

CS 132-NETWORK HOME WORK 5

1. RANDOM ACCESS PROTOCOLS

a) PROBLEM 11:

① $[1 - (p(1-p)^3)]^4 \cdot p(1-p)^3$

② $p(1-p)^3 \cdot 4$; MULTIPLIED BY 4 SINCE ANY NODE CAN SUCCEED

③ $\underbrace{[1 - 4p(1-p)^3]^2}_{\text{NODES FAIL TO SEND TWICE}} \cdot \underbrace{4p(1-p)^3}_{\text{ONE NODE SUCCEEDS}}$

④ $4p(1-p)^3$

b) i) No, PURE ALOHA TRANSMIT AS SOON AS DATA ARRIVES

ii) Yes, M_1 AND M_2 ARRIVES AND TRANSMIT IN THE SAME SLOT

CAUSING A COLLISION SO THEY MUST TRY AGAIN NEXT TIME SLOT.

M_3 ARRIVES AND WAITS TILL 12 TO TRANSMIT. AT SLOT TIME 12, BOTH M_1 AND M_2 ARE UNSUCCESSFUL FOR RETRANSMISSION $(1-p(1-p)^{N-1})$. M_3 SENDS SUCCESSFUL.

AT TIME 16, BOTH M_1 AND M_2 ARE UNSUCCESSFUL TO SEND.

AT TIME 20, M_1 SUCCEEDS TO SEND AND M_2 DOES NOT.

AT TIME 24, M_2 IS SUCCESSFUL TO TRANSMIT BUT COLLIDES WITH M_4 . AT TIME 28, BOTH M_2 AND M_4 FAIL

TO TRANSMIT. AT TIME 32, M_4 IS SUCCESSFUL BUT M_2

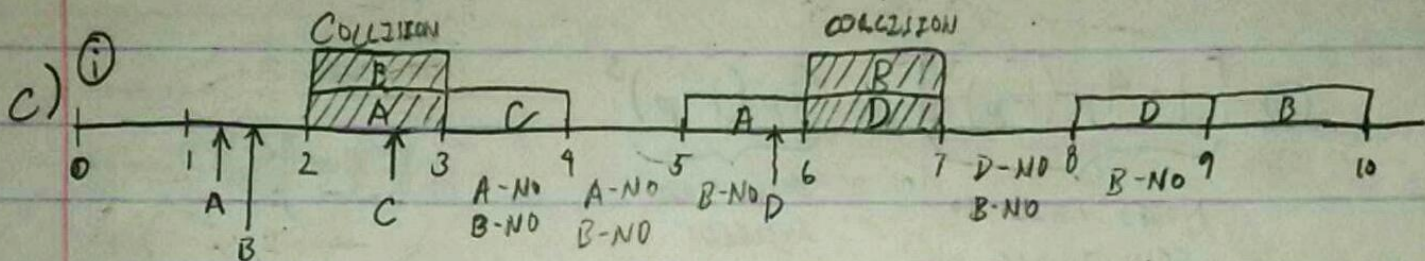
IS NOT. AT TIME 36, M_2 HAD SUCCESS TO RETRANSMIT.

iii) No, AS SOON AS M_1 ARRIVES IT WOULD DETECT A

CLEAR LINE AND TRANSMIT

iv) No, SAME AS WITH CSMA, M_1 WOULD HAVE SENT AS SOON AS IT ARRIVES SINCE THE LINE WAS FREE.

v) No, WITH M_1 AND M_2 COLLIDING, THEY SHOULD EITHER TRANSMIT AT TIME 12 OR 16.



