Event Sharing Android App
Use Case Specification

Submitted to:

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Unique Reference:

The documents are stored in the https://github.com/Zhalen/event-sharing-app

https://github.com/Zhalen/event-sharing-app/blob/master/02-Requirements%20Engineering/7%20-%20Modify_Event.pdf

Document Purpose:

The purpose of this document is to give a clear understanding on how the use-case Modify Event works for different possible alternative flows there are.

Target Audience:

This documents aim to target possible users of the project, the client, and developers interested in making a project similar to this.

Revision Control

History Revision:

Revision Date	***Person Responsible***	***Version Number***	***Modification***
08/16/15	Camille Bacister	1.0	Initial Document; Flow of Events
08/16/15	Mika Lenon	1.1	Added and updated flow of events, and other conditions
08/16/15	Zachary Ubias	2.1	Created activity diagram

Use-Case Name: 7.1 Modify Event

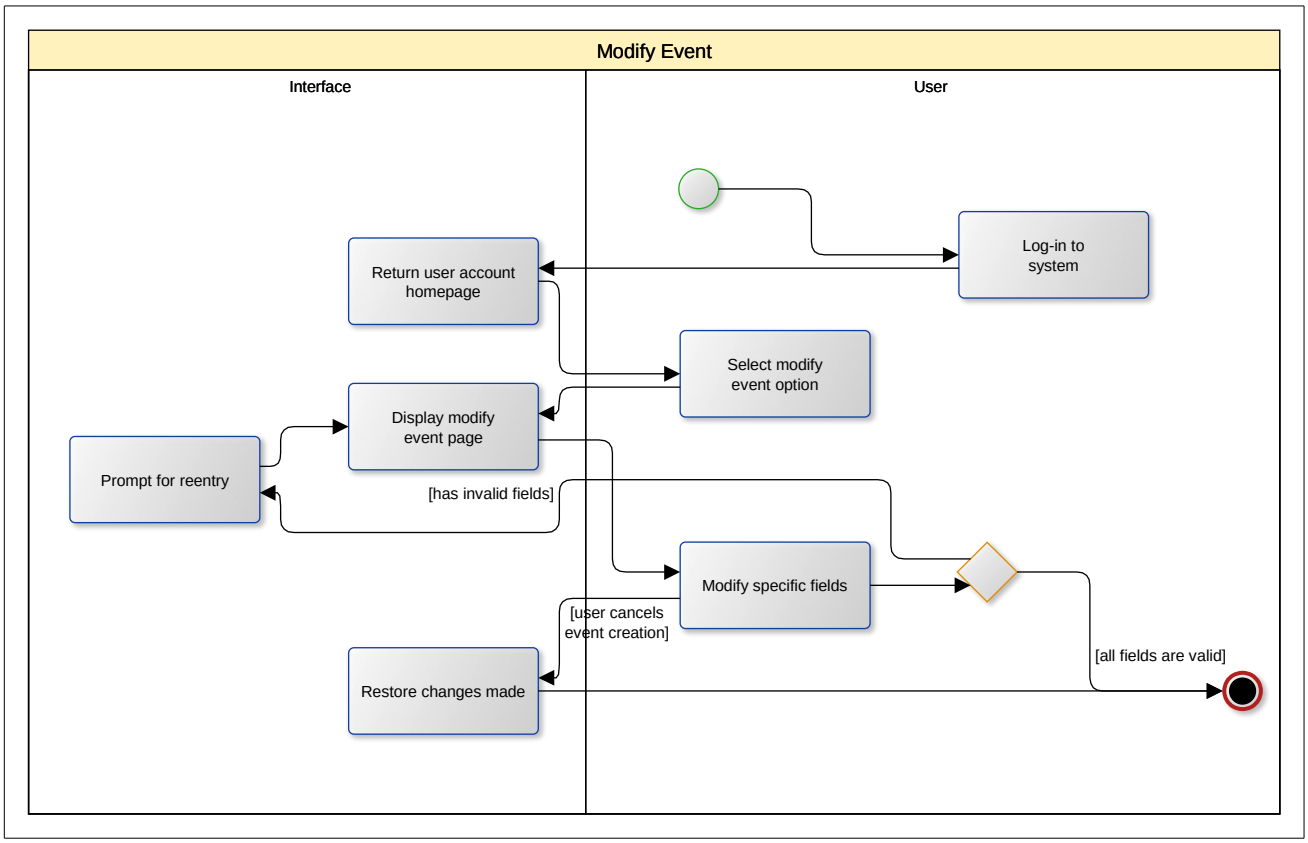
Description: Modify Event only applies to publish events on the application and only the event owners who uploaded the said events can modify it. Modifications such as change of place of the event, time of the event and other specifics can be done through this use-case.

Preconditions: The user must be logged in.

Flow of Events:

Scenario Name	***Description***
Scenario 1 (Basic Flow) Save changes	1. The event owner changes any information of the published events. 2. The event owner confirmed his action. 3. Updates the system real time.
Scenario 2 Discard changes	1. The event owner changes any information of the published events. 2. The event owner opt not to confirm his action. 3. The system retains the original information of the published event. 4. If in case, some information are altered, the system ignores the changes.

Activity Diagram of the Flow of Events:



Postcondition: *Go back to previous state*

Relationships: *NONE*

Special Requirements: NONE