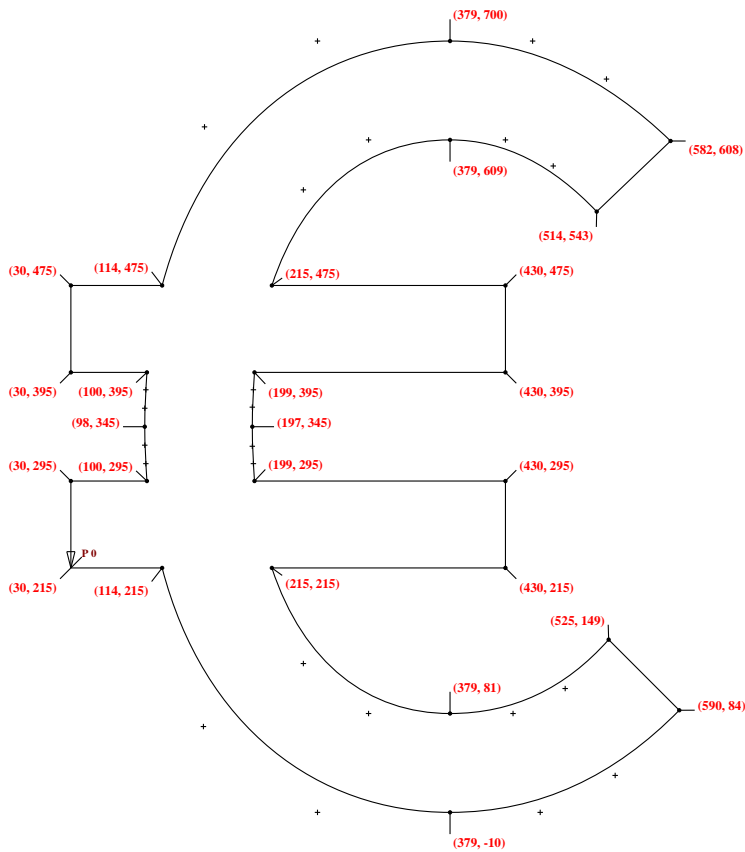**Parts: m = 1, l = 13, c = 12, total = 26**
Paths: 1
Hints: 0 horiz: 0, vert: 0

(379, 700)

(582, 608)

(379, 609)

(514, 543)

(30, 475) (114, 475) (215, 475) (430, 475)

(30, 395) (100, 395) (199, 395) (430, 395)

(98, 345) (197, 345)

(30, 295) (100, 295) (199, 295) (430, 295)

P 0

(30, 215) (114, 215) (215, 215) (430, 215)

(525, 149)

(379, 81) (590, 84)

(379, -10)
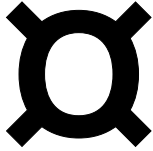
currency

min = 34, 79 max = 566, 611
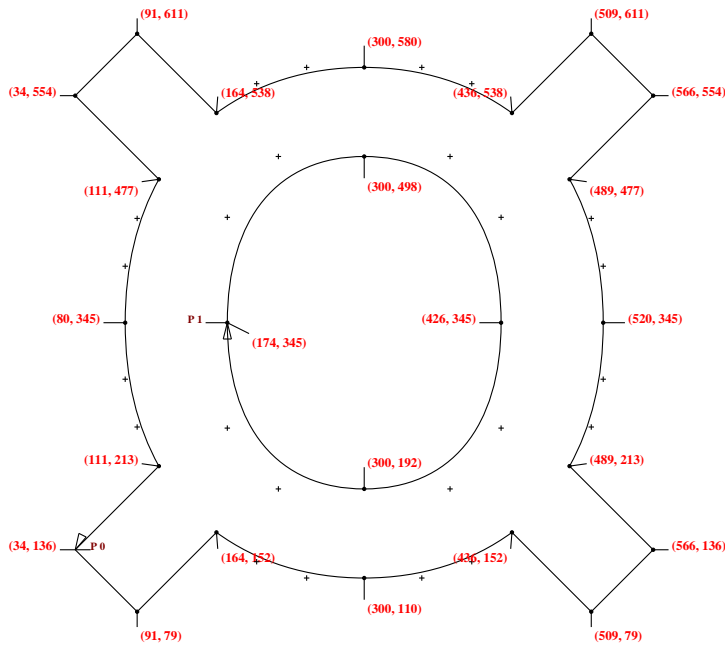L = 34, R = 34 Width = 600
T = 389, B = 79, vAdv = 1000
Parts: m = 2, l = 11, c = 12, total = 25
Paths: 2
Hints: 0 horiz: 0, vert: 0

(91, 611)
(509, 611)
(300, 580)
(34, 554)
(164, 538)
(436, 538)
(566, 554)
(111, 477)
(300, 498)
(489, 477)
(80, 345)
P 1
(426, 345)
(520, 345)
(174, 345)
(111, 213)
(300, 192)
(489, 213)
(34, 136)
P 0
(164, 152)
(436, 152)
(566, 136)
(91, 79)
(300, 110)
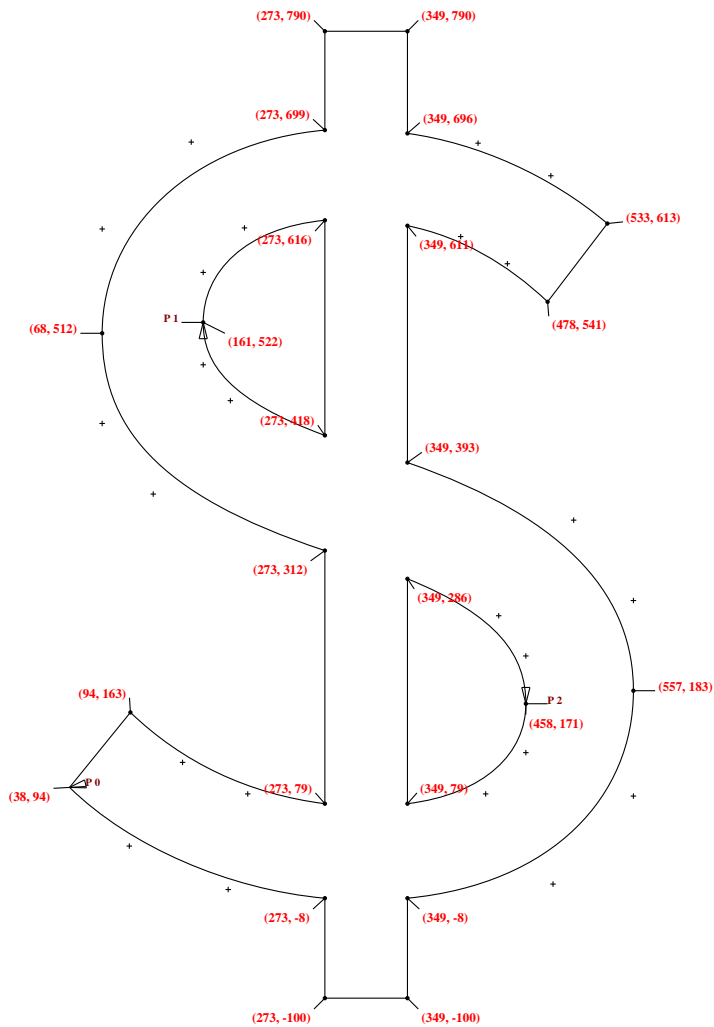(509, 79)

dollar
min = 38, -100 max = 557, 790
L = 38, R = 43 Width = 600
T = 210, B = -100, vAdv = 1000
Parts: m = 3, l = 11, c = 12, total = 26
Paths: 3
Hints: 0 horiz: 0, vert: 0

(273, 790)   (349, 790)

(273, 699)   (349, 696)

(533, 613)

(273, 616)   (349, 611)

(478, 541)

(68, 512)   P 1   (161, 522)

(273, 418)

(349, 393)

(273, 312)

(349, 286)

(557, 183)

(94, 163)   P 2   (458, 171)

P 0   (273, 79)   (349, 79)

(38, 94)

(273, -8)   (349, -8)

(273, -100)   (349, -100)
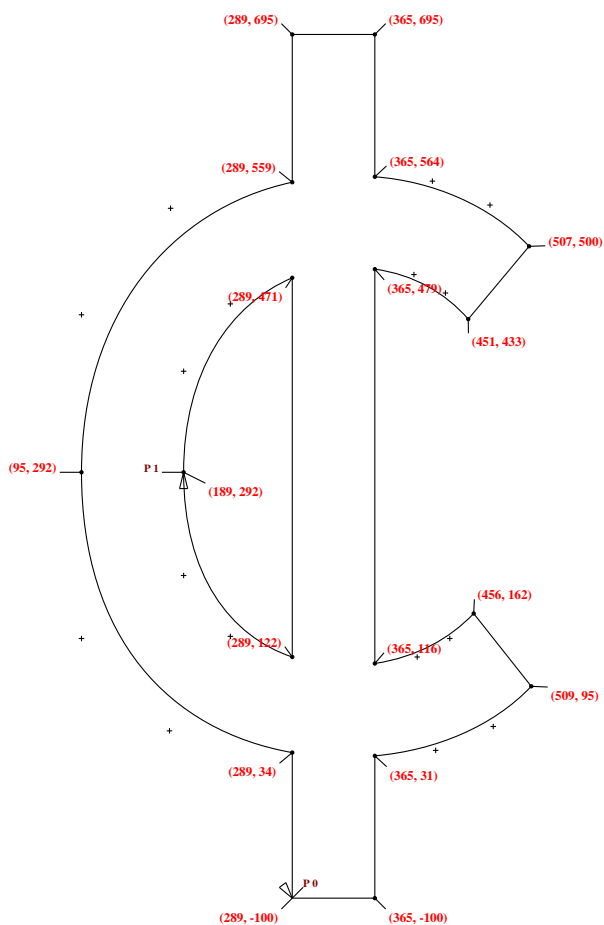
cent
min = 95, -100 max = 509, 695
L = 95, R = 91 Width = 600
T = 305, B = -100, vAdv = 1000
Parts: m = 2, l = 9, c = 8, total = 19
Paths: 2
Hints: 0 horiz: 0, vert: 0

(289, 695)   (365, 695)

(289, 559)   (365, 564)

(507, 500)

(289, 471)   (365, 479)

(451, 433)

(95, 292)   P 1   (189, 292)

(456, 162)

(289, 122)   (365, 116)

(509, 95)

(289, 34)   (365, 31)

P 0

(289, -100)   (365, -100)

f

florin
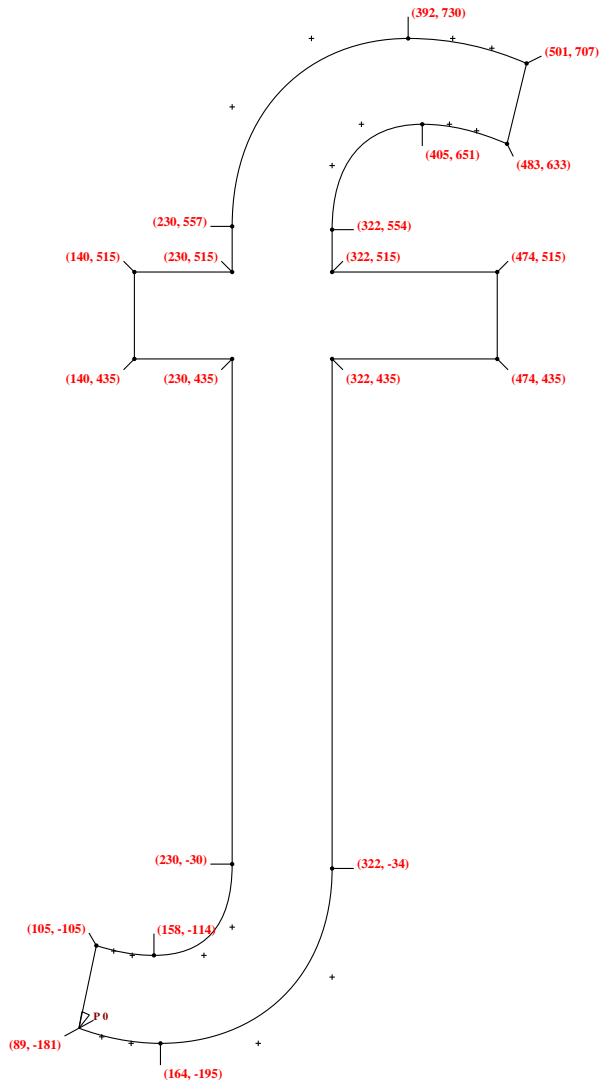**min = 89, -195 max = 501, 730**
L = 89, R = 99 Width = 600
T = 270, B = -195, vAdv = 1000
Parts: m = 1, l = 11, c = 8, total = 20
Paths: 1
Hints: 0 horiz: 0, vert: 0

(392, 730)
(501, 707)
(405, 651)
(483, 633)
(230, 557)
(322, 554)
(140, 515) (230, 515)
(322, 515)
(474, 515)
(140, 435) (230, 435)
(322, 435)
(474, 435)
(230, -30)
(322, -34)
(105, -105) (158, -114)
P 0
(89, -181)
(164, -195)

sterling

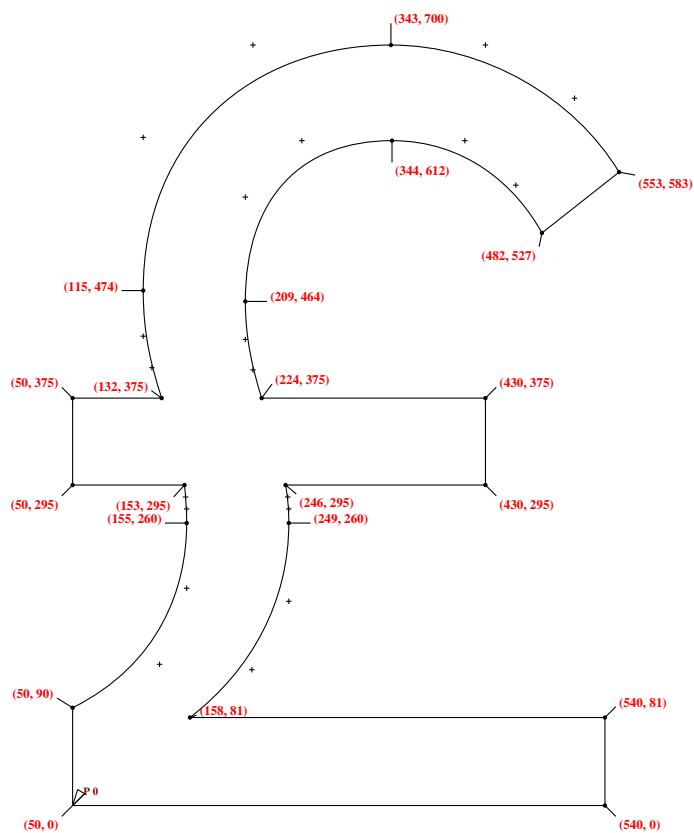**min = 50, 0 max = 553, 700**
L = 50, R = 47 Width = 600
T = 300, B = 0, vAdv = 1000
Parts: m = 1, l = 10, c = 10, total = 21
Paths: 1
Hints: 0 horiz: 0, vert: 0

(343, 700)

(344, 612)

(553, 583)

(482, 527)

(115, 474)

(209, 464)

(50, 375)   (132, 375)   (224, 375)   (430, 375)

(50, 295)   (153, 295)   (246, 295)   (430, 295)
(155, 260)   (249, 260)

(50, 90)   (158, 81)   (540, 81)

P 0

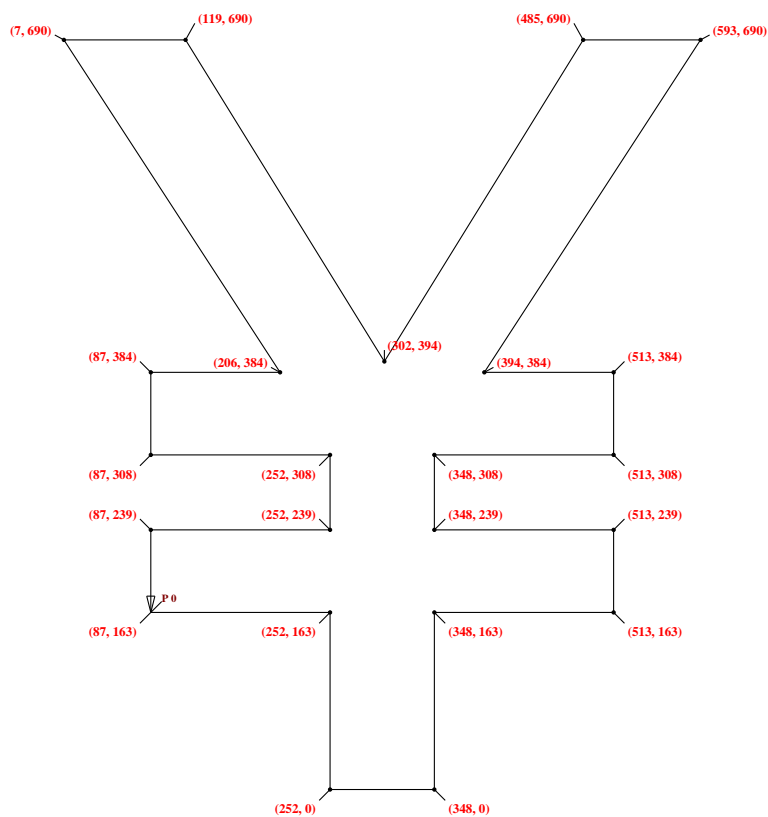(50, 0)   (540, 0)

¥

yen
min = 7, 0 max = 593, 690
L = 7, R = 7 Width = 600
T = 310, B = 0, vAdv = 1000
Parts: m = 1, l = 22, c = 0, total = 23
Paths: 1
Hints: 0 horiz: 0, vert: 0

(7, 690)   (119, 690)   (485, 690)   (593, 690)

(302, 394)

(87, 384)   (206, 384)   (394, 384)   (513, 384)

(87, 308)   (252, 308)   (348, 308)   (513, 308)

(87, 239)   (252, 239)   (348, 239)   (513, 239)

P 0

(87, 163)   (252, 163)   (348, 163)   (513, 163)

(252, 0)   (348, 0)

1

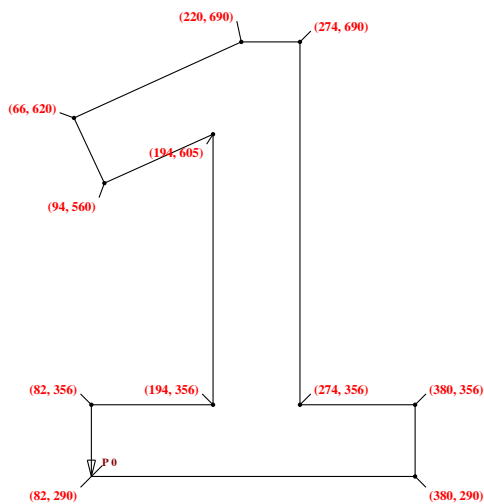## onesuperior
min = 66, 290 max = 380, 690
L = 66, R = 60 Width = 440
T = 310, B = 290, vAdv = 1000
Parts: m = 1, l = 10, c = 0, total = 11
Paths: 1
Hints: 0 horiz: 0, vert: 0

