



■ playbasis\_action ▼

? action\_id INT(11)

description TEXT

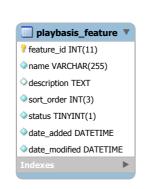
sort\_order INT(3)

status TINYINT(1)

date\_added DATETIME

date modified DATETIME

name VARCHAR(255)



■ playbasis\_feature\_to\_plan ▼

feature\_id INT(11)

plan id INT(11)

■ playbasis plan ▼

plan\_id INT(11)

name VARCHAR(50)

date\_added DATETIME

date modified DATETIME

description TEXT



□ playbasis\_permission ▼

plan\_id INT(11)

client\_id INT(11)

site\_id INT(11)

date\_added DATETIME

date\_modified DATETIME

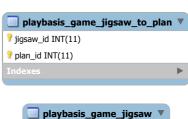
reward\_id INT(11)

plan\_id INT(11)

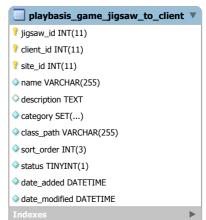
limit INT(10)

■ playbasis\_reward\_to\_plan ▼





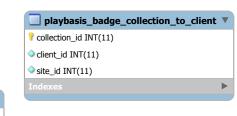




```
■ playbasis_client ▼
client_id INT(11)
first_name VARCHAR(255)
last name VARCHAR(255)
mobile VARCHAR(15)
email VARCHAR(255)
company VARCHAR(255)
status TINYINT(1)
date_added DATETIME
date modified DATETIME
```







```
playbasis_reward_to_player
pb_player_id INT(11)
reward_id INT(11)
value INT(10)
date_added DATETIME
date_modified DATETIME
■ playbasis_badge_to_player ▼
 pb_player_id INT(11)
 badge_id INT(11)
 amount INT(3)
 date_added DATETIME
 date_modified DATETIME
```

🔲 playbasis\_rule 🔻

rule\_id INT(11)

client\_id INT(11)

site\_id INT(11)

description TEXT

jigsaw\_set TEXT

name VARCHAR(255)

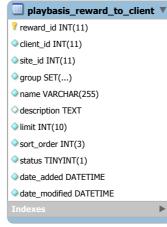
active\_status TINYINT(1)

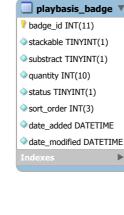
date modified DATETIME

date\_added DATETIME















playbasis\_badge\_description

