Use Case Diagram

needed | expected | useful

Dungeon Master

Player Character

1 show content
«include»
2 popup content

+view

advanced web service
3 view gods
4 view regions
5 view events
6 view npcs
7 search

global settings menu
8 set max number of tabs
9 edit hotkeys
10 toggle web service

world settings menu
11 open world settings popup
12 edit world god statblock
13 edit world npc statblock

world settings popup
14 set UI theme
15 set web service theme
16 toggle advanced web view
17 edit password
18 edit show defaults
19 edit npc defaults
«extend»
20 edit god defaults
«extend»
21 edit region defaults
«extend»
22 edit event defaults
«extend»
23 toggle copy files into world folder
24 toggle co dm can edit

help menu
25 open ForJ website
26 view about
27 view crash course
28 open advanced web service
29 view readme
30 view web service url

31 add region npc template
«extend»
32 edit region npc template
«extend»
33 remove region npc template

Main UI
62 list previously edited
63 list interactions

35 edit god
«include»
34 add god
«extend»

37 edit region
«extend»
36 add region

39 edit npc
«extend»
38 add npc

41 edit event
«extend»
40 add event

42 search
64 "I forgot" search

43 edit strings
«include»
«include»
«include»
«include»
«include»
«include»
«include»
«include»

45 edit multimedia
«extend»
44 add multimedia

47 edit relations
«extend»
46 add relations

49 edit interactions
«extend»
48 add interactions

«include»
«include»

Start Application
52 start UI
53 start server
«include»
54 popup advanced web service url
55 start both
«include»
56 choose world file
61 start advanced web service

51 edit statblock
«extend»
50 add statblock

Stop Application
57 stop UI
58 stop server
59 stop both

Co Dungeon Master
60 connect to advanced web service