(220, 690)   (274, 690)

(66, 620)

(194, 605)

(94, 560)

(82, 356)   (194, 356)   (274, 356)   (380, 356)

P 0

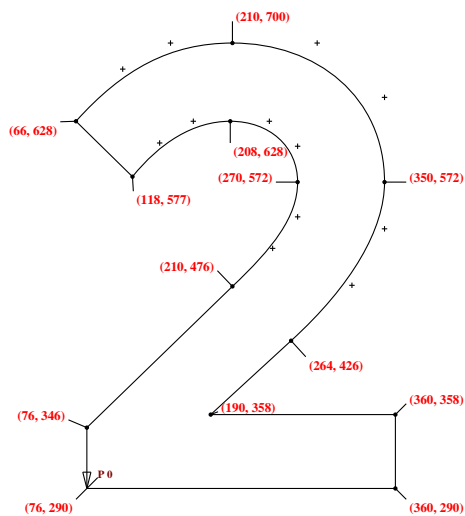(82, 290)   (380, 290)

2

twosuperior

min = 66, 290 max = 360, 700
L = 66, R = 80 Width = 440
T = 300, B = 290, vAdv = 1000
Parts: m = 1, l = 6, c = 6, total = 13
Paths: 1
Hints: 0 horiz: 0, vert: 0

(210, 700)

(66, 628)

(208, 628)

(270, 572)

(350, 572)

(118, 577)

(210, 476)

(264, 426)

(190, 358)

(360, 358)

(76, 346)

P 0

(76, 290)

(360, 290)
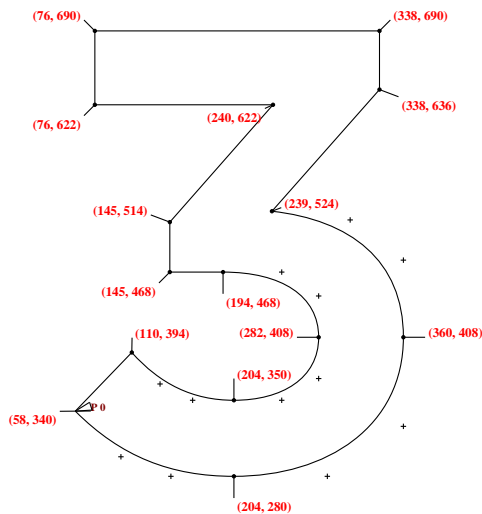
3

threesuperior

min = 58, 280 max = 360, 690
L = 58, R = 80 Width = 440
T = 310, B = 280, vAdv = 1000
Parts: m = 1, l = 8, c = 6, total = 15
Paths: 1
Hints: 0 horiz: 0, vert: 0

(76, 690)

(338, 690)

(338, 636)

(76, 622)

(240, 622)

(145, 514)

(239, 524)

(145, 468)

(194, 468)

(110, 394)

(282, 408)

(360, 408)

(204, 350)

(58, 340)

P 0

(204, 280)

a

ordfeminine
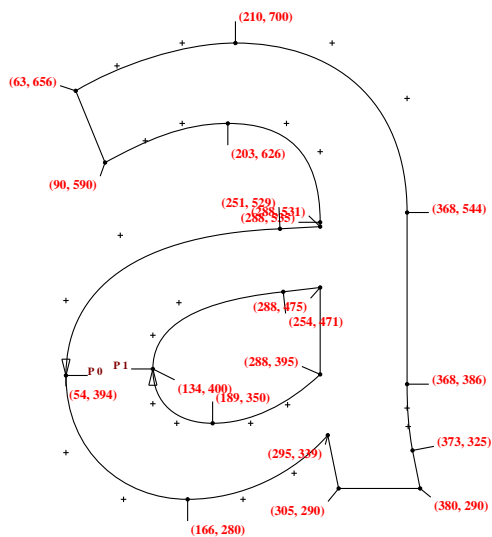**min = 54, 280 max = 380, 700**
L = 54, R = 60 Width = 440
T = 300, B = 280, vAdv = 1000
Parts: m = 2, l = 9, c = 11, total = 22
Paths: 2
Hints: 0 horiz: 0, vert: 0

(210, 700)
(63, 656)
(203, 626)
(90, 590)
(251, 529)
(288, 531)
(288, 555)
(368, 544)
(288, 475)
(254, 471)
(288, 395)
P 0   P 1
(54, 394)
(134, 400)
(189, 350)
(368, 386)
(373, 325)
(295, 329)
(305, 290)
(380, 290)
(166, 280)

O

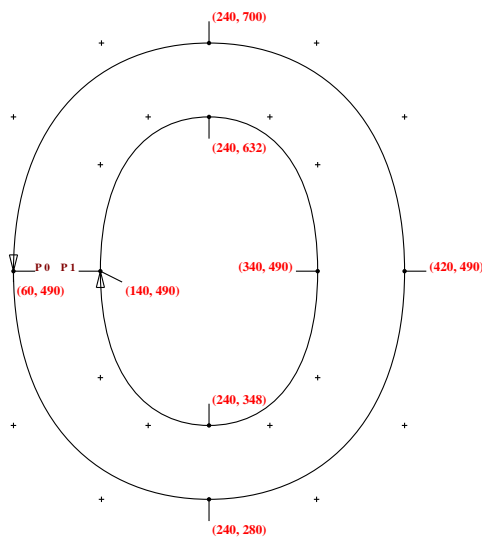**ordmasculine**
min = 60, 280 max = 420, 700
L = 60, R = 60 Width = 480
T = 300, B = 280, vAdv = 1000
Parts: m = 2, l = 0, c = 8, total = 10
Paths: 2
Hints: 0 horiz: 0, vert: 0

(240, 700)

(240, 632)

P 0 P 1

(60, 490)   (140, 490)   (340, 490)   (420, 490)

(240, 348)

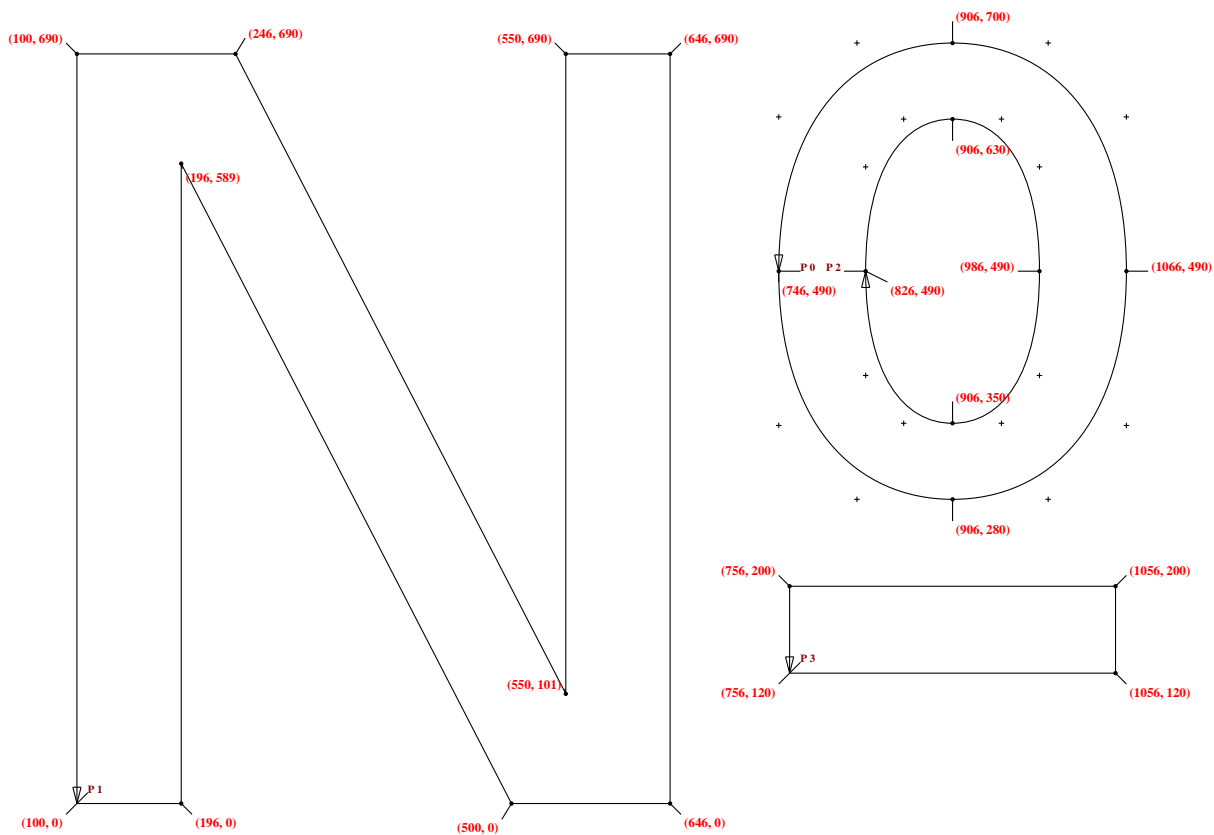(240, 280)

№

numero
min = 100, 0 max = 1066, 700
L = 100, R = 60 Width = 1126
T = 300, B = 0, vAdv = 1000
Parts: m = 4, l = 12, c = 8, total = 24
Paths: 4
Hints: 0 horiz: 0, vert: 0
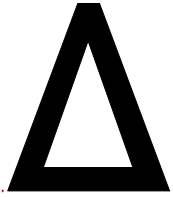
(100, 690)   (246, 690)   (550, 690)   (646, 690)

(196, 589)

(906, 700)

(906, 630)

P 0   P 2   (986, 490)   (1066, 490)
(746, 490)   (826, 490)

(906, 350)

(906, 280)

(550, 101)

(756, 200)   (1056, 200)

P 3

(756, 120)   (1056, 120)

P 1

(100, 0)   (196, 0)   (500, 0)   (646, 0)
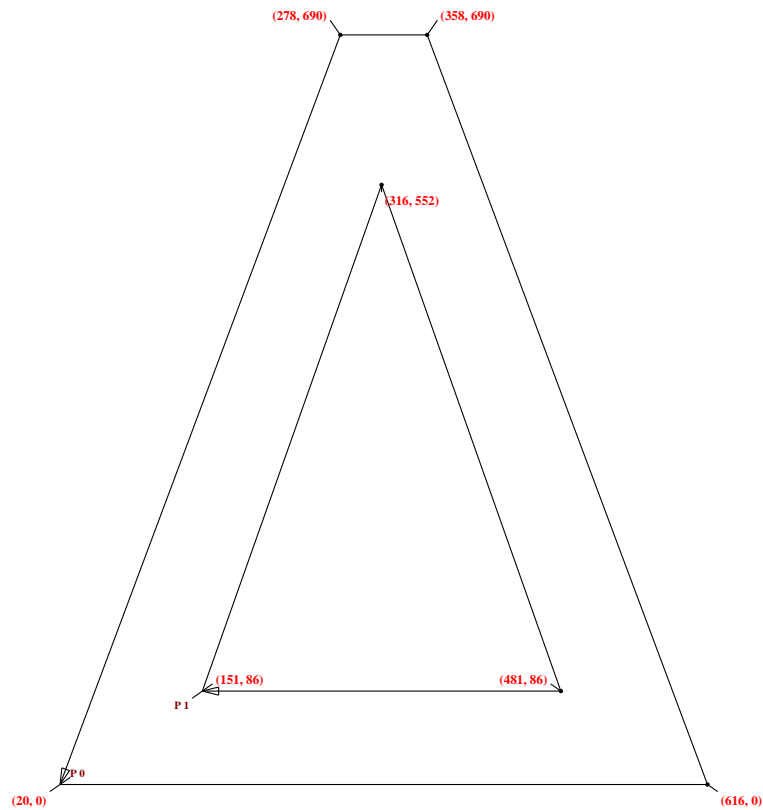
Delta

min = 20, 0 max = 616, 690
L = 20, R = 20 Width = 636
T = 310, B = 0, vAdv = 1000
Parts: m = 2, l = 5, c = 0, total = 7
Paths: 2
Hints: 0 horiz: 0, vert: 0

(278, 690)   (358, 690)

(316, 552)

(151, 86)   (481, 86)

P 1

P 0

(20, 0)   (616, 0)
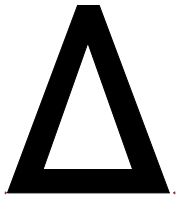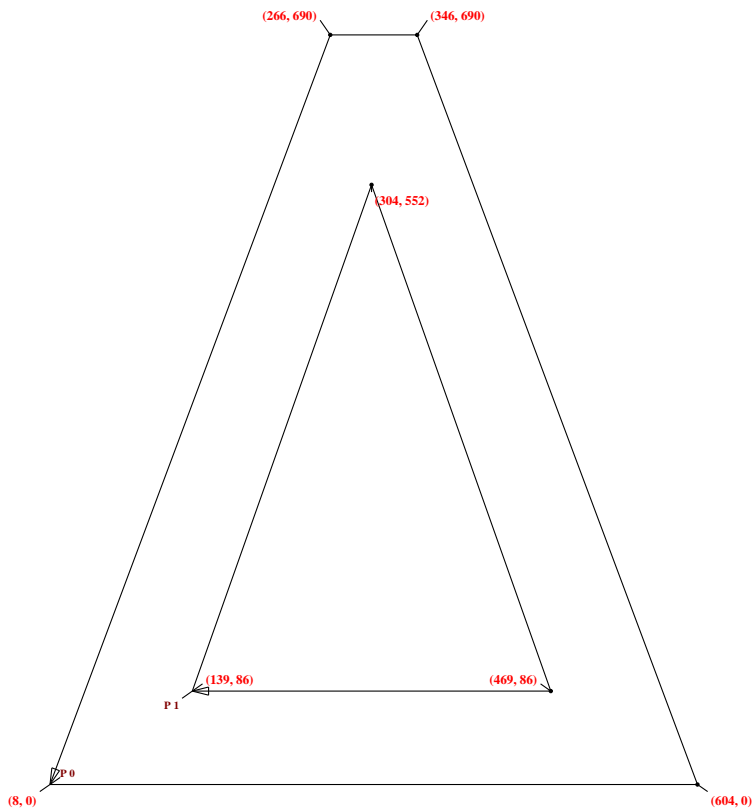
increment

min = 8, 0 max = 604, 690
L = 8, R = 20 Width = 624
T = 310, B = 0, vAdv = 1000
Parts: m = 2, l = 5, c = 0, total = 7
Paths: 2
Hints: 0 horiz: 0, vert: 0

(266, 690)   (346, 690)

(304, 552)

(139, 86)   (469, 86)

P 1

P 0

(8, 0)   (604, 0)

Omega

min = 70, 0 max = 656, 700
L = 70, R = 70 Width = 726
T = 300, B = 0, vAdv = 1000
Parts: m = 1, l = 8, c = 8, total = 17
Paths: 1
Hints: 0 horiz: 0, vert: 0

(363, 700)

P 0

(363, 611)

(70, 365)   (169, 365)   (557, 365)   (656, 365)

(293, 110) (433, 110)

(70, 81)   (212, 81)   (514, 81)   (656, 81)

(70, 0)   (293, 0)   (433, 0)   (656, 0)
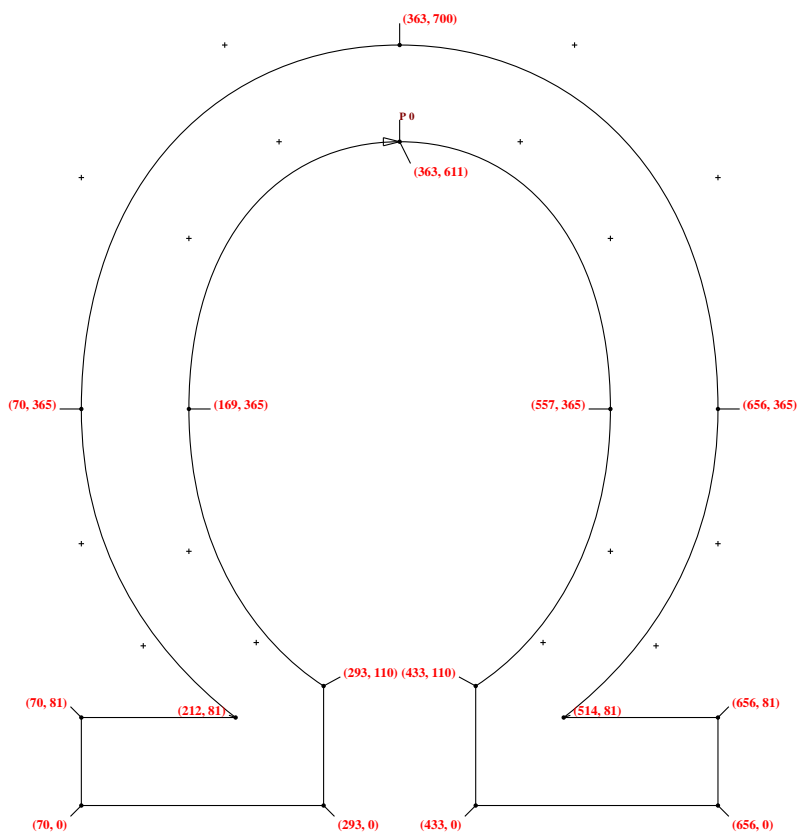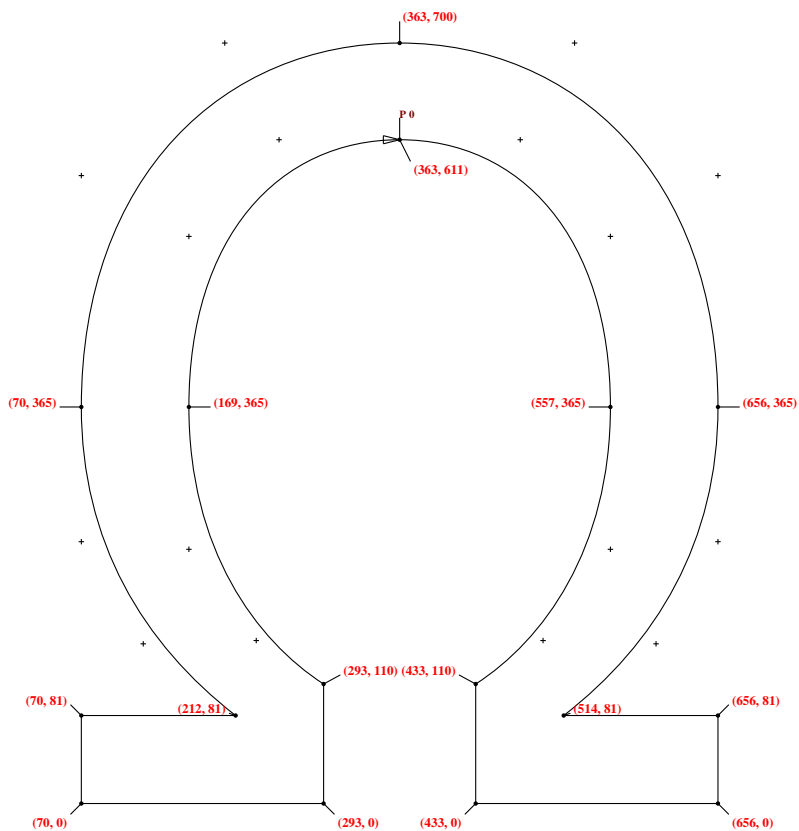
ohm

min = 70, 0 max = 656, 700
L = 70, R = 70 Width = 726
T = 300, B = 0, vAdv = 1000
Parts: m = 1, l = 8, c = 8, total = 17
Paths: 1
Hints: 0 horiz: 0, vert: 0

