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CS61C

Great Ideas
in
Computer Architecture
(a.k.a. Machine Structures)



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Lisa Yan

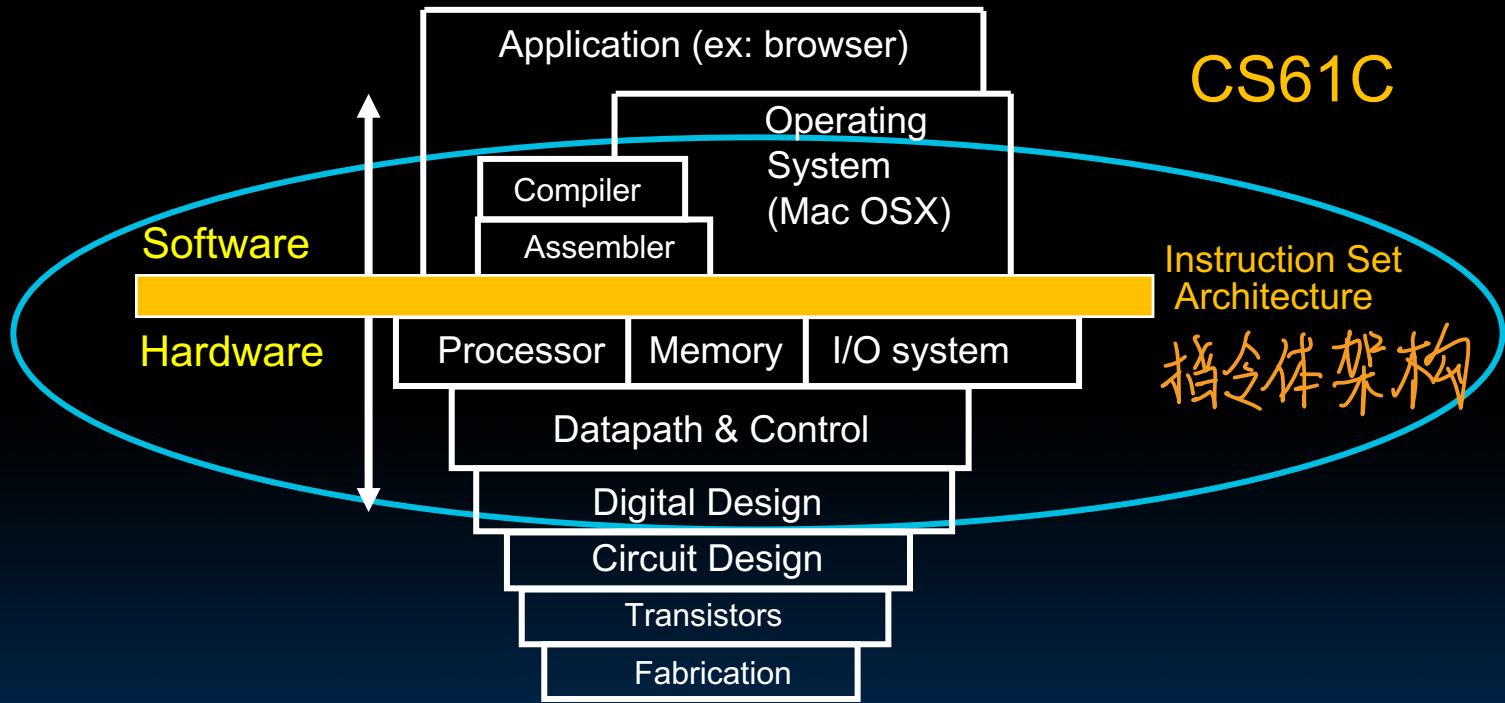
同步数字系统

Introduction to Synchronous Digital Systems (SDS): Switches, Transistors, Signals, & Waveforms

Switches



Machine Structures





New-School Machine Structures

Software

Parallel Requests

Assigned to computer
e.g., Search “Cats”

