Float time

Int cost

Float tempTime

Int tempCost

Cost = Math.ceil|Time| // 24 \*24

tempTime = Math.ceil|Time| % 24

If (x > 0 || x <= 2)

tempCost is 4

Else If (x > 2 || x <= 4)

tempCost is 7

Else If (x > 4 || x <= 20)

tempCost = 7 + math.ceil(tempTime - 4) Else If (x > 20 || x <= 23

tempCost = 24

Cost += tempCost

If (time < 0)

Cost += 36