(363, 700)

P 0

(363, 611)

(70, 365)   (169, 365)   (557, 365)   (656, 365)

(293, 110) (433, 110)

(70, 81)   (212, 81)   (514, 81)   (656, 81)

(70, 0)   (293, 0)   (433, 0)   (656, 0)

mu

min = 85, -185 max = 556, 515
L = 85, R = 44 Width = 600
T = 485, B = -185, vAdv = 1000
Parts: m = 1, l = 8, c = 8, total = 17
Paths: 1
Hints: 0 horiz: 0, vert: 0

(85, 515)   (177, 515)   (418, 515)   (510, 515)

(177, 211)

(418, 141)

(286, 77)

(510, 100)
(535, 71)
(556, 75)

(424, 74)

(170, 35)

(272, -10)   (508, -10)   (556, 0)

P 0

(85, -185)   (177, -185)
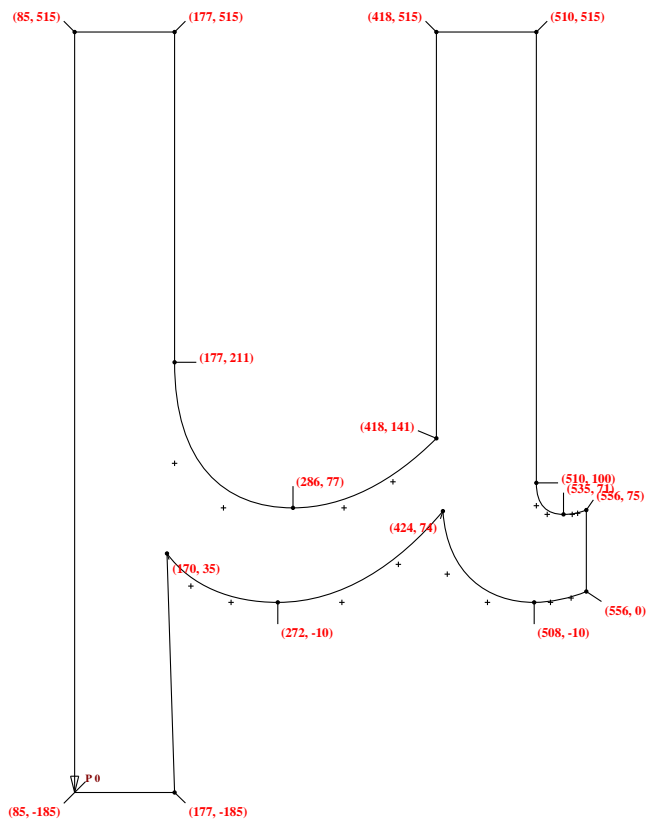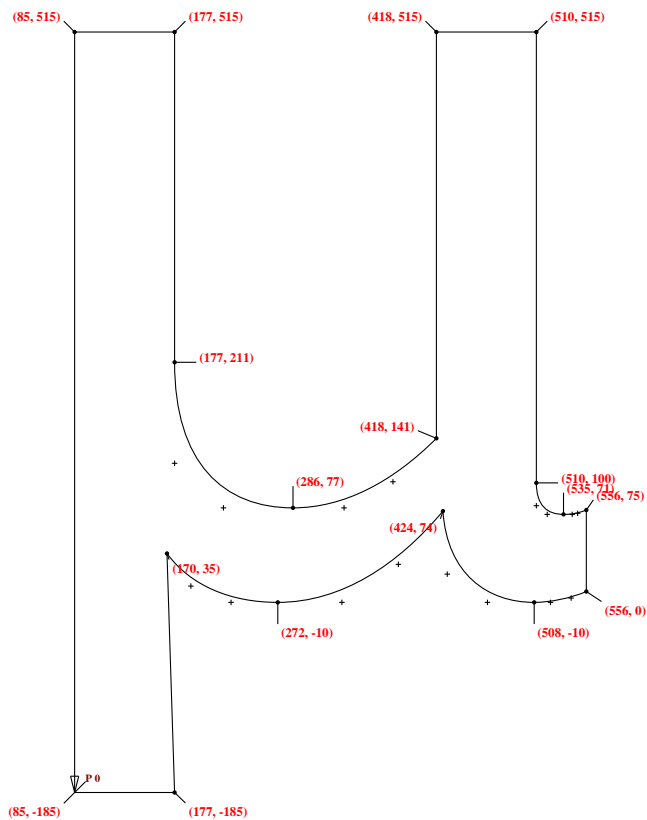
mu.math

min = 85, -185 max = 556, 515
L = 85, R = 44 Width = 600
T = 485, B = -185, vAdv = 1000
Parts: m = 1, l = 8, c = 8, total = 17
Paths: 1
Hints: 0 horiz: 0, vert: 0

(85, 515)   (177, 515)   (418, 515)   (510, 515)

(177, 211)

(418, 141)

(286, 77)

(510, 100)
(535, 71)
(556, 75)

(424, 74)

(170, 35)

(272, -10)

(508, -10)

(556, 0)
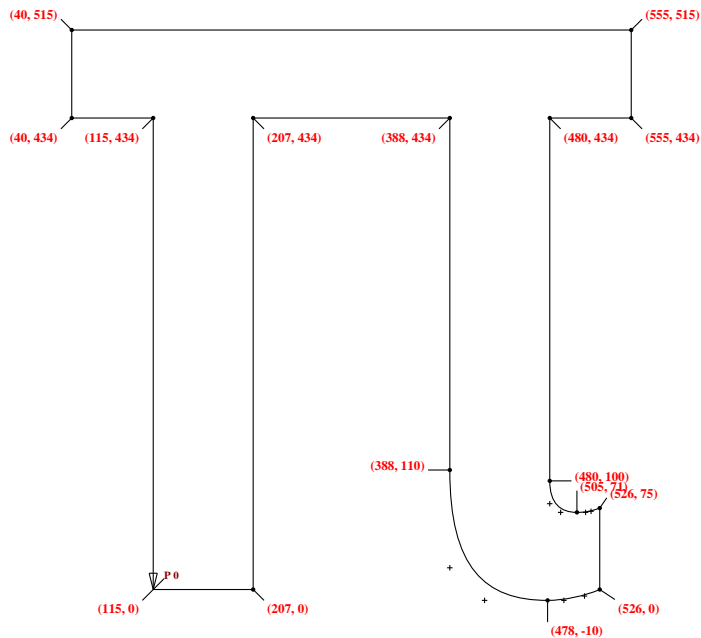
P 0

(85, -185)   (177, -185)

π

pi
min = 40, -10 max = 555, 515
L = 40, R = 45 Width = 600
T = 485, B = -10, vAdv = 1000
Parts: m = 1, l = 11, c = 4, total = 16
Paths: 1
Hints: 0 horiz: 0, vert: 0

(40, 515)   (555, 515)

(40, 434)   (115, 434)   (207, 434)   (388, 434)   (480, 434)   (555, 434)

(388, 110)   (480, 100)
                              (505, 71)
                              (526, 75)

P 0

(115, 0)   (207, 0)   (526, 0)

(478, -10)

litre
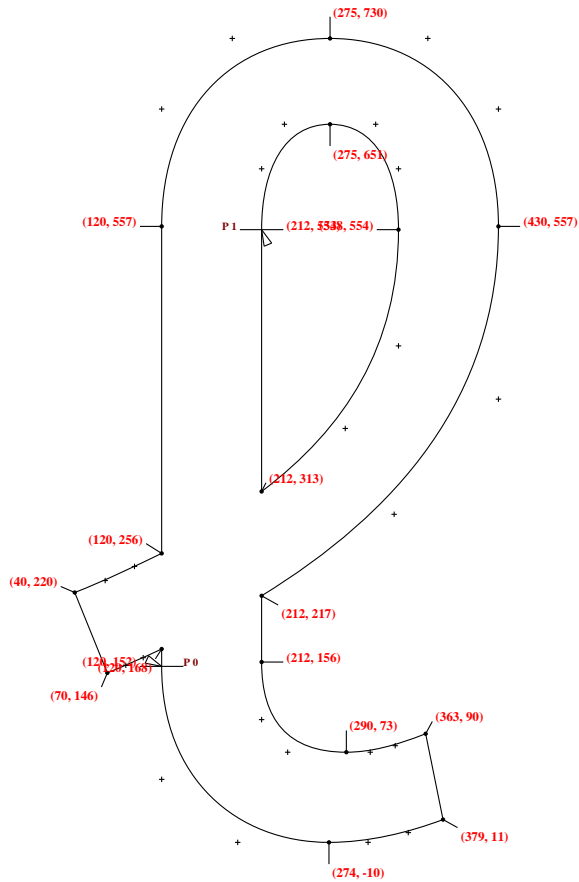
min = 40, -10 max = 430, 730
L = 40, R = 70 Width = 500
T = 270, B = -10, vAdv = 1000
Parts: m = 2, l = 4, c = 12, total = 18
Paths: 2
Hints: 0 horiz: 0, vert: 0

(275, 730)

(275, 651)

(120, 557)   P 1   (212, 554)   (538, 554)   (430, 557)

(212, 313)

(120, 256)

(40, 220)

(120, 153)   P 0
(120, 168)
(70, 146)

(212, 217)

(212, 156)

(290, 73)   (363, 90)

(379, 11)

(274, -10)

e

estimated
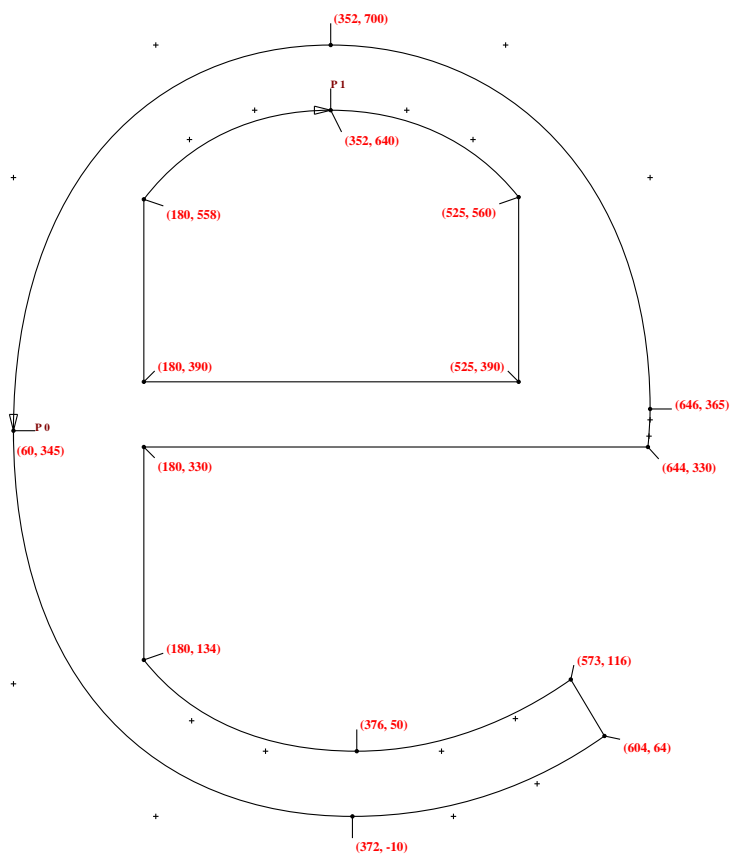**min = 60, -10 max = 646, 700**
L = 60, R = 60 Width = 706
T = 300, B = -10, vAdv = 1000
Parts: m = 2, l = 6, c = 9, total = 17
Paths: 2
Hints: 0 horiz: 0, vert: 0

(352, 700)

P 1

(352, 640)

(180, 558)

(525, 560)

(180, 390)

(525, 390)

(646, 365)

P 0

(60, 345)

(180, 330)

(644, 330)

(180, 134)

(573, 116)

(376, 50)

(604, 64)

(372, -10)

∞

infinity
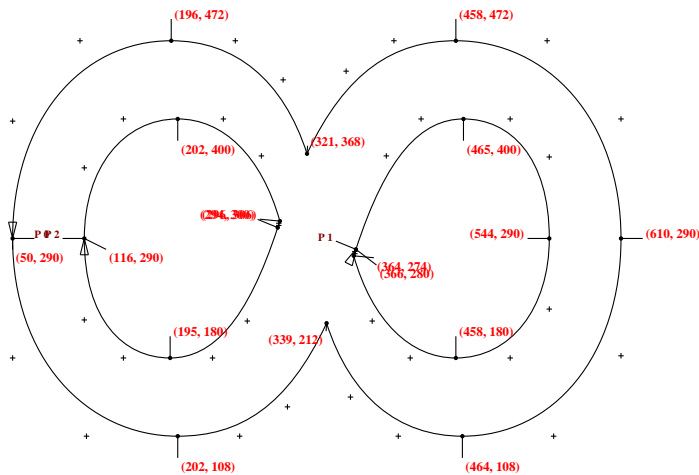**min = 50, 108 max = 610, 472**
L = 50, R = 50 Width = 660
T = 528, B = 108, vAdv = 1000
Parts: m = 3, l = 0, c = 18, total = 21
Paths: 3
Hints: 0 horiz: 0, vert: 0

(196, 472)

(458, 472)

(202, 400)

(321, 368)

(465, 400)

(294, 306)

P 2

(544, 290)

(610, 290)

(50, 290)

(116, 290)

P 1

(364, 274)
(366, 280)

(195, 180)

(339, 212)

(458, 180)

(202, 108)

(464, 108)

partialdiff

min = 60, -10 max = 544, 730
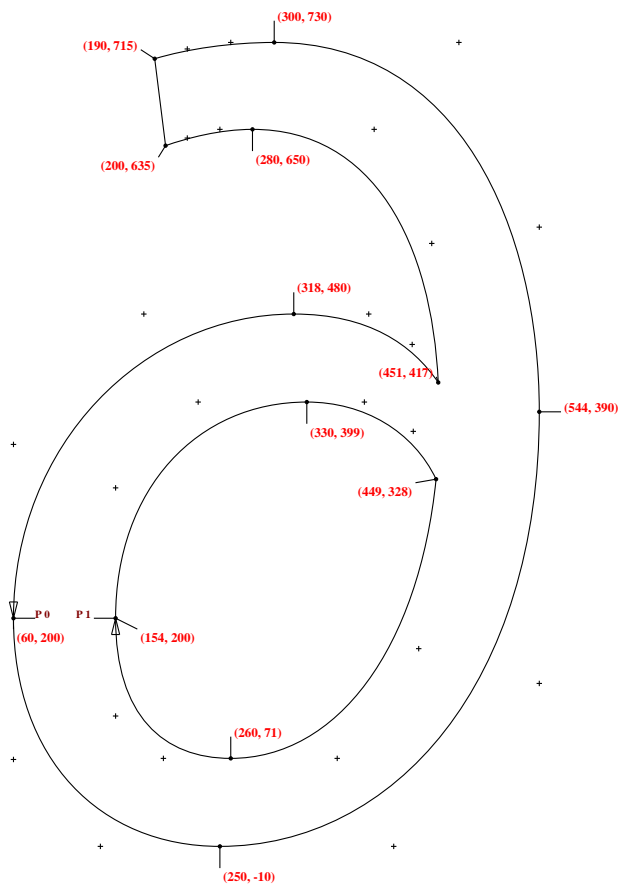L = 60, R = 96 Width = 640
T = 270, B = -10, vAdv = 1000
Parts: m = 2, l = 1, c = 12, total = 15
Paths: 2
Hints: 0 horiz: 0, vert: 0

(300, 730)

(190, 715)

(280, 650)

(200, 635)

(318, 480)

(451, 417)

(544, 390)

(330, 399)

(449, 328)

P 0   P 1

(60, 200)   (154, 200)
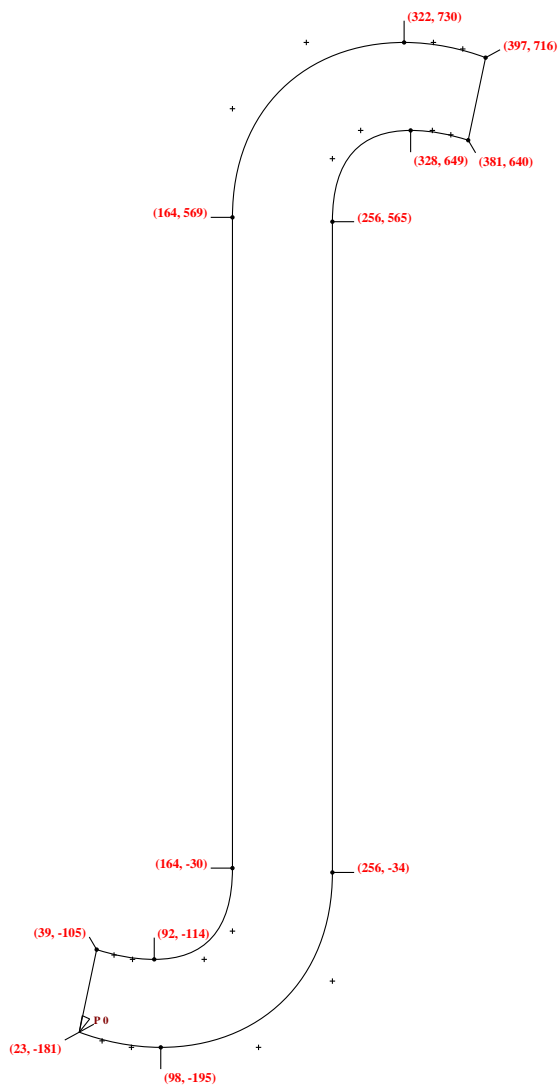
(260, 71)

(250, -10)

∫

integral
min = 23, -195 max = 397, 730
L = 23, R = 43 Width = 440
T = 270, B = -195, vAdv = 1000
Parts: m = 1, l = 3, c = 8, total = 12
Paths: 1
Hints: 0 horiz: 0, vert: 0

(322, 730)

(397, 716)

(328, 649)   (381, 640)

(164, 569)

(256, 565)

(164, -30)

(256, -34)

(39, -105)   (92, -114)

P 0

(23, -181)