Parallel Threads

Assigned to core e.g., Lookup, Ads

Parallel Instructions

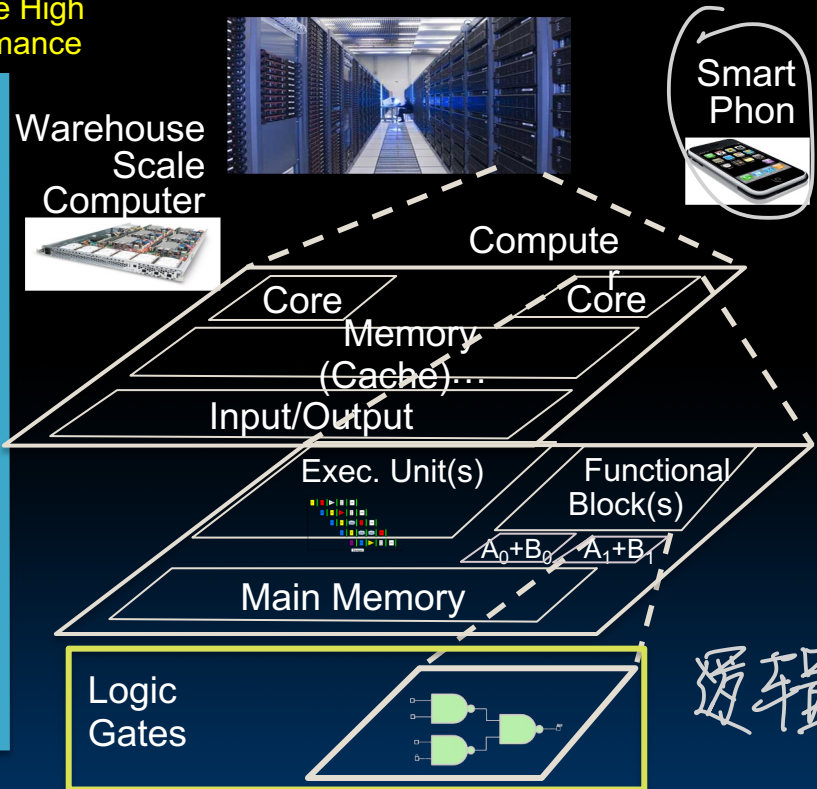
>1 instruction @ one time
e.g., 5 pipelined instructions

Parallel Data

>1 data item @ one time
e.g., Add of 4 pairs of words

Hardware descriptions
All gates work in parallel at same time

Harness
Parallelism &
Achieve High
Performance



逻辑门

Garcia, Yan



Great Idea #1: Abstraction (Levels of Representation/Interpretation)

High Level Language
Program (e.g., C)

```
temp = v[k];  
v[k] = v[k+1];  
v[k+1] = temp;
```

| Compiler

Assembly Language
Program (e.g., RISC-V)

```
lw    x3, 0(x10)  
lw    x4, 4(x10)  
sw    x4, 0(x10)  
sw    x3, 4(x10)
```

| Assembler

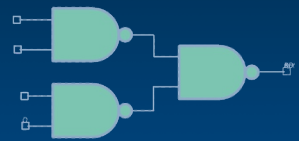
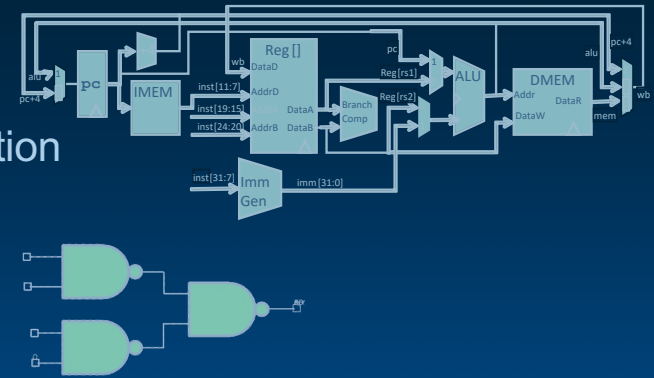
Machine Language
Program (RISC-V)

```
1000 1101 1110 0010 0000 0000 0000 0000  
1000 1110 0001 0000 0000 0000 0000 0100  
1010 1110 0001 0010 0000 0000 0000 0000  
1010 1101 1110 0010 0000 0000 0000 0100
```

