|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| Orlando, FL  (727) 314-3531  [mykhigo@gmail.com](mailto:mykhigo@gmail.com) | IGOR MYKHALCHUK | | | | [www.github.com/For1207](http://www.github.com/For1207)  [www.linkedin.com/in/imykh](http://www.linkedin.com/in/imykh) | |
| **PROFESSIONAL SUMMARY** | | | | | | |
| I am an ambitious front-end web developer with a good base for rapid professional development. Fourteen years of successful project management before moving to the US, combined with strong analytical skills, a diligent approach to work, and friendliness, make me confident that I will be an excellent choice for my new team. | | | | | | |
| **EDUCATION** | | | | | | |
| **Wilmington University, DE -** Computer Science, Bachelor of Science, Summa Cum Laude | | | | | | *April 2023* |
| **Udacity -** *Front-End Web Developer,* Nanodegree | | | | | | *November 2019* |
| **National Technical University of Ukraine** -*Business Administration, Master's Degree* | | | | | | *June 1998* |
| **National Technical University of Ukraine** -*Radioengineering, Associate Degree* | | | | | | *June 1994* |
| **TECHNICAL SKILLS** | | | **BUSINESS SKILLS** | | | |
| • *Languages:* JavaScript, CSS3, HTML5, Java, PHP, SQL  • *Frameworks:* Bootstrap, React  • *Other:* Git/GitHub, Photoshop, Lightroom | | | • Project management  • Business process development  • Efficiency analysis  • *Languages:* English, Ukrainian, Russian | | | |
| **WORK EXPERIENCE** | | | | | | |
| **Walt Disney World –** Cast Member, Bus Driver | | | | | | *Present* |
| *Costuming Department:* | | *Transportation Department:* | | | | |
| • Worked with Walt Disney World’s international vendors on fulfilling and maintaining complex orders.  • Became a trainer. Was responsible for teaching newcomers in all aspects of work in the central costume warehouse. | | • Had many recognitions from the guests and the management.  • Independently worked on every day’s schedule delivering the guests to their destinations safely and on time. | | | | |
| **Zirast-Dnepr Ltd**, Inhibitor film production -*Commercial Director* | | | | *Kyiv, Ukraine | Sep 2013 – Oct 2016* | | |
| • Increased the company's sales by 42%.  • Reduced orders delivery time by 76%.  • Implemented a motivation and reward system. | | | | | | |
| **ZMH Ltd**,Rolled steel wholesale -*Director* | | | | *Kyiv, Ukraine | June 2002 – May 2013* | | |
| • Organized a business from scratch; the company under my leadership ranked 6th place in the Ukrainian market.  • The company's average annual turnover was $ 180-210 million.  • Managed a team of 136 people in the central office and 5 branches.  • Developed and implemented a €3 million business plan to reconstruct the reinforcement steel mesh workshop. | | | | | | |
| **PROJECTS** | | | | | | |
| **Portfolio website -** <https://for1207.github.io/Portfolio_Website/> | | | | | | |
| **Restaurant Review App,** *JS, CSS, HTML* - <https://github.com/For1207/Udacity-Restaurant-Review-App>  An offline-ready responsive website, accessible for screen readers. | | | | | | |
| **Feed Reader Testing***, Jasmine JS* - <https://github.com/For1207/Udacity-FeedReader>  Automated testing of a web RSS-feed application with Jasmine JS. | | | | | | |
| **Classic Arcade Game,** *Object-Oriented JS* - <https://github.com/For1207/Udacity-Classic-Arcade-Game-Clone>  Developed an arcade game using Object-Oriented JavaScript programming. | | | | | | |
| **Memory Game "Concentration"** - <https://github.com/For1207/Udacity-Memory-Game>  Emulated the logic of the card game with JavaScript, CSS, and HTML. | | | | | | |
| **Responsive Web Design**, CSS, HTML - <https://github.com/For1207/Udacity-Portfolio-Site>  Developed a responsive website using HTML5 and CSS3. | | | | | | |