(98, -195)
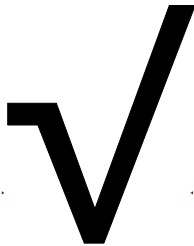
radical

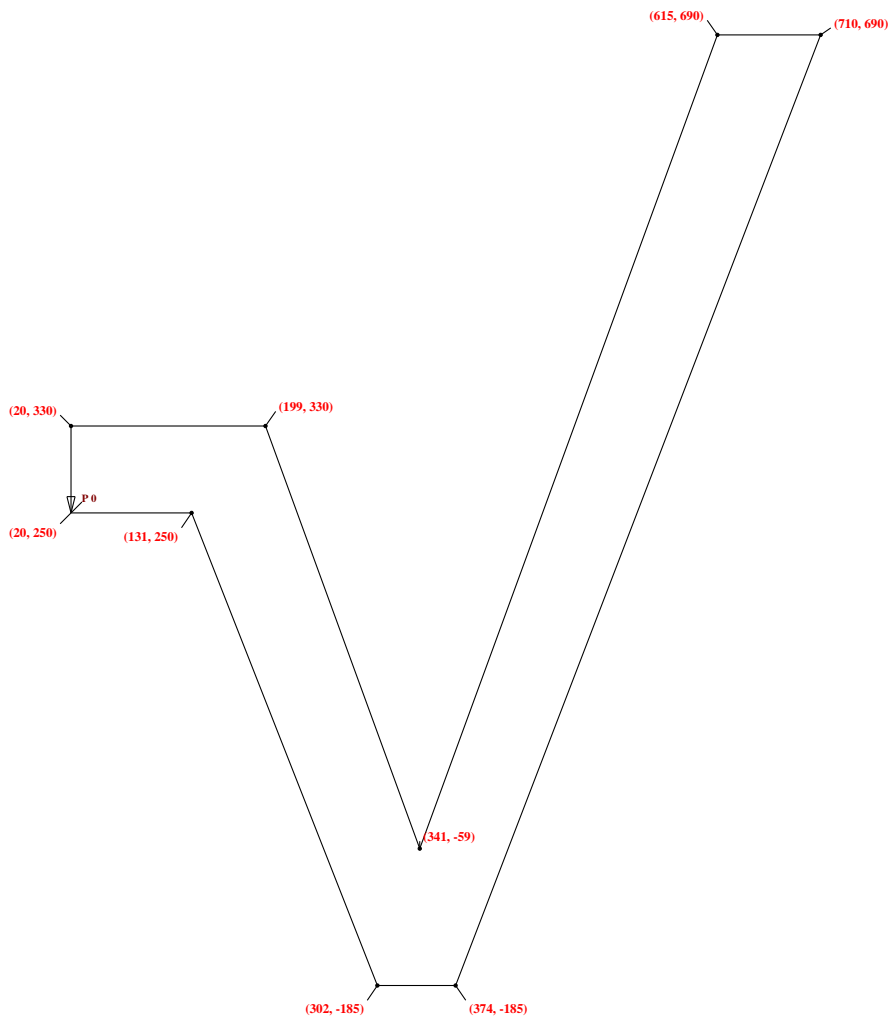**min = 20, -185 max = 710, 690**
L = 20, R = -10 Width = 700
T = 310, B = -185, vAdv = 1000
Parts: m = 1, l = 8, c = 0, total = 9
Paths: 1
Hints: 0 horiz: 0, vert: 0

(615, 690)   (710, 690)

(20, 330)   (199, 330)

P 0

(20, 250)   (131, 250)

(341, -59)

(302, -185)   (374, -185)

summation

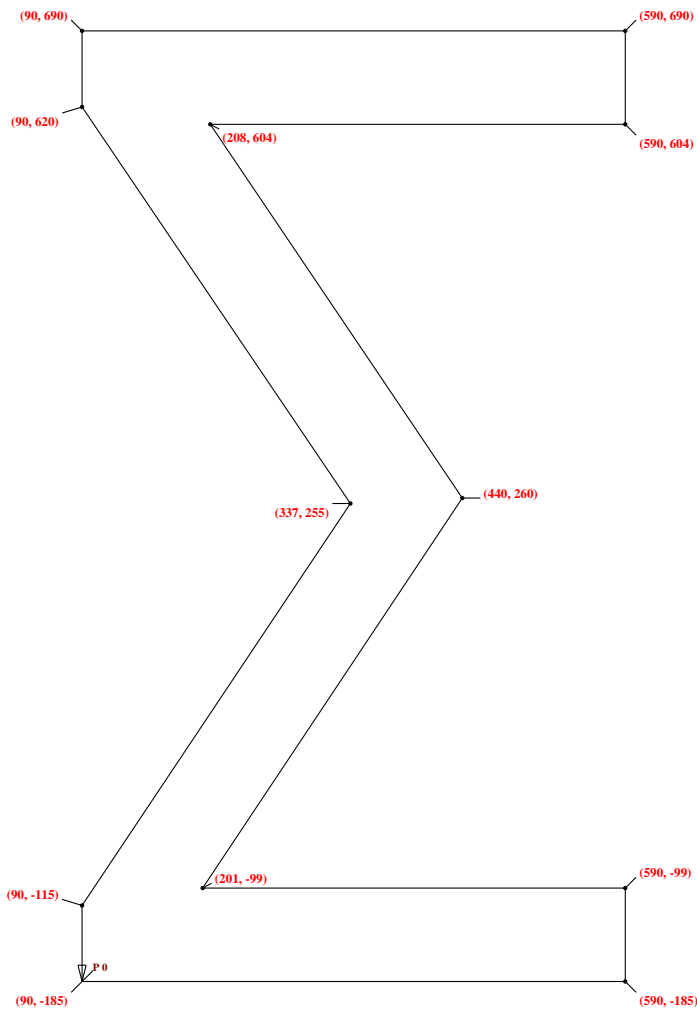**min = 90, -185 max = 590, 690**
L = 90, R = 70 Width = 660
T = 310, B = -185, vAdv = 1000
Parts: m = 1, l = 11, c = 0, total = 12
Paths: 1
Hints: 0 horiz: 0, vert: 0

(90, 690)   (590, 690)

(90, 620)

(208, 604)   (590, 604)

(440, 260)

(337, 255)

(90, -115)   (201, -99)   (590, -99)

P 0

(90, -185)   (590, -185)

product

min = 60, -185 max = 680, 690
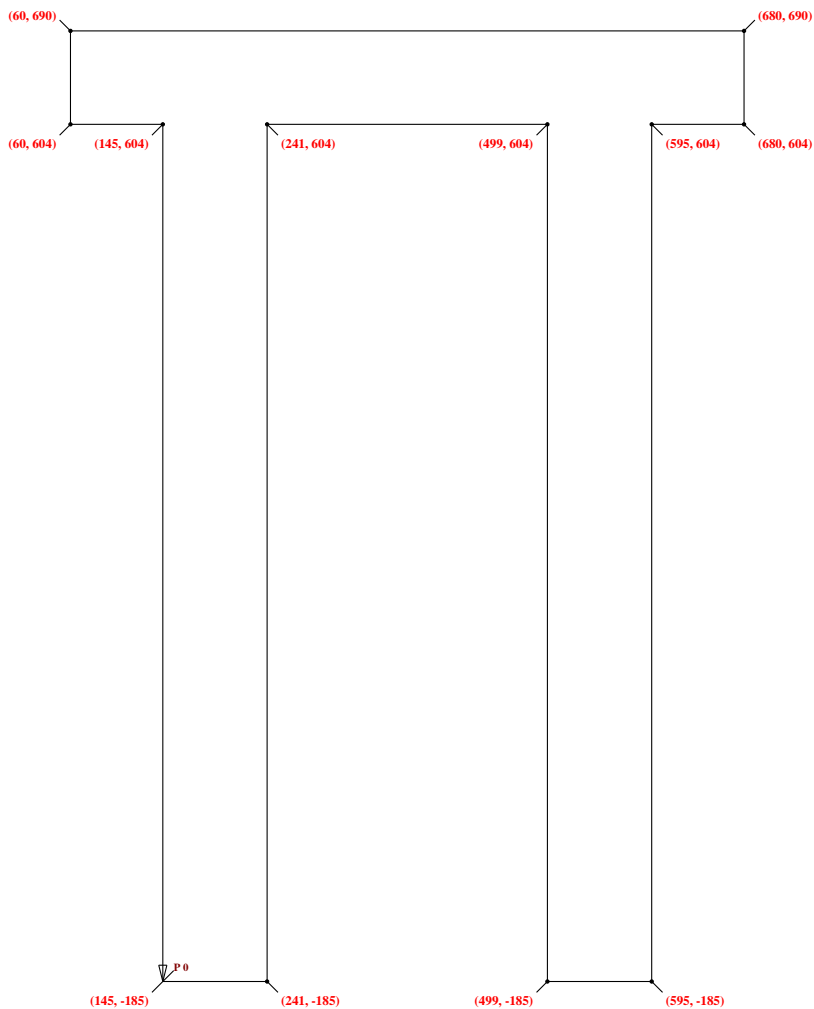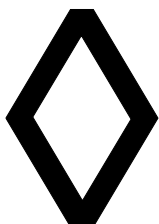L = 60, R = 60 Width = 740
T = 310, B = -185, vAdv = 1000
Parts: m = 1, l = 11, c = 0, total = 12
Paths: 1
Hints: 0 horiz: 0, vert: 0

(60, 690)   (680, 690)

(60, 604)   (145, 604)   (241, 604)   (499, 604)   (595, 604)   (680, 604)

P 0

(145, -185)   (241, -185)   (499, -185)   (595, -185)
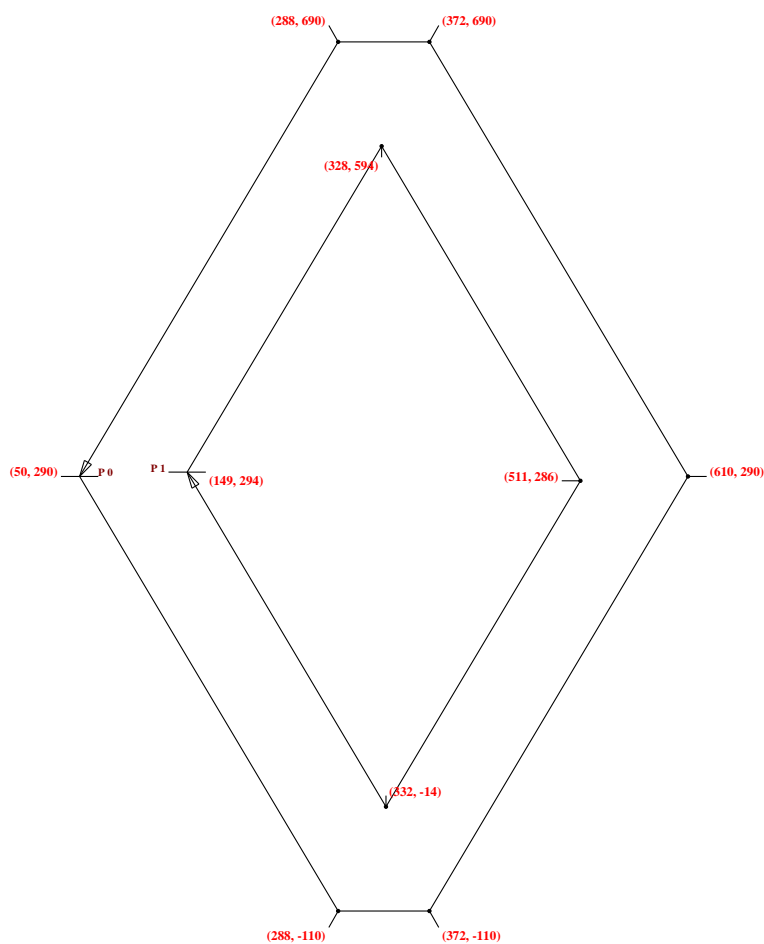
lozenge

min = 50, -110 max = 610, 690
L = 50, R = 50 Width = 660
T = 310, B = -110, vAdv = 1000
Parts: m = 2, l = 8, c = 0, total = 10
Paths: 2
Hints: 0 horiz: 0, vert: 0

(288, 690) (372, 690)

(328, 594)

(50, 290) P 0 P 1 (149, 294) (511, 286) (610, 290)

(332, -14)

(288, -110) (372, -110)
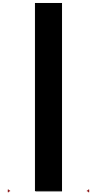
I.alt

min = 100, 0 max = 196, 690
L = 100, R = 100 Width = 296
T = 310, B = 0, vAdv = 1000
Parts: m = 1, l = 3, c = 0, total = 4
Paths: 1
Hints: 0 horiz: 0, vert: 0

(100, 690)   (196, 690)

P 0

(100, 0)   (196, 0)

J
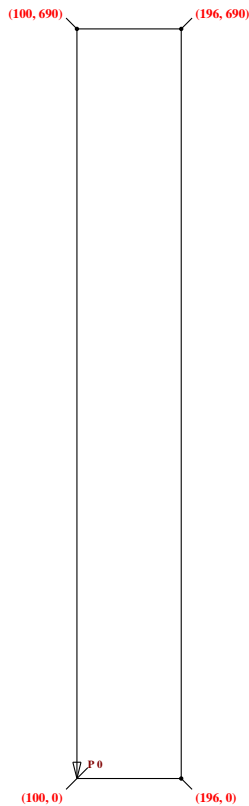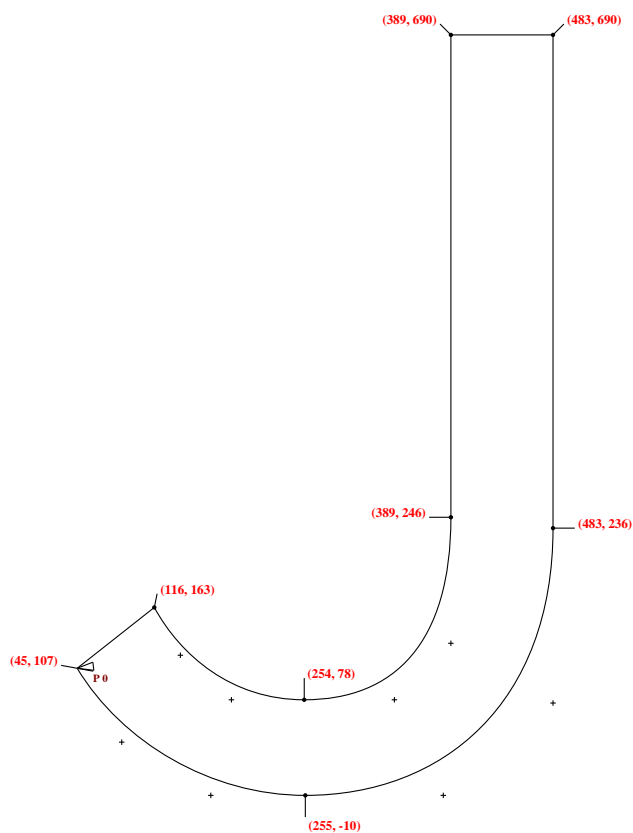
J.alt
min = 45, -10 max = 483, 690
L = 45, R = 90 Width = 573
T = 310, B = -10, vAdv = 1000
Parts: m = 1, l = 3, c = 4, total = 8
Paths: 1
Hints: 0 horiz: 0, vert: 0

(389, 690)   (483, 690)

(389, 246)   (483, 236)

(116, 163)

(45, 107)   P 0

(254, 78)

(255, -10)

a

a.alt
min = 60, -10 max = 504, 525
L = 60, R = 44 Width = 548
T = 475, B = -10, vAdv = 1000
Parts: m = 2, l = 7, c = 14, total = 23
Paths: 2
Hints: 0 horiz: 0, vert: 0

(258, 525)

(75, 472)

(249, 437)

(107, 394)

(311, 306) (366, 308)
(366, 314)

(458, 325)

(366, 242)
(315, 237)

(366, 141)

P 0   P 1
(60, 132)   (154, 140)

(222, 74)

(458, 100)
(483, 71)
(504, 75)

(372, 74)

(504, 0)

(202, -10)   (456, -10)
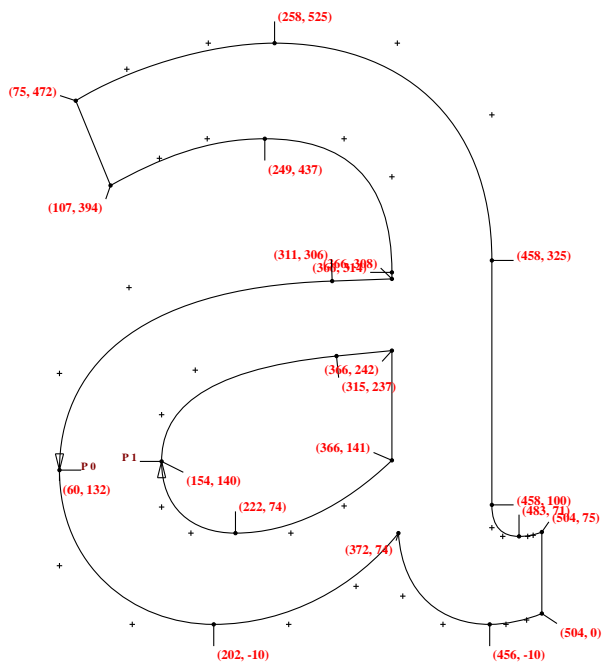
u

u.alt
min = 85, -10 max = 556, 515
L = 85, R = 44 Width = 600
T = 485, B = -10, vAdv = 1000
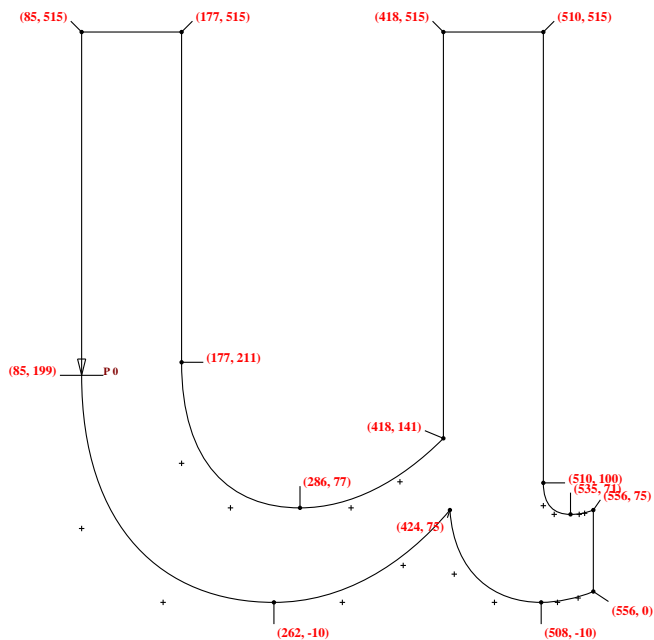**Parts: m = 1, l = 6, c = 8, total = 15**
Paths: 1
Hints: 0 horiz: 0, vert: 0

(85, 515)   (177, 515)   (418, 515)   (510, 515)

(85, 199)   P 0   (177, 211)

(418, 141)

(286, 77)   (510, 100)
(535, 71)
(556, 75)

(424, 73)

(262, -10)   (508, -10)   (556, 0)

Igrave.alt

min = -28, 0 max = 202, 885
L = -28, R = 94 Width = 296
T = 115, B = 0, vAdv = 1000
Parts: m = 2, l = 6, c = 0, total = 8
Paths: 2
Hints: 0 horiz: 0, vert: 0

(93, 885)

(-28, 885)

P 0

(113, 750)

(202, 750)

(100, 690)

(196, 690)

P 1

(100, 0)