Hardware Architecture
Description

(e.g., block diagram)

Logic Circuit Description
(Circuit Schematic Diagrams)





Synchronous Digital Systems

- Hardware of a processor, e.g., RISC-V, is a **Synchronous Digital System** 同步数字系统

- Synchronous:

- All operations coordinated by a central clock
- “Heartbeat” of the system!

操作与中央时钟协调

- Digital:

离散值

- All values represented by discrete values
- Electrical signals are treated as 1s and 0s; grouped together to form words

调

0, 1 表示



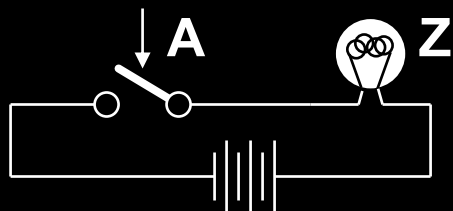
Logic Design

- Next several weeks: we'll study how a modern processor is built; starting with basic elements as building blocks
- Why study hardware design?
 - Understand capabilities and limitations of HW in general and processors in particular
 - What processors can do fast and what they can't do fast (avoid slow things if you want your code to run fast!)
 - Background for more in depth HW courses (150, 152)
 - There is just so much you can do with standard processors: you may need to design own custom HW for extra performance

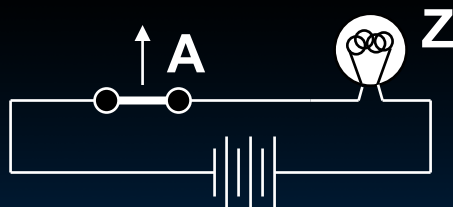
design hardware

Switches: Basic Element of Physical Circuit

- Implementing a simple circuit 开关
 - Close switch when **A** is 1, open when **A** is 0



Close switch (if **A** is "1" or asserted)
and turn on light bulb (**Z**)

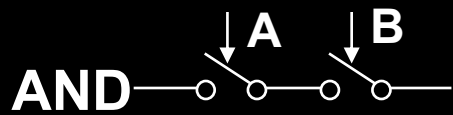


Open switch (if **A** is "0" or unasserted)
and turn off light bulb (**Z**)

$$\mathbf{Z} \equiv \mathbf{A}$$

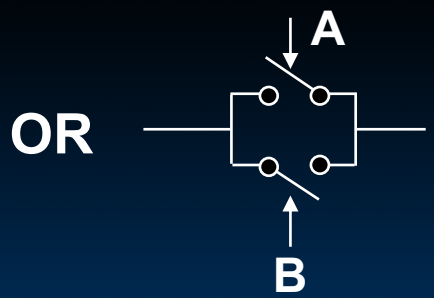
Switches (continued)

- Compose switches into more complex ones (Boolean functions):



