Food Oasis: Sprint 3

Team Sahara
Project Manager: Jingjing Wang
Scrum Master: Ayobami Loye
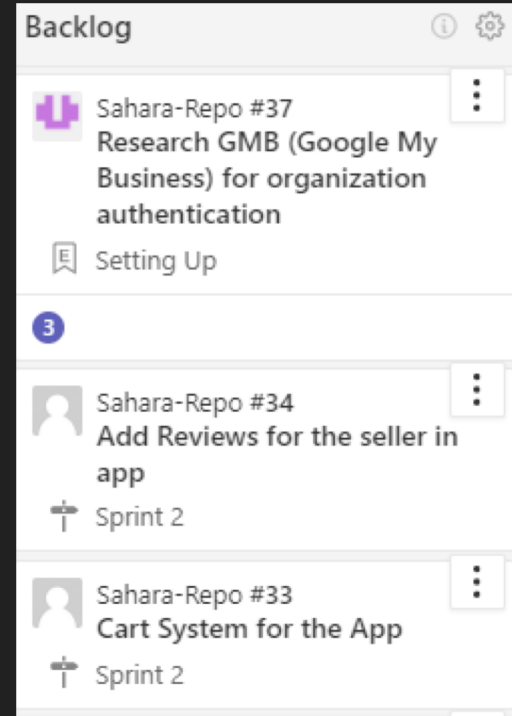
programmer??

QA ??

Backlog stories and tasks

- Research for using Google My Business for verification

JJ and Ap... UShally you Start with what you accomplished, not what you did not finish.

Completed Stories

What is Food Oasis?

[handwritten annotation: — should be at front of PPTx.]

- Food Oasis is an android application for people who live in food deserts.
- Food Oasis will try to *reduce friction* and increase accessibility in a scalable environment.
- Customers will be able to find healthy local food that they can access by the lowest price.
- Vendors and charities will be able to sell or give away food to Food Oasis customers through the app.

What is the value?

- Food Oasis is more valuable for the people in low-income, rural areas = PRICELESS
- In other areas, it would not be as valuable because of easier access to local grocery stores and markets

Test Scenario #1

A vendor registers for a Food Oasis account.
  1) Are all the required boxes filled with values?
  2) Do all the inputted values have the correct format?
  3) Is the vendor's email valid?
  4) Does the password meet the minimum length?
  5) Is the information sent to the database?
  6) Is there already an account with the same email in the database?
  7) If already exists, is the vendor informed that the account already exists?

Very Unclear

what boxes?
what values?
what values?
what format?

what information?

Should be:

No meaning here.

Does system notify Vendor if an email like theirs already exsits?

Test Scenario #2

The vendor has logged in and changes the password in their Food Oasis account.

1) Does the object/module connect to the database? ✓
2) Do all the fields (email, old password, new password, confirm password) have values?
3) Is the email in the database? *← prior TS#1?*
4) Is the old password valid?
5) Is the new password format valid?
6) Do the new password and confirm password match?
7) Is the vendor able to reset their password successfully?
8) Can the vendor login with the new password after the password has been changed?

not at all clear...

Test Scenarios #3

A vendor is logged in and is changing their inventory in the database.

1) Can the vendor modify products in their inventory?
2) Can the vendor add new products to their inventory?
3) Can the vendor set new prices to their products?
4) Has the database deleted the old products?
5) Can the vendor modify their products' quantity?
6) Is the updated inventory shown on the vendor's page?

very unclear.

too broad....

is this automatic based on a time or manual from a vendor?

what is this one in comparison to #1?