(196, 0)
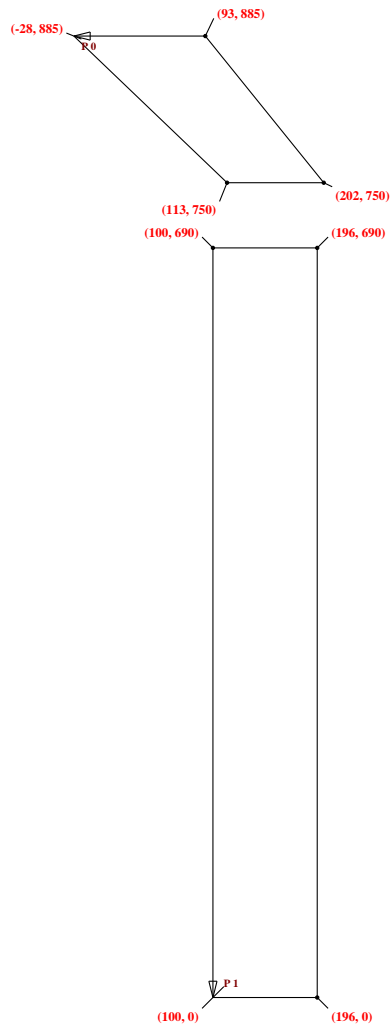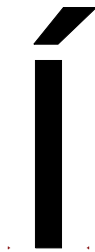
Iacute.alt

min = 94, 0 max = 324, 885
L = 94, R = -28 Width = 296
T = 115, B = 0, vAdv = 1000
Parts: m = 2, l = 6, c = 0, total = 8
Paths: 2
Hints: 0 horiz: 0, vert: 0

(203, 885)

(324, 885)

P 0

(94, 750)

(183, 750)

(100, 690)

(196, 690)

P 1

(100, 0)

(196, 0)
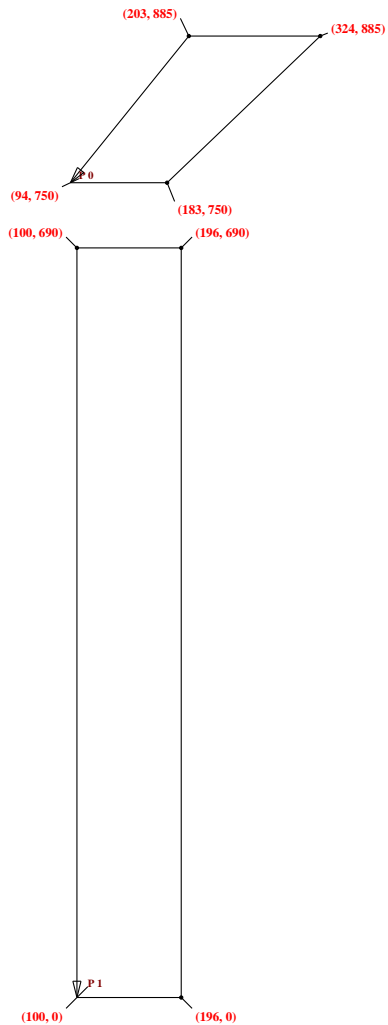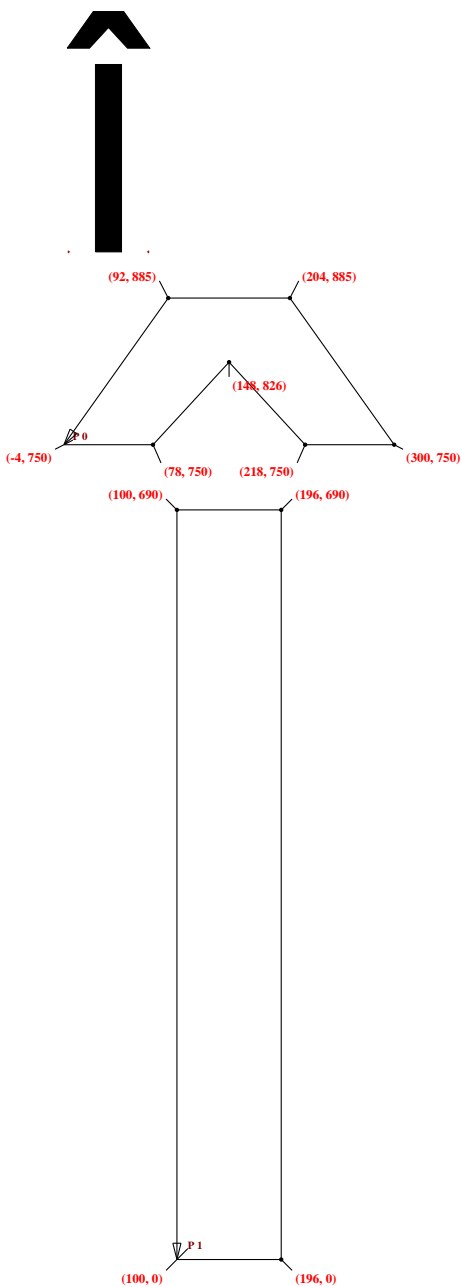
Icircumflex.alt

min = -4, 0   max = 300, 885
L = -4, R = -4 Width = 296
T = 115, B = 0, vAdv = 1000
Parts: m = 2, l = 9, c = 0, total = 11
Paths: 2
Hints: 0 horiz: 0, vert: 0

(92, 885)   (204, 885)

(148, 826)

P 0

(-4, 750)

(78, 750)   (218, 750)   (300, 750)

(100, 690)   (196, 690)

P 1

(100, 0)   (196, 0)

Itilde.alt
min = -13, 0 max = 309, 881
L = -13, R = -13 Width = 296
T = 119, B = 0, vAdv = 1000
Parts: m = 2, l = 5, c = 6, total = 13
Paths: 2
Hints: 0 horiz: 0, vert: 0

(81, 881)

(249, 876)

(309, 876)

(214, 829)

(82, 808)

P 0

(-13, 761)

(47, 761)

(215, 756)

(100, 690)

(196, 690)

P 1

(100, 0)

(196, 0)
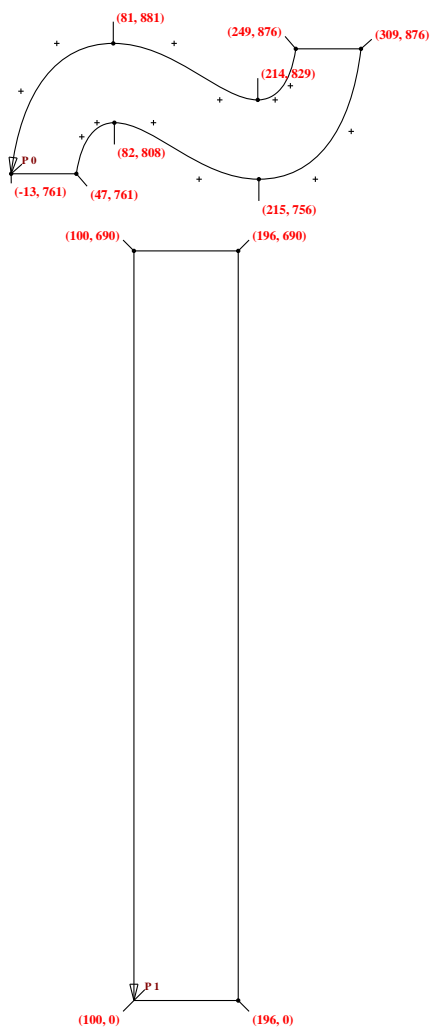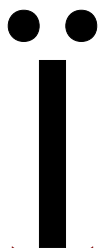
Idieresis.alt

min = -15, 0 max = 311, 875
L = -15, R = -15 Width = 296
T = 125, B = 0, vAdv = 1000
Parts: m = 3, l = 3, c = 8, total = 14
Paths: 3
Hints: 0 horiz: 0, vert: 0

(42, 875)

(254, 875)

P 0

(99, 817)

P 1

(311, 817)

(-15, 817)

(197, 817)

(42, 760)

(254, 760)

(100, 690)

(196, 690)

P 2

(100, 0)

(196, 0)
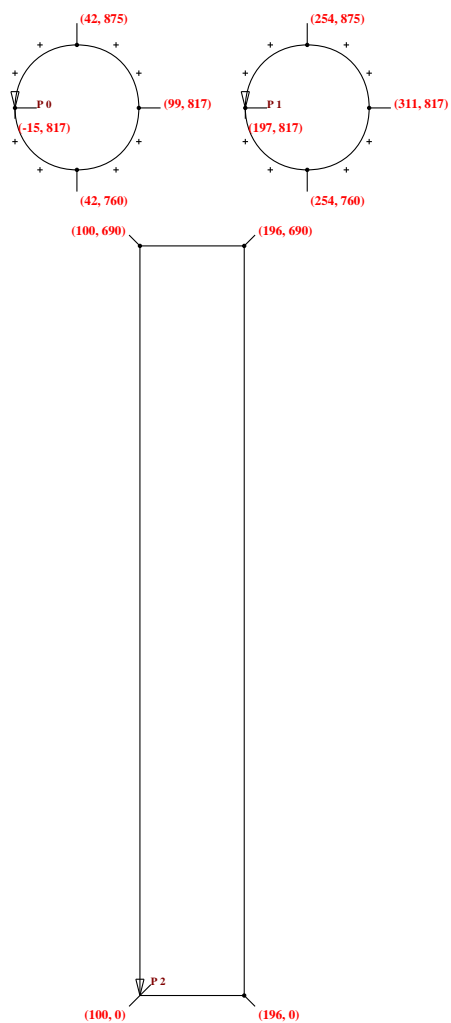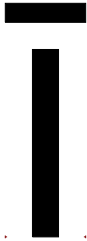
Imacron.alt

min = 0, 0 max = 296, 860
L = 0, R = 0 Width = 296
T = 140, B = 0, vAdv = 1000
Parts: m = 2, l = 6, c = 0, total = 8
Paths: 2
Hints: 0 horiz: 0, vert: 0

(0, 860)   (296, 860)

P 0

(0, 790)   (296, 790)

(100, 690)   (196, 690)

P 1

(100, 0)   (196, 0)
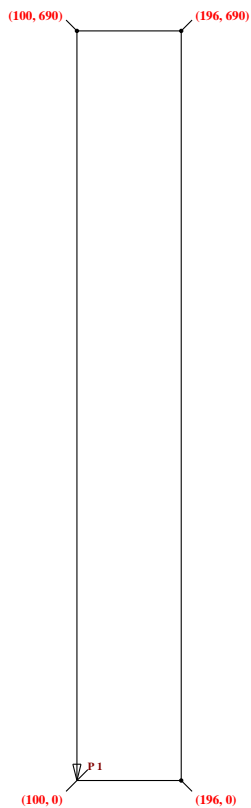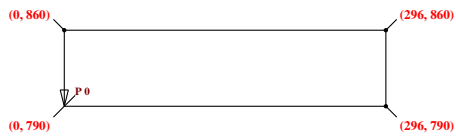
Ibreve.alt

min = 9, 0 max = 287, 885
L = 9, R = 9 Width = 296
T = 115, B = 0, vAdv = 1000
Parts: m = 2, l = 4, c = 4, total = 10
Paths: 2
Hints: 0 horiz: 0, vert: 0

(9, 885)

(79, 885) (217, 885)

(287, 885)

P 0

(148, 821)

(148, 750)

(100, 690) (196, 690)

P 1

(100, 0) (196, 0)
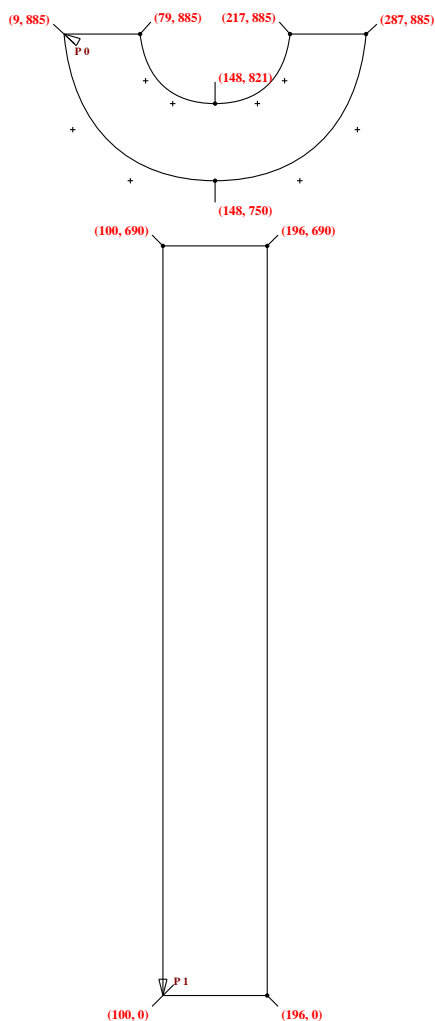
Idotaccent.alt

min = 87, 0 max = 209, 880
L = 87, R = 87 Width = 296
T = 120, B = 0, vAdv = 1000
Parts: m = 2, l = 3, c = 4, total = 9
Paths: 2
Hints: 0 horiz: 0, vert: 0

(148, 880)

(209, 817)

P 0

(87, 817)

(148, 755)

(100, 690)   (196, 690)

P 1

(100, 0)   (196, 0)
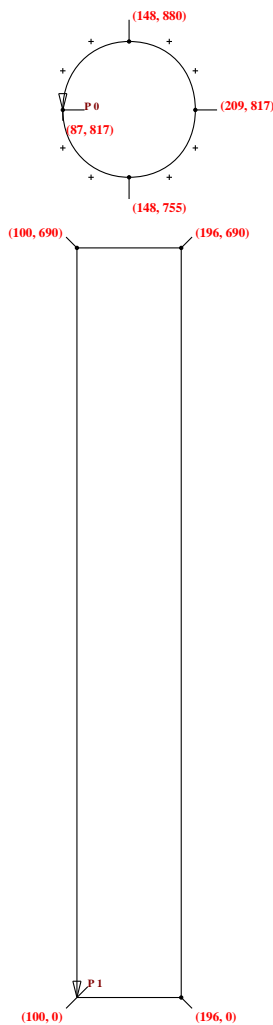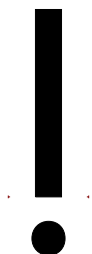
Idotbelow.alt

min = 87, -215 max = 209, 690
L = 87, R = 87 Width = 296
T = 310, B = -215, vAdv = 1000
Parts: m = 2, l = 3, c = 4, total = 9
Paths: 2
Hints: 0 horiz: 0, vert: 0

(100, 690)   (196, 690)

P 0

(100, 0)   (196, 0)

(148, -90)

P 1

(209, -153)

(87, -153)

(148, -215)
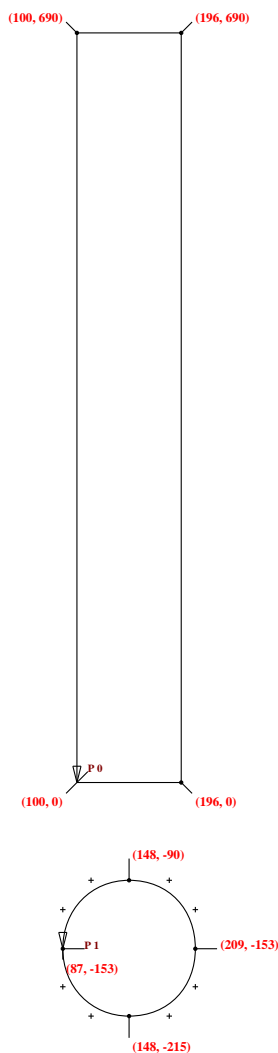
Iogonek.alt

min = 22, -195 max = 200, 690
L = 22, R = 96 Width = 296
T = 310, B = -195, vAdv = 1000
Parts: m = 1, l = 5, c = 6, total = 12
Paths: 1
Hints: 0 horiz: 0, vert: 0

(100, 690)   (196, 690)

(100, 0)

(196, 0)
(180, 0)

(88, -100)   (180, -122)
P 0
(22, -110)   (128, -139)

(200, -170)

(118, -195)
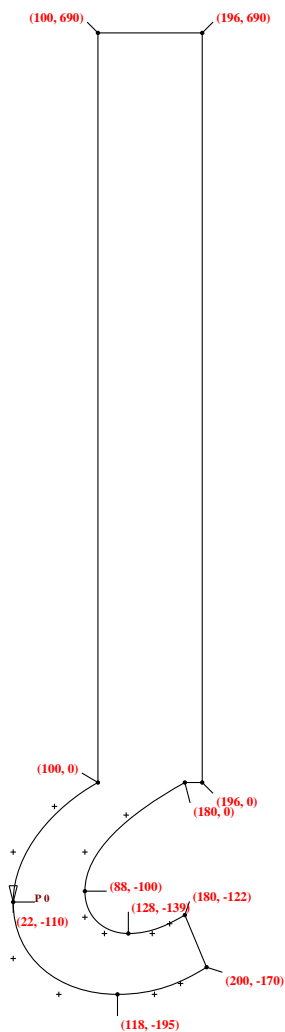
Jcircumflex.alt
min = 45, -10 max = 588, 885
L = 45, R = -15 Width = 573
T = 115, B = -10, vAdv = 1000
Parts: m = 2, l = 9, c = 4, total = 15
Paths: 2
Hints: 0 horiz: 0, vert: 0
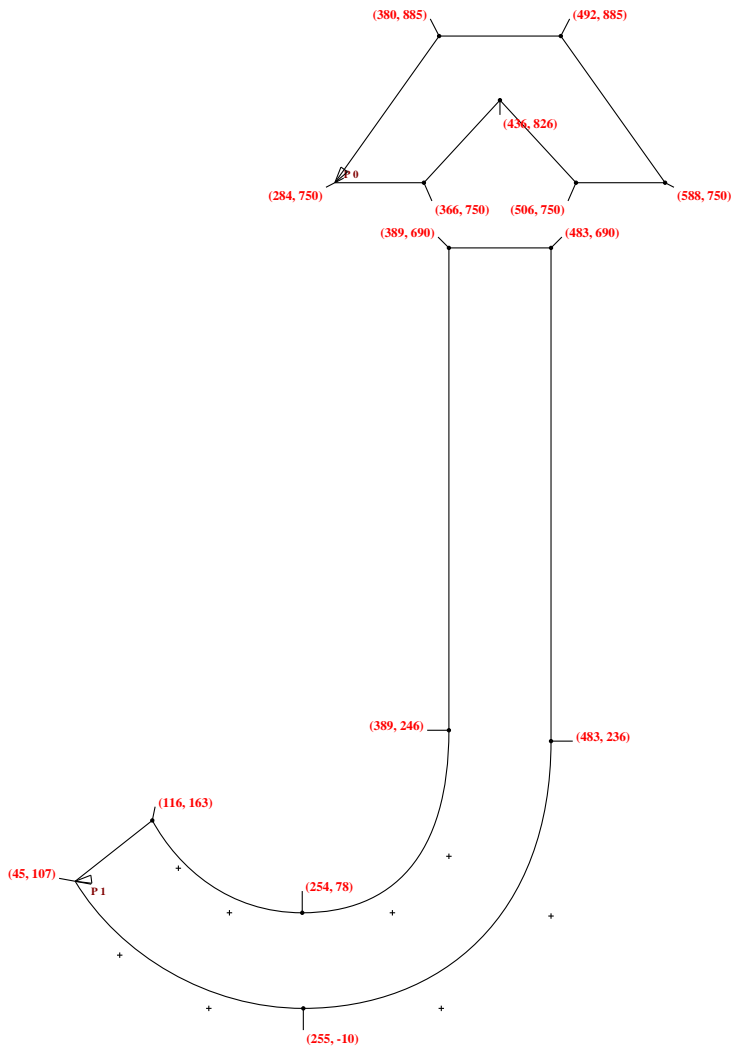
(380, 885)   (492, 885)