$A \& B$

$$Z \equiv A \text{ and } B$$

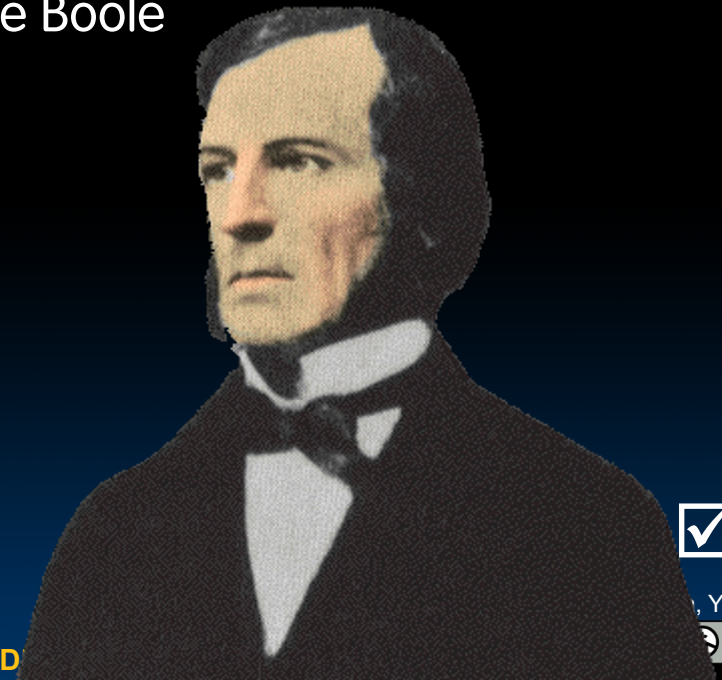


$A \parallel B$

$$Z \equiv A \text{ or } B$$

Historical Note

- Early computer designers built ad hoc circuits from switches
- Began to notice common patterns in their work: ANDs, ORs, ...
- Master's thesis (by Claude Shannon) made link between transistors and 19th Century Mathematician George Boole
 - Called it "Boolean" in his honor
- Could apply math to give theory to hardware design, minimization, ...



Transistors

三极管

The Transistor (“born” 1947-12-23)

半导体
设备
放大器
大开关
信号

- Semiconductor device to amplify or switch signals
- Key component in ALL modern electronics

Who?

- John Bardeen, William Shockley, Walter Brattain

- Before that?
 - Vacuum Tubes
- After that?
 - Integrated circuit, microprocessor



“The Transistor was probably THE most important invention of the 20th Century”
 - Ira Flatow, Transistorized! (PBS Special)

Transistor Networks

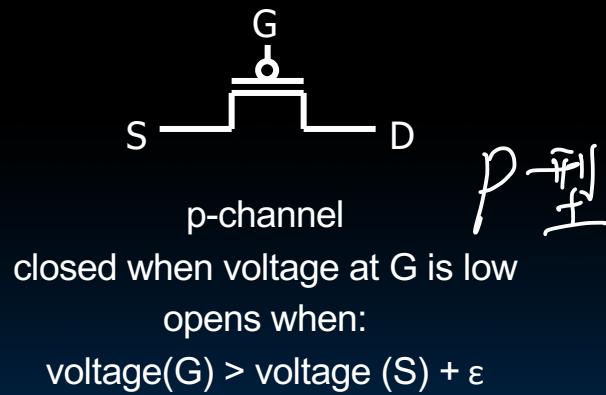
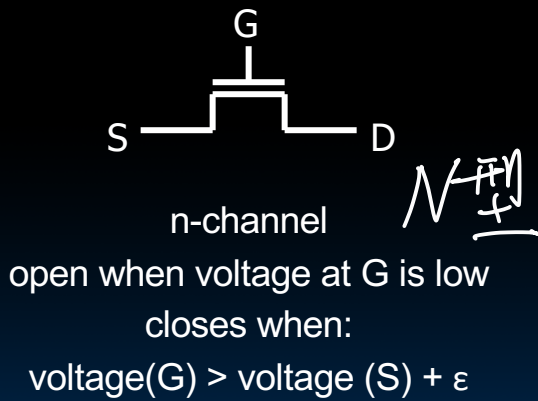
- Modern digital systems designed in CMOS
 - MOS: Metal-Oxide on Semiconductor 半导体上的金属氧化物
 - C for complementary: normally-open and normally-closed switches

- MOS transistors act as voltage-controlled switches 电压控制开关

MOS Transistors

- Three terminals: Drain, Gate, Source
 - Switch action: **Dan Garcia Says**
 if voltage on gate terminal is (some amount) higher/lower than source terminal then conducting path established between drain and source terminals

