01204211 Discrete Mathematics Lecture 1: Introduction

Jittat Fakcharoenphol

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The goals of this course

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- ▶ To learn how to make mathematical arguments.
- ► To learn various fundamental mathematical concepts that are very useful in computer science.

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It's like learning a new language

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if a > b:
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Finally, look at this program.

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// Input: array A with n elements: A[0],...,A[n-1]
m = 0
for i = 0, 1, ..., n-1:
   if A[i] > m:
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Can we try to test the code with all possible inputs?

Let's try again.

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// Input: an integer n
if n <= 1:
    return False
i = 2
while i <= n-1:
    if n is divisible by i:
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The code above checks if n is a prime number. How fast can it run?

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Note that if n is a prime number, the for-loop repeats for n-2 times. Thus, the running time is approximately proportional to n. Can we do better?

Consider the following code.

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// Input: an integer n
if n <= 1:
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let s = square root of n
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while i <= s:
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Ok, it should be faster. But is it correct?

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- Now, if $2 \le a \le \sqrt{n}$, at some point during the execution of the algorithm, i=a and i should divides n; thus the algorithm correctly returns False.
- ► Are we done?

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- Note that if we can argue that $2 \le b \le \sqrt{n}$, we are done. (why?)
- ▶ How can we do that?

Informal arguments (3): quick break

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Informal arguments (3): quick break

- Original goal: To show that the faster algorithm is correct.
- ▶ Current (sub) goal: Consider a positive composite n and its positive divisor a, where $a > \sqrt{n}$. Let b = n/a. We want to show that $2 \le b \le \sqrt{n}$.