(436, 826)

(284, 750)   (366, 750)   (506, 750)   (588, 750)

P 0

(389, 690)   (483, 690)

(389, 246)   (483, 236)

(116, 163)

(45, 107)   P 1

(254, 78)

(255, -10)

à

agrave.alt
min = 60, -10 max = 504, 740
L = 60, R = 44 Width = 548
T = 260, B = -10, vAdv = 1000
Parts: m = 3, l = 10, c = 14, total = 27
Paths: 3
Hints: 0 horiz: 0, vert: 0

(124, 740)   (235, 740)

P 0

(234, 590)   (310, 590)

(258, 525)

(75, 472)

(249, 437)

(107, 394)

(311, 306)   (366, 308)
(366, 314)

(458, 325)

(356, 242)
(315, 237)

(366, 141)

P 1   P 2

(60, 132)   (154, 140)

(222, 74)

(458, 100)
(483, 71)
(504, 75)

(372, 74)

(504, 0)

(202, -10)

(456, -10)

aacute.alt

min = 60, -10 max = 504, 740
L = 60, R = 44 Width = 548
T = 260, B = -10, vAdv = 1000
Parts: m = 3, l = 10, c = 14, total = 27
Paths: 3
Hints: 0 horiz: 0, vert: 0

(295, 740)   (406, 740)

P 0

(220, 590)   (296, 590)

(258, 525)

(75, 472)

(249, 437)

(107, 394)

(311, 306) (366, 308)

(366, 314)

(458, 325)

(366, 242)

(315, 237)

(366, 141)

P 1   P 2

(60, 132)   (154, 140)

(222, 74)

(458, 100)

(483, 71)

(504, 75)

(372, 74)

(504, 0)
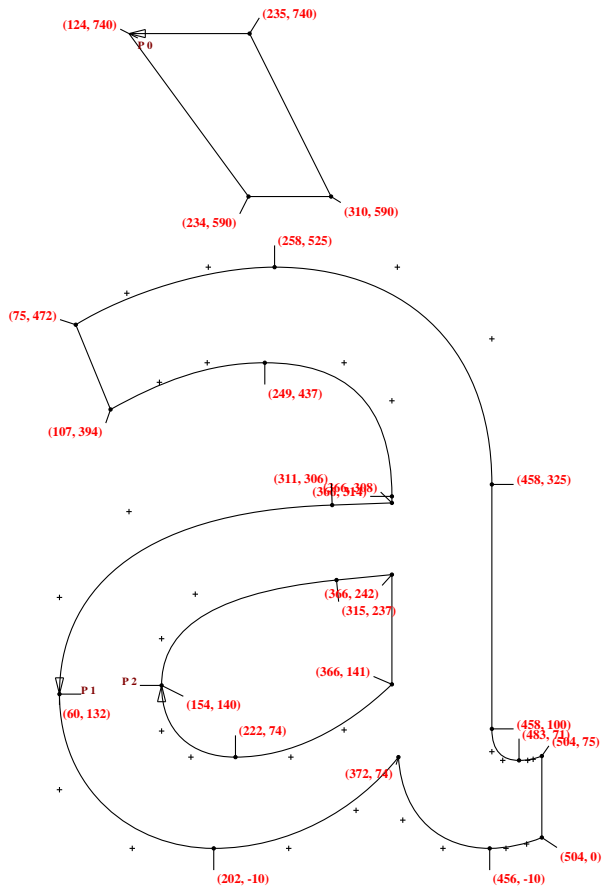
(202, -10)   (456, -10)

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acircumflex.alt
min = 60, -10 max = 504, 740
L = 60, R = 44 Width = 548
T = 260, B = -10, vAdv = 1000
Parts: m = 3, l = 13, c = 14, total = 30
Paths: 3
Hints: 0 horiz: 0, vert: 0

(214, 740)   (316, 740)

(265, 676)

P 0

(127, 590)

(204, 590)(326, 590)

(403, 590)

(258, 525)

(75, 472)

(249, 437)

(107, 394)

(311, 306)(366, 308)
(366, 314)

(458, 325)

(356, 242)
(315, 237)

(366, 141)

P 1   P 2

(60, 132)   (154, 140)

(222, 74)

(458, 100)
(483, 71)
(504, 75)

(372, 74)

(504, 0)

(202, -10)

(456, -10)

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atilde.alt
min = 60, -10 max = 504, 725
L = 60, R = 44 Width = 548
T = 275, B = -10, vAdv = 1000
Parts: m = 3, l = 9, c = 20, total = 32
Paths: 3
Hints: 0 horiz: 0, vert: 0

(208, 725)

(351, 720)

(411, 720)

(321, 676)

(209, 649)

P 0

(119, 605)   (179, 605)

(322, 600)

(258, 525)

(75, 472)

(249, 437)

(107, 394)

(311, 306)   (366, 308)
(366, 314)

(458, 325)

(366, 242)
(315, 237)

P 1   P 2
(60, 132)   (154, 140)

(366, 141)

(222, 74)

(458, 100)
(483, 71)
(504, 75)

(372, 74)

(504, 0)

(202, -10)

(456, -10)

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adieresis.alt
min = 60, -10 max = 504, 730
L = 60, R = 44 Width = 548
T = 270, B = -10, vAdv = 1000
Parts: m = 4, l = 7, c = 22, total = 33
Paths: 4
Hints: 0 horiz: 0, vert: 0

(167, 730)   (363, 730)

P 0   (224, 672)   P 1   (420, 672)
(110, 672)   (306, 672)

(167, 615)   (363, 615)

(258, 525)

(75, 472)

(249, 437)

(107, 394)

(311, 306)   (366, 308)
(366, 314)

(458, 325)

(366, 242)
(315, 237)

(366, 141)

P 2   P 3   (154, 140)
(60, 132)

(222, 74)

(458, 100)
(483, 71)
(504, 75)

(372, 74)

(504, 0)

(202, -10)   (456, -10)
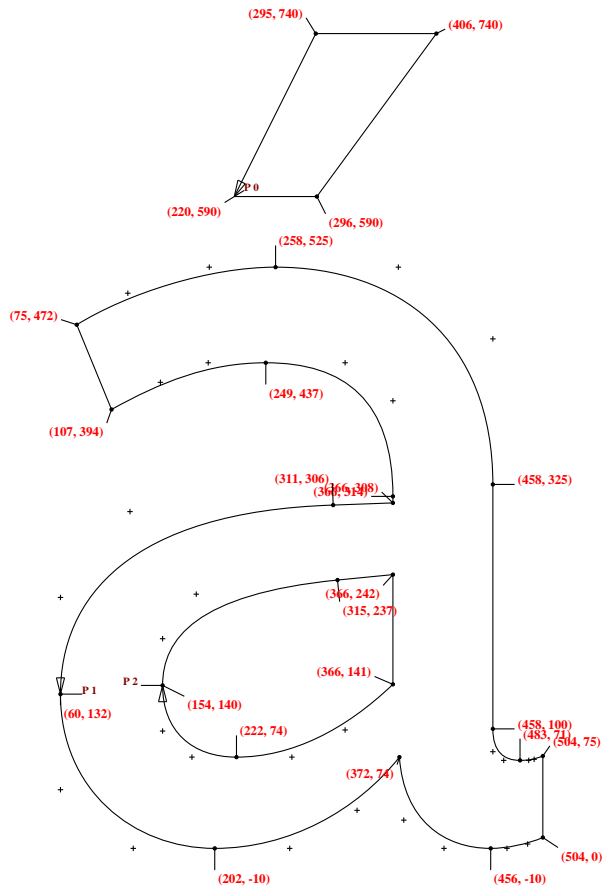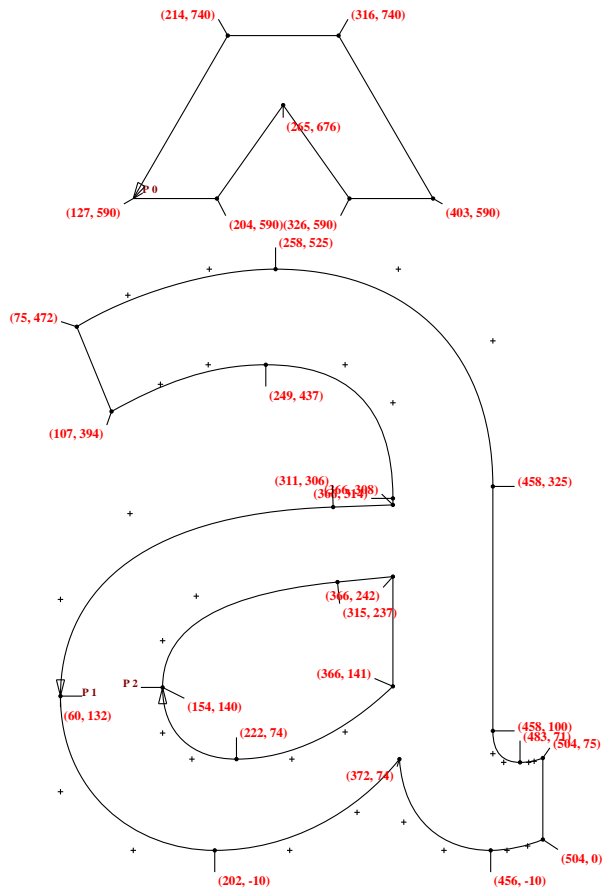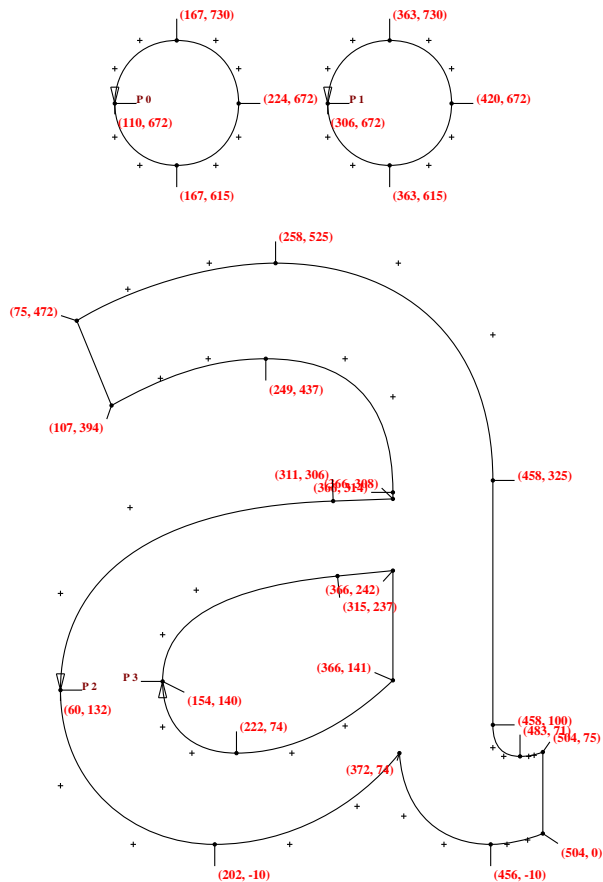
ā

amacron.alt
min = 60, -10 max = 504, 700
L = 60, R = 44 Width = 548
T = 300, B = -10, vAdv = 1000
Parts: m = 3, l = 10, c = 14, total = 27
Paths: 3
Hints: 0 horiz: 0, vert: 0

(117, 700)　　　　　　　　　(413, 700)

P 0

(117, 630)　　　　　　　　　(413, 630)

(258, 525)

(75, 472)

(249, 437)

(107, 394)

(311, 306)　(366, 308)
(366, 314)

(458, 325)

(366, 242)
(315, 237)

(366, 141)

P 1　P 2

(60, 132)　(154, 140)

(222, 74)

(458, 100)
(483, 71)
(504, 75)

(372, 74)

(504, 0)

(202, -10)　　(456, -10)
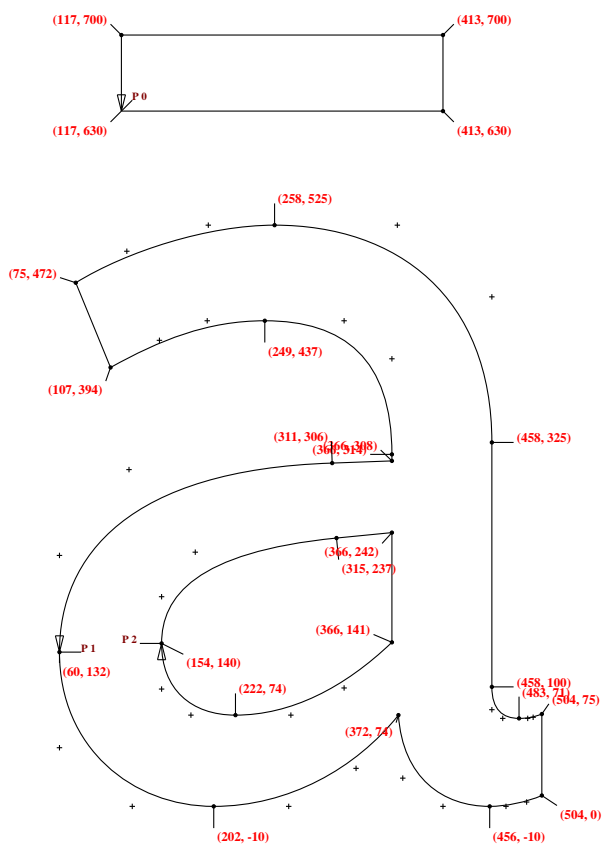
ă

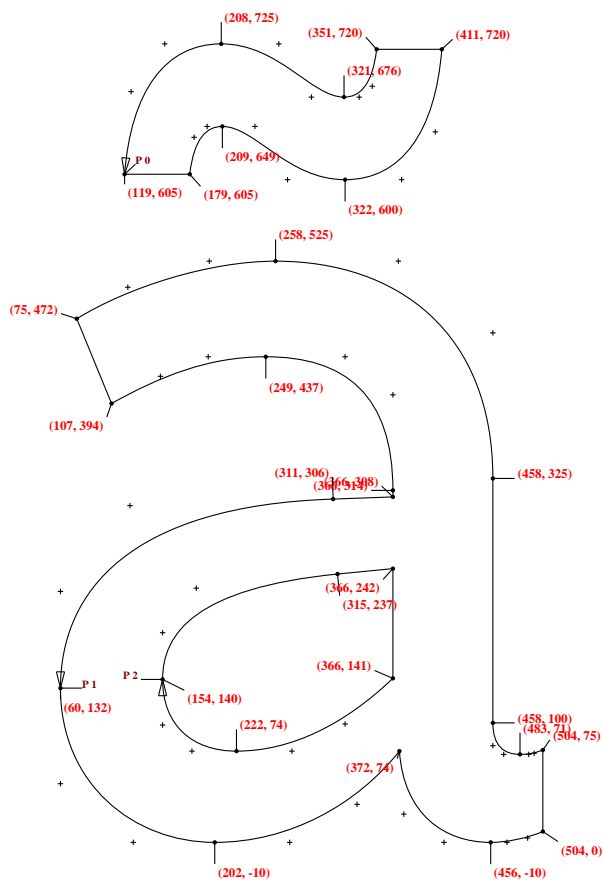**abreve.alt**
min = 60, -10 max = 504, 740
L = 60, R = 44 Width = 548
T = 260, B = -10, vAdv = 1000
Parts: m = 3, l = 8, c = 18, total = 29
Paths: 3
Hints: 0 horiz: 0, vert: 0

(126, 740)   (196, 740)   (334, 740)   (404, 740)

P 0

(265, 666)

(265, 590)
(258, 525)

(75, 472)

(249, 437)

(107, 394)

(311, 306)   (366, 308)
(366, 312)

(458, 325)

(366, 242)
(315, 237)

(366, 141)

P 1   P 2

(60, 132)   (154, 140)

(222, 74)

(458, 100)
(483, 74)
(504, 75)

(372, 74)

(504, 0)

(202, -10)   (456, -10)
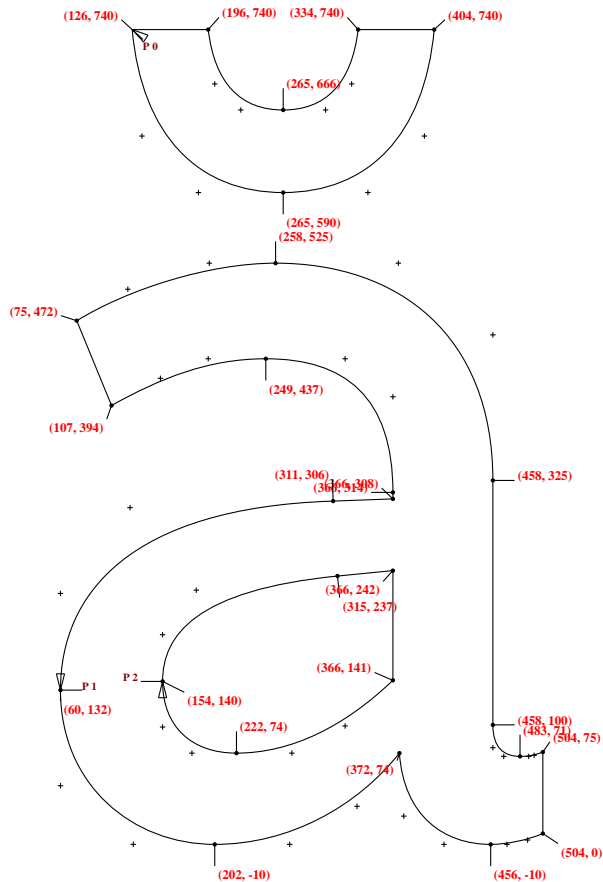
aring.alt
min = 60, -10 max = 504, 808
L = 60, R = 44 Width = 548
T = 192, B = -10, vAdv = 1000
Parts: m = 4, l = 7, c = 22, total = 33
Paths: 4
Hints: 0 horiz: 0, vert: 0

(265, 808)

(265, 753)

(316, 694)
(382, 694)
P 0 1
(149, 694)
(215, 694)

(265, 635)

(265, 580)

(75, 472)

(249, 437)

(107, 394)

(311, 306)
(366, 308)
(366, 314)

(458, 325)

(366, 242)
(315, 237)

(366, 141)

P 2
(60, 132)
P 3
(154, 140)

(458, 100)
(483, 71)
(504, 75)

(222, 74)

(372, 74)

(504, 0)