Burndown chart
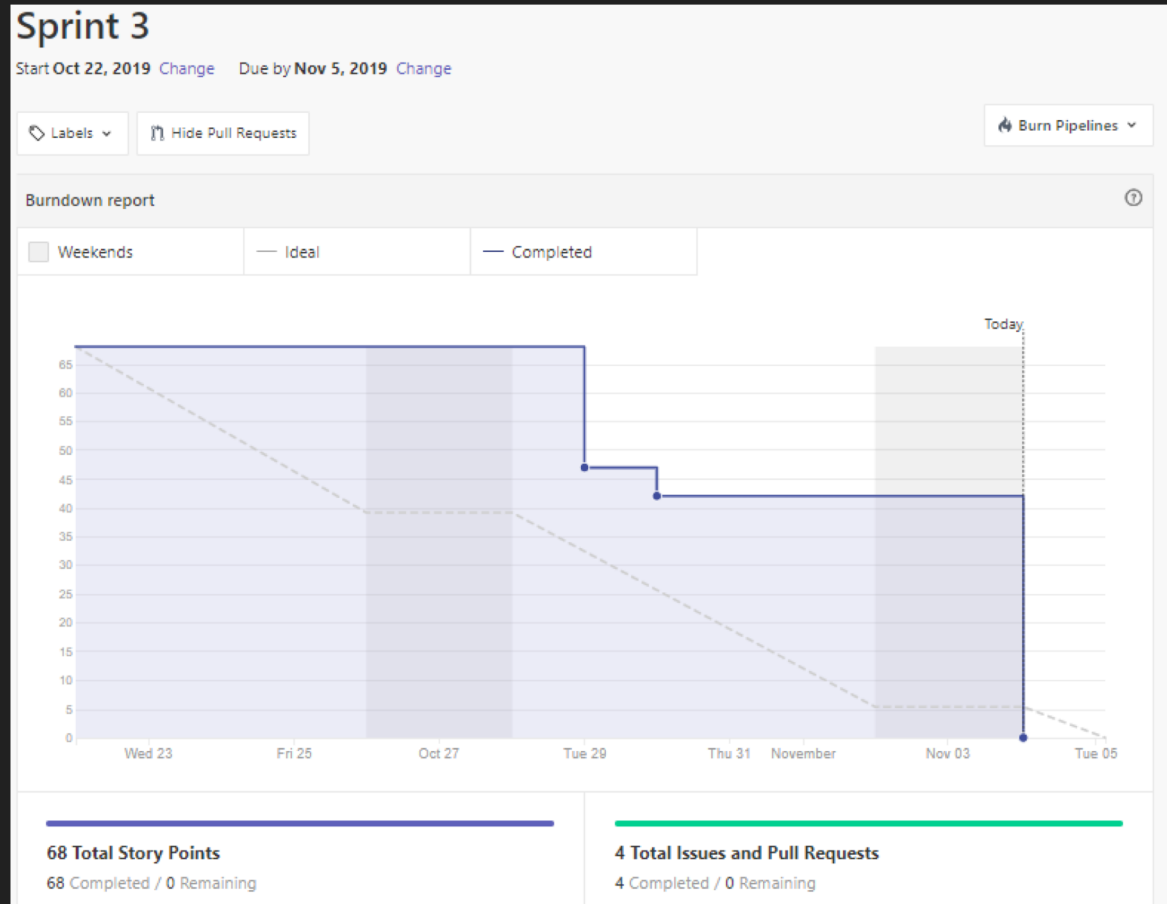
Velocity chart
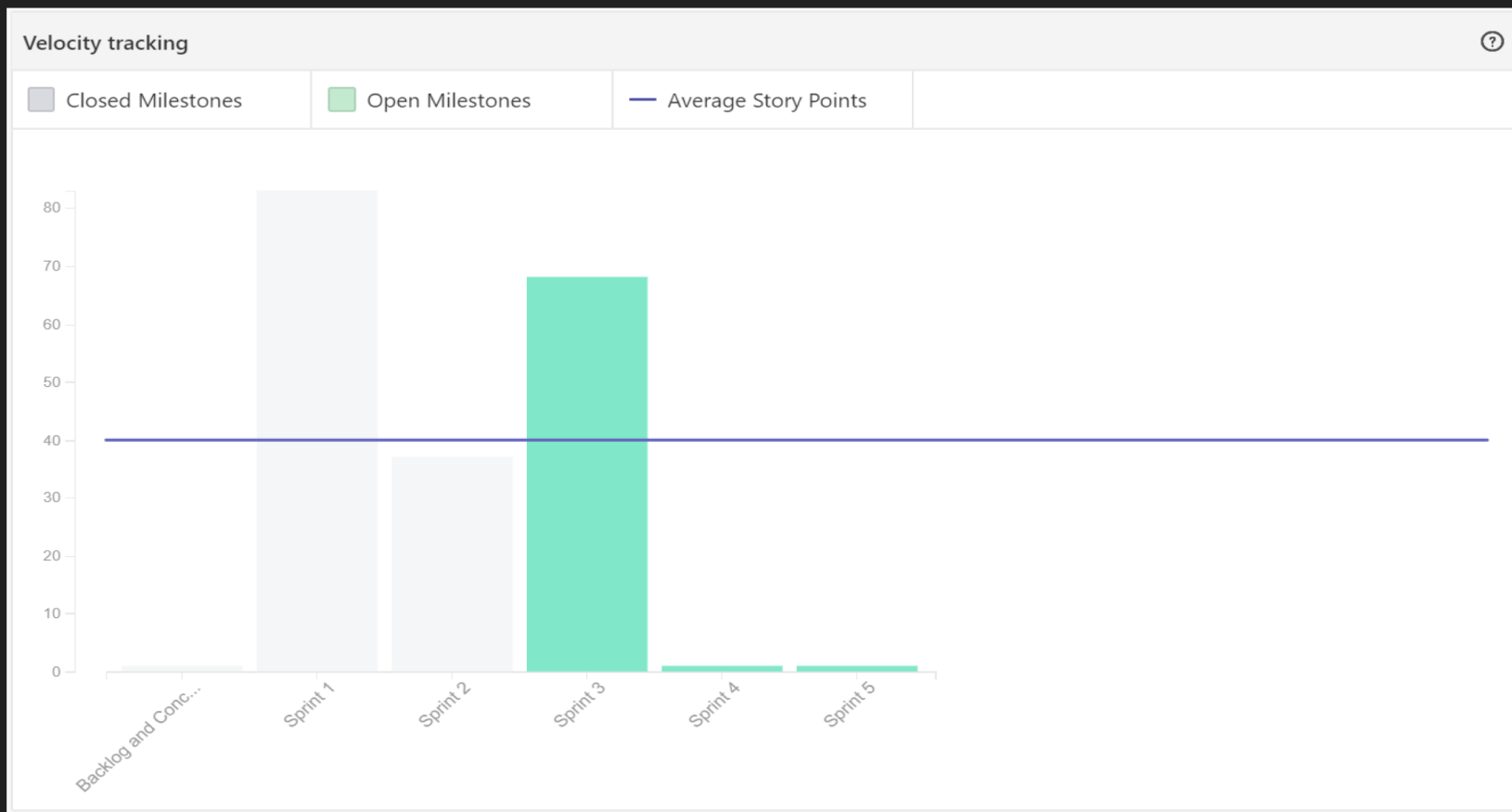
Any Questions?