To remember:
 n ("normal")
 p (has a circle,
 like the top
 part of P itself)

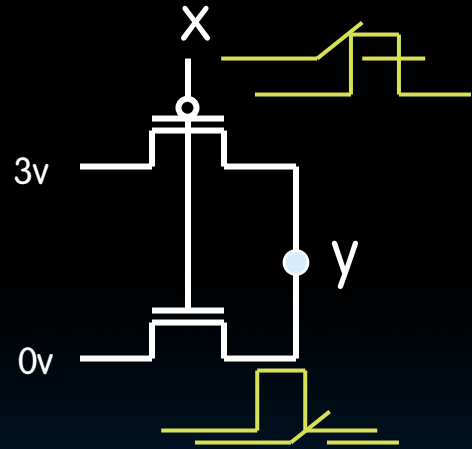


MOS Networks

P型

“1”
(voltage source)

“0”
(ground)

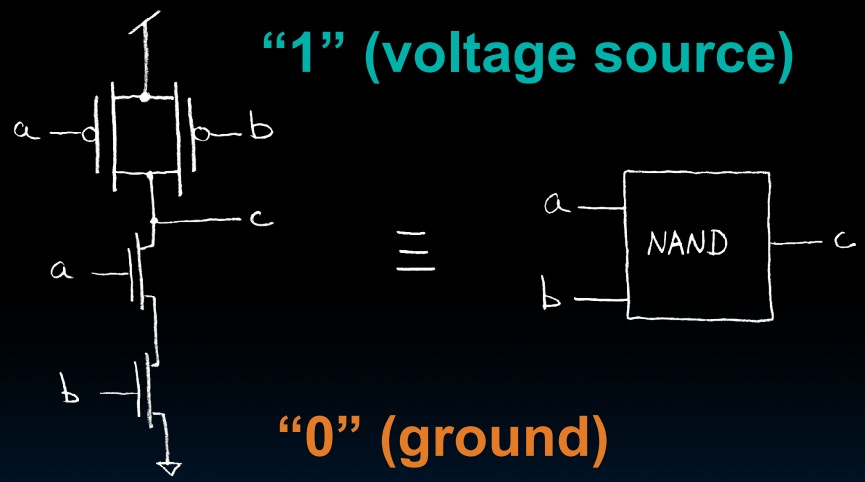


What is the relationship between x and y ?

x	y
0 volts	3 volts
3 volts	0 volts

Transistor Circuit Rep. vs. Block diagram

- Chips are composed of nothing but transistors and wires.
- Small groups of transistors form useful building blocks.



a	b	c
0	0	1
0	1	1
1	0	1
1	1	0

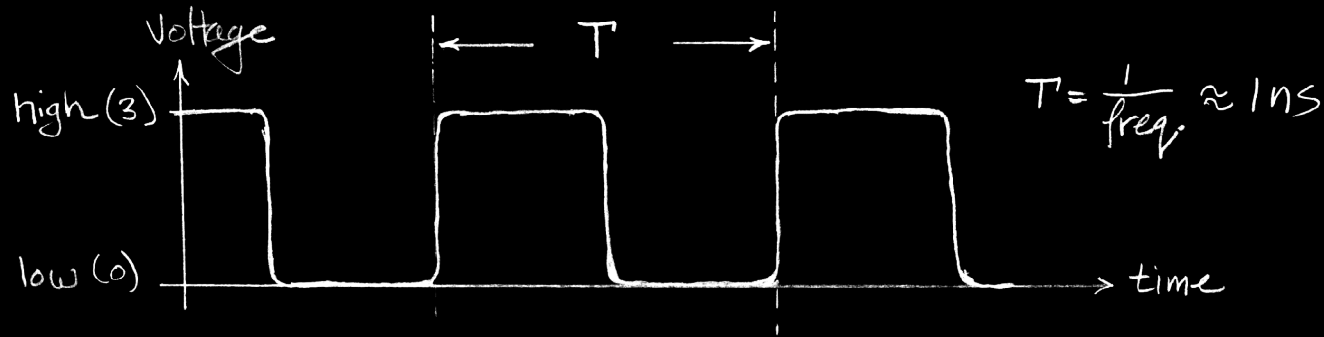
- Block are organized in a hierarchy to build higher-level blocks: ex: adders.
- You can build AND, OR, NOT out of NAND!



