

# Continue and Break

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## Documentation: Continue and Break in C Language

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### 1. Introduction

In the C programming language, `continue` and `break` are two commonly used loop control statements.

They allow us to manipulate the flow of execution within loops such as `for`, `while`, and `do-while`.

Understanding how to use them effectively helps in writing cleaner and more efficient code.

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### 2. Continue Statement

#### Definition:

- The `continue` statement is used to skip the rest of the code inside the current iteration of a loop and move to the next iteration.
- It is generally used when certain conditions are met, and you want to skip the rest of the iteration without exiting the loop entirely.

#### Usage:

- The control moves to the next iteration of the loop.
- It is typically used in scenarios where certain conditions need to be ignored while the loop continues its execution.

#### Example of `continue` :

```
#include <stdio.h>

int main() {
    for (int i = 1; i <= 5; i++) {
        if (i == 3) {
            continue;
        }
        printf("%d ", i);
    }
    return 0;
}
```

### Output:

1 2 4 5

### Explanation:

- When `i` equals `3`, the `continue` statement is executed.
  - This causes the current iteration to be skipped, and the loop immediately moves to the next iteration.
  - Hence, `3` is not printed.
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## 3. Break Statement

### Definition:

- The `break` statement is used to exit the loop immediately.
- It terminates the loop and transfers control to the statement following the loop.

### Usage:

- Commonly used when a specific condition is met, and no further iteration is required.
- It is particularly useful in search operations when the desired result is found and the loop should end.

## Example of **break** :

```
#include <stdio.h>

int main() {
    for (int i = 1; i <= 5; i++) {
        if (i == 3) {
            break;
        }
        printf("%d ", i);
    }
    return 0;
}
```

### Output:

1 2

### Explanation:

- When **i** equals **3**, the **break** statement is executed.
- The loop is terminated immediately, and control is transferred to the statement after the loop.
- Thus, **3**, **4**, and **5** are not printed.

## 4. Comparison between **continue** and **break**

Feature	<b>continue</b>	<b>break</b>
<b>Functionality</b>	Skips the current iteration and continues to the next iteration of the loop	Terminates the loop immediately and transfers control outside the loop
<b>Effect</b>	Loop continues after skipping the rest of the current iteration	Loop ends completely
<b>Use Case</b>	When you want to skip certain conditions but continue the loop	When you want to exit the loop on a specific condition

## 5. When to Use?

- `continue` : Use it when you want to skip certain conditions but continue looping.  
Example: Skip printing even numbers and only print odd numbers.
  - `break` : Use it when you want to exit the loop completely when a condition is met.  
Example: Searching for an element in an array and stopping when found.
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## 6. Summary

- `continue` and `break` statements provide flexible control over loop execution.
  - `continue` skips the current iteration and proceeds to the next iteration.
  - `break` immediately exits the loop and transfers control to the next statement.
  - Using these statements wisely helps in writing more efficient and clean code.
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## 7. Conclusion

- Understanding how to use `continue` and `break` is crucial for controlling loop behavior in C.
  - They enhance the flexibility and readability of the code.
  - With proper usage, loops become more efficient and the code becomes more maintainable.
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## 8. References

- C Programming Language Documentation
  - Online C Programming Tutorials
  - Books on C Programming
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This documentation provides a comprehensive overview of `continue` and `break` statements in C. It explains their usage, provides examples, and outlines when to use each statement effectively. If you need any modifications or additional explanations, feel free to ask!