Sahara

SM – Ayohami
PM – Jing Jing
QA – Sai

Time: 6:18

Criteria	Level 4 20 points	Level 3 16 points	Level 2 11 points	Level 1 5 points	
Timing	Effectively use between 6 and 8 minutes. PM and SM ARE equally presenting content.	Use between 6 and 8 minutes PM and SM are NOT equally presenting.	Effectively use between 5 and 6 minutes. PM and SM ARE equally presenting content.	Less than 5 minutes.	20 /20
Content	Discuss these: 1. What is the Product? 2. What is the value? (application in real life) — *Not really clear.* 3. Burn down chart 4. Velocity chart 5. Completed stories 6. Backlog stories and tasks (if none, why?)	Discuss these: 1. What is the Product? 2. Burn down chart 3. Velocity chart 4. Completed stories	Discuss these: 1. Burn down chart 2. Velocity chart 3. Completed stories	Discuss these: 1. Burn down chart 2. Completed stories	17 /20
Product Knowledge	PM can freely describe the overall purpose of the system and SM can do the same for technology and/or integration of the system.	You can describe the basic technology used for the product and what is it's functional flow without reading the screen.	You read the screen. *PM and SM*	You don't know what is going on.	11 /20
Skill of Presentation	1. Clear, concise, slides with an appropriate amount of text. 2. Ease of answering questions. 3. Honesty of answering questions or saying you don't know the answer. (no BS and if you don't know, then say so, it's okay.) 4. Don't look at the screen/board when talking. (Talk to audience) 5. Don't read text on the slides. (Does not apply to explaining a drawing or graph.) 6. Minimum amount of animation. 7. No blue or green text. 8. Readable photo / screen shots. (big enough and dark enough if hand drawn)	1. Clear, concise, slides with an appropriate amount of text. 2. Ease of answering questions. 3. Honesty of answering questions or saying you don't know the answer. (no BS and if you don't know, then say so, it's okay.) 4. Don't look at the screen/board when talking. (Talk to audience) 5. You read text on the slides. (Does not apply to explaining a drawing or graph.) 6. Minimum amount of animation. 7. Unreadable photo / screen shots. (too small and or too dim/faded)	1. Too much text on slides. 2. Ease of answering questions. 3. You look at the screen/board when talking. (Talk to board or wall) 4. You read text on the slides. (Does not apply to explaining a drawing or graph.) 5. Use of animation. 6. Unreadable photo / screen shots. (too small and too dim/faded)	1. Too much text on slides. 2. Cannot answer / respond to questions. 3. You look at the screen/board when talking. (Talk to board or wall) 4. You read text on the slides. (Does not apply to explaining a drawing or graph.) 5. Use of animation. 6. Unreadable photo / screen shots. (too small or too dim/faded)	16 /20
Test Scenarios	Three separate and distinctly different test scenarios. Each has at a minimum of 5 (five) test cases each.	Two separate and distinctly different test scenarios. Each has at a minimum of 5 (five) test cases each.	Two separate and distinctly different test scenario having 3 (three) test cases.	Two separate and distinctly different test scenarios having 2 (two) test cases.	10 /20
Total					74 /100