

## Project 2: Adventure on Company

### Background:

You are a person that just immigrant to this country, and you find a job that just make yourself living in this new society. But just like the work you have before, this company's employee doesn't look like friendly and has some discrimination on the other race. One day, you have to deliver a file to the upper level, and you will face lots of challenge from your colleague.

### Why I choose this topic:

Because we will become one of the workers inside of the company, and when I search for the topic, the first thing comes out of my head is this manual for all new employees. This will be talking about what is discrimination between the colleague, what is moral and what is not.

### Process on story:

Each NPC has their own story and challenge the main character.

**Office:** Main road – Received this mission (continued – Need Card to upstairs) / No (Fail on the job, to the GG page)

*In the first level of L2, you will have: (key NPC)*

**L2M1:** two NPC – talks about the new immigrant problem, saying about how immigrant takes their job. (Success – Respect+ / Fail – Enemy+)

**L2M2:** one NPC – friendly NPC, talks about the struggle he has (but he will automatic solve) and give you clue that there are one card hidden in the L2.

**L2:** one NPC – The one who are struggle in the project (Help – Respect+, you can get a flash drive/Refuse – Enemy+)

**L2M4:** one NPC – The one has the card to the upper level. Need to do a task (Get a flash drive from the L2M3) for him to get the card (Do – communicate with L2 NPC / No – You will never get the card, Enemy+).

**Front door:** Main road – Received a trouble from the secretary (Accept – Get a coffee for her / No – You cannot open the door to the boss\_office, to the GG page)

*In the second level of L3, you will have:*

**L3:** one NPC – NPC just scolded by boss, talking about the education discrimination (Help – Noting/No – Enemy+)

**Front door:** two NPC, separate – Old friends, but they are misunderstanding for gender discrimination. You need to delivered the message across them, then they will back together (Success – Respect++/No – Nothing (out of your business))

**L3M2:** one NPC – have problem in the device used (Help – Respect+/Fail – Nothing)

**L3M3:** one NPC – not friendly, extreme racism (Enemy NPC), (Connection will lost the file)

**BOSS** – The final challenge, the key for this state is the file is on or not on your hand. If fail, you will received GG page. If you have more than 5 Respect, You will get promotion (Good End) if less than 5 but greater than 0, You will get back to your work. (Normal End) if you have more than 3 Enemy, you will finally out of this business, by colleague, even you are success on this mission (Bad End).

### Character:

John – User, a teenager that want to do the best in everything.

Tom – Upper level of your company.

Other Worker – They might facing some discrimination problem in their carrier, you can solve the problem or not.

### Detail:

NPC talks: You can hear some NPC's talking about their carrier and promotion needs.

Find the key card: You need something to take the elevator to upper class.

Enemy NPC: You might lost your file.

Friendly NPC: You will find someone like you.

Copy machine: Adding more chance of the enemy attack.

Final ask: You need to find someone to access the boss's office.

### STATE flow:

Home – Company – Floor one – Office – LEVEL 2 MAZE – ELEVATOR – LEVEL 3 MAZE – FRONT DOOR OF BOSS'S OFFICE – FINAL.

### Color and front:

Background (PNG or color choose (blue: #BBFFFF, green: #54FF9F and Gold: #FFD700)

Text: Front – Arial; Color white (0)