$p \geq 0.5 = \text{RETRANSMIT ; YES}$

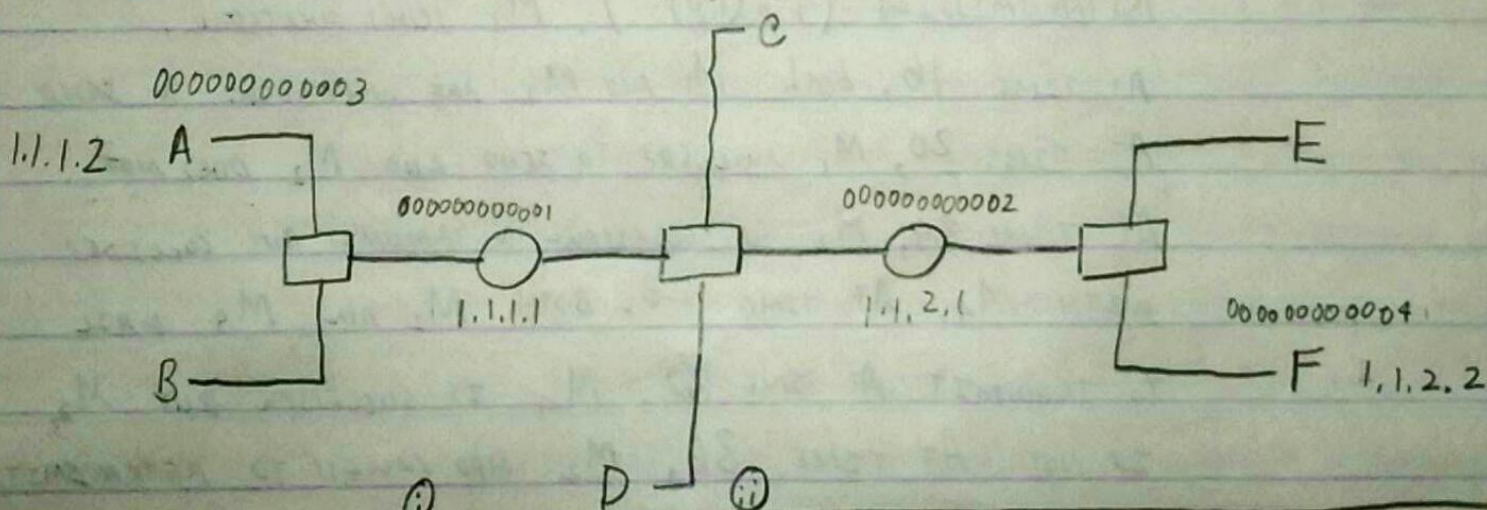
$p < 0.5 = \text{DON'T RETRANSMIT ; NO}$

ii) $1/e = 0.37$; $p \leq 0.37 = \text{RETRANSMIT}$; $p > 0.37 = \text{DON'T RETRANSMIT}$
 FOR MAXIMUM EFFICIENCY

FOR FAIRNESS : $p \geq 0.5 = \text{RETRANSMIT}$; $p < 0.5 = \text{DON'T RETRANSMIT}$; FOR EACH STATION

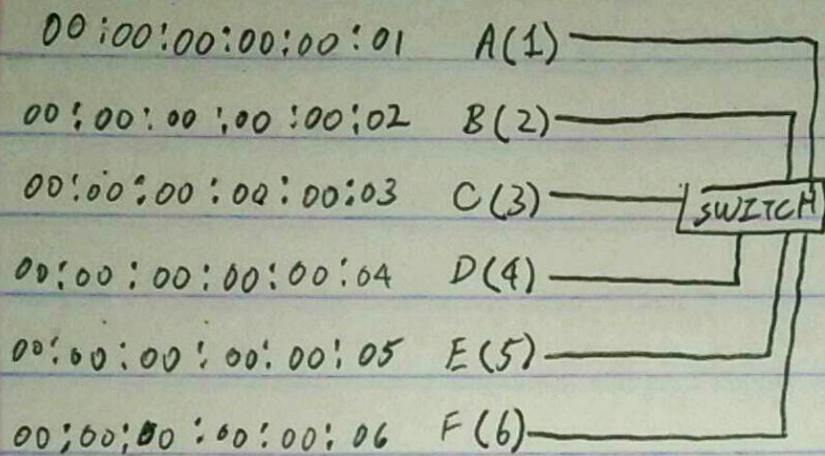
LANs: ADDRESSES AND SWITCHES

a) PROBLEM 21:



SOURCE MAC:	000000000003	000000000001	000000000002
SOURCE IP:	1.1.1.2	1.1.1.1	1.1.2.1
DESTINATION MAC:	000000000004	000000000004	000000000004
DESTINATION IP:	1.1.2.2	1.1.2.2	1.1.2.2

b) PROBLEM 26:



ADDRESS	INTERFACE	TIME
i) 00:00:00:00:00:02	2	1 → 2 → 3 → 4
ii) 00:00:00:00:00:05	5	2
iii) 00:00:00:00:00:01	1	3 → 4

i) TABLE INITIALLY EMPTY. B SENDS, SO TABLE ADDS B'S ADDRESS AND INTERFACE NUMBER AT TIME 1.

ii) E REPLIES, SO TABLE ADDS E'S ADDRESS AND INTERFACE NUMBER AT TIME 2. B'S TIME IS UPDATED

iii) A SENDS TO B, SO TABLE ADDS A'S ADDRESS AND INTERFACE AT TIME 3. B'S TIME IS UPDATED TO 3.

iv) B replies, SO TABLE UPDATES B'S AND A'S TIME TO 4.