

JERWINSON-FLORES

CUNANAN

PROGRAMMER

As a passionate programmer, I excel in problem-solving. With a strong foundation in data structures, algorithms, and OOP concepts. I'm eager to learn more to create an efficient application and user-friendly application.

CONTACT INFO

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Canada, QC, Montréal

English: Fluent
French : Intermediate

PERSONAL PROJECT

CONTACT MANAGEMENT APP

August 2023

A java application which manages the contacts of using SQLite database and a graphical interface which lets the user directly add, delete and edit contacts.

AIRCRAFT SIMULATION SYSTEM

February 2023

This project highlights my ability to implement complex data structures in a real-world simulation context, demonstrating my skills in object-oriented programming.

C++ SFML CLICKER GAME

Mar 2024

This project is a simple game implemented in C++ using the SFML library. The game features basic mechanics such as player health, points, and enemy spawning. This project reflects my skills in game development, focusing on interactive design and real time player feedback through various enemy mechanics

EDUCATION

DEC PROGRAMMING

LaSalle College Montreal
Jan 2023 – Jan 2025

SKILLS

- Java SE (JUnit, JSON/XML parsing, Android Application)
- SQL (Oracle, SQLite, SQL SSMS)
- Python (Django)
- C++
- ASP.NET C#
- OOP
- Swift