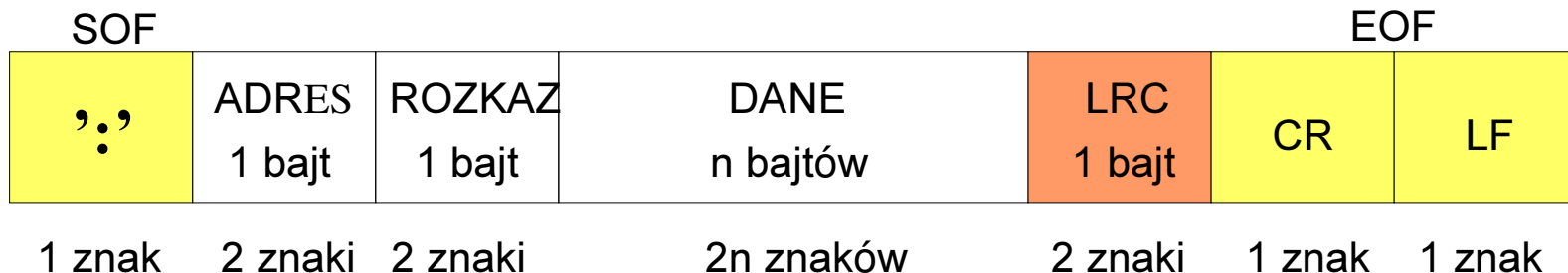


## Ramka w trybie ASCII



## Ramka w trybie RTU