Signals and Waveforms

信号与波形

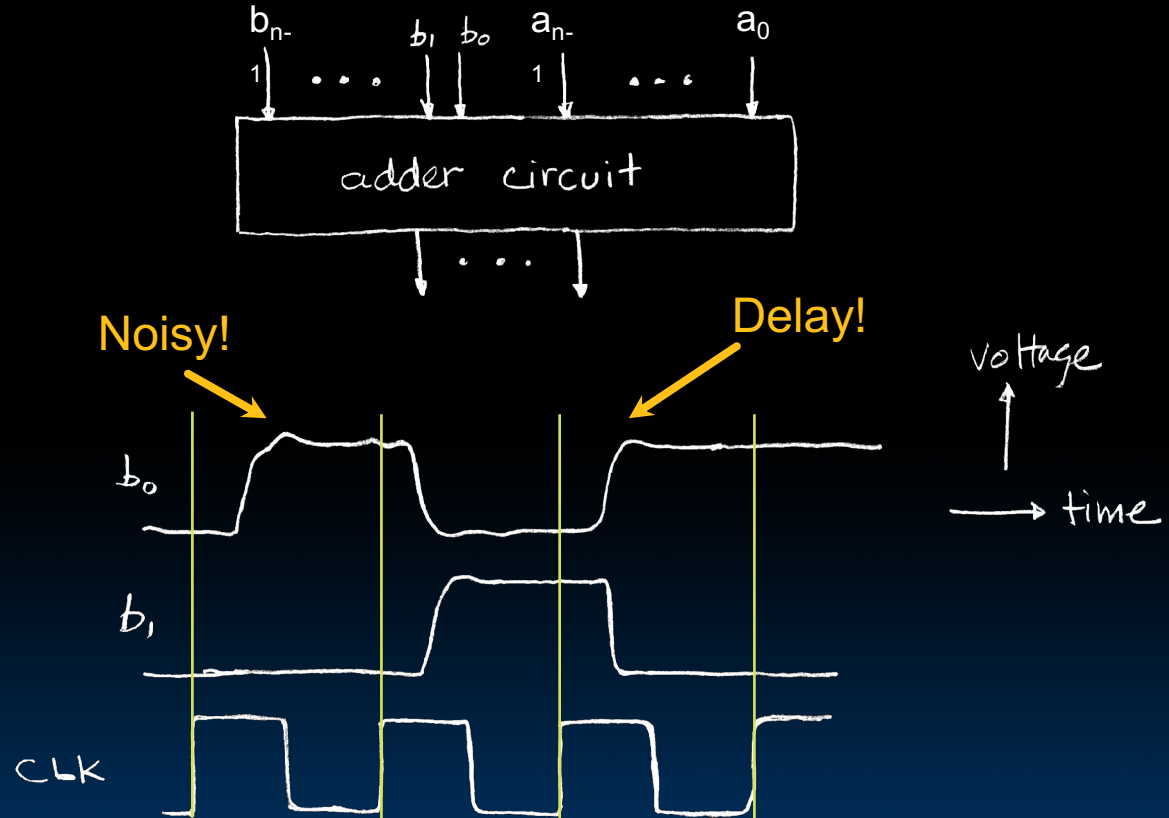
Signals and Waveforms: Clocks



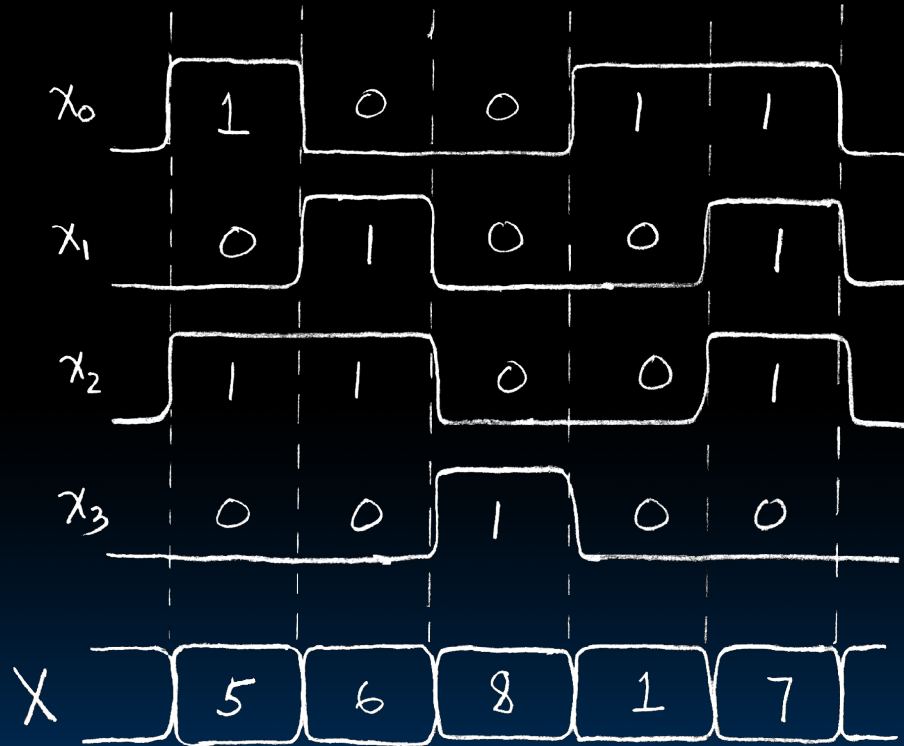
■ Signals

- When **digital** is only treated as 1 or 0
- Is transmitted over wires continuously
- Transmission is effectively instant
- Implies that a wire contains 1 value at a time

