HUNGER STRIKES

STANDARD NO(S):#

DATE: June 1, 2007

REFER TO: Thomas Mulheron

<u>I.</u> <u>POLICY:</u>

It is the policy of the Seneca County Correctional Facility to carefully monitor the behavior and well being, as well as the health and safety of any inmate(s) engaging in a hunger strike.

II. DETAILS:

A. Definitions

1. Hunger Strikes – Any inmate or concerted decision by inmates to refuse food for an extended period of time, whether they declare such intent or demonstrate it through their behavior.

B. Guidelines

- 1. The health of the inmate on a hunger strike will be the primary concern and it will be carefully and thoroughly monitored at all times.
- 2. A log will be maintained in the event of a hunger strike. All significant information and observations will be documented including, but not limited to, the following:
 - 1. The inmate(s) name
 - 2. Food and fluids intake or refusal
 - 3. Commissary items purchased
 - 4. Items received from others
 - 5. Behavior of inmate
- 3. Housing Unit Officers will communicate with the inmate regularly to attempt to determine and resolve the reason(s) for the hunger strike.
- 4. The facility nurse will attempt to conduct a regular physical assessment, including vital signs monitoring, based upon the inmate(s) condition. Such assessment will be documented, and signed, as well as witnessed by an Escort Officer, and will include:

- 1. Inmate response
- 2. Appearance
- 3. Behavior
- 4. Overall condition
- 5. Other relevant information
- 5. The facility nurse will apprise the Lieutenant as to the inmate's physical condition and degree of health risk to assist with daily program decisions.
- 6. The Lieutenant will supervise and monitor the overall situation and submit a daily written report to the Chief Administrative Officer regarding security and operations.
- 7. The Chief Administrative Officer will monitor health and security aspects of the hunger strike to assess the need for further action, including extraordinary medical treatment, housing assignment, and similar issues.