//setting up variable positions(stars)

var xPos = 9;

var yPos = 10;

var xPos2 = 327;

var yPos2 = 381;

//draw function to draw stars

draw = function() {

background(29, 40, 115);

fill(251, 255, 0);

ellipse (xPos2, yPos2, 10, 10);

ellipse(xPos, yPos, 10, 10);

//skyscrapers backdrop

fill(255, 0, 72);

ellipse(260,50,8,10);

fill(255, 0, 72);

ellipse(167,14,8,10);

fill(255, 0, 72);

ellipse(107,50,8,10);

fill(255, 0, 72);

ellipse(340,15,8,10);

fill(0, 200, 255);

rect(20, 81, 72, 319, 0);

fill(0, 200, 255);

rect(106, 164, 51, 239, -8);

//animation part

xPos += 1;

yPos += 1;

xPos2 -= 1;

yPos2 -= 1;

};