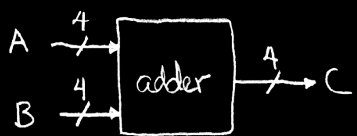
Signals and Waveforms



Signals and Waveforms: Grouping

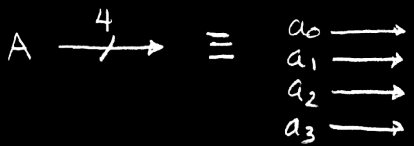


Signals and Waveforms: Circuit Delay



$$A = [a_3, a_2, a_1, a_0]$$

$$B = [b_3, b_2, b_1, b_0]$$

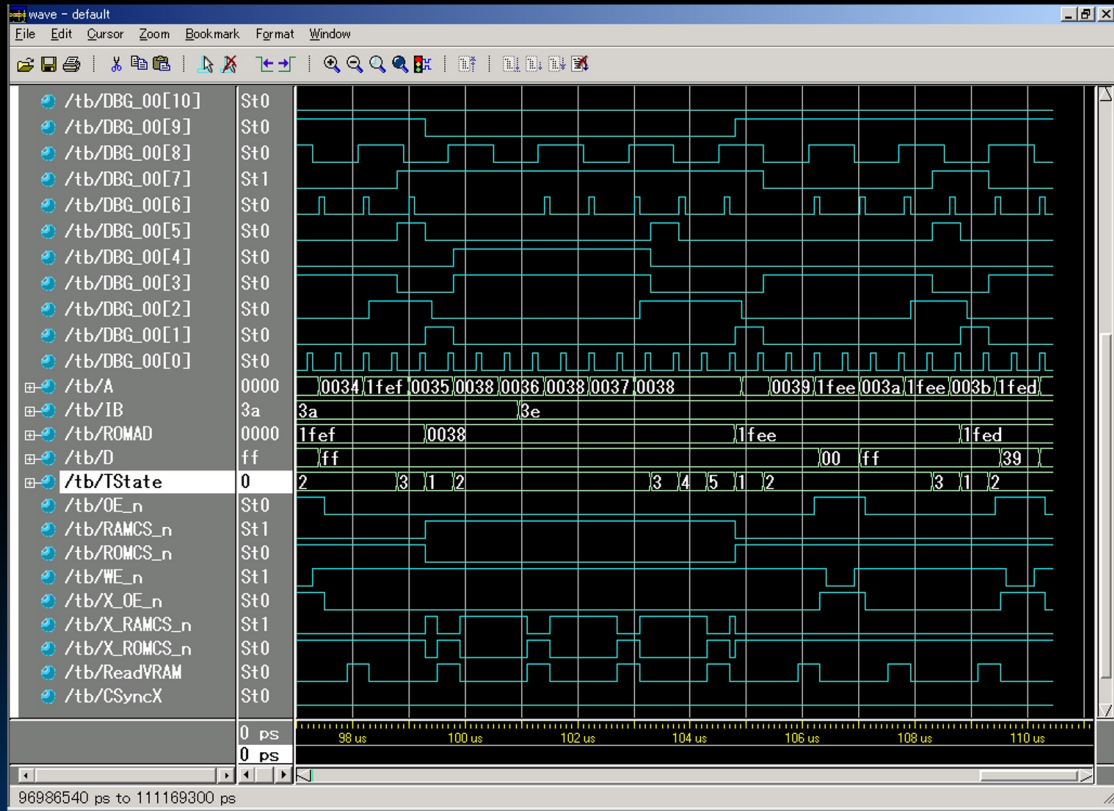


A	2	3	4	5
B	3	10	0	1
C	5	13	4	6





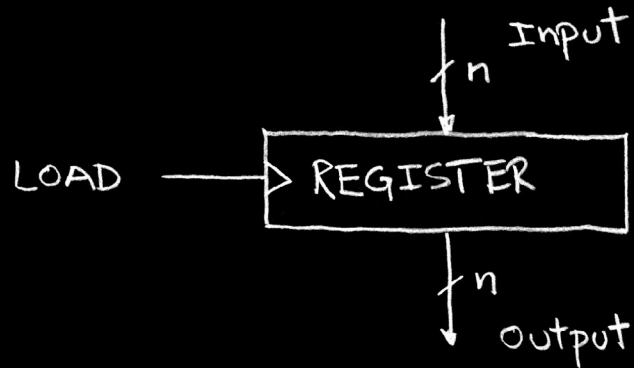
Sample Debugging Waveform



Type of Circuits

- Synchronous Digital Systems are made up of two basic types of circuits:
- **Combinational Logic (CL) circuits** 组合逻辑电路
 - Our previous adder circuit is an example.
 - **Output is a function of the inputs only.**
 - Similar to a pure function in mathematics, $y = f(x)$. (No way to store information from one invocation to the next, no side effects)
- **State Elements** 状态元素
 - circuits that store information.

Circuits with STATE (e.g., register)



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Text DDG to 22333 once to join

L14 SW can peek at HW (past ISA abstraction boundary) for
optimizations | SW can depend on particular HW
implementation of ISA | Timing diagrams serve as a critical
debugging tool in the EE toolkit

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And in conclusion...

- Clocks control pulse of our circuits
- Voltages are analog, quantized to 0/1
- Circuit delays are fact of life
- Two types of circuits:
 - Stateless **Combinational Logic** (&, |, ~)
 - **State circuits** (e.g., registers) 状态电路