(202, -10)
(456, -10)
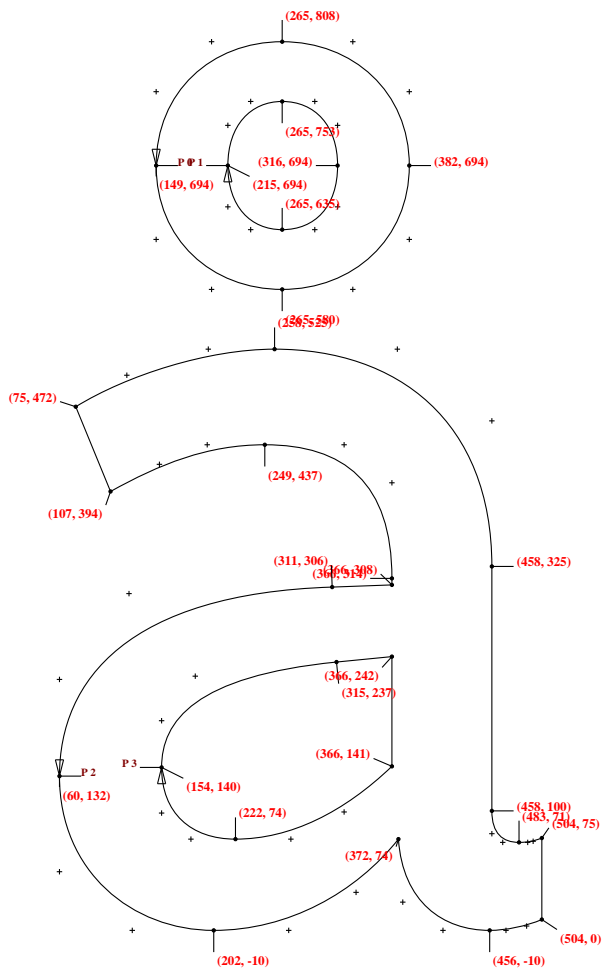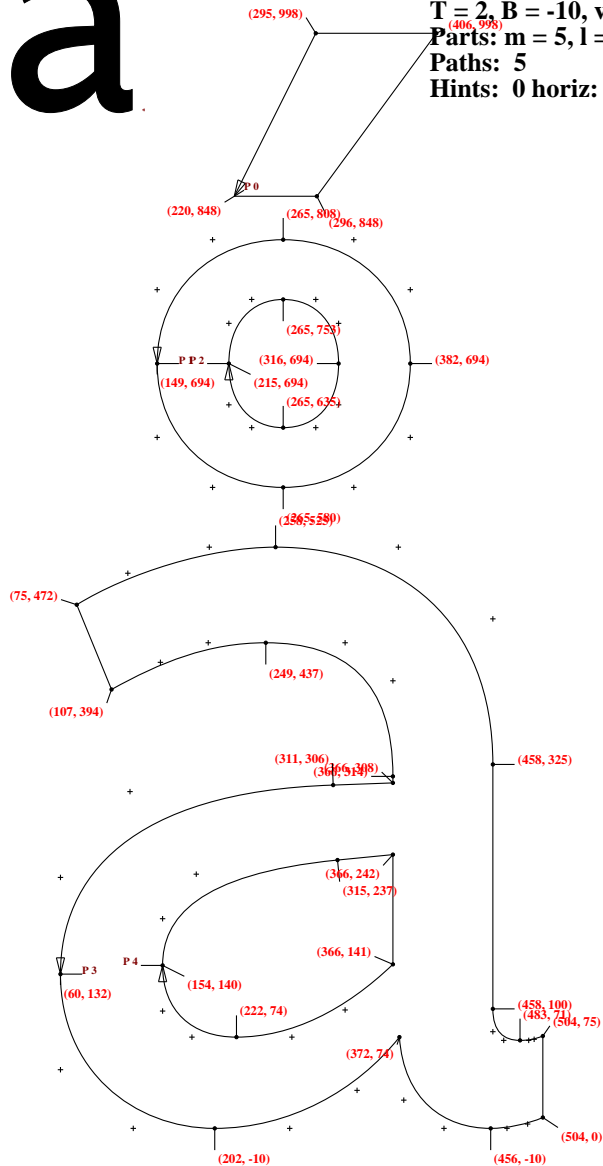
aringacute.alt
min = 60, -10 max = 504, 998
L = 60, R = 44 Width = 548
T = 2, B = -10, vAdv = 1000
Parts: m = 5, l = 10, c = 22, total = 37
Paths: 5
Hints: 0 horiz: 0, vert: 0

(295, 998)
(406, 998)
(220, 848)
P 0
(265, 808)
(296, 848)
(265, 755)
P P 2
(316, 694)
(382, 694)
(149, 694)
(215, 694)
(265, 635)
(265, 580)
(75, 472)
(249, 437)
(107, 394)
(311, 306)
(366, 308)
(366, 314)
(458, 325)
(366, 242)
(315, 237)
(366, 141)
P 3
P 4
(60, 132)
(154, 140)
(458, 100)
(483, 71)
(504, 75)
(222, 74)
(372, 74)
(504, 0)
(202, -10)
(456, -10)
(766, -10)

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adotbelow.alt
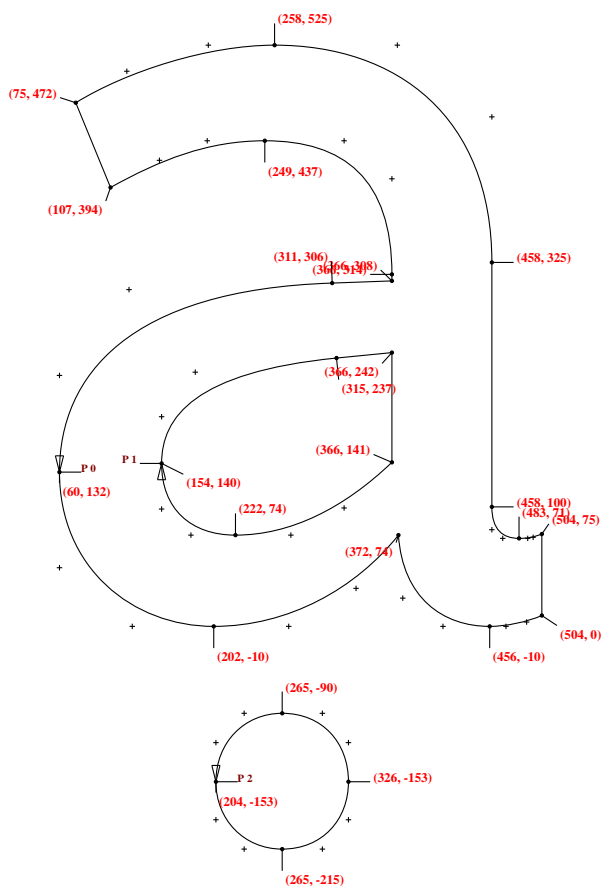**min = 60, -215 max = 504, 525**
L = 60, R = 44 Width = 548
T = 475, B = -215, vAdv = 1000
Parts: m = 3, l = 7, c = 18, total = 28
Paths: 3
Hints: 0 horiz: 0, vert: 0

(258, 525)

(75, 472)

(249, 437)

(107, 394)

(311, 306)   (366, 308)
(366, 314)

(458, 325)

(366, 242)
(315, 237)

(366, 141)

P 0   P 1

(60, 132)

(154, 140)

(222, 74)

(458, 100)
(483, 71)
(504, 75)

(372, 74)

(504, 0)

(202, -10)

(456, -10)

(265, -90)

P 2

(326, -153)

(204, -153)

(265, -215)

aogonek.alt
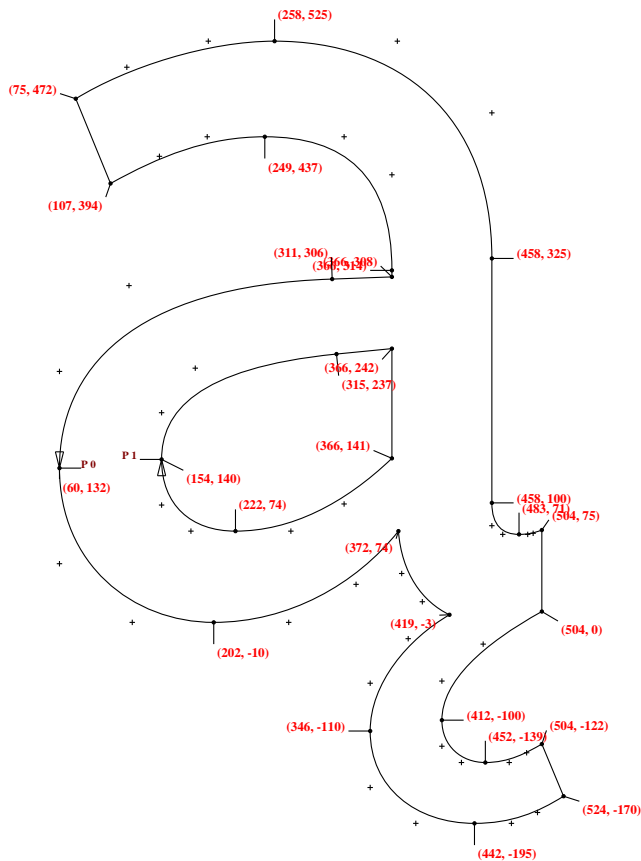**min = 60, -195 max = 524, 525**
L = 60, R = 24 Width = 548
T = 475, B = -195, vAdv = 1000
Parts: m = 2, l = 8, c = 19, total = 29
Paths: 2
Hints: 0 horiz: 0, vert: 0

(258, 525)

(75, 472)

(249, 437)

(107, 394)

(458, 325)

(311, 306)
(366, 308)
(366, 314)

(366, 242)
(315, 237)

(366, 141)

P 0   P 1
(60, 132)   (154, 140)

(222, 74)

(458, 100)
(483, 75)
(504, 75)

(372, 74)

(504, 0)

(419, -3)

(202, -10)

(412, -100)
(452, -139)
(504, -122)

(346, -110)

(524, -170)

(442, -195)

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ugrave.alt
min = 85, -10 max = 556, 740
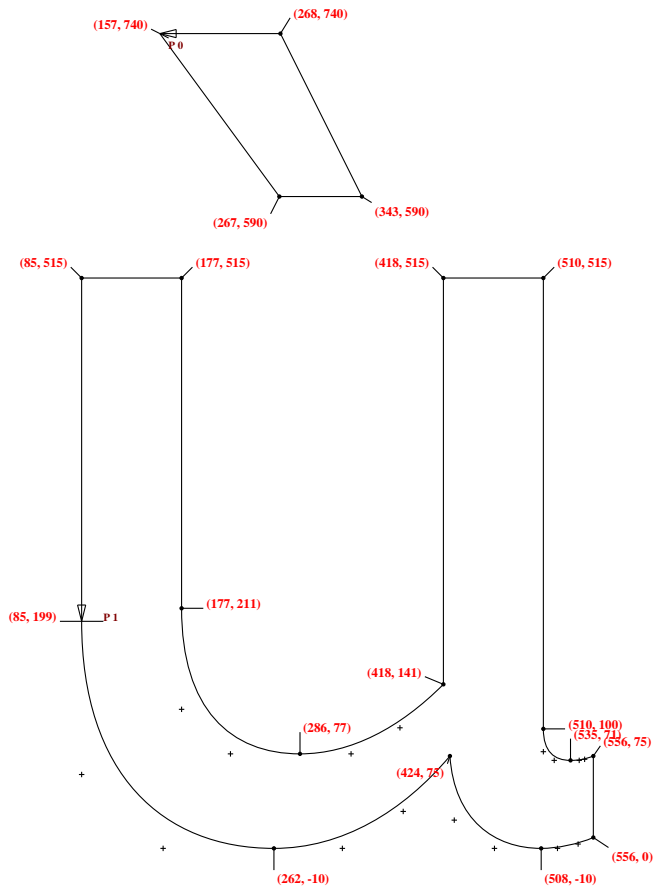L = 85, R = 44 Width = 600
T = 260, B = -10, vAdv = 1000
Parts: m = 2, l = 9, c = 8, total = 19
Paths: 2
Hints: 0 horiz: 0, vert: 0

(157, 740) P 0 (268, 740)

(267, 590) (343, 590)

(85, 515) (177, 515) (418, 515) (510, 515)

(85, 199) P 1 (177, 211)

(177, 211)

(418, 141)

(286, 77)

(510, 100)
(535, 71)
(556, 75)

(424, 73)

(556, 0)

(262, -10) (508, -10)

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uacute.alt
min = 85, -10 max = 556, 740
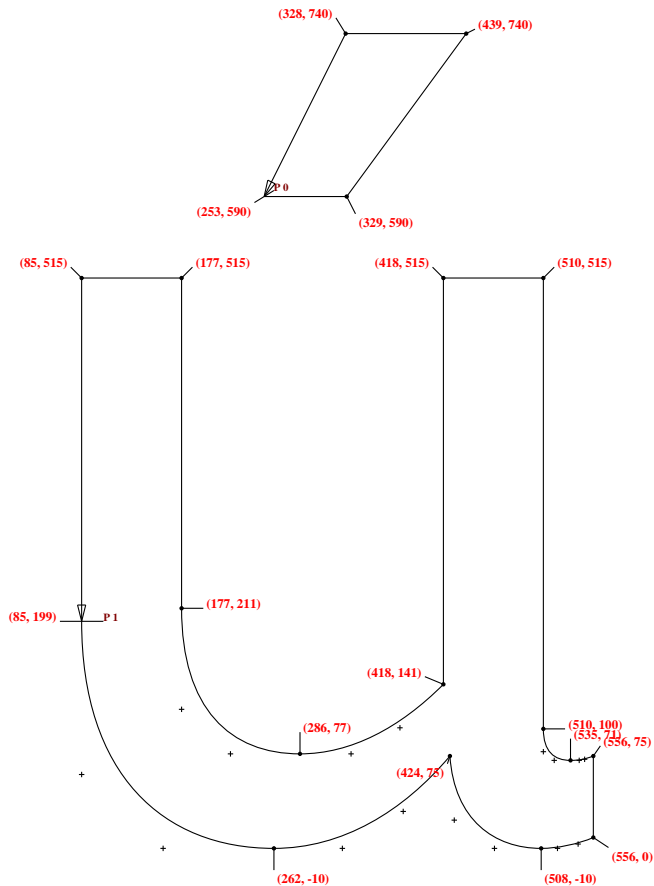L = 85, R = 44 Width = 600
T = 260, B = -10, vAdv = 1000
Parts: m = 2, l = 9, c = 8, total = 19
Paths: 2
Hints: 0 horiz: 0, vert: 0

(328, 740)   (439, 740)

(253, 590)   P 0   (329, 590)

(85, 515)   (177, 515)   (418, 515)   (510, 515)

(85, 199)   P 1   (177, 211)

(418, 141)

(286, 77)   (510, 100)
(535, 71)
(556, 75)

(424, 73)

(556, 0)

(262, -10)   (508, -10)

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ucircumflex.alt
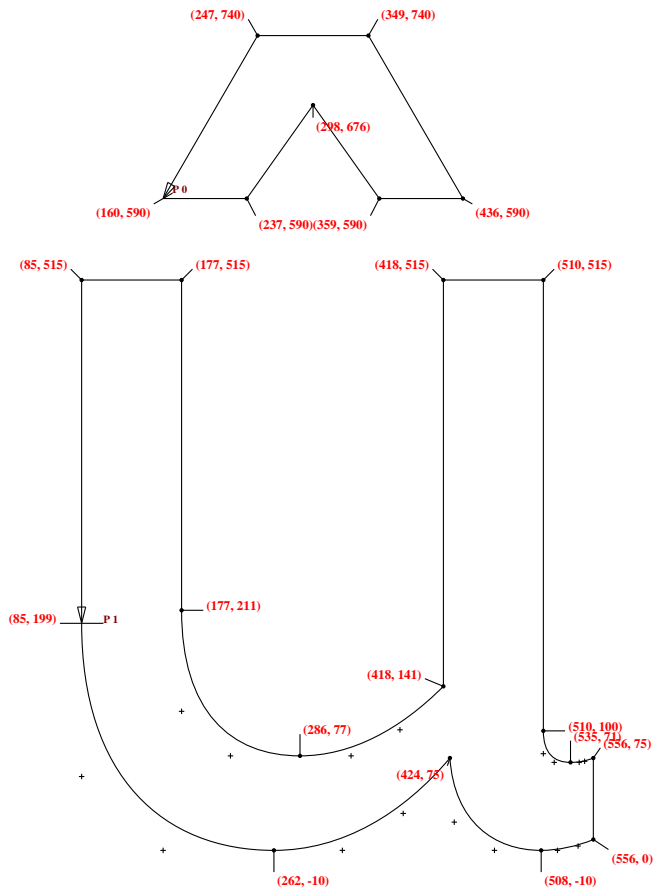**min = 85, -10 max = 556, 740**
L = 85, R = 44 Width = 600
T = 260, B = -10, vAdv = 1000
Parts: m = 2, l = 12, c = 8, total = 22
Paths: 2
Hints: 0 horiz: 0, vert: 0

(247, 740)   (349, 740)

(298, 676)

(160, 590)   P 0

(237, 590)(359, 590)   (436, 590)

(85, 515)   (177, 515)   (418, 515)   (510, 515)

(177, 211)

(85, 199)   P 1

(418, 141)

(286, 77)   (510, 100)
                (535, 71)
                (556, 75)

(424, 73)

(556, 0)

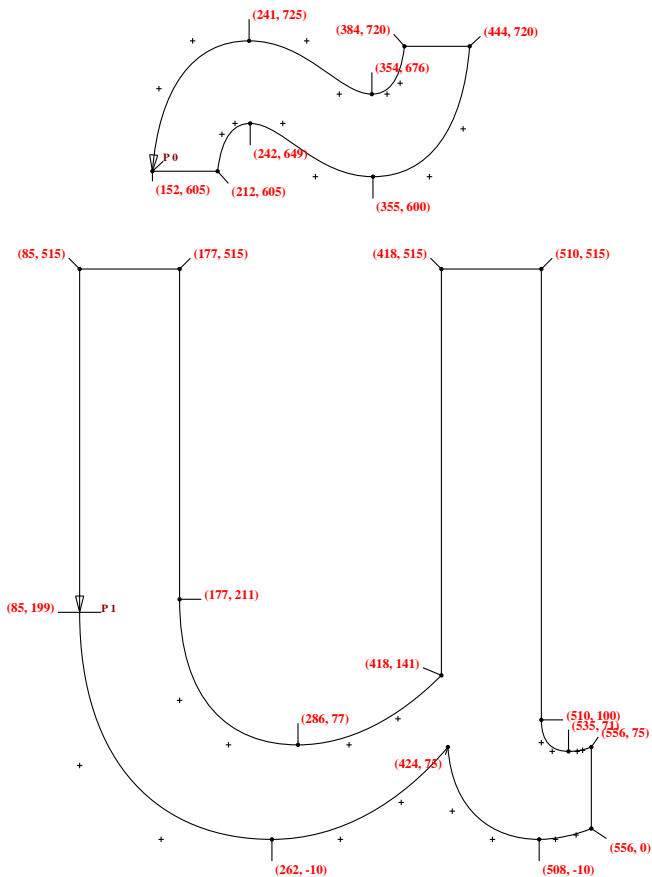(262, -10)   (508, -10)

