Nix Package Manager

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Agenda

- Theory
- Practical
- NixOS

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Learning Objectives

LO1: The audience is aware of the concepts behind Nix Package Manager

LO2: How Nix compares to alternatives

Ideal cases for Nix

When Nix might be overkill

LO3: How to use Nix Flakes in a real project (Golang/Python/TypeScript)

Motivation

- A recurring difficulty in modern software development is reproducibility (1), (2), (3)
- One of the tools that has gained noticeable traction over the past decade for tackling this issue is Nix

What is Nix?

- Created as PhD project in 2003 by Eelco Dolstra. (4)
- The concept is to treat package management as a purely functional transformation: a package is built by a function whose result is immutable and identified by a hash of all its inputs.
- The "recipes" for Nix packages are written in Nix language.
- Nix language is a declarative, purely functional, lazily evaluated, dynamically typed.

How Nix compares to alternatives

Created & lead by Kornel

- Nix vs. Docker
- Nix vs. GNU Guix

Ideal cases for Nix

- Hybrid cloud/multi-cloud deployments
 - For describing VMs, containers, or bare-metal machines in a single Nix expression and deploy the same configuration on AWS, GCP, Azure, or on-premise hardware with a single command
- Continuous integration pipelines
 - For having every commit in a deterministic sandbox, catching build-time regressions early, and being able to publish the resulting store paths as immutable artefacts for later deployment. Example: Google Caliptra (5)
- Developer workstations and reproducible dev environments
 - To avoid "works on my machine" cases, and allow for faster onboarding

When Nix might be overkill

Reproducibility isn't real-world priority

E.g., if environment drift rarely causes any issues

Dependency isolation is not a pain point

- E.g., projects that already work fine with language-specific managers (e.g., pip, npm, apt)
- Or those with simple dependency stacks

Declarative configs aren't business-critical

E.g., projects with stable and rarely changing setups

What are Nix Flakes?

Definition: A modern addition to the Nix ecosystem providing a standardized way to manage projects.

Core Concepts:

Reproducible builds for projects.

Integration with Git repositories.

A clear and portable interface for Nix-based projects.

Components:

flake.nix file for project definitions.

Specify inputs such as unstable/stable nixpkgs or home manager

Specify outputs like dev environments, applications, containers, and libraries.

Reproducibility for projects

Ever heard this:



Out of 14k Nix packages, 99.94% have been proved to be fully reproducible, independent of the machine (1).

Thus:

if *nix flake* .# "works on my machine" => *nix flake* .# works everywhere

Git integration

```
tmp cd poetry2nix
  poetry2nix ls
  poetry2nix nix flake init --template github:nix-community/poetry2nix
wrote: "/home/mg/tmp/poetry2nix/README.md"
wrote: "/home/mg/tmp/poetry2nix/app/__init__.py"
wrote: "/home/mg/tmp/poetry2nix/app"
wrote: "/home/mg/tmp/poetry2nix/flake.nix"
wrote: "/home/mg/tmp/poetry2nix/poetry.lock"
wrote: "/home/mg/tmp/poetry2nix/pyproject.toml"
  poetry2nix
```

Minimal flake.nix

```
description = "A very basic flake";
inputs = {
  nixpkgs.url = "github:nixos/nixpkgs?ref=nixos-unstable";
};
outputs = { self, nixpkgs }: {
  packages.x86_64-linux.hello = nixpkgs.legacyPackages.x86_64-linux.hello;
  packages.x86_64-linux.default = self.packages.x86_64-linux.hello;
};
```

Inputs

- Flake inputs are Nix dependencies that a flake needs to be built. Each input in the set can be pulled from various sources, such as Github, generic git repositories, and even your filesystem. (1)
- Inputs can modify each other's inputs to make sure that, for example, multiple dependencies all rely on the same version of nixpkgs. This is done via the *inputs*.<*input*>.*follows* attribute.

Outputs

Flake outputs are what a flake produces as part of its build. Each flake can have many different outputs simultaneously, including but not limited to:

- Nix packages
- Nix development environments
- NixOS configurations
- Nix templates

Flake outputs are defined by a function, which takes an attribute set as input, containing each of the inputs to that flake (named after the chosen identifier in the inputs section). (1)

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What are Nix Packages and how to use them?

Working with Flakes

Exercises

| Language | Difficulty | Owner |
|------------|------------|--------|
| Golang | Very easy | Michal |
| Python | Easy | Nedas |
| TypeScript | ? | Kornel |

Start here: github.com/FontysVenlo/esd-workshop-nix-enjoyers

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NixOS – The OS-as-Code Vision

NixOS is a **Linux distro built on the Nix package manager**, where the entire OS – from kernel to services and packages – is defined **declaratively** in configuration files rather than set up manually.

- Add sample configuration.nix
- "Nix build system exactly from the description, resulting in fully reproducible, versioned, rollback-safe OS"