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utilde.alt
min = 85, -10 max = 556, 725
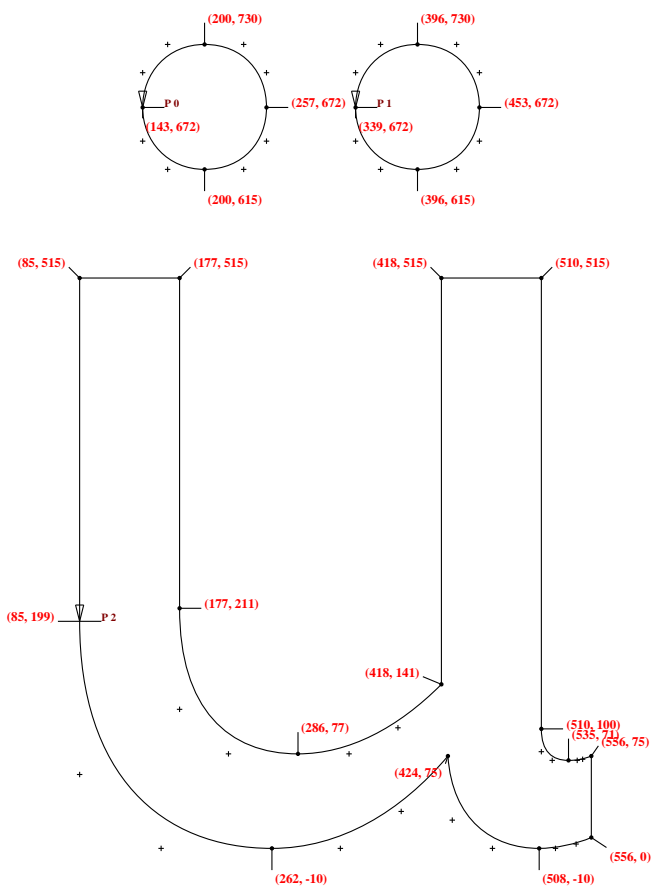L = 85, R = 44 Width = 600
T = 275, B = -10, vAdv = 1000
Parts: m = 2, l = 8, c = 14, total = 24
Paths: 2
Hints: 0 horiz: 0, vert: 0

(241, 725)
(384, 720)
(444, 720)
(354, 676)
(242, 649)
P 0
(152, 605) (212, 605)
(355, 600)

(85, 515) (177, 515) (418, 515) (510, 515)

(177, 211)

(85, 199) P 1

(418, 141)

(286, 77)
(510, 100)
(535, 71)
(556, 75)
(424, 73)

(556, 0)

(262, -10)
(508, -10)

udieresis.alt
min = 85, -10 max = 556, 730
L = 85, R = 44 Width = 600
T = 270, B = -10, vAdv = 1000
Parts: m = 3, l = 6, c = 16, total = 25
Paths: 3
Hints: 0 horiz: 0, vert: 0

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umacron.alt
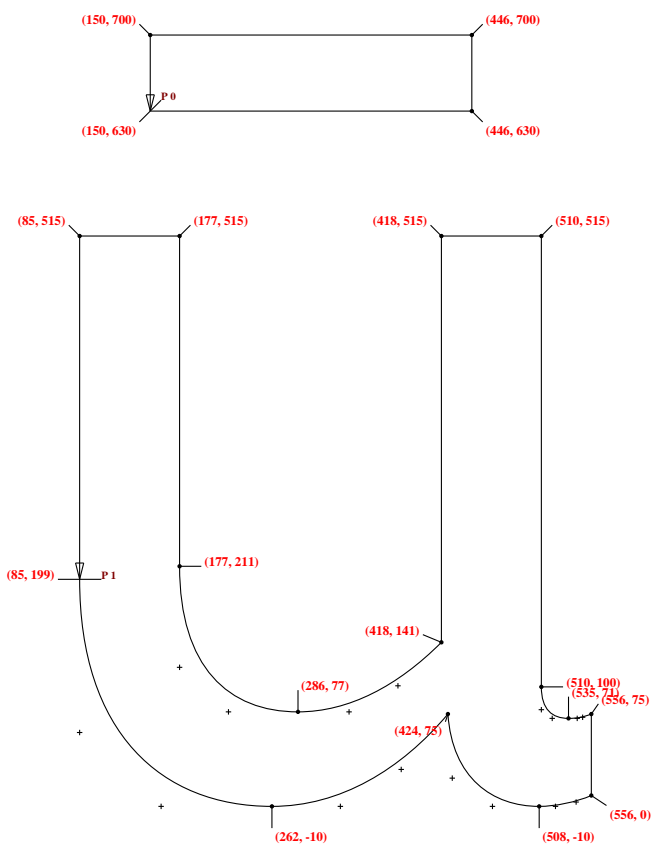**min = 85, -10 max = 556, 700**
L = 85, R = 44 Width = 600
T = 300, B = -10, vAdv = 1000
Parts: m = 2, l = 9, c = 8, total = 19
Paths: 2
Hints: 0 horiz: 0, vert: 0

(150, 700)   (446, 700)

P 0

(150, 630)   (446, 630)

(85, 515)   (177, 515)   (418, 515)   (510, 515)

(177, 211)

(85, 199)   P 1

(418, 141)

(286, 77)   (510, 100)
(535, 71)
(556, 75)

(424, 73)

(262, -10)   (556, 0)
(508, -10)

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ubreve.alt
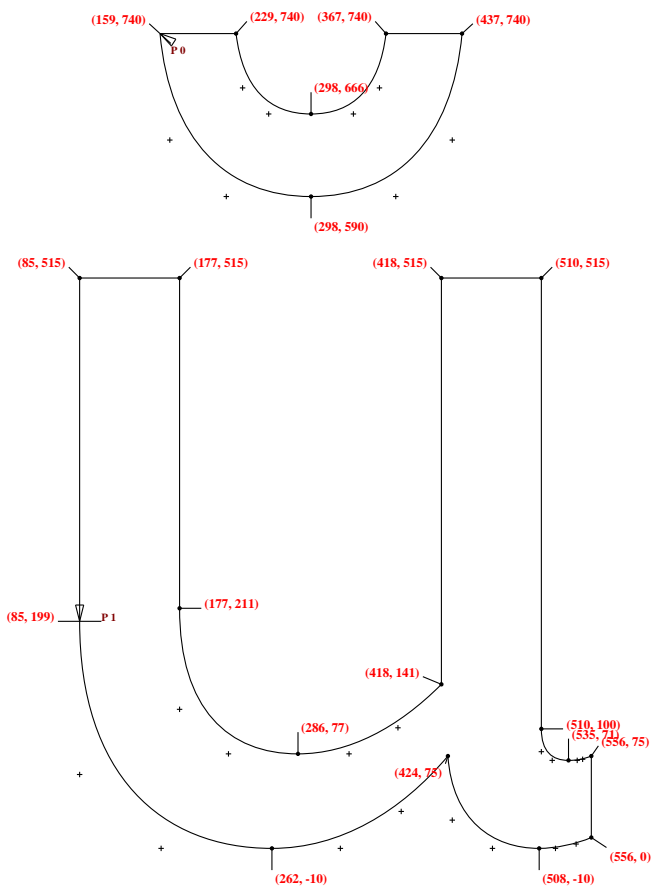**min = 85, -10 max = 556, 740**
L = 85, R = 44 Width = 600
T = 260, B = -10, vAdv = 1000
Parts: m = 2, l = 7, c = 12, total = 21
Paths: 2
Hints: 0 horiz: 0, vert: 0

(159, 740)   (229, 740)   (367, 740)   (437, 740)

P 0

(298, 666)

(298, 590)

(85, 515)   (177, 515)   (418, 515)   (510, 515)

(85, 199)   P 1   (177, 211)

(418, 141)

(286, 77)   (510, 100)
(535, 71)
(556, 75)

(424, 73)

(556, 0)

(262, -10)   (508, -10)

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uring.alt
min = 85, -10 max = 556, 808
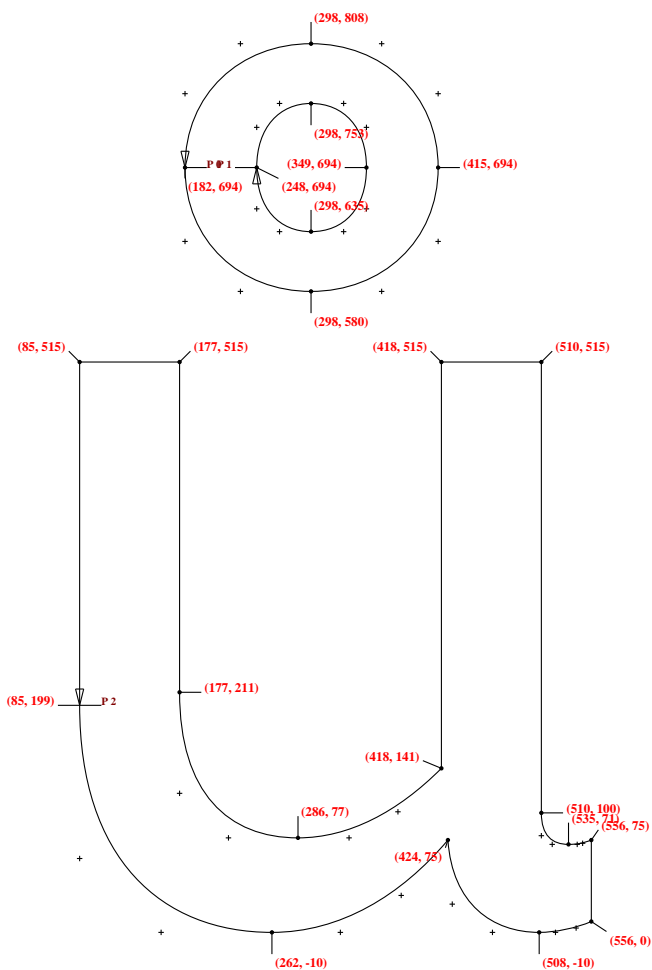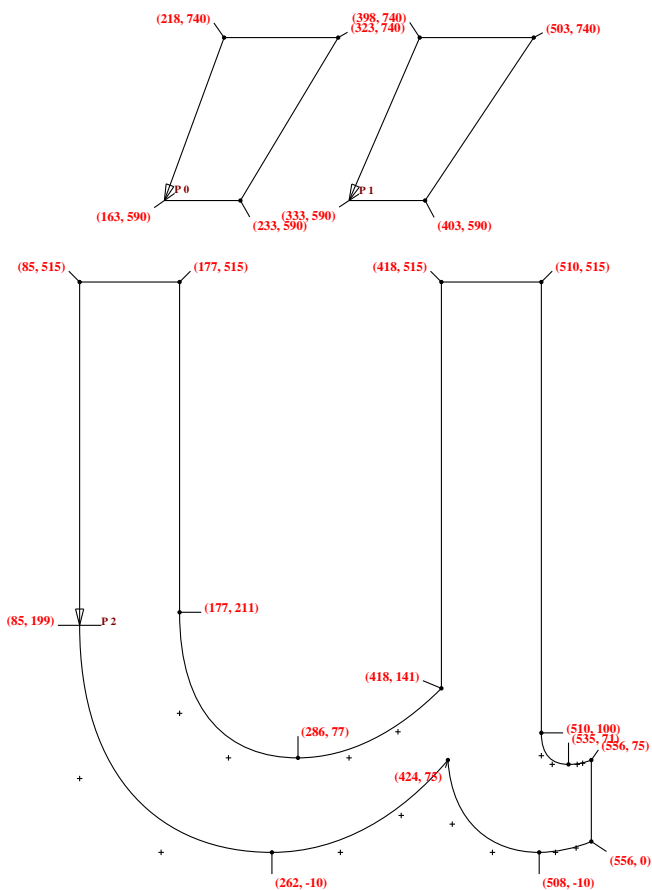L = 85, R = 44 Width = 600
T = 192, B = -10, vAdv = 1000
Parts: m = 3, l = 6, c = 16, total = 25
Paths: 3
Hints: 0 horiz: 0, vert: 0

(298, 808)

(298, 751)

P 0 1   (349, 694)
(182, 694)   (248, 694)   (415, 694)
(298, 635)

(298, 580)

(85, 515)   (177, 515)   (418, 515)   (510, 515)

(177, 211)

(85, 199)   P 2

(418, 141)

(510, 100)
(535, 71)
(556, 75)
(286, 77)

(424, 73)

(556, 0)

(262, -10)   (508, -10)

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uhungarumlaut.alt
min = 85, -10 max = 556, 740
L = 85, R = 44 Width = 600
T = 260, B = -10, vAdv = 1000
Parts: m = 3, l = 12, c = 8, total = 23
Paths: 3
Hints: 0 horiz: 0, vert: 0

udotbelow.alt
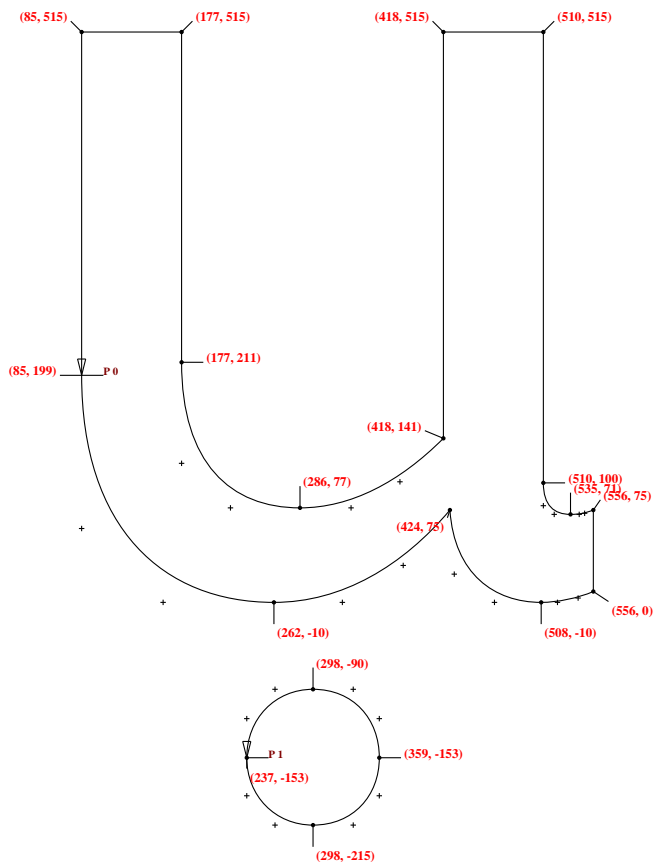
min = 85, -215 max = 556, 515
L = 85, R = 44 Width = 600
T = 485, B = -215, vAdv = 1000
Parts: m = 2, l = 6, c = 12, total = 20
Paths: 2
Hints: 0 horiz: 0, vert: 0

(85, 515)   (177, 515)   (418, 515)   (510, 515)

(85, 199)   P 0   (177, 211)

(418, 141)

(286, 77)

(510, 100)
(535, 71)
(556, 75)

(424, 73)

(262, -10)   (508, -10)   (556, 0)

(298, -90)

(237, -153)   P 1   (359, -153)

(298, -215)

uogonek.alt
min = 85, -195 max = 576, 515
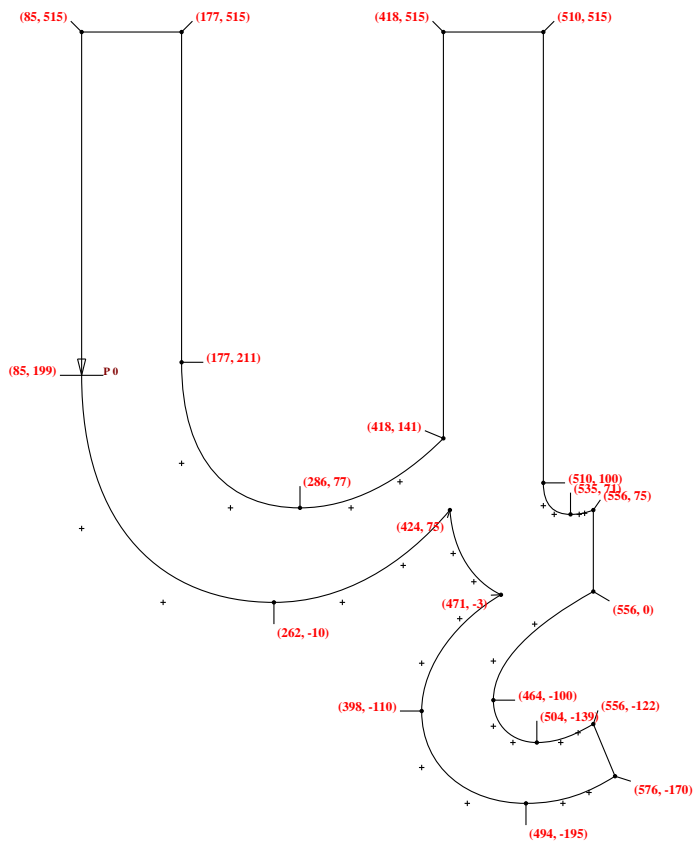L = 85, R = 24 Width = 600
T = 485, B = -195, vAdv = 1000
Parts: m = 1, l = 7, c = 13, total = 21
Paths: 1
Hints: 0 horiz: 0, vert: 0

(85, 515)   (177, 515)   (418, 515)   (510, 515)

(85, 199)   P 0

(177, 211)

(418, 141)

(286, 77)

(510, 100)
(535, 71)
(556, 75)

(424, 73)

(471, -3)   (556, 0)

(262, -10)

(398, -110)   (464, -100)   (556, -122)
(504, -139)

(576, -170)

(494, -195)

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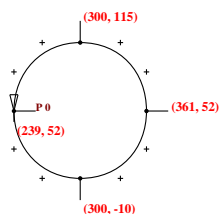**min = 239, -10 max = 361, 115**
L = 239, R = 239 Width = 600
T = 885, B = -10, vAdv = 1000
Parts: m = 1, l = 0, c = 4, total = 5
Paths: 1
Hints: 0 horiz: 0, vert: 0

(300, 115)

(361, 52)

P 0

(239, 52)

(300, -10)

comma.tab

min = 237, -145 max = 363, 115
L = 237, R = 237 Width = 600
T = 885, B = -145, vAdv = 1000
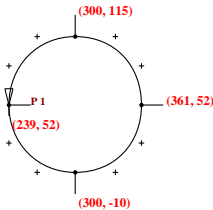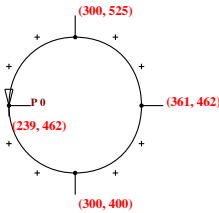**Parts: m = 1, l = 2, c = 4, total = 7**
Paths: 1
Hints: 0 horiz: 0, vert: 0

(300, 115)

(237, 53)

(363, 44)

(281, -7)

(347, -25)

P 0

(246, -145)

(302, -145)
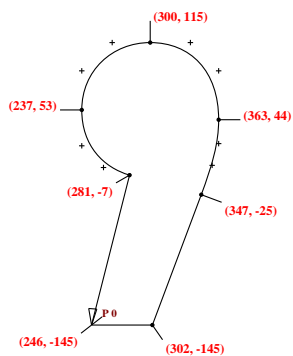
colon.tab

min = 239, -10 max = 361, 525
L = 239, R = 239 Width = 600
T = 475, B = -10, vAdv = 1000
Parts: m = 2, l = 0, c = 8, total = 10
Paths: 2
Hints: 0 horiz: 0, vert: 0

(300, 525)

P 0

(361, 462)

(239, 462)

(300, 400)

(300, 115)

P 1

(361, 52)

(239, 52)

(300, -10)

semicolon.tab
min = 237, -145 max = 363, 525
L = 237, R = 237 Width = 600
T = 475, B = -145, vAdv = 1000
Parts: m = 2, l = 2, c = 8, total = 12
Paths: 2
Hints: 0 horiz: 0, vert: 0

(300, 525)

(361, 462)

P 0
(239, 462)

(300, 400)

(300, 115)

(237, 53)

(363, 44)

(281, -7)

(347, -25)

P 1

(246, -145)

(302, -145)